

Yves d'Igneden

Famous Strategist of the House

Male Urthish Teutonic Count of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4952 (65 years old)
Height: 173cm / Weight:72kg

Lifepaths

Race Urthish (124), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Star Nations Veteran (5007)(20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	6	Willpower	5	Temper	6	Presence	7
Tech	5	Reflexes	7	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	12	Wyrd	13	Speed	4	Run	8

Skills

Academia	3	Focus	3	Occult Arts	1
Arts	1	Impress	4	Persuasion	2
> Poetry	1	Leadership	3	Politics	3
Athletics	4	Linguistics	2	Remedy	3
Cryptography	1	> Urthish	2	Science	1
Dodge	3	> Vuldrok	2	> Architecture	1
Dogma	2	Local Expert	4	Sensors	2
> Church of the Celestial Sun	2	> Acadia Province	3	Shoot	4
> Vuldrok Erdgheist	1	> Hargard	2	Stoic Body	1
Driving	1	> Imperial Dominion	1	Stoic Mind	1
> Celestial Sailing	2	> Rampart Nobility	1	Survival	2
Empathy	2	Melee	3	Teaching	2
Etiquette	4	Navigation	2	Think Machine	1
Fight	4	Observe	4	Warfare	6

Blessings/Curses

- Austere (-2):
- Condescending (-2):
- Disciplined (2):
- Benefices/Afflictions**
- Assets (Cost:6): 7500
- Cash (Cost:3): 600
- Nobility (Cost:3): Knight
- Rise Rank by Two (Cost:4):
- Well-Traveled (Cost:3): Major house Fief

Weapons

Armor

<u>Half Plastic Plate</u>	Hard	SP:6	(TO)(LA)(RA)
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Energy Shield

<u>Battle</u>	10/40	Hits:30	usage:(Soft Medium Hard)
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Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (6)

Narrative

Famous leader of the House D'Rouge-Glace. ok

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