Dec Jan 10 vs Storm (5-4OTL)

January 20, 2020

1 Individual Stats (Even Strength)

Num	Corsi %	$SO_{For}/SO_{Total}\%$	$SOG_{For}/Shift$	$SO_{For}/Shift$	$SOG_{Against}/Shift$	$SO_{Against}/Shift$	Num of Shifts
Team	56%	47%					
3	67%	60%	0.846	0.231	0.538	0.154	13
5	43%	44%	0.667	0.389	0.611	0.500	18
7	71%	53%	0.842	0.474	0.421	0.421	19
11	68%	58%	0.944	0.389	0.333	0.278	18
12	63%	57%	0.833	0.333	0.583	0.250	12
13	17%	30%	0.182	0.273	0.727	0.636	11
14	59%	44%	0.625	0.438	0.562	0.562	16
15	61%	50%	0.765	0.353	0.412	0.353	17
16	63%	57%	1.000	0.308	0.615	0.231	13
17	24%	33%	0.250	0.250	0.583	0.500	12
21	58%	50%	0.765	0.353	0.412	0.353	17
22	69%	67%	1.143	0.286	0.571	0.143	7
23	60%	60%	0.846	0.231	0.462	0.154	13
27	59%	50%	0.786	0.286	0.571	0.286	14
71	74%	57%	0.882	0.471	0.294	0.353	17
88	71%	50%	1.000	0.222	0.444	0.222	9
91	15%	22%	0.182	0.182	0.636	0.636	11

- Corsi Out of the shot attempts while on ice, shows what percentage of shot attempts are for. Through research, Corsi is highly correlated with possession
- SO_{For}/SO_{Total} As Corsi does not show the quality of the shot attempts, this shows out of the scoring opportunities while on ice, what percentage of opportunities are for
- $\bullet \ SOG_{For}$ Shot on Goal for
- SO_{For} Scoring Opportunity for
- \bullet $SOG_{Against}$ Shot on Goal against
- \bullet $SO_{Against}$ Scoring Opportunity against

2 Faceoffs

Player	Faceoff Percentage %	Faceoff Count
Duffin	33%	15
Bentham	79%	14
Sidaway	50%	14
Chyzowski	60%	10
Taron	50%	6
Hadley	100%	2

3 Shots on Goal

Team	P1	P2	P3	OT	Total
Wolves	11	16	16	2	45
Storm	15	8	10	3	36

4 Missed Shots

Team	P1	P2	P3	ОТ	Total
Wolves	9	6	9	0	24
Storm	8	12	12	0	32

5 Scoring Opportunities

Team	P1	P2	P3	ОТ	Total
Wolves	7	7	8	0	22
Storm	7	10	8	2	27

6 Turnovers

Team	P1	P2	P3	ОТ	Total
Wolves	8	4	2	0	14
Storm	3	3	2	0	8

7 Power Play 2/3

Minutes	Break in	Percentage	SO	$F_{or}/2\min$	SO	$G_{For}/2\min$	Cle	ears/2min
3:26	80	0%		2.33		3.60		2.91
	Number	SOG_{For}/S	hift	SO_{For}/S	hift	Num of Sh	ifts	
	5	1.000		1.333		3		:
	7	0.500		1.000		2		•
	11	0.500		1.000		2		•
	12	1.000		1.333		3		•
	16	1.000		1.333		3		•
	17	1.333		1.667		3		
	21	1.333		2.000		3		
	23	0.000		0.000		1		
	27	0.500		1.000		2		
	71	0.000		1.000		1		

8 Penalty Kill 5/7

Minutes	Break in Percentage	$SO_{Against}/2min$	$SOG_{Against}/2min$	Clears/2min
7:34	50%	1.85	2.64	2.64

Number	$SOG_{Against}/Shift$	$SO_{Against}/Shift$	Num of Shifts
3	3.000	1.000	1
5	0.500	1.250	4
7	1.000	0.750	4
11	1.000	0.800	5
12	0.000	1.000	1
14	0.500	1.250	4
15	0.286	0.571	7
16	0.000	0.000	1
17	0.167	0.667	6
21	0.286	0.571	7
22	1.000	1.500	2
23	3.000	1.000	1
27	0.000	0.500	2
71	0.250	0.500	4
88	0.000	0.500	2
91	0.500	0.500	2