

## Donistar Lugh

Commander of the Divine Weapon Outpost in Grail

Male Urthish Master of Brother Battle from De Moley Freefolk. Born in 4950 (67 years old)

Height: 150cm / Weight:50kg

### Lifepaths

**Race** Urthish (124), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Stigmata Veteran (5013)(20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

### Primary Attributes

Strength	7	Constitution	5	Body	6	Movement	4
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	5	Agility	6	Awareness	4

### Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

### Skills

Academia	2	<b>Linguistics</b>	2	Remedy	3
Athletics	3	> <i>Imperial Battle Slang</i>	3	Shoot	4
Cybernetics	1	> <i>Urthish</i>	1	Stealth	1
Dodge	2	<b>Local Expert</b>	2	Stoic Body	4
<b>Dogma</b>	2	> <i>Grail Pilgrims</i>	3	Stoic Mind	1
> <i>Church of the Celestial Sun</i>	2	> <i>Stigmata</i>	2	Surgery	1
> <i>Symbiot Lifeweb</i>	1	<b>Lore</b>	1	Survival	3
Fight	6	> <i>Symbiots</i>	2	Teaching	2
Focus	3	Melee	3	Warfare	2
Heavy Weapons	1	Observe	2	Leadership	1
Persuasion	2				

### Blessings/Curses

Clueless (-2):

Disciplined (2):

### Benefices/Afflictions

Basic Mantok (Cost:6):

Cash (Cost:3): 600

Free Benefice (4) (Cost:4): Occult Power LVL 4

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

Superior Mantok Technique (Cost:4):

### Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

### Narrative

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