

FICS Equipment

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Complete equipment list from Dramatis Personae

Be aware, subject of the Emperor, about His firebird: £1 = 2 crests = 4 wings = 8 talons

On Al-Malik outer worlds (Istakhr and Aylon), everything paid in firebirds might be up to 20% more expensive than the local dinar :

1 Dinar = 100 dragmes

£1 = 83 dragmes

Equipment List

Entertainment

- Magic Lantern Projector (Auditorium): **£300.0**
- Magic Lantern Projector (Palm): **£200.0**
- Magic Lantern Projector (Tabletop): **£100.0**
- Magic Lantern Show (Popular): **£5.0**
- Musical Instrument (Flute): **£1.0**
- Stage Performance (Folk): **£1.25**

Military Devices

- Campaign Drones Rig (Military Ordinance): **£1250.0**
- Security Drone (Multi Purpose Static Sentinel Drone): **£1200.0**

Power Sources

- Fusion Rig (Exploration Rig): **£550.0**
- Fusion Cell (4x10x6 capacity): **£24.0**
- Fusion Rig (Country Rig): **£150.0**
- Fusion Rig (Musters Rig): **£1400.0**
- Solar Rig (Standard): **£500.0**
- Starship Bay Generator (Heavy Duty): **£15000.0**

Medical Supplies

- Elixir Dose (Standard): **£50.0**
- Elixir Injector (Standard): **£25.0**
- Emergency Tools (Charcot Pneumatic Tourniquet): **£85.0**
- Medicine (Morph IV injector): **£50.0**

Communications

- Long Range Communication Device (Starlight): **£300.0**
- Squawker (Handheld): **£50.0**
- Squawker (Whisper Pin): **£100.0**
- Squawker (Wrist): **£80.0**
- Ground/Space Communications Relay (BroadCom 100): **£1200.0**
- Ground/Space Communications Relay (BroadCom 235): **£7500.0**

Tools

- Electronic Component Set (Set #1): **£40.0**
- Redemption Appartus (Ceramsteel Lacquer Pistol): **£40.0**
- Redemption Appartus (Volt Signal Analysis): **£0.0**
- Redemption Tools (Advanced Volt): **£0.0**
- Redemption Tools (Heavy Duty Soldering kit): **£50.0**
- Redemption Tools (Mech (Metal)): **£20.0**
- Redemption Tools (Precision Soldering Kit): **£50.0**
- Redemption Appartus (Volt Signal Analysis (Handheld)): **£900.0**
- Redemption Tools (Ceramsteel Lacquer Tones): **£0.25**
- Redemption Tools (Volt): **£15.0**
- Electronic Component Set (Set #2): **£110.0**
- Electronic Component Set (Set #3): **£1100.0**
- Redemption Tools (Mech (Wood)): **£50.0**

Think Machines

- Encryption Module (Speak In Tongues): **£5000.0**
- Kerberos Module (MPSSD edition 1.0): **£1600.0**

Drugs

- Hashish (Cannabis Resin): **£1.0**
- Selchakah (Inkmud): **£60.0**
- Tobacco (Blond): **£1.25**
- Tobacco (Dark): **£0.5**
- Selchakah (Severus Brand): **£100.0**

Clothing

- Belt (Soft leather): **£1.25**
- Boots (Hard Leather): **£3.0**
- Boots (Soft leather): **£2.0**

Vehicle

- Inquisition Frigate (Hearth): **£500000.0**
- Skimmer Bike (Tedeschi Rx538): **£2750.0**

Weapons: Axe

- Battle Axe (Melee weapon): **£5**

Weapons: Blunt weapon

- Staff (Melee weapon): **£4**
- Segments of Andrealphus (Exotic weapon): **£100**

Weapons: Dirk

- Knife (Melee weapon): **£2**
- Dirk (Melee weapon): **£4**
- Decados Crescent Dirk (Melee weapon): **£10**
- Al-Malik Stiletto (Melee weapon): **£10**
- Ukari Krax (Melee weapon): **£5000**

Weapons: Energy weapon

- Energy Lance (Exotic weapon): **£0**

Weapons: Heavy Blaster

- Tarskin B30 (Pistol/revolver): **£970**
- Tarskin C34 (Pistol/revolver): **£2170**

Weapons: Heavy Slugger

- "Firecracker" Heavy Pistol (Pistol/revolver): **£350**
- Jahnisak .454 UHP (Pistol/revolver): **£1000**

Weapons: Light Blaster

- Petrof D15 "Cadiz Coat" (Pistol/revolver): **£420**
- Hawkwood Light Blaster (Pistol/revolver): **£440**
- Al-malik Light Blaster (Pistol/revolver): **£460**
- Dreskel Light Blaster (Pistol/revolver): **£570**
- Decados "Maiden Escort" Palm Blaster (Pistol/revolver): **£690**
- Avaneir Blaster Pistol (Pistol/revolver): **£730**

Weapons: Light Laser

- Goric 7 (Pistol/revolver): **£170**
- Goric 8 (Pistol/revolver): **£200**
- House al-Malik "Diplomat" Palm Laser (Pistol/revolver): **£230**
- Al-Malik 958 "Space Ops" (Pistol/revolver): **£240**
- Hawkwood Defender (Pistol/revolver): **£300**
- POE #4 (Pistol/revolver): **£320**
- Dreksel Laser Pistol (Pistol/revolver): **£420**

Weapons: Light Slugger

- Derringer (Pistol/revolver): **£50**
- Ceramique 136 (Pistol/revolver): **£80**
- Avaneir "Guardian Angel" Light Revolver (Pistol/revolver): **£90**
- Scravers Light Revolver (Pistol/revolver): **£110**
- Maüer "Hankerschief" C-13 (Pistol/revolver): **£150**

Weapons: Medium Blaster

- Goruzen B27 (Pistol/revolver): **£490**
- Musters XZ128 (Pistol/revolver): **£680**
- Avaneir Medium Blaster (Pistol/revolver): **£960**
- Tarskin B28 (Pistol/revolver): **£980**
- Marid Regular (Pistol/revolver): **£1000**

Weapons: Medium Laser

- Al-Malik "Ambassador" Laser (Pistol/revolver): **£280**

Weapons: Medium Slugger

- Metier Patrol Ordinance (Pistol/revolver): **£190**
- Mitchau Medium Revolver (Pistol/revolver): **£210**
- Scravers Medium Revolver (Pistol/revolver): **£230**
- Escoral medium pistol (Pistol/revolver): **£400**

Weapons: Natural Weapon

- Kick (Special): **£0**
- Fist (Special): **£0**

Weapons: Rapier

- Bourgeoise (Melee weapon): **£4**
- Avaneir Rapier (Melee weapon): **£6**
- Rapier (Melee weapon): **£8**
- Bachelor Rapier (Melee weapon): **£16**
- Severus Sting (Melee weapon): **£30**

- Cadavus Rapier (Melee weapon): **£40**
- De Aragonesque Rapier (Melee weapon): **£120**
- Paradize Rapier (Melee weapon): **£150**
- Westham Blade (Melee weapon): **£260**
- Azureas Blade (Melee weapon): **£300**
- Van Gelder Cutlass (Melee weapon): **£300**
- Cold Forged Imperial Blade (Melee weapon): **£350**

Weapons: Rifle Blaster

- Blaster Rifle (Rifle): **£1460**
- Saharansafar Assault Rifle (Rifle): **£1570**
- Dreskel "Salude" DSK10 (Rifle): **£1580**
- Dreskel Sniper Blaster (Rifle): **£4950**

Weapons: Rifle Laser

- Antonius LR5 "Light of Palamedes" (Rifle): **£430**
- Desert Dry Arquebuse (Rifle): **£920**

Weapons: Rocket Launcher

- Dragonnar (Heavy weapon): **£0**

Weapons: Shotgun Blaster

- Istakhr Acoustic Shotgun (Shotgun): **£2030**
- Avaneir Blaster Shotgun (Shotgun): **£2240**

Weapons: Slugger Rifle

- Li Halan RK38 (Rifle): **£30**
- Blue Moon Rifle (Seishen Rifle) (Rifle): **£110**
- ACP15 Assault Rifle (Rifle): **£220**
- Imperial Rifle (Rifle): **£230**
- Mitchau "Conquest" Assault Rifle (Rifle): **£1170**
- Fimbella Sniper Rifle (Rifle): **£32760**

Weapons: Slugger Shotgun

- Mitchau "Penumbra" Shotgun (Shotgun): **£250**

Weapons: Stunner

- Zaalen Stinger (Obun Stunner) (Exotic weapon): **£3000**

Weapons: Sword

- Scimitar (Melee weapon): **£20**
- Two-Handed Sword (Melee weapon): **£30**
- Katana (Melee weapon): **£50**

Weapons: Vorox

- Tetrabladed Cutlass (Melee weapon): **£250**

Weapons: Warfare Device

- Banshee SMG (Submachinegun): **£350**
- Avaneir B209 "Dragonbreath" (Submachinegun): **£350**
- House Decados "Stanislas" SMG (Submachinegun): **£400**
- Dreskel Grenade Launcher (Heavy weapon): **£850**
- House Hawkwood 1638 UltraHeavy SMG (Heavy weapon): **£850**
- Dies Irae Gatling Gun (Heavy weapon): **£16320**

Armors: Hard Armor

- Assault Helmet (Hard Armor): **£10**
- Half Plate (Hard Armor): **£30**
- Plate (Hard Armor): **£40**
- Half Plastic Plate (Hard Armor): **£60**
- Plastic Plate (Hard Armor): **£80**
- Avaneir Assault Connected Helmet (Hard Armor): **£120**
- Ceramsteel Plate (Hard Armor): **£1000**
- Powered Ceramsteel Plate (Hard Armor): **£2500**
- Gyllevhem Suit (Hard Armor): **£10000**
- Adept Robe Ceramsteel Plate (Hard Armor): **£10000**

Armors: Medium Armor

- Plastic Mesh Chain Mail (Medium Armor): **£2**
- Imperial Navy Exosuit (Medium Armor): **£2**
- Studded Leather Jerkin (Medium Armor): **£3**
- Studded Leather (Medium Armor): **£8**
- Scale Mail (Medium Armor): **£13**
- Chain Mail (Medium Armor): **£20**
- Plastic Scale Mail (Medium Armor): **£20**
- Verona Synthleather (Medium Armor): **£30**
- Avaneir Anti Riot Suit (Medium Armor): **£100**
- Polymer Knit (Medium Armor): **£200**
- Omnisight Helmet (Medium Armor): **£200**
- Stiffsynth (Medium Armor): **£500**

- Armored Mesh Spacesuit (Medium Armor): **£500**
- Samarkand Sawoq (Medium Armor): **£600**
- D'Rouge-Glace Glassfiber Model VI (Medium Armor): **£800**

Armors: Soft Armor

- Samarkand Trader Outfit (Soft Armor): **£2**
- Imperial Metropolis Worker Outfit (Soft Armor): **£2**
- League Merchant Vestment (unisex) (Soft Armor): **£2**
- Heavy Clothing (Soft Armor): **£2**
- Imperial Country Laborer Outfit (Soft Armor): **£2**
- Padded Clothing (Soft Armor): **£2**
- Istakhr Sihid Nomad Outfit (Soft Armor): **£4**
- Leather Jerkin (Soft Armor): **£5**
- Priest Robes (Soft Armor): **£5**
- League Merchant Robes (Soft Armor): **£6**
- Province Militia Blue Moon Robe (Soft Armor): **£6**
- Leather Armor (Soft Armor): **£10**
- Noble Teutonic Suit (unisex) (Soft Armor): **£20**
- Kadak Armor (Soft Armor): **£30**
- Avestite Fireproof Robes (Soft Armor): **£40**
- Sebacean Country Noble Villegiature (female) (Soft Armor): **£50**
- Istakhr Al-Malik Noble Outfit (male) (Soft Armor): **£50**
- Spacesuit (Soft Armor): **£100**
- Muster Operative Uniform (Soft Armor): **£150**
- Chapter Flowing Robe (Soft Armor): **£300**
- Synthsilk (Soft Armor): **£300**
- Millenium Synthsilk (Soft Armor): **£750**
- Cyneticsilk (Soft Armor): **£5000**
- Decados Tarovski Dress (Mantis Gown) (Soft Armor): **£5000**

Equipment References

Entertainment

Magic Lantern Projector: Auditorium

£300 per 1 piece (£300.0)

Availability: Rare / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

Magic Lantern Projector: Palm

£200 per 1 piece (£200.0)

Availability: Rare / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

Magic Lantern Projector: Tabletop

£100 per 1 piece (£100.0)

Availability: Rare / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

Magic Lantern Show: Popular

£5 per 1 piece (£5.0)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

Musical Instrument: Flute

£1 per 1 piece (£1.0)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Stage Performance: Folk

10 talon(s) per 1 night (£1.25)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Description: Price is per performer.

Military Devices

Campaign Drones Rig: Military Ordinance

£1250 per 5 piece (£1250.0)

Availability: Rare / Restricted Sell

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: High

Origin: Bannockburn

Tech Level: 6

Description: This rig is a pentagon of 10m side structure. At each corner stands a spot for a surveillance drone. Each drone can watch a radius of 15m in total darkness, under heavy hail or snow. The rig can be programmed to recognize specific people (up to 15) with a facial recognition system. The energy consumption per night of the rig is 500 trigs in passive (nothing happened), and up to 5000 trigs under continuous enemy presence.

Security Drone: Multi Purpose Static Sentinel Drone

£1200 per 1 piece (£1200.0)

Availability: Exotic / Restricted Usage

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: High

Origin: Bannockburn / Zarkel Company

Tech Level: 6

Description: A small surveillance drone covering a 20m radius volume. Armed with a weapon close to the imperial rifle. Contains a basic software to recognize authorization gestures. Can load 3 coins of additional software. Consumption is 50 trigs per hour, capacity is 700 trigs.

Power Sources

Fusion Rig: Exploration Rig

£550 per 1 piece (£550.0)
Availability: Exotic / Legit
Reference: Merchants of the Jumpweb
Quality: High
Tech Level: 6

Fusion Cell: 4x10x6 capacity

£24 per 1 piece (£24.0)
Availability: Common / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: Standard
Tech Level: 6

Fusion Rig: Country Rig

£150 per 1 None (£150.0)
Availability: None / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: Poor
Tech Level: 6

Fusion Rig: Musters Rig

£1400 per 1 piece (£1400.0)
Availability: Exotic / Restricted Sell
Reference: Introduced in epic Deus Ex Machina
Quality: Premium
Origin: Bannockburn
Tech Level: 6
Description: Can charge all kind of fusion cells.

Solar Rig: Standard

£500 per 1 piece (£500.0)
Availability: Common / Legit
Reference: Introduced in epic Abusus Non Tollit Usum
Quality: Standard
Tech Level: 6

Description: The power generator can refill 50 trigs per hour under typical lighting. In direct sunlight out of atmosphere, it can go up to 150 trigs per hour. It can store up to 3000 trigs in its own fusion cells.

Starship Bay Generator: Heavy Duty

£15000 per 1 piece (£15000.0)
Availability: Exotic / Restricted Sell
Reference: Introduced in epic Abusus Non Tollit Usum
Quality: Deluxe
Origin: Tethys
Tech Level: 6

Description: This is a generator that can be found in any shipbuilding facility. It is able to generate enough power to operate heavy duties on a starship assembly line. The starship tuning aficionado must have. The system is a 3x3x3m block in itself, and contains many tools related to melting, piercing, cutting... etc. It weight 12 metric tons. The Merchant League, and Charioteers and Engineers in particular ask for an authorization to possess this kind of device (a 1000£ per year or a 5000£ ad vitam patent right).

Medical Supplies

Elixir Dose: Standard

£50 per 1 x10 pieces (£50.0)
Availability: Rare / Restricted Sell
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 6

Elixir Injector: Standard

£25 per 1 piece (£25.0)
Availability: Rare / Restricted Sell
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 4

Emergency Tools: Charcot Pneumatic Tourniquet

£85 per 1 piece (£85.0)
Availability: Rare / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: Premium
Tech Level: 6
Description: A tourniquet that can automatically regulate its tension. 4 hours function guaranted. Can be recharged and reused.

Medicine: Morph IV injector

£50 per 1 x10 pieces (£50.0)
Availability: Uncommon / Restricted Sell
Reference: Introduced in epic Deus Ex Machina
Quality: Standard
Tech Level: 5

Description: One dose of strong painkiller serum. Works like a charm for a 70kg mammal for 4 hours. The subject cannot feel the tip of his/her toes and fingers and nose when using this medicine.

Communications

Long Range Communication Device: Starlight

£300 per 1 piece (£300.0)
Availability: Rare / Legit
Reference: Merchants of the Jumpweb
Quality: High
Tech Level: 6
Description: 1000 km communication device.

Squawker: Handheld

£50 per 1 piece (£50.0)
Availability: Common / Legit
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 4
Description: con

Squawker: Whisper Pin

£100 per 1 piece (£100.0)
Availability: Rare / Legit
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 5

Squawker: Wrist

£80 per 1 piece (£80.0)
Availability: Uncommon / Legit
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 5

Ground/Space Communications Relay: BroadCom 100

£1200 per 1 piece (£1200.0)
Availability: Rare / Restricted Sell
Reference: Introduced in epic Deus Ex Machina
Quality: Standard
Origin: Leagueheim BroadCom Labs
Tech Level: 5
Description: A device planted on a specific spot that relays communication from squawkers within 15 km range to allow long range communication (planetary or space) with other similar systems.

Ground/Space Communications Relay: BroadCom 235

£7500 per 1 piece (£7500.0)
Availability: Exotic / Restricted Sell
Reference: Introduced in epic Deus Ex Machina
Quality: High
Origin: Leagueheim BroadCom Labs
Tech Level: 5
Description: An enhancement of the BroadCom 100, can relay from squawkers withing 100km range. Can dock up to 10 coins of software to add various features.

Tools

Electronic Component Set: Set #1

£40 per 1 piece (£40.0)
Availability: Rare / Restricted Sell
Reference: Merchants of the Jumpweb
Quality: High
Tech Level: 5
Description: Enough material in a 8kb toolbox to fix most TL 5 objects.

Redemption Appartus: Ceramsteel Lacquer Pistol

£40 per 1 piece (£40.0)
Availability: Rare / Restricted Sell
Reference: Merchants of the Jumpweb
Quality: High
Tech Level: 5

Redemption Appartus: Volt Signal Analysis

per 1 None (£0.0)
Availability: None / Legit
Reference: Merchants of the Jumpweb
Quality: Poor
Tech Level: 4

Redemption Tools: Advanced Volt

per 1 None (£0.0)
Availability: None / Legit
Reference: Merchants of the Jumpweb
Quality: Poor
Tech Level: 4

Redemption Tools: Heavy Duty Soldering kit

£50 per 1 None (£50.0)
Availability: Uncommon / Legit
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 4

Redemption Tools: Mech (Metal)

£20 per 1 piece (£20.0)
Availability: Common / Legit
Reference: Merchants of the Jumpweb
Quality: Standard
Tech Level: 4
Description: Evrything to fix a metal object

Redemption Tools: Precision Soldering Kit

£50 per 1 None (£50.0)
Availability: None / Legit
Reference: Merchants of the Jumpweb
Quality: Poor
Tech Level: 5

Redemption Appartus: Volt Signal Analysis (Handheld)

£900 per 1 piece (£900.0)
Availability: Rare / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: Premium
Tech Level: 6
Description: Multimeter + oscilloscope + ems scanner in the size of A5 harrap's dictionary.

Redemption Tools: Ceramsteel Lacquer Tones

1 wing(s) per 1 litre (£0.25)
Availability: Common / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: Standard
Tech Level: 6
Description: One color, can paint 10 square meters with one litre and a lacquer pistol. Colors availability can vary from system to system.

Redemption Tools: Volt

£15 per 1 piece (£15.0)

Availability: Uncommon / Legit

Reference: Introduced in epic Deus Ex Machina

Quality: Standard

Tech Level: 5

Description: The complete 6kg electric toolbox for simple electrical works

Electronic Component Set: Set #2

£110 per 1 piece (£110.0)

Availability: Rare / Restricted Sell

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Tech Level: 6

Description: A 6kg toolbox containing TL 6 component.

Electronic Component Set: Set #3

£1100 per 1 piece (£1100.0)

Availability: Exotic / Proscribed by the Church

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Tech Level: 7

Description: The toolbox containing TL 7 component (Fiscion synchronizer, set of supra conductors, energy shield propagation regulator, CPU microships, cristal transcoders and other subquantic encryptor trusted password module). Don't go to mass with such a box.

Redemption Tools: Mech (Wood)

£50 per 1 piece (£50.0)

Availability: Common / Legit

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Standard

Tech Level: 4

Description: 20 kg of package with electric saws, hammer, etc...

Think Machines

Encryption Module: Speak In Tongues

£5000 per 1 piece (£5000.0)

Availability: Exotic / Restricted Usage

Reference: Merchants of the Jumpweb

Quality: Premium

Origin: Criticorum Ishur Ben Moktar

Tech Level: 6

Description: An encryption module shadowing all data. Needs 6 coins capacity in the host device. Compatible with devices like BroadCom 235. Breaking the encryption is DV 35.

Kerberos Module: MPSSD edition 1.0

£1600 per 4 piece (£1600.0)

Availability: Exotic / Restricted Usage

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Origin: Bannockburn / Zarkel Company

Tech Level: 6

Description: A 2 coins software adding advanced recognition and decisions capabilities to a MPSSD unit. Sold per 4 units to allow 4 MPSSD a standard encampment coverage.

Drugs

Hashish: Cannabis Resin

8 talon(s) per 1 g (£1.0)

Availability: Uncommon / Restricted Sell

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Selchakah: Inkmud

£60 per 1 g (£60.0)

Availability: Rare / Restricted Sell

Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 4

Description: Inkmud is the name of the Selchaka produced out of the Royale House Decados fiefs. Even if effective, this drug often gives headaches when reaching the downside.

Tobacco: Blond

10 talon(s) per 50 g (£1.25)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Tobacco: Dark

4 talon(s) per 50 g (£0.5)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 4

Selchakah: Severus Brand

£100 per 1 g (£100.0)

Availability: Exotic / Restricted Sell

Reference: Introduced in epic Deus Ex Machina

Quality: Premium

Origin: Severus (Decados Fiefs)

Tech Level: 5

Description: The Red Clay is the real Decados brand of the Selchaka. With twice the effects, it leaves the junky just a little bit dizzy on the downside. Consuming 1g in one week leads to the level 4 addiction...

Clothing

Belt: Soft leather

10 talon(s) per 1 piece (£1.25)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Boots: Hard Leather

24 talon(s) per 1 pair (£3.0)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: High

Tech Level: 4

Boots: Soft leather

16 talon(s) per 1 pair (£2.0)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Vehicle

Inquisition Frigate: Hearth

£500000 per 1 piece (£500000.0)
Availability: Rare / Restricted Sell
Reference: Forbidden Lore: Technology
Quality: High
Origin: Midian / Lextius Shipyards
Tech Level: 6

Skimmer Bike: Tedeschi Rx538

£2750 per 1 piece (£2750.0)
Availability: Rare / Legit
Reference: Introduced in epic Deus Ex Machina
Quality: High
Origin: Aragon / Royale House Hazat
Tech Level: 6

Description: The 538 is the top bike for the nobility younglings in the inner belt of the Empire (up to 2 jumps from Byzantium Secundus). The Fading Suns equivalent of Ducati Monstro 1000. Variants exist, like the Rk538 (150% autonomy) and the Rv538 (up to 130% max speed, a lot of security options). Those vehicles are powered with a 50*350x60 capacity fusion cell. Even if the pilot is not protected, those bikes have a lot of fail safe measures implemented (auto stabilize, defect landing)

Weapons References

Axe

Battle Axe: £5

MELEE * WA:0 * DC:5D6 * STR:4 * RNG:0 * Rel:ST
Category: Melee weapon
Tech Level: 5
Availability: Common
Conceivable: Can't be hidden
Reliability: Standard

Blunt weapon

Staff: £4

MELEE * WA:1 * DC:2D6+1 * STR:3 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Excellent

Concealable: Can't be hidden

Reliability: Standard

Segments of Andrealphus: £100

EX * WA:3 * DC:4D6 * Cal: * Clip:0 * STR:4 * RNG:3 * RoF:0 * Rel:VR

Category: Exotic weapon

Tech Level: 5

Availability: Rare

Concealable: Jacket

Reliability: Very reliable

Description: This weird seven parts nunchaku is the signature weapon of the Aeon Chapter. Each rod is magnetically linked to the other, and one needs to atone with the full set to be able to use it. If not, it's only a rod of seven parts. The black market value is low due to the lack of people able to use it as a weapon.

Dirk

Knife: £2

MELEE * WA:0 * DC:1D6+1 * STR:1 * RNG:0 * Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Excellent

Concealable: Pocket

Reliability: Standard

Dirk: £4

MELEE * WA:0 * DC:2D6+1 * STR:2 * RNG:0 * Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Excellent

Concealable: Jacket

Reliability: Standard

Decados Crescent Dirk: £10

MELEE * WA:1 * DC:2D6+3 * STR:2 * RNG:0 * Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Poor

Concealable: Jacket

Reliability: Standard

Description: A really sharp blade easily concealable.

Al-Malik Stiletto: £10

MELEE * WA:1 * DC:2D6 * STR:1 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor

Concealable: Pocket

Reliability: Standard

Description: A fine dagger of ceramsteel. It's said that a powerful blow with this weapon can break bones.

Ukari Krax: £5000

MELEE * WA:2 * DC:3D6+2 * STR:3 * RNG:2 * Rel:VR

Category: Melee weapon

Tech Level: 5

Availability: Rare

Concealable: Jacket

Reliability: Very reliable

Description: WA is ignored for an ukari initiate to the Kraxi Quadanqar (The Kraxi Dance). Price given is Black Market price. Do not deal or buy ukari gear on black market.

Energy weapon

Energy Lance: £0

EX * WA:0 * DC:4D6 * Cal: * Clip:0 * STR:0 * RNG:0 * RoF:0 * Rel:ST
Category: Exotic weapon
Tech Level: 5
Availability: Common
Concealable: Jacket
Reliability: Standard

Heavy Blaster

Tarskin B30: £970

P * WA:0 * DC:5D6+2 * Cal:n/a * Clip:10 * STR:0 * RNG:45 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Common
Concealable: Jacket
Reliability: Standard

Tarskin C34: £2170

P * WA:2 * DC:7D6 * Cal:n/a * Clip:10 * STR:3 * RNG:45 * RoF:1 * Rel:VR
Category: Pistol/revolver
Tech Level: 7
Availability: Rare
Concealable: Jacket
Reliability: Very reliable

Heavy Slugger

"Firecracker" Heavy Pistol: £350

P * WA:-1 * DC:4D6+1 * Cal: .47 * Clip:16 * STR:4 * RNG:60 * RoF:6 * Rel:VR
Category: Pistol/revolver
Tech Level: 5
Availability: Common
Concealable: Long coat
Reliability: Very reliable
Description: Must be handed two handed if less than 4 BOD

Jahnisak .454 UHP: £1000

P * WA:4 * DC:4D6+2 * Cal: .454 * Clip:15 * STR:3 * RNG:50 * RoF:3 * Rel:VR
Category: Pistol/revolver
Tech Level: 5
Availability: Common
Concealable: Long coat
Reliability: Very reliable
Description: Only available with full options: LAA (Laser Assisted Aiming) or WA -1, ABCS (Anti Backfire Counterweight System) (or Str Min goes to 5)

Light Blaster

Petrof D15 "Cadiz Coat": £420

P * WA:-2 * DC:3D6 * Cal:n/a * Clip:4 * STR:2 * RNG:30 * RoF:1 * Rel:UR
Category: Pistol/revolver
Tech Level: 7
Availability: Rare
Concealable: Pocket
Reliability: Unreliable

Hawkwood Light Blaster: £440

P * WA:1 * DC:3D6 * Cal:n/a * Clip:8 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Common
Concealable: Jacket
Reliability: Standard

Al-malik Light Blaster: £460

P * WA:3 * DC:3D6 * Cal:n/a * Clip:8 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Common
Concealable: Jacket
Reliability: Standard

Dreskel Light Blaster: £570

P * WA:-1 * DC:3D6+2 * Cal:n/a * Clip:10 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Common
Concealable: Jacket
Reliability: Standard

Decados "Maiden Escort" Palm Blaster: £690

P * WA:2 * DC:2D6+3 * Cal:n/a * Clip:5 * STR:0 * RNG:30 * RoF:1 * Rel:VR
Category: Pistol/revolver
Tech Level: 7
Availability: Rare
Concealable: Pocket
Reliability: Very reliable
Description: A very small blaster pistol, true wonder of miniaturization. Developed by House Decados for its under cover agents.

Avaneir Blaster Pistol: £730

P * WA:0 * DC:3D6+1 * Cal:n/a * Clip:10 * STR:0 * RNG:30 * RoF:1 * Rel:VR
Category: Pistol/revolver
Tech Level: 7
Availability: Poor
Concealable: Jacket
Reliability: Very reliable
Description: Ammoes: 10/cell

Light Laser

Goric 7: £170

P * WA:0 * DC:2D6 * Cal:n/a * Clip:6 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Excellent
Conceivable: Pocket
Reliability: Standard

Goric 8: £200

P * WA:-1 * DC:2D6 * Cal:n/a * Clip:8 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Common
Conceivable: Pocket
Reliability: Standard

House al-Malik "Diplomat" Palm Laser: £230

P * WA:0 * DC:2D6 * Cal:n/a * Clip:7 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Poor
Conceivable: Pocket
Reliability: Standard
Description: Laser pistol built by House al-Malik. A weapon designed mainly for self-defense.

Al-Malik 958 "Space Ops": £240

P * WA:2 * DC:2D6+1 * Cal:n/a * Clip:8 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Common
Conceivable: Jacket
Reliability: Standard

Hawkwood Defender: £300

P * WA:2 * DC:2D6+2 * Cal:n/a * Clip:6 * STR:1 * RNG:30 * RoF:1 * Rel:VR
Category: Pistol/revolver
Tech Level: 6
Availability: Common
Conceivable: Pocket
Reliability: Very reliable

POE #4: £320

P * WA:2 * DC:2D6+1 * Cal:n/a * Clip:10 * STR:1 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Poor
Conceivable: Pocket
Reliability: Standard

Dreksel Laser Pistol: £420

P * WA:1 * DC:3D6 * Cal:n/a * Clip:15 * STR:0 * RNG:30 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Poor
Conceivable: Pocket
Reliability: Standard

Light Slugger

Derringer: £50

P * WA:-1 * DC:1D6 * Cal:0.2 * Clip:4 * STR:0 * RNG:50 * RoF:2 * Rel:ST
Category: Pistol/revolver
Tech Level: 5
Availability: Excellent
Conceivable: Pocket
Reliability: Standard

Ceramique 136: £80

P * WA:1 * DC:1D6+3 * Cal: * Clip:10 * STR:2 * RNG:50 * RoF:2 * Rel:VR
Category: Pistol/revolver
Tech Level: 5
Availability: Common
Conceivable: Jacket
Reliability: Very reliable
Description: The light revolver from Rampart Ceramique mountains region.

Avaneir "Guardian Angel" Light Revolver: £90

P * WA:0 * DC:1D6+2 * Cal:0.32 * Clip:6 * STR:0 * RNG:50 * RoF:3 * Rel:ST
Category: Pistol/revolver
Tech Level: 5
Availability: Common
Conceivable: Pocket
Reliability: Standard

Scravers Light Revolver: £110

P * WA:0 * DC:1D6+2 * Cal:.32 * Clip:6 * STR:0 * RNG:50 * RoF:3 * Rel:ST
Category: Pistol/revolver
Tech Level: 5
Availability: Common
Conceivable: Jacket
Reliability: Standard

Maüer "Hankerschief" C-13: £150

P * WA:1 * DC:1D6 * Cal:5mm * Clip:8 * STR:0 * RNG:50 * RoF:2 * Rel:ST
Category: Pistol/revolver
Tech Level: 5
Availability: Rare
Conceivable: Pocket
Reliability: Standard

Medium Blaster

Goruzen B27: £490

P * WA:-1 * DC:3D6 * Cal:n/a * Clip:8 * STR:0 * RNG:37 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Poor
Conceivable: Jacket
Reliability: Standard

Musters XZ128: £680

P * WA:0 * DC:6D6 * Cal:n/a * Clip:6 * STR:0 * RNG:37 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Common
Conceivable: Jacket
Reliability: Standard

Avaneir Medium Blaster: £960

P * WA:0 * DC:6D6 * Cal:n/a * Clip:6 * STR:0 * RNG:37 * RoF:1 * Rel:VR
Category: Pistol/revolver
Tech Level: 7
Availability: Poor
Conceivable: Jacket
Reliability: Very reliable

Tarskin B28: £980

P * WA:1 * DC:4D6 * Cal:n/a * Clip:10 * STR:0 * RNG:37 * RoF:1 * Rel:VR
Category: Pistol/revolver
Tech Level: 7
Availability: Rare
Conceivable: Jacket
Reliability: Very reliable

Marid Regular: £1000

P * WA:2 * DC:5D6 * Cal:n/a * Clip:13 * STR:0 * RNG:37 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 7
Availability: Common
Conceivable: Long coat
Reliability: Standard

Medium Laser

Al-Malik "Ambassador" Laser: £280

P * WA:-1 * DC:3D6 * Cal:n/a * Clip:4 * STR:0 * RNG:37 * RoF:1 * Rel:ST
Category: Pistol/revolver
Tech Level: 6
Availability: Rare
Conceivable: Jacket
Reliability: Standard

Medium Slugger

Metier Patrol Ordinance: £190

P * WA:0 * DC:2D6+3 * Cal:.40 * Clip:0 * STR:0 * RNG:0 * RoF:0 * Rel:ST
 Category: Pistol/revolver
 Tech Level: 5
 Availability: Common
 Concealable: Jacket
 Reliability: Standard

Mitchau Medium Revolver: £210

P * WA:1 * DC:2D6+3 * Cal:.40 * Clip:6 * STR:0 * RNG:50 * RoF:3 * Rel:ST
 Category: Pistol/revolver
 Tech Level: 5
 Availability: Poor
 Concealable: Long coat
 Reliability: Standard

Scravers Medium Revolver: £230

P * WA:0 * DC:2D6+3 * Cal:.40 * Clip:6 * STR:0 * RNG:50 * RoF:3 * Rel:VR
 Category: Pistol/revolver
 Tech Level: 5
 Availability: Common
 Concealable: Long coat
 Reliability: Very reliable

Escoral medium pistol: £400

P * WA:1 * DC:2D6+4 * Cal:.40 * Clip:9 * STR:3 * RNG:25 * RoF:0 * Rel:VR
 Category: Pistol/revolver
 Tech Level: 5
 Availability: Rare
 Concealable: Jacket
 Reliability: Very reliable

Natural Weapon

Kick: £0

SP * WA:-1 * DC:1D6+1 * Cal: * Clip:0 * STR:0 * RNG:0 * RoF:0 * Rel:ST
 Category: Special
 Tech Level: 5
 Availability: Common
 Concealable: Jacket
 Reliability: Standard

Fist: £0

SP * WA:0 * DC:1D6 * Cal: * Clip:0 * STR:0 * RNG:1 * RoF:0 * Rel:ST
 Category: Special
 Tech Level: 3
 Availability: Excellent
 Concealable: Pocket
 Reliability: Standard

Rapier

Bourgeoise: £4

MELEE * WA:-1 * DC:2D6+2 * STR:3 * RNG:0 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent

Conceivable: Long coat

Reliability: Standard

Description: A common rapier on Rampart, la Bourgeoise is an broad bladed weapon, poorly balanced, heavy decorated but affordable that most freemen can buy.

Avaneir Rapier: £6

MELEE * WA:-1 * DC:3D6 * STR:3 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent

Conceivable: Long coat

Reliability: Standard

Rapier: £8

MELEE * WA:0 * DC:3D6 * STR:3 * RNG:1 * Rel:UR

Category: Melee weapon

Tech Level: 4

Availability: Common

Conceivable: Long coat

Reliability: Unreliable

Bachelor Rapier: £16

MELEE * WA:1 * DC:3D6 * STR:3 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent

Conceivable: Long coat

Reliability: Standard

Severus Sting: £30

MELEE * WA:1 * DC:3D6+1 * STR:2 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Standard

Description: House Decados signature rapier

Cadavus Rapier: £40

MELEE * WA:-1 * DC:3D6+2 * STR:0 * RNG:0 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Standard

De Aragonese Rapier: £120

MELEE * WA:1 * DC:3D6+3 * STR:3 * RNG:1 * Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Very reliable

Description: The high quality Rolas rapier. Forged on demand, with exclusive decoration designed for the customer.

Paradize Rapier: £150

MELEE * WA:1 * DC:3D6+2 * STR:0 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Standard

Westham Blade: £260

MELEE * WA:1 * DC:3D6+2 * STR:3 * RNG:1 * Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Very reliable

Description: House Hawkwood signature rapier

Azureas Blade: £300

MELEE * WA:1 * DC:3D6+2 * STR:2 * RNG:1 * Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Very reliable

Van Gelder Cutlass: £300

MELEE * WA:2 * DC:3D6+1 * STR:3 * RNG:1 * Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Very reliable

Cold Forged Imperial Blade: £350

MELEE * WA:2 * DC:3D6+2 * STR:3 * RNG:1 * Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Very reliable

Rifle Blaster

Blaster Rifle: £1460

RIF * WA:0 * DC:8D6 * Cal:n/a * Clip:8 * STR:0 * RNG:90 * RoF:1 * Rel:ST
Category: Rifle
Tech Level: 7
Availability: Poor
Conceivable: Can't be hidden
Reliability: Standard

Saharansafar Assault Rifle: £1570

RIF * WA:2 * DC:7D6 * Cal:n/a * Clip:12 * STR:2 * RNG:90 * RoF:1 * Rel:ST
Category: Rifle
Tech Level: 7
Availability: Common
Conceivable: Can't be hidden
Reliability: Standard
Description: +2 weapon accuracy when laser aim tracker is on.

Dreskel "Salude" DSK10: £1580

RIF * WA:-1 * DC:7D6+2 * Cal:n/a * Clip:12 * STR:3 * RNG:90 * RoF:1 * Rel:ST
Category: Rifle
Tech Level: 7
Availability: Common
Conceivable: Long coat
Reliability: Standard

Dreskel Sniper Blaster: £4950

RIF * WA:2 * DC:9D6 * Cal:n/a * Clip:16 * STR:3 * RNG:90 * RoF:1 * Rel:VR
Category: Rifle
Tech Level: 7
Availability: Rare
Conceivable: Can't be hidden
Reliability: Very reliable

Rifle Laser

Antonius LR5 "Light of Palamedes": £430

RIF * WA:-2 * DC:4D6 * Cal:n/a * Clip:12 * STR:3 * RNG:90 * RoF:1 * Rel:VR
Category: Rifle
Tech Level: 6
Availability: Common
Conceivable: Long coat
Reliability: Very reliable

Desert Dry Arquebuse: £920

RIF * WA:-2 * DC:5D6+2 * Cal:n/a * Clip:16 * STR:0 * RNG:90 * RoF:1 * Rel:UR
Category: Rifle
Tech Level: 6
Availability: Rare
Conceivable: Can't be hidden
Reliability: Unreliable

Rocket Launcher

Dragonnar: £0

HVY * WA:0 * DC:8D6 * Cal: * Clip:0 * STR:0 * RNG:0 * RoF:0 * Rel:ST
Category: Heavy weapon
Tech Level: 5
Availability: Common
Concealable: Jacket
Reliability: Standard

Shotgun Blaster

Istakhr Acoustic Shotgun: £2030

SHG * WA:-2 * DC:10D6 * Cal:n/a * Clip:8 * STR:4 * RNG:15 * RoF:1 * Rel:ST
Category: Shotgun
Tech Level: 7
Availability: Rare
Concealable: Can't be hidden
Reliability: Standard
Description: The weapon fire arc is 90°. In the front 30° arc, damage is full.
1/4 of the damage is applied on the rest of the fire arc. Proscribed by the Church outside Al-Malik Fiefs.

Avaneir Blaster Shotgun: £2240

SHG * WA:2 * DC:8D6 * Cal:n/a * Clip:8 * STR:0 * RNG:15 * RoF:1 * Rel:VR
Category: Shotgun
Tech Level: 7
Availability: Rare
Concealable: Long coat
Reliability: Very reliable

Slugger Rifle

Li Halan RK38: £30

RIF * WA:-1 * DC:2D6+3 * Cal:10mm * Clip:4 * STR:0 * RNG:400 * RoF:1 *
Rel:UR

Category: Rifle

Tech Level: 5

Availability: Excellent

Conceivable: Can't be hidden

Reliability: Unreliable

Description: Builder: Royale House Li Halan. Price: 80£.

Blue Moon Rifle (Seishen Rifle): £110

RIF * WA:0 * DC:4D6+1 * Cal:12mm * Clip:10 * STR:0 * RNG:400 * RoF:2 *
Rel:UR

Category: Rifle

Tech Level: 5

Availability: Common

Conceivable: Can't be hidden

Reliability: Unreliable

Description: The typical rifle used by regular Blue Moon disciples.

ACP15 Assault Rifle: £220

RIF * WA:0 * DC:6D6+2 * Cal:7.62mm * Clip:40 * STR:6 * RNG:400 * RoF:10 *
Rel:ST

Category: Rifle

Tech Level: 5

Availability: Common

Conceivable: Jacket

Reliability: Standard

Imperial Rifle: £230

RIF * WA:0 * DC:6D6+2 * Cal:7.62mm * Clip:21 * STR:0 * RNG:400 * RoF:20 *
Rel:VR

Category: Rifle

Tech Level: 5

Availability: Excellent

Conceivable: Can't be hidden

Reliability: Very reliable

Description: About 200£

Mitchau "Conquest" Assault Rifle: £1170

RIF * WA:1 * DC:6D6+2 * Cal:7.62mm * Clip:41 * STR:0 * RNG:400 * RoF:20 *
Rel:VR

Category: Rifle

Tech Level: 5

Availability: Poor

Conceivable: Can't be hidden

Reliability: Very reliable

Fimbella Sniper Rifle: £32760

RIF * WA:4 * DC:6D6+2 * Cal:7.62mm * Clip:10 * STR:0 * RNG:400 * RoF:3 *
Rel:VR

Category: Rifle

Tech Level: 6

Availability: Rare

Conceivable: Can't be hidden

Reliability: Very reliable

Description: Sniper Rifle of the Verona Resistance.

Slugger Shotgun

Mitchau "Penumbra" Shotgun: £250

SHG * WA:-1 * DC:5D6 * Cal: * Clip:6 * STR:0 * RNG:15 * RoF:1 * Rel:ST

Category: Shotgun

Tech Level: 5

Availability: Poor

Conceivable: Long coat

Reliability: Standard

Stunner

Zaalen Stinger (Obun Stunner): £3000

EX * WA:2 * DC:3D6 * Cal:FSC * Clip:15 * STR:0 * RNG:20 * RoF:1 * Rel:ST

Category: Exotic weapon

Tech Level: 5

Availability: Rare

Concealable: Jacket

Reliability: Standard

Description: Stun damage only

Sword

Scimitar: £20

MELEE * WA:0 * DC:4D6+1 * STR:3 * RNG:1 * Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Poor

Concealable: Can't be hidden

Reliability: Standard

Two-Handed Sword: £30

MELEE * WA:1 * DC:6D6 * STR:6 * RNG:2 * Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Rare

Concealable: Can't be hidden

Reliability: Standard

Katana: £50

MELEE * WA:1 * DC:5D6 * STR:4 * RNG:1 * Rel:UR

Category: Melee weapon

Tech Level: 5

Availability: Poor

Concealable: Can't be hidden

Reliability: Unreliable

Vorox

Tetrabladed Cutlass: £250

MELEE * WA:1 * DC:3D6 * STR:4 * RNG:2 * Rel:VR

Category: Melee weapon

Tech Level: 5

Availability: Rare

Concealable: Can't be hidden

Reliability: Very reliable

Description: 4 parts weapon

Warfare Device

Banshee SMG: £350

SMG * WA:1 * DC:3D6 * Cal:.40 * Clip:20 * STR:0 * RNG:150 * RoF:3 * Rel:ST

Category: Submachinegun

Tech Level: 5

Availability: Poor

Concealable: Long coat

Reliability: Standard

Avaneir B209 "Dragonbreath": £350

SMG * WA:0 * DC:2D6+3 * Cal:10mm * Clip:40 * STR:0 * RNG:150 * RoF:20 * Rel:VR

Category: Submachinegun

Tech Level: 5

Availability: Excellent

Concealable: Jacket

Reliability: Very reliable

Description: Builder: Royale House Li Halan. Price: 350£

House Decados "Stanislas" SMG: £400

SMG * WA:0 * DC:4D6+1 * Cal:0.47 * Clip:60 * STR:0 * RNG:150 * RoF:20 * Rel:VR

Category: Submachinegun

Tech Level: 5

Availability: Poor

Concealable: Jacket

Reliability: Very reliable

Description: Builder: House Decados. Price: 400£.

Dreskel Grenade Launcher: £850

HVY * WA:-2 * DC:6D6 * Cal:n/a * Clip:6 * STR:3 * RNG:20 * RoF:1 * Rel:ST

Category: Heavy weapon

Tech Level: 5

Availability: Common

Concealable: Can't be hidden

Reliability: Standard

Description: 6D6 is the basic grenade

House Hawkwood 1638 UltraHeavy SMG: £850

HVY * WA:-2 * DC:8D6 * Cal:16mm * Clip:240 * STR:4 * RNG:150 * RoF:30 * Rel:VR

Category: Heavy weapon

Tech Level: 5

Availability: Poor

Concealable: Can't be hidden

Reliability: Very reliable

Dies Irae Gatling Gun: £16320

HVY * WA:-4 * DC:10D6+2 * Cal:20mm * Clip:250 * STR:5 * RNG:300 * RoF:25 * Rel:VR

Category: Heavy weapon

Tech Level: 5

Availability: Rare

Concealable: Can't be hidden

Reliability: Very reliable

Description: Mounted/tripod 20mm gatling gun. If veterans remember one thing from the Stigmata campaigns, it sure is the thundering sound of Alexius forces Dies Irae guns firing on Symbiots' hordes.

Armors References

Hard Armor

Assault Helmet: £10

Category: Hard Armor
Tech Level: 5
SP: 6 ENC: 2
Protects: HE:True TO:False WA:False SA:False WL:False SL:False

Half Plate: £30

Category: Hard Armor
Tech Level: 3
SP: 6 ENC: 4
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Plate: £40

Category: Hard Armor
Tech Level: 4
SP: 10 ENC: 6
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Half Plastic Plate: £60

Category: Hard Armor
Tech Level: 3
SP: 6 ENC: 4
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Plastic Plate: £80

Category: Hard Armor
Tech Level: 5
SP: 10 ENC: 5
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Avaneir Assault Connected Helmet: £120

Category: Hard Armor
Tech Level: 6
SP: 8 ENC: 1
Protects: HE:True TO:False WA:False SA:False WL:False SL:False

Ceramsteel Plate: £1000

Category: Hard Armor
Tech Level: 6
SP: 14 ENC: 5
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Powered Ceramsteel Plate: £2500

Category: Hard Armor
Tech Level: 6
SP: 14 ENC: 3
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Gyllevhem Suit: £10000

Category: Hard Armor
Tech Level: 7
SP: 8 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:True SL:True
Description: "Skin of Vhem" Obuni Sacred Armor. Price given for Black Market Evaluation. Reference is Children of the Gods, Obun & Ukari, page 43.

Adept Robe Ceramsteel Plate: £10000

Category: Hard Armor
Tech Level: 6
SP: 14 ENC: 3
Protects: HE:True TO:True WA:True SA:True WL:True SL:True
Description: Brother Battle Only. Price is given for black market evaluation. Trading with this kind of gear is frowned upon by imperial and Royale Houses authorities alike. No sane scrapper will take the risk to retail or sale this kind of gear.

Medium Armor

Plastic Mesh Chain Mail: £2

Category: Medium Armor
Tech Level: 5
SP: 8 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Imperial Navy Exosuit: £2

Category: Medium Armor
Tech Level: 7
SP: 8 ENC: 2
Protects: HE:True TO:True WA:True SA:True WL:True SL:True
Description: Void suit. Complete with magnet pads (boots and gloves), 6 hours breathing/warming solution) + body booster (+2 to STR, MOV, AGI)

Studded Leather Jerkin: £3

Category: Medium Armor
Tech Level: 3
SP: 4 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Studded Leather: £8

Category: Medium Armor
Tech Level: 4
SP: 5 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Scale Mail: £13

Category: Medium Armor
Tech Level: 3
SP: 7 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Chain Mail: £20

Category: Medium Armor
Tech Level: 3
SP: 8 ENC: 3
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Plastic Scale Mail: £20

Category: Medium Armor
Tech Level: 5
SP: 7 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Verona Synthleather: £30

Category: Medium Armor
Tech Level: 5
SP: 5 ENC: 0
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Avaneir Anti Riot Suit: £100

Category: Medium Armor
Tech Level: 5
SP: 6 ENC: 3
Protects: HE:True TO:True WA:True SA:True WL:True SL:True
Description: Avaneir's Police Signature Armor.

Polymer Knit: £200

Category: Medium Armor
Tech Level: 5
SP: 6 ENC: 3
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Omnisight Helmet: £200

Category: Medium Armor
Tech Level: 7
SP: 3 ENC: 0
Protects: HE:True TO:False WA:False SA:False WL:False SL:False

Stiffsynth: £500

Category: Medium Armor
Tech Level: 6
SP: 7 ENC: 4
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Armored Mesh Spacesuit: £500

Category: Medium Armor
Tech Level: 6
SP: 8 ENC: 3
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Samarkand Sawoq: £600

Category: Medium Armor
Tech Level: 6
SP: 5 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

D'Rouge-Glace Glassfiber Model VI: £800

Category: Medium Armor
Tech Level: 7
SP: 8 ENC: 2
Protects: HE:True TO:True WA:True SA:True WL:True SL:True
Description: This is a complete suit made of flexible glass fiber material. Tech Level 7. All suits are marked with an identification number engraved to the weaving. An industrial secret from Rampart House D'Rouge-Glace, with only a handful of highly selected buyers (Hazat and Decados essentially). Each suit is a powered device needing a FC:10x16E fusion cell to endure damages for 10 years. Not part of a given suit can be used separately.

Soft Armor

Samarkand Trader Outfit: £2

Category: Soft Armor
Tech Level: 3
SP: 2 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Imperial Metropolis Worker Outfit: £2

Category: Soft Armor
Tech Level: 5
SP: 2 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

League Merchant Vestment (unisex): £2

Category: Soft Armor
Tech Level: 3
SP: 1 ENC: 0
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Heavy Clothing: £2

Category: Soft Armor
Tech Level: 3
SP: 2 ENC: 0
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Imperial Country Laborer Outfit: £2

Category: Soft Armor
Tech Level: 4
SP: 3 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Padded Clothing: £2

Category: Soft Armor
Tech Level: 3
SP: 1 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Istakhr Sihid Nomad Outfit: £4

Category: Soft Armor
Tech Level: 4
SP: 4 ENC: 4
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Leather Jerkin: £5

Category: Soft Armor
Tech Level: 3
SP: 4 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

Priest Robes: £5

Category: Soft Armor
Tech Level: 4
SP: 1 ENC: 0
Protects: HE:False TO:True WA:True SA:True WL:True SL:True
Description: Typical church members robes.

League Merchant Robes: £6

Category: Soft Armor
Tech Level: 3
SP: 1 ENC: 0
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Province Militia Blue Moon Robe: £6

Category: Soft Armor
Tech Level: 3
SP: 3 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True
Description: Salt Province / Miret

Leather Armor: £10

Category: Soft Armor
Tech Level: 3
SP: 4 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Noble Teutonic Suit (unisex): £20

Category: Soft Armor
Tech Level: 4
SP: 3 ENC: 1
Protects: HE:True TO:True WA:True SA:True WL:True SL:True
Description: Long robes, soft leggings, heavy boots, long coat and very often a hat. Most of it of wool and leather, this is an outfit standing for cold weather. Classic around cold systems and regions in Hawkwood Fiefs.

Kadak Armor: £30

Category: Soft Armor
Tech Level: 4
SP: 6 ENC: 2
Protects: HE:False TO:True WA:True SA:True WL:True SL:True
Description: Ukari crude armor. Reference "Children of the Gods: Obun & Ukar" page 76.

Avestite Fireproof Robes: £40

Category: Soft Armor
Tech Level: 5
SP: 4 ENC: 1
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Sebacean Country Noble Villegiature (female): £50

Category: Soft Armor
Tech Level: 5
SP: 1 ENC: 0
Protects: HE:False TO:True WA:False SA:False WL:False SL:False
Description: Not that much fabric to cover the skin, and very expensive.

Istakhr Al-Malik Noble Outfit (male): £50

Category: Soft Armor
Tech Level: 5
SP: 3 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Spacesuit: £100

Category: Soft Armor
Tech Level: 6
SP: 3 ENC: 2
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Muster Operative Uniform: £150

Category: Soft Armor
Tech Level: 5
SP: 4 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Chapter Flowing Robe: £300

Category: Soft Armor
Tech Level: 5
SP: 6 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True
Description: Typical clothing for the monks of the Aeon Chapter.

Synthsilk: £300

Category: Soft Armor
Tech Level: 6
SP: 3 ENC: 0
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Millenium Synthsilk: £750

Category: Soft Armor
Tech Level: 6
SP: 5 ENC: 1
Protects: HE:False TO:True WA:True SA:True WL:True SL:True
Description: Quick solidify response synthsilk.

Cyneticsilk: £5000

Category: Soft Armor
Tech Level: 7
SP: 10 ENC: 1
Protects: HE:True TO:True WA:True SA:True WL:True SL:True
Description: Produced only by Sigmeon D'Rouge-Glace. Needs a miniature 1500 trigs fusion cell to absorb up to 30 hp. Stopping powers drops to 3 and encumbrance to 1 once battery is depleted. Only a few pieces has been sold of this device. Customers discretion from Church is advised.

Decados Tarovski Dress (Mantis Gown): £5000

Category: Soft Armor
Tech Level: 7
SP: 0 ENC: 0
Protects: HE:False TO:True WA:False SA:False WL:False SL:False
Description: This soirée dress is designed to grab attention from the audience and avoid bullets from enemies. Once again, not that much fabric on thoses fashion pieces, but somewhere hidden in the corsage might be a TL7 duelling shield hidden. This outfit is the weapon of choice of two famous rivals, Countess Eva-Lise Decados and Grafina Saskia Varnovicz. Court gossip lately gave the prize to the last one. Of course the shield counts in the price

