

# Dramatis Personae References

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## Skills

**Academia** [C(EDU) #1]

**Acrobatics** [C(BOD) #2]

**Acting** [C(PER) #3]

**Alchemy** [C(SPI) #4]

**Arts** [RC(PER) #5]

- **Arts (Cooking)** [SC(TIN) #230]

- **Arts (Holoovid)** [SC(EDU) #135]

- **Arts (Literature)** [SC(EDU) #133]

- **Arts (Music)** [SC(EDU) #136]

- **Arts (Painting)** [SC(EDU) #132]

- **Arts (Poetry)** [SC(EDU) #82]

- **Arts (Rhetoric)** [SC(SOC) #178]

- **Arts (Sculpture)** [SC(EDU) #134]

- **Arts (undefined)** [SCW(EDU) #154]

**Athletics** [C(BOD) #6]

**Beastcraft** [C(CON) #7]

**Bribery** [C(UND) #8]

**Bureaucracy** [C(EDU) #9]

**Cryptography** [(SPI) #11]

**Cybernetics** [(TIN) #12]

**Demolition** [C(TIN) #15]

**Disguise** [C(PER) #13]

**Dodge** [C(FIG) #14]

**Dogma** [RC(SPI) #20]

- **Dogma (Church of the Celestial Sun)** [SC(EDU) #89]

- **Dogma (Kurgan El-Diin)** [SC(EDU) #108]

- **Dogma (Manja)** [SC(EDU) #113]

- **Dogma (Obun Bintaru)** [SC(EDU) #109]

- **Dogma (Obun Voavenlohjun)** [SC(EDU) #110]

- **Dogma (Omega Gospels)** [SC(EDU) #107]

- **Dogma (Sathraism)** [SC(EDU) #111]

- **Dogma (Stellar Apocryphon)** [SC(EDU) #106]

- **Dogma (Symbiot Lifeweb)** [SC(EDU) #112]

- **Dogma (Ukar Banjak)** [SC(EDU) #114]

- **Dogma (undefined)** [SCW(EDU) #155]

- **Dogma (Vuldrok Erdgheist)** [SC(EDU) #140]

**Driving** [RC(CON) #21]

- **Driving (Armored Vehicle)** [SC(CON) #145]

- **Driving (Battle Mech)** [SC(CON) #150]

- **Driving (Celestial Sailing)** [S(CON) #10]

- **Driving (Construction Mech)** [SC(CON) #149]

- **Driving (Heavy Transport Vehicle)** [SC(CON) #148]

- **Driving (Hovertank)** [SC(CON) #146]

- **Driving (Landcraft)** [SC(CON) #94]

- **Driving (Railway)** [SC(CON) #147]

- **Driving (Skimmer bike)** [SC(CON) #105]

- **Driving (Skycraft Piloting)** [S(CON) #56]

- **Driving (undefined)** [SCW(CON) #156]

- **Driving (Watercraft)** [SC(CON) #104]

**Empathy** [C(AWA) #22]

**Etiquette** [C(SOC) #23]

**Fight** [C(FIG) #18]

**Focus** [C(BOD) #24]

**Forgery** [C(PER) #26]

**Gambling** [C(UND) #27]

**Gunnery** [(FIG) #28]

**Heavy Weapons** [(FIG) #29]

**Impress** [C(UND) #30]

**Inquiry** [C(AWA) #32]

**Interrogation** [C(SOC) #31]

**Knavery** [C(UND) #33]

**Leadership** [C(SOC) #34]

**Linguistics** [RC(SOC) #35]

- **Linguistics (Ba'amon carvings)** [SC(EDU) #117]

- **Linguistics (Franken)** [SC(EDU) #81]

- **Linguistics (Graceful Tongue)** [SC(EDU) #169]

- **Linguistics (Imperial Battle Slang)** [SC(EDU) #118]

- **Linguistics (Kurgan)** [SC(EDU) #141]

- **Linguistics (Latin)** [SC(EDU) #85]

- **Linguistics (Obuni)** [SC(EDU) #116]

- **Linguistics (Scravers' Cant)** [SC(EDU) #91]

- **Linguistics (Signs Language)** [S(EDU) #270]

- **Linguistics (Ukari)** [SC(EDU) #115]

- **Linguistics (undefined)** [SCW(EDU) #153]

- **Linguistics (Urthish)** [SC(EDU) #74]

- **Linguistics (Urthtech)** [SC(EDU) #90]

- **Linguistics (Vorox)** [SC(EDU) #75]

- **Linguistics (Vuldrok)** [SC(EDU) #142]

**Local Expert** [RC(AWA) #36]

- **Local Expert (Acadia Province)** [SC(EDU) #139]

- **Local Expert (Avaneir)** [SC(EDU) #199]

- **Local Expert (Avaneir Recipes)** [S(EDU) #233]

- **Local Expert (Avaneir Underground)** [S(EDU) #239]

- **Local Expert (Cybernetics Black Market)** [SC(EDU) #95]

- **Local Expert (Famous Authors)** [SC(EDU) #84]

- **Local Expert (Hargard)** [S(DIP) #171]

- **Local Expert (Imperial Dominion)** [SC(EDU) #165]

- **Local Expert (Miret)** [SC(EDU) #143]

- **Local Expert (Miret guilds)** [SC(EDU) #144]

- **Local Expert (Outreach Spiritual Legacy)** [SC(EDU) #164]

- **Local Expert (Rampart Church)** [SC(EDU) #88]

- **Local Expert (Rampart Customs)** [SC(EDU) #236]

- **Local Expert (Rampart folk)** [SC(EDU) #87]

- **Local Expert (Rampart History)** [SC(EDU) #235]
- **Local Expert (Rampart Li Halan)** [SC(EDU) #79]
- **Local Expert (Rampart Market)** [SC(EDU) #269]
- **Local Expert (Rampart Nobility)** [SC(EDU) #83]
- **Local Expert (Rampart System)** [S(EDU) #268]
- **Local Expert (Rampart Underworld)** [SC(EDU) #80]
- **Local Expert (Sargasso Military Operations)** [SC(EDU) #162]
- **Local Expert (Sargasso Orbital Stations)** [SC(EDU) #163]
- **Local Expert (Sargasso Politics)** [SC(EDU) #161]
- **Local Expert (Stigmata)** [S(EDU) #170]
- **Local Expert (undefined)** [SCW(EDU) #152]
- **Local Expert (Veneto Province)** [SC(EDU) #77]
- **Local Expert (Verona Province)** [SC(EDU) #243]

**Lore** [RC(EDU) #37]

- **Lore (Anti-Alexius Hawkwoods)** [S(EDU) #222]
- **Lore (Antinomy)** [S(SPI) #203]
- **Lore (Anti-Republicans)** [S(EDU) #220]
- **Lore (Archons)** [S(EDU) #206]
- **Lore (Auditors)** [S(EDU) #214]
- **Lore (Bava! & UFM)** [S(EDU) #215]
- **Lore (Byzantium Secundus)** [S(EDU) #264]
- **Lore (Charioteers)** [SC(EDU) #191]
- **Lore (Criticorum)** [S(EDU) #267]
- **Lore (CyberEvolutionaries)** [S(EDU) #226]
- **Lore (Dervishes)** [S(SPI) #227]
- **Lore (Engineers)** [SC(EDU) #195]
- **Lore (Eskatonic Worldshapers)** [S(EDU) #225]
- **Lore (FAR)** [S(EDU) #217]
- **Lore (Favyana)** [S(SPI) #201]
- **Lore (Finance)** [SC(EDU) #180]
- **Lore (Gargoyles)** [S(EDU) #240]
- **Lore (Grail)** [SC(EDU) #262]
- **Lore (Harbingers)** [S(EDU) #212]
- **Lore (Hawkwod Rooks)** [SC(EDU) #205]
- **Lore (Heresy)** [SC(EDU) #174]
- **Lore (Hidden Martyrs)** [SC(EDU) #181]
- **Lore (House al-Malik)** [SC(EDU) #183]
- **Lore (House Decados)** [SC(EDU) #189]
- **Lore (House D'Rouge-Glace)** [SC(EDU) #190]
- **Lore (House Hawkwood)** [SC(EDU) #182]
- **Lore (House Hazat)** [SC(EDU) #187]
- **Lore (House Juandaastas)** [S(EDU) #255]
- **Lore (House Justinian)** [S(EDU) #254]
- **Lore (House Keddah)** [S(EDU) #256]
- **Lore (House Li Halan)** [SC(EDU) #188]
- **Lore (House Masseri)** [S(EDU) #253]
- **Lore (House Van Gelder)** [S(EDU) #257]
- **Lore (Icon)** [SC(EDU) #260]
- **Lore (Imperial Eye)** [S(EDU) #204]
- **Lore (Imperial Politics)** [SC(EDU) #232]
- **Lore (Invisible Path)** [S(SPI) #200]

- **Lore (Jakovian Agency)** [SC(EDU) #166]
- **Lore (Jumpweb)** [SC(EDU) #123]
- **Lore (Kalinthi)** [S(EDU) #209]
- **Lore (Killroys)** [S(EDU) #211]
- **Lore (Kish)** [SC(EDU) #258]
- **Lore (Kordeth Clans)** [S(EDU) #172]
- **Lore (Kraxi Kadanqar)** [S(EDU) #173]
- **Lore (Kurga Caliphate)** [S(EDU) #196]
- **Lore (Lemminkainen)** [S(EDU) #265]
- **Lore (Mammonists)** [S(EDU) #221]
- **Lore (Mercurians)** [S(EDU) #216]
- **Lore (Midian)** [SC(EDU) #259]
- **Lore (Musters)** [SC(EDU) #192]
- **Lore (Mutasih)** [S(EDU) #207]
- **Lore (Oenologia)** [S(EDU) #231]
- **Lore (Oneirokritikos)** [SC(EDU) #218]
- **Lore (Order of the Mantis)** [SC(EDU) #151]
- **Lore (Pandemonium)** [SC(EDU) #263]
- **Lore (Penitents)** [S(EDU) #210]
- **Lore (Pre Regency Artefacts)** [S(UND) #179]
- **Lore (Rampart Military History)** [SC(EDU) #238]
- **Lore (Ravenna)** [S(EDU) #266]
- **Lore (Reeves)** [SC(EDU) #194]
- **Lore (Robotics)** [S(EDU) #234]
- **Lore (Sanctuary Aeon)** [SC(EDU) #198]
- **Lore (Sathraists)** [S(EDU) #229]
- **Lore (Scravers)** [SC(EDU) #193]
- **Lore (Second Republic Tech)** [S(EDU) #242]
- **Lore (Shards)** [S(EDU) #241]
- **Lore (Spacesuit)** [S(EDU) #175]
- **Lore (Space Warfare)** [S(EDU) #237]
- **Lore (Symbiots)** [SC(EDU) #86]
- **Lore (Synecullum)** [S(EDU) #208]
- **Lore (The Reborn Sun)** [S(SPI) #224]
- **Lore (The Royal Gambit)** [S(EDU) #223]
- **Lore (Third Era Republicans)** [S(EDU) #219]
- **Lore (undefined)** [SCW(EDU) #157]
- **Lore (Ungavorox)** [S(EDU) #261]
- **Lore (Ur Artefacts)** [S(SPI) #202]
- **Lore (Vigil)** [S(EDU) #213]
- **Lore (Vorox Commandos)** [SC(EDU) #167]
- **Lore (Vuldrok Star Nations)** [S(EDU) #197]
- **Lore (Zodiacs)** [S(EDU) #228]

**Magna Carta** [C(EDU) #38]

**Melee** [C(FIG) #40]

**Navigation** [C(AWA) #41]

**Observe** [C(AWA) #16]

**Occult Arts** [(EDU) #43]

**Oratory** [C(PER) #44]

**Performance** [RC(PER) #45]

- **Performance (Clown)** [SC(PER) #128]

- **Performance (Comedia)** [SC(PER) #125]
- **Performance (Dancing)** [SC(PER) #124]
- **Performance (Juggling)** [SC(PER) #127]
- **Performance (Music)** [SC(PER) #137]
- **Performance (Tragedy)** [SC(PER) #126]
- **Performance (undefined)** [SCW(PER) #159]
- Persuasion** [C(SOC) #46]
- Politics** [C(EDU) #47]
- Redemption** [R(EDU) #184]
- **Redemption (Forbidden Lore)** [S(TIN) #25]
- **Redemption (Mech)** [S(TIN) #39]
- **Redemption (Tinkering)** [SC(TIN) #69]
- **Redemption (undefined)** [SW(EDU) #186]
- **Redemption (Volt)** [S(TIN) #71]
- Remedy** [C(TIN) #48]
- Riding** [C(CON) #50]
- Science** [RC(TIN) #51]
- **Science (Archaeology)** [SC(TIN) #102]
- **Science (Architecture)** [S(EDU) #245]
- **Science (Artificial Intelligence)** [S(EDU) #252]
- **Science (Astronomy)** [SC(TIN) #103]
- **Science (Biology)** [SC(TIN) #92]
- **Science (Botany)** [S(EDU) #247]
- **Science (Chemistry)** [SC(TIN) #101]
- **Science (Cybernetics)** [SC(TIN) #93]
- **Science (Engineering)** [SC(TIN) #100]
- **Science (Ethnology)** [S(EDU) #251]
- **Science (Genetics)** [SC(TIN) #97]
- **Science (Geology)** [SC(TIN) #96]
- **Science (Mathematics)** [SC(EDU) #249]
- **Science (Oceanography)** [SC(EDU) #246]
- **Science (Physics)** [SC(TIN) #98]
- **Science (primary speciality)** [SW(EDU) #176]
- **Science (Quantum Physics)** [S(EDU) #250]
- **Science (Robotics)** [S(EDU) #244]
- **Science (secondary speciality)** [SW(EDU) #177]
- **Science (Terraforming)** [SC(TIN) #99]
- **Science (undefined)** [SCW(TIN) #158]
- **Science (Zoology)** [S(EDU) #248]
- Search** [C(AWA) #49]
- Security** [C(EDU) #52]
- Seduction** [C(SOC) #53]
- Sensors** [(TIN) #54]
- Shadowing** [C(PER) #55]
- Shoot** [C(FIG) #19]
- Sneak** [C(PER) #17]
- Spycraft** [C(EDU) #59]
- Stealth** [C(BOD) #60]
- Stoic Body** [(BOD) #61]
- Stoic Mind** [(BOD) #62]
- Streetwise** [C(UND) #63]

- Surgery** [C(TIN) #64]
- Surveillance** [C(AWA) #65]
- Survival** [C(EDU) #66]
- Teaching** [C(SOC) #67]
- Think Machine** [(CON) #68]
- Trading** [C(UND) #70]
- Warfare** [(FIG) #72]
- Xenology** [RC(EDU) #73]
- **Xenology (Hironem)** [SC(EDU) #131]
- **Xenology (Kurgan)** [SC(EDU) #168]
- **Xenology (Obun)** [SC(EDU) #129]
- **Xenology (Ukar)** [SC(EDU) #130]
- **Xenology (undefined)** [SCW(EDU) #160]
- **Xenology (Urthish)** [SC(EDU) #138]
- **Xenology (Vorox)** [SC(EDU) #76]

## Benefices/Afflictions

- Occult Mastery 1 (Rookie)** oc 6 Main Path: Power Level 1, 2 & 3 Rookie [ #1625]
- Addiction (Strong)** ba -3 FS2CRB [ #1447]
- Addiction (Severe)** ba -4 FS2CRB [ #1448]
- Adept Robes** po 20 FS2CRB [ #1449]
- Advisor** po 5 FS2CRB [ #1450]
- Alien Upbringing** ba 2 FS2CRB [ #1451]
- Ally** co 11 FS2CRB [ #1452]
- Ally** co 10 FS2CRB [ #1453]
- Ally** co 9 FS2CRB [ #1454]
- Ally** co 8 FS2CRB [ #1455]
- Ally** co 7 FS2CRB [ #1456]
- Ally** co 6 FS2CRB [ #1457]
- Ally** co 5 FS2CRB [ #1458]
- Ally** co 4 FS2CRB [ #1459]
- Ally** co 3 FS2CRB [ #1460]
- Ally** co 2 FS2CRB [ #1461]
- Ally** co 1 FS2CRB [ #1462]
- Article of Faith** po 6 FS2CRB [ #1463]
- Article of Faith** po 5 FS2CRB [ #1464]
- Article of Faith** po 4 FS2CRB [ #1465]
- Article of Faith** po 3 FS2CRB [ #1466]
- Article of Faith** po 2 FS2CRB [ #1467]
- Article of Faith** po 1 FS2CRB [ #1468]
- Assets** ri 11 20000 FS2CRB [ #1469]
- Assets** ri 10 17500 FS2CRB [ #1470]
- Assets (£15000)** ri 9 15000 FS2CRB [ #1471]
- Assets (£12500)** ri 8 12500 FS2CRB [ #1472]
- Assets** ri 7 10000 FS2CRB [ #1473]
- Assets (£7500)** ri 6 7500 FS2CRB [ #1474]
- Assets** ri 5 5000 FS2CRB [ #1475]
- Assets** ri 4 4000 FS2CRB [ #1476]
- Assets** ri 3 3000 FS2CRB [ #1477]
- Assets (£2000)** ri 2 2000 FS2CRB [ #1478]

**Assets** ri 11000 FS2CRB [ #1479]

**Barbarian** st -2 FS2CRB [ #1480]

**Black sheep** st -1 FS2CRB [ #1481]

**Black sheep** st -2 FS2CRB [ #1482]

**Black sheep** st -3 FS2CRB [ #1483]

**Branded** st -1 FS2CRB [ #1484]

**Cash** ri 11 4000 FS2CRB [ #1485]

**Cash** ri 10 3500 FS2CRB [ #1486]

**Cash (£3000)** ri 9 3000 FS2CRB [ #1487]

**Cash** ri 8 2500 FS2CRB [ #1488]

**Cash** ri 7 2000 FS2CRB [ #1489]

**Cash** ri 6 1500 FS2CRB [ #1490]

**Cash** ri 5 1000 FS2CRB [ #1491]

**Cash** ri 4 800 FS2CRB [ #1492]

**Cash** ri 3 600 FS2CRB [ #1493]

**Cash (£300)** ri 2 300 FS2CRB [ #1494]

**Cash (£100)** ri 1 100 FS2CRB [ #1495]

**Cloistered** ba -1 FS2CRB [ #1496]

**Cohort Badge** st 3 FS2CRB [ #1497]

**Commission** st 13 Dean / Master / Dean / Colonel / Dean FS2CRB [ #1498]

**Commission** st 9 Captain / Crafter / Jonin / Captain / Director FS2CRB [ #1499]

**Commission** st 11 Consul / Engineer / Consul / Major / Consul FS2CRB [ #1500]

**Commission** st 7 Commander / Fellow / Boss / Lieutenant / Manager FS2CRB [ #1501]

**Commission** st 3 Ensign / Apprentice / Associate / Private / Associate FS2CRB [ #1502]

**Commission** st 5 Lieutenant / Entered / Genin / Sergeant / Chief FS2CRB [ #1503]

**Contact** co 1 FS2CRB [ #1504]

**Dark Secret** ba -1 FS2CRB [ #1505]

**Dark Secret** ba -2 FS2CRB [ #1506]

**Dark Secret** ba -3 FS2CRB [ #1507]

**Dependent** co -1 FS2CRB [ #1508]

**Escaped Serf** st -2 FS2CRB [ #1509]

**Escaped Slave** st -3 FS2CRB [ #1510]

**Excommunicated** st -3 FS2CRB [ #1511]

**Fallen from Grace** st -1 FS2CRB [ #1512]

**Fallen from Grace** st -2 FS2CRB [ #1513]

**Fallen from Grace** st -3 FS2CRB [ #1514]

**Family Ties** co 3 FS2CRB [ #1515]

**Flux sword** po 11 FS2CRB [ #1516]

**Gossip Network** co 4 The Known Worlds FS2CRB [ #1517]

**Gossip Network** co 3 An entire Royale House's holdings FS2CRB [ #1518]

**Gossip Network** co 2 Planetwide FS2CRB [ #1519]

**Gossip Network** co 1 City or Community FS2CRB [ #1520]

**Heir** ba 3 FS2CRB [ #1521]

**Householder** st 1 FS2CRB [ #1522]

**Imperial Charter** st 4 FS2CRB [ #1523]

**Indebted** po -7 FS2CRB [ #1524]

**Indebted** po -6 FS2CRB [ #1525]

**Indebted** po -5 FS2CRB [ #1526]

**Indebted** po -4 FS2CRB [ #1527]

**Indebted** po -3 FS2CRB [ #1528]

**Indebted** po -2 FS2CRB [ #1529]

**Infamous Family** ba -1 FS2CRB [ #1530]

**Jumpkey** po 2 FS2CRB [ #1531]

**Lost Worlder** ba -1 FS2CRB [ #1532]

**Mist sword** po 13 FS2CRB [ #1533]

**Neural Disrupter** po 10 FS2CRB [ #1534]

**Nobility** st 13 Duke FS2CRB [ #1535]

**Nobility** st 12 Duke FS2CRB [ #1536]

**Nobility** st 11 Count FS2CRB [ #1537]

**Nobility** st 10 Count FS2CRB [ #1538]

**Nobility** st 9 Marquis FS2CRB [ #1539]

**Nobility** st 8 Marquis FS2CRB [ #1540]

**Nobility** st 7 Baron FS2CRB [ #1541]

**Nobility** st 6 Baron FS2CRB [ #1542]

**Nobility** st 5 Baronnet FS2CRB [ #1543]

**Nobility** st 4 Baronnet FS2CRB [ #1544]

**Nobility** st 3 Knight FS2CRB [ #1545]

**Nobility** st 2 Knight (Minor house) FS2CRB [ #1546]

**Nobility** st 1 Squire FS2CRB [ #1547]

**Oath of Fealty (Minor)** ba -1 FS2CRB [ #1548]

**Oath of Fealty (Intermediate)** ba -2 FS2CRB [ #1549]

**Oath of Fealty (Major)** ba -3 FS2CRB [ #1550]

**Obligation (Minor)** ba -1 FS2CRB [ #1551]

**Obligation (Intermediate)** ba -2 FS2CRB [ #1552]

**Obligation (Major)** ba -3 FS2CRB [ #1553]

**Ordained** st 13 Archbishop / Grand Master / Presbuteros FS2CRB [ #1554]

**Ordained** st 11 Bishop / Master / Magister FS2CRB [ #1555]

**Ordained** st 9 Priest / Adept / Philosophus FS2CRB [ #1556]

**Ordained** st 7 Deacon / Acolyte / Illuminatus FS2CRB [ #1557]

**Ordained** st 5 Canon / Oblate / Provost FS2CRB [ #1558]

**Ordained** st 3 Novitiate / Apprentice / Novitiate FS2CRB [ #1559]

**Orphan** ba -1 FS2CRB [ #1560]

**Outlaw** st -1 FS2CRB [ #1561]

**Outlaw** st -2 FS2CRB [ #1562]

**Outlaw** st -3 FS2CRB [ #1563]

**Outlaw** st -4 FS2CRB [ #1564]

**Passage Contract** po 10 Ship at your command FS2CRB [ #1565]

**Passage Contract** po 8 Luxury Liner FS2CRB [ #1566]

**Passage Contract** po 6 Stateroom FS2CRB [ #1567]

**Passage Contract** po 4 Transport FS2CRB [ #1568]

**Passage Contract** po 2 Tramp Freighter FS2CRB [ #1569]

**Professional Contract** st 10 FS2CRB [ #1570]

**Professional Contract** st 9 FS2CRB [ #1571]

**Professional Contract** st 8 FS2CRB [ #1572]

**Professional Contract** st 7 FS2CRB [ #1573]

**Professional Contract** st 6 FS2CRB [ #1574]

**Professional Contract** st 5 FS2CRB [ #1575]

**Professional Contract** st 4 FS2CRB [ #1576]

**Professional Contract** st 3 FS2CRB [ #1577]

**Professional Contract** st 2 FS2CRB [ #1578]

**Professional Contract** st 1 FS2CRB [ #1579]

**Protection** co 3 FS2CRB [ #1580]

**Psi Cloak** po 10 FS2CRB [ #1581]

**Refuge** po 10 Military Base FS2CRB [ #1582]

**Refuge** po 8 Castle FS2CRB [ #1583]

**Refuge** po 6 Monastery FS2CRB [ #1584]

**Refuge** po 4 Guild Safe House FS2CRB [ #1585]

**Refuge** po 2 Small Farm FS2CRB [ #1586]

**Retinue** co 4 FS2CRB [ #1587]

**Retinue** co 3 FS2CRB [ #1588]

**Retinue** co 2 FS2CRB [ #1589]

**Retinue** co 1 FS2CRB [ #1590]

**Saint's Lore** po 8 FS2CRB [ #1591]

**Secrets (Life Threatening)** ba 5 FS2CRB [ #1592]

**Secrets (Severe)** ba 4 FS2CRB [ #1593]

**Secrets (Major)** ba 3 FS2CRB [ #1594]

**Secrets (Average)** ba 2 FS2CRB [ #1595]

**Secrets (Minor)** ba 1 FS2CRB [ #1596]

**Stigma** ba -1 FS2CRB [ #1597]

**Stigma** ba -2 FS2CRB [ #1598]

**Stigma** ba -3 FS2CRB [ #1599]

**Stigma** ba -4 FS2CRB [ #1600]

**Vendetta** co -1 FS2CRB [ #1601]

**Vendetta** co -2 FS2CRB [ #1602]

**Vendetta** co -3 FS2CRB [ #1603]

**Vendetta** co -4 FS2CRB [ #1604]

**Vestments** po 1 FS2CRB [ #1605]

**Vow of Celibacy** ba -1 FS2CRB [ #1606]

**Vow of Poverty** ba -2 FS2CRB [ #1607]

**Vow of Silence** ba -3 FS2CRB [ #1608]

**Well-Traveled** ba 5 Known Worlds FS2CRB [ #1609]

**Well-Traveled** ba 3 Major house Fief FS2CRB [ #1610]

**Wireblade** po 12 FS2CRB [ #1611]

**Wyrd Tabernacle** po 14 FS2CRB [ #1612]

**Wyrd Tabernacle** po 12 FS2CRB [ #1613]

**Wyrd Tabernacle** po 10 FS2CRB [ #1614]

**Wyrd Tabernacle** po 8 FS2CRB [ #1615]

**Wyrd Tabernacle** po 6 FS2CRB [ #1616]

**Wyrd Tabernacle** po 4 FS2CRB [ #1617]

**Wyrd Tabernacle** po 2 FS2CRB [ #1618]

**Bastard** st -1 The character is a bastard child of a noble. He can still buy a noble title, but he will receive no inheritance. FS2CRB [ #1619]

**Raise Rank by one** st 2 FS2CRB [ #1621]

**Rise Rank by Two** st 4 FS2CRB [ #1622]

**Big Cyber Package** ot 40 At least 2 major enhancements. FS2CRB [ #1623]

**Medium Cyber Package** ot 20 One notable enhancement. FS2CRB [ #1624]

**Alcoholic** ba -2 FS2CRB [ #1661]

**Ostracism (Mild)** ot -2 FS2CRB [ #1626]

**Basic Mantok** cm 6 FS2CRB [ #1627]

**Superior Mantok Technique** cm 4 FS2CRB [ #1628]

**Bite** ta 2 FS2CRB [ #1629]

**Extra Limbs** ta 4 FS2CRB [ #1630]

**No Occult** oc -2 FS2CRB [ #1631]

**Vorox Free Balance** ot 0 Only One Tour of Duty (20 OP) FS2CRB [ #1634]

**Fencing Actions (Bronze sword) (Low)** cm 6 Manoeuvres 1, 2 and 3 Requires Melee Skill at 3 FS2CRB [ #1636]

**Fencing Actions (Lead sword) (Basics)** cm 3 Manoeuvres 1 & 2 Requires Melee Skill at 2 FS2CRB [ #1655]

**Fencing Actions (Platinum sword) (Master)** cm 21 Manoeuvres 1, 2, 3, 4, 5 and 6 Requires Melee Skill at 7 FS2CRB [ #1657]

**Fencing Actions (Crimson sword) (Grand Master)** cm 28 Manoeuvres 1, 2, 3, 4, 5, 6, 7 and 8 Requires Melee Skill at 8 FS2CRB [ #1658]

**Fencing Silver To Gold** cm 5 FS2CRB [ #1659]

**Fencing Gold to Platinum** cm 6 FS2CRB [ #1660]

**Addiction (Mild)** ba -2 FS2CRB [ #1446]

**Chapter Occult Attunement (Chapter Atonement)** oc 3 Atonement Rituals level 1 and 2 (Amalthean list) FICS [ #1639]

**Paramours** ot 9 The character has so many lovers and paramours that it can use it as a network for information and help. FICS [ #1640]

**Reputation (Mild)** st 2 The avatar name is known to most, even if it acts mostly undercover. This brings a certain degree of respect from his allies and enemies, which are more numerous. FICS [ #1641]

**Reputation (Soft)** st 1 The name is known. FICS [ #1642]

**Reputation (Solid)** st 4 The avatar name is known to most, even if it acts mostly undercover. This brings a high degree of respect from his allies and enemies, which are more numerous. Beating the avatar at his/her own game is a sweet dream to most of its would be challengers. FICS [ #1643]

**Occult Mastery 2 (Initiate)** oc 9 Main Path: Power Level 4 & 5 FICS [ #1644]

**Occult Mastery 3 (Advanced)** oc 13 Main Path: Powers Level 6 & 7 FICS [ #1645]

**Vorox Staredown Ritual** ta 4 Has earned friendship with the vorox FICS [ #1646]

**Gear (£100)** po 1 FICS [ #1647]

**Fencing Actions (Silver sword) (Intermediate)** cm 10 Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4 FICS [ #1620]

**Gear (£200)** po 2 FICS [ #1648]

**Gear (£300)** po 3 300£ gear FICS [ #1649]

**Gear (£400)** po 4 £400 gear FICS [ #1650]

**Gear (£500)** po 5 £500 gear FICS [ #1651]

**Gear (£600)** po 6 £600 gear FICS [ #1652]

**Occult Mastery 4 (Superior)** oc 8 Main Path: Power Level 8 FICS [ #1653]

**Urthish Free Balance** ot 0 12 free OP FICS [ #1632]

**Ur Ukar Free Balance** ot 0 To be freely set: 0 AP / 5 OP FICS [ #1633]

**Occult Mastery 5 (Master)** oc 9 Main Path: Power Level 9 FICS [ #1654]

**Freelancer Investment** ri 2 +2 Assets FICS [ #1635]

**Fencing Actions (Gold sword) (High)** cm 15 Manoeuvres 1, 2, 3, 4 and 5 Requires Melee Skill at 5 FICS [ #1656]

**Vorox Gun Manoeuvres** ta 10 Special shooting actions for vorox (House Li Halan) FICS [ #1637]

**Graa Fighting** cm 6 Vorox martial art FICS [ #1638]

## Blessings/Curses

**Mute** -2 FS2CRB [ #62 ]

**Beautiful** 2 FS2CRB [ #2 ]

**Angelic** 3 FS2CRB [ #3 ]

**Homely** -1 FS2CRB [ #4 ]

**Ugly** -2 FS2CRB [ #5 ]

**Monstrous** -3 FS2CRB [ #6 ]

**Bold** 2 FS2CRB [ #7 ]

**Compassionate** 2 FS2CRB [ #8 ]

**Curious** 2 FS2CRB [ #9 ]

**Disciplined** 2 FS2CRB [ #10 ]

**Gracious** 2 FS2CRB [ #11 ]

**Innovative** 2 FS2CRB [ #12 ]

**Just** 2 FS2CRB [ #13 ]

**Loyal** 2 FS2CRB [ #14 ]

**Pious** 2 FS2CRB [ #15 ]

**Shrewd** 2 FS2CRB [ #16 ]

**Suspicious** 2 +2 PER when rivals around FS2CRB [ #17 ]

**Unyielding** 2 FS2CRB [ #18 ]

**Argumentative** -2 FS2CRB [ #19 ]

**Bluster** -2 FS2CRB [ #20 ]

**Brainwashed** -2 FS2CRB [ #21 ]

**Callous** -2 FS2CRB [ #22 ]

**Clueless** -2 FS2CRB [ #23 ]

**Condescending** -2 FS2CRB [ #24 ]

**Delusional** -2 FS2CRB [ #25 ]

**Disrespectful** -2 FS2CRB [ #26 ]

**Greedy** -2 FS2CRB [ #27 ]

**Guilty** -2 FS2CRB [ #28 ]

**Gullible** -2 FS2CRB [ #29 ]

**Haughty** -2 FS2CRB [ #30 ]

**Impetuous** -2 FS2CRB [ #31 ]

**Righteous** -2 FS2CRB [ #32 ]

**Mammon** -2 FS2CRB [ #33 ]

**Nosy** -2 FS2CRB [ #34 ]

**Phobic** -2 FS2CRB [ #35 ]

**Possessive** -2 FS2CRB [ #36 ]

**Prideful** -2 FS2CRB [ #37 ]

**Secretive** -2 FS2CRB [ #38 ]

**Subtle** -2 FS2CRB [ #39 ]

**Surly** -2 FS2CRB [ #40 ]

**Uncouth** -2 -2 PRE at society actions FS2CRB [ #41 ]

**Vain** -2 -2 PER when being flattered FS2CRB [ #42 ]

**Vengeful** -2 -2 WIL when honor impinged, will never forget a slight FS2CRB [ #43 ]

**Bad Heart** -2 -2 CON with athletic tasks FS2CRB [ #44 ]

**Bad Liver** -2 -2 CON against toxins FS2CRB [ #45 ]

**Bad lungs** -1 -1 CON with athletic tasks FS2CRB [ #46 ]

**Horrible Scar or burn** -2 -2 PRE when visible FS2CRB [ #47 ]

**Casanova** 2 +2 TEM when seducing others FS2CRB [ #48 ]

**Compass** 2 +2 INT when figuring out direction or location FS2CRB [ #49 ]

**The Man** 2 FS2CRB [ #58 ]

**Lucky at cards** 2 +2 gambling when cheating FS2CRB [ #59 ]

**Handsome** 1 FS2CRB [ #1 ]

**Sensitive Touch** 2 FS2CRB [ #51 ]

**Bitter** -2 -2 WIL when dealing with urthish FS2CRB [ #52 ]

**Predatory** 0 FS2CRB [ #53 ]

**Giant** 2 FS2CRB [ #54 ]

**Sensitive Smell** 2 FS2CRB [ #55 ]

**Austere** -2 FS2CRB [ #56 ]

**Unnerving** -2 FS2CRB [ #57 ]

**War Trauma** -2 FICS [ #50 ]

**Vorox Staredown Ritual** 4 Avatar has earned frindship with the Voroxes FICS [ #61 ]

**Alcoholic** -2 FICS [ #60 ]

# Weapons

## Melee Weapons

### Cold Forged Imperial Blade

MELEE \* WA:+2 \* CO:L \* AV:R \* DC:3D6+2 \* STR:3 \* REL:VR  
Cost: £90

### Decados Crescent Dirk

MELEE \* WA:+1 \* CO:J \* AV:P \* DC:2D6+3 \* STR:2 \* REL:ST  
Cost: £10

A really sharp blade easily concealable.

### Bachelor Rapier

MELEE \* WA:+1 \* CO:N \* AV:E \* DC:3D6 \* STR:3 \* REL:ST  
Cost: £10

### Battle Axe

MELEE \* WA:+0 \* CO:N \* AV:C \* DC:5D6 \* STR:4 \* REL:ST  
Cost: £5

### Dirk

MELEE \* WA:+0 \* CO:J \* AV:E \* DC:2D6+1 \* STR:2 \* REL:ST  
Cost: £4

### Knife

MELEE \* WA:+0 \* CO:P \* AV:E \* DC:1D6+1 \* STR:1 \* REL:ST  
Cost: £2

### Scimitar

MELEE \* WA:+0 \* CO:N \* AV:P \* DC:4D6+1 \* STR:3 \* REL:ST  
Cost: £20

### Staff

MELEE \* WA:+1 \* CO:N \* AV:E \* DC:2D6+1 \* STR:3 \* REL:ST  
Cost: £4

### Two-Handed Sword

MELEE \* WA:+1 \* CO:N \* AV:R \* DC:6D6 \* STR:6 \* REL:ST  
Cost: £30

### Rapier

MELEE \* WA:+0 \* CO:L \* AV:C \* DC:3D6 \* STR:3 \* REL:UR  
Cost: £8

### De Aragonesque Rapier

MELEE \* WA:+1 \* CO:L \* AV:P \* DC:3D6+3 \* STR:3 \* REL:VR  
Cost: £50

The high quality Rolas rapier. Forged on demand, with exclusive decoration designed for the customer.

### Severus Sting

MELEE \* WA:+1 \* CO:L \* AV:C \* DC:3D6+1 \* STR:2 \* REL:ST  
Cost: £30

House Decados signature rapier

### Westham Blade

MELEE \* WA:+1 \* CO:L \* AV:P \* DC:3D6+2 \* STR:3 \* REL:VR  
Cost: £100

House Hawkwood signature rapier
<b>Paradize Rapier</b>
MELEE ✖ WA:+1 ✖ CO:L ✖ AV:R ✖ DC:3D6+2 ✖ STR:0 ✖ REL:ST
Cost: £60
<b>Katana</b>
MELEE ✖ WA:+1 ✖ CO:N ✖ AV:P ✖ DC:5D6 ✖ STR:4 ✖ REL:UR
Cost: £50
<b>Van Gelder Cutlass</b>
MELEE ✖ WA:+2 ✖ CO:L ✖ AV:R ✖ DC:3D6+1 ✖ STR:3 ✖ REL:VR
Cost: £80
<b>Ukari Krax</b>
MELEE ✖ WA:+2 ✖ CO:J ✖ AV:R ✖ DC:3D6+2 ✖ STR:3 ✖ REL:VR
Cost: £5000
WA is ignored for an ukari intiate to the Kraxi Quadanqar (The Kraxi Dance). Price given is Black Market price. Do not deal or buy ukari gear on black market.
<b>Avaneir Rapier</b>
MELEE ✖ WA:-1 ✖ CO:L ✖ AV:C ✖ DC:3D6 ✖ STR:3 ✖ REL:ST
Cost: £9
<b>Tetrabladed Cutlass</b>
MELEE ✖ WA:+1 ✖ CO:N ✖ AV:R ✖ DC:3D6 ✖ STR:4 ✖ REL:VR
Cost: £250
4 parts weapon

## Ranged Weapons

<b>Segments of Andrealphus</b>
EX ✖ WA:+3 ✖ CO:J ✖ AV:R ✖ DC:4D6 ✖ CAL: ✖ ROF:0 ✖ CL:0 ✖ RNG:3 ✖ REL:VR
Cost: £100
This weird seven parts nunchaku is the signature weapon of the Aeon Chapter. Each rod is magnetically linked to the other, and one needs to atone with the full set to be able to use it. If not, it's only a rod of seven parts. The black market value is low due to the lack of people able to use it as a weapon.
<b>Decados "Maiden Escort" Palm Blaster</b>
P ✖ WA:+2 ✖ CO:P ✖ AV:R ✖ DC:2D6+3 ✖ CAL:FSC:25x75 ✖ ROF:1 ✖ CL:5 ✖ RNG:20 ✖ REL:VR
Cost: £1000
A very small blaster pistol, true wonder of miniaturization. Developed by House Decados for its under cover agents.
<b>House Decados "Stanislas" SMG</b>
SMG ✖ WA:+0 ✖ CO:J ✖ AV:P ✖ DC:4D6+1 ✖ CAL:0.47 ✖ ROF:20 ✖ CL:60 ✖ RNG:150 ✖ REL:VR
Cost: £400
Builder: House Decados. Price: 400£.
<b>Blaster Rifle</b>
RIF ✖ WA:+0 ✖ CO:N ✖ AV:P ✖ DC:8D6 ✖ CAL:FSC:64x384 ✖ ROF:1 ✖ CL:8 ✖ RNG:30 ✖ REL:ST
Cost: £1000
<b>Derringer</b>
P ✖ WA:-1 ✖ CO:P ✖ AV:E ✖ DC:1D6 ✖ CAL:0.2 ✖ ROF:2 ✖ CL:4 ✖ RNG:50 ✖ REL:ST
Cost: £50
<b>Imperial Rifle</b>
RIF ✖ WA:+0 ✖ CO:N ✖ AV:E ✖ DC:6D6+2 ✖ CAL:7.62 ✖ ROF:20 ✖ CL:21 ✖ RNG:400 ✖ REL:VR
Cost: £200
About 200£
<b>Maüer "Hankerschief" C-13</b>
P ✖ WA:+1 ✖ CO:P ✖ AV:R ✖ DC:1D6 ✖ CAL:5mm ✖ ROF:2 ✖ CL:8 ✖ RNG:50 ✖ REL:ST
Cost: £150
<b>Metier Patrol Ordinance</b>
P ✖ WA:+0 ✖ CO:J ✖ AV:C ✖ DC:2D6+3 ✖ CAL:.40 ✖ ROF:0 ✖ CL:0 ✖ RNG:0 ✖ REL:ST

Cost: £190
<b>House Hawkwood 1638 UltraHeavy SMG</b>
HVY ✖ WA:-2 ✖ CO:N ✖ AV:P ✖ DC:8D6 ✖ CAL:16mm ✖ ROF:30 ✖ CL:240 ✖ RNG:150 ✖ REL:VR
Cost: £850
<b>Banshee SMG</b>
SMG ✖ WA:+1 ✖ CO:L ✖ AV:P ✖ DC:3D6 ✖ CAL:.40 ✖ ROF:3 ✖ CL:20 ✖ RNG:150 ✖ REL:ST
Cost: £350
<b>Dreksel Laser Pistol</b>
P ✖ WA:+1 ✖ CO:P ✖ AV:P ✖ DC:3D6 ✖ CAL:FSC:3x18x15 ✖ ROF:2 ✖ CL:15 ✖ RNG:80 ✖ REL:ST
Cost: £300
<b>Mitchau "Conquest" Assault Rifle</b>
RIF ✖ WA:+1 ✖ CO:N ✖ AV:P ✖ DC:6D6+2 ✖ CAL:7.62mm ✖ ROF:20 ✖ CL:41 ✖ RNG:400 ✖ REL:VR
Cost: £600
<b>Mitchau "Penumbra" Shotgun</b>
SHG ✖ WA:-1 ✖ CO:L ✖ AV:P ✖ DC:5D6 ✖ CAL: ✖ ROF:1 ✖ CL:6 ✖ RNG:15 ✖ REL:ST
Cost: £250
<b>al-Malik "Ambassador" Laser</b>
P ✖ WA:-1 ✖ CO:J ✖ AV:R ✖ DC:3D6 ✖ CAL: ✖ ROF:0 ✖ CL:0 ✖ RNG:0 ✖ REL:ST
Cost: £0
<b>House al-Malik "Diplomat" Palm Laser</b>
P ✖ WA:+0 ✖ CO:P ✖ AV:P ✖ DC:2D6 ✖ CAL:FSC:14x84 ✖ ROF:2 ✖ CL:7 ✖ RNG:100 ✖ REL:ST
Cost: £200
Laser pistol built by House al-Malik. A weapon designed mainly for self-defense.
<b>Mitchau Medium Revolver</b>
P ✖ WA:+1 ✖ CO:L ✖ AV:P ✖ DC:2D6+3 ✖ CAL:.40 ✖ ROF:3 ✖ CL:6 ✖ RNG:50 ✖ REL:ST
Cost: £210
<b>Ceramique 136</b>
P ✖ WA:+1 ✖ CO:J ✖ AV:C ✖ DC:1D6+3 ✖ CAL: ✖ ROF:0 ✖ CL:0 ✖ RNG:0 ✖ REL:ST
Cost: £0
<b>Avaneir B209 "Dragonbreath"</b>
SMG ✖ WA:+0 ✖ CO:J ✖ AV:E ✖ DC:2D6+3 ✖ CAL:10mm ✖ ROF:20 ✖ CL:40 ✖ RNG:150 ✖ REL:VR
Cost: £350
Builder: Royale House Li Halan. Price: 350£
<b>Avaneir Blaster Pistol</b>
P ✖ WA:+0 ✖ CO:J ✖ AV:P ✖ DC:5D6 ✖ CAL:FSC:50x300 ✖ ROF:1 ✖ CL:10 ✖ RNG:30 ✖ REL:VR
Cost: £700
Ammoes: 10/cell
<b>Avaneir Blaster Shotgun</b>
SHG ✖ WA:+2 ✖ CO:L ✖ AV:R ✖ DC:8D6 ✖ CAL:FSC:64x384 ✖ ROF:1 ✖ CL:8 ✖ RNG:20 ✖ REL:VR
Cost: £1200
<b>Avaneir "Guardian Angel" Light Revolver</b>
P ✖ WA:+0 ✖ CO:P ✖ AV:C ✖ DC:1D6+2 ✖ CAL:0.32 ✖ ROF:3 ✖ CL:6 ✖ RNG:50 ✖ REL:ST
Cost: £90
<b>Avaneir Medium Blaster</b>
P ✖ WA:+0 ✖ CO:J ✖ AV:P ✖ DC:6D6 ✖ CAL:FSC:6x36x6 ✖ ROF:0 ✖ CL:6 ✖ RNG:0 ✖ REL:
Cost: £400
<b>Blue Moon Rifle (Seishen Rifle)</b>
RIF ✖ WA:+0 ✖ CO:N ✖ AV:C ✖ DC:4D6+1 ✖ CAL:12mm ✖ ROF:2 ✖ CL:10 ✖ RNG:400 ✖ REL:UR
Cost: £175
The typical rifle used by regular Blue Moon disciples.
<b>Li Halan RK38</b>
RIF ✖ WA:-1 ✖ CO:N ✖ AV:E ✖ DC:2D6+3 ✖ CAL:10mm ✖ ROF:1 ✖ CL:4 ✖ RNG:400 ✖ REL:UR
Cost: £80
Builder: Royale House Li Halan. Price: 80£.

### "Firecracker" Heavy Pistol

P × WA:-1 × CO:L × AV:C × DC:4D6+1 × CAL:47 × ROF:6 × CL:16 × RNG:60 × REL:VR

Cost: £350

Must be handed two handed if less than 4 BOD

### Harmonic Assault Rifle Mark IV

EX × WA:-1 × CO:L × AV:R × DC:10D6 × CAL:FSC:8x30 × ROF:1 × CL:12 × RNG:20 × REL:VR

Cost: £10000

Special Weapon

### Jahnisak .454 UHP

P × WA:+4 × CO:L × AV:C × DC:4D6+2 × CAL:.454 × ROF:3 × CL:15 × RNG:50 × REL:VR

Cost: £1000

Only available with full options: LAA (Laser Assisted Aiming) or WA -1, ABCS (Anti Backfire Counterweight System)(or Str Min goes to 5)

### Scravens Light Revolver

P × WA:+0 × CO:J × AV:C × DC:1D6+2 × CAL:.32 × ROF:3 × CL:6 × RNG:50 × REL:ST

Cost: £110

### Scravens Medium Revolver

P × WA:+0 × CO:L × AV:C × DC:2D6+3 × CAL:.40 × ROF:3 × CL:6 × RNG:50 × REL:VR

Cost: £230

### Howling

× WA:+4 × CO: × AV: × DC:5D6 × CAL: × ROF:1 × CL:0 × RNG:50 × REL:VR

Cost: £0

### Zaalen Stinger (Obun Stunner)

EX × WA:+2 × CO:J × AV:R × DC:3D6 × CAL:FSC × ROF:1 × CL:15 × RNG:20 × REL:ST

Cost: £3000

Stun damage only

## Lifepaths

## Racial

### Kurgan (0#159)

Source: FICS, Attributes Points: 36, Options Points: 12 Value: **+120**.

**Attributes** — STR+3 CON+3 BOD+3 MOV+3 INT+3 PRE+3 TEM+3 WIL+3 REF+3 TEC+3 AGI+3 AWA+3

**Skills** — Academia +2, Beastcraft +2, Empathy +2, Fight +2, Leadership +1, Think Machine +1, Dogma (Kurgan El-Diin) +1, Linguistics (Kurgan) +1. **Benefices/Afflictions** — **none**. **Blessings/Curses** — **none**.

### Grimson (0#152)

Source: FICS, Attributes Points: 47, Options Points: 19 Value: **+160**.

**Attributes** — STR+5 CON+6 BOD+6 MOV+5 INT+2 PRE+3 TEM+3 WIL+3 REF+4 TEC+3 AGI+5 AWA+2

**Skills** — Acrobatics +4, Athletics +4, Dodge +5, Fight +5, Melee +5. **Benefices/Afflictions** — Stigma -4. **Blessings/Curses** — Giant +2, Unnerving -2.

### Empirean Sefirot (0#150)

Source: FICS, Attributes Points: 80, Options Points: 150 Value: **+390**.

**Attributes** — **Skills** — **none**. **Benefices/Afflictions** — **none**. **Blessings/Curses** — **none**.

### Supernatural Creature (0#148)

Source: FICS, Attributes Points: 60, Options Points: 120 Value: **+300**.

**Attributes** — **Skills** — **none**. **Benefices/Afflictions** — **none**. **Blessings/Curses** — **none**.

### Vuldrok (0#160)

Source: FICS, Attributes Points: 36, Options Points: 10 Value: **+118**.

**Attributes** — STR+3 CON+3 BOD+4 MOV+2 INT+3 PRE+3 TEM+2 WIL+3 REF+3 TEC+4 AGI+3 AWA+3

**Skills** — Acrobatics +1, Athletics +1, Dodge +2, Fight +2, Dogma (Vuldrok Erdgheist) +1, Linguistics

(Vuldrok) +1, Redemption (Tinkering) +2. **Benefices/Afflictions** — **none**. **Blessings/Curses** — **none**.

### Sitra Ahra Spawn (0#151)

Source: FICS, Attributes Points: 73, Options Points: 13 Value: **+232**.

**Attributes** — STR+8 CON+8 BOD+8 MOV+8 INT+1 PRE+5 TEM+8 WIL+8 REF+5 AGI+3 AWA+8

**Skills** — Dodge +5, Fight +5, Focus +3. **Benefices/Afflictions** — **none**. **Blessings/Curses** — **none**.

### Ur Obun (0#46)

Source: FICS, Attributes Points: 40, Options Points: 16 Value: **+136**.

**Attributes** — STR+2 CON+3 BOD+2 MOV+3 INT+4 PRE+4 TEM+4 WIL+4 REF+4 TEC+3 AGI+3 AWA+3

**Skills** — Academia +2, Fight +2, Focus +2, Observe +2, Persuasion +2, Teaching +2, Dogma (Obun Bintaru) +1, Linguistics (Obuni) +1, Arts (undefined) +2. **Benefices/Afflictions** — **none**.

**Blessings/Curses** — Condescending -2, Just +2.

### Ur Ukar (0#45)

Source: FICS, Attributes Points: 39, Options Points: 14 Value: **+131**.

**Attributes** — STR+3 CON+3 BOD+3 MOV+3 INT+3 PRE+3 TEM+3 WIL+3 REF+3 TEC+4 AGI+4 AWA+4

**Skills** — Athletics +2, Empathy +2, Fight +2, Focus +2, Observe +2, Stealth +2, Teaching +2, Linguistics (Ba'amon carvings) +1, Linguistics (Ukari) +1. **Benefices/Afflictions** — Ostracism (Mild) -2. **Blessings/Curses** — Bitter -2, Sensitive Touch +2.

### Urthish (0#41)

Source: FICS, Attributes Points: 36, Options Points: 16 Value: **+124**.

**Attributes** — STR+3 CON+3 BOD+3 MOV+3 INT+3 PRE+3 TEM+3 WIL+3 REF+3 TEC+3 AGI+3 AWA+3

**Skills** — Academia +2, Athletics +2, Fight +2, Focus +2, Observe +2, Persuasion +2, Teaching +2, Linguistics (Urthish) +1, Local Expert (undefined) +1. **Benefices/Afflictions** — **none**.

**Blessings/Curses** — **none**.

### Vorox (0#118)

Source: FICS, Attributes Points: 45, Options Points: 25 Value: **+160**.

**Attributes** — STR+5 CON+6 BOD+7 MOV+5 INT+2 PRE+3 TEM+4 WIL+3 REF+3 TEC+1 AGI+3 AWA+3

**Skills** — Acrobatics +3, Alchemy +2, Athletics +2, Fight +3, Impress +3, Surveillance +2, Survival +3, Linguistics (Vorox) +1. **Benefices/Afflictions** — Bite +2, Extra Limbs +4, No Occult -2.

**Blessings/Curses** — Giant +2, Predatory +0, Sensistive Smell +2, Uncouth -2.



## Nobility

- Upbringing
- Apprenticeship
- Early Career

## Freefolk

- Upbringing
- Apprenticeship
- Early Career

## Church

- Upbringing
- Apprenticeship
- Early Career

## Guild

- Upbringing
- Apprenticeship
- Early Career

## Alien

- Upbringing
- Apprenticeship
- Early Career

## Worldly Benefits

### Ur Obun Balance (5#137)

Source: FICS, Attributes Points: 0, Options Points: 4 Value: **+4**.  
**Attributes — none. Skills — none. Benefices/Afflictions — none. Blessings/Curses — none.**

### Ur Ukar Balance (5#120)

Source: FICS, Attributes Points: 1, Options Points: 6 Value: **+9**.  
**Attributes — Skills — none. Benefices/Afflictions — Ur Ukar Free Balance +0.**  
**Blessings/Curses — none.**

### Urthish Balance (5#119)

Source: FICS, Attributes Points: 3, Options Points: 7 Value: **+16**.  
**Attributes — Skills — none. Benefices/Afflictions — Urthish Free Balance +0.**  
**Blessings/Curses — none.**

### Vorox Balance (5#121)

Source: FICS, Attributes Points: 0, Options Points: 0 Value: **+0**.  
**Attributes — none. Skills — none. Benefices/Afflictions — Vorox Free Balance +0.**  
**Blessings/Curses — none.**

### Vuldrok Balance (5#162)

Source: FICS, Attributes Points: 4, Options Points: 10 Value: **+22**.  
**Attributes — Skills — none. Benefices/Afflictions — none. Blessings/Curses — none.**

### Kurgan Balance (5#161)

Source: FICS, Attributes Points: 4, Options Points: 8 Value: **+20**.  
**Attributes — Skills — none. Benefices/Afflictions — none. Blessings/Curses — none.**

## Tour of Duty