

# Larusso Van Gelder

*Assassin for hire*  
 Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility.  
 Born in 4989 (28 years old)  
 Height: 184cm / Weight:75kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Roaming Van Gelder (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

## Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	6	Presence	3
Tech	5	Reflexes	6	Agility	6	Awareness	5

## Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

## Skills

Academia	2	Focus	3	Persuasion	2
Acrobatics	1	Impress	1	Remedy	2
Acting	3	Inquiry	2	Search	2
Alchemy	2	<b>Linguistics</b>	1	Security	2
Athletics	4	> <i>Urthish</i>	2	Shadowing	3
Disguise	2	<b>Local Expert</b>	1	Sneak	1
Dodge	<b>6</b>	> <i>Rampart Li Halan</i>	1	Stoic Mind	1
Empathy	2	Melee	<b>8</b>	Surveillance	2
Etiquette	1	Observe	2	Teaching	2
Fight	<b>5</b>	Occult Arts	2		

## Blessings/Curses

Loyal (2):  
Secretive (-2):

## Benefices/Afflictions

Assets (Cost:7): 10000  
Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4  
 Requires Melee Skill at 4  
Nobility (Cost:3): Knight  
Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

## Weapons

## Armor

Studded Leather      Medium      SP:5    (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Dueling      10/20      Hits:15      usage:(Soft Medium - )

## Shortcuts

Avoid being hit:AGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (14), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Iron will:WIL + Stoic Mind (6)

## Narrative

An ally to House Decados and the Van Dyke Cartel.