Astrid Rochefort

Male Urthish Captain of Avaneir High Council from Rampart Freefolk. Born in 4973 (44 years old) Height: 171.34203cm / Weight:57.591808709291904kg

Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Academy Muster (25), Early Career Royale House Soldier (48), Tour of Duty Caliphate Wars Veteran (5011) (20), Worldly Benefits Promotion & Rewards (7).

Primary Attributes

Strength	5	Constitution		4	Body		5	Movement	5
Intellect	6	Willpower		6	Temper		4	Presence	4
Tech	6	Reflexes		6	Agility		4	Awareness	6
Secondary Attributes									
Recovery	9	Stamina		2	Endurance 45		45	Stun	9
Resistance	10	Damage		1	Tolerance	nce 10		Humanity	50
Passion	10	Wyrd		12	Speed		3	Run	10
Skills									
Academia		3	Gambling			1	Observe	e	3
Athletics		2	Impress			1	Persuas	sion	2
Bribery		2	Inquiry			4	Redem	ption	1
Bureaucracy		1	Knavery			1	> Mech		2
Cybernetics		1	Linguistic	cs		2	Remedy	1	2
Demolition		1	> Kurgan			2	Security	у	3
Dodge		3	> Urthish			1	Sensors	3	1
Driving		1	Local Exp	ert		1	Shoot		5
> Landcraft		3	> Avaneir			1	Stealth		1
Empathy		1	Lore			2	Stoic Bo	ody	1
Etiquette		2	> House D	'Rouge	-Glace	2	Streetw	rise	3
Fight		3	> House L	i Halan	1	1	Surveill	ance	1
Focus		2	Magna Ca	rta		2	Teachir	ng	2

Blessings/Curses

Bold (2):

Callous (-2):

War Trauma (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

 $\underline{\textit{Well-Traveled}}\, (\textit{Cost:3}) \!\!: \, \textit{Major house Fief}$

Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

Armor

Avaneir Anti Riot Suit Medium SP:6 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (7), Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (11)

Narrative

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