

| Armor | Cat | HE | TO | SA | WA | SL | WL | Enc | TL | Cat | Tour of Duty | Pts | |
|--------------------------------|---------------|----------------|-----------|------------|----------|----------|----------|-----------|-----------|-------------|--------------------------|---------------------------------------|-----------|
| <i>Samarhand Savog</i> | <i>Medium</i> | <i>0</i> | <i>5</i> | <i>5</i> | <i>5</i> | <i>5</i> | <i>5</i> | <i>1</i> | <i>6</i> | <i>0</i> | <i>Urthish</i> | <i>140</i> | |
| | | | | | | | | | | <i>10</i> | <i>Average Class</i> | <i>5</i> | |
| | | | | | | | | | | <i>10</i> | <i>Country</i> | <i>15</i> | |
| | | | | | | | | | | <i>20</i> | <i>Street Muster</i> | <i>25</i> | |
| | | | | | | | | | | <i>30</i> | <i>Mercenary Soldier</i> | <i>48</i> | |
| Weapon | Cat | Caliber | WA | DC | | | | RE | CO | Clip | ROF | RNG | |
| <i>Avaneir Medium Blaster</i> | <i>P</i> | <i>n/a</i> | <i>0</i> | <i>6D6</i> | | | | <i>VR</i> | <i>J</i> | <i>6</i> | <i>1</i> | <i>37</i> | |
| <i>Mitchau Medium Revolver</i> | <i>P</i> | <i>.40</i> | <i>1</i> | <i>3D6</i> | | | | <i>ST</i> | <i>L</i> | <i>6</i> | <i>3</i> | <i>77</i> | |
| | | | | | | | | | | | | <i>40 Star Nations Veteran (5007)</i> | <i>20</i> |
| | | | | | | | | | | | | <i>50 Promotion & Rewards</i> | <i>7</i> |

Assets & Money

Wallet Money:

Bank Accounts:

| Blessing/Curse | Value | Description | Energy Shields | | | |
|----------------|-------|--|--------------------|-----|-----|------|
| <i>Bold</i> | 2 | +2 TEM while acting when others hesitate | Shield | min | MAX | Hits |
| <i>Callous</i> | -2 | -2 TEM when asked for help | <i>Savoy Field</i> | 8 | 12 | 12 |

Energy Shields

| Shield | min | MAX | Hits |
|--------------------|-----|-----|------|
| <i>Sawoy Field</i> | 8 | 12 | 12 |

| Benefice/Affliction | Value | Description | Note |
|---------------------|-------|---|-----------------------|
| Assets | 5 | 5000 | |
| Commission | 3 | Ensign / Apprentice / Associate / Private / Associate | |
| Rise Rank by 1 | 2 | | |
| Well-Traveled | 3 | Major house Fief | Royale House Hawkwood |

Occult Arts

Stigma:

Pathes:

LVL DRK ☐

| Lvl | Path | Ritual | G | L | P | W | Att | Skill | Value |
|-----|------|--------|---|---|---|---|-----|-------|-------|
|-----|------|--------|---|---|---|---|-----|-------|-------|

| Shortcut | Label | Score |
|--|-------------------|-------|
| Fire a ranged weapon | REF + Shoot | 12 |
| Fight/Martial Arts | REF + Fight | 11 |
| Swimming | BOD + Athletics | 10 |
| Melee | REF + Melee | 10 |
| Avoid being hit | AGI + Dodge | 9 |
| Notice something | AWA + Observe | 9 |
| Keep focused on a task | WIL + Focus | 8 |
| Roll to cover | MOV + Acrobatics | 6 |
| Convince someone with arguments | PRE + Persuasion | 6 |
| Stabilize wounds | INT + Remedy | 6 |
| Fill shipment border transit documents | INT + Bureaucracy | 5 |
| Convince someone with bullshit | PRE + Knavery | 5 |
| Search a place | AWA + Search | 5 |
| Charm others | PRE + Seduction | 5 |

Possessions, Gear & Equipment