Derik Bradshow

Assistant of Monsieur Trudeau-Rivecin

Male Urthish Teutonic of Charioteers from Rampart / Avaneir Freefolk. Born in 4976 (41 years old) Height: 165.355205cm / Weight:54.218771677353544kg

Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Guildhall Charioteers (25), Early Career Scholar (48), Worldly Benefits Promotion & Rewards (7).

Primary Attributes

| Strength | 3 | Constitution | | 3 | Body | 4 | Movement | 4 |
|------------------|-------|--------------|--------------|---------|-------------|------------|-----------|----|
| Intellect | 8 | Willpower | | 4 | Temper | 5 | Presence | 8 |
| Tech | 5 | Reflexes | | 5 | Agility | 3 | Awareness | 7 |
| Secondary Attr | ibute | s | | | | | | |
| Recovery | 6 | Stamina | | 1 | Endurance 3 | | Stun | 7 |
| Resistance | 12 | Damage | | 0 | Tolerance | 9 | Humanity | 45 |
| Passion | 12 | Wyrd | | 13 | Speed | 3 | Run | 8 |
| Skills | | | | | | | | |
| Academia | | 3 | Inquiry | | 2 | Oratory | 1 | 1 |
| Athletics | | 2 Linguistic | | ics | 2 | Persuasion | | 2 |
| Cybernetics | | 1 > Scraver | | rs' Can | t 1 | Redemption | | 1 |
| Driving | | 2 | > Urthish | | 2 | > Tinke | ering | 2 |
| > Heavy Transpor | t | 4 | Local Expert | | 1 | Domod | , | 1 |
| Vehicle | | 4 | | | ı | Remedy | | ı |
| > Railway | | 1 | > Avaneir | r | 1 | Scienc | е | 1 |
| Empathy | | 2 | Lore | | 3 | > Engir | neering | 3 |
| Etiquette | | 2 | > Finance | е | 2 | Seduct | ion | 2 |
| Fight | | 2 | > Hidden | Martyr | s 2 | Streetv | vise | 1 |
| Focus | | 3 | > Scrave | rs | 2 | Teachi | ng | 2 |
| Impress | | 1 | Observe | | 4 | Think N | 1achine | 2 |

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

 $\underline{\textbf{Commission}}\, \textbf{(Cost:3): Ensign / Apprentice / Associate / Private / Associate}$

Raise Rank by one (Cost:2):

Weapons

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (10)

Narrative

Generated with **Dramatis Personae**