Nuno Rolas de Hazat

Male Urthish Castillan of Royale House Hazat (Royale Nobility) from none Nobility. Born in 4984 (38 years old)

Height: 178cm / Weight:67kg

Primary Att										
Strength	5		Intellect	5		Tech		3		
Constitution	5		Willpower	, 7			Reflexes			
Body	5		Temper	6			Agility		6 6	
Movement 6		Presence	4		Awareness		6			
Secondary A	ttrik	utes								
Recovery	10	Stamin	a 2	End	lurance	50	Stun		10	
Resistance	11	Damag		Tolerance		13	3 Humanity		65	
Passion	12	Wyrd	11	Speed		3	Run	,		
Skills		-								
Academia			3	■ Iberi	an			2		
Acrobatics			3	Urth	ish			2		
Acting			1	Lore				1		
Athletics				5 • Third Era Republicans				1		
Bureaucracy			2	Melee	_			8		
Dodge			4	Obser	ve			4		
Empathy			2	Persua	asion			2		
Etiquette			3	Remed	dy			2		
Fight			4	Shoot				2		
Focus			3	Sneak				1		
Gambling			1	Teach	ing			2		
Impress			3	Think	Machine	e		1		
Leadership			2	Tradir	ng			1		
Linguistics			2	Warfa	re			3		
Blessings/C	ırses	3								
Handsome		1								
Benefices/A	fflic	ions								
Ally		2								
Assets		3	3000							
Fencing Action	ns	10	Manoeu	vers 1,	2, 3 and 4	4 Requir	es Mel	ee Skil	l at 4	
(Silver sword)										
Gossip Netwo	rk	2	You hav	e a netv	vork of i	nformai	nts plar	netwid	e.	
Nobility		3	Knight							
Weapons										
Weapon		WA	Clip	DC	Rel	Rof	Rì	١G		
De Aragonesq	ue	1	0	4D6		0	1			
Rapier		Rapier	n/a	n/a	L	P	3			

Energy Shield Standard

Armor Synthsilk

10/15

usage:(Soft - -) Hits:10 media/images/f_blank.jpg

WA:3

SA:3

WL:3

SL:3

Cast Figure: Oscar Isaac

TO:3

HE:0

Shortcuts

Melee (REF + Melee = 14)

Swimming (BOD + Athletics = 10)

Notice something (AWA + Observe = 10)

Soft

Keep focused on a task (WIL + Focus = 10)

Fight/Martial Arts (REF + Fight = 10)

Avoid being hit (AGI + Dodge = 10)

Roll to cover (MOV + Acrobatics = 9)

Fire a ranged weapon (REF + Shoot = 8)

Discern emotions (AWA + Empathy = 8) Stabilize wounds (INT + Remedy = 7)

Fill shipment border transit documents (INT + Bureaucracy = 7)

Give orders to subsidiaries (PRE + Leadership = 6)

Convince someone with arguments (PRE + Persuasion = 6)

Lifepaths

Race Urthish (140), Upbringing Rural Estate Hazat (20), Apprenticeship Leisure Duelist (25), Early Career Court Duelist (48), Tour of Duty Dilletante (20), Tour of $\textbf{Duty} \ \textbf{Military} \ \textbf{Officer} \ \textbf{(20)}, \ \textbf{Worldly Benefits} \ \textbf{Friends} \ \& \ \textbf{Rewards} \ \textbf{(7)}.$

Narrative

Storytelling Notes

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