Valterez Vauxhall

Imperial Corsair

Male Urthish Sebacean of from none Freefolk. Born in 4974 (48 years old) Height: 178cm / Weight:74kg

Primary Attributes

Strength	5	Intellect	9	Tech	3
Constitution	5	Willpower	4	Reflexes	5
Body	5	Temper	8	Agility	3
Movement	4	Presence	7	Awareness	9

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Movement 4		Presence		7		Awareness		9						
Secondary Attributes														
Recovery 10		Stamina		2	Endura	nce	50	Stun		10				
Resistance	11	Dama	ıge	1	Toleran	ce	12	Huma	nity	60				
Passion 17		Wyrd		14	Speed		3	Run		8				
Skills														
Academia	4	Impress			3	Persuasion			2					
Acting Athletics		1	Inquiry			3	Politics			3				
Academia Acting Athletics Bribery Bureaucracy Cryptography		5	Interrogation			1	Remedy			1				
,		2	Knavery			2	Search			1				
Bureaucracy	4	Leadership			6	Security			2					
Cryptograph	2	Linguistics			4	Seduction			3					
Demolition		1	 Imperial Battle 			2	Sensors			2				
			Slang											
Dodge		2	 Scravers' Cant 			2	Shadowing			1				
Dogma		1	Urthish			2	Shoot			3				
 Vuldrok Erdgheist 		1	 Vuldrok 			1	Sneak			1				
Driving	1	Lore			3	Spycraft			2					
 Celestial Sailing 		4	 Hargard System 			2	Streetwise			3				
Empathy	1	 Jumpweb 			1	Survival			1					

Sathraists

Navigation

Observe

Melee

2

4

1

1

Blessings/Curses

Possessive (-2), The Man (2).

Benefices/Afflictions

Cash (Cost:3 600), Dark Secret (Cost:-3), Gossip Network (Cost:2 You have a network of informants planetwide.), Nobility (Cost:3 Knight), Obligation (Cost:-3), Retinue (Cost:4), Rise Rank By 2 (Cost:4), Well-Traveled (Cost:3 Major house Fief)

Teaching

Warfare

Gunnery

Think Machine

2

4

2

2

3

Talents

Fight

Focus

Forgery

Oratory

Gambling

Weapons

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4 2 Dreskel Light Blaster . P . WA:-1 . J . C . DC:3D6+2 . Cal:n/a . ROF:1 . Clip:10 . RNG:30 . ST . £570

Armor

<u>Armored Mesh Spacesuit</u> Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Energy Shield

<u>Dueling</u> 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Give orders to subsidiaries (PRE + Leadership = 13), Fill shipment border transit documents (INT + Bureaucracy = 13), Notice something (AWA + Observe = 12), Deduce from data (INT + Inquiry = 12), Swimming (BOD + Athletics = 10), Stabilize wounds (INT + Remedy = 10), Search a place (AWA + Search = 10), Charm others (PRE + Seduction = 10), Fight/Martial Arts (REF + Fight = 9), Discern emotions (AWA + Empathy = 9), Convince someone with bullshit (PRE + Knavery = 9), Convince someone with arguments (PRE + Persuasion = 9), Fire a ranged weapon (REF + Shoot = 8), Sailing a spaceship (TEC + Driving (Celestial Sailing) = 7), Melee (REF + Melee = 7), Keep focused on a task (WIL + Focus = 6), Avoid being hit (AGI + Dodge = 5)

Lifepaths

Race Urthish (140), Upbringing Poor Class (5), Upbringing Town (15),
Apprenticeship Academy Scravers (25), Early Career Military Command Starman
(48), Tour of Duty Military Officer (20), Tour of Duty Traveller (20), Tour of Duty
Crimelord (20), Tour of Duty Star Nations Veteran (5007) (20), Worldly Benefits
High Promotion (7).

Narrative

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