

Timon Skaard

Lord-Commander of Rimpoche Imperial Outpost

Male Urthish Lord-Commander of Imperial Forces from Lemminkainen Freefolk. Born in 4972 (45 years old)

Height: 174cm / Weight:72kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Stigmata Veteran (5013)(20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

| | | | | | | | |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength | 6 | Constitution | 5 | Body | 5 | Movement | 4 |
| Intellect | 3 | Willpower | 6 | Temper | 4 | Presence | 4 |
| Tech | 6 | Reflexes | 6 | Agility | 6 | Awareness | 4 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 11 | Stamina | 2 | Endurance | 50 | Stun | 10 |
| Resistance | 10 | Damage | 1 | Tolerance | 10 | Humanity | 50 |
| Passion | 8 | Wyrd | 9 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|-------------------------|---|--------------|---|------------|---|
| Academia | 2 | > Latin | 1 | Remedy | 3 |
| Athletics | 4 | > Urthish | 2 | Search | 1 |
| Beastcraft | 1 | Local Expert | 1 | Shadowing | 1 |
| Dodge | 1 | > Stigmata | 2 | Shoot | 4 |
| Fight | 5 | Lore | 1 | Stealth | 1 |
| Focus | 2 | > Symbiots | 1 | Stoic Mind | 1 |
| Heavy Weapons | 1 | Melee | 2 | Streetwise | 2 |
| Impress | 2 | Observe | 2 | Survival | 1 |
| Leadership | 1 | Persuasion | 2 | Teaching | 2 |
| Linguistics | 3 | Redemption | 1 | Warfare | 1 |
| > Imperial Battle Slang | 2 | > Mech | 2 | | |

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

Narrative

Generated with Dramatis Personae