Bertram Van Gelder

Lord of the House

Male Urthish Baronnet of House Van Gelder from Malignatus Nobility. Born in 4971 (46 years old)

Height: 174cm / Weight:66kg

Primary Attributes

Strength	6	Intellect	4	Tech	3
Constitution	5	Willpower	6	Reflexes	8
Body	6	Temper	4	Agility	6
Movement	5	Presence	5	Awareness	4

Secondary	Attrib	utes							
Recovery	11	Stam	Stamina		Endurance		55	Stun	11
Resistance	11	Dama	Damage		Tolerance		10	Humanity	50
Passion	8	Wyrd	Wyrd		Speed		4	Run	10
Skills									
Academia		3	Urthish			2	Remedy		2
Acrobatics		3	Local Expert			1	Riding		1
Acting		1	■ Ava	neir		1	Searc	h	2
Alchemy		1	Lore			5	Secur	ity	1
Athletics		7	 House Decados 		os	1	Shoot		3
Disguise		2	 House Hawkwood 		wood	2	Stoic Body		1
Dodge		6	 Hor 	use Hazat		1	Stoic	Mind	3
Etiquette		4	 Hor 	use Li Hal	an	2	Surviv	val	2
Fight		3	 ■ Hot 	use al-Ma	lik	1	Teach	ing	2
Focus		3	Melee	2		7	Warfa	are	1

Blessings/Curses

Leadership

Persuasion

Loyal (2), Secretive (-2).

1

Observe

Benefices/Afflictions

Assets (Cost:5 5000), Fencing Actions (Silver sword) (Cost:10 Manoeuvers 1, 2, 3 and 4 Requires Melee Skill at 4), Nobility (Cost:3 Knight), Raise Rank by one (Cost:2).

Linguistics

Talents

Armor

Synthsilk Soft (TO)(LA)(RA)(LL)(RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (12), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (6), Fencing:REF + Melee (15), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion~(7),~Stabilize~wounds:INT+Remedy~(6),~Search~a~place:AWA+Search~(6),Fire a ranged weapon: REF + Shoot (11), Iron will: WIL + Stoic Mind (9)

Lifepaths

Race Urthish (124), Upbringing Roaming Van Gelder (20), Apprenticeship Military Soldier (25), Early Career Court Duelist (48), Tour of Duty Errant Knight (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

Narrative

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