

Imperial Troopers

Typical Imperial Colonial Troopers

Male Urthish Private of Emperor Alexius Primus from Byzantium Secundus

Freefolk. Born in 4995 (22 years old)

Height: 174cm / Weight:72kg

Primary Attributes

Strength	6	Intellect	3	Tech	6
Constitution	6	Willpower	5	Reflexes	6
Body	5	Temper	4	Agility	5
Movement	5	Presence	4	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	9	Speed	3	Run	10

Skills

Academia	2	Impress	2	Persuasion	2
Acrobatics	2	Linguistics	1	Redemption	1
Athletics	4	▪ <i>Urthish</i>	2	▪ <i>Mech</i>	2
Beastcraft	1	Local Expert	2	Remedy	2
Bureaucracy	1	▪ <i>Imperial Dominion</i>	1	Search	1
Dodge	3	▪ <i>New Odessa</i>	1	Seduction	1
Driving	2	Lore	2	Shadowing	1
▪ <i>Hovertank</i>	1	▪ <i>Byzantium</i>	1	Shoot	4
		<i>Secundus System</i>			
▪ <i>Landcraft</i>	1	▪ <i>House Keddah</i>	1	Streetwise	2
Fight	5	Melee	3	Survival	1
Focus	2	Observe	2	Teaching	2

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) .

Talents

Weapons

1 Dirk . MELEE . WA:o . J . E . DC:2D6+1 . STR:2 . RNG:o . ST . £4
2 Imperial Rifle . RIF . WA:o . N . E . DC:6D6+2 . Cal:7.62 . ROF:2o . Clip:21 .
RNG:4oo . VR . £2oo

Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7),
Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone
with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Search a
place:AWA + Search (5), Charm others:PRE + Seduction (5), Fire a ranged
weapon:REF + Shoot (10)

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15),
Apprenticeship Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Race**
Balance Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Narrative