

World Concept:

In a world where teleportation has just been discovered. In the year 4021, scientists have discovered ways to safely teleport a human from one place to another. Teleportation is quicker and more environmentally friendly compared to driving or flying, so the general public is excited to get their hands on this new technology. This discovery is making headlines, and capitalists are jumping on the idea of creating the first-ever teleportation device for consumers. There are four big tech companies competing to see who can sell the best teleportation device. They must consider cost, portability, accessibility, and style in their products. All these devices have vastly different concepts, it is up to the consumers to decide which is the most appealing.

Artifact Concept:

With this product, it allows teleportation between two portals. Take the portal gun, shoot it at a wall to create the first portal, then shoot another wall you can see and now you can seamlessly walk through a door in space; walking in portal one and coming out portal two. Lucky for you the fun doesn't end there, the second you shoot a third time, the first portal you shot disappears and portal 2 becomes portal one, making portal travel that much easier. With it being the same size as a key fob would be for your car the item fits right in your pocket at ease and can be used at the click of a button.



