Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years

Height: 168cm / Weight: 58kg

Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	4	Willpower	7	Reflexes	5
Body	4	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	5

Secondary <i>l</i>	econdary Attributes									
Recovery	9	Stamina		1	Endurance	40	Stun	8		
Resistance	13	Damage		1	Tolerance	12	Humanity	60		
Passion	10	Wyrd		11	Speed	3	Run	8		
Skills										
Academia		2	Forgery		1	Occult Arts		2		
Athletics		2	Gunnery		4	Persu	Persuasion			
Bureaucracy		1	Impress		1	Reme	Remedy			
Dodge		4	Leadership		2	Shoot		2		
Empathy		1	Lingu	istics	1	Stree	twise	2		
Etiquette		2	Urth	ish	2	Teach	ning	3		
Fight		2	Melee		4	Think	k Machine	1		

Observe

Blessings/Curses

Beautiful (2), Bold (2), Impetuous (-2).

Benefices/Afflictions

Ally (Cost:2), Assets (Cost:3 3000), Fencing Actions (Silver sword) (Cost:10 Manoeuvers 1, 2, 3 and 4 Requires Melee Skill at 4), Gossip Network (Cost:2 Planetwide), Nobility (Cost:3 Knight), Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3).

Talents

Focus

Weapons

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10 Armor

Leather Armor

Soft SP:4 (TO)(LA)(RA)(LL)(RL)

Energy Shield

<u>Standard</u> 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing: REF + Melee~(9),~Notice~something: AWA + Observe~(7),~Convince~someonewith arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

Lifepaths

Race Urthish (124), Upbringing Grail Masseri (20), Apprenticeship Military Starman (25), Early Career Court Duelist (48), Tour of Duty Native Psychic (20), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

Narrative

Generated with **Dramatis Personae**

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