Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years

Height: 168cm / Weight: 58kg

Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	4	Willpower	7	Reflexes	5
Body	4	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	5

Secondary Attributes										
Recovery	9	Stamina		1	Endurance	40	Stun	8		
Resistance	13	Dama	age	1	Tolerance	12	Humanity	60		
Passion	10	Wyrd	l	11	Speed	3	Run	8		
Skills										
Academia		2	Forgery		1	Occult Arts		2		
Athletics		2	Gunnery		4	Persuasion		2		
Bureaucracy		1	Impress		1	Remedy		2		
Dodge		4	Leadership		2	Shoot		2		
Empathy		1	Lingu	istics	1	Street	twise	2		
Etiquette		2	Urth	iish	2	Teach	ing	3		

Melee

Observe

Blessings/Curses

Beautiful (2), Bold (2), Impetuous (-2).

Benefices/Afflictions

Ally (Cost:2), Assets (Cost:3 3000), Fencing Actions (Silver sword) (Cost:10 Manoeuvers 1, 2, 3 and 4 Requires Melee Skill at 4), Gossip Network (Cost:2 Planetwide), Nobility (Cost:3 Knight), Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3).

Think Machine

Talents

Armor

Fight

Focus

Weapons

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Leather Armor Soft SP:4 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing: REF + Melee~(9),~Notice~something: AWA + Observe~(7),~Convince~someonewith arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

Lifepaths

Race Urthish (124), Upbringing Grail Masseri (20), Apprenticeship Military Starman (25), Early Career Court Duelist (48), Tour of Duty Native Psychic (20), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

Narrative

Generated with **Dramatis Personae**

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