

CSE 417
Algorithms & Computational Complexity
Assignment #8 (rev. a)
Due: Wednesday, 3/13/19

Turnin Instructions: Gradescope again this week; use your @uw email and gradescope password as before.

Note: For this assignment, *no submissions will be accepted after 11:00PM, Friday, March 15*. I will post solutions early Saturday.

1. [20 points] My lecture slides (and KT section 8.2) show a reduction from SAT to Independent Set. Apply it to the Boolean formula:

$$(x_1 \vee x_2 \vee x_4) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (x_2 \vee \neg x_3 \vee \neg x_4)$$

- (a) Show the resulting graph and integer “ k .” Although the graph is technically just an ordinary undirected graph, with no vertex- or edge labels of any kind, in the reduction there is a natural correspondence between literals/clauses in the formula and vertices/vertex groups in the graph; show this somehow on your graph drawing. (Please try to draw your graph neatly and clearly; e.g., it’s a planar graph—can be drawn in 2D without any edges crossing each other). It’s hard to grade a hairball!!)
- (b) The formula has many satisfying assignments, and the resulting graph has many independent sets. The correctness proof for the reduction defines a correspondence between the two. In particular, given a satisfying assignment, the proof explains how to choose one (or more) independent sets. For your graph, what set corresponds to the assignment $x_1 = x_2 = x_3 = \text{False}, x_4 = \text{True}$? (There should only be one.) Given that independent set, what assignments correspond to it? (There should be two.) Are they both satisfying assignments?
2. [20 points] In lecture I showed a reduction from SAT to Subset Sum (SS; aka KNAP). Apply it to the Boolean formula:

$$(x_1 \vee x_2 \vee x_4) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (x_2 \vee \neg x_3 \vee \neg x_4)$$

- (a) Show us the resulting SS instance. Although the SS instance is technically just a list of numbers, with no labels of any kind, in the reduction there is a natural correspondence between literals/clauses in the formula and numbers or parts of numbers in the SS instance; show this somehow.
- (b) The formula has many satisfying assignments, and the SS instance has many subsets summing to the specified target C . The correctness proof for the reduction defines a correspondence between the two. In particular, given a satisfying assignment, it explains how to choose one (or more) SS subsets whose total is C . For your SS instance, what subsets correspond to the assignment $x_2 = x_3 = \text{False}, x_1 = x_4 = \text{True}$? (There should be four.) Given any of those subsets, what assignment(s) correspond to it? Are they satisfying assignments?
3. [20 points] The **MaxCut** problem is the following: given an undirected graph $G = (V, E)$ and an integer k , is there a partition of the vertices into two (nonempty, nonoverlapping) subsets V_1 and V_2 so that k or more edges have one end in V_1 and the other end in V_2 ?
- (a) Prove that MaxCut is **in** NP. Carefully, separately, describe the components that are central to the definition of membership in NP (slide ≈ 60 ; KT §8.3):
- What, precisely, is the “hint” / “certificate” / “witness” you envision for this problem?
 - How long is it?
 - What does the “verifier” do with it? In particular,
 - How does the verifier conclude that a specific “hint” proves that this is a “yes” instance of MaxCut, vs
 - What would cause the verifier to conclude that a specific “hint” *fails* to prove this? Why can’t any “hint” for a “no” instance “fool” the verifier into saying “yes” when it shouldn’t?

- iv. Asymptotically, as a function of the length of the MaxCut instance and the length of the “hint”, how much time does it take to run the verifier?
- (b) Give an algorithm for MaxCut and analyze its running time. (A non-polynomial-time algorithm shouldn't be a big surprise.)

I want moderately detailed proofs/algorithms here, as in my slides concerning the definition of NP (numbered ≈48-74; see also KT §8.3).

Note: Recall that P is a subset of NP. The same facts can be established in almost the same way for the analogous MinCut problem (defined like MaxCut, except $\leq k$ instead of $\geq k$). In fact, MinCut is in P (using Max Flow/Min Cut tools; see KT chapter 7 and section 13.2, if you're interested), whereas MaxCut is known to be NP-complete (but you don't need to prove it). So, showing that a problem is in NP doesn't necessarily mean that all algorithms for it will be slow, although that becomes increasingly likely if you can't find a polynomial time algorithm after concerted effort, or, even better, if you prove it to be NP-complete.

4. [20 points] For any fixed integer $k \geq 2$, the k -PARTITION PROBLEM (abbreviated ' k -PP') is: given a sequence of positive integers (w_1, w_2, \dots, w_n) , is it possible to partition them into k groups having equal sums. More formally, is there an n -vector h each of whose entries is a integer in the range $1, \dots, k$ such that, for each $1 \leq j \leq k$:

$$\left(\sum_{i \in h^{-1}[j]} w_i \right) = \frac{1}{k} \sum_{i=1}^n w_i,$$

where $h^{-1}[j] = \{i \mid h[i] = j\}$. For example, $(1, 2, 1, 3, 1, 1)$ is a “yes” instance of 3-PP, but a “no” instance of 4-PP; $(3, 2, 1, 3, 3)$ is the reverse.

- (a) As in the previous problem, carefully show that k -PP is in NP.
 - (b) Give an algorithm for k -PP and analyze its running time.
 - (c) Show that $2\text{-PP} \leq_p \text{KNAP}$ (slide 36). (Make sure all the pieces required by my definition of reduction—slide 33—are carefully explained.) polynomial time algorithm that converts 2-PP to KNAP
 - (d) Suppose I could show that there is no polynomial time algorithm for KNAP. Would this together with 4c imply that there cannot be a polynomial time algorithm for 2-PP? Explain why or why not.
 - (e) **Extra Credit:** Show $\text{KNAP} \leq_p k\text{-PP}$ for each $k \geq 2$. Hint: start with $k = 2$.
5. [20 points] Give an algorithm to construct an Euler tour (slide 51) in a connected, undirected graph in which all degrees are even. (Recall, the “degree” of a vertex in a graph is the number of edges touching it.) Assume the graph is represented by edge lists. Your algorithm should run in time $O(|V| + |E|)$.

Revision History:

Rev a: removed “draft” label. — 3/8/19.