Floyd Carnau (Chninkel)

Stakeholder of the Van Dyke Cartel

Male Urthish Teutonic Boss of Scravers from Byzantium Secundus Freefolk. Born in 4986 (31 years old)

Height: 172cm / Weight:67kg

Primary Attributes

Strength 7		Intellect			10		Tech		10		
Constitution	Willpower			9		Reflexes		7			
Body	Temper			9		Agility		6			
Movement 7		Presenc		ence	8	8		Awareness			
Secondary I	Attribu	utes									
Recovery	14	Stam	Stamina		Endurance		70	Stun		14	
Resistance	17	Dama	ige 2		Tolerance		18	Humanity		90	
Passion	18	Wyrd	l	17	Speed		4	Run		14	
Skills											
Academia		6	■ Scr	avers' Co	ant	2	Remedy			2	
Alchemy		4	Urthish			3	Riding			2	
Athletics		5	Urthtech			2	Science			2	
Bribery		1	Local Expert			4	Biology			5	
Bureaucracy		2	 Cybernetics Black 			2	 Cybernetics 			4	
			Mark	ret							
Cybernetics		4	Miret			1	Search			5	
Dodge		2	 Rampart 			3	Seduction			2	
			Unde	rworld							
Driving		4	 Veneto Province 			1	Sensors			1	
 Celestial Sailing 		1	Lore			3	Shoot			4	
 Landcraft 		2	 Byzantium 			2	Sneak			3	
			Secur	ndus Sys	tem						
 Skimmer bike 		2	 Grail System 			1	Stealth			2	
 Skycraft Piloting 		3	 Rampart System 			1	Streetwise			5	
Empathy		3	Observe			5	Surgery			5	
Fight		4	Persuasion			4	Survival			1	
Focus		4	Redemption			3	Teaching			6	
Inquiry		2	 Forbidden Lore 			4	Think Machine			4	

Blessings/Curses

Innovative (2), Unnerving (-2).

Benefices/Afflictions

Ally (Cost:4) , Assets (Cost:3 3000) , Commission (Cost:7 Commander / Fellow / Boss / Lieutenant / Manager) , Fallen from Grace (Cost:-2) , Orphan (Cost:-1) .

Trading

4

Talents

Knavery

Linguistics

Armor

Polymer Knit Medium SP:6 (TO)(LA)(RA)

Tinkering

Volt

3

3

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (12), Keep focused on a task:WIL + Focus (13), Deduce from data:INT + Inquiry (12), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (12), Search a place:AWA + Search (14), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (11), Apply surgery on wounded:INT + Surgery (15), Surgically implant cyber:TEC + Cybernetics (14)

Lifepaths

Race Urthish (124), Tour of Duty Full Free Customization (300), Race Balance Urthish Balance (16).

Narrative

Associate of the Van Dyke cartel. Specialized into biology and cybernetics. Eager to establish new buisnesses in the south of the Salt Province where mining seems to be fruitful.

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