

The slide features a dark blue background. On the left and right sides, there are decorative geometric patterns composed of overlapping chevron and arrow shapes in yellow, magenta, and light blue. The main title is centered in the upper half of the slide.

Attractions App

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What is *Attractions*?

Attractions is an application that allows the user to quickly get more information on where they are and what they can do there

In its final form, it would be an extremely useful tool for tourists in order to quickly find out how to get to a certain attraction, or to find out more information about the current attraction that they are at

User Interface

Attractions

You are currently at...

Krummgasse 2, 56179 Vallendar, Germany

Nearby attractions

Kart-Center

Anbetungskirche

Pilgerzentrale Schönstatt

Evangelische Kirchengemeinde Vallendar

Lasertag-Center GmbH Koblenz

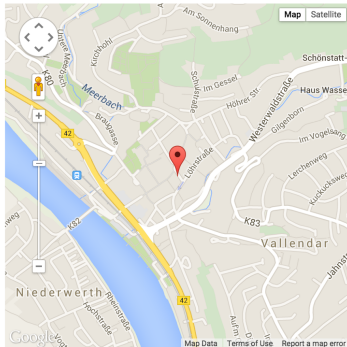
St. Marzellenus und Petrus

Dienstleistungen/Service rund um Haus und Garten
Claus Busch

Going somewhere else?

Enter destination:

Start!



- Simple, clean, and easy to use
- Left panel allows user quickly see attractions near their area
- Right panel lets users enter a desired location and then see attractions near that area
- Bottom panel provides user with a map with directions to their desired location

User Interface contd.

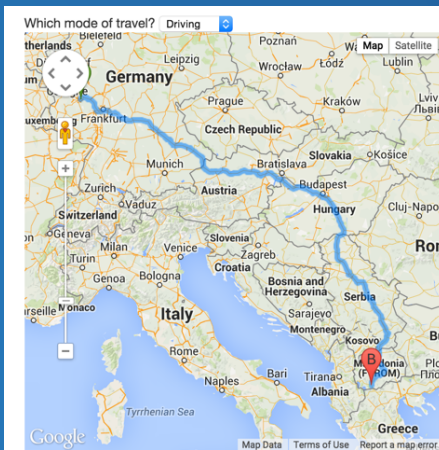
- Upon entering a desired location, the right panel extends to show potential locations
- Selecting a location here brings up directions and more attractions:

Going somewhere else?

Enter destination:

Where you looking for...

Disney, OK, USA
Disney, Tomaki Dimitrovski 6, Bitola 7000, Macedonia (FYROM)
Disney, 200 Celebration Place, Celebration, FL 34747, USA
Disney Airport, Eucha, OK 74342, USA
Disney, South Westmoreland Drive, Orlando, FL 32805, USA
China, 北京市海淀区中关村Disney 邮政编码: 100080
China, 上海市浦东新区陆家嘴disney 邮政编码: 200120
DISNEY, Pto. Márquez 98, Ampliación Casas Alemán, Gustavo A. Madero, 07580 Ciudad de México, D.F., Mexico
Disney, Koka Bhaskaramma Nagar Road, Gandhi Puram, Rajahmundry, Andhra Pradesh 533103, India
Disney, Omaha, NE, USA



Disney, Tomaki Dimitrovski 6, Bitola 7000, Macedonia (FYROM)

St.Naum of Ohrid
Church of St. John at Kaneo
Stadiumi Skenderbeu
National Park Pelister
Stadium Goce Delchev
Stadium Biljana's Springs
Katedralja Orthodoxke "Shen Gjergji"
Prespa National Park
Tumbe Kafe
St. Clement of Ohrid
National Park Galichica

API Calls

Attractions has plenty of API calls to the [Google Maps/Places Library](#) throughout the code.

Using JavaScript, these calls are easily encapsulated within variables and objects.

- `map = new google.maps.Map(document.getElementById('map-canvas'), mapOptions);`
- this variable encapsulates the map that we will reference by other variables and functions in order to place markers and directions on the map

API Calls contd.

```
function calcRoute() {
  if (typeof directionsDisplay !== 'undefined') {
    console.log('we already have directions!');
    directionsDisplay.setMap(null);
    directionsDisplay = undefined;
    $('#directions-panel').empty();
  }
  directionsDisplay = new google.maps.DirectionsRenderer();
  directionsDisplay.setMap(map);

  directionsDisplay.setPanel(document.getElementById('directions-panel'));

  var selectedMode = $travelMode[0].value;
  var start = markers[0].position;
  var end = markers[1].position;

  // Clear map of markers, fixes overlap of direction/location markers
  clearMapOfMarkers();

  var request = {
    origin:start,
    destination:end,
    travelMode: google.maps.TravelMode[selectedMode],
    // [travelMode]
  };

  directionsService.route(request, function(response, status) {
    if (status == google.maps.DirectionsStatus.OK) {
      console.log("Directions reponse is: ");
      console.log(response);
      directionsDisplay.setDirections(response);
    } else {
      alert('Sorry, I couldn\'t find any routes for that method of travel.');
```

- This function uses predefined markers set by the user's location and the destination location to calculate a route and display it on the map
- It uses the DirectionsRenderer constructor from the Google Maps API

API Calls contd.

Using the API is simple, but can be confusing if you don't know where to start

1) Start the API service and obtain your data:

```
var service = new google.maps.places.PlacesService(map);

var lat = place.geometry.location.k;
var lng = place.geometry.location.D;
var latlng = new google.maps.LatLng(lat, lng);
var request = {
  location: latlng,
  radius: '50000',
  types: ['amusement_park', 'campground', 'church', 'park', 'stadium'],
};
```

2) Pass your request and callback

```
service.nearbySearch(request, tcallback);

function tcallback(results, status) {
  $resultsDiv = $('div.partyTest');
  $newPlaceResults = $('<div></div>');
  $newPlaceResultsHeading = $('<h2>'+placeName+'</h2>');
  $resultsDiv.append($newPlaceResultsHeading);

  if (status == google.maps.places.PlacesServiceStatus.OK) {
    for (var i = 0; i < results.length; i++) {
      var place = results[i];
      // display place in `nearbyAttractionsUl`
      $nameSpan = $('<span class="attraction-name">'+place.name+'</span>');
      $newPlaceResults.append($nameSpan);
    }
  }
  console.log($newPlaceResults);
  $resultsDiv.append($newPlaceResults);
}
```

Limitations of the application

Attractions isn't built using a framework, just vanilla JavaScript, so the code became scrambled really quickly

This means that if we were to add new functionality or replace old functionality, we risk breaking crucial parts of the app and having to debug every piece of the code to see what is going wrong

If we used a framework such as Backbone.js, the application would be much more maintainable