CSE 232 SPRING 2020

PROJECT 2

Due Date June 15, Monday

You will design a machine that can compute the multiplication of two numbers without using multiplier. Your machine takes two 16-bit numbers and compute the multiplication result of these two numbers. It has two blocks:

- I. Control Unit: Has the FSM inside.
- 2. Datapath: Has all required components like adders, registers, multiplexers and etc.

You will actually implement the following C code with your machine.

```
mult = 0;
while( a > 0 ){
    mult = mult + b;
    a = a - 1;
}
```

Use registers for a, b and mult. Use one adder for addition and subtraction.

BONUS:

If you can also perform negative number multiplications you get extra credit. (25pts)

- 1. Decide states and draw the state diagram for your FSM controller.
- 2. Draw datapath.
- 3. Draw truth table.
- 4. Derive Boolean expressions from the truth table.
- 5. Draw the circuit on Logisim.
- 6. Simulate and see whether it works. If it does not turn back to previous stages and check each carefully.
- 7. You get low credits if it does not execute in Logisim.
- 8. Submit your report including all the above stages (from 1 to 5) to the given submission link. Also submit your Logisim .circ file. Please indicate which parts of the project work and which ones do not precisely in your report.
- 9. It is not a group project. Cheating results in -100.









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