# **Philostrate Arbogast**

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk. Born in 4976 (41 years old) Height: 174cm / Weight:72kg

### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Guildhall Charioteers (25), Early Career Mercenary Soldier (48), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	6	Constitution		5	Body		5	Movement	4
Intellect	5	Willpower		5	Temper		5	Presence	6
Tech	5	Reflexes		7	Agility		4	Awareness	4
Secondary Attributes									
Recovery	11	Stamina		2	Endurance		50	Stun	10
Resistance	11	Damage		1	Tolerance		10	Humanity	50
Passion	9	Wyrd		12	Speed		4	Run	8
Skills									
Academia		2 Knavery			2		Persuasion		4
Athletics		4 Leadershi		ip	1 Pol		Politics	Politics	
Beastcraft		1 Linguistic		cs		2	Redem	otion	2
Bureaucracy		2	> Urthish			1	> Mech		1
Dodge		1	> Urthtecl	h		1	> Tinke	ring	2
Driving		3	Local Exp	ert		1	Remedy	1	2
> Celestial Sailing		5	> Miret gu	ilds		1	Sensors	;	2
> Heavy Transport		2	2 Lore			1	Shadow	ina	1
Vehicle		2	LUIG				Silauuw	iliy	'
> Railway		1	> Jumpwe	eb		1	Shoot		3
Empathy		1	Magna Carta			2	Streetwise		1
Fight		4	Melee			2	Surviva		1
Focus		2	Navigatio	n		2	Teachin	g	2
Impress		2	Observe			2	Trading		2

## Blessings/Curses

Curious (2):

Nosy (-2):

#### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

Narrative

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