SHEZIR MEKNES (MARIE)

A disoriented young lady bearing al-Malik robes

Female Urthish Enquist Knight of Royale House Al-Malik from Istakhr Nobility. Born in 4996 (21 years old)

Height: 158cm / Weight:51kg

Primary Attributes

Strength	4	Constitution	3	Body	3	Movement	4
Intellect	4	Willpower	5	Temper	5	Presence	8
Tech	7	Reflexes	5	Agility	7	Awareness	5

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	6
Resistance	13	Damage	0	Tolerance	10	Humanity	50
Passinn	10	Wvrd	7	Sneed	2	Run	8

Skills

Academia	2	> Graceful Tongue	2	> Forbidden Lore	1
Alchemy	3	> Scravers' Cant	2	> Mech	4
Athletics	2	> Urthish	2	Remedy	2
Bureaucracy	5	Local Expert	2	Science	1
Driving	1	> Acadia Province	2	> Engineering	5
> Landcraft	4	> Miret	1	Search	3
Empathy	4	Melee	3	Shadowing	2
Etiquette	4	Navigation	2	Skycraft Piloting	2
Fight	4	Observe	2	Stealth	2
Focus	2	Oratory	3	Streetwise	3
Inquiry	2	Persuasion	2	Teaching	2
Leadership	1	Politics	2	Linguistics	3
Redemption	2				

Benefices/Afflictions

Nobility (Cost:3): Knight

Passage Contract (Cost:4): Transport

Professional Contract (Cost:5):

Gear

Weapons

House al-Malik "Diplomat" Palm Laser . P . WA:0 . P . P . DC:2d6 . Cal:FSC:2x12 . R0F:2 . Clip:7 . RNG:100 . ST . £200

Scimitar . MELEE . WA:0 . N . P . DC:4D6+1 . STR:3 . RNG:1 . ST . £20

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Discern emotionsAWA + Empathy9Keep focused on a taskWIL + Focus7Give orders to subsidiariesPRE + Leadership9FencingREF + Melee8Notice somethingAWA + Observe7Convince someone with argumentsPRE +

Persuasion10Stabilize woundsINT + Remedy6

Narrative

Seventh child and fifth daughter of Count Rami Meknes, brother of Jorah, she early decided not to run for the life of courtesan she was destined to. At age of ten, she discovered mechanics thanks to her uncle Jorah and has since chosen to make a living from it. She is a distinguished member of the Red Star clan.

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