# **Fading Suns Shopping Guide**

Release Date: **Sept. 26, 2021, 1:09 p.m.** Complete equipment list from Dramatis Personae Be aware, subject of the Emperor, about His firebird: £1 = 2 crests = 4 wings = 8 talons

# **Equipment List**

#### **Entertainment**

- Magic Lantern Projector (Auditorium): £300.0
- · Magic Lantern Projector (Palm): £200.0
- Magic Lantern Projector (Tabletop): £100.0
- Magic Lantern Show (Popular): £5.0
- Musical Instrument (Flute): £1.0
- Stage Performance (Folk): £1.25

#### **Military Devices**

- Campaign Drones Rig (Military Ordinance): £1250.0
- Security Drone (Multi Purpose Static Sentinel Drone): £1200.0

#### **Power Sources**

- Fusion Rig (Exploration Rig): £550.0
- Fusion Cell (4x10x6 capacity): £24.0
- Fusion Rig (Country Rig): £150.0
- Fusion Rig (Musters Rig): £1400.0
- · Solar Rig (Standard): £500.0
- Starship Bay Generator (Heavy Duty): £15000.0

## **Medical Supplies**

- Elixir Dose (Standard): £50.0
- Elixir Injector (Standard): £25.0
- Emergency Tools (Charcot Pneumatic Tourniquet): £85.0
- Medicine (Morph IV injector): £50.0

#### **Communications**

- Long Range Communication Device (Starlight): £300.0
- Squawker (Handheld): £50.0
- Squawker (Whisper Pin): £100.0
- Squawker (Wrist): £80.0
- · Ground/Space Communications Relay (BroadCom 100): £1200.0
- Ground/Space Communications Relay (BroadCom 235): £7500.0

# Tools

- Electronic Component Set (Set #1): £40.0
- Redemption Appartus (Ceramsteel Lacquer Pistol): £40.0
- Redemption Appartus (Volt Signal Analysis): £0.0
- Redemption Tools (Advanced Volt): £0.0
- · Redemption Tools (Heavy Duty Soldering kit): £50.0
- Redemption Tools (Mech (Metal)): £20.0
- · Redemption Tools (Precision Soldering Kit): £50.0
- Redemption Appartus (Volt Signal Analysis (Handheld)): £900.0
- Redemption Tools (Ceramsteel Lacquer Tones): £0.25
- · Redemption Tools (Volt): £15.0
- Electronic Component Set (Set #2): £110.0
- Electronic Component Set (Set #3): £1100.0
- Redemption Tools (Mech (Wood)): £50.0

#### **Think Machines**

- Encryption Module (Speak In Tongues): £5000.0
- Kerberos Module (MPSSD edition 1.0): £1600.0

# Drugs

- Hashish (Cannabis Resin): £1.0
- · Selchakah (Inkmud): £60.0
- Tobacco (Blond): £1.25
- · Tobacco (Dark): £0.5
- Selchakah (Severus Brand): £100.0

# Clothing

- Belt (Soft leather): £1.25
- Boots (Hard Leather): £3.0
- Boots (Soft leather): £2.0

#### Vehicle

- Inquisition Frigate (Hearth): £500000.0
- Skimmer Bike (Tedeschi Rx538): £2750.0

#### Weapons: Axe

· Battle Axe (Melee weapon): £5

#### Weapons: Blunt weapon

- Staff (Melee weapon): £4
- Segments of Andrealphus (Exotic weapon): £100

#### Weapons: Dirk

- Knife (Melee weapon): £2
- · Dirk (Melee weapon): £4
- · Decados Crescent Dirk (Melee weapon): £10
- Al-Malik Stiletto (Melee weapon): £10
- Ukari Krax (Melee weapon): £5000

#### Weapons: Energy weapon

Energy Lance (Exotic weapon): £0

#### **Weapons: Heavy Blaster**

- Tarskin B30 (Pistol/revolver): £970
- Tarskin C34 (Pistol/revolver): £2170

#### Weapons: Heavy Slugger

- "Firecracker"Heavy Pistol (Pistol/revolver): £350
- Jahnisak .454 UHP (Pistol/revolver): £1000

# Weapons: Light Blaster

- Petrof D15 "Cadiz Coat" (Pistol/revolver): £420
- Hawkwood Light Blaster (Pistol/revolver): £440
- Al-malik Light Blaster (Pistol/revolver): £460
- Dreskel Light Blaster (Pistol/revolver): £570
- Decados "Maiden Escort" Palm Blaster (Pistol/revolver): £690
- · Avaneir Blaster Pistol (Pistol/revolver): £730

#### Weapons: Light Laser

- Goric 7 (Pistol/revolver): £170
- Goric 8 (Pistol/revolver): £200
- House al-Malik "Diplomat" Palm Laser (Pistol/revolver): £230
- · Al-Malik 958 "Space Ops" (Pistol/revolver): £240
- Hawkwood Defender (Pistol/revolver): £300
- POE #4 (Pistol/revolver): £320
- Dreksel Laser Pistol (Pistol/revolver): £420

#### Weapons: Light Slugger

- Derringer (Pistol/revolver): £50
- Ceramique 136 (Pistol/revolver): £80
- Avaneir "Guardian Angel" Light Revolver (Pistol/revolver): £90
- · Scravers Light Revolver (Pistol/revolver): £110
- · Maüer "Hankerschief" C-13 (Pistol/revolver): £150

#### **Weapons: Medium Blaster**

- Goruzen B27 (Pistol/revolver): £490
- Musters XZ128 (Pistol/revolver): £680
- · Avaneir Medium Blaster (Pistol/revolver): £960
- Tarskin B28 (Pistol/revolver): £980

#### Weapons: Medium Laser

• al-Malik "Ambassador" Laser (Pistol/revolver): £280

# **Weapons: Medium Slugger**

- Metier Patrol Ordinance (Pistol/revolver): £190
- · Mitchau Medium Revolver (Pistol/revolver): £210
- Scravers Medium Revolver (Pistol/revolver): £230
- Escoral medium pistol (Pistol/revolver): £400

#### Weapons: Natural Weapon

- Fist (Special): £0
- · Kick (Rifle): £0

#### Weapons: Rapier

- Bourgeoise (Melee weapon): £4
- · Avaneir Rapier (Melee weapon): £6
- Rapier (Melee weapon): £8
- Bachelor Rapier (Melee weapon): £16
- Severus Sting (Melee weapon): £30
- Cadavus Rapier (Melee weapon): £40
- De Aragonesque Rapier (Melee weapon): £120
- Paradize Rapier (Melee weapon): £150
- Westham Blade (Melee weapon): £260

- Azureas Blade (Melee weapon): £300
- Van Gelder Cutlass (Melee weapon): £300
- Cold Forged Imperial Blade (Melee weapon): £350

#### Weapons: Rifle Blaster

- Blaster Rifle (Rifle): £1460
- Dreskel "Salude" DSK10 (Rifle): £1580
- Dreskel Sniper Blaster (Rifle): £4950

#### Weapons: Rifle Laser

- · Antonius LR5 "Light of Palamedes" (Rifle): £430
- Desert Dry Arquebuse (Rifle): £920

# **Weapons: Rocket Launcher**

• Dragonnar (Heavy weapon): £0

# **Weapons: Shotgun Blaster**

· Avaneir Blaster Shotgun (Shotgun): £2240

## Weapons: Slugger Rifle

- Li Halan RK38 (Rifle): £80
- Blue Moon Rifle (Seishen Rifle) (Rifle): £175
- · Imperial Rifle (Rifle): £200
- · ACP15 Assault Rifle (Rifle): £225
- · Mitchau "Conquest" Assault Rifle (Rifle): £600
- Fimbella Sniper Rifle (Rifle): £1000

#### Weapons: Slugger Shotgun

Mitchau "Penumbra" Shotgun (Shotgun): £250

#### Weapons: Stunner

· Zaalen Stinger (Obun Stunner) (Exotic weapon): £3000

#### Weapons: Sword

- Scimitar (Melee weapon): £20
- Two-Handed Sword (Melee weapon): £30
- Katana (Melee weapon): £50

#### Weapons: Vorox

Tetrabladed Cutlass (Melee weapon): £250

#### **Weapons: Warfare Device**

- Avaneir B209 "Dragonbreath" (Submachinegun): £350
- Banshee SMG (Submachinegun): £350
- House Decados "Stanislas" SMG (Submachinegun): £400
- Dreskel Grenade Launcher (Heavy weapon): £850
- House Hawkwood 1638 UltraHeavy SMG (Heavy weapon): £850
- Dies Irae Gatlling Gun (Heavy weapon): £16320

# **Armors: Hard Armor**

- · Half Plate (Hard Armor): £30
- Plate (Hard Armor): £40
- Half Plastic Plate (Hard Armor): £60
- · Plastic Plate (Hard Armor): £80
- Ceramsteel Plate (Hard Armor): £1000
- Powered Ceramsteel Plate (Hard Armor): £2500
- Adept Robe Ceramsteel Plate (Hard Armor): £10000
- Gyllevhem Suit (Hard Armor): £10000

## **Armors: Medium Armor**

- Plastic Mesh Chain Mail (Medium Armor): £2
- · Studded Leather Jerkin (Medium Armor): £3
- Studded Leather (Medium Armor): £8
- Scale Mail (Medium Armor): £13
- Plastic Scale Mail (Medium Armor): £20
- Chain Mail (Medium Armor): £20
- Verona Synthleather (Medium Armor): £30
- Avaneir Anti Riot Suit (Medium Armor): £100
- Polymer Knit (Medium Armor): £200
- Armored Mesh Spacesuit (Medium Armor): £500
- Stiffsynth (Medium Armor): £500
- D'Rouge-Glace Glassfiber Model VI (Medium Armor): £800

#### **Armors: Soft Armor**

- Padded Clothing (Soft Armor): £1
- Imperial Metropolis worker outfit (Soft Armor): £2
- Imperial Country Laborer Outfit (Soft Armor): £2
- Heavy Clothing (Soft Armor): £2
- Priest Robes (Soft Armor): £5
- Leather Jerkin (Soft Armor): £5
- Blue Moon Robe (Soft Armor): £6

- Leather Armor (Soft Armor): £10
- · Noble Teutonic Suit (unisex) (Soft Armor): £20
- Kadak Armor (Soft Armor): £30
- · Avestite Fireproof Robes (Soft Armor): £40
- Sebacean Country Noble Villegiature (female) (Soft Armor): £50
- · Spacesuit (Soft Armor): £100
- Synthsilk (Soft Armor): £300
- · Chapter Flowing Robe (Soft Armor): £300
- · Millenium Synthsilk (Soft Armor): £750
- · Decados Tarovski Dress (Mantis Gown) (Soft Armor): £5000
- Cyneticsilk (Soft Armor): £5000

# **Equipment References**

# **Entertainment**

#### Magic Lantern Projector: Auditorium

£300 per 1 piece (£300.0) Availability: Rare / Legit Reference: Merchants of the Jumpweb Quality: Standard Tech Level: 6

#### Magic Lantern Projector: Palm

£200 per 1 piece (£200.0) <u>Availability:</u> Rare / Legit <u>Reference:</u> Merchants of the Jumpweb <u>Quality:</u> Standard <u>Tech Level:</u> 6

## Magic Lantern Projector: Tabletop

£100 per 1 piece (£100.0) <u>Availability:</u> Rare / Legit <u>Reference:</u> Merchants of the Jumpweb <u>Quality:</u> Standard <u>Tech Level:</u> 6

# Magic Lantern Show: Popular

£5 per 1 piece (£5.0) <u>Availability:</u> Common / Legit <u>Reference:</u> Merchants of the Jumpweb <u>Quality:</u> Standard <u>Tech Level:</u> 6

# **Musical Instrument: Flute**

£1 per 1 piece (£1.0) Availability: Common / Legit Reference: Merchants of the Jumpweb Quality: Standard Tech Level: 4

# Stage Performance: Folk

10 talon(s) per 1 night (£1.25)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4 Description: Price is per performer.

# **Military Devices**

# Campaign Drones Rig: Military Ordinance

£1250 per 5 piece (£1250.0)
Availability: Rare / Restricted Sell
Reference: Introduced in epic Abusus Non Tollit Usum
Quality: High
Origin: Bannockburn

Tech Level: 6 Description: This rig is a pentagon of 10m side structure. At each corner stands a spot for a surveillance drone. Each drone can watch a radius of 15m in total darkness, under heavy hail or snow. The rig can be programmed to recognize specific people (up to 15) with a facial recognition system. The energy consumption per night of the rig is 500 trigs in passive (nothing happened), and up to 5000 trigs under continuous enemy presence.

#### Security Drone: Multi Purpose Static Sentinel Drone

£1200 per 1 piece (£1200.0)

<u>Availability:</u> Exotic / Restricted Usage
<u>Reference:</u> Introduced in epic Abusus Non Tollit Usum
<u>Quality:</u> High
<u>Origin:</u> Bannockburn / Zarkel Company

Tech Level: 6 Description: A small surveillance drone covering a 20m radius volume. Armed with a weapon close to the imperial rifle. Contains a basic software to recognize authorization gestures. Can load 3 coins of additional software. Consumption is 50 trigs per hour, capacity is 700 trigs.

# **Power Sources**

# Fusion Rig: Exploration Rig

£550 per 1 piece (£550.0) Availability: Exotic / Legit Reference: Merchants of the Jumpweb Quality: High Tech Level: 6

# Fusion Cell: 4x10x6 capacity

£24 per 1 piece (£24.0)
Availability: Common / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: Standard
Tech Level: 6

# **Fusion Rig: Country Rig**

£150 per 1 None (£150.0) Availability: None / Legit Reference: Introduced in epic Deus Ex Machina Quality: Poor Tech Level: 6

# **Fusion Rig: Musters Rig**

£1400 per 1 piece (£1400.0)
Availability: Exotic / Restricted Sell
Reference: Introduced in epic Deus Ex Machina
Quality: Premium
Origin: Bannockburn
Tech Level: 6 Description: Can charge all kind of fusion cells.

# Solar Rig: Standard

£500 per 1 piece (£500.0) Availability: Common / Legit Reference: Introduced in epic Abusus Non Tollit Usum Quality: Standard

<u>Tech Level:</u> 6 <u>Description:</u> The power generator can refill 50 trigs per hour under typical lighting. In direct sunlight out of atmosphere, it can go up to 150 trigs per hour. It can store up to 3000 trigs in its own fusion cells.

# Starship Bay Generator: Heavy Duty

£15000 per 1 piece (£15000.0)

Availability: Exotic / Restricted Sell

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Deluxe

Origin: Tethys

Tech Level: 6 Description: This is a generator that can be found in any

Tech Level: 6 Description: This is a generator that can be found in any shipbuilding facility. It is able to generate enough power to operate heavy duties on a starship assembly line. The starship tuning afficionado must have. The system is a 3x3x3m block in itself, and contains many tools related to melting, piercing, cutting... etc. It weight 12 metric tons. The Merchant League, and Charioteers and Engineers in particular ask for an authorization to possess this kind of device (a 1000£ per year or a 5000£ ad vitam patent right).

# **Medical Supplies**

## Elixir Dose: Standard

£50 per 1 x10 pieces (£50.0) <u>Availability:</u> Rare / Restricted Sell <u>Reference:</u> Merchants of the Jumpweb <u>Quality:</u> Standard <u>Tech Level:</u> 6

# Elixir Injector: Standard

£25 per 1 piece (£25.0)
Availability: Rare / Restricted Sell
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 4

# **Emergency Tools: Charcot Pneumatic Tourniquet**

£85 per 1 piece (£85.0) Availability: Rare / Legit Reference: Introduced in epic Deus Ex Machina Quality: Premium

<u>Tech Level: 6 Description:</u> A tourniquet that can automatically regulate its tension. 4 hours function guaranted. Can be recharged and reused.

# Medicine: Morph IV injector

£50 per 1 x10 pieces (£50.0) Availability: Uncommon / Restricted Sell Reference: Introduced in epic Deus Ex Machina Quality: Standard

Tech Level: 5 Description: One dose of strong painkiller serum. Works like a charm for a 70kg mammal for 4 hours. The subject cannot feel the tip of his/her toes and fingers and nose when using this medicine.

# **Communications**

# Long Range Communication Device: Starlight

£300 per 1 piece (£300.0)

Availability: Rare / Legit / Reference: Merchants of the Jumpweb

Quality: High

Tech Level: 6 Description: 1000 km communication device.

# Squawker: Handheld

£50 per 1 piece (£50.0)

Availability: Common / Legit
Reference: Merchants of the Jumpweb
Quality: Standard

Tech Level: 4 Description: con

# Squawker: Whisper Pin

£100 per 1 piece (£100.0)

Availability: Rare / Legit
Reference: Merchants of the Jumpweb

Quality: Standard Tech Level: 5

### Squawker: Wrist

£80 per 1 piece (£80.0)

Availability: Uncommon / Legit
Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 5

# **Ground/Space Communications Relay: BroadCom 100**

£1200 per 1 piece (£1200.0)

Availability: Rare / Restricted Sell

Reference: Introduced in epic Deus Ex Machina

Quality: Standard

Origin: Leagueheim BroadCom Labs Tech Level: 5 Description: A device planted on a specific spot that relays communication from squawkers within 15 km range to allow long range communication (planetary or space) with other similar systems.

#### Ground/Space Communications Relay: BroadCom 235

£7500 per 1 piece (£7500.0) Availability: Exotic / Restricted Sell

Reference: Introduced in epic Deus Ex Machina

Quality: High Origin: Leagueheim BroadCom Labs

Tech Level: 5 Description: An enhancement of the BroadCom 100, can relay from squawkers withing 100km range. Can dock up to 10 coins of software to add various features.

# **Tools**

# **Electronic Component Set: Set #1**

£40 per 1 piece (£40.0)

Availability: Rare / Restricted Sell Reference: Merchants of the Jumpweb

Quality: High

Tech Level: 5 Description: Enough material in a 8kb toolbox to fix most TL 5 objects.

#### Redemption Appartus: Ceramsteel Lacquer Pistol

£40 per 1 piece (£40.0)

Availability: Rare / Restricted Sell Reference: Merchants of the Jumpweb

<u>Quality:</u> High

Tech Level: 5

# **Redemption Appartus: Volt Signal Analysis**

per 1 None (£0.0)

Availability: None / Legit
Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 4

# **Redemption Tools: Advanced Volt**

per 1 None (£0.0)

Availability: None / Legit Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 4

# Redemption Tools: Heavy Duty Soldering kit

£50 per 1 None (£50.0)

Availability: Uncommon / Legit Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

# Redemption Tools: Mech (Metal)

£20 per 1 piece (£20.0)

Availability: Common / Legit Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4 Description: Evrything to fix a metal object

# Redemption Tools: Precision Soldering Kit

£50 per 1 None (£50.0)

Availability: None / Legit

Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 5

# Redemption Appartus: Volt Signal Analysis (Handheld)

£900 per 1 piece (£900.0)

Availability: Rare / Legit
Reference: Introduced in epic Deus Ex Machina

Quality: Premium

Tech Level: 6 Description: Multimeter + oscilloscope + ems scanner in the size of A5 harrap's dictionnary.

#### **Redemption Tools: Ceramsteel Lacquer Tones**

1 wing(s) per 1 litre (£0.25)

Availability: Common / Legit Reference: Introduced in epic Deus Ex Machina

Quality: Standard

Tech Level: 6 Description: One color, can paint 10 square meters with one litre and a lacquer pistol. Colors availability can vary from system to system.

# **Redemption Tools: Volt**

£15 per 1 piece (£15.0) Availability: Uncommon / Legit Reference: Introduced in epic Deus Ex Machina

Quality: Standard

Tech Level: 5 Description: The complete 6kg electric toolbox for simple

electrical works

## **Electronic Component Set: Set #2**

£110 per 1 piece (£110.0)

Availability: Rare / Restricted Sell Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Tech Level: 6 Description: A 6kg toolbox containing TL 6 component.

# **Electronic Component Set: Set #3**

£1100 per 1 piece (£1100.0) Availability: Exotic / Proscribed by the Church Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Tech Level: 7 Description: The toolbox containing TL 7 component (Fiscion synchronizer, set of supra conductors, energy shield propagation regulator, CPU microships, cristal transcoders and other subquantic encryptor trusted password module). Don't go to mass with such a box.

# Redemption Tools: Mech (Wood)

£50 per 1 piece (£50.0)

Availability: Common / Legit

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Standard

Tech Level: 4 Description: 20 kg of package with electric saws, hammer, etc...

# **Think Machines**

# **Encryption Module: Speak In Tongues**

£5000 per 1 piece (£5000.0) Availability: Exotic / Restricted Usage Reference: Merchants of the Jumpweb

Quality: Premium

Origin: Criticorum Ishur Ben Moktar

Tech Level: 6 Description: An encryption module shadowing all data. Needs 6 coins capacity in the host device. Compatible with devices like BroadCom 235. Breaking the encryption is DV 35.

#### Kerberos Module: MPSSD edition 1.0

£1600 per 4 piece (£1600.0) Availability: Exotic / Restricted Usage Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Origin: Bannockburn / Zarkel Company
Tech Level: 6 Description: A 2 coins software adding advanced recognition and decisions capabilities to a MPSSD unit. Sold per 4 units to allow 4 MPSSD a standard encampment coverage.

# **Drugs**

#### Hashish: Cannabis Resin

8 talon(s) per 1 g (£1.0) <u>Availability:</u> Uncommon / Restricted Sell <u>Reference:</u> Merchants of the Jumpweb <u>Quality:</u> Standard <u>Tech Level:</u> 4

#### Selchakah: Inkmud

£60 per 1 g (£60.0)

<u>Availability:</u> Rare / Restricted Sell
<u>Reference:</u> Merchants of the Jumpweb
<u>Quality:</u> Poor

<u>Tech Level: 4 Description:</u> Inkmud is the name of the Selchaka produced out of the Royale House Decados fiefs. Even if effective, this drug often gives headaches when reaching the downside.

#### Tobacco: Blond

10 talon(s) per 50 g (£1.25) Availability: Very Common / Legit Reference: Merchants of the Jumpweb Quality: Standard Tech Level: 4

#### Tobacco: Dark

4 talon(s) per 50 g (£0.5) Availability: Very Common / Legit Reference: Merchants of the Jumpweb Quality: Poor Tech Level: 4

## Selchakah: Severus Brand

£100 per 1 g (£100.0)
Availability: Exotic / Restricted Sell
Reference: Introduced in epic Deus Ex Machina
Quality: Premium
Origin: Severus (Decados Fiefs)
Tech Level: 5 Description: The Red Clay is the

Tech Level: 5 Description: The Red Clay is the real Decados brand of the Selchaka. With twice the effects, it leaves the junky just a little bit dizzy on the downside. Consuming 1g in one week leads to the level 4 addiction...

# Clothing

#### **Belt: Soft leather**

10 talon(s) per 1 piece (£1.25) Availability: Very Common / Legit Reference: Merchants of the Jumpweb Quality: Standard Tech Level: 4

#### **Boots: Hard Leather**

24 talon(s) per 1 pair (£3.0)
Availability: Common / Legit
Reference: Merchants of the Jumpweb
Quality: High
Tech Level: 4

#### **Boots: Soft leather**

16 talon(s) per 1 pair (£2.0) Availability: Very Common / Legit Reference: Merchants of the Jumpweb Quality: Standard Tech Level: 4

# **Vehicle**

# **Inquisition Frigate: Hearth**

£500000 per 1 piece (£500000.0) Availability: Rare / Restricted Sell Reference: Forbidden Lore: Technology Quality: High Origin: Midian / Lextius Shipyards Tech Level: 6

# Skimmer Bike: Tedeschi Rx538

£2750 per 1 piece (£2750.0)

£2750 per 1 piece (£2750.0)

Availability: Rare / Legit

Reference: Introduced in epic Deus Ex Machina

Quality: High

Origin: Aragon / Royale House Hazat

Tech Level: 6 Description: The 538 is the top bike for the nobility younglings in the inner belt of the Empire (up to 2 jumps from Byzantium Secundus). The Fading Suns equivalent of Ducati Monstro 1000. Variants exist, like the Rk538 (150% autonomy) and the Rv538 (up to 130% max speed, a lot of security options). Those vehicles are powered with a 50^350x60 capacity fusion cell. Even if the pilot is not protected, those bikes have a lot of fail safe measures implemented (auto stabilize, defect landing) safe measures implemented (auto stabilize, defect landing)

# **Weapons References**

# Axe

Battle Axe: £5

MELEE \* WA:0 \* DC:5D6 \* STR:4 \* RNG:0 \* Rel:ST Category: Melee weapon
Tech Level: 5 Availability: Common Conceilable: Can't be hidden Reliability: Standard

# Blunt weapon

# Staff: £4

MELEE \* WA:1 \* DC:2D6+1 \* STR:3 \* RNG:1 \* Rel:ST Category: Melee weapon Tech Level: 5 Availability: Excellent Conceilable: Can't be hidden Reliability: Standard

# Segments of Andrealphus: £100

EX \* WA:3 \* DC:4D6 \* Cal: \* Clip:0 \* STR:4 \* RNG:3 \* RoF:0 \* Rel:VR

Category: Exotic weapon Tech Level: 5

Availability: Rare
Conceilable: Jacket
Reliability: Very reliable Description: This weird seven parts nunchaku is the signature weapon of the Aeon Chapter. Each rod is magnetically linked to the other, and one needs to atone with the full set to be able to use it. If not, it's only a rod of seven parts. The black market value is low due to the lack of people able to use it as a weapon.

# Dirk

#### Knife: £2

MELEE \* WA:0 \* DC:1D6+1 \* STR:1 \* RNG:0 \* Rel:ST Category: Melee weapon Tech Level: 5 Availability: Excellent Conceilable: Pocket Reliability: Standard

#### Dirk: £4

MELEE \* WA:0 \* DC:2D6+1 \* STR:2 \* RNG:0 \* Rel:ST Category: Melee weapon Tech Level: 5 Availability: Excellent Conceilable: Jacket Reliability: Standard

MELEE \* WA:1 \* DC:2D6+3 \* STR:2 \* RNG:0 \* Rel:ST

#### **Decados Crescent Dirk: £10**

Category: Melee weapon Tech Level: 5 Availability: Poor Conceilable: Jacket Reliability: Standard Description: A really sharp blade easily conceilable.

# Al-Malik Stiletto: £10

MELEE \* WA:1 \* DC:2D6 \* STR:1 \* RNG:1 \* Rel:ST Category: Melee weapon Tech Level: 6 Availability: Poor
Conceilable: Pocket
Reliability: Standard Description: A fine dagger of ceramsteel. It's said that a

powerful blow with this weapon can break bones.

#### Ukari Krax: £5000

MELEE \* WA:2 \* DC:3D6+2 \* STR:3 \* RNG:2 \* Rel:VR

Category: Melee weapon Tech Level: 5

Availability: Rare
Conceilable: Jacket
Reliability: Very reliable Description: WA is ignored for an ukari intiate to the Kraxi Quadangar (The Kraxi Dance). Price given is Black Market price. Do not deal or buy ukari gear on black market.

# **Energy weapon**

# **Energy Lance: £0**

EX \* WA:0 \* DC:4D6 \* Cal: \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST <u>Category:</u> Exotic weapon <u>Tech Level:</u> 5 <u>Availability:</u> Common <u>Conceilable:</u> Jacket <u>Reliability:</u> Standard

# **Heavy Blaster**

# Tarskin B30: £970

P \* WA:0 \* DC:5D6+2 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:45 \* RoF:1 \* Rel:ST <u>Category:</u> Pistol/revolver <u>Tech Level:</u> 7 <u>Availability:</u> Common <u>Conceilable:</u> Jacket <u>Reliability:</u> Standard

# Tarskin C34: £2170

P \* WA:2 \* DC:7D6 \* Cal:n/a \* Clip:10 \* STR:3 \* RNG:45 \* RoF:1 \* Rel:VR <u>Category:</u> Pistol/revolver <u>Tech Level:</u> 7 <u>Availability:</u> Rare <u>Conceilable:</u> Jacket <u>Reliability:</u> Very reliable

# Heavy Slugger

#### "Firecracker"Heavy Pistol: £350

P \* WA:-1 \* DC:4D6+1 \* Cal:.47 \* Clip:16 \* STR:4 \* RNG:60 \* RoF:6 \* Rel:VR Category: Pistol/revolver Tech Level: 5

Availability: Common Conceilable: Long coat

Reliability: Very reliable Description: Must be handed two handed if less than 4 BOD

#### Jahnisak .454 UHP: £1000

P \* WA:4 \* DC:4D6+2 \* Cal:.454 \* Clip:15 \* STR:3 \* RNG:50 \* RoF:3 \* Rel:VR

Category: Pistol/revolver

Tech Level: 5
Availability: Common
Conceilable: Long coat

Reliability: Very reliable Description: Only available with full options: LAA (Laser Assisted Aiming) or WA -1, ABCS (Anti Backfire Counterweight System) (or Str Min goes to 5)

# Light Blaster

#### Petrof D15 "Cadiz Coat": £420

P \* WA:-2 \* DC:3D6 \* Cal:n/a \* Clip:4 \* STR:2 \* RNG:30 \* RoF:1 \* Rel:UR Category: Pistol/revolver
Tech Level: 7 Availability: Rare Conceilable: Pocket Reliability: Unreliable

# Hawkwood Light Blaster: £440

P \* WA:1 \* DC:3D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST Category: Pistol/revolver Tech Level: 7 Availability: Common Conceilable: Jacket Reliability: Standard

# Al-malik Light Blaster: £460

P \* WA:3 \* DC:3D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST Category: Pistol/revolver Tech Level: 7 Availability: Common Conceilable: Jacket Reliability: Standard

# Dreskel Light Blaster: £570

P \* WA:-1 \* DC:3D6+2 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST Category: Pistol/revolver Tech Level: 7 Availability: Common Conceilable: Jacket Reliability: Standard

#### Decados "Maiden Escort" Palm Blaster: £690

P \* WA:2 \* DC:2D6+3 \* Cal:n/a \* Clip:5 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:VR Category: Pistol/revolver

Tech Level: 7
Availability: Rare
Conceilable: Pocket

Reliability: Very reliable Description: A very small blaster pistol, true wonder of miniaturization. Developped by House Decados for its under cover agents.

#### Avaneir Blaster Pistol: £730

P \* WA:0 \* DC:3D6+1 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:VR Category: Pistol/revolver Tech Level: 7

Availability: Poor Conceilable: Jacket

Reliability: Very reliable Description: Ammoes: 10/cell

# **Light Laser**

#### Goric 7: £170

P \* WA:0 \* DC:2D6 \* Cal:n/a \* Clip:6 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST Category: Pistol/revolver

Tech Level: 6 Availability: Excellent Conceilable: Pocket

Reliability: Standard

# Goric 8: £200

P \* WA:-1 \* DC:2D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST

Category: Pistol/revolver

Tech Level: 6

Availability: Common Conceilable: Pocket

Reliability: Standard

# House al-Malik "Diplomat" Palm Laser: £230

P \* WA:0 \* DC:2D6 \* Cal:n/a \* Clip:7 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST

Category: Pistol/revolver

Tech Level: 6

Availability: Poor

Conceilable: Pocket
Reliability: Standard Description: Laser pistol built by House al-Malik. A weapon designed mainly for self-defense.

# Al-Malik 958 "Space Ops": £240

P \* WA:2 \* DC:2D6+1 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST

Category: Pistol/revolver Tech Level: 6

Availability: Common Conceilable: Jacket

Reliability: Standard

#### Hawkwood Defender: £300

P \* WA:2 \* DC:2D6+2 \* Cal:n/a \* Clip:6 \* STR:1 \* RNG:30 \* RoF:1 \* Rel:VR

Category: Pistol/revolver

Tech Level: 6

Availability: Common

Conceilable: Pocket

Reliability: Very reliable

#### POE #4: £320

P \* WA:2 \* DC:2D6+1 \* Cal:n/a \* Clip:10 \* STR:1 \* RNG:30 \* RoF:1 \* Rel:ST

Category: Pistol/revolver

Tech Level: 6

Availability: Poor

Conceilable: Pocket

Reliability: Standard

#### Dreksel Laser Pistol: £420

P \* WA:1 \* DC:3D6 \* Cal:n/a \* Clip:15 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST

Category: Pistol/revolver Tech Level: 6

Availability: Poor Conceilable: Pocket

Reliability: Standard

# Light Slugger

## Derringer: £50

P \* WA:-1 \* DC:1D6 \* Cal:0.2 \* Clip:4 \* STR:0 \* RNG:50 \* RoF:2 \* Rel:ST

Category: Pistol/revolver

Tech Level: 5

Availability: Excellent

Conceilable: Pocket

Reliability: Standard

#### Ceramique 136: £80

P \* WA:1 \* DC:1D6+3 \* Cal: \* Clip:10 \* STR:2 \* RNG:50 \* RoF:2 \* Rel:VR

Category: Pistol/revolver

Tech Level: 5

Availability: Common Conceilable: Jacket Reliability: Very reliable <u>Description:</u> The light revolver from Rampart

Ceramique mountains region.

# Avaneir "Guardian Angel" Light Revolver: £90

P \* WA:0 \* DC:1D6+2 \* Cal:0.32 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:ST

Category: Pistol/revolver

Tech Level: 5

Availability: Common Conceilable: Pocket

Reliability: Standard

# Scravers Light Revolver: £110

P \* WA:0 \* DC:1D6+2 \* Cal:.32 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:ST

Category: Pistol/revolver

Tech Level: 5

Availability: Common

Conceilable: Jacket Reliability: Standard

#### Maüer "Hankerschief" C-13: £150

P \* WA:1 \* DC:1D6 \* Cal:5mm \* Clip:8 \* STR:0 \* RNG:50 \* RoF:2 \* Rel:ST

Category: Pistol/revolver

Tech Level: 5

Availability: Rare

Conceilable: Pocket

Reliability: Standard

# **Medium Blaster**

# Goruzen B27: £490

P \* WA:-1 \* DC:3D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST <u>Category:</u> Pistol/revolver <u>Tech Level:</u> 7 <u>Availability:</u> Poor <u>Conceilable:</u> Jacket <u>Reliability:</u> Standard

#### Musters XZ128: £680

P \* WA:0 \* DC:6D6 \* Cal:n/a \* Clip:6 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST <u>Category:</u> Pistol/revolver <u>Tech Level:</u> 7 <u>Availability:</u> Common <u>Conceilable:</u> Jacket <u>Reliability:</u> Standard

#### Avaneir Medium Blaster: £960

P \* WA:0 \* DC:6D6 \* Cal:n/a \* Clip:6 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:VR Category: Pistol/revolver Tech Level: 7

Availability: Poor Conceilable: Jacket Reliability: Very reliable

# Tarskin B28: £980

P \* WA:1 \* DC:4D6 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:VR Category: Pistol/revolver
Tech Level: 7
Availability: Rare
Conceilable: Jacket
Reliability: Very reliable

# **Medium Laser**

# al-Malik "Ambassador" Laser: £280

P \* WA:-1 \* DC:3D6 \* Cal:n/a \* Clip:4 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST Category: Pistol/revolver Tech Level: 6

Availability: Rare Conceilable: Jacket Reliability: Standard

# **Medium Slugger**

#### Metier Patrol Ordinance: £190

P \* WA:0 \* DC:2D6+3 \* Cal:.40 \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST Category: Pistol/revolver

Tech Level: 5

Availability: Common Conceilable: Jacket Reliability: Standard

## Mitchau Medium Revolver: £210

P \* WA:1 \* DC:2D6+3 \* Cal:.40 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:ST

Category: Pistol/revolver Tech Level: 5 Availability: Poor Conceilable: Long coat Reliability: Standard

#### Scravers Medium Revolver: £230

P \* WA:0 \* DC:2D6+3 \* Cal:.40 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:VR

Category: Pistol/revolver

Tech Level: 5

Availability: Common Conceilable: Long coat Reliability: Very reliable

# Escoral medium pistol: £400

P \* WA:1 \* DC:2D6+4 \* Cal:.40 \* Clip:9 \* STR:3 \* RNG:25 \* RoF:0 \* Rel:VR

Category: Pistol/revolver
Tech Level: 5

Availability: Rare
Conceilable: Jacket
Reliability: Very reliable

# **Natural Weapon**

#### Fist: £0

SP \* WA:0 \* DC:1D6 \* Cal: \* Clip:0 \* STR:0 \* RNG:1 \* RoF:0 \* Rel:ST

Category: Special Tech Level: 3

Availability: Excellent Conceilable: Pocket Reliability: Standard

#### Kick: £0

RIF \* WA:0 \* DC:1D6+1 \* Cal: \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST

Category: Rifle

Tech Level: 5
Availability: Common
Conceilable: Jacket
Reliability: Standard

# Rapier

## Bourgeoise: £4

MELEE \* WA:-1 \* DC:2D6+2 \* STR:3 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent
Conceilable: Long coat
Reliability: Standard Description: A common rapier on Rampart, la Bourgeoise is an broad bladed weapon, poorly balanced, heavy decorated but affordable that most freemen can buy.

#### Avaneir Rapier: £6

MELEE \* WA:-1 \* DC:3D6 \* STR:3 \* RNG:1 \* Rel:ST

Category: Melee weapon Tech Level: 4

Availability: Excellent Conceilable: Long coat Reliability: Standard

#### Rapier: £8

MELEE \* WA:0 \* DC:3D6 \* STR:3 \* RNG:1 \* Rel:UR

Category: Melee weapon

Tech Level: 4

Availability: Common

Conceilable: Long coat

Reliability: Unreliable

#### Bachelor Rapier: £16

MELEE \* WA:1 \* DC:3D6 \* STR:3 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent Conceilable: Long coat

Reliability: Standard

# Severus Sting: £30

MELEE \* WA:1 \* DC:3D6+1 \* STR:2 \* RNG:1 \* Rel:ST

Category: Melee weapon Tech Level: 4

Availability: Poor

Conceilable: Long coat

Reliability: Standard Description: House Decados signature rapier

#### Cadavus Rapier: £40

MELEE \* WA:-1 \* DC:3D6+2 \* STR:0 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor Conceilable: Long coat Reliability: Standard

#### De Aragonesque Rapier: £120

MELEE \* WA:1 \* DC:3D6+3 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

<u>Tech Level:</u> 4

Availability: Poor

Conceilable: Long coat

Reliability: Very reliable Description: The high quality Rolas rapier. Forged on

demand, with exclusive decoration designed for the customer.

# Paradize Rapier: £150

MELEE \* WA:1 \* DC:3D6+2 \* STR:0 \* RNG:1 \* Rel:ST

Category: Melee weapon Tech Level: 4

Availability: Rare

Conceilable: Long coat

Reliability: Standard

#### Westham Blade: £260

MELEE \* WA:1 \* DC:3D6+2 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4 Availability: Poor

Conceilable: Long coat

Reliability: Very reliable Description: House Hawkwood signature rapier

#### Azureas Blade: £300

MELEE \* WA:1 \* DC:3D6+2 \* STR:2 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare
Conceilable: Long coat
Reliability: Very reliable

#### Van Gelder Cutlass: £300

MELEE \* WA:2 \* DC:3D6+1 \* STR:3 \* RNG:1 \* Rel:VR

<u>Category:</u> Melee weapon <u>Tech Level:</u> 4

Availability: Rare

Conceilable: Long coat

Reliability: Very reliable

#### Cold Forged Imperial Blade: £350

MELEE \* WA:2 \* DC:3D6+2 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare Conceilable: Long coat

Reliability: Very reliable

# Rifle Blaster

#### Blaster Rifle: £1460

RIF \* WA:0 \* DC:8D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:90 \* RoF:1 \* Rel:ST Category: Rifle Tech Level: 7

Availability: Poor Conceilable: Can't be hidden Reliability: Standard

# Dreskel "Salude" DSK10: £1580

RIF \* WA:-1 \* DC:7D6+2 \* Cal:n/a \* Clip:12 \* STR:3 \* RNG:90 \* RoF:1 \* Rel:ST <u>Category:</u> Rifle <u>Tech Level:</u> 7 <u>Availability:</u> Common <u>Conceilable:</u> Long coat <u>Reliability:</u> Standard

#### Dreskel Sniper Blaster: £4950

RIF \* WA:2 \* DC:9D6 \* Cal:n/a \* Clip:16 \* STR:3 \* RNG:90 \* RoF:1 \* Rel:VR Category: Rifle Tech Level: 7

Availability: Rare Conceilable: Can't be hidden Reliability: Very reliable

# Rifle Laser

# Antonius LR5 "Light of Palamedes": £430

RIF \* WA:-2 \* DC:4D6 \* Cal:n/a \* Clip:12 \* STR:3 \* RNG:90 \* RoF:1 \* Rel:VR Category: Rifle Tech Level: 6

Availability: Common Conceilable: Long coat Reliability: Very reliable

# Desert Dry Arquebuse: £920

RIF \* WA:-2 \* DC:5D6+2 \* Cal:n/a \* Clip:16 \* STR:0 \* RNG:90 \* RoF:1 \* Rel:UR Category: Rifle Tech Level: 6

Availability: Rare Conceilable: Can't be hidden Reliability: Unreliable

# **Rocket Launcher**

Dragonnar: £0

HVY \* WA:0 \* DC:8D6 \* Cal: \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST Category: Heavy weapon Tech Level: 5

Availability: Common Conceilable: Jacket Reliability: Standard

# Shotgun Blaster

Avaneir Blaster Shotgun: £2240

SHG \* WA:2 \* DC:8D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:15 \* RoF:1 \* Rel:VR Category: Shotgun Tech Level: 7

Availability: Rare Conceilable: Long coat Reliability: Very reliable

# Slugger Rifle

#### Li Halan RK38: £80

RIF \* WA:-1 \* DC:2D6+3 \* Cal:10mm \* Clip:4 \* STR:0 \* RNG:400 \* RoF:1 \* Rel:UR

<u>Category:</u> Rifle
<u>Tech Level:</u> 5

<u>Availability:</u> Excellent
<u>Conceilable:</u> Can't be hidden
<u>Reliability:</u> Unreliable <u>Description:</u> Builder: Royale House Li Halan. Price: 80£.

#### Blue Moon Rifle (Seishen Rifle): £175

RIF \* WA:0 \* DC:4D6+1 \* Cal:12mm \* Clip:10 \* STR:0 \* RNG:400 \* RoF:2 \* Rel:UR

<u>Category:</u> Rifle
<u>Tech Level:</u> 5

<u>Availability:</u> Common
<u>Conceilable:</u> Can't be hidden
<u>Reliability:</u> Unreliable <u>Description:</u> The typical rifle used by regular Blue Moon disciples.

## Imperial Rifle: £200

RIF \* WA:0 \* DC:6D6+2 \* Cal:7.62mm \* Clip:21 \* STR:0 \* RNG:400 \* RoF:20 \* Rel:VR
Category: Rifle
Tech Level: 5
Availability: Excellent
Conceilable: Can't be hidden
Reliability: Very reliable Description: About 200£

#### ACP15 Assault Rifle: £225

RIF \* WA:0 \* DC:6D6+2 \* Cal:7.62mm \* Clip:19 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST

Category: Rifle
Tech Level: 5

Availability: Common
Conceilable: Jacket
Reliability: Standard

## Mitchau "Conquest" Assault Rifle: £600

RIF \* WA:1 \* DC:6D6+2 \* Cal:7.62mm \* Clip:41 \* STR:0 \* RNG:400 \* RoF:20 \* Rel:VR
Category: Rifle
Tech Level: 5
Availability: Poor
Conceilable: Can't be hidden
Reliability: Very reliable

## Fimbella Sniper Rifle: £1000

RIF \* WA:4 \* DC:6D6+2 \* Cal:7.62mm \* Clip:10 \* STR:0 \* RNG:150 \* RoF:3 \* Rel:VR

<u>Category:</u> Rifle

<u>Tech Level:</u> 6

<u>Availability:</u> Rare

<u>Conceilable:</u> Can't be hidden

<u>Reliability:</u> Very reliable <u>Description:</u> Sniper Rifle of the Verona Resistance.

# Slugger Shotgun

# Mitchau "Penumbra" Shotgun: £250

SHG \* WA:-1 \* DC:5D6 \* Cal: \* Clip:6 \* STR:0 \* RNG:15 \* RoF:1 \* Rel:ST <u>Category:</u> Shotgun <u>Tech Level:</u> 5 <u>Availability:</u> Poor <u>Conceilable:</u> Long coat <u>Reliability:</u> Standard

# Stunner

# Zaalen Stinger (Obun Stunner): £3000

EX \* WA:2 \* DC:3D6 \* Cal:FSC \* Clip:15 \* STR:0 \* RNG:20 \* RoF:1 \* Rel:ST Category: Exotic weapon
Tech Level: 5 Availability: Rare
Conceilable: Jacket
Reliability: Standard Description: Stun damage only

# Sword

# Scimitar: £20

MELEE \* WA:0 \* DC:4D6+1 \* STR:3 \* RNG:1 \* Rel:ST Category: Melee weapon Tech Level: 5 Availability: Poor Conceilable: Can't be hidden Reliability: Standard

# Two-Handed Sword: £30

MELEE \* WA:1 \* DC:6D6 \* STR:6 \* RNG:2 \* Rel:ST Category: Melee weapon
Tech Level: 5
Availability: Rare
Conceilable: Can't be hidden
Reliability: Standard

#### Katana: £50

MELEE \* WA:1 \* DC:5D6 \* STR:4 \* RNG:1 \* Rel:UR Category: Melee weapon
Tech Level: 5
Availability: Poor
Conceilable: Can't be hidden
Reliability: Unreliable

# Vorox

### Tetrabladed Cutlass: £250

MELEE \* WA:1 \* DC:3D6 \* STR:4 \* RNG:2 \* Rel:VR Category: Melee weapon Tech Level: 5 Availability: Rare Conceilable: Can't be hidden Reliability: Very reliable Description: 4 parts weapon

# **Warfare Device**

# Avaneir B209 "Dragonbreath": £350

SMG \* WA:0 \* DC:2D6+3 \* Cal:10mm \* Clip:40 \* STR:0 \* RNG:150 \* RoF:20 \* Rel:VR Category: Submachinegun

Tech Level: 5 <u>Availability:</u> Excellent

Conceilable: Jacket <u>Reliability:</u> Very reliable <u>Description:</u> Builder: Royale House Li Halan. Price:

#### Banshee SMG: £350

SMG \* WA:1 \* DC:3D6 \* Cal:.40 \* Clip:20 \* STR:0 \* RNG:150 \* RoF:3 \* Rel:ST Category: Submachinegun Tech Level: 5 Availability: Poor Conceilable: Long coat Reliability: Standard

## House Decados "Stanislas" SMG: £400

SMG \* WA:0 \* DC:4D6+1 \* Cal:0.47 \* Clip:60 \* STR:0 \* RNG:150 \* RoF:20 \*

Category: Submachinegun Tech Level: 5

Availability: Poor Conceilable: Jacket

Reliability: Very reliable Description: Builder: House Decados. Price: 400£.

# Dreskel Grenade Launcher: £850

HVY \* WA:-2 \* DC:6D6 \* Cal:n/a \* Clip:6 \* STR:3 \* RNG:20 \* RoF:1 \* Rel:ST Category: Heavy weapon

Tech Level: 5

Availability: Common Conceilable: Can't be hidden Reliability: Standard Description: 6D6 is the basic grenade

# House Hawkwood 1638 UltraHeavy SMG: £850

HVY \* WA:-2 \* DC:8D6 \* Cal:16mm \* Clip:240 \* STR:4 \* RNG:150 \* RoF:30 \* Rel:VR

Category: Heavy weapon

Tech Level: 5

**Availability**: Poor

Conceilable: Can't be hidden Reliability: Very reliable

## Dies Irae Gatlling Gun: £16320

HVY \* WA:-4 \* DC:10D6+2 \* Cal:20mm \* Clip:250 \* STR:5 \* RNG:300 \* RoF:25 \* Rel:VR

Category: Heavy weapon Tech Level: 5

Availability: Rare

Concellable: Can't be hidden
Reliability: Very reliable Description: Mounted/tripod 20mm gatlling gun. If veterans remember one thing from the Stigmata campaigns, it sure is the thundering sound of Alexius forces Dies Irae guns firing on Symbiots' hordes.

# **Armors References**

# **Hard Armor**

Half Plate: £30

Category: Hard Armor Tech Level: 3 SP: 6 ENC: 4

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Plate: £40

Category: Hard Armor

Tech Level: 3 SP: 10 ENC: 6

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Half Plastic Plate: £60

Category: Hard Armor

Tech Level: 3 SP: 6 ENC: 4

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Plastic Plate: £80

Category: Hard Armor

Tech Level: 5

SP: 10 ENC: 5

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Ceramsteel Plate: £1000

Category: Hard Armor

Tech Level: 6
SP: 14 ENC: 5
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Powered Ceramsteel Plate: £2500

Category: Hard Armor

Tech Level: 6

<u>SP:</u> 14 <u>ENC:</u> 4

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Adept Robe Ceramsteel Plate: £10000

Category: Hard Armor Tech Level: 6 SP: 14 ENC: 3

Protects: HE:True TO:True WA:True SA:True WL:True SL:True Description: Brother Battle Only. Price is given for black market evaluation. Trading with this kind of gear is frowned upon by imperial and Royale Houses authorities alike. No sane scraver will take the risk to retail or sale this kind of gear.

Gyllevhem Suit: £10000

Category: Hard Armor

Tech Level: 7

SP: 8 ENC: 2

Protects: HE:False TO:True WA:True SA:True WL:True SL:True Description:
"Skin of Vhem" Obuni Sacred Armor. Price given for Black Market Evaluation. Reference is Children of the Gods, Obun & Ukar, page 43.

# **Medium Armor**

#### Plastic Mesh Chain Mail: £2

Category: Medium Armor

Tech Level: 5 SP: 8 ENC: 2

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Studded Leather Jerkin: £3

Category: Medium Armor Tech Level: 3

SP: 5 ENC: 1

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Studded Leather: £8

Category: Medium Armor

Tech Level: 3

SP: 5 ENC: 2

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Scale Mail: £13

Category: Medium Armor

Tech Level: 3

SP: 7 ENC: 2

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Plastic Scale Mail: £20

Category: Medium Armor

Tech Level: 5

SP: 7 ENC: 1

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Chain Mail: £20

Category: Medium Armor

Tech Level: 3

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

## Verona Synthleather: £30

Category: Medium Armor

Tech Level: 5 SP: 5 ENC: 0

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Avaneir Anti Riot Suit: £100

Category: Medium Armor

Tech Level: 5

Protects: HE:True TO:True WA:True SA:True WL:True SL:True Description: Avaneir's Police Signature Armor.

## Polymer Knit: £200

Category: Medium Armor

Tech Level: 5

SP: 6 ENC: 3

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

# Armored Mesh Spacesuit: £500

Category: Medium Armor

Tech Level: 6

SP: 8 ENC: 3

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Stiffsynth: £500

Category: Medium Armor Tech Level: 6 SP: 7 ENC: 3

<u>Protects:</u> HE:False T0:True WA:True SA:True WL:True SL:True

#### D'Rouge-Glace Glassfiber Model VI: £800

Category: Medium Armor Tech Level: 7 SP: 8 ENC: 2

Protects: HE:True TO:True WA:True SA:True WL:True SL:True Description: This is a complete suit made of flexible glass fiber material. Tech Level 7. All suits are marked with an identification number engraved to the weaving. An industrial secret from Rampart House D'Rouge-Glace, with only a handful of highly selected buyers (Hazat and Decados essentially). Each suit is a powered device needing a FC:10x16E fusion cell to endure damages for 10 years. Not part of a given suit can be used separately.

# **Soft Armor**

# Padded Clothing: £1

Category: Soft Armor Tech Level: 3 SP: 1 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Imperial Metropolis worker outfit: £2

Category: Soft Armor Tech Level: 5 SP: 2 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Imperial Country Laborer Outfit: £2

Category: Soft Armor Tech Level: 3 SP: 3 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

# Heavy Clothing: £2

Category: Soft Armor Tech Level: 3 SP: 2 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Priest Robes: £5

Category: Soft Armor Tech Level: 4 SP: 1 ENC: 0

<u>Protects:</u> HE:False TO:True WA:True SA:True WL:True SL:True <u>Description:</u> Typical church members robes.

#### Leather Jerkin: £5

Category: Soft Armor Tech Level: 3 SP: 4 ENC: 0

<u>Protects:</u> HE:False TO:True WA:True SA:True WL:False SL:False

### Blue Moon Robe: £6

Category: Soft Armor Tech Level: 3 SP: 3 ENC: 0

<u>Protects:</u> HE:False T0:True WA:True SA:True WL:True SL:True

## Leather Armor: £10

Category: Soft Armor Tech Level: 3 SP: 4 ENC: 1

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

# Noble Teutonic Suit (unisex): £20

Category: Soft Armor Tech Level: 4 SP: 3 ENC: 1

<u>Protects:</u> HE:True TO:True WA:True SA:True WL:True SL:True <u>Description:</u> Long robes, soft leggings, heavy boots, long coat and very often a hat. Most of it of wool and leather, this is an outfit standing for cold weather. Classic around cold systems and regions in Hawkwood Fiefs.

### Kadak Armor: £30

Category: Soft Armor Tech Level: 4 SP: 6 ENC: 2

<u>Protects:</u> HE:False TO:True WA:True SA:True WL:True SL:True <u>Description:</u> Ukari crude armor. Reference "Children of the Gods: Obun & Ukar" page 76.

#### **Avestite Fireproof Robes: £40**

Category: Soft Armor Tech Level: 5 SP: 4 ENC: 1

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

# Sebacean Country Noble Villegiature (female): £50

Category: Soft Armor Tech Level: 5 SP: 1 ENC: 0

Protects: HE:False TO:True WA:False SA:False WL:False SL:False Description: Not that much fabric to cover the skin, and very expansive.

# Spacesuit: £100

<u>Category:</u> Soft Armor <u>Tech Level:</u> 6 SP: 3 ENC: 2

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Synthsilk: £300

<u>Category:</u> Soft Armor <u>Tech Level:</u> 6 <u>SP:</u> 3 <u>ENC:</u> 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Chapter Flowing Robe: £300

<u>Category:</u> Soft Armor <u>Tech Level:</u> 5

SP: 6 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True Description:

Typical clothing for the monks of the Aeon Chapter.

# Millenium Synthsilk: £750

Category: Soft Armor Tech Level: 6 SP: 5 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

## Decados Tarovski Dress (Mantis Gown): £5000

Category: Soft Armor
Tech Level: 7
SP: 0 ENC: 0
Protects: HE:False TO:True WA:False SA:False WL:False SL:False
Description: This soirée dress is designed to grab attention from the audience and avoid bullets from enemies. Once again, not that much fabric on thoses fashion pieces, but somewhere hidden in the corsage might be a TL7 duelling shield hidden. This outfit is the weapon of choice of two famous rivals, Countess Eva-Lise Decados and Grafina Saskia Varnovicz. Court gossip lately gave the prize to the last one. Of course the shield counts in the price

# Cyneticsilk: £5000

Category: Soft Armor Tech Level: 7 SP: 10 ENC: 0

Protects: HE:True TO:True WA:True SA:True WL:True SL:True Description: Produced only by Sigmeon D'Rouge-Glace. Needs a miniature 1500 trigs fusion cell to absorb up to 30 hp. Stopping powers drops to 3 and encumbrance to 1 once battery is depleted. Only a few pieces has been sold of this device. Customers discretion from Church is advised.