

Tuesday - Week 4

Agile & Sprint



Agile

- Agile is an SDLC
- There are many other SDLCs
- Here is a link that succinctly describes the common ones:
<https://existek.com/blog/sdlc-models/>



Scrum & Sprint

- Scrum is an extension of Agile,
- It is a framework for managing the development process
- That means it includes:
 - Roles
 - Tools
 - Mechanism
 - Concepts

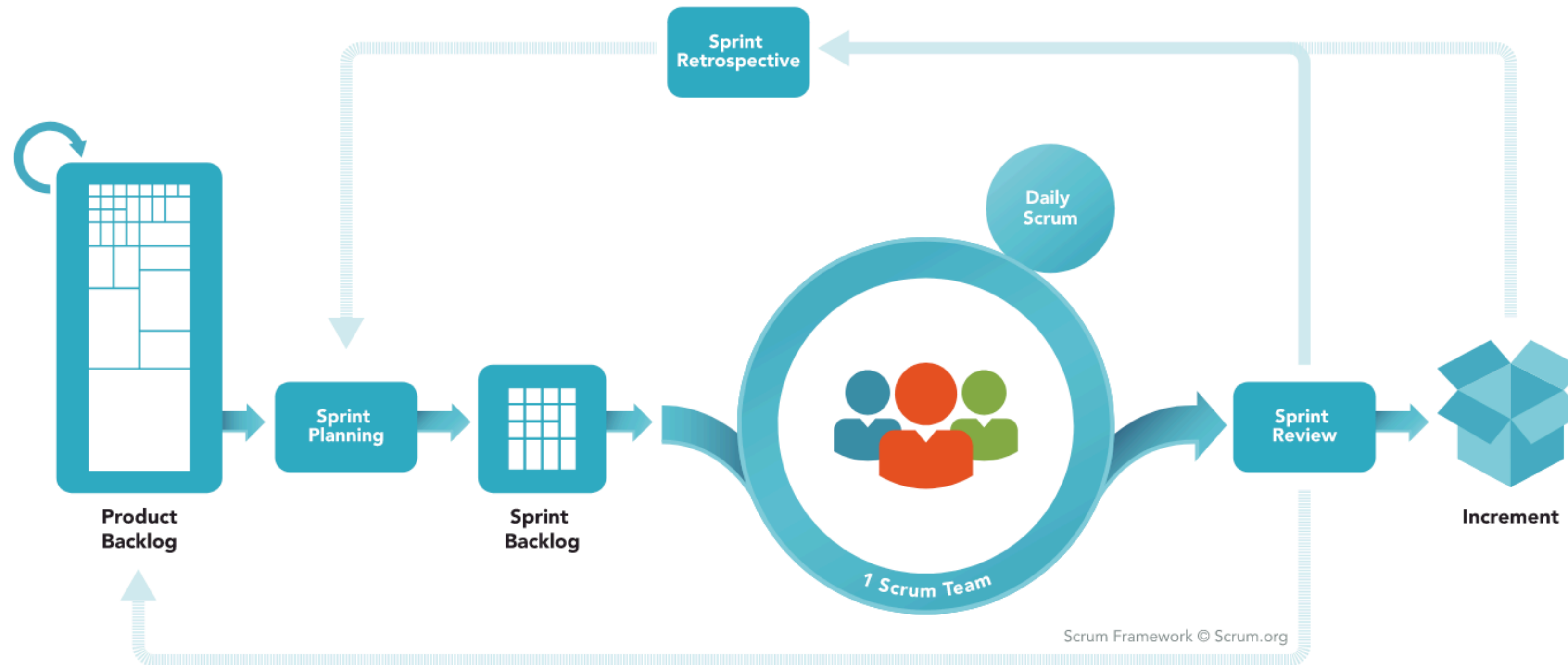


Scrum roles

- Scrum Masters
 - There can be only one
- Developers
 - Those who make code
- Stakeholder / Client / Product Owner
 - Actually an intermediary

Tools mechanism and concepts ...

SCRUM FRAMEWORK





Gratuitous Links

- <https://toggl.com/developer-methods-infographic/>
- <https://blog.toggl.com/world-created-programmer/>

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Project Planning



Making things work

- Beyond just programming
 - Roles beyond coding
 - Roles change, be flexible
- Use the tools that work for you



Making things work

- Sprint planning
 - Backlogs
- Tasks
 - Daily
 - Sprint
- Review



Tasks & Planning

- Software
 - Trello - <https://trello.com>
 - Or one of a million others
- Physically
 - Whiteboard and/or post-it notes



Testing

- We've looked at JUnit
 - Use it
 - Or an alternative
- Plan for edge cases ...



Review

- Code review
 - Git merges work as a good point to review code quality
- Dedicate time to QA - testing of software



Time Management

- There should be a manager who has a good grasp of this
 - Don't be afraid to speak up
 - This is what daily stand ups are for
- Programming is not a solo-sport

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Task

Task 20 - Some repetition

- In pairs build a small solution that displays information from an API
- Choose an API from <https://github.com/toddmotto/public-apis>
- Choose a technique from <https://builttoadapt.io/whats-the-best-way-to-pair-a8699f9beb81>