

# Abusus Non Tollit Usum

Place	Grail
Date	5018
Challenge	42

"Abuse do not forbid usage."

-- The Stellar Apocryphon, Book 59, folio 5 (proscribed by the Church)

## Imperial Crew

### Typhoon crew

- **Calistre d'Igneden\*** (captain) (imperial cohort)
- **Floyd Carnau** (pilot)
- **Hans Zdravos\*** (engineer)
- **Nathanael Stern\*** (gunner)
- **Marzis Dabrez\*** (gunner)
- **Ashoka Sensuki\*** (gunner)
- **Alia Croft**
- **Fiona D'Enguerrand\***

### Winterbreeze Escort crew

- **Andrea Masseri\*** (captain)
- **Lucia Masseri\*** (pilot)
- **Gail Hardin\*** (engineer)
- **[fenton...hardin was not found]** (gunner)
- **Annabella Masseri** (gunner)

### Frigate the Hurrinace crew

- **Syark Sir Sic\*** (Etyri pilot)
- **Clara Masseri** (Imperial Questing Knight)
- **Francesco Masseri** (Amalthean Missionary)
- **Ravi Lobahura\*** (Eskatonic Deacon)
- **Enzo Contura**
- **Nina Masseri\***

## Spaceships

- Aeolus [Imperial Fleet | 6]**
- Typhoon [Imperial Fleet | 4]**
- Winterbreeze [Imperial Fleet | 5]**

# Chapter I - Grail

Place	Grail / Sangreal
Challenge	7

### Gathering of the Masseri

The first objective is to find **Arno Sforza**. **Nina Masseri\*** is actually on his tracks, but has difficulties approaching her wild parent.

### Pirate Activities

At the entrance of the system squat an imperial squadron lead by the **Vanguard** [**Imperial Fleet | 12**] galliot. It guards the jumpgate of pirate incursions, going in and out, knowing that a few ships (2 li halan escorters and a hawkwood frigate have made it in a few days ago).

### Antagonists

- **Kristof Ivanovicz\*** the angry Decados
- **Kiera Kursovna\*** the passive/agressive lover
- **Markam Vornicz\*** the challenger

### The Imperial Forces at the gate

- **Vanguard** [**Imperial Fleet | 12**]
  - **Emerald** [**Imperial Fleet | 6**]
  - **Ruby** [**Imperial Fleet | 6**]
- And searching in the system:  
- **[Mercy was not found]**

### 1.1 Uncharted

Place	Grail
Challenge	3

### Expanded domains

Two uncharted worlds are actually reachable through the Grail gate. Those worlds are Rimpoché, a dead world owned by **Jasmina Keddah\*** on behalf of House Keddah and Verona, the mythic Masseri world lost a thousand years ago.

### Rimpoché

The death of the world is link to lockdown of an annunaki leaving on the planet.

### Verona

Some contacts have actually been made with Verona since about ten years, has a few Masseri still have the key to the system. However, this is not through common processes that they go through the gate. Some of them, among the Sathraist have special means to reach the **Sons of Sathra** dwelling on the other side.

### 1.1.1 Gathering of the Masseri

Challenge	1
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### Divided Minor House

## Verona Masseri

### Other Protagonists

- **Leona Sterling Hawkwood\*** (IQK)
- **Leester Stanton\*** (Imperial Cohort)
- **Gail Hardin\*** (Imperial Cohort)

## Grail Masseri

- **Magnus Isaac\***

## Empire Masseri

### 1.2.1 Nina... again

Challenge 1

If the party do not follow the Masseri through the gate, there might be no solution to manage to cross the gate later, as the Sons of Sathra will keep it closed to any attempt. The one and only solution is to let **Nina Masseri\***, **Arno Sforza** disciple stay in the Empire, and thus be able to call for the Sons of Sathra in time of need.

## Sons of Sathra

### 1.2.2 Helping hands

Challenge 1

## Grail Contacts

- Boss **Roscoe Klein\***: Scraver contact
- **Kiera Kursovna\***
- **Leira Von Dietrich\***
- Adept **Donistar Lugh**
- **Alphonse Lanselme\***
- **Azim The Blacksmith\***
- Crafter **Stanis Weller\***
- **Nicklas Lorrenz**
- **Manfred Douglas\***

## The Lost Masseri

Things were not simple for **Arno Sforza**. The man has been the private pilot for 12 years for an Hawkwood noble, before the assassination of that noble by the al-Malik on behalf of a court rival (hypothetically an Hawkwood cousin).

### 1.1.2 Mantis Pirates

Challenge 1

## Turmoil in the System

Illuminata Croft is now helped by **Garlen Timpal\***

### 1.3 Lurk on Rimpoché

Challenge 2

## The Last Masseri

- **Arno Sforza**
- **Kristof Ivanovicz\***

## The Court

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**Romeric Juandaastas\***

### 1.3.1 Wanted: Terraformers

Challenge 1

**Arno Sforza** has been busy the last weeks. He was contacted by **Natasha Hardin\***, [fenton\_hardin was not found] presumed dead mother. They are actually on the tracks of **Jacob Tramel**, the last terraformer following the Sacred Geometry of Doramos.

Once they find **Jacob Tramel**, the team of the Odysseus as to join back

## Verona

, protected from the killrois in its course by the ships of **Kristof Ivanovicz\***.

### 1.3.2 Madman

Challenge 1

**Avrel Solustan\*** is an old ermit that left for the Backbone Desert 30 years ago. He is presumed dead by most people, and no one in **Sunset**, even among the church, would be able to establish the link between the Visionary Bishop and the old madman rumored to live in the depth of the desert.

## The Timegate

A wonderful marvel made by the **Gatekeepers**, a Timegate is an ancient artifact linked to a specific system.

## 1.4 Night Road

Place	Around Grail Jumpgate
Date	5018-09-01
Challenge	0

### New horizons

Now it's time to test the **jumpkey** the players have acquired.

**Saskia Varnovicz\***

**Alphonse Lanselme** (†)

**Arno Sforza**

**A drunk knight sleeping on a bar**

Male Urthish of House Masseri from Severus Nobility.  
Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:6 REF:8 AGI:4 AWA:6  
**REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:12 SPD:4 RUN:8**

**Skills:** Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Empathy[2], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Remedy[2], Security[1], Sensors[4], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[9], Driving (Landcraft)[2], Linguistics (Ritual)[2], Linguistics (Urthish)[2], Local Expert (Cupertino)[2], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

**Shortcuts:** Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

[000310 / arno\_sforza]

**Avrel Solustan** (†)

**Azim The Blacksmith** (†)

**Bjorn Rico** (†)

**Donistar Lugh**

**Commander of the Divine Weapon Outpost in Grail**

Male Urthish Master of Brother Battle from De Moley Freefolk.  
Born in 4950 (67 years old) Height: 150cm / Weight:50kg

STR:7 CON:5 BOD:6 MOV:4 INT:3 WIL:5 TEM:7 PRE:4 TEC:3 REF:5 AGI:6 AWA:4  
**REC:12 STA:2 END:55 STU:11 RES:9 DMG:2 TOL:12 HUM:60 PAS:11 WYR:8 SPD:3 RUN:8**

**Skills:** Academia[2], Athletics[3], Cybernetics[1], Dodge[2], Dogma[2], Fight[6], Focus[3], Heavy Weapons[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Melee[3], Observe[2], Persuasion[2], Remedy[3], Shoot[4], Stealth[1], Stoic Body[4], Stoic Mind[1], Surgery[1], Survival[3], Teaching[2], Warfare[2], Dogma (Church of the Celestial Sun)[2], Dogma (Symbiot Lifeweb)[1], Linguistics (Imperial Battle Slang)[3], Linguistics (Urthish)[1], Local Expert (Grail Pilgrims)[3], Local Expert (Stigmata)[2], Lore (Symbiots)[2].

**Shortcuts:** Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (6), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT +

Surgery (4)

[000327 / donistar\_lugh]

**Fabienne Dupré** (†)

**Gail Hardin** (†)

**Garlen Timpal** (†)

**Haroun Keddah** (†)

**Jacob Tramel**

**Terraformer**

Male Urthish of Engineers from Leagueheim Freefolk.  
Born in 4945 (72 years old) Height: 167cm / Weight:61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6

**REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8**

**Skills:** Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

**Shortcuts:** Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob\_tramel]

**Jasmina Keddah** (†)

**Kiera Kursovna** (†)

**Kristof Ivanovicz** (†)

**Leester Stanton** (†)

**Leira Von Dietrich** (†)

**Leona Sterling Hawkwood** (†)

**Louis Gragnont** (†)

**Magnus Isaac** (†)

**Manfred Douglas** (†)

**Markam Vornicz** (†)

**Natasha Hardin** (†)

**Nicklas Lorrenz**

**Leader of the Grail Charioteers**

Male Urthish Commander of Charioteers from Cadiz Freefolk.  
Born in 4973 (44 years old) Height: 165cm / Weight:60kg

STR:4 CON:3 BOD:4 MOV:4 INT:9 WIL:6 TEM:3 PRE:7 TEC:5 REF:7 AGI:3 AWA:6

**REC:7 STA:1 END:35 STU:7 RES:13 DMG:0 TOL:9 HUM:45 PAS:9 WYR:16 SPD:4 RUN:8**

**Skills:** Academia[4], Athletics[2], Bribery[2], Bureaucracy[2], Cryptography[1], Driving[4], Empathy[1], Fight[2], Focus[4], Gunnery[1], Impress[1], Inquiry[1], Leadership[2],

Linguistics[2], Lore[3], Magna Carta[3], Melee[1], Navigation[3], Observe[4], Persuasion[2], Politics[1], Redemption[2], Remedy[2], Sensors[2], Shoot[1], Streetwise[1], Teaching[2], Think Machine[2], Trading[1], Driving (Celestial Sailing)[4], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Driving (Skycraft Piloting)[2], Linguistics (Latin)[2], Linguistics (Urthish)[2], Lore (House Keddah)[2], Lore (Jumpweb)[2], Lore (Killroys)[1], Redemption (Tinkering)[3], Redemption (Volt)[3].

**Shortcuts:** Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (11), Fire a ranged weapon:REF + Shoot (8)

[000331 / nicklas\_lorrenz]

**Nina Masseri** (†)

**Romeric Juandaastas** (†)

**Roscoe Klein** (†)

**Saskia Varnovicz** (†)

**Sliver Krent** (†)

**Songaer Akkarek** (†)

**Stanis Weller** (†)

## Chapter II - Lost World: Rimpoché

<b>Place</b>	Rimpoché System
<b>Date</b>	5018-06-21
<b>Challenge</b>	6

The discovery of Rimpoché is something unespected as only six keys exist in the Empire (and beyond probably). Only a few people actually live on the system.

### 2.1 Another Keddah Fief

<b>Place</b>	Rimpoché
<b>Challenge</b>	3

#### Keddah Men

- **Jasmina Keddah**\*: The sheik cousin is in charge for everything Rimpoché.
- **Ezil Solomniac**\*: This eskatonic priest is responsible for the well being and behavior of the outpost.
- **Mohammad Kuhnar**\*: This serf has made a mission to track all changes concerning the position of the Beast of Rimpoché.
- **Egon Storken**: Captain of the Keddah troops, he has about 40 men under his command.
- **Rimpoché Keddah Soldiers**: Those are better soldier than the ones found usually on Grail.

#### Imperial Forces

- **Timon Skaard**\*: Lord-commander of the outpost
- **Lucius Gazarel**\*: Representative of the Charioteers
- **Moira McKean**\*: Assistant of lucius, she's an excellent pilot.
- **Imperial Troopers**: The standard forces for colonial settlements. About 30 soldiers control the imperial outpost.

The trick here is to avoid getting to close to the charioteers, because of the key the players have. Gazarel is an intelligent and open-minded man most of the time.

But his second, the treacherous McKean will do everything in her power to satisfy the vengeful and power hungry Killroy leaders of Grail.

#### 2.1.1 The hidden colony

<b>Challenge</b>	1
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Only 5 jumpkeys can lead to this world. One for the Emperor, one for House Keddah and three for the Charioteers guild.

As the players will arrive on this world with another jumpkey, they will have to be quiet about where they've found it as the Charioteer, and the Killroys still have a few ears

on this system.

## 2.1.2 The Rimpoch Dragon

**Challenge** 1

The Rimpoch Gargoyle is capable of many things. But as long as the players will do

## 2.1.3 The ones in the Desert

**Challenge** 1

## 2.2 Expanding the Colony

**Challenge** 3

### 2.2.1 Forging Alliance

**Challenge** 1

#### The Gesar Frigate

This ship is captained by Fregattenkapitän **Zander Glasscherben\***, assisted by apostel **Franz Gummerick\***, according to Gesar Fleet Rules. They are actually tracking a squadron of seven Kurgan mujahidin heavy raiders.

### 2.2.2 Worst Evil

**Challenge** 1

### 2.2.3 Cursed for ever

**Challenge** 1

#### Egon Storken

##### Captain of Keddan Soldiers

Male Urthish Commander of House Keddan from Tethys Freefolk.  
Born in 4976 (41 years old) Height: 179cm / Weight:84kg

STR:6 CON:6 BOD:7 MOV:4 INT:3 WIL:6 TEM:5 PRE:5 TEC:6 REF:6 AGI:5 AWA:4  
**REC:12 STA:3 END:65 STU:13 RES:11 DMG:1 TOL:11 HUM:55 PAS:9 WYR:9 SPD:3 RUN:8**

**Skills:** Academia[2], Acrobatics[1], Athletics[6], Beastcraft[1], Bureaucracy[3], Cryptography[1], Cybernetics[1], Dodge[3], Driving[1], Fight[6], Focus[3], Forgery[2], Impress[2], Leadership[4], Linguistics[1], Local Expert[1], Lore[2], Melee[3], Observe[4], Persuasion[2], Redemption[2], Remedy[2], Search[1], Security[2], Seduction[1], Shadowing[1], Shoot[5], Streetwise[2], Survival[1], Teaching[2], Think Machine[2], Warfare[3], Driving (Landcraft)[3], Linguistics (Urthish)[2], Local Expert (Grail Pilgrims)[2], Lore (Dervishes Coven)[2], Lore (Grail System)[2], Redemption (Mech)[3], Redemption (Tinkering)[1].

**Shortcuts:**Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

[000359 / egon\_storken]

**Ezil Solomniac** (†)

**Franz Gummerick** (†)

#### Imperial Troopers

##### Typical Imperial Colonial Troopers

Male Urthish Private of Emperor Alexius Primus from Byzantium Secundus Freefolk.  
Born in 4995 (22 years old) Height: 174cm / Weight:72kg

PHY:6 MEN:4 COM:5

**REC:12 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:9 HUM:45 PAS:8 WYR:9 SPD:3 RUN:10**

**Skills:** Academia[2], Acrobatics[2], Athletics[4], Beastcraft[], Bureaucracy[], Dodge[3], Driving[2], Fight[5], Focus[2], Impress[2], Linguistics[1], Local Expert[2], Lore[2], Melee[3], Observe[2], Persuasion[2], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[4], Streetwise[2], Survival[1], Teaching[2], Driving (Hovertank)[1], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Imperial Dominion)[1], Local Expert (New Odessa)[1], Lore (Byzantium Secundus System)[1], Lore (House Keddaah)[1], Redemption (Mech)[2].

**Shortcuts:**Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

[000363 / imperial\_troopers]

**Jasmina Keddaah** (†)

**Lucius Gazarel** (†)

**Mohammad Kuhnhar** (†)

**Moira McKean** (†)

#### Rimpoch Keddaah Soldiers

Male Urthish Private of House Keddaah from Grail Freefolk.  
Born in 4991 (26 years old) Height: 164cm / Weight:59kg

STR:3 CON:3 BOD:3 MOV:3 INT:3 WIL:3 TEM:3 PRE:3 TEC:3 REF:3 AGI:3 AWA:3  
**REC:6 STA:1 END:30 STU:6 RES:6 DMG:0 TOL:6 HUM:30 PAS:6 WYR:6 SPD:2 RUN:6**

**Skills:** Academia[3], Athletics[2], Fight[2], Focus[2], Linguistics[], Observe[2], Persuasion[2], Teaching[2], Linguistics (Urthish)[1].

**Shortcuts:**Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

[000362 / rimpoch\_keddaah\_soldiers]

**Timon Skaard** (†)

**Zander Glasscherben** (†)

# Chapter III - Lost World: Verona

Challenge 12

## History of Verona

### In The Hands of House Masseri

The Masseri arrived on Verona from Grail in 2715 AD

### The Ukar Fraud (3305 AD)

The ukar community present with the Masseri starts the *Shaduqai*, a mystic event supposed to append after the rebond of the ur ukar people with the annunaki.

### Clockwork: Third World (3834 AD)

Named **Clockwork** at first, Verona was the third World of House Masseri.

### Shelter from the Storm (3917 AD)

### Perpetual Lock Down (4133 AD)

In 4133 AD, House Masseri decided to solve the Kurgan invasion menace with the more extreme decision, shutting down the gate forever.

### Last fief of the House (4974 AD)

A group of imperial Masseri open the gate and reached Verona, the first newcomers since 4133 AD.

### Ennemy at the Gate (4998 AD)

### Assault (5000 AD)

Kurgans manage to go through the gate once more thanks to the treason of **Giacomo Kellerman\***. They are led by the mighty **Taashik Al Kalibann\***.

### Breaking the cog (5004 AD)

In 5004 AD, an incident happened on Verona terraforming engine. The failure caused all water to be removed from the low atmosphere, creating in the same move the deep thick steam cloak that now surrounds **Verona** and make it look like a tiny gas giant from a distance.

## The current situation

For six monthes, since the arrival of the last message from **Arno Sforza**, the **Sons of Sathra** and more generally the whole house Masseri have been waiting for the coming of the *imperiali*.

### Tricks in the Adventure

- The opportunity to gain knowledge of some of the secrets of the Sons of Sathra (Void

Sensitivity).

## 3.1 Remini Space Station

Challenge 3

### Command Center & Control of the Gate

Meeting with the leaders of the offworld refugees:

And the expedition:

- **Clara Masseri**
- **Fenton Hardin Masseri**
- **Arno Sforza**
- **Gail Hardin\***
- **Francesco Masseri**
- **Annabella Masseri**
- **Lucia Masseri\***
- **Alina Lecci\***

Others non Masseri

- **Jacob Tramel**
- **Syark Sir Sic\***
- **Ravi Lobahura\***

### Population

### Remini

- crew 56
- marines 24
- marauders 9
- starfighter pilots 16
- Sons of Sathra 16

The station can support 150 persons.

### 3.1.1 Calm before the Storm

Challenge 1

### The Sons of Sathra

First encounter with the Masseri and the Sons of Sathra.

- **Ionoc da Qa\***
- **Mercucio di Medici\***

### This is an H5

### This is an H6

This is **strong** and this is **em**. This is **Saskia Varnovicz\***

### 3.1.2 Sacred Moon

Challenge 1

#### Sanctuary to all offworld refugees

House Masseri holds **Rotunda**, the first moon of *Penthac* the fifth planet of the Verona System as a refugees colony. It has been established centuries ago and is fully operational. It is here that all operation on the jumpgate are done, by a special mystical/religious order called the Navigators.

#### Old Acquaintances

Here, among the tunnels, the party will met an old friend, **Ravi Lobahura\*** who has decided to come help the community.

#### Landscape

Primo Rotunda is essentially an underground facility transformed into a giant shelter. With time, it has started to look like a refugee camp with more and more improvised solution to everyday problems transformed into permanent resources. A lot of underground culture is done in the alleys of Primo.

#### Population

#### Primo Rotunda

- Urthish: 34000  
- Ur Ukar: 20000

#### Celestial Ships

- Civilian: 835  
- Military: 123

### 3.1.3 The Fall

Place Mudworld atmosphere  
Challenge 1

#### Test trip

From space, Verona appears as a gas giant.

#### Reaching the Ground

This operation is a really tough one, and will be done only by the best pilots.

- The Cloudstorm can disable all systems at any time if the ships goes through a node (electro magnetical node, source of terrible lightning bolts). A navigation check is needed every hour to avoid one.
- With winds reaching 500 km/h in the middle layer of the atmosphere (between 10% and 70% of the trip), manoeuvre checks are needed every 30 minutes to avoid drifting to a node.
- The upper layer (70% to 71%) is liquid water. If not handled correctly it can be a terrible impact at contact.
- The moons of Verona are actually at the 30%, 45% and 69% of the atmosphere. They are obstacle that should be avoided and solid bodies that create gravity wells also. The best way to reach the ground of Verona is by using an escape pod. House Masseri has a few that had been modified to handle the length of the trip.

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### 3.2 Crack Pilot

Challenge 3

The conclusions from the flight test should be obvious: it takes an ace to bring a lander down the ground. More than this, it can be really hazardous to find a place to land properly due to the global ground condition.

#### Numbers

<tt>TEC+Driving(Celestial Ship) DV 30</tt>

#### 3.2.1 Hellcloud

Challenge 1

#### 3.2.2 Enemy presence

Challenge 1

#### 3.2.3 The Verona Resistance

Place Mudworld  
Challenge 1

**Juliana Zino\***  
[aurelio\_garusca was not found]

### 3.3 Alra'ad yiildiz

Challenge 3

#### Bad Guys

The Kurgan al raa'ad yiildiz are the elite troops based on Verona. Commander **Taashik Al Kalibann\*** is an honorable officer. Highly respected by his men and ennemis alike.  
Prophetess **Zarosinia Al Shazaar\***

#### Heroes from the Resistance

- Capitano **Lorenzo Carucci\***  
- Capitano **Juliana Zino\***  
- Capitano **Tonino Vanini\***

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#### 3.3.1 Kurgan Recon Team

Challenge 1

##### Open Battle

A patrol will soon be send when close to point 0, in a radius of 150 km. This patrol is a squadron of six Sharadiq Manned Battle Drones and three Maruk AntiGrav shuttles. Each Maruk as a crew of one pilot, one communication/navigator specialist and four Baratur Marines. The kurgan troopers are 95% male, in contrast with 70% women filling the ranks of the Resistance.

#### 3.3.2 Tracked

Challenge 1

#### 3.3.3 Losing the pursuers

Challenge 1

## 3.4 Emptiness & Loneliness

Challenge 3

### World without Water

This episode is the discovery of Verona in its current state, with the malfunctioning terraforming engine.

### Join the Resistance

### The Kurgan Army

#### Arno Sforza

##### A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility.  
Born in 4966 (51 years old) Height: 171cm / Weight: 63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:6 REF:8 AGI:4 AWA:6  
**REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:12 SPD:4 RUN:8**

**Skills:** Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Empathy[2], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Remedy[2], Security[1], Sensors[4], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[9], Driving (Landcraft)[2], Linguistics (Rita)[2], Linguistics (Urthish)[2], Local Expert (Cupertino)[2], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

**Shortcuts:** Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

[000310 / arno\_sforza]

#### Clara Masseri

##### A young lady with some temper

Female Urthish of House Masseri from none Freefolk.  
Born in 4993 (24 years old) Height: 174cm / Weight: 68kg

STR:6 CON:5 BOD:5 MOV:4 INT:6 WIL:8 TEM:4 PRE:6 TEC:5 REF:7 AGI:5 AWA:6  
**REC:11 STA:2 END:50 STU:10 RES:14 DMG:1 TOL:12 HUM:60 PAS:10 WYR:13 SPD:4 RUN:8**

**Skills:** Academia[2], Athletics[3], Dodge[4], Driving[2], Etiquette[3], Fight[5], Focus[2], Gunnery[1], Impress[4], Inquiry[2], Leadership[2], Linguistics[1], Local Expert[2], Magna Carta[2], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[5], Streetwise[2], Survival[1], Teaching[3], Think Machine[1], Driving (Heavy Transport Vehicle)[2], Driving (Hovertank)[2], Linguistics (Urthish)[2], Local Expert (Cupertino)[1], Local Expert (Cybernetics Black Market)[1], Redemption (Mech)[1].

**Shortcuts:** Avoid being hit:AGI + Dodge (9), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (12)

[000277 / clara\_masseri]

#### Fenton Hardin Masseri

##### Friend of Sigmeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility.  
Born in 4986 (31 years old) Height: 174cm / Weight: 80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:7 AGI:4 AWA:5  
**REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6**

**Skills:** Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[1], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadowing[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[1], Dogma (Sathraism)[1], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[2].

**Shortcuts:** Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000068 / fenton\_hardin\_masseri]

#### Francesco Masseri

##### Certainly the wisest Masseri

### 3.4.1 Mudworld

Challenge 1

### Fixing the world

This is something that can be held in a few day with the correct engine shard to fix the terraforming engine. However, the recovery for verona, and to have it back to its terraformed allure will take between one and twelve years.

### 3.4.2 The Resistance

Challenge 1

### 3.4.3 Freeing Verona

Challenge 1

#### Alina Lecci (†)

##### Annabella Masseri

##### Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility.  
Born in 4991 (26 years old) Height: 168cm / Weight: 58kg

STR:5 CON:4 BOD:4 MOV:4 INT:6 WIL:7 TEM:5 PRE:6 TEC:4 REF:5 AGI:4 AWA:5  
**REC:9 STA:1 END:40 STU:8 RES:13 DMG:1 TOL:12 HUM:60 PAS:10 WYR:11 SPD:3 RUN:8**

**Skills:** Academia[2], Athletics[2], Bureaucracy[1], Dodge[4], Empathy[1], Etiquette[2], Fight[2], Focus[2], Forgery[1], Gunnery[4], Impress[1], Leadership[2], Linguistics[1], Melee[4], Observe[2], Occult Arts[2], Persuasion[2], Remedy[2], Shoot[2], Streetwise[2], Teaching[3], Think Machine[1], Linguistics (Urthish)[2].

**Shortcuts:** Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

[000307 / annabella\_masseri]

Male Urthish of Sanctuary Aeon from Grail Nobility.  
Born in 4984 (33 years old) Height: 168cm / Weight: 68kg

### Zarosinia Al Shazaar (†)

STR:4 CON:4 BOD:4 MOV:3 INT:6 WIL:8 TEM:7 PRE:6 TEC:4 REF:5 AGI:3 AWA:6  
**REC:8 STA:1 END:40 STU:8 RES:14 DMG:0 TOL:15 HUM:75 PAS:13 WYR:11 SPD:3 RUN:6**

**Skills:** Academia[3], Arts[1], Athletics[2], Beastcraft[1], Dodge[2], Dogma[4], Empathy[3], Etiquette[2], Fight[2], Focus[4], Inquiry[1], Linguistics[4], Observe[3], Oratory[2], Persuasion[2], Remedy[4], Riding[0], Seduction[4], Stoic Mind[1], Streetwise[3], Surgery[4], Teaching[4], Arts (Music)[1], Dogma (Church of the Celestial Sun)[3], Dogma (Omega Gospels)[2], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[2], Linguistics (Kurgan)[2], Linguistics (Latin)[2], Linguistics (Ritual)[2], Linguistics (Urthish)[2].

**Shortcuts:** Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

[000309 / francesco\_masseri]

### Gail Hardin (†)

### Giacomo Kellerman (†)

### Ionoc da Qa (†)

### Jacob Tramel

#### Terraformer

Male Urthish of Engineers from Leagueheim Freefolk.  
Born in 4945 (72 years old) Height: 167cm / Weight: 61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6  
**REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8**

**Skills:** Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

**Shortcuts:** Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob\_tramel]

### Juliana Zino (†)

### Lorenzo Carucci (†)

### Lucia Masseri (†)

### Mercucio di Medici (†)

### Ravi Lobahura (†)

### Saskia Varnovicz (†)

### Syark Sir Sic (†)

### Taashik Al Kalibann (†)

### Tonino Vanini (†)

# Chapter IV - Enemy at the Gates

Place	Grail System
Date	5018-10-01
Challenge	17

The party is back to the Grail system. They just met a Gesar ship that took care of a kurgan raiders team.

They come back to the main fief of house Keddah to realise that war in the Garden Worlds has reached Rampart: a full army is awaiting at the jumpgate when they pass through it.

## Adventure themes

Goal:
Villain:
Ally:
Patron:
Framing Event:
Twist:
Complication:
Side Quest:
introduction
Climax

## 4.1 Esmeralda Space Station

Place	Grail
Challenge	8

This brand new imperial military hub is the new Headquarter for the Garden Worlds. Ironically it has been placed on the gas giant of the Grail System has the space conflict was raising in Rampart when the multiple parts of this technical prowess where brought in to be set up.

aaa

### 4.1.1 Back to Grail

Challenge	1
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The amethyst legion arrived around the 2nd of september.

The arrival of Bloodstone legion is planned for the 24 of september. Before that, no more will happen on the jumpgate, except for two transporter that will cross the jumpgate a few hours after the players.

**Greta Marlowe\*** and **Juan Garvex\***

The transports are coming from Rampart

### 4.1.2 The Esmaralda High Command

Challenge	1
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- General **Toshiro Wu\*** (\*\*\*\*): Space Marshall of the Garden Worlds Fleet
- Lieutenant-General **Lazarus Brednicov\*** (\*\*): Bloodstone Legion commander
- Major-General **Huen Hishimoro\*** (\*\*): Amaranth Legion commander
- Brigadier-General **Radul Al Farka\*** (\*): Crystal legion commander
- Colonel/Count **Rosorio de Comori Al Malik\***
- Colonel/Marquessa **Donellia de Aragon\***
- Colonel **Lindsay Willard\*** (Charioteers, Crystal Legion)
- Colonel/Countess **Helena Nordwick Hawkwood\*** (Crystal Legion)
- Brigadier-General/Duke **Kenshi Onaka Li Halan\*** (\*): Amaranth Legion

Current troops in Grail system:

- Amaranth, Third Rampart Legion (12000 men, Infantry, Hishimoro)

- Crystal, Sixth Imperial Legion (13000 men, Navy, Al-Farka)
- Bloodstone, Twelfth Legion of the Mantis (8000 men, Navy, Brednicov)

### 4.1.3 The Assembly

Challenge	1
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Where the difficult manoeuvre of putting the four modules of Esmeralda takes place.

Four top notch pilots must be recruited especially for this three hours task.

The names are currently:

- Colonel **Lindsay Willard\***, a charioteer officer of the Cristal legion.
- Captain **Jaco Mendes\***, an Hazat pilot of the Bloodstone Legion
- Captain **[portia\_donaevski was not found]**, from the entourage of **Kristof Ivanovicz\***
- Lieutenant **Yueh Sakomo\*** of the Amethyst legion.

### 4.1.4 Reinforcement to the Masseri

Challenge	1
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Anchor	¤fiona_denguerrand¤
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**Fiona D'Enguerrand\*** and **Nina Masseri\*** have been talking a lot, and something has to be decided for Verona.

**Locke Kibran\***: Pilot (Imperial cohort)  
**Veckman Jones\***: Engineer (Imperial cohort)

### 4.1.5 Fortify Rimpoché

Challenge	1
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Anchor	¤haroun_keddah¤ ¤jasmina_keddah¤
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### 4.1.6 Intelligence Mastery

Challenge	1
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### 4.1.7 The missing soldiers

Challenge	1
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Anchor	¤donellia_de_aragon¤
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**Donellia de Aragon\***

### 4.1.8 The Gates of Leopold

Challenge	1
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Anchor	¤eduardo_casombras_de_sutek_de_hazat¤
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**Eduardo Casombras de Sutek de Hazat** wants to find the *gates of leopold*, near the ruins of Surak in the Blackbone desert, in Tapal.

## 4.2 Stellar Romance

Challenge	3
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Commander **Helena Nordwick Hawkwood\*** and Captain **Markus Van Delph\***

**Lisbeth McWinter\***

**Eduardo Casombras de Sutek de Hazat**

### 4.2.1 4645

<b>Challenge</b>	1	Fiona D'Enguerrand (†)
<b>4.2.2 1456</b>		<b>Greta Marlowe</b> (†)
<b>Challenge</b>	1	<b>Helena Nordwick Hawkwood</b> (†)
<b>4.2.3 4654</b>		<b>Huen Hishimoro</b> (†)
<b>Challenge</b>	1	<b>Jaco Mendes</b> (†)
<b>4.3 Out of duty</b>		<b>Juan Garvex</b> (†)
<b>Challenge</b>	3	<b>Kenshi Onaka Li Halan</b> (†)
<b>4.3.1 1</b>		<b>Kristof Ivanovicz</b> (†)
<b>Challenge</b>	1	<b>Lazarus Brednicov</b> (†)
<b>4.3.2 ert</b>		<b>Lindsay Willard</b> (†)
<b>Challenge</b>	1	<b>Lisbeth McWinter</b> (†)
<b>4.3.3 46546</b>		<b>Locke Kibran</b> (†)
<b>Challenge</b>	1	<b>Markus Van Delph</b> (†)
<b>4.4 Sacred Tone</b>		<b>Nina Masseri</b> (†)
<b>Challenge</b>	3	<b>Radul Al Farka</b> (†)
<b>4.4.1 4565546</b>		<b>Roserio de Comori Al Malik</b> (†)
<b>Challenge</b>	1	<b>Toshiro Wu</b> (†)
<b>4.4.2 456</b>		<b>Veckman Jones</b> (†)
<b>Challenge</b>	1	<b>Yueh Sakomo</b> (†)

#### 4.4.3 aze

**Challenge** 1

Donellia de Aragon (†)

**Eduardo Casombras de Sutek de Hazat**

**Collectionneur Extraordinaire**

Male Urthish Baron of Royale House Hazat from Sutek Nobility.

Born in 4953 (64 years old) Height: 173cm / Weight: 76kg

STR:3 CON:3 BOD:4 MOV:5 INT:7 WIL:8 TEM:6 PRE:6 TEC:3 REF:4 AGI:3 AWA:8  
**REC:6 STA:1 END:35 STU:7 RES:14 DMG:0 TOL:14 HUM:70 PAS:14 WYR:11 SPD:2 RUN:10**

**Skills:** Academia[3], Arts[2], Athletics[5], Bribery[2], Cryptography[3], Cybernetics[1], Demolition[1], Dodge[3], Dogma[2], Etiquette[7], Fight[2], Focus[2], Forgery[2], Gambling[2], Impress[1], Inquiry[2], Knavery[3], Linguistics[4], Melee[3], Observe[5], Oratory[4], Persuasion[3], Redemption[1], Remedy[1], Riding[1], Search[4], Seduction[4], Shoot[2], Stealth[3], Stoic Body[1], Teaching[2], Warfare[1], Arts (Painting)[2], Arts (Sculpture)[2], Dogma (Kurgan El-Diin)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Franken)[2], Linguistics (Kurgan)[2], Linguistics (Latin)[2], Linguistics (Urthish)[3], Redemption (Mech)[1].

**Shortcuts:** Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (12), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (6)

[000199 / eduardo\_casombras\_de\_sutek\_de\_hazat]

# **Alia Croft (Marie)**

Wandering Priestess

Female Urthish Illuminata of Eskatonic Order from Rampart / Avaneir Freefolk.

Born in 4987 (30 years old)

Height: 167cm / Weight: 64kg

## **Primary Attributes**

Strength	3	Intellect	7	Tech	3
Constitution	4	Willpower	6	Reflexes	3
Body	4	Temper	8	Agility	3
Movement	3	Presence	7	Awareness	8

## **Secondary Attributes**

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	14	Humanity	70
Passion	16	Wyrd	10	Speed	2	Run	6

## **Skills**

Academia	3	Linguistics	2	Redemption	1
Alchemy	2	▪ Latin	2	▪ Forbidden Lore	1
Athletics	2	▪ Urthish	2	Remedy	1
Beastcraft	1	Local Expert	1	Riding	1
Dogma	1	▪ Avaneir	1	Search	5
▪ Church of the	3	Lore	1	Seduction	3
Celestial Sun					
Empathy	1	▪ Pre Regency Artefacts	1	Stoic Mind	3
Fight	2	Observe	4	Streetwise	3
Focus	5	Occult Arts	6	Surgery	1
Inquiry	2	Oratory	2	Teaching	2
Knavery	1	Persuasion	2		

## **Blessings/Curses**

Curious (2), Subtle (-2).

## **Benefices/Afflictions**

Cash (Cost:3 600), Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3), Ordained (Cost:3 Novitiate / Apprentice / Novitiate), Rise Rank By 2 (Cost:4).

## **Talents**

### **Armor**

Leather Jerkin      Soft      SP:4      (TO)(LA)(RA)

### **Shortcuts**

Discern emotions: AWA + Empathy (9), Keep focused on a task: WIL + Focus (11), Deduce from data: INT + Inquiry (9), Notice something: AWA + Observe (12), Convince someone with arguments: PRE + Persuasion (9), Stabilize wounds: INT + Remedy (8), Search a place: AWA + Search (13), Charm others: PRE + Seduction (10), Iron will: WIL + Stoic Mind (9), Apply surgery on wounded: INT + Surgery (8)

### **Lifepaths**

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Eskatonic Order Monastery (25), Early Career Missionary (48), Tour of Duty Native Theurge (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

### **Narrative**

Occult powers: Celestial Alignment (LVL 1), Divine Revelation (LVL 2), Rending the Veil of Unreason (LVL 3)

# Alina Lecci

Servant of Giorgio and Fenton...

Female Urthish Yeoman of House Masseri from Rampart | Avaneir Freefolk. Born in 4993 (26 years old)

Height: 168cm / Weight: 59kg

## Primary Attributes

Strength	4	Intellect	<b>6</b>	Tech	3
Constitution	4	Willpower	3	Reflexes	<b>6</b>
Body	4	Temper	4	Agility	3
Movement	4	Presence	<b>6</b>	Awareness	<b>6</b>

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	7	Humanity	35
Passion	10	Wyrd	12	Speed	3	Run	8

## Skills

Academia	2	Impress	1	Melee	1
Athletics	3	Inquiry	1	Observe	4
Beastcraft	1	Knavery	1	Persuasion	2
Bureaucracy	1	<b>Linguistics</b>	2	<b>Redemption</b>	1
Dodge	1	▪ Latin	1	▪ Tinkering	1
<b>Driving</b>	2	▪ Urthish	2	Remedy	2
▪ Hovertank	2	<b>Local Expert</b>	2	Streetwise	3
▪ Landcraft	1	▪ Avaneir Recipes	1	Teaching	2
Empathy	1	▪ Avaneir	2	Trading	1
Fight	2	<b>Lore</b>	1	Focus	2
▪ Jumpweb	1				

## Blessings/Curses

Curious (2), Nosy (-2).

## Benefices/Afflictions

Ally (Cost:4), Cash (Cost:100), Escaped Serf (Cost:-2), Obligation (Cost:-1), Rise

Rank by 1 (Cost:2).

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (5), Deduce from data:INT + Inquiry (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8)

### Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Serfdom (15), **Apprenticeship**

Streets Charioteers (25), **Race Balance** Urthish Balance (16), **Worldly Benefits**

Promotion & Friends (7).

### Narrative

Former servant of Giorgio Masseri, released from serfdom by Fenton Hardin.

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Generated with **Dramatis Personae**

Feb. 28, 2021, 5:14 a.m.

# **Alphonse Lanselme**

A silent man, faithful master at arms in Igneden.

Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk. Born in 4972 (45 years old)

Height: 172cm / Weight: 70kg

## **Primary Attributes**

Strength	4	Intellect	<b>7</b>	Tech	4
Constitution	4	Willpower	<b>6</b>	Reflexes	5
Body	3	Temper	5	Agility	4
Movement	4	Presence	<b>9</b>	Awareness	<b>6</b>

## **Secondary Attributes**

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	15	Damage	0	Tolerance	11	Humanity	55
Passion	11	Wyrd	12	Speed	3	Run	8

## **Skills**

Academia	2	Knavery	4	Oratory	3
<b>Arts</b>	1	Leadership	3	Persuasion	3
▪ Poetry	1	<b>Linguistics</b>	2	Politics	2
Athletics	3	▪ Franken	2	Remedy	1
<b>Driving</b>	1	▪ Urthish	2	Search	1
▪ Skycraft Piloting	2	<b>Local Expert</b>	1	Security	1
Empathy	1	▪ Sangreal	1	Seduction	4
Etiquette	3	<b>Lore</b>	3	Shadowing	2
Fight	2	▪ Grail System	1	Shoot	1
Focus	2	▪ House	2	Stealth	1
		D'Rouge-Glace			
Gambling	1	▪ House Keddah	1	Streetwise	3
Impress	2	Melee	1	Teaching	2
Inquiry	1	Observe	3		

## **Blessings/Curses**

Bold (2) , Callous (-2) .

## **Benefices/Afflictions**

Ally (Cost:4) , Cash (Cost:1 100) , Nobility (Cost:3 Knight) , Retinue (Cost:3) , Rise Rank by 1 (Cost:2) .

## **Talents**

### **Weapons**

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4  
 2 Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:15^3x18 . ROF:2 . Clip:15 .  
 RNG:80 . ST . £300

### **Armor**

Leather Armor      Soft      SP:4      (TO)(LA)(RA)(LL)(RL)

### **Energy Shield**

Streetcrafted      5/10      Hits:5      usage:(Soft - - )

### **Shortcuts**

Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

## **Lifepaths**

Race Urthish (124), **Upbringing** Poor Class (5), **Upbringing** Town (15), **Apprenticeship** Street Muster (25), **Early Career** Court Ambassador (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

## **Narrative**

Faithful servant of Count Yves d'Igneden.

# **Andrea Masseri**

*Leader of Grail Masseri*

Male Urthish Count of House Masseri from Grail Nobility. Born in 4979 (38 years old)

Height: 174cm / Weight: 72kg

## **Primary Attributes**

Strength	<b>6</b>	Intellect	4	Tech	4
Constitution	5	Willpower	<b>6</b>	Reflexes	<b>6</b>
Body	<b>6</b>	Temper	5	Agility	4
Movement	4	Presence	<b>6</b>	Awareness	4

## **Secondary Attributes**

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	10	Speed	3	Run	8

## **Skills**

Academia	2	<b>Linguistics</b>	2	Remedy	2
Athletics	4	▪ <i>Ritual</i>	2	Security	1
Dodge	3	▪ <i>Urthish</i>	2	Seduction	1
<b>Driving</b>	1	<b>Local Expert</b>	2	Shoot	4
▪ <i>Landcraft</i>	2	▪ <i>Curpertino</i>	3	Stoic Body	2
Empathy	1	▪ <i>Sangreal</i>	1	Stoic Mind	1
Etiquette	2	<b>Lore</b>	1	Streetwise	2
Fight	4	▪ <i>House Masseri</i>	1	Survival	2
Focus	2	Melee	1	Teaching	3
Gambling	1	Observe	3	Warfare	4
Impress	3	Persuasion	2	Leadership	<b>6</b>
Politics	2				

## **Blessings/Curses**

Bold (2) , Impetuous (-2) .

## **Benefices/Afflictions**

Cash (Cost:3 600) , Enemy (Cost:-2) , Nobility (Cost:3 Knight) , Retinue (Cost:3) , Rise Rank By 2 (Cost:4) , Rise Rank By 4 (Cost:8) .

## **Talents**

### **Shortcuts**

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

## **Lifepaths**

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

## **Narrative**

The leader of the Masseri from Grail, a strong partisan of the Reunion of the House

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*Generated with Dramatis Personae*

*Feb. 28, 2021, 4:57 a.m.*

# Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years old)

Height: 168cm / Weight: 58kg

## Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	4	Willpower	7	Reflexes	5
Body	4	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	5

## Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	11	Speed	3	Run	8

## Skills

Academia	2	Forgery	1	Occult Arts	2
Athletics	2	Gunnery	4	Persuasion	2
Bureaucracy	1	Impress	1	Remedy	2
Dodge	4	Leadership	2	Shoot	2
Empathy	1	Linguistics	1	Streetwise	2
Etiquette	2	■ Urthish	2	Teaching	3
Fight	2	Melee	4	Think Machine	1
Focus	2	Observe	2		

## Blessings/Curses

Beautiful (2) , Bold (2) , Impetuous (-2) .

## Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Fencing Actions (Silver sword) (Cost:10 Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4) , Gossip Network (Cost:2 Planetwide) , Nobility (Cost:3 Knight) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) .

## Talents

### Weapons

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

### Armor

Leather Armor Soft SP:4 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

### Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Starman (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

### Narrative

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Feb. 28, 2021, 5:14 a.m.

# Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old)

Height: 171cm / Weight:63kg

## Primary Attributes

Strength	5	Intellect	4	Tech	6
Constitution	4	Willpower	6	Reflexes	8
Body	5	Temper	6	Agility	4
Movement	4	Presence	5	Awareness	6

## Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	1	Tolerance	12	Humanity	60
Passion	12	Wyrd	12	Speed	4	Run	8

## Skills

Academia	3	Gunnery	5	Occult Arts	2
Acrobatics	2	Impress	2	Persuasion	3
Athletics	3	Knavery	3	Redemption	1
Disguise	1	Linguistics	2	▪ Tinkering	2
Dodge	4	▪ Rital	2	Remedy	2
Dogma	1	▪ Urthish	2	Security	1
▪ Sathraism	2	Local Expert	3	Sensors	4
Driving	2	▪ Cupertino	2	Shoot	4
▪ Celestial Sailing	9	▪ New Odessa	2	Stoic Mind	5
▪ Landcraft	2	▪ Sangreal	2	Streetwise	2
Empathy	2	Lore	1	Teaching	2
Etiquette	1	▪ Jumpweb	2	Think Machine	2
Fight	2	Melee	2	Trading	2
Focus	2	Observe	2		

## Blessings/Curses

Curious (2) , Nosy (-2) .

## Benefices/Afflictions

Addiction (Cost:-4 Selshaka) , Ally (Cost:1) , Cash (Cost:100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Contact (Cost:1) , Gossip Network (Cost:2 Planetwide) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Passage Contract (Cost:2 Tramp Freighter) .

## Talents

## Weapons

1 "Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:.47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

## Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

## Lifepaths

Race Urthish (124), **Upbringing** Vengeful Masseri (20), **Apprenticeship** Streets Charioteers (25), **Early Career** Starship Gunner (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

## Narrative

# Ashoka Sensuki (Delphine)

Security Enforcer for Lady Varnovicz

Female Urthish Kaanic Enforcer of Royale House Decados from Rampart / Avaneir

Serfdom. Born in 4996 (21 years old)

Height: 161cm / Weight: 51kg

## Primary Attributes

Strength	4	Intellect	5	Tech	4
Constitution	5	Willpower	8	Reflexes	7
Body	5	Temper	4	Agility	6
Movement	4	Presence	3	Awareness	6

## Secondary Attributes

Recovery	9	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	0	Tolerance	12	Humanity	60
Passion	10	Wyrd	12	Speed	4	Run	8

## Skills

Academia	2	Linguistics	2	Persuasion	2
Acrobatics	3	▪ Urthish	2	Remedy	2
Athletics	5	▪ Vorox	2	Shadowing	5
Bribery	2	Local Expert	3	Shoot	6
Demolition	3	▪ Miret	1	Spycraft	1
Disguise	3	▪ Rampart Li Halan	2	Stoic Body	5
Dodge	6	▪ Veneto Province	3	Stoic Mind	2
Driving	1	Lore	4	Survival	5
▪ Skycraft Piloting	4	▪ Grail System	1	Teaching	3
Empathy	4	▪ Rampart System	2	Think Machine	2
Fight	4	▪ Ungavorox System	1	Warfare	2
Focus	3	▪ Vorox Commandos	5	Xenology	1
Heavy Weapons	2	Melee	5	▪ Vorox	4
Leadership	3	Observe	6		

## Blessings/Curses

Horrible Scar or burn (-2) , Loyal (2) .

## Benefices/Afflictions

Ally (Cost:1 Fedor Sensuki) , Ally (Cost:2 Valerian Juandaastas) , Ally (Cost:5 Saskia Varnovicz) , Assets (Cost:1 1000 Due payment for service) , Householder (Cost:1 Royale House Decados) , Ka Ran Warrior (Cost:3 Full grown warrior to vorox society.) , Vorox Staredown Ritual (Cost:4 Has earned friendship with the vorox) .

## Talents

## Weapons

1 Avaneir Medium Blaster	. P . WA:0 . J . P . DC:6D6 . Cal:FSC:6^6x36 . ROF:0 . Clip:6 . RNG:0 .. £400
2 Decados Crescent Dirk	. MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10
3 Dirk	. MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4
4 Katana	. MELEE . WA:1 . N . P . DC:5D6 . STR:4 . RNG:1 . UR . £50

## Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (11), Heavy weapon fire:REF + Heavy Weapons (9), Give orders to subsidiaries:PRE + Leadership (6), Fencing:REF + Melee (12), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (13), Iron will:WIL + Stoic Mind (10)

## Lifepaths

**Tour of Duty** Full Free Customization (300).

## Narrative

Renegade from House Lihalan (former Li Halan Fur Army Lieutenant). Now granted with a charge by Saskia Varnovicz.

# Avrel Solustan

A old men

Male Urthish of Heschast Priest from Malignatus Freefolk. Born in 4903 (114 years old)

Height: 168cm / Weight: 62kg

## Primary Attributes

Strength	4	Intellect	7	Tech	3
Constitution	4	Willpower	5	Reflexes	3
Body	4	Temper	10	Agility	3
Movement	4	Presence	8	Awareness	5

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	15	Wyrd	10	Speed	2	Run	8

## Skills

Academia	5	Fight	2	Observe	3
Alchemy	2	Focus	8	Occult Arts	1
Athletics	3	Inquiry	1	Oratory	2
Beastcraft	1	Linguistics	2	Persuasion	4
Dogma	3	▪ Latin	5	Politics	1
■ Church of the	3	▪ Urthish	3	Remedy	1
Celestial Sun					
■ Sathraism	1	Lore	3	Stoic Body	1
■ Stellar Apocryphon	1	▪ Antinomy	1	Stoic Mind	3
Empathy	3	▪ Dervishes Coven	1	Surgery	1
Etiquette	1	▪ Eskatonic	1	Teaching	2
				Worldshapers	

## Blessings/Curses

Curious (2), Subtle (-2).

## Benefices/Afflictions

Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3), Occult Mastery 2 (Cost:9 Main Path: Power Level 4 & 5), Occult Mastery 3 (Cost:13 Main Path: Powers Level 6 & 7), Ordained (Cost:3 Novitiate / Apprentice / Novitiate).

## Talents

### Shortcuts

Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Deduce from data:INT + Inquiry (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Wealthy Class (5), Apprenticeship Eskatonic Order Monastery (25), Early Career Monk (48), Tour of Duty Native Theurge (20), Tour of Duty Noble Confessor (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16).

### Narrative

A true Ermit

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Feb. 28, 2021, 5:13 a.m.

# Azim The Blacksmith

*Wonder Maker*

Female Urthish of Engineers from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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*Feb. 28, 2021, 5:13 a.m.*

# Bjorn Rico

Celestial Ship officer

Female Urthish of Emperor Alexius Primus from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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Feb. 28, 2021, 5:13 a.m.

# **Calistre d'Igneden (Taz/Alex)**

Poet & Diplomat

Male Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia /

Gastonberg Nobility. Born in 4993 (24 years old)

Height: 173cm / Weight: 65kg

## **Primary Attributes**

Strength	5	Intellect	5	Tech	4
Constitution	5	Willpower	5	Reflexes	5
Body	5	Temper	4	Agility	6
Movement	5	Presence	7	Awareness	4

## **Secondary Attributes**

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	10	Speed	3	Run	10

## **Skills**

Academia	3	Leadership	3	Melee	4
<b>Arts</b>	1	<b>Linguistics</b>	2	Observe	5
▪ Poetry	3	▪ Franken	2	Occult Arts	2
Athletics	4	▪ Urthish	2	Persuasion	3
Disguise	3	<b>Local Expert</b>	4	Seduction	5
Dodge	4	▪ Famous Authors	1	Shadowing	2
Empathy	7	▪ Miret	1	Shoot	3
Etiquette	4	▪ Rampart Nobility	3	Stealth	3
Fight	2	▪ Veneto Province	1	Stoic Mind	5
Focus	3	<b>Lore</b>	4	Streetwise	2
Forgery	3	▪ Grail System	1	Survival	4
Impress	3	▪ House	2	Teaching	2
		D'Rouge-Glace			
Inquiry	2	▪ Rampart System	2	Think Machine	2
Interrogation	2	▪ Rimpoche System	1	Knavery	2
Magna Carta	2				

## **Blessings/Curses**

Just (2) , Righteous (-2) .

## **Benefices/Afflictions**

Nobility (Cost:3 Knight) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) .

## **Talents**

### **Weapons**

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

## **Armor**

Leather Armor      Soft      SP:4      (TO)(LA)(RA)(LL)(RL)

## **Energy Shield**

Standard      10/15      Hits:10      usage:(Soft - - )

## **Shortcuts**

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (11), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (9), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (10)

## **Lifepaths**

**Tour of Duty** Full Free Customization (300).

## **Narrative**

Knight and youngest son of Count Yves d'Igneden D'Rouge-Glace. Recently exiled from Igneden following an argument with his father. Secretly kept the link with the Count and actively works for the benefit of their House.

# Clara Masseri

A young lady with some temper

Female Urthish of House Masseri from none Freefolk. Born in 4993 (24 years old)

Height: 174cm / Weight: 68kg

## Primary Attributes

Strength	<b>6</b>	Intellect	<b>6</b>	Tech	5
Constitution	5	Willpower	<b>8</b>	Reflexes	<b>7</b>
Body	5	Temper	4	Agility	5
Movement	4	Presence	<b>6</b>	Awareness	<b>6</b>

## Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	14	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	13	Speed	4	Run	8

## Skills

Academia	2	Inquiry	2	<b>Redemption</b>	1
Athletics	3	Leadership	2	▪ <i>Mech</i>	1
Dodge	4	<b>Linguistics</b>	1	Remedy	2
<b>Driving</b>	2	▪ <i>Urthish</i>	2	Search	1
▪ <i>Heavy Transport</i>	2	<b>Local Expert</b>	2	Seduction	1
<i>Vehicle</i>					
▪ <i>Hovertank</i>	2	▪ <i>Cupertino</i>	1	Shadowing	1
Etiquette	3	▪ <i>Cybernetics Black</i>	1	Shoot	<b>5</b>
		Market			
Fight	<b>5</b>	Magna Carta	2	Streetwise	2
Focus	2	Melee	3	Survival	1
Gunnery	1	Observe	2	Teaching	3
Impress	4	Persuasion	3	Think Machine	1

## Blessings/Curses

Beautiful (2) , Bold (2) , Impetuous (-2) .

## Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Dark Secret (Cost:-1) , Gossip Network (Cost:2 Planetwide) , Imperial Charter (Cost:4) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (9), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (12)

## Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Starman (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Questing Knight (40), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

## Narrative

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Feb. 28, 2021, 5:12 a.m.

# **Donellia de Aragon**

*Colonel of the Crystal Legion*

Female Urthish of Royale House Hazat from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 5:12 a.m.*

# Donistar Lugh

*Commander of the Divine Weapon Outpost in Grail*

Male Urthish Master of Brother Battle from De Moley Freefolk. Born in 4950 (67 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	<b>7</b>	Intellect	3	Tech	3
Constitution	5	Willpower	5	Reflexes	5
Body	<b>6</b>	Temper	<b>7</b>	Agility	<b>6</b>
Movement	4	Presence	4	Awareness	4

## Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

## Skills

Academia	2	<b>Linguistics</b>	2	Remedy	3
Athletics	3	▪ <i>Imperial Battle</i>	3	Shoot	4
		<i>Slang</i>			
Cybernetics	1	▪ <i>Urthish</i>	1	Stealth	1
Dodge	2	<b>Local Expert</b>	2	Stoic Body	4
<b>Dogma</b>	2	▪ <i>Grail Pilgrims</i>	3	Stoic Mind	1
▪ <i>Church of the</i>	2	▪ <i>Stigmata</i>	2	Surgery	1
<i>Celestial Sun</i>					
▪ <i>Symbiot Lifeweb</i>	1	<b>Lore</b>	1	Survival	3
Fight	<b>6</b>	▪ <i>Symbiots</i>	2	Teaching	2
Focus	3	Melee	3	Warfare	2
Heavy Weapons	1	Observe	2	Leadership	1
Persuasion	2				

## Blessings/Curses

Clueless (-2), Disciplined (2).

## Benefits/Afflictions

Basic Mantok (Cost:6) , Cash (Cost:3 600) , Free Benefice (4) (Cost:4 Occult Power LVL 4) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) , Rise Rank By 2 (Cost:4) , Superior Mantok Technique (Cost:4) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (6), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

### LifePaths

Race Urthish (124), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

### Narrative

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Feb. 28, 2021, 5:12 a.m.

# Eduardo Casombras de Sutek de Hazat

Collectionneur Extraordinaire

Male Urthish Baron of Royale House Hazat from Sutek Nobility. Born in 4953 (64 years old)

Height: 173cm / Weight: 76kg

## Primary Attributes

Strength	3	Intellect	7	Tech	3
Constitution	3	Willpower	8	Reflexes	4
Body	4	Temper	6	Agility	3
Movement	5	Presence	6	Awareness	8

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	14	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	11	Speed	2	Run	10

## Skills

Academia	3	Fight	2	Oratory	4
<b>Arts</b>	2	Focus	2	Persuasion	3
▪ Painting	2	Forgery	2	<b>Redemption</b>	1
▪ Sculpture	2	Gambling	2	▪ Mech	1
Athletics	5	Impress	1	Remedy	1
Bribery	2	Inquiry	2	Riding	1
Cryptography	3	Knavery	3	Search	4
Cybernetics	1	<b>Linguistics</b>	4	Seduction	4
Demolition	1	▪ Franken	2	Shoot	2
Dodge	3	▪ Kurgan	2	Stealth	3
<b>Dogma</b>	2	▪ Latin	2	Stoic Body	1
▪ Kurgan El-Diin	1	▪ Urthish	3	Teaching	2
▪ Stellar Apocryphon	1	Melee	3	Warfare	1
Etiquette	7	Observe	5		

## Blessings/Curses

Disciplined (2) , Vengeful (-2) , War Trauma (-2) .

## Benefices/Afflictions

Assets (Cost:7 10000) , Nobility (Cost:3 Knight) , Well-Traveled (Cost:3 Major house Fief) .

## Talents

## Weapons

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10  
2 Escorai medium pistol . P . WA:1 . J . R . DC:2D6+4 . Cal:.40 . ROF:0 . Clip:9 .  
RNG:25 . VR . £400

## Armor

Synthsilk      Soft      SP:3      (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Dueling      10/20      Hits:15      usage:(Soft Medium - )

## Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (12), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (6)

## Lifepaths

Race Urthish (124), Upbringing High Court Hazat (20), Apprenticeship Diplomacy Intrigue (25), Early Career Court Ambassador (48), Tour of Duty Caliphate Wars Veteran (501) (20), Tour of Duty Errant Knight (20), Race Balance Urthish Balance (16), Worldly Benefits Rich Rewards (7).

## Narrative

Image: Hargreeves dans Umbrella Academy

# Egon Storken

Captain of Keddan Soldiers

Male Urthish Commander of House Keddah from Tethys Freefolk. Born in 4976 (41 years old)

Height: 179cm / Weight: 84kg

## Primary Attributes

Strength	<b>6</b>	Intellect	3	Tech	<b>6</b>
Constitution	<b>6</b>	Willpower	<b>6</b>	Reflexes	<b>6</b>
Body	<b>7</b>	Temper	5	Agility	5
Movement	4	Presence	5	Awareness	4

## Secondary Attributes

Recovery	12	Stamina	3	Endurance	65	Stun	13
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	9	Speed	3	Run	8

## Skills

Academia	2	Impress	2	■ <i>Mech</i>	3
Acrobatics	1	Leadership	4	■ <i>Tinkering</i>	1
Athletics	<b>6</b>	<b>Linguistics</b>	1	Remedy	2
Beastcraft	1	■ <i>Urthish</i>	2	Search	1
Bureaucracy	3	<b>Local Expert</b>	1	Security	2
Cryptography	1	■ <i>Grail Pilgrims</i>	2	Seduction	1
Cybernetics	1	<b>Lore</b>	2	Shadowing	1
Dodge	3	■ <i>Dervishes Coven</i>	2	Shoot	<b>5</b>
Driving	1	■ <i>Grail System</i>	2	Streetwise	2
■ <i>Landcraft</i>	3	Melee	3	Survival	1
Fight	<b>6</b>	Observe	4	Teaching	2
Focus	3	Persuasion	2	Think Machine	2
Forgery	2	<b>Redemption</b>	2	Warfare	3

## Blessings/Curses

Bold (2) , Callous (-2) .

## Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

## Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Military Officer (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

## Narrative

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Feb. 28, 2021, 5:11 a.m.

# Enzo Contura

A strong soldier

Male Urthish Sergeant of House Masseri from Grail Freefolk. Born in 4980 (37 years old)

Height: 171cm / Weight: 70kg

## Primary Attributes

Strength	7	Intellect	5	Tech	6
Constitution	5	Willpower	6	Reflexes	8
Body	5	Temper	4	Agility	4
Movement	4	Presence	3	Awareness	6

## Secondary Attributes

Recovery	12	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	2	Tolerance	10	Humanity	50
Passion	10	Wyrd	13	Speed	4	Run	8

## Skills

Academia	2	Interrogation	2	Remedy	3
Acrobatics	2	Knavery	1	Security	2
Athletics	4	Leadership	2	Shadowing	1
Bureaucracy	1	Linguistics	1	Shoot	7
Dodge	4	▪ Urthish	2	Streetwise	3
Fight	5	Magna Carta	1	Survival	1
Focus	2	Melee	3	Teaching	2
Gunnery	2	Observe	4	Think Machine	1
Heavy Weapons	2	Persuasion	2	Warfare	1
Impress	3	Redemption	1	Inquiry	4
▪ Mech	2				

## Blessings/Curses

Bold (2), Callous (-2).

## Benefices/Afflictions

Ally (Cost:4), Cash (Cost:100), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2).

## Talents

## Weapons

1	Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4
2	Jahnisak .454 UHP . P . WA:4 . L . C . DC:4D6+2 . Cal:.454 . ROF:3 . Clip:15 . RNG:50 . VR . £1000
3	Mitchau Medium Revolver . P . WA:1 . L . P . DC:2D6+3 . Cal:.40 . ROF:3 . Clip:6 . RNG:50 . ST . £210

## Armor

Synthsilk	Soft	SP:3	(TO)(LA)(RA)(LL)(RL)
Plastic Mesh Chain Mail	Medium	SP:8	(TO)(LA)(RA)(LL)(RL)

## Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (10), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (11), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (15)

## Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Academy Muster (25), Early Career Mercenary Soldier (48), Tour of Duty Security Enforcer (20), Tour of Duty Standard Tour (single round) (10), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

## Narrative

Bodyguard of Clara Masseri

## Ezil Solomniac

Male Urthish of Eskatonic Order from none Freefolk. Born in 4961 (56 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 5:11 a.m.

# Fabiienne Dupré

*Servant of Yves*

Female Urthish of House D'Rouge-Glace from none Freefolk. Born in 4988 (29 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrds	6	Speed	2	Run	6

## Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	▪ Urthish	1	Teaching	2

## Talents

### Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

### Lifepaths

Race Urthish (124).

### Narrative

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Feb. 28, 2021, 5:10 a.m.

# Fiona D'Enguerrand

A shining lady, former Intelligence minister of the Black Den, now IQK

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility. Born in 4970 (47 years old)

Height: 168cm / Weight: 65kg

## Primary Attributes

Strength	4	Intellect	7	Tech	3
Constitution	4	Willpower	6	Reflexes	7
Body	4	Temper	6	Agility	3
Movement	3	Presence	7	Awareness	5

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	12	Humanity	60
Passion	11	Wyrd	14	Speed	4	Run	6

## Skills

Academia	3	Focus	2	Remedy	1
Arts	1	Knavery	5	Science	1
▪ Poetry	2	Leadership	1	▪ Archaeology	2
Athletics	3	Linguistics	2	Seduction	4
Dodge	1	▪ Franken	1	Shadowing	1
Dogma	2	▪ Urthish	3	Shoot	3
▪ Church of the	1	Local Expert	2	Stealth	1
Celestial Sun					
▪ Sathraism	1	▪ Famous Authors	2	Stoic Body	1
Driving	2	▪ Rampart Nobility	2	Stoic Mind	4
▪ Skimmer bike	2	Melee	1	Survival	1
▪ Skycraft Piloting	1	Observe	3	Teaching	2
Empathy	4	Occult Arts	4	Warfare	1
Etiquette	5	Oratory	3	Fight	3
Persuasion	3				

## Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Nobility (Cost:3 Knight) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Occult Mastery 2 (Cost:9 Main Path: Power Level 4 & 5) , Rise Rank by 1 (Cost:2) .

## Talents

### Weapons

1 Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:10^5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

### Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (10)

### Lifepaths

Race Urthish (124), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship Military Soldier (25), Early Career Court Ambassador (48), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

### Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Favyana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

## FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

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March 3, 2021, 10 p.m.

# Floyd Carnau (Chninkel)

Stakeholder of the Van Dyke Cartel

Male Urthish Teutonic Boss of Scravers from Byzantium Secundus Freefolk. Born in 4986 (31 years old)

Height: 172cm / Weight: 67kg

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March 1, 2021, 9:51 p.m.

## Primary Attributes

Strength	4	Intellect	7	Tech	7
Constitution	4	Willpower	6	Reflexes	4
Body	4	Temper	6	Agility	3
Movement	4	Presence	5	Awareness	6

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	11	Damage	0	Tolerance	12	Humanity	60
Passion	12	Wyrd	11	Speed	2	Run	8

## Skills

Academia	4	▪ <i>Scravers' Cant</i>	2	Remedy	2
Alchemy	4	▪ <i>Urthish</i>	2	Riding	2
Athletics	3	▪ <i>Urttech</i>	2	Science	2
Bribery	1	<b>Local Expert</b>	4	▪ <i>Biology</i>	5
Bureaucracy	2	▪ <i>Cybernetics Black Market</i>	2	▪ <i>Cybernetics</i>	4
Cybernetics	4	▪ <i>Miret</i>	1	Search	5
Dodge	2	▪ <i>Rampart Underworld</i>	3	Seduction	2
Driving	4	▪ <i>Veneto Province</i>	1	Sensors	1
▪ <i>Celestial Sailing</i>	1	<b>Lore</b>	3	Shoot	4
▪ <i>Landcraft</i>	2	▪ <i>Byzantium Secundus System</i>	2	Sneak	3
▪ <i>Skimmer bike</i>	2	▪ <i>Grail System</i>	1	Stealth	2
▪ <i>Skycraft Piloting</i>	3	▪ <i>Rampart System</i>	1	Streetwise	5
Empathy	3	Observe	3	Surgery	5
Fight	2	Persuasion	2	Survival	1
Focus	2	<b>Redemption</b>	3	Teaching	4
Inquiry	2	▪ <i>Forbidden Lore</i>	4	Think Machine	4
Knavery	3	▪ <i>Tinkering</i>	4	Trading	2
Linguistics	3	▪ <i>Volt</i>	3		

## Blessings/Curses

Innovative (2), Unnerving (-2).

## Benefices/Afflictions

Ally (Cost:4), Assets (Cost:3 3000), Commission (Cost:7 Commander / Fellow / Boss / Lieutenant / Manager), Fallen from Grace (Cost:-2), Orphan (Cost:-1).

## Talents

### Armor

Polymer Knit      Medium      SP:6      (TO)(LA)(RA)

### Energy Shield

Standard      10/15      Hits:10      usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (9), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (9), Search a place:AWA + Search (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (8), Apply surgery on wounded:INT + Surgery (12), Surgically implant cyber:TEC + Cybernetics (11)

### Lifepaths

**Tour of Duty** Full Free Customization (300).

### Narrative

Associate of the Van Dyke cartel. Specialized into biology and cybernetics. Eager to establish new businesses in the south of the Salt Province where mining seems to be fruitful.

# Francesco Masseri

Certainly the wisest Masseri

Male Urthish of Sanctuary Aeon from Grail Nobility. Born in 4984 (33 years old)

Height: 168cm / Weight: 68kg

## Primary Attributes

Strength	4	Intellect	6	Tech	4
Constitution	4	Willpower	8	Reflexes	5
Body	4	Temper	7	Agility	3
Movement	3	Presence	6	Awareness	6

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	14	Damage	0	Tolerance	15	Humanity	75
Passion	13	Wyrd	11	Speed	3	Run	6

## Skills

Academia	3	Empathy	3	Oratory	2
<b>Arts</b>	1	Etiquette	2	Persuasion	2
▪ Music	1	Fight	2	Remedy	4
Athletics	2	Focus	4	Riding	1
Beastcraft	1	Inquiry	1	Seduction	4
Dodge	2	Linguistics	4	Stoic Mind	1
<b>Dogma</b>	4	▪ Kurgan	2	Streetwise	3
▪ Church of the	3	▪ Latin	2	Surgery	4
<i>Celestial Sun</i>					
▪ Omega Gospels	2	▪ Rital	2	Teaching	4
▪ Sathraism	1	▪ Urthish	2	▪ Stellar Apocryphon	2
Observe	3				

## Blessings/Curses

Bold (2) , Compassionate (2) , Gullible (-2) , Impetuous (-2) .

## Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:100) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) , Rise Rank by 1 (Cost:2)

## Talents

## Weapons

1 Staff . MELEE . WA:1 . N . E . DC:2D6+1 . STR:3 . RNG:1 . ST . £4

## Armor

<u>Priest Robes</u>	Soft	SP:1	(TO)(LA)(RA)(LL)(RL)
<u>Synthsilk</u>	Soft	SP:3	(TO)(LA)(RA)(LL)(RL)

## Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

## Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Sanctuary Aeon Parish (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

## Narrative

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Feb. 28, 2021, 5:10 a.m.

# Franz Gummerick

*Battle Apostle*

Female Urthish of House Gesar from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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Feb. 28, 2021, 5:09 a.m.

## Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know

Female Urthish Crafter of Engineers from Daishan Freefolk. Born in 4972 (45 years old)

Height: 167cm / Weight: 58kg

### Primary Attributes

Strength	4	Intellect	7	Tech	7
Constitution	4	Willpower	4	Reflexes	6
Body	5	Temper	3	Agility	4
Movement	4	Presence	7	Awareness	5

### Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	7	Humanity	35
Passion	8	Wyrd	13	Speed	3	Run	8

### Skills

Academia	2	▪ <i>Urthish</i>	2	▪ <i>Mech</i>	<b>5</b>
Athletics	3	▪ <i>Urthtech</i>	2	▪ <i>Volt</i>	2
Bureaucracy	2	<b>Local Expert</b>	2	Remedy	2
Demolition	1	▪ <i>Cupertino</i>	2	<b>Science</b>	3
Driving	1	▪ <i>New Odessa</i>	1	▪ <i>Cybernetics</i>	2
▪ <i>Landcraft</i>	2	<b>Lore</b>	1	▪ <i>Engineering</i>	2
Fight	3	▪ <i>Grail System</i>	2	▪ <i>Robotics</i>	2
Focus	2	Magna Carta	2	Seduction	2
Heavy Weapons	1	Observe	3	Shoot	3
Inquiry	2	Persuasion	4	Streetwise	1
Knavery	1	Politics	2	Teaching	2
Leadership	1	<b>Redemption</b>	3	Think Machine	3
Linguistics	2	▪ <i>Forbidden Lore</i>	2	Trading	2

### Blessings/Curses

Innovative (2), Unnerving (-2), Vengeful (-2).

### Benefices/Afflictions

Cash (Cost:3 600), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Freelancer Investment (Cost:2 +2 Assets), Medium Cyber Package (Cost:20 One notable enhancement.), Rise Rank By 2 (Cost:4).

### Talents

### Weapons

1 Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:15^3x18 . ROF:2 . Clip:15 .  
RNG:80 . ST . £300

### Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

### Shortcuts

Keep focused on a task:WIL + Focus (6), Heavy weapon fire:REF + Heavy Weapons (7), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

### Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Street Engineer (25), **Early Career** Mercenary Combat Engineer (48), **Tour of Duty** Cybernetics Tweaked (20), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

### Narrative

Scar on the left arm. Use a laser lance. Former Imperial Cohort for Leona Sterling Hawkwood.

# Garlen Timpal

Assistant of Illumintata Croft

Male Urthish of Eskatonic Order from Grail Freefolk. Born in 4992 (25 years old)

Height: 167cm / Weight: 68kg

## Primary Attributes

Strength	3	Intellect	7	Tech	3
Constitution	4	Willpower	5	Reflexes	3
Body	4	Temper	6	Agility	3
Movement	3	Presence	8	Awareness	7

## Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	11	Humanity	55
Passion	13	Wyrd	10	Speed	2	Run	6

## Skills

Academia	2	Focus	6	Remedy	2
Alchemy	1	Inquiry	2	Riding	1
Athletics	2	Linguistics	1	Seduction	4
Beastcraft	1	■ Urthish	1	Stoic Mind	2
Dogma	1	Observe	5	Streetwise	2
■ Church of the	1	Occult Arts	1	Surgery	1
Celestial Sun					
Empathy	2	Oratory	2	Teaching	2
Fight	2	Persuasion	2		

## Blessings/Curses

Curious (2), Subtle (-2).

## Benefices/Afflictions

Ally (Cost:1), Cash (Cost:100), Contact (Cost:1), Gossip Network (Cost:2

Planetwide), Ordained (Cost:3 Novitiate / Apprentice / Novitiate), Passage

Contract (Cost:2 Tramp Freighter).

## Talents

### Shortcuts

Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (11),  
Deduce from data:INT + Inquiry (9), Notice something:AWA + Observe (12),  
Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT +  
Remedy (9), Charm others:PRE + Seduction (12), Iron will:WIL + Stoic Mind (7),  
Apply surgery on wounded:INT + Surgery (8)

### Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing City (15),  
Apprenticeship Eskatonic Order Parish (25), Early Career Missionary (48), Race  
Balance Urthish Balance (16), Worldly Benefits Friends (7).

### Narrative

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Feb. 28, 2021, 5:09 a.m.

# Giacomo Kellerman

*Former governor*

Male Urthish of House Masseri from none Freefolk. Born in 4958 (59 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrdr	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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*Generated with Dramatis Personae*

*Feb. 28, 2021, 5:09 a.m.*

# Greta Marlowe

Young pilot bad at spycraft

Female Urthish Enseign of Charioteers from Midian Freefolk. Born in 4997 (20 years old)

Height: 165cm / Weight: 57kg

## Primary Attributes

Strength	3	Intellect	<b>8</b>	Tech	4
Constitution	3	Willpower	5	Reflexes	<b>7</b>
Body	4	Temper	4	Agility	3
Movement	3	Presence	<b>6</b>	Awareness	<b>6</b>

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	11	Damage	0	Tolerance	9	Humanity	45
Passion	10	Wyrd	15	Speed	4	Run	6

## Skills

Academia	2	Inquiry	1	Persuasion	2
Athletics	2	Knavery	1	<b>Redemption</b>	1
<b>Driving</b>	4	<b>Linguistics</b>	1	▪ Tinkering	1
▪ Celestial Sailing	4	▪ Urthish	1	Remedy	2
▪ Heavy Transport	2	<b>Lore</b>	2	Sensors	1
Vehicle					
▪ Landcraft	3	▪ Jumpweb	1	Shoot	1
▪ Skycraft Piloting	1	▪ Spacesuit	2	Streetwise	2
Fight	2	Magna Carta	1	Teaching	2
Focus	2	Melee	1	Think Machine	1
Gunnery	1	Navigation	1	Impress	1
Observe	4				

## Blessings/Curses

Curious (2), Nosy (-2).

## Benefices/Afflictions

Assets (Cost: 5000), Commission (Cost: 3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost: 2).

## Talents

### Shortcuts

Keep focused on a task: WIL + Focus (7), Deduce from data: INT + Inquiry (9), Fencing: REF + Melee (8), Notice something: AWA + Observe (10), Convince someone with arguments: PRE + Persuasion (8), Stabilize wounds: INT + Remedy (10), Fire a ranged weapon: REF + Shoot (8)

### Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship

Academy Charioteers (25), Early Career Starship Pilot (48), Tour of Duty Standard

Tour (single round) (10), Race Balance Urthish Balance (16), Worldly Benefits

Promotion & Rewards (7).

### Narrative

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Feb. 28, 2021, 5:08 a.m.

# Hans Zdravos

*Engineer on the Typhoon*

Male Urthish Genin of Scravers from Lemminkainen Freefolk. Born in 4986 (31 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	4	Intellect	<b>8</b>	Tech	<b>7</b>
Constitution	4	Willpower	4	Reflexes	5
Body	3	Temper	5	Agility	4
Movement	4	Presence	5	Awareness	<b>8</b>

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	13	Wyrd	13	Speed	3	Run	8

## Skills

Academia	3	▪ <i>Urthish</i>	2	<b>Science</b>	3
Athletics	2	▪ <i>Urthtech</i>	4	▪ <i>Cybernetics</i>	1
Bureaucracy	1	<b>Lore</b>	3	▪ <i>Engineering</i>	4
Cryptography	1	▪ <i>Charioteers Guild</i>	1	▪ <i>Quantum Physics</i>	3
Cybernetics	1	▪ <i>Jumpweb</i>	2	Search	1
<b>Driving</b>	1	▪ <i>Killroys</i>	2	Security	1
▪ <i>Skycraft Piloting</i>	1	Observe	4	Sensors	1
Fight	2	Oratory	1	Shoot	1
Focus	3	Persuasion	2	Stealth	1
Forgery	1	<b>Redemption</b>	3	Streetwise	3
Inquiry	3	▪ <i>Forbidden Lore</i>	4	Teaching	2
Knavery	1	▪ <i>Mech</i>	4	Think Machine	2
Linguistics	2	▪ <i>Volt</i>	2		

## Blessings/Curses

Coward (-2), Innovative (2), Loyal (2), Unnerving (-2).

## Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Gossip Network (Cost:2 Planetwide) .

## Talents

## Weapons

1 Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:10^5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

## Armor

Spacesuit Soft SP:3 (HE)(TO)(LA)(RA)(LL)(RL)

## Shortcuts

Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (11), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Search a place:AWA + Search (9), Fire a ranged weapon:REF + Shoot (6), Surgically implant cyber:TEC + Cybernetics (8)

## Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

## Narrative

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Generated with **Dramatis Personae**

Feb. 28, 2021, 5:08 a.m.

# **Haroun Keddah**

*The Third*

Male Urthish of House Keddah from Grail Nobility. Born in 4978 (39 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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Generated with **Dramatis Personae**

March 1, 2021, 9:40 a.m.

# **Helena Nordwick Hawkwood**

*Famous Military Commander*

Female Urthish Commander of Royale House Hawkwood from Delphi Nobility.

Born in 4982 (35 years old)

Height: 165cm / Weight: 64kg

## **Primary Attributes**

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

## **Secondary Attributes**

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

## **Skills**

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	▪ Urthish	1	Teaching	2

## **Talents**

### **Shortcuts**

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5),

Convince someone with arguments: PRE + Persuasion (5)

### **Lifepaths**

Race Urthish (124), Race Balance Urthish Balance (16).

### **Narrative**

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*Generated with Dramatis Personae*

*Feb. 28, 2021, 5:08 a.m.*

# Huen Hishimoro

## General

Female Urthish of Royale House Li Halan from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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Feb. 28, 2021, 5:07 a.m.

# Imperial Troopers

Typical Imperial Colonial Troopers

Male Urthish Private of Emperor Alexius Primus from Byzantium Secundus

Freefolk. Born in 4995 (22 years old)

Height: 174cm / Weight: 72kg

## Primary Attributes

Strength	<b>6</b>	Intellect	3	Tech	<b>6</b>
Constitution	<b>6</b>	Willpower	5	Reflexes	<b>6</b>
Body	5	Temper	4	Agility	5
Movement	5	Presence	4	Awareness	4

## Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	9	Speed	3	Run	10

## Skills

Academia	2	Impress	2	Persuasion	2
Acrobatics	2	<b>Linguistics</b>	1	<b>Redemption</b>	1
Athletics	4	▪ Urthish	2	▪ Mech	2
Beastcraft	1	<b>Local Expert</b>	2	Remedy	2
Bureaucracy	1	▪ Imperial Dominion	1	Search	1
Dodge	3	▪ New Odessa	1	Seduction	1
<b>Driving</b>	2	<b>Lore</b>	2	Shadowing	1
▪ Hovertank	1	▪ Byzantium	1	Shoot	4
		Secundus System			
▪ Landcraft	1	▪ House Keddah	1	Streetwise	2
Fight	<b>5</b>	Melee	3	Survival	1
Focus	2	Observe	2	Teaching	2

## Blessings/Curses

Bold (2) , Callous (-2) .

## Benefits/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) .

## Talents

## Weapons

1 Dirk . MELEE . WA:o . J . E . DC:2D6+1 . STR:2 . RNG:o . ST . £4

2 Imperial Rifle . RIF . WA:o . N . E . DC:6D6+2 . Cal:7.62 . ROF:20 . Clip:21 .

RNG:400 . VR . £200

## Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

## Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

## Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15),

**Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Race**

**Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

## Narrative

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Feb. 28, 2021, 5:07 a.m.

# **Ionoc da Qa**

*Shaduqai Priestess*

Female Urthish of Backbone Nomads from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrdr	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 5:07 a.m.*

## Jaco Mendes

Male Urthish of Royale House Hazat from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 5:07 a.m.

# Jacob Tramel

## Terraformer

Male Urthish of Engineers from Leagueheim Freefolk. Born in 4945 (72 years old)

Height: 167cm / Weight: 61kg

## Primary Attributes

Strength	4	Intellect	7	Tech	8
Constitution	4	Willpower	5	Reflexes	4
Body	3	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	6

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	11	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	11	Speed	2	Run	8

## Skills

Academia	5	■ <i>Stigmata</i>	2	■ <i>Artificial Intelligence</i>	3
Athletics	3	■ <b>Lore</b>	5	■ <i>Biology</i>	1
Beastcraft	1	■ <i>Gargoyles</i>	2	■ <i>Chemistry</i>	1
Cybernetics	1	■ <i>Sathraists</i>	1	■ <i>Engineering</i>	3
Demolition	1	■ <i>Second Republic</i>	3	■ <i>Geology</i>	3
				■ <i>Tech</i>	
Fight	2	■ <i>Shards</i>	2	■ <i>Oceanography</i>	2
Focus	3	■ <i>Symbiots</i>	1	■ <i>Physics</i>	3
Heavy Weapons	1	■ <i>Observe</i>	3	■ <i>Quantum Physics</i>	2
Inquiry	2	■ <i>Persuasion</i>	2	■ <i>Terraforming</i>	5
Leadership	1	■ <b>Redemption</b>	3	■ <i>Seduction</i>	1
Linguistics	3	■ <i>Forbidden Lore</i>	4	■ <i>Stealth</i>	1
■ <i>Imperial Battle</i>	2	■ <i>Mech</i>	4	■ <i>Stoic Mind</i>	1
<i>Slang</i>					
■ <i>Urthish</i>	2	■ <i>Volt</i>	4	■ <i>Teaching</i>	3
■ <i>Urhtech</i>	3	■ <i>Remedy</i>	1	■ <i>Think Machine</i>	4
Local Expert	1	■ <b>Science</b>	9	■ <i>Warfare</i>	1

## Blessings/Curses

Innovative (2) , Unnerving (-2) .

## Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Gossip Network (Cost:2 Planetwide) .

## Talents

### Shortcuts

Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

## Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

## Narrative

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Feb. 28, 2021, 5:06 a.m.

# **Jasmina Keddah**

*Countess of Rimpache*

Female Urthish Countess of House Keddah from Grail Nobility. Born in 4981 (36 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Generated with **Dramatis Personae***

*Feb. 28, 2021, 5:06 a.m.*

# Juan Garvex

Vet pilot

Male Urthish Captain of Charioteers from Vera Cruz Freefolk. Born in 4959 (58 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	3	Intellect	5	Tech	4
Constitution	3	Willpower	6	Reflexes	7
Body	4	Temper	4	Agility	3
Movement	5	Presence	8	Awareness	6

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	14	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	4	Run	10

## Skills

Academia	2	Gunnery	3	▪ <i>Mech</i>	1
Acrobatics	2	Impress	1	▪ <i>Tinkering</i>	1
Athletics	4	Inquiry	1	Remedy	3
Bribery	2	Linguistics	2	Security	1
Cybernetics	1	▪ <i>Kurgan</i>	2	Seduction	2
Demolition	1	▪ <i>Urthish</i>	1	Sensors	1
Dodge	2	Lore	2	Shoot	3
Driving	2	▪ <i>Jumpweb</i>	1	Stealth	1
▪ <i>Heavy Transport</i>	2	▪ <i>Spacesuit</i>	2	Stoic Body	1
Vehicle					
▪ <i>Landcraft</i>	3	Melee	1	Teaching	2
Fight	2	Observe	2	Think Machine	1
Focus	2	Persuasion	2	Gambling	1
Redemption	2				

## Blessings/Curses

Curious (2) , Nosy (-2) , War Trauma (-2) .

## Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) , Well-Traveled (Cost:3 Major house Fief) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (6), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (10)

### Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Academy Charioteers (25), **Early Career** Starship Gunner (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

## Narrative

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Feb. 28, 2021, 5:06 a.m.

# Juliana Zino

Veronese Resistance Officer

Female Urthish Captain of House Masseri from Verona Freefolk. Born in 4980 (38 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	5	Intellect	5	Tech	<b>6</b>
Constitution	5	Willpower	5	Reflexes	<b>7</b>
Body	5	Temper	3	Agility	4
Movement	4	Presence	4	Awareness	5

## Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	1	Tolerance	8	Humanity	40
Passion	8	Wyrds	12	Speed	4	Run	8

## Skills

Academia	2	Melee	2	Shoot	<b>5</b>
Athletics	4	Observe	4	Sneak	2
Dodge	1	Persuasion	2	Stealth	2
Fight	<b>6</b>	<b>Redemption</b>	1	Stoic Body	2
Focus	3	■ Mech	2	Streetwise	2
Impress	2	Remedy	2	Survival	3
Inquiry	1	Seduction	1	Teaching	2
Linguistics	1	Sensors	1	Warfare	1
■ Urthish	1	Shadowing	1		

## Blessings/Curses

Bold (2), Callous (-2).

## Benefices/Afflictions

Ally (Cost:4), Cash (Cost:100), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2).

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (6), Fencing:REF + Melee (9), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (12)

### Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Academy Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Veronese Resistance Fighter (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

### Narrative

Proud and efficient leader of the Backfire team

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Feb. 28, 2021, 5:05 a.m.

# **Kenshi Onaka Li Halan**

## *General*

Female Urthish of Royale House Li Halan from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrds	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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Feb. 28, 2021, 5:05 a.m.

# Kiera Kursovna

Mistress of Rookroost

Female Urthish Graffina of Royale House Decados from Cadiz Nobility. Born in 4979

(38 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrds	6	Speed	2	Run	6

## Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	Urthish	1	Teaching	2

## Talents

### Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5),

Convince someone with arguments: PRE + Persuasion (5)

### Lifepaths

Race Urthish (124).

### Narrative

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Feb. 28, 2021, 5:05 a.m.

# Kristof Ivanovicz

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility. Born in 4979

(38 years old)

Height: 173cm / Weight: 71kg

## Primary Attributes

Strength	<b>6</b>	Intellect	<b>6</b>	Tech	4
Constitution	5	Willpower	<b>8</b>	Reflexes	5
Body	4	Temper	3	Agility	4
Movement	4	Presence	<b>7</b>	Awareness	<b>9</b>

## Secondary Attributes

Recovery	11	Stamina	1	Endurance	45	Stun	9
Resistance	15	Damage	1	Tolerance	11	Humanity	55
Passion	12	Wyrd	11	Speed	3	Run	8

## Skills

Academia	2	Gambling	3	Melee	<b>5</b>
Alchemy	<b>5</b>	Impress	4	Observe	<b>5</b>
Athletics	4	Inquiry	1	Oratory	2
Bribery	3	Knavery	4	Persuasion	3
Bureaucracy	3	Leadership	<b>5</b>	Redemption	1
Cryptography	2	Linguistics	1	■ Mech	1
Disguise	2	■ Urthish	2	Security	3
Dodge	2	Local Expert	1	Seduction	4
Empathy	3	■ New Odessa	3	Shoot	3
Etiquette	<b>5</b>	Lore	3	Sneak	2
Fight	2	■ Grail System	2	Stealth	2
Focus	4	■ Poisons & Drugs	3	Streetwise	<b>5</b>
Forgery	2	■ Underworld	4	Teaching	2

## Blessings/Curses

Beautiful (2) , Bitter (-2) , Suspicious (2) , Vain (-2) .

## Benefices/Afflictions

Addiction (Cost:-4 Shelsaka) , Cash (Cost:3 600) , Dark Secret (Cost:-3) , Fallen from Grace (Cost:-3) , Gossip Network (Cost:2 Planetwide) , Householder (Cost:1) , Indebted (Cost:-6) , Obligation (Cost:-3) , Retinue (Cost:3) , Retinue (Cost:4) , Rise Rank By 2 (Cost:4) .

## Talents

## Weapons

1 House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400  
2 Severus Sting . MELEE . WA:1 . L . C . DC:3D6+1 . STR:2 . RNG:1 . ST . £30

## Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

## Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

## Lifepaths

Race Urthish (124), **Upbringing** Landless Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Crimelord (20), **Tour of Duty** Fief Holder (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), **Worldly Benefits** High Promotion (7).

## Narrative

Brother of Lucrecia Ivanovicz

# Lazarus Brednicov

## General

Female Urthish of Royale House Decados from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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Feb. 28, 2021, 5:04 a.m.

# Leester Stenton

Imperial Cohort of Leona

Male Urthish of Charioteers from Lemminkainen Freefolk. Born in 4984 (33 years old)

Height: 168cm / Weight: 62kg

## Primary Attributes

Strength	4	Intellect	<b>8</b>	Tech	4
Constitution	5	Willpower	<b>7</b>	Reflexes	<b>7</b>
Body	4	Temper	4	Agility	3
Movement	4	Presence	<b>6</b>	Awareness	<b>6</b>

## Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	11	Humanity	55
Passion	10	Wyrd	15	Speed	4	Run	8

## Skills

Academia	2	Focus	3	Magna Carta	1
Athletics	3	Gunnery	3	Melee	2
Beastcraft	1	Impress	1	Navigation	2
Bureaucracy	1	Leadership	3	Observe	4
Cybernetics	1	Linguistics	2	Persuasion	2
<b>Dogma</b>	1	▪ Urthish	2	Remedy	3
▪ Vuldrok Erdgheist	1	▪ Vuldrok	1	Seduction	1
<b>Driving</b>	2	<b>Local Expert</b>	1	Sensors	2
▪ Celestial Sailing	4	▪ Hargard	2	Shoot	3
▪ Skycraft Piloting	2	<b>Lore</b>	1	Teaching	2
Fight	2	▪ Jumpweb	1	Think Machine	3

## Blessings/Curses

Impetuous (-2), Loyal (2).

## Benefices/Afflictions

Assets (Cost:5 5000), Cohort Badge (Cost:3 Leona Sterling Hawkwood), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2), Well-Traveled (Cost:3 Major house Fief).

## Talents

### Shortcuts

Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

## Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Military Starman (25), **Early Career** Starship Pilot (48), **Tour of Duty** Star Nations Veteran (5007) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

## Narrative

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Feb. 28, 2021, 5:04 a.m.

# Leira Von Dietrich

*Leader of Grail Eskatonics*

Female Urthish of Eskatonic Order from Pentateuch Freefolk. Born in 4954 (63 years old)

Height: 164cm / Weight: 56kg

## Primary Attributes

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

## Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	▪ Urthish	1	Teaching	2

## Talents

### Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

### Lifepaths

Race Urthish (124).

### Narrative

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*Feb. 28, 2021, 5:04 a.m.*

# Leona Sterling Hawkwood

An impressive lady whose body has been torn by war

Female Urthish Teutonic Duchess of Emperor Alexius Primus from Lemminkainen

Nobility. Born in 4963 (54 years old)

Height: 179cm / Weight: 71kg

## Primary Attributes

Strength	<b>8</b>	Intellect	5	Tech	4
Constitution	<b>6</b>	Willpower	<b>6</b>	Reflexes	<b>8</b>
Body	5	Temper	5	Agility	5
Movement	5	Presence	<b>6</b>	Awareness	5

## Secondary Attributes

Recovery	14	Stamina	2	Endurance	55	Stun	11
Resistance	12	Damage	2	Tolerance	11	Humanity	55
Passion	10	Wyrd	13	Speed	4	Run	10

## Skills

Academia	3	<b>Linguistics</b>	1	Riding	1
Athletics	<b>5</b>	▪ <i>Urthish</i>	2	Search	1
Dodge	3	<b>Local Expert</b>	1	Seduction	2
<b>Dogma</b>	1	▪ <i>Avaneir</i>	1	Shoot	4
		<i>Underground</i>			
▪ <i>Church of the Celestial Sun</i>	2	<b>Lore</b>	1	Stoic Body	2
Etiquette	3	▪ <i>Engineers Guild</i>	2	Stoic Mind	1
Fight	<b>5</b>	<i>Magna Carta</i>	2	Survival	2
Focus	2	Melee	1	Teaching	2
Impress	4	Observe	3	Warfare	3
Inquiry	2	Persuasion	3	Leadership	3
Remedy	2				

## Blessings/Curses

Prideful (-2), Unyielding (2).

## Benefices/Afflictions

Ally (Cost:4), Cash (Cost:1 100), Medium Cyber Package (Cost:20 One notable enhancement.), Nobility (Cost:3 Knight), Rise Rank by 1 (Cost:2).

## Talents

## Weapons

1 Westham Blade . MELEE . WA:1 . L . P . DC:3D6+2 . STR:3 . RNG:1 . VR . £100

## Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Search a place:AWA + Search (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

## Lifepaths

Race Urthish (124), **Upbringing** Rural Estate Hawkwood (20), **Apprenticeship**

Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty**

Cybernetics Tweaked (20), **Tour of Duty** Questing Knight (40), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

## Narrative

She is called Lion.

## Lindsay Willard

Female Urthish of Emperor Alexius Primus from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 5:03 a.m.

## Lisbeth McWinter

Female Urthish of Royale House Hawkwood from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 5:03 a.m.

# **Locke Kibran**

*Pilot for Fiona*

Male Urthish of Charioteers from none Freefolk. Born in 4982 (35 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 5:03 a.m.*

## Lorenzo Carucci

Male Urthish of House Masseri from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 5:03 a.m.

# Louis Gragnont

Servant of Yves

Male Urthish of House D'Rouge-Glace from none Freefolk. Born in 4982 (35 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	<b>6</b>	Intellect	3	Tech	5
Constitution	<b>6</b>	Willpower	4	Reflexes	5
Body	4	Temper	<b>6</b>	Agility	5
Movement	5	Presence	3	Awareness	5

## Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	7	Damage	1	Tolerance	10	Humanity	50
Passion	11	Wyrds	8	Speed	3	Run	10

## Skills

Academia	2	Impress	1	Remedy	1
Athletics	3	Inquiry	2	Search	1
Beastcraft	1	Knavery	2	Shadowing	1
Cryptography	2	<b>Linguistics</b>	2	Shoot	1
Disguise	1	▪ Franken	2	Spycraft	3
Dodge	1	▪ Urthish	2	Streetwise	4
Fight	2	Melee	2	Teaching	2
Focus	2	Observe	2	Think Machine	2
Forgery	1	Persuasion	2		

## Blessings/Curses

Bold (2) , Callous (-2) .

## Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Gossip Network (Cost:2 Planetwide) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (6), Deduce from data:INT + Inquiry (5), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (4), Search a place:AWA + Search (6), Fire a ranged weapon:REF + Shoot (6)

### LifePaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Street Muster (25), Early Career Spy (48), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

## Narrative

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Feb. 28, 2021, 5:02 a.m.

## **Lucia Masseri**

Female Urthish of House Masseri from none Freefolk. Born in 4996 (21 years old)

Height: 150cm / Weight: 50kg

### **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### **Talents**

### **Shortcuts**

### **Narrative**

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Feb. 28, 2021, 5:02 a.m.

## **Lucius Gazarel**

Female Urthish of House Keddah from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### **Talents**

### **Shortcuts**

### **Narrative**

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Feb. 28, 2021, 5:02 a.m.

# Magnus Isaac

Governor of Blue Rock Bay

Male Urthish of Engineers from none Freefolk. Born in 4972 (45 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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Feb. 28, 2021, 5:02 a.m.

# Manfred Douglas

Presumed Leader of the Killroys

Male Urthish of Charioteers from Leagueheim Freefolk. Born in 4964 (53 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	4	Intellect	6	Tech	4
Constitution	4	Willpower	5	Reflexes	7
Body	5	Temper	3	Agility	4
Movement	3	Presence	6	Awareness	5

## Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	8	Humanity	40
Passion	8	Wyrd	13	Speed	4	Run	6

## Skills

Academia	2	Inquiry	1	<b>Redemption</b>	2
Athletics	3	<b>Linguistics</b>	2	▪ <i>Mech</i>	1
Dodge	1	▪ <i>Latin</i>	1	▪ <i>Tinkering</i>	1
<b>Driving</b>	2	▪ <i>Urthish</i>	2	Remedy	2
▪ <i>Heavy Transport</i>	2	<b>Lore</b>	1	Shadowing	1
<i>Vehicle</i>					
▪ <i>Landcraft</i>	3	▪ <i>Spacesuit</i>	2	Shoot	3
Fight	4	Melee	2	Streetwise	1
Focus	2	Observe	3	Survival	1
Impress	2	Persuasion	2	Teaching	2

## Blessings/Curses

Curious (2), Nosy (-2).

## Benefices/Afflictions

Cash (Cost:3 600), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank By 2 (Cost:4).

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (10)

### Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

## Narrative

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Feb. 28, 2021, 5:01 a.m.

# **Markam Vornicz**

*Mob boss*

Male Urthish of Scravers from none Freefolk. Born in 4963 (54 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	○	Intellect	○	Tech	○
Constitution	○	Willpower	○	Reflexes	○
Body	○	Temper	○	Agility	○
Movement	○	Presence	○	Awareness	○

## **Secondary Attributes**

Recovery	○	Stamina	-1	Endurance	○	Stun	○
Resistance	○	Damage	-2	Tolerance	○	Humanity	○
Passion	○	Wyrd	○	Speed	○	Run	○

## **Talents**

## **Shortcuts**

## **Narrative**

Enemy of Kristof Ivanovicz

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*Feb. 28, 2021, 5:01 a.m.*

# **Markus Van Delph**

*Paramour of Helena Nordwick*

Male Urthish Captain of Royale House Hawkwood from none Freefolk. Born in 4979

(38 years old)

Height: 183cm / Weight: 78kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 5:01 a.m.*

# Marzis Dabrez

Young intern of the Cartel

Male Urthish Teutonic Associate of Scravers from Vera Cruz Freefolk. Born in 4998

(18 years old)

Height: 172cm / Weight: 64kg

## Primary Attributes

Strength	<b>6</b>	Intellect	4	Tech	4
Constitution	4	Willpower	<b>6</b>	Reflexes	<b>6</b>
Body	5	Temper	4	Agility	4
Movement	4	Presence	<b>6</b>	Awareness	<b>6</b>

## Secondary Attributes

Recovery	10	Stamina	2	Endurance	45	Stun	9
Resistance	12	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	3	Run	8

## Skills

Academia	2	Inquiry	2	Persuasion	2
Athletics	4	Knavery	1	<b>Redemption</b>	1
Dodge	2	<b>Linguistics</b>	2	■ Mech	3
<b>Driving</b>	2	■ <i>Scravers' Cant</i>	2	Remedy	1
■ <i>Landcraft</i>	4	■ <i>Urthish</i>	1	Seduction	2
■ <i>Skycraft Piloting</i>	2	<b>Local Expert</b>	1	Shadowing	1
■ <i>undefined</i>	1	■ <i>Avaneir</i>	1	Shoot	4
<i>Underground</i>					
Fight	4	<b>Lore</b>	1	Sneak	1
Focus	2	■ <i>Engineers Guild</i>	1	Streetwise	1
Gambling	1	Melee	2	Survival	1
Impress	2	Observe	2	Teaching	2

## Blessings/Curses

Lucky at cards (2) , Possessive (-2) .

## Benefices/Afflictions

Ally (Cost:1) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Contact (Cost:1) , Gossip Network (Cost:2 Planetwide) , Passage Contract (Cost:2 Tramp Freighter) .

## Talents

### Armor

Leather Armor      Soft      SP:4      (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (6), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (10)

### Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Guildhall Scraver (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

### Narrative

Marzis is the personal assistant of Boss Floy Carnau.

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Feb. 28, 2021, 5:01 a.m.

## Mercucio di Medici

Male Urthish Castilian Duke of House Medici from Verona Nobility. Born in 4966 (51 years old)

Height: 164cm / Weight: 59kg

### Lifepaths

Race Urthish (124), Race Balance Urthish Balance (16).

### Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

### Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

### Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

### Narrative

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Oct. 21, 2020, 2:39 a.m.

# Mohammad Kuhnar

*Servant of Jasmina*

Female Urthish of House Keddah from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrdr	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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*Feb. 28, 2021, 5 a.m.*

## **Moira McKean**

Female Urthish of Charioteers from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### **Talents**

### **Shortcuts**

### **Narrative**

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Feb. 28, 2021, 5 a.m.

# Natasha Hardin

A veteran woman with bad scars

Female Urthish of Charioteers from none Freefolk. Born in 4952 (65 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

## Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	▪ Urthish	1	Teaching	2

## Talents

### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5),

Convince someone with arguments:PRE + Persuasion (5)

### Lifepaths

Race Urthish (124).

### Narrative

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Feb. 28, 2021, 5 a.m.

## Nathanael Stern (Lustus)

Famous Adept of the Divine Weapon

Male Urthish Teutonic Adept of Brother Battle from De Moley Church. Born in 4987

(30 years old)

Height: 180cm / Weight: 88kg

### Primary Attributes

Strength	7	Intellect	4	Tech	4
Constitution	7	Willpower	4	Reflexes	6
Body	7	Temper	6	Agility	6
Movement	5	Presence	4	Awareness	4

### Secondary Attributes

Recovery	14	Stamina	3	Endurance	70	Stun	14
Resistance	8	Damage	2	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	3	Run	10

### Skills

Academia	2	Dogma	3	Fight	5
Acrobatics	2	■ <i>Church of the Celestial Sun</i>	3	Focus	4
Athletics	4	■ <i>Omega Gospels</i>	2	Gunnery	2
Bureaucracy	1	■ <i>Symbiot Lifeweb</i>	1	Heavy Weapons	1
Demolition	1	Empathy	4	Impress	4
Dodge	5	Etiquette	1	Leadership	1

### Talents

#### Shortcuts

Avoid being hit:AGI + Dodge (11), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (7), Give orders to subsidiaries:PRE + Leadership (5)

#### Lifepaths

**Tour of Duty** Full Free Customization (300).

#### Narrative

Famous crusader.

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Feb. 28, 2021, 5 a.m.

# Nicklas Lorrenz

Leader of the Grail Charioteers

Male Urthish Commander of Charioteers from Cadiz Freefolk. Born in 4973 (44 years old)

Height: 165cm / Weight: 60kg

## Primary Attributes

Strength	4	Intellect	9	Tech	5
Constitution	3	Willpower	6	Reflexes	7
Body	4	Temper	3	Agility	3
Movement	4	Presence	7	Awareness	6

## Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	7
Resistance	13	Damage	0	Tolerance	9	Humanity	45
Passion	9	Wyrd	16	Speed	4	Run	8

## Skills

Academia	4	Impress	1	Persuasion	2
Athletics	2	Inquiry	1	Politics	1
Bribery	2	Leadership	2	<b>Redemption</b>	2
Bureaucracy	2	<b>Linguistics</b>	2	▪ Tinkering	3
Cryptography	1	▪ Latin	2	▪ Volt	3
<b>Driving</b>	4	▪ Urthish	2	Remedy	2
▪ Celestial Sailing	4	<b>Lore</b>	3	Sensors	2
▪ Heavy Transport	2	▪ House Keddah	2	Shoot	1
Vehicle					
▪ Railway	1	▪ Jumpweb	2	Streetwise	1
▪ Skycraft Piloting	2	▪ Killroys	1	Teaching	2
Empathy	1	Magna Carta	3	Think Machine	2
Fight	2	Melee	1	Trading	1
Focus	4	Navigation	3	Gunnery	1
Observe	4				

## Blessings/Curses

Curious (2), Nosy (-2), War Trauma (-2).

## Benefices/Afflictions

Cash (Cost:3 600), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Dark Secret (Cost:-3), Rise Rank By 2 (Cost:4).

## Talents

### Weapons

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

2 Escorai medium pistol . P . WA:1 . J . R . DC:2D6+4 . Cal:.40 . ROF:0 . Clip:9 .  
RNG:25 . VR . £400

### Armor

Synthsilk      Soft      SP:3      (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard      10/15      Hits:10      usage:(Soft - - )

### Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (11), Fire a ranged weapon:REF + Shoot (8)

### Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Pilot (48), **Tour of Duty** Corporate Executive (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

### Narrative

# Nina Masseri

*Son of Sathra*

Female Urthish of House Masseri from none Freefolk. Born in 4996 (21 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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# **Radul Al Farka**

*Counter-Spy*

Male Urthish Commander of Royale House Al-Malik from Criticorum Nobility. Born in 4979 (38 years old)

Height: 173cm / Weight:72kg

## **Primary Attributes**

Strength	5	Intellect	5	Tech	3
Constitution	5	Willpower	5	Reflexes	7
Body	5	Temper	4	Agility	4
Movement	4	Presence	7	Awareness	4

## **Secondary Attributes**

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	12	Speed	4	Run	8

## **Skills**

Academia	2	Leadership	<b>6</b>	Seduction	1
Athletics	4	<b>Linguistics</b>	2	Shoot	4
Dodge	1	▪ <i>Graceful Tongue</i>	2	Stoic Body	1
Empathy	1	▪ <i>Urthish</i>	2	Stoic Mind	1
Etiquette	2	Melee	1	Survival	2
Fight	4	Observe	3	Teaching	2
Focus	2	Persuasion	2	Think Machine	1
Gambling	1	Remedy	2	Warfare	3
Impress	3	Security	1		

## **Blessings/Curses**

Gracious (2) , Impetuous (-2) .

## **Benefices/Afflictions**

Ally (Cost:4) , Cash (Cost:1 100) , Nobility (Cost:3 Knight) , Retinue (Cost:3) , Rise Rank by 1 (Cost:2) .

## **Talents**

### **Shortcuts**

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (6)

### **Lifepaths**

Race Urthish (124), Upbringing High Court al-Malik (20), Apprenticeship Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Fief Holder (20), Worldly Benefits Promotion & Friends (7).

## **Narrative**

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Feb. 28, 2021, 4:59 a.m.

# Ravi Lobahura

Eskatonic Confessor of Clara Masseri

Male Urthish of Eskatonic Order from Lemminkainen Freefolk. Born in 4984 (33 years old)

Height: 171cm / Weight: 70kg

## Primary Attributes

Strength	4	Intellect	6	Tech	3
Constitution	5	Willpower	6	Reflexes	3
Body	4	Temper	9	Agility	4
Movement	4	Presence	7	Awareness	5

## Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	14	Wyrd	9	Speed	2	Run	8

## Skills

Academia	3	Fight	2	Persuasion	2
Alchemy	2	Focus	5	Remedy	1
Athletics	3	Inquiry	1	Riding	1
Beastcraft	2	Knavery	1	Seduction	3
Dogma	4	Linguistics	2	Stoic Mind	1
Church of the	4	Latin	2	Streetwise	2
Celestial Sun					
Omega Gospels	2	Urthish	2	Surgery	1
Sathraism	2	Observe	3	Teaching	2
Stellar Apocryphon	4	Occult Arts	1	Empathy	1
Oratory	2				

## Blessings/Curses

Curious (2), Subtle (-2).

## Benefices/Afflictions

Ally (Cost:4), Cash (Cost:100), Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3), Ordained (Cost:3 Novitiate / Apprentice / Novitiate), Rise Rank by 1 (Cost:2)

## Talents

### Shortcuts

Discern emotions: AWA + Empathy (10), Keep focused on a task: WIL + Focus (11), Deduce from data: INT + Inquiry (7), Notice something: AWA + Observe (8), Convince someone with arguments: PRE + Persuasion (9), Stabilize wounds: INT + Remedy (7), Charm others: PRE + Seduction (10), Iron will: WIL + Stoic Mind (7), Apply surgery on wounded: INT + Surgery (7)

### Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Eskatonic Order Monastery (25), Early Career Missionary (48), Tour of Duty Native Theurge (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

### Narrative

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## Rimpuche Keddah Soldiers

Male Urthish Private of House Keddah from Grail Freefolk. Born in 4991 (26 years old)

Height: 164cm / Weight: 59kg

### Primary Attributes

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

### Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

### Skills

Academia	3	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	▪ Urthish	1	Teaching	2

### Talents

### Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5),

Convince someone with arguments:PRE + Persuasion (5)

### Lifepaths

Race Urthish (124).

### Narrative

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# Romeric Juandaastas

Representant of the House in Grail

Male Urthish of House Juandaastas from Delphi Nobility. Born in 4963 (54 years old)

Height: 170cm / Weight: 69kg

## Primary Attributes

Strength	3	Intellect	7	Tech	4
Constitution	5	Willpower	7	Reflexes	3
Body	4	Temper	3	Agility	4
Movement	4	Presence	6	Awareness	7

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	2	Run	8

## Skills

Academia	2	Impress	2	<b>Redemption</b>	1
Athletics	2	Inquiry	1	■ <i>Mech</i>	1
Disguise	1	Knavery	1	Security	1
Empathy	2	Leadership	3	Seduction	3
Etiquette	7	<b>Linguistics</b>	1	Stealth	1
Fight	2	■ <i>Urthish</i>	1	Streetwise	2
Focus	3	Observe	3	Teaching	2
Forgery	2	Oratory	2	Gambling	3
Persuasion	2				

## Benefices/Afflictions

Assets (Cost:5 5000), Householder (Cost:1), Retinue (Cost:3), Rise Rank by 1 (Cost:2).

## Talents

### Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9)

### Lifepaths

**Race** Urthish (124), **Upbringing** Outerbelt Juandaastas (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Fief Holder (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

## Narrative

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# Roscoe Klein

*Leader of the Grail Scravers*

Male Urthish Boss of Scravers from Severus Freefolk. Born in 4960 (57 years old)

Height: 167cm / Weight: 35kg

## Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	3	Willpower	5	Reflexes	5
Body	4	Temper	6	Agility	3
Movement	4	Presence	4	Awareness	9

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	1	Tolerance	11	Humanity	55
Passion	15	Wyrd	11	Speed	3	Run	8

## Skills

Academia	2	Knavery	3	Politics	2
Acrobatics	2	Leadership	1	Remedy	1
Athletics	3	Linguistics	2	Security	1
Bureaucracy	2	▪ Scravers' Cant	2	Sensors	1
Dodge	2	▪ Urthish	1	Shoot	3
Fight	2	Lore	1	Sneak	1
Focus	2	▪ Jumpweb	1	Streetwise	3
Gambling	1	Magna Carta	2	Teaching	2
Gunnery	3	Melee	1	Think Machine	1
Impress	1	Observe	3	Trading	2
Inquiry	2	Persuasion	4		

## Blessings/Curses

Lucky at cards (2) , Possessive (-2) .

## Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate ) , Freelancer Investment (Cost:2 +2 Assets ) , Rise Rank by 1 (Cost:2) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (8)

### Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Guildhall Scraver (25), Early Career Starship Gunner (48), Tour of Duty Entrepreneur (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

## Narrative

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## Roserio de Comori Al Malik

Female Urthish of Emperor Alexius Primus from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 4:58 a.m.

# Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing

Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility.

Born in 4973 (44 years old)

Height: 168cm / Weight: 59kg

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## Primary Attributes

Strength	4	Intellect	7	Tech	5
Constitution	4	Willpower	8	Reflexes	5
Body	4	Temper	6	Agility	4
Movement	4	Presence	10	Awareness	8

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	18	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	3	Run	8

## Skills

Academia	5	Knavery	4	Observe	4
Acrobatics	3	Leadership	5	Oratory	4
Athletics	4	Linguistics	3	Persuasion	3
Disguise	1	■ Kurgan	1	Politics	5
Empathy	4	■ Ukaris	1	Seduction	6
Etiquette	5	■ Urthish	3	Shoot	1
Fight	3	Local Expert	3	Spycraft	1
Focus	2	■ Miret	1	Stealth	2
Impress	1	■ Rampart Li Halan	1	Teaching	2
Inquiry	2	■ Rampart	1	Interrogation	1
		Underworld			

Melee	1
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## Blessings/Curses

Beautiful (2) , Casanova (2) , Suspicious (2) , Vain (-2) .

## Benefices/Afflictions

Assets (Cost:9 15000) , Cash (Cost:3 600) , Dark Secret (Cost:-3) , Dark Secret (Cost:-2) , Dark Secret (Cost:-1) , Nobility (Cost:3 Knight) , Paramours (Cost:9 The character has so many lovers and paramours that it can use it as a network for information and help.) , Rise Rank By 2 (Cost:4) , Rise Rank By 5 (Cost:10) .

## Talents

### Armor

Synthsilk      Soft      SP:3      (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Dueling      10/20      Hits:15      usage:(Soft Medium - )

### Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

### Lifepaths

Race Urthish (124), **Upbringing** High Court Decados (20), **Apprenticeship**

Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty**

Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

### Narrative

AKA Lady Varnovicz.

Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action.

She is a central character in the Epic and cannot be killed.

# **Sliver Krent**

*Commander of the Mercy*

Male Urthish of Temple Avesti from none Freefolk. Born in 4966 (51 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 4:57 a.m.*

# **Songaer Akkarek**

*Leader of the Ukari Community*

Female Urthish of House Keddah from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrdr	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 4:57 a.m.*

# **Stanis Weller**

*Master Craftman in Kanton*

Male Urthish of Engineers from none Freefolk. Born in 4963 (54 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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*Feb. 28, 2021, 4:57 a.m.*

# Syark Sir Sic

A bird piloting a starship

Male Etyri Cha'arkut of House Masseri from Grail Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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## Taashik Al Kalibann

Female Urthish of Caliphate of Kurga from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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# Timon Skaard

Lord-Commander of Rimpache Imperial Outpost

Male Urthish Lord-Commander of Emperor Alexius Primus from Lemminkainen

Freefolk. Born in 4972 (45 years old)

Height: 174cm / Weight: 72kg

## Primary Attributes

Strength	<b>6</b>	Intellect	3	Tech	<b>6</b>
Constitution	5	Willpower	<b>6</b>	Reflexes	<b>6</b>
Body	5	Temper	4	Agility	<b>6</b>
Movement	4	Presence	4	Awareness	4

## Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	8	Wyrd	9	Speed	3	Run	8

## Skills

Academia	2	▪ Latin	1	Remedy	3
Athletics	4	▪ Urthish	2	Search	1
Beastcraft	1	<b>Local Expert</b>	1	Shadowing	1
Dodge	1	▪ Stigmata	2	Shoot	4
Fight	<b>5</b>	<b>Lore</b>	1	Stealth	1
Focus	2	▪ Symbiots	1	Stoic Mind	1
Heavy Weapons	1	Melee	2	Streetwise	2
Impress	2	Observe	2	Survival	1
Leadership	1	Persuasion	2	Teaching	2
Linguistics	3	<b>Redemption</b>	1	Warfare	1
▪ Imperial Battle	2	▪ Mech	2		

*Slang*

## Blessings/Curses

Bold (2), Callous (-2).

## Benefices/Afflictions

Ally (Cost:4), Cash (Cost:100), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2).

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (7), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Search a place:AWA + Search (5), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

## Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

## Narrative

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Feb. 28, 2021, 4:56 a.m.

# Tonino Vanini

*Leader of the Resistance*

Male Urthish of House Masseri from none Freefolk. Born in 4967 (51 years old)

Height: 186cm / Weight: 84kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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*Feb. 28, 2021, 4:55 a.m.*

# Toshiro Wu

Space Marshall of the Phoenix Throne

Male Urthish General of Musters from none Freefolk. Born in 4959 (58 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	6	Intellect	4	Tech	6
Constitution	5	Willpower	7	Reflexes	7
Body	5	Temper	5	Agility	5
Movement	4	Presence	3	Awareness	5

## Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	11	Speed	4	Run	8

## Skills

Academia	2	■ <i>Imperial Battle Slang</i>	2	■ <i>Mech</i>	2
Athletics	4	■ <i>Urthish</i>	1	Remedy	3
Beastcraft	1	■ <i>Vuldrok</i>	1	Sensors	1
Dodge	1	<b>Local Expert</b>	2	Shadowing	1
<b>Dogma</b>	1	■ <i>Hargard</i>	2	Shoot	5
■ <i>Vuldrok Erdgheist</i>	1	■ <i>Stigmata</i>	2	Stealth	1
Fight	5	<b>Lore</b>	1	Stoic Mind	1
Focus	2	■ <i>Symbiots</i>	1	Streetwise	2
Heavy Weapons	1	Melee	2	Survival	1
Impress	2	Navigation	1	Teaching	2
Knavery	1	Observe	3	Think Machine	1
Leadership	1	Persuasion	2	Warfare	1
Linguistics	3	<b>Redemption</b>	1		

## Blessings/Curses

Bold (2) , Callous (-2) .

## Benefits/Afflictions

Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate ) ,  
Well-Traveled (Cost:3 Major house Fief) .

## Talents

### Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (9), Heavy weapon fire:REF + Heavy Weapons (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (8)

## Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Poor Class (5),  
**Apprenticeship** Academy Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Star Nations Veteran (5007) (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16).

## Narrative

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Feb. 28, 2021, 10:51 p.m.

# Veckman Jones

*Engineer for Fiona*

Female Urthish of Engineers from none Freefolk. Born in 4985 (32 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	3	Intellect	3	Tech	3
Constitution	3	Willpower	3	Reflexes	3
Body	3	Temper	3	Agility	3
Movement	3	Presence	3	Awareness	3

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

## Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	▪ Urthish	1	Teaching	2

## Talents

### Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5),

Convince someone with arguments: PRE + Persuasion (5)

### Lifepaths

Race Urthish (124), Race Balance Urthish Balance (16).

### Narrative

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*Feb. 28, 2021, 4:55 a.m.*

# **Yueh Sakomo**

Male Urthish of Royale House Li Halan from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

## **Primary Attributes**

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## **Secondary Attributes**

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

## **Talents**

## **Shortcuts**

## **Narrative**

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Feb. 28, 2021, 4:54 a.m.

# Zander Glasscherben

*Frigate Captain*

Male Urthish Captain of House Gesar from none Freefolk. Born in 4979 (38 years old)

Height: 150cm / Weight: 50kg

## Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

## Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrdr	o	Speed	o	Run	o

## Talents

## Shortcuts

## Narrative

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Feb. 28, 2021, 4:54 a.m.

## Zarosinia Al Shazaar

Female Urthish of Caliphate of Kurga from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	o	Intellect	o	Tech	o
Constitution	o	Willpower	o	Reflexes	o
Body	o	Temper	o	Agility	o
Movement	o	Presence	o	Awareness	o

### Secondary Attributes

Recovery	o	Stamina	-1	Endurance	o	Stun	o
Resistance	o	Damage	-2	Tolerance	o	Humanity	o
Passion	o	Wyrd	o	Speed	o	Run	o

### Talents

### Shortcuts

### Narrative

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Feb. 28, 2021, 3:02 a.m.