

Name:		Breed:		Pack Name:	
Player:		Anspice:		Pack Totem:	
Chronicle:		Tribe:		Concept:	
		1/ Attrib			
Phys	ical	Socia	d e	Men	tal
Strength	00000	Charisma	00000	Perception	00000
Dexterity Stamina	00000	Manipulation Appearance		Intelligence Wits	
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		Abili	ties ma		<del>- 1</del>
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Athletics		Crafts		Enigmas	
Brawl	00000	Drive		Investigation	00000
Dodge		Etiquette		Law	
Empathy		Firearms		Linguistics	
Expression	00000	Leadership		Medicine	00000
Intimidation		Melee		Occult	00000
Primal-Urge		Performance		Politics	
Streetwise Subterfuge	00000	Stealth Survival		Rituals Science	
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No Change Difficulty: 6	Strength(+2)_ Stamina(+2)_ Appearance(- Manipulation Difficulty	1) S n(-1) 1	Dexteri Stamina Manipu Appeara Dif NCITE	h(+4)ty(+1)_ a(+3) llation(- ance 0 ficulty: DELIH	3) 6 RIUM	Strength(+ Dexterity( Stamina(+ Manipulat +1 Die to Bi	+2) 3) tion(-3) te Damage	-2 Perce	y(+2)
Offi	er Tratts					J	ettshes	<u>A</u>	<del>ln</del> v
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							Maneuver Bite	Roll Diff Dex + Brawl 5	f Damage Strength + 1/A
							Claw	Dex + Brawl 7 Dex + Brawl 6	Special/B Strength + 1/A
,							Kick	Dex + Brawl 6 Dex + Brawl 7 Dex + Brawl 6	Strength/B Strength + 1/B Strength/B

A=Aggravated Damage

B=Bashing Damage



Nature:			Demeanor:		_
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Conti	acts		7	Pack Totem	
Kinfi	ofk			Resources	
Other (		)	Other (		)
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Possess Gear(Carried):	tons		10TAL:	Experience	
Egnipment(Owned):			Cidined From:		
Sep; Name: 'Caern Location: Type:		evel:			
Totem: Leader:					



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