

Fading Suns - Dramatis Personae

AVATARS APPENDIX

Fuzion Interlock Custom System 7



Achilleus Vanderen

Someone who asked for research on the Agathis topic

Male Urthish Teutonic Captain of Charioteers from De Moley Freefolk. Born in 4960 (57 years old)

Height: 174cm / Weight:86kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Streets Charioteers (25), **Early Career** Thief (48), **Tour of Duty** Entrepreneur (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	3	Constitution	4	Body	5	Movement	4
Intellect	7	Willpower	5	Temper	4	Presence	6
Tech	6	Reflexes	6	Agility	4	Awareness	7

Secondary Attributes

Recovery	7	Stamina	2	Endurance	40	Stun	9
Resistance	11	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	13	Speed	3	Run	8

Skills

Academia	2	Inquiry	2	Persuasion	4
Acrobatics	1	Knavery	5	Politics	2
Athletics	3	Leadership	2	Redemption	1
Bureaucracy	3	Linguistics	2	> Tinkering	2
Dodge	1	> Urthish	1	Remedy	1
Driving	1	> Urthtech	1	Security	2
> Landcraft	1	Local Expert	1	Shoot	1
Fight	2	> Rampart Underworld	1	Sneak	1
Focus	2	Lore	1	Stealth	2
Forgery	2	> Pre Regency Artefacts	2	Streetwise	4
Gambling	1	Magna Carta	2	Teaching	2
Impress	2	Observe	4	Trading	4

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

Armor

Synthsilk Soft SP:3 (TOXLA)RA(XLL)RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

Narrative

A rich merchant eager to put his hand on the Agathis. He will do whatever is possible to acquire the relic.

Adrash

Male Vorox Civilized of Royale House Decados from Rampart Freefolk. Born in 4978 (39 years old)
 Height: 275cm / Weight:209kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Apprenticeship** Vorox Escort (25), **Early Career** Vorox Trooper (48), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	7	Constitution	6	Body	8	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	1	Reflexes	5	Agility	3	Awareness	5

Secondary Attributes

Recovery	13	Stamina	3	Endurance	75	Stun	14
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	7	Speed	3	Run	14

Skills

Acrobatics	6	Focus	2	Melee	2
Alchemy	2	Heavy Weapons	2	Observe	2
Athletics	5	Impress	4	Shoot	2
Dodge	3	Linguistics	1	Surveillance	2
Empathy	2	> Vorox	1	Survival	3
Etiquette	1	Lore	1	Fight	5
> Symbiots	2				

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Assets (Cost:7): 10000
- Bite (Cost:2):
- Extra Limbs (Cost:4):
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Fire a ranged weapon:REF + Shoot (7)

Narrative

Aisha Gordel Li Halan

Commander of Draco

Female Urthish Castillan Baronnet of Royale House Li Halan from Rampart Nobility. Born in 4982 (35 years old)

Height: 168cm / Weight:64kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Landless Hazat (20), **Apprenticeship** Defrocked Noble (25), **Early Career** Military Command Starman (48), **Tour of Duty** Errant Knight (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	6	Body	6	Movement	5
Intellect	5	Willpower	6	Temper	5	Presence	4
Tech	4	Reflexes	5	Agility	4	Awareness	7

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	12
Resistance	10	Damage	0	Tolerance	11	Humanity	55
Passion	12	Wyrd	10	Speed	3	Run	10

Skills

Academia	3	Gambling	1	Remedy	3
Athletics	6	Gunnery	2	Riding	1
Beastcraft	1	Impress	2	Science	1
Bribery	1	Knavery	1	> Astronomy	2
Bureaucracy	1	Leadership	3	Search	2
Celestial Sailing	3	Linguistics	1	Seduction	1
Dodge	3	> Urthish	2	Shoot	4
Empathy	1	Local Expert	1	Teaching	2
Etiquette	3	> Imperial Dominion	1	Think Machine	3
Fight	2	Melee	4	Warfare	1
Focus	2	Observe	3	Forgery	1
Persuasion	2				

Blessings/Curses

Disciplined (2):

Vengeful (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Weapons

Avaneir B209 "Dragonbreath" . SMG . WA:0 . J . E . DC:2D6+3 . Cal:10mm . ROF:20 . Clip:40 . RNG:150 . VR . £350
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Plastic Mesh Chain Mail Medium SP:2 (TO)(LA)(RA)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (9)

Narrative

Algire Benata

A Decados in words, a servitor of the emperor in actions

Male Urthish Castillan Imperial Questing Knight of Emperor Alexius Primus from Severus Nobility.
Born in 4961 (56 years old)
Height: 185cm / Weight:75kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Decados (20), **Apprenticeship** Military Soldier (25), **Early Career** Questing (48), **Tour of Duty** Questing Knight (40), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	7	Body	5	Movement	5
Intellect	6	Willpower	6	Temper	7	Presence	6
Tech	4	Reflexes	7	Agility	5	Awareness	6

Secondary Attributes

Recovery	12	Stamina	2	Endurance	50	Stun	12
Resistance	12	Damage	1	Tolerance	13	Humanity	65
Passion	13	Wyrd	13	Speed	4	Run	10

Skills

Academia	2	Linguistics	2	Observe	4
Athletics	4	> <i>Imperial Battle Slang</i>	2	Persuasion	4
Dodge	2	> <i>Urthish</i>	2	Remedy	1
Etiquette	4	Local Expert	1	Search	1
Fight	5	> <i>Rampart Nobility</i>	1	Seduction	2
Focus	2	Lore	2	Shoot	4
Impress	4	> <i>Jakovian Agency</i>	2	Stealth	1
Inquiry	5	> <i>Jumpweb</i>	2	Survival	1
Knavery	1	Magna Carta	3	Teaching	2
Leadership	4	Melee	3	Warfare	4

Blessings/Curses

Suspicious (2):

Vain (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Imperial Charter (Cost:4):

Rise Rank by Two (Cost:4):

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10
House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400

Armor

<u>Powered Ceramsteel Plate</u>	Hard	SP:14	(HE)(TO)(LA)(RA)(LL)(RL)
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Energy Shield

<u>Assault</u>	10/30	Hits:20	usage:(Soft Medium Hard)
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Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (11)

Narrative

Ostracized Decados turned IQK

Arlan Secato

A strange little man with no charisma
Male Urthish of Kalinthi from Byzantium Secundus Freefolk. Born in 4966 (51 years old)
Height: 167cm / Weight:66kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Orthodox Cathedral (25), **Early Career** Inquisitor (48), **Tour of Duty** Kalinthi Envoy (20), **Tour of Duty** Native Theurge (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	4	Body	3	Movement	4
Intellect	6	Willpower	8	Temper	8	Presence	5
Tech	3	Reflexes	4	Agility	3	Awareness	7

Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	7
Resistance	13	Damage	1	Tolerance	16	Humanity	80
Passion	15	Wyrd	10	Speed	2	Run	8

Skills

Academia	3	> <i>Urthish</i>	3	Persuasion	2
Athletics	3	Local Expert	1	Search	1
Dogma	1	> <i>Acadia Province</i>	1	Seduction	1
> <i>Church of the Celestial Sun</i>	3	Lore	3	Shadowing	1
Etiquette	3	Lore (Antinomy)	2	Shoot	2
Fight	2	Lore (Favyana)	1	Stealth	1
Focus	5	> <i>Heresy</i>	2	Stoic Body	1
Impress	2	> <i>Invisible Path</i>	1	Stoic Mind	2
Inquiry	2	> <i>Kalinthi</i>	1	Streetwise	2
Interrogation	1	Observe	5	Surgery	1
Linguistics	2	Occult Arts	2	Teaching	2
> <i>Latin</i>	2	Oratory	2		

Blessings/Curses

Austere (-2):
Pious (2):

Benefices/Afflictions

Cash (Cost:3): 600
Dark Secret (Cost:-2):
Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3
Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5
Ordained (Cost:3): Novitiate / Apprentice / Novitiate
Rise Rank by Two (Cost:4):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Heavy Clothing Soft SP:2 (TO)(LA)(RA)

Shortcuts

Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (6), Iron will:WIL + Stoic Mind (10), Apply surgery on wounded:INT + Surgery (7)

Narrative

The representative of the Kalinthi on Rampart.

Astrid Rochefort

Male Urthish Captain of Avaneir High Council from Rampart Freefolk. Born in 4973 (44 years old)
Height: 173cm / Weight:74kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),
Apprenticeship Academy Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	5	Constitution	4	Body	5	Movement	5
Intellect	6	Willpower	6	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	4	Awareness	6

Secondary Attributes

Recovery	9	Stamina	2	Endurance	50	Stun	9
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	3	Run	10

Skills

Academia	3	Gambling	1	Observe	3
Athletics	2	Impress	1	Persuasion	2
Bribery	2	Inquiry	4	Redemption	1
Bureaucracy	1	Knavery	1	> Mech	2
Cybernetics	1	Linguistics	2	Remedy	2
Demolition	1	> Kurgan	2	Security	3
Dodge	3	> Urthish	1	Sensors	1
Driving	1	Local Expert	1	Shoot	5
> Landcraft	3	> Avaneir	1	Stealth	1
Empathy	1	Lore	2	Stoic Body	1
Etiquette	2	> House D'Rouge-Glace	2	Streetwise	3
Fight	3	> House Li Halan	1	Surveillance	1
Focus	2	Magna Carta	2	Teaching	2

Blessings/Curses

Bold (2):
Callous (-2):
War Trauma (-2):

Benefices/Afflictions

Assets (Cost:5): 5000
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Raise Rank by one (Cost:2):
Well-Traveled (Cost:3): Major house Fief

Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

Armor

Avaneir Anti Riot Suit Medium SP:6 (HEXTOXLAXRAXLLXRL)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (7), Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (11)

Narrative

Generated with Dramatis Personae

Babo Ido

Yakuza fixer
Male Urthish Enquist Associate of Hakura Sakomi Scravers from Rampart / Verona province Freefolk.
Born in 4984 (33 years old)
Height: 181cm / Weight:85kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),
Apprenticeship Street Scravers (25), **Early Career** Thief (48), **Tour of Duty** Street Cartel Thug (20),
Worldly Benefits Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	4	Body	6	Movement	5
Intellect	5	Willpower	5	Temper	4	Presence	3
Tech	4	Reflexes	5	Agility	5	Awareness	10

Secondary Attributes

Recovery	10	Stamina	2	Endurance	60	Stun	10
Resistance	8	Damage	1	Tolerance	9	Humanity	45
Passion	14	Wyrd	10	Speed	3	Run	10

Skills

Academia	2	Impress	3	Persuasion	2
Acrobatics	2	Inquiry	2	Redemption	1
Alchemy	1	Interrogation	2	> <i>Tinkering</i>	1
Athletics	3	Knavery	3	Security	3
Bureaucracy	2	Linguistics	2	Shadowing	1
Dodge	3	> <i>Scravers' Cant</i>	2	Shoot	3
Fight	4	> <i>Urthish</i>	1	Sneak	1
Focus	2	Local Expert	1	Stealth	3
Forgery	2	> <i>Avaneir</i>	2	Streetwise	6
Gambling	2	Observe	4	Teaching	2

Blessings/Curses

Lucky at cards (2):
Possessive (-2):

Benefices/Afflictions

Ally (Cost:2):
Assets (Cost:3): 3000
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Gossip Network (Cost:2): Planetwide

Weapons

"Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal: 47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

Armor

Stiffsynth Medium SP:7 (TOXLA)RA(LL)RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (5), Fire a ranged weapon:REF + Shoot (8)

Narrative

Member of the Hakomi Sakura

Basqiat oj Miharshun aka Basque

Famous Terrorist

Male Ur-Ukar of Bava! from Rampart Freefolk. Born in 4984 (33 years old)
Height: 176cm / Weight:82kg

Lifepaths

Race Ur Ukar (131), **Race** Ur Ukar Balance (9), **Upbringing** Kordeth Spawn (20), **Apprenticeship** Clan Warrior (25), **Early Career** Bava! Agent (48), **Tour of Duty** Kraxi Kadanqari (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	6	Body	4	Movement	4
Intellect	4	Willpower	7	Temper	4	Presence	4
Tech	7	Reflexes	7	Agility	8	Awareness	5

Secondary Attributes

Recovery	11	Stamina	1	Endurance	45	Stun	10
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	11	Speed	4	Run	8

Skills

Acrobatics	2	Forgery	1	Sensors	1
Alchemy	1	Impress	2	Shadowing	2
Athletics	3	Knavery	2	Shoot	1
Bribery	1	Linguistics	2	Stealth	4
Cryptography	1	> <i>Ba'amon carvings</i>	1	Stoic Body	3
Demolition	4	> <i>Ukari</i>	1	Stoic Mind	2
Disguise	2	Lore	2	Streetwise	1
Dodge	3	> <i>Kordeth Clans</i>	1	Surveillance	1
Dogma	1	> <i>Kraxi Kadanqar</i>	3	Survival	2
> <i>Ukar Banjak</i>	2	Melee	6	Teaching	2
Empathy	3	Observe	4	Think Machine	1
Fight	5	Oratory	2	Focus	4
Security	2				

Blessings/Curses

Bitter (-2):
Prideful (-2):
Sensitive Touch (2):

Benefices/Afflictions

Cash (Cost:3): 600
Fencing Actions (Base) (Cost:10):
Ostracism (Mild) (Cost:-2):
Outlaw (Cost:-4):
Rise Rank by Two (Cost:4):

Weapons

Mitchau "Penumbra" Shotgun . RIF . WA:-1 . L . P . DC:5d6 . Cal: . ROF:1 . Clip:6 . RNG:15 . ST . £250
Ukari Krax . MELEE . WA:-2 . J . R . DC:3D6+2 . STR:3 . RNG:2 . VR . £5000

Armor

Kadak Armor Soft SP:6 (TOXLAXRAXLLXRL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft --)

Shortcuts

Avoid being hit:AGI + Dodge (11), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (11), Fencing:REF + Melee (13), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (9)

Narrative

Derik Bradshaw

Assistant of Monsieur Trudeau-Rivecin

Male Urthish Teutonic of Charioteers from Rampart / Avaneir Freefolk. Born in 4976 (41 years old)
Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Scholar (48), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	4
Intellect	8	Willpower	4	Temper	5	Presence	8
Tech	5	Reflexes	5	Agility	3	Awareness	7

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	9	Humanity	45
Passion	12	Wyrd	13	Speed	3	Run	8

Skills

Academia	3	Inquiry	2	Oratory	1
Athletics	2	Linguistics	2	Persuasion	2
Cybernetics	1	> Scravers' Cant	1	Redemption	1
Driving	2	> Urthish	2	> Tinkering	2
> Heavy Transport Vehicle	4	Local Expert	1	Remedy	1
> Railway	1	> Avaneir	1	Science	1
Empathy	2	Lore	3	> Engineering	3
Etiquette	2	> Finance	2	Seduction	2
Fight	2	> Hidden Martyrs	2	Streetwise	1
Focus	3	> Scravers	2	Teaching	2
Impress	1	Observe	4	Think Machine	2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (10)

Narrative

Edgar Trudau-Rivecin de la Motte-Vaniez

Male Urthish Teutonic Director of Reeves from Rampart / Avaneir Freefolk. Born in 4965 (52 years old)
Height: 175cm / Weight:89kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Reeves (25), **Early Career** Market Merchant (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	4	Body	3	Movement	3
Intellect	9	Willpower	6	Temper	4	Presence	8
Tech	5	Reflexes	4	Agility	3	Awareness	9

Secondary Attributes

Recovery	7	Stamina	1	Endurance	30	Stun	7
Resistance	14	Damage	0	Tolerance	10	Humanity	50
Passion	13	Wyrd	13	Speed	2	Run	6

Skills

Academia	3	Knavery	1	Magna Carta	2
Arts	1	Leadership	3	Observe	4
> <i>Rhetoric</i>	2	Linguistics	3	Oratory	2
Athletics	2	> <i>Franken</i>	2	Persuasion	2
Bureaucracy	2	> <i>Latin</i>	2	Security	1
Empathy	1	> <i>Urthish</i>	2	Seduction	3
Etiquette	3	Local Expert	2	Sneak	1
Fight	3	> <i>Avaneir</i>	1	Streetwise	3
Focus	2	> <i>Cybernetics Black Market</i>	1	Teaching	2
Gambling	2	Lore	2	Trading	2
Impress	2	> <i>Finance</i>	2	Inquiry	4
> <i>House al-Malik</i>	2				

Blessings/Curses

Mammon (-2):
Shrewd (2):

Benefices/Afflictions

Assets (Cost:5): 5000
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Raise Rank by one (Cost:2):
Retinue (Cost:3):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4
Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft --)

Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (11), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11)

Narrative

Elias Rastenberg

Male Urthish of Invisible Path from Tethys Freefolk. Born in 4973 (44 years old)
Height: 175cm / Weight:75kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Reeves (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	7	Willpower	6	Temper	6	Presence	4
Tech	4	Reflexes	4	Agility	4	Awareness	8

Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	9
Resistance	10	Damage	0	Tolerance	12	Humanity	60
Passion	14	Wyrd	11	Speed	2	Run	8

Skills

Academia	4	Focus	2	Observe	3
Arts	1	Impress	1	Occult Arts	4
> <i>Rhetoric</i>	1	Inquiry	2	Oratory	2
Athletics	2	Linguistics	2	Persuasion	2
Bureaucracy	2	> <i>Latin</i>	2	Security	1
Dodge	2	> <i>Urthish</i>	2	Sensors	1
Driving	1	Local Expert	1	Shoot	2
> <i>Landcraft</i>	1	> <i>Avaneir</i>	1	Streetwise	1
Empathy	1	Lore	1	Surveillance	1
Etiquette	3	> <i>Heresy</i>	2	Teaching	2
Fight	2	Magna Carta	2		

Blessings/Curses

Mammon (-2):
Shrewd (2):

Benefices/Afflictions

Cash (Cost:3): 600
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Dark Secret (Cost:-3):
Fallen from Grace (Cost:-3):
Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3
Occult Mastery (Cost:9): Talents level 4 & 5
Occult Mastery (Cost:13): Main Path: Talent Level 6 + Secondary Path: Talent Level 1 & 2 &
Outlaw (Cost:-4):
Rise Rank by Two (Cost:4):

Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

Armor

Padded Clothing Soft SP:1 (TOX(LA)RA(LL)RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Fire a ranged weapon:REF + Shoot (6)

Narrative

Escher Colbray

Male Urthish Teutonic Crafter of Pneumatic Order of Engineers from Rampart Freefolk. Born in 4966 (51 years old)
Height: 182cm / Weight:84kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Entrepreneur (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	3
Intellect	9	Willpower	5	Temper	4	Presence	7
Tech	8	Reflexes	4	Agility	4	Awareness	7

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	13	Speed	2	Run	6

Skills

Academia	5	> Rampart Underworld	1	> Chemistry	2
Athletics	2	Lore	1	> Engineering	3
Bureaucracy	3	> Engineers	1	> Physics	1
Fight	2	Magna Carta	2	> Terraforming	2
Focus	4	Observe	3	Seduction	1
Inquiry	4	Persuasion	4	Shoot	1
Knavery	1	Politics	2	Streetwise	1
Leadership	2	Redemption	3	Teaching	2
Linguistics	2	> Forbidden Lore	1	Think Machine	3
> Urthish	1	> Mech	2	Trading	2
> Urthtech	3	> Volt	4	Local Expert	1
Science	4				

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RN6:80 . ST . £300

Armor

Spacesuit Soft SP:3 (TOXLA)RA(LL)RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft --)

Shortcuts

Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (5)

Narrative

Farad Ashara

Male Urthish Protoenquist of Invisible Path from none Freefolk. Born in 4976 (41 years old)
Height: 185cm / Weight:91kg

Lifepaths

Race Urthirsh (124), **Race** Urthirsh Balance (16), **Upbringing** High Court al-Malik (20), **Apprenticeship** Leisure Dandy (25), **Early Career** Spy (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	5
Intellect	7	Willpower	6	Temper	7	Presence	4
Tech	3	Reflexes	6	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	13	Humanity	65
Passion	13	Wyrd	13	Speed	3	Run	10

Skills

Academia	3	Focus	4	Melee	2
Arts	1	Forgery	1	Observe	3
> <i>Music</i>	1	Gambling	1	Occult Arts	4
Athletics	2	Inquiry	2	Persuasion	2
Cryptography	2	Linguistics	2	Riding	1
Disguise	1	> <i>Graceful Tongue</i>	2	Seduction	1
Dodge	1	> <i>Urthish</i>	2	Shoot	2
Driving	1	Local Expert	1	Spycraft	3
> <i>Skimmer bike</i>	1	> <i>Rampart Nobility</i>	1	Streetwise	1
Empathy	3	Lore	2	Teaching	2
Etiquette	2	> <i>Hidden Martyrs</i>	2	Think Machine	3
Fight	2	> <i>House al-Malik</i>	2		

Blessings/Curses

Gracious (2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3

Passage Contract (Cost:2): Tramp Freighter

Weapons

Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

Armor

<u>Leather Armor</u>	Soft	SP:4	(TO)X(LA)X(RA)X(LL)X(RL)
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Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (8)

Narrative

Fergus Rouge

A tall and silent bearded knight

Male Urthish Teutonic none of House D'Rouge-Glace from Rampart / Acadia / Igneden Freefolk. Born in 4974 (43 years old)
Height: 184cm / Weight:84kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	5	Body	6	Movement	4
Intellect	4	Willpower	5	Temper	5	Presence	5
Tech	4	Reflexes	8	Agility	4	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	60	Stun	11
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	4	Run	8

Skills

Academia	3	Leadership	8	Occult Arts	1
Arts	1	Linguistics	1	Persuasion	2
> Poetry	1	> Urthish	2	Remedy	3
Athletics	4	Local Expert	2	Science	1
Bureaucracy	1	> Acadia Province	1	> Biology	1
Dodge	2	> Rampart Nobility	1	Security	2
Etiquette	1	Lore	1	Shoot	6
Fight	4	> House D'Rouge-Glace	2	Survival	2
Focus	2	Magna Carta	1	Teaching	2
Impress	3	Melee	4	Think Machine	1
Interrogation	1	Observe	4	Warfare	2

Benefices/Afflictions

- Ally (Cost:2):
- Assets (Cost:3): 3000
- Gossip Network (Cost:2): Planetwide
- Nobility (Cost:3): Knight

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (14)

Narrative

Working tightly with is cousin Sigmeon. Most of his lineage has been killed by the al-Malik during the Emperor Wars II.

Fiona D'Enguerrand

A shining lady, Intelligence minister of the Black Den

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.
Born in 4970 (47 years old)
Height: 162cm / Weight:54kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	5	Willpower	4	Temper	5	Presence	5
Tech	3	Reflexes	6	Agility	3	Awareness	3

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	11	Speed	3	Run	6

Skills

Academia	3	Focus	2	Remedy	1
Arts	1	Knavery	3	Science	1
> Poetry	2	Leadership	3	> Archaeology	2
Athletics	3	Linguistics	2	Seduction	3
Dodge	1	> Franken	1	Shadowing	1
Dogma	2	> Urthish	2	Shoot	2
> Church of the Celestial Sun	1	Local Expert	2	Skycraft Piloting	1
> Sathraism	1	> Famous Authors	1	Stoic Mind	3
Driving	1	> Rampart Nobility	1	Survival	1
> Skimmer bike	2	Melee	1	Teaching	2
Empathy	3	Observe	2	Warfare	1
Etiquette	3	Occult Arts	4	Fight	3
Persuasion	3				

Benefices/Afflictions

- Ally (Cost:4):
- Cash (Cost:1): 100
- Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3
- Occult Mastery (Cost:9): Talents level 4 & 5
- Raise Rank by one (Cost:2):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RN6:80 . ST . £300

Armor

Synthsilk Soft SP:3 (TOXLA)RA(LL)RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft --)

Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (7), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (7)

Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Favvana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

Galleren Savoy

Male Urthish of Orthodox Church from Holy Terra Freefolk. Born in 4959 (58 years old)
Height: 188cm / Weight:88kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Orthodox Cathedral (25), **Early Career** Preacher (48), **Tour of Duty** Native Theurge (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	3
Intellect	8	Willpower	6	Temper	8	Presence	8
Tech	3	Reflexes	4	Agility	3	Awareness	6

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	8
Resistance	14	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	2	Run	6

Skills

Academia	3	Impress	2	Observe	4
Athletics	2	Inquiry	2	Occult Arts	2
Dogma	1	Leadership	1	Oratory	5
> Church of the Celestial Sun	5	Linguistics	2	Persuasion	3
Empathy	3	> Latin	4	Seduction	2
Etiquette	2	> Urthish	3	Streetwise	1
Fight	2	Local Expert	1	Surgery	2
Focus	4	> Imperial Dominion	1	Teaching	2

Blessings/Curses

Austere (-2):

Pious (2):

Benefices/Afflictions

Cash (Cost:3): 600
Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3
Ordained (Cost:3): Novitiate / Apprentice / Novitiate
Rise Rank by Two (Cost:4):

Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . £4

Armor

Padded Clothing Soft SP:1 (TOXLA)RA(LLXRL)

Shortcuts

Discern emotions:AWA + Empathy (11), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (10), Apply surgery on wounded:INT + Surgery (10)

Narrative

Gapsi

Small and stealthy female

Female Vorox Civilized of Royale House Decados from Rampart Freefolk. Born in 4973 (44 years old)
Height: 258cm / Weight:195kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Scout (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	7	Constitution	8	Body	8	Movement	6
Intellect	3	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	5	Awareness	5

Secondary Attributes

Recovery	15	Stamina	3	Endurance	75	Stun	16
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	8	Speed	3	Run	12

Skills

Acrobatics	6	Impress	3	Security	1
Alchemy	3	Linguistics	1	Shadowing	4
Athletics	4	> Vorox	1	Shoot	3
Demolition	1	Lore	1	Stealth	4
Dodge	4	> Symbiots	2	Surveillance	3
Empathy	2	Melee	4	Survival	3
Fight	4	Navigation	1	Warfare	2
Focus	3	Observe	3		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Ally (Cost:2):
- Assets (Cost:3): 3000
- Bite (Cost:2):
- Extra Limbs (Cost:4):
- Gossip Network (Cost:2): Planetwide
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Weapons

Armor

Heavy Clothing	Soft	SP:2	(TO)(LA)(RA)
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Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

Narrative

Blonde fur, blue eyes

Gramalash

Leader of Tarano Troopers

Male Vorox Civilized Alpha of Royale House Li Halan from Rampart Freefolk. Born in 4962 (55 years old)

Height: 270cm / Weight:196kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Star Nations Veteran (5007)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	3	Willpower	5	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	5

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	8	Damage	2	Tolerance	9	Humanity	45
Passion	9	Wyrd	8	Speed	3	Run	14

Skills

Acrobatics	6	Impress	3	Sensors	1
Alchemy	3	Linguistics	2	Shadowing	2
Athletics	4	> Vorox	1	Shoot	3
Dodge	4	> Vuldrok	1	Surveillance	2
Dogma	1	Local Expert	1	Survival	3
> Vuldrok Erdgheist	1	> Hargard	2	Think Machine	1
Empathy	1	Lore	1	Warfare	2
Fight	4	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Navigation	1	Heavy Weapons	2
Observe	3				

Blessings/Curses

Giant (2):
Predatory (0):
Sensistive Smell (2):
Uncouth (-2):

Benefices/Afflictions

Bite (Cost:2):
Cash (Cost:3): 600
Extra Limbs (Cost:4):
Graa Fighting (Cost:6): Vorox martial art
No Occult (Cost:-2):
Rise Rank by Two (Cost:4):
Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)
Well-Traveled (Cost:3): Major house Fief

Weapons

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850

Armor

Leather Armor Soft SP:4 (TOX)LA(XRA)LL(XRL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

Narrative

A fierce Vorox leading a pack of twenty civilized beasts.

Hailen De Soto

Female Urthish Teutonic Baronnet of Royale House Hawkwood from Tethys Nobility. Born in 4975 (42 years old)
Height: 168cm / Weight:65kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Hawkwood (20), **Apprenticeship** Leisure Dandy (25), **Early Career** Military Command Starman (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	3
Intellect	8	Willpower	4	Temper	6	Presence	8
Tech	4	Reflexes	7	Agility	3	Awareness	5

Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	9
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	15	Speed	4	Run	6

Skills

Academia	3	Gunnery	1	Persuasion	2
Arts	1	Impress	2	Remedy	1
> Poetry	2	Leadership	6	Riding	1
Athletics	3	Linguistics	1	Science	1
Celestial Sailing	2	> Urthish	3	> Engineering	1
Driving	1	Local Expert	1	Security	1
> Skimmer bike	2	> Acadia Province	2	Seduction	4
Empathy	3	Lore	2	Shoot	3
Etiquette	3	> House Decados	1	Teaching	2
Fight	2	> House Hawkwood	1	Think Machine	1
Focus	3	Melee	2	Warfare	1
Gambling	3	Observe	3		

Blessings/Curses

Prideful (-2):

Unyielding (2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Half Plastic Plate Hard SP:6 (TO)(LA)(RA)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (10)

Narrative

Irène de Glacemer

Famous Diplomat
Female Urthish Teutonic Countess of House D'Rouge-Glace from Rampart / Acadia / Glacemer
Nobility. Born in 4960 (57 years old)
Height: 162cm / Weight:64kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	7	Willpower	8	Temper	5	Presence	9
Tech	4	Reflexes	5	Agility	4	Awareness	6

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	17	Damage	0	Tolerance	13	Humanity	65
Passion	11	Wyrd	12	Speed	3	Run	6

Skills

Academia	3	Inquiry	1	> House D'Rouge-Glace	2
Arts	2	Knavery	3	Melee	1
> Poetry	2	Leadership	3	Observe	4
> Rhetoric	2	Linguistics	2	Occult Arts	1
Athletics	2	> Franken	2	Oratory	4
Dodge	1	> Urthish	2	Persuasion	3
Empathy	2	Local Expert	3	Science	1
Etiquette	6	> Acadia Province	1	> Geology	2
Fight	2	> Rampart Nobility	1	Security	1
Focus	2	> Veneto Province	1	Seduction	5
Gambling	1	Lore	2	Stealth	2
Impress	2	> Heresy	1	Teaching	2

Benefices/Afflictions

Ally (Cost:4):
Cash (Cost:1): 100
Nobility (Cost:3): Knight
Raise Rank by one (Cost:2):
Retinue (Cost:3):

Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:106 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

Armor

Padded Clothing Soft SP:1 (TOXLA)RA(LLXRL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (12), Charm others:PRE + Seduction (14)

Narrative

...

Janus Van De Gould

Male Urthish Teutonic of Emperor Alexius Primus from Rampart Freefolk. Born in 4986 (31 years old)
Height: 182cm / Weight:85kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Pilot (48), **Tour of Duty** Cohort (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	4	Body	5	Movement	4
Intellect	8	Willpower	6	Temper	3	Presence	9
Tech	4	Reflexes	7	Agility	3	Awareness	5

Secondary Attributes

Recovery	7	Stamina	2	Endurance	40	Stun	9
Resistance	15	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	15	Speed	4	Run	8

Skills

Academia	2	Gunnery	1	Redemption	1
Athletics	3	Impress	2	> <i>Tinkering</i>	2
Bureaucracy	1	Inquiry	2	Remedy	2
Celestial Sailing	4	Linguistics	1	Search	2
Disguise	1	> <i>Urthish</i>	2	Seduction	3
Driving	2	Lore	1	Sensors	5
> <i>Heavy Transport Vehicle</i>	2	> <i>Jumpweb</i>	2	Shoot	2
> <i>Railway</i>	1	Magna Carta	2	Skycraft Piloting	3
Empathy	1	Melee	1	Sneak	1
Etiquette	3	Navigation	1	Stealth	1
Fight	2	Observe	3	Teaching	2
Focus	2	Persuasion	2	Think Machine	1

Blessings/Curses

Curious (2):
Nosy (-2):
Benefices/Afflictions
Cash (Cost:3): 600
Cohort Badge (Cost:3):
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Rise Rank by Two (Cost:4):

Weapons

"Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Synthsilk Soft SP:3 (TOX|LA|RA|LL|RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft --)

Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (9)

Narrative

Karkraaragraa

The Big Muscular One

Male Vorox Civilized of Royale House Decados from Ungavorox Freefolk. Born in 4973 (44 years old)
Height: 297cm / Weight:325kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** Friends(7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	5	Awareness	4

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	8	Wyrd	7	Speed	3	Run	14

Skills

Acrobatics	6	Heavy Weapons	3	Shadowing	2
Alchemy	4	Impress	3	Shoot	3
Athletics	5	Linguistics	1	Surveillance	2
Dodge	5	> Vorox	2	Survival	3
Empathy	1	Lore	1	Warfare	3
Fight	5	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Observe	2		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Ally (Cost:1):
- Bite (Cost:2):
- Cash (Cost:1): 100
- Contact (Cost:1):
- Extra Limbs (Cost:4):
- Gossip Network (Cost:2): Planetwide
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Passage Contract (Cost:2): Tramp Freighter
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Weapons

Armor

Padded Clothing	Soft	SP:1	(TOXLAXRAXLLXRL)
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Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

Narrative

Brown and Black Fur, Dark eyes

Kazuya

Male Vorox Civilized of Royale House Decados from Rampart Freefolk. Born in 4980 (37 years old)
 Height: 268cm / Weight:210kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	4

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	8	Wyrd	7	Speed	3	Run	14

Skills

Acrobatics	6	Heavy Weapons	2	Shadowing	2
Alchemy	3	Impress	3	Shoot	3
Athletics	4	Linguistics	1	Surveillance	2
Dodge	4	> Vorox	1	Survival	3
Empathy	1	Lore	1	Warfare	2
Fight	4	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Observe	2		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Ally (Cost:1):
- Bite (Cost:2):
- Cash (Cost:1): 100
- Contact (Cost:1):
- Extra Limbs (Cost:4):
- Gossip Network (Cost:2): Planetwide
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Passage Contract (Cost:2): Tramp Freighter
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

Narrative

Kudoshi Sakuya

Female Urthish Enquist of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Kyoko Zee M'ai

Coven member

Female Urthish Kaanic Ensign of Royale House Li Halan from Rampart / Avaneir Nobility. Born in 4979 (38 years old)
Height: 165cm / Weight:55kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Reeves (25), **Early Career** Spy (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour (single round)(10), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	8	Willpower	4	Temper	6	Presence	5
Tech	3	Reflexes	4	Agility	4	Awareness	9

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	10	Humanity	50
Passion	15	Wyrd	12	Speed	2	Run	8

Skills

Academia	3	Inquiry	4	Observe	4
Athletics	2	Linguistics	2	Occult Arts	4
Bureaucracy	1	> Latin	2	Oratory	1
Cryptography	2	> Urthish	1	Persuasion	2
Disguise	2	Local Expert	1	Politics	2
Dodge	1	> Miret guilds	1	Seduction	1
Etiquette	2	Lore	2	Spycraft	3
Fight	2	> Finance	1	Streetwise	2
Focus	4	> Jumpweb	1	Teaching	2
Forgery	1	Magna Carta	1	Think Machine	2
Impress	1	Melee	1		

Blessings/Curses

Mammon (-2):

Shrewd (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-2):

Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3

Occult Mastery (Cost:9): Talents level 4 & 5

Occult Mastery (Cost:13): Main Path: Talent Level 6 + Secondary Path: Talent Level 1 & 2 &

Raise Rank by one (Cost:2):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Synthsilk Soft SP:3 (TOXLA)RA(LLXRL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (5), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6)

Narrative

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Larusso Van Gelder

Assassin for hire

Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)

Height: 184cm / Weight:75kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Roaming Van Gelder (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	6	Presence	3
Tech	5	Reflexes	6	Agility	6	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Focus	3	Persuasion	2
Acrobatics	1	Impress	1	Remedy	2
Acting	3	Inquiry	2	Search	2
Alchemy	2	Linguistics	1	Security	2
Athletics	4	> Urthish	2	Shadowing	3
Disguise	2	Local Expert	1	Sneak	1
Dodge	6	> Rampart Li Halan	1	Stoic Mind	1
Empathy	2	Melee	8	Surveillance	2
Etiquette	1	Observe	2	Teaching	2
Fight	5	Occult Arts	2		

Blessings/Curses

Loyal (2):

Secretive (-2):

Benefices/Afflictions

Assets (Cost:7): 10000

Fencing Actions (Base) (Cost:10):

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Weapons

Armor

Studded Leather	Medium	SP:5	(TOXLA)RA(LLXRL)
Energy Shield			
Dueling	10/20	Hits:15	usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (14), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Iron will:WIL + Stoic Mind (6)

Narrative

An ally to House Decados and the Van Dyke Cartel.

Lemans Sangris

Aide de Camp of Igneden

Male Urthish of House D'Rouge-Glace from Rampart / Igneden Freefolk. Born in 4974 (43 years old)
Height: 182cm / Weight:76kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Street Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	6
Intellect	4	Willpower	6	Temper	4	Presence	4
Tech	5	Reflexes	6	Agility	5	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	10	Speed	3	Run	12

Skills

Academia	3	Impress	1	> Mech	1
Athletics	3	Knavery	1	Remedy	2
Beastcraft	1	Linguistics	2	Search	1
Bribery	2	> Kurgan	2	Security	3
Bureaucracy	1	> Urthish	2	Seduction	1
Cybernetics	1	Local Expert	2	Sensors	1
Demolition	1	> Avaneir	2	Shadowing	1
Dodge	3	> Rampart folk	2	Shoot	4
Driving	1	Lore	2	Stealth	2
> Landcraft	3	> Finance	1	Stoic Body	1
Empathy	1	> Hidden Martyrs	1	Streetwise	2
Etiquette	3	Melee	1	Surveillance	1
Fight	2	Observe	2	Teaching	2
Focus	2	Persuasion	2	Gambling	1
Redemption	1				

Blessings/Curses

Bold (2):
Callous (-2):
War Trauma (-2):

Benefices/Afflictions

Ally (Cost:2):
Assets (Cost:3): 3000
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Gossip Network (Cost:2): Planetwide
Well-Traveled (Cost:3): Major house Fief

Weapons

Scravers Medium Revolver . P . WA:0 . L . C . DC:2D6+3 . Cal:40 . ROF:3 . Clip:6 . RNG:50 . VR . £230

Armor

Leather Jerkin Soft SP:4 (TO)(LA)(RA)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

Narrative

Leon Davallo

Male Urthish Castillan Bishop of Orthodox Church from Vera Cruz Freefolk. Born in 4959 (58 years old)
Height: 177cm / Weight:65kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Orthodox Parish (25), **Early Career** Preacher (48), **Tour of Duty** Pilgrim Escort (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	4
Intellect	8	Willpower	6	Temper	8	Presence	10
Tech	3	Reflexes	3	Agility	3	Awareness	5

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	8
Resistance	16	Damage	0	Tolerance	14	Humanity	70
Passion	13	Wyrd	11	Speed	2	Run	8

Skills

Academia	3	Fight	2	Melee	2
Athletics	4	Focus	4	Observe	4
Bribery	1	Impress	2	Oratory	6
Bureaucracy	1	Inquiry	3	Persuasion	3
Dodge	1	Linguistics	2	Remedy	1
Dogma	2	> Latin	2	Seduction	4
> Church of the Celestial Sun	4	> Urthish	2	Surgery	2
> Sathraism	2	Local Expert	2	Teaching	4
Empathy	5	> Rampart Church	2	Etiquette	1
> Rampart Li Halan	2				

Blessings/Curses

Austere (-2):

Pious (2):

Benefices/Afflictions

Cash (Cost:3): 600

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (5), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (13), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (14), Apply surgery on wounded:INT + Surgery (10)

Narrative

Maaraf Tongren

Slayer Agent

Female Urthish of Slayers Guild from Byzantium Secundus Freefolk.
Born in 4979 (38 years old)
Height: 172cm / Weight:64kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Muster (25), **Early Career** Spy (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	5	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	3
Tech	4	Reflexes	7	Agility	7	Awareness	7

Secondary Attributes

Recovery	10	Stamina	1	Endurance	45	Stun	9
Resistance	8	Damage	1	Tolerance	10	Humanity	50
Passion	12	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	Impress	1	Observe	4
Athletics	3	Inquiry	3	Persuasion	2
Cryptography	2	Knavery	3	Remedy	1
Disguise	2	Linguistics	1	Search	3
Dodge	4	> <i>Urthish</i>	2	Shadowing	3
Driving	1	Local Expert	1	Shoot	4
> <i>Landcraft</i>	1	> <i>Avaneir</i>	1	Spycraft	3
Fight	2	Lore	1	Streetwise	5
Focus	4	> <i>Hidden Martyrs</i>	1	Teaching	2
Forgery	2	Melee	5	Think Machine	2

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Passage Contract (Cost:2): Tramp Freighter

Weapons

Avaneir "Guardian Angel" Light Revolver . P . WA:0 . P . C . DC:1D6+2 .
Cal:0.32 . ROF:3 . Clip:6 . RNG:50 . ST . £90
Mitchau "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 .
Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600

Armor

Polymer Knit Medium SP:6 (TO)(LA)(RA)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (11), Keep focused on a task:WIL + Focus (9),
Fencing:REF + Melee (12), Notice something:AWA + Observe (11),
Convince someone with arguments:PRE + Persuasion (5), Stabilize
wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11)

Narrative

Maud Vemberen

Female Urthish Teutonic of Brother Battle from Delphi Freefolk. Born in 4984 (33 years old)
Height: 178cm / Weight:67kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	7	Constitution	5	Body	6	Movement	4
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	5	Agility	7	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	65	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

Skills

Academia	3	Local Expert	2	Shoot	4
Athletics	4	> <i>Rampart Church</i>	2	Stoic Body	4
Dodge	4	> <i>Stigmata</i>	2	Stoic Mind	4
Fight	6	Melee	4	Surgery	2
Focus	4	Observe	3	Survival	2
Linguistics	1	Persuasion	3	Teaching	2
> <i>Urthish</i>	2	Remedy	3	Warfare	2

Blessings/Curses

Clueless (-2):

Disciplined (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Basic Mantok (Cost:6):

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Superior Mantok Technique (Cost:4):

Weapons

Mitchau "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 . Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600
Scimitar . MELEE . WA:0 . N . P . DC:4D6+1 . STR:3 . RNG:1 . ST . £20

Armor

Adept Robe Ceramsteel Plate Hard SP:14 (HEXTOXLA)XRA)LLXRL)

Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard)

Shortcuts

Avoid being hit:AGI + Dodge (11), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (5)

Narrative

Mythra Standfill

Anger made flying daggers

Female Urthish of invisible Path from Leagueheim Freefolk. Born in 4988
(29 years old)
Height: 166cm / Weight:53kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Scrawers (25), **Early Career** Thief (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	4	Agility	4	Awareness	7

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	10
Resistance	9	Damage	1	Tolerance	12	Humanity	60
Passion	14	Wyrd	7	Speed	2	Run	10

Skills

Academia	2	Inquiry	2	> <i>Tinkering</i>	1
Acrobatics	1	Knavery	1	Security	1
Athletics	4	Linguistics	2	Seduction	1
Beastcraft	1	> <i>Scravens' Cant</i>	2	Shoot	1
Bureaucracy	1	> <i>Urthish</i>	1	Sneak	2
Dodge	1	Local Expert	1	Stealth	2
Fight	3	> <i>Rampart Underworld</i>	1	Stoic Mind	1
Focus	2	Observe	3	Streetwise	2
Forgery	1	Occult Arts	3	Teaching	2
Gambling	2	Persuasion	2	Impress	2
Redemption	1				

Blessings/Curses

Possessive (-2):

The Man (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3

Occult Mastery (Cost:9): Talents level 4 & 5

Occult Mastery (Cost:13): Main Path: Talent Level 6 + Secondary Path: Talent Level 1 & 2 &

Raise Rank by one (Cost:2):

Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 .
Clip:8 . RNG:50 . ST . £150

Armor

Leather Jerkin Soft SP:4 (TO)(LA)(RA)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (5), Iron will:WIL + Stoic Mind (6)

Narrative

Nelko

Fierce Commando female

Female Vorox Civilized of Royale Hosue Decados from Rampart Freefolk. Born in 4976 (41 years old)
Height: 261cm / Weight:189kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	5	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	4

Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	8	Damage	2	Tolerance	9	Humanity	45
Passion	8	Wyrd	7	Speed	3	Run	14

Skills

Acrobatics	6	Heavy Weapons	2	Shadowing	3
Alchemy	3	Impress	3	Shoot	4
Athletics	4	Linguistics	1	Surveillance	3
Dodge	5	> Vorox	1	Survival	4
Empathy	1	Lore	1	Warfare	2
Fight	4	> Symbiots	2	Xenology	1
Focus	2	Melee	3	> Urthish	2
Gunnery	1	Observe	3		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Assets (Cost:5): 5000
- Bite (Cost:2):
- Extra Limbs (Cost:4):
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Raise Rank by one (Cost:2):
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Fire a ranged weapon:REF + Shoot (9)

Narrative

Gray and red fur

Philostrate Arbogast

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk. Born in 4976 (41 years old)
Height: 183cm / Weight:82kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Entrepreneur (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	6
Tech	5	Reflexes	7	Agility	4	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	10
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	Knavery	2	Persuasion	4
Athletics	4	Leadership	1	Politics	2
Beastcraft	1	Linguistics	2	Redemption	2
Bureaucracy	2	> Urthish	1	> Mech	1
Celestial Sailing	5	> Urthtech	1	> Tinkering	2
Dodge	1	Local Expert	1	Remedy	2
Driving	2	> Miret guilds	1	Sensors	2
> Heavy Transport Vehicle	2	Lore	1	Shadowing	1
> Railway	1	> Jumpweb	1	Shoot	3
Empathy	1	Magna Carta	2	Streetwise	1
Fight	4	Melee	2	Survival	1
Focus	2	Navigation	2	Teaching	2
Impress	2	Observe	2	Trading	2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal:.40 . ROF:3 . Clip:20 . RNG:150 . ST . £350

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

Armor

Stiffsynth Medium SP:7 (TOXLA)XRA(LLXRL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

Narrative

Pum P'Lo Li Halan

A small man taking care of everything.

Male Urthish Kaanic Governor Advisor of Royale House Li Halan from none Freefolk. Born in 4965 (52 years old)
Height: 166cm / Weight:64kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Reeves (25), **Early Career** Court Ambassador (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	9	Willpower	6	Temper	5	Presence	5
Tech	6	Reflexes	5	Agility	4	Awareness	10

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	11	Damage	0	Tolerance	11	Humanity	55
Passion	15	Wyrd	14	Speed	3	Run	6

Skills

Academia	3	Interrogation	1	Observe	6
Arts	1	Knavery	6	Oratory	4
> Sculpture	1	Leadership	2	Persuasion	3
Athletics	2	Linguistics	1	Security	1
Bribery	2	> Urthish	2	Seduction	2
Bureaucracy	1	Local Expert	1	Shoot	3
Etiquette	3	> Miret	2	Stealth	2
Fight	2	Lore	2	Streetwise	3
Focus	2	> Hidden Martyrs	1	Teaching	2
Impress	1	> House Li Halan	2	Think Machine	1
Inquiry	2	Magna Carta	2		

Blessings/Curses

Mammon (-2):

Shrewd (2):

Benefices/Afflictions

Assets (Cost:7): 10000

Nobility (Cost:3): Knight

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Leather Armor Soft SP:4 (TOXLA)RA(LL)RL)

Shortcuts

Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (16), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (8)

Narrative

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Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing
 Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility. Born in 4973 (44 years old)
 Height: 165cm / Weight:52kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Standard Tour (single round)(10), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	8	Temper	6	Presence	10
Tech	5	Reflexes	5	Agility	4	Awareness	8

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	18	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	3	Run	8

Skills

Academia	5	Knavery	4	Observe	4
Acrobatics	3	Leadership	5	Oratory	4
Athletics	4	Linguistics	3	Persuasion	3
Disguise	1	> Kurgan	1	Politics	5
Empathy	4	> Ukari	1	Seduction	6
Etiquette	5	> Urthish	3	Shoot	1
Fight	3	Local Expert	3	Spycraft	1
Focus	2	> Miret	1	Stealth	2
Impress	1	> Rampart Li Halan	1	Teaching	2
Inquiry	2	> Rampart Underworld	1	Interrogation	1
Melee	1				

Blessings/Curses

Beautiful (2):
Casanova (2):
Suspicious (2):
Vain (-2):

Benefices/Afflictions

Assets (Cost:9): 15000
Cash (Cost:3): 600
Dark Secret (Cost:-3):
Dark Secret (Cost:-2):
Dark Secret (Cost:-1):
Nobility (Cost:3): Knight
Paramours (Cost:9): The character has so many lovers and paramours that it can use it as a network for information and help.
Rise Rank by Two (Cost:4):

Weapons

Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000
 Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

Armor

Synthsilk Soft SP:3 (TOXLA)XRA(LL)XRL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

Narrative

AKA Lady Varnovicz. Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action. She is a central character in the Epic and cannot be killed.

Generated with *Dramatis Personae*

Sigmeon d'Rouge-Glace

A charismatic entrepreneur of House D'Rouge-Glace

Male Urthish Teutonic Baron of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4968 (49 years old)
Height: 175cm / Weight:75kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Entrepreneur (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	7	Willpower	5	Temper	5	Presence	7
Tech	8	Reflexes	6	Agility	4	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	13	Speed	3	Run	6

Skills

Academia	4	> Urthish	2	> Mech	3
Arts	1	> Urthtech	3	> Volt	3
> Poetry	1	Local Expert	2	Science	5
		> Cybernetics Black Market			
Athletics	2		3	> Biology	2
Bureaucracy	2	> Rampart Nobility	1	> Cybernetics	5
Dodge	1	Magna Carta	2	> Engineering	4
Etiquette	4	Melee	1	> Genetics	4
Fight	3	Observe	3	> Physics	3
Focus	3	Occult Arts	2	Teaching	2
Inquiry	2	Persuasion	5	Think Machine	5
Knavery	1	Politics	2	Trading	2
Leadership	2	Redemption	3	Linguistics	2
> Forbidden Lore	4				

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Black sheep (Cost:-2):

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Fallen from Grace (Cost:-2):

Freelancer Investment (Cost:2): +2 Assets

Gossip Network (Cost:2): Planetwide

Weapons

Armor

StiffsynthMediumSP:7(TOXLAXRAXLLXRL)

Energy Shield

Standard10/20Hits:10usage:(Soft --)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12)

Narrative

...

Tareka Ozama

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Toroko

The more human of the vorox

Male Vorox Civilized of Royale House Decados from Rampart Freefolk. Born in 4972 (45 years old)
Height: 271cm / Weight:223kg

Lifepaths

Race Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Escort (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	8	Constitution	7	Body	8	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	15	Stamina	3	Endurance	80	Stun	15
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	9	Speed	4	Run	14

Skills

Academia	1	Focus	3	Melee	2
Acrobatics	7	Gunnery	2	Observe	4
Alchemy	2	Heavy Weapons	5	Shadowing	2
Athletics	5	Impress	4	Shoot	4
Dodge	5	Linguistics	1	Surveillance	2
Empathy	2	> Vorox	1	Survival	4
Etiquette	2	Lore	1	Warfare	3
Fight	6	> Symbiots	2		

Blessings/Curses

- Giant (2):
- Predatory (0):
- Sensistive Smell (2):
- Uncouth (-2):

Benefices/Afflictions

- Assets (Cost:7): 10000
- Bite (Cost:2):
- Extra Limbs (Cost:4):
- Graa Fighting (Cost:6): Vorox martial art
- No Occult (Cost:-2):
- Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)
- Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Weapons

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 .
RNG:150 . VR . £850

Armor

Heavy Clothing Soft SP:2 (TO)(LA)(RA)

Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (11)

Narrative

Brown and red fur

Uther Cyprian Hawkwood

A mighty knight bearing the sigil of the Phoenix Guard
Male Urthish Teutonic Knight of Emperor Alexius Primus from Ravenna Nobility. Born in 4984 (33 years old)
Height: 182cm / Weight:88kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court Hawkwood (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Imperial Cadet (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	5
Intellect	5	Willpower	5	Temper	6	Presence	6
Tech	4	Reflexes	8	Agility	6	Awareness	4

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	10	Wyrd	13	Speed	4	Run	10

Skills

Academia	2	Impress	1	Melee	7
Acrobatics	3	Leadership	1	Observe	2
Athletics	4	Linguistics	1	Persuasion	2
Dodge	4	> Urthish	2	Remedy	2
Empathy	2	Local Expert	1	Sneak	1
Etiquette	4	> Rampart Nobility	1	Teaching	2
Fight	2	Lore	1	Focus	2
> House Hawkwood	1				

Blessings/Curses

Prideful (-2):
Unyielding (2):

Benefices/Afflictions

Cash (Cost:3): 600
Fencing Actions (Base) (Cost:10):
Nobility (Cost:3): Knight
Rise Rank by Two (Cost:4):

Weapons

Armor

Plastic Scale Mail Medium SP:7 (TOXLA)RA(LL)RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (15), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7)

Narrative

Vlad Danielof

Captain of the Mantis

Male Urthish Teutonic Captain of Royale House Decados from Severus Freefolk. Born in 4984 (33 years old)
Height: 180cm / Weight:78kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	6	Temper	3	Presence	5
Tech	6	Reflexes	6	Agility	5	Awareness	7

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	9	Humanity	45
Passion	10	Wyrd	11	Speed	3	Run	8

Skills

Academia	3	Interrogation	1	Persuasion	2
Athletics	2	Leadership	2	Redemption	1
Bureaucracy	2	Linguistics	1	> <i>Mech</i>	2
Dodge	2	> <i>Urthish</i>	1	Remedy	2
Driving	2	Local Expert	1	Search	2
> <i>Battle Mech</i>	1	> <i>Hargard</i>	1	Security	3
> <i>Hovertank</i>	1	Lore	4	Seduction	1
Empathy	1	> <i>House Decados</i>	1	Sensors	2
Etiquette	3	> <i>House Li Halan</i>	1	Shoot	5
Fight	3	> <i>Jakovian Agency</i>	1	Streetwise	3
Focus	2	> <i>Musters</i>	1	Surveillance	2
Impress	1	Magna Carta	2	Teaching	2
Inquiry	1	Observe	4	Think Machine	1

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Weapons

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal.:40 . ROF:3 . Clip:20 . RNG:150 . ST . £350
Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal.: . ROF:1 . Clip:5 . RNG:20 . VR . £1000

Armor

Plastic Scale Mail Medium SP:7 (TOX(LA)X(RA)X(LL)X(RL))

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Narrative

Yoko Uzen

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Yussuf Meknes

Mysterious stranger

Male Urthish Enquist Baronnet of Royale House al-Malik from none Freefolk. Born in 5017 (0 years old)

Height: 173cm / Weight:82kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Yves d'Igneden

Famous Strategist of the House

Male Urthish Teutonic Count of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4952 (65 years old)

Height: 175cm / Weight:73kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Tour of Duty** Star Nations Veteran (5007)(20), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	6	Willpower	5	Temper	6	Presence	7
Tech	5	Reflexes	7	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	12	Wyrd	13	Speed	4	Run	8

Skills

Academia	3	Fight	4	Navigation	2
Arts	1	Focus	3	Observe	4
> Poetry	1	Impress	3	Occult Arts	1
Athletics	4	Leadership	7	Persuasion	2
Celestial Sailing	2	Linguistics	2	Politics	4
Cryptography	1	> Urthish	2	Remedy	3
Dodge	3	> Vuldrok	2	Sensors	2
Dogma	2	Local Expert	3	Shoot	5
> Church of the Celestial Sun	2	> Acadia Province	3	Survival	2
> Vuldrok Erdgheist	1	> Hargard	2	Teaching	2
Empathy	3	> Rampart Nobility	1	Think Machine	1
Etiquette	4	Melee	3	Warfare	6

Blessings/Curses

Austere (-2):

Condescending (-2):

Disciplined (2):

Benefices/Afflictions

Assets (Cost:6): 7500

Cash (Cost:3): 600

Nobility (Cost:3): Knight

Rise Rank by Two (Cost:4):

Well-Traveled (Cost:3): Major house Fief

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Half Plastic Plate Hard SP:6 (TO)(LA)(RA)

Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard)

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

Narrative

Famous leader of the House D'Rouge-Glace. ok