Fu7ion	Interlock	Custom	Systam	v٨	(

FuZion Interlock Custom System v8.0		
Cat Tour of Duty	Pts Details	
0 Urthish	+2] {Observe +2]	SOD +3 MOV +3 INT +3 WIL +3 TEM +3 PRE +3 REF +3 TEC +3 AGI +3 AWA +3 {Academia +2} {Athletics +2} {Fight +2} {Focus {Persuasion +2} {Teaching +2} {Linguistics (Urthish) +1} {Lore (undefined) +1}
10 City	15 INT +2 AWA +2 {	Inquiry +1} {Observe +1} {Streetwise +1}
10 Poor Class		(+1) {Streetwise +1}
20 Guildhall Scraver	25 STR +2 TEM +1 A (Scravers' Cant) +	AWA +2 {Dodge +1} {Gambling +1} {Impress +1} {Inquiry +1} {Knavery +1} {Shoot +1} {Sneak +1} {Streetwise +1} {Linguistics +2} (Lucky at cards +2) (Possessive -2)
30 Market Merchant	48 CON +1 MOV +1	WIL +2 PRE +2 REF +1 TEC +1 AWA +2 {Fight +1} {Gambling +1} {Inquiry +2} {Knavery +1} {Observe +1} {Seduction +2} etwise +2} {Trading +2} {Linguistics (undefined) +1} {Lore (undefined) +1} (Commission +3)
40 Street Cartel Thug	20 STR +1 BOD +1 A	IWA +1 {Alchemy +1} {Dodge +1} {Fight +2} {Impress +2} {Interrogation +1} {Knavery +1} {Shadowing +1} {Streetwise +2}
40 Standard Tour of Duty (double rounds)	20 (Custom tour for	20 pts)
50 Friends	7 (Ally +1) (Cash +	1) (Contact +1) (Gossip Network +2) (Passage Contract +2)
Blessing/Curse Value Description		
Benefice/Affliction Value Description		Note
n/a		
		400
n/a		100
n/a		Ensign / Apprentice / Associate / Private /
		Associate
n/a		
n/a		You have a network of
		informants planetwide.
n/a		Tramp Freighter
71/ 41		The second of th
Occult Arts		LVL O
Stigma: Pathes:		
		DRK O
Lvl Path Ritual	G L P W Att	t Skill Value

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