

Larusso Van Gelder

Assassin for hire

Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)
Height: 176cm / Weight:79kg

Primary Attributes

Strength	6	Intellect	5	Tech	4
Constitution	6	Willpower	5	Reflexes	6
Body	4	Temper	6	Agility	6
Movement	4	Presence	3	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Focus	3	Persuasion	2
Acrobatics	1	Impress	1	Remedy	2
Acting	3	Inquiry	2	Search	2
Alchemy	2	Linguistics	1	Security	2
Athletics	4	▪ <i>Urthish</i>	2	Shadowing	3
Disguise	2	Local Expert	1	Sneak	1
Dodge	6	▪ <i>Rampart Li Halan</i>	1	Stoic Mind	1
Empathy	2	Melee	8	Surveillance	2
Etiquette	1	Observe	2	Teaching	2
Fight	5	Occult Arts	2		

Blessings/Curses

Loyal (2) , Secretive (-2) .

Benefices/Afflictions

Assets (Cost:7 10000) , Fencing Actions (Silver sword) (Cost:10 Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4) , Nobility (Cost:3 Knight) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) .

Talents

Armor

Studded Leather Medium SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (7), Fencing:REF + Melee (14), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Search a place:AWA + Search (7), Iron will:WIL + Stoic Mind (6)

Lifepaths

Race Urthish (140), **Upbringing** Roaming Van Gelder (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

Narrative

An ally to House Decados and the Van Dyke Cartel.

Generated with **Dramatis Personae**

Nov. 1, 2021, 5:42 p.m.