

Bernardt Voessel

Master Engineer

Male Urthish Crafter of Le Métier from Rampart Freefolk. Born in 4963 (54 years old)  
Height: 171cm / Weight:63kg

Lifepaths

**Race** Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Engineers (25), **Early Career** Mercenary Combat Engineer (48), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

|           |   |              |   |         |   |           |   |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength  | 4 | Constitution | 5 | Body    | 4 | Movement  | 5 |
| Intellect | 7 | Willpower    | 4 | Temper  | 4 | Presence  | 5 |
| Tech      | 8 | Reflexes     | 6 | Agility | 4 | Awareness | 5 |

Secondary Attributes

|            |   |         |    |           |    |          |    |
|------------|---|---------|----|-----------|----|----------|----|
| Recovery   | 9 | Stamina | 1  | Endurance | 45 | Stun     | 9  |
| Resistance | 9 | Damage  | 0  | Tolerance | 8  | Humanity | 40 |
| Passion    | 9 | Wyrd    | 13 | Speed     | 3  | Run      | 10 |

Skills

|                     |   |                            |   |                |   |
|---------------------|---|----------------------------|---|----------------|---|
| Academia            | 3 | <b>Linguistics</b>         | 2 | > Mech         | 5 |
| Athletics           | 3 | > Urthish                  | 2 | > Volt         | 3 |
| Beastcraft          | 1 | > Urthtech                 | 2 | Remedy         | 1 |
| Bureaucracy         | 2 | <b>Local Expert</b>        | 2 | <b>Science</b> | 3 |
| Demolition          | 1 | > Cybernetics Black Market | 1 | > Cybernetics  | 3 |
| <b>Driving</b>      | 1 | > Rampart Underworld       | 1 | > Engineering  | 2 |
| > Construction Mech | 2 | <b>Lore</b>                | 1 | > Genetics     | 2 |
| Fight               | 3 | > CyberEvolutionaries      | 1 | Seduction      | 1 |
| Focus               | 2 | Magna Carta                | 2 | Shoot          | 2 |
| Heavy Weapons       | 1 | Observe                    | 3 | Teaching       | 2 |
| Inquiry             | 1 | Persuasion                 | 4 | Think Machine  | 3 |
| Knavery             | 1 | Politics                   | 2 | Trading        | 2 |
| Leadership          | 1 | <b>Redemption</b>          | 2 |                |   |

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Rise Rank by Two (Cost:4):

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Stiffsynth Medium SP:7 (TOXLA)RX(LLXRL)

Shortcuts

Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (6), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (8)

Narrative