

Fading Suns - Dramatis Personae

EPIC STORYLINE

Fuzion Interlock Custom System 7



Abusus Non Tollit Usum

Place Grail
Date 5018
Challenge 25

Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Giacomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tonino Vanini, Zarosinia Al Shazaar

"Abuse do not forbid usage."
-- The Stellar Apocryphon, Book 59, folio 5 (proscribed by the Church)

Imperial Crew

- Typhoon crew
- **Calistre d'Igneden** (captain) (imperial cohort)
 - **Floyd Carnau** (pilot)
 - **Hans Zdravos** (engineer)
 - **Nathanael Stern** (gunner)
 - **Marzis Dabrez** (gunner)
 - **Ashoka Sensuki** (gunner)
 - **Alia Croft**
 - **Fiona D'Enguerrand**

- Winterbreeze Escort crew
- **Andrea Masseri** (captain)
 - **Lucia Masseri*** (pilot)
 - **Gail Hardin** (engineer)
 - **Fenton Hardin** (gunner)
 - **Annabella Masseri** (gunner)

- Frigate the Hurrinace crew
- **Syark Sir Sic*** (Etyri pilot)
 - **Clara Masseri** (Imperial Questing Knight)
 - **Francesco Masseri** (Amalthean Missionary)
 - **Ravi Lobahura** (Eskatonic Deacon)
 - **Enzo Contura**
 - **Nina Masseri***

Spaceships

- Aeolus** [Imperial Fleet I 6]
- Typhoon** [Imperial Fleet I 4]
- Winterbreeze** [Imperial Fleet I 5]

Chapter I - Grail

Place Grail / Sangreal

Challenge 7

Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Giacomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gagnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tonino Vanini, Zarosinia Al Shazaar

Gathering of the Masseri

The first objective is to find **Arno Sforza**. **Nina Masseri*** is actually on his tracks, but has difficulties approaching her wild parent.

Pirate Activities

At the entrance of the system squat an imperial squadron lead by the **Vanguard [Imperial Fleet I 12] †** galliot. It guards the jumpgate of pirate incursions, going in and out, knowing that a few ships (2 li halan escorters and a hawkwood frigate have made it in a few days ago).

Antagonists

- **Kristof Ivanovicz** the angry Decados
- **Kiera Kursovna*** the passive/agressive lover
- **Markam Vornicz*** the challenger

The Imperial Forces at the gate

- **Vanguard [Imperial Fleet I 12] †**
- **Emerald [Imperial Fleet I 6] †**
- **Ruby [Imperial Fleet I 6] †**

And searching in the system:

- **[Mercy was not found]**

1.1 Uncharted

Challenge 3

1.1.1 Gathering of the Masseri

Challenge 1

The Lost Masseri

Things were not simple for **Arno Sforza**. The man has been the private pilot for 12 years for an Hawkwood noble, before the assassination of that noble by the al-Malik on behalf of a court rival (hypothetically an Hawkwood cousin).

1.1.2 Mantis Pirates

Challenge 1

Escaping the Pandemonium System where they have ruled the system for years, this group of pirates tries to make a new home of the Grail System. At this time, the authority is not yet annoyed by the outlaws, and the hunt started by the Commander of the Mercy, **Sliver Krent***, is actually the only threat to their set up.

1.1.3 Rule of Hospitality

Challenge 1

The Court

- **Haroun Keddah***
- **Jacob Tramel**
- **Bjorn Rico***
- **Songaer Akkarek***

SD'Rouge-Glace MenS

- **Alphonse Lanselme**
- **Fabienne Dupré***
- **Louis Gagnont***

1.2 Imperial Mandat

Challenge 2

Other Protagonists

- **Leona Sterling Hawkwood** (IQK)
- **Leester Stenton** (Imperial Cohort)
- **Gail Hardin** (Imperial Cohort)

- **Magnus Isaac***

1.2.1 Nina... again

Challenge 1

- Nina Masseri*

1.2.2 Helping hands

Challenge 1

- Grail Contacts
- Boss **Roscoe Klein***: Scraver contact
 - **Kiera Kursovna***
 - **Leira Von Dietrich***
 - Adept **Donistar Lugh**
 - **Alphonse Lanselme**
 - **Azim The Blacksmith***
 - Crafter **Stanis Weller***
 - **Nicklas Lorrenz**
 - **Manfred Douglas***

1.3 Lurk on Rimpoche

Challenge 2

- The Last Masseri
- **Arno Sforza**
 - **Kristof Ivanovicz**

Romeric Juandaastas*

1.3.1 Wanted: Terraformers

Challenge 1

Arno Sforza has been busy the last weeks. He was contacted by **Natasha Hardin***, **Fenton Hardin** presumed dead mother. They are actually on the tracks of **Jacob Tramel**, the last terraformer following the Sacred Geometry of Doramos.

Once they find **Jacob Tramel**, the team of the Odysseus as to join back

Verona

, protected from the killroys in its course by the ships of **Kristof Ivanovicz**.

1.3.2 Madman

Challenge 1

Avrel Solustan is an old ermit that left for the Backbone Desert 30 years ago. He is presumed dead by most people, and no one in Sunset, even among the church, would be able to establish the link between the Visionary Bishop and the old madman rumored to live in the depth of the desert.

The Timegate

A wonderful marvel made by the Gatekeepers, a Timegate is an ancient artifact linked to a specific system.

1.4 Night Road

Place Around Grail Jumpgate
Date 5018-09-01
Challenge 0

New horizons

Now it's time to test the jumpkey the players have acquired.

Saskia Varnovicz

Alphonse Lanselme

A silent man
Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk.
Born in 4972 (45 years old) Height: 172cm / Weight: 70kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:6 TEM:5 PRE:9 TEC:4 REF:5 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:15 DMG:0 TOL:11 HUM:55 PAS:11 WYR:12 SPD:3 RUN:8

Skills: Academia[2], Arts[1], Athletics[3], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Gambling[1], Impress[2], Inquiry[1], Knavery[4], Leadership[3], Linguistics[2], Local Expert[1], Lore[3], Melee[1], Observe[3], Oratory[3], Persuasion[3], Politics[2], Remedy[1], Search[1], Security[1], Seduction[4], Shadowing[2], Shoot[1], Stealth[1], Streetwise[3], Teaching[2], Arts (Poetry)[1], Driving (Skycraft Piloting)[2], Linguistics (Franken)[2], Linguistics (Urthish)[2], Local Expert (Sangreal)[1], Lore (Grail)[1], Lore (House D'Rouge-Glace)[2], Lore (House Keddah)[1].

Shortcuts: Discern emotions: AWA + Empathy (6), Keep focused on a task: WIL + Focus (8), Give orders to subsidiaries: PRE + Leadership (12), Fencing: REF + Melee (6), Notice something: AWA + Observe (9), Convince someone with arguments: PRE + Persuasion (12), Stabilize wounds: INT + Remedy (8), Charm others: PRE + Seduction (13), Fire a ranged weapon: REF + Shoot (6)

[000328 / alphonse_lanselme]

Arno Sforza

A drunk knight sleeping on a bar
Male Urthish of House Masseri from Severus Nobility.
Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:5 REF:7 AGI:4 AWA:6
REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:11 SPD:4 RUN:8

Skills: Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Dogma[1], Driving[2], Empathy[1], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Linguistics[1], Local Expert[3], Lore[1], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Redemption[1], Remedy[2], Security[1], Sensors[1], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Curpertino)[1], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (11)

[000310 / arno_sforza]

Avrel Solustan

A old men
Male Urthish of Hesychast Priest from Malignatus Freefolk.
Born in 4903 (114 years old) Height: 168cm / Weight:62kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:5 TEM:10 PRE:8 TEC:3 REF:3 AGI:3 AWA:5
REC:8 STA:1 END:40 STU:8 RES:13 DMG:0 TOL:15 HUM:75 PAS:15 WYR:10 SPD:2 RUN:8

Skills: Academia[5], Alchemy[2], Athletics[3], Beastcraft[1], Dogma[3], Empathy[3], Etiquette[1], Fight[2], Focus[8], Inquiry[1], Linguistics[2], Lore[3], Observe[3], Occult Arts[1], Oratory[2], Persuasion[4], Politics[1], Remedy[1], Stoic Body[1], Stoic Mind[3], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[3], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Latin)[5], Linguistics (Urthish)[3], Lore (Antinomy)[1], Lore (Dervishes)[1], Lore (Eskatonic Worldshapers)[1].

Shortcuts:Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

[000319 / avrel_solustan]

Azim The Blacksmith (†)

Bjorn Rico (†)

Donistar Lugh

Commander of the Divine Weapon Outpost in Grail
Male Urthish Master of Brother Battle from De Moley Freefolk.
Born in 4950 (67 years old) Height: 150cm / Weight:50kg

STR:7 CON:5 BOD:6 MOV:4 INT:3 WIL:5 TEM:7 PRE:4 TEC:3 REF:5 AGI:6 AWA:4
REC:12 STA:2 END:55 STU:11 RES:9 DMG:2 TOL:12 HUM:60 PAS:11 WYR:8 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Cybernetics[1], Dodge[2], Dogma[2], Fight[6], Focus[3], Heavy Weapons[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Melee[3], Observe[2], Persuasion[2], Remedy[3], Shoot[4], Stealth[1], Stoic Body[4], Stoic Mind[1], Surgery[1], Survival[3], Teaching[2], Warfare[2], Dogma (Church of the Celestial Sun)[2], Dogma (Symbiot Lifeweb)[1], Linguistics (Imperial Battle Slang)[3], Linguistics (Urthish)[1], Local Expert (Grail Pilgrims)[3], Local Expert (Stigmata)[2], Lore (Symbiots)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

[000327 / donistar_lugh]

Fabienne Dupré (†)

Fenton Hardin

Friend of Sigmeon D'Rouge-Glace
Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility.
Born in 4986 (31 years old) Height: 174cm / Weight:80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:7 AGI:4 AWA:5
REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6

Skills: Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[2], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadowing[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[2], Dogma (Sathraism)[1], Driving (Celestial Sailing)[2], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[1].

Shortcuts:Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000068 / fenton_hardin]

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know
Female Urthish Crafter of Engineers from Daishan Freefolk.
Born in 4972 (45 years old) Height: 167cm / Weight:58kg

STR:4 CON:4 BOD:5 MOV:4 INT:7 WIL:4 TEM:3 PRE:7 TEC:7 REF:6 AGI:4 AWA:5
REC:8 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:7 HUM:35 PAS:8 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Bureaucracy[2], Demolition[1], Driving[1], Fight[3], Focus[2], Heavy Weapons[1], Inquiry[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Remedy[2], Science[3], Seduction[2], Shoot[3], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Driving (Landcraft)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[2], Local Expert (Curpertino)[2], Local Expert (New Odessa)[1], Lore (Grail)[2], Redemption (Forbidden Lore)[2], Redemption (Mech)[5], Redemption (Volt)[2], Science (Cybernetics)[2], Science (Engineering)[2], Science (Robotics)[2].

Shortcuts:Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

[000313 / gail_hardin]

Haroun Keddah (†)

Jacob Tramel

Terraformer
Male Urthish of Engineers from Leagueheim Freefolk.
Born in 4945 (72 years old) Height: 167cm / Weight:61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8

Skills: Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

Shortcuts:Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob_tramel]

Kiera Kursova (†)

Kristof Ivanovicz

Master of New Odessa
Male Urthish Baron of Royale House Decados from Cadavus Nobility.
Born in 4979 (38 years old) Height: 170cm / Weight:69kg

STR:6 CON:5 BOD:4 MOV:4 INT:6 WIL:7 TEM:3 PRE:6 TEC:3 REF:5 AGI:4 AWA:8
REC:11 STA:1 END:45 STU:9 RES:13 DMG:1 TOL:10 HUM:50 PAS:11 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Alchemy[5], Athletics[4], Disguise[2], Dodge[2], Empathy[2], Etiquette[5], Fight[2], Focus[3], Forgery[2], Gambling[3], Impress[2], Inquiry[1], Knavery[3], Leadership[3], Linguistics[1], Local Expert[1], Lore[3], Melee[5], Observe[4], Oratory[2], Persuasion[2], Redemption[1], Security[1], Seduction[3], Shoot[2], Sneak[1], Stealth[2], Streetwise[2], Teaching[2], Linguistics (Urthish)[2], Local Expert (New Odessa)[3], Lore (Grail)[1], Lore (Poisons & Drugs)[2], Lore (Underworld)[3], Redemption (Mech)[1].

Shortcuts:Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (10), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (7)

[000318 / kristof_ivanovicz]

Leester Stenton

Imperial Cohort of Leona
Male Urthish of Charioteers from Lemminkainen Freefolk.
Born in 4984 (33 years old) Height: 168cm / Weight:62kg

STR:4 CON:5 BOD:4 MOV:4 INT:8 WIL:7 TEM:6 PRE:6 TEC:4 REF:7 AGI:3 AWA:6
REC:9 STA:1 END:45 STU:9 RES:13 DMG:0 TOL:11 HUM:55 PAS:10 WYR:15 SPD:4 RUN:8

Skills: Academia[2], Athletics[3], Beastcraft[1], Bureaucracy[1], Cybernetics[1], Dogma[1], Driving[2], Fight[2], Focus[3], Gunnery[3], Impress[1], Leadership[3], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[1], Melee[2], Navigation[2], Observe[4], Persuasion[2], Remedy[3], Seduction[1], Sensors[2], Shoot[3], Teaching[2], Think Machine[3], Dogma (Vuldrok Erdgheis)[1], Driving (Celestial Sailing)[4], Driving (Skycraft Piloting)[2], Linguistics (Urthish)[2], Linguistics (Vuldrok)[1], Local Expert (Hargard)[2], Lore (Jumpweb)[1].

Shortcuts:Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

[000322 / leester_stenton]

Leira Von Dietrich (†)

Leona Sterling Hawkwood

An impressive lady whose body as been torn by war
Female Urthish Teutonic Duchess of Emperor Alexius Primus from Lemminkainen Nobility.
Born in 4963 (54 years old) Height: 179cm / Weight:71kg

STR:8 CON:6 BOD:5 MOV:5 INT:5 WIL:6 TEM:5 PRE:6 TEC:4 REF:8 AGI:5 AWA:5
REC:14 STA:2 END:55 STU:11 RES:12 DMG:2 TOL:11 HUM:55 PAS:10 WYR:13 SPD:4 RUN:10

Skills: Academia[2], Athletics[5], Dodge[2], Dogma[1], Etiquette[3], Fight[5], Focus[2], Impress[4], Inquiry[2], Leadership[4], Linguistics[1], Local Expert[1], Lore[1], Magna Carta[2], Melee[1], Observe[3], Persuasion[3], Remedy[2], Riding[1], Search[1], Seduction[2], Shoot[4], Stoic Body[2], Stoic Mind[1], Survival[2], Teaching[2], Warfare[4], Dogma (Church of the Celestial Sun)[2], Linguistics (Urthish)[2], Local Expert (Avaneir Underground)[1], Lore (Engineers)[2].

Shortcuts:Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000140 / leona_sterling_hawkwood]

Louis Gragnont (†)

Magnus Isaac (†)

Manfred Douglas (†)

Markam Vornicz (†)

Natasha Hardin (†)

Nicklas Lorrenz

Male Urthish of Charioteers from Cadiz Freefolk.
Born in 4973 (44 years old) Height: 165cm / Weight:60kg

STR:4 CON:3 BOD:4 MOV:4 INT:8 WIL:5 TEM:3 PRE:7 TEC:5 REF:7 AGI:3 AWA:6
REC:7 STA:1 END:35 STU:7 RES:12 DMG:0 TOL:8 HUM:40 PAS:9 WYR:15 SPD:4 RUN:8

Skills: Academia[3], Athletics[2], Driving[4], Empathy[1], Fight[2], Focus[3], Gunnery[1], Impress[1], Inquiry[1], Linguistics[2], Lore[1], Magna Carta[3], Melee[1], Navigation[3], Observe[4], Persuasion[2], Redemption[2], Remedy[2], Sensors[2], Shoot[1], Streetwise[1], Teaching[2], Think Machine[1], Driving (Celestial Sailing)[4], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Driving (Skycraft Piloting)[2], Linguistics (Latin)[1], Linguistics (Urthish)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[3], Redemption (Vol)[3].

Shortcuts:Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

[000331 / nicklas_lorrenz]

Nina Masseri (†)

Romeric Juandaastas (†)

Roscoe Klein (†)

Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing
Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility.
Born in 4973 (44 years old) Height: 168cm / Weight:59kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:8 TEM:6 PRE:10 TEC:5 REF:5 AGI:4 AWA:8
REC:8 STA:1 END:40 STU:8 RES:18 DMG:0 TOL:14 HUM:70 PAS:14 WYR:12 SPD:3 RUN:8

Skills: Academia[5], Acrobatics[3], Athletics[4], Disguise[1], Empathy[4], Etiquette[5], Fight[3], Focus[2], Impress[1], Inquiry[2], Interrogation[1], Knavery[4], Leadership[5], Linguistics[3], Local Expert[3], Melee[1], Observe[4], Oratory[4], Persuasion[3], Politics[5], Seduction[6], Shoot[1], Spycraft[1], Stealth[2], Teaching[2], Linguistics (Kurgan)[1], Linguistics (Ukari)[1], Linguistics (Urthish)[3], Local Expert (Mire)[1], Local Expert (Rampart Li Halan)[1], Local Expert (Rampart Underground)[1].

Shortcuts:Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

[000189 / saskia_varnovicz]

Sliver Krent (†)

Songaer Akkarek (†)

Stanis Weller (†)

Chapter II - Lost World: Rimpoche

Place Rimpoche System
Challenge 6
Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Giacomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tonino Vanini, Zarosinia Al Shazaar

The discovery of Rimpoche is something unsuspected as only six keys exist in the Empire (and beyond probably). Only a few people actually live on the system.

2.1 Another Keddah Fief

Place Rimpoche
Challenge 3

Keddah Men

- **Jasmina Keddah***: The sheik cousin is in charge for everything Rimpoche.
- **Ezil Solomniac***: This eskatonic priest is responsible for the well being and behavior of the outpost.
- **Mohammad Kuhnar***: This serf has made a mission to track all changes concerning the position of the Beast of Rimpoche.
- **Egon Storken***: Captain of the Keddah troops, he has about 40 men under his command.
- **Rimpoche Keddah Soldiers***: Those are better soldier than the ones found usually on Grail.

Imperial Forces

- **Timon Skaard***: Lord-commander of the outpost
- **Lucius Gazarel***: Representative of the Charioteers
- **Moira McKean***: Assistant of lucius, she's an excellent pilot.
- **Imperial Troopers**: The standard forces for colonial settlements. About 30 soldiers control the imperial outpost.

The trick here is to avoid getting to close to the charioteers, because of the key the players have. Gazarel is an intelligent and open-minded man most of the time.

But his second, the treacherous McKean will do everything in her power to satisfy the vengeful and power hungry Killroy leaders of Grail.

2.1.1 The hidden colony

Challenge 1

Only 5 jumpkeys can lead to this world. One for the Emperor, one for House Keddah and three for the Charioteers guild.

As the players will arrive on this world with another jumpkey, they will have to be quiet about where they've found it as the Charioteer, and the Killroys still have a few ears on this system.

2.1.2 The Rimpoche Dragon

Challenge 1

2.1.3 The ones in the Desert

Challenge 1

2.2 Expanding the Colony

Challenge 3

2.2.1 Forging Alliance

Challenge 1

2.2.2 Worst Evil

Challenge 1

2.2.3 Cursed for ever

Challenge 1

Egon Storken (†)

Ezil Solomniac (†)

Imperial Troopers

Typical Imperial Colonial Troopers
Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk.
Born in 4995 (22 years old) Height: 174cm / Weight: 72kg

PHY:6 MEN:4 COM:5
REC:12 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:9 HUM:45 PAS:8 WYR:9 SPD:3 RUN:10

Skills: Academia[2], Acrobatics[2], Athletics[4], Beastcraft[1], Bureaucracy[1], Dodge[3], Driving[2], Fight[5], Focus[2], Impress[2], Linguistics[1], Local Expert[2], Lore[2], Melee[3], Observe[2], Persuasion[2], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[4], Streetwise[2], Survival[1], Teaching[2], Driving (Hovertank)[1], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Imperial Dominion)[1], Local Expert (New Odessa)[1], Lore (Byzantium Secundus)[1], Lore (House Keddah)[1], Redemption (Mech)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

[000363 / imperial_troopers]

Jasmina Keddah (†)

Lucius Gazarel (†)

Mohammad Kuhnar (†)

Moira McKean (†)

Rimpoche Keddah Soldiers (†)

Timon Skaard (†)

Chapter III - Lost World: Verona

Challenge 12

Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storcken, Ezil Solomniac, Fabienne Dupr , Giacomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gagnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tonino Vanini, Zarosinia Al Shazaar

In The Hands of House Masseri

The Masseri arrived on Verona from Grail in 2715 AD

The Ukar Fraud (3305 AD)

Clockwork: Third World (3834 AD)

Shelter from the Storm (3917 AD)

Perpetual Lock Down (4133 AD)

Last fief of the House (4974 AD)

Ennemy at the Gate (4998 AD)

Assault (5000 AD)

Kurgans manage to go through the gate once more thanks to the treason of **Giacomo Kellerman***.

Breaking the cog (5004 AD)

In 5004 AD, an incident happened on Verona terraforming engine. The failure caused all water to be removed from the low atmosphere, creating in the same move the deep thick steam cloak that now surrounds Verona and make it look like a tiny gas giant from a distance.

3.1 Verona Space

Challenge 3

3.1.1 Calm before the Storm

Challenge 1

3.1.2 Sacred Moon

Challenge 1

House Masseri holds Rotunda, the first moon of the fifth planet of the Verona System as an orbital base. It has been established centuries ago and is fully operational. It is here that all operation on the jumpgate are done, by a special mystical/religious order called the Navigators.

3.1.3 Gas Giant

Place Mudworld atmosphere

Challenge 1

From space, Verona appears as a gas giant.

Reaching the Ground

This operation is a really tough one, and will be done only by the best pilots.

- The Cloudstorm can disable all systems at any time if the ships goes through a node (electro magnetical node, source of terrible lightning bolts). A navigation check is needed every hour to avoid one.
- With winds reaching 500 km/h in the middle layer of the atmosphere (between 10% and 70% of the trip), manoeuvre checks are needed every 30 minutes to avoid drifting to a node.
- The upper layer (70% to 71%) is liquid water. If not handled correctly it can be a terrible impact at contact.
- The moons of verona are actually at the 30%, 45% and 69% of the atmosphere. They are obstacle that should be avoided and solid bodies that create gravity wells also.

The best way to reach the ground of Verona is by using an escape pod. House Masseri has a few that had been modified to handle the length of the trip.

3.2 Crack Pilot

Challenge 3

3.2.1 Hellcloud

Challenge 1

3.2.2 Enemy presence

Challenge 1

3.2.3 Crash landing

Challenge 1

3.3 Al raa'ad yiildiz

Challenge 3

Bad Guys

The Kurgan al raa'ad yiildiz are the elite troops based on Verona.

Commander **Taashik Al Kalibann*** is an honorable officer. Highly respected by his men and ennemies alike.

Prophetess **Zarosinia Al Shazaar***

Heroes from the Resistance

- Capitano **Lorenzo Carucci***
- Capitano **Juliana Zino***
- Capitano **Tonino Vanini***

3.3.1 Open Battle

Challenge 1

3.3.2 Tracked

Challenge 1

3.3.3 Losing the pursuers

Challenge 1

3.4 Emptiness & Loneliness

Challenge 3

World without Water

This episode is the discovery of Verona in its current state, with the dysfunctional terraforming engine.

Join the Resistance

The Kurgan Army

3.4.1 Mudworld

Challenge 1

Fixing the world

This is something that can be held in a few day with the correct engine shard to fix the terraforming engine. However, the recovery for verona, and to have it back to its terraformed allure will take between one and twelve years.

3.4.2 The Resistance

Challenge 1

3.4.3 Freeing Verona

Challenge 1

- Giacomo Kellerman (+)
- Juliana Zino (+)
- Lorenzo Carucci (+)
- Taashik Al Kalibann (+)
- Tonino Vanini (+)
- Zarosinia Al Shazaar (+)

zaffarelli@gmail.com

Fading Suns - Dramatis Personae

AVATARS APPENDIX

Fuzion Interlock Custom System 7



Alphonse Lanselme

A silent man

Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk. Born in 4972 (45 years old)
Height: 172cm / Weight:70kg

Lifepaths

Race Urthish (124), **Upbringing** Poor Class (5), **Upbringing** Town (15), **Apprenticeship** Street Muster (25), **Early Career** Court Ambassador (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	3	Movement	4
Intellect	7	Willpower	6	Temper	5	Presence	9
Tech	4	Reflexes	5	Agility	4	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	15	Damage	0	Tolerance	11	Humanity	55
Passion	11	Wyrd	12	Speed	3	Run	8

Skills

Academia	2	Knavery	4	Oratory	3
Arts	1	Leadership	3	Persuasion	3
> Poetry	1	Linguistics	2	Politics	2
Athletics	3	> Franken	2	Remedy	1
Driving	1	> Urthish	2	Search	1
> Skycraft Piloting	2	Local Expert	1	Security	1
Empathy	1	> Sangreal	1	Seduction	4
Etiquette	3	Lore	3	Shadowing	2
Fight	2	> Grail	1	Shoot	1
Focus	2	> House D'Rouge-Glace	2	Stealth	1
Gambling	1	> House Keddah	1	Streetwise	3
Impress	2	Melee	1	Teaching	2
Inquiry	1	Observe	3		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4
Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Leather Armor Soft SP:4 (TOX)LA(XRA)LL(XRL)

Energy Shield

Streetcrafted 5/10 Hits:5 usage:(Soft - -)

Shortcuts

Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

Narrative

Faithful servant of Count Yves d'Igneden.

Andrea Masseri

Male Urthish Count of House Masseri from Grail Nobility. Born in 4979 (38 years old)
Height: 174cm / Weight:72kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	6	Constitution	5	Body	6	Movement	4
Intellect	4	Willpower	6	Temper	5	Presence	6
Tech	4	Reflexes	6	Agility	4	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	10	Speed	3	Run	8

Skills

Academia	2	Linguistics	2	Remedy	2
Athletics	4	> <i>Rital</i>	1	Security	1
Dodge	3	> <i>Urthish</i>	2	Seduction	1
Driving	1	Local Expert	2	Shoot	4
> <i>Landcraft</i>	2	> <i>Curpertino</i>	3	Stoic Body	2
Empathy	1	> <i>Sangreal</i>	1	Stoic Mind	1
Etiquette	2	Lore	1	Streetwise	2
Fight	4	> <i>House Masseri</i>	1	Survival	2
Focus	2	Melee	1	Teaching	3
Gambling	1	Observe	3	Warfare	4
Impress	3	Persuasion	2	Leadership	7
Politics	2				

Blessings/Curses

- Bold (2):
- Impetuous (-2):
- Benefices/Afflictions**
- Cash (Cost:3): 600
- Enemy (Cost:-2):
- Nobility (Cost:3): Knight
- Retinue (Cost:3):
- Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

Narrative

The leader of the Masseri from Grail, a strong partisan of the Reunion of the House

Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years old)
Height: 168cm / Weight:58kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Starman (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	5	Constitution	4	Body	4	Movement	4
Intellect	6	Willpower	7	Temper	5	Presence	6
Tech	4	Reflexes	5	Agility	4	Awareness	5

Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Forgery	1	Occult Arts	2
Athletics	2	Gunnery	4	Persuasion	2
Bureaucracy	1	Impress	1	Remedy	2
Dodge	4	Leadership	2	Shoot	2
Empathy	1	Linguistics	1	Streetwise	2
Etiquette	2	> Urthish	2	Teaching	3
Fight	2	Melee	4	Think Machine	1
Focus	2	Observe	2		

Blessings/Curses

Beautiful (2):

Bold (2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4

Gossip Network (Cost:2): Planetwide

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Leather Armor Soft SP:4 (TOXLA)RA(LL)RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

Narrative

Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old)
Height: 171cm / Weight:63kg

Lifepaths

Race Urthish (124), **Upbringing** Vengeful Masseri (20), **Apprenticeship** Streets Charioteers (25), **Early Career** Starship Gunner (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	4	Body	5	Movement	4
Intellect	4	Willpower	6	Temper	6	Presence	5
Tech	5	Reflexes	7	Agility	4	Awareness	6

Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	1	Tolerance	12	Humanity	60
Passion	12	Wyrd	11	Speed	4	Run	8

Skills

Academia	3	Gunnery	5	Persuasion	3
Acrobatics	2	Impress	2	Redemption	1
Athletics	3	Knavery	3	> Tinkering	2
Disguise	1	Linguistics	1	Remedy	2
Dodge	4	> Urthish	2	Security	1
Dogma	1	Local Expert	3	Sensors	1
> Sathraism	2	> Curpertino	1	Shoot	4
Driving	2	> New Odessa	2	Stoic Mind	5
> Celestial Sailing	3	> Sangreal	2	Streetwise	2
> Landcraft	1	Lore	1	Teaching	2
Empathy	1	> Jumpweb	2	Think Machine	2
Etiquette	1	Melee	2	Trading	2
Fight	2	Observe	2	Focus	2
Occult Arts	2				

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Addiction (Cost:-4): Selshaka

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Passage Contract (Cost:2): Tramp Freighter

Weapons

"Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

Armor

Armored Mesh Spacesuit Medium SP:8 (HEXTOXLAXRAXLLXRL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (11)

Narrative

Avrel Solustan

A old men
Male Urthish of Hesychast Priest from Malignatus Freefolk. Born in 4903 (114 years old)
Height: 168cm / Weight:62kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Eskatonic Order Monastery (25), **Early Career** Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Noble Confessor (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	5	Temper	10	Presence	8
Tech	3	Reflexes	3	Agility	3	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	15	Wyrd	10	Speed	2	Run	8

Skills

Academia	5	Fight	2	Observe	3
Alchemy	2	Focus	8	Occult Arts	1
Athletics	3	Inquiry	1	Oratory	2
Beastcraft	1	Linguistics	2	Persuasion	4
Dogma	3	> Latin	5	Politics	1
> Church of the	3	> Urthish	3	Remedy	1
Celestial Sun					
> Sathraism	1	Lore	3	Stoic Body	1
> Stellar Apocryphon	1	> Antinomy	1	Stoic Mind	3
Empathy	3	> Dervishes	1	Surgery	1
Etiquette	1	> Eskatonic	1	Teaching	2
		Worldshapers			

Blessings/Curses

Curious (2):

Subtle (-2):

Benefices/Afflictions

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Shortcuts

Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

Narrative

Generated with **Dramatis Personae**

Azim The Blacksmith

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Bjorn Rico

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Clara Masseri

A young lady with some temper

Female Urthish of House Masseri from none Freefolk. Born in 4993 (24 years old)

Height: 174cm / Weight:68kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Starman (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Questing Knight (40), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	6	Willpower	8	Temper	4	Presence	6
Tech	5	Reflexes	7	Agility	5	Awareness	6

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	14	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	13	Speed	4	Run	8

Skills

Academia	2	Inquiry	2	Redemption	1
Athletics	3	Leadership	2	> <i>Mech</i>	1
Dodge	4	Linguistics	1	Remedy	2
Driving	2	> <i>Urthish</i>	2	Search	1
> <i>Heavy Transport Vehicle</i>	2	Local Expert	2	Seduction	1
> <i>Hovertank</i>	2	> <i>Curpertino</i>	1	Shadowing	1
Etiquette	3	> <i>Cybernetics Black Market</i>	1	Shoot	5
Fight	5	Magna Carta	2	Streetwise	2
Focus	2	Melee	3	Survival	1
Gunnery	1	Observe	2	Teaching	3
Impress	4	Persuasion	3	Think Machine	1

Blessings/Curses

Beautiful (2):

Bold (2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-1):

Gossip Network (Cost:2): Planetwide

Imperial Charter (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (9), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (12)

Narrative

Donistar Lugh

Commander of the Divine Weapon Outpost in Grail

Male Urthish Master of Brother Battle from De Moley Freefolk. Born in 4950 (67 years old)

Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Stigmata Veteran (5013)(20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	7	Constitution	5	Body	6	Movement	4
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	5	Agility	6	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

Skills

Academia	2	Linguistics	2	Remedy	3
Athletics	3	> <i>Imperial Battle Slang</i>	3	Shoot	4
Cybernetics	1	> <i>Urthish</i>	1	Stealth	1
Dodge	2	Local Expert	2	Stoic Body	4
Dogma	2	> <i>Grail Pilgrims</i>	3	Stoic Mind	1
> <i>Church of the Celestial Sun</i>	2	> <i>Stigmata</i>	2	Surgery	1
> <i>Symbiot Lifeweb</i>	1	Lore	1	Survival	3
Fight	6	> <i>Symbiots</i>	2	Teaching	2
Focus	3	Melee	3	Warfare	2
Heavy Weapons	1	Observe	2	Leadership	1
Persuasion	2				

Blessings/Curses

Clueless (-2):

Disciplined (2):

Benefices/Afflictions

Basic Mantok (Cost:6):

Cash (Cost:3): 600

Free Benefice (4) (Cost:4): Occult Power LVL 4

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

Superior Mantok Technique (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

Narrative

Generated with *Dramatis Personae*

Egon Storken

Captain of Keddah Soldiers

Male Urthish of House Keddah from Tethys Freefolk. Born in 4976 (41 years old)
Height: 164.15784cm / Weight: 59.083587676360494kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> <i>Urthish</i>	1	Teaching	2

Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

Narrative

Enzo Contura

A strong soldier
Male Urthish Sargeant of House Masseri from Grail Freefolk. Born in 4980 (37 years old)
Height: 171cm / Weight:70kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Academy Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Security Enforcer (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	7	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	6	Temper	4	Presence	3
Tech	6	Reflexes	8	Agility	4	Awareness	6

Secondary Attributes

Recovery	12	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	2	Tolerance	10	Humanity	50
Passion	10	Wyrd	13	Speed	4	Run	8

Skills

Academia	2	Interrogation	2	Remedy	3
Acrobatics	2	Knavery	1	Security	2
Athletics	4	Leadership	2	Shadowing	1
Bureaucracy	1	Linguistics	1	Shoot	7
Dodge	4	> <i>Urthish</i>	2	Streetwise	3
Fight	5	Magna Carta	1	Survival	1
Focus	2	Melee	3	Teaching	2
Gunnery	2	Observe	4	Think Machine	1
Heavy Weapons	2	Persuasion	2	Warfare	1
Impress	3	Redemption	1	Inquiry	4
> <i>Mech</i>	2				

Blessings/Curses

Bold (2):
Callous (-2):
Benefices/Afflictions
Ally (Cost:4):
Cash (Cost:1): 100
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Raise Rank by one (Cost:2):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

<u>Synthsilk</u>	Soft	SP:3	(TOXLA)RA(LL)RL)
<u>Plastic Mesh Chain Mail</u>	Medium	SP:8	(TOXLA)RA(LL)RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (11), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (15)

Narrative

Bodyguard of Clara Masseri

Ezil Solomniac

Male Urthish of Eskatonic Order from none Freefolk. Born in 4961 (56 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Fabienne Dupré

Female Urthish of House D'Rouge-Glace from none Freefolk. Born in 4988 (29 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Fenton Hardin

Friend of Sigmeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility. Born in 4986 (31 years old)
Height: 174cm / Weight:80kg

Lifepaths

Race Urthish (124), **Upbringing** Vengeful Masseri (20), **Apprenticeship** Military Soldier (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	5	Constitution	5	Body	6	Movement	3
Intellect	4	Willpower	6	Temper	4	Presence	3
Tech	6	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	10	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	11	Speed	4	Run	6

Skills

Academia	2	Fight	5	Persuasion	3
Athletics	4	Focus	2	Redemption	1
Disguise	1	Impress	1	> Mech	1
Dodge	2	Knavery	1	Remedy	2
Dogma	1	Leadership	2	Shadowing	2
> Sathraism	1	Linguistics	1	Shoot	5
Driving	2	> Urthish	2	Stoic Body	1
> Celestial Sailing	2	Local Expert	1	Stoic Mind	1
> Landcraft	1	> Acadia Province	1	Survival	2
Empathy	1	Melee	3	Teaching	2
Etiquette	2	Observe	2	Warfare	2

Benefices/Afflictions

Ally (Cost:2):
Assets (Cost:3): 3000
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Gossip Network (Cost:2): Planetwide

Weapons

Armor

Studded Leather Medium SP:5 (TOXLA)XRA(LL)XRL)

Energy Shield

Artisanal 7/14 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

Narrative

...

Fiona D'Enguerrand

A shining lady, Intelligence minister of the Black Den
 Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility. Born in 4970 (47 years old)
 Height: 168cm / Weight:65kg

Lifepaths

Race Urthish (124), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	5	Willpower	4	Temper	5	Presence	5
Tech	3	Reflexes	6	Agility	3	Awareness	3

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	11	Speed	3	Run	6

Skills

Academia	3	Fight	3	Persuasion	2
Arts	1	Focus	2	Remedy	1
> Poetry	2	Knavery	3	Science	1
Athletics	3	Leadership	2	> Archaeology	2
Dodge	1	Linguistics	2	Seduction	2
Dogma	2	> Franken	1	Shadowing	1
> Church of the Celestial Sun	1	> Urthish	2	Shoot	2
> Sathraism	1	Local Expert	2	Stoic Body	1
Driving	2	> Famous Authors	1	Stoic Mind	4
> Skimmer bike	2	> Rampart Nobility	1	Survival	1
> Skycraft Piloting	1	Melee	1	Teaching	2
Empathy	3	Observe	2	Warfare	2
Etiquette	3	Occult Arts	4		

Benefices/Afflictions

Ally (Cost:4):
Cash (Cost:1): 100
Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3
Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5
Raise Rank by one (Cost:2):

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft --)

Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (8)

Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Fav yana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

Francesco Masseri

Certainly the wisest Masseri

Male Urthish of Sanctuary Aeon from Grail Nobility. Born in 4984 (33 years old)

Height: 168cm / Weight:68kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Sanctuary Aeon Parish (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	6	Willpower	8	Temper	7	Presence	6
Tech	4	Reflexes	5	Agility	3	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	14	Damage	0	Tolerance	15	Humanity	75
Passion	13	Wyrd	11	Speed	3	Run	6

Skills

Academia	3	Empathy	3	Oratory	2
Arts	1	Etiquette	2	Persuasion	2
> <i>Music</i>	1	Fight	2	Remedy	4
Athletics	2	Focus	4	Riding	1
Beastcraft	1	Inquiry	1	Seduction	4
Dodge	2	Linguistics	4	Stoic Mind	1
Dogma	4	> <i>Kurgan</i>	2	Streetwise	3
> <i>Church of the Celestial Sun</i>	3	> <i>Latin</i>	2	Surgery	4
> <i>Omega Gospels</i>	2	> <i>Rital</i>	2	Teaching	4
> <i>Sathraism</i>	1	> <i>Urthish</i>	2	> <i>Stellar Apocryphon</i>	2
Observe	3				

Blessings/Curses

Bold (2):

Compassionate (2):

Gullible (-2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . £4

Armor

<u>Priest Robes</u>	Soft	SP:1	(TOXLA)RA(LL)RL)
<u>Synthsilk</u>	Soft	SP:3	(TOXLA)RA(LL)RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

Narrative

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know
Female Urthish Crafter of Engineers from Daishan Freefolk. Born in 4972 (45 years old)
Height: 167cm / Weight:58kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Street Engineer (25), **Early Career** Mercenary Combat Engineer (48), **Tour of Duty** Cybernetics Tweaked (20), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	4	Body	5	Movement	4
Intellect	7	Willpower	4	Temper	3	Presence	7
Tech	7	Reflexes	6	Agility	4	Awareness	5

Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	7	Humanity	35
Passion	8	Wyrd	13	Speed	3	Run	8

Skills

Academia	2	> Urthish	2	> Mech	5
Athletics	3	> Urthtech	2	> Volt	2
Bureaucracy	2	Local Expert	2	Remedy	2
Demolition	1	> Curpertino	2	Science	3
Driving	1	> New Odessa	1	> Cybernetics	2
> Landcraft	2	Lore	1	> Engineering	2
Fight	3	> Grail	2	> Robotics	2
Focus	2	Magna Carta	2	Seduction	2
Heavy Weapons	1	Observe	3	Shoot	3
Inquiry	2	Persuasion	4	Streetwise	1
Knavery	1	Politics	2	Teaching	2
Leadership	1	Redemption	3	Think Machine	3
Linguistics	2	> Forbidden Lore	2	Trading	2

Blessings/Curses

Innovative (2):
Unnerving (-2):
Vengeful (-2):

Benefices/Afflictions

Cash (Cost:3): 600
Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
Freelancer Investment (Cost:2): +2 Assets
Medium Cyber Package (Cost:20): One notable enhancement.
Rise Rank by Two (Cost:4):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Armored Mesh Spacesuit Medium SP:8 (HEXTOXLAXRAXLLXRL)

Shortcuts

Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

Narrative

Scar on the left arm. Use a laser lance. Formr Imperial Cohort for Leona Sterling Hawkwood.

Giacomo Kellerman

Male Urthish of from none Freefolk. Born in 4958 (59 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Hans Zdravos

Male Urthish Genin of Scravers from Lemminkainen Freefolk. Born in 4986 (31 years old)
Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds)(20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	3	Movement	4
Intellect	8	Willpower	4	Temper	5	Presence	5
Tech	7	Reflexes	5	Agility	4	Awareness	8

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	13	Wyrd	13	Speed	3	Run	8

Skills

Academia	3	> <i>Urthish</i>	2	Science	3
Athletics	2	> <i>Urthtech</i>	4	> <i>Cybernetics</i>	1
Bureaucracy	1	Lore	3	> <i>Engineering</i>	4
Cryptography	1	> <i>Charioteers</i>	1	> <i>Quantum Physics</i>	3
Cybernetics	1	> <i>Jumpweb</i>	2	Search	1
Driving	1	> <i>Killroys</i>	2	Security	1
> <i>Skycraft Piloting</i>	1	Observe	4	Sensors	1
Fight	2	Oratory	1	Shoot	1
Focus	3	Persuasion	2	Stealth	1
Forgery	1	Redemption	3	Streetwise	3
Inquiry	3	> <i>Forbidden Lore</i>	4	Teaching	2
Knavery	1	> <i>Mech</i>	4	Think Machine	2
Linguistics	2	> <i>Volt</i>	2		

Blessings/Curses

- Coward (-2):
- Innovative (2):
- Loyal (2):
- Unnerving (-2):

Benefices/Afflictions

- Ally (Cost:2):
- Assets (Cost:3): 3000
- Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate
- Gossip Network (Cost:2): Planetwide

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

<u>Spacesuit</u>	Soft	SP:3	(HEXTOXLA)X(RA)X(LL)X(RL)
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Shortcuts

Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Fire a ranged weapon:REF + Shoot (6), Surgically implant cyber:TEC + Cybernetics (8)

Narrative

Haroun Keddah

The Third
Male Urthish of House Keddah from Grail Nobility. Born in 4978 (39 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Imperial Troopers

Typical Imperial Colonial Troopers

Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk. Born in 4995 (22 years old)

Height: 174cm / Weight:72kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	5	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	9	Speed	3	Run	10

Skills

Academia	2	Impress	2	Persuasion	2
Acrobatics	2	Linguistics	1	Redemption	1
Athletics	4	> <i>Urthish</i>	2	> <i>Mech</i>	2
Beastcraft	1	Local Expert	2	Remedy	2
Bureaucracy	1	> <i>Imperial Dominion</i>	1	Search	1
Dodge	3	> <i>New Odessa</i>	1	Seduction	1
Driving	2	Lore	2	Shadowing	1
> <i>Hovertank</i>	1	> <i>Byzantium Secundus</i>	1	Shoot	4
> <i>Landcraft</i>	1	> <i>House Keddah</i>	1	Streetwise	2
Fight	5	Melee	3	Survival	1
Focus	2	Observe	2	Teaching	2

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Imperial Rifle . RIF . WA:0 . N . E . DC:6D6+2 . Cal:7.62 . ROF:20 . Clip:21 . RNG:400 . VR . £200

Armor

Plastic Mesh Chain Mail Medium SP:8 (TOX(LA)X(RA)X(LL)X(RL))

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

Narrative

Jacob Tramel

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk. Born in 4945 (72 years old)

Height: 167cm / Weight:61kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	3	Movement	4
Intellect	7	Willpower	5	Temper	5	Presence	6
Tech	8	Reflexes	4	Agility	4	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	11	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	11	Speed	2	Run	8

Skills

Academia	5	> Stigmata	2	> Artificial Intelligence	3
Athletics	3	Lore	5	> Biology	1
Beastcraft	1	> Gargoyles	2	> Chemistry	1
Cybernetics	1	> Sathraists	1	> Engineering	3
Demolition	1	> Second Republic Tech	3	> Geology	3
Fight	2	> Shards	2	> Oceanography	2
Focus	3	> Symbiots	1	> Physics	3
Heavy Weapons	1	Observe	3	> Quantum Physics	2
Inquiry	2	Persuasion	2	> Terraforming	5
Leadership	1	Redemption	3	Seduction	1
Linguistics	3	> Forbidden Lore	4	Stealth	1
> Imperial Battle Slang	2	> Mech	4	Stoic Mind	1
> Urthish	2	> Volt	4	Teaching	3
> Urthtech	3	Remedy	1	Think Machine	4
Local Expert	1	Science	9	Warfare	1

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Shortcuts

Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

Narrative

Jasmina Keddah

Female Urthish Countess of House Keddah from Grail Nobility. Born in 4981 (36 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Juliana Zino

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Kiera Kursovna

Female Urthish Graffina of Royale House Decados from Cadiz Nobility. Born in 4979 (38 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Kristof Ivanovicz

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility. Born in 4979 (38 years old)
Height: 170cm / Weight:69kg

Lifepaths

Race Urthish (124), **Upbringing** Landless Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	6	Constitution	5	Body	4	Movement	4
Intellect	6	Willpower	7	Temper	3	Presence	6
Tech	3	Reflexes	5	Agility	4	Awareness	8

Secondary Attributes

Recovery	11	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	1	Tolerance	10	Humanity	50
Passion	11	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Inquiry	1	Observe	4
Alchemy	5	Knavery	3	Oratory	2
Athletics	4	Leadership	3	Persuasion	2
Disguise	2	Linguistics	1	Redemption	1
Dodge	2	> Urthish	2	> Mech	1
Empathy	2	Local Expert	1	Security	1
Etiquette	5	> New Odessa	3	Seduction	3
Fight	2	Lore	3	Shoot	2
Focus	3	> Grail	1	Sneak	1
Forgery	2	> Poisons & Drugs	2	Stealth	2
Gambling	3	> Underworld	3	Streetwise	2
Impress	2	Melee	5	Teaching	2

Blessings/Curses

Beautiful (2):

Bitter (-2):

Suspicious (2):

Vain (-2):

Benefices/Afflictions

Addiction (Cost:-4): Shelsaka

Cash (Cost:3): 600

Fallen from Grace (Cost:-3):

Householder (Cost:1):

Indebted (Cost:-6):

Retinue (Cost:3):

Rise Rank by Two (Cost:4):

Weapons

House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400

Armor

Plastic Mesh Chain Mail Medium SP:8 (TOX(LA)RA(LL)RL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (10), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (7)

Narrative

Brother of Lucrecia Ivanovicz

Leester Stenton

Imperial Cohort of Leona

Male Urthish of Charioteers from Lemminkainen Freefolk. Born in 4984 (33 years old)
Height: 168cm / Weight:62kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Military Starman (25), **Early Career** Starship Pilot (48), **Tour of Duty** Star Nations Veteran (5007) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	8	Willpower	7	Temper	4	Presence	6
Tech	4	Reflexes	7	Agility	3	Awareness	6

Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	11	Humanity	55
Passion	10	Wyrd	15	Speed	4	Run	8

Skills							
Academia	2	Focus	3	Magna Carta	1		
Athletics	3	Gunnery	3	Melee	2		
Beastcraft	1	Impress	1	Navigation	2		
Bureaucracy	1	Leadership	3	Observe	4		
Cybernetics	1	Linguistics	2	Persuasion	2		
Dogma	1	> Urthish	2	Remedy	3		
> Vuldrok Erdgheist	1	> Vuldrok	1	Seduction	1		
Driving	2	Local Expert	1	Sensors	2		
> Celestial Sailing	4	> Hargard	2	Shoot	3		
> Skycraft Piloting	2	Lore	1	Teaching	2		
Fight	2	> Jumpweb	1	Think Machine	3		

Blessings/Curses

Impetuous (-2):

Loyal (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Cohort Badge (Cost:3): Leona Sterling Hawkwood

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Well-Traveled (Cost:3): Major house Fief

Shortcuts

Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

Narrative

Leira Von Dietrich

Leader of Grail Eskatonics

Female Urthish of Eskatonic Order from Pentateuch Freefolk. Born in 4954 (63 years old)

Height: 164cm / Weight:56kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Lorenzo Carucci

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Louis Gragnont

Male Urthish of House D'Rouge-Glace from none Freefolk. Born in 4982 (35 years old)
Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Muster (25), **Early Career** Spy (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	5
Intellect	3	Willpower	4	Temper	6	Presence	3
Tech	5	Reflexes	5	Agility	5	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	7	Damage	1	Tolerance	10	Humanity	50
Passion	11	Wyrd	8	Speed	3	Run	10

Skills

Academia	2	Impress	1	Remedy	1
Athletics	3	Inquiry	2	Search	1
Beastcraft	1	Knavery	2	Shadowing	1
Cryptography	2	Linguistics	2	Shoot	1
Disguise	1	> Franken	2	Spycraft	3
Dodge	1	> Urthish	2	Streetwise	4
Fight	2	Melee	2	Teaching	2
Focus	2	Observe	2	Think Machine	2
Forgery	1	Persuasion	2		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (4), Fire a ranged weapon:REF + Shoot (6)

Narrative

Lucia Masseri

Female Urthish of House Masseri from none Freefolk. Born in 4996 (21 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Lucius Gazarel

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Magnus Isaac

Governor of Blue Rock Bay
Male Urthish of Engineers from none Freefolk. Born in 4972 (45 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Manfred Douglas

Presumed Leader of the Killroys

Male Urthish of Charioteers from Leagueheim Freefolk. Born in 4964 (53 years old)
Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	4	Body	5	Movement	3
Intellect	6	Willpower	5	Temper	3	Presence	6
Tech	4	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	8	Humanity	40
Passion	8	Wyrd	13	Speed	4	Run	6

Skills

Academia	2	Inquiry	1	Redemption	2
Athletics	3	Linguistics	2	> <i>Mech</i>	1
Dodge	1	> <i>Latin</i>	1	> <i>Tinkering</i>	1
Driving	2	> <i>Urthish</i>	2	Remedy	2
> <i>Heavy Transport Vehicle</i>	2	Lore	1	Shadowing	1
> <i>Landcraft</i>	3	> <i>Spacesuit</i>	2	Shoot	3
Fight	4	Melee	2	Streetwise	1
Focus	2	Observe	3	Survival	1
Impress	2	Persuasion	2	Teaching	2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (10)

Narrative

Markam Vornicz

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Marzis Dabrez

Young intern of the Cartel

Male Urthish Teutonic Associate of Scravers from Vera Cruz Freefolk. Born in 4998 (18 years old)
Height: 172cm / Weight:64kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Guildhall Scraver (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	6	Constitution	4	Body	5	Movement	4
Intellect	4	Willpower	6	Temper	4	Presence	6
Tech	4	Reflexes	6	Agility	4	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	45	Stun	9
Resistance	12	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	3	Run	8

Skills

Academia	2	Inquiry	2	Persuasion	2
Athletics	4	Knavery	1	Redemption	1
Dodge	2	Linguistics	2	> <i>Mech</i>	3
Driving	2	> <i>Scravers' Cant</i>	2	Remedy	1
> <i>Landcraft</i>	4	> <i>Urthish</i>	1	Seduction	2
> <i>Skycraft Piloting</i>	2	Local Expert	1	Shadowing	1
> <i>undefined</i>	1	> <i>Avaneir Underground</i>	1	Shoot	4
Fight	4	Lore	1	Sneak	1
Focus	2	> <i>Engineers</i>	1	Streetwise	1
Gambling	1	Melee	2	Survival	1
Impress	2	Observe	2	Teaching	2

Blessings/Curses

Lucky at cards (2):

Possessive (-2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Passage Contract (Cost:2): Tramp Freighter

Armor

Leather Armor Soft SP:4 (TOXLAXRAXLLXRL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (10)

Narrative

Marzis is the personal assistant of Boss Floy Carnau.

Mohammad Kuhnar

Female Urthish of from none Freefolk. Born in 0 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	1	Constitution	1	Body	1	Movement	1
Intellect	1	Willpower	1	Temper	1	Presence	1
Tech	1	Reflexes	1	Agility	1	Awareness	1

Secondary Attributes

Recovery	0	Stamina	0	Endurance	0	Stun	0
Resistance	0	Damage	0	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Moira McKean

Female Urthish of from none Freefolk. Born in 0 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	1	Constitution	1	Body	1	Movement	1
Intellect	1	Willpower	1	Temper	1	Presence	1
Tech	1	Reflexes	1	Agility	1	Awareness	1

Secondary Attributes

Recovery	0	Stamina	0	Endurance	0	Stun	0
Resistance	0	Damage	0	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Natasha Hardin

A veteran woman with bad scars

Female Urthish of Charioteers from none Freefolk. Born in 4952 (65 years old)

Height: 150cm / Weight:50kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Nicklas Lorrenz

Male Urthish of Charioteers from Cadiz Freefolk. Born in 4973 (44 years old)
Height: 165cm / Weight:60kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Pilot (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	4
Intellect	8	Willpower	5	Temper	3	Presence	7
Tech	5	Reflexes	7	Agility	3	Awareness	6

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	8	Humanity	40
Passion	9	Wyrd	15	Speed	4	Run	8

Skills

Academia	3	Impress	1	Persuasion	2
Athletics	2	Inquiry	1	Redemption	2
Driving	4	Linguistics	2	> <i>Tinkering</i>	3
> <i>Celestial Sailing</i>	4	> <i>Latín</i>	1	> <i>Volt</i>	3
> <i>Heavy Transport Vehicle</i>	2	> <i>Urthish</i>	2	Remedy	2
> <i>Railway</i>	1	Lore	1	Sensors	2
> <i>Skycraft Piloting</i>	2	> <i>Jumpweb</i>	2	Shoot	1
Empathy	1	Magna Carta	3	Streetwise	1
Fight	2	Melee	1	Teaching	2
Focus	3	Navigation	3	Think Machine	1
Gunnery	1	Observe	4		

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-3):

Rise Rank by Two (Cost:4):

Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

Narrative

Nina Masseri

Female Urthish of House Masseri from none Freefolk. Born in 4996 (21 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Ravi Lobahura

Eskatonic Confessor of Clara Masseri

Male Urthish of Eskatonic Order from Lemminkainen Freefolk. Born in 4984 (33 years old)

Height: 171cm / Weight:70kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Eskatonic Order Monastery (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	6	Willpower	6	Temper	9	Presence	7
Tech	3	Reflexes	3	Agility	4	Awareness	5

Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	14	Wyrd	9	Speed	2	Run	8

Skills

Academia	3	Fight	2	Persuasion	2
Alchemy	2	Focus	5	Remedy	1
Athletics	3	Inquiry	1	Riding	1
Beastcraft	2	Knavery	1	Seduction	3
Dogma	4	Linguistics	2	Stoic Mind	1
> Church of the Celestial Sun	4	> Latin	2	Streetwise	2
> Omega Gospels	2	> Urthish	2	Surgery	1
> Sathraism	2	Observe	3	Teaching	2
> Stellar Apocryphon	4	Occult Arts	1	Empathy	1
Oratory	2				

Blessings/Curses

Curious (2):

Subtle (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (7)

Narrative

Rimpoché Keddah Soldiers

Male Urthish Private of House Keddah from Grail Freefolk. Born in 4991 (26 years old)
Height: 0cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Romeric Juandaastas

Representant of the House in Grail

Male Urthish of House Juandaastas from Delphi Nobility. Born in 4963 (54 years old)

Height: 170cm / Weight:69kg

Lifepaths

Race Urthish (124), **Upbringing** Outerbelt Juandaastas (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Fief Holder (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	5	Body	4	Movement	4
Intellect	7	Willpower	7	Temper	3	Presence	6
Tech	4	Reflexes	3	Agility	4	Awareness	7

Secondary Attributes

Recovery	8	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	2	Run	8

Skills

Academia	2	Impress	2	Redemption	1
Athletics	2	Inquiry	1	> <i>Mech</i>	1
Disguise	1	Knavery	1	Security	1
Empathy	2	Leadership	3	Seduction	3
Etiquette	7	Linguistics	1	Stealth	1
Fight	2	> <i>Urthish</i>	1	Streetwise	2
Focus	3	Observe	3	Teaching	2
Forgery	2	Oratory	2	Gambling	3
Persuasion	2				

Benefices/Afflictions

Assets (Cost:5): 5000

Householder (Cost:1):

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9)

Narrative

Roscoe Klein

Leader of the Grail Scravers

Male Urthish Boss of Scravers from Severus Freefolk. Born in 4960 (57 years old)

Height: 167cm / Weight:35kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Guildhall Scraver (25), **Early Career** Starship Gunner (48), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	5	Constitution	3	Body	4	Movement	4
Intellect	6	Willpower	5	Temper	6	Presence	4
Tech	4	Reflexes	5	Agility	3	Awareness	9

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	1	Tolerance	11	Humanity	55
Passion	15	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Knavery	3	Politics	2
Acrobatics	2	Leadership	1	Remedy	1
Athletics	3	Linguistics	2	Security	1
Bureaucracy	2	> <i>Scravers' Cant</i>	2	Sensors	1
Dodge	2	> <i>Urthish</i>	1	Shoot	3
Fight	2	Lore	1	Sneak	1
Focus	2	> <i>Jumpweb</i>	1	Streetwise	3
Gambling	1	Magna Carta	2	Teaching	2
Gunnery	3	Melee	1	Think Machine	1
Impress	1	Observe	3	Trading	2
Inquiry	2	Persuasion	4		

Blessings/Curses

Lucky at cards (2):

Possessive (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (8)

Narrative

Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing
 Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility. Born in 4973 (44 years old)
 Height: 168cm / Weight:59kg

Lifepaths

Race Urthish (124), **Upbringing** High Court Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	8	Temper	6	Presence	10
Tech	5	Reflexes	5	Agility	4	Awareness	8

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	18	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	3	Run	8

Skills

Academia	5	Knavery	4	Observe	4
Acrobatics	3	Leadership	5	Oratory	4
Athletics	4	Linguistics	3	Persuasion	3
Disguise	1	> Kurgan	1	Politics	5
Empathy	4	> Ukari	1	Seduction	6
Etiquette	5	> Urthish	3	Shoot	1
Fight	3	Local Expert	3	Spycraft	1
Focus	2	> Miret	1	Stealth	2
Impress	1	> Rampart Li Halan	1	Teaching	2
Inquiry	2	> Rampart Underworld	1	Interrogation	1
Melee	1				

Blessings/Curses

Beautiful (2):
Casanova (2):
Suspicious (2):
Vain (-2):

Benefices/Afflictions

Assets (Cost:9): 15000
Cash (Cost:3): 600
Dark Secret (Cost:-3):
Dark Secret (Cost:-2):
Dark Secret (Cost:-1):
Nobility (Cost:3): Knight
Paramours (Cost:9): The character has so many lovers and paramours that it can use it as a network for information and help.
Rise Rank by Two (Cost:4):

Armor

Synthsilk Soft SP:3 (TOXLAXRAXLLXRL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

Narrative

AKA Lady Varnovicz.
 Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action.

She is a central character in the Epic and cannot be killed.

Sliver Krent

Commander of the Mercy
Male Urthish of Avestites from none Freefolk. Born in 4966 (51 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Songaer Akkarek

Female Urthish of House Keddah from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Stanis Weller

Master Craftman in Kanton
Male Urthish of Engineers from none Freefolk. Born in 4963 (54 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Syark Sir Sic

A bird piloting a starship

Male Etyri Cha'arkut of House Masseri from Grail Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Taashik Al Kalibann

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Timon Skaard

Lord-Commander of Rimpoche Imperial Outpost

Male Urthish Lord-Commander of Imperial Forces from Lemminkainen Freefolk. Born in 4972 (45 years old)

Height: 174cm / Weight:72kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Stigmata Veteran (5013)(20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	3	Willpower	6	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	6	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	8	Wyrd	9	Speed	3	Run	8

Skills

Academia	2	> Latin	1	Remedy	3
Athletics	4	> Urthish	2	Search	1
Beastcraft	1	Local Expert	1	Shadowing	1
Dodge	1	> Stigmata	2	Shoot	4
Fight	5	Lore	1	Stealth	1
Focus	2	> Symbiots	1	Stoic Mind	1
Heavy Weapons	1	Melee	2	Streetwise	2
Impress	2	Observe	2	Survival	1
Leadership	1	Persuasion	2	Teaching	2
Linguistics	3	Redemption	1	Warfare	1
> Imperial Battle Slang	2	> Mech	2		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

Narrative

Generated with Dramatis Personae

Tonino Vanini

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Zarosinia Al Shazaar

Female Urthish of from none Freefolk. Born in 5017 (0 years old)
Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative