# **Jann Biron**

### A noble speaking all the time

Male Urthish Teutonic of House D'Rouge-Glace from none Freefolk. Born in 5017 (0 years old)

Height: 173cm / Weight:56kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), **Upbringing** Landless Li Halan (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Defrocked Noble (48), **Worldly Benefits** Friends (7).

### **Primary Attributes**

| Strength  | 4 | Constitution | 6 | Body    | 4 | Movement  | 5 |
|-----------|---|--------------|---|---------|---|-----------|---|
| Intellect | 5 | Willpower    | 6 | Temper  | 6 | Presence  | 4 |
| Tech      | 3 | Reflexes     | 5 | Agility | 6 | Awareness | 5 |

### **Secondary Attributes**

| Recovery   | 10 | Stamina | 1  | Endurance | 50 | Stun     | 10 |
|------------|----|---------|----|-----------|----|----------|----|
| Resistance | 10 | Damage  | 0  | Tolerance | 12 | Humanity | 60 |
| Passion    | 11 | Wyrd    | 10 | Speed     | 3  | Run      | 10 |

### **Skills**

| Academia        | 2 | Gambling              | 3 | Performance | 1 |
|-----------------|---|-----------------------|---|-------------|---|
| Athletics       | 3 | Impress               | 2 | > Tragedy   | 2 |
| Disguise        | 1 | Linguistics           | 1 | Persuasion  | 2 |
| Dodge           | 3 | > Urthish             | 2 | Redemption  | 1 |
| Dogma           | 1 | Local Expert          | 1 | > Mech      | 1 |
| > Church of the | 1 | > Acadia Province     | 2 | Remedy      | 2 |
| Celestial Sun   | 1 | > Acquia Province     |   | Remedy      | 2 |
| Empathy         | 1 | Lore                  | 1 | Sneak       | 1 |
| Etiquette       | 3 | > Order of the Mantis | 2 | Streetwise  | 2 |
| Fight           | 2 | Melee                 | 4 | Teaching    | 2 |
| Focus           | 4 | Observe               | 3 | Forgery     | 3 |
| Oratory         | 2 |                       |   |             |   |

### **Blessings/Curses**

<u>Guilty</u> (-2):

Pious (2):

#### **Benefices/Afflictions**

Ally (Cost:1):

Cash (Cost:1): 100

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Householder (Cost:1):

Passage Contract (Cost:2): Tramp Freighter

## Weapons

#### Armor

<u>Leather Jerkin</u> Soft SP:4 (TO)(LA)(RA)

**Energy Shield** 

Streetcrafted 5/10 Hits:5 usage:(Soft - - )

### **Shortcuts**

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7)

## Narrative

Generated with Dramatis Personae