

Anità Cassidio del Mar

Fierce like the viper

Female Urthish Castillan Maid of Royale House Hazat from Vera Cruz Nobility.
Born in 4985 (32 years old)
Height: 174cm / Weight:50kg

Primary Attributes

Strength	5	Intellect	4	Tech	3
Constitution	5	Willpower	6	Reflexes	7
Body	6	Temper	4	Agility	5
Movement	7	Presence	5	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	55	Stun	11
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	11	Speed	4	Run	14

Skills

Academia	3	Leadership	3	Remedy	3
Athletics	7	Linguistics	2	Riding	1
Bribery	2	▪ Kurgan	2	Search	3
Cybernetics	1	▪ Urthish	2	Shoot	5
Demolition	1	Local Expert	1	Stealth	1
Dodge	5	▪ Miret	1	Stoic Body	2
Etiquette	3	Melee	5	Stoic Mind	2
Fight	4	Observe	4	Survival	3
Focus	3	Persuasion	2	Teaching	2
Gambling	1	Redemption	1	Warfare	4
Impress	4	▪ Mech	1		

Blessings/Curses

Disciplined (2) , Vengeful (-2) , War Trauma (-2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Nobility (Cost:3 Knight) , Raise Rank by one (Cost:2) , Well-Traveled (Cost:3 Major house Fief) .

Talents

Armor

Leather Armor Soft SP:4 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (10), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (12), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Search a place:AWA + Search (9), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (8)

Lifepaths

Race Urthish (124), **Upbringing** Rural Estate Hazat (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Tour of Duty** Errant Knight (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Narrative

A proud Hazat maiden, Anità lives to serve her liege, Duke Cassius Rolas de Hazat. She will give life way before selling her peers to a foe.

Generated with *Dramatis Personae*

Feb. 14, 2021, 11:53 p.m.