Alia Vernos

Medical Recruit for the Van Dyke Cartel

Female Urthish Castillan Associate of Scravers from Cadiz Freefolk. Born in 4999 (18 years old)
Height: 171cm / Weight:67kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Street Engineer (25), **Early Career** Thief (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	3	Constitution	5	Body	5	Movement	4
Intellect	6	Willpower	6	Temper	3	Presence	4
Tech	6	Reflexes	6	Agility	4	Awareness	7

Secondary Attributes

Recovery	8	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	0	Tolerance	9	Humanity	45
Passion	10	Wyrd	12	Speed	3	Run	8

Skills

Academia	2	**Linguistics**	2	**Science**	1
Acrobatics	1	> *Urthish*	1	> *Cybernetics*	2
Athletics	3	> *Urthtech*	2	Security	1
Bureaucracy	1	**Local Expert**	2	Seduction	1
Cybernetics	3	> *Cybernetics Black Market*	1	Shoot	2
Dodge	1	> *Rampart Underworld*	1	Sneak	1
Fight	2	Observe	4	Stealth	2
Focus	2	Persuasion	2	Streetwise	2
Forgery	1	**Redemption**	2	Surgery	3
Gambling	1	> *Mech*	2	Teaching	2
Impress	1	> *Tinkering*	1	Think Machine	1
Inquiry	3	Remedy	1		

Blessings/Curses

Innovative (2):
Unnerving (-2):

Benefices/Afflictions

Ally (Cost:1):
Cash (Cost:1): 100
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Contact (Cost:1):
Gossip Network (Cost:2): Planetwide
Passage Contract (Cost:2): Tramp Freighter

Energy Shield

Standard	10/15	Hits:10	usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (8), Apply surgery on wounded:INT + Surgery (9), Surgically implant cyber:TEC + Cybernetics (8)

Narrative

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