

# Avrel Solustan

A old men

Male Urthish of Hesychast Priest from Malignatus Freefolk. Born in 4903 (114 years old)  
Height: 168cm / Weight:62kg

## Lifepaths

**Race** Urthish (124), **Upbringing** Country (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Eskatonic Order Monastery (25), **Early Career** Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Noble Confessor (20), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Race Balance** Urthish Balance (16).

## Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	5	Temper	10	Presence	8
Tech	3	Reflexes	3	Agility	3	Awareness	5

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	15	Wyrd	10	Speed	2	Run	8

## Skills

Academia	5	Fight	2	Observe	3
Alchemy	2	Focus	8	Occult Arts	1
Athletics	3	Inquiry	1	Oratory	2
Beastcraft	1	Linguistics	2	Persuasion	4
Dogma	3	> Latin	5	Politics	1
> Church of the Celestial Sun	3	> Urthish	3	Remedy	1
> Sathraism	1	Lore	3	Stoic Body	1
> Stellar Apocryphon	1	> Antinomy	1	Stoic Mind	3
Empathy	3	> Dervishes	1	Surgery	1
Etiquette	1	> Eskatonic	1	Teaching	2
		Worldshapers			

## Blessings/Curses

Curious (2):

Subtle (-2):

## Benefices/Afflictions

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

## Shortcuts

Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

## Narrative

A true Ermit

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