Giorgio Masseri

Between a mercenary and a noble

Male Urthish of House Masseri from Count Nobility. Born in 4968 (49 years old) Height: 167cm / Weight:61kg

Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	4	Willpower	5	Reflexes	7
Body	4	Temper	6	Agility	4
Movement	4	Presence	6	Awareness	5

Body	4	Temper		6		Agility		4		
Movement	4	Prese		sence	6		Awareness		5	
Secondary	Attribu	utes								
Recovery	9	Stam	ina	1	Endurai	ıce	40	Stun		8
Resistance	11	Dama	age	1	Tolerance		11 Humanity		nity	55
Passion	11	Wyrd	l	13	Speed		4	Run		8
Skills										
Academia	Academia		Fight			2	Melee			1
Athletics		2	Focus			3	Observe			2
Bribery		2	Gambling			1	Persuasion			3
Cybernetics		1	Gunnery			2	Redemption			2
Demolition		1	Imp	oress		2	■ Meci	h		1
Disguise		1	Knavery			1	 Tinkering 		2	
Dodge		2	Leadership			2	Remedy			3
Dogma		1	Linguistics			3	Science			1
Sathraism		2	Kurgan			2	 Astronomy 			2
Driving		3	Ukari			1	Shoot			5
 Celestial Sailing 		4	Urthish			2	Stealth		1	
 Heavy Tran 	sport	2	Loc	al Expert		1	Stoic l	Body		1
Vehicle										
 Railway 		1	■ A	vaneir		1	Teach	ing		2

Warfare

Think Machine

Blessings/Curses

Curious (2), Nosy (-2), War Trauma (-2).

2

Benefices/Afflictions

Cash (Cost:3 600) , Nobility (Cost:3 Knight) , Rise Rank By 2 (Cost:4) , Well-Traveled (Cost:3 Major house Fief).

■ Dervishes Coven

Talents

Empathy

Etiquette

Armor

<u>Plastic Mesh Chain Mail</u> Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

Lifepaths

Race Urthish (124), Upbringing Vengeful Masseri (20), Apprenticeship Guildhall Charioteers (25), Early Career Military Command Starman (48), Tour of Duty Caliphate Wars Veteran (5011) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Narrative

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