# Harvenor Russel

*Master Clockmaker*

Male Urthish Teutonic Master of from none Freefolk. Born in 4961 (61 years old)
Height: 164cm / Weight:59kg

## Primary Attributes

| | | | | | |
|---|---|---|---|---|---|
| Strength | 3 | Intellect | **7** | Tech | **10** |
| Constitution | 3 | Willpower | 4 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 3 | Presence | **8** | Awareness | **8** |

## Secondary Attributes

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 12 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 12 | Wyrd | 11 | Speed | 2 | Run | 6 |

## Skills

| | | | | | |
|---|---|---|---|---|---|
| Academia | 3 | ▪ *Latin* | 1 | ▪ *Volt* | 3 |
| **Arts** | 1 | ▪ *Urthish* | 2 | **Science** | 2 |
| ▪ *Sculpture* | **8** | ▪ *Urthtech* | 3 | ▪ *Clockworking* | 4 |
| Athletics | 3 | Observe | **6** | ▪ *Cybernetics* | 4 |
| Cybernetics | 4 | Persuasion | 2 | Seduction | 1 |
| Fight | 2 | **Redemption** | 4 | Teaching | 2 |
| Focus | 3 | ▪ *Clockworking* | 4 | Think Machine | 2 |
| Inquiry | 3 | ▪ *Forbidden Lore* | 1 | **Linguistics** | 3 |
| ▪ *Mech* | 3 | | | | |

## Blessings/Curses

Innovative (2) , Unnerving (-2) .

## Benefices/Afflictions

Cash (Cost:3 600 ) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate ) , Rise Rank By 2 (Cost:4 ) .

## Talents

## Shortcuts

Surgically implant cyber (TEC + Cybernetics = 14), Notice something (AWA + Observe = 14), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 11), Deduce from data (INT + Inquiry = 10), Convince someone with arguments (PRE + Persuasion = 10), Charm others (PRE + Seduction = 9), Keep focused on a task (WIL + Focus = 7), Swimming (BOD + Athletics = 6), Fight/Martial Arts (REF + Fight = 6)

## Lifepaths

**Race** Urthish (140), **Upbringing** Town (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Clockmaker (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

## Narrative

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*Generated with **Dramatis Personae***
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