

Manfred Douglas

Presumed Leader of the Killroys

Male Urthish of Charioteers from Leagueheim Freefolk. Born in 4964 (53 years old)

Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

| | | | | | | | |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength | 4 | Constitution | 4 | Body | 5 | Movement | 3 |
| Intellect | 6 | Willpower | 5 | Temper | 3 | Presence | 6 |
| Tech | 4 | Reflexes | 7 | Agility | 4 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 8 | Stamina | 2 | Endurance | 45 | Stun | 9 |
| Resistance | 11 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 8 | Wyrd | 13 | Speed | 4 | Run | 6 |

Skills

| | | | | | |
|----------------------------------|---|--------------------|---|--------------------|---|
| Academia | 2 | Inquiry | 1 | Redemption | 2 |
| Athletics | 3 | Linguistics | 2 | > <i>Mech</i> | 1 |
| Dodge | 1 | > <i>Latin</i> | 1 | > <i>Tinkering</i> | 1 |
| Driving | 2 | > <i>Urthish</i> | 2 | Remedy | 2 |
| > <i>Heavy Transport Vehicle</i> | 2 | Lore | 1 | Shadowing | 1 |
| > <i>Landcraft</i> | 3 | > <i>Spacesuit</i> | 2 | Shoot | 3 |
| Fight | 4 | Melee | 2 | Streetwise | 1 |
| Focus | 2 | Observe | 3 | Survival | 1 |
| Impress | 2 | Persuasion | 2 | Teaching | 2 |

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (10)

Narrative

Generated with ***Dramatis Personae***

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