Emma Vanderen

Escort for Bishop Naralian

Female Urthish Teutonic Sergeant of from none Freefolk. Born in 4988 (34 years old) Height: 182cm / Weight:86kg

Primary Attributes

Strength	5	Intellect	5	Tech	6
Constitution	6	Willpower	6	Reflexes	6
Body	6	Temper	3	Agility	6
Movement	3	Presence	4	Awareness	5

Movement	3	Presence			4		Awareness 5		5				
Secondary Attributes													
Recovery	11	Stamina		2	Endurance		60	Stun		12			
Resistance	10	Damage		1	Tolerance		9 Humanity		nity	45			
Passion	8	Wyrd		11	Speed		3	Run		6			
Skills													
Academia		3	3 Inquiry			1	Search			1			
Acrobatics		1	Linguistics			1	Security			5			
Alchemy		1	1 • Urthish			2	Seduction			3			
Athletics		3	3 Lore			2	Shadowing			1			
Bureaucracy 2		2	 Bannockburn 			1	Shoot			4			
			Syste	em									
Cryptograph	ıy	1	■ Ist	akhr Syst	em	1	Street	twise		3			
Cybernetics		2	Mele	ee		2	Surve	illance		5			
Dodge		3	Obse	erve		5	Survi	val		1			
Fight		5	Pers	uasion		2	Teach	ing		2			

Blessings/Curses

Bold (2), Callous (-2).

Benefices/Afflictions

Assets (Cost:5 5000), Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate), Light Cyber Package (Cost:10 This is the benefice for getting a 10 pts cyberdevice attached to the characters body.), Rise Rank by 1 (Cost:2).

Think Machine

Impress

Talents

Focus

Forgery

Remedy

Weapons

1 Al-malik Light Blaster . P . WA:3 . J . C . DC:3D6 . Cal:n/a . ROF:1 . Clip:8 . RNG:30 . ST . £460

2 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Redemption

Mech

Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

 $Fight/Martial\ Arts\ (REF+Fight=11),\ Notice\ something\ (AWA+Observe=10),\ Fire\ a\ ranged\ weapon\ (REF+Shoot=10),\ Swimming\ (BOD+Athletics=9),\ Stabilize\ wounds\ (INT+Remedy=9),\ Avoid\ being\ hit\ (AGI+Dodge=9),\ Melee\ (REF+Melee=8),\ Keep\ focused\ on\ a\ task\ (WIL+Focus=8),\ Fill\ shipment\ border\ transit\ documents\ (INT+Bureaucracy=7),\ Charm\ others\ (PRE+Seduction=7),\ Search\ a\ place\ (AWA+Search=6),\ Deduce\ from\ data\ (INT+Inquiry=6),\ Convince\ someone\ with\ arguments\ (PRE+Persuasion=6),\ Roll\ to\ cover\ (MOV+Acrobatics=4)$

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing City (15),
Apprenticeship Guildhall Muster (25), Early Career Mercenary Soldier (48), Tour of
Duty Corporate Militia (20), Tour of Duty Cybernetics Touched (10), Tour of Duty
Standard Tour (single round) (10), Worldly Benefits Promotion & Rewards (7).

Narrative

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