

Christie Varlanof

Dame de Compagnie de Deborah

Female Urthish of Royale House Hawkwood from Lemminkainen Freefolk. Born in 4990 (27 years old)

Height: 164cm / Weight: 56kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 7 | Intellect | 4 | Tech | 5 |
| Constitution | 5 | Willpower | 5 | Reflexes | 8 |
| Body | 6 | Temper | 3 | Agility | 5 |
| Movement | 3 | Presence | 5 | Awareness | 3 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 12 | Stamina | 2 | Endurance | 55 | Stun | 11 |
| Resistance | 10 | Damage | 2 | Tolerance | 8 | Humanity | 40 |
| Passion | 6 | Wyrd | 12 | Speed | 4 | Run | 6 |

Skills

| | | | | | |
|--------------------|---|-------------------------|---|---------------|---|
| Academia | 2 | Linguistics | 1 | ▪ <i>Mech</i> | 2 |
| Athletics | 5 | ▪ <i>Urthish</i> | 3 | Remedy | 2 |
| Dodge | 2 | Local Expert | 1 | Riding | 1 |
| Driving | 1 | ▪ <i>Avaneir</i> | 1 | Shadowing | 1 |
| ▪ <i>Landcraft</i> | 2 | Lore | 1 | Shoot | 5 |
| Etiquette | 1 | ▪ <i>Hidden Martyrs</i> | 1 | Stoic Body | 1 |
| Fight | 5 | Melee | 2 | Stoic Mind | 1 |
| Focus | 3 | Observe | 3 | Survival | 2 |
| Impress | 1 | Persuasion | 3 | Teaching | 2 |
| Leadership | 1 | Redemption | 1 | Warfare | 1 |

Blessings/Curses

Prideful (-2) , Unyielding (2) .

Benefices/Afflictions

Ally (Cost:1) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Contact (Cost:1) , Gossip Network (Cost:2 Planetwide) , Passage Contract (Cost:2 Tramp Freighter) .

Talents

Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit: AGI + Dodge (7), Keep focused on a task: WIL + Focus (8), Give orders to subsidiaries: PRE + Leadership (6), Fencing: REF + Melee (10), Notice something: AWA + Observe (6), Convince someone with arguments: PRE + Persuasion (8), Stabilize wounds: INT + Remedy (6), Fire a ranged weapon: REF + Shoot (13), Iron will: WIL + Stoic Mind (6)

Lifepaths

Race Urthish (124), **Upbringing** Rural Estate Hawkwood (20), **Apprenticeship** Military Soldier (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Narrative

Generated with **Dramatis Personae**

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