

Abusus Non Tollit Usum

Place Grail
Date 5018
Challenge 42

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(t), Markam Vornicz, Markus Van Delph, Mohammad Kuhnar, Moira McKean(t), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

"Abuse do not forbid usage."
– The Stellar Apocryphon, Book 59, folio 5 (proscribed by the Church)

Imperial Crew

- Typhoon crew
- Calistre d'Igneden (captain) (imperial cohort)
 - Floyd Carnau (pilot)
 - Hans Zdravos (engineer)
 - Nathanael Stern (gunner)
 - Marzis Dabrez (gunner)
 - Ashoka Sensuki (gunner)
 - Alia Croft
 - Fiona D'Enguerrand

- Winterbreeze Escort crew
- Andrea Masseri (captain)
 - Lucia Masseri* (pilot)
 - Gail Hardin (engineer)
 - Fenton Hardin (gunner)
 - Annabella Masseri (gunner)

- Frigate the Hurrinace crew
- Syark Sir Sic* (Etyri pilot)
 - Clara Masseri (Imperial Questing Knight)
 - Francesco Masseri (Amalthean Missionary)

- Ravi Lobahura (Eskatonic Deacon)
- Enzo Contura
- Nina Masseri*

Spaceships

- Aeolus [Imperial Fleet | 6]
Typhoon [Imperial Fleet | 4]
Winterbreeze [Imperial Fleet | 5]

Chapter I - Grail

Place Grail / Sangreal

Challenge 7

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gagnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(†), Markam Vornicz, Markus Van Delph, Mohammad Kuhnar, Moira McKean(†), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

Gathering of the Masseri

The first objective is to find Arno Sforza. Nina Masseri* is actually on his tracks, but has difficulties approaching her wild parent.

Pirate Activities

At the entrance of the system squat an imperial squadron lead by the Vanguard [Imperial Fleet | 12] † galliot. It guards the jumpgate of pirate incursions, going in and out, knowing that a few ships (2 li halan escorts and a hawkwood frigate have made it in a few days ago).

Antagonists

- Kristof Ivanovicz the angry Decados
- Kiera Kursovna* the passive/aggressive lover
- Markam Vornicz* the challenger

The Imperial Forces at the gate

- Vanguard [Imperial Fleet | 12] †
- Emerald [Imperial Fleet | 6] †
- Ruby [Imperial Fleet | 6] †

And searching in the system:

- [Mercy was not found]

1.1 Uncharted

Challenge 3

Tobias Frosth*

1.1.1 Gathering of the Masseri

Challenge 1

The Lost Masseri

Things were not simple for Arno Sforza. The man has been the private pilot for 12 years for an Hawkwood noble, before the assassination of that noble by the al-Malik on behalf of a court rival (hypothetically an Hawkwood cousin).

1.1.2 Mantis Pirates

Challenge 1

Escaping the Pandemonium System where they have ruled the system for years, this group of pirates tries to make a new home of the Grail System. At this time, the authority is not yet annoyed by the outlaws, and the hunt started by the Commander of the Mercy, Sliver Krent*, is actually the only threat to their set up.

1.1.3 Rule of Hospitality

Challenge 1

The Court

- Haroun Keddah*
- Jacob Tramel
- Bjorn Rico*
- Songaer Akkarek*

§D'Rouge-Glace Men§

- Alphonse Lanselme
- Fabienne Dupré*
- Louis Gagnont*

1.2 Imperial Mandat

Challenge 2

Other Protagonists

- Leona Sterling Hawkwood (IQK)
- Leester Stenton (Imperial Cohort)
- Gail Hardin (Imperial Cohort)

- Magnus Isaac*

1.2.1 Nina... again

Challenge 1

If the party do not follow the Masseri through the gate, there might be no solution to manage to cross the gate later, as the Sons of Sathra will keep it closed to any attempt. The one and only solution is to let Nina Masseri*, Arno Sforza disciple stay in the Empire, and thus be able to call for the Sons of Sathra in time of need.

1.2.2 Helping hands

Challenge 1

Grail Contacts

- Boss Roscoe Klein*: Scraver contact
- Kiera Kursovna*
- Leira Von Dietrich*
- Adept Donistar Lugh
- Alphonse Lanselme
- Azim The Blacksmith*
- Crafter Stanis Weller*
- Nicklas Lorrenz
- Manfred Douglas*

Illuminata Croft is now helped by Garlen Timpal*

1.3 Lurk on Rimpoche

Challenge 2

The Last Masseri

- Arno Sforza
- Kristof Ivanovicz

Romeric Juandaastas*

1.3.1 Wanted: Terraformers

Challenge 1

Arno Sforza has been busy the last weeks. He was contacted by Natasha Hardin*, Fenton Hardin presumed dead mother. They are actually on the tracks of Jacob Tramel, the last terraformer following the Sacred Geometry of Doramos.

Once they find Jacob Tramel, the team of the Odysseus as to join back

Verona

, protected from the kilroys in its course by the ships of Kristof Ivanovicz.

1.3.2 Madman

Challenge 1

Avrel Solustan is an old ermit that left for the Backbone Desert 30 years ago. He is presumed dead by most people, and no one in Sunset, even among the church, would be able to establish the link between the Visionary Bishop and the old madman rumored to live in the depth of the desert.

The Timegate

A wonderful marvel made by the Gatekeepers, a Timegate is an ancient artifact linked to a specific system.

1.4 Night Road

Place Around Grail Jumpgate
Date 5018-09-01
Challenge 0

New horizons

Now it's time to test the jumpkey the players have acquired.

Saskia Varnovicz

Alphonse Lanselme

A silent man

Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk.
Born in 4972 (45 years old) Height: 172cm / Weight:70kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:6 TEM:5 PRE:9 TEC:4 REF:5 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:15 DMG:0 TOL:11 HUM:55 PAS:11 WYR:12 SPD:3 RUN:8

Skills: Academia[2], Arts[1], Athletics[3], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Gambling[1], Impress[2], Inquiry[1], Knavery[4], Leadership[3], Linguistics[2], Local Expert[1], Lore[3], Melee[1], Observe[3], Oratory[3], Persuasion[3], Politics[2], Remedy[1], Search[1], Security[1], Seduction[4], Shadowing[2], Shoot[1], Stealth[1],

Streetwise[3], Teaching[2], Arts (Poetry)[1], Driving (Skycraft Piloting)[2], Linguistics (Franken)[2], Linguistics (Urthish)[2], Local Expert (Sangreal)[1], Lore (Grail)[1], Lore (House D'Rouge-Glace)[2], Lore (House Keddah)[1].

Shortcuts: Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

[000328 / alphonse_lanselme]

Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility.
Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:6 REF:8 AGI:4 AWA:6
REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:12 SPD:4 RUN:8

Skills: Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Dogma[1], Driving[2], Empathy[2], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Linguistics[2], Local Expert[3], Lore[1], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Redemption[1], Remedy[2], Security[1], Sensors[4], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[9], Driving (Landcraft)[2], Linguistics (Rital)[2], Linguistics (Urthish)[2], Local Expert (Curptertino)[2], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

[000310 / arno_sforza]

Avrel Solustan

A old men

Male Urthish of Hesychast Priest from Malignatus Freefolk.
Born in 4903 (114 years old) Height: 168cm / Weight:62kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:5 TEM:10 PRE:8 TEC:3 REF:3 AGI:3 AWA:5
REC:8 STA:1 END:40 STU:8 RES:13 DMG:0 TOL:15 HUM:75 PAS:15 WYR:10 SPD:2 RUN:8

Skills: Academia[5], Alchemy[2], Athletics[3], Beastcraft[1], Dogma[3], Empathy[3], Etiquette[1], Fight[2], Focus[8], Inquiry[1], Linguistics[2], Lore[3], Observe[3], Occult Arts[1], Oratory[2], Persuasion[4], Politics[1], Remedy[1], Stoic Body[1], Stoic Mind[3], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[3], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Latin)[5], Linguistics (Urthish)[3], Lore (Antinomy)[1], Lore (Dervishes)[1], Lore (Eskatonic Worldshapers)[1].

Shortcuts: Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Deduce from data:INT + Inquiry (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

[000319 / avrel_solustan]

Azim The Blacksmith (†)

Bjorn Rico (†)

Donistar Lugh

Commander of the Divine Weapon Outpost in Grail

Male Urthish Master of Brother Battle from De Moley Freefolk.
Born in 4950 (67 years old) Height: 150cm / Weight:50kg

STR:7 CON:5 BOD:6 MOV:4 INT:3 WIL:5 TEM:7 PRE:4 TEC:3 REF:5 AGI:6 AWA:4
REC:12 STA:2 END:55 STU:11 RES:9 DMG:2 TOL:12 HUM:60 PAS:11 WYR:8 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Cybernetics[1], Dodge[2], Dogma[2], Fight[6], Focus[3], Heavy Weapons[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Melee[3], Observe[2], Persuasion[2], Remedy[3], Shoot[4], Stealth[1], Stoic Body[4], Stoic Mind[1], Surgery[1], Survival[3], Teaching[2], Warfare[2], Dogma (Church of the Celestial Sun)[2], Dogma (Symbiot Lifeweb)[1], Linguistics (Imperial Battle Slang)[3], Linguistics (Urthish)[1], Local Expert (Grail Pilgrims)[3], Local Expert (Stigmata)[2], Lore (Symbiots)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (6), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

[000327 / donistar_lugh]

Fabienne Dupré (†)

Fenton Hardin

Friend of Sigmeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility.
Born in 4986 (31 years old) Height: 174cm / Weight:80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:7 AGI:4 AWA:5
REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6

Skills: Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[1], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadowing[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[1], Dogma (Sathraism)[1], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[2].

Shortcuts: Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000068 / fenton_hardin]

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know

Female Urthish Crafter of Engineers from Daishan Freefolk.
Born in 4972 (45 years old) Height: 167cm / Weight:58kg

STR:4 CON:4 BOD:5 MOV:4 INT:7 WIL:4 TEM:3 PRE:7 TEC:7 REF:6 AGI:4 AWA:5
REC:8 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:7 HUM:35 PAS:8 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Bureaucracy[2], Demolition[1], Driving[1], Fight[3], Focus[2], Heavy Weapons[1], Inquiry[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Remedy[2], Science[3], Seduction[2], Shoot[3], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Driving (Landcraft)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[2], Local Expert (Curptertino)[2], Local Expert (New Odessa)[1], Lore (Grail)[2], Redemption (Forbidden Lore)[2], Redemption (Mech)[5], Redemption (Volt)[2], Science (Cybernetics)[2], Science (Engineering)[2], Science (Robotics)[2].

Shortcuts: Keep focused on a task:WIL + Focus (6), Heavy weapon fire:REF + Heavy Weapons (7), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

[000313 / gail_hardin]

Garlen Timpal (†)

Haroun Keddah (†)

Jacob Tramel

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk.
Born in 4945 (72 years old) Height: 167cm / Weight:61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8

Skills: Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

Shortcuts: Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob_tramel]

Kiera Kursova (†)

Kristof Ivanovicz

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility.
Born in 4979 (38 years old) Height: 173cm / Weight:71kg

STR:6 CON:5 BOD:4 MOV:4 INT:6 WIL:8 TEM:3 PRE:7 TEC:4 REF:5 AGI:4 AWA:9
REC:11 STA:1 END:45 STU:9 RES:15 DMG:1 TOL:11 HUM:55 PAS:12 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Alchemy[5], Athletics[4], Bribery[3], Bureaucracy[3], Cryptography[2], Disguise[2], Dodge[2], Empathy[3], Etiquette[5], Fight[2], Focus[4], Forgery[2], Gambling[3], Impress[4], Inquiry[1], Knavery[4], Leadership[5], Linguistics[1], Local Expert[1], Lore[3], Melee[5], Observe[5], Oratory[2], Persuasion[3], Redemption[1], Security[3], Seduction[4], Shoot[3], Sneak[2], Stealth[2], Streetwise[5], Teaching[2], Linguistics (Urthish)[2], Local Expert (New Odessa)[3], Lore (Grail)[2], Lore (Poisons & Drugs)[3], Lore (Underworld)[4], Redemption (Mech)[1].

Shortcuts:Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

[000318 / kristof_ivanovicz]

Leester Stenton

Imperial Cohort of Leona

Male Urthish of Charioteers from Lemminkainen Freefolk.
Born in 4984 (33 years old) Height: 168cm / Weight:62kg

STR:4 CON:5 BOD:4 MOV:4 INT:8 WIL:7 TEM:4 PRE:6 TEC:4 REF:7 AGI:3 AWA:6
REC:9 STA:1 END:45 STU:9 RES:13 DMG:0 TOL:11 HUM:55 PAS:10 WYR:15 SPD:4 RUN:8

Skills: Academia[2], Athletics[3], Beastcraft[1], Bureaucracy[1], Cybernetics[1], Dogma[1], Driving[2], Fight[2], Focus[3], Gunnery[3], Impress[1], Leadership[3], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[1], Melee[2], Navigation[2], Observe[4], Persuasion[2], Remedy[3], Seduction[1], Sensors[2], Shoot[3], Teaching[2], Think Machine[3], Dogma (Vuldrok Erdgheist)[1], Driving (Celestial Sailing)[4], Driving (Skycraft Piloting)[2], Linguistics (Urthish)[2], Linguistics (Vuldrok)[1], Local Expert (Hargard)[2], Lore (Jumpweb)[1].

Shortcuts:Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

[000322 / leester_stenton]

Leira Von Dietrich (†)

Leona Sterling Hawkwood

An impressive lady whose body as been torn by war

Female Urthish Teutonic Duchess of Emperor Alexius Primus from Lemminkainen Nobility.
Born in 4963 (54 years old) Height: 179cm / Weight:71kg

STR:8 CON:6 BOD:5 MOV:5 INT:5 WIL:6 TEM:5 PRE:6 TEC:4 REF:8 AGI:5 AWA:5
REC:14 STA:2 END:55 STU:11 RES:12 DMG:2 TOL:11 HUM:55 PAS:10 WYR:13 SPD:4 RUN:10

Skills: Academia[3], Athletics[5], Dodge[3], Dogma[1], Etiquette[3], Fight[5], Focus[2], Impress[4], Inquiry[2], Leadership[3], Linguistics[1], Local Expert[1], Lore[1], Magna Carta[2], Melee[1], Observe[3], Persuasion[3], Remedy[2], Riding[1], Search[1], Seduction[2], Shoot[4], Stoic Body[2], Stoic Mind[1], Survival[2], Teaching[2], Warfare[3], Dogma (Church of the Celestial Sun)[2], Linguistics (Urthish)[2], Local Expert (Avaneir Underground)[1], Lore (Engineers)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Search a place:AWA + Search (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000140 / leona_sterling_hawkwood]

Louis Gragnont (†)

Magnus Isaac (†)

Manfred Douglas (†)

Markam Vornicz (†)

Natasha Hardin (†)

Nicklas Lorrenz

Leader of the Grail Charioteers

Male Urthish Commander of Charioteers from Cadiz Freefolk.
Born in 4973 (44 years old) Height: 165cm / Weight:60kg

STR:4 CON:3 BOD:4 MOV:4 INT:9 WIL:6 TEM:3 PRE:7 TEC:5 REF:7 AGI:3 AWA:6
REC:7 STA:1 END:35 STU:7 RES:13 DMG:0 TOL:9 HUM:45 PAS:9 WYR:16 SPD:4 RUN:8

Skills: Academia[4], Athletics[2], Bribery[2], Bureaucracy[2], Cryptography[1], Driving[4], Empathy[1], Fight[2], Focus[4], Gunnery[1], Impress[1], Inquiry[1], Leadership[2], Linguistics[2], Lore[3], Magna Carta[3], Melee[1], Navigation[3], Observe[4], Persuasion[2], Politics[1], Redemption[2], Remedy[2], Sensors[2], Shoot[1], Streetwise[1], Teaching[2], Think Machine[2], Trading[1], Driving (Celestial Sailing)[4], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Driving (Skycraft Piloting)[2], Linguistics (Latin)[2], Linguistics (Urthish)[2], Lore (House Keddah)[2], Lore (Jumpweb)[2], Lore (Killroys)[1], Redemption (Tinkering)[3], Redemption (Volt)[3].

Shortcuts:Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (11), Fire a ranged weapon:REF + Shoot (8)

[000331 / nicklas_lorrenz]

Nina Masseri (†)

Romeric Juandaastas (†)

Roscoe Klein (†)

Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing

Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility.
Born in 4973 (44 years old) Height: 168cm / Weight:59kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:8 TEM:6 PRE:10 TEC:5 REF:5 AGI:4 AWA:8
REC:8 STA:1 END:40 STU:8 RES:18 DMG:0 TOL:14 HUM:70 PAS:14 WYR:12 SPD:3 RUN:8

Skills: Academia[5], Acrobatics[3], Athletics[4], Disguise[1], Empathy[4], Etiquette[5], Fight[3], Focus[2], Impress[1], Inquiry[2], Interrogation[1], Knavery[4], Leadership[5], Linguistics[3], Local Expert[3], Melee[1], Observe[4], Oratory[4], Persuasion[3], Politics[5], Seduction[6], Shoot[1], Spycraft[1], Stealth[2], Teaching[2], Linguistics (Kurgan)[1], Linguistics (Ukari)[1], Linguistics (Urthish)[3], Local Expert (Miret)[1], Local Expert (Rampart Li Halan)[1], Local Expert (Rampart Underworld)[1].

Shortcuts:Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

[000189 / saskia_varnovicz]

Sliver Krent (†)

Songaer Akkarek (†)

Stanis Weller (†)

Tobias Frosth (†)

Chapter II - Lost World: Rimpoche

Place Rimpoche System
Date 5018-06-21
Challenge 6
Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(+), Markam Vornicz, Markus Van Delph, Mohammad Kuhnar, Moira McKean(+), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

The discovery of Rimpoche is something unsuspected as only six keys exist in the Empire (and beyond probably). Only a few people actually live on the system.

2.1 Another Keddah Fief

Place Rimpoche
Challenge 3

Keddah Men

- Jasmina Keddah*: The sheik cousin is in charge for everything Rimpoche.
- Ezil Solomniac*: This eskatonic priest is responsible for the well being and behavior of the outpost.
- Mohammad Kuhnar*: This serf has made a mission to track all changes concerning the position of the Beast of Rimpoche.
- Egon Storken: Captain of the Keddah troops, he has about 40 men under his command.
- Rimpoche Keddah Soldiers*: Those are better soldier than the ones found usually on Grail.

Imperial Forces

- Timon Skaard*: Lord-commander of the outpost
- Lucius Gazarel*: Representative of the Charioteers
- Moira McKean*: Assistant of lucius, she's an excellent pilot.
- Imperial Troopers: The standard forces for colonial settlements. About 30 soldiers control the imperial outpost.

The trick here is to avoid getting to close to the charioteers, because of the key the players have. Gazarel is an intelligent and open-minded man most of the time.

But his second, the treacherous McKean will do everything in her power to satisfy the vengeful and power hungry Killroy leaders of Grail.

2.1.1 The hidden colony

Challenge 1

Only 5 jumpkeys can lead to this world. One for the Emperor, one for House Keddah and three for the Charioteers guild.

As the players will arrive on this world with another jumpkey, they will have to be quiet about where they've found it as the Charioteer, and the Killroys still have a few ears on this system.

2.1.2 The Rimpoche Dragon

Challenge 1

The Rimpoche Gargoyle is capable of many things. But as long as the players will do

2.1.3 The ones in the Desert

Challenge 1

2.2 Expanding the Colony

Challenge 3

2.2.1 Forging Alliance

Challenge 1

The Gesar Frigate

This ship is captained by Fregattenkapitän Zander Glasscherben*, assisted by apostel Franz Gummerick*, according to Gesar Fleet Rules. They are actually tracking a squadron of seven Kurgan mujahidin heavy raiders.

2.2.2 Worst Evil

Challenge 1

2.2.3 Cursed for ever

Challenge 1

Egon Storken

Captain of Keddah Soldiers

Male Urthish Commander of House Keddah from Tethys Freefolk.
Born in 4976 (41 years old) Height: 179cm / Weight:84kg

STR:6 CON:6 BOD:7 MOV:4 INT:3 WIL:6 TEM:5 PRE:5 TEC:6 REF:6 AGI:5 AWA:4
REC:12 STA:3 END:65 STU:13 RES:11 DMG:1 TOL:11 HUM:55 PAS:9 WYR:9 SPD:3 RUN:8

Skills: Academia[2], Acrobatics[1], Athletics[6], Beastcraft[1], Bureaucracy[3], Cryptography[1], Cybernetics[1], Dodge[3], Driving[1], Fight[6], Focus[3], Forgery[2], Impress[2], Leadership[4], Linguistics[1], Local Expert[1], Lore[2], Melee[3], Observe[4], Persuasion[2], Redemption[2], Remedy[2], Search[1], Security[2], Seduction[1], Shadowing[1], Shoot[5], Streetwise[2], Survival[1], Teaching[2], Think Machine[2], Warfare[3], Driving (Landcraft)[3], Linguistics (Urthish)[2], Local Expert (Grail Pilgrims)[2], Lore (Dervishes)[2], Lore (Grail)[2], Redemption (Mech)[3], Redemption (Tinkering)[1].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

[000359 / egon_storken]

Ezil Solomniac (†)

Franz Gummerick (†)

Imperial Troopers

Typical Imperial Colonial Troopers

Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk.
Born in 4995 (22 years old) Height: 174cm / Weight:72kg

PHY:6 MEN:4 COM:5
REC:12 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:9 HUM:45 PAS:8 WYR:9 SPD:3 RUN:10

Skills: Academia[2], Acrobatics[2], Athletics[4], Beastcraft[1], Bureaucracy[1], Dodge[3], Driving[2], Fight[5], Focus[2], Impress[2], Linguistics[1], Local Expert[2], Lore[2], Melee[3], Observe[2], Persuasion[2], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[4], Streetwise[2], Survival[1], Teaching[2], Driving (Hovertank)[1], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Imperial Dominion)[1], Local Expert (New Odessa)[1], Lore (Byzantium Secundus)[1], Lore (House Keddah)[1], Redemption (Mech)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

[000363 / imperial_troopers]

Jasmina Keddah (†)

Lucius Gazarel (†)

Mohammad Kuhnar (†)

Moira McKean (†)

Rimpoche Keddah Soldiers (†)

Timon Skaard (†)

Zander Glasscherben (†)

Chapter III - Lost World: Verona

Challenge 12

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gagnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(†), Markam Vornicz, Markus Van Delph, Mohammad Kuhnar, Moira McKean(†), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarusinia Al Shazaar

In The Hands of House Masseri

The Masseri arrived on Verona from Grail in 2715 AD

The Ukar Fraud (3305 AD)

Clockwork: Third World (3834 AD)

Shelter from the Storm (3917 AD)

Perpetual Lock Down (4133 AD)

Last fief of the House (4974 AD)

Ennemy at the Gate (4998 AD)

Assault (5000 AD)

Kurgans manage to go through the gate once more thanks to the treason of Giacomo Kellerman*.

Breaking the cog (5004 AD)

In 5004 AD, an incident happened on Verona terraforming engine. The failure caused all water to be removed from the low atmosphere, creating in the same move the deep thick steam cloak that now surrounds Verona and make it look like a tiny gas giant from a distance.

3.1 Remini Space Station

Challenge 3

Meeting with the leaders of the Resistance Forces:

And the expedition:

- Clara Masseri
- Fenton Hardin
- Arno Sforza
- Gail Hardin
- Francesco Masseri
- Annabella Masseri
- Lucia Masseri*
- Alina Lecci

Others non Masseri

- Jacob Tramel
- Syark Sir Sic*
- Ravi Lobahura

Rimini station: crew 56, marines 24, marauders 9

Crew

Marines

Marauders

3.1.1 Calm before the Storm

Challenge 1

Ionoc da Qa*

3.1.2 Sacred Moon

Challenge 1

House Masseri holds Rotunda, the first moon of the fifth planet of the Verona System as an orbital base. It has been established centuries ago and is fully operational. It is

here that all operation on the jumpgate are done, by a special mystical/religious order called the Navigators.

3.1.3 Gas Giant

Place Mudworld atmosphere

Challenge 1

From space, Verona appears as a gas giant.

Reaching the Ground

This operation is a really tough one, and will be done only by the best pilots.

- The Cloudstorm can disable all systems at any time if the ships goes through a node (electro magnetical node, source of terrible lightning bolts). A navigation check is needed every hour to avoid one.

- With winds reaching 500 km/h in the middle layer of the atmosphere (between 10% and 70% of the trip), manoeuvre checks are needed every 30 minutes to avoid drifting to a node.

- The upper layer (70% to 71%) is liquid water. If not handled correctly it can be a terrible impact at contact.

- The moons of verona are actually at the 30%, 45% and 69% of the atmosphere. They are obstacle that should be avoided and solid bodies that create gravity wells also.

The best way to reach the ground of Verona is by using an escape pod. House Masseri has a few that had been modified to handle the length of the trip.

3.2 Crack Pilot

Challenge 3

3.2.1 Hellcloud

Challenge 1

3.2.2 Enemy presence

Challenge 1

3.2.3 Crash landing

Challenge 1

3.3 Al raa'ad yiildiz

Challenge 3

Bad Guys

The Kurgan al raa'ad yiildiz are the elite troops based on Verona.

Commander Taashik Al Kalibann* is an honorable officer. Highly respected by his men and enemies alike.

Prophetess Zarosinia Al Shazaar*

Heroes from the Resistance

- Capitano Lorenzo Carucci*
- Capitano Juliana Zino*
- Capitano Tonino Vanini*

3.3.1 Open Battle

Challenge 1

3.3.2 Tracked

Challenge 1

3.3.3 Losing the pursuers

Challenge 1

3.4 Emptiness & Loneliness

Challenge 3

World without Water

This episode is the discovery of Verona in its current state, with the dysfunctioning terraforming engine.

Join the Resistance

The Kurgan Army

3.4.1 Mudworld

Challenge 1

Fixing the world

This is something that can be held in a few day with the correct engine shard to fix the terraforming engine. However, the recovery for verona, and to have it back to its terraformed allure will take between one and twelve years.

3.4.2 The Resistance

Challenge 1

3.4.3 Freeing Verona

Challenge 1

Alina Lecci

Servant of Arno and Fenton

Female Urthish Yeoman of House Masseri from Rampart | Avaneir Freefolk.
Born in 4991 (26 years old) Height: 173cm / Weight:62kg

STR:5 CON:5 BOD:5 MOV:5 INT:6 WIL:5 TEM:4 PRE:6 TEC:4 REF:7 AGI:4 AWA:7
REC:10 STA:2 END:50 STU:10 RES:11 DMG:1 TOL:9 HUM:45 PAS:11 WYR:13 SPD:4 RUN:10

Skills: Academia[3], Athletics[3], Beastcraft[1], Bureaucracy[2], Dodge[3], Driving[2], Empathy[2], Etiquette[2], Fight[2], Focus[2], Impress[1], Inquiry[1], Knavery[1], Linguistics[2], Local Expert[2], Lore[1], Melee[1], Observe[4], Persuasion[2], Redemption[1], Remedy[2], Security[1], Sensors[1], Shoot[2], Streetwise[3], Surveillance[1], Teaching[2], Trading[1], Driving (Hovertank)[2], Driving (Landcraft)[1], Linguistics (Latin)[1], Linguistics (Urthish)[2], Local Expert (Avaneir)[2], Local Expert (Avaneir Recipes)[1], Lore (Jumpweb)[1], Redemption (Tinkering)[1].

Shortcuts:Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (9)

[000272 / alina_lecci]

Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility.
Born in 4991 (26 years old) Height: 168cm / Weight:58kg

STR:5 CON:4 BOD:4 MOV:4 INT:6 WIL:7 TEM:5 PRE:6 TEC:4 REF:5 AGI:4 AWA:5
REC:9 STA:1 END:40 STU:8 RES:13 DMG:1 TOL:12 HUM:60 PAS:10 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Athletics[2], Bureaucracy[1], Dodge[4], Empathy[1], Etiquette[2], Fight[2], Focus[2], Forgery[1], Gunnery[4], Impress[1], Leadership[2], Linguistics[1], Melee[4], Observe[2], Occult Arts[2], Persuasion[2], Remedy[2], Shoot[2], Streetwise[2], Teaching[3], Think Machine[1], Linguistics (Urthish)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

[000307 / annabella_masseri]

Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility.
Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:6 REF:8 AGI:4 AWA:6
REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:12 SPD:4 RUN:8

Skills: Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Dogma[1], Driving[2], Empathy[2], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Linguistics[2], Local Expert[3], Lore[1], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Redemption[1], Remedy[2], Security[1], Sensors[4], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[9], Driving (Landcraft)[2], Linguistics (Rital)[2], Linguistics (Urthish)[2], Local Expert (Curpertino)[2], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

[000310 / arno_sforza]

Clara Masseri

A young lady with some temper

Female Urthish of House Masseri from none Freefolk.
Born in 4993 (24 years old) Height: 174cm / Weight:68kg

STR:6 CON:5 BOD:5 MOV:4 INT:6 WIL:8 TEM:4 PRE:6 TEC:5 REF:7 AGI:5 AWA:6
REC:11 STA:2 END:50 STU:10 RES:14 DMG:1 TOL:12 HUM:60 PAS:10 WYR:13 SPD:4 RUN:8

Skills: Academia[2], Athletics[3], Dodge[4], Driving[2], Etiquette[3], Fight[5], Focus[2], Gunnery[1], Impress[4], Inquiry[2], Leadership[2], Linguistics[1], Local Expert[2], Magna Carta[2], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[5], Streetwise[2], Survival[1], Teaching[3], Think Machine[1], Driving (Heavy Transport Vehicle)[2], Driving (Hovertank)[2], Linguistics (Urthish)[2], Local Expert (Curpertino)[1], Local Expert (Cybernetics Black Market)[1], Redemption (Mech)[1].

Shortcuts:Avoid being hit:AGI + Dodge (9), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (12)

[000277 / clara_masseri]

Fenton Hardin

Friend of Sigmeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility.
Born in 4986 (31 years old) Height: 174cm / Weight:80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:4 AGI:4 AWA:5
REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6

Skills: Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[1], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadowing[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[1], Dogma (Sathraism)[1], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[2].

Shortcuts:Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000068 / fenton_hardin]

Francesco Masseri

Certainly the wisest Masseri

Male Urthish of Sanctuary Aeon from Grail Nobility.
Born in 4984 (33 years old) Height: 168cm / Weight:68kg

STR:4 CON:4 BOD:4 MOV:3 INT:6 WIL:8 TEM:7 PRE:6 TEC:4 REF:5 AGI:3 AWA:6
REC:8 STA:1 END:40 STU:8 RES:14 DMG:0 TOL:15 HUM:75 PAS:13 WYR:11 SPD:3 RUN:6

Skills: Academia[3], Arts[1], Athletics[2], Beastcraft[1], Dodge[2], Dogma[4], Empathy[3], Etiquette[2], Fight[2], Focus[4], Inquiry[1], Linguistics[4], Observe[3], Oratory[2], Persuasion[2], Remedy[4], Riding[1], Seduction[4], Stoic Mind[1], Streetwise[3], Surgery[4], Teaching[4], Arts (Music)[1], Dogma (Church of the Celestial Sun)[3], Dogma (Omega Gospels)[2], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[2], Linguistics (Kurgan)[2], Linguistics (Latin)[2], Linguistics (Rital)[2], Linguistics (Urthish)[2].

Shortcuts:Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

[000309 / francesco_masseri]

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know

Female Urthish Crafter of Engineers from Daishan Freefolk.
Born in 4972 (45 years old) Height: 167cm / Weight:58kg

STR:4 CON:4 BOD:5 MOV:4 INT:7 WIL:4 TEM:3 PRE:7 TEC:7 REF:6 AGI:4 AWA:5
REC:8 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:7 HUM:35 PAS:8 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Bureaucracy[2], Demolition[1], Driving[1], Fight[3], Focus[2], Heavy Weapons[1], Inquiry[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Remedy[2], Science[3], Seduction[2], Shoot[3], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Driving (Landcraft)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[2], Local Expert (Cupertino)[2], Local Expert (New Odessa)[1], Lore (Grail)[2], Redemption (Forbidden Lore)[2], Redemption (Mech)[5], Redemption (Volt)[2], Science (Cybernetics)[2], Science (Engineering)[2], Science (Robotics)[2].

Shortcuts:Keep focused on a task:WIL + Focus (6), Heavy weapon fire:REF + Heavy Weapons (7), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

[000313 / gail_hardin]

Giacomo Kellerman (t)

Ionoc da Qa (t)

Jacob Tramel

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk.
Born in 4945 (72 years old) Height: 167cm / Weight:61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8

Skills: Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

Shortcuts:Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob_tramel]

Juliana Zino (t)

Lorenzo Carucci (t)

Lucia Masseri (t)

Ravi Lobahura

Eskatonic Confessor of Clara Masseri

Male Urthish of Eskatonic Order from Lemminkainen Freefolk.
Born in 4984 (33 years old) Height: 171cm / Weight:70kg

STR:4 CON:5 BOD:4 MOV:4 INT:6 WIL:6 TEM:9 PRE:7 TEC:3 REF:3 AGI:4 AWA:5
REC:9 STA:1 END:45 STU:9 RES:13 DMG:0 TOL:15 HUM:75 PAS:14 WYR:9 SPD:2 RUN:8

Skills: Academia[3], Alchemy[2], Athletics[3], Beastcraft[2], Dogma[4], Empathy[1], Fight[2], Focus[5], Inquiry[1], Knavery[1], Linguistics[2], Observe[3], Occult Arts[1], Oratory[2], Persuasion[2], Remedy[1], Riding[1], Seduction[3], Stoic Mind[1], Streetwise[2], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[4], Dogma (Omega Gospels)[2], Dogma (Sathraism)[2], Dogma (Stellar Apocryphon)[4], Linguistics (Latin)[2], Linguistics (Urthish)[2].

Shortcuts:Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (11), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (7)

[000316 / ravi_lobahura]

Syark Sir Sic (t)

Taashik Al Kalibann (t)

Tonino Vanini (t)

Zarosinia Al Shazaar (t)

Chapter IV - Enemy at the Gates

Place Grail System
Date 5018-10-01
Challenge 17
Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gagnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(t), Markam Vornicz, Markus Van Delph, Mohammad Kuhnar, Moira McKean(t), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarusinia Al Shazaar

The party is back to the Grail system. They just met a Gesar ship that took care of a kurgan raiders team.

They come back to the main fief of house Keddah to realise that war in the Garden Worlds has reached Rampart: a full army is awaiting at the jumpgate when they pass through it.

Adventure themes

Goal:
Villain:
Ally:
Patron:
Framing Event:
Twist:
Complication:
Side Quest:
introduction
Climax

4.1 Esmeralda Space Station

Place Grail
Challenge 8

This brand new imperial military hub is the new Headquarter for the Garden Worlds. Ironically it has been placed on the gas giant of the Grail System has the space conflict was raising in Rampart when the multiple parts of this technical prowess where brought in to be set up.

aaa

4.1.1 Back to Grail

Challenge 1

The amethyst legion arrived around the 2nd of september.

The arrival of Bloodstone legion is planned for the 24 of september. Before that, no more will happen on the jumpgate, except for two transporter that will cross the jumpgate a few hours after the players.

Greta Marlowe* and Juan Garvex*

The transports are coming from Rampart

4.1.2 The Esmeralda High Command

Challenge 1

- General Toshiro Wu* (****): Space Marshall of the Garden Worlds Fleet
- Lieutenant-General Lazarus Brednicov* (***): Bloodstone Legion commander
- Major-General Huen Hishimoro* (**): Amaranth Legion commander
- Brigadier-General Radul Al Farka* (*): Crystal legion commander
- Colonel/Count Roserio de Comori Al Malik*
- Colonel/Marquessa Donellia de Aragon*
- Colonel Lindsay Willard* (Charioteers, Crystal Legion)
- Colonel/Countess Helena Nordwick Hawkwood* (Crystal Legion)
- Brigadier-General/Duke Kenshi Onaka Li Halan* (*): Amaranth Legion

Current troops in Grail system:

- Amaranth, Third Rampart Legion (12000 men, Infantry, Hishimoro)
- Crystal, Sixth Imperial Legion (13000 men, Navy, Al-Farka)
- Bloodstone, Twelvth Legion of the Mantis (8000 men, Navy, Brednicov)

4.1.3 The Assembly

Challenge 1

Where the difficult manoeuvre of putting the four modules of Esmeralda takes place. Four top notch pilots must be recruited especially for this three hours task.

The names are currently:

- Colonel Lindsay Willard*, a charioteer officer of the Cristal legion.
- Captain Jaco Mendes*, an Hazat pilot of the Bloodstone Legion
- Captain [portia_donaevski was not found], from the entourage of Kristof Ivanovicz
- Lieutenant Yueh Sakomo* of the Amethyst legion.

4.1.4 Reinforcement to the Masseri

Challenge 1

Anchor ☐fiona_denguerrand☐

Fiona D'Enguerrand and Nina Masseri* have been talking a lot, and something has to be decied for Verona.

Locke Kibran*: Pilot (Imperial cohort)

Veckman Jones*: Engineer (Imperial cohort)

4.1.5 Fortify Rimpoche

Challenge 1

Anchor ☐haroun_keddah☐ ☐jasmina_keddah☐

4.1.6 Intelligence Mastery

Challenge 1

4.1.7 The missing soldiers

Challenge 1

Anchor □donellia_de_aragon□

Donellia de Aragon*

4.1.8 The Gates of Leopold

Challenge 1

Anchor □eduardo_casombras_de_sutek_de_hazat□

Eduardo Casombras de Sutek de Hazat wants to find the £gates of leopold£, near the ruins of Surak in the Backbone desert, in Tapal.

4.2 Stellar Romance

Challenge 3

Commander Helena Nordwick Hawkwood* and Captain Markus Van Delph*

Lisbeth McWinter*

Eduardo Casombras de Sutek de Hazat

4.2.1 4645

Challenge 1

4.2.2 1456

Challenge 1

4.2.3 4654

Challenge 1

4.3 Out of duty

Challenge 3

4.3.1 1

Challenge 1

4.3.2 ert

Challenge 1

4.3.3 46546

Challenge 1

4.4 Sacred Tone

Challenge 3

4.4.1 4565546

Challenge 1

4.4.2 456

Challenge 1

4.4.3 aze

Challenge 1

Donellia de Aragon (t)

Eduardo Casombras de Sutek de Hazat

Collectionneur Extraordinaire

Male Urthish Baron of Royale House Hazat from Sutek Nobility.
Born in 4953 (64 years old) Height: 173cm / Weight:76kg

STR:3 CON:3 BOD:4 MOV:5 INT:7 WIL:8 TEM:6 PRE:6 TEC:3 REF:4 AGI:3 AWA:8
REC:6 STA:1 END:35 STU:7 RES:14 DMG:0 TOL:14 HUM:70 PAS:14 WYR:11 SPD:2 RUN:10

Skills: Academia[3], Arts[2], Athletics[5], Bribery[2], Cryptography[3], Cybernetics[1], Demolition[1], Dodge[3], Dogma[2], Etiquette[7], Fight[2], Focus[2], Forgery[2], Gambling[2], Impress[1], Inquiry[2], Knavery[3], Linguistics[4], Melee[3], Observe[5], Oratory[4], Persuasion[3], Redemption[1], Remedy[1], Riding[1], Search[4], Seduction[4], Shoot[2], Stealth[3], Stoic Body[1], Teaching[2], Warfare[1], Arts (Painting)[2], Arts (Sculpture)[2], Dogma (Kurgan El-Diin)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Franken)[2], Linguistics (Kurgan)[2], Linguistics (Latin)[2], Linguistics (Urthish)[3], Redemption (Mech)[1].

Shortcuts:Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (12), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (6)

[000199 / eduardo_casombras_de_sutek_de_hazat]

Fiona D'Enguerrand

A shining lady, former Intelligence minister of the Black Den, now IQK

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.
Born in 4970 (47 years old) Height: 168cm / Weight:65kg

STR:4 CON:4 BOD:4 MOV:3 INT:7 WIL:6 TEM:6 PRE:7 TEC:3 REF:7 AGI:3 AWA:5
REC:8 STA:1 END:40 STU:8 RES:13 DMG:0 TOL:12 HUM:60 PAS:11 WYR:14 SPD:4 RUN:6

Skills: Academia[3], Arts[1], Athletics[3], Dodge[1], Dogma[2], Driving[2], Empathy[4], Etiquette[5], Fight[3], Focus[2], Knavery[5], Leadership[1], Linguistics[2], Local Expert[2], Melee[1], Observe[3], Occult Arts[4], Oratory[3], Persuasion[3], Remedy[1], Science[1], Seduction[4], Shadowing[1], Shoot[3], Stealth[1], Stoic Body[1], Stoic Mind[4], Survival[1], Teaching[2], Warfare[1], Arts (Poetry)[2], Dogma (Church of the Celestial Sun)[1], Dogma (Sathraism)[1], Driving (Skimmer bike)[2], Driving (Skycraft Piloting)[1], Linguistics (Franken)[1], Linguistics (Urthish)[3], Local Expert (Famous Authors)[2], Local Expert (Rampart Nobility)[2], Science (Archaeology)[2].

Shortcuts:Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (10)

[000130 / fiona_denguerrand]

Greta Marlowe (t)

Helena Nordwick Hawkwood (t)

Huen Hishimoro (t)

Jaco Mendes (t)

Juan Garvex (t)

Kenshi Onaka Li Halan (t)

Kristof Ivanovicz

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility.
Born in 4979 (38 years old) Height: 173cm / Weight:71kg

STR:6 CON:5 BOD:4 MOV:4 INT:6 WIL:8 TEM:3 PRE:7 TEC:4 REF:5 AGI:4 AWA:9
 REC:11 STA:1 END:45 STU:9 RES:15 DMG:1 TOL:11 HUM:55 PAS:12 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Alchemy[5], Athletics[4], Bribery[3], Bureaucracy[3], Cryptography[2], Disguise[2], Dodge[2], Empathy[3], Etiquette[5], Fight[2], Focus[4], Forgery[2], Gambling[3], Impress[4], Inquiry[1], Knavery[4], Leadership[5], Linguistics[1], Local Expert[1], Lore[3], Melee[5], Observe[5], Oratory[2], Persuasion[3], Redemption[1], Security[3], Seduction[4], Shoot[3], Sneak[2], Stealth[2], Streetwise[5], Teaching[2], Linguistics (Urthish)[2], Local Expert (New Odessa)[3], Lore (Grail)[2], Lore (Poisons & Drugs)[3], Lore (Underworld)[4], Redemption (Mech)[1].

Shortcuts: Avoid being hit: AGI + Dodge (6), Discern emotions: AWA + Empathy (6), Keep focused on a task: WIL + Focus (12), Deduce from data: INT + Inquiry (7), Give orders to subsidiaries: PRE + Leadership (12), Fencing: REF + Melee (10), Notice something: AWA + Observe (14), Convince someone with arguments: PRE + Persuasion (10), Charm others: PRE + Seduction (11), Fire a ranged weapon: REF + Shoot (8)

[000318 / kristof_ivanovicz]

Lazarus Brednicov (t)

Lindsay Willard (t)

Lisbeth McWinter (t)

Locke Kibran (t)

Markus Van Delph (t)

Nina Masseri (t)

Radul Al Farka (t)

Roserio de Comori Al Malik (t)

Toshiro Wu (t)

Veckman Jones (t)

Yueh Sakomo (t)

zaffarelli@gmail.com