Aisha Gordel Li Halan

Commander of Draco

Female Urthish Castillan Baronnet of Royale House Li Halan from Rampart Nobility. Born in 4982 (35 years old)

Height: 176cm / Weight:70kg

Lifepaths

Strength

Race Urthish (124), Upbringing Landless Hazat (20), Apprenticeship Defrocked Noble (25), Early Career Military Command Starman (48), Tour of Duty Errant Knight (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

Body

Movement

5

Constitution

Primary Attributes

	otrongth	•	oonstitution		U	Dody		U	HOVEINGHE	U
	Intellect	5	Willpower Reflexes		6	Temper		5	Presence	4
	Tech	4			5	Agility		4	Awareness	7
Secondary Attributes										
	Recovery	10	Stamina Damage		2	Enduranc	e	60	Stun	12
	Resistance	10			0	Tolerance	9	11	Humanity	55
	Passion	12	Wyrd		10	Speed		3	Run	10
	Skills									
	Academia		3	Forgery			1	Persuas	sion	2
	Athletics		6 Gambling1 Gunnery				1 Reme		y	3
	Beastcraft					2		Riding		1
	Bribery		1	Impress			2	Science	e	1
	Bureaucracy		1 Knavery			1		> Astronomy		2
	Dodge	odge 3 Leadershi		ip	3		Search		2	
Driving			1	Linguistics			1	Seduction		1
	> Celestial Sailing	Celestial Sailing 3 > Urthish			2		Shoot		4	
	Empathy	npathy 1 Local Exp		ert	ert		Teaching		2	
	Etiquette	tiquette 3 > In		> Imperia	Imperial Dominion		1	Think Machine		3
	Fight		2	Melee			4	Warfare	е	1
	Focus		2	Observe			3			

Blessings/Curses

Disciplined (2):

Vengeful (-2):

Benefices/Afflictions

Ally (Cost:4):

<u>Cash</u> (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Weapons

Avaneir B209 "Dragonbreath" . SMG . WA:0 . J . E . DC:2D6+3 . Cal:10mm . R0F:20 . Clip:40 . RNG:150 . VR . £350

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Plastic Mesh Chain Mail Medium SP:2 (TO)(LA)(RA)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (9)

Narrative

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