

# LARUSSO VAN GELDER

Assassin for hire

Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)

Height: 184cm / Weight:75kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Roaming Van Gelder (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

## Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	6	Presence	3
Tech	5	Reflexes	6	Agility	6	Awareness	5

## Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

## Skills

Academia	2	Focus	3	Occult Arts	2
Acrobatics	1	Impress	1	Persuasion	2
Acting	3	Inquiry	2	Remedy	2
Alchemy	2	Linguistics	1	Search	1
Athletics	4	> Urthish	2	Security	2
Disguise	2	Local Expert	1	Shadowing	3
Dodge	6	> Rampart Li Halan	1	Sneak	1
Empathy	2	> undefined	1	Stoic Mind	1
Etiquette	1	Melee	8	Surveillance	2
Fight	5	Observe	2	Teaching	2

## Blessings/Curses

Loyal (2):

Secretive (-2):

## Benefices/Afflictions

Assets (Cost:7): 10000

Base Occult (Cost:6): Basic powers for Psychic: Path 1: Level 1, Level 2, Level 3.

Fencing Actions (Base) (Cost:10):

Nobility (Cost:3): Knight

## Gear

### Weapons

#### Armor

Studded Leather Medium SP:5 (TOXLAXRAXLLXRL)

#### Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

## Shortcuts

Avoid being hitAGI + Dodge12Discern emotionsAWA + Empathy8Keep focused on a taskWIL + Focus8FencingREF + Melee14Notice somethingAWA + Observe7Convince someone with argumentsPRE + Persuasion5Stabilize woundsINT + Remedy7Iron willWIL + Stoic Mind6

## Narrative

An ally to House Decados and the Van Dyke Cartel.