

Fading Suns - Dramatis Personae

EPIC STORYLINE

Fuzion Interlock Custom System 7



Deus Ex Machina

5017

Description

"A god coming from nowhere..."
The current epic, from 5016 to 5022 AC.
And I hope this is a really nice Epic.

1. Dead Man Saddle

LIRA-5016-11
Miret

Cast

Josef Baranof Nathanael Stern

End of the drama

2. Honor's Sake

LIRA-5016-12
Salt Province

Cast

Floyd Carnau, Josef Baranof, Nathanael Stern

dg

End of the drama

3. The Council

LIRA-5017-01
Salt Province

Cast

z

End of the drama

4. Valentius' Last Stand

LIRA-5017-02
Salt Province

Cast

Ashoka Sensuki / Calistre d'Igneden / Floyd Carnau / Josef Baranof / Nathanael Stern

Conundrum

Despite the authenticity of the coordinates given to the adventurers by the vau scout the exact location of the pre-republican priest body doesn't seem to be easily figured out. The poor accessibility to the polar region and the inappropriate mapping devices are the two obstacles preventing an easy let's go and see trip.

They would finally land to the good point if they can figure out that what they are actually looking for is a massive pre-republican vessel wreckage mostly submerged by water and ice. The vessel barely stands afloat thanks to the amount of ice that grew until the days it crash landed.

The wreckage

The starship is a massive vessel approximately the size of an actual luxury liner. It's ID is the Deidalbada, and the last registered owner is some Magister Dorian Poe of unknown faction of the diasporan era. It is easily accessed from one of the docking stations, but as it is necessary to dig through the ice and to force the omni dock to get inside, it seems that the remaining crew and passengers never left the ship after the crash.

However, exploring its empty decks will only show that no hints of the people cruising with this ship has been left behind. A few missing escape pods can indicate that part of them left before the crash. However, according to the current state of the ship, the crash was in fact a controlled landing, as there is not that much damage.

Exploration

Exploring the whole ship could take a lot of time and might involve a lot of people. A complete check would be made by at least 10 people for 48 hours, with appropriate exploration gear (mostly light as the ship is in deep darkness, and mining material to force most of the doors that are artificially locked by ice and cold).Only a few stand by lights are still functioning, and they will activate is some portions of the ship as moving people would visit the decks.

On the main deck there is only one very strange thing that seems to be disturbing in such a picture: an old and well preserved mirror, made of precious would and covered with a piece of ancient fabric that seem top have been preserved through the ages.

End of the drama

4-2. Li Halan Schemes

Description

Resolution

4-2-1. ASSAULT ON THE LADY

Cast

Description

Resolution

4-2-2. THE REFUGEES CAMP

Cast

Description

Resolution

5. Dervishes Society

LIRA-5017-03
Salt Province

Cast

Ashoka Sensuki / Calistre d'Igneden / Floyd Carnau / Josef Baranof / Nathanael Stern

In this drama, the party will face new forces, Hazat Dervishes.
An alliance is possible if they properly understand the motives of these peculiar soldiers.

End of the drama

5-2. Strange Fellows With A Purpose

LIRA-5017-03-26
Miret Cathedral

Description

The dervishes present in Miret are not authorized to be there, but they did not come without a purpose. **Saskia Varnovicz** knows secrets, and one of them came to the ears of **Irène de Glacemer** and **Annizze Rolas de Hazat**. Usually Decados secret deserves them, but this time both ladies agreed that supporting the grafina was a necessity. While Irène would lead the operations to unveil the spies for the Kurgan Caliphate in the Empire, or at last in Miret and Veneto, Annizze would provide a strike force to fight the Kurgan invaders.

Resolution

Unveiling the secret

From allies she has in the Pandemonium system, veterans of the Kurgan War, Saskia learned that there is in Veneto a jumpkey that could link the Rampart and Sargasso systems. The key was taken twenty years ago by the Decados, and copied with the help of a Charioteer Loge and House D'Rouge-Glace. Three copies were made before the Avestites lead a raid to the facility, destroying the master key and the shelter as well. Strangely, an important number of avestites died during the raid when the building collapsed. A copy of the key was taken by a kurgan spy, **Yussuf Meknes**, one other by **Fergus Rouge** for the sake of his master **Sigmeon d'Rouge-Glace**.

5-2-1. ROAMING DERVISHES

Cast

Edwinna Calnejo

Description

First real encounter with the Hazat dervishes. They are lurking around **Tobias Frosth**.

Resolution

5-2-2. CLASH WITH THE BLUE MOON

Miret Main Market

Cast

Description

Pum P'Lo Li Halan is well aware of the danger the dervishes can represent to his kurgan terrorists cell, and he has a plan to deal with the issue. All Rukhite will dress with a brown cloak from Aragon fabric, really close to the one the dervishes wear. A morning, during the main market, he will send one of his man, **Tai Wang** against **Edwinna Calnejo**, that he knows thanks to the work of **Yussuf Meknes** and his ur-ukar accolyte, **Zajjad oj Draka**. The clash between six units standard Blue Moon disciples, convinced they are tracking a terrorist that has killed many of their brothers and five banshees from the Hazat dervish elite should lead to a lot of casualties.

Resolution

5-2-3. FORMAL TRUCE

LIRA-5017-04
Miret and suburbs

Cast

Annizze Rolas de Hazat Irène de Glacemer Tokei Arada Sheijin Quenshi
Pum P'Lo Li Halan Tsu Tôm Li Halan Ban Câ Kun Jan Chen Wei Kahm Satori Vera Wong Aurelius Barnezzer Jan Hô Torenson Tetsuo Mei

Description

The Decados will be invited by Governor **Lee Mong Wei Li Halan** to a Soirée, with some of his friends and a few strangers. Most of his friends are Li Halan Notables.

Pum P'Lo Li Halan has taken care of the situation: most of the supports of the governor are aware of his dark fantaisies, and the last event with **Meldine "Deldrina" Isadora**

Resolution

5-3. Smugglers!

LIRA-5017-03-26
Miret suburbs

Description

This side trek mini adventures consists in helping **Rica Van Dyke** to recover second republic material from a local cult, the Mozim Velcar brotherhood.

The cultists are convinced they have found a set of Elixir. As they are not allowed to use it, they want to sell it for a good price.

There are 20 bottles of elixir in a locked hyper glass chest, among 30 unidentified bottles. They want 30€ per elixir bottle, and don't care about the other bottles, for a total of 600€.

They never opened the chest and don't know how it can be opened (Tech+Security DV 20 Roll with Volt Tools, multiple attempts can be chained, each attempt is 15 min long in a lab, 1 hour in the country).

Resolution

The real price for the content of the chest are the 30 bottles of EDYE (Elixir of Longevity), worth 800€ apiece. All the Elixir bottles are okay, but one of the EDYE bottles is spoiled (AWA + Alchemy DV 25 from outside to see that, has the content of the bottle seems to bear a lower viscosity).

5-3-1. RICA'S GOT A DATE

250km south of Miret
Cast

Rica Van Dyke / [joon_chabara was not found] / [rosalia_ten was not found] / **Anur Saarno**
Agnis Crepski

Description

Rica has arranged a meeting with **Anur Saarno** south of Miret, where she knows the deal could be held without disruption. But **Agnis Crepski** knows about the deal, and will send a few of his guys to see what is really exchanged.

Resolution

Get EDYE from the Mozim Velcar cultist.

5-3-2. NOISY BUSINESS

Cast

Rica Van Dyke / [joon_chabara was not found] / [rosalia_ten was not found]
Agnis Crepski / **Sirius Manent** / 8 thugs from the Deishik Alliance

Description

As the cultist was followed by the Deishik Alliance whose members were not aware of what exactly he carried. If they realize some exchange has been held of valuable materials, they try to attack the Van Dyke team, thinking that their numbers should be enough to easily win the fight.

Resolution

Avoid the EDYE to be discovered/stolen by the Deishik Alliance.

5-4. Severan Embassy

LIRA-5017-05
Miret

Description

The time is coming for Lord Baranof to join his new troops at the Black Dragon Den.

Resolution

5-4-1. ALLIES FROM FAR AWAY

see below

Cast

Andrej Maczanpof
Lucretia Ivanovicz
Konstantin Polskaiev
Vassili Voronei
Nikita Darienko

Description

A new troupe has gathered to the Leibanov Manse to meet the new valgraf.
This event happens a few time before the departure to the Black Dragon Den

Resolution

5-4-2. DAGGER FOR HIRE

Cast

Larusso Van Gelder

Description

Resolution

5-4-3. HAUNTED PLACES

The Black Dragon Den
Cast

Description

Resolution

5-4-4. TRADITIONS

The Black Dragon Den
Cast

Sochi Wang

Description

There is an old tradition for the veterans of the Emperor wars in Veneto wich is called the *Walk of Reverence*. Not really followed this day, this pilgrimage consists in going from the place you live up to *the Maw*, the sanctuary deep in the forest. You don't need to walk all along to the maw, but a fair number of milestones have to be reached by foot. From the *Li Quan*, the village in the Black Dragon Den, the Walk of Reverence is 1200 km and can take 4 monthes with a vehicle.

Resolution

Help old Wang to accomplish the Walk of Reverence.

5-5. With Fur And Claws

LIRA-5017-05

Hai-Tang

Description

Gramalash

Resolution

There is a group of 3 vorox that roam around miret since the governor advisor has been eliminated.

5-5-1. BLOOD PACT

Cast

Description

Resolution

6. The Black Kiss

LIRA-5017-04

Salt Province

Cast

Ashoka Sensuki

Calistre d'Igneden

Floyd Carnau

Josef Baranof

Nathanael Stern

End of the drama

6-1. The fate of Deldrina

Description

Resolution

6-1-1. A SICK MAN

LIRA-5017-17

Leibanov Manse

Cast

Andrej Maczanpof

Lucretia Ivanovicz

Description

The governor is a sick man.

Resolution

6-2. Dealing with anger

Description

Resolution

6-3. Remove the Guilt(y)

Description
Resolution

7. Virtual Insanity

LIRA-5017-05
Avaneir
Cast
The auction in Avaneir
End of the drama

7-1. Avaneir Sleeves Auction House

Description
Resolution

7-2. Best Bid

Description
Resolution

7-3. Full House

Description
Resolution

8. Blood Ice

LIRA-5017-07
Salt Province
Cast
Kurgan are ready to send a new expedition to Rampart
End of the drama

8-1. Kurgan Space

Description
Resolution

8-2. D'Rouge-Glace support

Description
Resolution

8-3. New worlds

Description

Resolution

zaffarelli@gmail.com

Fading Suns - Dramatis Personae

AVATARS APPENDIX

Fuzion Interlock Custom System 7



AGNIS CREPSKI

Small man looking like a weasel
Male Urthish Enquist Genin of Scravers from Rampart / Acadia / Glacemer Freefolk. Born in 4981 (36 years old)
Height: 162cm / Weight:62kg

Primary Attributes

Strength	5	Constitution	5	Body	7	Movement	3
Intellect	4	Willpower	4	Temper	3	Presence	4
Tech	3	Reflexes	6	Agility	3	Awareness	3

Secondary Attributes

Recovery	10	Stamina	3	Endurance	60	Stun	12
Resistance	8	Damage	1	Tolerance	7	Humanity	35
Passion	6	Wyrd	10	Speed	3	Run	6

Skills

Academia	2	Gunnery	1	Remedy	2
Athletics	2	Impress	2	Riding	5
Cryptography	2	Interrogation	4	Stoic Mind	2
Disguise	2	Leadership	2	Surveillance	1
Dogma	1	Local Expert	2	Teaching	4
> Church of the Celestial Sun	4	> Miret	1	Xenology	2
Fight	4	> Veneto Province	1	> Ukar	1
Focus	2	Observe	3	> undefined	2
Forbidden Lore	3	Persuasion	2		

Benefices/Afflictions

Commission (Cost:5+0): Commander / Fellow / Boss / Lieutenant / Manager

Talents

Noose for findings (0x3+5=5): Agnis is lucky when dealing with prospection

Gear

Weapons

Knife . MELEE . WA:0 . P . E . DC:1D6+1 . STR:1 . RNG:0 . ST . £2
Li Halan RK38 . RIF . WA:-1 . N . E . DC:2D6+3 . Cal:10mm . ROF:1 . Clip:4 . RNG:400 . UR . £80

Armor

<u>Heavy Clothes</u>	Soft	SP:2	(TOXLAXRA)
<u>Stiffsynth</u>	Medium	SP:7	(HEXTOXLAXRA)LLXRL)

Shortcuts

- Keep focused on a task (WIL + Focus): 6
- Give orders to subsidiaries (PRE + Leadership): 6
- Notice something (AWA + Observe): 6
- Convince someone with arguments (PRE + Persuasion): 6
- Iron will (WIL + Stoic Mind): 6

Attacks

Knife: Roll:6+1D12 Dmg:1-6 (+str:1)
Li Halan RK38: Roll:5+1D12 Dmg:2-12

Defense

Armors stack: Stiffsynth Heavy Clothes
Head:7
Right Arm:7 Torso:9 Left_arm:9
Right Leg:7 Left_Leg:7

Nameless

Physical:5 Spirit:3 Combat:3

Narrative

A prospector for Achilles Vanderen

ANDREJ MACZANPOF

A veteran knight whose eyes have seen many things...

Male Urthish Teutonic Baronnet of Royale House Decados from Malignatus Nobility. Born in 4965 (52 years old)

Height: 182cm / Weight:67kg

Primary Attributes

Strength	7	Constitution	7	Body	8	Movement	6
Intellect	4	Willpower	3	Temper	5	Presence	7
Tech	3	Reflexes	3	Agility	3	Awareness	4

Secondary Attributes

Recovery	14	Stamina	3	Endurance	75	Stun	15
Resistance	10	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	7	Speed	2	Run	12

Skills

Academia	2	Inquiry	2	> <i>Dancing</i>	3
Acting	4	Interrogation	1	Persuasion	5
Arts	1	Leadership	2	Search	2
> <i>Music</i>	2	Linguistics	2	Security	2
Athletics	4	> <i>Kurgan</i>	2	Seduction	5
Cybernetics	1	> <i>Latin</i>	2	Shoot	3
Demolition	2	Local Expert	2	Sneak	2
Dodge	3	> <i>Miret</i>	1	Spycraft	4
Dogma	1	> <i>Veneto Province</i>	1	Surveillance	1
> <i>Church of the Celestial Sun</i>	2	Lore	1	Teaching	2
Empathy	2	> <i>Order of the Mantis</i>	2	Think Machine	4
Fight	2	Melee	5	Volt Redemption	3
Focus	4	Observe	6	Forgery	2
Performance	1				

Benefices/Afflictions

Ally (Cost:5+0):

Nobility (Cost:3+0): Knight Royale House Decados Boyar (knight)

Talents

Imperial Fencing (5x3+0=15): Quite a qualified fencer, Andrej knows how to handle a sword.

Jack of all trades (0x3+10=10):

Ambassador on Kurgan front (0x3+8=8):

Service for the Mantis (0x3+8=8):

Logistics of war (0x3+4=4):

Gear

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Heavy Clothes	Soft	SP:2	(TOXLA)RA)
Studded Leather	Medium	SP:6	(TOXLA)RA)(LL)RL)

Energy Shield

Dueling	10/20	Hits:15	usage:(Soft Medium -)
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Shortcuts

Avoid being hit (AGI + Dodge): **6**

Discern emotions (AWA + Empathy): **7**

Keep focused on a task (WIL + Focus): **7**

Give orders to subsidiaries (PRE + Leadership): **9**

Fencing (REF + Melee): **8**

Notice something (AWA + Observe): **10**

Convince someone with arguments (PRE + Persuasion): **12**

Charm others (PRE + Seduction): **12**

Fire a ranged weapon (REF + Shoot): **6**

Attacks

Bachelor Rapier: Roll:**8+1D12** Dmg:**3-18 (+str:2)**

Dirk: Roll:**8+1D12** Dmg:**2-12 (+str:2)**

Decados "Maiden Escort" Palm Blaster: Roll:**8+1D12** Dmg:**2-12**

Defense

Armors stack: Heavy Clothes Studded Leather

Head:0

Right Arm:6 Torso:8 Left_arm:8

Right Leg:6 Left_Leg:6

Nameless

Physical:**7** Spirit:**4** Combat:**3**

Narrative

Travelling noble, diplomat, war machines reseller. This sir has background.

Generated with *Dramatis Personae*

ANNIZZE ROLAS DE HAZAT

Shadow of a famous one

Female Urthish Castillan Marquise of Royale House Hazat from Aragon Nobility. Born in 4964 (53 years old)

Height: 172cm / Weight:63kg

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	6	Temper	9	Presence	8
Tech	5	Reflexes	5	Agility	5	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	14	Damage	0	Tolerance	16	Humanity	80
Passion	14	Wyrd	10	Speed	2	Run	8

Skills

Academia	4	Inquiry	4	> undefined	2
Alchemy	2	Interrogation	3	Persuasion	2
Athletics	2	Leadership	2	Politics	2
Celestial Sailing	3	Local Expert	2	Search	2
Cryptography	2	> Miret	1	Sensors	3
Demolition	1	> Veneto Province	1	Shadowing	4
Disguise	2	Lore	1	Sneak	4
Empathy	2	> Vorox Commandos	2	Streetwise	3
Etiquette	6	Navigation	7	Teaching	4
Fight	2	Observe	2	Think Machine	3
Focus	2	Performance	4	Trading	2
Forbidden Lore	4	> Clown	1	Warfare	2
Heavy Weapons	2	> Juggling	2	Xenology	1
Impress	3	> Tragedy	2	> Hironem	3

Benefices/Afflictions

Gossip Network (Cost:4+0): The Known Worlds

Retinue (Cost:3+0):

Nobility (Cost:9+0): Marquis

Gear

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700
De Aragonesque Rapier . MELEE . WA:1 . L . P . DC:3D6+3 . STR:3 . RNG:1 . VR . £50

Armor

Synthsilk Soft SP:4 (TOXLA\RA\LL\RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

- Discern emotions (AWA + Empathy): 11
- Keep focused on a task (WIL + Focus): 8
- Give orders to subsidiaries (PRE + Leadership): 10
- Notice something (AWA + Observe): 7
- Convince someone with arguments (PRE + Persuasion): 10

Attacks

De Aragonesque Rapier: Roll:6+1D12 Dmg:3-18 (+str:0)
Avaneir Blaster Pistol: Roll:5+1D12 Dmg:5-30

Defense

Armors stack: Synthsilk
Head:0
Right Arm:4 Torso:4 Left_arm:4
Right Leg:4 Left_Leg:4

Nameless

Physical:4 Spirit:7 Combat:5

Narrative

Her Highness Anizze is the twin sister of Duke Cassius. Even if they bear obvious physical similarities, she incarnates the feminine and subtle aspects where her brother is strength and anger. Officially she only represent the diplomatic corp for her brother's armies, but truth is that she was more than once the source of Cassius' victories.

ANUR SAARNO

Obviously a member of some heretic cult

Male Urthish Teutonic Glorious Brother of Hesychast Priest from Rampart Freefolk. Born in 4962 (55 years old)

Height: 167cm / Weight:53kg

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	7
Intellect	9	Willpower	4	Temper	3	Presence	4
Tech	4	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	8	Damage	0	Tolerance	7	Humanity	35
Passion	6	Wyrd	12	Speed	2	Run	14

Skills

Academia	2	Local Expert	2	Sensors	4
Alchemy	1	> Miret	1	Skycraft Piloting	2
Athletics	2	> Veneto Province	1	Sneak	2
Beastcraft	2	Mech Redemption	1	Streetwise	2
Demolition	1	Melee	1	Surgery	2
Fight	2	Observe	5	Teaching	4
Focus	2	Oratory	3	Tinkering	1
Heavy Weapons	1	Persuasion	6	Inquiry	2
Politics	4				

Gear

Shortcuts

Keep focused on a task (WIL + Focus): **6**

Fencing (REF + Melee): **4**

Notice something (AWA + Observe): **8**

Convince someone with arguments (PRE + Persuasion): **10**

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:4 Spirit:5 Combat:3

Narrative

Envoy from the Mozim Velcar Brotherhood.

ASHOKA SENSUKI (DELPHINE)

Lord Baranof Bodyguard

Female Urthish Kaanic Enforcer of Royale House Decados from Rampart / Avaneir Serfdom. Born in 4996 (21 years old)

Height: 161cm / Weight:51kg

Primary Attributes

Strength	4	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	8	Temper	4	Presence	3
Tech	4	Reflexes	7	Agility	6	Awareness	5

Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	10
Resistance	11	Damage	0	Tolerance	12	Humanity	60
Passion	9	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	> Urthish	2	Shoot	5
Acrobatics	3	> Vorox	2	Skycraft Piloting	3
Athletics	4	Local Expert	3	Spycraft	1
Bribery	2	> Miret	1	Stoic Body	4
Demolition	3	> Rampart Li Halan	2	Survival	5
Disguise	4	> Veneto Province	3	Teaching	3
Dodge	6	Lore	1	Think Machine	2
Empathy	3	> Vorox Commandos	5	Tinkering	2
Fight	3	Melee	5	Warfare	2
Focus	2	Observe	2	Xenology	1
Heavy Weapons	2	Persuasion	2	> Vorox	4
Leadership	3	Remedy	3	Linguistics	2
Shadowing	5				

Blessings/Curses

Loyal (2): +2 TEM when following liege

Horrible Scar (-2): -2 PRE when visible

Talents

Vorox Staredown Ritual (0x3+0=0): Has earned friendship with the vorox and a natural knowledge on how to behave with them.

Gear

Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400

Knife . MELEE . WA:0 . P . E . DC:1d6+1 . STR:1 . RNG:0 . ST . £2

Armor

Worn Leather Armor Medium SP:5 (TOXLAXRAXLLXRL)

Energy Shield

Dueling 10/20 Hits:15 usage:{Soft Medium - }

Shortcuts

Avoid being hit (AGI + Dodge): 12

Discern emotions (AWA + Empathy): 7

Keep focused on a task (WIL + Focus): 10

Give orders to subsidiaries (PRE + Leadership): 6

Fencing (REF + Melee): 12

Notice something (AWA + Observe): 7

Convince someone with arguments (PRE + Persuasion): 5

Fire a ranged weapon (REF + Shoot): 12

Attacks

Avaneir Medium Blaster: Roll:12+1d12 Dmg:6-36

Avaneir Medium Blaster: Roll:12+1d12 Dmg:6-36

Knife: Roll:12+1d12 Dmg:1-6 (+str:0)

Defense

Armors stack: Worn Leather Armor

Head:0

Right Arm:5 Torso:5 Left_arm:5

Right Leg:5 Left_Leg:5

Narrative

Renegade from House Lihalan (former Li Halan Fur Army Lieutenant)

AURELIUS BARNEZZER

A well dressed gentleman laughing at everything the governor says

Male Urthish Teutonic Marquis of Royale House Li Halan from Rampart | Avaneir Nobility. Born in 4965 (52 years old)

Height: 179cm / Weight:85kg

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	3
Intellect	8	Willpower	5	Temper	5	Presence	3
Tech	7	Reflexes	5	Agility	3	Awareness	4

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	7
Resistance	8	Damage	0	Tolerance	10	Humanity	50
Passion	9	Wyrd	13	Speed	3	Run	6

Skills

Academia	3	Focus	2	Persuasion	2
Acrobatics	2	Forgery	2	Politics	4
Alchemy	1	Interrogation	3	Science	3
Arts	1	Linguistics	2	> Biology	1
> Music	1	> Kurgan	3	> Engineering	1
Athletics	2	> Vuldrok	1	> undefined	3
Beastcraft	1	Local Expert	2	Seduction	5
Bribery	2	> Miret	1	Spycraft	1
Cryptography	2	> Veneto Province	1	Streetwise	10
Dogma	1	Mech Redemption	3	Teaching	4
> Obun Voavenlohjun	2	Navigation	1	Volt Redemption	3
Etiquette	6	Observe	2	Fight	2
Occult Arts	3				

Gear

Shortcuts

Keep focused on a task (WIL + Focus): 7

Notice something (AWA + Observe): 6

Convince someone with arguments (PRE + Persuasion): 5

Charm others (PRE + Seduction): 8

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:5 Combat:4

Narrative

Native of Avaneir, close friend of the governor.

CALISTRE D'IGNEDEN (TAZ/ALEX)

Poet & Diplomat
Male Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Gastonberg Nobility.
Born in 4993 (24 years old)
Height: 175cm / Weight:74kg

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	5
Intellect	5	Willpower	5	Temper	4	Presence	7
Tech	4	Reflexes	5	Agility	6	Awareness	4

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	10	Speed	3	Run	10

Skills

Academia	3	Interrogation	2	Observe	5
Arts	1	Knavery	2	Occult Arts	2
> Poetry	2	Leadership	3	Persuasion	3
Athletics	4	Linguistics	2	Seduction	5
Disguise	3	> Franken	2	Shadowing	2
Dodge	4	> Urthish	2	Shoot	3
Empathy	7	Local Expert	4	Stealth	3
Etiquette	4	> Famous Authors	1	Stoic Mind	5
Fight	2	> Miret	1	Streetwise	2
Focus	3	> Rampart Nobility	3	Survival	4
Forgery	3	> Veneto Province	1	Teaching	2
Impress	4	Magna Carta	2	Think Machine	2
Inquiry	2	Melee	4		

Blessings/Curses

Just (2): +2 TEM when righting a wrong.
Righteous (-2): -2 TEM when judgement questioned.

Talents

Psychic Awakening (3x3+0=9): Psy 3, Urge 0
Psyche Path: Intuit (level 1), Emote (Level 2), Mind Sight (Level 3)
Stigma: Body temperature goes up or drops by 5 °C (scene).
Cover Agent (0x3+0=0): For Yves d'Igneden D'Rouge-Glace

Gear

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10
Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4
Mitchau "Penumbra" Shotgun . RIF . WA:-1 . L . P . DC:5d6 . Cal: . ROF:1 . Clip:6 . RNG:15 . ST . £250

Armor

Worn Leather Armor Medium SP:5 (TOX\LA\RA\LL\RL)

Energy Shield

Standard 10/20 Hits:10 usage:{Soft - - }

Shortcuts

Avoid being hit (AGI + Dodge): **10**
Discern emotions (AWA + Empathy): **11**
Keep focused on a task (WIL + Focus): **8**
Give orders to subsidiaries (PRE + Leadership): **10**
Fencing (REF + Melee): **9**
Notice something (AWA + Observe): **9**
Convince someone with arguments (PRE + Persuasion): **10**
Charm others (PRE + Seduction): **12**
Fire a ranged weapon (REF + Shoot): **8**
Iron will (WIL + Stoic Mind): **10**

Attacks

Bachelor Rapier: Roll:**9+1D12** Dmg:**3-18 (+str:1)**
Mitchau "Penumbra" Shotgun: Roll:**7+1D12** Dmg:**5-30**
Dirk: Roll:**9+1D12** Dmg:**2-12 (+str:1)**

Defense

Armors stack: Worn Leather Armor
Head:0
Right Arm:5 Torso:5 Left_Arm:5
Right Leg:5 Left_Leg:5

Narrative

Knight and youngest son of Count Yves d'Igneden D'Rouge-Glace. Recently exiled from Igneden following an argument with his father. Secretly kept the link with the Count and actively works for the benefit oh their House.

Generated with *Dramatis Personae*

EDWINNA CALNEJO

Athletic latino girl

Female Urthish Castilian Banshee Corporal of Royale House Hazat from Vera Cruz Freefolk. Born in 4982 (35 years old)

Height: 172cm / Weight:63kg

Primary Attributes

Strength	8	Constitution	5	Body	7	Movement	5
Intellect	4	Willpower	5	Temper	5	Presence	4
Tech	5	Reflexes	8	Agility	6	Awareness	6

Secondary Attributes

Recovery	13	Stamina	3	Endurance	75	Stun	12
Resistance	9	Damage	2	Tolerance	10	Humanity	50
Passion	11	Wyrd	12	Speed	4	Run	10

Skills

Academia	2	Fight	3	Persuasion	2
Acrobatics	3	Focus	6	Riding	1
Alchemy	1	Forbidden Lore	3	Search	1
Athletics	5	Gunnery	2	Sensors	1
Beastcraft	1	Heavy Weapons	1	Shoot	8
Bureaucracy	1	Impress	1	Skycraft Piloting	1
Celestial Sailing	2	Inquiry	1	Sneak	1
Cryptography	2	Interrogation	2	Stealth	2
Cybernetics	1	Linguistics	1	Stoic Body	4
Disguise	2	> Urthish	2	Stoic Mind	4
Dodge	1	Local Expert	3	Surveillance	1
Dogma	4	> Miret	1	Survival	3
> Manja	1	> Rampart Church	1	Teaching	2
> Obun Voavenlohjun	2	> Veneto Province	3	Think Machine	1
> Stellar Apocryphon	1	Magna Carta	3	Trading	1
> Symbiot Lifeweb	1	Mech Redemption	1	Volt Redemption	2
Driving	1	Melee	6	Warfare	1
> Construction Mech	1	Navigation	4	Empathy	4
Observe	3				

Gear

Weapons

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal.:40 . ROF:3 . Clip:20 . RNG:150 . ST . £350
Scimitar . MELEE . WA:0 . N . P . DC:4D6+1 . STR:3 . RNG:1 . ST . £20

Armor

Stiffsynth Medium SP:7 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

- Avoid being hit (AGI + Dodge): 7
- Discern emotions (AWA + Empathy): 9
- Keep focused on a task (WIL + Focus): 11
- Fencing (REF + Melee): 14
- Notice something (AWA + Observe): 9
- Convince someone with arguments (PRE + Persuasion): 6
- Fire a ranged weapon (REF + Shoot): 16
- Iron will (WIL + Stoic Mind): 9

Attacks

Scimitar: Roll:14+1D12 Dmg:4-24 (+str:2)
Banshee SMG: Roll:17+1D12 Dmg:3-18

Defense

Armors stack: Stiffsynth
Head:7
Right Arm:7 Torso:7 Left_arm:7
Right Leg:7 Left_Leg:7

Nameless

Physical:6 Spirit:4 Combat:6

Narrative

ELOAH KRUEGGER

Lady Varnovicz doublure

Female Urthish Teutonic Serf of Royale House Decados from Malignatus Serfdom. Born in 4993 (24 years old)

Height: 166cm / Weight:52kg

Primary Attributes

Strength	7	Constitution	3	Body	5	Movement	3
Intellect	6	Willpower	4	Temper	3	Presence	3
Tech	5	Reflexes	3	Agility	3	Awareness	5

Secondary Attributes

Recovery	10	Stamina	2	Endurance	60	Stun	8
Resistance	7	Damage	2	Tolerance	7	Humanity	35
Passion	8	Wyrd	9	Speed	2	Run	6

Skills

Academia	2	Focus	2	> <i>Tragedy</i>	2
Acrobatics	1	Heavy Weapons	4	> <i>undefined</i>	1
Acting	7	Interrogation	1	Persuasion	2
Alchemy	3	Linguistics	1	Seduction	1
Athletics	2	> <i>Urthish</i>	2	Shadowing	1
Bureaucracy	3	Local Expert	2	Shoot	3
Cryptography	2	> <i>Miret</i>	1	Spycraft	1
Cybernetics	2	> <i>Veneto Province</i>	1	Stoic Body	1
Dodge	1	Magna Carta	1	Surveillance	4
Driving	1	Melee	1	Teaching	2
> <i>Battle Mech</i>	1	Observe	3	Volt Redemption	2
Empathy	1	Occult Arts	2	Warfare	3
Etiquette	1	Oratory	1	Fight	2
Performance	2				

Blessings/Curses

Beautiful (2): +2 PRE

Gear

Shortcuts

- Avoid being hit (AGI + Dodge): 4
- Discern emotions (AWA + Empathy): 4
- Keep focused on a task (WIL + Focus): 6
- Fencing (REF + Melee): 4
- Notice something (AWA + Observe): 8
- Convince someone with arguments (PRE + Persuasion): 5
- Charm others (PRE + Seduction): 4
- Fire a ranged weapon (REF + Shoot): 6

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:4 Spirit:4 Combat:4

Narrative

FERGUS ROUGE

A tall and silent bearded knight

Male Urthish Teutonic none of House D'Rouge-Glace from Rampart / Acadia / Igneden Freefolk. Born in 4974 (43 years old)

Height: 184cm / Weight:84kg

Primary Attributes

Strength	7	Constitution	6	Body	7	Movement	6
Intellect	6	Willpower	5	Temper	5	Presence	5
Tech	6	Reflexes	6	Agility	3	Awareness	4

Secondary Attributes

Recovery	13	Stamina	3	Endurance	70	Stun	13
Resistance	10	Damage	2	Tolerance	10	Humanity	50
Passion	9	Wyrd	12	Speed	3	Run	12

Skills

Academia	2	> <i>Hovertank</i>	4	Melee	5
Acting	3	Fight	3	Observe	2
Athletics	4	Focus	2	Occult Arts	1
Beastcraft	5	Forbidden Lore	3	Persuasion	2
Bribery	4	Impress	5	Riding	5
Bureaucracy	3	Leadership	4	Shoot	4
Dodge	5	Local Expert	2	Teaching	2
Driving	2	> <i>Miret</i>	4	> <i>Heavy Transport Vehicle</i>	1

> *Veneto Province* 6

Blessings/Curses

Unyielding (2): +2 CON when honor is at stake

Benefices/Afflictions

Obligation (Cost:-3+0): ⚔Sigmeon D'Rouge-Glace⚔

Nobility (Cost:2+0): Knight (Minor house) Knight of House D'Rouge-Glace

Talents

High tech Smuggler (2x3+14=20):

Gear

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850

Armor

<u>Synthsilk</u>	Soft	SP:4	(TOXLA)RA(LL)RL)
<u>Half Plastic Plate</u>	Hard	SP:8	(TOXLA)RA)

Shortcuts

Avoid being hit (AGI + Dodge): **8**

Keep focused on a task (WIL + Focus): **7**

Give orders to subsidiaries (PRE + Leadership): **9**

Fencing (REF + Melee): **11**

Notice something (AWA + Observe): **6**

Convince someone with arguments (PRE + Persuasion): **7**

Fire a ranged weapon (REF + Shoot): **10**

Attacks

Bachelor Rapier: Roll:**11+1D12** Dmg:**3-18 (+str:2)**

House Hawkwood 1638 UltraHeavy SMG: Roll:**4+1D12** Dmg:**8-48**

Defense

Armors stack: Half Plastic Plate Synthsilk

Head:0

Right Arm:8 Torso:12 Left_arm:12

Right Leg:4 Left_Leg:4

Nameless

Physical:**6** Spirit:**5** Combat:**4**

Narrative

Working tightly with is cousin Sigmeon. Most of his lineage has been killed by the al-Malik during the Emperor Wars II.

FLOYD CARNAU (CHNINKEL)

Stakeholder of the Van Dyke Cartel

Male Urthish Teutonic Boss of Scravers from Byzantium Secundus Freefolk. Born in 4986 (31 years old)
Height: 172cm / Weight:67kg

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	6	Temper	6	Presence	5
Tech	7	Reflexes	4	Agility	3	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	11	Damage	0	Tolerance	12	Humanity	60
Passion	12	Wyrd	11	Speed	2	Run	8

Skills

Academia	4	> Scravers' Cant	2	> Cybernetics	4
Alchemy	4	> Urthish	2	Search	5
Athletics	2	> Urthtech	2	Seduction	1
Bureaucracy	2	Local Expert	4	Shoot	3
Cybernetics	4	> Cybernetics Black Market	2	Sneak	3
Dodge	2	> Miret	1	Stealth	1
Driving	1	> Rampart Underworld	3	Streetwise	5
> Landcraft	2	> Veneto Province	1	Surgery	4
Fight	2	Observe	2	Survival	1
Focus	2	Persuasion	2	Teaching	4
Forbidden Lore	4	Remedy	1	Think Machine	4
Inquiry	2	Riding	2	Tinkering	4
Knavery	3	Science	2	Volt Redemption	3
Linguistics	3	> Biology	5		

Blessings/Curses

- Ally (4): Paleras Grant
- Innovative (2): +2 TEC when inventing things
- Orphan (-1):
- Fallen From Grace (-2): Expelled from the Pneumatic Order of Engineers (for pattent abuse)
- Unnerving (-2): -2 PRE when deadling with serfs

Talents

Scraver Gear (0x3+0=0): Hung 648 Prospect Lander Vision 135 Flat and Holo Com Data crystals on Biology, Volt, Maps, Blueprints, Accounting and Deposed Patents. Volt toolbox
Van Dyke Cartel Stakeholder (0x3+0=0): Monthly income (3) Hydroponic Plant Photocycling Pattern (1200£) Van Dyke Cartel Business (1800£) Rank: Boss (7)

Gear

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Padded Clothing	Soft	SP:1	(TO)X(LA)X(RA)
Stiffsynth	Medium	SP:7	(HE)X(TO)X(LA)X(RA)X(LL)X(RL)

Shortcuts

- Avoid being hit (AGI + Dodge): 5
- Keep focused on a task (WIL + Focus): 8
- Notice something (AWA + Observe): 8
- Convince someone with arguments (PRE + Persuasion): 7
- Charm others (PRE + Seduction): 6
- Fire a ranged weapon (REF + Shoot): 7

Attacks

Avaneir Blaster Pistol: Roll:7+1D12 Dmg:5-30

Defense

- Armors stack: Padded Clothing Stiffsynth
- Head:7
- Right Arm:7 Torso:8 Left_arm:8
- Right Leg:7 Left_Leg:7

Narrative

Associate of the Van Dyke cartel. Specialized into biology and cybernetics. Eager to establish new buisnesses in the south of the Salt Province where mining seems to be fruitful.

GRAMALASH

Leader of Tarano Troopers

Male Vorox Civilized Alpha of Royale House Li Halan from Rampart Freefolk. Born in 4962 (55 years old)
Height: 270cm / Weight:196kg

Primary Attributes

Strength	6	Constitution	7	Body	8	Movement	8
Intellect	2	Willpower	3	Temper	4	Presence	3
Tech	4	Reflexes	6	Agility	5	Awareness	7

Secondary Attributes

Recovery	13	Stamina	3	Endurance	70	Stun	15
Resistance	6	Damage	1	Tolerance	7	Humanity	35
Passion	11	Wyrđ	8	Speed	3	Run	16

Skills

Acrobatics	6	Focus	3	Search	2
Alchemy	4	Gunnery	3	Security	1
Arts	1	Impress	2	Seduction	2
> Poetry	3	Linguistics	2	Shadowing	1
Athletics	4	> Kurgan	2	Surveillance	2
Cybernetics	5	> Vorax	2	Survival	4
Demolition	2	Local Expert	1	Teaching	1
Empathy	4	> Rampart Nobility	2	Trading	6
Etiquette	4	Melee	3	Volt Redemption	1
Fight	2	Observe	1	Warfare	1

Gear

Shortcuts

- Discern emotions (AWA + Empathy): 8
- Keep focused on a task (WIL + Focus): 6
- Fencing (REF + Melee): 9
- Notice something (AWA + Observe): 8
- Charm others (PRE + Seduction): 5

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:7 Spirit:3 Combat:5

Narrative

A fierce Vorox leading a pack of twenty civilized beasts.

IRÈNE DE GLACEMER

Famous Diplomat
Female Urthish Teutonic Countess of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.
Born in 4960 (57 years old)
Height: 162cm / Weight:64kg

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	5
Intellect	6	Willpower	4	Temper	5	Presence	5
Tech	3	Reflexes	4	Agility	5	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	10	Speed	2	Run	10

Skills

Academia	2	Heavy Weapons	3	Persuasion	2
Arts	1	Inquiry	4	Politics	1
> Poetry	1	Interrogation	1	Remedy	3
Athletics	2	Linguistics	1	Spycraft	4
Driving	2	> Vorox	2	Stealth	2
> Armored Vehicle	1	Local Expert	2	Stoic Body	4
> Construction Mech	2	> Miret	1	Survival	2
Fight	4	> Veneto Province	1	Teaching	2
Focus	2	Navigation	1	Warfare	1
Gambling	4	Observe	2		

Gear

Shortcuts

Keep focused on a task (WIL + Focus): **6**
Notice something (AWA + Observe): **5**
Convince someone with arguments (PRE + Persuasion): **7**

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless
Physical:**3** Spirit:**5** Combat:**3**

Narrative

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JAN CHEN WEI

Heir of the Governor

Male Urthish Kaanic Knight of Royale House Li Halan from Rampart | Veneto | Salt Province | Miret Nobility. Born in 4991 (26 years old)
Height: 172cm / Weight:67kg

Primary Attributes

Strength	5	Constitution	6	Body	3	Movement	7
Intellect	5	Willpower	3	Temper	6	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	11	Stamina	1	Endurance	40	Stun	9
Resistance	6	Damage	1	Tolerance	9	Humanity	45
Passion	9	Wyrd	8	Speed	2	Run	14

Skills

Academia	4	Heavy Weapons	1	Mech Redemption	4
Athletics	2	Impress	2	Melee	4
Bribery	2	Interrogation	1	Observe	2
Cryptography	4	Leadership	2	Persuasion	3
Fight	2	Local Expert	3	Sensors	1
Focus	2	> Miret	1	Skycraft Piloting	3
Forbidden Lore	5	> Rampart Church	2	Teaching	3
Gunnery	2	> Veneto Province	1	Think Machine	1

Gear

Shortcuts

Keep focused on a task (WIL + Focus): 5
Give orders to subsidiaries (PRE + Leadership): 5
Fencing (REF + Melee): 7
Notice something (AWA + Observe): 5
Convince someone with arguments (PRE + Persuasion): 6

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:5 Spirit:4 Combat:3

Narrative

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JAN HÔ TORENSON

Male Urthish Kaanic none of House Torensen from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	6	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	6	Temper	5	Presence	3
Tech	6	Reflexes	3	Agility	5	Awareness	4

Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	6
Resistance	9	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrđ	6	Speed	2	Run	6

Skills

Academia	2	Gambling	2	> undefined	1
Acting	2	Heavy Weapons	2	Persuasion	2
Arts	1	Local Expert	2	Remedy	3
> Holovid	1	> Miret	4	Science	1
Athletics	5	> Veneto Province	1	> Physics	1
Beastcraft	4	Lore	1	Security	2
Dogma	1	> Symbiots	2	Stealth	4
> undefined	3	Observe	2	Stoic Mind	3
Fight	2	Oratory	2	Teaching	2
Focus	2	Performance	1		

Gear

Shortcuts

- Keep focused on a task (WIL + Focus): 8
- Notice something (AWA + Observe): 6
- Convince someone with arguments (PRE + Persuasion): 5
- Iron will (WIL + Stoic Mind): 9

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:4 Combat:4

Narrative

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JOSEF BARANOF (FISH)

aka Lord Baranof
Male Urthish Teutonic Baron of Royale House Decados from Pandemonium / The Hub Nobility. Born in 4994 (23 years old)
Height: 173cm / Weight:65kg

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	5
Intellect	5	Willpower	4	Temper	4	Presence	7
Tech	6	Reflexes	6	Agility	6	Awareness	6

Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	9
Resistance	11	Damage	0	Tolerance	8	Humanity	40
Passion	10	Wyrd	11	Speed	3	Run	10

Skills

Academia	4	Knavery	7	Observe	5
Alchemy	4	Linguistics	1	Oratory	5
Athletics	2	> Urthish	2	Persuasion	4
Bribery	5	Local Expert	4	Politics	3
Cybernetics	2	> Miret	1	Search	1
Dodge	2	> Rampart Li Halan	2	Seduction	4
Empathy	2	> Rampart Underworld	5	Shoot	5
Etiquette	5	> Veneto Province	1	Sneak	3
Fight	2	Lore	2	Streetwise	4
Focus	3	> Jakovian Agency	2	Teaching	2
Impress	2	> Order of the Mantis	3	Think Machine	3
Inquiry	3	Melee	2		

Blessings/Curses

Suspicious (2): +2 AWA when rivals are around
Vain (-2): -2 AWA when being flattered

Benefices/Afflictions

Addiction (Cost:-3+0): Addiction to the Schelsakka root (inhaled) Basic addiction (2) Substance difficult to find (+1) Consumption once per week or -2 TEM
Ally (Cost:4+0): Grafina ♢Saskia Varnovicz♢ of House Decados
Vendetta (Cost:-3+0): Most of the Baranof family want him dead
Assets (Cost:5+0): 5000 Well off (5000£)
Nobility (Cost:7+0): Baron Waldgraf of the Black Den

Talents

Cybernetic Arm (0x3+0=0): Left Arm (TL6, Inc:3,Cost 1965£): Replacement limb, Synthflesh, Self-powered, Pain Dessensitivity. Options (centurion knife): Incognito, Weaponry.
Cybernetic Eye (0x3+0=0): Left eye (TL6, Inc:9, Cost:3730£: Replacement Eye, Self-powered. Option: Cybersense Infrared Option: Cybersense Magnifier/telescope. Option: Flesh cavity, Think Machine (datalink).

Gear

Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . . £400
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10
Knife . MELEE . WA:0 . P . E . DC:1D6+1 . STR:1 . RNG:0 . ST . £2

Armor

Synthsilk Soft SP:4 (TOX\LA\RA\LL\RL)

Energy Shield

Standard 10/20 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit (AGI + Dodge): 8
Discern emotions (AWA + Empathy): 6
Keep focused on a task (WIL + Focus): 7
Fencing (REF + Melee): 8
Notice something (AWA + Observe): 11
Convince someone with arguments (PRE + Persuasion): 11
Charm others (PRE + Seduction): 11
Fire a ranged weapon (REF + Shoot): 11

Attacks

Bachelor Rapier: Roll:8+1D12 Dmg:3-18 (+str:0)
Knife: Roll:8+1D12 Dmg:1-6 (+str:0)
Avaneir Medium Blaster: Roll:11+1D12 Dmg:6-36

Defense

Armors stack: Synthsilk
Head:0
Right Arm:4 Torso:4 Left_arm:4
Right Leg:4 Left_Leg:4

Narrative

Young baron fighting a vendetta plotted against him by his house.

Generated with Dramatis Personae

KAHM SATORI

Male Urthish Kaanic Knight of Royale House Li Halan from Icon Nobility. Born in 4984 (33 years old)
Height: 176cm / Weight:75kg

Primary Attributes

Strength	3	Constitution	5	Body	3	Movement	4
Intellect	3	Willpower	6	Temper	3	Presence	3
Tech	3	Reflexes	6	Agility	6	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	30	Stun	8
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	9	Speed	3	Run	8

Skills

Academia	2	Focus	2	Persuasion	2
Acting	1	Linguistics	1	Remedy	2
Athletics	3	> undefined	1	Security	2
Celestial Sailing	2	Local Expert	2	Spycraft	4
Cryptography	4	> Miret	1	Stealth	2
Cybernetics	4	> Veneto Province	1	Stoic Mind	1
Driving	1	Observe	2	Teaching	2
> Railway	3	Occult Arts	3	Trading	4
Empathy	2	Performance	1	Fight	2
> Comedia	2				

Gear

Weapons

Avaneir "Guardian Angel" Light Revolver . P . WA:0 . P . C . DC:1D6+2 . Cal:0.32 . ROF:3 . Clip:6 . RNG:50 . ST . £90
Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10
Imperial Rifle . RIF . WA:0 . N . E . DC:6D6+2 . Cal:7.62 . ROF:20 . Clip:21 . RNG:400 . VR . £200

Armor

StiffsynthMediumSP:7(HE)TO(LA)RA(LL)RL)

Energy Shield

Standard10/20Hits:10usage:(Soft - -)

Shortcuts

Discern emotions (AWA + Empathy): **5**
Keep focused on a task (WIL + Focus): **8**
Notice something (AWA + Observe): **7**
Convince someone with arguments (PRE + Persuasion): **5**
Iron will (WIL + Stoic Mind): **7**

Attacks

Bachelor Rapier: Roll:**6+1D12** Dmg:**3-18 (+str:0)**
Avaneir "Guardian Angel" Light Revolver: Roll:**6+1D12** Dmg:**1-6**
Imperial Rifle: Roll:**6+1D12** Dmg:**6-36**

Defense

Armors stack: Stiffsynth
Head:7
Right Arm:7 Torso:7 Left_arm:7
Right Leg:7 Left_Leg:7

Nameless

Physical:3 Spirit:3 Combat:5

Narrative

...

LARUSSO VAN GELDER

Assassin for hire
Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)
Height: 184cm / Weight:75kg

Primary Attributes

Strength	6	Constitution	5	Body	6	Movement	5
Intellect	5	Willpower	7	Temper	5	Presence	4
Tech	5	Reflexes	6	Agility	6	Awareness	6

Secondary Attributes

Recovery	11	Stamina	2	Endurance	60	Stun	11
Resistance	11	Damage	1	Tolerance	12	Humanity	60
Passion	11	Wyrd	11	Speed	3	Run	10

Skills

Academia	2	Focus	2	Occult Arts	2
Acrobatics	5	Gunnery	4	Oratory	1
Alchemy	1	Heavy Weapons	6	Performance	1
Athletics	2	Inquiry	6	> Juggling	1
Beastcraft	2	Interrogation	3	Persuasion	2
Bribery	3	Knavery	4	Politics	5
Bureaucracy	1	Linguistics	1	Remedy	3
Celestial Sailing	1	> Urthish	2	Search	2
Cryptography	1	Local Expert	5	Shoot	2
Cybernetics	1	> Miret guilds	1	Stoic Body	4
Demolition	1	> Miret	1	Stoic Mind	2
Dogma	3	> Rampart Underworld	1	Surveillance	4
> Obun Vaavenlohjun	1	> Veneto Province	1	Teaching	2
> Omega Gospels	1	> undefined	1	Trading	3
> Ukar Banjak	2	Navigation	1	Volt Redemption	1
Fight	2	Observe	5	Warfare	2

Gear

Shortcuts

- Keep focused on a task (WIL + Focus): 9
- Notice something (AWA + Observe): 11
- Convince someone with arguments (PRE + Persuasion): 6
- Fire a ranged weapon (REF + Shoot): 8
- Iron will (WIL + Stoic Mind): 9

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:5 Spirit:5 Combat:5

Narrative

LEE MONG WEI LI HALAN

Governor of the Miret
Male Urthish Kaanic Salt Province Governor of Royale House Li Halan from Rampart / Hai Tang Nobility.
Born in 4963 (54 years old)
Height: 172cm / Weight:70kg

Primary Attributes

Strength	5	Constitution	7	Body	5	Movement	5
Intellect	7	Willpower	4	Temper	6	Presence	5
Tech	4	Reflexes	3	Agility	5	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	50	Stun	12
Resistance	9	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	2	Run	10

Skills

Academia	2	Gunnery	4	> Vorox Commandos	2
Acrobatics	4	Inquiry	4	> undefined	3
Alchemy	4	Interrogation	3	Observe	5
Arts	1	Linguistics	1	Persuasion	2
> Holovid	2	> undefined	1	Skycraft Piloting	2
Athletics	2	Local Expert	2	Sneak	1
Etiquette	2	> Miret	1	Streetwise	3
Fight	5	> Veneto Province	1	Teaching	2
Focus	2	Lore	3	Trading	6
Forgery	1	> Order of the Mantis	4	Warfare	6

Gear

Shortcuts

Keep focused on a task (WIL + Focus): 6
Notice something (AWA + Observe): 9
Convince someone with arguments (PRE + Persuasion): 7

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless
Physical:5 Spirit:5 Combat:4

Narrative

Supermotherfucker

LEEDIE DI MERLIO

Becca's little sister
Female Urthish Teutonic Maid of House Justinian from Paradisio Nobility. Born in 4998 (19 years old)
Height: 168cm / Weight:58kg

Primary Attributes

Strength	5	Constitution	4	Body	8	Movement	4
Intellect	3	Willpower	7	Temper	4	Presence	6
Tech	5	Reflexes	4	Agility	2	Awareness	4

Secondary Attributes

Recovery	9	Stamina	3	Endurance	65	Stun	12
Resistance	13	Damage	1	Tolerance	11	Humanity	55
Passion	8	Wyrd	7	Speed	2	Run	8

Skills

Academia	2	Focus	2	> Order of the Mantis	1
Acting	2	Gambling	1	Navigation	1
Alchemy	1	Gunnery	1	Observe	2
Arts	2	Heavy Weapons	2	Occult Arts	1
> Litterature	1	Interrogation	2	Oratory	2
> Painting	1	Knavery	2	Persuasion	2
Athletics	2	Linguistics	3	Politics	1
Bribery	1	> Latin	1	Science	1
Dogma	6	> Obuni	1	> Chemistry	1
> Church of the Celestial Sun	1	> Urthtech	1	Search	1
> Kurgan El-Diin	1	Local Expert	5	Shadowing	1
> Manja	1	> Cybernetics Black Market	1	Shoot	2
> Ukar Banjak	1	> Miret	1	Surgery	1
> Vuldrok Erdgheist	1	> Rampart Church	4	Teaching	2
> undefined	1	> Rampart folk	1	Tinkering	1
Empathy	1	> Veneto Province	2	Trading	2
Etiquette	1	Lore	2	Fight	2
> Jakovian Agency	1				

Gear

Shortcuts

Discern emotions (AWA + Empathy): 5
Keep focused on a task (WIL + Focus): 9
Notice something (AWA + Observe): 6
Convince someone with arguments (PRE + Persuasion): 8
Fire a ranged weapon (REF + Shoot): 6

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:5 Spirit:5 Combat:3

Narrative

Dark haired sister of ærebecca_di_merlio

LUCRETIA IVANOVICZ

Danger is here

Female Urthish Teutonic Knight of Royale House Decados from Severus Nobility. Born in 4991 (26 years old)

Height: 178cm / Weight:65kg

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	7
Tech	3	Reflexes	5	Agility	8	Awareness	3

Secondary Attributes

Recovery	12	Stamina	3	Endurance	60	Stun	14
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	10	Speed	3	Run	6

Skills

Academia	4	Heavy Weapons	2	Persuasion	2
Alchemy	2	Interrogation	2	Politics	2
Athletics	2	Knavery	4	Shoot	1
Bribery	3	Leadership	3	Skycraft Piloting	2
Disguise	4	Local Expert	2	Surgery	1
Dodge	6	> Miret	1	Teaching	4
Etiquette	1	> Veneto Province	1	Tinkering	2
Fight	4	Lore	1	Trading	4
Focus	5	> Vorox Commandos	2	Volt Redemption	3
Forbidden Lore	0	Melee	9	Forgery	2
Observe	5				

Benefices/Afflictions

Nobility (Cost:3+0): Knight

Talents

Imperial Fencing (0x3+7=7):

Gear

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Shortcuts

Avoid being hit (AGI + Dodge): 14

Keep focused on a task (WIL + Focus): 10

Give orders to subsidiaries (PRE + Leadership): 10

Fencing (REF + Melee): 14

Notice something (AWA + Observe): 8

Convince someone with arguments (PRE + Persuasion): 9

Fire a ranged weapon (REF + Shoot): 6

Attacks

Bachelor Rapier: Roll:14+1D12 Dmg:3-18 (+str:1)

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:4 Spirit:5 Combat:4

Narrative

Generated with *Dramatis Personae*

MAGNUS SULLINGTON

A large fellow with a certain taste for violence.

Male Urthish Teutonic Knight of Royale House Hawkwood from Lemminkainen Nobility. Born in 4982 (35 years old)

Height: 188cm / Weight:92kg

Primary Attributes

Strength	5	Constitution	8	Body	5	Movement	10
Intellect	5	Willpower	6	Temper	4	Presence	4
Tech	4	Reflexes	4	Agility	6	Awareness	5

Secondary Attributes

Recovery	13	Stamina	2	Endurance	50	Stun	13
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	9	Speed	2	Run	20

Skills

Academia	2	> Landcraft	2	Observe	3
Acrobatics	6	> Skimmer bike	1	Occult Arts	4
Alchemy	1	> undefined	2	Oratory	1
Athletics	3	Fight	5	Persuasion	3
Beastcraft	2	Focus	2	Seduction	3
Bribery	4	Forbidden Lore	1	Shoot	1
Celestial Sailing	5	Forgery	1	Skycraft Piloting	3
Cybernetics	1	Gambling	1	Stealth	5
Disguise	1	Gunnery	6	Stoic Body	1
Dodge	1	Heavy Weapons	1	Stoic Mind	2
Driving	8	Interrogation	2	Surgery	3
> Armored Vehicle	2	Local Expert	2	Teaching	2
> Battle Mech	1	> Miret	1	Think Machine	1
> Construction Mech	1	> Veneto Province	1	Trading	2
> Heavy Transport Vehicle	2	Magna Carta	1	Volt Redemption	1
> Hovertank	1	Melee	3	Warfare	2

Gear

Shortcuts

- Avoid being hit (AGI + Dodge): 7
- Keep focused on a task (WIL + Focus): 8
- Fencing (REF + Melee): 7
- Notice something (AWA + Observe): 8
- Convince someone with arguments (PRE + Persuasion): 7
- Charm others (PRE + Seduction): 7
- Fire a ranged weapon (REF + Shoot): 5
- Iron will (WIL + Stoic Mind): 8

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:7 Spirit:4 Combat:4

Narrative

Right arm of Clawrence Hapsburgh

MELDINE "DELDRINA" ISADORA

Resilient Priestess feeding children in the suburbs

Female Urthish Castellan Deacon of Sanctuary Aeon from Vera Cruz Church. Born in 4984 (33 years old)

Height: 165cm / Weight:55kg

Primary Attributes

Strength	3	Constitution	3	Body	5	Movement	4
Intellect	6	Willpower	6	Temper	3	Presence	5
Tech	4	Reflexes	3	Agility	4	Awareness	8

Secondary Attributes

Recovery	6	Stamina	2	Endurance	40	Stun	8
Resistance	11	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	9	Speed	2	Run	8

Skills

Academia	5	> Scravers' Cant	1	Performance	1
Arts	1	> Urthtech	1	> Juggling	1
> Music	1	Local Expert	5	Persuasion	2
Athletics	2	> Famous Authors	1	Search	1
Celestial Sailing	1	> Miret	2	Security	1
Cybernetics	1	> Rampart Nobility	1	Seduction	1
Dogma	2	> Rampart Underworld	1	Teaching	3
> Sathraism	1	> Veneto Province	1	Think Machine	3
> undefined	1	Lore	2	Tinkering	1
Empathy	1	> Jakovian Agency	2	Warfare	1
Etiquette	2	> Jumpweb	2	Xenology	3
Fight	2	Magna Carta	1	> Kurgan	2
Focus	8	Mech Redemption	1	> Urthish	1
Linguistics	4	Observe	2	> undefined	1
> Graceful Tongue	1	Occult Arts	4	> Latin	1
Oratory	4				

Gear

Shortcuts

Discern emotions (AWA + Empathy): 4

Keep focused on a task (WIL + Focus): 14

Notice something (AWA + Observe): 10

Convince someone with arguments (PRE + Persuasion): 7

Charm others (PRE + Seduction): 6

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:5 Combat:4

Narrative

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MIEVILLE LECAGNAU

Franken Poet

Male Urthish Teutonic Esprit des Lumières of Le Masque from Rampart / Avaneir Freefolk. Born in 4963 (54 years old)

Height: 176cm / Weight:77kg

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	4
Intellect	6	Willpower	5	Temper	4	Presence	5
Tech	3	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	7
Resistance	10	Damage	0	Tolerance	9	Humanity	45
Passion	9	Wyrd	13	Speed	4	Run	8

Skills

Academia	6	Linguistics	1	Politics	2
Alchemy	1	> Imperial Battle Slang	1	Security	6
Athletics	2	Local Expert	4	Sensors	2
Bribery	1	> Famous Authors	1	Skycraft Piloting	1
Bureaucracy	4	> Miret	1	Spycraft	1
Celestial Sailing	2	> Rampart folk	1	Stoic Body	1
Cryptography	2	> Veneto Province	1	Stoic Mind	2
Cybernetics	2	Lore	2	Surgery	1
Disguise	1	> Jumpweb	1	Surveillance	2
Empathy	1	> Order of the Mantis	1	Teaching	3
Fight	2	Magna Carta	3	Think Machine	2
Focus	2	Navigation	1	Volt Redemption	1
Gambling	3	Observe	2	Xenology	2
Heavy Weapons	3	Occult Arts	2	> Obun	1
Impress	1	Performance	1	> Vorox	1
Inquiry	2	> undefined	1	Interrogation	1
Persuasion	2				

Benefices/Afflictions

Addiction (Cost:-2+0):

Ally (Cost:7+0):

Gossip Network (Cost:4+0): The Known Worlds

Assets (Cost:5+0): 5000

Cash (Cost:3+0): 600

Fallen from Grace (Cost:-3+0):

Gear

Shortcuts

Discern emotions (AWA + Empathy): 5

Keep focused on a task (WIL + Focus): 7

Notice something (AWA + Observe): 7

Convince someone with arguments (PRE + Persuasion): 7

Iron will (WIL + Stoic Mind): 7

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:5 Combat:4

Narrative

Very famous poet from Rampart, Avaneir. He authored close to twenty five plays and three volumes of poetry. Hated by House Li Halan for his Republican ideals and a certain taste of romantism close to luxury according to their strict beliefs.

Has better relations with the Métier than he has with House D'Rouge-Glace, however it is widely known that Lady Mireille is a true amateur of his work.

NATHANAEL STERN (LUSTUS)

Famous Adept of the Divine Weapon

Male Urthish Teutonic Adept of Brother Battle from De Moley Church. Born in 4987 (30 years old)
Height: 180cm / Weight:88kg

Primary Attributes

Strength	7	Constitution	7	Body	7	Movement	5
Intellect	4	Willpower	4	Temper	6	Presence	3
Tech	4	Reflexes	6	Agility	5	Awareness	4

Secondary Attributes

Recovery	14	Stamina	3	Endurance	70	Stun	14
Resistance	7	Damage	2	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	3	Run	10

Skills

Academia	2	> Latin	2	Remedy	3
Acrobatics	3	> Urthish	2	Search	2
Athletics	4	Local Expert	4	Security	2
Dodge	4	> Miret	1	Shoot	5
Dogma	3	> Rampart Church	1	Stoic Body	5
> Church of the Celestial Sun	2	> Rampart folk	1	Stoic Mind	4
> Omega Gospels	2	> Veneto Province	1	Surgery	2
> Symbiot Lifeweb	1	Lore	1	Surveillance	4
Empathy	4	> Symbiots	2	Survival	1
Fight	5	Mech Redemption	1	Teaching	2
Focus	4	Melee	4	Tinkering	3
Gunnery	2	Observe	3	Warfare	4
Impress	4	Occult Arts	1	Linguistics	2
Persuasion	2				

Blessings/Curses

- Disciplined (2): +2 WIL in combat situation
- Hero (2): +2 impress
- Clueless (-2): -2 AWA to notice social clues

Benefices/Afflictions

Ordained (Cost:9+0): Priest / Adept / Philosophus

Talents

- Martial Artist (0x3+11=11): AGI 1 Hand to hand combat specialization: Brother Battle Mantok Level 4 (11 op)
- Theurgic Awakening (0x3+0=0): Brother Battle clergy Soul's vessel (Level 1), Rightfully Guided Hand (Level 2), Armor of the Pancreator (Level 3) Occult Stigma: TBD

Gear

Weapons

Imperial Rifle . RIF . WA:0 . N . E . DC:6D6+2 . Cal:7.62 . ROF:20 . Clip:21 . RNG:400 . VR . £200
Two-Handed Sword . MELEE . WA:1 . N . R . DC:6D6 . STR:6 . RNG:2 . ST . £30

Armor

Padded Clothing	Soft	SP:1	(TO)(LA)(RA)
Half Metal Plate	Hard	SP:9	(HE)(TO)(LA)(RA)

Shortcuts

- Avoid being hit (AGI + Dodge): 9
- Discern emotions (AWA + Empathy): 10
- Keep focused on a task (WIL + Focus): 8
- Fencing (REF + Melee): 10
- Notice something (AWA + Observe): 7
- Convince someone with arguments (PRE + Persuasion): 5
- Fire a ranged weapon (REF + Shoot): 11
- Iron will (WIL + Stoic Mind): 8

Attacks

Two-Handed Sword: Roll:11+1D12 Dmg:6-36 (+str:2)
Imperial Rifle: Roll:11+1D12 Dmg:6-36

Defense

Armors stack: Half Metal Plate Padded Clothing
Head:9
Right Arm:9 Torso:10 Left_arm:10
Right Leg:0 Left_Leg:0

Narrative

Famous crusader.

Generated with Dramatis Personae

NICKLAS HAPSBURGH

Son of the late Baron Clawrence

Male Urthish Teutonic Baron of Royale House Hawkwood from Lemminkainen Nobility. Born in 4992 (25 years old)

Height: 183cm / Weight:82kg

Primary Attributes

Strength	10	Constitution	7	Body	4	Movement	6
Intellect	3	Willpower	4	Temper	4	Presence	3
Tech	4	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	17	Stamina	1	Endurance	70	Stun	11
Resistance	7	Damage	3	Tolerance	8	Humanity	40
Passion	7	Wyrd	6	Speed	2	Run	12

Skills

Academia	2	Gambling	1	Politics	1
Athletics	3	Gunnery	3	Seduction	3
Beastcraft	1	Heavy Weapons	1	Shoot	1
Celestial Sailing	3	Impress	1	Skycraft Piloting	1
Cryptography	2	Knavery	3	Sneak	4
Driving	3	Leadership	3	Stoic Body	2
> Construction Mech	3	Local Expert	2	Stoic Mind	3
> Heavy Transport Vehicle	3	> Miret	1	Survival	1
> Landcraft	3	> Veneto Province	1	Teaching	2
Empathy	1	Mech Redemption	1	Think Machine	1
Etiquette	1	Navigation	1	Tinkering	1
Fight	5	Observe	4	Volt Redemption	2
Focus	6	Persuasion	2	Warfare	3

Blessings/Curses

Vengeful (2):

Proud (-2):

Gear

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10
Zaalen Stinger (Obun Stunner) . P . WA:2 . J . R . DC:3D6 . Cal:FSC . ROF:1 . Clip:15 . RNG:20 . ST . £3000

Armor

Synthsilk	Soft	SP:4	(TOXLA)RA(LLXRL)
Half Metal Plate	Hard	SP:9	(HEX)TOXLA)RA)

Shortcuts

- Discern emotions (AWA + Empathy): **5**
- Keep focused on a task (WIL + Focus): **10**
- Give orders to subsidiaries (PRE + Leadership): **6**
- Notice something (AWA + Observe): **7**
- Convince someone with arguments (PRE + Persuasion): **5**
- Charm others (PRE + Seduction): **6**
- Fire a ranged weapon (REF + Shoot): **4**
- Iron will (WIL + Stoic Mind): **7**

Attacks

Bachelor Rapier: Roll:**3+1D12** Dmg:**3-18 (+str:3)**
Zaalen Stinger (Obun Stunner): Roll:**6+1D12** Dmg:**3-18**

Defense

Armors stack: Synthsilk Half Metal Plate
Head:9
Right Arm:9 Torso:13 Left_arm:13
Right Leg:4 Left_Leg:4

Nameless

Physical:6 Spirit:3 Combat:3

Narrative

The proud son of his father. Vengeful, arrogant, dangerous.

NIKITA DARIENKO

Female Urthish Teutonic Knight of Royale House Decados from Severus Freefolk. Born in 4985 (32 years old)
Height: 171cm / Weight:58kg

Primary Attributes

Strength	5	Constitution	6	Body	5	Movement	6
Intellect	5	Willpower	3	Temper	5	Presence	3
Tech	4	Reflexes	4	Agility	3	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	11
Resistance	6	Damage	1	Tolerance	8	Humanity	40
Passion	10	Wyrd	9	Speed	2	Run	12

Skills

Academia	2	> Veneto Province	1	Security	2
Athletics	5	Lore	2	Sensors	4
Cybernetics	1	> Jumpweb	1	Stealth	2
Etiquette	2	> Vorox Commandos	1	Stoic Mind	2
Fight	2	Navigation	4	Surgery	1
Focus	2	Observe	2	Survival	1
Heavy Weapons	6	Persuasion	2	Teaching	2
Impress	4	Politics	4	Volt Redemption	6
Local Expert	2	Science	1	Xenology	1
> Miret	1	> Geology	2	> Hironem	2

Gear

Shortcuts

Keep focused on a task (WIL + Focus): 5
Notice something (AWA + Observe): 7
Convince someone with arguments (PRE + Persuasion): 5
Iron will (WIL + Stoic Mind): 5

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:5 Spirit:4 Combat:4

Narrative

PUM P'LO LI HALAN

A small man taking care of everything.
Male Urthish Kaanic Governor Advisor of Royale House Li Halan from none Freefolk. Born in 4965 (52 years old)
Height: 166cm / Weight:64kg

Primary Attributes

Strength	5	Constitution	4	Body	5	Movement	4
Intellect	7	Willpower	4	Temper	6	Presence	6
Tech	6	Reflexes	7	Agility	7	Awareness	5

Secondary Attributes

Recovery	9	Stamina	2	Endurance	50	Stun	9
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	11	Wyrd	14	Speed	4	Run	8

Skills

Academia	2	Impress	3	Riding	1
Athletics	4	Inquiry	2	Search	2
Bribery	2	Interrogation	4	Security	2
Cryptography	2	Local Expert	2	Sensors	2
Cybernetics	5	> Miret	1	Shadowing	2
Demolition	4	> Veneto Province	1	Skycraft Piloting	1
Dodge	2	Lore	1	Stoic Mind	3
Driving	1	> Order of the Mantis	1	Streetwise	4
> Watercraft	2	Observe	2	Survival	2
Empathy	2	Persuasion	2	Teaching	2
Fight	5	Politics	4	Think Machine	4
Focus	2	Remedy	3	Tinkering	4

Gear

Shortcuts

Avoid being hit (AGI + Dodge): 9
Discern emotions (AWA + Empathy): 8
Keep focused on a task (WIL + Focus): 6
Notice something (AWA + Observe): 7
Convince someone with arguments (PRE + Persuasion): 8
Iron will (WIL + Stoic Mind): 7

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:4 Spirit:5 Combat:6

Narrative

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SASKIA VARNOVICZ

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing
Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility. Born in 4973 (44 years old)
Height: 165cm / Weight:52kg

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	7
Intellect	8	Willpower	9	Temper	9	Presence	10
Tech	6	Reflexes	6	Agility	7	Awareness	9

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	19	Damage	1	Tolerance	18	Humanity	90
Passion	18	Wyrd	14	Speed	3	Run	14

Skills

Academia	5	Gambling	2	Performance	2
Arts	2	Gunnery	2	> Clown	1
> Holovid	1	Inquiry	1	> Juggling	1
> Poetry	1	Interrogation	5	Persuasion	2
Athletics	2	Leadership	2	Riding	3
Bribery	1	Linguistics	2	Search	4
Celestial Sailing	1	> Kurgan	2	Security	1
Cryptography	1	> Urthish	2	Sensors	7
Cybernetics	2	Local Expert	4	Shoot	2
Demolition	6	> Acadia Province	1	Skycraft Piloting	4
Driving	1	> Imperial Dominion	1	Sneak	1
> Landcraft	1	> Miret	1	Stoic Body	2
Empathy	2	> Veneto Province	3	Surgery	1
Etiquette	1	Mech Redemption	3	Surveillance	8
Fight	3	Navigation	3	Teaching	5
Focus	2	Observe	6	Tinkering	1
Forbidden Lore	3	Occult Arts	2	Volt Redemption	2
Forgery	5	Oratory	6	Warfare	1

Shortcuts

Discern emotions (AWA + Empathy): 11
Keep focused on a task (WIL + Focus): 11
Give orders to subsidiaries (PRE + Leadership): 12
Notice something (AWA + Observe): 15
Convince someone with arguments (PRE + Persuasion): 12
Fire a ranged weapon (REF + Shoot): 8

Attacks

Decados "Maiden Escort" Palm Blaster: Roll:10+1D12 Dmg:2-12
Decados Crescent Dirk: Roll:7+1D12 Dmg:2-12 (+str:1)

Defense

Armors stack: Synthsilk
Head:0
Right Arm:4 Torso:4 Left_arm:4
Right Leg:4 Left_Leg:4

Nameless

Physical:5 Spirit:9 Combat:7

Narrative

AKA Lady Varnovicz.
Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action.
She is a central character in the Epic and cannot be killed.

Generated with Dramatis Personae

Blessings/Curses

Metabolic dyschrony (5): Lady Varnovicz grows older a really slow pace. She gains one year of age every two years. The actual reason why is obscure.
Beautiful (2): +2 PRE
Casanova (2): 2 PRE when seducing others
Vain (-2): -2 AWA when being flattered

Benefices/Afflictions

Retinue (Cost:4+1): Tugtanok oj Malak (Ukari bodyguard)(Value higher than expected due to the quality of the servant)
Dark Secret (Cost:-3+0): Life threatening (linked to Royale House al-Malik)
Dark Secret (Cost:-1+0): (linked to the Musters)
Dark Secret (Cost:-2+0): Linked to Icon's Li Halans
Well-Traveled (Cost:5+0): Known Worlds
Ally (Cost:6+0): House Van Gelder
Assets (Cost:9+0): 15000 Filthy Rich (£20,000 monthly income)
Nobility (Cost:11+0): Count Royale House Decados Grafinya (Countess)

Talents

Master Diplomat (2x3+10=16): PA_PRE+1 PA_AWA+1 With experience, Saskia has become a master diplomat, using pressure and seduction like a blade.
Sword play (0x3+0=12): The lady has limited talent at fencing
Paramours (0x3+9=9): Saskia has so many paramours that she can easily find someone to help her.

Gear

Weapons

Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000
Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

Armor

Synthsilk Soft SP:4 (TOXLA)RA(LL)RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

SIGMEON D'ROUGE-GLACE

A charismatic entrepreneur of House D'Rouge-Glace

Male Urthish Teutonic Baron of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4968 (49 years old)

Height: 175cm / Weight: 75kg

Primary Attributes

Strength	5	Constitution	8	Body	10	Movement	8
Intellect	4	Willpower	4	Temper	5	Presence	4
Tech	4	Reflexes	5	Agility	5	Awareness	6

Secondary Attributes

Recovery	13	Stamina	4	Endurance	75	Stun	18
Resistance	8	Damage	1	Tolerance	9	Humanity	45
Passion	11	Wyrd	9	Speed	3	Run	16

Skills

Academia	3	Forbidden Lore	3	Remedy	4
Acrobatics	1	Forgery	2	Riding	3
Acting	1	Gunnery	3	Science	3
Athletics	4	Heavy Weapons	2	> Astronomy	1
Beastcraft	2	Impress	1	> Geology	1
Bribery	1	Knavery	1	> undefined	1
Celestial Sailing	2	Leadership	1	Search	1
Cryptography	1	Local Expert	2	Security	2
Cybernetics	5	> Miret	1	Sensors	3
Demolition	3	> Veneto Province	1	Shoot	3
Disguise	1	Lore	1	Stoic Body	2
Dodge	2	> Vorox Commandos	1	Stoic Mind	1
Driving	5	Mech Redemption	1	Streetwise	1
> Battle Mech	1	Melee	3	Surgery	4
> Hovertank	1	Navigation	1	Teaching	4
> Railway	1	Observe	3	Think Machine	3
> Skimmer bike	1	Occult Arts	2	Tinkering	2
> undefined	1	Performance	2	Trading	2
Etiquette	1	> Clown	1	Volt Redemption	2
Fight	3	> undefined	1	Warfare	2
Focus	2	Persuasion	3		

Gear

Shortcuts

- Avoid being hit (AGI + Dodge): 7
- Keep focused on a task (WIL + Focus): 6
- Give orders to subsidiaries (PRE + Leadership): 5
- Fencing (REF + Melee): 8
- Notice something (AWA + Observe): 9
- Convince someone with arguments (PRE + Persuasion): 7
- Fire a ranged weapon (REF + Shoot): 8
- Iron will (WIL + Stoic Mind): 5

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:7 Spirit:4 Combat:5

Narrative

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SIRIUS MANENT

Male Urthish Teutonic of Scravers from Byzantium Secundus Freefolk. Born in 4980 (37 years old)
Height: 176cm / Weight:73kg

Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	4	Reflexes	8	Agility	5	Awareness	7

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	8
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	10	Wyrd	11	Speed	4	Run	6

Skills

Academia	2	Local Expert	3	Science	2
Alchemy	3	> Miret	1	> Engineering	2
Athletics	2	> Sargasso Politics	2	> undefined	2
Bribery	1	> Veneto Province	1	Search	2
Fight	2	Observe	6	Seduction	4
Focus	2	Occult Arts	4	Surgery	8
Linguistics	1	Persuasion	2	Teaching	2
> Obuni	2	Politics	4		

Benefices/Afflictions

Cash (Cost:2+0): 300
Commission (Cost:1+0): Ensign / Apprentice / Associate / Private / Associate

Gear

Shortcuts

Keep focused on a task (WIL + Focus): 5
Notice something (AWA + Observe): 13
Convince someone with arguments (PRE + Persuasion): 5
Charm others (PRE + Seduction): 7

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:3 Combat:6

Narrative

TAI WANG

A short officer of the Blue Moon

Male Urthish Kaanic Lieutenant of Royale House Li Halan from Rampart Freefolk. Born in 4984 (33 years old)

Height: 159cm / Weight:55kg

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	3
Intellect	4	Willpower	4	Temper	4	Presence	3
Tech	4	Reflexes	3	Agility	8	Awareness	6

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	7
Resistance	7	Damage	0	Tolerance	8	Humanity	40
Passion	10	Wyrd	7	Speed	2	Run	6

Skills

Academia	2	Forgery	1	Occult Arts	6
Acting	4	Gunnery	3	Oratory	4
Arts	1	Interrogation	3	Performance	1
> Poetry	3	Knavery	1	> Music	1
Athletics	2	Local Expert	2	Persuasion	2
Bribery	2	> Miret	1	Stealth	1
Demolition	2	> Veneto Province	1	Teaching	2
Fight	2	Navigation	1	Tinkering	3
Focus	2	Observe	3	Warfare	2

Gear

Shortcuts

- Keep focused on a task (WIL + Focus): 6
- Notice something (AWA + Observe): 9
- Convince someone with arguments (PRE + Persuasion): 5

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:3 Combat:5

Narrative

Blue moon traitor working for Pum P'Lo

TETSUO MEI

Nephew of the Governor

Male Urthish Kaanic Knight of Royale House Li Halan from Rampart Nobility. Born in 4995 (22 years old)
Height: 173cm / Weight:72kg

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	3
Intellect	4	Willpower	7	Temper	5	Presence	3
Tech	6	Reflexes	3	Agility	4	Awareness	4

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	7
Resistance	10	Damage	0	Tolerance	12	Humanity	60
Passion	9	Wyrd	7	Speed	2	Run	6

Skills

Academia	2	Inquiry	2	Navigation	2
Acting	1	Interrogation	4	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Bribery	2	> Kurgan	1	Security	1
Celestial Sailing	1	Local Expert	2	Seduction	4
Disguise	3	> Miret	1	Streetwise	2
Driving	1	> Veneto Province	1	Surveillance	2
> undefined	2	Magna Carta	1	Survival	1
Fight	3	Mech Redemption	2	Teaching	7
Focus	2	Melee	1		

Gear

Shortcuts

- Keep focused on a task (WIL + Focus): 9
- Fencing (REF + Melee): 4
- Notice something (AWA + Observe): 6
- Convince someone with arguments (PRE + Persuasion): 5
- Charm others (PRE + Seduction): 7

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:4 Combat:4

Narrative

TOBIAS FROSTH

A really kind young boy, sometimes mocked by other for his autistic manners

Male Urthish Teutonic Peasant of House D'Rouge-Glace from Rampart / Salt Province / Miret Serfdom.

Born in 5000 (17 years old)

Height: 171cm / Weight:58kg

Primary Attributes

Strength	5	Constitution	4	Body	6	Movement	4
Intellect	3	Willpower	9	Temper	8	Presence	8
Tech	4	Reflexes	5	Agility	5	Awareness	7

Secondary Attributes

Recovery	9	Stamina	2	Endurance	55	Stun	10
Resistance	17	Damage	1	Tolerance	17	Humanity	85
Passion	15	Wyrd	8	Speed	3	Run	8

Skills

Academia	2	Inquiry	2	Politics	3
Alchemy	2	Leadership	2	Sensors	2
Athletics	2	Linguistics	1	Shoot	3
Beastcraft	2	> Obuni	2	Skycraft Piloting	2
Cryptography	7	Local Expert	2	Spycraft	1
Demolition	2	> Miret	1	Streetwise	7
Fight	2	> Veneto Province	1	Survival	4
Focus	2	Melee	3	Teaching	2
Gambling	4	Observe	9	Think Machine	2
Gunnery	2	Persuasion	2		

Benefices/Afflictions

Ally (Cost:11+0):

Talents

Angelic Ward (0x3+20=20):

Gear

Shortcuts

Keep focused on a task (WIL + Focus): 11

Give orders to subsidiaries (PRE + Leadership): 10

Fencing (REF + Melee): 8

Notice something (AWA + Observe): 16

Convince someone with arguments (PRE + Persuasion): 10

Fire a ranged weapon (REF + Shoot): 8

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:4 Spirit:7 Combat:5

Narrative

Tobias is a central character in the epic and cannot be killed.

He likes simple things, like eating Miret noodles specialties and helping others.

He is the host for the entity called ꝥsaureyasꝥ.

TOKEI ARADA

Blue Moon Investigator

Male Urthish Kaanic Investigator of Royale House Li Halan from Rampart / Veneto / Salt Province
Freefolk. Born in 4988 (29 years old)
Height: 173cm / Weight:69kg

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	3
Intellect	3	Willpower	6	Temper	3	Presence	7
Tech	6	Reflexes	3	Agility	3	Awareness	5

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	7
Resistance	13	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Leadership	2	Seduction	2
Acting	3	Local Expert	2	Shadowing	2
Athletics	2	> Miret	1	Sneak	1
Beastcraft	4	> Veneto Province	1	Spycraft	4
Bureaucracy	1	Lore	1	Stealth	1
Disguise	4	> Jumpweb	2	Surgery	1
Dogma	1	Observe	2	Teaching	2
> Vuldrok Erdgheist	2	Persuasion	2	Tinkering	4
Fight	2	Politics	2	Trading	3
Focus	2	Science	1	Warfare	3
Forbidden Lore	2	> Genetics	2	Xenology	1
Forgery	2	Search	2	> Vorax	2
Knavery	1	Security	2		

Gear

Shortcuts

- Keep focused on a task (WIL + Focus): 8
- Give orders to subsidiaries (PRE + Leadership): 9
- Notice something (AWA + Observe): 7
- Convince someone with arguments (PRE + Persuasion): 9
- Charm others (PRE + Seduction): 9

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:3 Spirit:4 Combat:4

Narrative

Tsu Tôm Li Halan

An old widow, standing quiet and listening

Female Urthish Kaanic Baroness of Royale House Li Halan from Icon Nobility. Born in 4947 (70 years old)

Height: 155cm / Weight:45kg

Primary Attributes

Strength	2	Constitution	6	Body	3	Movement	4
Intellect	4	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	7	Agility	2	Awareness	7

Secondary Attributes

Recovery	8	Stamina	1	Endurance	25	Stun	9
Resistance	9	Damage	-1	Tolerance	12	Humanity	60
Passion	14	Wyrd	11	Speed	4	Run	8

Skills

Academia	3	Fight	2	Observe	2
Acting	1	Focus	2	Occult Arts	4
Athletics	2	Heavy Weapons	2	Persuasion	2
Bribery	3	Leadership	1	Remedy	3
Dogma	2	Local Expert	2	Sensors	2
> Sathraism	4	> Miret	1	Sneak	2
> Symbiot Lifeweb	4	> Veneto Province	1	Stealth	2
Driving	1	Lore	1	Teaching	2
> Construction Mech	2	> Jakovian Agency	4	Think Machine	3

Gear

Shortcuts

Keep focused on a task (WIL + Focus): **7**

Give orders to subsidiaries (PRE + Leadership): **5**

Notice something (AWA + Observe): **9**

Convince someone with arguments (PRE + Persuasion): **6**

Attacks

Defense

Armors stack:

Head:0

Right Arm:0 Torso:0 Left_arm:0

Right Leg:0 Left_Leg:0

Nameless

Physical:**3** Spirit:**5** Combat:**4**

Narrative

Old lady

VASSILI VORONEI

Captain of the Black Lotus Marauder Squadron

Male Urthish Teutonic Knight of Royale House Decados from Malignatus Nobility. Born in 4984 (33 years old)

Height: 195cm / Weight:107kg

Primary Attributes

Strength	6	Constitution	6	Body	9	Movement	7
Intellect	4	Willpower	4	Temper	3	Presence	3
Tech	4	Reflexes	3	Agility	4	Awareness	7

Secondary Attributes

Recovery	12	Stamina	4	Endurance	75	Stun	15
Resistance	7	Damage	1	Tolerance	7	Humanity	35
Passion	10	Wyrd	7	Speed	2	Run	14

Skills

Academia	4	> Landcraft	4	> undefined	2
Acrobatics	4	> undefined	2	Lore	1
Acting	3	Fight	5	> Symbiots	2
Athletics	4	Focus	2	Mech Redemption	2
Beastcraft	4	Gambling	2	Observe	3
Bribery	1	Gunnery	2	Persuasion	2
Celestial Sailing	2	Heavy Weapons	4	Shadowing	2
Cybernetics	1	Knavery	2	Shoot	6
Disguise	3	Linguistics	1	Stoic Mind	2
Dodge	4	> Latin	4	Surveillance	3
Dogma	1	Local Expert	3	Teaching	2
> Church of the Celestial Sun	2	> Miret	1	Think Machine	2
Driving	2	> Veneto Province	1	Trading	1

Benefices/Afflictions

Passage Contract (Cost:6+0): Stateroom

Nobility (Cost:3+0): Knight

Talents

Cyber Right Arm (0x3+11=11):

Gear

Weapons

House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400

Armor

Spacesuit	Soft	SP:3	(TOXLAXRA)
Armor Mesh Spacesuit	Medium	SP:8	(HEXTOXLAXRA(LLXRL)

Energy Shield

Assault	10/30	Hits:20	usage:(Soft Medium Hard)
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Shortcuts

- Avoid being hit (AGI + Dodge): 8
- Keep focused on a task (WIL + Focus): 6
- Notice something (AWA + Observe): 10
- Convince someone with arguments (PRE + Persuasion): 5
- Fire a ranged weapon (REF + Shoot): 9
- Iron will (WIL + Stoic Mind): 6

Attacks

House Decados "Stanislas" SMG: Roll:9+1012 Dmg:4-24

Defense

Armors stack: Armor Mesh Spacesuit Spacesuit

Head:8
Right Arm:8 Torso:11 Left_arm:11
Right Leg:8 Left_Leg:8

Nameless

Physical:7 Spirit:3 Combat:4

Narrative

VERA WONG

Technical Expert for the Governor
Female Urthish Kaanic Engineer of Pneumatic Order of Engineers from Rampart / Imria / Avaneir
Freefolk. Born in 4975 (42 years old)
Height: 171cm / Weight:58kg

Primary Attributes

Strength	7	Constitution	4	Body	6	Movement	5
Intellect	3	Willpower	3	Temper	5	Presence	4
Tech	4	Reflexes	4	Agility	4	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	65	Stun	10
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	10	Wyrd	7	Speed	2	Run	10

Skills

Academia	8	Gambling	5	> Biology	2
Athletics	2	Gunnery	2	Security	2
Beastcraft	2	Impress	1	Sneak	6
Dogma	1	Interrogation	3	Stealth	3
> Sathraism	4	Local Expert	2	Streetwise	6
Driving	3	> Miret	1	Surveillance	2
> Armored Vehicle	2	> Veneto Province	1	Teaching	2
> Construction Mech	2	Melee	5	Think Machine	3
> Heavy Transport Vehicle	2	Observe	2	Tinkering	2
Fight	4	Persuasion	2	Volt Redemption	2
Focus	2	Science	1		

Benefices/Afflictions

Commission (Cost:7+0): Consul / Engineer / Consul / Major / Consul

Gear

Armor

SynthsilkSoftSP:4(TOXLAXRAXLLXRL)

Shortcuts

Keep focused on a task (WIL + Focus): 5
Fencing (REF + Melee): 9
Notice something (AWA + Observe): 7
Convince someone with arguments (PRE + Persuasion): 6

Attacks

Defense

Armors stack: Synthsilk
Head:0
Right Arm:4 Torso:4 Left_arm:4
Right Leg:4 Left_Leg:4

Nameless

Physical:5 Spirit:3 Combat:4

Narrative

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YUSSUF MEKNES

Mysterious stranger

Male Urthish Enquist Baronnet of Royale House al-Malik from none Freefolk. Born in 5017 (0 years old)
Height: 173cm / Weight:82kg

Primary Attributes

Strength	2	Constitution	8	Body	3	Movement	6
Intellect	8	Willpower	6	Temper	4	Presence	5
Tech	3	Reflexes	4	Agility	3	Awareness	8

Secondary Attributes

Recovery	10	Stamina	1	Endurance	25	Stun	11
Resistance	11	Damage	-1	Tolerance	10	Humanity	50
Passion	12	Wyrd	12	Speed	2	Run	12

Skills

Academia	2	> Miret	1	Seduction	4
Athletics	4	> Veneto Province	1	Shadowing	4
Bribery	4	Magna Carta	2	Sneak	4
Celestial Sailing	8	Mech Redemption	2	Surveillance	2
Cryptography	3	Navigation	2	Survival	1
Fight	2	Observe	2	Teaching	2
Focus	2	Persuasion	3	Think Machine	1
Gunnery	2	Remedy	2	Warfare	2
Local Expert	2	Search	2		

Gear

Shortcuts

- Keep focused on a task (WIL + Focus): 8
- Notice something (AWA + Observe): 10
- Convince someone with arguments (PRE + Persuasion): 8
- Charm others (PRE + Seduction): 9

Attacks

Defense

Armors stack:
Head:0
Right Arm:0 Torso:0 Left_arm:0
Right Leg:0 Left_Leg:0

Nameless

Physical:4 Spirit:5 Combat:4

Narrative

ZAJJAD OJ DRAKA

Slender ukari woman

Female Ur-Ukar Enforcer of Royale House al-Malik from Istakhr Freefolk. Born in 4969 (48 years old)
Height: 179cm / Weight:72kg

Primary Attributes

Strength	2	Constitution	4	Body	4	Movement	5
Intellect	6	Willpower	5	Temper	7	Presence	7
Tech	6	Reflexes	5	Agility	6	Awareness	5

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	8
Resistance	12	Damage	-1	Tolerance	12	Humanity	60
Passion	12	Wyrd	11	Speed	3	Run	10

Skills

Athletics	2	> Ba'amon carvings	1	Security	3
Beastcraft	2	> Ukari	1	Seduction	6
Bribery	2	Local Expert	1	Shadowing	2
Demolition	2	> Sargasso Military Operations	4	Spycraft	4
Empathy	2	Melee	2	Stealth	2
Fight	2	Observe	2	Stoic Body	2
Focus	6	Persuasion	2	Surveillance	2
Forbidden Lore	1	Remedy	2	Teaching	2
Forgery	3	Riding	4	Tinkering	3
Gunnery	4	Science	1	Linguistics	2
> Geology	2				

Gear

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700
Ukari Krax . MELEE . WA:-2 . J . R . DC:3D6+2 . STR:3 . RNG:2 . VR . £5000

Armor

Ukari Kadak Armor Soft SP:4 (TOX)LA(XRA)(LL)(RL)

Shortcuts

- Discern emotions (AWA + Empathy): 9
- Keep focused on a task (WIL + Focus): 11
- Fencing (REF + Melee): 7
- Notice something (AWA + Observe): 7
- Convince someone with arguments (PRE + Persuasion): 9
- Charm others (PRE + Seduction): 13

Attacks

Ukari Krax: Roll:5+1D12 Dmg:3-18 (+str:-1)
Avaneir Blaster Pistol: Roll:5+1D12 Dmg:5-30

Defense

Armors stack: Ukari Kadak Armor
Head:0
Right Arm:4 Torso:4 Left_arm:4
Right Leg:4 Left_Leg:4

Nameless

Physical:3 Spirit:6 Combat:5

Narrative