

Keishi Sadda

Young knight waiting to shine  
Male Urthish Kaanic Knight of Royale House Li Halan from Icon Freefolk. Born in 4993 (24 years old)  
Height: 176cm / Weight:80kg

Lifepaths

**Race** Urthish (124), **Upbringing** Landless Li Halan (20), **Apprenticeship** Military Soldier (25), **Early Career** Defrocked Noble (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	6	Body	5	Movement	4
Intellect	5	Willpower	6	Temper	5	Presence	4
Tech	3	Reflexes	5	Agility	6	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	10	Damage	1	Tolerance	11	Humanity	55
Passion	10	Wyrd	10	Speed	3	Run	8

Skills

Academia	2	Impress	1	<b>Performance</b>	1
Athletics	3	Leadership	3	> <i>Dancing</i>	2
Disguise	1	<b>Linguistics</b>	1	Persuasion	2
Dodge	2	> <i>Urthish</i>	1	<b>Redemption</b>	1
<b>Dogma</b>	1	<b>Local Expert</b>	1	> <i>Mech</i>	1
> <i>Church of the Celestial Sun</i>	1	> <i>Miret</i>	1	Remedy	2
Etiquette	2	<b>Lore</b>	1	Shoot	2
Fight	3	> <i>House Li Halan</i>	2	Streetwise	2
Focus	4	Melee	4	Survival	1
Forgery	2	Observe	3	Teaching	2
Gambling	2	Oratory	1	Warfare	1

Blessings/Curses

Guilty (-2):

Pious (2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Contact (Cost:1):

Fencing Actions (Bronze sword) (Cost:6): Manoeuvres 1, 2 and 3 Requires Melee Skill at 3

Gossip Network (Cost:2): Planetwide

Householder (Cost:1):

Indebted (Cost:-4):

Passage Contract (Cost:2): Tramp Freighter

Weapons

Avaneir "Guardian Angel" Light Revolver . P . WA:0 . P . C . DC:1D6+2 . Cal:0.32 . R0F:3 . Clip:6 . RNG:50 . ST . £90

Armor

Studded Leather Jerkin Medium SP:5 (TO)(LA)(RA)

Energy Shield

Streetcrafted 5/10 Hits:5 usage:(Soft - - )

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (7)

Narrative