Zach Yazzie
Software Engineer

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Software engineer with an eagerness to learn and be challenged. Built many personal projects utilizing HTML, CSS, JavaScript, Python and APIs. Passionate about development and working in a collaborative environment to create meaningful solutions.

WORK EXPERIENCE

Forte Entertainment
Front-End Developer

Provo, UT | July 2021 - October 2021

- Architected the UI/UX for the site as a whole
- Developed a responsive website with Flexbox by expertly using HTML, CSS, and JavaScript
- Worked closely with stakeholders to meet expectations implement desired features
- Used JavaScript to create a parallax effect on scroll and dynamic menu

PROJECTS

Magic: The Gathering Card Randomizer
Creator

- Used HTML, CSS, and JavaScript to create a web app that displays a random card and description
- Utilized a 3rd-party API to generate JSON to output the information
- Uses lightweight JavaScript to parse through data and manipulate the DOM

Troll Slayer
Creator

- Built project with Python to generate an interactive command line game
- Collaborated with mentors to generate new ideas and worked within a time frame to meet deadlines
- Allows users to have a custom experience based on user input

Horizontal Pong
Creator

- Utilized OOP to allow for reusability and maintainability
- Built app with Python for complexity and Pyray library to incorporate a GUI
- Used GitHub for version control and hosting of source code

SKILLS

HTML

CSS

JavaScript

Python

OOP

Git

REST API

Linux

Salesforce

EDUCATION

Bachelor of Science Applied Technology

Brigham Young University - Idaho

Dec 2022

Rexburg, ID