Eu7ion	Interlock	(Luctom	Syctom	vΩ	1

Fuzion Interlock Custom System v8.					
Cat Tour of Duty	Pts	Details			
0 Urthish	140	STR +3 CON +3 BOD +3 MOV +3 INT +3 WIL +3 TEM +3 PRE +3 REF +3 TEC +3 AGI +3 AWA +3 {Academia +2} {Athletics +2} {Fight +2} {Focus +2} {Observe +2} {Persuasion +2} {Teaching +2} {Linguistics (Urthish) +1} {Lore (undefined) +1}			
10 Country	15	STR +1 CON +1 MOV +1 TEM +1 {Athletics +1} {Beastcraft +1} {Lore (undefined) +1}			
10 Poor Class	5	TEM +1 {Knavery +1} {Streetwise +1}			
20 Guildhall Charioteers 25		INT +1 PRE +2 REF +2 {Empathy +1} {Impress +1} {Remedy +1} {Driving (Heavy Transport Vehicle) +2} {Driving (Railway) +1} {Redemption (Tinkering) +2} {Linguistics (undefined) +1} {Lore (undefined) +1} (Curious +2) (Nosy -2)			
30 Royale House Soldier	48	STR +1 CON +1 BOD +1 MOV +1 WIL +2 REF +1 TEC +1 AGI +1 AWA +1 {Academia +1} {Bureaucracy +1} {Dodge +2} {Empathy +1} {Etiquette +2} {Security +2} {Sensors +1} {Shoot +2} {Driving (undefined) +1} {Lore (undefined) +2} (Commission +3)			
40 Military Officer	20	BOD +1 TEM +1 {Athletics +2} {Bureaucracy +2} {Dodge +1} {Fight +1} {Leadership +2} {Melee +1} {Shoot +1} {Warfare +2} {Lore (undefined) +2}			
40 Standard Tour of Duty (double roun	ds) 20	(Custom tour for 20 pts)			
50 High Promotion	7	(Cash +3) (Rise Rank By 2 +4)			
Blessing/Curse Value Descrip	tion				
blessing/curse value bescrip	don				
Benefice/Affliction Value Descrip	tion	Note			
n/a		600			
n/a		Ensign / Apprentice / Associate / Private /			
		Associate			
n/a					
n/a		Transport			
n/a					
n/a					
Occult Arts		LVL			
Stigma: Pathes:		Nov C			
Lyl Path Ritual		GLP W Att Skill Value			
LYI PALII KITUAI		V L F W ALL SKIII VAIUE			

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