

Subject 4 Activities

ACTIVITY 1: Class discussion (NO CODE) - Think of things that we could use conditionals for?

ACTIVITY 2: Class Game (NO CODE) - Bluey Musical Statues Game

ACTIVITY 3: Try it out - Home Lights Automation code

1. How many conditional statements are there in the Automated Lights code?
2. If the following is input, what would the results be?
 - a. Hour = 13
 - b. lightStatus = On (lightStatus = true)
 - c. isOccupied = No (isOccupied = false)

ACTIVITY 4: Watching StarWars Movies

Try without running the code to determine the answers to the following questions
Remember Movies are 1-11 and each movie will fall into a category

1. Best Movie:
2. Great Movie(s):
3. Alright Movie(s):
4. Awful Movie(s):

ACTIVITY 5: Come up with a unique Conditional, and all of its available outcomes

Remember, we used simple booleans in class, we don't need to get too complicated