CS 216 Homework 1

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Problem 4

Problem 4a

The variable x will be assigned to an array that is the numbers 1 through 5 arranged in a random order.

Problem 4b

The variable a will be assigned to an array that is the numbers 1 through 10 arranged in chronological order. The variable b will end up being assigned an array that is the numbers 1, 4, 7, 10 because it is the first number and then every third number after that.

Problem 4c

The variable f will be assigned to an array that is the numbers 1501 to 2000 in chronological order. The variable g will be assigned to the indices of f where the entries are greater than 1850 which is 351 to 500. The variable h will then be assigned an array that is the numbers 1851 to 2000.

Problem 4d

The variables x will be assigned to a vector of 10 entries where each entry has value 22. The variable y will be assigned the sum of the entries which will be 220.

Problem 4e

The variable a will be assigned an array that is the numbers 1 to 1000 in chronological order. The variable b will be assigned a vector that is the numbers 1 to 1000 in reverse order.

Problem 5



Figure 1: Original Image from the Internet



Figure 2: Modified 100 by 100 image



Figure 3: Modified 100 by 100 image in grayscale

Problem 5a

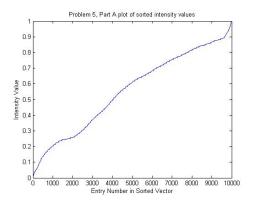


Figure 4: Plot of Intensity Values

Problem 5b

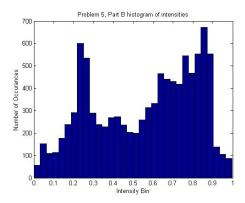


Figure 5: Histogram of Intensities with 32 bins

Problem 5c



Figure 6: Binary Image using 0.65 as the threshold

Problem 5d



Figure 7: Bottom Right Quadrant of A

Problem 5e



Figure 8: New image with mean subtracted

Problem 5f

```
function [ result ] = diceRoll_partF()
%DICEROLL_PARTF Summary of this function goes here
%    Detailed explanation goes here
result = floor(rand(1)*6) + 1;
end
```

Problem 5g

```
y = [1:6];
z = reshape(y,3,2);
```

Problem 5h

Result is that x=0 and [r,c]=[95,99]. Code to accomplish it is the following

```
x = min(singleVectorA);
[r,c] = find(A==x,1);
```

Problem 5i

The result is 5 unique values. Here is the code that was used:

```
v = [1 8 8 2 1 3 9 8];
sizeUniqueV = size(unique(v));
numUnique = sizeUniqueV(2);
```