Minimzing MSE for Linear Models

In Linear Regression $f(x, \theta) = \theta^T x$

Linear models are linear in the parameters but can be non-linear in the inputs x_j Non-linear models are not linear in both senses

$$f(x,\theta) = \sum g_k(x,\theta_k)$$

Our initial goal is to minimize the mean squared error

$$MSE(\theta) = \frac{1}{N} \sum_{i} (y_i - f(x_i, \theta))^2$$

If $f(x, \theta)$ is linear, then minimizing is solving a set of p linear equations, with p as number of parameters. If not linear, it is a much more complex problem and gradient methods have to be used.

Minimizing MSE with Linear Model

Let $X_D = (x_1^T, ..., x_N^T)$, an $N \times d$ matrix and $Y_D = (y_1, ..., y_N)$, an $N \times 1$ matrix. Then the following is true

$$MSE(\theta) = \sum_{i=1}^{N} (y_i - \theta^T x_i)^2 = (Y_D - X_D \theta)^T (Y_D - X_D \theta)$$

It is minimized when

$$X_D^T X_D \theta = X_D^T Y$$

This is a set of d simultaneous equations.

$$\hat{\theta}_{MSE} = (X_D^T X_D)^{-1} X_D^T Y_D$$

Complexity of solving equations or finding matrix inverse is $O(Nd^2 + d^3)$

Minimizing MSE in general

 $MSE(\theta)$ is concave so you can use gradient descent for linear and non-linear models:

$$\theta^{new} = \theta^{current} - stepSize \cdot \nabla(MSE)$$

Stochastic Gradient Descent can also be used, faster but noisier

$$\nabla(MSE) = \frac{\partial MSE}{\partial \theta_j}$$

Probabilistic Interpretation of Regression

p(y|x): for fixed x, there is variation in y

2 types of variation:

- Measurement noise

- Unobserved Variables

2 sources of variability:

p(y|x): variability in y given x

p(x): distribution of input data in the space

We have a joint distribution: p(x,y) = p(y|x)p(x) and we learn p(y|x)

Modeling Framework

 $y_x = E[y|x] + e$ where

 y_x : what we observe

E[y|x]: what we try to learn with $f(x,\theta)$

e: unpredictable error term

Simple Model:

$$p(y|x) = N(f(x,\theta),\sigma^2)$$
 where $f(x,\theta) = \theta^T x$

Conditional Likelihood for Regression

$$L(\theta) = \prod p(y_i|x_i, \theta)$$

As an example, we can use a Gaussian model for $p(y|x, \theta)$.

This will give us

$$p(y|x,\theta) = \frac{1}{\sigma\sqrt{2\pi}}exp(-\frac{1}{2\sigma^2}(y - f(x,\theta))^2)$$

This equation comes from the fact that $E[y|x] = f(x,\theta)$. After doing some algebra

$$logL(\theta) \propto -MSE(\theta)$$

Thus maximizing log likelihood is the same as minimizing MSE. This gives us a useful framework to go beyond.

Bayesian View of Regression

Posterior Density on θ is:

$$p(\theta|D_x, D_y) \propto p(D_x, D_y|\theta)p(\theta) = p(D_y|D_x, \theta)p(D_x|\theta)p(\theta)$$

$$p(\theta|D_x, D_y) \propto p(D_y|D_x, \theta)p(\theta)$$

This is because we do not model $p(D_x|\theta)$

Gaussian Error Model

$$L(\theta) = p(D_y|D_x, \theta) \propto \prod exp(-\frac{1}{2}(\frac{y_i - f(x;\theta)}{\sigma})^2)$$

We model the y_i as CI given x_i and θ .

$$p(y_i|x_i) = N(f(x_i, \theta), \sigma^2)$$

Common to have independent priors on the θ_i

$$p(\theta) = \prod p(\theta_j)$$

As an example

$$p(\theta_j) = N(0, \sigma_0^2)$$

Eventually we have

$$-log(p(\theta|D_x, D_y)) \propto \sum (y_i - f(x_i; \theta))^2 + \lambda \sum \theta_j^2$$

where $\lambda = \frac{\sigma^2}{\sigma_0^2}$ So the negative of our log likelihood is the squared error plus λ times the sum of the weights squared.

In non-Bayesian setting, λ may be fit using cross-validation on our data to determine our best value.

In Bayesian setting, we would instead compute λ using our prior.

Could use Laplacian Prior, which is proportional to $e^{-|\theta_j|}$. It will push the weights toward zero.

Another prior is the spike and slab, consists of a mixture of delta function and a Gaussian, both centered at 0

Properties of Minimizing MSE

Because of this fact:

$$MSE(\theta) = \int \int (y - f(x; \theta))^2 p(x, y) dx dy$$

It eventually (**TODO: make sure you can derive this. 2-19 notes**) holds that the optimal value is when $f(x;\theta) = E[y_x].$

We are limited because

Bias: $f(x, \theta)$ might not be able to exactly approximate $E[y_x]$

Variance: Even if so, only have finite data to learn $E[y_x]$

Tradeoff exists between complex model with low bias but high variance and

simple model with high bias and low variance

Bias-Variance Tradeoff

TODO: DERIVE THIS FROM 2-19 NOTES Eventually we have $MSE_x = \sigma_{yx}^2 + Bias^2 + Variance$ This leads to the fundamental bias-variance tradeoff

- simple models with few parameters have high bias, but low variance
- complex models with many parameters have low bias, but high variance

Logistic Regression Classifier

Regression but $y_i \in 0, 1$ and p(y|x) is the logistic function. Good explanation of Logistic Regression: http://www.stat.cmu.edu/cshalizi/350/lectures/26/lecture-26.pdf

We use the log function so that changing an input variable multiplies the probability by a fixed amount. To get an unbounded range, we use the logistic transformation, $log(\frac{p}{1-p})$. We make this a linear function. This gives us the logistic regression equation.

$$p(c = 1|x) = \frac{1}{1 + exp(-(\theta^T x + \theta_0))}$$

Defines linear decision boundary, since we set p(c = 1|x) = 0.5 and solve the resulting linear equation for x. Can write as log-odds

$$log(\frac{p(c=1|x)}{p(c=0|x)})$$

Let $\theta = (\theta_1, ..., \theta_d)$ and $x = (x_1, ..., x_d)$. Assume the dth entry is always 1 because this accounts for the bias. Conditional Likelihood is

$$L(\theta) = \prod p(c_i|x_i, \theta)$$

Let $f(x, \theta) = p(c_i = 1 | x_i, \theta)$ then

$$L(\theta) = \prod f(x_i; \theta)^{c_i} (1 - f(x_i; \theta))^{1 - c_i}$$

$$l(theta) = \sum_{i} c_i log(f(x_i; \theta)) + (1 - c_i) log(1 - f(x_i; \theta))$$

This is the log-loss function. No closed form solution to $\hat{\theta}_{ML}$. *TODO: BACK TO GRADIENT TECHNIQUES AND NEWTON-RAPHSON ON 2-24 NOTES*

Multi-class Logistic Regression

$$p(c = k|x) = \frac{exp(\theta_k^T x)}{\sum exp(\theta_k^T x)}$$

We have a weight vector for each class.

Logistic Functions and Feed-Forward Neural Networks

Example of feed forward neural network

Diagram with x_1, x_2, x_3 each connected to $h_1(x), h_2(x)$ which are connected to g(x)

 h_j are known as hidden units, are non linear functions of $w_j^T x$. Often function used is logistic function.

 $g(h_1(x),...,h_H(x)) = g(h)$ is a linear or nonlinear function of $w^T h(x)$

For learning, minimize $\sum (y_i - g(x_i; \theta))^2$ as function of θ (could use log-loss for binary y_i)

Backpropagation can be considered as an effective way to do gradient calculation.

Generative Approach to Classification

We model p(x|c) instead of p(c|x). Models are generative when we model the distribution of both x's and c's.

$$L(\theta) = \prod p(x_i|c_i,\theta)p(c_i)$$

Key Points:

- learn how x_i values are distributed for each class, so θ_k is set of parameters for class k model.
- learn p(c=k)
- possibly decomposes into k optimization problems
- it is optimal if distributional assumptions are correct
- predict using bayes rule

$$p(c = k|x, \theta) \propto p(x|c = k, \theta_k)p(c = k)$$

or we could be Bayesian and average over the θ values.

Weaknesses of Gaussian model for each class:

- sensitive to Gaussian assumption
- scales poorly as d increases. for high dimensions, we can assume covariance matrices are diagonal.

Naive Bayes Model:

If x_i are binary vectors, we can use a Naive Bayes model for each class. Parameters are $\theta_k = \{\theta_{k1}, ..., \theta_{kd}\}$ where θ_{kj} is Bernoulli probability that $x_{ij} = 1$

*FIRST ORDER MARKOV MODEL EXAMPLE WILL NOT BE ON THE FINAL**

Discriminant Functions

To make a decision about mostly class, we can compute $argmax_k p(c = k|x)$

Using Bayes rule, this is $argmax_k p(x|c=k)p(c=k)$

This is equal to $argmax_k log(p(x|c=k)) + log(p(c=k))$

All of these can be used as discriminant functions $g_k(x)$

For 2 class case, decision boundary is when $g(x) = g_1(x) - g_2(x) = 0$

BACK TO MULTIVARIATE GAUSSIAN DISCRIMINANT FUNCTION FROM 2-26

Finite Mixture Models Definition

Definition is

$$p(x) = \sum p(x, z) = \sum p_k(x|\theta_k, z = k)p(z = k)$$

where $\sum p(z=k)=1$

The z variable is hidden and the densities can be a mixture

Learning Mixture Models

Given data $D = x_i$ and form of each component $p_k(x|\theta_k)$.

Pseudo-code:

for i = 1:N

- sample component p(z = k) for i-th data point, call it k*
- sample x_i from k*. $p_k(x|\theta_k, z = k*)$

Let α_k be the component weight, then log likelihood is

$$l(\theta) = \sum log(p(x_i|\theta)) = \sum log \sum p_k(x_i|\theta_k)\alpha_k$$

The EM algorithm

We assume that

$$p(x|\Theta) = \sum \alpha_k p_k(x|z_k, \theta_k)$$

 $p_k(x|z_k,\theta_k)$ are mixture components

z is a vector of binary indicator variables

 $\alpha_k = p(z_k)$ is the probability that a randomly chosen x was generated by component k.

Can compute membership weights as follows:

$$w_{ik} = p(z_{ik} = 1 | x_i, \Theta) = \frac{p(x_i | z_k, \theta_k) \alpha_k}{\sum p_m(x_i | z_m, \theta_m) \alpha_m}$$

This is just from direction application of Baye's rule

Each distribution is a multivariate Gaussian for our case.

E-step: compute the membership weights using above formula and α_k values.

Note that $\sum w_{ik} = 1$

M-step: Calculate new parameter values. Let $N_k = \sum w_{ik}$ which is effectively the number of components assigned a particular weight. Then

$$\alpha_k^{new} = \frac{N_k}{N}$$

$$\mu_k^{new} = \frac{1}{N_k} \sum w_{ik}.x_i$$

$$\Sigma_k^{new} = \frac{1}{N_k} \sum w_{ik}.(x_i - \mu_k^{new})(x_i - \mu_k^{new})^t$$

Convergence is defined using the log-likelihood and seeing when it stops changing significantly. Note that

$$l(\theta) = \sum_{i=1}^{N} \left(log(\sum_{k=1}^{K} \alpha_k p_k(x_i | z_k, \theta_k)) \right)$$

k-Means clustering

Here is the procedure:

- 1. Randomly select K mean vectors
- 2. Assign each of the n data vectors to cluster corresponding to whichever mean it is closest to, using Euclidean distance
- 3. Compute its new mean as the mean of the data vectors that were assigned to this cluster in Step 2
- 4. Check for convergence: see if in step 2, any vectors changed cluster assignments

One can reduce Gaussian mixture to k-means by doing the following:

- 1. Fix all the covariances for the K components to be identity matrix and not update them during the M-step
- 2. during the E-step, assign membership probability of 1 for component it is most likely to belong to and 0 for all other memberships.

Notes about EM

- EM converges to a local minimum of the likelihood or log-likelihood. We are essentially doing a search in θ space.

- similar to gradient ascent but more popular because step size is chosen automatically

EM respects parameter constraints

The rate at which EM converges is a function of how much missing info is in the problem. Two Gaussians close together has a lot of missing info, but if they are far apart, the uncertainty is lower.

EM can be mixed with other methods

Variations of EM

Online EM: in the E and M step only use a subset of points. Useful when N is large. After many noisy steps, it eventually converges

Generalized EM: In the M-step, instead of maximizing $l(\theta)$, we just move uphill. Useful when M step cannot be computed in closed form.

Approximate E steps: in some models, computing the likelihood in the E step so we can replace the E step with an approximation, such as Monte Carlo sampling

Semi-supervised learning: some x_i have labels and some do not. This is handled nicely in EM since we can fix our weights for the x_i that have values.

Singular Solutions in EM

To avoid it, common solution is to set lower limit on σ_k^2 .

Another method is to put priors $p(\theta)$ on parameters and extend EM to compute MAP estimates instead of ML in the M step. Gives us a weighted average of our usual estimate

$$\Sigma_{MAP,k} = \alpha \Sigma_k^{ML} + (1 - \alpha) \Sigma_0$$

The prior Σ_0 is usually chosen to be diagonal.

Kernal Density Estimation

*GO BACK TO. IN 3-10 NOTES**

Hidden Markov Models

At each time t, z_t produces a new data point x_t and then transitions to a new state z_{t+1}

Two assumptions:

observations x_t are CI of all other variables given z_t so observation at time t depends only on the current state

the z_t values form a first order Markov Chain.

Equation from graphical model is the following

$$p(x_{1...T}, z_{1...T}) = \prod p(x_t|z_t)p(z_t|z_{t-1})$$

Two sets of parameters: **BACK TO. IN 3-10 NOTES**

Computing Likelihood of HMMs

BACK TO EFFICIENT COMPUTATION OF HMM LIKELIHOOD IN 3-10 NOTES AND SOME IN 3-12 NOTES

FINAL MATERIAL ENDS HERE. EM FOR HMM WILL NOT BE ON FINAL