

Cat	Tour of Duty	Pts	Details
0	Urthish	140	STR +3 CON +3 BOD +3 MOV +3 INT +3 WIL +3 TEM +3 PRE +3 REF +3 TEC +3 AGI +3 AWA +3 {Academia +2} {Athletics +2} {Fight +2} {Focus +2} {Observe +2} {Persuasion +2} {Teaching +2} {Linguistics (Urthish) +1} {Lore (undefined) +1}
10	City	15	INT +2 AWA +2 {Inquiry +1} {Observe +1} {Streetwise +1}
10	Wealthy Class	5	PRE +1 {Linguistics (Latin) +1} {Linguistics (Urthish) +1}
20	Academy Engineers	25	INT +1 REF +1 TEC +3 {Inquiry +1} {Think Machine +1} {Linguistics (Urthtech) +1} {Redemption (Mech) +2} {Redemption (Volt) +1} {Science (primary speciality) +3} {Science (secondary speciality) +1} (Innovative +2) (Unnerving -2)
30	Starship Engineer	48	BOD +1 MOV +1 INT +2 WIL +2 TEC +3 AWA +1 {Academia +1} {Cybernetics +1} {Focus +2} {Melee +1} {Observe +2} {Sensors +1} {Think Machine +1} {Driving (Celestial Sailing) +1} {Redemption (Forbidden Lore) +2} {Redemption (Mech) +1} {Redemption (Volt) +1} {Science (Engineering) +1} (Commission +3)
40	Clockmaker	20	TEC +1 AWA +1 {Cybernetics +2} {Observe +2} {Arts (Sculpture) +4} {Redemption (Clockworking) +2} {Science (Clockworking) +2} {Science (Cybernetics) +2}
40	Standard Tour of Duty (double rounds)	20	(Custom tour for 20 pts)
50	Friends & Rewards	7	(Ally +2) (Assets +3) (Gossip Network +2)

Blessing/Curse	Value	Description

Benefice/Affliction	Value	Description	Notes
Ally	2		Wilson Nolland
Ally	4		Balthazar Zemeckis
Assets	3	3000	
Commission	3	Ensign / Apprentice / Associate / Private / Associate	
Gossip Network	2	You have a network of informants planetwide.	

Occult Arts												LVL	<div>0</div>
Stigma:													
Pathes:												DRK	<div>0</div>
Lvl	Path	Ritual				G	L	P	W	Att	Skill	Value	