| Shortcut | Label | Score | Assets & Money | | | |
|--------------------------------|------------------|-------|-------------------------------|---------------|----------|----------|
| Convince someone with bullshit | PRE + Knavery | 14 | Wallet Money: | | | |
| Notice something | AWA + Observe | 14 | Bank Accounts: | | | |
| Deduce from data | INT + Inquiry | 10 | | | | |
| Fight/Martial Arts | REF + Fight | 9 | | | | |
| Characters | PRE + Persuasion | 9 | ! | | | |
| Charm others | PRE + Seduction | 9 | | | | |
| Keep focused on a task | WIL + Focus | 7 | | | | |
| Fire a ranged weapon | REF + Shoot | 7 | | | | |
| Swimming | BOD + Athletics | 6 | | | | |
| Discern emotions | AWA + Empathy | 6 | | | | |
| Avoid being hit | AGI + Dodge | 5 | | | | |
| | | | Possessions, Gear & Equipment | | | |
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| | | | Experience Details | | | |
| | | | Ability | Cuml. changes | OP Equiv | XP spent |
| | | | Think Machine | 0>2 | 2 | 3 |
| | | | Shadowing | 1>3 | 2 | 5 |
| | | | Forgery | 0>2 | 2 | 3 |
| | | | Bureaucracy | 0>1 | 1 | 1 |
| | | | Empathy | 1>2 | 1 | 2 |
| | | | Etiquette | 0>1 | 1 | 1 |
| | | | Knavery | 7>8 | 1 | 8 |
| | | | Gambling | 2>5 | 3 | 12 |
| | | | Dodge | 2>3 | 1 | 3 |
| | | | Alchemy | 1>2 | 1 | 2 |
| | | | Performance (Dancing) | 0>2 | 2 | 3 |
| | | | Sensors | 0>4 | 4 | 10 |
| | | | Magna Carta | 0>2 | 2 | 3 |
| | | | Seduction | 2>3 | 1 | 3 |
| | | | Total expenditure is | | 24 | 59 |
| | | | | | | |