

Orlem Gradski

Nova Stressos aide de camp

Male Urthish Romanovish of from none Nobility. Born in 4986 (36 years old)

Height: 179cm / Weight:73kg

Primary Attributes

Strength	7	Intellect	4	Tech	3
Constitution	5	Willpower	5	Reflexes	6
Body	4	Temper	8	Agility	7
Movement	4	Presence	3	Awareness	6

Secondary Attributes

Recovery	12	Stamina	1	Endurance	45	Stun	9
Resistance	8	Damage	2	Tolerance	13	Humanity	65
Passion	14	Wyrd	10	Speed	3	Run	8

Skills

Academia	2	Impress	3	Observe	4
Acrobatics	3	Inquiry	2	Persuasion	2
Alchemy	1	Knavery	1	Politics	2
Athletics	6	Leadership	3	Remedy	2
Bureaucracy	2	Linguistics	1	Shoot	2
Dodge	6	▪ Urthish	2	Sneak	1
Empathy	3	Lore	2	Stoic Mind	3
Etiquette	2	▪ Jumpweb	2	Teaching	2
Fight	3	▪ Poisons & Drugs	2	Warfare	3
Focus	2	Melee	8		

Blessings/Curses

Suspicious (2) , Vain (-2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Fencing Actions (Silver sword) (Cost:10
Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4) , Gossip Network (Cost:2 You
have a network of informants planetwide.) , Nobility (Cost:3 Knight) .

Talents

Weapons

1 Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:o . ST . £10
2 Dreskel Sniper Blaster . RIF . WA:2 . N . R . DC:9D6 . Cal:n/a . ROF:1 . Clip:16 .
RNG:90 . VR . £4950
3 Severus Sting . MELEE . WA:1 . L . P . DC:3D6+1 . STR:2 . RNG:1 . ST . £30

Armor

Cyneticsilk Soft SP:10 (HE)(TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Melee (REF + Melee = 14), Avoid being hit (AGI + Dodge = 13), Discern emotions (AWA + Empathy = 11), Swimming (BOD + Athletics = 10), Notice something (AWA + Observe = 10), Fight/Martial Arts (REF + Fight = 9), Iron will (WIL + Stoic Mind = 8), Fire a ranged weapon (REF + Shoot = 8), Roll to cover (MOV + Acrobatics = 7), Keep focused on a task (WIL + Focus = 7), Stabilize wounds (INT + Remedy = 6), Give orders to subsidiaries (PRE + Leadership = 6), Fill shipment border transit documents (INT + Bureaucracy = 6), Deduce from data (INT + Inquiry = 6), Convince someone with arguments (PRE + Persuasion = 5), Convince someone with bullshit (PRE + Knavery = 4)

Lifepaths

Race Urthish (140), **Upbringing** High Court Decados (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** House Duellist (20), **Tour of Duty** Military Officer (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Generated with *Dramatis Personae*

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