Klenda Vig

Young Engineer

Female Urthish Teutonic Countess of Engineers from Cadavus Nobility. Born in 4990 (27 years old)
Height: 173cm / Weight:62kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Street Engineer (25), **Early Career** Mercenary Combat Engineer (48), **Tour of Duty** Street Cartel Thug (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	5
Intellect	6	Willpower	4	Temper	4	Presence	5
Tech	7	Reflexes	6	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	1	Tolerance	8	Humanity	40
Passion	10	Wyrd	12	Speed	3	Run	10

Skills

Academia	2	Interrogation	1	> *Tinkering*	1
Alchemy	1	Knavery	1	> *Volt*	2
Athletics	3	**Linguistics**	2	Remedy	1
Beastcraft	1	> *Urthish*	1	**Science**	3
Demolition	1	> *Urthtech*	2	> *Chemistry*	2
Dodge	1	**Local Expert**	2	> *Cybernetics*	2
Driving	1	> *Rampart Underworld*	1	> *Engineering*	3
> *Landcraft*	2	> *Veneto Province*	1	Seduction	1
Fight	**5**	Observe	3	Shadowing	1
Focus	2	Persuasion	2	Shoot	4
Heavy Weapons	1	**Redemption**	4	Streetwise	3
Impress	2	> *Forbidden Lore*	2	Teaching	2
Inquiry	1	> *Mech*	**5**	Think Machine	1

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Armor

Synthsilk	Soft	SP:3	(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (10), Surgically implant cyber:TEC + Cybernetics (9)

Narrative