Cassandra Varnovicz

A beautiful noblewoman

Female Urthish Castillan of from none Freefolk. Born in 4992 (29 years old) Height: 164cm / Weight:56kg

Primary Attributes

Strength	4	Intellect	7	Tech	3
Constitution	3	Willpower	5	Reflexes	6
Body	4	Temper	5	Agility	4
Movement	3	Presence	7	Awareness	9

	_								
Secondary I	Attribu	ıtes							
Recovery	7	Stam	amina 1 Endur			nce	35	Stun	7
Resistance	12	Dama	age	0	Toleran	ice	10	Humanity	50
Passion	14	Wyrd	l	13	Speed		3	Run	6
Skills									
Academia		2	Impre	ess		1	Persu	asion	3
Arts		1	Knave	Knavery			Politic	2S	2
 Painting 		3	Leade	Leadership			Reme	dy	2
Athletics		2	Lingu	istics		3	Science		1
Cybernetics		2	Kur	gan		2	■ Cybe	ernetics	1
Empathy		2	 Sign 	ıs Langı	ıage	2	Seduc	tion	4
Etiquette		6	Urti	hish		3	Shoot		4
Fight		2	Melee	?		3	Stealt	h	1
Focus		2	Obsei	ve		5	Teach	ing	2
Gunnery		1	Orato	ry		4	Think	Machine	2

Blessings/Curses

Suspicious (2), Vain (-2).

Benefices/Afflictions

Assets (Cost:5 5000) , Medium Cyber Package (Cost:20 One notable enhancement.) , Nobility (Cost:3 Knight) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (10), Surgically implant cyber:TEC + Cybernetics (4)

Lifepaths

Race Urthish (140), Upbringing Rural Estate Decados (20), Apprenticeship Military Starman (25), Early Career Court Ambassador (48), Tour of Duty Diplomatic Mission (20), Tour of Duty Cybernetics Tweaked (20), Worldly Benefits Promotion & Rewards (7).

Narrative

Generated with **Dramatis Personae**

Clayton Briggs (Huitzy Kawek)

Pneumatic Engineer

Male Urthish Sebacean Apprentice of from none Freefolk. Born in 4993 (28 years old) Height: 171cm / Weight:63kg

Primary Attributes

Strength	5	Intellect	8	Tech	8
Constitution	4	Willpower	5	Reflexes	5
Body	5	Temper	3	Agility	4
Movement	4	Presence	5	Awareness	7

Movement	4		Presence		5	Awar	eness 7			
Secondary Attributes										
Recovery	9	Stami	ina	2	Endurance	45	Stun	9		
Resistance	10	Dama	ige	1	Tolerance	8	Humanity	40		
Passion	10	Wyrd		13	Speed	3	Run	8		
Skills										
Academia		2	Knave	ry	2	Reme	dy	1		
Alchemy		1	Leader	ship	1	Scien	Science			
Athletics		2	Lingui	stics	2	■ Eng	Engineering			
Bureaucracy		2	■ Urth	ish	2	 Phy 	sics	2		
Demolition		1	■ Urth	tech	2	■ Rob	otics	2		
Dodge		1	Magna	. Carta	2	Seduc	ction	2		
Empathy		2	Observ	7e	4	Shado	owing	2		
Fight		5	Persua	sion	4	Shoot		3		

Streetwise

Teaching

Trading

Think Machine

3

2

4

3

4

3

Politics

Mech

Volt

Redemption

■ Forbidden Lore

1

2

1

Blessings/Curses

Heavy Weapons

Interrogation

Innovative (2), Unnerving (-2).

Benefices/Afflictions

Ally (Cost:2), Assets (Cost:3 3000), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Freelancer Investment (Cost:2 +2 Assets), Gossip Network (Cost:2 Planetwide).

Talents Weapons

Armor

Focus

Impress

Inquiry

1 POE #4 . P . WA:2 . P . P . DC:2D6+1 . Cal:n/a . ROF:1 . Clip:10 . RNG:30 . ST . £320

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Heavy weapon fire:REF + Heavy Weapons (6), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (6), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (7), Fire a ranged weapon: REF + Shoot (8)

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Guildhall Engineer (25), Early Career Mercenary Combat Engineer (48), Tour of Duty Entrepreneur (20), Tour of Duty Street Cartel Thug (20), Worldly Benefits Friends & Rewards (7).

Bannished by the League after having though how to read and basic calculus to serfs.

Generated with **Dramatis Personae**

Oct. 31, 2021, 12:13 p.m.

Derek Paracelsus (Skornett)

League official

Male Urthish Enquist Consigliere of from none Freefolk. Born in 4994 (27 years old) Height: 171cm / Weight:70kg

Primary Attributes

Strength	4	Intellect	7	Tech	5
Constitution	5	Willpower	5	Reflexes	6
Body	4	Temper	4	Agility	3
Movement	4	Presence	8	Awareness	7

Secondary I	Attrib	utes						
Recovery	9	Stam	ina	1	Endurance	45	Stun	9
Resistance	13	Dam	age	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	l	13	Speed	3	Run	8
Skills								
Academia		2	Focus	;	2	Obse	rve	6
Acrobatics		1	Forge	ry	2	Persu	ıasion	5
Alchemy		1	Gamb	oling	1	Politi	cs	2
Athletics		2	Gunn	ery	1	Rede	mption	1
Bureaucracy		3	Impre	ess	1	■ Tin	kering	1
Cryptograph	y	1	Inqui	ry	3	Reme	edy	2
Cybernetics		1	Knave	ery	5	Secui	rity	2

Dogma Kurgan El-Diin Driving ■ Celestial Sailing

Dodge

Leadership Linguistics Sneak 2 Streetwise Kurgan 2 Urthish 2 Teaching Lore Think Machine

Seduction

1

6

2

2

5

1 Landcraft Jumpweb Trading 1 2 Etiquette ■ Poisons & Drugs Fight 1 Magna Carta

1

1

2

Blessings/Curses

Curious (2), Nosy (-2).

Benefices/Afflictions

Ally (Cost:4), Cash (Cost:1100), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Freelancer Investment (Cost:2 +2 Assets), Rise Rank by 1 (Cost:2).

Talents

Weapons

1 Dirk . MELEE . WA:o . J . E . DC:2D6+1 . STR:2 . RNG:o . ST . £4 2 Scravers Light Revolver . P . WA:O . J . C . DC:1D6+2 . Cal:.32 . ROF:3 . Clip:6 . RNG:50 . ST . £110

Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (4), Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + $Persuasion \ (13), \ Stabilize \ wounds: INT+Remedy \ (9), \ Charm \ others: PRE+Seduction$ (10)

Lifepaths

Race Urthish (140), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Streets Charioteers (25), Early Career Market Merchant (48), Tour of Duty Corporate Militia (20), Tour of Duty Entrepreneur (20), Worldly Benefits Promotion & Friends (7).

Narrative

Successful Provider of the League, Consigliere of Sio Tronen. Betrayed by the board members, frowning at his humanist views and how he managed to have the ear of Sio Tronen so easily.

Ellis McMoran (Zaharielle)

Hawkwood Soldier

Male Urthish Teutonic Lieutenant of from none Freefolk. Born in 4996 (25 years old) Height: 176cm / Weight: 67kg

Primary Attributes

Strength	6	Int	ellect	5	Tech		6
Constitution	5	Wi	llpower	7	Refle	exes	7
Body	6	Te	mper	3	Agili	ty	4
Movement	5	Pre	esence	4	Awareness		7
Secondary A	ttribu	tes					
Recovery	11	Stamina	2	Endurance	55	Stun	
Decistance	11	Damage		Tolerance	10	Luma	nits

Recovery	11	Stam	ina	2	Endura	nce	55	Stun	11
Resistance	11	Dama	ıge	1	Toleran	ce	10	Humanity	50
Passion	10	Wyrd		12	Speed		4	Run	10
Skills									
Academia		3	Gunne	ery		2	 Mech 	1	2
Athletics		2	Impre	ss		3	Remed	ly	1
Bureaucracy		2	Inquir	у		1	Securi	ty	3
Cryptograph	y	2	Interro	ogation		1	Sensor	.'S	2
Demolition		2	Leader	rship		2	Shoot		6
Dodge		3	Lingui	istics		3	Spycra	ıft	2
Driving		2	■ Latin	2		1	Streety	wise	2
 Celestial Sai 	iling	2	■ Sign:	s Langu	age	2	Survei	llance	1
 Skycraft Pilo 	oting	1	Urth	ish		2	Surviv	al	2
Empathy		1	Magna	a Carta		1	Teachi	ng	2
Etiquette		2	Observ	ve		6	Think	Machine	2
Fight		4	Persua	ision		2	Focus		3

Blessings/Curses

Redemption

Bold (2), Callous (-2).

Benefices/Afflictions

Cash (Cost: 3 600), Commission (Cost: 3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank By 2 (Cost:4).

Talents

Weapons

1 ACP15 Assault Rifle . RIF . WA:0 . J . C . DC:6D6+2 . Cal:7.62mm . ROF:10 . Clip:40 . RNG:400.ST.£220

2 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

3 Musters XZ128 . P . WA:0 . J . C . DC:6D6 . Cal:n/a . ROF:1 . Clip:6 . RNG:37.5 . ST .

4 Tarskin C34 . P . WA:2 . J . R . DC:7D6 . Cal:n/a . ROF:1 . Clip:10 . RNG:45.0 . VR . £2170

Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (6), Give orders to subsidiaries:PRE + Leadership (6), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (13)

Lifepaths

Race Urthish (140), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Academy Muster (25), Early Career Royale House Soldier (48), Tour of Duty Icon Veteran (5019) (20), Tour of Duty Security Enforcer (20), Worldly Benefits High Promotion (7).

Narrative

Latest recruit of the Elite Garrison of Duchess Catherine Hawkwood, Ellis proudly served as bodyguard of Lady Michaela, grand daughter of Catherine. He served for three months until the coup of the Hapsburgh Hawkwoods. Taken as a prisonner he spent months in jails, until the warfront reached the Lemminkainen system. Here he was conscript to serve as a suicide fighter pilot. He was court maritaled after refusing to open fire on disabled enemy starships.

Generated with **Dramatis Personae**

Gart

Serf

Male Urthish Urthish of from none Freefolk. Born in 5000 (21 years old) Height: 168cm / Weight:62kg

Primary Attributes

Strength	5	Intellect	6	Tech	3
Constitution	4	Willpower	3	Reflexes	5
Body	5	Temper	3	Agility	3
Movement	4	Presence	5	Awareness	6

Movement	4		Prese	nce	5	Awareness 6		
Secondary I	Attribu	ıtes						
Recovery	9	Stam	ina	2	Endurance	45	Stun	9
Resistance	8	Dama	age	1	Tolerance	6	Humanity	30
Passion	9	Wyrd	l	11	Speed	3	Run	8
Skills								
Academia		2	Focus		3	Obser	ve	4
Athletics		3	Impre	ess	1	Persu	asion	3
Beastcraft		2	Inqui	y	1	Rede	mption	1
Dogma		1	Knave	ry	1	 Tink 	kering	3
■ Church of th	е	2	Lingu	istics	1	Reme	dy	2
Celestial Sun								
Driving		1	Urth	ish	2	Street	twise	3

Teaching

Trading

Blessings/Curses

■ Landcraft

Fight

Curious (2), Nosy (-2).

Benefices/Afflictions

Escaped Serf (Cost:-2) , Obligation (Cost:-1) .

Talents

Weapons

1 Knife . MELEE . WA:0 . P . E . DC:1D6+1 . STR:1 . RNG:0 . ST . £2

Lore

■ Spacesuit

Armor

Spacesuit SP:3 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Keep focused on a task:WIL + Focus (6), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8)

Lifepaths

Race Urthish (140), Upbringing City (15), Upbringing Serfdom (15), Apprenticeship Streets Charioteers (25).

Narrative

Generated with **Dramatis Personae**

Gustavo Salamenca de Acero (Guilee)

Hazat Knight

Male Urthish Castillan Baronet of from none Nobility. Born in 4997 (24 years old) Height: 174cm / Weight:73kg

Primary Attributes

Strength	4	Intellect	4	Tech	3
Constitution	6	Willpower	6	Reflexes	5
Body	5	Temper	6	Agility	6
Movement	5	Presence	4	Awareness	8

				•			
Attrib	utes						
10	Stam	ina	2	Endurance	55	Stun	11
10	Dama	age	0	Tolerance	12	Humanity	60
14	Wyrd	l	9	Speed	3	Run	10
	3	Gan	nbling	2	Persu	ıasion	3
	2	Imp	ress	5	Rede	mption	1
	2	Kna	very	2	■ Me	ch	1
	4	Ling	guistics	1	Reme	edy	2
	1	■ U	rthish	2	Secui	rity	1
	1	Lor	e	1	Shad	owing	1
	4	■ Ju	mpweb	2	Shoo	t	3
	10 10	10 Dama 14 Wyrd 3 2 2 4 1 1	10 Stamina 10 Damage 14 Wyrd 3 Gan 2 Imp 2 Kna 4 Ling 1 • U 1 Lore	10 Stamina 2 10 Damage 0 14 Wyrd 9 3 Gambling 2 Impress 2 Knavery 4 Linguistics 1 • Urthish 1 Lore	10 Stamina 2 Endurance 10 Damage 0 Tolerance 14 Wyrd 9 Speed 3 Gambling 2 2 Impress 5 2 Knavery 2 4 Linguistics 1 1 Urthish 2 1 Lore 1	10 Stamina 2 Endurance 55 10 Damage 0 Tolerance 12 14 Wyrd 9 Speed 3 3 Gambling 2 Persu 2 Impress 5 Rede 2 Knavery 2 • Med 4 Linguistics 1 Remed 1 • Urthish 2 Secur 1 Lore 1 Shade	10 Stamina 2 Endurance 55 Stun 10 Damage 0 Tolerance 12 Humanity 14 Wyrd 9 Speed 3 Run 3 Gambling 2 Persuasion 2 Impress 5 Redemption 2 Knavery 2 ■ Mech 4 Linguistics 1 Remedy 1 ■ Urthish 2 Security 1 Lore 1 Shadowing

Sneak

Stoic Mind

Streetwise

Teaching

3

2

3

2

7

4

2

1

Melee

Observe

Oratory

Music

Performance

3

3

2

Blessings/Curses

Disciplined (2), Vengeful (-2).

Benefices/Afflictions

 $Addiction (Cost:-1) \ , Assets (Cost:5 5000) \ , Fencing Actions (Bronze sword) (Cost:6 Manoeuvres 1, 2 and 3 Requires Melee Skill at 3) \ , Householder (Cost:1) \ , Rise Rank by 1 (Cost:2) \ .$

Talents

Empathy

Etiquette

Fight

Focus

Forgery

Weapons

1 De Aragonesque Rapier . MELEE . WA:1 . L . P . DC:3D6+3 . STR:3 . RNG:1 . VR .

Armor

Millenium Synthsilk Soft SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (12), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (8)

Lifepaths

Race Urthish (140), Upbringing Rural Estate Hazat (20), Apprenticeship Leisure Duelist (25), Early Career Defrocked Noble (48), Tour of Duty House Duellist (20), Tour of Duty Junkie in satin (20), Worldly Benefits Promotion & Rewards (7).

Narrative

An honorable man, Gustavo was forced to bear the accusation of crime to his best friend, Alfonso Rolas de Hazat, whom would bring bad press to his father by being put to a trial. A lot more that this duel accident was unveiled, and all charges were put on the head of Gustavo.

Generated with **Dramatis Personae**

Oct. 31, 2021, 12:13 p.m.

Kit Solonia

Wounded Engineer

Male Urthish Castillan of from none Freefolk. Born in 4988 (33 years old) Height: 165cm / Weight:54kg

Primary Attributes

Strength	4	Intellect	9	Tech	6
Constitution	4	Willpower	5	Reflexes	5
Body	4	Temper	3	Agility	3
Movement	4	Presence	9	Awareness	6

Secondary Attributes

Secondary I	ALLITUL	เเนร						
Recovery	8	Stam	ina	1	Endurance	40	Stun	8
Resistance	14	Dama	age	0	Tolerance	8	Humanity	40
Passion	9	Wyrd	l	14	Speed	3	Run	8
Skills								
Academia		3	Inqui	ry	2	■ Forl	bidden Lore	2
Athletics		3	Knave	ery	1	■ Med	ch .	4
Beastcraft		1	Leade	rship	1	Tinl	kering	2

Bureaucracy	4	Linguistics	2	Volt
Cybernetics	1	Urthish	2	Remedy
Driving	3	Urthtech	2	Science
 Celestial Sailing 	2	Lore	1	 Engineering
 Heavy Transport 	3	 Spacesuit 	2	Seduction

3

4

1

233

2

Impress

Vehicle				
 Railway 	1	Magna Carta	2	Sensors
Empathy	2	Melee	1	Teaching
Etiquette	2	Observe	4	Think Machine
Fight	2	Persuasion	4	Trading

Politics

Focus 4
Redemption 4

Blessings/Curses

Curious (2), Nosy (-2).

Benefices/Afflictions

Ally (Cost:2), Assets (Cost:3 3000), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Freelancer Investment (Cost:2 +2 Assets), Gossip Network (Cost:2 Planetwide).

Talents

Weapons

ı Avaneir Blaster Pistol . P . WA:o . J . P . DC:3D6+1 . Cal:n/a . ROF:1 . Clip:10 . RNG:30 . VR . £730

2 Dirk . MELEE . WA:O . J . E . DC:2D6+1 . STR:2 . RNG:O . ST . £4

Armor

<u>Armored Mesh Spacesuit Medium</u> SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (9), Deduce from data:INT + Inquiry (11), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (6), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (13), Stabilize wounds:INT + Remedy (13), Charm others:PRE + Seduction (11)

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing Town (15), Apprenticeship Guildhall Charioteers (25), Early Career Starship Engineer (48), Tour of Duty Craftman (20), Tour of Duty Entrepreneur (20), Worldly Benefits Friends & Rewards (7).

Narrative

Generated with **Dramatis Personae**

Konrad Grimler (Vinlhy)

Former Governor of Galtheist Station

Male Urthish Teutonic of from none Freefolk. Born in 4990 (31 years old) Height: 171.34203cm / Weight:71.2845056732224kg

Primary Attributes

Strength	3	Intellect	9	Tech	4
Constitution	5	Willpower	6	Reflexes	4
Body	5	Temper	4	Agility	4
Movement	4	Presence	5	Awareness	9

5		Tem	JC1	4		Agiiit	y	4	
4		Prese	ence	5		Awar	eness	9	
Attribu	ıtes								
8	Stam	ina	2	Endura	ance	50	Stun		10
11	Dama	age	0	Tolera	nce	10	Humai	nity	50
13	Wyrd		13	Speed		2	Run		8
	4	4 Impress		2	Observe			4	
	1	1 Inquiry			3	Oratory			4
	1	1 Knavery			1	Persua	asion		2
	1	Lead	ership		2	Politic	es.		3
	3	Lingu	istics		3	Reden	nption		1
	4	■ Lat	in		3	Tink	ering		1
	5	Screen	avers' Co	ant	1	Security			2
у	2	Urt	hish		2	Shoot			2
	2	Local	Expert	t .	1	Sneak			1
	3	■ Cyl	ernetics	Black	2	Stealtl	h		2
		Mark	et						
	2	Lore			2	Street	wise		1
	3	 Imp 	oerial Po	litics	2	Teach	ing		2
	3	■ Sat	hraists		1	Think	Machine	2	3
	4 Attribu 8 11 13	4 Attributes 8 Stam 11 Dama 13 Wyrd 4 1 1 1 1 3 4 5 y 2 3	4 Prese **Attributes** **8 Stamina** 11 Damage** 13 Wyrd** 4 Impr 1 Inqui 1 Knav 1 Leade 3 Linge 4 Lat 5 Scr. y 2 Urt 2 Local 3 Cyl Mark 2 Lore 3 Imp	4 Presence Attributes 8 Stamina 2 11 Damage 0 13 Wyrd 13 4 Impress 1 Inquiry 1 Knavery 1 Leadership 3 Linguistics 4 Latin 5 Scravers' Co. y 2 Urthish 2 Local Expert 3 Cybernetics Market 2 Lore 3 Imperial Po	4 Presence 5 Attributes 8 Stamina 2 Endura 11 Damage 0 Tolera 13 Wyrd 13 Speed 4 Impress 1 Inquiry 1 Knavery 1 Leadership 3 Linguistics 4 Latin 5 Scravers' Cant y 2 Urthish 2 Local Expert 3 Cybernetics Black Market 2 Lore 3 Imperial Politics	4 Presence 5 Attributes 8 Stamina 2 Endurance 11 Damage 0 Tolerance 13 Wyrd 13 Speed 4 Impress 2 1 Inquiry 3 1 Knavery 1 1 Leadership 2 3 Linguistics 3 4 Latin 3 5 Scravers' Cant 1 y 2 Urthish 2 Local Expert 1 3 Cybernetics Black 2 Market 2 Lore 2 3 Imperial Politics 2	### Attributes Stamina	### Advances Advances ### Advances Advances ### Advance Advances ### Advance Advances ### Advances ### Advance Advances ### Advances	### Attributes Stamina

Blessings/Curses

Mammon (-2), Shrewd (2).

Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

Talents

Gambling

Weapons

1 Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal:n/a .

ROF:1 . Clip:5 . RNG:30 . VR . £690

2 Dirk . Melee . Wa:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Magna Carta

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (9), Deduce from data:INT + Inquiry (12), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (7), Fire a ranged weapon:REF + Shoot (6)

Lifepaths

Race Urthish (140), Upbringing City (15), Upbringing Wealthy Class (5),
Apprenticeship Academy Reeves (25), Early Career Thief (48), Tour of Duty Bailliff
(20), Tour of Duty Corporate Executive (20), Worldly Benefits High Promotion (7).

Narrative

Violence and ostracism, that was the daily bread of the residents of Galtheist Station. The rise to power of undersecretary Grimler added a touch of blackmail and undercover bakshish to the picture. He was destituted six month ago.

$Generated\ with\ \textbf{Dramatis\ Personae}$

Logun Bran Tazin

A slender obuni female

Female Ur Obun Ur Obun of from none Freefolk. Born in 4974 (47 years old) Height: 173cm / Weight:50kg

Primary Attributes

Strength	3	Intellect	8	Tech	5
Constitution	3	Willpower	7	Reflexes	4
Body	3	Temper	8	Agility	3
Movement	4	Presence	8	Awareness	6

Secondary	Attrib	utes						
Recovery	6	Stam	ina	1	Endurance	30	Stun	6
Resistance	15	Dama	age	0	Tolerance	15	Humanity	75
Passion	14	Wyrd	l	12	Speed	2	Run	8
Skills								
Academia		3	Inqui	ry	3	Politi	cs	3
Arts		1	Knav	ery	1	Secui	ity	2
Music		2	Lingu	iistics	2	Sedu	ction	4
Dogma		3	■ Obi	ıni	1	Shoo	t	2
 Obun Binta 	ıru	1	Urt	hish	2	Spyci	aft	2

Dogma	3	Obuni	1	Shoot	2
 Obun Bintaru 	1	Urthish	2	Spycraft	2
■ Obun	1	Lore	1	Stoic Body	2
Voavenlohjun					
 Stellar Apocryphon 	1	 House Hawkwood 	2	Stoic Mind	4
Empathy	6	Observe	4	Teaching	2
Etiquette	5	Occult Arts	2	Think Machine	2
Fight	2	Oratory	4	Focus	5
Persuasion	4				

Blessings/Curses

Condescending (-2), Just (2).

Benefices/Afflictions

Ally (Cost:4), Cash (Cost:1100), Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) , Rise Rank by 1 (Cost:2)

Talents

Shortcuts

Discern emotions:AWA + Empathy (14), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (11), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (12), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (6), Iron will:WIL + Stoic Mind (11)

Lifepaths

Race Ur Obun (140), Upbringing Velisamil Ur Obun (20), Apprenticeship Umo'rin Voice (25), Early Career Umo'rin Counselor (48), Tour of Duty Noble Confessor (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Worldly Benefits Promotion & Friends (7).

Narrative

Generated with **Dramatis Personae**

Regie Copram

A young and brilliant starpilot

Female Urthish Kaanic of from none Freefolk. Born in 4987 (34 years old) Height: 168.94729999999998cm / Weight:65.84889006997963kg

Primary Attributes

Strength	3	Intellect	9	Tech	5
Constitution	4	Willpower	7	Reflexes	7
Body	5	Temper	3	Agility	3
Movement	3	Presence	7	Awareness	7

Movement	3		Pre	sence	7		Awaı	eness	7	
Secondary At	ttribu	ites								
Recovery	7	Stam	ina	2	Enduran	ce	45	Stun		9
Resistance	14	Dama	age	0	Toleranc	e	10	Huma	nity	50
Passion	10	Wyrd		16	Speed		4	Run		6
Skills										
Academia		2	Gur	nnery		3	Persu	asion		2
Athletics		3	Imp	oress		1	Rede	mption		1
Cryptography		2	Inq	uiry		1	■ Tin	kering		2
Demolition		2	Lin	guistics		2	Reme	edy		3
Dogma		1	■ U	rthish		2	Sedu	ction		1
 Vuldrok Erdg 	heist	1	■ V	uldrok		1	Senso	ors		3
Driving		4	Loc	al Expert		1	Shoot	t		2
 Celestial Saili 	ing	6	■ H	argard		2	Spycr	aft		2
 Heavy Transp 	oort	2	Lor	e		1	Stree	twise		2
Vehicle										

Survival

Teaching

Focus

Think Machine

2

4

2

1

1

Blessings/Curses

■ Skycraft Piloting

Railway

Empathy

Fight

Observe

Curious (2), Nosy (-2).

Benefices/Afflictions

Ally (Cost:4), Cash (Cost:1 100), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2), Well-Traveled (Cost:3 Major house Fief).

Jumpweb

Melee

Magna Carta

Navigation

2

2

2

Talents

Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (9),
Deduce from data:INT + Inquiry (10), Fencing:REF + Melee (8), Notice
something:AWA + Observe (14), Convince someone with arguments:PRE +
Persuasion (9), Stabilize wounds:INT + Remedy (12), Charm others:PRE + Seduction
(8), Fire a ranged weapon:REF + Shoot (9)

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing City (15),
Apprenticeship Guildhall Charioteers (25), Early Career Starship Pilot (48), Tour of
Duty Icon Veteran (5019) (20), Tour of Duty Star Nations Veteran (5007) (20),
Worldly Benefits Promotion & Friends (7).

Narrative

Generated with **Dramatis Personae**

Ron Gorlig

A old starpilot

Male Urthish Castillan Lieutenant of from none Freefolk. Born in 4966 (55 years old) Height: 174.934125cm / Weight:67.01429857493105kg

Primary Attributes

Strength	5	Intellect	4	Tech	5
Constitution	5	Willpower	5	Reflexes	7
Body	6	Temper	6	Agility	3
Movement	5	Presence	6	Awareness	6

Body 6		Temper			6		Agility		3	
Movement	5		Presence		6		Awareness		6	
Secondary A	ttribu	tes								
Recovery	10	Stami	na	2	Endurance		55	Stun		11
Resistance	11	Dama	ge 1		Tolerance		11	Humanity		55
Passion	12	2 Wyrd		11		Speed		Run		10
Skills										
Academia	2	Fight			4	Persuasion			2	
Acrobatics		3	Focus			2	Redemption			3
Alchemy		1	Forge	ry		2	■ Mec	h		2
Athletics		4	Gunne	ery		3	■ Tink	ering		2
Beastcraft		1	Impre	SS		3	Volt			2
Bureaucracy		3	Interr	ogation		1	Remedy			2
Cryptography		1	Knave	ry		1	Security			3
Cybernetics		1	Lingu		1	Seduction		1		
Dodge		3	Urth	ish		2	Senso	rs		1
Driving		3	Lore			2	Shado	wing		1
 Celestial Saili 	ing	3	■ Anti	-Alexius		2	Shoot			2
			Hawkı	woods						
 Heavy Transi 	port	3	Ium	oweb		2	Street	wise		2

Blessings/Curses

Curious (2), Nosy (-2).

Benefices/Afflictions

Ally (Cost:4), Cash (Cost:1100), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2).

Teaching Think Machine

Talents

Vehicle ■ Railway

Empathy

Weapons

ı Avaneir Blaster Pistol . P . WA:
o . J . P . DC:3D6+1 . Cal:n/a . ROF:1 . Clip:10 . RNG:30 . VR . £730

2 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4 $\,$

Melee

1 Observe

Armor

<u>Armored Mesh Spacesuit Medium</u> SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (9)

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing Country (15),
Apprenticeship Guildhall Charioteers (25), Early Career Starship Gunner (48), Tour
of Duty Corporate Militia (20), Tour of Duty Street Cartel Thug (20), Worldly
Benefits Promotion & Friends (7).

Narrative