FuZion Interlock Custom System v8.0 ANTON LIEBOV OUALL210 Royale House Decados Freefolk Caste Alliance Urthish Species CON STR STA Azurites 2 BOD/2-1 strength STR+CON Sargeant Rank MOV BOD END STU Diamonds (BOD+CON)x5 BOD+CON 27 male | Gender | Åge DMG 00000 Rubies WIL+PRE STR/2-2 183 72 Weight (kg) Height (cm) **TOL** HUM TEM PRE (TEM+WIL)x5 TEM+WIL \ temper presence **Experience Earned** Athletic ruski soldier in his late twenties. TEC REF PAS WYR 10 INT+REF TEM+AWA reflexes **Experience Spent** AWA RUN AGI SPD 12 M0Vx2 REF/2 agility **Experience Pool** Secondary Attributes **Primary Attributes** Skills + Roots Dogma(B) Academia Persuasion Sneak Inquiry Acrobatics Driving(C) Interrogation Politics Stealth_ Empathy Redemption(H) Stoic Body Acting Knavery Etiquette_ Remedy Stoic Mind Alchemy Leadership Streetwise Arts(A) Linguistics(D) Fight Riding Athletics Lore(F) Science(I) Focus Surgery Beastcraft Forgery Magna Carta Search Survival Bureaucracy Gambling Melee Security_____ Teaching Cybernetics ... Gunnery Navigation _____1 Seduction Think Machine Demolition Heavy Weapons Observe _____ Sensors Trading Shadowing Warfare Disguise Householding Occult Arts -----Xenology(J) Performance(G) Shoot Dodge..... Impress _____ **Skill Specialties** (C) Celestial Sailing (F) Jumpweb (C) Heavy Transport Vehicle 2 (F) Malignatus System ______1 (H) Mech (C) Railway (D) Ruski (H) Tinkering 2 (D) Urthish (H) Volt (F) House Decados (I) Engineering Standard Roll: 1012 + Skill + Attribute /vs/ DV (Optimistic Accent Roll): min(NxD12) + Attribute + Skill (N-1xW) => margin = margin x NNAME DV [Pessimistic Accent Roll]: max(NxDl2) + Attribute + Skill (N-lxW) => margin = margin / N Margin = Roll - DV Very Hard 30 Hard 25 Margin > DV => Critical Success (God Mode Roll): 12! + D12 + Attribute + Skill (4W) => margin = margin Challenging 20 Margin < 0 => Failure (Pancreator Is My Bitch Roll): GM mid(3D12) + Attribute + Skill (1W) => margin = margin Moderate 15 Roll < 0 => Critical Failure Melee/Fight additional damage = ((margin div 3)+DMG) x D6 + (margin mod 3) (Ex:8=>2D6+2) Easy 10 12 on D12 => Roll += another D12, etc XP: Primary/Occult Lvl: Tx5xp; Skill: Txp; Occult Power/Fighting Style: Tx3xp 1 on D12 => Roll -= another D12, etc Piece of Cake 5 HIT POINTS Head Young soldier of the Royal House Decados, originating from the Malignatus System. Sanity Psychosis Incompatibility He has spent most of his childhood working in the cane fields of Sbrimov Province, a backyard region where Decados serfs are treated like slaves. He should have died 50 55 WA SA young from starving due to the oppressive rulership of Graf Azim Varnovicz Decados (Graf means Count for the Decados, old ruski/romanovish dialect). Has a valid man, Stamina Penality he was recruited by the militia to serve in the Decados Navy just after the death of Graf Varnovicz (5008 AD), thanks to the change of leadership. He has since climbed the ladder on his own, believing in the fair rulership of the Graf Widow, young 2 Graffina Saskia Varnovicz of House Decados. He has since won many battle and his proud to fight in her army. Save Glamour Shield Hits Current Crushes Torso 10 10 WL SL Shield Power Trigger Range Head 12 Strong Arm .. 10-11 Wyrd Torso 7-9 Current Tabernacle Weak Arm 5-6 Strong Leg 3-4 Weak Leg 1-2 MW

ANTON LIEBOV
FuZion Interlock Custom System v8.0

Armor Armored Mesh Spacesuit	Cat Medium	HE 8	TO SA WA SL W 8 8 8 8 8	L Enc 3	TL 6					
Weapon Battle Axe Decados Crescent Dirk Petrof D15 "Cadiz Coat"	Cat MELEE MELEE P		DC 5D6 2D6+2 3D6	RE ST ST UR	CO N J P	Clip 0 0 4	ROF 0 0	RNG 0 0 30		
						Shield		min MAX Hits		
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Cat Tour of Duty		Pts	Details						
0 Urthish		140	STR +3 CON +3 BOD +3 MOV +3 INT +3 WIL +3 TEM +3 PRE +3 REF +3 TEC +3 AGI +3 AWA +3 {Academia +2} {Athletics +2} {Fight +2} {Focus						
10 Country		15	+2} {Observe +2} {Persuasion +2} {Teaching +2} {Linguistics (Urthish) +1} {Lore (undefined) +1} STR +1 CON +1 MOV +1 TEM +1 {Athletics +1} {Beastcraft +1} {Lore (undefined) +1}						
10 Poor Class		5	TEM +1 {Knavery +1} {Streetwise +1}						
20 Guildhall Chariote	eers	25	INT +1 PRE +2 REF +2 {Empathy +1} {Impress +1} {Remedy +1} {Driving (Heavy Transport Vehicle) +2} {Driving (Railway) +1} {Redemption (Tiphaving) +2} {Impress +1} {Impress +1} {Impress +1} {Cypique +2} (Nasy 2)						
30 Royale House Solo	dier	48	(Tinkering) +2} {Linguistics (undefined) +1} {Lore (undefined) +1} (Curious +2) (Nosy -2) STR +1 CON +1 BOD +1 MOV +1 WIL +2 REF +1 TEC +1 AGI +1 AWA +1 {Academia +1} {Bureaucracy +1} {Dodge +2} {Empathy +1} {Etiquette +2} {Security +2} {S						
40 Military Officer		20	+2} {Security +2} {Sensors +1} {Shoot +2} {Driving (undefined) +1} {Lore (undefined) +2} (Commission +3) BOD +1 TEM +1 {Athletics +2} {Bureaucracy +2} {Dodge +1} {Fight +1} {Leadership +2} {Melee +1} {Shoot +1} {Warfare +2} {Lore (undefined) +2}						
40 Standard Tour of	Duty (double rounds)	20	+2} (Custom tour for 20 pts)						
50 High Promotion		7	(Cash +3) (Rise Rank By 2 +4)						
Blessing/Curse	Value Description								
Benefice/Affliction	Value Description		Note						
	n/a								
	n/a								
	n/a								
	n/a								
	n/a								
	n/a								
Occult Arts			LVL						
Stigma: Pathes:			DRK O						
Lyl Path	Ritual		G L P W Att Skill Value						
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4	FuZion Interlock Custom System v8.0			
7	Shortcut	Label	Score	Assets & Money
	Melee	REF + Melee	12	Wallet Money: Bank Accounts:
	Swimming	BOD + Athletics	10	
	Avoid being hit	AGI + Dodge	10	
	Fight/Martial Arts	REF + Fight	10	
	Fire a ranged weapon	REF + Shoot	10	
	Discern emotions	AWA + Empathy	8	Possessions, Gear & Equipment
	Fill shipment border transit documents	INT + Bureaucracy	7	r ossessions, cear a equipment
	Keep focused on a task	WIL + Focus	7	
	Convince someone with bullshit	PRE + Knavery	7	
	Give orders to subsidiaries	PRE + Leadership	7	
	Convince someone with arguments	PRE + Persuasion	7	
	Notice something	AWA + Observe	6	
	Stabilize wounds	INT + Remedy	5	
	Sailing a spaceship	TEC + Driving (Celestial Sailing)	5	
	Maintain celestial ship propelers thrust	TEC + Science (Engineering)	5	

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