Vlad Danielof

Captain of the Mantis

Male Urthish Teutonic Captain of Royale House Decados from Severus Freefolk. Born in 4984 (33 years old)

Height: 180cm / Weight:78kg

Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Guildhall Muster (25), Early Career Royale House Soldier (48), Tour of Duty Security Enforcer (20), Worldly Benefits High Promotion (7).

Primary Attributes

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	trength	5	Consti		5	Body		5	Movement	4
Intellect		5	Willpower		6	Temper		3	Presence	5
Tech		6	Reflexes		6	Agility		5	Awareness	7
Secondary Attributes										
Recovery		10	Stamina		2	Endurance		50	Stun	10
Resistance		11	Damage		1	Tolerance		9	Humanity	45
Р	assion	10	Wyrd		11	Speed		3	Run	8
Skills										
Academia			3	Interroga	ition		1	Persuasion		2
Athletics			2	2 Leadershi			2 Redem		ption	1
Bureaucracy			2	2 Linguistic			1	> Mech		2
Dodge			2	2 > Urthish		1		Remedy		2
Driving			2	2 Local Exp			1 Search			2
> Battle Mech			1	> Hargard			1	Security		3
> Hovertank			1	Lore			4	Seduction		1
Empathy			1	> House Decados		3	1	Sensors		2
Etiquette			3	> House Li Halan			1	Shoot		5
Fight			3	> Jakovian Agency		су	1	Streetwise		3
Focus			2	> Musters			1	Surveillance		2
Impress			1	Magna Carta			2	Teaching		2
li	nquiry		1	Observe			4	Think M	achine	1

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Weapons

 $\label{eq:Banshee} SMG : SMG : WA:1 . L . P . DC:3D6 . Cal: .40 . ROF:3 . Clip:20 . RNG:150 . ST . £350 \\ Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000 \\$

Armor

Plastic Scale Mail Medium SP:7 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Narrative

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