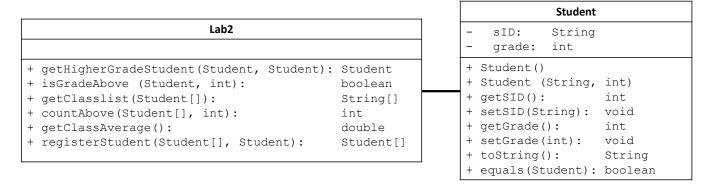
Lab 2

Objectives

- · Exposure to testing
- Practice writing static methods that take Objects and arrays of Objects as parameters

Part I

- 1. Download Lab2Tester.java, Lab2.java and Student.java to your Lab2 working directory.
- 2. Compile and run Lab2Tester.java There should be no errors.
- 3. Complete the methods in Lab2. java and overviewed in the following UML diagram.
 - a. The documentation for each method is in Lab2.java
 - b. Write and test each method one at a time.



CHECK POINTs – get your lab TA to check off after you have completed the following checkpoints. They will want to see the output as well as your tests.

CHECK POINT 1: getHigherGradeStudent and isGradeAbove

CHECK POINT 2: getClasslist and countAbove

CHECK POINT 3: getClassAverage and registerStudent

Finished early - start your Assignment!