

# Anità Cassidio del Mar

*Fierce like the viper*

Female Urthish Castillan Maid of Royale House Hazat from Vera Cruz Nobility. Born in 4985 (32 years old)

Height: 164cm / Weight:64kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Rural Estate Hazat (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Errant Knight (20), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Worldly Benefits** Promotion & Friends (7).

## Primary Attributes

Strength	5	Constitution	6	Body	6	Movement	7
Intellect	4	Willpower	6	Temper	4	Presence	5
Tech	3	Reflexes	7	Agility	4	Awareness	6

## Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	12
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	11	Speed	4	Run	14

## Skills

Academia	3	Leadership	7	Remedy	3
Athletics	7	Linguistics	2	Riding	1
Bribery	2	> <i>Kurgan</i>	2	Search	3
Cybernetics	1	> <i>Urthish</i>	2	Shoot	5
Demolition	1	Local Expert	1	Stealth	1
Dodge	5	> <i>Miret</i>	1	Stoic Body	1
Etiquette	3	Melee	5	Survival	2
Fight	4	Observe	4	Teaching	2
Focus	4	Persuasion	2	Warfare	3
Gambling	1	Redemption	1	Impress	4
> <i>Mech</i>	1				

## Blessings/Curses

Disciplined (2):

Vengeful (-2):

War Trauma (-2):

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Well-Traveled (Cost:3): Major house Fief

## Shortcuts

Surgically implant cyber:TEC + Cybernetics (4), Avoid being hit:AGI + Dodge (9), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (12), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (12)

## Narrative

A proud Hazat maiden, Anità lives to serve her liege, Duke Cassius Rolas de Hazat. She will give life way before selling her peers to a foe.