Alia Vernos

Medical Recruit for the Van Dyke Cartel

Constitution

Female Urthish Castillan Associate of Scravers from Cadiz Freefolk. Born in 4999 (18 years old) Height: 171cm / Weight:67kg

Lifepaths

Ctronath

Race Urthish (124), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Street Engineer (25), Early Career Thief (48), Race Balance Urthish Balance (16), Worldly Benefits Friends (7).

Primary Attributes

3	Constitution		5	Body		5	Movement	4
6	Willpower		6	Temper		3	Presence	4
6	Reflexes		6	Agility		4	Awareness	7
utes								
В	Stamina		2	Endurance		50	Stun	10
10	Damage		0	Tolerance		9	Humanity	45
10	Wyrd		12	Speed		3	Run	8
	2	Linguistics			2	Science		1
	1	> Urthish			1	> Cybernetics		2
	3 > Urthtech				2	Security		1
	1 Local Expert				2	Seduction		1
	3	> Cybernetics Black Market			1	Shoot		2
	1	> Rampart Underworld			1	Sneak		1
	2	Observe			4	Stealth		2
	2	Persuasion			2	Streetwise		2
	1	Redempti	ion		2	Surgery	1	3
	1	> Mech			2	Teachir	ng	2
	1	> Tinkerin	ıg		1	Think M	lachine	1
	3 u tes 3 0	6 Willpov 6 Reflexe utes 8 Stamin 0 Damag 0 Wyrd 2 1 3 1 2 2 1 1	S Willpower Reflexes utes S Stamina D Damage Wyrd 2 Linguistic 1 > Urthish 3 > Urthtecl 1 Local Exp 3 Market 1 > Rampar 2 Observe 2 Persuasio 1 Redempti 1 > Mech	S Willpower 6 Reflexes 6 Utes S Reflexes 6 Utes S Stamina 2 D Damage 0 Wyrd 12 2 Linguistics 1 > Urthish 3 > Urthtech 1 Local Expert 3 Market 1 > Rampart Unde 2 Observe 2 Persuasion 1 Redemption 1 > Mech	S Willpower 6 Temper Reflexes 6 Agility utes S Stamina 2 Endurant D Damage 0 Toleranc Wyrd 12 Speed 2 Linguistics 1 > Urthish 3 > Urthtech 1 Local Expert	S Willpower 6 Temper S Reflexes 6 Agility	S	S Willpower 6 Temper 3 Presence Reflexes 6 Agility 4 Awareness S Reflexes 5 Agility 4 Awareness S Reflexes 6 Agility 4 Awareness S Stamina 2 Endurance 50 Stun D Damage 0 Tolerance 9 Humanity O Wyrd 12 Speed 3 Run S Science 1 > Urthish 1 > Cybernetics 3 > Urthtech 2 Security 1 Local Expert 2 Seduction S Cybernetics Black 1 Shoot Market 1 > Rampart Underworld 1 Sneak 2 Observe 4 Stealth 2 Persuasion 2 Streetwise 1 Redemption 2 Surgery 1 > Mech 2 Teaching

Blessings/Curses

Innovative (2):

Inquiry

Unnerving (-2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Remedy

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Passage Contract (Cost:2): Tramp Freighter

Weapons

Scravers Light Revolver . P . WA:0 . J . C . DC:1d6+2 . Cal:.32 . R0F:3 . Clip:6 . RNG:50 . ST . £110

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Surgically implant cyber:TEC + Cybernetics (9), Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (8), Apply surgery on wounded:INT + Surgery (9)

Narrative

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