Greta Marlowe

Young pilot bad at spycraft

Female Urthish Enseign of Charioteers from Midian Freefolk. Born in 4997 (20 years old) Height: $165\,\mathrm{cm}$ / Weight: $57\,\mathrm{kg}$

Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Academy Charioteers (25), Early Career Starship Pilot (48), Tour of Duty Standard Tour (single round) (10), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

Primary Attributes

3	Consti	Constitution		Body	4	Movement	3
8	Willpov	Willpower		Temper	4	Presence	6
4	Reflex	Reflexes		Agility	3	Awareness	6
tribut	es						
6	Stamir	Stamina		Endurance	35	Stun	7
11	Damag	Damage		Tolerance	9	Humanity	45
10	Wyrd	Wyrd		Speed	4	Run	6
	2	2 Inquiry		1	l Persuasion		2
	2	2 Knavery		1	Redemption		1
Driving		Linguistics		1	> Tinkering		1
> Celestial Sailing		> Urthish		1	Remedy		2
> Heavy Transport 2		Lore		2	Sensors		1
3 > Jump		oweb	1	Shoot	Shoot		
aft Piloting 1 > Spac		esuit	2	Street	Streetwise		
	2 Magna C		Carta	1	Teaching		2
	2	Melee		1	Think	Machine	1
	1	Naviga	tion	1	Impre	SS	1
	4						
	8 4 ttribut 6 11 10	8 Willpox 4 Reflex titributes 6 Stamin 11 Damac 10 Wyrd 2 2 4 ng 4 ort 2 ing 1 2 2 1	8 Willpower 4 Reflexes ttributes 6 Stamina 11 Damage 10 Wyrd 2 Inquiry 2 Knaver 4 Linguir 4 > Urthi ort 2 Lore 3 > Jump ing 1 > Spac 2 Magna 2 Melee 1 Naviga	8 Willpower 5 4 Reflexes 7 Itributes 6 Stamina 1 11 Damage 0 10 Wyrd 15 2 Inquiry 2 Knavery 4 Linguistics 10 A Sumple of the continuous	8 Willpower 5 Temper 4 Reflexes 7 Agility stributes 6 Stamina 1 Endurance 11 Damage 0 Tolerance 10 Wyrd 15 Speed 2 Inquiry 1 2 Knavery 1 4 Linguistics 1 ng 4 > Urthish 1 ort 2 Lore 2 ing 1 > Spacesuit 2 2 Magna Carta 1 2 Melee 1 1 Navigation 1	8 Willpower 5 Temper 4 4 Reflexes 7 Agility 3 stributes 6 Stamina 1 Endurance 35 11 Damage 0 Tolerance 9 10 Wyrd 15 Speed 4 2 Inquiry 1 Persu 2 Knavery 1 Reder 4 Linguistics 1 > Tink ort 2 Lore 2 Senso ing 4 > Urthish 1 Reme ort 2 Lore 2 Senso ing 1 > Spacesuit 2 Street 2 Magna Carta 1 Teach 2 Melee 1 Think 1 Impree 1 Impree	8 Willpower 5 Temper 4 Presence 4 Reflexes 7 Agility 3 Awareness itributes 6 Stamina 1 Endurance 35 Stun 11 Damage 0 Tolerance 9 Humanity 10 Wyrd 15 Speed 4 Run 2 Inquiry 1 Persuasion 2 Knavery 1 Redemption 4 Linguistics 1 > Tinkering 10 A y Urthish 1 Remedy 10 Endurance 1 Shoot 2 Sensors 3 > Jumpweb 1 Shoot 1 > Spacesuit 2 Streetwise 2 Magna Carta 1 Teaching 2 Melee 1 Think Machine 1 Navigation 1 Impress

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Shortcuts

Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

Narrative

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