

# FuZion Interlock Custom System v7.3

|                                 |  |        |   |    |    |    |    |    |     |                 |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
|---------------------------------|--|--------|---|----|----|----|----|----|-----|-----------------|-----|-----|---------------------------------------|-----|-----|------|-------------------------------|--|--------------------------|--|--|--|--|
| Armor                           |  | Cat    | HE  | TO | SA | WA | SL | WL | Enc | TL              | Cat |     | Tour of Duty                          |     | Pts |      |                               |  |                          |  |  |  |  |
| Samarband Sawog                 |  | Medium | O   | 5  | 5  | 5  | 5  | 5  | 1   | 6               | O   |     | Urthish                               |     | 140 |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 10  |     | City                                  |     | 15  |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 10  |     | Poor Class                            |     | 5   |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 20  |     | Guildhall Scraper                     |     | 25  |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 30  |     | Market Merchant                       |     | 48  |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 40  |     | Street Cartel Thug                    |     | 20  |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 40  |     | Standard Tour of Duty (double rounds) |     | 20  |      |                               |  |                          |  |  |  |  |
|                                 |  |        |   |    |    |    |    |    |     |                 | 50  |     | Friends                               |     | 7   |      |                               |  |                          |  |  |  |  |
| Assets & Money                  |  |        |   |    |    |    |    |    |     |                 |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Wallet Money:                   |  |        |   |    |    |    |    |    |     |                 |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Bank Accounts:                  |  |        |   |    |    |    |    |    |     |                 |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Blessing/Curse                  |  | Value  | Description   |    |    |    |    |    |     | Energy Shields  |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Lucky at cards                  |  | 2      | +2 gambling when cheating                             |    |    |    |    |    |     | Shield          |     | min |                                       | MAX |     | Hits |                               |  |                          |  |  |  |  |
| Possessive                      |  | -2     |   |    |    |    |    |    |     | Sawog Field     |     | 8   |                                       | 12  |     | 12   |                               |  |                          |  |  |  |  |
| Benefice/Affliction             |  | Value  | Description   |    |    |    |    |    |     | Note            |     |     |                                       |     |     |      | Occult Arts                   |  |                          |  |  |  |  |
| Ally                            |  | 1      |   |    |    |    |    |    |     | Kleria Van Dyke |     |     |                                       |     |     |      | LVL                           |  | <input type="text"/>     |  |  |  |  |
| Cash                            |  | 1      | 100   |    |    |    |    |    |     |                 |     |     |                                       |     |     |      | Stigma:                       |  |                          |  |  |  |  |
| Commission                      |  | 3      | Ensign / Apprentice / Associate / Private / Associate |    |    |    |    |    |     |                 |     |     |                                       |     |     |      | Pathes:                       |  | DRK <input type="text"/> |  |  |  |  |
| Contact                         |  | 1      |   |    |    |    |    |    |     |                 |     |     |                                       |     |     |      | Lvl Path                      |  | Ritual                   |  |  |  |  |
| Gossip Network                  |  | 2      | You have a network of informants                      |    |    |    |    |    |     |                 |     |     |                                       |     |     |      | G                             |  | L P W Att Skill Value    |  |  |  |  |
| Passage Contract                |  | 2      | Tramp Freighter                                       |    |    |    |    |    |     |                 |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Shortcut                        |  |        | Label   |    |    |    |    |    |     | Score           |     |     |                                       |     |     |      | Possessions, Gear & Equipment |  |                          |  |  |  |  |
| Convince someone with bullshit  |  |        | PRE + Knavery   |    |    |    |    |    |     | 14              |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Notice something                |  |        | AWA + Observe   |    |    |    |    |    |     | 14              |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Deduce from data                |  |        | INT + Inquiry   |    |    |    |    |    |     | 10              |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Fight/Martial Arts              |  |        | REF + Fight   |    |    |    |    |    |     | 9               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Convince someone with arguments |  |        | PRE + Persuasion                                      |    |    |    |    |    |     | 9               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Charm others                    |  |        | PRE + Seduction                                       |    |    |    |    |    |     | 9               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Keep focused on a task          |  |        | WIL + Focus   |    |    |    |    |    |     | 7               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Fire a ranged weapon            |  |        | REF + Shoot   |    |    |    |    |    |     | 7               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Swimming                        |  |        | BOD + Athletics                                       |    |    |    |    |    |     | 6               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Discern emotions                |  |        | AWA + Empathy   |    |    |    |    |    |     | 6               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |
| Avoid being hit                 |  |        | AGI + Dodge   |    |    |    |    |    |     | 5               |     |     |                                       |     |     |      |                               |  |                          |  |  |  |  |