The 2016 Signal Separation Evaluation Campaign

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Abstract. In this paper, we report the results of the 2016 community-based Signal Separation Evaluation Campaign (SiSEC 2016). This edition comprises four tasks. Three focus on the separation of speech and music audio recordings, while one concerns biomedical signals. We summarize these tasks and the performance of the submitted systems, as well as provide a small discussion concerning future trends of SiSEC.

1 Introduction

Evaluating source separation algorithms is a challenging topic on its own, as well as finding appropriate datasets on which to train and evaluate various separation systems. In this respect, the Signal Separation Evaluation Campaign (SiSEC) has played an important role. SiSEC was held about every year-and-half since 2008, in conjunction with the LVA/ICA conference. Its purpose is two-fold.

The primary objective of SiSEC is to regularly report the progress of the source separation community, in order to serve as a reference for a comparison of as many methods as possible on the topic of source separation. This involves adapting both the evaluations and the metrics to current trends in the field.

The second important objective of SiSEC is then to provide data the community can use for the design and evaluation of new methods, even outside the scope of the campaign itself. These efforts lead to a significant, although moderate, impact of SiSEC in the community as depicted on Fig. 1.

For the objective evaluation of source separation, two options are now widely accepted and used for SiSEC'2016. First, the BSS Eval toolbox [3] features the signal to distortion ratio (SDR), the source image to spatial distortion ratio (ISR), the signal to interference ratio (SIR), and signal to artifacts ratio (SAR) metrics. All are given in dB and are better with better separation. Second, the PEASS
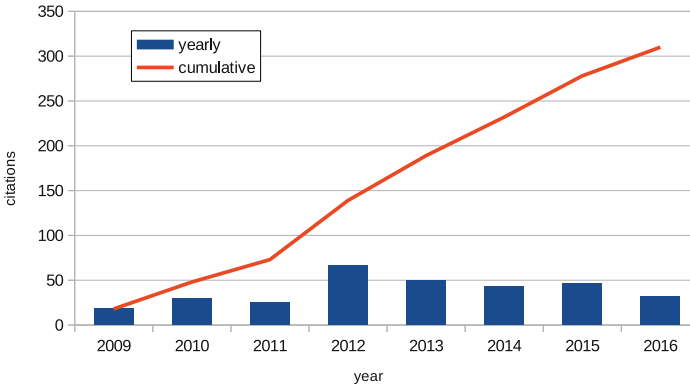
Fig. 1. The number of papers referring to SiSEC. (source: Google Scholar)

toolbox [4] was used in some tasks for providing four perceptually-motivated criteria: the overall perceptual score (OPS), the target-related perceptual score (TPS), the interference-related perceptual score (IPS), and the artifact-related perceptual score (APS).

This sixth SiSEC features the same UND and BGN tasks as proposed last year and summarized in Sects. 2 and 3, respectively. The BIO task presented in Sect. 4 is new. Finally, the MUS task presented in Sect. 5 features new data and accompanying software.

2   UND: Underdetermined-Speech and Music Mixtures

The datasets for the UND task are the same as those described in detail in [1]. The results presented here include those found in previous editions, as well as a new contribution [14], that utilizes both generalized cross correlation (GCC, [21]) and nonnegative matrix factorization (NMF, [22]). GCC was used previously for sound source localization in reverberant environments [23]. NMF is a well-known mathematical framework for many applications, especially in the source separation task. For the acoustic signals, NMF can extract some spectral patterns (bases) and their activations (time-varying gains), and the source separation is achieved by clustering the bases into each source. Wood et al. combined GCC with NMF to localize individual bases over time, such that they may be attributed to individual sources. Computations of Wood's algorithm were between 6 and 7 min per mixture on a dual 2.8 GHz Intel Xeon E5462 quad-core processor with 16 GB of RAM.

From the comparison of the results on Table 1, Wood's algorithm could not outperform the best ever performance on this dataset. Other results for microphone spacings of 5 cm and 1 m with reverberation times of 130 ms and 250 ms may be found on the SiSEC 2016 website[1].

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[1] http://sisec.inria.fr.

Table 1. Results for the UND task for convolutive mixtures averaged over sources: live-recorded data with 1 m microphone spacing and 250 ms reverberation time in dataset "test"

System	2mic/3src (female)				2mic/4src (female)				2mic/3src (male)				2mic/4src (male)			
	SDR	ISR	SIR	SAR	SDR	ISR	SIR	SAR	SDR	ISR	SIR	SAR	SDR	ISR	SIR	SAR
	OPS	TPS	IPS	APS	OPS	TPS	IPS	APS	OPS	TPS	IPS	APS	OPS	TPS	IPS	APS
Wood [14]	3.2	6.7	4.7	6.8	2.2	5.0	2.8	4.8	3.1	6.5	4.3	6.6	2.5	5.2	3.1	4.8
(SiSEC 2016)	10.6	8.6	9.0	23.3	27.4	43.7	35.3	47.1	9.7	8.8	9.9	24.2	29.6	47.9	41.7	44.5
Nguyen	**6.1**	9.9	9.3	9.6	4.0	7.5	**7.1**	7.1	5.9	10.1	9.8	8.2	2.5	5.8	4.1	5.4
(SiSEC 2015)	37.1	63.0	48.2	59.0	34.7	60.3	47.6	49.9	40.0	65.8	53.1	53.7	31.8	50.8	43.1	48.0
Cho [15]	5.5	9.5	8.1	9.4	**4.3**	**7.8**	6.8	**7.5**	5.5	9.5	8.2	**9.1**	3.2	6.6	4.7	6.2
(SiSEC 2013)	35.6	62.9	43.4	59.0	33.3	59.0	38.3	52.3	36.0	61.5	44.8	58.7	35.1	57.0	42.8	50.8
Adiloglu [16]	3.0	7.0	5.5	8.1	0.7	4.3	0.9	4.8	3.4	7.1	5.8	8.4	1.5	5.0	2.1	5.2
(SiSEC 2013)	28.4	53.7	35.2	60.8	29.2	46.4	29.4	53.3	26.4	51.4	31.8	63.0	32.7	52.2	36.1	56.1
Hirasawa [17]	2.2	4.2	4.3	4.0	1.2	3.2	0.9	2.6	1.7	3.8	2.8	3.6	0.9	3.0	0.4	1.9
(SiSEC 2011)	22.6	32.6	46.8	38.1	19.5	23.6	41.6	32.8	24.6	36.1	44.0	41.2	20.2	26.3	41.6	34.5
Iso [18]	6.1	9.8	8.7	**10.9**	–	–	–	–	5.5	9.4	8.5	**9.1**	–	–	–	–
(SiSEC 2011)	30.4	59.6	45.1	64.8	–	–	–	–	30.9	54.5	35.0	59.8	–	–	–	–
Cho [19]	3.2	7.4	4.4	8.1	0.0	3.1	-0.7	5.8	4.2	8.8	6.7	8.0	0.9	4.2	1.2	5.2
(SiSEC 2011)	22.0	27.8	20.8	43.6	21.7	24.7	20.0	40.5	37.4	63.3	46.4	55.5	25.2	32.4	25.0	46.4
Nesta (1) [20]	4.3	6.5	7.9	8.4	2.8	5.2	5.3	**6.2**	4.9	7.5	9.1	7.5	3.5	5.9	6.6	5.1
(SiSEC 2011)	38.1	63.1	52.0	56.3	35.5	54.7	49.5	45.8	41.2	63.5	55.0	52.5	35.7	56.3	53.6	42.2
Nesta (2) [20]	6.0	**10.2**	**10.4**	10.2	3.4	6.9	6.3	7.2	**6.2**	10.3	**10.4**	8.6	**4.7**	**8.3**	**8.3**	**6.3**
(SiSEC 2011)	37.3	60.8	50.5	60.2	33.6	49.5	45.0	50.1	39.8	60.1	52.1	55.2	35.7	54.5	51.1	49.6
Ozerov [10]	3.6	8.2	7.4	7.4	1.5	5.1	2.5	4.7	6.0	**10.4**	9.9	8.8	2.2	5.9	3.8	5.4
(SiSEC 2011)	36.0	63.5	48.1	56.2	30.6	47.5	38.1	49.5	39.6	61.3	51.7	58.2	37.4	55.9	50.3	51.7

3   BGN: Two-Channel Mixtures of Speech and Real-World Background Noise

Just like for the UND task, we proposed the same dataset for the task 'two-channel mixtures of speech and real-world background noise (BGN)' as in SiSEC 2013 [1].

Three algorithms were submitted to the BGN task this year, as shown in Table 2. Duong's method [24] is based on NMF with pre-trained speech and noise spectral dictionaries. Liu's method performs Time Difference of Arrival (TDOA) clustering based on GCC-PHAT. Wood's method [14] first applies NMF to the magnitude spectrograms of the mixture signals with channels concatenated in time. Each dictionary atom is then attributed to either the speech or the noise according to its spatial origin.

Considering the results in Table 2, we can see that all methods present some advantages. Whereas Duong's method [24] clearly shows a significant superiority on BSS Eval metrics, this is much less clear when analyzing the PEASS perceptual scores. Wood's method [14] indeed gives the best OPS and IPS scores, suggesting a better overall and interference-related perceptual quality of estimates. Now analyzing APS scores, Liu's method consistently gives results with few annoying artifacts. From all these facts and contradictions, we see the limitations

Table 2. Results for the BGN task

systems	criteria	dev			test					
		Ca1	Sq1	Su1	Ca1	Ca2	Sq1	Sq2	Su1	Su2
(a) Single-channel source estimation										
Duong [24]	SDR	5.6	9.3	4.1	3.7	4.3	10.1	11.6	5.3	4.2
	SIR	14.9	15.4	12.1	13.2	15.0	17.9	18.2	19.3	9.3
	SAR	6.3	10.7	5.3	4.8	4.9	11.1	12.7	5.5	6.6
Liu	SDR	1.9	−3.0	−10.6	1.6	2.7	−4.4	1.9	−12.6	−1.2
	SIR	4.0	−2.9	−9.7	4.5	7.7	−4.3	2.4	−12.2	0.1
	SAR	7.5	16.4	6.9	6.5	5.5	18.8	16.9	10.3	8.0
(b) Multichannel source image estimation (target source)										
systems	criteria	dev			test					
		Ca1	Sq1	Su1	Ca1	Ca2	Sq1	Sq2	Su1	Su2
Duong [24]	SDR	9.4	6.9	4.7	9.6	11.0	9.3	10.2	9.8	7.0
	ISR	23.1	18.0	17.5	23.4	22.6	15.1	18.7	18.5	19.7
	SIR	10.5	9.8	5.4	10.7	12.3	15.6	13.7	12.1	7.4
	SAR	16.9	10.3	11.7	17.6	18.3	11.6	13.5	14.2	19.0
	OPS	14.3	24.1	11.3	10.1	11.5	25.3	16.4	26.0	11.8
	TPS	71.8	65.9	72.4	56.2	58.3	49.2	51.9	73.1	45.3
	IPS	11.3	18.2	5.1	17.3	17.3	49.9	47.0	18.0	29.8
	APS	78.0	66.8	75.1	82.6	81.9	56.1	78.8	57.8	76.0
Liu	SDR	−1.0	−8.5	−12.8	−1.9	0.1	−11.0	−5.6	−16.7	−5.6
	ISR	4.1	1.9	3.8	2.1	2.4	0.6	0.3	2.1	1.4
	SIR	4.9	−2.9	−8.0	5.7	9.1	−4.4	2.2	−11.9	1.1
	SAR	19.7	15.1	7.6	19.3	20.7	17.6	15.9	11.0	13.9
	OPS	9.5	14.2	21.1	10.6	8.9	14.2	17.2	31.3	12.6
	TPS	42.3	38.8	49.5	45.0	43.2	48.3	56.1	62.5	51.0
	IPS	16.8	18.9	15.7	37.0	23.2	47.6	62.5	35.1	50.3
	APS	77.1	70.2	60.1	78.6	79.3	76.0	78.6	50.3	80.1
Wood [14]	SDR	3.0	1.9	0.2	2.9	3.1	−0.7	2.5	−2.6	2.7
	ISR	3.7	7.5	2.5	3.7	3.7	12.7	16.0	3.0	5.5
	SIR	9.4	2.4	−2.6	9.0	12.4	−0.5	3.3	−6.4	3.8
	SAR	5.0	4.0	1.3	5.3	5.2	6.3	8.3	0.3	4.5
	OPS	33.7	38.6	25.9	36.6	35.4	45.1	57.7	26.0	44.1
	TPS	40.5	57.6	24.4	45.4	42.8	60.2	64.6	20.6	57.2
	IPS	60.7	60.5	47.6	66.1	64.5	69.2	74.6	55.4	67.6
	APS	39.0	43.3	31.7	41.0	39.5	47.9	61.4	28.0	48.9

of objective metrics and it seems clear that a real perceptual evaluation would be needed to draw further conclusions.

4   BIO: Separation of Biomedical Signals

Phonocardiography (PCG) is the recording of the sounds generated by the heart. It allows to evaluate some vital functions of the heart. However, the raw recordings of the PCG are not always directly exploitable because of ambient interference (e.g., speech, cough, gastric noise, etc.). Consequently, it is necessary to denoise the raw PCG before their interpretation. An example of clean PCG is plotted on Fig. 2.
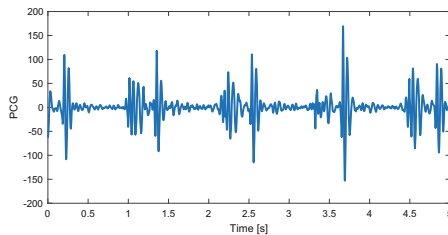
Fig. 2. Phonocardiography signals

The aim of this challenge is to extract the heart activity from raw PCG recordings with a single microphone maintained by a belt on the skin, in front of the heart. 16 sessions have been recorded from 3 healthy participants in different conditions. The quality of the separation process has been evaluated by the BSS Eval toolbox. The SDR, SIR and SAR indexes were computed on sliding windows of 1 s with an overlap of 0.5 s. The performance was only retained for the indexes related to the heart sounds.

Two participants have submitted their results on this specific task:

– The first participant (Part. 1) proposed a method based on the alignment of Empirical Mode Decomposition (EMD) and Lempel-Ziv complexity measure to extract the denoised signal.
– The second participant (Part. 2) proposed a method based on the decomposition of the signal using an ensemble empirical mode decomposition (EEMD) and the selection of some IMFs to filter the signal. Finally, the estimated signal is post-processed to reject additional peaks based on the characteristics of PCG signals.

The results achieved by the submitted methods are plotted on Fig. 3 that shows the distribution of SDR, SIR and SAR for the two participants as well as the noisy data. The red line is the median, the edges of the box are the 25th and 75th percentiles, the whiskers extend to the most extreme values and outliers are plotted by a red cross. In term of SIR, i.e., rejection of noise, Part. 2 is slightly
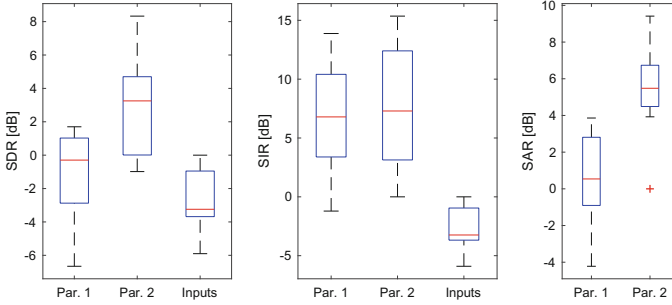
Fig. 3. BIO tasks, results

better than Part. 1: the average SIR improvements are of 10.4 dB and 9.6 dB, respectively, while the average SIR on the noisy data is -3 dB. On the contrary, the Part. 2's method leads to better results based on SDR and SAR than the Part. 1's one: an average gain in SDR of 5.7 dB and 1.4 dB, and an average SAR of 5.5 dB and 0.5 dB. It is interesting to see that the two participants proposed methods based on empirical mode decomposition.

5 MUS: Professionally-Produced Music Recordings

The MUS task attempts at evaluating the performance of music separation methods. In SiSEC 2015 [2], a new dataset was introduced for this task, comprising 100 full-track songs of different musical styles and genres, divided into development and test subsets. This year, this dataset was further heavily remastered so that for each track, it now features a set of four semi-professionally engineered stereo source images (bass, drums, vocals, and other), summing up to realistic mixtures. This corpus was called the Demixing Secret Database (DSD100), as a reference to the 'Mixing Secrets' Free Multitrack Download Library it was build from[2]. The duration of the songs ranges from 2 min and 22 s to 7 min and 20 s, with an average duration of 4 min and 10 s.

Additionally, an accompanying software toolbox was developed in Matlab and Python that permits the straightforward processing of the DSD100 dataset. This software is open source and was publicly broadcasted so as to allow the participants to run the evaluation themselves[3].

Similarly to the previous SiSEC editions, MUS was the task attracting the most participants, with 24 systems evaluated. Due to page constraints, we may not detail each method, but encourage the interested reader to refer to SiSEC'2016 website and to the references given therein.

Among the systems evaluated, 10 are blind methods: CHA [5], DUR [6], KAM [8], OZE [10], RAF [11–13], HUA [7], JEO [28]. Then, 14 are supervised methods exploiting variants of deep neural networks: GRA [27], KON [29],

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[2] www.cambridge-mt.com/ms-mtk.htm.
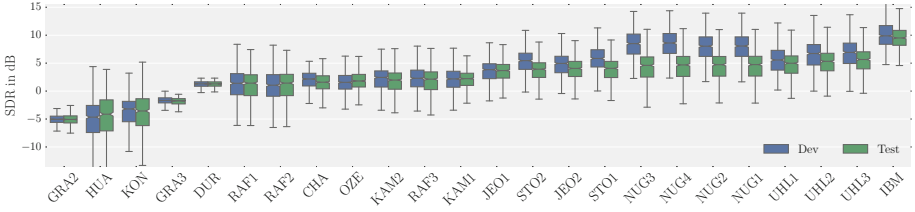
[3] More info at github.com/faroit/dsdtools.

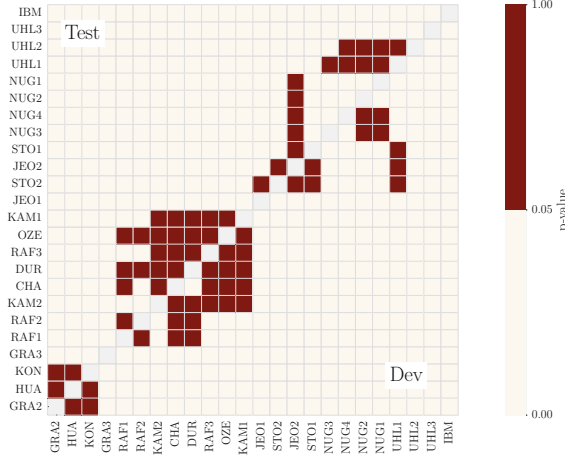**Fig. 4.** Results for the SDR of vocals on MUS task for Dev and Test.

Fig. 5. P-values of Pair-wise difference of Wilcoxon signed-rank test of SDR vocals over method. (upper triangle: Test, lower triangle: Dev). Values $p > 0.05$ indicate no significant differences between the two group results.

UHL [26], NUG [9], and the methods proposed by F.-R. Stöter (STO), consisting of variants of [25,26] with various representations. Finally, the evaluation also features the scores of Ideal Binary Mask (IBM), computed for left and right channels independently.

Due to space constraints again, Fig. 4 shows the box plots for the SDR of the vocals only, over the whole DSD100 dataset and excluding those few 30 s excerpts for which the IBM method was badly behaved (yielding nan values for its SDR). More results may be found online. For the first time in SiSEC, 30 s excerpts of all separated results may also be found in the webpage dedicated to the results[4]. The striking fact is that most proposed supervised systems considerably outperform blind methods, a trend that is also noticeable on other SIR, SAR metrics. Also, systems like [26] which use additional augmentation data, seem to generalise better, resulting in a smaller gap between Dev and Test.

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[4] sisec17.audiolabs-erlangen.de.

A Friedman test revealed a significant effect of separation method on SDR (Dev: $\chi^2 = 1083.23, p < 0.0001$, Test: $\chi^2 = 1004.29, p < 0.0001$). Inspired by recent studies [30], we also tested for each pair of method whether the difference in performance was significant. A post-hoc pairwise comparison test (Wilcoxon signed-rank test, two-tailed, Bonferroni corrected) is depicted in Fig. 5.

From these pair-wise comparisons, it turns out that state-of-the art music separation systems ought to feature multichannel modelling (introduced in NUG) and data augmentation (UHL). As depicted by the best scores obtained by UHL3, performing a fusion of different systems is also a promising idea.

6   Conclusion

In this paper, we reported the different tasks and their results for SiSEC'2016. This edition enjoyed a good participation on the long-run tasks, as well as several novelties. Among those, a new task on biomedical signal processing was proposed this year, as well as important improvements concerning the music separation dataset and accompaniment software.

In the recent years, we witnessed a very strong increase of interest in supervised methods for separation. A corresponding objective of SiSEC is to make it easier for machine learning practitioners to adapt learning algorithms to the task of source separation, widening the audience of this fascinating topic.

In the future, we plan to continue in this direction and focus on two important moves for SiSEC: first, the problem of quality assessment appears as largely unsolved and SiSEC should play a role in this respect. Second, facilitating reproducibility and comparison of research is a challenge when methods involve large-scale machine learning systems. SiSEC will shortly host and broadcast separation results of various techniques along datasets to promote easy comparison with state of the art.

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