# Joon "Freaky Joon" Chabara

A trembling man with rolling eyes, obviously guilty of something

Constitution

Male Urthish Castillan Associate of Scravers from Rampart Freefolk. Born in 4973 (44 years old) Height: 184cm / Weight:80kg

## Lifepaths

Strength

Race Urthish (124), Race Urthish Balance (16), Upbringing Average Class (5), Upbringing Country (15), Apprenticeship Street Scravers (25), Early Career Mercenary Soldier (48), Worldly Benefits Rich Rewards (7).

Body

Movement

## **Primary Attributes**

4								
4	Willpower		5	Temper		4	Presence	4
4	Reflexes		5	Agility		5	Awareness	5
ibute	S							
12	Stamina		2	Endurance		55	Stun	11
9	Damage		2	Tolerance		9	Humanity	45
9	Wyrd		9	Speed		3	Run	10
	2	2 Linguistic		2 Se		Seduction		1
	4	4 > Scravers		2 Shac		Shadow	adowing	
	1	1 > Urthish			1 Shoot			5
	3	3 Melee		2		Stealth		1
	4	Observe		:	2	Streetwise		2
	2	Persuasion		:	2	Survival		1
	1	Redemption			1	Teaching		2
	2	> Mech		!	5	Knavery	1	2
	2							
	4 ibute: 12 9	4 Reflexi ibutes  12 Stamir 9 Damac 9 Wyrd  2 4 1 3 4 2 1 2	4 Reflexes ibutes  12 Stamina 9 Damage 9 Wyrd  2 Linguistic 4 > Scraver 1 > Urthish 3 Melee 4 Observe 2 Persuasic 1 Redempti 2 > Mech	4 Reflexes 5 ibutes  12 Stamina 2 9 Damage 2 9 Wyrd 9  2 Linguistics 4 > Scravers' Cant 1 > Urthish 3 Melee 4 Observe 2 Persuasion 1 Redemption 2 > Mech	4 Reflexes 5 Agility ibutes  12 Stamina 2 Endurance 9 Damage 2 Tolerance 9 Wyrd 9 Speed  2 Linguistics 4 > Scravers' Cant 1 > Urthish 3 Melee 4 Observe 2 Persuasion 1 Redemption 2 > Mech	4         Reflexes         5         Agility           ibutes         2         Endurance           12         Stamina         2         Endurance           9         Damage         2         Tolerance           9         Wyrd         9         Speed           2         Linguistics         2           4         > Scravers' Cant         2           1         > Urthish         1           3         Melee         2           4         Observe         2           2         Persuasion         2           1         Redemption         1           2         > Mech         5	4         Reflexes         5         Agility         5           ibutes         2         Endurance         55           9         Damage         2         Tolerance         9           9         Wyrd         9         Speed         3           2         Linguistics         2         Seducting           4         > Scravers' Cant         2         Shadow           1         > Urthish         1         Shoot           3         Melee         2         Stealth           4         Observe         2         Streetw           2         Persuasion         2         Survival           1         Redemption         1         Teaching           2         > Mech         5         Knavery	4 Reflexes 5 Agility 5 Awareness ibutes  12 Stamina 2 Endurance 55 Stun 9 Damage 2 Tolerance 9 Humanity 9 Wyrd 9 Speed 3 Run  2 Linguistics 2 Seduction 4 > Scravers' Cant 2 Shadowing 1 > Urthish 1 Shoot 3 Melee 2 Stealth 4 Observe 2 Streetwise 2 Persuasion 2 Survival 1 Redemption 1 Teaching 2 > Mech 5 Knavery

#### Blessings/Curses

Lucky at cards (2):

Possessive (-2):

# Benefices/Afflictions

Addiction (Cost:-2):
Assets (Cost:7): 10000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

#### Weapons

Dirk . MELEE . WA:O . J . E . DC:2D6+1 . STR:2 . RNG:O . ST . £4

 $\label{eq:michael} \mbox{Mitchael "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 . Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600 \\$ 

Scravers Medium Revolver . P . WA:O . L . C . DC:2D6+3 . Cal:.40 . ROF:3 . Clip:6 . RNG:50 . VR . £230

# Armor

Studded Leather Medium SP:5 (TO)(LA)(RA)(LL)(RL)

**Energy Shield** 

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

## Narrative

Freaky Joon is a junkie. But he knows how to fix mechs. He really does. An asset of the Van Dyke Cartel. Member of Rica's team.

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