Vaclay Trevil

Mystic Junkie

Male Urthish Teutonic Deacon of Eskatonic Order from Malignatus Church. Born in 4982 (35 years old) Height: 178cm / Weight:63kg

Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Eskatonic Order Cathedral (25), Early Career Missionary (48), Tour of Duty Native Theurge (20), Worldly Benefits Friends (7).

Primary Attributes

| Strength | 3 | Constitution | | 4 | Body | 4 | Movement | 3 |
|-----------------|--------|--------------|-------------|-----|-----------|------------|-----------|----|
| Intellect | 7 | Willpo | wer | 5 | Temper | 7 | Presence | 8 |
| Tech | 3 | Reflex | Reflexes | | Agility | 3 | Awareness | 7 |
| Secondary Att | ribute | s | | | | | | |
| Recovery | 7 | Stamina | | 1 | Endurance | 35 | Stun | 8 |
| Resistance | 13 | Damage | | 0 | Tolerance | 12 | Humanity | 60 |
| Passion | 14 | Wyrd | | 10 | Speed | 2 | Run | 6 |
| Skills | | | | | | | | |
| Academia | | 3 | Focus | | 6 | Persua | sion | 2 |
| Alchemy | | 1 | Inquiry | | 2 | Remed | у | 1 |
| Athletics | | 2 Linguisti | | ics | 2 | Riding | | 1 |
| Beastcraft | | 1 | 1 > Latin | | 3 | Seduction | | 3 |
| Dogma | | 1 | 1 > Urthish | | 2 | Stoic Mind | | 1 |
| > Church of the | | 3 | Observe | | 5 | Ctroot | uiaa | 2 |
| Celestial Sun | | 3 Observe | | | 5 | Streetv | vise | Z |
| Empathy | | 1 | Occult Arts | | 1 | Surgery | | 1 |
| Fight | | 2 | Oratory | | 2 | Teachi | ng | 2 |

Blessings/Curses

Curious (2):

<u>Subtle</u> (-2):

Benefices/Afflictions

Ally (Cost:1):

<u>Cash</u> (Cost:1): 100

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3

 $\underline{\text{Ordained}}\,\text{(Cost:3)}\!:\,\text{Novitiate}\,\,/\,\,\text{Apprentice}\,\,/\,\,\text{Novitiate}$

 $\underline{\textit{Passage Contract}}\, (\textit{Cost:2}) \!\!: \textit{Tramp Freighter}$

Shortcuts

Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (11), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (8)

Narrative

Eskatonic junkie

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