Roscoe Klein

Leader of the Grail Scravers

Male Urthish Boss of Scravers from Severus Freefolk. Born in 4960 (57 years old) Height: 167cm / Weight:35kg

Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Guildhall Scraver (25), Early Career Starship Gunner (48), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

Primary Attributes

| Strength | 5 | Constitution | | 3 | Body | | 4 | Movement | 4 |
|----------------------|----|--------------|---------------|-----------|-----------|---|------------|-----------|----|
| Intellect | 6 | Willpower | | 5 | Temper | | 6 | Presence | 4 |
| Tech | 4 | Reflexes | | 5 | Agility | | 3 | Awareness | 9 |
| Secondary Attributes | | | | | | | | | |
| Recovery | 8 | Stamina | | 1 | Endurance | | 35 | Stun | 7 |
| Resistance | 9 | Damage | | 1 | Tolerance | | 11 | Humanity | 55 |
| Passion | 15 | Wyrd | | 11 | Speed | | 3 | Run | 8 |
| Skills | | | | | | | | | |
| Academia | | 2 Knavery | | 1 | 3 | | Politics | | 2 |
| Acrobatics | | 2 Leaders | | ship | 1 | | Remedy | | 1 |
| Athletics | | 3 Linguis | | tics | 2 | | Security | | 1 |
| Bureaucracy | | 2 > Scrave | | ers' Cant | 2 | | Sensors | | 1 |
| Dodge | | 2 | > Urthis | :h | | 1 | Shoot | | 3 |
| Fight | | 2 | Lore | | | 1 | Sneak | | 1 |
| Focus | | 2 > Jumpweb | | web | | 1 | Streetwise | | 3 |
| Gambling | | 1 | 1 Magna Carta | | | 2 | Teaching | | 2 |
| Gunnery | | 3 | Melee | | | 1 | Think M | achine | 1 |
| Impress | | 1 | Observe |) | | 3 | Trading | | 2 |
| Inquiry | | 2 | Persuas | sion | | 4 | | | |

Blessings/Curses

Lucky at cards (2):

Possessive (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (8)

Narrative

Generated with **Dramatis Personae**