

# CSE 414: Section 2

## A SeQueL to SQL

Oct 4th, 2018

# Administrivia

WQ1 due **Tomorrow!** (Friday, Oct 5th at 11:59 PM)

HW2 due **Tuesday, Oct 9th** at 11:59 PM

Last day to turn in HW1 (with late days)

# Git Demo

How to add git remote upstream?

Pull homework and starter code files

# SQL 3-Valued Logic

SQL has 3-valued logic

- FALSE = 0  
[ex] price < 25 is FALSE when price = 99
- UNKNOWN = 0.5  
[ex] price < 25 is UNKNOWN when price = NULL
- TRUE = 1  
[ex] price < 25 is TRUE when price = 19

## SQL 3-Valued Logic (con't)

Formal definitions:

C1 AND C2 means  $\min(C1, C2)$

C1 OR C2 means  $\max(C1, C2)$

NOT C means means  $1 - C$

The rule for SELECT ... FROM ... WHERE C is the following:

if C = TRUE then include the row in the output

if C = FALSE **or C = unknown** then do not include it

treated like a false value

# Importing Files (HW2)

First, create the table.

Then, import the data.

```
.mode csv  
    .import ./population.csv Population  
    .import ./gdp.csv GDP  
    .import ./airport.csv Airport  
  
.import /path/to/file NameOfTable
```

# Aliasing

- Good style for renaming attribute operations to more intuitive labels
- Essential for self joins (ex: FROM [table] AS T1, [table] AS T2)
- You can alias without “AS” in the FROM clause (i.e. “AS” keyword can be omitted)

```
SELECT [attribute] AS [attribute_name]
FROM [table] AS [table_name]
... [table_name].[attribute_name] ...
```

# Filters

**LIMIT *number*** - limits the amount of tuples returned

[ex] `SELECT * FROM table LIMIT 1;`

**DISTINCT** - only returns different values (gets rid of duplicates)

[ex] `SELECT DISTINCT column_name FROM table;`



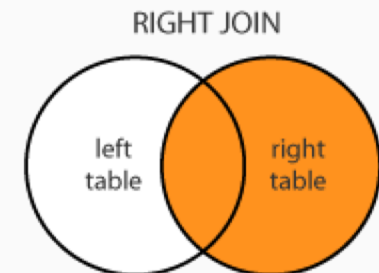
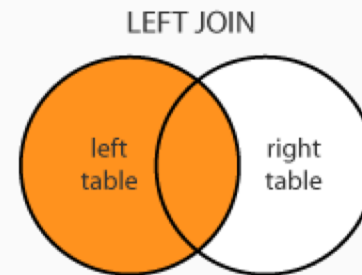
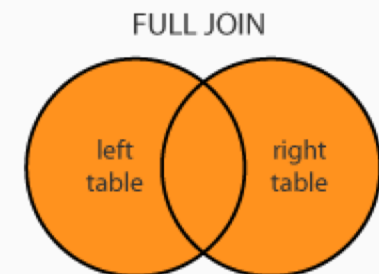
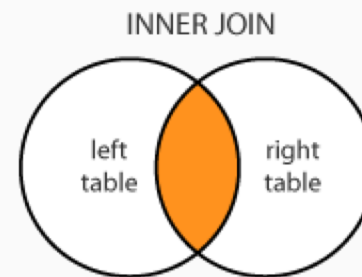
# Joining

## Inner vs. Outer

### Self Joins

think of joining as a cartesian product of rows of table 1 and table 2, and filtering out certain rows. For inner join, filter out any rows that do not have a match between two tables

For left/right join, do inner join and add all tuples in left/right that do not have a match filled in with NULL values



For more information and different types of joins see:  
<https://blogs.msdn.microsoft.com/craigfr/2006/08/16/summary-of-join-properties/>

# Join Semantics

- Think as “nested loops”.
- NOT the most efficient implementation on a large database! (we will talk about other ways to join later in the course)
  - Hash Join
  - Sort-Merge Join

# Nested Loop Semantics

```
SELECT x_1.a_1, ..., x_n.a_n  
FROM x_1, ..., x_n  
WHERE <cond>
```

```
for each tuple in x_1:
```

```
    ...
```

```
        for each tuple in x_n:
```

```
            if <cond>(x_1, ..., x_n):
```

```
                output(x_1.a_1, ..., x_n.a_n)
```

# Aggregates

- Computes aggregated values for a set of tuples.

**COUNT(attribute)** - counts the number of tuples

**SUM(attribute)**

**MIN/MAX(attribute)**

**AVG(attribute)**

...

# Grouping and Ordering

**GROUP BY [attribute], ..., [attribute\_n]**

**HAVING [predicate]** - operates on groups

**ORDER BY**

# SQL Query Evaluation Order

# FWGHOS

(From, Where, Group By, Having, Order By,  
Select)