

| | | | | | | | | | | | | | | |
|---------------------------------|--|------------------|------------------------------------|----|-------|----------------|----|-------------------------------|---|----|-----|--|---------------------------------------|-----|
| Armor | | Cat | HE | TO | SA | WA | SL | WL | Enc | TL | Cat | | Tour of Duty | Pts |
| Samarhand Savog | | Medium | O | 5 | 5 | 5 | 5 | 5 | 1 | 6 | O | | Urthish | 140 |
| | | | | | | | | | | | 10 | | Average Class | 5 |
| | | | | | | | | | | | 10 | | City | 15 |
| | | | | | | | | | | | 20 | | Eskatonic Order Monastery | 25 |
| | | | | | | | | | | | 30 | | Manifest Light Monk | 48 |
| | | | | | | | | | | | 40 | | Native Theurge | 20 |
| | | | | | | | | | | | 40 | | Standard Tour of Duty (double rounds) | 20 |
| | | | | | | | | | | | 50 | | Friends & Rewards | 7 |
| Assets & Money | | | | | | | | | | | | | | |
| Wallet Money: | | | | | | | | | | | | | | |
| Bank Accounts: | | | | | | | | | | | | | | |
| Blessing/Curse | | Value | Description | | | | | | Energy Shields | | | | | |
| Curious | | 2 | +2 PRE when seeing something new | | | | | | Shield min MAX Hits | | | | | |
| Subtle | | -2 | | | | | | | Savog Field 8 12 12 | | | | | |
| Benefice/Affliction | | Value | Description | | | Note | | | Occult Arts | | | | | |
| Ally | | 2 | | | | Vedel Klugzman | | | Stigma: Epileptic Tremors | | | | | |
| Assets | | 3 | 3000 | | | | | | Pathes: Eskatonic Rituals, Manifest Light | | | | | |
| Gossip Network | | 2 | You have a network of informants | | | | | | LVL 3 | | | | | |
| Manifest Light | | 3 | +3 melee manoeuvres with Manifest | | | | | | DRK O | | | | | |
| Stick Training | | 6 | light Bo Stick | | | | | | | | | | | |
| Occult Mastery 1 | | 6 | Main Path: Power Level 1, 2 & 3 | | | | | | | | | | | |
| Ordained | | 3 | Novitiate / Apprentice / Novitiate | | | | | | | | | | | |
| Shortcut | | Label | | | Score | | | Possessions, Gear & Equipment | | | | | | |
| Discern emotions | | AWA + Empathy | | | 11 | | | | | | | | | |
| Keep focused on a task | | WIL + Focus | | | 11 | | | | | | | | | |
| Deduce from data | | INT + Inquiry | | | 11 | | | | | | | | | |
| Notice something | | AWA + Observe | | | 11 | | | | | | | | | |
| Stabilize wounds | | INT + Remedy | | | 10 | | | | | | | | | |
| Convince someone with arguments | | PRE + Persuasion | | | 9 | | | | | | | | | |
| Charm others | | PRE + Seduction | | | 9 | | | | | | | | | |
| Iron will | | WIL + Stoic Mind | | | 9 | | | | | | | | | |
| Apply surgery on wounded | | INT + Surgery | | | 9 | | | | | | | | | |
| Melee | | REF + Melee | | | 8 | | | | | | | | | |
| Swimming | | BOD + Athletics | | | 7 | | | | | | | | | |
| Fight/Martial Arts | | REF + Fight | | | 7 | | | | | | | | | |
| Fire a ranged weapon | | REF + Shoot | | | 6 | | | | | | | | | |
| Avoid being hit | | AGI + Dodge | | | 5 | | | | | | | | | |