

Aisha Gordel Li Halan

Commander of Draco

Female Urthish Castillan Baronnet of Royale House Li Halan from Rampart Nobility. Born in 4982 (35 years old)

Height: 168cm / Weight:64kg

Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Landless Hazat (20), **Apprenticeship** Defrocked Noble (25), **Early Career** Military Command Starman (48), **Tour of Duty** Errant Knight (20), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	6	Body	6	Movement	5
Intellect	5	Willpower	6	Temper	5	Presence	4
Tech	4	Reflexes	5	Agility	4	Awareness	7

Secondary Attributes

Recovery	10	Stamina	2	Endurance	60	Stun	12
Resistance	10	Damage	0	Tolerance	11	Humanity	55
Passion	12	Wyrd	10	Speed	3	Run	10

Skills

Academia	3	Forgery	1	Persuasion	2
Athletics	6	Gambling	1	Remedy	3
Beastcraft	1	Gunnery	2	Riding	1
Bribery	1	Impress	2	Science	1
Bureaucracy	1	Knavery	1	> Astronomy	2
Dodge	3	Leadership	3	Search	2
Driving	1	Linguistics	1	Seduction	1
> Celestial Sailing	3	> Urthish	2	Shoot	4
Empathy	1	Local Expert	1	Teaching	2
Etiquette	3	> Imperial Dominion	1	Think Machine	3
Fight	2	Melee	4	Warfare	1
Focus	2	Observe	3		

Blessings/Curses

Disciplined (2):

Vengeful (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Weapons

Avaneir B209 "Dragonbreath" . SMG . WA:0 . J . E . DC:2D6+3 . Cal:10mm . ROF:20 . Clip:40 . RNG:150 . VR . £350

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Plastic Mesh Chain Mail                      Medium                      SP:2                      (TO)(LA)(RA)

Energy Shield

Standard                      10/15                      Hits:10                      usage:(Soft - - )

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (9)

Narrative