# **Arno Sforza**

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old)

Height: 165cm / Weight:54kg

### Lifepaths

Race Urthish (124), Upbringing Vengeful Masseri (20), Apprenticeship Streets Charioteers (25), Early Career Starship Gunner (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Friends (7).

### **Primary Attributes**

Strength	5	Constitution		4	Body		5	Movement	4
Intellect	4	Willpower		6	Temper		5	Presence	5
Tech	5	Reflexes		7	Agility		4	Awareness	6
Secondary Attri	butes	;							
Recovery	9	Stamina		2	Endurance		45	Stun	9
Resistance	11	Damage		1	Tolerance		11	Humanity	55
Passion	11	Wyrd		11	Speed		4	Run	8
Skills									
Academia		2	Fight			2	Redemp	otion	1
Acrobatics		2	Focus			2	> Tinker	ring	1
Athletics		3	Gunnery			3	Remedy		2
Disguise		1	Impress			1	Security	1	1
Dodge		1	Knavery			2	Sensors		1
Dogma		1	Linguistic	cs		1	Shoot		2
> Sathraism		1	> Urthish			1	Streetw	ise	2
Driving		2	Lore			1	Teachin	g	2
> Celestial Sailing		2	> Jumpwe	eb		1	Think M	achine	1
> Landcraft		1	Melee			1	Trading		1
Empathy		1	Observe			2	Etiquett	е	1
Persuasion		3							

## Blessings/Curses

Curious (2):

Nosy (-2):

# Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

 $\underline{\text{Commission}} \text{ (Cost:3): Ensign / Apprentice / Associate / Private / Associate}$ 

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Passage Contract (Cost:2): Tramp Freighter

## Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9)

# Narrative

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