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ch2 > helloSLAM.cpp >

helloSLAM | Debug Git:

1: Project

Project ▾

▾ ch2 ~/Code/slambook2/ch2

▸ cmake-build-debug

CMakeLists.txt

helloSLAM.cpp

libHelloSLAM.cpp

libHelloSLAM.h

useHello.cpp

2: Favorites

▸ External Libraries

Scratches and Consoles

3: Structure

helloSLAM.cpp x

```
1  #include <iostream>
2  using namespace std;
3
4  int main( int argc, char** argv )
5  {
6      cout<<"Hello SLAM!"<<endl;
7      return 0;
8  }
9
```

Database

CMake 9: Version Control Terminal 6: TODO

1 Event Log

