

## Backlog

- Player accounts - Usernames, passwords (**prototype**)
- Database interaction
- Leaderboard for local courts
- Player queue - Who's up next for the court
- Languages
  - Javascript (**prototype**)
  - PHP (**prototype**)
  - HTML (**prototype**)
  - MySQL (**prototype**)
  - Java for Android app development
- Forming teams amongst player accounts (**prototype**)
- Have teams be able to compete against each other within the app
  - Using real-life scores
- Create Android app implementation
- Location services using Google maps API
- HTML website (**prototype**)

## Sprint Backlog

- Player accounts - Usernames, passwords (**prototype**)
- Database interaction
- Player queue - Who's up next for the court
- Forming teams amongst player accounts (**prototype**)
- HTML/PHP website (**prototype**)

## Meetings

- **October 28**
  - **All members present**
  - Decided on basic idea of project
    - Basketball app
- **October 30**
  - All members present
  - Decided on login screens for website
  - Outline of project done on lucid charts
    - UML chart and such

- October 31st
  - Zack, Will, Hunter
  - Started Gantt Chart  
{<https://www.lucidchart.com/invitations/accept/9ea1dabd-ef0a-4266-a3d7-7cfe9dbeb191>}
  - Talks about what classes are needed and HTML pages needed for user
  - Talking about front end vs back end
  - Required pages:
    - createTeam.html
    - joinTeam.html
    - createGame.html
    - gameScores.html
- Nov. 1st
  - All Members Present
  - In Class
  - Talked about what needs to be completed by the due date on sunday
  - Talked about who would handle what before due date