

Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old)
Height: 171cm / Weight:63kg

Primary Attributes

Strength	5	Intellect	4	Tech	6
Constitution	4	Willpower	6	Reflexes	8
Body	5	Temper	6	Agility	4
Movement	4	Presence	5	Awareness	6

Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	1	Tolerance	12	Humanity	60
Passion	12	Wyrd	12	Speed	4	Run	8

Skills

Academia	3	Gunnery	5	Occult Arts	2
Acrobatics	2	Impress	2	Persuasion	3
Athletics	3	Knavery	3	Redemption	1
Disguise	1	Linguistics	2	Tinkering	2
Dodge	4	Rital	2	Remedy	2
Dogma	1	Urthish	2	Security	1
Sathraism	2	Local Expert	3	Sensors	4
Driving	2	Curpertino	2	Shoot	4
Celestial Sailing	9	New Odessa	2	Stoic Mind	5
Landcraft	2	Sangreal	2	Streetwise	2
Empathy	2	Lore	1	Teaching	2
Etiquette	1	Jumpweb	2	Think Machine	2
Fight	2	Melee	2	Trading	2
Focus	2	Observe	2		

Blessings/Curses

Curious (2) , Nosy (-2) .

Benefices/Afflictions

Addiction (Cost:-4 Selshaka) , Ally (Cost:1) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Contact (Cost:1) , Gossip Network (Cost:2 Planetwide) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Passage Contract (Cost:2 Tramp Freighter) .

Talents

Weapons

1 "Firecracker"Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal.:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

Lifepaths

Race Urthish (124), Upbringing Vengeful Masseri (20), Apprenticeship Streets Charioteers (25), Early Career Starship Gunner (48), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Friends (7).

Narrative