Sarek Farrak

Ground officer of the Kurgan Troopers

Male Kurgan Beliah of from none Subject. Born in 4980 (38 years old) Height: 0cm / Weight:50kg

Primary Attributes

Strength	7	Intellect	3	Tech	4
Constitution	5	Willpower	5	Reflexes	7
Body	6	Temper	3	Agility	5
Movement	3	Presence	3	Awareness	3

3	Presence			3	Awareness 3								
Secondary Attributes													
12	Stamina		2	Endurance	55	Stun	11						
8	Damage		2	Tolerance	8	Humanity	40						
6	Wyrd	l	10	Speed	4	Run	6						
	2	Impress		1	Remedy		1						
	1	Lead	lership	1	Shad	owing	1						
	2	Ling	uistics	1	Shoo	t	6						
	3	■ Ku	ırgan	1	Survi	ival	1						
	1	Mele	ee	5	Thinl	k Machine	1						
Diin	1	Obse	erve	2	Warf	are	1						
	2	Red	emption	1	Fight		6						
	1												
	Attrib 12 8 6	Attributes 12 Stam 8 Dam: 6 Wyrd 2 1 2 3 1 Diin 1 2	Attributes 12 Stamina 8 Damage 6 Wyrd 2 Imp 1 Lead 2 Ling 3 • Ku 1 Meld Diin 1 Obso 2 Red	Attributes 12 Stamina 2 8 Damage 2 6 Wyrd 10 2 Impress 1 Leadership 2 Linguistics 3 • Kurgan 1 Melee Diin 1 Observe 2 Redemption	Attributes 12 Stamina 2 Endurance 8 Damage 2 Tolerance 6 Wyrd 10 Speed 2 Impress 1 1 Leadership 1 2 Linguistics 1 3 - Kurgan 1 1 Melee 5 Diin 1 Observe 2 2 Redemption 1	Attributes 12 Stamina 2 Endurance 55 8 Damage 2 Tolerance 8 6 Wyrd 10 Speed 4 2 Impress 1 Remed 1 Leadership 1 Shad 2 Linguistics 1 Shoo 3 * Kurgan 1 Survi 1 Melee 5 Thinl Diin 1 Observe 2 Warf 2 Redemption 1 Fight	Attributes 12 Stamina 2 Endurance 55 Stun 8 Damage 2 Tolerance 8 Humanity 6 Wyrd 10 Speed 4 Run 2 Impress 1 Remedy 1 Leadership 1 Shadowing 2 Linguistics 1 Shoot 3 • Kurgan 1 Survival 1 Melee 5 Think Machine Diin 1 Observe 2 Warfare 2 Redemption 1 Fight						

Blessings/Curses

Disciplined (2), Perceptive Touch (1), Short (-3), Thrifty (2), Vengeful (-2).

Benefices/Afflictions

Assets (Cost:5 5000), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Rise Rank by 1 (Cost:2).

Talents

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (12), Notice something:AWA + Observe (5), Stabilize wounds:INT + Remedy (4), Fire a ranged weapon:REF + Shoot (13)

Lifepaths

Race Kurgan (120), **Upbringing** Beliah Kurgan (3), **Upbringing** Ordo Bagatur (Soldier) (9), **Apprenticeship** Ordu Bagatur AP (25), **Early Career** Mercenary Soldier (48), **Race Balance** Kurgan Balance (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Generated with **Dramatis Personae**

March 26, 2021, 9:48 p.m.