

Philostrate Arbogast

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk. Born in 4976 (41 years old)
Height: 174cm / Weight:72kg

Primary Attributes

Strength	6	Intellect	5	Tech	5
Constitution	5	Willpower	5	Reflexes	7
Body	5	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	Knavery	2	Persuasion	4
Athletics	4	Leadership	1	Politics	2
Beastcraft	1	Linguistics	2	Redemption	2
Bureaucracy	2	▪ <i>Urthish</i>	1	▪ <i>Mech</i>	1
Dodge	1	▪ <i>Urthtech</i>	1	▪ <i>Tinkering</i>	2
Driving	3	Local Expert	1	Remedy	2
▪ <i>Celestial Sailing</i>	5	▪ <i>Miret guilds</i>	1	Sensors	2
▪ <i>Heavy Transport</i>	2	Lore	1	Shadowing	1
<i>Vehicle</i>					
▪ <i>Railway</i>	1	▪ <i>Jumpweb</i>	1	Shoot	3
Empathy	1	Magna Carta	2	Streetwise	1
Fight	4	Melee	2	Survival	1
Focus	2	Navigation	2	Teaching	2
Impress	2	Observe	2	Trading	2

Blessings/Curses

Curious (2) , Nosy (-2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Freelancer Investment (Cost:2 +2 Assets) , Rise Rank by 1 (Cost:2) .

Talents

Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Narrative