

Shortcut	Label	Score	Assets & Money			
Fire a ranged weapon	REF + Shoot	12	Wallet Money: Bank Accounts:			
Fight/Martial Arts	REF + Fight	11				
Swimming	BOD + Athletics	10				
Melee	REF + Melee	10				
Notice something	AWA + Observe	10				
Avoid being hit	AGI + Dodge	9				
Keep focused on a task	WIL + Focus	8				
Heavy weapon fire	REF + Heavy Weapons	8				
Roll to cover	MOV + Acrobatics	6				
Convince someone with arguments	PRE + Persuasion	6				
Stabilize wounds	INT + Remedy	6				
Search a place	AWA + Search	6	Possessions, Gear & Equipment			
Fill shipment border transit documents	INT + Bureaucracy	5				
Convince someone with bullshit	PRE + Knavery	5				
Charm others	PRE + Seduction	5				
			Experience Details			
Ability		Cuml. changes	OP Equiv	XP spent		
Driving (Landcraft)		2>4	2	7		
PA_AWA		4>5	5	25		
Heavy Weapons		0>2	2	3		
Gunnery		0>2	2	3		
Total expenditure is		...	9	38		