



Introduction

There's not much time, so I'll just be writing down brief notes.

- Propositional Logic
- Natural Forms
- Logical Proofs
- First Order Logic
- Verification

Propositional Logic

The notation for **NAND** and **NOR** can be thought of as \wedge, \vee with vertical bars through the middle of them - i.e. \uparrow, \downarrow .

The notation for **XNOR** and **XOR** respectively are \equiv and \neq (think about the truth tables.)

I use \implies with the double arrow, the exam uses \rightarrow the single arrow. Please bear in mind.

Top \top and bottom \perp are True and False respectively.

The **degree** of a parse tree is the number of *inner* nodes.

A **valuation** is "a mapping of a formula to true or false" i.e. what it resolves to. Always true: **tautology**. Always false: **contradiction**. Sometimes true: **satisfiable**.

X is a **consequence** of S (set) $S \models X$ if every formula in S is true \implies X is true. A tautology is a consequence of nothing $\models X$.

Normal Forms

Write a conjunction $X_1 \wedge X_2 \wedge \dots$ as an angle list $\langle X_1, X_2, \dots \rangle$ and a disjunction $Y_1 \vee Y_2 \vee \dots$ as a square list (Y_1, Y_2, \dots) . X can be a complex formula, or a *literal* ($\top, \perp, x, \neg x$). A disjunction of literals is a **clause** and it's conjunction counterpart is a **dual clause**.

The **conjunctive normal form** is a conjunction of disjunctions (\bigwedge) of literals. And is associated with **alpha** α .

The **disjunctive normal form** is a disjunction of conjunctions (\bigvee) of literals. Or is associated with **beta** β .

Every binary formula under the sun (*except xor and xnor*) can be reduced to $A \wedge B$ or $A \vee B$, where A, B can be literals or other formulas, via a combination of simplifying formulas like \implies and **de-morgan's law**.

Note $A \not\Rightarrow A \equiv \neg(A \Rightarrow A) \equiv \neg(\neg A \vee A) \equiv A \wedge \neg A$.

If a formula simplifies to $A \wedge B$, it is an **alpha formula**. If it simplifies to $A \vee B$, it is a **beta formula**.

Reduction to CNF

From a truth table, look at rows with **False** as output. Write the "inverse or", i.e. if a row is $x = T, y = T, z = F \longrightarrow F$, then the clause for that row is $[\neg x, \neg y, z]$. Put all of these clauses together in a conjunction.

For a formula X , start by writing $([X])$, then reduce via algorithm.

In short, the algorithm is represented as:

$\neg \top$	$\neg \perp$	$\neg \neg Z$	β	α
\perp	\top	Z	β_1	α_1
			β_2	α_2

Where β is a beta formula $(\beta_1 \vee \beta_2)$, and α is an alpha formula $(\alpha_1 \wedge \alpha_2)$.

In long:

- If beta: $\langle \dots [\beta_1 \vee \beta_2, \dots] \dots \rangle$, replace the \vee with a comma.
- If alpha: $\langle \dots [\alpha_1 \wedge \alpha_2, \dots] \dots \rangle$, copy the disjunction it's in, and in the place of $\alpha_1 \wedge \alpha_2$ put α_1 in one and α_2 in the other.
- Otherwise replace in place as shown.

Repeat until all items are **literals**.

Reduction to DNF

From a truth table, look at the rows with **True** as output. Write the and of the literals, i.e. if a row is $x = T, y = F, z = T \longrightarrow T$, write the dual clause $\langle x, \neg y, x \rangle$. Put all of these together in a disjunction.

For a formula start with $[(X)]$. The algorithm is identical, except the role of the α and β is swapped.

$\neg \top$	$\neg \perp$	$\neg \neg Z$	β		α
\perp	\top	Z	β_1	β_2	α_1
					α_2

Logical Proofs

Two methods, **semantic tableau** (tree) ~ DNF, and **resolution** ~ CNF.

Both prove if a formula is a **tautology** by contradiction.

Semantic Tableau

Tree form. Branches (from root to tip) are conjunctions (ands), and the whole tree's "value" is a disjunction (ors) of branches. We prove by expanding branches. A node *can* be expanded multiple times, but in a **strict** tableau expand only once, but this is still sufficient.

To prove a formula X , start with the antiformula $\neg X$ as the root of the tree. Now look at the DNF table.

- If there is an alpha formula, add two nodes to the end of any branch it is on with those α_1, α_2 values (like in table).
- If there is a beta formula, add a **split** onto the end of that branch, and make two new branches from it with the β_1, β_2 .
- Close** a branch if that branch, somewhere along it, has a formula X , and its antiformula $\neg X$. This is an atomic closure if X, $\neg X$ are atomic.

When all branches are closed, X is proved to be a tautology. Denote a tableau proof as $\vdash_t X$.

Resolution

The dual to the tableau, this one is just written as a numbered list of disjunctions. Similarly it proves X is a tautology by contradiction.

Make line 1 $[\neg X]$. Then look at the CNF table

- If there is a beta formula, replace that formula with β_1, β_2 (comma). (Write the updated thing on a new line)
- If there is an alpha formula, copy that line onto two new lines, one with the α_1 , one with the α_2 .
- If one line has a formula X, and the other line has a formula $\neg X$, perform the **resolution rule**: make a new line with all the formulas from the prior two *except* any Xs and $\neg X$ s. *Do not try do this over multiple different formulas in one go.*

When [] is found then the resolution is considered proved. Denote as $\vdash_r X$. A line can be "expanded" multiple times, and we also have the idea of "strictness" in resolution.

Proving Consequence

To prove $S \models X$ (for a set S of formulas), add an **S-introduction** rule to both methods.

- Tableau**: Add any formula from S onto the end of any branch at any time.
- Resolution**: Add any formula from S as a new line at any time.

Denote these proofs as $S \vdash_t X$ and $S \vdash_r X$.

Natural Deduction

Note: all boxes here are done horizontally for easy formatting. They should be vertical in reality.

Two techniques to prove a formula: start with the antiformula, or work backwards (e.g. for $x \implies y$ we must assume x and logically conclude y).

In proving only active formulas not in closed boxes can be used.

Assumptions and Premises

Assumptions **start** a box: $[x \dots]$. Premises are formulas S-introduced when proving consequence, and **do not** start a box.

Standard Rules

A double arrow is used for implies, a single arrow is used for "produces"

- Constant rule: $\perp \longrightarrow X$ (from false can introduce any X)
- Constant rule: $\longrightarrow \top$ (anything can introduce true)
- Negation rule: $X, \neg X \longrightarrow \perp$
- Negation rule: $[X \dots \perp] \neg X$ or $[\neg X \dots \perp] X$
- Alpha elim: $\alpha \longrightarrow \alpha_1$ or $\alpha \longrightarrow \alpha_2$
- Alpha intro: $\alpha_1, \alpha_2 \longrightarrow \alpha$
- Beta elim: $\neg \beta_1, \beta \longrightarrow \beta_2$ or $\neg \beta_2, \beta \longrightarrow \beta_1$
- Beta intro: $[\neg \beta_1 \dots \beta] \beta_2$ or $[\neg \beta_2 \dots \beta] \beta_1$

Derived rules

- Double negation: $\neg \neg X \longrightarrow X$ or $X \longrightarrow \neg \neg X$
- Copy: $X \longrightarrow X$
- Implication: $[X \dots Y](X \implies Y)$
- Excluded middle: $\top \longrightarrow X \vee \neg X$
- Modus ponens: $X, X \implies Y \longrightarrow Y$
- Modus tollens: $\neg Y, X \implies Y \longrightarrow \neg X$

Write as $S \vdash_d X$ if S entails X has a deduction proof.

First Order Logic

Definitions

First Order Logic contains the existing propositional logic connectives, as well as

- Quantifiers**: \forall, \exists
- Variables** which don't have to be boolean
- Relation Symbols**: $<, \leq, =, \geq, >$ (which are like boolean functions)
- Functions**: $p(x), Succ(x), +(x, y)$, etc. (functions can be written infix $x + y$)
- Constants** like numbers

Define it as $L(R, F, C)$ where **R** is a finite/countable set of relation/predicate symbols, **F** a set of function symbols, and **C** a set of constant symbols.

Define **Terms**:

- A **variable**, or a constant is a term.
- A **function** with n arguments: $f(t_1, t_2, \dots, t_n)$ where each t is a term, is also a term.

Define **Atomic formulas** as any **relation** $R(t_1, \dots, t_n)$ where each t is a term; or \perp, \top .

Thus define **Formulas**:

- An atomic formula A or its negation $\neg A$
- A binary formula $A \circ B$ with \circ as a binary connective
- A first order formula $\forall x, A$ and $\exists x : A$ where A is a formula

A **bound variable** is a variable that appears with a quantifier, whilst a **free variable** does not.

Semantics

A **model** for $L(R, F, C)$ is a pair $M = (D, I)$ where

- D is the **domain** ($\neq \emptyset$)
- I is the mapping "**interpretation**" that assigns every constant symbol a value, and defines what every function does.
If we have a constant c , then $c^I = 4$ means "c is set to 4 in the interpretation I". Similarly, $f^I : D^n \longrightarrow D$ means f is a function with n parameters in interpretation I

An **assignment** under model $M = (D, I)$ maps **variables** to domain values. x^A assigns a value to the variable x .

- We can combine these into $c^{I,A} = c^I, x^{I,A} = x^A, [f(t_1, \dots)]^{I,A} = f^I(t_1^{I,A}, \dots)$

The **truth value** of a formula Φ is written $\Phi^{I,A}$, whilst it has a lot of formal definition, literally just how you work out truth things normally.

A formula is **valid**, if it is true for *every possible assignment of variables*, and formulas are **satisfiable** if there is at least one true assignment.

Proving

For FoL, we introduce **gamma** and **delta formulas** for \forall and \exists respectively

$\frac{\gamma \quad \gamma(t)}{\frac{\forall x, \Phi \quad \Phi\{x/t\}}{\neg \exists x : \neg \Phi \quad \neg \Phi\{x/t\}}}$	$\frac{\delta \quad \delta(t)}{\frac{\exists x : \Phi \quad \Phi\{x/t\}}{\neg \forall x, \neg \Phi \quad \neg \Phi\{x/t\}}}$
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Where x/t means **free occurrences** of the variable x is **replaced** by a term t (may be represented by a generic placeholder name).

Tableau

Define **par** as a set of *parameters* disjoint from C in $L(R, F, C)$, and denote $L(R, F, C \cup par)$ by L^{par}

The tableau rules are

$\frac{\gamma}{\gamma(t)}$	$\frac{\delta}{\delta(p)}$
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Where t is any **closed term** (no variables), and p is any **new parameter**.

For example, $\forall x(R(x) \implies Q(x, y))$ is gamma-replaced by $R(t) \implies Q(t, y)$.

NOTE: **parameters can be used as closed terms after they are defined**.

Also, gamma and delta expansions **may need to be used more than once**. It may be absolutely necessary that gamma and delta *needs* to be repeated more than once, with different replacements.

Resolution

The rules are identical for resolution.

Note that for both of these, S-introduction also remains the same.

Natural Deduction

The rule is now called **$\gamma\delta$ -elimination**, and is... pretty much the same.

- $\gamma \longrightarrow \gamma(t)$ or $\forall x F(x) \longrightarrow F(t)$ (x/t)
- $\delta \longrightarrow \delta(p)$ or $\exists x F(x) \longrightarrow F(p)$ (new p)

There is also **$\gamma\delta$ -introduction**:

- $F(t) \longrightarrow \forall x F(x)$ provided t does not appear in any **non-closed** statement as a **free** variable.
- $F(p) \longrightarrow \exists x F(x)$ provided p doesn't clash with any bound terms in F .

Verification

We want to verify properties about programs. Let p be a program, and φ be a property. If we can prove this property, we write $p \vdash \varphi$.

Programs and Hoare Triples

Syntax falls under domains (i.e. types): E for integer expressions, B for boolean expressions, and C for command expressions. "Expressions" mean you can combine stuff, its not atomic.

Our given programming language is defined with the following syntax:

- Assignment: $x = E$ (for an E expression)
- Sequential Composition: **C1**; **C2**
- Decision: **if** B **then** { **C1** } **else** { **C2** }
- Loop: **while** B { **C** }

Undeclared variables are allowed, and assumed to have some constant / unknown value.

To formally prove certain conditions hold about programs, we define

- The **Postcondition** being a property that holds **after** the program executes.
- The **Precondition** being properties that hold **before** the program executes, which can be \top

Hoare triples are triples containing a **precondition**, a **program**, and a **postcondition**. They are written

$$\{Pre\} Program \{Post\}$$

Hoare triples can be valid: $\{y = 1\} x = y + 1 \{x = 2\}$ or invalid: $\{y = 1\} x = y + 1 \{x < 1\}$

The process of proving is basically finding intermediate conditions between lines of the program, which makes that specific line of a given program into a valid hoare triple.

Say we have $\{x = 2\} x + 3 \{x > 3\}$, we can find many different preconditions that will satisfy this triple, but for the best effect, we want to mind the most general condition - the weakest precondition.

Weakest Preconditions

The **Weakest Precondition** is a valid precondition that is implied by *all other* valid preconditions. Given program P and postcondition $Post$, we denote the weakest precondition as $wp(P, Post)$.

We calculate it with the following rules:

- ASSIGNMENT**: $wp(x = E, Post) = Post[x/E]$ (using the same "replaces" notation as with FoL).
- COMPOSITION**: $wp(P; Q, Post) = wp(P, wp(Q, Post))$
- CONDITIONAL**: $wp(\text{if } B \text{ then } \{ C1 \} \text{ else } \{ C2 \}, Post) =$
$$= (B \implies wp(C1, Post)) \wedge (\neg B \implies wp(C2, Post))$$
$$\text{or } (B \wedge wp(C1, Post)) \vee (\neg B \wedge wp(C2, Post))$$

Hoare Logic

A program is a series of instructions: C_1, C_2, \dots, C_n .

Proofs are laid out (vertically) as

$$\{Pre\} C_1 \{ \varphi_2 \} C_2 \{ \varphi_3 \} \dots \{ \varphi_{n-1} \} C_n \{Post\}$$

The idea is to *work backwards* from the end, filling in the most appropriate weakest preconditions, until a full chain of valid hoare tuples can be built from the start to the end, via these following rules:

ASSIGNMENT RULE.	$\{Pre\} x[E] \{Post\}$ Ex. $\{x + y = 10\} x = x + y \{x = 10\}$ Assignment finds the weakest precondition. It may be also always strengthen the precondition with zero problems, and also weaken the postcondition with no problems.
IMPLICATION RULE.	$Pre \implies P \wedge \{P\} Program \{Q\} \wedge Q \implies Post$ $\rightarrow \{Pre\} Program \{Post\}$
COMPOSITION RULE.	$\{Pre\} C1 \{Mid\} \wedge \{Mid\} C2 \{Post\}$ $\rightarrow \{Pre\} C1; C2 \{Post\}$
CONDITIONAL RULE.	$\{Pre \wedge B\} C1 \{Post\} \wedge \{Post \wedge \neg B\} C2 \{Post\}$ $\rightarrow \{Pre\} \text{if } B \text{ then } \{ C1 \} \text{ else } \{ C2 \} \{Post\}$ Ex. <div>$\begin{aligned} & \{ \top \} \\ & \text{if } (x < y) \text{ then } \{ \\ & \quad \{ \top \wedge x < y \} \\ & \quad \{ x \leq x \wedge x \leq y \} \\ & \quad z = x \\ & \quad \{ z \leq x \wedge z \leq y \} \\ & \} \text{ else } \{ \\ & \quad \{ \top \wedge \neg(x < y) \} \\ & \quad \{ y \leq y \wedge y \leq x \} \\ & \quad z = y \\ & \quad \{ z \leq x \wedge z \leq y \} \\ & \} \\ & \{ z \leq x \wedge x \leq y \} \end{aligned}$</div>
LOOP RULE.	$B \wedge L_1 \text{ C } L_2$ $\rightarrow \{L\} \text{while } B \{ C \} \{ \neg B \wedge L \}$

Where L is a first order logic **loop invariant** statement, which is something that holds true throughout the loop. Ex.

$\begin{aligned} & \text{while } \{x \geq 0\} \{ \\ & \quad \{x \geq 0 \wedge x > 0\} \\ & \quad \{x - 1 \geq 0\} \\ & \quad x = x - 1 \\ & \quad \{x \geq 0\} \\ & \} \\ & \{ \neg(x > 0) \wedge x \geq 0 \} \\ & \{x = 0\} \end{aligned}$

The loop invariant used is $x \geq 0$. When picking a loop invariant, pick something "useful", whatever that means.