

# Fading Suns

## Shopping Guide

Release Date: *Dec. 13, 2021, 3:50 a.m.*

Complete equipment list from Dramatis Personae

Be aware, subject of the Emperor, about His firebird: **£1 = 2 crests = 4 wings = 8 talons**

## Equipment List

### Entertainment

- Magic Lantern Projector (Auditorium): **£300.0**
- Magic Lantern Projector (Palm): **£200.0**
- Magic Lantern Projector (Tabletop): **£100.0**
- Magic Lantern Show (Popular): **£5.0**
- Musical Instrument (Flute): **£1.0**
- Stage Performance (Folk): **£1.25**

### Military Devices

- Campaign Drones Rig (Military Ordinance): **£1250.0**
- Security Drone (Multi Purpose Static Sentinel Drone): **£1200.0**

### Power Sources

- Fusion Rig (Exploration Rig): **£550.0**
- Fusion Cell (4x10x6 capacity): **£24.0**
- Fusion Rig (Country Rig): **£150.0**
- Fusion Rig (Musters Rig): **£1400.0**
- Solar Rig (Standard): **£500.0**
- Starship Bay Generator (Heavy Duty): **£15000.0**

### Medical Supplies

- Elixir Dose (Standard): **£50.0**
- Elixir Injector (Standard): **£25.0**
- Emergency Tools (Charcot Pneumatic Tourniquet): **£85.0**
- Medicine (Morph IV injector): **£50.0**

### Communications

- Long Range Communication Device (Starlight): **£300.0**
- Squawker (Handheld): **£50.0**
- Squawker (Whisper Pin): **£100.0**
- Squawker (Wrist): **£80.0**
- Ground/Space Communications Relay (BroadCom 100): **£1200.0**
- Ground/Space Communications Relay (BroadCom 235): **£7500.0**

### Tools

- Electronic Component Set (Set #1): **£40.0**
- Redemption Appartus (Ceramsteel Lacquer Pistol): **£40.0**
- Redemption Appartus (Volt Signal Analysis): **£0.0**
- Redemption Tools (Advanced Volt): **£0.0**
- Redemption Tools (Heavy Duty Soldering kit): **£50.0**
- Redemption Tools (Mech (Metal)): **£20.0**
- Redemption Tools (Precision Soldering Kit): **£50.0**
- Redemption Appartus (Volt Signal Analysis (Handheld)): **£900.0**
- Redemption Tools (Ceramsteel Lacquer Tones): **£0.25**
- Redemption Tools (Volt): **£15.0**
- Electronic Component Set (Set #2): **£110.0**
- Electronic Component Set (Set #3): **£1100.0**
- Redemption Tools (Mech (Wood)): **£50.0**

### Think Machines

- Encryption Module (Speak In Tongues): **£5000.0**
- Kerberos Module (MPSSD edition 1.0): **£1600.0**

### Drugs

- Hashish (Cannabis Resin): **£1.0**
- Selchakah (Inkmud): **£60.0**
- Tobacco (Blond): **£1.25**
- Tobacco (Dark): **£0.5**
- Selchakah (Severus Brand): **£100.0**

### Clothing

- Belt (Soft leather): **£1.25**
- Boots (Hard Leather): **£3.0**
- Boots (Soft leather): **£2.0**

### Vehicle

- Inquisition Frigate (Hearth): **£500000.0**
- Skimmer Bike (Tedeschi Rx538): **£2750.0**

### Weapons: Axe

- Battle Axe (Melee weapon): **£5**

### Weapons: Blunt weapon

- Staff (Melee weapon): **£4**
- Segments of Andrealphus (Exotic weapon): **£100**

### Weapons: Dirk

- Knife (Melee weapon): **£2**
- Dirk (Melee weapon): **£4**
- Decados Crescent Dirk (Melee weapon): **£10**
- Al-Malik Stiletto (Melee weapon): **£10**
- Ukari Krax (Melee weapon): **£5000**

### Weapons: Energy weapon

- Energy Lance (Exotic weapon): **£0**

### Weapons: Heavy Blaster

- Tarskin B30 (Pistol/revolver): **£970**
- Tarskin C34 (Pistol/revolver): **£2170**

### Weapons: Heavy Slugger

- "Firecracker" Heavy Pistol (Pistol/revolver): **£350**
- Jahnisak .454 UHP (Pistol/revolver): **£1000**

### Weapons: Light Blaster

- Petrof D15 "Cadiz Coat" (Pistol/revolver): **£420**
- Hawkwood Light Blaster (Pistol/revolver): **£440**
- Al-malik Light Blaster (Pistol/revolver): **£460**
- Dreskel Light Blaster (Pistol/revolver): **£570**
- Decados "Maiden Escort" Palm Blaster (Pistol/revolver): **£690**
- Avaneir Blaster Pistol (Pistol/revolver): **£730**

### Weapons: Light Laser

- Goric 7 (Pistol/revolver): **£170**
- Goric 8 (Pistol/revolver): **£200**
- House al-Malik "Diplomat" Palm Laser (Pistol/revolver): **£230**
- Al-Malik 958 "Space Ops" (Pistol/revolver): **£240**
- Hawkwood Defender (Pistol/revolver): **£300**
- POE #4 (Pistol/revolver): **£320**
- Dreksel Laser Pistol (Pistol/revolver): **£420**

### Weapons: Light Slugger

- Derringer (Pistol/revolver): **£50**
- Ceramique 136 (Pistol/revolver): **£80**
- Avaneir "Guardian Angel" Light Revolver (Pistol/revolver): **£90**
- Scravers Light Revolver (Pistol/revolver): **£110**
- Maüer "Hankerschief" C-13 (Pistol/revolver): **£150**

### Weapons: Medium Blaster

- Goruzen B27 (Pistol/revolver): **£490**
- Musters XZ128 (Pistol/revolver): **£680**
- Avaneir Medium Blaster (Pistol/revolver): **£960**
- Tarskin B28 (Pistol/revolver): **£980**
- Marid Regular (Pistol/revolver): **£1000**

### Weapons: Medium Laser

- Al-Malik "Ambassador" Laser (Pistol/revolver): **£280**

### Weapons: Medium Slugger

- Metier Patrol Ordinance (Pistol/revolver): **£190**
- Mitchau Medium Revolver (Pistol/revolver): **£210**
- Scravers Medium Revolver (Pistol/revolver): **£230**
- Escoral medium pistol (Pistol/revolver): **£400**

### Weapons: Natural Weapon

- Kick (Rifle): **£0**
- Fist (Special): **£0**

### Weapons: Rapier

- Bourgeoise (Melee weapon): **£4**
- Avaneir Rapier (Melee weapon): **£6**
- Rapier (Melee weapon): **£8**
- Bachelor Rapier (Melee weapon): **£16**

- Severus Sting (Melee weapon): **£30**
- Cadavus Rapier (Melee weapon): **£40**
- De Aragonesque Rapier (Melee weapon): **£120**
- Paradize Rapier (Melee weapon): **£150**
- Westham Blade (Melee weapon): **£260**
- Azureas Blade (Melee weapon): **£300**
- Van Gelder Cutlass (Melee weapon): **£300**
- Cold Forged Imperial Blade (Melee weapon): **£350**

#### **Weapons: Rifle Blaster**

- Blaster Rifle (Rifle): **£1460**
- Dreskel "Salude" DSK10 (Rifle): **£1580**
- Dreskel Sniper Blaster (Rifle): **£4950**

#### **Weapons: Rifle Laser**

- Antonius LR5 "Light of Palamedes" (Rifle): **£430**
- Desert Dry Arquebuse (Rifle): **£920**

#### **Weapons: Rocket Launcher**

- Dragonnar (Heavy weapon): **£0**

#### **Weapons: Shotgun Blaster**

- Istakhr Acoustic Shotgun (Shotgun): **£2030**
- Avaneir Blaster Shotgun (Shotgun): **£2240**

#### **Weapons: Slugger Rifle**

- Li Halan RK38 (Rifle): **£30**
- Blue Moon Rifle (Seishen Rifle) (Rifle): **£110**
- ACP15 Assault Rifle (Rifle): **£220**
- Imperial Rifle (Rifle): **£230**
- Mitchau "Conquest" Assault Rifle (Rifle): **£1170**
- Fimbella Sniper Rifle (Rifle): **£32760**

#### **Weapons: Slugger Shotgun**

- Mitchau "Penumbra" Shotgun (Shotgun): **£250**

#### **Weapons: Stunner**

- Zaalen Stinger (Obun Stunner) (Exotic weapon): **£3000**

#### **Weapons: Sword**

- Scimitar (Melee weapon): **£20**
- Two-Handed Sword (Melee weapon): **£30**
- Katana (Melee weapon): **£50**

#### **Weapons: Vorox**

- Tetrabladed Cutlass (Melee weapon): **£250**

#### **Weapons: Warfare Device**

- Banshee SMG (Submachinegun): **£350**
- Avaneir B209 "Dragonbreath" (Submachinegun): **£350**
- House Decados "Stanislas" SMG (Submachinegun): **£400**
- Dreskel Grenade Launcher (Heavy weapon): **£850**
- House Hawkwood 1638 UltraHeavy SMG (Heavy weapon): **£850**
- Dies Irae Gatling Gun (Heavy weapon): **£16320**

#### **Armors: Hard Armor**

- Half Plate (Hard Armor): **£30**
- Plate (Hard Armor): **£40**
- Half Plastic Plate (Hard Armor): **£60**
- Plastic Plate (Hard Armor): **£80**
- Ceramsteel Plate (Hard Armor): **£1000**
- Powered Ceramsteel Plate (Hard Armor): **£2500**
- Gyllevhem Suit (Hard Armor): **£10000**
- Adept Robe Ceramsteel Plate (Hard Armor): **£10000**

#### **Armors: Medium Armor**

- Plastic Mesh Chain Mail (Medium Armor): **£2**
- Studded Leather Jerkin (Medium Armor): **£3**
- Studded Leather (Medium Armor): **£8**
- Scale Mail (Medium Armor): **£13**
- Plastic Scale Mail (Medium Armor): **£20**
- Chain Mail (Medium Armor): **£20**
- Verona Synthleather (Medium Armor): **£30**
- Avaneir Anti Riot Suit (Medium Armor): **£100**
- Polymer Knit (Medium Armor): **£200**
- Armored Mesh Spacesuit (Medium Armor): **£500**
- Stiffsynth (Medium Armor): **£500**
- Samarkand Sawoq (Medium Armor): **£600**
- D'Rouge-Glace Glassfiber Model VI (Medium Armor): **£800**

#### **Armors: Soft Armor**

- Padded Clothing (Soft Armor): **£1**
- Imperial Country Laborer Outfit (Soft Armor): **£2**
- Heavy Clothing (Soft Armor): **£2**
- Imperial Metropolis worker outfit (Soft Armor): **£2**
- Leather Jerkin (Soft Armor): **£5**
- Priest Robes (Soft Armor): **£5**
- Blue Moon Robe (Soft Armor): **£6**
- Leather Armor (Soft Armor): **£10**
- Noble Teutonic Suit (unisex) (Soft Armor): **£20**
- Kadak Armor (Soft Armor): **£30**
- Avestite Fireproof Robes (Soft Armor): **£40**
- Sebacean Country Noble Villegiature (female) (Soft Armor): **£50**
- Spacesuit (Soft Armor): **£100**
- Synthsilk (Soft Armor): **£300**
- Chapter Flowing Robe (Soft Armor): **£300**
- Millenium Synthsilk (Soft Armor): **£750**
- Cyneticsilk (Soft Armor): **£5000**
- Decados Tarovski Dress (Mantis Gown) (Soft Armor): **£5000**

## Equipment References

### Entertainment

#### **Magic Lantern Projector: Auditorium**

**£300 per 1 piece** (£300.0)

Availability: Rare / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

#### **Magic Lantern Projector: Palm**

**£200 per 1 piece** (£200.0)

Availability: Rare / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

#### **Magic Lantern Projector: Tabletop**

**£100 per 1 piece** (£100.0)

Availability: Rare / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

#### **Magic Lantern Show: Popular**

**£5 per 1 piece** (£5.0)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 6

#### **Musical Instrument: Flute**

**£1 per 1 piece** (£1.0)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

#### **Stage Performance: Folk**

**10 talon(s) per 1 night** (£1.25)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

Description: Price is per performer.

## Military Devices

### **Campaign Drones Rig: Military Ordinance**

**£1250 per 5 piece** (£1250.0)

Availability: Rare / Restricted Sell

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: High

Origin: Bannockburn

Tech Level: 6

Description: This rig is a pentagon of 10m side structure. At each corner stands a spot for a surveillance drone. Each drone can watch a radius of 15m in total darkness, under heavy hail or snow. The rig can be programmed to recognize specific people (up to 15) with a facial recognition system. The energy consumption per night of the rig is 500 trigs in passive (nothing happened), and up to 5000 trigs under continuous enemy presence.

### **Security Drone: Multi Purpose Static Sentinel Drone**

**£1200 per 1 piece** (£1200.0)

Availability: Exotic / Restricted Usage

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: High

Origin: Bannockburn / Zarkel Company

Tech Level: 6

Description: A small surveillance drone covering a 20m radius volume. Armed with a weapon close to the imperial rifle. Contains a basic software to recognize authorization gestures. Can load 3 coins of additional software. Consumption is 50 trigs per hour, capacity is 700 trigs.

## Power Sources

### **Fusion Rig: Exploration Rig**

**£550 per 1 piece** (£550.0)  
Availability: Exotic / Legit  
Reference: Merchants of the Jumpweb  
Quality: High  
Tech Level: 6

### **Fusion Cell: 4x10x6 capacity**

**£24 per 1 piece** (£24.0)  
Availability: Common / Legit  
Reference: Introduced in epic Deus Ex Machina  
Quality: Standard  
Tech Level: 6

### **Fusion Rig: Country Rig**

**£150 per 1 None** (£150.0)  
Availability: None / Legit  
Reference: Introduced in epic Deus Ex Machina  
Quality: Poor  
Tech Level: 6

### **Fusion Rig: Musters Rig**

**£1400 per 1 piece** (£1400.0)  
Availability: Exotic / Restricted Sell  
Reference: Introduced in epic Deus Ex Machina  
Quality: Premium  
Origin: Bannockburn  
Tech Level: 6  
Description: Can charge all kind of fusion cells.

### **Solar Rig: Standard**

**£500 per 1 piece** (£500.0)  
Availability: Common / Legit  
Reference: Introduced in epic Abusus Non Tollit Usum  
Quality: Standard  
Tech Level: 6

Description: The power generator can refill 50 trigs per hour under typical lighting. In direct sunlight out of atmosphere, it can go up to 150 trigs per hour. It can store up to 3000 trigs in its own fusion cells.

### **Starship Bay Generator: Heavy Duty**

**£15000 per 1 piece** (£15000.0)  
Availability: Exotic / Restricted Sell  
Reference: Introduced in epic Abusus Non Tollit Usum  
Quality: Deluxe  
Origin: Tethys  
Tech Level: 6

Description: This is a generator that can be found in any shipbuilding facility. It is able to generate enough power to operate heavy duties on a starship assembly line. The starship tuning aficionado must have. The system is a 3x3x3m block in itself, and contains many tools related to melting, piercing, cutting... etc. It weight 12 metric tons. The Merchant League, and Charioteers and Engineers in particular ask for an authorization to possess this kind of device (a 1000£ per year or a 5000£ ad vitam patent right).

## Medical Supplies

### **Elixir Dose: Standard**

**£50 per 1 x10 pieces** (£50.0)  
Availability: Rare / Restricted Sell  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 6

### **Elixir Injector: Standard**

**£25 per 1 piece** (£25.0)  
Availability: Rare / Restricted Sell  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 4

### **Emergency Tools: Charcot Pneumatic Tourniquet**

**£85 per 1 piece** (£85.0)  
Availability: Rare / Legit  
Reference: Introduced in epic Deus Ex Machina  
Quality: Premium  
Tech Level: 6  
Description: A tourniquet that can automatically regulate its tension. 4 hours function guaranted. Can be recharged and reused.

### **Medicine: Morph IV injector**

**£50 per 1 x10 pieces** (£50.0)  
Availability: Uncommon / Restricted Sell  
Reference: Introduced in epic Deus Ex Machina  
Quality: Standard  
Tech Level: 5

Description: One dose of strong painkiller serum. Works like a charm for a 70kg mammal for 4 hours. The subject cannot feel the tip of his/her toes and fingers and nose when using this medicine.

## Communications

### **Long Range Communication Device: Starlight**

**£300 per 1 piece** (£300.0)  
Availability: Rare / Legit  
Reference: Merchants of the Jumpweb  
Quality: High  
Tech Level: 6  
Description: 1000 km communication device.

### **Squawker: Handheld**

**£50 per 1 piece** (£50.0)  
Availability: Common / Legit  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 4  
Description: con

### **Squawker: Whisper Pin**

**£100 per 1 piece** (£100.0)  
Availability: Rare / Legit  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 5

### **Squawker: Wrist**

**£80 per 1 piece** (£80.0)  
Availability: Uncommon / Legit  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 5

### **Ground/Space Communications Relay: BroadCom 100**

**£1200 per 1 piece** (£1200.0)  
Availability: Rare / Restricted Sell  
Reference: Introduced in epic Deus Ex Machina  
Quality: Standard  
Origin: Leagueheim BroadCom Labs  
Tech Level: 5  
Description: A device planted on a specific spot that relays communication from squawkers within 15 km range to allow long range communication (planetary or space) with other similar systems.

### **Ground/Space Communications Relay: BroadCom 235**

**£7500 per 1 piece** (£7500.0)  
Availability: Exotic / Restricted Sell  
Reference: Introduced in epic Deus Ex Machina  
Quality: High  
Origin: Leagueheim BroadCom Labs  
Tech Level: 5  
Description: An enhancement of the BroadCom 100, can relay from squawkers withing 100km range. Can dock up to 10 coins of software to add various features.

## Tools

### **Electronic Component Set: Set #1**

**£40 per 1 piece** (£40.0)  
Availability: Rare / Restricted Sell  
Reference: Merchants of the Jumpweb  
Quality: High  
Tech Level: 5  
Description: Enough material in a 8kb toolbox to fix most TL 5 objects.

### **Redemption Appartus: Ceramsteel Lacquer Pistol**

**£40 per 1 piece** (£40.0)  
Availability: Rare / Restricted Sell  
Reference: Merchants of the Jumpweb  
Quality: High  
Tech Level: 5

### **Redemption Appartus: Volt Signal Analysis**

**per 1 None** (£0.0)  
Availability: None / Legit  
Reference: Merchants of the Jumpweb  
Quality: Poor  
Tech Level: 4

### **Redemption Tools: Advanced Volt**

**per 1 None** (£0.0)  
Availability: None / Legit  
Reference: Merchants of the Jumpweb  
Quality: Poor  
Tech Level: 4

### **Redemption Tools: Heavy Duty Soldering kit**

**£50 per 1 None** (£50.0)  
Availability: Uncommon / Legit  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 4

### **Redemption Tools: Mech (Metal)**

**£20 per 1 piece** (£20.0)  
Availability: Common / Legit  
Reference: Merchants of the Jumpweb  
Quality: Standard  
Tech Level: 4  
Description: Evrything to fix a metal object

### **Redemption Tools: Precision Soldering Kit**

**£50 per 1 None** (£50.0)  
Availability: None / Legit  
Reference: Merchants of the Jumpweb  
Quality: Poor  
Tech Level: 5

### **Redemption Appartus: Volt Signal Analysis (Handheld)**

**£900 per 1 piece** (£900.0)  
Availability: Rare / Legit  
Reference: Introduced in epic Deus Ex Machina  
Quality: Premium  
Tech Level: 6  
Description: Multimeter + oscilloscope + ems scanner in the size of A5 harrap's dictionnary.

### **Redemption Tools: Ceramsteel Lacquer Tones**

**1 wing(s) per 1 litre** (£0.25)  
Availability: Common / Legit  
Reference: Introduced in epic Deus Ex Machina  
Quality: Standard  
Tech Level: 6  
Description: One color, can paint 10 square meters with one litre and a lacquer pistol. Colors availability can vary from system to system.

## Redemption Tools: Volt

**£15 per 1 piece** (£15.0)

Availability: Uncommon / Legit

Reference: Introduced in epic Deus Ex Machina

Quality: Standard

Tech Level: 5

Description: The complete 6kg electric toolbox for simple electrical works

## Electronic Component Set: Set #2

**£110 per 1 piece** (£110.0)

Availability: Rare / Restricted Sell

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Tech Level: 6

Description: A 6kg toolbox containing TL 6 component.

## Electronic Component Set: Set #3

**£1100 per 1 piece** (£1100.0)

Availability: Exotic / Proscribed by the Church

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Tech Level: 7

Description: The toolbox containing TL 7 component (Fiscion synchronizer, set of supra conductors, energy shield propagation regulator, CPU microships, cristal transcoders and other subquantic encryptor trusted password module). Don't go to mass with such a box.

## Redemption Tools: Mech (Wood)

**£50 per 1 piece** (£50.0)

Availability: Common / Legit

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Standard

Tech Level: 4

Description: 20 kg of package with electric saws, hammer, etc...

## Think Machines

### Encryption Module: Speak In Tongues

**£5000 per 1 piece** (£5000.0)

Availability: Exotic / Restricted Usage

Reference: Merchants of the Jumpweb

Quality: Premium

Origin: Criticorum Ishur Ben Moktar

Tech Level: 6

Description: An encryption module shadowing all data. Needs 6 coins capacity in the host device. Compatible with devices like BroadCom 235. Breaking the encryption is DV 35.

### Kerberos Module: MPSSD edition 1.0

**£1600 per 4 piece** (£1600.0)

Availability: Exotic / Restricted Usage

Reference: Introduced in epic Abusus Non Tollit Usum

Quality: Premium

Origin: Bannockburn / Zarkel Company

Tech Level: 6

Description: A 2 coins software adding advanced recognition and decisions capabilities to a MPSSD unit. Sold per 4 units to allow 4 MPSSD a standard encampment coverage.

## Drugs

### **Hashish: Cannabis Resin**

**8 talon(s) per 1 g** (£1.0)

Availability: Uncommon / Restricted Sell

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

### **Selchakah: Inkmud**

**£60 per 1 g** (£60.0)

Availability: Rare / Restricted Sell

Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 4

Description: Inkmud is the name of the Selchaka produced out of the Royale House Decados fiefs. Even if effective, this drug often gives headaches when reaching the downside.

### **Tobacco: Blond**

**10 talon(s) per 50 g** (£1.25)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

### **Tobacco: Dark**

**4 talon(s) per 50 g** (£0.5)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Poor

Tech Level: 4

### **Selchakah: Severus Brand**

**£100 per 1 g** (£100.0)

Availability: Exotic / Restricted Sell

Reference: Introduced in epic Deus Ex Machina

Quality: Premium

Origin: Severus (Decados Fiefs)

Tech Level: 5

Description: The Red Clay is the real Decados brand of the Selchaka. With twice the effects, it leaves the junky just a little bit dizzy on the downside. Consuming 1g in one week leads to the level 4 addiction...

## Clothing

### **Belt: Soft leather**

**10 talon(s) per 1 piece** (£1.25)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

### **Boots: Hard Leather**

**24 talon(s) per 1 pair** (£3.0)

Availability: Common / Legit

Reference: Merchants of the Jumpweb

Quality: High

Tech Level: 4

### **Boots: Soft leather**

**16 talon(s) per 1 pair** (£2.0)

Availability: Very Common / Legit

Reference: Merchants of the Jumpweb

Quality: Standard

Tech Level: 4

## Vehicle

### Inquisition Frigate: Hearth

**£500000 per 1 piece** (£500000.0)  
Availability: Rare / Restricted Sell  
Reference: Forbidden Lore: Technology  
Quality: High  
Origin: Midian / Lextius Shipyards  
Tech Level: 6

### Skimmer Bike: Tedeschi Rx538

**£2750 per 1 piece** (£2750.0)  
Availability: Rare / Legit  
Reference: Introduced in epic Deus Ex Machina  
Quality: High  
Origin: Aragon / Royale House Hazat  
Tech Level: 6

Description: The 538 is the top bike for the nobility younglings in the inner belt of the Empire (up to 2 jumps from Byzantium Secundus). The Fading Suns equivalent of Ducati Monstro 1000. Variants exist, like the Rk538 (150% autonomy) and the Rv538 (up to 130% max speed, a lot of security options). Those vehicles are powered with a 50\*350x60 capacity fusion cell. Even if the pilot is not protected, those bikes have a lot of fail safe measures implemented (auto stabilize, defect landing)

## Weapons References

### Axe

#### Battle Axe: £5

MELEE \* WA:0 \* DC:5D6 \* STR:4 \* RNG:0 \* Rel:ST  
Category: Melee weapon  
Tech Level: 5  
Availability: Common  
Concealable: Can't be hidden  
Reliability: Standard



## Blunt weapon

### **Staff: £4**

MELEE \* WA:1 \* DC:2D6+1 \* STR:3 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Excellent

Concealable: Can't be hidden

Reliability: Standard

### **Segments of Andrealphus: £100**

EX \* WA:3 \* DC:4D6 \* Cal: \* Clip:0 \* STR:4 \* RNG:3 \* RoF:0 \* Rel:VR

Category: Exotic weapon

Tech Level: 5

Availability: Rare

Concealable: Jacket

Reliability: Very reliable

Description: This weird seven parts nunchaku is the signature weapon of the Aeon Chapter. Each rod is magnetically linked to the other, and one needs to atone with the full set to be able to use it. If not, it's only a rod of seven parts. The black market value is low due to the lack of people able to use it as a weapon.

## Dirk

### **Knife: £2**

MELEE \* WA:0 \* DC:1D6+1 \* STR:1 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Excellent

Concealable: Pocket

Reliability: Standard

### **Dirk: £4**

MELEE \* WA:0 \* DC:2D6+1 \* STR:2 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Excellent

Concealable: Jacket

Reliability: Standard

### **Decados Crescent Dirk: £10**

MELEE \* WA:1 \* DC:2D6+3 \* STR:2 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 5

Availability: Poor

Concealable: Jacket

Reliability: Standard

Description: A really sharp blade easily concealable.

### **Al-Malik Stiletto: £10**

MELEE \* WA:1 \* DC:2D6 \* STR:1 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor

Concealable: Pocket

Reliability: Standard

Description: A fine dagger of ceramsteel. It's said that a powerful blow with this weapon can break bones.

### **Ukari Krax: £5000**

MELEE \* WA:2 \* DC:3D6+2 \* STR:3 \* RNG:2 \* Rel:VR

Category: Melee weapon

Tech Level: 5

Availability: Rare

Concealable: Jacket

Reliability: Very reliable

Description: WA is ignored for an ukari initiate to the Kraxi Quadanqar (The Kraxi Dance). Price given is Black Market price. Do not deal or buy ukari gear on black market.

**Energy weapon**

**Energy Lance: £0**

EX \* WA:0 \* DC:4D6 \* Cal: \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST  
Category: Exotic weapon  
Tech Level: 5  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

**Heavy Blaster**

**Tarskin B30: £970**

P \* WA:0 \* DC:5D6+2 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:45 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

**Tarskin C34: £2170**

P \* WA:2 \* DC:7D6 \* Cal:n/a \* Clip:10 \* STR:3 \* RNG:45 \* RoF:1 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Rare  
Concealable: Jacket  
Reliability: Very reliable

## Heavy Slugger

### **"Firecracker" Heavy Pistol: £350**

P \* WA:-1 \* DC:4D6+1 \* Cal.:47 \* Clip:16 \* STR:4 \* RNG:60 \* RoF:6 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Long coat  
Reliability: Very reliable  
Description: Must be handed two handed if less than 4 BOD

### **Jahnisak .454 UHP: £1000**

P \* WA:4 \* DC:4D6+2 \* Cal.:454 \* Clip:15 \* STR:3 \* RNG:50 \* RoF:3 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Long coat  
Reliability: Very reliable  
Description: Only available with full options: LAA (Laser Assisted Aiming) or WA -1, ABCS (Anti Backfire Counterweight System) (or Str Min goes to 5)

## Light Blaster

### **Petrof D15 "Cadiz Coat": £420**

P \* WA:-2 \* DC:3D6 \* Cal:n/a \* Clip:4 \* STR:2 \* RNG:30 \* RoF:1 \* Rel:UR  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Rare  
Concealable: Pocket  
Reliability: Unreliable

### **Hawkwood Light Blaster: £440**

P \* WA:1 \* DC:3D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Al-malik Light Blaster: £460**

P \* WA:3 \* DC:3D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Dreskel Light Blaster: £570**

P \* WA:-1 \* DC:3D6+2 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Decados "Maiden Escort" Palm Blaster: £690**

P \* WA:2 \* DC:2D6+3 \* Cal:n/a \* Clip:5 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Rare  
Concealable: Pocket  
Reliability: Very reliable  
Description: A very small blaster pistol, true wonder of miniaturization. Developed by House Decados for its under cover agents.

### **Avaneir Blaster Pistol: £730**

P \* WA:0 \* DC:3D6+1 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Poor  
Concealable: Jacket  
Reliability: Very reliable  
Description: Ammos: 10/cell

## Light Laser

### **Goric 7: £170**

P \* WA:0 \* DC:2D6 \* Cal:n/a \* Clip:6 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Excellent  
Concealable: Pocket  
Reliability: Standard

### **Goric 8: £200**

P \* WA:-1 \* DC:2D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Common  
Concealable: Pocket  
Reliability: Standard

### **House al-Malik "Diplomat" Palm Laser: £230**

P \* WA:0 \* DC:2D6 \* Cal:n/a \* Clip:7 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Poor  
Concealable: Pocket  
Reliability: Standard  
Description: Laser pistol built by House al-Malik. A weapon designed mainly for self-defense.

### **Al-Malik 958 "Space Ops": £240**

P \* WA:2 \* DC:2D6+1 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Hawkwood Defender: £300**

P \* WA:2 \* DC:2D6+2 \* Cal:n/a \* Clip:6 \* STR:1 \* RNG:30 \* RoF:1 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Common  
Concealable: Pocket  
Reliability: Very reliable

### **POE #4: £320**

P \* WA:2 \* DC:2D6+1 \* Cal:n/a \* Clip:10 \* STR:1 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Poor  
Concealable: Pocket  
Reliability: Standard

### **Dreksel Laser Pistol: £420**

P \* WA:1 \* DC:3D6 \* Cal:n/a \* Clip:15 \* STR:0 \* RNG:30 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Poor  
Concealable: Pocket  
Reliability: Standard

## Light Slugger

### **Derringer: £50**

P \* WA:-1 \* DC:1D6 \* Cal:0.2 \* Clip:4 \* STR:0 \* RNG:50 \* RoF:2 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Excellent  
Concealable: Pocket  
Reliability: Standard

### **Ceramique 136: £80**

P \* WA:1 \* DC:1D6+3 \* Cal: \* Clip:10 \* STR:2 \* RNG:50 \* RoF:2 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Jacket  
Reliability: Very reliable  
Description: The light revolver from Rampart Ceramique mountains region.

### **Avaneir "Guardian Angel" Light Revolver: £90**

P \* WA:0 \* DC:1D6+2 \* Cal:0.32 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Pocket  
Reliability: Standard

### **Scravers Light Revolver: £110**

P \* WA:0 \* DC:1D6+2 \* Cal:.32 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Maüer "Hankerschief" C-13: £150**

P \* WA:1 \* DC:1D6 \* Cal:5mm \* Clip:8 \* STR:0 \* RNG:50 \* RoF:2 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Rare  
Concealable: Pocket  
Reliability: Standard

## Medium Blaster

### **Goruzen B27: £490**

P \* WA:-1 \* DC:3D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Poor  
Concealable: Jacket  
Reliability: Standard

### **Musters XZ128: £680**

P \* WA:0 \* DC:6D6 \* Cal:n/a \* Clip:6 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Avaneir Medium Blaster: £960**

P \* WA:0 \* DC:6D6 \* Cal:n/a \* Clip:6 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Poor  
Concealable: Jacket  
Reliability: Very reliable

### **Tarskin B28: £980**

P \* WA:1 \* DC:4D6 \* Cal:n/a \* Clip:10 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Rare  
Concealable: Jacket  
Reliability: Very reliable

### **Marid Regular: £1000**

P \* WA:2 \* DC:5D6 \* Cal:n/a \* Clip:13 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 7  
Availability: Common  
Concealable: Long coat  
Reliability: Standard

## Medium Laser

### **Al-Malik "Ambassador" Laser: £280**

P \* WA:-1 \* DC:3D6 \* Cal:n/a \* Clip:4 \* STR:0 \* RNG:37 \* RoF:1 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 6  
Availability: Rare  
Concealable: Jacket  
Reliability: Standard

## Medium Slugger

### **Metier Patrol Ordinance: £190**

P \* WA:0 \* DC:2D6+3 \* Cal.:40 \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Mitchau Medium Revolver: £210**

P \* WA:1 \* DC:2D6+3 \* Cal.:40 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:ST  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Poor  
Concealable: Long coat  
Reliability: Standard

### **Scravers Medium Revolver: £230**

P \* WA:0 \* DC:2D6+3 \* Cal.:40 \* Clip:6 \* STR:0 \* RNG:50 \* RoF:3 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Common  
Concealable: Long coat  
Reliability: Very reliable

### **Escoral medium pistol: £400**

P \* WA:1 \* DC:2D6+4 \* Cal.:40 \* Clip:9 \* STR:3 \* RNG:25 \* RoF:0 \* Rel:VR  
Category: Pistol/revolver  
Tech Level: 5  
Availability: Rare  
Concealable: Jacket  
Reliability: Very reliable

## Natural Weapon

### **Kick: £0**

RIF \* WA:0 \* DC:1D6+1 \* Cal: \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST  
Category: Rifle  
Tech Level: 5  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

### **Fist: £0**

SP \* WA:0 \* DC:1D6 \* Cal: \* Clip:0 \* STR:0 \* RNG:1 \* RoF:0 \* Rel:ST  
Category: Special  
Tech Level: 3  
Availability: Excellent  
Concealable: Pocket  
Reliability: Standard

## **Rapier**

### **Bourgeoise: £4**

MELEE \* WA:-1 \* DC:2D6+2 \* STR:3 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent

Conceivable: Long coat

Reliability: Standard

Description: A common rapier on Rampart, la Bourgeoise is an broad bladed weapon, poorly balanced, heavy decorated but affordable that most freemen can buy.

### **Avaneir Rapier: £6**

MELEE \* WA:-1 \* DC:3D6 \* STR:3 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent

Conceivable: Long coat

Reliability: Standard

### **Rapier: £8**

MELEE \* WA:0 \* DC:3D6 \* STR:3 \* RNG:1 \* Rel:UR

Category: Melee weapon

Tech Level: 4

Availability: Common

Conceivable: Long coat

Reliability: Unreliable

### **Bachelor Rapier: £16**

MELEE \* WA:1 \* DC:3D6 \* STR:3 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Excellent

Conceivable: Long coat

Reliability: Standard

### **Severus Sting: £30**

MELEE \* WA:1 \* DC:3D6+1 \* STR:2 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Standard

Description: House Decados signature rapier

### **Cadavus Rapier: £40**

MELEE \* WA:-1 \* DC:3D6+2 \* STR:0 \* RNG:0 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Standard

### **De Aragonesque Rapier: £120**

MELEE \* WA:1 \* DC:3D6+3 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Very reliable

Description: The high quality Rolas rapier. Forged on demand, with exclusive decoration designed for the customer.

### **Paradize Rapier: £150**

MELEE \* WA:1 \* DC:3D6+2 \* STR:0 \* RNG:1 \* Rel:ST

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Standard

### **Westham Blade: £260**

MELEE \* WA:1 \* DC:3D6+2 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Poor

Conceivable: Long coat

Reliability: Very reliable

Description: House Hawkwood signature rapier

### **Azureas Blade: £300**

MELEE \* WA:1 \* DC:3D6+2 \* STR:2 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Very reliable

### **Van Gelder Cutlass: £300**

MELEE \* WA:2 \* DC:3D6+1 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Very reliable

### **Cold Forged Imperial Blade: £350**

MELEE \* WA:2 \* DC:3D6+2 \* STR:3 \* RNG:1 \* Rel:VR

Category: Melee weapon

Tech Level: 4

Availability: Rare

Conceivable: Long coat

Reliability: Very reliable

**Rifle Blaster**

**Blaster Rifle: £1460**

RIF \* WA:0 \* DC:8D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:90 \* RoF:1 \* Rel:ST  
Category: Rifle  
Tech Level: 7  
Availability: Poor  
Concealable: Can't be hidden  
Reliability: Standard

**Dreskel "Salude" DSK10: £1580**

RIF \* WA:-1 \* DC:7D6+2 \* Cal:n/a \* Clip:12 \* STR:3 \* RNG:90 \* RoF:1 \* Rel:ST  
Category: Rifle  
Tech Level: 7  
Availability: Common  
Concealable: Long coat  
Reliability: Standard

**Dreskel Sniper Blaster: £4950**

RIF \* WA:2 \* DC:9D6 \* Cal:n/a \* Clip:16 \* STR:3 \* RNG:90 \* RoF:1 \* Rel:VR  
Category: Rifle  
Tech Level: 7  
Availability: Rare  
Concealable: Can't be hidden  
Reliability: Very reliable

**Rifle Laser**

**Antonius LR5 "Light of Palamedes": £430**

RIF \* WA:-2 \* DC:4D6 \* Cal:n/a \* Clip:12 \* STR:3 \* RNG:90 \* RoF:1 \* Rel:VR  
Category: Rifle  
Tech Level: 6  
Availability: Common  
Concealable: Long coat  
Reliability: Very reliable

**Desert Dry Arquebuse: £920**

RIF \* WA:-2 \* DC:5D6+2 \* Cal:n/a \* Clip:16 \* STR:0 \* RNG:90 \* RoF:1 \* Rel:UR  
Category: Rifle  
Tech Level: 6  
Availability: Rare  
Concealable: Can't be hidden  
Reliability: Unreliable



## Rocket Launcher

**Dragonnar: £0**

HVY \* WA:0 \* DC:8D6 \* Cal: \* Clip:0 \* STR:0 \* RNG:0 \* RoF:0 \* Rel:ST  
Category: Heavy weapon  
Tech Level: 5  
Availability: Common  
Concealable: Jacket  
Reliability: Standard

## Shotgun Blaster

**Istakhr Acoustic Shotgun: £2030**

SHG \* WA:-2 \* DC:10D6 \* Cal:n/a \* Clip:8 \* STR:4 \* RNG:15 \* RoF:1 \* Rel:ST  
Category: Shotgun  
Tech Level: 7  
Availability: Rare  
Concealable: Can't be hidden  
Reliability: Standard  
Description: The weapon fire arc is 90°. In the front 30° arc, damage is full. 1/4 of the damage is applied on the rest of the fire arc. Proscribed by the Church outside Al-Malik Fiefs.

**Avaneir Blaster Shotgun: £2240**

SHG \* WA:2 \* DC:8D6 \* Cal:n/a \* Clip:8 \* STR:0 \* RNG:15 \* RoF:1 \* Rel:VR  
Category: Shotgun  
Tech Level: 7  
Availability: Rare  
Concealable: Long coat  
Reliability: Very reliable

## Slugger Rifle

### **Li Halan RK38: £30**

RIF \* WA:-1 \* DC:2D6+3 \* Cal:10mm \* Clip:4 \* STR:0 \* RNG:400 \* RoF:1 \*  
Rel:UR

Category: Rifle

Tech Level: 5

Availability: Excellent

Concealable: Can't be hidden

Reliability: Unreliable

Description: Builder: Royale House Li Halan. Price: 80£.

### **Blue Moon Rifle (Seishen Rifle): £110**

RIF \* WA:0 \* DC:4D6+1 \* Cal:12mm \* Clip:10 \* STR:0 \* RNG:400 \* RoF:2 \*  
Rel:UR

Category: Rifle

Tech Level: 5

Availability: Common

Concealable: Can't be hidden

Reliability: Unreliable

Description: The typical rifle used by regular Blue Moon disciples.

### **ACP15 Assault Rifle: £220**

RIF \* WA:0 \* DC:6D6+2 \* Cal:7.62mm \* Clip:40 \* STR:6 \* RNG:400 \* RoF:10 \*  
Rel:ST

Category: Rifle

Tech Level: 5

Availability: Common

Concealable: Jacket

Reliability: Standard

### **Imperial Rifle: £230**

RIF \* WA:0 \* DC:6D6+2 \* Cal:7.62mm \* Clip:21 \* STR:0 \* RNG:400 \* RoF:20 \*  
Rel:VR

Category: Rifle

Tech Level: 5

Availability: Excellent

Concealable: Can't be hidden

Reliability: Very reliable

Description: About 200£

### **Mitchau "Conquest" Assault Rifle: £1170**

RIF \* WA:1 \* DC:6D6+2 \* Cal:7.62mm \* Clip:41 \* STR:0 \* RNG:400 \* RoF:20 \*  
Rel:VR

Category: Rifle

Tech Level: 5

Availability: Poor

Concealable: Can't be hidden

Reliability: Very reliable

### **Fimbella Sniper Rifle: £32760**

RIF \* WA:4 \* DC:6D6+2 \* Cal:7.62mm \* Clip:10 \* STR:0 \* RNG:400 \* RoF:3 \*  
Rel:VR

Category: Rifle

Tech Level: 6

Availability: Rare

Concealable: Can't be hidden

Reliability: Very reliable

Description: Sniper Rifle of the Verona Resistance.

## Slugger Shotgun

### **Mitchau "Penumbra" Shotgun: £250**

SHG \* WA:-1 \* DC:5D6 \* Cal: \* Clip:6 \* STR:0 \* RNG:15 \* RoF:1 \* Rel:ST  
Category: Shotgun

Tech Level: 5

Availability: Poor

Concealable: Long coat

Reliability: Standard

## **Stunner**

### **Zaalen Stinger (Obun Stunner): £3000**

EX \* WA:2 \* DC:3D6 \* Cal:FSC \* Clip:15 \* STR:0 \* RNG:20 \* RoF:1 \* Rel:ST  
Category: Exotic weapon  
Tech Level: 5  
Availability: Rare  
Concealable: Jacket  
Reliability: Standard  
Description: Stun damage only

## **Sword**

### **Scimitar: £20**

MELEE \* WA:0 \* DC:4D6+1 \* STR:3 \* RNG:1 \* Rel:ST  
Category: Melee weapon  
Tech Level: 5  
Availability: Poor  
Concealable: Can't be hidden  
Reliability: Standard

### **Two-Handed Sword: £30**

MELEE \* WA:1 \* DC:6D6 \* STR:6 \* RNG:2 \* Rel:ST  
Category: Melee weapon  
Tech Level: 5  
Availability: Rare  
Concealable: Can't be hidden  
Reliability: Standard

### **Katana: £50**

MELEE \* WA:1 \* DC:5D6 \* STR:4 \* RNG:1 \* Rel:UR  
Category: Melee weapon  
Tech Level: 5  
Availability: Poor  
Concealable: Can't be hidden  
Reliability: Unreliable

## Vorox

### **Tetrabladed Cutlass: £250**

MELEE \* WA:1 \* DC:3D6 \* STR:4 \* RNG:2 \* Rel:VR

Category: Melee weapon

Tech Level: 5

Availability: Rare

Concealable: Can't be hidden

Reliability: Very reliable

Description: 4 parts weapon

## Warfare Device

### **Banshee SMG: £350**

SMG \* WA:1 \* DC:3D6 \* Cal.:40 \* Clip:20 \* STR:0 \* RNG:150 \* RoF:3 \* Rel:ST

Category: Submachinegun

Tech Level: 5

Availability: Poor

Concealable: Long coat

Reliability: Standard

### **Avaneir B209 "Dragonbreath": £350**

SMG \* WA:0 \* DC:2D6+3 \* Cal:10mm \* Clip:40 \* STR:0 \* RNG:150 \* RoF:20 \* Rel:VR

Category: Submachinegun

Tech Level: 5

Availability: Excellent

Concealable: Jacket

Reliability: Very reliable

Description: Builder: Royale House Li Halan. Price: 350£

### **House Decados "Stanislas" SMG: £400**

SMG \* WA:0 \* DC:4D6+1 \* Cal:0.47 \* Clip:60 \* STR:0 \* RNG:150 \* RoF:20 \* Rel:VR

Category: Submachinegun

Tech Level: 5

Availability: Poor

Concealable: Jacket

Reliability: Very reliable

Description: Builder: House Decados. Price: 400£.

### **Dreskel Grenade Launcher: £850**

HVY \* WA:-2 \* DC:6D6 \* Cal:n/a \* Clip:6 \* STR:3 \* RNG:20 \* RoF:1 \* Rel:ST

Category: Heavy weapon

Tech Level: 5

Availability: Common

Concealable: Can't be hidden

Reliability: Standard

Description: 6D6 is the basic grenade

### **House Hawkwood 1638 UltraHeavy SMG: £850**

HVY \* WA:-2 \* DC:8D6 \* Cal:16mm \* Clip:240 \* STR:4 \* RNG:150 \* RoF:30 \* Rel:VR

Category: Heavy weapon

Tech Level: 5

Availability: Poor

Concealable: Can't be hidden

Reliability: Very reliable

### **Dies Irae Gatling Gun: £16320**

HVY \* WA:-4 \* DC:10D6+2 \* Cal:20mm \* Clip:250 \* STR:5 \* RNG:300 \* RoF:25 \* Rel:VR

Category: Heavy weapon

Tech Level: 5

Availability: Rare

Concealable: Can't be hidden

Reliability: Very reliable

Description: Mounted/tripod 20mm gatling gun. If veterans remember one thing from the Stigmata campaigns, it sure is the thundering sound of Alexius forces Dies Irae guns firing on Symbiots' hordes.

## Armors References

### Hard Armor

#### Half Plate: £30

Category: Hard Armor  
Tech Level: 3  
SP: 6 ENC: 4  
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Plate: £40

Category: Hard Armor  
Tech Level: 3  
SP: 10 ENC: 6  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Half Plastic Plate: £60

Category: Hard Armor  
Tech Level: 3  
SP: 6 ENC: 4  
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Plastic Plate: £80

Category: Hard Armor  
Tech Level: 5  
SP: 10 ENC: 5  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Ceramsteel Plate: £1000

Category: Hard Armor  
Tech Level: 6  
SP: 14 ENC: 5  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Powered Ceramsteel Plate: £2500

Category: Hard Armor  
Tech Level: 6  
SP: 14 ENC: 4  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Gyllevhem Suit: £10000

Category: Hard Armor  
Tech Level: 7  
SP: 8 ENC: 2  
Protects: HE:False TO:True WA:True SA:True WL:True SL:True  
Description: "Skin of Vhem" Obuni Sacred Armor. Price given for Black Market  
Evaluation: Reference is Children of the Gods, Obun & Ukar, page 43.

#### Adept Robe Ceramsteel Plate: £10000

Category: Hard Armor  
Tech Level: 6  
SP: 14 ENC: 3  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True  
Description: Brother Battle Only. Price is given for black market evaluation.  
 Trading with this kind of gear is frowned upon by imperial and Royale Houses  
 authorities alike. No sane scraver will take the risk to retail or sale this kind of  
 gear.

### Medium Armor

#### Plastic Mesh Chain Mail: £2

Category: Medium Armor  
Tech Level: 5  
SP: 8 ENC: 2  
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Studded Leather Jerkin: £3

Category: Medium Armor  
Tech Level: 3  
SP: 5 ENC: 1  
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Studded Leather: £8

Category: Medium Armor  
Tech Level: 3  
SP: 5 ENC: 2  
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Scale Mail: £13

Category: Medium Armor  
Tech Level: 3  
SP: 7 ENC: 2  
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Plastic Scale Mail: £20

Category: Medium Armor  
Tech Level: 5  
SP: 7 ENC: 1  
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

#### Chain Mail: £20

Category: Medium Armor  
Tech Level: 3  
SP: 8 ENC: 3  
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Verona Synthleather: £30

Category: Medium Armor  
Tech Level: 5  
SP: 5 ENC: 0  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Avaneir Anti Riot Suit: £100

Category: Medium Armor  
Tech Level: 5  
SP: 6 ENC: 3  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True  
Description: Avaneir's Police Signature Armor.

#### Polymer Knit: £200

Category: Medium Armor  
Tech Level: 5  
SP: 6 ENC: 3  
Protects: HE:False TO:True WA:True SA:True WL:False SL:False

#### Armored Mesh Spacesuit: £500

Category: Medium Armor  
Tech Level: 6  
SP: 8 ENC: 3  
Protects: HE:True TO:True WA:True SA:True WL:True SL:True

#### Stiffsynth: £500

Category: Medium Armor  
Tech Level: 6  
SP: 7 ENC: 3  
Protects: HE:False TO:True WA:True SA:True WL:True SL:True

## Samarkand Sawoq: £600

Category: Medium Armor

Tech Level: 6

SP: 5 ENC: 1

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

## D'Rouge-Glace Glassfiber Model VI: £800

Category: Medium Armor

Tech Level: 7

SP: 8 ENC: 2

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Description: This is a complete suit made of flexible glass fiber material. Tech Level 7. All suits are marked with an identification number engraved to the weaving. An industrial secret from Rampart House D'Rouge-Glace, with only a handful of highly selected buyers (Hazat and Decados essentially). Each suit is a powered device needing a FC:10x16E fusion cell to endure damages for 10 years. Not part of a given suit can be used separately.

## Soft Armor

### Padded Clothing: £1

Category: Soft Armor

Tech Level: 3

SP: 1 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Imperial Country Laborer Outfit: £2

Category: Soft Armor

Tech Level: 3

SP: 3 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Heavy Clothing: £2

Category: Soft Armor

Tech Level: 3

SP: 2 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Imperial Metropolis worker outfit: £2

Category: Soft Armor

Tech Level: 5

SP: 2 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Leather Jerkin: £5

Category: Soft Armor

Tech Level: 3

SP: 4 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:False SL:False

### Priest Robes: £5

Category: Soft Armor

Tech Level: 4

SP: 1 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Description: Typical church members robes.

### Blue Moon Robe: £6

Category: Soft Armor

Tech Level: 3

SP: 3 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Leather Armor: £10

Category: Soft Armor

Tech Level: 3

SP: 4 ENC: 1

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

### Noble Teutonic Suit (unisex): £20

Category: Soft Armor

Tech Level: 4

SP: 3 ENC: 1

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Description: Long robes, soft leggings, heavy boots, long coat and very often a hat. Most of it of wool and leather, this is an outfit standing for cold weather. Classic around cold systems and regions in Hawkwood Fiefs.

### Kadak Armor: £30

Category: Soft Armor

Tech Level: 4

SP: 6 ENC: 2

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Description: Ukari crude armor. Reference "Children of the Gods: Obun & Ukar" page 76.

### Avestite Fireproof Robes: £40

Category: Soft Armor

Tech Level: 5

SP: 4 ENC: 1

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

## Sebacean Country Noble Villegiature (female): £50

Category: Soft Armor

Tech Level: 5

SP: 1 ENC: 0

Protects: HE:False TO:True WA:False SA:False WL:False SL:False

Description: Not that much fabric to cover the skin, and very expansive.

## Spacesuit: £100

Category: Soft Armor

Tech Level: 6

SP: 3 ENC: 2

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

## Synthsilk: £300

Category: Soft Armor

Tech Level: 6

SP: 3 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

## Chapter Flowing Robe: £300

Category: Soft Armor

Tech Level: 5

SP: 6 ENC: 1

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

Description: Typical clothing for the monks of the Aeon Chapter.

## Millenium Synthsilk: £750

Category: Soft Armor

Tech Level: 6

SP: 5 ENC: 0

Protects: HE:False TO:True WA:True SA:True WL:True SL:True

## Cyneticsilk: £5000

Category: Soft Armor

Tech Level: 7

SP: 10 ENC: 0

Protects: HE:True TO:True WA:True SA:True WL:True SL:True

Description: Produced only by Sigmeon D'Rouge-Glace. Needs a miniature 1500 trigs fusion cell to absorb up to 30 hp. Stopping powers drops to 3 and encumbrance to 1 once battery is depleted. Only a few pieces has been sold of this device. Customers discretion from Church is advised.

## Decados Tarovski Dress (Mantis Gown): £5000

Category: Soft Armor

Tech Level: 7

SP: 0 ENC: 0

Protects: HE:False TO:True WA:False SA:False WL:False SL:False

Description: This soirée dress is designed to grab attention from the audience and avoid bullets from enemies. Once again, not that much fabric on thoses fashion pieces, but somewhere hidden in the corsage might be a TL7 duelling shield hidden. This outfit is the weapon of choice of two famous rivals, Countess Eva-Lise Decados and Grafina Saskia Varnovicz. Court gossip lately gave the prize to the last one. Of course the shield counts in the price