

Imperial Troopers

Typical Imperial Colonial Troopers

Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk. Born in 4995 (22 years old)

Height: 174cm / Weight: 72kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	5	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	9	Speed	3	Run	10

Skills

Academia	2	Impress	2	Persuasion	2
Acrobatics	2	Linguistics	1	Redemption	1
Athletics	4	> <i>Urthish</i>	2	> <i>Mech</i>	2
Beastcraft	1	Local Expert	2	Remedy	2
Bureaucracy	1	> <i>Imperial Dominion</i>	1	Search	1
Dodge	3	> <i>New Odessa</i>	1	Seduction	1
Driving	2	Lore	2	Shadowing	1
> <i>Hovertank</i>	1	> <i>Byzantium Secundus</i>	1	Shoot	4
> <i>Landcraft</i>	1	> <i>House Keddah</i>	1	Streetwise	2
Fight	5	Melee	3	Survival	1
Focus	2	Observe	2	Teaching	2

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Imperial Rifle . RIF . WA:0 . N . E . DC:6D6+2 . Cal:7.62 . ROF:20 . Clip:21 . RNG:400 . VR . £200

Armor

Plastic Mesh Chain Mail Medium SP:8 (TOX(LA)X(RA)X(LL)X(RL))

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

Narrative

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