# Yves d'Igneden

Famous Strategist of the House

Male Urthish Teutonic Count of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4952 (65 years old)

Height: 173cm / Weight:72kg

### Lifepaths

Race Urthish (124), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Star Nations Veteran (5007) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

#### **Primary Attributes**

Strength	5	Constitution		5	Body		5	Movement	4
Intellect	6	Willpower		5	Temper		6	Presence	7
Tech	5	Reflexes		7	Agility		4	Awareness	6
Secondary Attr	ibute	s							
Recovery	10	Stamina		2	Endurance		50	Stun	10
Resistance	12	Damage		1	Tolerance		11	Humanity	55
Passion	12	Wyrd	Wyrd		Speed		4	Run	8
Skills									
Academia		3	Focus		3		Occult Arts		1
Arts		1	Impress			4	Persuasion		2
> Poetry		1	Leadership			4	Politics		3
Athletics		4	Linguistics			2	Remedy		3
Cryptography	ryptography 1 > Urthi		> Urthis	h 2		2	Science		1
Dodge	3 > Vuldrok		k	2		> Architecture		1	
Dogma		2	Local Expert			4	Sensors		2
> Church of the Celestial Sun		2	> Acadia Province		3 9	Shoot	Shoot		
		2			U	ondot		4	
> Vuldrok Erdgheist		1	> Hargard			2	Stoic Body		1
Driving		1	> Imperial Dominion			1	Stoic Mind		1
> Celestial Sailing		2	> Rampart Nobility			1	Survival		2
Empathy		2	Melee			3	Teaching		2
Etiquette		4	Navigation			2	Think Machine		1
Fight		4	0bserve			4	Warfar	е	7

## Blessings/Curses

Austere (-2):

Condescending (-2):

Disciplined (2):

# Benefices/Afflictions

Assets (Cost:6): 7500

Cash (Cost:3): 600

Nobility (Cost:3): Knight

Rise Rank by Two (Cost:4):

Well-Traveled (Cost:3): Major house Fief

### Weapons

### Armor

Half Plastic Plate Hard SP:6

**Energy Shield** 

<u>Battle</u> 10/40 Hits:30 usage:(Soft Medium Hard )

### Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (11), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (6)

(TO)(LA)(RA)

#### Narrative

Famous leader of the House D'Rouge-Glace. ok