

EMMETT VAN GELDER

Alliance

House Van Gelder

FADING SUNS

BEYOND DARKNESS - DAL II

Player

Caste

Nobility

Species

Urthish

Rank

Knight

Gender

male

Age

34

Height (cm)

178

Weight (kg)

73

A festive guest

STR

strength

6

CON

constitution

5

BOD

body

4

MOV

movement

4

INT

intellect

4

WIL

willpower

5

TEM

temper

6

PRE

presence

4

TEC

tech

3

REF

reflexes

8

AGI

agility

7

AWA

awareness

5

REC

STR+CON

11

STA

BOD/2-1

1

END

(BOD+CON)x5

45

STU

BOD+CON

9

RES

WIL+PRE

9

DMG

STR/2-2

1

TOL

TEM+WIL

11

HUM

(TEM+WIL)x5

55

PAS

TEM+AWA

11

WYR

INT+REF

12

SPD

REF/2

4

RUN

MOVx2

8

Azurites

00000

Diamonds

00000

Rubies

00000

0

Experience Earned

0

Experience Spent

0

Experience Pool

Primary Attributes

Secondary Attributes

Academia

3

Acrobatics

3

Acting

-

Alchemy

2

Arts(A)

-

Athletics

5

Beastcraft

-

Bureaucracy

-

Cybernetics

-

Demolition

-

Disguise

4

Dodge

7

Dogma(B)

-

Driving(C)

-

Empathy

3

Etiquette

3

Fight

2

Focus

2

Forgery

2

Gambling

-

Gunnery

-

Heavy Weapons

-

Householding

-

Impress

3

Inquiry

-

Interrogation

-

Knavery

5

Leadership

-

Linguistics(D)

1

Lore(F)

-

Magna Carta

-

Melee

10

Navigation

-

Observe

4

Occult Arts

-

Performance(G)

-

Persuasion

3

Politics

-

Redemption(H)

-

Remedy

2

Riding

-

Science(I)

-

Search

-

Security

2

Seduction

-

Sensors

-

Shadowing

2

Shoot

-

Skills + Roots

Sneak

3

Stealth

-

Stoic Body

-

Stoic Mind

3

Streetwise

1

Surgery

-

Survival

-

Teaching

2

Think Machine

-

Trading

-

Warfare

-

Xenology(I)

-

(D) Urthish

2

Skill Specialties

NAME DV
Very Hard 30
Hard 25
Challenging 20
Moderate 15
Easy 10
Piece of Cake 5

Standard Roll: 1D12 + Skill + Attribute /vs/ DV
Margin = Roll - DV
Margin > DV => Critical Success
Margin < 0 => Failure
Roll < 0 => Critical Failure
12 on D12 => Roll += another D12, etc
1 on D12 => Roll -= another D12, etc

[Optimistic Accent Roll]: min(NxD12) + Attribute + Skill (N-1xW) => margin = margin x N
[Pessimistic Accent Roll]: max(NxD12) + Attribute + Skill (N-1xW) => margin = margin / N
[God Mode Roll]: 12! + D12 + Attribute + Skill (4W) => margin = margin
[Pancreator Is My Bitch Roll]: GM mid(3D12) + Attribute + Skill (1W) => margin = margin
Melee/Fight additional damage = ((margin div 3)+DMG) x D6 + (margin mod 3) (Ex:8=>2D6+2)
XP: Primary/Occult Lvl: Tx5xp; Skill: Txp; Occult Power/Fighting Style: Tx3xp

HIT POINTS

45

Stamina

1

Penalty

Save

9

Shield Hits

Shield Power

10

Trigger Range

10/15

Head 12
Strong Arm .. 10-11
Torso 7-9
Weak Arm 5-6
Strong Leg 3-4
Weak Leg 1-2

Head

WA

10

SP

SA

10

SP

MW

SW

WL

10

SP

SL

10

SP

MW

SW

SW

ok

MW

SW

Sanity

55

Psychosis

0

Incompatibility

0

Glamour

11

Current

0

Crushes

0

Wyrd

12

Current

0

Tabernacle

0