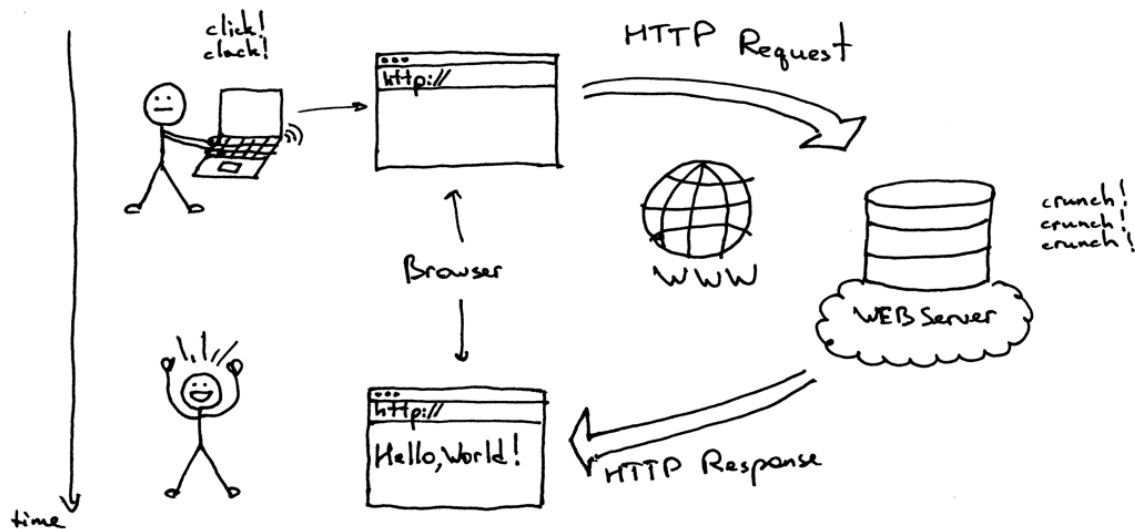


ASSIGNMENT 2

Computer Network : Intordcutiion

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1 Introduction

1.1 Problem overview

This is the second assignment of Computer Networks course. The goal of the assignment is to develop a web server with java that serves static content. The server will be using a server socket and HTTP protocol

- The first part is about creating the web server that accept multiple clients
- The second part is to create the server responses for different situations.
- Using the server with Putty instead of the web browser

The report will address the way the problems were solved and the some pictures were add to show the results.

1.2 Responsibilities

Zacky Kharboutli: worked on the server code and the functionality of the server in general. Implemented the error responses and created the base for the whole server. Did the test and the debugging of the server and improved the code quality

Charles Mairey: Implemented the post and the put methods and added some code for the functionality of the server. Did the whole report added the images to it. Moreover, testing the server every time a new function was added.

2 Problem One :

After launching the server, it runs indefinitely until the client manually terminate it. When the socket get a request for a connection, it creates a new thread dedicated to this client's requests. Then requests can be made from the browser using "localhost:5000" to start the request (5000 is the used port and it is hard coded). We started by typing in the browser localhost:5000 and in this case the server will find the index.html in the folders(Note: the code will remove automatically the "/" if it is exist in the end of the path.)

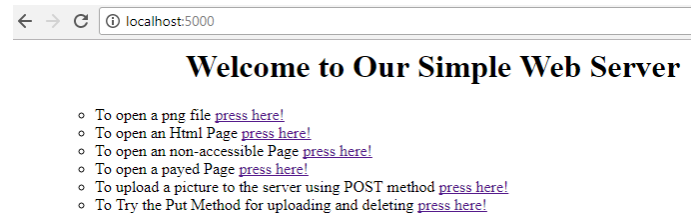


Figure 2.1: index.html represented and it gives links to almost all the function in the server

When requesting "localhost:5000/test.html" for example, the server receive a GET request a return the html page defined by the file test.html if it exists in the main server directory.

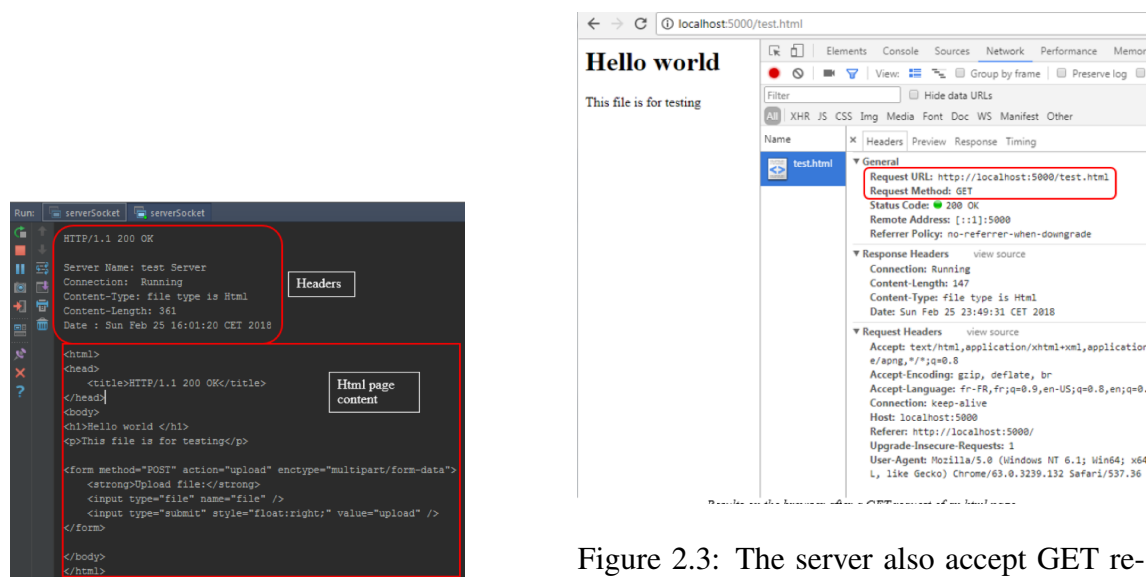


Figure 2.2: What the server return to the browser after a GET request of an html page

Figure 2.3: The server also accept GET request of a .png file. It's requested with the form localhost:5000/pic.png for example. If the file exists on the server, it will be shown on the browse

The server also accepts GET request of a .png file. It's requested with the form "localhost:5000/pic.png" for example. If the file exists on the server, it will be shown on the browser.

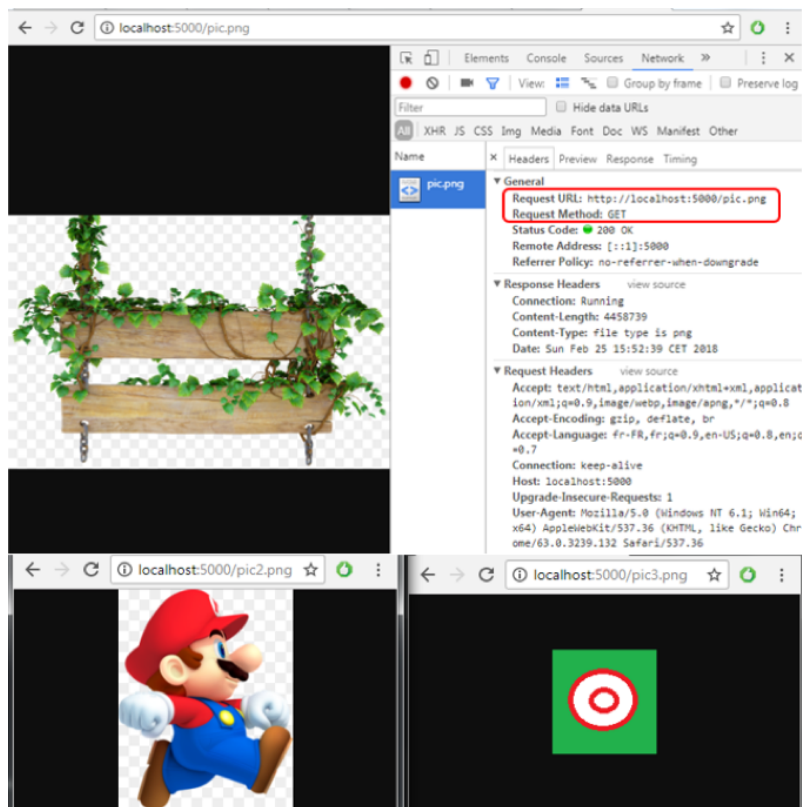


Figure 2.4: Results on the browser after a GET request of different images (low and high quality)

3 Problem Two

We implemented different server responses for several error occurrence due to the request or the server. The following status code have been implemented: 200, 201, 302, 402, 403, 404, 415 and 500.

3.1 Implementation of 201 Created status code

This code is to be printed when the client use the POST method to upload an image format to the server. The header status will be set to 201 which means that the file is created on the server.

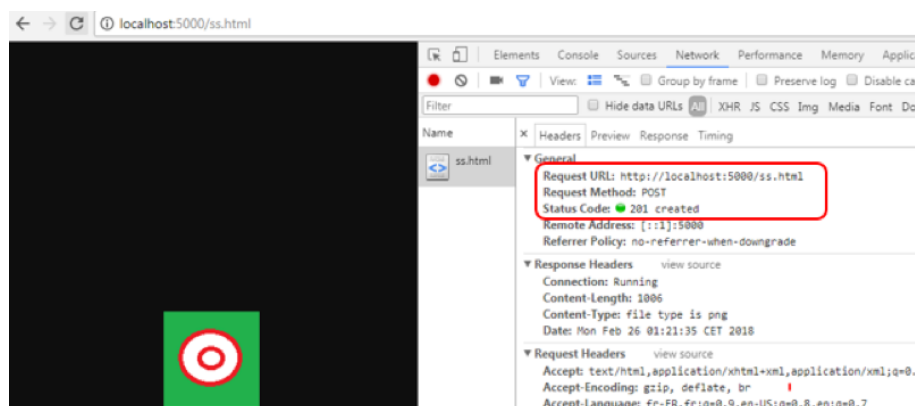


Figure 3.5: Image successfully created after POST request from client

3.2 Implementation of 302 Found status code:

This status code represent a request for a file that has been temporarily removed on the URL given in the message that is printed on the screen.

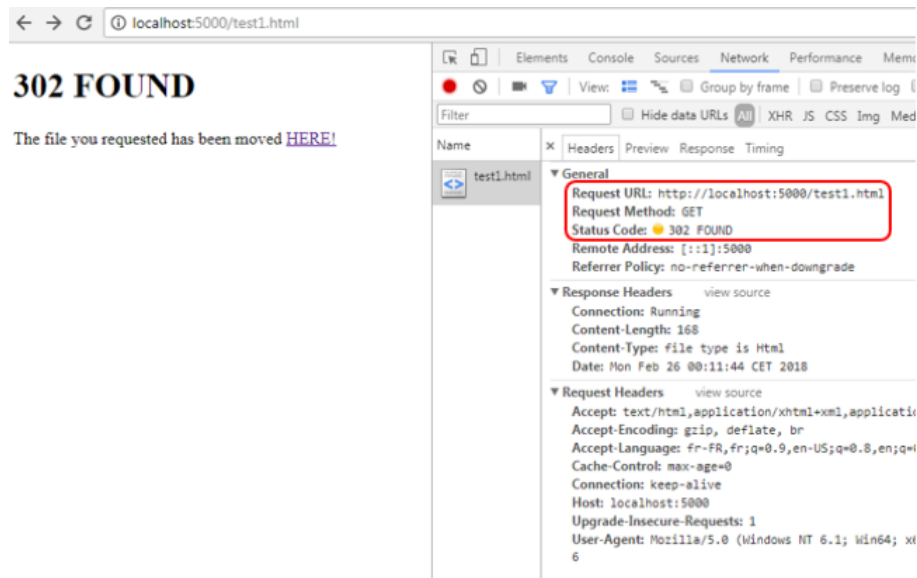


Figure 3.6: Client trying to access the temporarily moved file, providing the client a link to the new one

3.3 Implementation of "402 Payment Required" status code:

If the client try to access the html file "payment.html" for which you have to pay to have access to, it returns a page with the code "402 Payment Required" informing the client that the file isn't for free.

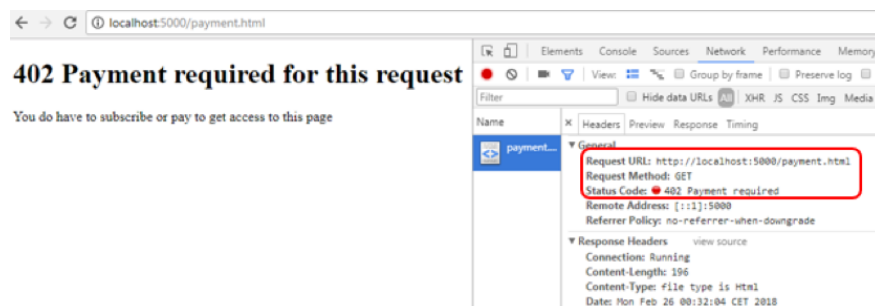


Figure 3.7: Client trying to access a paid file

3.4 Implementation of "403 Forbidden" status code:

This error response pop up when the client tries to access a non-accessible file. Here the server tells the client that the request is understood but unauthorised to perform.

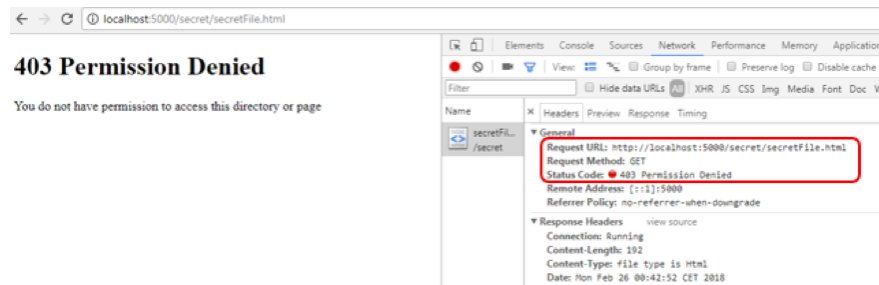


Figure 3.8: Client trying to access a forbidden resource

3.5 Implementation of "404 Not Found" status code:

This error will be thrown when the server cannot find the requested resource of the client.

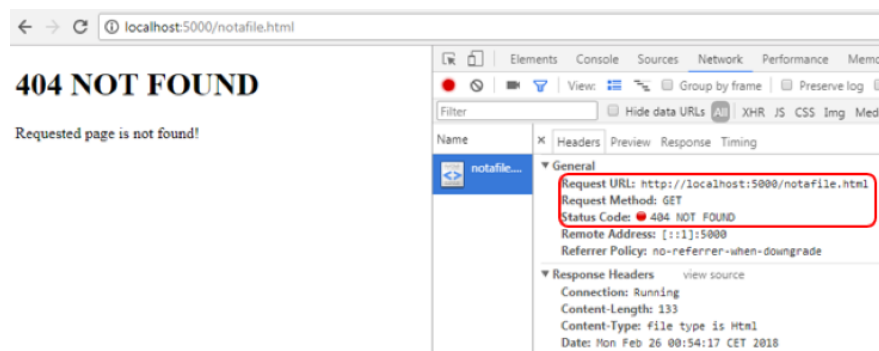


Figure 3.9: The file cannot be found so "404 Not Found" status code is thrown

3.6 Implementation of "500 Internal Server Error" status code:

When the server face an unexpected error that prevents it from answering the request, this error response will be showed on the screen.

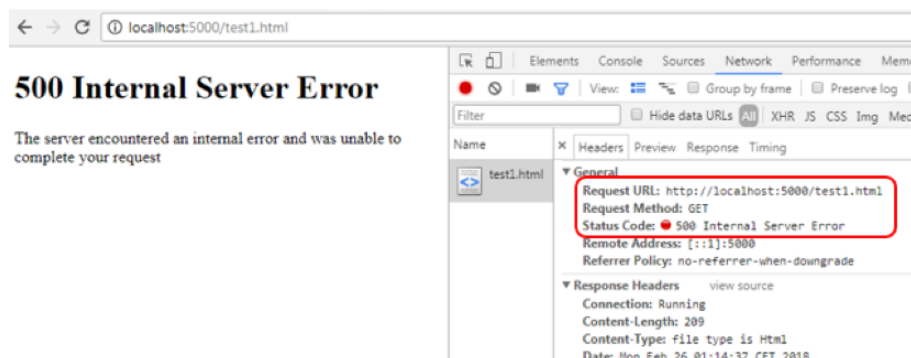


Figure 3.10: Server throws an internal error response

3.7 Implementation of 415 Unsupported Media Type:

This error occurs when ever the client tries to access media of format that the server does not support. e.g. client try to load a jpeg picture on the server.

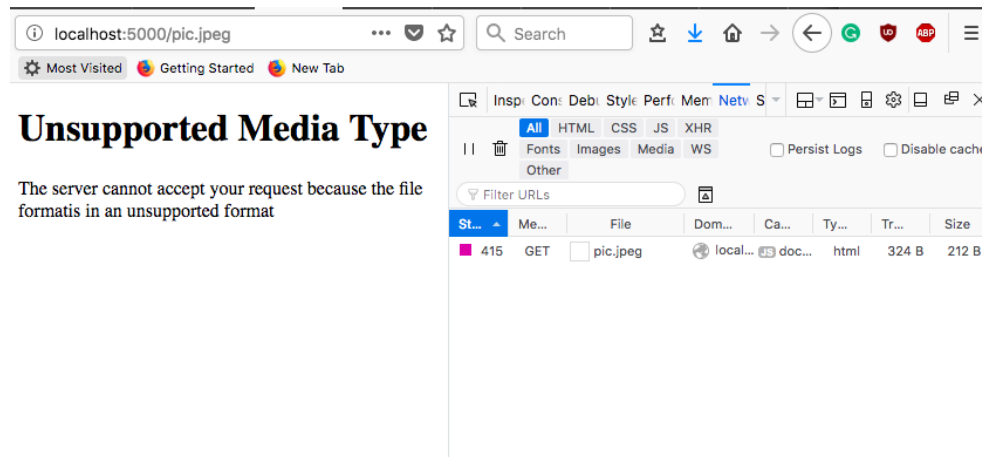


Figure 3.11: File pic.png is not supported and thus 415 error response is shown

3.8 Implementation of 204 No Content:

The server will inform the client that the requested resource has no content with error response 204.

This means that the server successfully respond to the request but it will not change the document view from where the request was made.

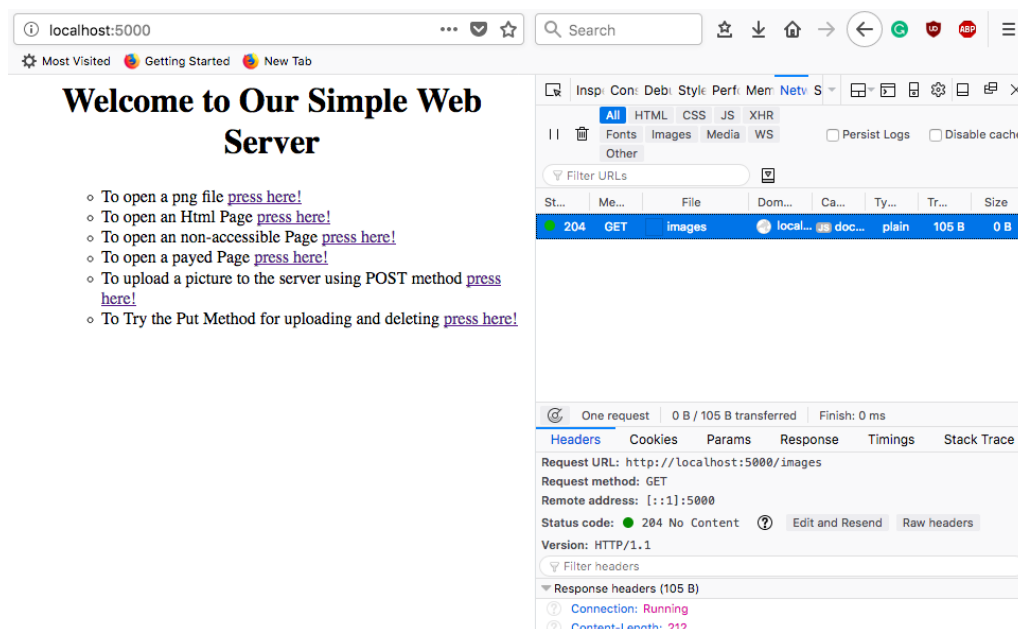


Figure 3.12: the request resource has no content so the path is not changed but the response header is 204

3.9 VG-task 1:

We created an html file containing a JavaScript POST form where the client can choose a file from his computer and send it to the server using this form. The file is first encoded in base64 before being sent. The name of the file is also sent in the request. After receiving the request, the server decode the data, get the file name and create the file accordingly in a specific folder(subdir).

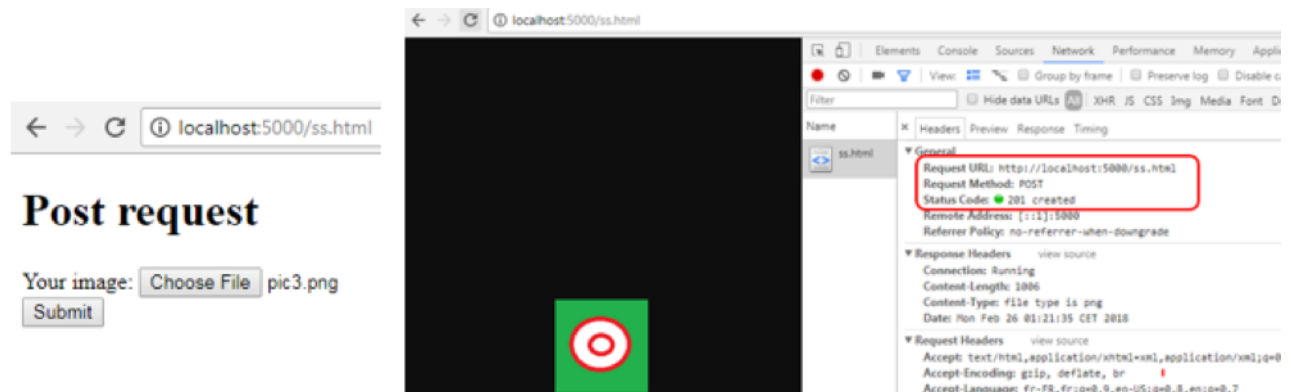


Figure 3.13: Client choose to send the file "pic3.png", then getting the picture as a result with the "201 Created" status code meaning it has been successfully created on the server

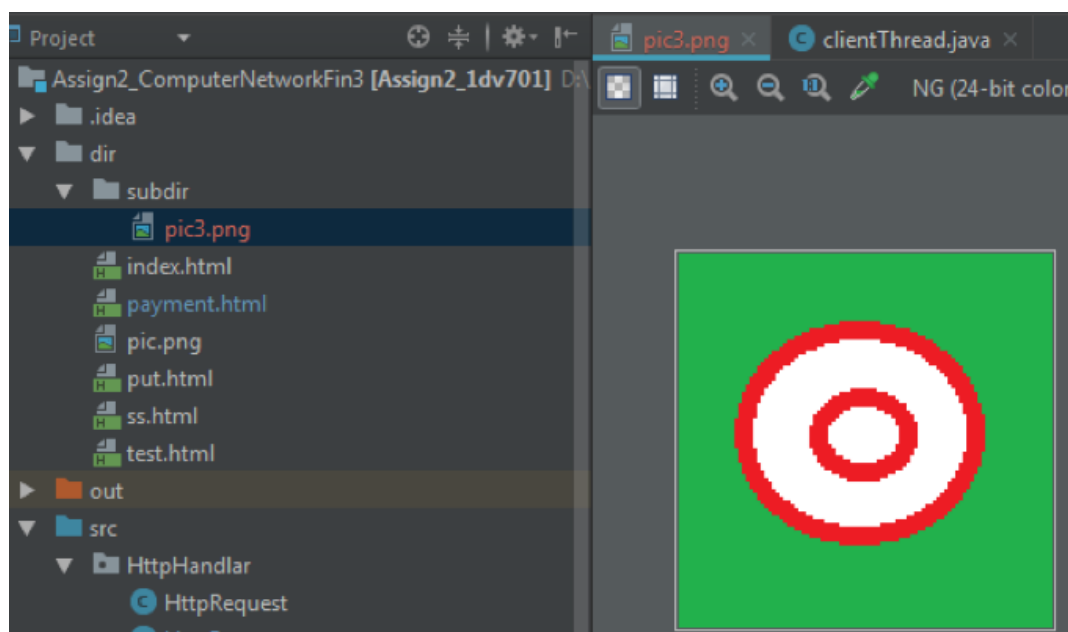


Figure 3.14: The image has been created in the folder subdir

3.10 VG-task 2:

This task has been made in the same way the first VG-task was made. The client can upload an image to the server by using a put method or delete an existing one. The idea of PUT method is that the client cannot add the same image twice or replace the one already exist.

First the client will upload an image to the server and then the it will become a POST method after uploading it(see figure 3.15).

The client now can delete it as it exists and this is performed by PUT method as well (see figure 3.16).

If the client tries to upload the same image, the request will be canceled as a PUT-method cannot be performed twice (See figure 3.17).

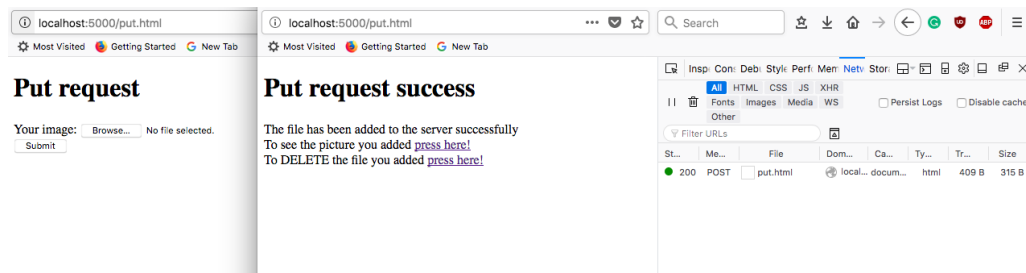


Figure 3.15: The image has been successfully added to the server via PUT-method

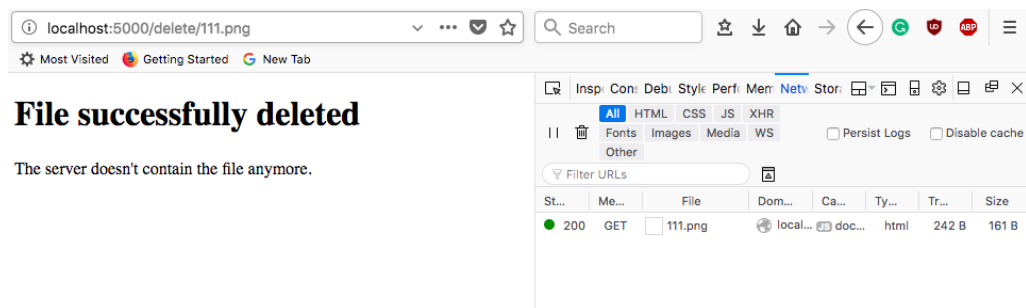


Figure 3.16: Using put method to delete an image from the server

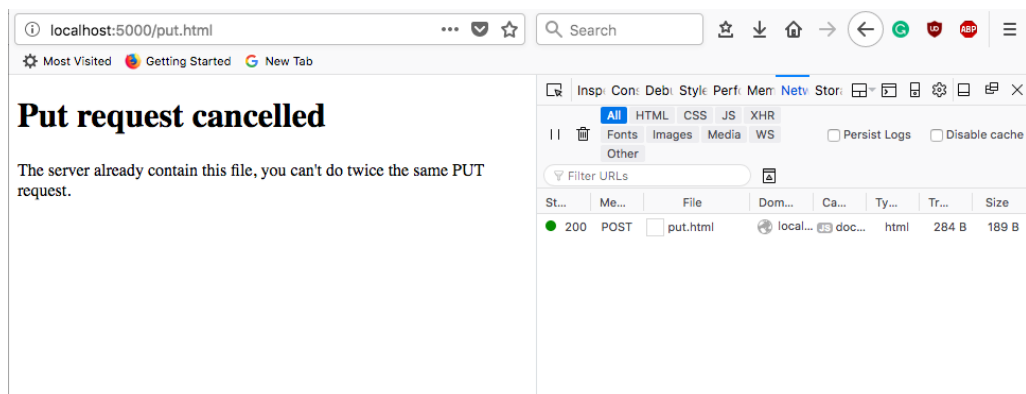


Figure 3.17: The client tried to add the same image again. in PUT method this is invalid request

The difference between POST and PUT:

POST

Post method is basically used to create. Post method is not sensitive for the location or the url of the requested method. So performing a post method to upload the same image will led to duplicate the image on the server in different locations.

PUT put method is generally used for updating more than creating because it works on replacing what ever was exist in the target path. So either creating or updating it will do the same. So in other word, to perform a Put method the path or the url should be indicated and the method should use this specific url to overwrite or create the requested resource. Every time we upload an image with Put method it will always be in the same requested location.

4 Problem Three:

We download and installed PuTTY v0.7 on Windows 7. Following the tips from the lab tutor (Michael Johansson) we used the connection type "Raw" instead of "Telnet" because the latter adds unnecessary characters

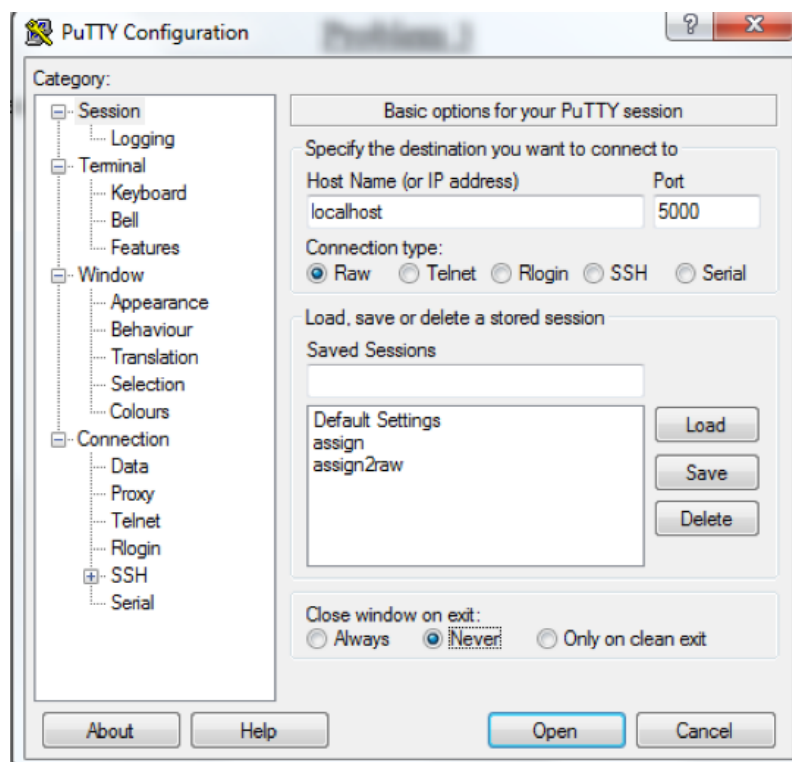


Figure 4.18: PuTTY configuration to connect to localhost on port 5000

Starting the connection open the terminal and wait for input commands. To enter the index.html of the server's main folder, we type "GET / HTTP/1.1". "GET" specifies that this is a GET request. The slash indicate the root which will redirect to the index.html. "HTTP/1.1" specifies the version of HTTP to use for this request.

The non-sense shown by the terminal (figure 4.22) is PuTTY interpreting the image binary in a plain text and this explains these un understandable charachteres.

```

PuTTY (inactive)
GET / HTTP/1.1
HTTP/1.1 200 OK
Server Name: test Server
Connection: Running
Content-Type: file type is Html
Content-Length: 699
Date : Mon Feb 26 02:04:35 CET 2018

<html>
<head>
  <title>HTTP/1.1 200 OK</title>
</head>
<body style="style">
<h1 align="center"> Welcome to Our Simple Web Server </h1>

<ul >
<ul>
  <li>To open a png file  <a href="/pic.png">press here!</a></li>

  <li>To open an Html Page <a href="/test.html">press here!</a></li>

  <li>To open an non-accessible Page <a href="/secret/secretFile.html">press here!</a></li>

  <li>To open a payed Page <a href="/payment.html">press here!</a></li>

  <li>To upload a picture to the server using POST method  <a href="/ss.html">press here!</a></li>

  <li>To Try the Put Method for uploading and deleting <a href="/put.html">press here!</a></li>

</body>
</html>

```

Figure 4.19: The terminal prints the whole html code returned by the server that is the html page for index.html

```

PuTTY (inactive)
GET /payment.html HTTP/1.1
HTTP/1.1 402 Payment required
Server Name: test Server
Connection: Running
Content-Type: file type is Html
Content-Length: 196
Date : Mon Feb 26 02:08:53 CET 2018

<!DOCTYPE html><HTML><HEAD><TITLE>402 Payment required </TITLE></HEAD><BODY><h1>
402 Payment required for this request</h1>You do have to subscribe or pay to get
t access to this page </BODY></HTML>

```

Figure 4.20: When GET-requesting the paid file "payment.html", the terminal shows the page's code informing of the "402 Payment Required" status code

```

PuTTY (inactive)
GET /test.html HTTP/1.1
HTTP/1.1 200 OK
Server Name: test Server
Connection: Running
Content-Type: file type is Html
Content-Length: 147
Date : Mon Feb 26 02:11:52 CET 2018

<html>
<head>
  <title>HTTP/1.1 200 OK</title>
</head>
<body>
<h1>Hello world </h1>
<p>This file is for testing</p>

</body>
</html>

```

Figure 4.21: "test.html" file content returned after a GET request

