Jann Biron

A noble speaking all the time

Male Urthish Teutonic of House D'Rouge-Glace from none Freefolk. Born in 5017 (0 years old) Height: 173cm / Weight:72kg

Lifepaths

Strength

Race Urthish (124), Upbringing Landless Li Halan (20), Apprenticeship Leisure Duelist (25), Early Career Defrocked Noble (48), Race Balance Urthish Balance (16), Worldly Benefits Friends (7).

Body

6

5

Movement

Primary Attributes

4

Constitution

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Intellect	5	Willpow	/er	6	Temper		6	Presence	4
Tech	3	Reflexe	!S	5	Agility		6	Awareness	5
Secondary Attributes									
Recovery	10	Stamin	a	1	Enduranc	е	50	Stun	10
Resistance	10	Damage		0	Tolerance		12	Humanity	60
Passion	11	Wyrd		10	Speed		3	Run	10
Skills									
Academia		2	Gambling			3	Performance		1
Athletics		3	Impress			2	> Tragedy		2
Disguise		1	Linguistics			1	Persuasion		2
Dodge		3	> Urthish			2	Redemption		1
Dogma		1	Local E	xpert		1	> Mech		1
> Church of the		1	> Acadio	a Provinc	е	2	Remedy		2
Celestial Sun									
Empathy		1	Lore			1	Sneak		1
Etiquette		3	> Order of the Mantis			2	Streetwise		2
Fight		2	Melee			4	Teachin	g	2
Focus		4	Observe	!		3	Forgery		3
Oratory		2							
	Tech Secondary Att Recovery Resistance Passion Skills Academia Athletics Disguise Dodge Dogma > Church of the Celestial Sun Empathy Etiquette Fight Focus	Tech 3 Secondary Attributes Recovery 10 Resistance 10 Passion 11 Skills Academia Athletics Disguise Dodge Dogma > Church of the Celestial Sun Empathy Etiquette Fight Focus	Tech 3 Reflexe Secondary Attributes Recovery 10 Stamin Resistance 10 Damag Passion 11 Wyrd Skills Skills Academia 2 Athletics 3 Disguise 1 Dodge 3 Dogge 3 Dogma 1 > Church of the 1 Celestial Sun Empathy 1 Etiquette 3 Fight 2 Focus 4	Tech 3 Reflexes Secondary Attributes Recovery 10 Stamina Resistance 10 Damage Passion 11 Wyrd Skills Academia 2 Gamblin Athletics 3 Impress Disguise 1 Linguis Dodge 3 > Urthis Dogma 1 Local E > Church of the 1 > Acadic Celestial Sun Empathy 1 Lore Etiquette 3 > Order Fight 2 Melee Focus 4 Observer	Tech 3 Reflexes 5 Secondary Attributes Recovery 10 Stamina 1 Resistance 10 Damage 0 Passion 11 Wyrd 10 Skills Academia 2 Gambling Athletics 3 Impress Disguise 1 Linguistics Dodge 3 > Urthish Dogma 1 Local Expert > Church of the 1 > Acadia Province Celestial Sun Empathy 1 Lore Etiquette 3 > Order of the Month Fight 2 Melee Focus 4 Observe	Tech 3 Reflexes 5 Agility Secondary Attributes Recovery 10 Stamina 1 Endurance Resistance 10 Damage 0 Tolerance Passion 11 Wyrd 10 Speed Skills Academia 2 Gambling Athletics 3 Impress Disguise 1 Linguistics Dodge 3 > Urthish Dogma 1 Local Expert > Church of the 1 > Acadia Province Celestial Sun Empathy 1 Lore Etiquette 3 > Order of the Mantis Fight 2 Melee Focus 4 Observe	Tech 3 Reflexes 5 Agility Secondary Attributes Recovery 10 Stamina 1 Endurance Resistance 10 Damage 0 Tolerance Passion 11 Wyrd 10 Speed Skills Academia 2 Gambling 3 Athletics 3 Impress 2 Disguise 1 Linguistics 1 Dodge 3 > Urthish 2 Dogma 1 Local Expert 1 > Church of the 1 > Acadia Province 2 Celestial Sun Empathy 1 Lore 1 Etiquette 3 > Order of the Mantis 2 Fight 2 Melee 4 Focus 4 Observe 3	Tech 3 Reflexes 5 Agility 6 Secondary Attributes Recovery 10 Stamina 1 Endurance 50 Resistance 10 Damage 0 Tolerance 12 Passion 11 Wyrd 10 Speed 3 Skills Academia 2 Gambling 3 Perform Athletics 3 Impress 2 > Trager Disguise 1 Linguistics 1 Persuas Dodge 3 > Urthish 2 Redemp Dogma 1 Local Expert 1 > Mech > Church of the 1 > Acadia Province 2 Remedy Celestial Sun Empathy 1 Lore 1 Sneak Etiquette 3 > Order of the Mantis 2 Streetw Fight 2 Melee 4 Teachin Focus 4 <td>Tech 3 Reflexes 5 Agility 6 Awareness Secondary Attributes Recovery 10 Stamina 1 Endurance 50 Stun Resistance 10 Damage 0 Tolerance 12 Humanity Passion 11 Wyrd 10 Speed 3 Run Skills Academia 2 Gambling 3 Performance Athletics 3 Impress 2 > Tragedy Disguise 1 Linguistics 1 Persuasion Dodge 3 > Urthish 2 Redemption Dogma 1 Local Expert 1 > Mech > Church of the 1 > Acadia Province 2 Remedy Celestial Sun 1 Lore 1 Sneak Etiquette 3 > Order of the Mantis 2 Streetwise Fight 2 Melee 4</td>	Tech 3 Reflexes 5 Agility 6 Awareness Secondary Attributes Recovery 10 Stamina 1 Endurance 50 Stun Resistance 10 Damage 0 Tolerance 12 Humanity Passion 11 Wyrd 10 Speed 3 Run Skills Academia 2 Gambling 3 Performance Athletics 3 Impress 2 > Tragedy Disguise 1 Linguistics 1 Persuasion Dodge 3 > Urthish 2 Redemption Dogma 1 Local Expert 1 > Mech > Church of the 1 > Acadia Province 2 Remedy Celestial Sun 1 Lore 1 Sneak Etiquette 3 > Order of the Mantis 2 Streetwise Fight 2 Melee 4

Blessings/Curses

<u>Guilty</u> (-2):

Pious (2):

Benefices/Afflictions

Ally (Cost:1): Cash (Cost:1): 100

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

<u>Householder</u> (Cost:1):

Passage Contract (Cost:2): Tramp Freighter

<u>Leather Jerkin</u> Soft SP:4 (TO)(LA)(RA)

Energy Shield

Armor

Streetcrafted 5/10 Hits:5 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7)

Narrative

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