

AGNIS CREPSKI

Small man looking like a weasel
Male Urthish Enquist Genin of Scravers from Rampart / Acadia / Glacemer Freefolk. Born in 4981 (36 years old)
Height: 162cm / Weight:62kg

Lifepaths

Race Urthish (124), **Race** Urthish Balance (16), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Scravers (25), **Early Career** Mercenary Soldier (48), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

| | | | | | | | |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength | 6 | Constitution | 5 | Body | 5 | Movement | 5 |
| Intellect | 3 | Willpower | 6 | Temper | 5 | Presence | 3 |
| Tech | 5 | Reflexes | 5 | Agility | 6 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 11 | Stamina | 2 | Endurance | 55 | Stun | 10 |
| Resistance | 9 | Damage | 1 | Tolerance | 11 | Humanity | 55 |
| Passion | 10 | Wyrd | 8 | Speed | 3 | Run | 10 |

Skills

| | | | | | |
|---------------------------|---|------------------|---|------------|---|
| Academia | 2 | Knavery | 2 | > Mech | 1 |
| Athletics | 4 | Linguistics | 2 | Remedy | 1 |
| Beastcraft | 1 | > Scravers' Cant | 2 | Shadowing | 1 |
| Dodge | 4 | > Urthish | 1 | Shoot | 5 |
| Driving | 1 | Local Expert | 1 | Stealth | 3 |
| > Heavy Transport Vehicle | 1 | > Miret guilds | 2 | Streetwise | 4 |
| Fight | 4 | Melee | 2 | Survival | 2 |
| Focus | 2 | Observe | 3 | Teaching | 2 |
| Gambling | 1 | Persuasion | 2 | Impress | 1 |
| Redemption | 1 | | | | |

Blessings/Curses

Lucky at cards (2):
Possessive (-2):

Benefices/Afflictions

Ally (Cost:4):
Cash (Cost:1): 100
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Raise Rank by one (Cost:2):

Gear

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4
Scravers Medium Revolver . P . WA:0 . L . C . DC:2D6+3 . Cal:40 . ROF:3 . Clip:6 . RNG:50 . VR . £230

Armor

Polymer Knit Medium SP:6 (TOX)LA(X)RA)

Shortcuts

Avoid being hitAGI + Dodge10Keep focused on a taskWIL + Focus8FencingREF +
Melee7Notice somethingAWA + Observe8Convince someone with argumentsPRE
+ Persuasion5Stabilize woundsINT + Remedy4Fire a ranged weaponREF +
Shoot10

Narrative

A prospector for Achilleus Vanderen