Philostrate Arbogast

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk. Born in 4976 (41 years old) Height: 174cm / Weight:72kg

Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Guildhall Charioteers (25), Early Career Mercenary Soldier (48), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

Primary Attributes

Strength	6	Constitution		5	Body		5	Movement	4
Intellect	5	Willpower		5	Temper		5	Presence	6
Tech	5	Reflexe	es	7	Agility		4	Awareness	4
Secondary Attributes									
Recovery	11	Stamin	a 2		Endurance		50	Stun	10
Resistance	11	Damage		1	Tolerance		10	Humanity	50
Passion	9	Wyrd		12	Speed		4	Run	8
Skills									
Academia		2	Knavery		2		Persuasion		4
Athletics		4	Leadership		1 Politics			2	
Beastcraft		1	Linguistics			2	Redemption		2
Bureaucracy		2	> Urthish			1 > Mech			1
Dodge		1	> Urthtech			1 > Tinkering		ring	2
Driving		3	Local Expert			1	Remedy		2
> Celestial Sailing		5	> Miret guilds			1	Sensors		2
> Heavy Transport		2	Lore			1	Shadowing		1
Vehicle									
> Railway		1	> Jumpweb		1		Shoot		3
Empathy		1	Magna (Carta		2	Streetw	ise	1
Fight		4	Melee			2	Surviva	ļ	1
Focus		2	Navigat	ion		2	Teachin	ıg	2
Impress		2	Observe	9		2	Trading		2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

Narrative

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