

Eikno Mofat al-Malik

Renowned warlord
Male Urthish Enquist of from none Nobility. Born in 4976 (46 years old)
Height: 175cm / Weight:65kg

Primary Attributes

Strength	4	Intellect	9	Tech	4
Constitution	4	Willpower	8	Reflexes	8
Body	5	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	7

Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	14	Damage	0	Tolerance	13	Humanity	65
Passion	12	Wyrd	17	Speed	4	Run	8

Skills

Academia	2	Knavery	2	Persuasion	2
Athletics	4	Leadership	5	Redemption	1
Cybernetics	1	Linguistics	5	Mech	1
Demolition	3	Graceful Tongue	2	Remedy	4
Dodge	2	Imperial Battle	2	Security	2

Slang					
Dogma	1	Kurgan	2	Sensors	2
Vuldrok Erdggeist	1	Urthish	2	Shoot	5
Driving	1	Vuldrok	1	Spycraft	2
Celestial Sailing	4	Lore	5	Stealth	2
Etiquette	1	Hargard System	2	Stoic Body	2
Fight	2	Jumpweb	2	Stoic Mind	2
Focus	2	Spacesuit	1	Survival	4
Gambling	1	Stigmata System	2	Teaching	2
Gunnery	4	Symbiots	2	Think Machine	3
Heavy Weapons	2	Melee	3	Trading	1
Impress	3	Navigation	2	Warfare	3
Inquiry	1	Observe	5		

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Nobility (Cost:3 Knight) , Rise Rank by 1 (Cost:2) , Well-Traveled (Cost:3 Major house Fief) .

Talents

Weapons

1 Saharansafar Assault Rifle . RIF . WA:2 . N . C . DC:7D6 . Cal:n/a . ROF:1 . Clip:12 . RNG:90 . ST . £1570

Armor

Powered Ceramsteel
Plate Hard SP:14 (HE)(TO)(LA)(RA)(LL)(RL)

Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard)

Shortcuts

Stabilize wounds (INT + Remedy = 13), Fire a ranged weapon (REF + Shoot = 13), Notice something (AWA + Observe = 12), Melee (REF + Melee = 11), Give orders to subsidiaries (PRE + Leadership = 11), Keep focused on a task (WIL + Focus = 10), Iron will (WIL + Stoic Mind = 10), Heavy weapon fire (REF + Heavy Weapons = 10), Fight/Martial Arts (REF + Fight = 10), Deduce from data (INT + Inquiry = 10), Swimming (BOD + Athletics = 9), Sailing a spaceship (TEC + Driving (Celestial Sailing) = 8), Convince someone with bullshit (PRE + Knavery = 8), Convince someone with arguments (PRE + Persuasion = 8), Avoid being hit (AGI + Dodge = 6)

Lifepaths

Race Urthish (140), **Upbringing** Landless al-Malik (20), **Apprenticeship** Military Starman (25), **Early Career** Military Command Starman (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Tour of Duty** Icon Veteran (5019) (20), **Tour of Duty** Star Nations Veteran (5007) (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Worldly Benefits** Promotion & Friends (7).

Narrative

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