

## Korentin Zveref

*A seasoned decados Boyar*

Male Urthish Teutonic Knight of Royale House Decados from Malignatus Nobility.

Born in 4979 (38 years old)

Height: 145cm / Weight:48kg

### Primary Attributes

Strength	5	Intellect	4	Tech	4
Constitution	5	Willpower	4	Reflexes	6
Body	4	Temper	7	Agility	7
Movement	5	Presence	4	Awareness	7

### Secondary Attributes

Recovery	10	Stamina	1	Endurance	45	Stun	9
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	14	Wyrd	10	Speed	3	Run	10

### Skills

Academia	3	Knavery	1	Riding	1
Acrobatics	1	Leadership	2	Search	2
Athletics	8	<b>Linguistics</b>	1	Shoot	3
Dodge	7	▪ <i>Urthish</i>	2	Sneak	1
Empathy	3	<b>Local Expert</b>	1	Stoic Mind	2
Etiquette	3	▪ <i>Veneto Province</i>	1	Survival	1
Fight	3	Melee	8	Teaching	2
Focus	2	Observe	6	Warfare	2
Impress	5	Persuasion	2	Inquiry	1
Remedy	2				

### Blessings/Curses

Suspicious (2) , Vain (-2) .

### Benefices/Afflictions

Ally (Cost:2 ) , Assets (Cost:3 3000 ) , Fencing Actions (Silver sword) (Cost:10

Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4 ) , Gossip Network (Cost:2

Planetwide ) , Nobility (Cost:3 Knight ) .

### Talents

### Weapons

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

### Shortcuts

Avoid being hit:AGI + Dodge (14), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (6), Deduce from data:INT + Inquiry (5), Give orders to subsidiaries:PRE + Leadership (6), Fencing:REF + Melee (14), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Search a place:AWA + Search (9), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6)

### Lifepaths

**Race** Urthish (140), **Upbringing** High Court Decados (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Errant Knight (20), **Tour of Duty** House Duellist (20), **Worldly Benefits** Friends & Rewards (7).

### Narrative

Generated with **Dramatis Personae**

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