

Flink REDMOOR

A big guy with a big gun and a big cigar

Male Urthish Sargeant of Musters from Cadavus Freefolk. Born in 4982 (35 years old)

Height: 184cm / Weight:86kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 5 | Intellect | 6 | Tech | 6 |
| Constitution | 5 | Willpower | 6 | Reflexes | 7 |
| Body | 6 | Temper | 3 | Agility | 5 |
| Movement | 4 | Presence | 5 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 10 | Stamina | 2 | Endurance | 55 | Stun | 11 |
| Resistance | 11 | Damage | 1 | Tolerance | 9 | Humanity | 45 |
| Passion | 8 | Wyrđ | 13 | Speed | 4 | Run | 8 |

Skills

| | | | | | |
|----------------------------|---|--------------------------|---|-------------------|---|
| Academia | 2 | Leadership | 3 | Redemption | 1 |
| Acrobatics | 2 | Linguistics | 1 | ▪ <i>Mech</i> | 2 |
| Athletics | 3 | ▪ <i>Urthish</i> | 2 | Remedy | 2 |
| Bureaucracy | 3 | Local Expert | 1 | Search | 2 |
| Dodge | 3 | ▪ <i>Rampart Customs</i> | 2 | Seduction | 1 |
| Driving | 1 | Lore | 1 | Shadowing | 1 |
| ▪ <i>Skycraft Piloting</i> | 2 | ▪ <i>Grail System</i> | 1 | Shoot | 4 |
| Fight | 5 | Magna Carta | 2 | Streetwise | 3 |
| Focus | 3 | Melee | 2 | Survival | 2 |
| Heavy Weapons | 5 | Navigation | 3 | Teaching | 2 |
| Impress | 2 | Observe | 3 | Trading | 2 |
| Inquiry | 1 | Persuasion | 4 | Warfare | 2 |
| Knavery | 1 | Politics | 2 | | |

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Freelancer Investment (Cost:2 +2 Assets) , Rise Rank by 1 (Cost:2) .

Talents

Weapons

1 House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850
 2 Mitchau Medium Revolver . P . WA:1 . L . P . DC:2D6+3 . Cal:.40 . ROF:3 . Clip:6 . RNG:50 . ST . £210

Armor

Plastic Scale Mail Medium SP:7 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Heavy weapon fire:REF + Heavy Weapons (12), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Entrepreneur (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Narrative

Generated with **Dramatis Personae**

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