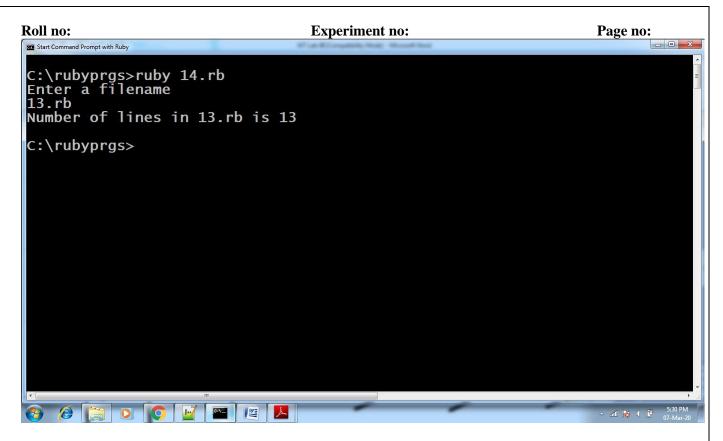
Roll no: Experiment no: Page no: 13. Write Ruby program reads a number and calculates the factorial value of it and prints the same.

14. Write a Ruby program which counts number of lines in a text files using its regular expressions facility.

```
#Ruby program to find number of lines in a file
puts "Enter a filename"
fname=gets.chop
count=IO.readlines(fname).size
puts "Number of lines in #{fname} is #{count}"
```



15. Write a Ruby program that uses iterator to find out the length of a string.

16. Write simple Ruby programs that uses arrays in Ruby.

```
#Ruby program to demonstrate working of Arrays
#Reading array size
puts "Enter array size"
n=gets.to i
#Declaration of array
a=Array.new(n)
#Reading values into array
puts "Enter array values"
for i in 0..n-1
        a[i]=gets.to_i
end
#Displaying array values
print "Array values are:"
for i in 0..n-1
        print " #{a[i]}"
end
#Sorting array values
for i in 0..n-2
        for j in i+1..n-1
                if a[i]>a[j]
                         t=a[j]
                         a[j]=a[i]
                         a[i]=t
                end
        end
end
#Array values after sorting
print "\nArray values after sorting:#{a}"
```

```
Start Command Prompt with Ruby

C:\rubyprgs>ruby 16.rb
Enter array size
5
Enter array values
55
44
11
33
22
Array values are: 55 44 11 33 22
Array values after sorting:[11, 22, 33, 44, 55]
C:\rubyprgs>______
```

17. Write programs which uses associative arrays concept of Ruby.

```
Roll no:

Experiment no:

Page no:

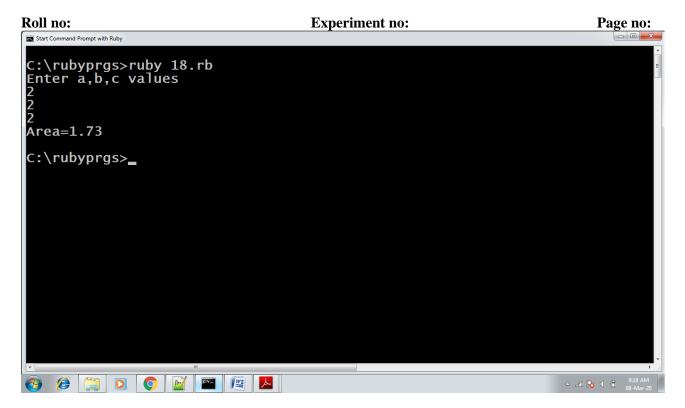
C:\rubyprgs>ruby 17.rb
size of a array is 3

key value pairs are:(12,IT)(4,ECE)(5,CSE)(1,CIV)

C:\rubyprgs>
```

18. Write Ruby program which uses Math module to find area of a triangle.

```
#Ruby program to find area of Triangle
puts "Enter a,b,c values"
a=gets.to_i
b=gets.to_i
c=gets.to_i
#perimeter of triangle
p=(a+b+c)/2
#Area of triangle
area=Math.sqrt(p*(p-a)*(p-b)*(p-c)).round(2)
puts "Area=#{area}"
```



19. Write Ruby program which uses tk module to display a window

```
#Ruby program to demonstrate tk module
root = TkRoot.new { title "GUI Window" }
TkLabel.new(root) do
text 'Hello, World!'
pack("side" => "right", "padx"=> "100", "pady"=> "100")
end
Tk.mainloop
```





20. Define Complex class in Ruby and do write methods to carry operations on Complex objects.

```
#Ruby program to define class complex
#Declaring first complex number
c1=Complex(4,5)
#Declaring second complex number
c2=Complex(2,3)
puts "First complex number=#{c1}"
puts "Second complex number=#{c2}"
#Addition of complex numbers
c3 = Complex(0,0)
c3 = c1 + c2
puts "Addition=#{c3}"
#Subtraction of complex numbers
c3=Complex(0,0)
c3 = c1 - c2
puts "Subtraction=#{c3}"
#Multiplication of complex numbers
c3 = Complex(0,0)
c3=c1*c2
puts "Multiplication=#{c3}"
#Division of complex numbers
c3=Complex(0,0)
c3=c1/c2
puts "Division=#{c3}"
```

