

SIGMEON D'ROUGE-GLACE

A charismatic entrepreneur of House D'Rouge-Glace

Male Urthish Teutonic Baron of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4968 (49 years old)

Height: 175cm / Weight: 75kg

Primary Attributes

| | | | | | | | |
|-----------|---|--------------|---|---------|----|-----------|---|
| Strength | 5 | Constitution | 8 | Body | 10 | Movement | 8 |
| Intellect | 4 | Willpower | 4 | Temper | 5 | Presence | 4 |
| Tech | 4 | Reflexes | 5 | Agility | 5 | Awareness | 6 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 13 | Stamina | 4 | Endurance | 75 | Stun | 18 |
| Resistance | 8 | Damage | 1 | Tolerance | 9 | Humanity | 45 |
| Passion | 11 | Wyrd | 9 | Speed | 3 | Run | 16 |

Skills

| | | | | | |
|-------------------|---|-------------------|---|-----------------|---|
| Academia | 3 | Forbidden Lore | 3 | Remedy | 4 |
| Acrobatics | 1 | Forgery | 2 | Riding | 3 |
| Acting | 1 | Gunnery | 3 | Science | 3 |
| Athletics | 4 | Heavy Weapons | 2 | > Astronomy | 1 |
| Beastcraft | 2 | Impress | 1 | > Geology | 1 |
| Bribery | 1 | Knavery | 1 | > undefined | 1 |
| Celestial Sailing | 2 | Leadership | 1 | Search | 1 |
| Cryptography | 1 | Local Expert | 2 | Security | 2 |
| Cybernetics | 5 | > Miret | 1 | Sensors | 3 |
| Demolition | 3 | > Veneto Province | 1 | Shoot | 3 |
| Disguise | 1 | Lore | 1 | Stoic Body | 2 |
| Dodge | 2 | > Vorox Commandos | 1 | Stoic Mind | 1 |
| Driving | 5 | Mech Redemption | 1 | Streetwise | 1 |
| > Battle Mech | 1 | Melee | 3 | Surgery | 4 |
| > Hovertank | 1 | Navigation | 1 | Teaching | 4 |
| > Railway | 1 | Observe | 3 | Think Machine | 3 |
| > Skimmer bike | 1 | Occult Arts | 2 | Tinkering | 2 |
| > undefined | 1 | Performance | 2 | Trading | 2 |
| Etiquette | 1 | > Clown | 1 | Volt Redemption | 2 |
| Fight | 3 | > undefined | 1 | Warfare | 2 |
| Focus | 2 | Persuasion | 3 | | |

Gear

Shortcuts

- Avoid being hit (AGI + Dodge): 7
- Keep focused on a task (WIL + Focus): 6
- Give orders to subsidiaries (PRE + Leadership): 5
- Fencing (REF + Melee): 8
- Notice something (AWA + Observe): 9
- Convince someone with arguments (PRE + Persuasion): 7
- Fire a ranged weapon (REF + Shoot): 8
- Iron will (WIL + Stoic Mind): 5

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:7 Spirit:4 Combat:5

Narrative

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