Marx Whenger (zaharielle)

Field Operator

Male Urthish Teutonic Sergeant of Musters (Guild) from none Freefolk. Born in 4996 (26 years old)

Height: 187cm / Weight: orkg

Height: 187cm	/Weig	ght:95kg							
Primary Att	ribute	es							
Strength	7	I	Intellect	4	Tech	Tech			
Constitution	7	7	Willpower	illpower 6		Reflexes			
Body	6	7	Геmper			Agility		5	
Movement	4	I	Presence			reness	5		
Secondary A	Attrib	utes							
Recovery	14	Stamina	a 2	Endurance	65	Stun		13	
Resistance	10	Damage	e 2	Tolerance	10	Huma	nity	50	
Passion	9	Wyrd	11	Speed	4	Run		8	
Skills									
Academia			2	Gwynneth System			2		
Acrobatics			2	 Hargard System 			2		
Athletics			4	Melee			3		
Beastcraft			1	Navigation	1				
Bureaucracy			1	Observe	5				
Cybernetics			1	Persuasion			2		
Dodge			4	Redemption 1					
Dogma			1	■ Mech					
■ Vuldrok Erdgheist			1	Remedy		2			
Driving		1	Search	1					
 Landcraft 			4	Security	3				
Fight		4	Seduction	1					
Focus		2	Sensors	1					
Forgery			2	Shadowing	2				
Heavy Weapons		1	Shoot		5				
Impress		3	Streetwise		2				
Knavery		1	Survival		4				
Linguistics			2	Teaching	2				
Urthish			2	Think Machine	3				
■ Vuldrok			1	Warfare 4			4		
Lore			2						
Benefices/A	fflicti	ons							
Assets		5	5000						
- -				gn / Apprentice / Associate / Private / Associate					
Commission		3	Ensign /	Apprentice / As	sociate	e / Privat	e / Ass	ociate	

Assets	5	5000
Commission	3	Ensign / Apprentice / Associate / Private / Associate
Rise Rank by 1	2	
Well-Traveled	3	Major house Fief Royale House Hawkwood

Weapons

_							
Weapon	WA	Clip	DC	Rel	Rof	RNG	
Avaneir Medium	0	6	6D6		1	37	
Blaster	Mediur	n n/a	1296	J	P	0	960
	Blaster		trigs				
			(FSC:6^	6x36)			
Weapon	WA	Clip	DC	Rel	Rof	RNG	
Mitchau Medium	1	6	3D6		3	77	
Revolver	Mediur	n .40		L	P	0	300
	Slugger	•					

Armor

Samarkand	MediumHE:0	TO:5	WA:5	SA:5	WL:5	SL:5
Sawoq						

Energy Shield

Sawoq Field	8/12	Hits:12	usage:(Soft Medium -)
	Cas	t Figure: [medi:	a/images/f_blank.ingl

Shortcuts

Fire a ranged weapon (REF + Shoot = 12) Fight/Martial Arts (REF + Fight = 11) Swimming (BOD + Athletics = 10)Notice something (AWA + Observe = 10) Melee (REF + Melee = 10)Avoid being hit (AGI + Dodge = 9)Keep focused on a task (WIL + Focus = 8) Heavy weapon fire (REF + Heavy Weapons = 8)

Stabilize wounds (INT + Remedy = 6) Search a place (AWA + Search = 6)

Roll to cover (MOV + Acrobatics = 6)

Convince someone with arguments (PRE + Persuasion = 6) Fill shipment border transit documents (INT + Bureaucracy = 5)

Convince someone with bullshit (PRE + Knavery = 5)

Charm others (PRE + Seduction = 5)

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing Country (15), Apprenticeship Street Muster (25), Early Career Mercenary Soldier (48), Tour of Duty Corporate Militia (20), Tour of Duty Star Nations Veteran (5007) (20), Worldly Benefits Promotion & Rewards (7).

Narrative

Recovery & Special Ops.

Storytelling Notes

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