

Fading Suns - Dramatis Personae

# EPIC STORYLINE

Fuzion Interlock Custom System 7





**Place** Rampart  
**Date** LiRA 5017  
**Challenge** 88  
**Dramatis Personae**

Achilleus Vanderen, Adrash, Aisha Gordel Li Halan, Algire Benata, Arlan Secato, Astrid Rochefort, Babo Ido, Basqiat oj Miharshun aka Basque, Derik Bradshow, Edgar Trudau-Rivecin de la Motte-Vaniez, Elias Rastenberg, Escher Colbray, Farad Ashara, Fergus Rouge, Fiona D'Enguerrand, Galleren Savoy, Gapsi, Gramalash, Hailen De Soto, Irène de Glacemer, Janus Van De Gould, Karkraaragraa, Kazuya, Kyoko Zee M'ai, Larusso Van Gelder, Lemans Sangris, Leon Davallo, Maaraf Tongren, Maud Vemberen, Nelko, Philostrate Arbogast, Pum P'Lo Li Halan(t), Saskia Varnovicz, Sigmeon D'Rouge-Glace, Toroko, Uther Cyprian Hawkwood, Vlad Danielof, Yves d'Igneden

Kudoshi Sakuya, Mythra Standfill(t), Owen Calabra(t), Tareka Ozama, Yoko Uzen, Yussuf Meknes

This adventures is centered in Veneto's Salt Province of the Rampart system, in the Garden Worlds. In the small town of Miret, players will have to handle House Li Halan corruption and purge its ranks from multiple sinners...

## Chapter VI - Land of the Fathers

**Place** Rampart / Veneto / Miret & Rampart / Royale Province / Avaneir  
**Date** LiRA 5017-12-15  
**Challenge** 32  
**Dramatis Personae**

Achilleus Vanderen, Adrash, Aisha Gordel Li Halan, Algire Benata, Arlan Secato, Astrid Rochefort, Babo Ido, Basqiat oj Miharshun aka Basque, Derik Bradshow, Edgar Trudau-Rivecin de la Motte-Vaniez, Elias Rastenberg, Escher Colbray, Farad Ashara, Fergus Rouge, Fiona D'Enguerrand, Galleren Savoy, Gapsi, Gramalash, Hailen De Soto, Irène de Glacemer, Janus Van De Gould, Karkraaragraa, Kazuya, Kyoko Zee M'ai, Larusso Van Gelder, Lemans Sangris, Leon Davallo, Maaraf Tongren, Maud Vemberen, Nelko, Philostrate Arbogast, Pum P'Lo Li Halan(t), Saskia Varnovicz, Sigmeon D'Rouge-Glace, Toroko, Uther Cyprian Hawkwood, Vlad Danielof, Yves d'Igneden

Kudoshi Sakuya, Mythra Standfill(t), Owen Calabra(t), Tareka Ozama, Yoko Uzen, Yussuf Meknes

This adventure starts in Miret, in the Veneto Province, on Rampart (Garden Worlds). The date is LiRA 5017, close to Lux Splendor festival, and the adventurers are recovering after the last events that have changed the polical scene of the city.

### 6.1 Early Retirement

**Place** Rampart / Veneto / Salt Province / Miret  
**Challenge** 26

The adventurers learn that Baron **Josef Baranof** as decided to enjoy an early retirement on his lands of the Black Dragon Den. He took some time to take that decision, a few months, but was lead to the conclusion that adventuring was no more something he wanted to do since his encounter with Lady **Hailen De Soto**, his new lover. He considers that his business here has come to far, and wants to enjoy an earl retirement on his newly acquired lands with his future bride.

By the end of the adventure, the players should be off world going to the jumpgate.

#### 6.1.1 The Lady In Satin

**Place** Miret  
**Challenge** 2  
**Anchor** Floyd Carnau / Shezir Mekhnes

#### De Soto

**Hailen De Soto** is a stakeholder of the **Argus De Soto Imperial Shipyards** on Tethys. As she decided to have children with her lover, she wants to designate a representative for a seat on the ADS imperial shipyards, and she wants someone with technical background on the celestial ships construction, and Josef pointed at Floyd Carnau for this. However, a better choice would certainly be **Shezir Mekhnes**.

## The Situation

The first task assigned to the newly promoted representative would be to go for an inspection on the installation of the Rampart System on Draco, the first moon of Gargantua, the **Dragon Scale Station**. Three hundreds Hawkwoods work on this quite recent factory (reestablished since 4970 ADby the visionary engineer **Escher Colbray**. They build celestial engines with sathra dumper on this site, closely watched by the Church, represented by Bishop **Leon Davallo**. The site produces a hull 5 ship per month, thanks to the collaboration with the Li Halan station Lyon Claw on Kray’s Watch, lead by commander **Aisha Gordel Li Halan**.

## Ship and Crew

Hailen owns a ship parked in Avaneir, the Lady In Satin. She permanently keeps a full crew to maneuver the ship, led by Captain **Philostrate Arbogast** (who spent most of his vacations in Avaneir in the **Brewery of K day**). The passphrase for new commander is take your vitamins captain.

In Miret, Arbogast can as well be found at the **Capitainerie**.

### 6.1.2 Loud Friends

**Date** LiRA 5017/05/07  
**Challenge** 3  
**Anchor** Ashoka Sensuki

**Ashoka Sensuki** has won full responsibility for the fate of the Vorox roaming in Miret. There are seven of them. They could be enrolled by the forces of the Black Den, but before that they would like to go to the Ungavorox system for spiritual matter. With a guild ship, the Starpointer, she went to the ancestral land of the vorox to have them fulfill their ritual, the Karan, a ritual of becoming a warrior. She has been fully promoted to an householder seat in one of the Houses, either Decados, D’Rouge-Glace or Li Halan as she wishes.

## Vorox Unit

The team of vorox is composed as follow: **Gramalash, Kazuya, Adrash, Toroko, Karkraaragraa, Nelko** and **Gapsi**

## Jumps

Rampart ↔ Kish ↔ Icon ↔ Ungavorox (17 imperial days)

## Karan Ritual

The Karan is an ancient ritual of becoming, by witch the prey becomes the predator. It takes three days to pass the ritual, and it is nowadays something that the few candidates automatically make. We the number of vorox able to achieve it being highly reduced, it has become something closer to a baptism than a real hunt with deadly threats (like it was in its former depiction).

### 6.1.3 Last Course

**Challenge** 4  
**Anchor** Calistre d'Igneden

**Saskia Varnovicz** went back as soon as she learned for the retirement of her grand-nephew. Quite angry about that, she tries to keep the resources acquired by Josef to good use. She then asks, as a favor to §Calistre d'Igneden **to go to an Auction held in Avaneir to try to get a piece of art for her, the Trapped Nymph§**.

## The Trapped Nymph

A magnificent piece, this real scale marble sculpture of a young woman whose ankle is trapped under a root is estimated to £15000. Saksia wants in fact this piece out of curiosity: a friend of her told her that it saw the piece in **Raban Lamorie Decados** before his demise, and that the face of the figure seems to be a portrait of Saskia. There's no reason someone other than a true amateur d'art would try to acquire the piece...

### 6.1.4 Brother Duty

**Place** Rampart / Veneto / Salt Province / Miret  
**Date** LiRA 5018-01-07  
**Challenge** 3  
**Anchor** Nathanael Stern

The last imperial courier, **Janus Van De Gould** reported harsh battles beyond Vera Cruz system. House Hazat as asked for support to the Emperor, and it has been decided to mobilize Church, Guild, Hazat, Hawkwood and Li Halan forces present in the Rampart and Icon systems. An envoy from the Archbishop **Galleren Savoy**, Sister **Maud Vemberen** comes to Nathanael Stern to get him informed of the global situation, and that he has been asked for duty as leader of the Mockingbirds division in Hira (Decados / Scravers / Orthodox).

Among the people needed by the recruitment, a few important departures may need to be delt with: the current head of security in the **Liebanov Mansion Vlad Danielof**, is called for duty on Hira.

### 6.1.5 Business Opportunities

**Place** Rampart / Veneto / Salt Province / Miret  
**Challenge** 4  
**Anchor** Floyd Carnau

Business opportunities are everywhere, but they can rarely be reached by certain guilds on certain markets. Through the help of **Edgar Trudau-Rivecin de la Motte-Vaniez**, the actual guildmaster of the metier, new height can be attained on the bio-engineering market around Avaneir. As Edgar as a dept to **Saskia Varnovicz**, he will be very grateful to grant resourceful acquisitions to Floyd Carnau.

Having Edgar as a business partner is a good way to establish a long term post in Avaneir, something the Van Dyke Cartel was never able to achieve due to the presence of concurrent Scravers Clan, like the **Hakura Sakomi Scravers**.

Edgar has interest in getting read from those bandits, and will try a coup against them via the Van Dyke Cartel. He will use his best enforcers to assist the Van Duke Cartel from the shadows, the slayer **Maaraf Tongren**.

### 6.1.6 Plot Development

**Challenge** 3  
**Anchor** Floyd Carnau

More informations has been gathered by the Imperial Questing Knight **Algire Benata** regarding the **Pum P'Lo Li Halan** case. It appears that other keys copies of the Rampart/Sargasso key had been made a long time ago. The current account is three, the one being brought back to the Emperor by **Uther Cyprian Hawkwood**, one kept by **Ardel DRouge**

**Glance** (and now in the hands of **Sigmeon D'Rouge-Glance**) and one kept by the engineer that helped creating the copies, one **Liothar Colbray**, whose direct descendant is no one than **Escher Colbray**, the Master Engineer of the Dragon Scale Station.

As the situation might be set up with the De Soto situation, the players should easily get the old heirloom of **Escher Colbray**.

### 6.1.7 Relic Chasers

**Place** Rampart / Veneto / Salt Province / Miret Cathedral  
**Date** LiRA 5018-04-02  
**Challenge** 7  
**Anchor** Calistre d'Ignedin

### Back to the Agathis

The Agathis is a piece that the Vanderen Cartel wants to obtain at all cost. As soon as it is releases from the hands of the Decados, allies of the Vanderen Cartel, Members of the Invisible Path will launch an action to take the relic.

### The Invisible Path

However, the occultists will quickly realize what use can be made of the Agathis, and schism will grow quickly between conservatives and activist members that will luckily break the status quo inside the coven, with the current director of the Coven, **Elias Rastenberg** having to deal with rebels activists lead by the bold **Farad Ashara**. Few people actually know about the presence of the coven in south Veneto, except for **Larusso Van Gelder**, the famous chameleon assassin, and **Fiona D'Enguerrand**, Minister of External Affairs of the Black Dragon Den and actual leader of the Favyana Coven based in the Den.

### Favyana

Having heard of the event and its circumstances, Fiona will try to join the players as soon as possible. Of course, evoking directly what she is involved with is not something that she will do, and if she cannot figure out there's an occultist among the player, she will push on the neutrality of **Larusso Van Gelder** either to get closer to the character (he won't charge her for that) or to be her ambassador if the things are getting trickier.

### Invisible Schism

During the attack of the Orthodox Guards in the Cathedral, twelve of them were killed by the covenant. This will cause a lot of doubt about the players credibility if they try to open lines of communication with those murderous heretics. Actually, the members of the Invisible Path have return to their hidden shelter in Rudolph, but fearing for the consequences of their act, a bold move but totally missing insight, Elias has decided to fire them. Of course, he let them go with the Agathis, but he as them closely watched by **Kyoko Zee M'aï**, a neutral occultist close to **Irène de Glacemer**, that will help him out of preserving the tranquillity of **Rudolph**.

### The Dissidents

The two other dissidents are **Owen Calabra\*** and **Mythra Standfill\***.

### Consequences

Activity with the invisible path will bring attention from the **Kalinthi**, and **Arlan Secato** will try to establish communication lines with the players.

### 6.2 Auction House

**Date** LiRA 5017-05-15  
**Challenge** 5  
 The players are welcome to Avaneir magestic Skyport by Associate **Derik Bradshaw**

#### 6.2.1 City of Tears

**Place** Rampart / Royale Province / Avaneir  
**Challenge** 3  
**Anchor** Floyd Carnau / Calistre d'Ignedin

Nobody can stand the first sight of Avaneir shimmering colors.  
 This is the first opportunity to meet with the city police. The chief investigator here is a veteran named **Astrid Rochefort**.

#### 6.2.2 From the Gentleman at the Front Row

**Challenge** 1  
 There is one notable figure present at the auction, **Lemans Sangris**, right arm and personal advisor for lord **Yves d'Ignedin**. The mysterious man is **Achilleus Vanderen**. He personally went to the auction to make sure he would acquire the piece **Saskia Varnovicz** prizes that much to obtain leverage against her.  
 Where the auction is almost won by a mysterious guildler.

#### 6.2.3 Bad intel

**Challenge** 1  
 Where the auction is almost won by a mysterious guildler.

### 6.3 Blessed with Fire

**Challenge** 1  
**Basqiat oj Miharshun aka Basque**

#### 6.3.1 System Under Siege

**Challenge** 1  
 Jumproad:  
 Rampart – Kish – Criticorum – Byzantium Secundus – Aragon – Vera Cruz – Hira

Achilleus Vanderen

Someone who asked for research on the Agathis topic

Male Urthish Teutonic Captain of Charioteers from De Moley Freefolk.

Born in 4960 (57 years old) Height: 174cm / Weight:86kg

STR:3 CON:4 BOD:5 MOV:4 INT:7 WIL:5 TEM:4 PRE:6 TEC:6 REF:6 AGI:4 AWA:7

REC:7 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:9 HUM:45 PAS:11 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Acrobatics[1], Athletics[3], Bureaucracy[3], Dodge[1], Driving[1], Fight[2], Focus[2], Forgery[2], Gambling[1], Impress[2], Inquiry[2], Knavery[5], Leadership[2], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[2], Observe[4], Persuasion[4], Politics[2], Redemption[1], Remedy[1], Security[2], Shoot[1], Sneak[1], Stealth[2], Streetwise[4], Teaching[2], Trading[4], Driving (Landcraft)[1], Linguistics (Urthish)[1], Linguistics (Urthtech)[1], Local Expert (Rampart Underworld)[1], Lore (Pre Regency Artefacts)[2], Redemption (Tinkering)[2].

Shortcuts:Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF +

Shoot (7)

#### Adrash

White and Brown fur, piercing eyes

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk

Born in 4978 (39 years old) Height: 275cm / Weight:209kg

STR:7 CON:6 BOD:8 MOV:7 INT:2 WIL:4 TEM:4 PRE:3 TEC:1 REF:5 AGI:3 AWA:5

REC:13 STA:3 END:70 STU:14 RES:7 DMG:2 TOL:8 HUM:40 PAS:9 WYR:7 SPD:3 RUN:14

**Skills:** Acrobatics[6], Alchemy[2], Athletics[5], Dodge[3], Empathy[2], Etiquette[1], Fight[5], Focus[2], Heavy Weapons[2], Impress[4], Linguistics[1], Lore[1], Melee[2], Observe[2], Shoot[2], Surveillance[2], Survival[3], Linguistics (Vorox)[1], Lore (Symbiots)[2].

**Shortcuts:**Avoid being hitAGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a taskWIL + Focus (6), FencingREF + Melee (7), Notice somethingAWA + Observe (7), Fire a ranged weaponREF + Shoot (7)

#### Aisha Gordel Li Halan

Commander of Draco

Female Urthish Castilian Baronnet of Royale House Li Halan from Rampart Nobility.

Born in 4982 (35 years old) Height: 168cm / Weight:64kg

STR:4 CON:6 BOD:6 MOV:5 INT:5 WIL:6 TEM:5 PRE:4 TEC:4 REF:5 AGI:4 AWA:7

REC:10 STA:2 END:60 STU:12 RES:10 DMG:0 TOL:11 HUM:55 PAS:12 WYR:10 SPD:3 RUN:10

**Skills:** Academia[3], Athletics[6], Beastcraft[1], Bribery[1], Bureaucracy[1], Dodge[3], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Forgery[1], Gambling[1], Gunnery[2], Impress[2], Knavery[1], Leadership[3], Linguistics[1], Local Expert[1], Melee[4], Observe[3], Persuasion[2], Remedy[3], Riding[1], Science[1], Search[2], Seduction[1], Shoot[4], Teaching[2], Think Machine[3], Warfare[1], Driving (Celestial Sailing)[3], Linguistics (Urthish)[2], Local Expert (Imperial Dominion)[1], Science (Astronomy)[2].

**Shortcuts:**Avoid being hitAGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), FencingREF + Melee (9), Notice somethingAWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (5), Fire a ranged weaponREF + Shoot (9)

#### Algire Benata

A Decados in words, a servitor of the emperor in actions

Male Urthish Castilian Imperial Questing Knight of Emperor Alexius Primus from Severus Nobility.

Born in 4961 (56 years old) Height: 185cm / Weight:75kg

STR:5 CON:7 BOD:5 MOV:5 INT:6 WIL:6 TEM:7 PRE:6 TEC:4 REF:7 AGI:5 AWA:6

REC:12 STA:2 END:60 STU:12 RES:12 DMG:1 TOL:13 HUM:65 PAS:13 WYR:13 SPD:4 RUN:10

**Skills:** Academia[2], Athletics[4], Dodge[2], Etiquette[4], Fight[5], Focus[2], Impress[4], Inquiry[5], Knavery[1], Leadership[4], Linguistics[2], Local Expert[1], Lore[2], Magna Carta[3], Melee[3], Observe[4], Persuasion[4], Remedy[1], Search[1], Seduction[2], Shoot[4], Stealth[1], Survival[1], Teaching[2], Warfare[4], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Local Expert (Rampart Nobility)[1], Lore (Jakovian Agency)[2], Lore (Jumpweb)[2].

**Shortcuts:**Avoid being hitAGI + Dodge (7), Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), FencingREF + Melee (10), Notice somethingAWA + Observe (10), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (11)

#### Arlan Secato

A strange little man with no charisma

Male Urthish Kalinithi Red Priest of Kalinithi from Byzantium Secundus Freefolk.

Born in 4966 (51 years old) Height: 167cm / Weight:66kg

STR:5 CON:4 BOD:3 MOV:4 INT:6 WIL:8 TEM:8 PRE:5 TEC:3 REF:4 AGI:3 AWA:7

REC:9 STA:1 END:35 STU:7 RES:13 DMG:1 TOL:16 HUM:80 PAS:15 WYR:10 SPD:2 RUN:8

**Skills:** Academia[3], Athletics[3], Dogma[1], Etiquette[3], Fight[2], Focus[5], Impress[2], Inquiry[2], Interrogation[1], Linguistics[2], Local Expert[1], Lore[5], Observe[5], Occult Arts[2], Oratory[2], Persuasion[2], Search[1], Seduction[1], Shadowing[1], Shoot[2], Stealth[1], Stoic Body[1], Stoic Mind[2], Streetwise[2], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[3], Linguistics (Latin)[2], Linguistics (Urthish)[3], Local Expert (Acadia Province)[1], Lore (Antinomy)[2], Lore (Favyana)[1], Lore (Heresy)[2], Lore (Invisible Path)[1], Lore (Kalinithi)[1].

**Shortcuts:**Keep focused on a taskWIL + Focus (13), Notice somethingAWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (6), Iron will:WIL + Stoic Mind (10), Apply surgery on wounded:INT + Surgery (7)

#### Astrid Rochefort

Male Urthish Captain of Avaneir High Council from Rampart Freefolk.

Born in 4973 (44 years old) Height: 173cm / Weight:74kg

STR:5 CON:4 BOD:5 MOV:5 INT:6 WIL:6 TEM:4 PRE:4 TEC:6 REF:6 AGI:4 AWA:6

REC:9 STA:2 END:45 STU:9 RES:10 DMG:1 TOL:10 HUM:50 PAS:10 WYR:12 SPD:3 RUN:10

**Skills:** Academia[3], Athletics[2], Bribery[2], Bureaucracy[1], Cybernetics[1], Demolition[1], Dodge[3], Driving[1], Empathy[1], Etiquette[2], Fight[3], Focus[2], Gambling[1], Impress[1], Inquiry[4], Knavery[1], Linguistics[2], Local Expert[1], Lore[2], Magna Carta[2], Observe[3], Persuasion[2], Redemption[1], Remedy[2], Security[3], Sensors[1], Shoot[5], Stealth[1], Stoic Body[1], Streetwise[3], Surveillance[1], Teaching[2], Driving (Landcraft)[3], Linguistics (Kurgan)[2], Linguistics (Urthish)[1], Local Expert (Avaneir)[1], Lore (House D'Rouge-Glace)[2], Lore (House Li Halan)[1], Redemption (Mech)[2].

**Shortcuts:**Surgically implant cyber:TEC + Cybernetics (7), Avoid being hitAGI + Dodge (7), Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (8), Notice somethingAWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (11)

#### Basqiat oj Miharshun aka Basque

Famous Terrorist

Male Ur-Ukar of Bava! from Rampart Freefolk.

Born in 4984 (33 years old) Height: 176cm / Weight:82kg

STR:5 CON:6 BOD:4 MOV:4 INT:4 WIL:7 TEM:4 PRE:4 TEC:7 REF:7 AGI:8 AWA:5

REC:11 STA:1 END:50 STU:10 RES:11 DMG:1 TOL:11 HUM:55 PAS:9 WYR:11 SPD:4 RUN:8

**Skills:** Acrobatics[2], Alchemy[1], Athletics[3], Bribery[1], Cryptography[1], Demolition[4], Disguise[2], Dodge[3], Dogma[1], Empathy[3], Fight[5], Focus[4], Forgery[1], Impress[2], Knavery[2], Linguistics[2], Lore[2], Melee[6], Observe[4], Oratory[2], Security[2], Sensors[1], Shadowing[2], Shoot[1], Stealth[4], Stoic Body[3], Stoic Mind[2], Streetwise[1], Surveillance[1], Survival[2], Teaching[2], Think Machine[1], Dogma (Ukar Banjak)[2], Linguistics (Ba'amon carvings)[1], Linguistics (Ukari)[1], Lore (Kordeth Clans)[1], Lore (Kraxi Kadanqar)[3].

**Shortcuts:**Avoid being hitAGI + Dodge (11), Discern emotions:AWA + Empathy (7), Keep focused on a taskWIL + Focus (11), FencingREF + Melee (13), Notice somethingAWA + Observe (9), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (9)

#### Derik Bradshaw

Assistant of Monsiere Trudeau-Rivecin

Male Urthish Teutonic of Charioteers from Rampart / Avaneir Freefolk.

Born in 4976 (41 years old) Height: 150cm / Weight:50kg

STR:3 CON:3 BOD:4 MOV:4 INT:8 WIL:4 TEM:5 PRE:8 TEC:5 REF:5 AGI:3 AWA:7

REC:6 STA:1 END:35 STU:7 RES:12 DMG:0 TOL:9 HUM:45 PAS:12 WYR:13 SPD:3 RUN:8

**Skills:** Academia[3], Athletics[2], Cybernetics[1], Driving[2], Empathy[2], Etiquette[2], Fight[2], Focus[3], Impress[1], Inquiry[2], Linguistics[2], Local Expert[1], Lore[3], Observe[4], Oratory[1], Persuasion[2], Redemption[1], Remedy[1], Science[1], Seduction[2], Streetwise[1], Teaching[2], Think Machine[2], Driving (Heavy Transport Vehicle)[4], Driving (Railway)[1], Linguistics (Scravers' Cant)[1], Linguistics (Urthish)[2],

Local Expert (Avaneir)[1], Lore (Finance)[2], Lore (Hidden Martyrs)[2], Lore (Scravers)[2], Redemption (Tinkering)[2], Science (Engineering)[3].

**Shortcuts:**Surgically implant cyber:TEC + Cybernetics (6), Discern emotions:AWA + Empathy (7), Keep focused on a taskWIL + Focus (7), Notice somethingAWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (10)

#### Edgar Trudeau-Rivecin de la Motte-Vaniez

Male Urthish Teutonic Director of Reeves from Rampart / Avaneir Freefolk.

Born in 4965 (52 years old) Height: 175cm / Weight:89kg

STR:3 CON:4 BOD:3 MOV:3 INT:9 WIL:6 TEM:4 PRE:8 TEC:5 REF:4 AGI:3 AWA:9

REC:7 STA:1 END:35 STU:7 RES:14 DMG:0 TOL:10 HUM:50 PAS:13 WYR:11 SPD:2 RUN:6

**Skills:** Academia[3], Arts[1], Athletics[2], Bureaucracy[2], Empathy[1], Etiquette[3], Fight[3], Focus[2], Gambling[2], Impress[2], Inquiry[4], Knavery[1], Leadership[3], Linguistics[3], Local Expert[2], Lore[2], Magna Carta[2], Observe[4], Oratory[2], Persuasion[2], Security[1], Seduction[3], Sneak[1], Streetwise[3], Teaching[2], Trading[2], Arts (Rhetoric)[2], Linguistics (Franken)[2], Linguistics (Latin)[2], Linguistics (Urthish)[2], Local Expert (Avaneir)[1], Local Expert (Cybernetics Black Market)[1], Lore (Finance)[2], Lore (House al-Malik)[2].

**Shortcuts:**Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (11), Notice somethingAWA + Observe (13), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11)

#### Elias Rastenberg

Male Urthish Leader of the Rampart Coven of Invisible Path from Tethys Freefolk.

Born in 4973 (44 years old) Height: 175cm / Weight:75kg

STR:4 CON:5 BOD:4 MOV:4 INT:7 WIL:6 TEM:6 PRE:4 TEC:4 REF:4 AGI:4 AWA:8

REC:9 STA:1 END:45 STU:9 RES:10 DMG:0 TOL:12 HUM:60 PAS:14 WYR:11 SPD:2 RUN:8

**Skills:** Academia[4], Arts[1], Athletics[2], Bureaucracy[2], Dodge[2], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Impress[1], Inquiry[2], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[2], Observe[3], Occult Arts[4], Oratory[2], Persuasion[2], Security[1], Sensors[1], Shoot[2], Streetwise[1], Surveillance[1], Teaching[2], Arts (Rhetoric)[1], Driving (Landcraft)[1], Linguistics (Latin)[2], Linguistics (Urthish)[2], Local Expert (Avaneir)[1], Lore (Heresy)[2].

**Shortcuts:**Avoid being hitAGI + Dodge (6), Discern emotions:AWA + Empathy (7), Keep focused on a taskWIL + Focus (8), Notice somethingAWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Fire a ranged weapon:REF + Shoot (6)

#### Escher Colbray

Master Engineer of Draco Station

Male Urthish Teutonic Crafter of Pneumatic Order of Engineers from Rampart Freefolk.

Born in 4966 (51 years old) Height: 182cm / Weight:84kg

STR:3 CON:3 BOD:4 MOV:3 INT:9 WIL:5 TEM:4 PRE:7 TEC:8 REF:4 AGI:4 AWA:7

REC:6 STA:1 END:35 STU:7 RES:12 DMG:0 TOL:9 HUM:45 PAS:11 WYR:13 SPD:2 RUN:8

**Skills:** Academia[5], Athletics[2], Bureaucracy[3], Fight[2], Focus[4], Inquiry[4], Knavery[1], Leadership[2], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Science[4], Seduction[1], Shoot[1], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Linguistics (Urthish)[1], Linguistics (Urthtech)[3], Local Expert (Rampart Underworld)[1], Lore (Engineers)[1], Redemption (Forbidden Lore)[1], Redemption (Mech)[2], Redemption (Volt)[4], Science (Chemistry)[2], Science (Engineering)[3], Science (Physics)[1], Science (Terraforming)[2].

**Shortcuts:**Keep focused on a taskWIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Notice somethingAWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (5)

#### Farad Ashara

Male Urthish Protoenquist of Invisible Path from none Freefolk.

Born in 4976 (41 years old) Height: 185cm / Weight:91kg

STR:5 CON:5 BOD:5 MOV:5 INT:7 WIL:6 TEM:7 PRE:4 TEC:3 REF:6 AGI:4 AWA:6

REC:10 STA:2 END:50 STU:10 RES:10 DMG:1 TOL:13 HUM:65 PAS:13 WYR:13 SPD:3 RUN:10

**Skills:** Academia[3], Arts[1], Athletics[2], Cryptography[2], Disguise[1], Dodge[1], Driving[1], Empathy[3], Etiquette[2], Fight[2], Focus[4], Forgery[1], Gambling[1], Inquiry[2], Linguistics[2], Local Expert[1], Lore[2], Melee[2], Observe[3], Occult Arts[4], Persuasion[2], Riding[1], Seduction[1], Shoot[2], Spycraft[3], Streetwise[1], Teaching[2], Think Machine[3], Arts (Music)[1], Driving (Skimmer bike)[1], Linguistics (Graceful Tongue)[2], Linguistics (Urthish)[2], Local Expert (Rampart Nobility)[1], Lore (Hidden Martyrs)[2], Lore (House al-Malik)[2].

**Shortcuts:**Avoid being hitAGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a taskWIL + Focus (10), FencingREF + Melee (8), Notice somethingAWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (8)

#### Fiona D'Enguerrand

A shining lady, intelligence minister of the Black Den

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.

Born in 4970 (47 years old) Height: 162cm / Weight:54kg

STR:4 CON:4 BOD:4 MOV:3 INT:5 WIL:4 TEM:5 PRE:5 TEC:3 REF:6 AGI:3 AWA:3

REC:8 STA:1 END:40 STU:8 RES:9 DMG:0 TOL:9 HUM:45 PAS:8 WYR:11 SPD:3 RUN:6

**Skills:** Academia[3], Arts[1], Athletics[3], Dodge[1], Dogma[2], Driving[2], Empathy[3], Etiquette[3], Fight[3], Focus[2], Knavery[3], Leadership[3], Linguistics[2], Local Expert[2], Melee[1], Observe[2], Occult Arts[4], Persuasion[3], Remedy[1], Science[1], Seduction[3], Shadowing[1], Shoot[2], Stoic Mind[3], Survival[1], Teaching[2], Warfare[1], Arts (Poetry)[2], Dogma (Church of the Celestial Sun)[1], Dogma (Sathraism)[1], Driving (Skimmer bike)[2], Driving (Skycraft Piloting)[1], Linguistics (Franken)[1], Linguistics (Urthish)[2], Local Expert (Famous Authors)[1], Local Expert (Rampart Nobility)[1], Science (Archaeology)[2].

**Shortcuts:**Avoid being hitAGI + Dodge (4), Discern emotions:AWA + Empathy (8), Keep focused on a taskWIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), FencingREF + Melee (7), Notice somethingAWA + Observe (5), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (7)

#### Galleren Savoy

Male Urthish of Orthodox Church from Holy Terra Freefolk.

Born in 4959 (58 years old) Height: 188cm / Weight:88kg

STR:3 CON:4 BOD:4 MOV:3 INT:8 WIL:6 TEM:8 PRE:8 TEC:3 REF:4 AGI:3 AWA:6

REC:7 STA:1 END:40 STU:8 RES:14 DMG:0 TOL:14 HUM:70 PAS:14 WYR:12 SPD:2 RUN:6

**Skills:** Academia[3], Athletics[2], Dogma[1], Empathy[3], Etiquette[2], Fight[2], Focus[4], Impress[2], Inquiry[2], Leadership[1], Linguistics[2], Local Expert[1], Observe[4], Occult Arts[2], Oratory[5], Persuasion[3], Seduction[2], Streetwise[1], Surgery[2], Teaching[2], Dogma (Church of the Celestial Sun)[5], Linguistics (Latin)[4], Linguistics (Urthish)[3], Local Expert (Imperial Dominion)[1].

**Shortcuts:**Discern emotions:AWA + Empathy (11), Keep focused on a taskWIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice somethingAWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (10), Apply surgery on wounded:INT + Surgery (10)

#### Gapsi

Small and stealthy female

Female Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk.

Born in 4973 (44 years old) Height: 258cm / Weight:195kg

STR:7 CON:8 BOD:8 MOV:6 INT:3 WIL:4 TEM:4 PRE:3 TEC:2 REF:5 AGI:5 AWA:5

REC:15 STA:3 END:80 STU:16 RES:7 DMG:2 TOL:8 HUM:40 PAS:9 WYR:8 SPD:3 RUN:12  
**Skills:** Acrobatics[6], Alchemy[3], Athletics[4], Demolition[1], Dodge[4], Empathy[2], Fight[4], Focus[3], Impress[3], Linguistics[1], Lore[1], Melee[4], Navigation[1], Observe[3], Security[1], Shadowing[4], Shoot[3], Stealth[4], Surveillance[3], Survival[3], Warfare[2], Linguistics (Vorox)[1], Lore (Symbiots)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a taskWIL + Focus (7), FencingREF + Melee (9), Notice somethingAWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

#### Gramalash

##### Leader of Tarano Troopers

Male Vorox Civilized Alpha of Royale House Li Halan from Rampart Freefolk.  
Born in 4962 (55 years old) Height: 270cm / Weight:196kg  
STR:8 CON:8 BOD:9 MOV:7 INT:3 WIL:5 TEM:4 PRE:3 TEC:2 REF:5 AGI:4 AWA:5  
REC:16 STA:4 END:85 STU:17 RES:8 DMG:2 TOL:9 HUM:45 PAS:9 WYR:8 SPD:3 RUN:14  
**Skills:** Acrobatics[6], Alchemy[3], Athletics[4], Dodge[4], Dogma[1], Empathy[1], Fight[4], Focus[2], Gunnery[1], Heavy Weapons[2], Impress[3], Linguistics[2], Local Expert[1], Lore[1], Melee[2], Navigation[1], Observe[3], Sensors[1], Shadowing[2], Shoot[3], Surveillance[2], Survival[3], Think Machine[1], Warfare[2], Xenology[1], Dogma (Vuldrok Erdgheist)[1], Linguistics (Vorox)[1], Linguistics (Vuldrok)[1], Local Expert (Hargard)[2], Lore (Symbiots)[2], Xenology (Urthish)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (7), FencingREF + Melee (7), Notice somethingAWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

#### Hailen De Soto

##### Josef Baranov Fiancee

Female Urthish Teutonic Baronnet of Royale House Hawkwood from Tethys Nobility.  
Born in 4986 (31 years old) Height: 168cm / Weight:65kg  
STR:4 CON:5 BOD:4 MOV:3 INT:8 WIL:4 TEM:6 PRE:8 TEC:4 REF:7 AGI:3 AWA:5  
REC:9 STA:1 END:45 STU:9 RES:12 DMG:0 TOL:10 HUM:50 PAS:11 WYR:15 SPD:4 RUN:6  
**Skills:** Academia[3], Arts[1], Athletics[3], Driving[2], Empathy[3], Etiquette[3], Fight[2], Focus[3], Gambling[3], Gunnery[1], Impress[2], Leadership[6], Linguistics[1], Local Expert[1], Lore[2], Melee[2], Observe[3], Persuasion[2], Remedy[1], Riding[1], Science[1], Security[1], Seduction[4], Shoot[3], Teaching[2], Think Machine[1], Warfare[1], Arts (Poetry)[2], Driving (Celestial Sailing)[2], Driving (Skimmer bike)[2], Linguistics (Urthish)[3], Local Expert (Acadia Province)[2], Lore (House Decados)[1], Lore (House Hawkwood)[1], Science (Engineering)[1].  
**Shortcuts:**Discern emotions:AWA + Empathy (9), Keep focused on a taskWIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (14), FencingREF + Melee (9), Notice somethingAWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (10)

#### Irène de Glacemer

##### Famous Diplomat

Female Urthish Teutonic Countess of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.  
Born in 4960 (57 years old) Height: 162cm / Weight:64kg  
STR:3 CON:3 BOD:3 MOV:3 INT:7 WIL:8 TEM:5 PRE:9 TEC:4 REF:5 AGI:4 AWA:6  
REC:6 STA:1 END:30 STU:6 RES:17 DMG:0 TOL:13 HUM:65 PAS:11 WYR:12 SPD:3 RUN:6  
**Skills:** Academia[3], Arts[2], Athletics[2], Dodge[1], Empathy[2], Etiquette[6], Fight[2], Focus[2], Gambling[1], Impress[2], Inquiry[1], Knavery[3], Leadership[3], Linguistics[2], Local Expert[3], Lore[2], Melee[1], Observe[4], Occult Arts[1], Oratory[4], Persuasion[3], Science[1], Security[1], Seduction[5], Stealth[2], Teaching[2], Arts (Poetry)[2], Arts (Rhetoric)[2], Linguistics (Franken)[2], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Local Expert (Rampart Nobility)[1], Local Expert (Veneto Province)[1], Lore (Heresy)[1], Lore (House D'Rouge-Glace)[2], Science (Geology)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (5), Discern emotions:AWA + Empathy (7), Keep focused on a taskWIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (12), FencingREF + Melee (6), Notice somethingAWA + Observe (10), Convince someone with arguments:PRE + Persuasion (12), Charm others:PRE + Seduction (14)

#### Janus Van De Gould

##### Imperial Courier

Male Urthish Teutonic of Emperor Alexius Primus from Rampart Freefolk.  
Born in 4986 (31 years old) Height: 182cm / Weight:85kg  
STR:3 CON:4 BOD:5 MOV:4 INT:8 WIL:6 TEM:3 PRE:9 TEC:4 REF:7 AGI:3 AWA:5  
REC:7 STA:2 END:45 STU:9 RES:15 DMG:0 TOL:9 HUM:45 PAS:8 WYR:10 SPD:4 RUN:8  
**Skills:** Academia[2], Athletics[3], Bureaucracy[1], Disguise[1], Driving[4], Empathy[1], Etiquette[3], Fight[2], Focus[2], Gunnery[1], Impress[2], Inquiry[2], Linguistics[1], Lore[1], Magna Carta[2], Meleee[1], Navigation[1], Observe[3], Persuasion[2], Redemption[1], Remedy[2], Search[2], Seduction[3], Sensors[3], Shoot[2], Sneak[1], Stealth[1], Teaching[2], Think Machine[1], Driving (Celestial Sailing)[4], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Driving (Skycraft Piloting)[3], Linguistics (Urthish)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].  
**Shortcuts:**Discern emotions:AWA + Empathy (4), Keep focused on a taskWIL + Focus (8), FencingREF + Melee (8), Notice somethingAWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (9)

#### Karkraaragraa

##### The big muscular one. Very intimidating by vorox standards

Male Vorox Civilized Vorox Trooper of Royale House Decados from Ungavorox Freefolk.  
Born in 4973 (44 years old) Height: 297cm / Weight:325kg  
STR:8 CON:8 BOD:9 MOV:7 INT:2 WIL:4 TEM:4 PRE:3 TEC:2 REF:5 AGI:5 AWA:4  
REC:16 STA:4 END:85 STU:17 RES:7 DMG:2 TOL:8 HUM:40 PAS:8 WYR:7 SPD:3 RUN:14  
**Skills:** Acrobatics[6], Alchemy[4], Athletics[5], Dodge[5], Empathy[1], Fight[5], Focus[2], Gunnery[1], Heavy Weapons[3], Impress[3], Linguistics[1], Lore[1], Melee[2], Observe[2], Shadowing[2], Shoot[3], Surveillance[2], Survival[3], Warfare[3], Xenology[1], Linguistics (Vorox)[2], Lore (Symbiots)[2], Xenology (Urthish)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (10), Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (6), FencingREF + Melee (7), Notice somethingAWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

#### Kazuya

##### Stealthy, with brows fur and dark eyes

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk.  
Born in 4980 (37 years old) Height: 268cm / Weight:210kg  
STR:8 CON:8 BOD:9 MOV:7 INT:2 WIL:4 TEM:4 PRE:3 TEC:2 REF:5 AGI:4 AWA:4  
REC:16 STA:4 END:85 STU:17 RES:7 DMG:2 TOL:8 HUM:40 PAS:8 WYR:7 SPD:3 RUN:14  
**Skills:** Acrobatics[6], Alchemy[3], Athletics[4], Dodge[4], Empathy[1], Fight[4], Focus[2], Gunnery[1], Heavy Weapons[2], Impress[3], Linguistics[1], Lore[1], Melee[2], Observe[2], Shadowing[2], Shoot[3], Surveillance[2], Survival[3], Warfare[2], Xenology[1], Linguistics (Vorox)[1], Lore (Symbiots)[2], Xenology (Urthish)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (6), FencingREF + Melee (7), Notice somethingAWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

#### Kyoko Zee M'ai

##### Coven member

Female Urthish Kaanic Enseign of Royale House Li Halan from Rampart / Avaneir Nobility.  
Born in 4979 (38 years old) Height: 165cm / Weight:55kg  
STR:4 CON:4 BOD:4 MOV:4 INT:8 WIL:4 TEM:6 PRE:5 TEC:3 REF:4 AGI:4 AWA:9  
REC:8 STA:1 END:40 STU:8 RES:9 DMG:0 TOL:10 HUM:50 PAS:15 WYR:12 SPD:2 RUN:8  
**Skills:** Academia[3], Athletics[2], Bureaucracy[1], Cryptography[2], Disguise[2], Dodge[1], Etiquette[2], Fight[2], Focus[4], Forgery[1], Impress[1], Inquiry[4], Linguistics[2], Local Expert[1], Lore[2], Magna Carta[1], Melee[1], Observe[4], Occult Arts[4], Oratory[1], Persuasion[2], Politics[2], Seduction[1], Spycraft[3], Streetwise[2], Teaching[2], Think Machine[2], Linguistics (Latin)[2], Linguistics (Urthish)[1], Local Expert (Miret guilds)[1], Lore (Finance)[1], Lore (Jumpweb)[1].  
**Shortcuts:**Avoid being hitAGI + Dodge (5), Keep focused on a taskWIL + Focus (8), FencingREF + Melee (5), Notice somethingAWA + Observe (13), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6)

#### Larusso Van Gelder

##### Assassin for hire

Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility.  
Born in 4989 (28 years old) Height: 184cm / Weight:75kg  
STR:6 CON:6 BOD:4 MOV:4 INT:5 WIL:5 TEM:6 PRE:3 TEC:5 REF:6 AGI:6 AWA:5  
REC:12 STA:1 END:50 STU:10 RES:8 DMG:1 TOL:11 HUM:55 PAS:11 WYR:11 SPD:3 RUN:8  
**Skills:** Academia[2], Acrobatics[1], Acting[3], Alchemy[2], Athletics[4], Disguise[2], Dodge[6], Empathy[2], Etiquette[1], Fight[5], Focus[3], Impress[1], Inquiry[2], Linguistics[1], Local Expert[1], Meleee[8], Observe[2], Occult Arts[2], Persuasion[2], Remedy[2], Search[2], Security[2], Shadowing[3], Sneak[1], Stolic Mind[1], Surveillance[2], Teaching[2], Linguistics (Urthish)[2], Local Expert (Rampart Li Halan)[1].  
**Shortcuts:**Avoid being hitAGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a taskWIL + Focus (8), FencingREF + Melee (14), Notice somethingAWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Iron will:WIL + Stolic Mind (6)

#### Lemans Sangris

##### Aide de Camp of Igneden

Male Urthish of House D'Rouge-Glace from Rampart / Igneden Freefolk.  
Born in 4974 (43 years old) Height: 182cm / Weight:76kg  
STR:6 CON:6 BOD:4 MOV:6 INT:4 WIL:6 TEM:4 PRE:4 TEC:5 REF:6 AGI:5 AWA:5  
REC:12 STA:1 END:50 STU:10 RES:10 DMG:1 TOL:10 HUM:50 PAS:9 WYR:10 SPD:3 RUN:12  
**Skills:** Academia[3], Athletics[3], Beastcraft[1], Bribery[2], Bureaucracy[1], Cybernetics[1], Demolition[1], Dodge[3], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Gambling[1], Impress[1], Knavery[1], Linguistics[2], Local Expert[2], Lore[2], Meleee[1], Observe[2], Persuasion[2], Redemption[1], Remedy[2], Search[1], Security[3], Seduction[1], Sensors[1], Shadowing[1], Shoot[4], Stealth[2], Stolic Body[1], Streetwise[2], Surveillance[1], Teaching[2], Driving (Landcraft)[3], Linguistics (Kurgan)[2], Linguistics (Urthish)[2], Local Expert (Avaneir)[2], Local Expert (Rampart folk)[2], Lore (Finance)[1], Lore (Hidden Martyrs)[1], Redemption (Mech)[1].  
**Shortcuts:**Surgically implant cyber:TEC + Cybernetics (6), Avoid being hitAGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (8), FencingREF + Melee (7), Notice somethingAWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

#### Leon Davallo

Male Urthish Castillan Bishop of Orthodox Church from Vera Cruz Freefolk.  
Born in 4959 (58 years old) Height: 177cm / Weight:65kg  
STR:3 CON:4 BOD:4 MOV:4 INT:8 WIL:6 TEM:8 PRE:10 TEC:3 REF:3 AGI:3 AWA:5  
REC:7 STA:1 END:40 STU:8 RES:16 DMG:0 TOL:14 HUM:70 PAS:13 WYR:11 SPD:2 RUN:8  
**Skills:** Academia[3], Athletics[4], Bribery[1], Bureaucracy[1], Dodge[1], Dogma[2], Empathy[5], Etiquette[1], Fight[2], Focus[4], Impress[2], Inquiry[3], Linguistics[2], Local Expert[2], Meleee[2], Observe[4], Oratory[6], Persuasion[3], Remedy[1], Seduction[4], Surgery[2], Teaching[4], Dogma (Church of the Celestial Sun)[4], Dogma (Sathraism)[2], Linguistics (Latin)[2], Linguistics (Urthish)[2], Local Expert (Rampart Church)[2], Local Expert (Rampart Li Halan)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (4), Discern emotions:AWA + Empathy (13), Keep focused on a taskWIL + Focus (10), FencingREF + Melee (5), Notice somethingAWA + Observe (9), Convince someone with arguments:PRE + Persuasion (13), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (14), Apply surgery on wounded:INT + Surgery (10)

#### Maaraf Tongren

##### Slayer Agent

Female Urthish of Slayers Guild from Byzantium Secundus Freefolk.  
Born in 4979 (38 years old) Height: 172cm / Weight:64kg  
STR:5 CON:5 BOD:4 MOV:4 INT:5 WIL:5 TEM:5 PRE:3 TEC:4 REF:7 AGI:7 AWA:7  
REC:10 STA:1 END:45 STU:9 RES:8 DMG:1 TOL:10 HUM:50 PAS:12 WYR:12 SPD:4 RUN:8  
**Skills:** Academia[2], Athletics[3], Cryptography[2], Disguise[2], Dodge[4], Driving[1], Fight[2], Focus[4], Forgery[2], Impress[1], Inquiry[3], Knavery[3], Linguistics[1], Local Expert[1], Lore[1], Meleee[5], Observe[4], Persuasion[2], Remedy[1], Search[3], Shadowing[3], Shoot[4], Spycraft[3], Streetwise[5], Teaching[2], Think Machine[2], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Avaneir)[1], Lore (Hidden Martyrs)[1].  
**Shortcuts:**Avoid being hitAGI + Dodge (11), Keep focused on a taskWIL + Focus (9), FencingREF + Melee (12), Notice somethingAWA + Observe (11), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11)

#### Maud Vemberen

##### Female Urthish Teutonic Adept of Brother Battle from Delphi Freefolk

Born in 4984 (33 years old) Height: 178cm / Weight:67kg  
STR:7 CON:5 BOD:6 MOV:4 INT:3 WIL:5 TEM:7 PRE:4 TEC:3 REF:5 AGI:7 AWA:4  
REC:12 STA:2 END:55 STU:11 RES:9 DMG:2 TOL:12 HUM:60 PAS:11 WYR:8 SPD:3 RUN:8  
**Skills:** Academia[3], Athletics[4], Dodge[4], Fight[6], Focus[4], Linguistics[1], Local Expert[2], Meleee[4], Observe[3], Persuasion[3], Remedy[3], Shoot[4], Stolic Body[4], Stolic Mind[4], Surgery[2], Survival[2], Teaching[2], Warfare[2], Linguistics (Urthish)[2], Local Expert (Rampart Church)[2], Local Expert (Stigmata)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (11), Keep focused on a taskWIL + Focus (9), FencingREF + Melee (9), Notice somethingAWA + Observe (7), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stolic Mind (9), Apply surgery on wounded:INT + Surgery (5)

#### Mythra Standfill (†)

#### Nelko

##### Fierce Commando female

Female Vorox Civilized of Royale Hosue Decados from Rampart Freefolk.  
Born in 4976 (41 years old) Height: 261cm / Weight:189kg  
STR:8 CON:8 BOD:9 MOV:7 INT:2 WIL:5 TEM:4 PRE:3 TEC:2 REF:5 AGI:4 AWA:4  
REC:16 STA:4 END:85 STU:17 RES:8 DMG:2 TOL:9 HUM:45 PAS:8 WYR:7 SPD:3 RUN:14  
**Skills:** Acrobatics[6], Alchemy[3], Athletics[3], Dodge[5], Empathy[1], Fight[4], Focus[2], Gunnery[1], Heavy Weapons[2], Impress[3], Linguistics[1], Lore[1], Melee[3], Observe[3], Shadowing[3], Shoot[4], Surveillance[3], Survival[4], Warfare[2], Xenology[1], Linguistics (Vorox)[1], Lore (Symbiots)[2], Xenology (Urthish)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (9), Discern emotions:AWA + Empathy (5), Keep focused on a taskWIL + Focus (7), FencingREF + Melee (8), Notice somethingAWA + Observe (7), Fire a ranged weapon:REF + Shoot (9)

Owen Calabra (†)

Philostrate Arbogast

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk.  
Born in 4976 (41 years old) Height: 183cm / Weight:82kg  
STR:6 CON:5 BOD:5 MOV:4 INT:5 WIL:5 TEM:5 PRE:6 TEC:5 REF:7 AGI:4 AWA:4  
REC:11 STA:2 END:50 STU:10 RES:11 DMG:1 TOL:10 HUM:50 PAS:9 WYR:12 SPD:4 RUN:8  
**Skills:** Academia[2], Athletics[4], Beastcraft[1], Bureaucracy[2], Dodge[1], Driving[3], Empathy[1], Fight[4], Focus[2], Impress[2], Knavery[2], Leadership[1], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[2], Melee[2], Navigation[2], Observe[2], Persuasion[4], Politics[2], Redemption[2], Remedy[2], Sensors[2], Shadowing[1], Shoot[3], Streetwise[1], Survival[1], Teaching[2], Trading[2], Driving (Celestial Sailing)[5], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Linguistics (Urthish)[1], Linguistics (Urthtech)[1], Local Expert (Miret guilds)[1], Lore (Jumpweb)[1], Redemption (Mech)[1], Redemption (Tinkering)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a taskWIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

Pum P'Lo Li Halan

A small man taking care of everything.  
Male Urthish Kaanic Governor Advisor of Royale House Li Halan from none Freefolk.  
Born in 4965 (52 years old) Height: 166cm / Weight:64kg  
STR:3 CON:3 BOD:3 MOV:3 INT:9 WIL:6 TEM:5 PRE:5 TEC:6 REF:5 AGI:4 AWA:10  
REC:6 STA:1 END:30 STU:6 RES:11 DMG:0 TOL:11 HUM:55 PAS:15 WYR:14 SPD:3 RUN:6  
**Skills:** Academia[3], Arts[1], Athletics[2], Bribery[2], Bureaucracy[1], Etiquette[3], Fight[2], Focus[2], Impress[1], Inquiry[2], Interrogation[1], Knavery[6], Leadership[2], Linguistics[1], Local Expert[1], Lore[2], Magna Carta[2], Observe[6], Oratory[4], Persuasion[3], Security[1], Seduction[2], Shoot[3], Stealth[2], Streetwise[3], Teaching[2], Think Machine[1], Arts (Sculpture)[1], Linguistics (Urthish)[2], Local Expert (Miret)[2], Lore (Hidden Martyrs)[1], Lore (House Li Halan)[2].  
**Shortcuts:**Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (16), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (8)

Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing  
Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility.  
Born in 4973 (44 years old) Height: 165cm / Weight:52kg  
STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:8 TEM:6 PRE:10 TEC:5 REF:5 AGI:4 AWA:8  
REC:8 STA:1 END:40 STU:8 RES:18 DMG:0 TOL:14 HUM:70 PAS:14 WYR:12 SPD:3 RUN:8  
**Skills:** Academia[5], Acrobatics[3], Athletics[4], Disguise[1], Empathy[4], Etiquette[5], Fight[3], Focus[2], Impress[1], Inquiry[2], Interrogation[1], Knavery[4], Leadership[5], Linguistics[3], Local Expert[3], Melee[1], Observe[4], Oratory[4], Persuasion[3], Politics[5], Seduction[6], Shoot[1], Spycraft[1], Stealth[2], Teaching[2], Linguistics (Kurgan)[1], Linguistics (Ukan)[1], Linguistics (Urthish)[3], Local Expert (Miret)[1], Local Expert (Rampart Li Halan)[1], Local Expert (Rampart Underworld)[1].  
**Shortcuts:**Discern emotions:AWA + Empathy (10), Keep focused on a taskWIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

Sigmeon D'Rouge-Glace

A charismatic entrepreneur of House D'Rouge-Glace  
Male Urthish Teutonic Baron of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility.  
Born in 4968 (49 years old) Height: 175cm / Weight:75kg  
STR:4 CON:4 BOD:4 MOV:3 INT:7 WIL:5 TEM:5 PRE:7 TEC:8 REF:6 AGI:4 AWA:5  
REC:8 STA:1 END:40 STU:8 RES:12 DMG:0 TOL:10 HUM:50 PAS:10 WYR:13 SPD:3 RUN:6  
**Skills:** Academia[4], Arts[1], Athletics[2], Bureaucracy[2], Dodge[1], Etiquette[4], Fight[3], Focus[3], Inquiry[2], Knavery[1], Leadership[2], Linguistics[2], Local Expert[2], Magna Carta[2], Melee[1], Observe[3], Occult Arts[2], Persuasion[5], Politics[2], Redemption[3], Science[5], Teaching[2], Think Machine[5], Trading[2], Arts (Poetry)[1], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Cybernetics Black Market)[3], Local Expert (Rampart Nobility)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[3], Redemption (Volt)[3], Science (Biology)[2], Science (Cybernetics)[5], Science (Engineering)[4], Science (Genetics)[4], Science (Physics)[3].  
**Shortcuts:**Avoid being hitAGI + Dodge (5), Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12)

Toroko

The more human of the vorox, with brown and red fur.  
Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk.  
Born in 4972 (45 years old) Height: 271cm / Weight:223kg  
STR:8 CON:7 BOD:8 MOV:7 INT:2 WIL:4 TEM:4 PRE:3 TEC:2 REF:7 AGI:4 AWA:5  
REC:15 STA:3 END:75 STU:15 RES:7 DMG:2 TOL:8 HUM:40 PAS:9 WYR:9 SPD:4 RUN:14  
**Skills:** Academia[1], Acrobatics[7], Alchemy[2], Athletics[5], Dodge[5], Empathy[2], Etiquette[2], Fight[6], Focus[3], Gunnery[2], Heavy Weapons[5], Impress[4], Linguistics[1], Lore[1], Melee[2], Observe[4], Shadowing[2], Shoot[4], Surveillance[2], Survival[4], Warfare[3], Linguistics (Vorox)[1], Lore (Symbiots)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a taskWIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (11)

Uther Cyprian Hawkwood

A mighty knight bearing the sigl of the Phoenix Guard  
Male Urthish Teutonic Knight of Emperor Alexius Primus from Ravenna Nobility.  
Born in 4984 (33 years old) Height: 182cm / Weight:88kg  
STR:6 CON:6 BOD:4 MOV:5 INT:5 WIL:5 TEM:6 PRE:6 TEC:4 REF:8 AGI:6 AWA:4  
REC:12 STA:1 END:50 STU:10 RES:11 DMG:1 TOL:11 HUM:55 PAS:10 WYR:13 SPD:4 RUN:10  
**Skills:** Academia[2], Acrobatics[3], Athletics[4], Dodge[4], Empathy[2], Etiquette[4], Fight[2], Focus[2], Impress[1], Leadership[1], Linguistics[1], Local Expert[1], Lore[1], Melee[7], Observe[2], Persuasion[2], Remedy[2], Sneak[1], Teaching[2], Linguistics (Urthish)[2], Local Expert (Rampart Nobility)[1], Lore (House Hawkwood)[1].  
**Shortcuts:**Avoid being hitAGI + Dodge (10), Discern emotions:AWA + Empathy (8), Keep focused on a taskWIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (15), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7)

Vlad Danielof

Captain of the Mantis  
Male Urthish Teutonic Captain of Royale House Decados from Severus Freefolk.  
Born in 4984 (33 years old) Height: 180cm / Weight:78kg  
STR:5 CON:5 BOD:5 MOV:4 INT:5 WIL:6 TEM:3 PRE:5 TEC:6 REF:6 AGI:5 AWA:7  
REC:10 STA:2 END:50 STU:10 RES:11 DMG:1 TOL:9 HUM:45 PAS:10 WYR:11 SPD:3 RUN:8  
**Skills:** Academia[3], Athletics[2], Bureaucracy[2], Dodge[2], Driving[2], Empathy[1], Etiquette[3], Fight[3], Focus[2], Impress[1], Inquiry[1], Interrogation[1], Leadership[2], Linguistics[1], Local Expert[1], Lore[4], Magna Carta[2], Melee[1], Observe[4], Persuasion[2], Redemption[1], Remedy[2], Search[2], Security[3], Seduction[1], Sensors[1], Shoot[5], Streetwise[3], Surveillance[2], Teaching[2], Think Machine[1], Driving (Battle Mech)[1], Driving (Hovertank)[1], Linguistics (Urthish)[1], Local Expert (Hargard)[1], Lore (House

Decados)[1], Lore (House Li Halan)[1], Lore (Jakovian Agency)[1], Lore (Musters)[1], Redemption (Mech)[2].  
**Shortcuts:**Avoid being hitAGI + Dodge (7), Discern emotions:AWA + Empathy (4), Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Yves d'Igneden

Famous Strategist of the House  
Male Urthish Teutonic Count of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility.  
Born in 4952 (65 years old) Height: 175cm / Weight:73kg  
STR:5 CON:5 BOD:5 MOV:4 INT:6 WIL:5 TEM:6 PRE:7 TEC:5 REF:7 AGI:4 AWA:6  
REC:10 STA:2 END:50 STU:10 RES:12 DMG:1 TOL:11 HUM:55 PAS:12 WYR:13 SPD:4 RUN:8  
**Skills:** Academia[3], Arts[1], Athletics[4], Cryptography[1], Dodge[3], Dogma[2], Driving[1], Empathy[3], Etiquette[4], Fight[4], Focus[3], Impress[3], Leadership[7], Linguistics[2], Local Expert[3], Melee[3], Navigation[2], Observe[4], Occult Arts[1], Persuasion[2], Politics[4], Remedy[3], Sensors[2], Shoot[5], Survival[2], Teaching[2], Think Machine[1], Warfare[6], Arts (Poetry)[1], Dogma (Church of the Celestial Sun)[2], Dogma (Vuldrok Erdgheist)[1], Driving (Celestial Sailing)[2], Linguistics (Urthish)[2], Linguistics (Vuldrok)[2], Local Expert (Acadia Province)[3], Local Expert (Hargard)[2], Local Expert (Rampart Nobility)[1].  
**Shortcuts:**Avoid being hitAGI + Dodge (7), Discern emotions:AWA + Empathy (9), Keep focused on a taskWIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

# Chapter VIII - Virtual Insanity

**Place** Avaneir  
**Date** LIRA-5017-05  
**Challenge** 11  
**Dramatis Personae**

Achilleus Vanderen, Adrash, Aisha Gordel Li Halan, Algire Benata, Arlan Secato, Astrid Rochefort, Babo Ido, Basqiat oj Miharshun aka Basque, Derik Bradshow, Edgar Trudau-Rivecin de la Motte-Vaniez, Elias Rastenberg, Escher Colbray, Farad Ashara, Fergus Rouge, Fiona D'Enguerrand, Galleren Savoy, Gapsi, Gramalash, Hailen De Soto, Irène de Glacemer, Janus Van De Gould, Karkraaragraa, Kazuya, Kyoko Zee M'aï, Larusso Van Gelder, Lemans Sangris, Leon Davallo, Maaraf Tongren, Maud Vemberen, Nelko, Philostrate Arbogast, Pum P'Lo Li Halan(t), Saskia Varnovicz, Sigmeon D'Rouge-Glace, Toroko, Uther Cyprian Hawkwood, Vlad Danielof, Yves d'Igneden

Kudoshi Sakuya, Mythra Standfill(t), Owen Calabra(t), Tareka Ozama, Yoko Uzen, Yussuf Meknes

## The auction in Avaneir

The player are going to an auction in Avaneir on behalf of Lady Varnovicz to acquire a sculpture names the Trapped Nymph.

### 8.1 Avaneir Sleeves Auction House

**Place** Rampart | Avaneir  
**Challenge** 5

#### 8.1.1 Back Alleys Encounters

**Place** Avaneir / Shagga Market  
**Challenge** 3  
**Anchor** Floyd Carnau / Calistre d'Igneden

The players will go to another hostel that the one they booked. Against their will, they enter a qui pro quo in which they are supposed to be Hakura Sakomi Scravers, a cartel very close to modern Yakuza.

There are four scravers sent to the auction by the Hakura Sakomi: **Yoko Uzen\***, **Babo Ido**, **Tareka Ozama\*** and **Kudoshi Sakuya\***.

#### 8.1.2 Strange Events

**Challenge** 1

#### 8.1.3 Peculiar Pieces

**Challenge** 1

### Marcus Rouge Pistols

Two magnificent pre-republic guns with their wooden handle engraved.  
Estimated Value: £12000  
Start value: £500

### Ravenna Cuvée grande 4972 AD x6

## Three Books of Poetry

### The Lovers

### The Bellerophon

### The Visitation

### The Chagrines

### Tabula Nocturnis

### The Trapped Nymph

### Eva-Lise Hand

### The Faustus Manuscript

### La geste des Bobines (4812 AD End Ed)

### Lady Mareve Portrait

### Rector Ferand Portrait

### Maps of the Veneto Prior

### The three Belles: Augusta, Julianne & Galini

### Darius Cup

### Robot Head



Robot Arm

Reflection of the Agathis: Testimony of Saint Valentius Pilgrimage

Wedding Dress of Dorothea de Aragon

Lucian Hawkwood Edge

Verona Province Almanach

Lord lucian Plate

Roderick Justinian Blade

Gerald Van Gelder sword

The Lightbringer

Mantius Empirean Extravaganzza (Holovid 3)

Maya She Who Breaks Chains (Holovid 3)

Robot Eye

8.2 Best Bid

Challenge 3

8.2.1 City of Pathos

Challenge 1

8.2.2 Enjoy the Game

Challenge 1

Where the players are asked to use part of the money in something they like.

8.2.3 Vanderen Showtime

Challenge 1

8.3 Full House

Challenge 3

8.3.1 Orbital Watch

Challenge 1

8.3.2 The hand of Eva-Lise Danielenski

Challenge 1

8.3.3 One million birds!

Challenge 1

Babo Ido

Yakuza fixer

Male Urthish Enquist Associate of Hakura Sakorni Scravers from Rampart / Verona province Freefolk.

Born in 4984 (33 years old) Height: 181cm / Weight:85kg

STR:6 CON:4 BOD:6 MOV:5 INT:5 WIL:5 TEM:4 PRE:3 TEC:4 REF:5 AGI:5 AWA:10

REC:10 STA:2 END:50 STU:10 RES:8 DMG:1 TOL:9 HUM:45 PAS:14 WYR:10 SPD:3 RUN:10

**Skills:** Academia[2], Acrobatics[2], Alchemy[1], Athletics[3], Bureaucracy[2], Dodge[3], Fight[4], Focus[2], Forgery[2], Gambling[2], Impress[3], Inquiry[2], Interrogation[2], Knavery[3], Linguistics[2], Local Expert[1], Observe[4], Persuasion[2], Redemption[1], Security[3], Shadowing[1], Shoot[3], Sneak[1], Stealth[3], Streetwise[6], Teaching[2], Linguistics (Scravers' Cant)[2], Linguistics (Urthish)[1], Local Expert (Avaneir)[2], Redemption (Tinkering)[1].

**Shortcuts:**Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (5), Fire a ranged weapon:REF + Shoot (8)

Kudoshi Sakuya (t)

Tareka Ozama (t)

Yoko Uzen (t)

[2020-03-01-21:23] 8 / 10

# Chapter IX - The Black Kiss

**Place** Salt Province  
**Date** LIRA-5017-04  
**Challenge** 8  
**Dramatis Personae**  
 Achilleus Vanderen, Adrash, Aisha Gordel Li Halan, Algire Benata, Arlan Secato, Astrid Rochefort, Babo Ido, Basqiat oj Miharshun aka Basque, Derik Bradshow, Edgar Trudau-Rivecin de la Motte-Vaniez, Elias Rastenberg, Escher Colbray, Farad Ashara, Fergus Rouge, Fiona D'Enguerrand, Galleren Savoy, Gapsi, Gramalash, Hailen De Soto, Irène de Glacemer, Janus Van De Gould, Karkraaragraa, Kazuya, Kyoko Zee M'aï, Larusso Van Gelder, Lemans Sangris, Leon Davallo, Maaraf Tongren, Maud Vemberen, Nelko, Philostrate Arbogast, Pum P'Lo Li Halan(t), Saskia Varnovicz, Sigmeon D'Rouge-Glace, Toroko, Uther Cyprian Hawkwood, Vlad Danielof, Yves d'Igneden

Kudoshi Sakuya, Mythra Standfill(t), Owen Calabra(t), Tareka Ozama, Yoko Uzen, Yussuf Meknes

## 9.1 The fate of Deldrina

Challenge 3

### 9.1.1 Follow the lead

Challenge 1

### 9.1.2 Governor's Meatings

Challenge 1

### 9.1.3 A sick man

**Place** Leibanov Manse  
**Date** LIRA-5017-17  
**Challenge** 1

The governor is a sick man.

## 9.2 Dealing with anger

Challenge 2

### 9.2.1 The Bleeding Tree

Challenge 1

### 9.2.2 Hell Hounds

Challenge 1

## 9.3 Remove the Guilt(y)

Challenge 3

### 9.3.1 Mea Culpa

Challenge 1

## 9.3.2 J'accuse

Challenge 1

## 9.3.3 Quae Morituri Te Salutant

Challenge 1

# Chapter IX - Blood Ice

**Place** Salt Province

**Date** LIRA-5017-07

**Challenge** 2

## Dramatis Personae

Achilleus Vanderen, Adrash, Aisha Gordel Li Halan, Algire Benata, Arlan Secato, Astrid Rochefort, Babo Ido, Basqiat oj Miharshun aka Basque, Derik Bradshow, Edgar Trudau-Rivecin de la Motte-Vaniez, Elias Rastenberg, Escher Colbray, Farad Ashara, Fergus Rouge, Fiona D'Enguerrand, Galleren Savoy, Gapsi, Gramalash, Hailen De Soto, Irène de Glacemer, Janus Van De Gould, Karkraaragraa, Kazuya, Kyoko Zee M'aï, Larusso Van Gelder, Lemans Sangris, Leon Davallo, Maaraf Tongren, Maud Vemberen, Nelko, Philostrate Arbogast, Pum P'Lo Li Halan(t), Saskia Varnovicz, Sigmeon D'Rouge-Glace, Toroko, Uther Cyprian Hawkwood, Vlad Danielof, Yves d'Igneden

Kudoshi Sakuya, Mythra Standfill(t), Owen Calabra(t), Tareka Ozama, Yoko Uzen, Yussuf Meknes

Kurgan are ready to send a new expedition to Rampart

## 9.1 Kurgan Space

**Challenge** 2

### 9.1.1 Aeon Chapter Prisonners

**Challenge** 1

### 9.1.2 Scattered Empire

**Challenge** 1

## 9.2 D'Rouge-Glace support

**Challenge** 0

## 9.3 New worlds

**Challenge** 0

zaffarelli@gmail.com

Fading Suns - Dramatis Personae

# AVATARS APPENDIX

Fuzion Interlock Custom System 7



## Achilleus Vanderen

Someone who asked for research on the Agathis topic

Male Urthish Teutonic Captain of Charioteers from De Moley Freefolk. Born in 4960 (57 years old)  
Height: 174cm / Weight:86kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Streets Charioteers (25), **Early Career** Thief (48), **Tour of Duty** Entrepreneur (20), **Worldly Benefits** Promotion & Friends (7).

### Primary Attributes

Strength	3	Constitution	4	Body	5	Movement	4
Intellect	7	Willpower	5	Temper	4	Presence	6
Tech	6	Reflexes	6	Agility	4	Awareness	7

### Secondary Attributes

Recovery	7	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	13	Speed	3	Run	8

### Skills

Academia	2	Inquiry	2	Persuasion	4
Acrobatics	1	Knavery	5	Politics	2
Athletics	3	Leadership	2	<b>Redemption</b>	1
Bureaucracy	3	<b>Linguistics</b>	2	> <i>Tinkering</i>	2
Dodge	1	> <i>Urthish</i>	1	Remedy	1
<b>Driving</b>	1	> <i>Urthtech</i>	1	Security	2
> <i>Landcraft</i>	1	<b>Local Expert</b>	1	Shoot	1
Fight	2	> <i>Rampart Underworld</i>	1	Sneak	1
Focus	2	<b>Lore</b>	1	Stealth	2
Forgery	2	> <i>Pre Regency Artefacts</i>	2	Streetwise	4
Gambling	1	Magna Carta	2	Teaching	2
Impress	2	Observe	4	Trading	4

### Blessings/Curses

Curious (2):

Nosy (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

### Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

### Armor

Synthsilk Soft SP:3 (TOXLA)RA(LLXRL)

### Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

### Narrative

A rich merchant eager to put his hand on the Agathis. He will do whatever is possible to acquire the relic.

# Adrash

White and Brown fur, piercing eyes  
Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4978 (39 years old)  
Height: 275cm / Weight:209kg

## Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Apprenticeship** Vorox Escort (25), **Early Career** Vorox Trooper (48), **Worldly Benefits** Rich Rewards (7).

## Primary Attributes

Strength	7	Constitution	6	Body	8	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	1	Reflexes	5	Agility	3	Awareness	5

## Secondary Attributes

Recovery	13	Stamina	3	Endurance	70	Stun	14
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	7	Speed	3	Run	14

## Skills

Acrobatics	6	Focus	2	Melee	2
Alchemy	2	Heavy Weapons	2	Observe	2
Athletics	5	Impress	4	Shoot	2
Dodge	3	Linguistics	1	Surveillance	2
Empathy	2	> Vorox	1	Survival	3
Etiquette	1	Lore	1	Fight	5
> Symbiots	2				

## Blessings/Curses

Giant (2):  
Predatory (0):  
Sensistive Smell (2):  
Uncouth (-2):

## Benefices/Afflictions

Assets (Cost:7): 10000  
Bite (Cost:2):  
Extra Limbs (Cost:4):  
Graa Fighting (Cost:6): Vorox martial art  
No Occult (Cost:-2):  
Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)  
Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

## Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Fire a ranged weapon:REF + Shoot (7)

## Narrative

# Aisha Gordel Li Halan

Commander of Draco

Female Urthish Castillan Baronnet of Royale House Li Halan from Rampart Nobility. Born in 4982 (35 years old)

Height: 168cm / Weight:64kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Landless Hazat (20), **Apprenticeship** Defrocked Noble (25), **Early Career** Military Command Starman (48), **Tour of Duty** Errant Knight (20), **Worldly Benefits** Promotion & Friends (7).

## Primary Attributes

Strength	4	Constitution	6	Body	6	Movement	5
Intellect	5	Willpower	6	Temper	5	Presence	4
Tech	4	Reflexes	5	Agility	4	Awareness	7

## Secondary Attributes

Recovery	10	Stamina	2	Endurance	60	Stun	12
Resistance	10	Damage	0	Tolerance	11	Humanity	55
Passion	12	Wyrd	10	Speed	3	Run	10

## Skills

Academia	3	Forgery	1	Persuasion	2
Athletics	6	Gambling	1	Remedy	3
Beastcraft	1	Gunnery	2	Riding	1
Bribery	1	Impress	2	Science	1
Bureaucracy	1	Knavery	1	> Astronomy	2
Dodge	3	Leadership	3	Search	2
Driving	1	Linguistics	1	Seduction	1
> Celestial Sailing	3	> Urthish	2	Shoot	4
Empathy	1	Local Expert	1	Teaching	2
Etiquette	3	> Imperial Dominion	1	Think Machine	3
Fight	2	Melee	4	Warfare	1
Focus	2	Observe	3		

## Blessings/Curses

Disciplined (2):

Vengeful (-2):

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

## Weapons

Avaneir B209 "Dragonbreath" . SMG . WA:0 . J . E . DC:2D6+3 . Cal:10mm . ROF:20 . Clip:40 . RNG:150 . VR . £350  
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

## Armor

Plastic Mesh Chain Mail                      Medium                      SP:2                      (TO)(LA)(RA)

## Energy Shield

Standard                      10/15                      Hits:10                      usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (9)

## Narrative

Algire Benata

A Decados in words, a servitor of the emperor in actions

Male Urthish Castillan Imperial Questing Knight of Emperor Alexius Primus from Severus Nobility.  
Born in 4961 (56 years old)  
Height: 185cm / Weight:75kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Decados (20), **Apprenticeship** Military Soldier (25), **Early Career** Questing (48), **Tour of Duty** Questing Knight (40), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	7	Body	5	Movement	5
Intellect	6	Willpower	6	Temper	7	Presence	6
Tech	4	Reflexes	7	Agility	5	Awareness	6

Secondary Attributes

Recovery	12	Stamina	2	Endurance	60	Stun	12
Resistance	12	Damage	1	Tolerance	13	Humanity	65
Passion	13	Wyrd	13	Speed	4	Run	10

Skills

Academia	2	<b>Linguistics</b>	2	Observe	4
Athletics	4	> <i>Imperial Battle Slang</i>	2	Persuasion	4
Dodge	2	> <i>Urthish</i>	2	Remedy	1
Etiquette	4	<b>Local Expert</b>	1	Search	1
Fight	5	> <i>Rampart Nobility</i>	1	Seduction	2
Focus	2	<b>Lore</b>	2	Shoot	4
Impress	4	> <i>Jakovian Agency</i>	2	Stealth	1
Inquiry	5	> <i>Jumpweb</i>	2	Survival	1
Knavery	1	Magna Carta	3	Teaching	2
Leadership	4	Melee	3	Warfare	4

Blessings/Curses

Suspicious (2):

Vain (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Imperial Charter (Cost:4):

Rise Rank by Two (Cost:4):

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10  
House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400

Armor

<u>Powered Ceramsteel Plate</u>	Hard	SP:14	(HE)(TO)(LA)(RA)(LL)(RL)
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Energy Shield

<u>Assault</u>	10/30	Hits:20	usage:(Soft Medium Hard )
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Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (11)

Narrative

Ostracized Decados turned IQK



# Arlan Secato

A strange little man with no charisma

Male Urthish Kalinthi Red Priest of Kalinthi from Byzantium Secundus Freefolk. Born in 4966 (51 years old)

Height: 167cm / Weight:66kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Orthodox Cathedral (25), **Early Career** Inquisitor (48), **Tour of Duty** Kalinthi Envoy (20), **Tour of Duty** Native Theurge (20), **Worldly Benefits** High Promotion (7).

## Primary Attributes

Strength	5	Constitution	4	Body	3	Movement	4
Intellect	6	Willpower	8	Temper	8	Presence	5
Tech	3	Reflexes	4	Agility	3	Awareness	7

## Secondary Attributes

Recovery	9	Stamina	1	Endurance	35	Stun	7
Resistance	13	Damage	1	Tolerance	16	Humanity	80
Passion	15	Wyrd	10	Speed	2	Run	8

## Skills

Academia	3	> Urthish	3	Persuasion	2
Athletics	3	<b>Local Expert</b>	1	Search	1
<b>Dogma</b>	1	> Acadia Province	1	Seduction	1
> Church of the Celestial Sun	3	<b>Lore</b>	5	Shadowing	1
Etiquette	3	> Antinomy	2	Shoot	2
Fight	2	> Favyana	1	Stealth	1
Focus	5	> Heresy	2	Stoic Body	1
Impress	2	> Invisible Path	1	Stoic Mind	2
Inquiry	2	> Kalinthi	1	Streetwise	2
Interrogation	1	Observe	5	Surgery	1
<b>Linguistics</b>	2	Occult Arts	2	Teaching	2
> Latin	2	Oratory	2		

## Blessings/Curses

Austere (-2):

Pious (2):

## Benefices/Afflictions

Cash (Cost:3): 600

Dark Secret (Cost:-2):

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

## Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

## Armor

<u>Heavy Clothing</u>	Soft	SP:2	(TOXLAXRAXLLXRL)
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## Shortcuts

Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (6), Iron will:WIL + Stoic Mind (10), Apply surgery on wounded:INT + Surgery (7)

## Narrative

The representative of the Kalinthi on Rampart.

Astrid Rochefort

Male Urthish Captain of Avaneir High Council from Rampart Freefolk. Born in 4973 (44 years old)  
Height: 173cm / Weight:74kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),  
**Apprenticeship** Academy Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	5	Constitution	4	Body	5	Movement	5
Intellect	6	Willpower	6	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	4	Awareness	6

Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	3	Run	10

Skills

Academia	3	Gambling	1	Observe	3
Athletics	2	Impress	1	Persuasion	2
Bribery	2	Inquiry	4	<b>Redemption</b>	1
Bureaucracy	1	Knavery	1	> <i>Mech</i>	2
Cybernetics	1	<b>Linguistics</b>	2	Remedy	2
Demolition	1	> <i>Kurgan</i>	2	Security	3
Dodge	3	> <i>Urthish</i>	1	Sensors	1
<b>Driving</b>	1	<b>Local Expert</b>	1	Shoot	5
> <i>Landcraft</i>	3	> <i>Avaneir</i>	1	Stealth	1
Empathy	1	<b>Lore</b>	2	Stoic Body	1
Etiquette	2	> <i>House D'Rouge-Glace</i>	2	Streetwise	3
Fight	3	> <i>House Li Halan</i>	1	Surveillance	1
Focus	2	Magna Carta	2	Teaching	2

Blessings/Curses

Bold (2):  
Callous (-2):  
War Trauma (-2):

Benefices/Afflictions

Assets (Cost:5): 5000  
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate  
Raise Rank by one (Cost:2):  
Well-Traveled (Cost:3): Major house Fief

Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

Armor

Avaneir Anti Riot Suit Medium SP:6 (HEXTOXLA)XRA(LL)XRL)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (7), Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (11)

Narrative

Generated with **Dramatis Personae**

Babo Ido

Yakuza fixer  
Male Urthish Enquist Associate of Hakura Sakomi Scravers from Rampart / Verona province Freefolk.  
Born in 4984 (33 years old)  
Height: 181cm / Weight:85kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),  
**Apprenticeship** Street Scravers (25), **Early Career** Thief (48), **Tour of Duty** Street Cartel Thug (20),  
**Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	4	Body	6	Movement	5
Intellect	5	Willpower	5	Temper	4	Presence	3
Tech	4	Reflexes	5	Agility	5	Awareness	10

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	9	Humanity	45
Passion	14	Wyrd	10	Speed	3	Run	10

Skills

Academia	2	Impress	3	Persuasion	2
Acrobatics	2	Inquiry	2	<b>Redemption</b>	1
Alchemy	1	Interrogation	2	> <i>Tinkering</i>	1
Athletics	3	Knavery	3	Security	3
Bureaucracy	2	<b>Linguistics</b>	2	Shadowing	1
Dodge	3	> <i>Scravers' Cant</i>	2	Shoot	3
Fight	4	> <i>Urthish</i>	1	Sneak	1
Focus	2	<b>Local Expert</b>	1	Stealth	3
Forgery	2	> <i>Avaneir</i>	2	Streetwise	6
Gambling	2	Observe	4	Teaching	2

Blessings/Curses

Lucky at cards (2):  
Possessive (-2):

Benefices/Afflictions

Ally (Cost:2):  
Assets (Cost:3): 3000  
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate  
Gossip Network (Cost:2): Planetwide

Weapons

"Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal: 47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

Armor

Stiffsynth Medium SP:7 (TOXLA)RA(LL)RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (5), Fire a ranged weapon:REF + Shoot (8)

Narrative

Member of the Hakomi Sakura

Basqiat oj Miharshun aka Basque

Famous Terrorist

Male Ur-Ukar of Bava! from Rampart Freefolk. Born in 4984 (33 years old)  
Height: 176cm / Weight:82kg

Lifepaths

**Race** Ur Ukar (131), **Race** Ur Ukar Balance (9), **Upbringing** Kordeth Spawn (20), **Apprenticeship** Clan Warrior (25), **Early Career** Bava! Agent (48), **Tour of Duty** Kraxi Kadanqari (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	6	Body	4	Movement	4
Intellect	4	Willpower	7	Temper	4	Presence	4
Tech	7	Reflexes	7	Agility	8	Awareness	5

Secondary Attributes

Recovery	11	Stamina	1	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	11	Speed	4	Run	8

Skills

Acrobatics	2	Forgery	1	Sensors	1
Alchemy	1	Impress	2	Shadowing	2
Athletics	3	Knavery	2	Shoot	1
Bribery	1	Linguistics	2	Stealth	4
Cryptography	1	> Ba'amon carvings	1	Stoic Body	3
Demolition	4	> Ukari	1	Stoic Mind	2
Disguise	2	Lore	2	Streetwise	1
Dodge	3	> Kordeth Clans	1	Surveillance	1
Dogma	1	> Kraxi Kadanqar	3	Survival	2
> Ukar Banjak	2	Melee	6	Teaching	2
Empathy	3	Observe	4	Think Machine	1
Fight	5	Oratory	2	Focus	4
Security	2				

Blessings/Curses

Bitter (-2):  
Prideful (-2):  
Sensitive Touch (2):

Benefices/Afflictions

Cash (Cost:3): 600  
Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4  
Ostracism (Mild) (Cost:-2):  
Outlaw (Cost:-4):  
Rise Rank by Two (Cost:4):

Weapons

Mitchau "Penumbra" Shotgun . RIF . WA:-1 . L . P . DC:5d6 . Cal: . ROF:1 . Clip:6 . RNG:15 . ST . £250  
Ukari Krax . MELEE . WA:-2 . J . R . DC:3D6+2 . STR:3 . RNG:2 . VR . £5000

Armor

Kadak Armor Soft SP:6 (TOXLAXRAXLLXRL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft -- )

Shortcuts

Avoid being hit:AGI + Dodge (11), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (11), Fencing:REF + Melee (13), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (9)

Narrative

Derik Bradshaw

Assistant of Monsieur Trudeau-Rivecin

Male Urthish Teutonic of Charioteers from Rampart / Avaneir Freefolk. Born in 4976 (41 years old)  
Height: 150cm / Weight:50kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Scholar (48), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	4
Intellect	8	Willpower	4	Temper	5	Presence	8
Tech	5	Reflexes	5	Agility	3	Awareness	7

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	9	Humanity	45
Passion	12	Wyrd	13	Speed	3	Run	8

Skills

Academia	3	Inquiry	2	Oratory	1
Athletics	2	Linguistics	2	Persuasion	2
Cybernetics	1	> Scravers' Cant	1	Redemption	1
Driving	2	> Urthish	2	> Tinkering	2
> Heavy Transport Vehicle	4	Local Expert	1	Remedy	1
> Railway	1	> Avaneir	1	Science	1
Empathy	2	Lore	3	> Engineering	3
Etiquette	2	> Finance	2	Seduction	2
Fight	2	> Hidden Martyrs	2	Streetwise	1
Focus	3	> Scravers	2	Teaching	2
Impress	1	Observe	4	Think Machine	2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (10)

Narrative

Edgar Trudau-Rivecin de la Motte-Vaniez

Male Urthish Teutonic Director of Reeves from Rampart / Avaneir Freefolk. Born in 4965 (52 years old)  
Height: 175cm / Weight:89kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Reeves (25), **Early Career** Market Merchant (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	4	Body	3	Movement	3
Intellect	9	Willpower	6	Temper	4	Presence	8
Tech	5	Reflexes	4	Agility	3	Awareness	9

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	7
Resistance	14	Damage	0	Tolerance	10	Humanity	50
Passion	13	Wyrd	13	Speed	2	Run	6

Skills

Academia	3	Knavery	1	Magna Carta	2
<b>Arts</b>	1	Leadership	3	Observe	4
> <i>Rhetoric</i>	2	<b>Linguistics</b>	3	Oratory	2
Athletics	2	> <i>Franken</i>	2	Persuasion	2
Bureaucracy	2	> <i>Latin</i>	2	Security	1
Empathy	1	> <i>Urthish</i>	2	Seduction	3
Etiquette	3	<b>Local Expert</b>	2	Sneak	1
Fight	3	> <i>Avaneir</i>	1	Streetwise	3
Focus	2	> <i>Cybernetics Black Market</i>	1	Teaching	2
Gambling	2	<b>Lore</b>	2	Trading	2
Impress	2	> <i>Finance</i>	2	Inquiry	4
> <i>House al-Malik</i>	2				

Blessings/Curses

Mammon (-2):  
Shrewd (2):

Benefices/Afflictions

Assets (Cost:5): 5000  
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate  
Raise Rank by one (Cost:2):  
Retinue (Cost:3):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4  
Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Synthsilk Soft SP:3 (TOX(LA)RA(LL)RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft -- )

Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (11), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11)

Narrative

## Elias Rastenberg

Male Urthish Leader of the Rampart Coven of Invisible Path from Tethys Freefolk. Born in 4973 (44 years old)  
Height: 175cm / Weight:75kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Reeves (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

### Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	7	Willpower	6	Temper	6	Presence	4
Tech	4	Reflexes	4	Agility	4	Awareness	8

### Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	10	Damage	0	Tolerance	12	Humanity	60
Passion	14	Wyrd	11	Speed	2	Run	8

### Skills

Academia	4	Focus	2	Observe	3
<b>Arts</b>	1	Impress	1	Occult Arts	4
> <i>Rhetoric</i>	1	Inquiry	2	Oratory	2
Athletics	2	<b>Linguistics</b>	2	Persuasion	2
Bureaucracy	2	> <i>Latin</i>	2	Security	1
Dodge	2	> <i>Urthish</i>	2	Sensors	1
<b>Driving</b>	1	<b>Local Expert</b>	1	Shoot	2
> <i>Landcraft</i>	1	> <i>Avaneir</i>	1	Streetwise	1
Empathy	1	<b>Lore</b>	1	Surveillance	1
Etiquette	3	> <i>Heresy</i>	2	Teaching	2
Fight	2	Magna Carta	2		

### Blessings/Curses

Mammon (-2):

Shrewd (2):

### Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-3):

Fallen from Grace (Cost:-3):

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Outlaw (Cost:-4):

Rise Rank by Two (Cost:4):

### Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

### Armor

Padded Clothing Soft SP:1 (TOXLA)RA(LL)RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Fire a ranged weapon:REF + Shoot (6)

### Narrative

Escher Colbray

Master Engineer of Draco Station

Male Urthish Teutonic Crafter of Pneumatic Order of Engineers from Rampart Freefolk. Born in 4966 (51 years old)  
Height: 182cm / Weight:84kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Entrepreneur (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	3
Intellect	9	Willpower	5	Temper	4	Presence	7
Tech	8	Reflexes	4	Agility	4	Awareness	7

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	13	Speed	2	Run	6

Skills

Academia	5	> Rampart Underworld	1	> Chemistry	2
Athletics	2	Lore	1	> Engineering	3
Bureaucracy	3	> Engineers	1	> Physics	1
Fight	2	Magna Carta	2	> Terraforming	2
Focus	4	Observe	3	Seduction	1
Inquiry	4	Persuasion	4	Shoot	1
Knavery	1	Politics	2	Streetwise	1
Leadership	2	Redemption	3	Teaching	2
Linguistics	2	> Forbidden Lore	1	Think Machine	3
> Urthish	1	> Mech	2	Trading	2
> Urthtech	3	> Volt	4	Local Expert	1
Science	4				

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RN6:80 . ST . £300

Armor

Spacesuit Soft SP:3 (TOXLA)RA(LL)RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

Shortcuts

Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (5)

Narrative



Farad Ashara

Male Urthish Protoenquist of Invisible Path from none Freefolk. Born in 4976 (41 years old)  
Height: 185cm / Weight:91kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court al-Malik (20), **Apprenticeship** Leisure Dandy (25), **Early Career** Spy (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	5
Intellect	7	Willpower	6	Temper	7	Presence	4
Tech	3	Reflexes	6	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	13	Humanity	65
Passion	13	Wyrd	13	Speed	3	Run	10

Skills

Academia	3	Focus	4	Melee	2
<b>Arts</b>	1	Forgery	1	Observe	3
> <i>Music</i>	1	Gambling	1	Occult Arts	4
Athletics	2	Inquiry	2	Persuasion	2
Cryptography	2	<b>Linguistics</b>	2	Riding	1
Disguise	1	> <i>Graceful Tongue</i>	2	Seduction	1
Dodge	1	> <i>Urthish</i>	2	Shoot	2
<b>Driving</b>	1	<b>Local Expert</b>	1	Spycraft	3
> <i>Skimmer bike</i>	1	> <i>Rampart Nobility</i>	1	Streetwise	1
Empathy	3	<b>Lore</b>	2	Teaching	2
Etiquette	2	> <i>Hidden Martyrs</i>	2	Think Machine	3
Fight	2	> <i>House al-Malik</i>	2		

Blessings/Curses

Gracious (2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Passage Contract (Cost:2): Tramp Freighter

Weapons

Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

Armor

Leather Armor Soft SP:4 (TOXLA)RA(LLXRL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (8)

Narrative

Fergus Rouge

A tall and silent bearded knight

Male Urthish Teutonic none of House D'Rouge-Glace from Rampart / Acadia / Igneden Freefolk. Born in 4974 (43 years old)  
Height: 184cm / Weight:84kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	5	Body	6	Movement	4
Intellect	4	Willpower	5	Temper	5	Presence	5
Tech	4	Reflexes	8	Agility	4	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	4	Run	8

Skills

Academia	3	Leadership	8	Occult Arts	1
Arts	1	Linguistics	1	Persuasion	2
> Poetry	1	> Urthish	2	Remedy	3
Athletics	4	Local Expert	2	Science	1
Bureaucracy	1	> Acadia Province	1	> Biology	1
Dodge	2	> Rampart Nobility	1	Security	2
Etiquette	1	Lore	1	Shoot	6
Fight	4	> House D'Rouge-Glace	2	Survival	2
Focus	2	Magna Carta	1	Teaching	2
Impress	3	Melee	4	Think Machine	1
Interrogation	1	Observe	4	Warfare	2

Benefices/Afflictions

- Ally (Cost:2):
- Assets (Cost:3): 3000
- Gossip Network (Cost:2): Planetwide
- Nobility (Cost:3): Knight

Weapons

Battle Axe . MELEE . WA:0 . N . C . DC:5D6 . STR:4 . RNG:0 . ST . £5

Armor

Plastic Plate	Hard	SP:10	(HEXTOXLA)X(RA)X(LL)X(RL)
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Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (14)

Narrative

Working tightly with is cousin Sigmeon. Most of his lineage has been killed by the al-Malik during the Emperor Wars II.

# Fiona D'Enguerrand

A shining lady, Intelligence minister of the Black Den

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.  
Born in 4970 (47 years old)  
Height: 162cm / Weight:54kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Friends (7).

## Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	5	Willpower	4	Temper	5	Presence	5
Tech	3	Reflexes	6	Agility	3	Awareness	3

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	11	Speed	3	Run	6

## Skills

Academia	3	Fight	3	Persuasion	3
<b>Arts</b>	1	Focus	2	Remedy	1
> Poetry	2	Knavery	3	<b>Science</b>	1
Athletics	3	Leadership	3	> Archaeology	2
Dodge	1	<b>Linguistics</b>	2	Seduction	3
<b>Dogma</b>	2	> Franken	1	Shadowing	1
> Church of the Celestial Sun	1	> Urthish	2	Shoot	2
> Sathraism	1	<b>Local Expert</b>	2	Stoic Mind	3
<b>Driving</b>	2	> Famous Authors	1	Survival	1
> Skimmer bike	2	> Rampart Nobility	1	Teaching	2
> Skycraft Piloting	1	Melee	1	Warfare	1
Empathy	3	Observe	2	Etiquette	3
Occult Arts	4				

## Benefices/Afflictions

Ally (Cost:4):  
Cash (Cost:1): 100  
Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3  
Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5  
Raise Rank by one (Cost:2):

## Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

## Armor

Synthsilk Soft SP:3 (TOXLA)RA(LL)RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (7), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (7)

## Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Favvana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

## FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

Galleren Savoy

Male Urthish of Orthodox Church from Holy Terra Freefolk. Born in 4959 (58 years old)  
Height: 188cm / Weight:88kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Orthodox Cathedral (25), **Early Career** Preacher (48), **Tour of Duty** Native Theurge (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	3
Intellect	8	Willpower	6	Temper	8	Presence	8
Tech	3	Reflexes	4	Agility	3	Awareness	6

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	14	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	2	Run	6

Skills

Academia	3	Impress	2	Observe	4
Athletics	2	Inquiry	2	Occult Arts	2
<b>Dogma</b>	1	Leadership	1	Oratory	5
> Church of the Celestial Sun	5	<b>Linguistics</b>	2	Persuasion	3
Empathy	3	> Latin	4	Seduction	2
Etiquette	2	> Urthish	3	Streetwise	1
Fight	2	<b>Local Expert</b>	1	Surgery	2
Focus	4	> Imperial Dominion	1	Teaching	2

Blessings/Curses

Austere (-2):  
Pious (2):

Benefices/Afflictions

Cash (Cost:3): 600  
Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3  
Ordained (Cost:3): Novitiate / Apprentice / Novitiate  
Rise Rank by Two (Cost:4):

Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . £4

Armor

Padded Clothing Soft SP:1 (TOXLA)RA(LLXRL)

Shortcuts

Discern emotions:AWA + Empathy (11), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (10), Apply surgery on wounded:INT + Surgery (10)

Narrative

Gapsi

Small and stealthy female

Female Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4973 (44 years old)  
Height: 258cm / Weight:195kg

Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Scout (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	7	Constitution	8	Body	8	Movement	6
Intellect	3	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	5	Awareness	5

Secondary Attributes

Recovery	15	Stamina	3	Endurance	80	Stun	16
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	8	Speed	3	Run	12

Skills

Acrobatics	6	Impress	3	Security	1
Alchemy	3	Linguistics	1	Shadowing	4
Athletics	4	> Vorox	1	Shoot	3
Demolition	1	Lore	1	Stealth	4
Dodge	4	> Symbiots	2	Surveillance	3
Empathy	2	Melee	4	Survival	3
Fight	4	Navigation	1	Warfare	2
Focus	3	Observe	3		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Ally (Cost:2):
- Assets (Cost:3): 3000
- Bite (Cost:2):
- Extra Limbs (Cost:4):
- Gossip Network (Cost:2): Planetwide
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Weapons

Armor

Heavy Clothing	Soft	SP:2	(TOXLA)RA(LLXRL)
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Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

Narrative

Blonde fur, blue eyes

Gramalash

Leader of Tarano Troopers

Male Vorox Civilized Alpha of Royale House Li Halan from Rampart Freefolk. Born in 4962 (55 years old)

Height: 270cm / Weight:196kg

Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Star Nations Veteran (5007)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	3	Willpower	5	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	5

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	8	Damage	2	Tolerance	9	Humanity	45
Passion	9	Wyrd	8	Speed	3	Run	14

Skills

Acrobatics	6	Impress	3	Sensors	1
Alchemy	3	Linguistics	2	Shadowing	2
Athletics	4	> Vorox	1	Shoot	3
Dodge	4	> Vuldrok	1	Surveillance	2
Dogma	1	Local Expert	1	Survival	3
> Vuldrok Erdgheist	1	> Hargard	2	Think Machine	1
Empathy	1	Lore	1	Warfare	2
Fight	4	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Navigation	1	Heavy Weapons	2
Observe	3				

Blessings/Curses

Giant (2):  
Predatory (0):  
Sensistive Smell (2):  
Uncouth (-2):

Benefices/Afflictions

Bite (Cost:2):  
Cash (Cost:3): 600  
Extra Limbs (Cost:4):  
Graa Fighting (Cost:6): Vorox martial art  
No Occult (Cost:-2):  
Rise Rank by Two (Cost:4):  
Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)  
Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)  
Well-Traveled (Cost:3): Major house Fief

Weapons

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850

Armor

Leather Armor                      Soft                      SP:4                      (TOX)LA(XRA)LL(XRL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

Narrative

A fierce Vorox leading a pack of twenty civilized beasts.

Hailen De Soto

Josef Baranov Fiancee

Female Urthish Teutonic Baronnet of Royale House Hawkwood from Tethys Nobility. Born in 4986 (31 years old)

Height: 168cm / Weight:65kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Hawkwood (20), **Apprenticeship** Leisure Dandy (25), **Early Career** Military Command Starman (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	3
Intellect	8	Willpower	4	Temper	6	Presence	8
Tech	4	Reflexes	7	Agility	3	Awareness	5

Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	15	Speed	4	Run	6

Skills

Academia	3	Gunnery	1	Persuasion	2
Arts	1	Impress	2	Remedy	1
> Poetry	2	Leadership	6	Riding	1
Athletics	3	Linguistics	1	Science	1
Driving	2	> Urthish	3	> Engineering	1
> Celestial Sailing	2	Local Expert	1	Security	1
> Skimmer bike	2	> Acadia Province	2	Seduction	4
Empathy	3	Lore	2	Shoot	3
Etiquette	3	> House Decados	1	Teaching	2
Fight	2	> House Hawkwood	1	Think Machine	1
Focus	3	Melee	2	Warfare	1
Gambling	3	Observe	3		

Blessings/Curses

Prideful (-2):

Unyielding (2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Half Plastic Plate                      Hard                      SP:6                      (TOX)LA(X)RA)

Energy Shield

Dueling                      10/20                      Hits:15                      usage:(Soft Medium - )

Shortcuts

Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (10)

Narrative

Irène de Glacemer

Famous Diplomat

Female Urthish Teutonic Countess of House D'Rouge-Glace from Rampart / Acadia / Glacemer

Nobility. Born in 4960 (57 years old)

Height: 162cm / Weight:64kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	7	Willpower	8	Temper	5	Presence	9
Tech	4	Reflexes	5	Agility	4	Awareness	6

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	17	Damage	0	Tolerance	13	Humanity	65
Passion	11	Wyrd	12	Speed	3	Run	6

Skills

Academia	3	Inquiry	1	> House D'Rouge-Glace	2
Arts	2	Knavery	3	Melee	1
> Poetry	2	Leadership	3	Observe	4
> Rhetoric	2	Linguistics	2	Occult Arts	1
Athletics	2	> Franken	2	Oratory	4
Dodge	1	> Urthish	2	Persuasion	3
Empathy	2	Local Expert	3	Science	1
Etiquette	6	> Acadia Province	1	> Geology	2
Fight	2	> Rampart Nobility	1	Security	1
Focus	2	> Veneto Province	1	Seduction	5
Gambling	1	Lore	2	Stealth	2
Impress	2	> Heresy	1	Teaching	2

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:106 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

Armor

Padded Clothing Soft SP:1 (TOXLA)XRA(LLXRL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (12), Charm others:PRE + Seduction (14)

Narrative

...



Janus Van De Gould

Imperial Courier  
Male Urthish Teutonic of Emperor Alexius Primus from Rampart Freefolk. Born in 4986 (31 years old)  
Height: 182cm / Weight:85kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Pilot (48), **Tour of Duty** Cohort (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	4	Body	5	Movement	4
Intellect	8	Willpower	6	Temper	3	Presence	9
Tech	4	Reflexes	7	Agility	3	Awareness	5

Secondary Attributes

Recovery	7	Stamina	2	Endurance	45	Stun	9
Resistance	15	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	15	Speed	4	Run	8

Skills

Academia	2	Focus	2	Persuasion	2
Athletics	3	Gunnery	1	<b>Redemption</b>	1
Bureaucracy	1	Impress	2	> <i>Tinkering</i>	2
Disguise	1	Inquiry	2	Remedy	2
<b>Driving</b>	4	<b>Linguistics</b>	1	Search	2
> <i>Celestial Sailing</i>	4	> <i>Urthish</i>	2	Seduction	3
> <i>Heavy Transport Vehicle</i>	2	<b>Lore</b>	1	Sensors	5
> <i>Railway</i>	1	> <i>Jumpweb</i>	2	Shoot	2
> <i>Skycraft Piloting</i>	3	Magna Carta	2	Sneak	1
Empathy	1	Melee	1	Stealth	1
Etiquette	3	Navigation	1	Teaching	2
Fight	2	Observe	3	Think Machine	1

Blessings/Curses

Curious (2):  
Nosy (-2):

Benefices/Afflictions

Cash (Cost:3): 600  
Cohort Badge (Cost:3):  
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate  
Rise Rank by Two (Cost:4):

Weapons

"Firecracker"Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350  
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Synthsilk Soft SP:3 (TOX)LA)RA)LL)RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (9)

Narrative

Karkraaragraa

The big muscular one. Very intimidating by vorox standards

Male Vorox Civilized Vorox Trooper of Royale House Decados from Ungavorox Freefolk. Born in 4973 (44 years old)

Height: 297cm / Weight:325kg

Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	5	Awareness	4

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	8	Wyrd	7	Speed	3	Run	14

Skills

Acrobatics	6	Heavy Weapons	3	Shadowing	2
Alchemy	4	Impress	3	Shoot	3
Athletics	5	Linguistics	1	Surveillance	2
Dodge	5	> Vorox	2	Survival	3
Empathy	1	Lore	1	Warfare	3
Fight	5	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Observe	2		

Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

Benefices/Afflictions

Ally (Cost:1):

Bite (Cost:2):

Cash (Cost:1): 100

Contact (Cost:1):

Extra Limbs (Cost:4):

Gossip Network (Cost:2): Planetwide

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Passage Contract (Cost:2): Tramp Freighter

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Weapons

Armor

Padded Clothing Soft SP:1 (TOXLA)RA(LLXRL)

Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

Narrative

Brown and Black Fur, Dark eyes

## Kazuya

*Stealthy, with brows fur and dark eyes*

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4980 (37 years old)

Height: 268cm / Weight:210kg

## Lifepaths

**Race Vorox (160), Race Vorox Balance (0), Upbringing Vorox Li Halan Cub (20), Apprenticeship Vorox Commando (25), Early Career Vorox Trooper (48), Worldly Benefits Friends (7).**

## Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	4

## Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	8	Wyrd	7	Speed	3	Run	14

## Skills

Acrobatics	6	Heavy Weapons	2	Shadowing	2
Alchemy	3	Impress	3	Shoot	3
Athletics	4	<b>Linguistics</b>	1	Surveillance	2
Dodge	4	> Vorox	1	Survival	3
Empathy	1	<b>Lore</b>	1	Warfare	2
Fight	4	> <i>Symbiots</i>	2	<b>Xenology</b>	1
Focus	2	Melee	2	> <i>Urthish</i>	2
Gunnery	1	Observe	2		

## Blessings/Curses

### Giant (2):

Predatory (0):

### Sensitive Smell (2):

Uncouth (-2):

## Benefices/Afflictions

Ally (Cost:1):

Bite (Cost:2):

Cash (Cost:1): 100

Contact (Cost:1):

### Extra Limbs (Cost:4):

### Gossip Network (Cost:2): Planetwide

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Passage Contract (Cost:2): Tramp Freighter

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

## Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

### Narrative

Kudoshi Sakuya

Female Urthish Enquist of from none Freefolk. Born in 5017 (0 years old)  
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Kyoko Zee M'aiï

Coven member

Female Urthish Kaanic Ensign of Royale House Li Halan from Rampart / Avaneir Nobility. Born in 4979 (38 years old)

Height: 165cm / Weight:55kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Reeves (25), **Early Career** Spy (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour (single round)(10), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	8	Willpower	4	Temper	6	Presence	5
Tech	3	Reflexes	4	Agility	4	Awareness	9

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	10	Humanity	50
Passion	15	Wyrd	12	Speed	2	Run	8

Skills

Academia	3	Inquiry	4	Observe	4
Athletics	2	Linguistics	2	Occult Arts	4
Bureaucracy	1	> Latin	2	Oratory	1
Cryptography	2	> Urthish	1	Persuasion	2
Disguise	2	Local Expert	1	Politics	2
Dodge	1	> Miret guilds	1	Seduction	1
Etiquette	2	Lore	2	Spycraft	3
Fight	2	> Finance	1	Streetwise	2
Focus	4	> Jumpweb	1	Teaching	2
Forgery	1	Magna Carta	1	Think Machine	2
Impress	1	Melee	1		

Blessings/Curses

Mammon (-2):

Shrewd (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-2):

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Raise Rank by one (Cost:2):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Synthsilkl Soft SP:3 (TOXLA)RA(LLXRL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (5), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6)

Narrative

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Larusso Van Gelder

Assassin for hire

Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)

Height: 184cm / Weight:75kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Roaming Van Gelder (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	6	Presence	3
Tech	5	Reflexes	6	Agility	6	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Focus	3	Persuasion	2
Acrobatics	1	Impress	1	Remedy	2
Acting	3	Inquiry	2	Search	2
Alchemy	2	Linguistics	1	Security	2
Athletics	4	> Urthish	2	Shadowing	3
Disguise	2	Local Expert	1	Sneak	1
Dodge	6	> Rampart Li Halan	1	Stoic Mind	1
Empathy	2	Melee	8	Surveillance	2
Etiquette	1	Observe	2	Teaching	2
Fight	5	Occult Arts	2		

Blessings/Curses

Loyal (2):

Secretive (-2):

Benefices/Afflictions

Assets (Cost:7): 10000

Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Weapons

Armor

Studded Leather                      Medium                      SP:5                      (TOXLA)RA(LLXRL)

Energy Shield

Dueling                      10/20                      Hits:15                      usage:(Soft Medium - )

Shortcuts

Avoid being hit:AGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (14), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Iron will:WIL + Stoic Mind (6)

Narrative

An ally to House Decados and the Van Dyke Cartel.

Lemans Sangris

Aide de Camp of Igneden

Male Urthish of House D'Rouge-Glace from Rampart / Igneden Freefolk. Born in 4974 (43 years old)  
Height: 182cm / Weight:76kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Street Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	6
Intellect	4	Willpower	6	Temper	4	Presence	4
Tech	5	Reflexes	6	Agility	5	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	10	Speed	3	Run	12

Skills

Academia	3	Impress	1	> Mech	1
Athletics	3	Knavery	1	Remedy	2
Beastcraft	1	Linguistics	2	Search	1
Bribery	2	> Kurgan	2	Security	3
Bureaucracy	1	> Urthish	2	Seduction	1
Cybernetics	1	Local Expert	2	Sensors	1
Demolition	1	> Avaneir	2	Shadowing	1
Dodge	3	> Rampart folk	2	Shoot	4
Driving	1	Lore	2	Stealth	2
> Landcraft	3	> Finance	1	Stoic Body	1
Empathy	1	> Hidden Martyrs	1	Streetwise	2
Etiquette	3	Melee	1	Surveillance	1
Fight	2	Observe	2	Teaching	2
Focus	2	Persuasion	2	Gambling	1
Redemption	1				

Blessings/Curses

Bold (2):  
Callous (-2):  
War Trauma (-2):

Benefices/Afflictions

Ally (Cost:2):  
Assets (Cost:3): 3000  
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate  
Gossip Network (Cost:2): Planetwide  
Well-Traveled (Cost:3): Major house Fief

Weapons

Scravers Medium Revolver . P . WA:0 . L . C . DC:2D6+3 . Cal:40 . ROF:3 . Clip:6 . RNG:50 . VR . £230

Armor

Leather Jerkin Soft SP:4 (TO)(LA)(RA)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

Narrative

Leon Davallo

Male Urthish Castillan Bishop of Orthodox Church from Vera Cruz Freefolk. Born in 4959 (58 years old)  
Height: 177cm / Weight:65kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Orthodox Parish (25), **Early Career** Preacher (48), **Tour of Duty** Pilgrim Escort (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	4
Intellect	8	Willpower	6	Temper	8	Presence	10
Tech	3	Reflexes	3	Agility	3	Awareness	5

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	16	Damage	0	Tolerance	14	Humanity	70
Passion	13	Wyrd	11	Speed	2	Run	8

Skills

Academia	3	Fight	2	Melee	2
Athletics	4	Focus	4	Observe	4
Bribery	1	Impress	2	Oratory	6
Bureaucracy	1	Inquiry	3	Persuasion	3
Dodge	1	Linguistics	2	Remedy	1
Dogma	2	> Latin	2	Seduction	4
> Church of the Celestial Sun	4	> Urthish	2	Surgery	2
> Sathraism	2	Local Expert	2	Teaching	4
Empathy	5	> Rampart Church	2	Etiquette	1
> Rampart Li Halan	2				

Blessings/Curses

Austere (-2):

Pious (2):

Benefices/Afflictions

Cash (Cost:3): 600

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (5), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (13), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (14), Apply surgery on wounded:INT + Surgery (10)

Narrative



Maaraf Tongren

Slayer Agent  
Female Urthish of Slayers Guild from Byzantium Secundus Freefolk. Born in 4979 (38 years old)  
Height: 172cm / Weight:64kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Muster (25), **Early Career** Spy (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	5	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	3
Tech	4	Reflexes	7	Agility	7	Awareness	7

Secondary Attributes

Recovery	10	Stamina	1	Endurance	45	Stun	9
Resistance	8	Damage	1	Tolerance	10	Humanity	50
Passion	12	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	Impress	1	Observe	4
Athletics	3	Inquiry	3	Persuasion	2
Cryptography	2	Knavery	3	Remedy	1
Disguise	2	Linguistics	1	Search	3
Dodge	4	> Urthish	2	Shadowing	3
Driving	1	Local Expert	1	Shoot	4
> Landcraft	1	> Avaneir	1	Spycraft	3
Fight	2	Lore	1	Streetwise	5
Focus	4	> Hidden Martyrs	1	Teaching	2
Forgery	2	Melee	5	Think Machine	2

Blessings/Curses

- Bold (2):  
Callous (-2):  
**Benefices/Afflictions**  
Ally (Cost:1):  
Cash (Cost:1): 100  
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate  
Contact (Cost:1):  
Gossip Network (Cost:2): Planetwide  
Passage Contract (Cost:2): Tramp Freighter

Weapons

Avaneir "Guardian Angel" Light Revolver . P . WA:0 . P . C . DC:1D6+2 . Cal:0.32 . ROF:3 . Clip:6 . RNG:50 . ST . £90  
Mitchau "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 . Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600

Armor

Polymer Knit Medium SP:6 (TO)(LA)(RA)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft -- )

Shortcuts

Avoid being hit:AGI + Dodge (11), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (12), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11)

Narrative

Maud Vemberen

Female Urthish Teutonic Adept of Brother Battle from Delphi Freefolk. Born in 4984 (33 years old)  
Height: 178cm / Weight:67kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	7	Constitution	5	Body	6	Movement	4
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	5	Agility	7	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

Skills

Academia	3	<b>Local Expert</b>	2	Shoot	4
Athletics	4	> <i>Rampart Church</i>	2	Stoic Body	4
Dodge	4	> <i>Stigmata</i>	2	Stoic Mind	4
Fight	6	Melee	4	Surgery	2
Focus	4	Observe	3	Survival	2
<b>Linguistics</b>	1	Persuasion	3	Teaching	2
> <i>Urthish</i>	2	Remedy	3	Warfare	2

Blessings/Curses

Clueless (-2):

Disciplined (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Basic Mantok (Cost:6):

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Superior Mantok Technique (Cost:4):

Weapons

Mitchau "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 . Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600  
Scimitar . MELEE . WA:0 . N . P . DC:4D6+1 . STR:3 . RNG:1 . ST . £20

Armor

Adept Robe Ceramsteel Plate Hard SP:14 (HEXTOXLA)XRA)LLXRL)

Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard )

Shortcuts

Avoid being hit:AGI + Dodge (11), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (5)

Narrative

Mythra Standfill

Anger made flying daggers

Female Urthish of Invisible Path from Leagueheim Freefolk. Born in 4988 (29 years old)

Height: 166cm / Weight:53kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Scravers (25), **Early Career** Thief (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	4	Agility	4	Awareness	7

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	1	Tolerance	12	Humanity	60
Passion	14	Wyrd	7	Speed	2	Run	10

Skills

Academia	2	Inquiry	2	> <i>Tinkering</i>	1
Acrobatics	1	Knavery	1	Security	1
Athletics	4	<b>Linguistics</b>	2	Seduction	1
Beastcraft	1	> <i>Scravers' Cant</i>	2	Shoot	1
Bureaucracy	1	> <i>Urthish</i>	1	Sneak	2
Dodge	1	<b>Local Expert</b>	1	Stealth	2
Fight	3	> <i>Rampart Underworld</i>	1	Stoic Mind	1
Focus	2	Observe	3	Streetwise	2
Forgery	1	Occult Arts	3	Teaching	2
Gambling	2	Persuasion	2	Impress	2

**Redemption** 1

Blessings/Curses

Possessive (-2):

The Man (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Raise Rank by one (Cost:2):

Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

Armor

Leather Jerkin Soft SP:4 (TO)(LA)(RA)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (5), Iron will:WIL + Stoic Mind (6)

Narrative

Nelko

Fierce Commando female

Female Vorox Civilized of Royale Hosue Decados from Rampart Freefolk. Born in 4976 (41 years old)  
Height: 261cm / Weight:189kg

Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	5	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	4

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	8	Damage	2	Tolerance	9	Humanity	45
Passion	8	Wyrd	7	Speed	3	Run	14

Skills

Acrobatics	6	Heavy Weapons	2	Shadowing	3
Alchemy	3	Impress	3	Shoot	4
Athletics	4	Linguistics	1	Surveillance	3
Dodge	5	> Vorox	1	Survival	4
Empathy	1	Lore	1	Warfare	2
Fight	4	> Symbiots	2	Xenology	1
Focus	2	Melee	3	> Urthish	2
Gunnery	1	Observe	3		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Assets (Cost:5): 5000
- Bite (Cost:2):
- Extra Limbs (Cost:4):
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Raise Rank by one (Cost:2):
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Fire a ranged weapon:REF + Shoot (9)

Narrative

Gray and red fur

Owen Calabria

Male Urthish of Invisible Path from none Freefolk. Born in 4981 (36 years old)  
Height: 175cm / Weight:70kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Philostrate Arbogast

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk. Born in 4976 (41 years old)  
Height: 183cm / Weight:82kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Entrepreneur (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	6
Tech	5	Reflexes	7	Agility	4	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	Knavery	2	Persuasion	4
Athletics	4	Leadership	1	Politics	2
Beastcraft	1	Linguistics	2	Redemption	2
Bureaucracy	2	> Urthish	1	> Mech	1
Dodge	1	> Urthtech	1	> Tinkering	2
Driving	3	Local Expert	1	Remedy	2
> Celestial Sailing	5	> Miret guilds	1	Sensors	2
> Heavy Transport Vehicle	2	Lore	1	Shadowing	1
> Railway	1	> Jumpweb	1	Shoot	3
Empathy	1	Magna Carta	2	Streetwise	1
Fight	4	Melee	2	Survival	1
Focus	2	Navigation	2	Teaching	2
Impress	2	Observe	2	Trading	2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal:.40 . ROF:3 . Clip:20 . RNG:150 . ST . £350

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

Armor

Stiffsynth Medium SP:7 (TOX(LA)X(RA)X(LL)X(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

Narrative

Pum P'Lo Li Halan

A small man taking care of everything.

Male Urthish Kaanic Governor Advisor of Royale House Li Halan from none Freefolk. Born in 4965 (52 years old)  
Height: 166cm / Weight:64kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Reeves (25), **Early Career** Court Ambassador (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	9	Willpower	6	Temper	5	Presence	5
Tech	6	Reflexes	5	Agility	4	Awareness	10

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	11	Damage	0	Tolerance	11	Humanity	55
Passion	15	Wyrd	14	Speed	3	Run	6

Skills

Academia	3	Interrogation	1	Observe	6
Arts	1	Knavery	6	Oratory	4
> Sculpture	1	Leadership	2	Persuasion	3
Athletics	2	Linguistics	1	Security	1
Bribery	2	> Urthish	2	Seduction	2
Bureaucracy	1	Local Expert	1	Shoot	3
Etiquette	3	> Miret	2	Stealth	2
Fight	2	Lore	2	Streetwise	3
Focus	2	> Hidden Martyrs	1	Teaching	2
Impress	1	> House Li Halan	2	Think Machine	1
Inquiry	2	Magna Carta	2		

Blessings/Curses

Mammon (-2):

Shrewd (2):

Benefices/Afflictions

Assets (Cost:7): 10000

Nobility (Cost:3): Knight

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Leather Armor Soft SP:4 (TOXLA)RA(LL)RL)

Shortcuts

Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (16), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (8)

Narrative

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# Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing  
 Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility. Born in 4973 (44 years old)  
 Height: 165cm / Weight:52kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Standard Tour (single round)(10), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** High Promotion (7).

## Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	8	Temper	6	Presence	10
Tech	5	Reflexes	5	Agility	4	Awareness	8

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	18	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	3	Run	8

## Skills

Academia	5	Knavery	4	Observe	4
Acrobatics	3	Leadership	5	Oratory	4
Athletics	4	Linguistics	3	Persuasion	3
Disguise	1	> Kurgan	1	Politics	5
Empathy	4	> Ukari	1	Seduction	6
Etiquette	5	> Urthish	3	Shoot	1
Fight	3	Local Expert	3	Spycraft	1
Focus	2	> Miret	1	Stealth	2
Impress	1	> Rampart Li Halan	1	Teaching	2
Inquiry	2	> Rampart Underworld	1	Interrogation	1
Melee	1				

## Blessings/Curses

Beautiful (2):  
Casanova (2):  
Suspicious (2):  
Vain (-2):

## Benefices/Afflictions

Assets (Cost:9): 15000  
Cash (Cost:3): 600  
Dark Secret (Cost:-3):  
Dark Secret (Cost:-2):  
Dark Secret (Cost:-1):  
Nobility (Cost:3): Knight  
Paramours (Cost:9): The character has so many lovers and paramours that it can use it as a network for information and help.  
Rise Rank by Two (Cost:4):

## Weapons

Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000  
 Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

## Armor

Synthsilk Soft SP:3 (TOXLA)XRA(LL)XRL)

## Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

## Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

## Narrative

AKA Lady Varnovicz. Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action. She is a central character in the Epic and cannot be killed.

Generated with *Dramatis Personae*



Sigmeon D'Rouge-Glace

A charismatic entrepreneur of House D'Rouge-Glace

Male Urthish Teutonic Baron of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4968 (49 years old)  
Height: 175cm / Weight:75kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Entrepreneur (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	7	Willpower	5	Temper	5	Presence	7
Tech	8	Reflexes	6	Agility	4	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	13	Speed	3	Run	6

Skills

Academia	4	> Urthish	2	> Mech	3
Arts	1	> Urthtech	3	> Volt	3
> Poetry	1	Local Expert	2	Science	5
		> Cybernetics Black Market			
Athletics	2		3	> Biology	2
Bureaucracy	2	> Rampart Nobility	1	> Cybernetics	5
Dodge	1	Magna Carta	2	> Engineering	4
Etiquette	4	Melee	1	> Genetics	4
Fight	3	Observe	3	> Physics	3
Focus	3	Occult Arts	2	Teaching	2
Inquiry	2	Persuasion	5	Think Machine	5
Knavery	1	Politics	2	Trading	2
Leadership	2	Redemption	3	Linguistics	2
> Forbidden Lore	4				

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Black sheep (Cost:-2):

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Fallen from Grace (Cost:-2):

Freelancer Investment (Cost:2): +2 Assets

Gossip Network (Cost:2): Planetwide

Weapons

Armor

Stiffsynth	Medium	SP:7	(TOXLAXRAXLLXRL)
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Energy Shield

Standard	10/15	Hits:10	usage:(Soft -- )
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Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12)

Narrative

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Tareka Ozama

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)  
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Toroko

The more human of the vorox, with brown and red fur.

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4972 (45 years old)

Height: 271cm / Weight:223kg

Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Escort (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	8	Constitution	7	Body	8	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	15	Stamina	3	Endurance	75	Stun	15
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	9	Speed	4	Run	14

Skills

Academia	1	Focus	3	Melee	2
Acrobatics	7	Gunnery	2	Observe	4
Alchemy	2	Heavy Weapons	5	Shadowing	2
Athletics	5	Impress	4	Shoot	4
Dodge	5	Linguistics	1	Surveillance	2
Empathy	2	> Vorox	1	Survival	4
Etiquette	2	Lore	1	Warfare	3
Fight	6	> Symbiots	2		

Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

Benefices/Afflictions

Assets (Cost:7): 10000

Bite (Cost:2):

Extra Limbs (Cost:4):

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Weapons

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850

Armor

Heavy Clothing	Soft	SP:2	(TOX)LA(XRA)(LL)(RL)
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Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (11)

Narrative

Brown and red fur

Uther Cyprian Hawkwood

A mighty knight bearing the sigil of the Phoenix Guard  
Male Urthish Teutonic Knight of Emperor Alexius Primus from Ravenna Nobility. Born in 4984 (33 years old)  
Height: 182cm / Weight:88kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Hawkwood (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Imperial Cadet (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	5
Intellect	5	Willpower	5	Temper	6	Presence	6
Tech	4	Reflexes	8	Agility	6	Awareness	4

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	10	Wyrd	13	Speed	4	Run	10

Skills

Academia	2	Impress	1	Melee	7
Acrobatics	3	Leadership	1	Observe	2
Athletics	4	Linguistics	1	Persuasion	2
Dodge	4	> Urthish	2	Remedy	2
Empathy	2	Local Expert	1	Sneak	1
Etiquette	4	> Rampart Nobility	1	Teaching	2
Fight	2	Lore	1	Focus	2
> House Hawkwood	1				

Blessings/Curses

Prideful (-2):  
Unyielding (2):

Benefices/Afflictions

Cash (Cost:3): 600  
Dark Secret (Cost:-3):  
Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4  
Fencing Gold to Platinum (Cost:6):  
Fencing Silver To Gold (Cost:5):  
Indebted (Cost:-5):  
Nobility (Cost:3): Knight  
Obligation (Cost:-3):  
Rise Rank by Two (Cost:4):

Weapons

Armor

Plastic Scale Mail                      Medium                      SP:7                      (TOXLA)XRA)LL)RL)

Energy Shield

Dueling                      10/20                      Hits:15                      usage:(Soft Medium - )

Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (15), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7)

Narrative

Vlad Danielof

Captain of the Mantis

Male Urthish Teutonic Captain of Royale House Decados from Severus Freefolk. Born in 4984 (33 years old)  
Height: 180cm / Weight:78kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	6	Temper	3	Presence	5
Tech	6	Reflexes	6	Agility	5	Awareness	7

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	9	Humanity	45
Passion	10	Wyrd	11	Speed	3	Run	8

Skills

Academia	3	Leadership	2	<b>Redemption</b>	1
Athletics	2	<b>Linguistics</b>	1	> <i>Mech</i>	2
Bureaucracy	2	> <i>Urthish</i>	1	Remedy	2
Dodge	2	<b>Local Expert</b>	1	Search	2
<b>Driving</b>	2	> <i>Hargard</i>	1	Security	3
> <i>Battle Mech</i>	1	<b>Lore</b>	4	Seduction	1
> <i>Hovertank</i>	1	> <i>House Decados</i>	1	Sensors	1
Empathy	1	> <i>House Li Halan</i>	1	Shoot	5
Etiquette	3	> <i>Jakovian Agency</i>	1	Streetwise	3
Fight	3	> <i>Musters</i>	1	Surveillance	2
Focus	2	Magna Carta	2	Teaching	2
Impress	1	Melee	1	Think Machine	1
Inquiry	1	Observe	4	Interrogation	1
Persuasion	2				

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Weapons

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal.:40 . ROF:3 . Clip:20 . RNG:150 . ST . £350  
Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000  
Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Plastic Scale Mail Medium SP:7 (TOX\LA\RA\LL\RL)

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Narrative

Yoko Uzen

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)  
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Yussuf Meknes

Mysterious stranger

Male Urthish Enquist Baronnet of Royale House al-Malik from none Freefolk. Born in 5017 (0 years old)  
Height: 173cm / Weight:82kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Yves d'Igneden

Famous Strategist of the House

Male Urthish Teutonic Count of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4952 (65 years old)  
Height: 175cm / Weight:73kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Star Nations Veteran (5007)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	6	Willpower	5	Temper	6	Presence	7
Tech	5	Reflexes	7	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	12	Wyrd	13	Speed	4	Run	8

Skills

Academia	3	Fight	4	Observe	4
Arts	1	Focus	3	Occult Arts	1
> Poetry	1	Impress	3	Persuasion	2
Athletics	4	Leadership	7	Politics	4
Cryptography	1	Linguistics	2	Remedy	3
Dodge	3	> Urthish	2	Sensors	2
Dogma	2	> Vuldrok	2	Shoot	5
> Church of the Celestial Sun	2	Local Expert	3	Survival	2
> Vuldrok Erdgheist	1	> Acadia Province	3	Teaching	2
Driving	1	> Hargard	2	Think Machine	1
> Celestial Sailing	2	> Rampart Nobility	1	Warfare	6
Empathy	3	Melee	3	Etiquette	4
Navigation	2				

Blessings/Curses

Austere (-2):  
Condescending (-2):  
Disciplined (2):  
**Benefices/Afflictions**  
Assets (Cost:6): 7500  
Cash (Cost:3): 600  
Nobility (Cost:3): Knight  
Rise Rank by Two (Cost:4):  
Well-Traveled (Cost:3): Major house Fief

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700  
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Half Plastic Plate Hard SP:6 (TO)(LA)(RA)

Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard )

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

Narrative

Famous leader of the House D'Rouge-Glace. ok