Course: EGDF20 Diploma in Electronic and Computer Engineering

Module: EGE356 IoT System Architecture & Technology

Lab 5: Gateway Web Services and Security

Objectives:

1. Understanding Web Services
2. Network Analysis with Wireshark
3. Web Service Token Authentication

Background: In this lab, learners will learn to understand the Web Services through network analysis using Wireshark and understand that the use of token authentication should be used with encryption (https) to secure the web application.

1. In this part of the lab, the files and folders used is will be similar to part 3 of Lab 4. Learners may use the steps below or refer to step 1 of Lab 4.

```
cd ege356
```

```
Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Sat Apr  9 05:30:18 2022 from 192.168.23.193
pi@iotgw-S1:~ $ cd ege356
pi@iotgw-S1:~/ege356 $
```

```
source ege356-labs/bin/activate
```

```
pi@iotgw-S1:~/ege356 $ source ege356-labs/bin/activate
(ege356-labs) pi@iotgw-S1:~/ege356 $
```

```
cd ege356-lab4_http-mqtt-notoken
```

```
(ege356-labs) pi@iotgw-S1:~/ege356 $ ls
ege356-lab4_http-mqtt-notoken  ege356-labs  ege356_labs.txt
(ege356-labs) pi@iotgw-S1:~/ege356 $ cd ege356-lab4_http-mqtt-notoken
(ege356-labs) pi@iotgw-S1:~/ege356/ege356-lab4_http-mqtt-notoken $
```

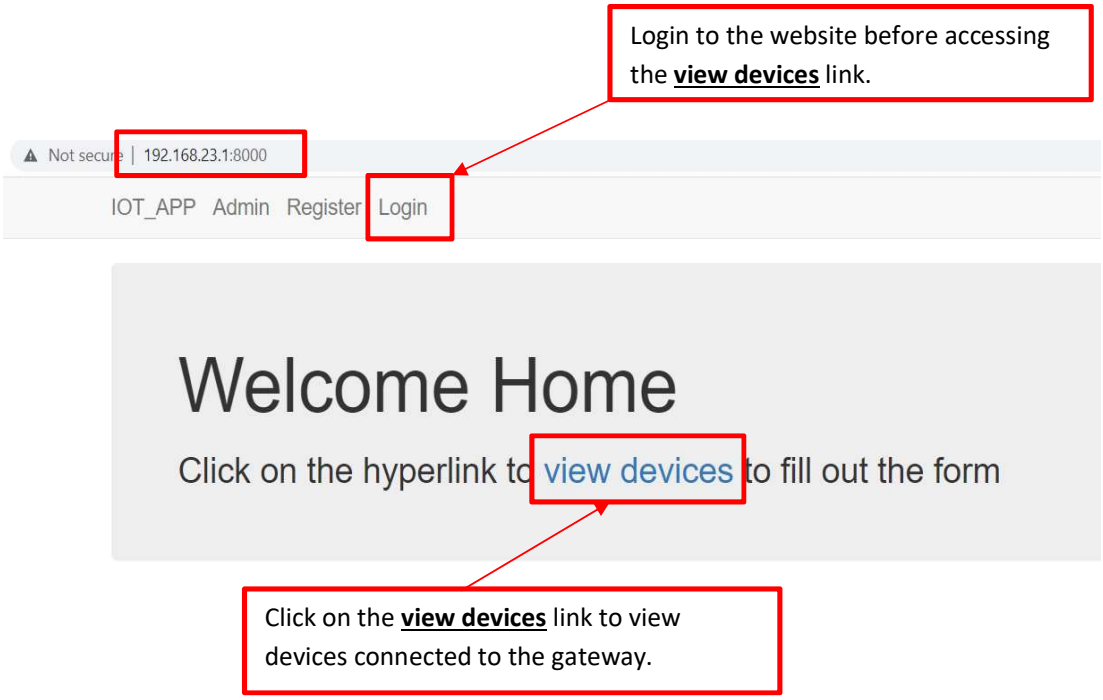
```
ls
cd devicewebservice

python manage.py runserver 192.168.X.X:8000
```

Use the gateway's IP address, e.g. 192.168.23.1

```
(ege356-labs) pi@iotgw-S1:~/ege356/ege356-lab4_http-mqtt-notoken $ ls
devicewebservice
(ege356-labs) pi@iotgw-S1:~/ege356/ege356-lab4_http-mqtt-notoken $ cd devicewebs
ervice
```

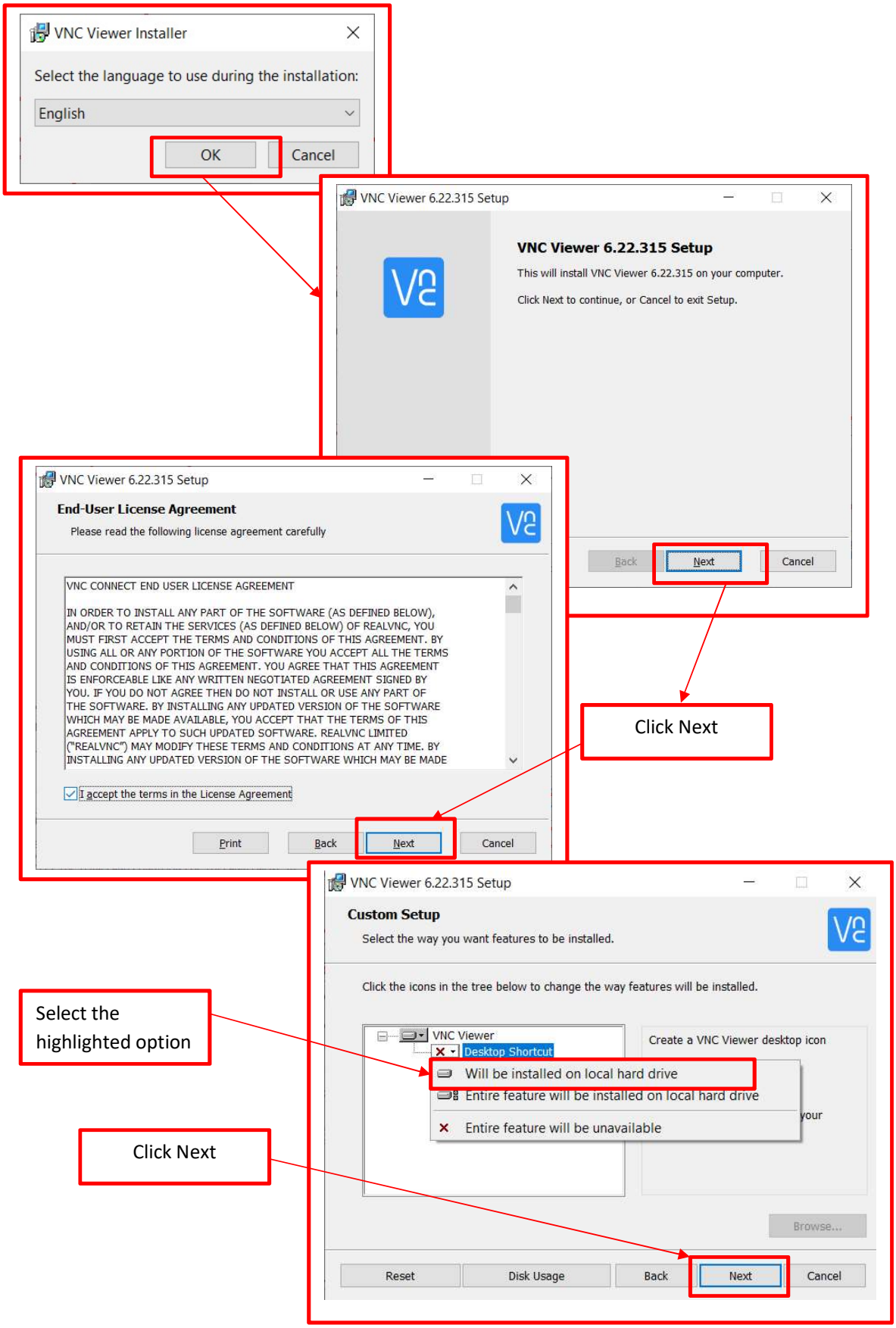
```
(ege356-labs) pi@iotgw-S1:~/ege356/ege356-lab4_http-mqtt-notoken/devicewebservice $
 python manage.py runserver 192.168.23.1:8000
Watching for file changes with StatReloader
Performing system checks...

System check identified no issues (0 silenced).
April 09, 2022 - 01:08:06
Django version 3.2.10, using settings 'devicewebservice.settings'
Starting development server at http://192.168.23.1:8000/
Quit the server with CONTROL-C.
```

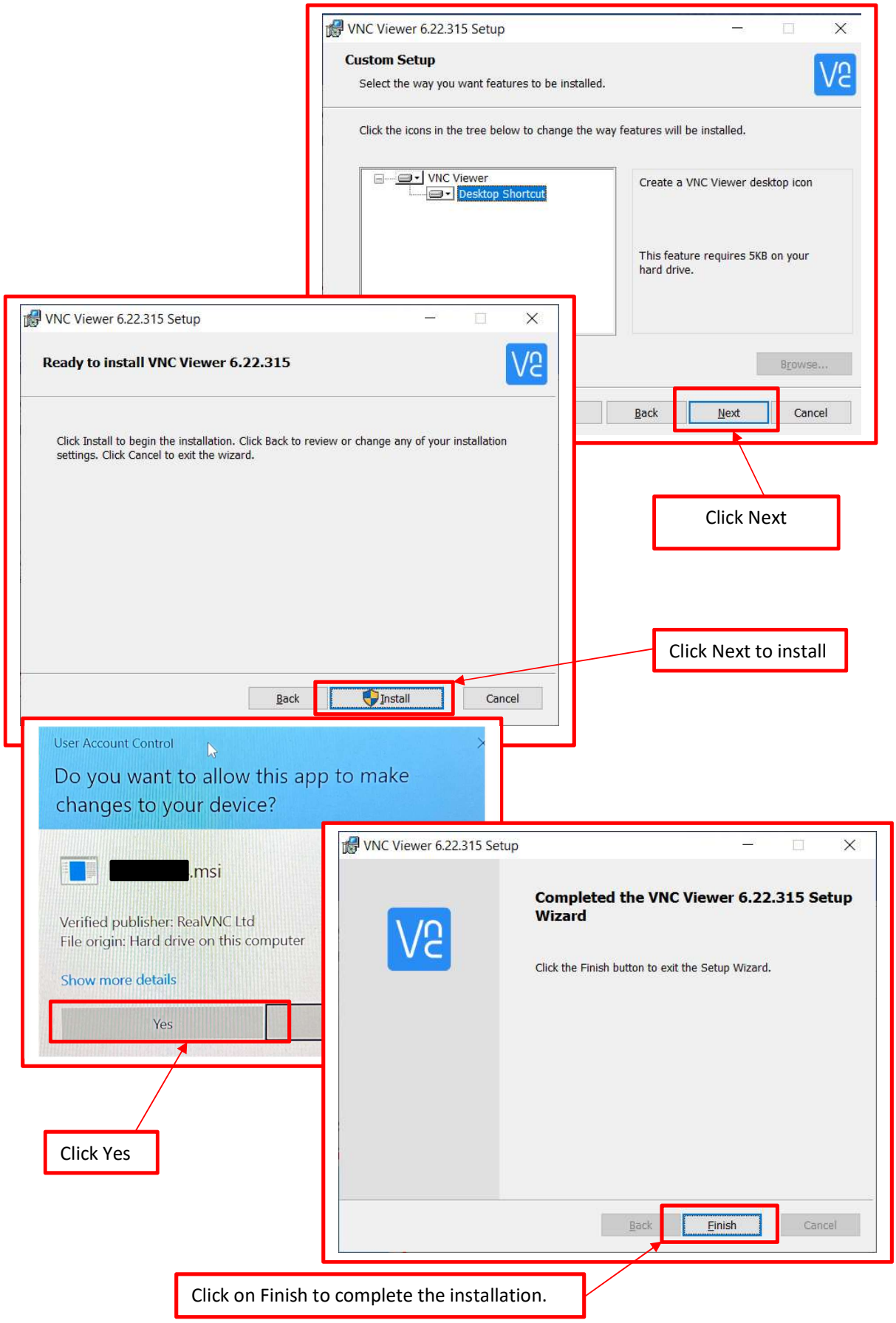
2. Launch google web browser to access the webpage. To access the web server application, type in http://192.168.X.X:8000. Note that the IP address should be the same as ip address used in step 1, the gateway IP address.

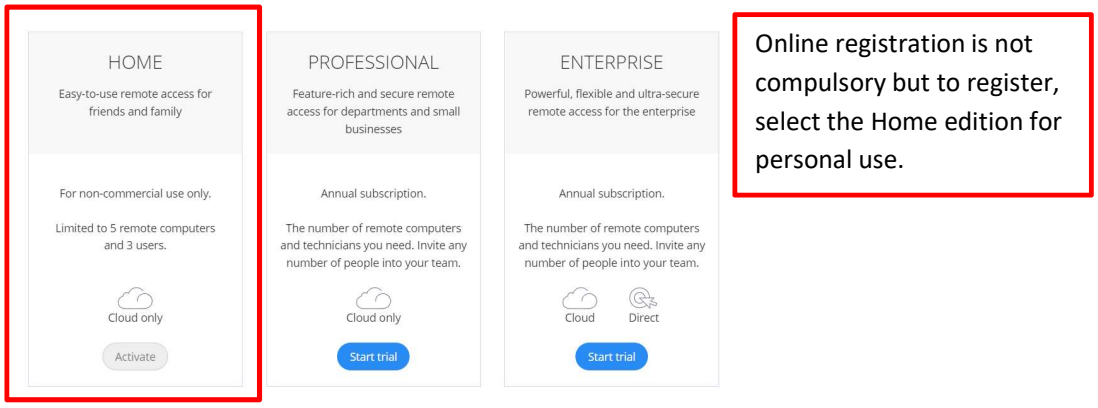


3. Download and install VNC to learner's laptop via the link provided in brightspace. Alternatively, learners may download the latest version from the weblink below:

https://www.realvnc.com/en/connect/download/viewer/


VNC Viewer Installer
Select the language to use during the installation:
English
OK
Cancel
VNC Viewer 6.22.315 Setup
VNC Viewer 6.22.315 Setup
This will install VNC Viewer 6.22.315 on your computer.
Click Next to continue, or Cancel to exit Setup.
Back
Next
Cancel
VNC Viewer 6.22.315 Setup
End-User License Agreement
Please read the following license agreement carefully
VNC CONNECT END USER LICENSE AGREEMENT
IN ORDER TO INSTALL ANY PART OF THE SOFTWARE (AS DEFINED BELOW), AND/OR TO RETAIN THE SERVICES (AS DEFINED BELOW) OF REALVNC, YOU MUST FIRST ACCEPT THE TERMS AND CONDITIONS OF THIS AGREEMENT. BY USING ALL OR ANY PORTION OF THE SOFTWARE YOU ACCEPT ALL THE TERMS AND CONDITIONS OF THIS AGREEMENT. YOU AGREE THAT THIS AGREEMENT IS ENFORCEABLE LIKE ANY WRITTEN NEGOTIATED AGREEMENT SIGNED BY YOU. IF YOU DO NOT AGREE THEN DO NOT INSTALL OR USE ANY PART OF THE SOFTWARE. BY INSTALLING ANY UPDATED VERSION OF THE SOFTWARE WHICH MAY BE MADE AVAILABLE, YOU ACCEPT THAT THE TERMS OF THIS AGREEMENT APPLY TO SUCH UPDATED SOFTWARE. REALVNC LIMITED ("REALVNC") MAY MODIFY THESE TERMS AND CONDITIONS AT ANY TIME. BY INSTALLING ANY UPDATED VERSION OF THE SOFTWARE WHICH MAY BE MADE
I accept the terms in the License Agreement
Print
Back
Next
Cancel
Click Next
VNC Viewer 6.22.315 Setup
Custom Setup
Select the way you want features to be installed.
Click the icons in the tree below to change the way features will be installed.
VNC Viewer
Desktop Shortcut
Create a VNC Viewer desktop icon
Will be installed on local hard drive
Entire feature will be installed on local hard drive
Entire feature will be unavailable
Browse...
Reset
Disk Usage
Back
Next
Cancel
Select the highlighted option
Click Next

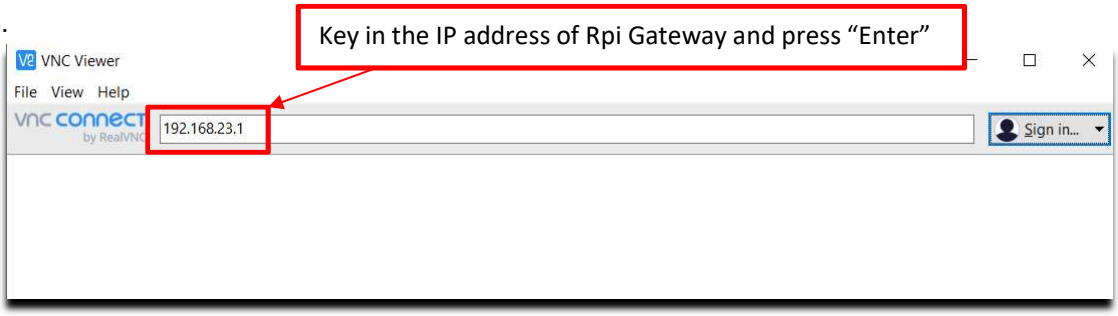

VNC Viewer 6.22.315 Setup
Custom Setup
Select the way you want features to be installed.
Click the icons in the tree below to change the way features will be installed.
VNC Viewer
Desktop Shortcut
Create a VNC Viewer desktop icon
This feature requires 5KB on your hard drive.
Browse...
Back
Next
Cancel
Click Next
VNC Viewer 6.22.315 Setup
Ready to install VNC Viewer 6.22.315
Click Install to begin the installation. Click Back to review or change any of your installation settings. Click Cancel to exit the wizard.
Back
Install
Cancel
Click Next to install
User Account Control
Do you want to allow this app to make changes to your device?
[redacted].msi
Verified publisher: RealVNC Ltd
File origin: Hard drive on this computer
Show more details
Yes
Click Yes
VNC Viewer 6.22.315 Setup
Completed the VNC Viewer 6.22.315 Setup Wizard
Click the Finish button to exit the Setup Wizard.
Back
Finish
Cancel
Click on Finish to complete the installation.

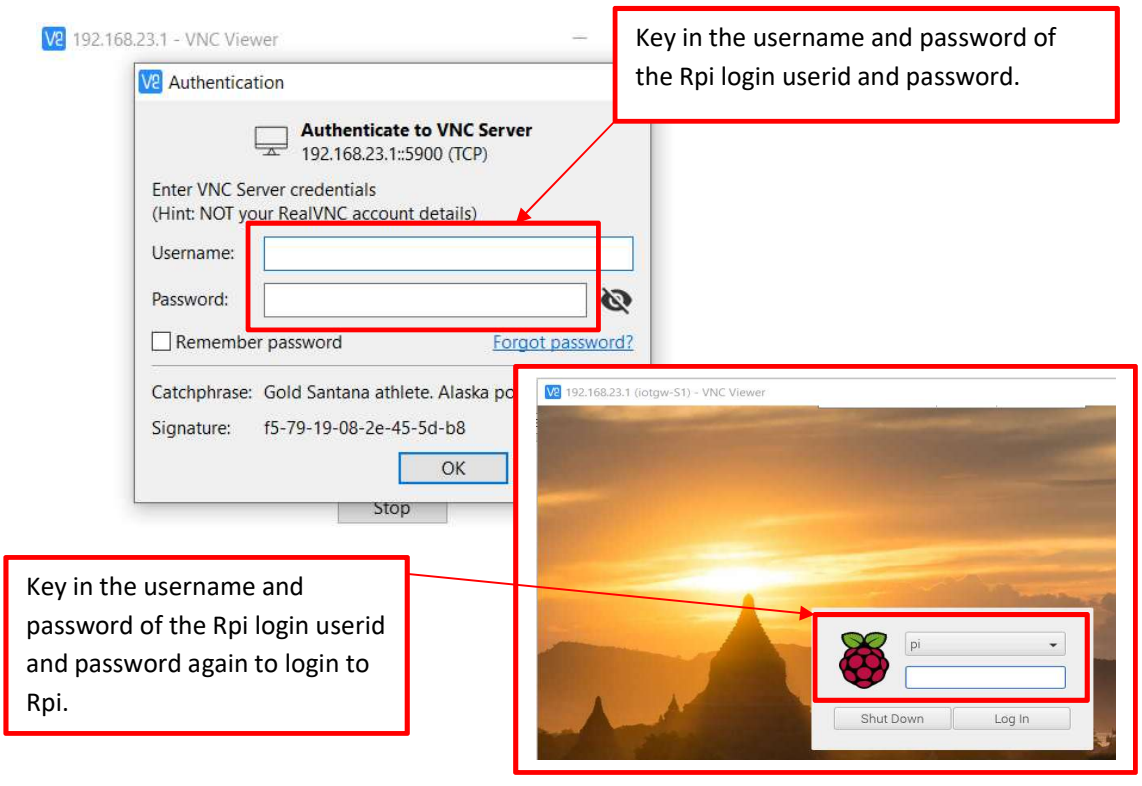


4. In this part of the lab, learners will be accessing RPi through VNC so as to use wireshark to analyse network packet data.

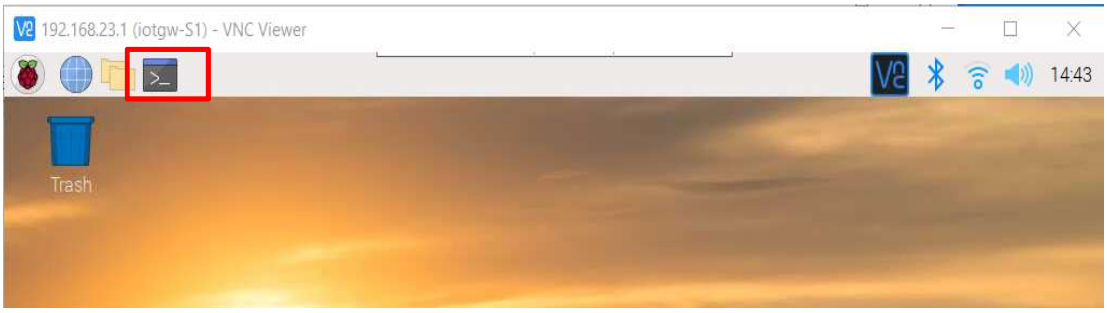
5. Launch VNC as shown below and key in the IP Address of the Rpi gateway to access the Rpi desktop as shown below.

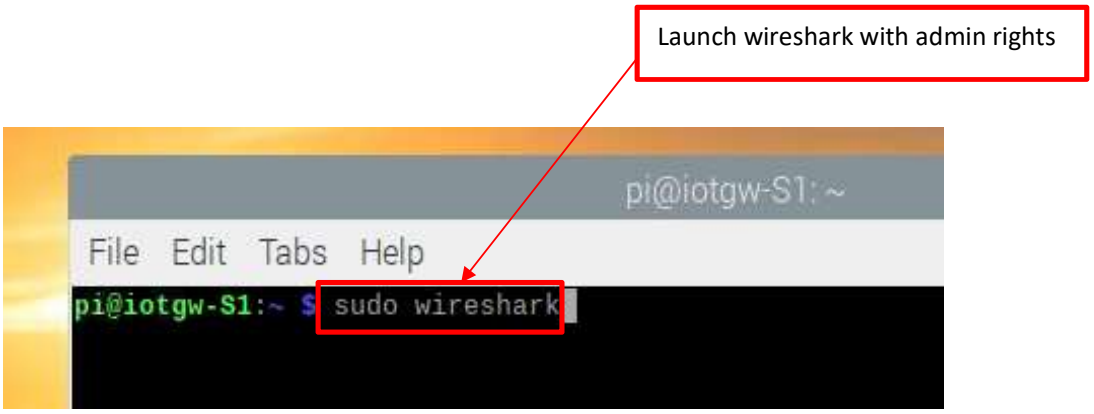
6.

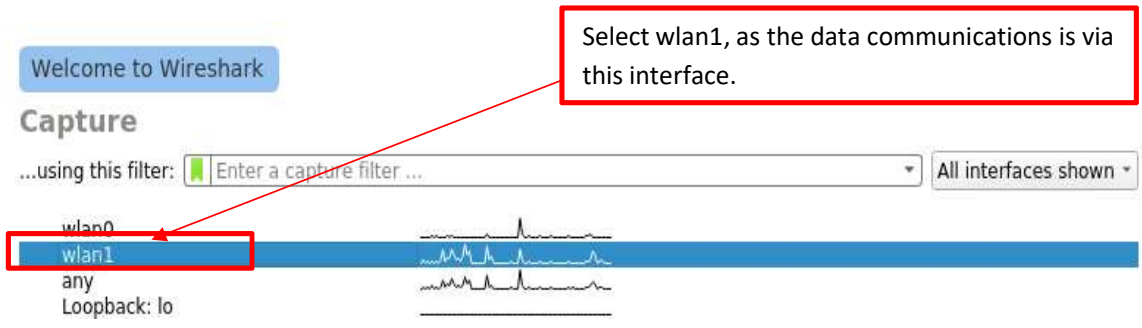


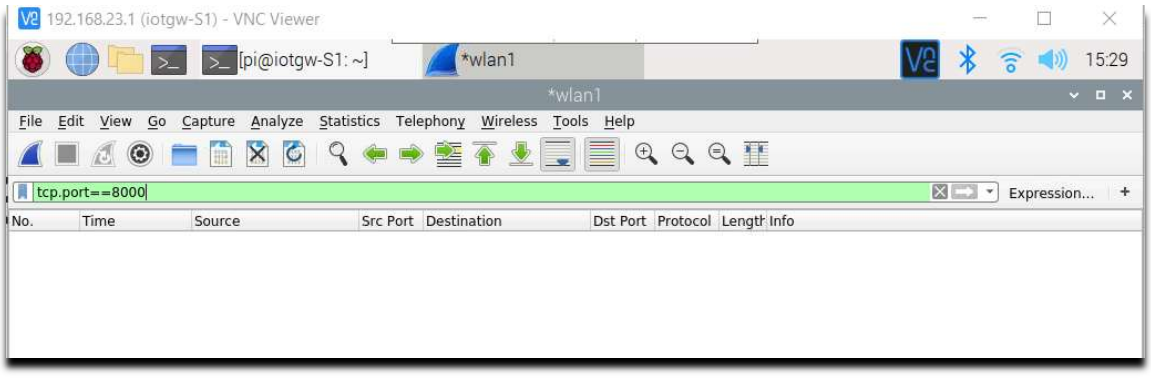


7. In the Rpi, launch the terminal app as shown below:









8. Type tcp.port == 8000 in the display filter so as to see data traffic related to tcp port 8000, which is the data traffic of interest. The data to be observed will be from M5StickC device to Rpi gateway or from learner's laptop to the Rpi gateway. ***Do not start the network capture yet***.

9. Download the Arduino zipped folder ege356_lab5_wifi_http_mqtt.zip from Brightspace and extract the contents to the Arduino folder (***ege356_lab5_wifi_http_mqtt.ino***). Make the following changes before loading the code to the M5StickC device.

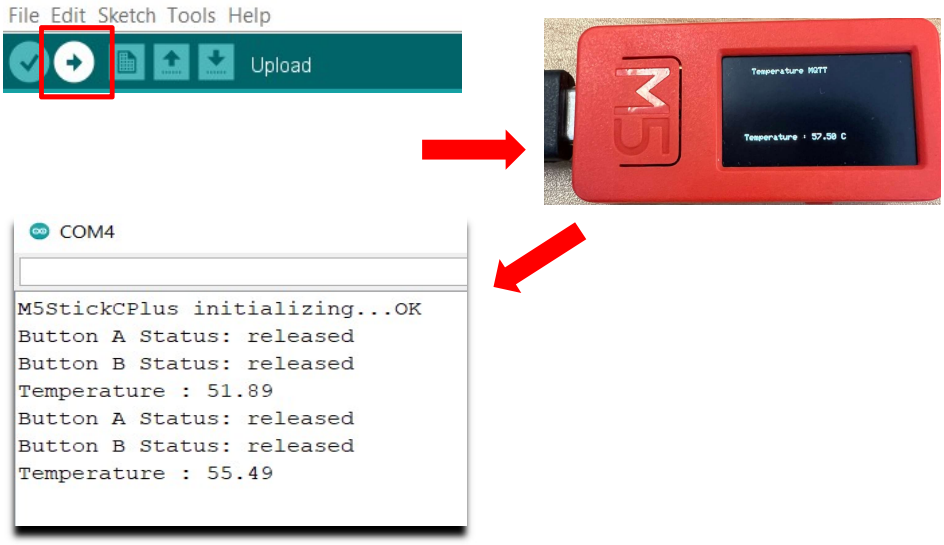
```
char MQTTServerip[] = "192.168.23.1";
String HTTPServerip = "192.168.23.1";

WiFiClient espclient;
PubSubClient client(espclient);

HTTPClient http;

const char* ssid = "SCSC_IOTX";
const char* password = "SCSC_HOME_IOTX";
const char* devname = "miotdevX1";
```

IP address should be Learner's IoT gateway IP address

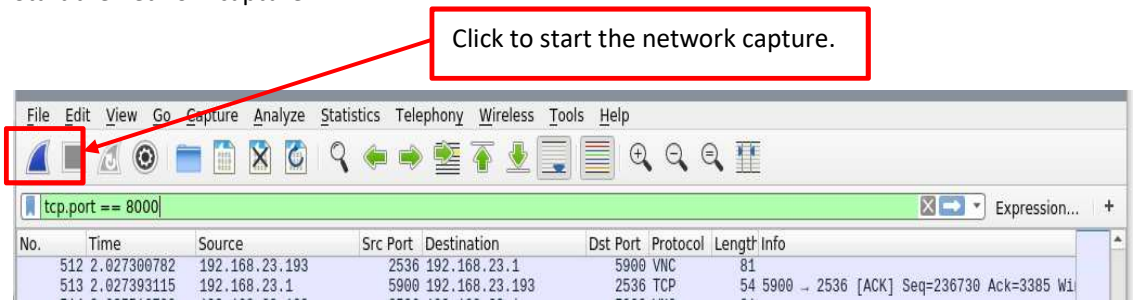
SSID and password should learner's IoT gateway

Replace the X with learner's serial number on the attendance list .e.g miotdev101 (if serial number is 10 on attendance list).

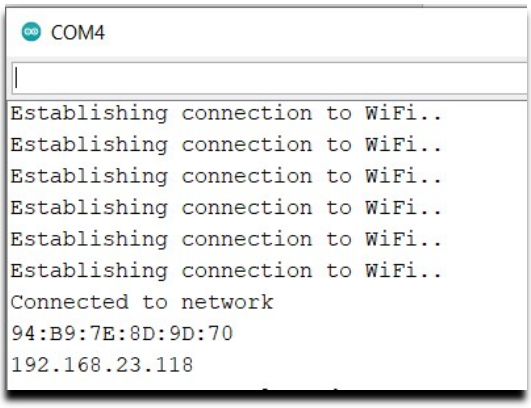
10. Connect the M5StickC Plus device to the laptop/Lab PC and load the code to the M5StickC plus device.

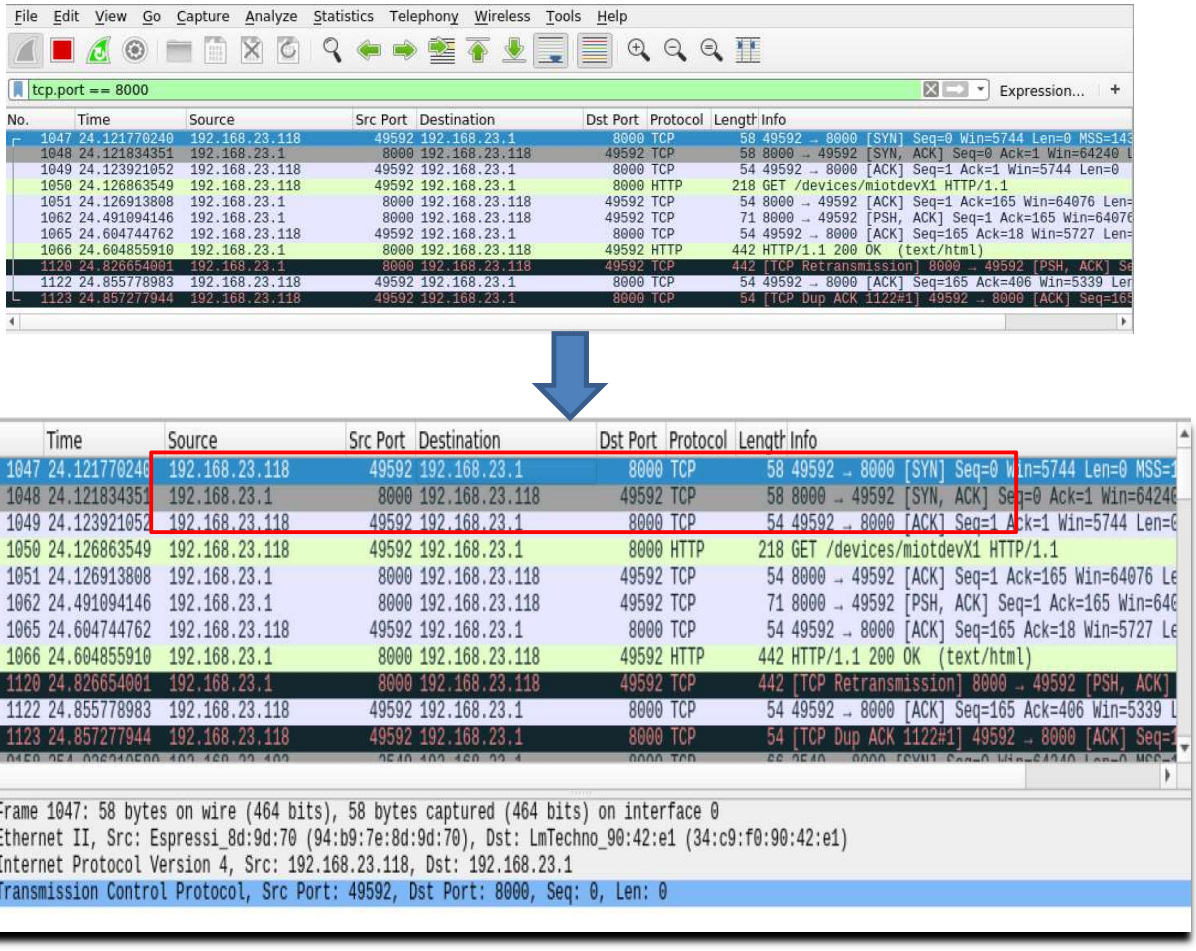


11. Start the network capture.



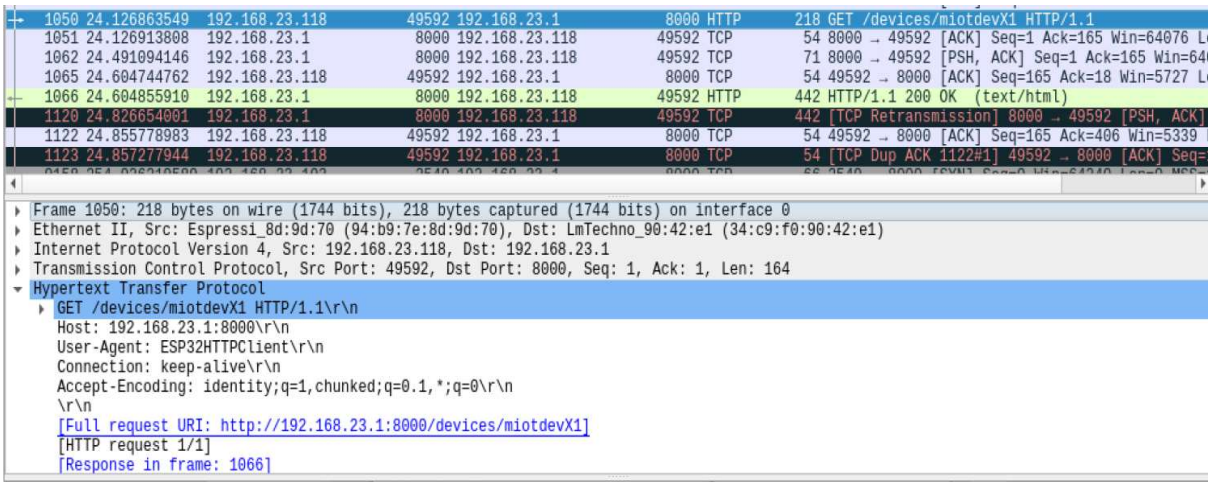
Once the network capture has started, click on M5StickC Button A. The M5StickC device will connect to the wifi, and send a http get request to Gateway Webservice. From the network packet capture, observe the message sent to the Gateway.



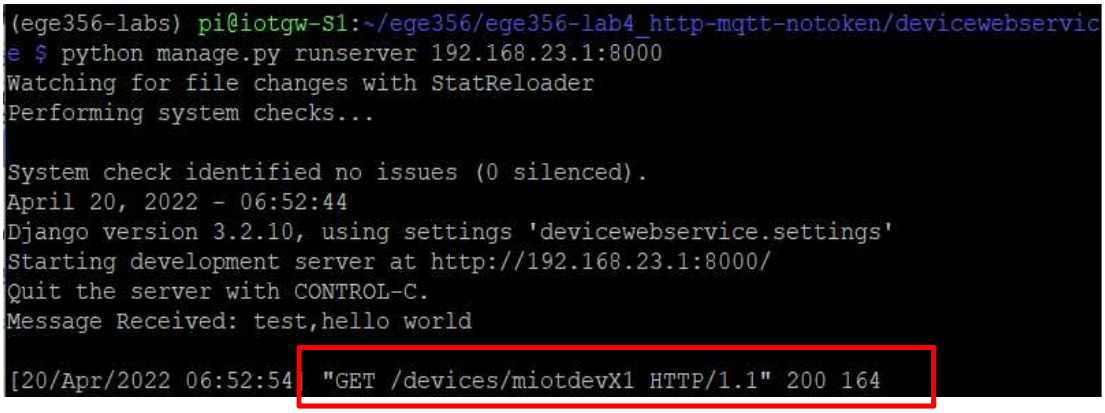


Note the TCP 3-way handshake as highlighted above.

Once the handshake has been completed and the connection established, the HTTP GET request is sent to the WebServer.



Note the request sent to the WebService as seen from Rpi console display.

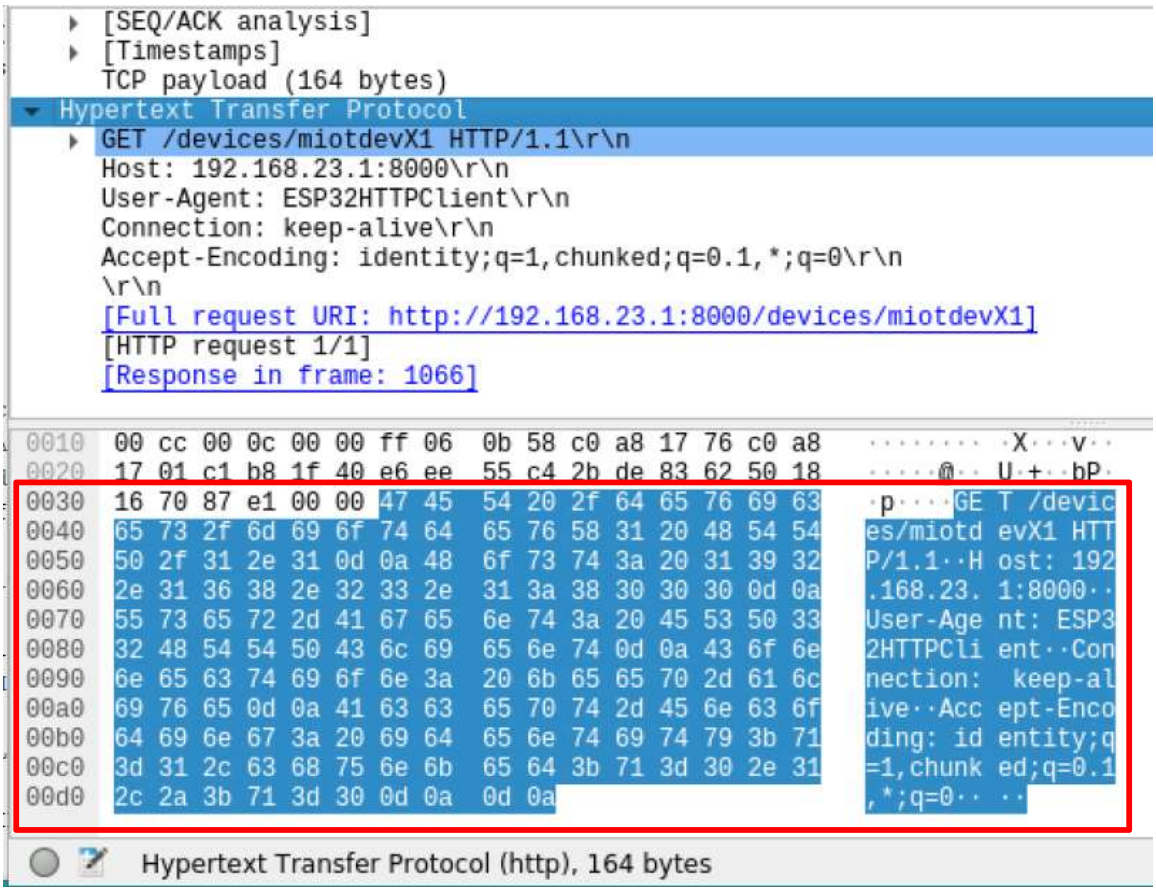


What is the request method sent to the Gateway WebService?

What is the request URI sent to the WebService?

What is the full URI required to access the WebService?

The http payload is 164 bytes. From the packet bytes data pane as highlighted, provide the required calculation to obtain 164 bytes.

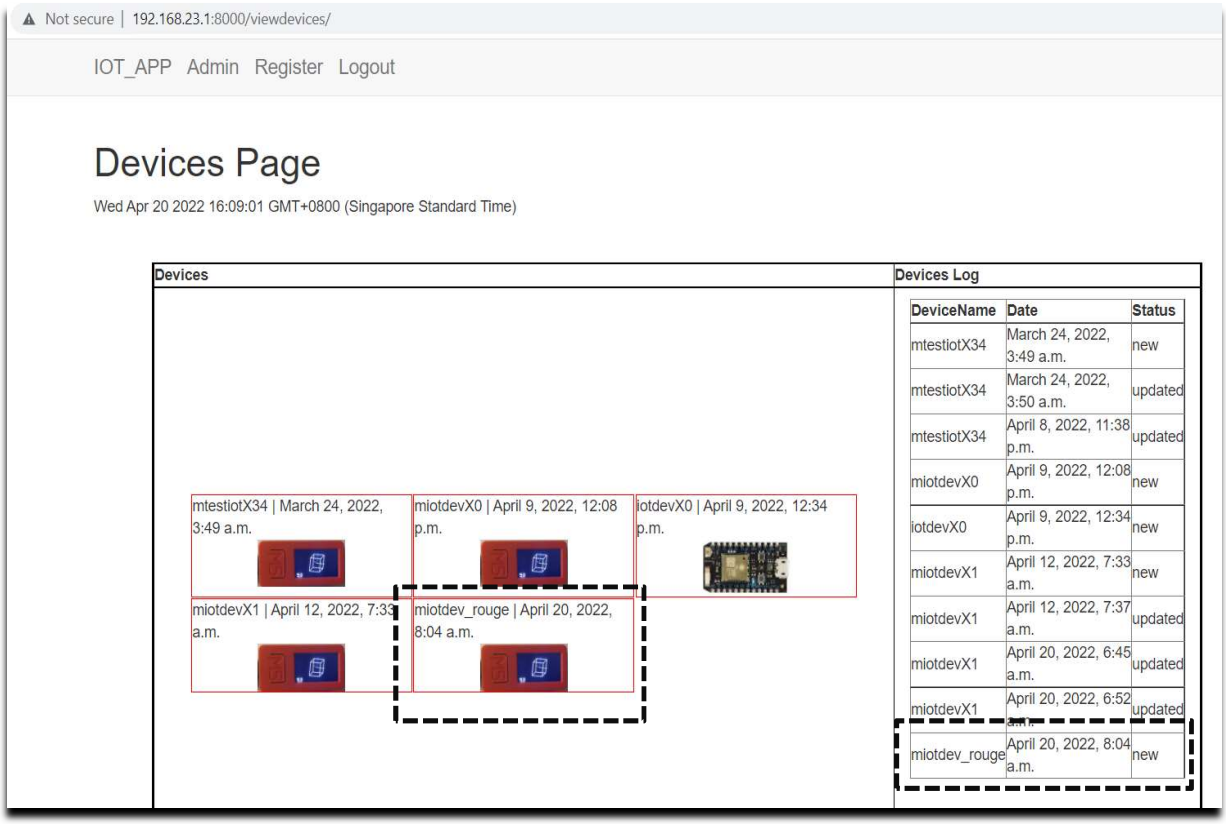


Show the calculation required here:

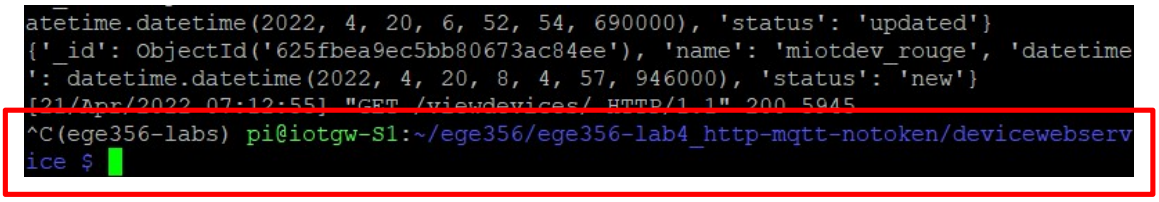
12. Go to the browser, click on  to add a new tab, and key in the following URI:

    http://192.168.X.X:8000/devices/miotdev_rouge

Observe the response as above from the Webservice. Return to the previous tab and observe that a new device has been added to the system. The **Devices Log** displays the time of addition of the new device. ***This is a potential security issue as anyone who managed to obtain the full URI to the Web Application would be able to register and add rouge devices to the Gateway.***



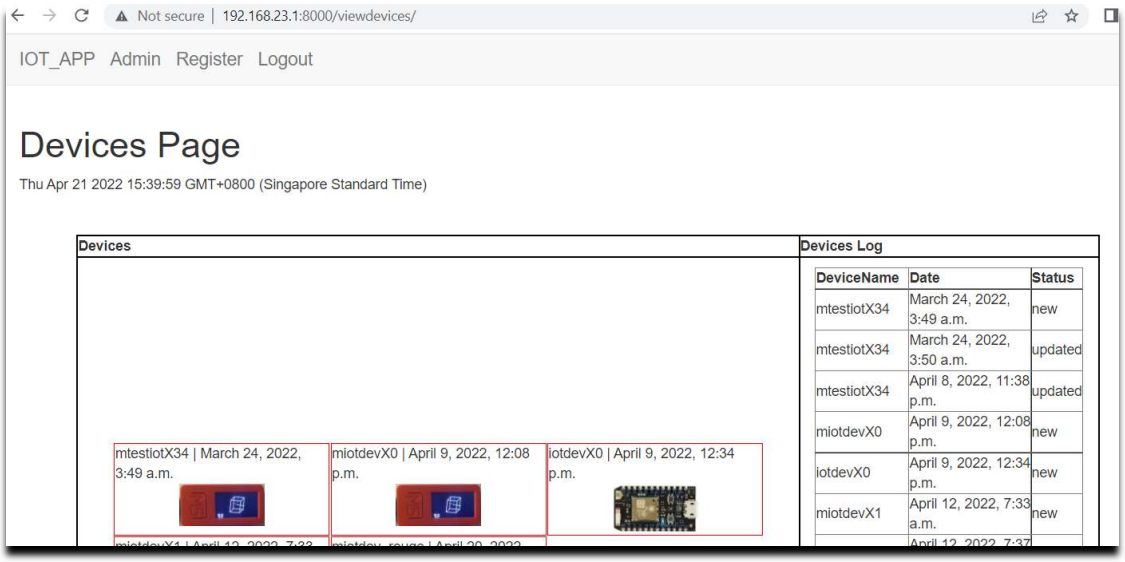
13. Access the putty console window, type Ctrl-C to stop the Django Web Application.



14. Type the following commands to run another Django Web Application requiring API_token for devices to be able to register to the webservice.

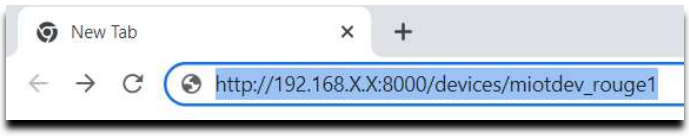
```
cd ../../ege356-lab4_http-mqtt-token

cd devicewebservice

python manage.py runserver 192.168.X.X:8000
```

Check that the webpage is available as shown below:

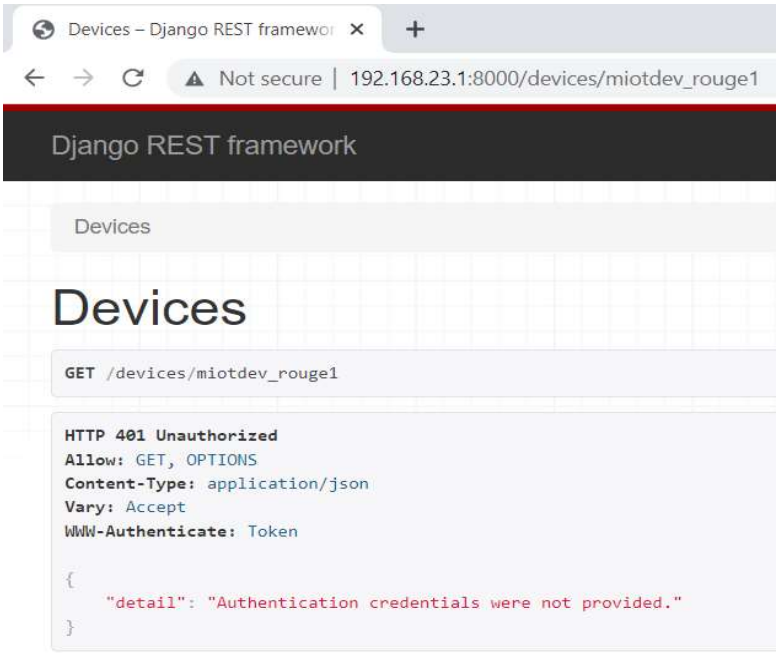


Key the following URI as shown below into the browser (as previously done in step 12)

http://192.168.X.X:8000/devices/miotdev_rouge1

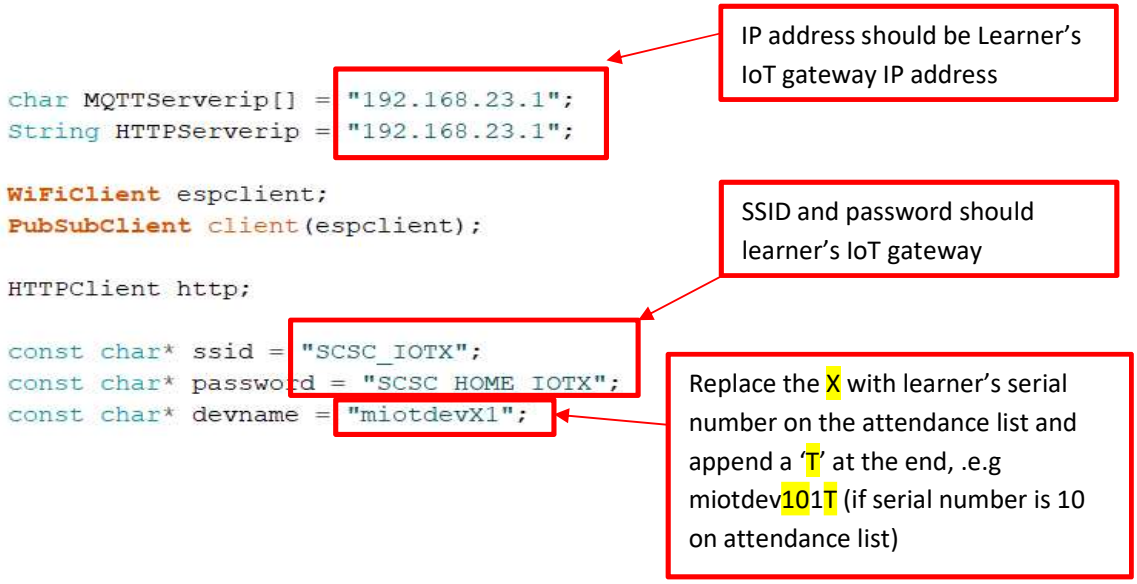


Observe that the response from the Web App is as shown below:



15. ***Note that with the use of API token for authentication, only user with the required API token is able to connect and register the device to the website.***

16. Download the following Arduino code zipped folder ege356_lab5_wifi_http_mqtt_token.zip from Brightspace, and extract the contents to the Arduino folder (***ege356_lab5_wifi_http_mqtt_token.ino***). Make the following changes (similar to step 9) before loading the code to the M5StickC device.

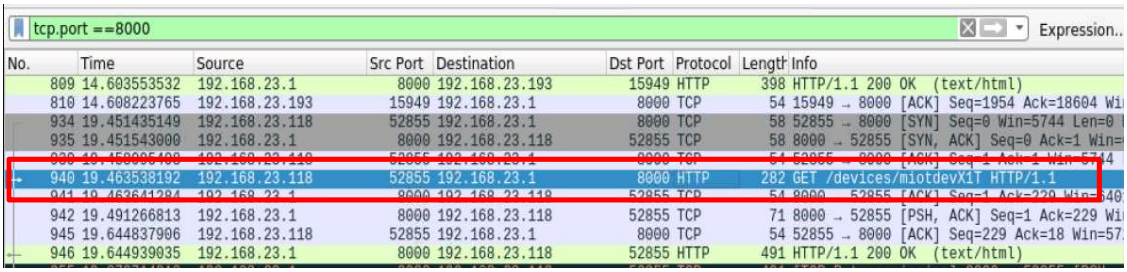


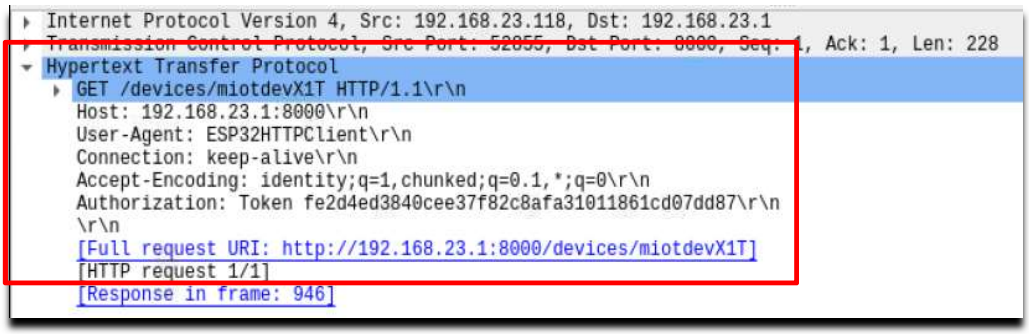
17. Note the following ***arduino codes*** added to access the WebService ***using the API token***.

```
const char* ssid = "SCSC_IOTX";
const char* password = "SCSC_HOME_IOTX";
const char* devname = "miotdevX1";

String sectoken = "fe2d4ed3840cee37f82c8afa31011861cd07dd87";

.....
.....
void sendhttpget(){
  String serverAPI = String("http://" + HTTPServerip + ":8000/devices");
  String serverPath = String(serverAPI + "/" + devname);
  http.begin(serverPath.c_str());

  // Send HTTP GET request
  http.addHeader("Authorization","Token " + sectoken);  //headers to be added after http.begin

  // Send HTTP GET request
  int httpResponseCode = http.GET();
}
```

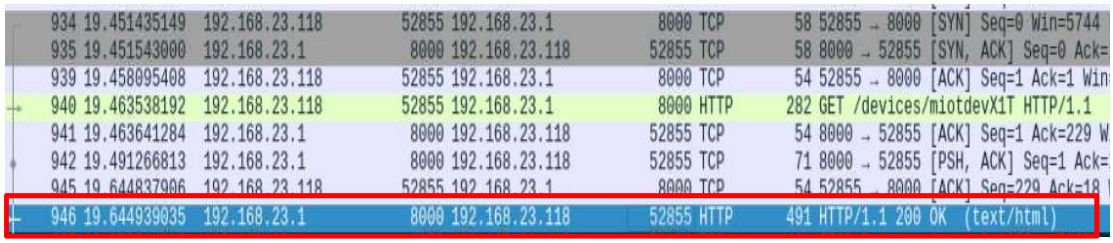
18. Compile the code, and if there are no errors, load the code to the M5StickC device.

19. Start the network capture and press Button A to connect to the gateway and access the webservice.

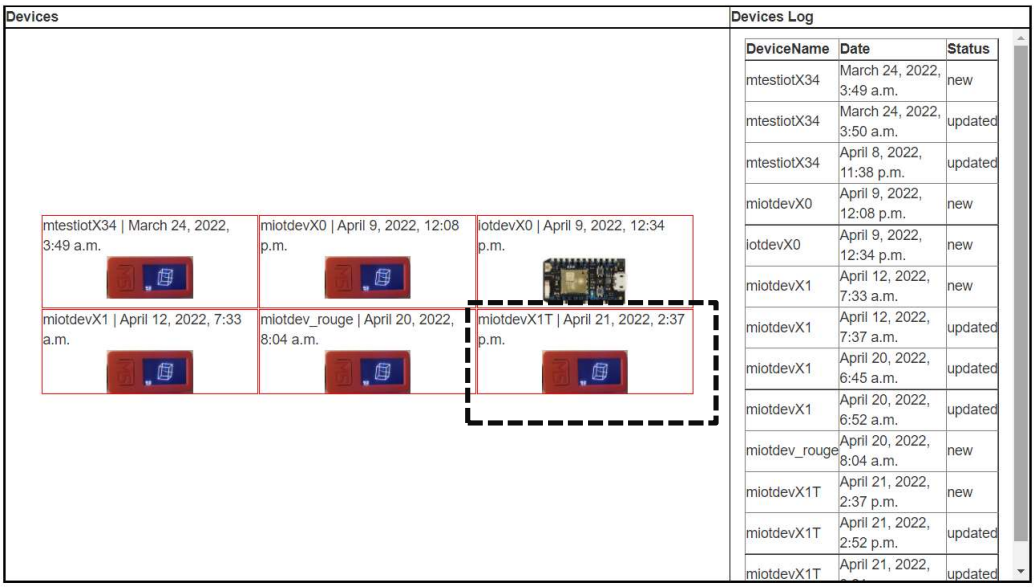




20. Note the response from webservice to the M5StickC device. ***It is similar to the response in Lab4, except that it is not displayed in Serial Monitor of the M5StickC devices.***



21. Observe that the web application now displays the new device.

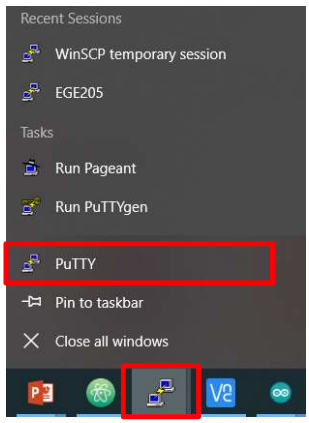


22. If the previous Arduino code (without the token) was used, the M5StickC device would not be able to access the webservice. Likewise, keying in the URI alone to the browser to access the webservice did not work as in step 14.

23. Note that although the token authentication enabled better security, it is still not secured, as can be seen from wireshark packet analysis, that the authorization token is displayed in clear text.

Note that curl commands can be used to access the web service with the api tokens. As such, attacks can be automated

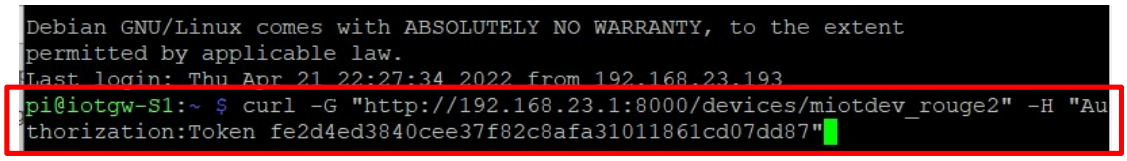
24. Base on the network packet data captured, use the following curl commands to register a new device to the web application. ***To use curl commands, connect to Rpi via a new putty session (right click on current icon and select putty to start a new session***.

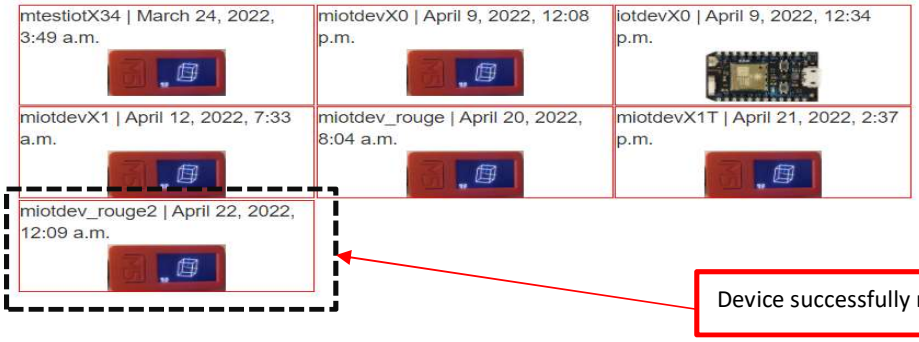


Instructor can demo here to show how the use of curl commands can automatically generate multiple device registrations to the website once the API token and access method has been compromised.

25. Key in the following command to the console as shown.

```
curl -G "http://192.168.23.1:8000/devices/miotdev_rouge2" -H "Authorization:Token
fe2d4ed3840cee37f82c8afa31011861cd07dd87"
```






```
<!DOCTYPE html>
<html lang="en" dir="ltr">
  <head>
    <meta charset="utf-8">
    <title></title>
  </head>
  <body>
    miotdev_rouge2 device has been recorded!!
  </body>
</html>
```

Response from web service on successful device registration.

26. Using the following curl commands, access the https APIs from Adafruit IO and do a network capture.

```
curl -G "https://io.adafruit.com/api/v2/username/feeds/lab1-led" -H "X-AIO-Key:
aio_fBdsdxiqhwXH7NbU1D0exuQ3442f"
```

Follow the steps:

**** 1. type in the curl command to the putty console session as previously done**

**** 2. replace the username with learner's Adafruit IO username**

**** 3. replace the X-AIO-Key value with learner's Adafruit API Token value.**

**** 4. Note space between X-AIO-Key: and the Token value**

X-AIO-Key: aio_fBdsdxiqhwXH7NbU1D0exuQ3442f"

If unsure about step 6, get help from the instructor.

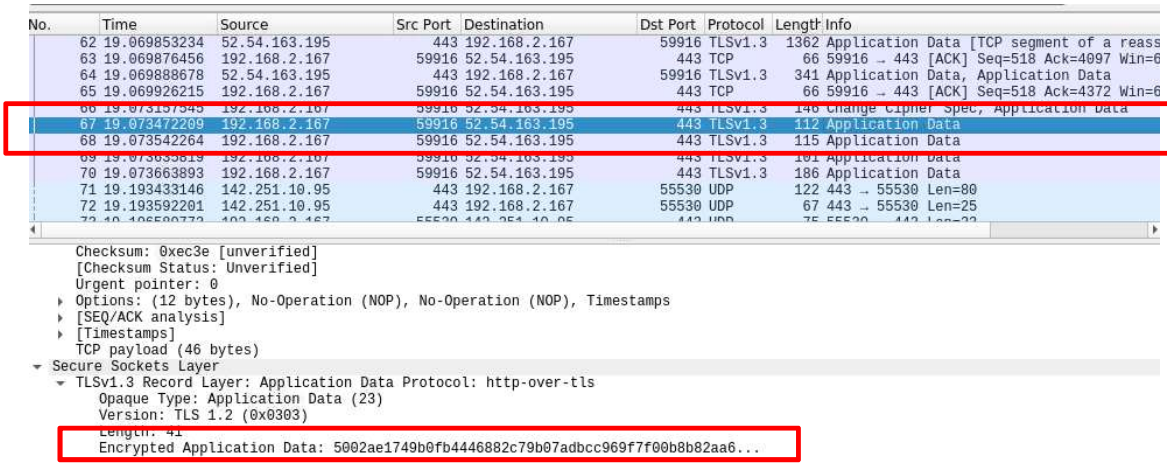
**** 5. Clear the contents in the display filter of wireshark if any**

**** 6. Select the wlan0 interface (as data flow is through the wlan0 interface)**

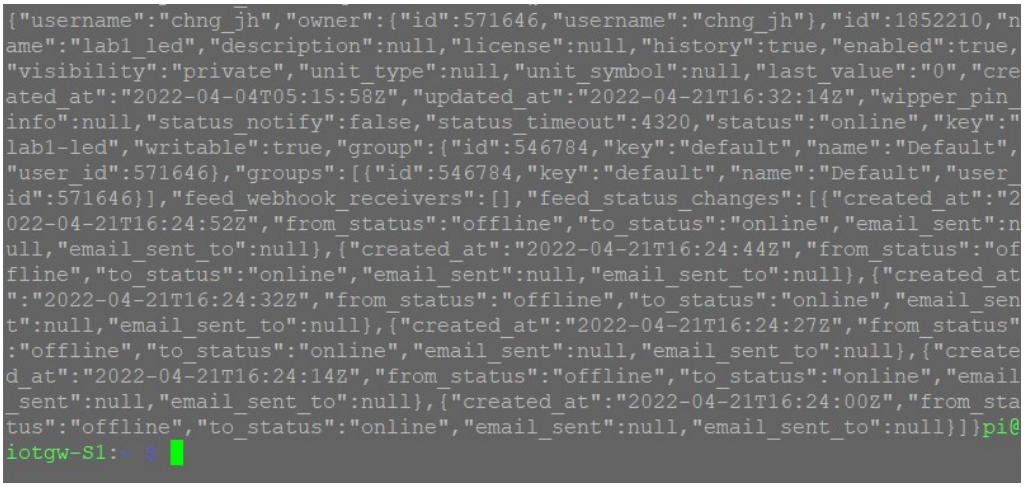
**** 7. start the network capture before executing the command**

**** 8. Execute the curl command.**

27. Learners should observe the following results that the data is encrypted and the API token cannot be simply retrieved by reading out the data.



Console display would be as shown:



Data is in json format.

28. Summary: In the development of web services, APIs are created for devices to access and exchange data. These APIs are provided in the form of an URI. To prevent unauthorized usage of the URIs, users must be authenticated. However, http URIs communicate in clear text and this allows attackers to capture password and authentication data(tokens) in clear text. To further secure the use of these APIs, the data should be encrypted to prevent exchange of data in clear text. It is also important to note that encryption requires additional resources and increases the latency and thus affects response time. As a result, till today, there are still many OT and IoT devices exchanging data over the network without encryption.