

imports

IEvents

- ⚡ cmd_vel_1: Twist
- ⚡ cmd_vel_2: Twist
- ⚡ cmd_vel: Twist

Vector3

x: real
y: real
z: real

Twist

linear: Vector3
angular: Vector3

cmd vel 1: Twist

cmd vel 2: Twist

cmd vel: Twist

PrioritisedNode

X msg: Twist

C

IEvents

NotReceived1

Received

entry cmd_vel!msg <{0}

i

cmd_vel_1?msg #C

cmd_vel_2?msg/cmd_vel!msg <{0}

cmd_vel_2?msg[since(C)>1]

cmd_vel_1?msg #C