Giorgio Masseri

Between a mercenary and a noble

Male Urthish of House Masseri from Count Nobility. Born in 4968 (49 years old) Height: 167cm / Weight:61kg

Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	4	Willpower	5	Reflexes	7
Body	4	Temper	6	Agility	4
Movement	4	Presence	6	Awareness	5

Secondary Attributes									
Recovery	9	Stam	ina	1	Endurance	40	Stun	8	
Resistance	11	Dama	age	1	Tolerance	11	Humanity	55	
Passion	11	Wyrd	l	13	Speed	4	Run	8	
Skills									
Academia		2	Fight		2	Melee		1	
Athletics		2	Focus		3	Obser	ve	2	
Bribery		2	Gamb	ling	1	Persu	asion	3	
Cybernetics		1	Gunne	ery	2	Reder	nption	2	
Demolition		1	Impre	ess.	2	■ Mec	h	1	

Disguise Dodge Dogma

1	Knavery	1	Tinkering
2	Leadership	2	Remedy
1	Linguistics	3	Science
2	Kurgan	2	 Astronomy
3	Ukari	1	Shoot

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Driving	3	Ukari	1	Shoot
 Celestial Sailing 	4	Urthish	2	Stealth
 Heavy Transport 	2	Local Expert	1	Stoic Body
Vehicle				

■ Railway

Empathy

Etiquette

■ Sathraism

Teaching 1 Avaneir 2 2 Think Machine Warfare Dervishes

Blessings/Curses

Curious (2), Nosy (-2), War Trauma (-2).

Benefices/Afflictions

 $Cash \, (Cost: 3\, 600\,)\,\, ,\, Nobility \, (Cost: 3\, Knight\,)\,\, ,\, Rise\, Rank\, by\, Two\, (Cost: 4\,)\,\, ,$ Well-Traveled (Cost:3 Major house Fief).

Talents

Armor

<u>Plastic Mesh Chain Mail</u> Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

Lifepaths

Race Urthish (124), Upbringing Vengeful Masseri (20), Apprenticeship Guildhall Charioteers (25), Early Career Military Command Starman (48), Tour of Duty Caliphate Wars Veteran (5011) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Narrative

Generated with **Dramatis Personae**

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