

Fergus Rouge

A tall and silent bearded knight

Male Urthish Teutonic none of House D'Rouge-Glace from Rampart / Acadia / Igneden Freefolk. Born in 4974 (43 years old)  
Height: 184cm / Weight:84kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

|           |   |              |   |         |   |           |   |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength  | 6 | Constitution | 5 | Body    | 6 | Movement  | 4 |
| Intellect | 4 | Willpower    | 5 | Temper  | 5 | Presence  | 5 |
| Tech      | 4 | Reflexes     | 8 | Agility | 4 | Awareness | 5 |

Secondary Attributes

|            |    |         |    |           |    |          |    |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery   | 11 | Stamina | 2  | Endurance | 60 | Stun     | 11 |
| Resistance | 10 | Damage  | 1  | Tolerance | 10 | Humanity | 50 |
| Passion    | 10 | Wyrd    | 12 | Speed     | 4  | Run      | 8  |

Skills

|                 |   |                              |   |                  |   |
|-----------------|---|------------------------------|---|------------------|---|
| Academia        | 3 | Leadership                   | 8 | Occult Arts      | 1 |
| <b>Arts</b>     | 1 | <b>Linguistics</b>           | 1 | Persuasion       | 2 |
| > <i>Poetry</i> | 1 | > <i>Urthish</i>             | 2 | Remedy           | 3 |
| Athletics       | 4 | <b>Local Expert</b>          | 2 | <b>Science</b>   | 1 |
| Bureaucracy     | 1 | > <i>Acadia Province</i>     | 1 | > <i>Biology</i> | 1 |
| Dodge           | 2 | > <i>Rampart Nobility</i>    | 1 | Security         | 2 |
| Etiquette       | 1 | <b>Lore</b>                  | 1 | Shoot            | 6 |
| Fight           | 4 | > <i>House D'Rouge-Glace</i> | 2 | Survival         | 2 |
| Focus           | 2 | Magna Carta                  | 1 | Teaching         | 2 |
| Impress         | 3 | Melee                        | 4 | Think Machine    | 1 |
| Interrogation   | 1 | Observe                      | 4 | Warfare          | 2 |

Benefices/Afflictions

- Ally (Cost:2):
- Assets (Cost:3): 3000
- Gossip Network (Cost:2): Planetwide
- Nobility (Cost:3): Knight

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (14)

Narrative

Working tightly with is cousin Sigmeon. Most of his lineage has been killed by the al-Malik during the Emperor Wars II.