# **Abusus Non Tollit Usum**

Place Grail
Date 5018
Challenge 25
Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Fiona D'Enguerrand, Franz Gummerick, Garlen Timpal, Giaccomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Zander Glasscherben, Zarosinia Al Shazaar

"Abuse do not forbid usage."

-- The Stellar Apocryphon, Book 59, folio 5 (proscribed by the Church)

#### **Imperial Crew**

Typhoon crew

- Calistre d'Igneden (captain) (imperial cohort)
- Floyd Carnau (pilot)
- Hans Zdravos (engineer)
- Nathanael Stern (gunner)
- Marzis Dabrez (gunner)
- **Ashoka Sensuki** (gunner)
- Alia Croft
- Fiona D'Enguerrand\*

Winterbreeze Escort crew

- Andrea Masseri (captain)
- Lucia Masseri\* (pilot)
- Gail Hardin (engineer)
- Fenton Hardin (gunner)
- Annabella Masseri (gunner)

Frigate the Hurrinace crew

- Syark Sir Sic\* (Etyri pilot)
- Clara Masseri (Imperial Questing Knight)
- Francesco Masseri (Amalthean Missionary)
- Ravi Lobahura (Eskatonic Deacon)
- Enzo Contura
- Nina Masseri\*

#### **Spaceships**

Aeolus [Imperial Fleet | 6]
Typhoon [Imperial Fleet | 4]
Winterbreeze [Imperial Fleet | 5]

## Chapter I - Grail

Place Grail / Sangreal

Challenge 7
Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Fiona D'Enguerrand, Franz Gummerick, Garlen Timpal, Giaccomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Zander Glasscherben, Zarosinia Al Shazaar

#### **Gathering of the Masseri**

The first objective is to find **Arno Sforza**. **Nina Masseri\*** is actually on his tracks, but has difficulties approaching her wild parent.

#### **Pirate Activities**

At the entrance of the system squat an imperial squadron lead by the **Vanguard [Imperial Fleet | 12] †** galliot. It guards the jumpgate of pirate incursions, going in and out, knowing that a few ships (2 li halan escorters and a hawkwood frigate have made it in a few days ago).

#### **Antagonists**

- Kristof Ivanovicz the angry Decados
- Kiera Kursovna\* the passive/agressive lover
- Markam Vornicz\* the challenger

#### The Imperial Forces at the gate

- Vanguard [Imperial Fleet | 12] †
- Emerald [Imperial Fleet | 6] †
- Ruby [Imperial Fleet | 6] †

And searching in the system:

- [Mercy was not found]

## 1.1 Uncharted

Challenge 3

**Tobias Frosth\*** 

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## 1.1.1 Gathering of the Masseri

Challenge

#### The Lost Masseri

Things were not simple for **Arno Sforza**. The man has been the private pilot for 12 years for an Hawkwood noble, before the assassination of that noble by the al-Malik on behalf of a court rival (hypothetically an Hawkwood cousin).

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### 1.1.2 Mantis Pirates

Challenge

Escaping the Pandemonium System where they have ruled the system for years, this group of pirates tries to make a new home of the Grail System. At this time, the authority is not yet annoyed by the outlaws, and the hunt started by the Commander of the Mercy, Sliver Krent\*, is actually the only threat to their set up.

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## 1.1.3 Rule of Hospitality

Challenge

The Court

- Haroun Keddah\*
- Jacob Tramel
- Bjorn Rico\*
- Songaer Akkarek\*

§D'Rouge-Glace Men§

- Alphonse Lanselme
- Fabienne Dupré\*
- Louis Gragnont\*

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## 1.2 Imperial Mandat

Challenge

### Other Protagonists

- Leona Sterling Hawkwood (IQK)
- Leester Stenton (Imperial Cohort)
- Gail Hardin (Imperial Cohort)

- Magnus Isaac*
1.2.1 Nina again Challenge 1
- Nina Masseri*
1.2.2 Helping hands
Challenge 1
Grail Contacts
- Boss <b>Roscoe Klein*</b> : Scraver contact
- Kiera Kursovna*
- Leira Von Dietrich*
- Adept <b>Donistar Lugh</b>
- Alphonse Lanselme
- Azim The Blacksmith*
- Crafter Stanis Weller*
- Nicklas Lorrenz
- Manfred Douglas*
Illuminata Croft is now helped by <b>Garlen Timpal*</b>
1.3 Lurk on Rimpoche Challenge 2
The Last Masseri
- Arno Sforza
- Kristof Ivanovicz
Romeric Juandaastas*
1.3.1 Wanted: Terraformers Challenge 1
Arno Sforza has been busy the last weeks. He was contacted by Natasha Hardin*, Fenton Hardin presumed dead mother. They are actually on the tracks of Jacob Tramel, the last terraformer following the Sacred Geometry of Doramos.
Once they find <b>Jacob Tramel</b> , the team of the Odysseus as to join back

, protected from the killroys in its course by the ships of Kristof Ivanovicz.

Verona

### 1.3.2 Madman

Challenge

**Avrel Solustan** is an old ermit that left for the Blackbone Desert 30 years ago. He is presumed dead by most people, and no one in Sunset, even among the church, would be able to establish the link between the Visionary Bishop and the old madman rumored to live in the depth of the desert.

The Timegate

A wonderful marvel made by the Gatekeepers, a Timegate is an ancient artifact linked to a specific system.

1.4 Night Road

**Place** Around Grail Jumpgate

**Date** 5018-09-01

Challenge 0

**New horizons** 

Now it's time to test the jumpkey the players have acquired.

Saskia Varnovicz

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Alphonse Lanselme

A silent man

Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk. Born in 4972 (45 years old) Height: 172cm / Weight: 70kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:6 TEM:5 PRE:9 TEC:4 REF:5 AGI:4 AWA:6 REC:8 STA:1 END:35 STU:7 RES:15 DMG:0 TOL:11 HUM:55 PAS:11 WYR:12 SPD:3 RUN:8

Skills: Academia[2], Arts[1], Athletics[3], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Gambling[1], Impress[2], Inquiry[1], Knavery[4], Leadership[3], Linguistics[2], Local Expert[1], Lore[3], Melee[1], Observe[3], Oratory[3], Persuasion[3], Politics[2], Remedy[1], Search[1], Security[1], Seduction[4], Shadowing[2], Shoot[1], Stealth[1], Streetwise[3], Teaching[2], Arts (Poetry)[1], Driving (Skycraft Piloting)[2], Linguistics (Franken)[2], Linguistics (Urthish)[2], Local Expert (Sangreal)[1], Lore (Grail)[1], Lore (House D'Rouge-Glace)[2], Lore (House Keddah)[1].

**Shortcuts**:Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12),

Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

[000328 / alphonse\_lanselme]

#### Arno Sforza

A drunk knight sleeping on a bar Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:5 REF:7 AGI:4 AWA:6 REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:11 SPD:4 RUN:8

Skills: Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Dogma[1], Driving[2], Empathy[1], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Linguistics[1], Local Expert[3], Lore[1], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Redemption[1], Remedy[2], Security[1], Sensors[1], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Curpertino)[1], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

Shortcuts: Avoid being hit: AGI + Dodge (8), Discern emotions: AWA + Empathy (7), Keep focused on a task: WIL + Focus (8), Fencing: REF + Melee (9), Notice something: AWA + Observe (8), Convince someone with arguments: PRE + Persuasion (8), Stabilize wounds: INT + Remedy (6), Fire a ranged weapon: REF + Shoot (11), Iron will: WIL + Stoic Mind (11)

[000310 / arno\_sforza]

#### **Avrel Solustan**

A old men

Male Urthish of Hesychast Priest from Malignatus Freefolk. Born in 4903 (114 years old) Height: 168cm / Weight: 62kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:5 TEM:10 PRE:8 TEC:3 REF:3 AGI:3 AWA:5 REC:8 STA:1 END:40 STU:8 RES:13 DMG:0 TOL:15 HUM:75 PAS:15 WYR:10 SPD:2 RUN:8

Skills: Academia[5], Alchemy[2], Athletics[3], Beastcraft[1], Dogma[3], Empathy[3], Etiquette[1], Fight[2], Focus[8], Inquiry[1], Linguistics[2], Lore[3], Observe[3], Occult Arts[1], Oratory[2], Persuasion[4], Politics[1], Remedy[1], Stoic Body[1], Stoic Mind[3], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[3], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Latin)[5], Linguistics (Urthish)[3], Lore (Antinomy)[1], Lore (Dervishes)[1], Lore (Eskatonic Worldshapers)[1].

Shortcuts:Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

[000319 / avrel\_solustan]

#### Azim The Blacksmith (†)

#### Bjorn Rico (†)

### Donistar Lugh

Commander of the Divine Weapon Outpost in Grail Male Urthish Master of Brother Battle from De Moley Freefolk. Born in 4950 (67 years old) Height: 150cm / Weight:50kg

STR:7 CON:5 BOD:6 MOV:4 INT:3 WIL:5 TEM:7 PRE:4 TEC:3 REF:5 AGI:6 AWA:4 REC:12 STA:2 END:55 STU:11 RES:9 DMG:2 TOL:12 HUM:60 PAS:11 WYR:8 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Cybernetics[1], Dodge[2], Dogma[2], Fight[6], Focus[3], Heavy Weapons[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Melee[3], Observe[2], Persuasion[2], Remedy[3], Shoot[4], Stealth[1], Stoic Body[4], Stoic Mind[1], Surgery[1], Survival[3], Teaching[2], Warfare[2], Dogma (Church of the Celestial Sun)[2], Dogma (Symbiot Lifeweb)[1], Linguistics (Imperial Battle Slang)[3], Linguistics (Urthish)[1], Local Expert (Grail Pilgrims)[3], Local Expert (Stigmata)[2], Lore (Symbiots)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind

(6), Apply surgery on wounded: INT + Surgery (4)

[000327 / donistar\_lugh]

#### Fabienne Dupré (†)

#### Fenton Hardin

Friend of Sigmeon D'Rouge-Glace Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility. Born in 4986 (31 years old) Height: 174cm / Weight: 80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:7 AGI:4 AWA:5 REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6

Skills: Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[2], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadowing[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[2], Dogma (Sathraism)[1], Driving (Celestial Sailing)[2], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[1].

Shortcuts: Avoid being hit: AGI + Dodge (6), Discern emotions: AWA + Empathy (5), Keep focused on a task: WIL + Focus (8), Give orders to subsidiaries: PRE + Leadership (5), Fencing: REF + Melee (10), Notice something: AWA + Observe (7), Convince someone with arguments: PRE + Persuasion (6), Stabilize wounds: INT + Remedy (6), Fire a ranged weapon: REF + Shoot (12), Iron will: WIL + Stoic Mind (7)

[000068 / fenton\_hardin]

#### **Gail Hardin**

A bad ass of a woman, showing more wisdom than her apparent age let know Female Urthish Crafter of Engineers from Daishan Freefolk.

Born in 4972 (45 years old) Height: 167cm / Weight: 58kg

STR:4 CON:4 BOD:5 MOV:4 INT:7 WIL:4 TEM:3 PRE:7 TEC:7 REF:6 AGI:4 AWA:5 REC:8 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:7 HUM:35 PAS:8 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Bureaucracy[2], Demolition[1], Driving[1], Fight[3], Focus[2], Heavy Weapons[1], Inquiry[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Remedy[2], Science[3], Seduction[2], Shoot[3], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Driving (Landcraft)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[2], Local Expert (Curpertino)[2], Local Expert (New Odessa)[1], Lore (Grail)[2], Redemption (Forbidden Lore)[2], Redemption (Mech)[5], Redemption (Volt)[2], Science (Cybernetics)[2], Science (Engineering)[2], Science (Robotics)[2].

Shortcuts:Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

[000313 / gail\_hardin]

#### Garlen Timpal (†)

#### Haroun Keddah (†)

#### Jacob Tramel

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk. Born in 4945 (72 years old) Height: 167cm / Weight: 61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6 REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8

Skills: Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1],

Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

Shortcuts: Keep focused on a task: WIL + Focus (8), Give orders to subsidiaries: PRE + Leadership (7), Notice something: AWA + Observe (9), Convince someone with arguments: PRE + Persuasion (8), Stabilize wounds: INT + Remedy (8), Charm others: PRE + Seduction (7), Iron will: WIL + Stoic Mind (6)

[000335 / jacob\_tramel]

#### Kiera Kursovna (†)

#### Kristof Ivanovicz

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility. Born in 4979 (38 years old) Height: 173cm / Weight: 71kg

STR:6 CON:5 BOD:4 MOV:4 INT:6 WIL:8 TEM:3 PRE:7 TEC:4 REF:5 AGI:4 AWA:9 REC:11 STA:1 END:45 STU:9 RES:15 DMG:1 TOL:11 HUM:55 PAS:12 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Alchemy[5], Athletics[4], Bribery[3], Bureaucracy[3], Cryptography[2], Disguise[2], Dodge[2], Empathy[3], Etiquette[5], Fight[2], Focus[4], Forgery[2], Gambling[3], Impress[4], Inquiry[1], Knavery[4], Leadership[5], Linguistics[1], Local Expert[1], Lore[3], Melee[5], Observe[5], Oratory[2], Persuasion[3], Redemption[1], Security[3], Seduction[4], Shoot[3], Sneak[2], Stealth[2], Streetwise[5], Teaching[2], Linguistics (Urthish)[2], Local Expert (New Odessa)[3], Lore (Grail)[2], Lore (Poisons & Drugs)[3], Lore (Underworld)[4], Redemption (Mech)[1].

Shortcuts:Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

[000318 / kristof\_ivanovicz]

#### **Leester Stenton**

Imperial Cohort of Leona

Male Urthish of Charioteers from Lemminkainen Freefolk. Born in 4984 (33 years old) Height: 168cm / Weight: 62kg

STR:4 CON:5 BOD:4 MOV:4 INT:8 WIL:7 TEM:4 PRE:6 TEC:4 REF:7 AGI:3 AWA:6 REC:9 STA:1 END:45 STU:9 RES:13 DMG:0 TOL:11 HUM:55 PAS:10 WYR:15 SPD:4 RUN:8

Skills: Academia[2], Athletics[3], Beastcraft[1], Bureaucracy[1], Cybernetics[1], Dogma[1], Driving[2], Fight[2], Focus[3], Gunnery[3], Impress[1], Leadership[3], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[1], Melee[2], Navigation[2], Observe[4], Persuasion[2], Remedy[3], Seduction[1], Sensors[2], Shoot[3], Teaching[2], Think Machine[3], Dogma (Vuldrok Erdgheist)[1], Driving (Celestial Sailing)[4], Driving (Skycraft Piloting)[2], Linguistics (Vuldrok)[1], Local Expert (Hargard)[2], Lore (Jumpweb)[1].

**Shortcuts:**Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

[000322 / leester\_stenton]

#### Leira Von Dietrich (†)

#### **Leona Sterling Hawkwood**

An impressive lady whose body as been torn by war Female Urthish Teutonic Duchess of Emperor Alexius Primus from Lemminkainen Nobility. Born in 4963 (54 years old) Height: 179cm / Weight:71kg

STR:8 CON:6 BOD:5 MOV:5 INT:5 WIL:6 TEM:5 PRE:6 TEC:4 REF:8 AGI:5 AWA:5 REC:14 STA:2 END:55 STU:11 RES:12 DMG:2 TOL:11 HUM:55 PAS:10 WYR:13 SPD:4 RUN:10

Skills: Academia[2], Athletics[5], Dodge[2], Dogma[1], Etiquette[3], Fight[5], Focus[2], Impress[4], Inquiry[2], Leadership[4], Linguistics[1], Local Expert[1], Lore[1], Magna Carta[2], Melee[1], Observe[3], Persuasion[3], Remedy[2], Riding[1], Search[1], Seduction[2], Shoot[4], Stoic Body[2], Stoic Mind[1], Survival[2], Teaching[2], Warfare[4], Dogma (Church of the Celestial Sun)[2], Linguistics (Urthish)[2], Local Expert (Avaneir Underground)[1], Lore (Engineers)[2].

Shortcuts:Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000140 / leona\_sterling\_hawkwood]

#### Louis Gragnont (†)

Magnus Isaac (†)

Manfred Douglas (†)

Markam Vornicz (†)

#### Natasha Hardin (†)

#### **Nicklas Lorrenz**

Male Urthish of Charioteers from Cadiz Freefolk. Born in 4973 (44 years old) Height: 165cm / Weight: 60kg

STR:4 CON:3 BOD:4 MOV:4 INT:8 WIL:5 TEM:3 PRE:7 TEC:5 REF:7 AGI:3 AWA:6 REC:7 STA:1 END:35 STU:7 RES:12 DMG:0 TOL:8 HUM:40 PAS:9 WYR:15 SPD:4 RUN:8

Skills: Academia[3], Athletics[2], Driving[4], Empathy[1], Fight[2], Focus[3], Gunnery[1], Impress[1], Inquiry[1], Linguistics[2], Lore[1], Magna Carta[3], Melee[1], Navigation[3], Observe[4], Persuasion[2], Redemption[2], Remedy[2], Sensors[2], Shoot[1], Streetwise[1], Teaching[2], Think Machine[1], Driving (Celestial Sailing)[4], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Driving (Skycraft Piloting)[2], Linguistics (Latin)[1], Linguistics (Urthish)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[3], Redemption (Volt)[3].

Shortcuts:Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

[000331 / nicklas\_lorrenz]

#### Nina Masseri (†)

#### Romeric Juandaastas (†)

#### Roscoe Klein (†)

### Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing

Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility. Born in 4973 (44 years old) Height: 168cm / Weight:59kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:8 TEM:6 PRE:10 TEC:5 REF:5 AGI:4 AWA:8 REC:8 STA:1 END:40 STU:8 RES:18 DMG:0 TOL:14 HUM:70 PAS:14 WYR:12 SPD:3 RUN:8

Skills: Academia[5], Acrobatics[3], Athletics[4], Disguise[1], Empathy[4], Etiquette[5], Fight[3], Focus[2], Impress[1], Inquiry[2], Interrogation[1], Knavery[4], Leadership[5], Linguistics[3], Local Expert[3], Melee[1], Observe[4], Oratory[4], Persuasion[3], Politics[5], Seduction[6], Shoot[1], Spycraft[1], Stealth[2], Teaching[2], Linguistics (Kurgan)[1], Linguistics (Ukari)[1], Linguistics (Urthish)[3], Local Expert (Miret)[1], Local Expert (Rampart Li Halan)[1], Local Expert (Rampart Underworld)[1].

**Shortcuts**:Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

[000189 / saskia\_varnovicz]

### $\textbf{Sliver Krent} \, (\dagger)$

#### Songaer Akkarek (†)

Stanis Weller (†)

Tobias Frosth (†)

## Chapter II - Lost World: Rimpoche

PlaceRimpoche SystemDate5018-06-21

Challenge 6
Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Fiona D'Enguerrand, Franz Gummerick, Garlen Timpal, Giaccomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Zander Glasscherben, Zarosinia Al Shazaar

The discovery of Rimpoche is something unespected as only six keys exist in the Empire (and beyond probably). Only a few people actually live on the system.

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## 2.1 Another Keddah Fief

Place Rimpoche
Challenge 3

Keddah Men

- Jasmina Keddah\*: The sheik cousin is in charge for everything Rimpoche.
- **Ezil Solomniac\***: This eskatonic priest is responsible for the well being and behavior of the outpost.
- **Mohammad Kuhnar\***: This serf has made a mission to track all changes concerning the position of the Beast of Rimpoche.
- Egon Storken\*: Captain of the Keddah troops, he has about 40 men under his command.
- **Rimpoche Keddah Soldiers\***: Those are better soldier than the ones found usually on Grail.

Imperial Forces

- Timon Skaard\*: Lord-commander of the outpost
- Lucius Gazarel\*: Representative of the Charioteers
- Moira McKean\*: Assistant of lucius, she's an excellent pilot.
- **Imperial Troopers**: The standard forces for colonial settlements. About 30 soldiers control the imperial outpost.

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The trick here is to avoid getting to close to the charioteers, because of the key the players have. Gazarel is an intelligent and open-minded man most of the time.

But his second, the treacherous McKean will do everything in her power to satisfy the vengeful and power hungry Killroy leaders of Grail.
2.1.1 The hidden colony Challenge 1
Only 5 jumpkeys can lead to this world. One for the Emperor, one for House Keddah and three for the Charioteers guild.
As the players will arrive on this world with another jumpkey, they will have to be quiet about where they've found it as the Charioteer, and the Killroys still have a few ears on the system.
2.1.2 The Rimpoche Dragon Challenge
The Rimpoche Gargoyle is capable of many things. But as long as the players will do
2.1.3 The ones in the Desert

Challenge

# 2.2 Expanding the Colony

Challenge

## 2.2.1 Forging Alliance

Challenge

### The Gesar Frigate

This ship is captained by Fregattenkapitän **Zander Glasscherben\***, assisted by apostel **Franz Gummerick\***, according to Gesar Fleet Rules. They are actually tracking a squadron of seven Kurgan mujahidin heavy raiders.

2.2.2 Worst Evil

Challenge 1

## 2.2.3 Cursed for ever

Challenge

nge

Egon Storken (†)

Ezil Solomniac (†)

Franz Gummerick (†)

#### **Imperial Troopers**

Typical Imperial Colonial Troopers

Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk. Born in 4995 (22 years old) Height: 174cm / Weight:72kg

PHY:6 MEN:4 COM:5

REC:12 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:9 HUM:45 PAS:8 WYR:9 SPD:3 RUN:10

Skills: Academia[2], Acrobatics[2], Athletics[4], Beastcraft[1], Bureaucracy[1], Dodge[3], Driving[2], Fight[5], Focus[2], Impress[2], Linguistics[1], Local Expert[2], Lore[2], Melee[3], Observe[2], Persuasion[2], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[4], Streetwise[2], Survival[1], Teaching[2], Driving (Hovertank)[1], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Imperial Dominion)[1], Local Expert (New Odessa)[1], Lore (Byzantium Secundus)[1], Lore (House Keddah)[1], Redemption (Mech)[2].

Shortcuts:Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

[000363 / imperial\_troopers]

[UUUU363 / imperial_troopers]	
Jasmina Keddah (†)	
Lucius Gazarel (†)	
Mohammad Kuhnar (†)	
Moira McKean (†)	
Rimpoche Keddah Soldiers (†)	

Zander Glasscherben (†)

Timon Skaard (†)

## Chapter III - Lost World: Verona

### Challenge 12 Dramatis Personae

Alia Croft, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Enzo Contura, Fenton Hardin, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Leester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Egon Storken, Ezil Solomniac, Fabienne Dupré, Fiona D'Enguerrand, Franz Gummerick, Garlen Timpal, Giaccomo Kellerman, Haroun Keddah, Jasmina Keddah, Juliana Zino, Kiera Kursovna, Leira Von Dietrich, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas, Markam Vornicz, Mohammad Kuhnar, Moira McKean, Natasha Hardin, Nina Masseri, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Zander Glasscherben, Zarosinia Al Shazaar

#### In The Hands of House Masseri

The Masseri arrived on Verona from Grail in 2715 AD

The Ukar Fraud (3305 AD)

Clockwork: Third World (3834 AD)

**Shelter from the Storm (3917 AD)** 

Perpetual Lock Down (4133 AD)

Last fief of the House (4974 AD)

**Ennemy at the Gate (4998 AD)** 

#### Assault (5000 AD)

Kurgans manage to go through the gate once more thanks to the treason of **Giaccomo Kellerman\***.

### Breaking the cog (5004 AD)

In 5004 AD, an incident happened on Verona terraforming engine. The failure caused all water to be removed from the low atmosphere, creating in the same move the deep thick steam cloak that now surrounds Verona and make it look like a tiny gas giant from a distance

## 3.1 Verona Space

Challenge 3

### 3.1.1 Calm before the Storm

Challenge

### 3.1.2 Sacred Moon

Challenge

House Masseri holds Rotunda, the first moon of the fifth planet of the Verona System as an orbital base. It has been established centuries ago and is fully operational. It is here that all operation on the jumpgate are done, by a special mystical/religious order called the Navigators.

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### 3.1.3 Gas Giant

**Place** Mudworld atmosphere

Challenge

From space, Verona appears as a gas giant.

#### **Reaching the Ground**

This operation is a really tough one, and will be done only by the best pilots.

- The Cloudstorm can disable all systems at any time if the ships goes through a node (electro magnetical node, source of terrible lightning bolts). A navigation check is needed every hour to avoid one.
- With winds reaching  $500 \, \text{km/h}$  in the middle layer of the atmosphere (between 10% and 70% of the trip), manoeuvre checks

are needed every 30 minutes to avoid drifting to a node.

- The upper layer (70% to 71%) is liquid water. If not handled correctly it can be a terrible impact at contact.
- The moons of verona are actually at the 30%, 45% and 69% of the atmosphere. They are obstacle that should be avoided and solid bodies that create gravity wells also.

The best way to reach the ground of Verona is by using an escape pod. House Masseri has a few that had been modified to handle the length of the trip.

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### 3.2 Crack Pilot

Challenge 3

#### 3.2.1 Hellcloud

Challenge

### 3.2.2 Enemy presence

Challenge

#### 3.2.3 Crash landing

Challenge

## 3.3 Al raa'ad yiildiz

Challenge 3

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The Kurgan al raa'ad yiildiz are the elite troops based on Verona.

Commander **Taashik Al Kalibann\*** is an honorable officer. Highly respected by his men and ennemies alike.

Prophetess Zarosinia Al Shazaar\*

#### **Heroes from the Resistance**

- Capitano Lorenzo Carucci\*
- Capitano Juliana Zino\*
- Capitano Tonino Vanini\*

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## 3.3.1 Open Battle

Challenge

### 3.3.2 Tracked

Challenge

## 3.3.3 Losing the pursuers

Challenge

## 3.4 Emptiness & Loneliness

Challenge

3

#### **World without Water**

This episode is the discovery of Verona in its current state, with the dysfunctioning terraforming engine.

Join the Resistance

**The Kurgan Army** 

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### 3.4.1 Mudworld

Challenge 1

#### Fixing the world

This is something that can be held in a few day with the correct engine shard to fix the terraforming engine. However, the recovery for verona, and to have it back to its terraformed allure will take between one and twelve years.

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### 3.4.2 The Resistance

Challenge

1

## 3.4.3 Freeing Verona

Challenge

1

Giaccomo Kellerman (†)

Juliana Zino (†)

Lorenzo Carucci (†)

Taashik Al Kalibann (†)

Tonino Vanini (†)

Zarosinia Al Shazaar (†)

zaffarelli@gmail.com

### **Alphonse Lanselme**

A silent man

Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk. Born in 4972 (45 years old) Height: 172cm / Weight:70kg

#### Lifepaths

Race Urthish (124), Upbringing Poor Class (5), Upbringing Town (15), Apprenticeship Street Muster (25), Early Career Court Ambassador (48), Tour of Duty Fief Holder (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	4	Consti	tution	4	Body		3	Movement	4
Intellect	7	Willpo	wer	6	Temper		5	Presence	9
Tech	4	Reflex	es	5	Agility		4	Awareness	6
Secondary A	ttribut	es							
Recovery	8	Stamir	na	1	Endurand	е	35	Stun	7
Resistance	15	Damag	је	0	Tolerance	9	11	Humanity	55
Passion	11	Wyrd		12	Speed		3	Run	8
Skills									
Academia		2	Knave	ry		4	Orator	у	3
Arts		1	Leade	Leadership		3	Persuasion		3
> Poetry		1	Lingui	stics		2	Politic	S	2
Athletics		3	> Fran	ken		2	Remed	dy	1
Driving		1	> Urth	ish		2	Searcl	h	1
> Skycraft Pilo	ting	2	Local	Expert		1	Securi	ty	1
Empathy		1	> Sang	greal		1	Seduc	tion	4
Etiquette		3	Lore			3	Shado	wing	2
Fight		2	> Grail			1	Shoot		1
Focus		2	> Hous	se D'Rouge	-Glace	2	Stealt	h	1
Gambling		1	> Hous	se Keddah		1	Street	wise	3
Impress		2	Melee			1	Teach	ing	2
Inquiry		1	Observ	/e		3			

### Blessings/Curses

Bold (2):

Callous (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

#### Weapons

Dirk . MELEE . WA:O . J . E . DC:2D6+1 . STR:2 . RNG:O . ST . £4

Dreksel Laser Pistol. P. WA:1.P.P.DC:3D6.Cal:FSC:3x18x15.ROF:2.Clip:15.RNG:80.ST.£300

#### **Leather Armor**

Soft SP:4 (TO)(LA)(RA)(LL)(RL)

**Energy Shield** 

Streetcrafted 5/10 usage:(Soft - - ) Hits:5

### **Shortcuts**

Discern emotions: AWA + Empathy (6), Keep focused on a task: WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

#### Narrative

Faithful servant of Count Yves d'Igneden.

### Generated with Dramatis Personae

### Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years old) Height: 168cm / Weight:58kg

#### Lifepaths

Race Urthish (124), Upbringing Grail Masseri (20), Apprenticeship Military Starman (25), Early Career Court Duelist (48), Tour of Duty Native Psychic (20), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

#### **Primary Attributes**

Strength	5	Constit	ution	4	Body		4	Movement	4
Intellect	6	Willpow	/er	7	Temper		5	Presence	6
Tech	4	Reflexe	!S	5	Agility		4	Awareness	5
Secondary Att	ributes								
Recovery	9	Stamin	a	1	Endurance	Э	40	Stun	8
Resistance	13	Damag	е	1	Tolerance		12	Humanity	60
Passion	10	Wyrd		11	Speed		3	Run	8
Skills									
Academia		2	Forgery			1	Occult A	rts	2
Athletics		2	Gunnery	,		4	Persuas	ion	2
Bureaucracy		1	Impress			1	Remedy		2
Dodge		4	Leaders	hip		2	Shoot		2
Empathy		1	Linguist	tics		1	Streetwi	se	2
Etiquette		2	> Urthis	h		2	Teachin	g	3
Fight		2	Melee			4	Think Ma	achine	1

2

#### Blessings/Curses

Beautiful (2):

Bold (2):

Focus

Impetuous (-2):

#### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Fencing Actions (Silver sword) (Cost:10): Manoeuvers 1, 2, 3 and 4 Requires Melee Skill at 4

Gossip Network (Cost:2): Planetwide

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Bachelor Rapier . MELEE . WA:O . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Observe

#### Armor

SP:4 (TO)(LA)(RA)(LL)(RL) **Leather Armor** Soft

**Energy Shield** 

Standard 10/15 Hits:10 usage:(Soft - - )

#### **Shortcuts**

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

#### Narrative

#### Generated with Dramatis Personae

### Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old) Height: 171cm / Weight:63kg

#### Lifepaths

Race Urthish (124), Upbringing Vengeful Masseri (20), Apprenticeship Streets Charioteers (25), Early Career Starship Gunner (48), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Friends (7).

#### **Primary Attributes**

Strength	5	Consti	tution	4	Body	5	Movement	4
Intellect	4	Willpo	wer	6	Temper	6	Presence	5
Tech	5	Reflex	es	7	Agility	4	Awareness	6
Secondary A	ttribut	es						
Recovery	9	Stamir	na	2	Endurance	45	Stun	9
Resistance	11	Damag	Damage		Tolerance	12	Humanity	60
Passion	12	Wyrd		11	Speed	4	Run	8
Skills								
Academia		3	Gunnery		5	Persu	Persuasion	
Acrobatics		2	Impres	S	2	Reder	Redemption	
Athletics		3	Knaver	у	3	> Tink	ering	2
Disguise		1	Linguis	stics	1	Reme	dy	2
Dodge		4	> Urthi	sh	2	Secur	ity	1
Dogma		1	Local I	Expert	3	Senso	rs	1
> Sathraism		2	> Curp	ertino	1	Shoot		4
Driving		2	> New	Odessa	2	Stoic	Mind	5
> Celestial Sail	ling	3	> Sang	real	2	Street	wise	2
> Landcraft		1	Lore		1	Teach	ing	2
Empathy		1	> Jump	oweb	2	Think	Machine	2
Etiquette		1	Melee		2	Tradir	ng	2
Fight		2	Observ	е	2	Focus		2
Occult Arts		2						

#### Blessings/Curses

Curious (2):

Nosy (-2):

#### Benefices/Afflictions

Addiction (Cost:-4): Selshaka

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Passage Contract (Cost:2): Tramp Freighter

#### Weapons

Armor

"Firecracker"Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:.47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

**Armored Mesh Spacesuit** Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

**Energy Shield** 

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (11)

#### Narrative

#### Generated with Dramatis Personae

### **Avrel Solustan**

A old men

Male Urthish of Hesychast Priest from Malignatus Freefolk. Born in 4903 (114 years old) Height: 168cm / Weight:62kg

#### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Wealthy Class (5), Apprenticeship Eskatonic Order Monastery (25), Early Career Monk (48), Tour of Duty Native Theurge (20), Tour of Duty Noble Confessor (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16).

### **Primary Attributes**

Strength	4	Constit	ution	4	Body		4	Movement	4
Intellect	7	Willpow	/er	5	Temper		10	Presence	8
Tech	3	Reflexe	!S	3	Agility		3	Awareness	5
Secondary Att	ributes								
Recovery	8	Stamin	а	1	Endurance	е	40	Stun	8
Resistance	13	Damag	е	0	Tolerance		15	Humanity	75
Passion	15	Wyrd		10	Speed		2	Run	8
Skills									
Academia		5	Fight			2	Observe		3
Alchemy		2	Focus			8	Occult A	rts	1
Athletics		3	Inquiry			1	Oratory		2
Beastcraft		1	Linguist	tics		2	Persuas	ion	4
Dogma		3	> Latin			5	Politics		1
> Church of the		3	> Urthis	h		3	Remedy		1
Celestial Sun									
> Sathraism		1	Lore			3	Stoic Bo	dy	1
> Stellar Apocryp	hon	1	> Antino	my		1	Stoic Mi	nd	3
Empathy		3	> Dervis	hes		1	Surgery		1
Etiquette		1	> Eskato	onic		1	Teachin	g	2
			Worldsh	apers					

### Blessings/Curses

Curious (2):

Subtle (-2):

#### Benefices/Afflictions

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

 $\underline{\text{Ordained}}$  (Cost:3): Novitiate / Apprentice / Novitiate

#### **Shortcuts**

Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

#### Narrative

A true Ermit

### Generated with **Dramatis Personae**

## **Azim The Blacksmith**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0			
Intellect	0	Willpower	0	Temper	0	Presence	0			
Tech	0	Reflexes	0	Agility	0	Awareness	0			
Secondary Attributes										
Recovery	0	Stamina	-1	Endurance	0	Stun	0			
Resistance	0	Damage	-2	Tolerance	0	Humanity	0			
Passion	0	Wyrd	0	Speed	0	Run	0			
Shortcuts										
Narrative										

## Generated with **Dramatis Personae**

## **Bjorn Rico**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0		
Intellect	0	Willpower	0	Temper	0	Presence	0		
Tech	0	Reflexes	0	Agility	0	Awareness	0		
Secondary Attributes									
Recovery	0	Stamina	-1	Endurance	0	Stun	0		
Resistance	0	Damage	-2	Tolerance	0	Humanity	0		
Passion	0	Wyrd	0	Speed	0	Run	0		
Shortcuts									
Narrative									

### Generated with **Dramatis Personae**

### **Donistar Lugh**

Commander of the Divine Weapon Outpost in Grail

Male Urthish Master of Brother Battle from De Moley Freefolk. Born in 4950 (67 years old) Height: 150cm / Weight:50kg

#### Lifepaths

Race Urthish (124), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

#### **Primary Attributes**

,									
Strength	7	Constit	ution	5	Body		6	Movement	4
Intellect	3	Willpow	ver	5	Temper		7	Presence	4
Tech	3	Reflexe	es .	5	Agility		6	Awareness	4
Secondary At	tributes	;							
Recovery	12	Stamin	а	2	Enduranc	е	55	Stun	11
Resistance	9	Damag	е	2	Tolerance	)	12	Humanity	60
Passion	11	Wyrd		8	Speed		3	Run	8
Skills									
Academia		2	Linguis	tics		2	Remedy		3
Athletics		3	> Imper	ial Battle	Slang	3	Shoot		4
Cybernetics		1	> Urthis	h		1	Stealth		1
Dodge		2	Local E	xpert		2	Stoic Bo	ıdy	4
Dogma		2	> Grail F	Pilgrims		3	Stoic Mi	nd	1
> Church of the		2	> Stigm	ata		2	Surgery		1
Celestial Sun									
> Symbiot Lifew	eb	1	Lore			1	Survival		3
Fight		6	> Symbi	ots		2	Teachin	g	2
Focus		3	Melee			3	Warfare		2
Heavy Weapons		1	Observe	!		2	Leaders	hip	1
Persuasion		2							

#### Blessings/Curses

Clueless (-2):

Disciplined (2):

### Benefices/Afflictions

Basic Mantok (Cost:6):

Cash (Cost:3): 600

Free Benefice (4) (Cost:4): Occult Power LVL 4

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

 $\underline{\texttt{Ordained}}$  (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

Superior Mantok Technique (Cost:4):

#### Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

#### Narrative

### Generated with **Dramatis Personae**

## **Egon Storken**

Captain of Keddan Soldiers

Male Urthish of House Keddah from Tethys Freefolk. Born in 4976 (41 years old)

Height: 164cm / Weight:59kg

### Lifepaths

Race Urthish (124).

### **Primary Attributes**

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3
Secondary A	ttribut	es					
Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6
Skills							
Academia		2 Focus	3	2	Observ	/e	2
Athletics		2 <b>Ling</b> u	istics	1	Persua	asion	2
Fight		2 > Urti	hish	1	Teach	ing	2

#### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

#### Narrative

#### Generated with **Dramatis Personae**

### **Enzo Contura**

A strong soldier

Male Urthish Sargeant of House Masseri from Grail Freefolk. Born in 4980 (37 years old) Height: 171cm / Weight:70kg

#### Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Academy Muster (25), Early Career Mercenary Soldier (48), Tour of Duty Security Enforcer (20), Tour of Duty Standard Tour (single round) (10), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	7	Consti	tution	5	Body	5	Movement	4
Intellect	5	Willpo	wer	6	Temper	4	Presence	3
Tech	6	Reflex	es	8	Agility	4	Awareness	6
Secondary A	ttribute	es						
Recovery	12	Stamir	na	2	Endurance	50	Stun	10
Resistance	9	Damag	je	2	Tolerance	10	Humanity	50
Passion	10	Wyrd		13	Speed	4	Run	8
Skills								
Academia		2	Interro	gation	2	Reme	dy	3
Acrobatics		2	Knaver	у	1	Secur	ity	2
Athletics		4	Leader	ship	2	Shado	wing	1
Bureaucracy		1	Linguis	stics	1	Shoot		7
Dodge		4	> Urthi	sh	2	Street	wise	3
Fight		5	Magna	Carta	1	Surviv	al	1
Focus		2	Melee		3	Teach	ing	2
Gunnery		2	Observ	е	4	Think	Machine	1
Heavy Weapon	S	2	Persua	sion	2	Warfa	re	1
Impress		3	Redem	ption	1	Inquir	у	4
> Mech		2						

#### Blessings/Curses

Bold (2):

Callous (-2):

#### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

#### Weapons

Dirk . MELEE . WA:O . J . E . DC:2D6+1 . STR:2 . RNG:O . ST . £4

#### Armor

<u>Synthsilk</u>	Soft	SP:3	(TO)(LA)(RA)(LL)(RL)
Plastic Mesh Chain Mail	Medium	SP:8	(TO)(LA)(RA)(LL)(RL)

#### **Shortcuts**

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (11), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (15)

#### Narrative

Bodyguard of Clara Masseri

#### Generated with **Dramatis Personae**

## **Ezil Solomniac**

Male Urthish of Eskatonic Order from none Freefolk. Born in 4961 (56 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							

### Generated with Dramatis Personae

Oct. 18, 2020, 3:30 p.m.

Narrative

## **Fabienne Dupré**

Female Urthish of House D'Rouge-Glace from none Freefolk. Born in 4988 (29 years old) Height: 150cm / Weight:50kg

### Lifepaths

Race Urthish (124).

### **Primary Attributes**

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3
Secondary A	ttribut	tes					
Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6
Skills							
Academia		2 Focus		2	0bser	ve	2
Athletics		2 <b>Lingu</b> i	istics	1	Persu	asion	2
Fight		2 > Urth	ish	1	Teach	ing	2

### Shortcuts

 $\label{lem:keep} Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)$ 

### Narrative

#### Generated with **Dramatis Personae**

### **Fiona D'Enguerrand**

A shining lady, Intelligence minister of the Black Den

Conctitution

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility. Born in 4970 (47 years old)

Height: 168cm / Weight:65kg

#### Lifepaths

Ctronath

Race Urthish (124), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship Military Soldier (25), Early Career Court Ambassador (48), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	4	Consti	tution	4	воау		4	riovement	J
Intellect	7	Willpov	ver	6	Temper		6	Presence	7
Tech	3	Reflexe	es	7	Agility		3	Awareness	5
Secondary At	tributes	3							
Recovery	8	Stamin	ia	1	Enduranc	е	40	Stun	8
Resistance	13	Damag	e	0	Tolerance	)	12	Humanity	60
Passion	11	Wyrd		14	Speed		4	Run	6
Skills									
Academia		3	Focus			2	Remed	у	1
Arts		1	Knavery	у		5	Scienc	е	1
> Poetry		2	Leaders	ship		1	> Arch	aeology	2
Athletics		3	Linguis	tics		2	Seduct	ion	4
Dodge		1	> Frank	en		1	Shadov	ving	1
Dogma		2	> Urthis	sh		3	Shoot		2
> Church of the		1	Local E	xpert		2	Stealth		1
Celestial Sun									
> Sathraism		1	> Famo	us Author	s	1	Stoic B	ody	1
Driving		2	> Ramp	art Nobili	ty	1	Stoic M	lind	4
> Skimmer bike		2	Melee			1	Surviva	al	1
> Skycraft Piloti	ing	1	Observe	е		3	Teachi	ng	2
Empathy		3	Occult A	Arts		4	Warfar	е	1
Etiquette		5	Oratory			3	Fight		3
Persuasion		3							

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Raise Rank by one (Cost:2):

#### Weapons

 $\text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.DC: 5D6.Cal: FSC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.C. P. WA: 0.J.P.DC: 5x30.ROF: 1.Clip: 10.RNG: 30.VR.£700 } \\ \text{Avaneir Blaster Pistol. P. WA: 0.J.P.C. P. WA:$ 

#### Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

#### **Energy Shield**

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (10)

#### Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Favyana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

#### FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

#### Generated with Dramatis Personae

### Francesco Masseri

Certainly the wisest Masseri

Male Urthish of Sanctuary Aeon from Grail Nobility. Born in 4984 (33 years old) Height: 168cm / Weight:68kg

#### Lifepaths

Race Urthish (124), Upbringing Grail Masseri (20), Apprenticeship Sanctuary Aeon Parish (25), Early Career Missionary (48), Tour of Duty Native Theurge (20), Tour of Duty Standard Tour (single round) (10), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	4	Consti	tution	4	Body		4	Movement	3	
Intellect	6	Willpov	ver	8	Temper		7	Presence	6	
Tech	4	Reflexe	es	5	Agility		3	Awareness	6	
Secondary At	tributes	3								
Recovery	8	Stamin	ıa	1	Endurance		40	Stun	8	
Resistance	14	Damag	e	0	Tolerance		15	Humanity	75	
Passion	13	Wyrd		11	Speed		3	Run	6	
Skills										
Academia		3	Empath	ny	;	3	Oratory	1	2	
Arts		1	Etiquet	te	:	2	Persua	sion	2	
> Music		1	Fight		:	2	Remedy	у	4	
Athletics		2	Focus			4	Riding		1	
Beastcraft		1	Inquiry			1	Seduct	ion	4	
Dodge		2	Linguis	tics		4	Stoic M	ind	1	
Dogma		4	> Kurgo	n	:	2	Streetw	vise	3	
> Church of the		3	> Latin		:	2	Surgery	1	4	
Celestial Sun										
> Omega Gospel	ls	2	> Rital		:	2	Teachi	ng	4	
> Sathraism		1	> Urthis	sh	:	2	> Stella	r Apocryphon	2	
Observe		3								

#### Blessings/Curses

Bold (2):

Compassionate (2):

Gullible (-2):

Impetuous (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

 $\underline{\text{Occult Mastery 1}}$  (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

### Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . £4

#### Armor

 Priest Robes
 Soft
 SP:1
 (TO)(LA)(RA)(LL)(RL)

 Synthsilk
 Soft
 SP:3
 (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

#### Narrative

#### Generated with Dramatis Personae

## **Franz Gummerick**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

### **Gail Hardin**

A bad ass of a woman, showing more wisdom than her apparent age let know Female Urthish Crafter of Engineers from Daishan Freefolk. Born in 4972 (45 years old) Height: 167cm / Weight:58kg

#### Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing Town (15), Apprenticeship Street Engineer (25), Early Career Mercenary Combat Engineer (48), Tour of Duty Cybernetics Tweaked (20), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

#### **Primary Attributes**

Strength	4	Consti	tution	4	Body		5	Movement	4
Intellect	7	Willpov	ver	4	Temper		3	Presence	7
Tech	7	Reflexe	es	6	Agility		4	Awareness	5
Secondary At	condary Attributes								
Recovery	8	Stamin	ia	2	Endurance	е	45	Stun	9
Resistance	11	Damag	e	0	Tolerance	!	7	Humanity	35
Passion	8	Wyrd		13	Speed		3	Run	8
Skills									
Academia		2	> Urthis	:h		2	> Mech		5
Athletics		3	> Urthte	ech		2	> Volt		2
Bureaucracy		2	Local E	xpert		2	Remedy	1	2
Demolition		1	> Curpe	rtino		2	Science	)	3
Driving		1	> New C	)dessa		1	> Cyber	netics	2
> Landcraft		2	Lore			1	> Engin	eering	2
Fight		3	> Grail			2	> Robot	ics	2
Focus		2	Magna (	Carta		2	Seducti	on	2
Heavy Weapons		1	Observe	9		3	Shoot		3
Inquiry		2	Persuas	sion		4	Streetw	ise	1
Knavery		1	Politics			2	Teachin	g	2
Leadership		1	Redem	ption		3	Think M	achine	3
Linguistics		2	> Forbio	lden Lore	;	2	Trading		2

#### Blessings/Curses

Innovative (2):

Unnerving (-2):

Vengeful (-2):

#### Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Medium Cyber Package (Cost:20): One notable enhancement.

Rise Rank by Two (Cost:4):

#### Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

<u>Armored Mesh Spacesuit</u>

Medium

SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

#### Shortcuts

Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

#### Narrative

Scar on the left arm. Use a laser lance. Formr Imperial Cohort for Leona Sterling Hawkwood.

#### Generated with Dramatis Personae

## **Garlen Timpal**

Assistant of Illumintata Croft

Male Urthish of Eskatonic Order from Grail Freefolk. Born in 4992 (25 years old) Height: 167cm / Weight:68kg

#### Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Eskatonic Order Parish (25), Early Career Missionary (48), Race Balance Urthish Balance (16), Worldly Benefits Friends (7).

#### **Primary Attributes**

Strength	3	Consti	tution	4	Body	4	Movement	3
Intellect	7	Willpo	wer	5	Temper	6	Presence	8
Tech	3	Reflex	es	3	Agility	3	Awareness	7
Secondary At	tribute	s						
Recovery	7	Stamii	na	1	Endurance	40	Stun	8
Resistance	13	Dama	ge	0	Tolerance	11	Humanity	55
Passion	13	Wyrd		10	Speed	2	Run	6
Skills								
Academia		2	Focus		6	Remed	dy	2
Alchemy		1	Inquiry		2	Riding		1
Athletics		2	Linguis	tics	1	Seduc	tion	4
Beastcraft		1	> Urthi	sh	1	Stoic 1	1ind	2
Dogma		1	Observ	е	5	Street	wise	2
> Church of the		1	Occult.	Arts	1	Surge	ту	1
Celestial Sun								
Empathy		2	Oratory	,	2	Teach	ing	2
Fight		2	Persua	sion	2			

#### Blessings/Curses

Curious (2):

Subtle (-2):

### Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

 $\underline{\texttt{Ordained}}\,(\texttt{Cost:3})\!\!: \texttt{Novitiate} \, / \, \texttt{Apprentice} \, / \, \texttt{Novitiate}$ 

Passage Contract (Cost:2): Tramp Freighter

#### Shortcuts

Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (12), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (8)

#### Narrative

#### Generated with **Dramatis Personae**

## Giaccomo Kellerman

Male Urthish of from none Freefolk. Born in 4958 (59 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with Dramatis Personae

### **Hans Zdravos**

Male Urthish Genin of Scravers from Lemminkainen Freefolk. Born in 4986 (31 years old) Height: 150cm / Weight:50kg

#### Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Street Engineer (25), Early Career Scientist (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

#### **Primary Attributes**

Strength	4	Constit	ution	4	Body		3	Movement	4
Intellect	8	Willpow	/er	4	Temper		5	Presence	5
Tech	7	Reflexe	!S	5	Agility		4	Awareness	8
Secondary At	tributes								
Recovery	8	Stamin	a	1	Endurance	9	35	Stun	7
Resistance	9	Damag	е	0	Tolerance		9	Humanity	45
Passion	13	Wyrd		13	Speed		3	Run	8
Skills									
Academia		3	> Urthis	h		2	Science		3
Athletics		2	> Urthte	ch		4	> Cyberr	netics	1
Bureaucracy		1	Lore			3	> Engine	ering	4
Cryptography		1	> Chario	teers		1	> Quantu	ım Physics	3
Cybernetics		1	> Jump	web		2	Search		1
Driving		1	> Killroy	S		2	Security		1
> Skycraft Piloti	ng	1	Observe			4	Sensors		1
Fight		2	Oratory			1	Shoot		1
Focus		3	Persuas	ion		2	Stealth		1
Forgery		1	Redemp	tion		3	Streetwi	se	3
Inquiry		3	> Forbid	den Lore		4	Teachin	g	2
Knavery		1	> Mech			4	Think Ma	achine	2
Linguistics		2	> Volt			2			

#### Blessings/Curses

<u>Coward</u> (-2):

Innovative (2):

Loyal (2):

Unnerving (-2):

#### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

 $\underline{\texttt{Commission}}\, (\texttt{Cost:3}) \texttt{:} \, \texttt{Ensign / Apprentice / Associate / Private / Associate}$ 

Gossip Network (Cost:2): Planetwide

#### Weapons

Avaneir Blaster Pistol . P . WA:O . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

# Armor

SP:3 (HE)(TO)(LA)(RA)(LL)(RL) **Spacesuit** Soft

#### **Shortcuts**

Keep focused on a task: WIL + Focus (7), Notice something: AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Fire a ranged weapon:REF + Shoot (6), Surgically implant cyber:TEC + Cybernetics (8)

#### Narrative

#### Generated with Dramatis Personae

## Haroun Keddah

The Third

Male Urthish of House Keddah from Grail Nobility. Born in 4978 (39 years old)

Height: 150cm / Weight:50kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Chautauta							

Shortcuts

Narrative

#### Generated with Dramatis Personae

### **Imperial Troopers**

Typical Imperial Colonial Troopers

Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk. Born in 4995 (22 years old)

Height: 174cm / Weight:72kg

#### Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing Country (15), Apprenticeship Guildhall Muster (25), Early Career Mercenary Soldier (48), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

### **Primary Attributes**

Strength	6	Consti	tution	6	Body		5	Movement	5
Intellect	3	Willpo	wer	5	Temper		4	Presence	4
Tech	6	Reflex	es	6	Agility		5	Awareness	4
Secondary A	ttribut	es							
Recovery	12	Stamir	na	2	Enduran	се	55	Stun	11
Resistance	9	Damag	је	1	Tolerand	е	9	Humanity	45
Passion	8	Wyrd		9	Speed		3	Run	10
Skills									
Academia		2	Impres	SS		2	Persu	asion	2
Acrobatics		2	Linguis	stics		1	Reder	nption	1
Athletics		4	> Urthi	sh		2	> Mec	h	2
Beastcraft		1	Local I	Expert		2	Reme	dy	2
Bureaucracy		1	> Impe	rial Don	ninion	1	Searc	h	1
Dodge		3	> New	Odessa		1	Seduc	tion	1
Driving		2	Lore			2	Shado	wing	1
> Hovertank		1	> Byza	ntium S	ecundus	1	Shoot		4
> Landcraft		1	> Hous	e Keddo	ıh	1	Street	wise	2
Fight		5	Melee			3	Surviv	al	1
Focus		2	Observ	e		2	Teach	ing	2

#### Blessings/Curses

<u>Bold</u> (2):

Callous (-2):
Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

 $Imperial\ Rifle\ .\ RIF\ .\ WA:0\ .\ N\ .\ E\ .\ DC:6D6+2\ .\ Cal:7.62\ .\ ROF:20\ .\ Clip:21\ .\ RNG:400\ .\ VR\ .\ \pounds200$ 

Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

Narrative

#### Generated with Dramatis Personae

### **Jacob Tramel**

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk. Born in 4945 (72 years old) Height:  $167 \, \mathrm{cm}$  / Weight:  $61 \, \mathrm{kg}$ 

#### Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing Country (15), Apprenticeship Academy Engineers (25), Early Career Scientist (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Stigmata Veteran (5013) (20), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

#### **Primary Attributes**

Strength	4	Consti	itution 4 E		Body		3	Movement	4
Intellect	7	Willpo	illpower 5		Temper		5	Presence	6
Tech	8	Reflex	es	4	Agility		4	Awareness	6
Secondary Att	tributes	3							
Recovery	8	Stamina		1	Enduran	се	35	Stun	7
Resistance	11	Damag	je	0	Tolerand	е	10	Humanity	50
Passion	11	Wyrd		11	Speed		2	Run	8
Skills									
Academia		5	> Stigm	ata		2	> Artif	icial Intelligence	3
Athletics		3	Lore			5	> Biology		1
Beastcraft		1	> Gargoyles			2	> Cher	mistry	1
Cybernetics		1	1 > Sathraists			1	> Engi	neering	3
Demolition		1	1 > Second Republic Tech		3	> Geology		3	
Fight		2	> Shara	ls		2	> 0ced	nography	2
Focus		3	> Symb	iots		1	> Phys	rics	3
Heavy Weapons		1	Observe	е		3	> Quar	ntum Physics	2
Inquiry		2	Persuas	sion		2	> Terr	aforming	5
Leadership		1	Redem	ption		3	Seduc	tion	1
Linguistics		3	> Forbi	dden Lo	re	4	Stealtl	า	1
> Imperial Battle	Slang	2	> Mech			4	Stoic 1	1ind	1
> Urthish		2	> Volt			4	Teach	ing	3
> Urthtech		3	Remedy	/		1	Think	Machine	4
Local Expert		1	Science	е		9	Warfa	re	1

### Blessings/Curses

Innovative (2):

Unnerving (-2):

#### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

#### **Shortcuts**

Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

#### Narrative

#### Generated with Dramatis Personae

## Jasmina Keddah

Female Urthish Countess of House Keddah from Grail Nobility. Born in 4981 (36 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							

Narrative

Generated with **Dramatis Personae** 

## Juliana Zino

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

### Kiera Kursovna

Female Urthish Graffina of Royale House Decados from Cadiz Nobility. Born in 4979 (38 years old) Height: 150cm / Weight:50kg

### Lifepaths

Race Urthish (124).

### **Primary Attributes**

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3
Secondary	Attribut	es					
Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6
Skills							
Academia		2 Focu	IS	2	Observ	ve	2
Athletics		2 Ling	uistics	1	Persua	asion	2
Fight		2 > Ur	thish	1	Teach	ing	2

#### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

### Narrative

#### Generated with **Dramatis Personae**

### **Kristof Ivanovicz**

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility. Born in 4979 (38 years old) Height: 173cm / Weight:71kg

Oct. 18, 2020, 3:30 p.m.

#### Lifepaths

Race Urthish (124), Upbringing Landless Decados (20), Apprenticeship Diplomacy Intrigue (25), Early Career Defrocked Noble (48), Tour of Duty Crimelord (20), Tour of Duty Fief Holder (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

#### **Primary Attributes**

Strength	6	Consti	tution	5	Body		4	Movement	4
Intellect	6	Willpo	Willpower		Temper		3	Presence	7
Tech	4	Reflex	es	5	Agility		4	Awareness	9
Secondary At	tribute	s							
Recovery	11	Stamir	na	1	Endurand	e	45	Stun	9
Resistance	15	Damag	je	1	Tolerance	е	11	Humanity	55
Passion	12	Wyrd		11	Speed		3	Run	8
Skills									
Academia		2	Gamblii	ng		3	Melee		5
Alchemy		5	Impres	Impress		4	Observe		5
Athletics		4	Inquiry			1	Oratory		2
Bribery		3	Knavery			4	Persuasion		3
Bureaucracy		3	Leaders	Leadership		5	Redemption		1
Cryptography		2	Linguis	tics		1	> Mech		1
Disguise		2	> Urthis	sh		2	Securit	ty	3
Dodge		2	Local E	xpert		1	Seduct	ion	4
Empathy		3	> New (	Odessa		3	Shoot		3
Etiquette		5	Lore			3	Sneak		2
Fight		2	> Grail			2	Stealth	l	2
Focus		4	> Poiso	ns & Dru	gs	3	Streetv	vise	5
Forgery		2	> Unde	rworld		4	Teachi	ng	2

#### Blessings/Curses

Beautiful (2):

Bitter (-2):

Suspicious (2):

Vain (-2):

#### Benefices/Afflictions

Addiction (Cost:-4): Shelsaka

Cash (Cost:3): 600

Dark Secret (Cost:-3):

Fallen from Grace (Cost:-3):

Gossip Network (Cost:2): Planetwide

Householder (Cost:1):

Indebted (Cost:-6):

Obligation (Cost:-3):

Obligation (Cost. o

Retinue (Cost:3):

Retinue (Cost:4):

Rise Rank by Two (Cost:4):

#### Weapons

 $House\ Decados\ "Stanislas"\ SMG\ .\ SMG\ .\ WA:0\ .\ J\ .\ P\ .\ DC:4D6+1\ .\ Cal:0.47\ .\ ROF:20\ .\ Clip:60\ .\ RNG:150\ .$ 

VR.£400

AIIIIUI

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

#### **Shortcuts**

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

#### **Narrative**

Brother of Lucrecia Ivanovicz

### **Leester Stenton**

Imperial Cohort of Leona

Male Urthish of Charioteers from Lemminkainen Freefolk. Born in 4984 (33 years old) Height: 168 cm / Weight:62 kg

#### Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing Country (15), Apprenticeship Military Starman (25), Early Career Starship Pilot (48), Tour of Duty Star Nations Veteran (5007) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

#### **Primary Attributes**

Strength	4	Consti	Constitution		Body	4	Movement	4
Intellect	8	Willpo	Willpower		Temper	4	Presence	6
Tech	4	Reflex	es	7	Agility	3	Awareness	6
Secondary A	ttribut	es						
Recovery	9	Stamii	na	1	Endurance	45	Stun	9
Resistance	13	Dama	ge	0	Tolerance	11	Humanity	55
Passion	10	Wyrd		15	Speed	4	Run	8
Skills								
Academia		2	Focus		3	Magna	a Carta	1
Athletics		3	3 Gunnery		3	Melee		2
Beastcraft		1	1 Impress		1	Navig	ation	2
Bureaucracy		1	Leader	ship	3	Obser	ve	4
Cybernetics		1	Lingui	stics	2	Persu	asion	2
Dogma		1	> Urthi	sh	2	Reme	dy	3
> Vuldrok Erdg	heist	1	> Vuldı	ok	1	Seduc	tion	1
Driving		2	Local	Expert	1	Senso	rs	2
> Celestial Sail	ing	4	> Harg	ard	2	Shoot		3
> Skycraft Pilo	ting	2	Lore		1	Teach	ing	2
Fight		2	> Jum	oweb	1	Think	Machine	3

### Blessings/Curses

Impetuous (-2):

Loyal (2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Cohort Badge (Cost:3): Leona Sterling Hawkwood

 $\underline{\text{Commission}} \, (\text{Cost:3}) \text{: Ensign / Apprentice / Associate / Private / Associate}$ 

Raise Rank by one (Cost:2):

Well-Traveled (Cost:3): Major house Fief

#### Shortcuts

Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

#### Narrative

### Generated with Dramatis Personae

### **Leira Von Dietrich**

Leader of Grail Eskatonics

Female Urthish of Eskatonic Order from Pentateuch Freefolk. Born in 4954 (63 years old) Height:  $164\,\mathrm{cm}$  / Weight: $56\,\mathrm{kg}$ 

### Lifepaths

Race Urthish (124).

### **Primary Attributes**

Strength	3	Constitution	3	Body	3	Movement	3			
Intellect	3	Willpower	3	Temper	3	Presence	3			
Tech	3	Reflexes	3	Agility	3	Awareness	3			
Secondary Attributes										
Recovery	6	Stamina	1	Endurance	30	Stun	6			
Resistance	6	Damage	0	Tolerance	6	Humanity	30			
Passion	6	Wyrd	6	Speed	2	Run	6			
Skills										
Academia		2 Focus	3	2	Observ	/e	2			
Athletics		2 <b>Ling</b> u	istics	1	Persua	asion	2			
Fight		2 > Urti	hish	1	Teach	ing	2			

### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

#### Narrative

#### Generated with **Dramatis Personae**

## **Lorenzo Carucci**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

## **Louis Gragnont**

Male Urthish of House D'Rouge-Glace from none Freefolk. Born in 4982 (35 years old) Height: 150cm / Weight:50kg

#### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Street Muster (25), Early Career Spy (48), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7)

#### **Primary Attributes**

Strength	6	Consti	tution	6	Body	4	Movement	5
Intellect	3	Willpov	wer	4	Temper	6	Presence	3
Tech	5	Reflexe	es	5	Agility	5	Awareness	5
Secondary A	ttribut	es						
Recovery	12	Stamin	na	1	Endurance	50	Stun	10
Resistance	7	Damag	je	1	Tolerance	10	Humanity	50
Passion	11	Wyrd		8	Speed	3	Run	10
Skills								
Academia		2	Impress	3	1	Reme	dy	1
Athletics		3	Inquiry		2	Searc	h	1
Beastcraft		1	Knavery	/	2	Shado	wing	1
Cryptography		2	Linguis	tics	2	Shoot		1
Disguise		1	> Frank	en	2	Spycr	aft	3
Dodge		1	> Urthis	sh	2	Street	wise	4
Fight		2	Melee		2	Teach	ing	2
Focus		2	Observe	9	2	Think	Machine	2
Forgery		1	Persuas	sion	2			

#### Blessings/Curses

Bold (2):

Callous (-2):

### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

#### Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (4), Fire a ranged weapon:REF + Shoot (6)

#### Narrative

#### Generated with **Dramatis Personae**

# **Lucius Gazarel**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

# Magnus Isaac

Governor of Blue Rock Bay

Male Urthish of Engineers from none Freefolk. Born in 4972 (45 years old) Height: 150cm / Weight:50kg

**Primary Attributes** 

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	ttribut	tes					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Chartauta							

Shortcuts

Narrative

#### Generated with Dramatis Personae

## **Manfred Douglas**

Presumed Leader of the Killroys

Male Urthish of Charioteers from Leagueheim Freefolk. Born in 4964 (53 years old) Height: 150cm / Weight:50kg

## Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Academy Charioteers (25), Early Career Mercenary Soldier (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

#### **Primary Attributes**

-								
Strength	4	Consti	itution	4	Body	5	Movement	3
Intellect	6	Willpo	wer	5	Temper	3	Presence	6
Tech	4	Reflex	es	7	Agility	4	Awareness	5
Secondary A	ttribute	es						
Recovery	8	Stamii	na	2	Endurance	45	Stun	9
Resistance	11	Dama	ge	0	Tolerance	8	Humanity	40
Passion	8	Wyrd		13	Speed	4	Run	6
Skills								
Academia		2	Inquiry	,	1	Reder	nption	2
Athletics		3	Lingui	stics	2	> Mec	h	1
Dodge		1	> Latin		1	> Tink	ering	1
Driving		2	> Urthi	sh	2	Reme	dy	2
> Heavy Transp	ort	2	Lore		1	Shado	wing	1
Vehicle								
> Landcraft		3	> Spac	esuit	2	Shoot		3
Fight		4	Melee		2	Street	wise	1
Focus		2	Observ	е	3	Surviv	al	1
Impress		2	Persua	sion	2	Teach	ing	2

### Blessings/Curses

Curious (2):

Nosy (-2):

## Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

#### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (10)

#### Narrative

#### Generated with Dramatis Personae

# **Markam Vornicz**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

#### Generated with **Dramatis Personae**

## **Mohammad Kuhnar**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

#### Generated with **Dramatis Personae**

# Moira McKean

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

## **Natasha Hardin**

A veteran woman with bad scars

Female Urthish of Charioteers from none Freefolk. Born in 4952 (65 years old)

Height: 150cm / Weight:50kg

### Lifepaths

Race Urthish (124).

## **Primary Attributes**

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3
Secondary A	ttribut	es					
Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6
Skills							
Academia		2 Focus	3	2	Observ	/e	2
Athletics		2 <b>Ling</b> u	istics	1	Persua	asion	2
Fight		2 > Urti	hish	1	Teach	ing	2

#### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

#### Generated with **Dramatis Personae**

## **Nicklas Lorrenz**

Male Urthish of Charioteers from Cadiz Freefolk. Born in 4973 (44 years old) Height: 165cm / Weight:60kg

#### Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Guildhall Charioteers (25), Early Career Starship Pilot (48), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

#### **Primary Attributes**

4	Consti	tution	3	Body		4	Movement	4
8	Willpo	wer	5	Temper		3	Presence	7
5	Reflex	es	7	Agility		3	Awareness	6
ttribut	es							
7	Stamir	na	1	Endurance		35	Stun	7
12	Damag	ge	0	Tolerance		8	Humanity	40
9	Wyrd		15	Speed		4	Run	8
	3	Impres	S		1	Persua	sion	2
	2	Inquiry			1	Redem	ption	2
	4	Linguis	tics		2	> Tinke	ering	3
ing	4	> Latin			1	> Volt		3
ort	2	> Urthi	sh		2	Remed	у	2
	1	Lore			1	Sensor	'S	2
ting	2	> Jump	web		2	Shoot		1
	1	Magna	Carta	;	3	Street	vise	1
	2	Melee			1	Teachi	ng	2
	3	Naviga	tion	;	3	Think I	Machine (	1
	1	Observ	е		4			
	8 5 <b>ttribut</b> 7 12	8 Willpo 5 Reflex ttributes 7 Stamin 12 Damag 9 Wyrd  3 2 4 ing 4 port 2 ting 2 ting 2 3	8 Willpower 5 Reflexes  ttributes 7 Stamina 12 Damage 9 Wyrd  3 Impres 2 Inquiry 4 Linguis ing 4 > Latin out 2 > Urthis ting 2 > Jump 1 Magna 2 Melee 3 Naviga	8 Willpower 5 5 Reflexes 7  ttributes  7 Stamina 1 12 Damage 0 9 Wyrd 15  3 Impress 2 Inquiry 4 Linguistics ing 4 > Latin port 2 > Urthish  1 Lore ting 2 > Jumpweb 1 Magna Carta 2 Melee 3 Navigation	8 Willpower 5 Temper 5 Reflexes 7 Agility ttributes 7 Stamina 1 Endurance 12 Damage 0 Tolerance 9 Wyrd 15 Speed  3 Impress 2 Inquiry 4 Linguistics ing 4 > Latin 2 > Urthish  1 Lore 1 Magna Carta 2 Melee 3 Navigation	8         Willpower         5         Temper           5         Reflexes         7         Agility           ttributes           7         Stamina         1         Endurance           12         Damage         0         Tolerance           9         Wyrd         15         Speed           3         Impress         1           2         Inquiry         1           4         Linguistics         2           ing         4         > Latin         1           nort         2         > Urthish         2           ting         2         > Jumpweb         2           1         Magna Carta         3           2         Melee         1           3         Navigation         3	8         Willpower         5         Temper         3           5         Reflexes         7         Agility         3           ttributes         7         Stamina         1         Endurance         35           12         Damage         0         Tolerance         8           9         Wyrd         15         Speed         4           2         Inquiry         1         Redem           4         Linguistics         2         > Tinke           ing         4         > Latin         1         > Volt           port         2         > Urthish         2         Remed           ting         2         > Jumpweb         2         Shoot           1         Magna Carta         3         Streets           2         Melee         1         Teachi           3         Navigation         3         Think I	8 Willpower 5 Temper 3 Presence 5 Reflexes 7 Agility 3 Awareness  ttributes  7 Stamina 1 Endurance 35 Stun 12 Damage 0 Tolerance 8 Humanity 9 Wyrd 15 Speed 4 Run  3 Impress 1 Persuasion 2 Inquiry 1 Redemption 4 Linguistics 2 > Tinkering ing 4 > Latin 1 > Volt port 2 > Urthish 2 Remedy  1 Lore 1 Sensors  ting 2 > Jumpweb 2 Shoot 1 Magna Carta 3 Streetwise 2 Melee 1 Teaching 3 Navigation 3 Think Machine

### Blessings/Curses

Curious (2):

Nosy (-2):

#### Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-3):

Rise Rank by Two (Cost:4):

#### Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

#### Narrative

#### Generated with **Dramatis Personae**

## **Ravi Lobahura**

Eskatonic Confessor of Clara Masseri

Male Urthish of Eskatonic Order from Lemminkainen Freefolk. Born in 4984 (33 years old) Height: 171 cm / Weight:70 kg

#### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Eskatonic Order Monastery (25), Early Career Missionary (48), Tour of Duty Native Theurge (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	4	Consti	tution	5	Body	4	Movement	4
Intellect	6	Willpov	wer	6	Temper	9	Presence	7
Tech	3	Reflex	es	3	Agility	4	Awareness	5
Secondary At	tributes	3						
Recovery	9	Stamir	na	1	Endurance	45	Stun	9
Resistance	13	Damag	je	0	Tolerance	15	Humanity	75
Passion	14	Wyrd		9	Speed	2	Run	8
Skills								
Academia		3	Fight		2	Persu	asion	2
Alchemy		2	Focus		5	Reme	dy	1
Athletics		3	Inquiry		1	Riding	]	1
Beastcraft		2	Knaver	у	1	Seduc	ction	3
Dogma		4	Linguis	tics	2	Stoic	Mind	1
> Church of the		4	> Latin		2	Stree	twise	2
Celestial Sun								
> Omega Gospel	s	2	> Urthis	sh	2	Surge	ry	1
> Sathraism		2	Observ	е	3	Teach	ning	2
> Stellar Apocry	phon	4	Occult A	Arts	1	Empa	thy	1
Oratory		2						

### Blessings/Curses

Curious (2):

Subtle (-2):

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

 $\underline{\texttt{Ordained}}$  (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

#### Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (7)

#### Narrative

#### Generated with Dramatis Personae

# **Rimpoche Keddah Soldiers**

Male Urthish Private of House Keddah from Grail Freefolk. Born in 4991 (26 years old) Height: 164cm / Weight:59kg

## Lifepaths

Race Urthish (124).

### **Primary Attributes**

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3
Secondary	Attribut	es					
Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6
Skills							
Academia		2 Focus	S	2	Observ	ve	2
Athletics		2 <b>Ling</b> u	uistics	1	Persua	asion	2
Fight		2 > Urt	hish	1	Teach	ing	2

#### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

### Narrative

#### Generated with **Dramatis Personae**

## **Romeric Juandaastas**

Representant of the House in Grail

Male Urthish of House Juandaastas from Delphi Nobility. Born in 4963 (54 years old) Height:  $170\,\mathrm{cm}$  / Weight:69kg

#### Lifepaths

Race Urthish (124), Upbringing Outerbelt Juandaastas (20), Apprenticeship Diplomacy Intrigue (25), Early Career Defrocked Noble (48), Tour of Duty Fief Holder (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

#### **Primary Attributes**

Strength	3	Consti	tution	5	Body	4	Movement	4
Intellect	7	Willpo	wer	7	Temper	3	Presence	6
Tech	4	Reflex	es	3	Agility	4	Awareness	7
Secondary At	tribute	s						
Recovery	8	Stamir	na	1	Endurance	45	Stun	9
Resistance	13	Damag	ge	0	Tolerance	10	Humanity	50
Passion	10	Wyrd		10	Speed	2	Run	8
Skills								
Academia		2	Impres	S	2	Reder	nption	1
Athletics		2	Inquiry		1	> Mec	h	1
Disguise		1	Knaver	у	1	Secur	ity	1
Empathy		2	Leader	ship	3	Seduc	tion	3
Etiquette		7	Linguis	stics	1	Stealt	h	1
Fight		2	> Urthi	sh	1	Street	wise	2
Focus		3	Observ	е	3	Teach	ing	2
Forgery		2	Oratory	1	2	Gamb	ling	3
Persuasion		2						

#### Benefices/Afflictions

Assets (Cost:5): 5000

Householder (Cost:1):

Raise Rank by one (Cost:2):

Retinue (Cost:3):

#### Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9)

#### Narrative

#### Generated with **Dramatis Personae**

## **Roscoe Klein**

Leader of the Grail Scravers

Male Urthish Boss of Scravers from Severus Freefolk. Born in 4960 (57 years old) Height: 167cm / Weight:35kg

#### Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Guildhall Scraver (25), Early Career Starship Gunner (48), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

#### **Primary Attributes**

•									
Strength	5	Constit	tution	3	Body		4	Movement	4
Intellect	6	Willpov	ver	5	Temper		6	Presence	4
Tech	4	Reflexe	es	5	Agility		3	Awareness	9
Secondary Att	tributes	3							
Recovery	8	Stamin	ıa	1	Endurance		35	Stun	7
Resistance	9	Damag	e	1	Tolerance		11	Humanity	55
Passion	15	Wyrd		11	Speed		3	Run	8
Skills									
Academia		2	Knavery	/	3	3	Politics		2
Acrobatics		2	Leaders	ship	1	1	Remedy	,	1
Athletics		3	Linguis	tics	2	2	Security	1	1
Bureaucracy		2	> Scrav	ers' Cant	2	2	Sensors	;	1
Dodge		2	> Urthis	sh	1	1	Shoot		3
Fight		2	Lore		1	1	Sneak		1
Focus		2	> Jump	web	1	1	Streetw	ise	3
Gambling		1	Magna (	Carta	2	2	Teachin	g	2
Gunnery		3	Melee		1	1	Think M	achine	1
Impress		1	Observe	9	3	3	Trading		2
Inquiry		2	Persuas	sion	L	4			

#### Blessings/Curses

Lucky at cards (2):

Possessive (-2):

## Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

#### **Shortcuts**

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (8)

### Narrative

## Generated with **Dramatis Personae**

# **Sliver Krent**

Commander of the Mercy

Male Urthish of Avestites from none Freefolk. Born in 4966 (51 years old)

Height: 150cm / Weight:50kg

**Primary Attributes** 

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	\ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

#### Generated with Dramatis Personae

# Songaer Akkarek

Female Urthish of House Keddah from none Freefolk. Born in 5017 (0 years old) Height:  $150\,\mathrm{cm}$  / Weight: $50\,\mathrm{kg}$ 

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	\ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

#### Generated with **Dramatis Personae**

# **Stanis Weller**

Master Craftman in Kanton

Male Urthish of Engineers from none Freefolk. Born in 4963 (54 years old)

Height: 150cm / Weight:50kg

**Primary Attributes** 

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

#### Generated with Dramatis Personae

# Syark Sir Sic

A bird piloting a starship

Male Etyri Cha'arkut of House Masseri from Grail Freefolk. Born in 5017 (O years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	ttribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

#### Generated with Dramatis Personae

# Taashik Al Kalibann

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

## **Timon Skaard**

Lord-Commander of Rimpoche Imperial Outpost

Male Urthish Lord-Commander of Imperial Forces from Lemminkainen Freefolk. Born in 4972 (45 years old)

Height: 174cm / Weight:72kg

#### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Wealthy Class (5), Apprenticeship Guildhall Muster (25), Early Career Mercenary Soldier (48), Tour of Duty Stigmata Veteran (5013) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

#### **Primary Attributes**

Strength	6	Constit	ution	5	Body		5	Movement	4
Intellect	3	Willpow	/er	6	Temper		4	Presence	4
Tech	6	Reflexe	!S	6	Agility		6	Awareness	4
Secondary Attr	ributes								
Recovery	11	Stamin	a	2	Endurance	е	50	Stun	10
Resistance	10	Damag	е	1	Tolerance		10	Humanity	50
Passion	8	Wyrd		9	Speed		3	Run	8
Skills									
Academia		2	> Latin			1	Remedy		3
Athletics		4	> Urthis	h		2	Search		1
Beastcraft		1	Local Ex	kpert		1	Shadowi	ing	1
Dodge		1	> Stigmo	ata		2	Shoot		4
Fight		5	Lore			1	Stealth		1
Focus		2	> Symbi	ots		1	Stoic Mi	nd	1
Heavy Weapons		1	Melee			2	Streetwi	se	2
Impress		2	Observe			2	Survival		1
Leadership		1	Persuas	ion		2	Teachin	g	2
Linguistics		3	Redemp	tion		1	Warfare		1
> Imperial Battle	Slang	2	> Mech			2			

#### Blessings/Curses

Bold (2):

Callous (-2):

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

#### Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

### Narrative

#### Generated with Dramatis Personae

# Tonino Vanini

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

## **Zander Glasscherben**

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

### Generated with **Dramatis Personae**

# Zarosinia Al Shazaar

Female Urthish of from none Freefolk. Born in 5017 (0 years old) Height: 150cm / Weight:50kg

## **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0
Secondary A	Attribut	es					
Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0
Shortcuts							
Narrative							

#### Generated with **Dramatis Personae**