Bjorn Vanderen

A newly entered of the cartel

Male Urthish Associate of Scravers from Lemminkainen Freefolk. Born in 4989 (28 years old) Height: 176cm / Weight:60kg

Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Street Scravers (25), Early Career Mercenary Soldier (48), Tour of Duty Pilgrim Escort (20), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

Primary Attributes

	Strength	6	Constit	ution	5	Body		6	Movement	6
	Intellect	4	Willpow	ver	5	Temper		5	Presence	4
	Tech	4	Reflexe	es .	6	Agility		5	Awareness	5
	Secondary Attri	butes	;							
	Recovery	11	Stamina Damage		2	Endurance		55	Stun	11
	Resistance	9			1	Tolerance 10		10	Humanity	50
	Passion	10	Wyrd		10	Speed		3	Run	12
	Skills									
	Academia		2	Fight			4	Observe	!	3
	Athletics		5	Focus			2	Oratory		1
	Beastcraft		1	Gambling			1	Persuas	sion	2
	Bribery		1	Impress			1	Redemp	otion	1
	Bureaucracy		1	Knavery			2	> Mech		1
Dodge			3	Linguistics			3	Remedy		1
	Dogma		2	> Scravers	s' Cant		2	Shadow	ing	1
	> Church of the Celestial Sun		1	> Urthish			2	Shoot		5
	> Vuldrok Erdgheis	t	1	> Vuldrok			1	Stealth		1
	Driving		1	Local Exp	ert		2	Streetw	ise	3
	> Landcraft		2	> Avaneir			2	Survival		1
	Empathy		3	> Hargard			1	Teachin	g	3
	Etiquette		2	Melee			4	Trading		1

Blessings/Curses

Lucky at cards (2):

Possessive (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Weapons

 $Scravers\ Medium\ Revolver\ .\ P\ .\ WA:0\ .\ L\ .\ C\ .\ DC:2D6+3\ .\ Cal:.40\ .\ ROF:3\ .\ Clip:6\ .\ RNG:50\ .\ VR\ .\ £230\ .$

Armor

<u>Leather Armor</u> Soft SP:4 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Streetcrafted 5/10 Hits:5 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Fire a ranged weapon:REF + Shoot (11)

Narrative

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