

Zachary Marino

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EDUCATION

Northeastern University, Boston, MA

September 2025 - May 2026

Candidate for Master of Science in Experience Design

Relevant Coursework: Experience Design Studio Principles, Notational Systems for Experience, Prototyping for Experience Design, Research Methods for Design

Bachelor of Science in Computer Science and Design / GPA: 3.8/4.0

September 2022 - May 2025

Honors: Magna Cum Laude

Relevant Coursework: Interaction Design Principles (Figma), User Experience Design (Axure RP), Brand and Identity Design (Adobe Suite, Packaging Design), Fundamentals of Software Engineering (Typescript, React, Express, Git), Human-Computer Interaction (Balsamiq), Information Design (Python, Pandas), Database Design (SQL, MySQL, Docker)

Extracurriculars: Music Enthusiasts (Founder) | Northeastern Electric Racing (Design Lead) | Film Enthusiasts

EXPERIENCE

Dow Jones, New York, NY

June 2025 - Present

Product Design Intern

- Designed and expedited two major features to production for the B2B product suite by gathering product requirements, prototyping in Figma, and communicating functionality with development team over Jira
- Led a group of six interns to propose a new AI-powered product appealing to Gen Z by iterating upon current offerings, conducting user research, creating quality mockups, and presenting to the senior team
- Coordinated five projects on the 2025 roadmap with external user feedback and cross-functional internal teams

No Pool Productions, New York, NY

July 2025 - Present

Freelance Design Consultant

- Developed brand identity and logo using Adobe Suite for Broadway-focused production company startup
- Designed website in Figma, conducted competitive analyses, and coded website using Typescript and Next.js

Boston Globe Media Partners, Boston, MA

January 2024 - August 2024

Product Management Co-op

- Coordinated five major projects to completion using Jira with stakeholder feedback and engineering/design team support, including priority projects on the 2024 roadmap
 - Styled several implementations aligned with website style guide using WordPress, HTML/CSS, and JSON
 - Proposed a major redesign of how sports content is displayed on the front page of Boston.com and the Globe
 - Wrote a 58-page User Guide on core editorial systems for new hires, cutting average onboarding time by 50%
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PROJECTS

Catalog 8H, Boston, MA

January 2025 - May 2025

Degree Capstone Project

- Created branding, component library, and interactive prototype for an SNL-themed social cataloging platform
- Brand system included a set of custom icons, logo, patterns, typography, and colors that were applied accordingly to the prototype, creating a cohesive brand experience
- Developed layout constraints for the prototype to fit within Apple's Human Interface Guidelines

Investigating Impact of Design Thinking on Journalistic Process, Boston, MA

September 2024 - December 2024

Directed Study

- Investigated design thinking through the exploration and designed intervention of the journalistic process
- Developed strong UX research skills by interviewing industry professionals, including the former editor-in-chief of the Boston Globe, Boston.com community editor, and entry-level journalists
- Created a card deck called "Pitch" that outlines various exercises, prompts, and topics for idea generation, cutting down the average time needed to develop a potential pitch by 80%

Abacus, Boston, MA

September 2024 - December 2024

Spreadsheet Application

- Designed a responsive spreadsheet prototype using Figma, creating a custom component library using Google Material Icons, and testing the components using Storybook and Cypress
- Coded the frontend and API using Typescript, Express, and Tailwind, developing a React context to dynamically render individual cells to exponentially reduce the size of API calls to the backend