Nicklas Lorrenz

Male Urthish of Charioteers from Cadiz Freefolk. Born in 4964 (53 years old) Height: 165cm / Weight: 60kg

Constitution 3

Lifepaths

Strength

Race Urthish (124), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Guildhall Charioteers (25), Early Career Starship Pilot (48), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Body

Movement

Primary Attributes

4

				,			
8	Willpower		5	Temper	3	Presence	7
5	Reflexes		7	Agility	3	Awareness	6
Attrib	utes						
7	Stamina		1	Endurance	35	Stun	7
12	Damage		0	Tolerance	8	Humanity	40
9	Wyrd		15	Speed	4	Run	8
	3 Impres		:SS	1	Persu	Persuasion	
	2 Inquiry		у	1	Rede	Redemption	
Driving 4		Linguistics		2	> Tinl	> Tinkering	
> Celestial Sailing		> Latin		1	> Volt	> Volt	
> Heavy Transport		> Urthish		2	Reme	Remedy	
ny 1 Lore			1	Senso	Sensors		
ft Piloting 2 > Jum		npweb	2	2 Shoot		1	
Empathy 1 Magna (a Carta	3	Streetwise		1	
Fight 2 Melee		!	1	Teaching		2	
Focus 3 Navigat		ation	3	Think Machine		1	
	1	Obser	ve	4			
	5 Attrib 7 12 9	5 Reflex Attributes 7 Stami 12 Dama 9 Wyrd 3 2 4 iiling 4 sport 2 ooting 2 1 2 3	5 Reflexes Attributes 7 Stamina 12 Damage 9 Wyrd 3 Impre 2 Inquir 4 Lingu 4 Latingu 5 Sport 2 > Urth 5 oting 2 > Jurt 1 Magna 2 Melee 3 Navige	5 Reflexes 7 Attributes 7 Stamina 1 12 Damage 0 9 Wyrd 15 3 Impress 2 Inquiry 4 Linguistics illing 4 > Latin sport 2 > Urthish 1 Lore oting 2 > Jumpweb 1 Magna Carta 2 Melee 3 Navigation	Attributes 7 Stamina 1 Endurance 12 Damage 0 Tolerance 9 Wyrd 15 Speed 3 Impress 1 2 Inquiry 1 4 Linguistics 2 illing 4 > Latin 1 sport 2 > Urthish 2 1 Lore 1 0ting 2 > Jumpweb 2 1 Magna Carta 3 2 Melee 1 3 Navigation 3	5 Reflexes 7 Agility 3 Attributes 7 Stamina 1 Endurance 35 12 Damage 0 Tolerance 8 9 Wyrd 15 Speed 4 3 Impress 1 Persu 2 Inquiry 1 Rede 4 Linguistics 2 > Tink sport 2 > Urthish 2 Remed oting 2 > Jumpweb 2 Shoo 1 Magna Carta 3 Street 2 Melee 1 Teach 3 Navigation 3 Think	Attributes 7 Stamina 1 Endurance 35 Stun 12 Damage 0 Tolerance 8 Humanity 9 Wyrd 15 Speed 4 Run 3 Impress 1 Persuasion 2 Inquiry 1 Redemption 4 Linguistics 2 > Tinkering sport 2 > Urthish 2 Remedy 1 Lore 1 Sensors 2 Shoot 1 Magna Carta 3 Streetwise 2 Melee 1 Teaching 3 Navigation 3 Think Machine

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Cash (Cost:3): 600

<u>Commission</u> (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-3):

Rise Rank by Two (Cost:4):

Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

Narrative

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