

Armor		Cat	HE	TO	SA	WA	SL	WL	Enc	TL	Cat		Tour of Duty	Pts
Samarhand Savog		Medium	O	5	5	5	5	5	1	6	O		Urthish	14O
											1O		City	15
											1O		Wealthy Class	5
											2O		Academy Engineers	25
											3O		Starship Engineer	48
											4O		Clockmaker	20
											4O		Standard Tour of Duty (double rounds)	20
											5O		Friends & Rewards	7
Assets & Money														
Wallet Money:														
Bank Accounts:														
Blessing/Curse		Value	Description						Energy Shields					
Innovative		2	+2 TEC when trying to invent something new						Shield min MAX Hits					
Unnerving		-2	-2 PRE around superstitious people						Savog Field 8 12 12					
Benefice/Affliction		Value	Description			Note			Occult Arts					
Ally		2				Wilson Nolland			Stigma: LVL <input type="text"/>					
Ally		4				Balthazar Zemeckis			Pathes: DRK <input type="text"/>					
Assets		3	3000						Lvl Path Ritual G L P W Att Skill Value					
Commission		3	Ensign / Apprentice / Associate / Private / Associate											
Gossip Network		2	You have a network of informants planetwide.											
Shortcut		Label			Score			Possessions, Gear & Equipment						
Notice something		AWA + Observe			15									
Maintain celestial ship propellers thrust		TEC + Science (Engineering)			15									
Fix Proscribed Technology		TEC + Redemption (Forbidden Lore)			14									
Sailing a spaceship		TEC + Driving (Celestial Sailing)			12									
Surgically implant cyber		TEC + Cybernetics			12									
Keep focused on a task		WIL + Focus			10									
Deduce from data		INT + Inquiry			10									
Fight/Martial Arts		REF + Fight			7									
Fire a ranged weapon		REF + Shoot			7									
Swimming		BOD + Athletics			6									
Melee		REF + Melee			6									
Convince someone with arguments		PRE + Persuasion			6									
Avoid being hit		AGI + Dodge			4									