

# Andrea Masseri

Leader of Grail Masseri

Male Urthish Count of House Masseri from Grail Nobility. Born in 4979 (38 years old)

Height: 174cm / Weight:72kg

## Primary Attributes

|              |   |           |   |           |   |
|--------------|---|-----------|---|-----------|---|
| Strength     | 6 | Intellect | 4 | Tech      | 4 |
| Constitution | 5 | Willpower | 6 | Reflexes  | 6 |
| Body         | 6 | Temper    | 5 | Agility   | 4 |
| Movement     | 4 | Presence  | 6 | Awareness | 4 |

## Secondary Attributes

|            |    |         |    |           |    |          |    |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery   | 11 | Stamina | 2  | Endurance | 55 | Stun     | 11 |
| Resistance | 12 | Damage  | 1  | Tolerance | 11 | Humanity | 55 |
| Passion    | 9  | Wyrd    | 10 | Speed     | 3  | Run      | 8  |

## Skills

|                    |   |                        |   |            |   |
|--------------------|---|------------------------|---|------------|---|
| Academia           | 2 | <b>Linguistics</b>     | 2 | Remedy     | 2 |
| Athletics          | 4 | ▪ <i>Rital</i>         | 2 | Security   | 1 |
| Dodge              | 3 | ▪ <i>Urthish</i>       | 2 | Seduction  | 1 |
| <b>Driving</b>     | 1 | <b>Local Expert</b>    | 2 | Shoot      | 4 |
| ▪ <i>Landcraft</i> | 2 | ▪ <i>Curpertino</i>    | 3 | Stoic Body | 2 |
| Empathy            | 1 | ▪ <i>Sangreal</i>      | 1 | Stoic Mind | 1 |
| Etiquette          | 2 | <b>Lore</b>            | 1 | Streetwise | 2 |
| Fight              | 4 | ▪ <i>House Masseri</i> | 1 | Survival   | 2 |
| Focus              | 2 | Melee                  | 1 | Teaching   | 3 |
| Gambling           | 1 | Observe                | 3 | Warfare    | 4 |
| Impress            | 3 | Persuasion             | 2 | Leadership | 6 |
| Politics           | 2 |                        |   |            |   |

## Blessings/Curses

Bold (2) , Impetuous (-2) .

## Benefices/Afflictions

Cash (Cost:3 600 ) , Enemy (Cost:-2 ) , Nobility (Cost:3 Knight ) , Retinue (Cost:3 ) , Rise Rank by Two (Cost:4 ) .

## Talents

## Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

## Lifepaths

**Race** Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

## Narrative

The leader of the Masseri from Grail, a strong partisan of the Reunion of the House

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