Achilleus Vanderen

Someone who asked for research on the Agathis topic

Male Urthish Teutonic Captain of Charioteers from De Moley Freefolk. Born in 4960 (57 years old) Height: 168cm / Weight:63kg

Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Streets Charioteers (25), Early Career Thief (48), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

Primary Attributes

Strength	3	Constitution		4	Body		5	Movement	4
Intellect	7	Willpower		5	Temper		4	Presence	6
Tech	6	Reflexes		6	Agility		4	Awareness	7
Secondary Attributes									
Recovery	7	Stamina		2	Endurance		45	Stun	9
Resistance	11	Damage		0	Tolerance		9	Humanity	45
Passion	11	Wyrd	Wyrd		Speed	3		Run	8
Skills									
Academia		2	Inquiry			2	Persua	sion	4
Acrobatics		1	Knavery			5	Politics	1	2
Athletics		3	3 Leadership			2	Redemption		1
Bureaucracy		3 Linguistics			2	> Tinkering		2	
Dodge		1	> Urthish	1		1	Remedy	y	1
Driving		1	> Urthted	ch		1	Securit	у	2
> Landcraft		1	Local Ex	pert		1	Shoot		1
Fight		2	> Rampart Underworld			1	Sneak		1
Focus		2	Lore			1	Stealth		2
Forgery		2	> Pre Reg	gency A	rtefacts	2	Streetw	<i>i</i> ise	4
Gambling		1	Magna C	arta		2	Teachi	ng	2
Impress		2	Observe			4	Trading	J	4

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Ally (Cost:4):

<u>Cash</u> (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Armor

Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

<u>Dueling</u> 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

Narrative

A rich merchant eager to put his hand on the Agathis. He will do whatever is possible to acquire the relic.

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