

## Francesco Masseri

*Certainly the wisest Masseri*

Male Urthish of Sanctuary Aeon from Grail Nobility. Born in 4984 (33 years old)

Height: 168cm / Weight:68kg

## Lifepaths

**Race** Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Sanctuary Aeon Parish (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

## Primary Attributes

|           |   |              |   |         |   |           |   |
|-----------|---|--------------|---|---------|---|-----------|---|
| Strength  | 4 | Constitution | 4 | Body    | 4 | Movement  | 3 |
| Intellect | 6 | Willpower    | 8 | Temper  | 7 | Presence  | 6 |
| Tech      | 4 | Reflexes     | 5 | Agility | 3 | Awareness | 6 |

### Secondary Attributes

|            |    |         |    |           |    |          |    |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery   | 8  | Stamina | 1  | Endurance | 40 | Stun     | 8  |
| Resistance | 14 | Damage  | 0  | Tolerance | 15 | Humanity | 75 |
| Passion    | 13 | Wyrd    | 11 | Speed     | 3  | Run      | 6  |

## Skills

|                                      |   |                    |   |                             |   |
|--------------------------------------|---|--------------------|---|-----------------------------|---|
| Academia                             | 3 | Empathy            | 3 | Oratory                     | 2 |
| <b>Arts</b>                          | 1 | Etiquette          | 2 | Persuasion                  | 2 |
| > <i>Music</i>                       | 1 | Fight              | 2 | Remedy                      | 4 |
| Athletics                            | 2 | Focus              | 4 | Riding                      | 1 |
| Beastcraft                           | 1 | Inquiry            | 1 | Seduction                   | 4 |
| Dodge                                | 2 | <b>Linguistics</b> | 4 | Stoic Mind                  | 1 |
| <b>Dogma</b>                         | 4 | > <i>Kurgan</i>    | 2 | Streetwise                  | 3 |
| > <i>Church of the Celestial Sun</i> | 3 | > <i>Latin</i>     | 2 | Surgery                     | 4 |
| > <i>Omega Gospels</i>               | 2 | > <i>Rital</i>     | 2 | Teaching                    | 4 |
| > <i>Sathraism</i>                   | 1 | > <i>Urthish</i>   | 2 | > <i>Stellar Apocryphon</i> | 2 |
| Observe                              | 3 |                    |   |                             |   |

### Blessings/Curses

Bold (2):

Compassionate (2):

Gullible (-2):

Impetuous (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

## Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . £4

## Armor

|                     |      |      |                          |
|---------------------|------|------|--------------------------|
| <u>Priest Robes</u> | Soft | SP:1 | (TO)X(LA)X(RA)X(LL)X(RL) |
| <u>Synthsilk</u>    | Soft | SP:3 | (TO)X(LA)X(RA)X(LL)X(RL) |

## Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

### Narrative

Generated with **Dramatis Personae**

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