Plan

Objective

1. Play the game enough times to determine if there are any major bugs

Test Criteria

- 1. Make sure all bots are generated when "See All Bots" button is pushed
- 2. Make sure 5 bots are generated when "Draw" button is pushed
- 3. Make sure bots are added to roster when "Add to duo" button is pushed
- 4. Make sure the correct winner is chosen after math is calculated
- Make sure wins/losses are documented in the correct places

Entry Criteria

- 1. Running version provided for testing
- 2. Computer for testing

Exit Criteria

1. All allotted tests have passed

Other Details

1. Chrome is the recommended browser

Test Case

This test will verify that all bots are generated when "See All Bots" button is pushed

- 1. Open the application
- 2. Press the "See All Bots" button

Test Postconditions

1. All bots should have appeared on the screen when the "See All Bots" button is pushed

Bug Report

Description: After a battle is conducted, if the user wins, the win is logged in the "Losses" section.

Steps to reproduce

- 1. Navigate to the application
- 2. Select the "Draw" button
- Select two bots of the users choosing
- 4. If the user loses, repeat steps 2 and 3 until the user wins

Expected Result:

• The win should be logged in the "Wins" section of the application (Screenshot shown on page 2)

Actual Result:

• The win is logged in the "Losses" section of the application

Environment:

Chrome

