

LARUSSO VAN GELDER

Assassin for hire
Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)
Height: 184cm / Weight:75kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Roaming Van Gelder (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	6	Presence	3
Tech	5	Reflexes	6	Agility	6	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Focus	3	Persuasion	2
Acrobatics	1	Impress	1	Remedy	2
Acting	3	Inquiry	2	Search	1
Alchemy	2	Linguistics	1	Security	2
Athletics	4	> <i>Urthish</i>	2	Shadowing	3
Disguise	2	Local Expert	1	Sneak	1
Dodge	6	> <i>Rampart Li Halan</i>	1	Stoic Mind	1
Empathy	2	Melee	8	Surveillance	2
Etiquette	1	Observe	2	Teaching	2
Fight	5	Occult Arts	2		

Blessings/Curses

Loyal (2):
Secretive (-2):

Benefices/Afflictions

Assets (Cost:7): 10000
Base Occult (Cost:6): Basic powers for Psychic: Path 1: Level 1, Level 2, Level 3.
Fencing Actions (Base) (Cost:10):
Nobility (Cost:3): Knight

Gear

Weapons

Armor

Studded Leather Medium SP:5 (TOX\LA\RA\LL\RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hitAGI + Dodge12Discern emotionsAWA + Empathy8Keep focused
on a taskWIL + Focus8FencingREF + Melee14Notice somethingAWA +
Observe7Convince someone with argumentsPRE + Persuasion5Stabilize
woundsINT + Remedy7Iron willWIL + Stoic Mind6

Narrative

An ally to House Decados and the Van Dyke Cartel.