# **Pablo Satilla**

A heavily armed hazat trooper

Male Urthish Castillan Sargeant of Royale House Hazat from none Freefolk. Born in 4982 (35 years old)

Height: 183cm / Weight:84kg

#### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Guildhall Muster (25), Early Career Royale House Soldier (48), Worldly Benefits Promotion & Friends (7).

### **Primary Attributes**

5	Constitution		5	Body	4	Movement	5
5	Willpower		5	Temper	4	Presence	3
6	Reflexes		5	Agility	6	Awareness	6
Secondary Attributes							
10	Stamina		1	Endurance	45	Stun	9
8	Damage		1	Tolerance	9	Humanity	45
10	Wyrd		10	Speed	3	Run	10
	3 Impress			2	2 Persuasion		2
	2	Inquiry		1	Redem	ption	1
	2	Knavery		1	> Mech	1	1
	3	Linguisti	cs	1	Remed	у	1
	2	> Urthish		1	Search		1
	2	Local Ex	pert	1	Securit	ty	2
	1	> Miret		1	Sensor	S	1
	1	Lore		2	Shoot		4
	2	> House I	Hazat	2	Streetv	vise	4
	3	> Kurga (	Caliphat	e 1	Surveil	lance	2
	2	Observe		3	Teachi	ng	2
	5 6 <b>ibute</b> 10 8	5 Willpor 6 Reflex ibutes 10 Stamin 8 Damag 10 Wyrd 3 2 2 2 3 2 2 1 1 1 2 3	5 Willpower 6 Reflexes ibutes 10 Stamina 8 Damage 10 Wyrd  3 Impress 2 Inquiry 2 Knavery 3 Linguisti 2 > Urthish 2 Local Ex 1 > Miret 1 Lore 2 > House I 3 > Kurga C	5 Willpower 5 6 Reflexes 5 ibutes  10 Stamina 1 8 Damage 1 10 Wyrd 10  3 Impress 2 Inquiry 2 Knavery 3 Linguistics 2 > Urthish 2 Local Expert 1 > Miret 1 Lore 2 > House Hazat 3 > Kurga Caliphat	5         Willpower         5         Temper           6         Reflexes         5         Agility           ibutes           10         Stamina         1         Endurance           8         Damage         1         Tolerance           10         Wyrd         10         Speed      3         Impress         2         2           2         Inquiry         1         1           2         Knavery         1         1           3         Linguistics         1         1           2         VUrthish         1         1           2         Local Expert         1           1         Niret         1           1         Lore         2           2         House Hazat         2           3         Kurga Caliphate         1	5         Willpower         5         Temper         4           6         Reflexes         5         Agility         6           ibutes         Io         Stamina         1         Endurance         45           8         Damage         1         Tolerance         9           10         Wyrd         10         Speed         3           3         Impress         2         Persua           2         Inquiry         1         Redem           2         Knavery         1         > Mech           3         Linguistics         1         Remed           2         > Urthish         1         Search           2         Local Expert         1         Securit           1         > Miret         1         Sensor           1         Lore         2         Shoot           2         > House Hazat         2         Streetv           3         × Kurga Caliphate         1         Surveil	5 Willpower 5 Temper 4 Presence 6 Reflexes 5 Agility 6 Awareness ibutes  10 Stamina 1 Endurance 45 Stun 8 Damage 1 Tolerance 9 Humanity 10 Wyrd 10 Speed 3 Run  3 Impress 2 Persuasion 2 Inquiry 1 Redemption 2 Knavery 1 > Mech 3 Linguistics 1 Remedy 2 > Urthish 1 Search 2 Local Expert 1 Security 1 > Miret 1 Sensors 1 Lore 2 Shoot 2 > House Hazat 2 Streetwise 3 > Kurga Caliphate 1 Surveillance

### Blessings/Curses

<u>Bold</u> (2):

Callous (-2):

# Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

# Weapons

Blaster Rifle . RIF . WA:O . N . P . DC:8D6 . Cal:FSC:8x48 . ROF:1 . Clip:8 . RNG:30 . ST . £1000

Armor

Plastic Scale Mail Medium SP:7 (TO)(LA)(RA)(LL)(RL)

#### **Shortcuts**

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9)

#### Narrative

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