# **Luther Van Crow**

Male Urthish Teutonic of from none Freefolk. Born in 4995 (26 years old) Height: 173cm / Weight:57kg

#### **Primary Attributes**

Strength	4	Intellect	5	Tech	8
Constitution	4	Willpower	5	Reflexes	6
Body	4	Temper	5	Agility	4
Movement	5	Presence	4	Awareness	6
Secondary A	ttributes				

	Movement	5	Presence		4	4 Awareness <b>6</b>		6			
	Secondary Attributes										
	Recovery	8	Stam	ina	1	Endurance		40	Stun		8
	Resistance	9	Dama	ıge	0	Tolerance		10	Human	ity	50
	Passion	11	Wyrd		11	Speed		3	Run		10
	Skills										
Academia		2	<ul><li>Urthish</li></ul>			2 Science				5	
Acrobatics		2	<ul><li>Urthtech</li></ul>			3	<ul> <li>Astronomy</li> </ul>			1	
Athletics			4	Lore			2	<ul><li>Cybernetics</li></ul>			2
Beastcraft		1	<ul> <li>Jumpweb</li> </ul>			3	<ul> <li>Engineering</li> </ul>			2	
Dodge		1	<ul> <li>Spacesuit</li> </ul>			1	<ul><li>Mathematics</li></ul>			2	
Driving		2	Melee			1	<ul><li>Physics</li></ul>			2	
<ul> <li>Battle Mech</li> </ul>		1	Navigation			4	Security			1	
<ul> <li>Construction Mech</li> </ul>		1	Observe			3	Sensors			3	
Fight		2	Persuasion			2	Shoot			2	
Focus 3		Redemption		3 Surgery		y		2			
Gunnery		5	<ul><li>Mech</li></ul>			2	Teaching			2	
	Inquiry 1 • Tinker		ering	1 Think Machine				3			
	Linguistics		3	<ul><li>Volt</li></ul>			1	<ul> <li>Latin</li> </ul>	ı		1
	Remedy		1								

#### **Blessings/Curses**

Innovative (2), Unnerving (-2).

## **Benefices/Afflictions**

Cash (Cost:3 600 ) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate ) , Rise Rank By 2 (Cost:4 ) .

# Talents

### **Shortcuts**

Surgically implant cyber (TEC + Cybernetics = 10), Maintain celestial ship propelers thrust (TEC + Science (Engineering) = 10), Notice something (AWA + Observe = 9), Swimming (BOD + Athletics = 8), Keep focused on a task (WIL + Focus = 8), Fire a ranged weapon (REF + Shoot = 8), Fight/Martial Arts (REF + Fight = 8), Roll to cover (MOV + Acrobatics = 7), Melee (REF + Melee = 7), Apply surgery on wounded (INT + Surgery = 7), Stabilize wounds (INT + Remedy = 6), Deduce from data (INT + Inquiry = 6), Convince someone with arguments (PRE + Persuasion = 6), Avoid being hit (AGI + Dodge = 5)

### Lifepaths

Race Urthish (140), Upbringing Country (15), Upbringing Wealthy Class (5),
Apprenticeship Academy Engineers (25), Early Career Starship Gunner (48), Tour of
Duty Academia Interrata Freshman (20), Worldly Benefits High Promotion (7).

### **Narrative**

Young & enthousiastic scientist

#### Generated with **Dramatis Personae**

Dec. 27, 2021, 1:25 a.m.