

Mythra Standfill

Anger made flying daggers

Female Urthish of Invisible Path from Leagueheim Freefolk. Born in 4988 (29 years old)

Height: 174cm / Weight:62kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Scravers (25), **Early Career** Thief (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	4	Agility	4	Awareness	7

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	1	Tolerance	12	Humanity	60
Passion	14	Wyrd	7	Speed	2	Run	10

Skills

Academia	2	Inquiry	2	> <i>Tinkering</i>	1
Acrobatics	1	Knavery	1	Security	1
Athletics	4	Linguistics	2	Seduction	1
Beastcraft	1	> <i>Scravers' Cant</i>	2	Shoot	1
Bureaucracy	1	> <i>Urthish</i>	1	Sneak	2
Dodge	1	Local Expert	1	Stealth	2
Fight	3	> <i>Rampart Underworld</i>	1	Stoic Mind	1
Focus	2	Observe	3	Streetwise	2
Forgery	1	Occult Arts	2	Teaching	2
Gambling	2	Persuasion	2	Impress	2

Redemption 1

Blessings/Curses

Possessive (-2):

The Man (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Raise Rank by one (Cost:2):

Armor

Leather Jerkin Soft SP:4 (TO)(LA)(RA)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (5), Iron will:WIL + Stoic Mind (6)

Narrative