

# Zk-Ballot: Defining the Future of Secure Voting

Part 1 of our Zk-Ballot Development Journey




# What is Zk-Ballot?

Introducing Zk-Ballot: Anonymous and Verifiable Voting

## Concept:

**Zk-Ballot** is a decentralized electronic voting system built on **blockchain** and powered by **Zero-Knowledge (zk-SNARKs)** proofs.

It ensures:

- **Voter Anonymity** 
- **Election Integrity** 
- **Tamper Resistance** 

## Goal:

To build a **transparent, secure, and trustworthy voting process** that:

- Eliminates voter coercion
- Prevents double voting
- Resists manipulation and fraud

## Core Principle:

- Voters can prove they voted correctly
- without ever revealing who they voted for.

**This is achieved using zk-SNARKs, which allow private verification of vote validity.**

# Key Features of Zk-Ballot

## Anonymity

- Voters **submit a zero-knowledge proof** that proves they are eligible and have voted *without revealing who they voted for*.

Although the ZK proof is generated off-chain, it's **verified inside the smart contract**, ensuring **anonymity**:

```
2  function castVote(bytes memory _proof, uint256 _voteOption) external {
3      require(!hasVoted[msg.sender], "Already voted");
4      require(verifyProof(_proof), "Invalid ZK proof");
5      votes[_voteOption] += 1;
6      hasVoted[msg.sender] = true;
7  }
```

 `verifyProof(_proof)` ensures only valid, anonymous votes are accepted, without revealing any personal identity.

## ✓ Verifiability

Every vote is **recorded transparently on-chain**. Anyone can check that votes were counted correctly:

```
2 mapping(uint256 => uint256) public votes;  
3
```

This public mapping makes it trivial to **verify final results**:

```
3 function getElectionResults() public view returns (uint256[] memory) {  
4     return results;  
5 }
```


🧠 Users can verify the number of votes each option received without knowing who cast them.

## Integrity

Once a vote is cast, it is **immutable** and cannot be changed:

```
3 | require(!hasVoted[msg.sender], "Already voted");  
4 | hasVoted[msg.sender] = true;  
5 |
```

By marking the address as **voted**, it **prevents duplicate voting** and enforces **vote finality**.

 Any tampering attempt will **fail the proof verification** or trigger the **require guard**.



## Transparency

Zk-Ballot provides **transparent results** without compromising voter privacy:

```
2 event VoteCast(address indexed voter, uint256 voteOption);  
3 |  
4
```

Events are emitted for every vote (optional to include for auditing purposes), and results are **publicly queryable** through `votes` or `getResults()`.



**Transparency in counts, privacy in choices.**

## Accessibility

The system is built on **zkSync Era**, offering **low gas fees and fast finality**, allowing mobile and lightweight users to vote easily:

- Deployed on L2 (zkSync)
- Uses `cast send` from Foundry CLI:

```
3 |  
4 | cast send $CONTRACT_ADDRESS castVote "0xProof" 1 --private-key $PRIVATE_KEY --rpc-url $ZKSYNC_RPC_URL  
5 |
```

This enables **easy integration** with wallets, frontends, and even mobile apps in the future.



# Zk-Ballot Architecture (High-Level)

## Role for each Components

Voter (User): Selects a voting option.

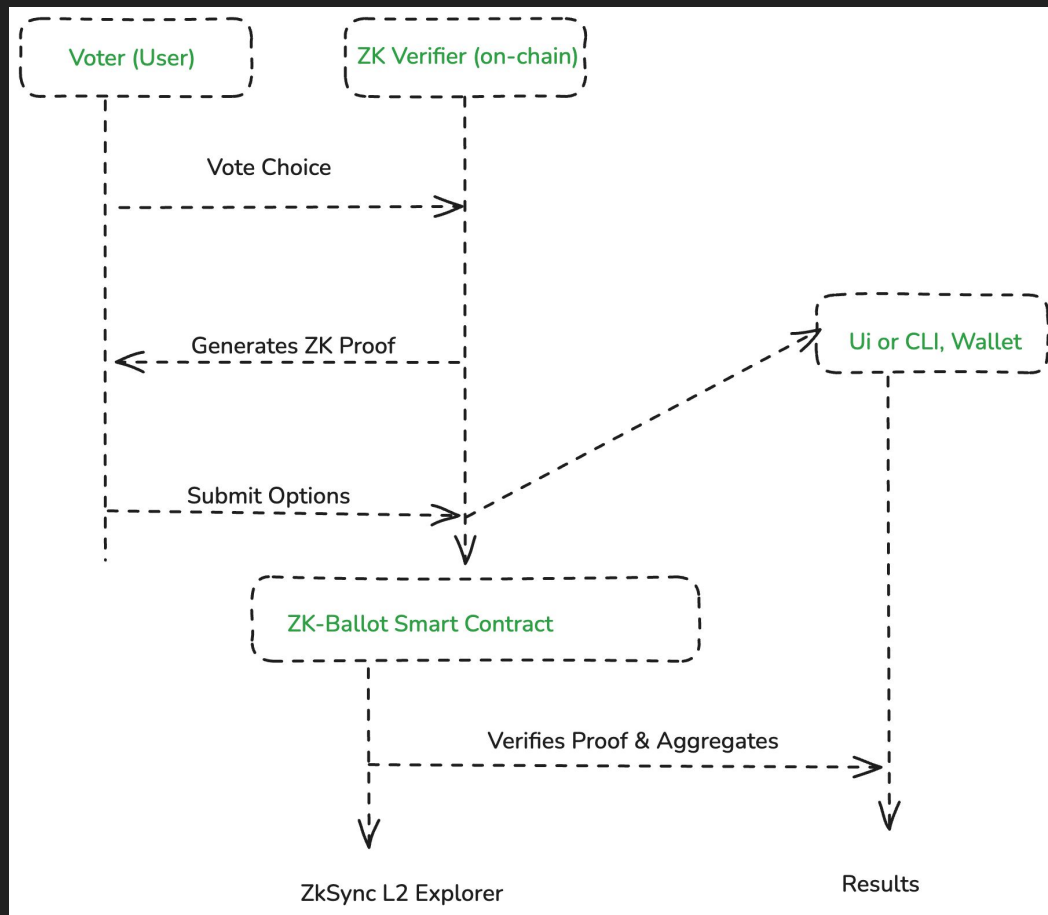
ZK Verifier (on-chain): Validates Zero-Knowledge proofs submitted by voters directly on the blockchain.

UI or CLI, Wallet: Interface for users to interact with the system.

Zk-Ballot Smart Contract: Core voting logic written in Solidity.

ZkSync L2 Explorer: Blockchain explorer for the zkSync Layer 2 network.

Results: Public-facing output of the election.



# Understanding ZK-SNARKs

## What Are ZK-SNARKs?

**ZK-SNARK** stands for **Zero-Knowledge Succinct Non-Interactive Argument of Knowledge**. It's a cryptographic proof that allows one party to prove to another that a statement is true, **without revealing any information** beyond the fact that the statement is true.

## How Do They Work?

1. **Prover generates a proof** of a private input satisfying some public rules (e.g., "I voted correctly").
2. **Verifier checks the proof** without ever seeing the private input (e.g., who was voted for).
3. The process is **non-interactive** (no back-and-forth), **succinct** (proofs are small), and **fast to verify** on-chain.

## Why Are ZK-SNARKs Important for Voting Systems?

Benefit	Impact
Privacy	Keeps individual votes completely hidden while still validating them.
Integrity	Ensures that only valid votes are counted—no duplicates, no tampering.
Verifiability	Anyone can verify the final result <b>without seeing the individual votes</b>
Efficiency	Small proofs make on-chain verification cost-effective and scalable.



# What You Will Learn ?

## Smart Contract Lifecycle (Hands-On):

- **Design:** Structuring privacy-preserving voting logic using Solidity
- **Build:** Writing secure and modular smart contracts
- **Test:** Creating unit and integration tests using Foundry
- **Deploy:** Launching on zkSync Sepolia with modern toolchains
- **Verify:** Publicly verifying contracts for transparency
- **Interact:** Sending transactions using **cast send** and inspecting them live on the zkSync block explorer

## Bonus Skills:

- Working with **zk-SNARK-compatible smart contracts**
- Navigating **zkSync L2** networks and explorers
- Understanding real-world use cases of **ZK proofs in governance**

# To Part 2: Coding section

**Thank for watching**