

# Yeustam Claudius

Male Urthish Yeustam of Sanctuary Aeon from Holy Terra Freefolk. Born in 4989 (28 years old)  
Height: 168cm / Weight:62kg

## Lifepaths

**Race** Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Sanctuary Aeon Parish (25), **Early Career** Monk (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

## Primary Attributes

|           |   |              |   |         |   |           |   |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength  | 4 | Constitution | 4 | Body    | 4 | Movement  | 4 |
| Intellect | 5 | Willpower    | 6 | Temper  | 8 | Presence  | 6 |
| Tech      | 3 | Reflexes     | 5 | Agility | 3 | Awareness | 4 |

## Secondary Attributes

|            |    |         |    |           |    |          |    |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery   | 8  | Stamina | 1  | Endurance | 40 | Stun     | 8  |
| Resistance | 12 | Damage  | 0  | Tolerance | 14 | Humanity | 70 |
| Passion    | 12 | Wyrd    | 10 | Speed     | 3  | Run      | 8  |

## Skills

|                                      |   |                    |   |            |   |
|--------------------------------------|---|--------------------|---|------------|---|
| Academia                             | 3 | Fight              | 2 | Remedy     | 3 |
| <b>Arts</b>                          | 1 | Focus              | 5 | Seduction  | 2 |
| > <i>Music</i>                       | 1 | Inquiry            | 1 | Stoic Body | 1 |
| Athletics                            | 3 | <b>Linguistics</b> | 2 | Stoic Mind | 2 |
| Beastcraft                           | 1 | > <i>Latín</i>     | 2 | Surgery    | 4 |
| <b>Dogma</b>                         | 1 | > <i>Urthish</i>   | 1 | Teaching   | 2 |
| > <i>Church of the Celestial Sun</i> | 1 | Observe            | 3 | Empathy    | 2 |
| Persuasion                           | 2 |                    |   |            |   |

## Blessings/Curses

Compassionate (2):

Gullible (-2):

## Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Passage Contract (Cost:2): Tramp Freighter

## Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (9)

## Narrative

Generated with *Dramatis Personae*