Giorgio Masseri

Between a mercenary and a noble

Male Urthish of House MAsseri from Count Nobility. Born in 4968 (49 years old) Height: 167cm / Weight:61kg

Lifepaths

Race Urthish (124), Upbringing Vengeful Masseri (20), Apprenticeship Guildhall Charioteers (25), Early Career Military Command Starman (48), Tour of Duty Caliphate Wars Veteran (5011) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Primary Attributes

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	Strength	5	Constitution		4	Body		4	Movement	4
	Intellect	6	Willpower		5	Temper		6	Presence	6
	Tech	4	Reflexes		7	Agility		4	Awareness	5
Secondary Attributes			3							
	Recovery	9	Stamina		1	Endurance	Endurance		Stun	8
	Resistance	11	Damage		1	Tolerance		11	Humanity	55
	Passion	11	Wyrd		13	Speed		4	Run	8
	Skills									
	Academia		2	Fight			2	Melee		1
	Athletics		2 Focus			3		Observe		2
	Bribery	ribery 2 Gambling			1 Persua		Persuas	sion	3	
	Cybernetics	ernetics 1 Gunnery			2 Redemption		otion	2		
	Demolition		1	Impress			2		> Mech	
	Disguise		1	Knavery			1	> Tinkering		2
Dodge		2	Leadersh	ip	2		Remedy		3	
Dogma		1	Linguistics			3 Science)	1	
> Sathraism		2	> Kurgan		2		> Astronomy		2	
Driving		3	> Ukari		1		Shoot		5	
	> Celestial Sailing 4		> Urthish		2		Stealth		1	
> Heavy Transport Vehicle		2	l agal Evr	ort	1		Stain Dr	al	1	
			Z	Local Expert			Stoic Body		'	
	> Railway	Railway 1 > Avanei			1		Teaching		2	
	Empathy	mpathy 2 Lore			1		Think Machine		1	
	Etiquette		2	> Dervish	es		1	Warfare	!	1

Blessings/Curses

Curious (2):

Nosy (-2):

War Trauma (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Nobility (Cost:3): Knight

Rise Rank by Two (Cost:4):

Well-Traveled (Cost:3): Major house Fief

Armor

Plastic Mesh Chain Mail Medium SP:2 (TO)(LA)(RA)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

Narrative

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