

## Mythra Standfill

### Anger made flying daggers

Female Urthish of Invisible Path from Leagueheim Freefolk. Born in 4988 (29 years old)

Height: 166cm / Weight:53kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Scravers (25),

**Early Career** Thief (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits**

### Promotion & Rewards (7).

### Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	4	Agility	4	Awareness	7

### Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	10
Resistance	9	Damage	1	Tolerance	12	Humanity	60
Passion	14	Wyrd	7	Speed	2	Run	10

## Skills

Academia	2	Inquiry	2	> <i>Tinkering</i>	1
Acrobatics	1	Knavery	1	Security	1
Athletics	4	<b>Linguistics</b>	2	Seduction	1
Beastcraft	1	> <i>Scravers' Cant</i>	2	Shoot	1
Bureaucracy	1	> <i>Urthish</i>	1	Sneak	2
Dodge	1	<b>Local Expert</b>	1	Stealth	2
Fight	3	> <i>Rampart Underworld</i>	1	Stoic Mind	1
Focus	2	Observe	3	Streetwise	2
Forgery	1	Occult Arts	3	Teaching	2
Gambling	2	Persuasion	2	Impress	2
<b>Redemption</b>	1				

## Blessings/Curses

Possessive (-2):

The Man (2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Occult Mastery (Cost:6): Basics: Talent level 1, level 2 & level 3

Occult Mastery (Cost:9): Talents level 4 & 5

Occult Mastery (Cost:13): Main Path: Talent Level 6 + Secondary Path: Talent Level 1 & 2 &

Raise Rank by one (Cost:2):

## Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 .  
Clip:8 . RNG:50 . ST . £150

## Armor

Leather Jerkin      Soft      SP:4      (TO)(LA)(RA)

## Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (5), Iron will:WIL + Stoic Mind (6)

### Narrative