

Cat	Tour of Duty	Pts	Details
0	Urthish	140	STR +3 CON +3 BOD +3 MOV +3 INT +3 WIL +3 TEM +3 PRE +3 REF +3 TEC +3 AGI +3 AWA +3 {Academia +2} {Athletics +2} {Fight +2} {Focus +2} {Observe +2} {Persuasion +2} {Teaching +2} {Linguistics (Urthish) +1} {Lore (undefined) +1}
10	Average Class	5	PRE +1 {Seduction +1} {Lore (undefined) +1}
10	Country	15	STR +1 CON +1 MOV +1 TEM +1 {Athletics +1} {Beastcraft +1} {Lore (undefined) +1}
20	Street Muster	25	STR +1 CON +1 REF +1 TEC +1 AGI +1 {Impress +1} {Knavery +1} {Melee +1} {Remedy +1} {Search +1} {Shadowing +1} {Shoot +1} {Streetwise +2} {Driving (undefined) +1} (Bold +2) (Callous -2)
30	Mercenary Soldier	48	STR +1 CON +1 BOD +2 WIL +2 REF +2 TEC +1 AGI +1 {Athletics +1} {Dodge +1} {Fight +2} {Impress +1} {Melee +2} {Remedy +1} {Shadowing +1} {Shoot +3} {Survival +1} {Redemption (Mech) +1} {Driving (undefined) +1} (Commission +3)
40	Corporate Militia	20	CON +1 BOD +1 {Acrobatics +1} {Bureaucracy +1} {Cybernetics +1} {Dodge +1} {Forgery +2} {Observe +2} {Security +3} {Think Machine +2} {Driving (undefined) +1}
40	Star Nations Veteran (5007)	20	INT +1 WIL +1 AWA +1 {Navigation +1} {Observe +1} {Sensors +1} {Think Machine +1} {Dogma (Vuldrok Erdgheist) +1} {Linguistics (Vuldrok) +1} {Lore (Hargard System) +2} (Well-Traveled +3)
50	Promotion & Rewards	7	(Assets +5) (Rise Rank by 1 +2)

Blessing/Curse	Value	Description

Benefice/Affliction	Value	Description	Note
Assets	5	5000	
Commission	3	Ensign / Apprentice / Associate / Private / Associate	
Rise Rank by 1	2		
Well-Traveled	3	Major house Fief	Royale House Hawkwood

Occult Arts										LVL	<div>0</div>
Stigma:											
Pathes:										DRK	<div>0</div>
Lvl	Path	Ritual		G	L	P	W	Att	Skill	Value	