

Fading Suns - Dramatis Personae

# AVATARS APPENDIX

Fuzion Interlock Custom System 7



# Achilleus Vanderen

Someone who asked for research on the Agathis topic

Male Urthish Teutonic Captain of Charioteers from De Moley Freefolk. Born in 4960 (57 years old)

Height: 174cm / Weight: 86kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),  
**Apprenticeship** Streets Charioteers (25), **Early Career** Thief (48), **Tour of Duty** Entrepreneur (20),  
**Worldly Benefits** Promotion & Friends (7).

## Primary Attributes

Strength	3	Constitution	4	Body	5	Movement	4
Intellect	7	Willpower	5	Temper	4	Presence	6
Tech	6	Reflexes	6	Agility	4	Awareness	7

## Secondary Attributes

Recovery	7	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	13	Speed	3	Run	8

## Skills

Academia	2	Inquiry	2	Persuasion	4
Acrobatics	1	Knavery	5	Politics	2
Athletics	3	Leadership	2	<b>Redemption</b>	1
Bureaucracy	3	<b>Linguistics</b>	2	> Tinkering	2
Dodge	1	> Urthish	1	Remedy	1
<b>Driving</b>	1	> Urthtech	1	Security	2
> Landcraft	1	<b>Local Expert</b>	1	Shoot	1
Fight	2	> Rampart Underworld	1	Sneak	1
Focus	2	<b>Lore</b>	1	Stealth	2
Forgery	2	> Pre Regency Artefacts	2	Streetwise	4
Gambling	1	Magna Carta	2	Teaching	2
Impress	2	Observe	4	Trading	4

## Blessings/Curses

Curious (2):

Nosy (-2):

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

## Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 . £400

## Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

## Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

## Narrative

A rich merchant eager to put his hand on the Agathis. He will do whatever is possible to acquire the relic.

## Adrash

*White and Brown fur, piercing eyes*

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4978 (39 years old)

Height: 275cm / Weight: 209kg

### Lifepaths

Race Vorox (160), Race Vorox Balance (0), Apprenticeship Vorox Escort (25), Early Career Vorox Trooper (48), Worldly Benefits Rich Rewards (7).

### Primary Attributes

Strength	7	Constitution	6	Body	8	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	1	Reflexes	5	Agility	3	Awareness	5

### Secondary Attributes

Recovery	13	Stamina	3	Endurance	70	Stun	14
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	7	Speed	3	Run	14

### Skills

Acrobatics	<b>6</b>	Focus	2	Melee	2
Alchemy	2	Heavy Weapons	2	Observe	2
Athletics	<b>5</b>	Impress	4	Shoot	2
Dodge	3	Linguistics	1	Surveillance	2
Empathy	2	> Vorox	1	Survival	3
Etiquette	1	Lore	1	Fight	<b>5</b>
> Symbiots	2				

### Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

### Benefices/Afflictions

Assets (Cost:7): 10000

Bite (Cost:2):

Extra Limbs (Cost:4):

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

### Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Fire a ranged weapon:REF + Shoot (7)

### Narrative

Generated with *Dramatis Personae*

## Aisha Gordel Li Halan

*Commander of Draco*

Female Urthish Castilian Baronet of Royale House Li Halan from Rampart Nobility. Born in 4982 (35 years old)

Height: 168cm / Weight: 64kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Landless Hazat (20), Apprenticeship Defrocked Noble (25), Early Career Military Command Starman (48), Tour of Duty Errant Knight (20), Worldly Benefits Promotion & Friends (7).

### Primary Attributes

Strength	4	Constitution	6	Body	6	Movement	5
Intellect	5	Willpower	6	Temper	5	Presence	4
Tech	4	Reflexes	5	Agility	4	Awareness	7

### Secondary Attributes

Recovery	10	Stamina	2	Endurance	60	Stun	12
Resistance	10	Damage	0	Tolerance	11	Humanity	55
Passion	12	Wyrd	10	Speed	3	Run	10

### Skills

Academia	3	Forgery	1	Persuasion	2
Athletics	6	Gambling	1	Remedy	3
Beastcraft	1	Gunnery	2	Riding	1
Bribery	1	Impress	2	Science	1
Bureaucracy	1	Knavery	1	> Astronomy	2
Dodge	3	Leadership	3	Search	2
Driving	1	Linguistics	1	Seduction	1
> Celestial Sailing	3	> Urthish	2	Shoot	4
Empathy	1	Local Expert	1	Teaching	2
Etiquette	3	> Imperial Dominion	1	Think Machine	3
Fight	2	Melee	4	Warfare	1
Focus	2	Observe	3		

### Blessings/Curses

Disciplined (2):

Vengeful (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

### Weapons

Avaneir B209 "Dragonbreath". SMG . WA:0 . J . E . DC:2D6+3 . Cal:10mm . ROF:20 . Clip:40 . RNG:150 .

VR . £350

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

### Armor

Plastic Mesh Chain Mail      Medium      SP:2      (TO)(LA)(RA)

### Energy Shield

Standard      10/15      Hits:10      usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (9)

### Narrative

## Algire Benata

A Decados in words, a servitor of the emperor in actions

Male Urthish Castilian Imperial Questing Knight of Emperor Alexius Primus from Severus Nobility.

Born in 4961 (56 years old)

Height: 185cm / Weight: 75kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing High Court Decados (20), Apprenticeship

Military Soldier (25), Early Career Questing (48), Tour of Duty Questing Knight (40), Tour of Duty

Standard Tour (single round) (10), Worldly Benefits High Promotion (7).

### Primary Attributes

Strength	5	Constitution	7	Body	5	Movement	5
Intellect	6	Willpower	6	Temper	7	Presence	6
Tech	4	Reflexes	7	Agility	5	Awareness	6

### Secondary Attributes

Recovery	12	Stamina	2	Endurance	60	Stun	12
Resistance	12	Damage	1	Tolerance	13	Humanity	65
Passion	13	Wyrd	13	Speed	4	Run	10

### Skills

Academia	2	Linguistics	2	Observe	4
Athletics	4	> Imperial Battle Slang	2	Persuasion	4
Dodge	2	> Urthish	2	Remedy	1
Etiquette	4	Local Expert	1	Search	1
Fight	5	> Rampart Nobility	1	Seduction	2
Focus	2	Lore	2	Shoot	4
Impress	4	> Jakovian Agency	2	Stealth	1
Inquiry	5	> Jumpweb	2	Survival	1
Knavery	1	Magna Carta	3	Teaching	2
Leadership	4	Melee	3	Warfare	4

### Blessings/Curses

Suspicious (2):

Vain (-2):

### Benefices/Afflictions

Cash (Cost:3): 600

Imperial Charter (Cost:4):

Rise Rank by Two (Cost:4):

### Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10  
House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400

### Armor

Powered Ceramsteel Plate Hard SP:14 (HE)(TO)(LA)(RA)(LL)(RL)

### Energy Shield

Assault 10/30 Hits:20 usage:(Soft Medium Hard )

### Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (11)

### Narrative

Ostracized Decados turned IQK

## Antonietta Lefu D'Rouge-Glace

Female Urthish Knight of House D'Rouge-Glace from Rampart / Avaneir Nobility. Born in 4990 (27 years old)

Height: 171cm / Weight: 67kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16).

### Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

### Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

### Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

### Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

### Narrative

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Generated with **Dramatis Personae**

## Arlan Secato

*A strange little man with no charisma*

Male Urthish Kalinthi Red Priest of Kalinthi from Byzantium Secundus Freefolk. Born in 4966 (51 years old)

Height: 167cm / Weight: 66kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Orthodox Cathedral (25), Early Career Inquisitor (48), Tour of Duty Kalinthi Envoy (20), Tour of Duty Native Theurge (20), Worldly Benefits High Promotion (7).

### Primary Attributes

Strength	5	Constitution	4	Body	3	Movement	4
Intellect	6	Willpower	8	Temper	8	Presence	5
Tech	3	Reflexes	4	Agility	3	Awareness	7

### Secondary Attributes

Recovery	9	Stamina	1	Endurance	35	Stun	7
Resistance	13	Damage	1	Tolerance	16	Humanity	80
Passion	15	Wyrd	10	Speed	2	Run	8

### Skills

Academia	3	> Urthish	3	Persuasion	2
Athletics	3	Local Expert	1	Search	1
Dogma	1	> Acadia Province	1	Seduction	1
> Church of the Celestial Sun	3	Lore	5	Shadowing	1
Etiquette	3	> Antinomy	2	Shoot	2
Fight	2	> Favyana	1	Stealth	1
Focus	5	> Heresy	2	Stoic Body	1
Impress	2	> Invisible Path	1	Stoic Mind	2
Inquiry	2	> Kalinthi	1	Streetwise	2
Interrogation	1	Observe	5	Surgery	1
Linguistics	2	Occult Arts	2	Teaching	2
> Latin	2	Oratory	2		

### Blessings/Curses

Austere (-2):

Pious (2):

### Benefices/Afflictions

Cash (Cost:3): 600

Dark Secret (Cost:-2):

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

### Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

### Armor

Heavy Clothing Soft SP:2 (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (6), Iron will:WIL + Stoic Mind (10), Apply surgery on wounded:INT + Surgery (7)

### Narrative

The representative of the Kalinthi on Rampart.

## Armande Clarand

Female Urthish of Le Métier from none Freefolk. Born in 4994 (23 years old)

Height: 150cm / Weight: 50kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16).

### Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

### Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

### Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

### Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

### Narrative

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## Astrid Rochefort

Male Urthish Captain of Avaneir High Council from Rampart Freefolk. Born in 4973 (44 years old)

Height: 173cm / Weight: 74kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),  
**Apprenticeship** Academy Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Caliphate  
 Wars Veteran (5011) (20), **Worldly Benefits** Promotion & Rewards (7).

### Primary Attributes

Strength	5	Constitution	4	Body	5	Movement	5
Intellect	6	Willpower	6	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	4	Awareness	6

### Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	3	Run	10

### Skills

Academia	3	Gambling	1	Observe	3
Athletics	2	Impress	1	Persuasion	2
Bribery	2	Inquiry	4	<b>Redemption</b>	1
Bureaucracy	1	Knavery	1	> Mech	2
Cybernetics	1	<b>Linguistics</b>	2	Remedy	2
Demolition	1	> Kurgan	2	Security	3
Dodge	3	> Urthish	1	Sensors	1
<b>Driving</b>	1	<b>Local Expert</b>	1	Shoot	<b>5</b>
> Landcraft	3	> Avaneir	1	Stealth	1
Empathy	1	<b>Lore</b>	2	Stoic Body	1
Etiquette	2	> House D'Rouge-Glace	2	Streetwise	3
Fight	3	> House Li Halan	1	Surveillance	1
Focus	2	Magna Carta	2	Teaching	2

### Blessings/Curses

**Bold** (2):

**Callous** (-2):

**War Trauma** (-2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Well-Traveled (Cost:3): Major house Fief

### Weapons

Avaneir Medium Blaster . P . WA:0 . J . P . DC:6d6 . Cal: . ROF:0 . Clip:0 . RNG:0 .. £400

### Armor

Avaneir Anti Riot Suit      Medium      SP:6      (HE)(TO)(LA)(RA)(LL)(RL)

### Shortcuts

Surgically implant cyber:TEC + Cybernetics (7), Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (11)

### Narrative

## Astride D'Rouge-Glace

*A young woman bearing a ravishing smile*

Female Urthish Teutonic Maid of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility.

Born in 4995 (22 years old)

Height: 159cm / Weight:50kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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Generated with **Dramatis Personae**

## Babo Ido

*Yakuza fixer*

Male Urthish Enquist Associate of Hakura Sakomi Scravers from Rampart / Verona province Freefolk.

Born in 4984 (33 years old)

Height: 181cm / Weight:85kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Street Scravers (25), Early Career Thief (48), Tour of Duty Street Cartel Thug (20), Worldly Benefits Friends & Rewards (7).

### Primary Attributes

Strength	6	Constitution	4	Body	6	Movement	5
Intellect	5	Willpower	5	Temper	4	Presence	3
Tech	4	Reflexes	5	Agility	5	Awareness	10

### Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	9	Humanity	45
Passion	14	Wyrd	10	Speed	3	Run	10

### Skills

Academia	2	Impress	3	Persuasion	2
Acrobatics	2	Inquiry	2	Redemption	1
Alchemy	1	Interrogation	2	> Tinkering	1
Athletics	3	Knavery	3	Security	3
Bureaucracy	2	Linguistics	2	Shadowing	1
Dodge	3	> Scravers' Cant	2	Shoot	3
Fight	4	> Urthish	1	Sneak	1
Focus	2	Local Expert	1	Stealth	3
Forgery	2	> Avaneir	2	Streetwise	6
Gambling	2	Observe	4	Teaching	2

### Blessings/Curses

Lucky at cards (2):

Possessive (-2):

### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

### Weapons

"Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

### Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (8). Keep focused on a task:WIL + Focus (7). Notice something:AWA + Observe (14). Convince someone with arguments:PRE + Persuasion (5). Fire a ranged weapon:REF + Shoot (8)

### Narrative

Member of the Hakomi Sakura

## Basqiat oj Miharshun aka Basque

### Famous Terrorist

Male Ur-Ukar of Bava! from Rampart Freefolk. Born in 4984 (33 years old)

Height: 176cm / Weight: 82kg

### Lifepaths

**Race** Ur Ukar (131), **Race** Ur Ukar Balance (9), **Upbringing** Kordeth Spawn (20), **Apprenticeship** Clan Warrior (25), **Early Career** Bava! Agent (48), **Tour of Duty** Kraxi Kadangari (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

### Primary Attributes

Strength	5	Constitution	6	Body	4	Movement	4
Intellect	4	Willpower	7	Temper	4	Presence	4
Tech	7	Reflexes	7	Agility	8	Awareness	5

### Secondary Attributes

Recovery	11	Stamina	1	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	11	Speed	4	Run	8

### Skills

Acrobatics	2	Forgery	1	Sensors	1
Alchemy	1	Impress	2	Shadowing	2
Athletics	3	Knavery	2	Shoot	1
Bribery	1	<b>Linguistics</b>	2	Stealth	4
Cryptography	1	> Ba'mon carvings	1	Stoic Body	3
Demolition	4	> Ukar'i	1	Stoic Mind	2
Disguise	2	<b>Lore</b>	2	Streetwise	1
Dodge	3	> Kordeth Clans	1	Surveillance	1
<b>Dogma</b>	1	> Kraxi Kadangar	3	Survival	2
> Ukar Banjak	2	Melee	6	Teaching	2
Empathy	3	Observe	4	Think Machine	1
Fight	5	Oratory	2	Focus	4
Security	2				

### Blessings/Curses

Bitter (-2):

Prideful (-2):

Sensitive Touch (2):

### Benefices/Afflictions

Cash (Cost:3): 600

Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4

Ostracism (Mild) (Cost:-2):

Outlaw (Cost:-4):

Rise Rank by Two (Cost:4):

### Weapons

Mitchau "Penumbra" Shotgun . RIF . WA:-1 . L . P . DC:5d6 . Cal: . ROF:1 . Clip:6 . RNG:15 . ST . £250

Ukari Krax . MELEE . WA:-2 . J . R . DC:3D6+2 . STR:3 . RNG:2 . VR . £5000

### Armor

Kadak Armor Soft SP:6 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (11), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (11), Fencing:REF + Melee (13), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (9)

### Narrative

# Derik Bradshow

Assistant of Monsieur Trudeau-Rivecin

Male Urthish Teutonic of Charioteers from Rampart / Avaneir Freefolk. Born in 4976 (41 years old)

Height: 150cm / Weight: 50kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** City (15),  
**Apprenticeship** Guildhall Charioteers (25), **Early Career** Scholar (48), **Worldly Benefits** Promotion & Rewards (7).

## Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	4
Intellect	8	Willpower	4	Temper	5	Presence	8
Tech	5	Reflexes	5	Agility	3	Awareness	7

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	9	Humanity	45
Passion	12	Wyrd	13	Speed	3	Run	8

## Skills

Academia	3	Inquiry	2	Oratory	1
Athletics	2	Linguistics	2	Persuasion	2
Cybernetics	1	> Scravers' Cant	1	Redemption	1
Driving	2	> Urthish	2	> Tinkering	2
> Heavy Transport Vehicle	4	Local Expert	1	Remedy	1
> Railway	1	> Avaneir	1	Science	1
Empathy	2	Lore	3	> Engineering	3
Etiquette	2	> Finance	2	Seduction	2
Fight	2	> Hidden Martyrs	2	Streetwise	1
Focus	3	> Scravers	2	Teaching	2
Impress	1	Observe	4	Think Machine	2

## Blessings/Curses

Curious (2):

Nosy (-2):

## Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

## Weapons

### Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (10)

### Narrative

## Edgar Trudau-Rivecin de la Motte-Vaniez

Male Urthish Teutonic Director of Reeves from Rampart / Avaneir Freefolk. Born in 4965 (52 years old)

Height: 175cm / Weight: 89kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Reeves (25), **Early Career** Market Merchant (48), **Tour of Duty** Fief Holder (20), **Worldly Benefits** Promotion & Rewards (7).

### Primary Attributes

Strength	3	Constitution	4	Body	3	Movement	3
Intellect	9	Willpower	6	Temper	4	Presence	8
Tech	5	Reflexes	4	Agility	3	Awareness	9

### Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	7
Resistance	14	Damage	0	Tolerance	10	Humanity	50
Passion	13	Wyrd	13	Speed	2	Run	6

### Skills

Academia	3	Knavery	1	Magna Carta	2
<b>Arts</b>	1	Leadership	3	Observe	4
> Rhetoric	2	Linguistics	3	Oratory	2
Athletics	2	> Franken	2	Persuasion	2
Bureaucracy	2	> Latin	2	Security	1
Empathy	1	> Urthish	2	Seduction	3
Etiquette	3	Local Expert	2	Sneak	1
Fight	3	> Avaneir	1	Streetwise	3
Focus	2	> Cybernetics Black Market	1	Teaching	2
Gambling	2	Lore	2	Trading	2
Impress	2	> Finance	2	Inquiry	4
> House al-Malik	2				

### Blessings/Curses

Mammon (-2):

Shrewd (2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Retinue (Cost:3):

### Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4  
Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

### Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (11), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11)

### Narrative

## Elias Rastenberg

Male Urthish Leader of the Rampart Coven of Invisible Path from Tethys Freefolk. Born in 4973 (44 years old)

Height: 175cm / Weight: 75kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Reeves (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

### Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	7	Willpower	6	Temper	6	Presence	4
Tech	4	Reflexes	4	Agility	4	Awareness	8

### Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	10	Damage	0	Tolerance	12	Humanity	60
Passion	14	Wyrd	11	Speed	2	Run	8

### Skills

Academia	4	Focus	2	Observe	3
<b>Arts</b>	1	Impress	1	Occult Arts	4
> <i>Rhetoric</i>	1	Inquiry	2	Oratory	2
Athletics	2	<b>Linguistics</b>	2	Persuasion	2
Bureaucracy	2	> <i>Latin</i>	2	Security	1
Dodge	2	> <i>Urthish</i>	2	Sensors	1
<b>Driving</b>	1	<b>Local Expert</b>	1	Shoot	2
> <i>Landcraft</i>	1	> <i>Avaneir</i>	1	Streetwise	1
Empathy	1	<b>Lore</b>	1	Surveillance	1
Etiquette	3	> <i>Heresy</i>	2	Teaching	2
Fight	2	Magna Carta	2		

### Blessings/Curses

Mammon (-2):

Shrewd (2):

### Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-3):

Fallen from Grace (Cost:-3):

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Outlaw (Cost:-4):

Rise Rank by Two (Cost:4):

### Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

### Armor

Padded Clothing      Soft      SP:1      (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard      10/15      Hits:10      usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Fire a ranged weapon:REF + Shoot (6)

### Narrative

## Escher Colbray

Master Engineer of Draco Station

Male Urthish Teutonic Crafter of Pneumatic Order of Engineers from Rampart Freefolk. Born in 4966

(51 years old)

Height: 182cm / Weight: 84kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Guildhall Engineer (25), Early Career Scientist (48), Tour of Duty Entrepreneur (20), Worldly Benefits Promotion & Rewards (7).

### Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	3
Intellect	9	Willpower	5	Temper	4	Presence	7
Tech	8	Reflexes	4	Agility	4	Awareness	7

### Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	12	Damage	0	Tolerance	9	Humanity	45
Passion	11	Wyrd	13	Speed	2	Run	6

### Skills

Academia	5	> Rampart Underworld	1	> Chemistry	2
Athletics	2	Lore	1	> Engineering	3
Bureaucracy	3	> Engineers	1	> Physics	1
Fight	2	Magna Carta	2	> Terraforming	2
Focus	4	Observe	3	Seduction	1
Inquiry	4	Persuasion	4	Shoot	1
Knavery	1	Politics	2	Streetwise	1
Leadership	2	Redemption	3	Teaching	2
Linguistics	2	> Forbidden Lore	1	Think Machine	3
> Urthish	1	> Mech	2	Trading	2
> Urthtech	3	> Volt	4	Local Expert	1
Science	4				

### Blessings/Curses

Innovative (2):

Unnerving (-2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

### Weapons

Dreksel Laser Pistol . P . WA:1 . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

### Armor

Spacesuit Soft SP:3 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (5)

### Narrative

## Farad Ashara

Male Urthish Protoenquist of Invisible Path from none Freefolk. Born in 4976 (41 years old)

Height: 185cm / Weight: 91kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** High Court al-Malik (20), **Apprenticeship** Leisure Dandy (25), **Early Career** Spy (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** Friends (7).

### Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	5
Intellect	7	Willpower	6	Temper	7	Presence	4
Tech	3	Reflexes	6	Agility	4	Awareness	6

### Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	13	Humanity	65
Passion	13	Wyrd	13	Speed	3	Run	10

### Skills

Academia	3	Focus	4	Melee	2
<b>Arts</b>	1	Forgery	1	Observe	3
> Music	1	Gambling	1	Occult Arts	4
Athletics	2	Inquiry	2	Persuasion	2
Cryptography	2	<b>Linguistics</b>	2	Riding	1
Disguise	1	> Graceful Tongue	2	Seduction	1
Dodge	1	> Urthish	2	Shoot	2
<b>Driving</b>	1	<b>Local Expert</b>	1	Spycraft	3
> Skimmer bike	1	> Rampart Nobility	1	Streetwise	1
Empathy	3	<b>Lore</b>	2	Teaching	2
Etiquette	2	> Hidden Martyrs	2	Think Machine	3
Fight	2	> House al-Malik	2		

### Blessings/Curses

Gracious (2):

Impetuous (-2):

### Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Passage Contract (Cost:2): Tramp Freighter

### Weapons

Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

### Armor

Leather Armor      Soft      SP:4      (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (8), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (8)

### Narrative

## Fenton Hardin

Friend of Sigmeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility. Born in 4996 (31 years old)

Height: 183cm / Weight: 84kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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Generated with **Dramatis Personae**

## Fergus Rouge

A tall and silent bearded knight

Male Urthish Teutonic none of House D'Rouge-Glace from Rampart / Acadia / Igneden Freefolk. Born in 4974 (43 years old)

Height: 184cm / Weight: 84kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Security Enforcer (20),

Worldly Benefits Friends & Rewards (7).

### Primary Attributes

Strength	6	Constitution	5	Body	6	Movement	4
Intellect	4	Willpower	5	Temper	5	Presence	5
Tech	4	Reflexes	8	Agility	4	Awareness	5

### Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	4	Run	8

### Skills

Academia	3	Leadership	8	Occult Arts	1
Arts	1	Linguistics	1	Persuasion	2
> Poetry	1	> Urthish	2	Remedy	3
Athletics	4	Local Expert	2	Science	1
Bureaucracy	1	> Acadia Province	1	> Biology	1
Dodge	2	> Rampart Nobility	1	Security	2
Etiquette	1	Lore	1	Shoot	6
Fight	4	> House D'Rouge-Glace	2	Survival	2
Focus	2	Magna Carta	1	Teaching	2
Impress	3	Melee	4	Think Machine	1
Interrogation	1	Observe	4	Warfare	2

### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Gossip Network (Cost:2): Planetwide

Nobility (Cost:3): Knight

### Weapons

Battle Axe . MELEE . WA:0 . N . C . DC:5D6 . STR:4 . RNG:0 . ST . £5

### Armor

Plastic Plate Hard SP:10 (HE)(TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (14)

### Narrative

Working tightly with his cousin Sigmeon. Most of his lineage has been killed by the al-Malik during the Emperor Wars II.

# Fiona D'Enguerrand

*A shining lady, Intelligence minister of the Black Den*

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.

Born in 4970 (47 years old)

Height: 162cm / Weight:54kg

## Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship

Military Soldier (25), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Worldly Benefits Promotion & Friends (7).

## Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	5	Willpower	4	Temper	5	Presence	5
Tech	3	Reflexes	6	Agility	3	Awareness	3

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	11	Speed	3	Run	6

## Skills

Academia	3	Fight	3	Persuasion	3
Arts	1	Focus	2	Remedy	1
> Poetry	2	Knavery	3	Science	1
Athletics	3	Leadership	3	> Archaeology	2
Dodge	1	Linguistics	2	Seduction	3
Dogma	2	> Franken	1	Shadowing	1
> Church of the Celestial Sun	1	> Urthish	2	Shoot	2
> Sathraism	1	Local Expert	2	Stoic Mind	3
Driving	2	> Famous Authors	1	Survival	1
> Skimmer bike	2	> Rampart Nobility	1	Teaching	2
> Skycraft Piloting	1	Melee	1	Warfare	1
Empathy	3	Observe	2	Etiquette	3
Occult Arts	4				

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Raise Rank by one (Cost:2):

## Weapons

Dreksel Laser Pistol .P .WA:1. P .P .DC:3D6 .Cal:FSC:3x18x15 .ROF:2 .Clip:15 .RNG:80 .ST .£300

## Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (7), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (8), Iron will:WIL + Stoic Mind (7)

## Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Favyana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

## FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

## Floyd Carnau (Chninkel)

*Stakeholder of the Van Dyke Cartel*

Male Urthish Teutonic Boss of Scravers from Byzantium Secundus Freefolk. Born in 4996 (31 years old)

Height: 172cm / Weight: 67kg

### Lifepaths

Tour of Duty Full Free Customization (300).

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

Associate of the Van Dyke cartel. Specialized into biology and cybernetics. Eager to establish new businesses in the south of the Salt Province where mining seems to be fruitful.

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*Generated with Dramatis Personae*

## Galleren Savoy

Male Urthish of Orthodox Church from Holy Terra Freefolk. Born in 4959 (58 years old)

Height: 188cm / Weight: 88kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Orthodox Cathedral (25), **Early Career** Preacher (48), **Tour of Duty** Native Theurge (20), **Worldly Benefits** High Promotion (7).

### Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	3
Intellect	8	Willpower	6	Temper	8	Presence	8
Tech	3	Reflexes	4	Agility	3	Awareness	6

### Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	14	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	2	Run	6

### Skills

Academia	3	Impress	2	Observe	4
Athletics	2	Inquiry	2	Occult Arts	2
<b>Dogma</b>	1	Leadership	1	Oratory	<b>5</b>
> Church of the Celestial Sun	<b>5</b>	Linguistics	2	Persuasion	3
Empathy	3	> Latin	4	Seduction	2
Etiquette	2	> Urthish	3	Streetwise	1
Fight	2	Local Expert	1	Surgery	2
Focus	4	> Imperial Dominion	1	Teaching	2

### Blessings/Curses

Austere (-2):

Pious (2):

### Benefices/Afflictions

Cash (Cost:3): 600

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

### Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . E4

### Armor

Padded Clothing      Soft      SP:1      (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Discern emotions:AWA + Empathy (11), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (11), Charm others:PRE + Seduction (10), Apply surgery on wounded:INT + Surgery (10)

### Narrative

## Gapsi

*Small and stealthy female*

Female Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4973

(44 years old)

Height: 258cm / Weight: 195kg

### Lifepaths

Race Vorox (160), Race Vorox Balance (0), Upbringing Vorox Li Halan Cub (20), Apprenticeship Vorox Scout (25), Early Career Vorox Trooper (48), Tour of Duty Standard Tour (single round) (10), Worldly

Benefits Friends & Rewards (7).

### Primary Attributes

Strength	7	Constitution	8	Body	8	Movement	6
Intellect	3	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	5	Awareness	5

### Secondary Attributes

Recovery	15	Stamina	3	Endurance	80	Stun	16
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	8	Speed	3	Run	12

### Skills

Acrobatics	6	Impress	3	Security	1
Alchemy	3	Linguistics	1	Shadowing	4
Athletics	4	> Vorox	1	Shoot	3
Demolition	1	Lore	1	Stealth	4
Dodge	4	> Symbiots	2	Surveillance	3
Empathy	2	Melee	4	Survival	3
Fight	4	Navigation	1	Warfare	2
Focus	3	Observe	3		

### Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Bite (Cost:2):

Extra Limbs (Cost:4):

Gossip Network (Cost:2): Planetwide

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

### Weapons

#### Armor

Heavy Clothing      Soft      SP:2      (TO)(LA)(RA)(LL)(RL)

#### Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

#### Narrative

Blonde fur, blue eyes

## Gramalash

*Leader of Tarano Troopers*

Male Vorox Civilized Alpha of Royale House Li Halan from Rampart Freefolk. Born in 4962 (55 years old)

Height: 270cm / Weight: 196kg

### Lifepaths

Race Vorox (160), Race Vorox Balance (0), Upbringing Vorox Li Halan Cub (20), Apprenticeship Vorox Commando (25), Early Career Vorox Trooper (48), Tour of Duty Star Nations Veteran (5007) (20), Worldly Benefits High Promotion (7).

### Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	3	Willpower	5	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	5

### Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	8	Damage	2	Tolerance	9	Humanity	45
Passion	9	Wyrd	8	Speed	3	Run	14

### Skills

Acrobatics	6	Impress	3	Sensors	1
Alchemy	3	Linguistics	2	Shadowing	2
Athletics	4	> Vorox	1	Shoot	3
Dodge	4	> Vuldrok	1	Surveillance	2
<b>Dogma</b>	1	<b>Local Expert</b>	1	Survival	3
> Vuldrok Erdgeist	1	> Hargard	2	Think Machine	1
Empathy	1	Lore	1	Warfare	2
Fight	4	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Navigation	1	Heavy Weapons	2
Observe	3				

### Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

### Benefices/Afflictions

Bite (Cost:2):

Cash (Cost:3): 600

Extra Limbs (Cost:4):

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Rise Rank by Two (Cost:4):

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

Well-Traveled (Cost:3): Major house Fief

### Weapons

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850

### Armor

Leather Armor      Soft      SP:4      (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Fire a ranged weapon:REF + Shoot (8)

### Narrative

A fierce Vorox leading a pack of twenty civilized beasts.

## Hailen De Soto

*Josef Baranov Fiancee*

Female Urthish Teutonic Baronet of Royale House Hawkwood from Tethys Nobility. Born in 4986 (31 years old)

Height: 168cm / Weight: 65kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing High Court Hawkwood (20), Apprenticeship

Leisure Dandy (25), Early Career Military Command Starman (48), Tour of Duty Fief Holder (20),

Worldly Benefits Promotion & Friends (7).

### Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	3
Intellect	8	Willpower	4	Temper	6	Presence	8
Tech	4	Reflexes	7	Agility	3	Awareness	5

### Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	15	Speed	4	Run	6

### Skills

Academia	3	Gunnery	1	Persuasion	2
Arts	1	Impress	2	Remedy	1
> Poetry	2	Leadership	6	Riding	1
Athletics	3	Linguistics	1	Science	1
Driving	2	> Urthish	3	> Engineering	1
> Celestial Sailing	2	Local Expert	1	Security	1
> Skimmer bike	2	> Acadia Province	2	Seduction	4
Empathy	3	Lore	2	Shoot	3
Etiquette	3	> House Decados	1	Teaching	2
Fight	2	> House Hawkwood	1	Think Machine	1
Focus	3	Melee	2	Warfare	1
Gambling	3	Observe	3		

### Blessings/Curses

Prideful (-2):

Unyielding (2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

### Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

### Armor

Half Plastic Plate Hard SP:6 (TO)(LA)(RA)

### Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

### Shortcuts

Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (10)

### Narrative

## Ignacio Rolas de Hazat

Male Urthish Castillan Baronnet of Royale House Hazat from Aragon Nobility. Born in 4982 (35 years old)

Height: 182cm / Weight: 76kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Landless Hazat (20), Apprenticeship

Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Caliphate Wars

Veteran (5011) (20), Tour of Duty Star Nations Veteran (5007) (20), Worldly Benefits Promotion &

Friends (7).

### Primary Attributes

Strength	5	Constitution	6	Body	6	Movement	5
Intellect	5	Willpower	7	Temper	4	Presence	4
Tech	5	Reflexes	6	Agility	4	Awareness	7

### Secondary Attributes

Recovery	11	Stamina	2	Endurance	60	Stun	12
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	10

### Skills

Academia	2	Impress	2	Persuasion	2
Acrobatics	2	Leadership	7	Redemption	1
Athletics	5	Linguistics	3	> Mech	1
Bribery	2	> Kurgan	2	Remedy	4
Cybernetics	2	> Urthish	2	Sensors	2
Demolition	1	> Vuldrok	2	Shoot	6
Dodge	2	Local Expert	2	Stealth	1
Dogma	1	> Hargard	2	Stoic Body	3
> Vuldrok Erdgeist	2	> Stigmata	1	Survival	2
Fight	4	Melee	2	Teaching	2
Focus	2	Navigation	1	Think Machine	1
Gambling	1	Observe	4	Warfare	3

### Blessings/Curses

Disciplined (2):

Vengeful (-2):

War Trauma (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Well-Traveled (Cost:3): Major house Fief

### Weapons

"Firecracker" Heavy Pistol . P . WA:-1. L . C . DC:4D6+1. Cal:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

De Aragonesque Rapier . MELEE . WA:1. L . P . DC:3D6+3 . STR:3 . RNG:1 . VR . £50

### Armor

Leather Armor Soft SP:4 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Surgically implant cyber:TEC + Cybernetics (7), Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (11), Fencing:REF + Melee (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

### Narrative

# Irène de Glacemer

## Famous Diplomat

Female Urthish Teutonic Countess of House D'Rouge-Glace from Rampart / Acadia / Glacemer

Nobility. Born in 4960 (57 years old)

Height: 162cm / Weight: 64kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship**

Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Fief Holder (20), **Worldly**

**Benefits** Promotion & Friends (7).

## Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	7	Willpower	8	Temper	5	Presence	9
Tech	4	Reflexes	5	Agility	4	Awareness	6

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	17	Damage	0	Tolerance	13	Humanity	65
Passion	11	Wyrd	12	Speed	3	Run	6

## Skills

Academia	3	Inquiry	1	> House D'Rouge-Glace	2
Arts	2	Knavery	3	Melee	1
> Poetry	2	Leadership	3	Observe	4
> Rhetoric	2	Linguistics	2	Occult Arts	1
Athletics	2	> Franken	2	Oratory	4
Dodge	1	> Urthish	2	Persuasion	3
Empathy	2	Local Expert	3	Science	1
Etiquette	6	> Acadia Province	1	> Geology	2
Fight	2	> Rampart Nobility	1	Security	1
Focus	2	> Veneto Province	1	Seduction	5
Gambling	1	Lore	2	Stealth	2
Impress	2	> Heresy	1	Teaching	2

## Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

## Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

## Armor

Padded Clothing Soft SP:1 (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft -- )

## Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (7), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (12), Charm others:PRE + Seduction (14)

## Narrative

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# Janus Van De Gould

## *Imperial Courier*

Male Urthish Teutonic of Emperor Alexius Primus from Rampart Freefolk. Born in 4986 (31 years old)

Height: 182cm / Weight: 85kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Town (15),  
**Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Pilot (48), **Tour of Duty** Cohort (20),  
**Worldly Benefits** High Promotion (7).

## Primary Attributes

Strength	3	Constitution	4	Body	5	Movement	4
Intellect	8	Willpower	6	Temper	3	Presence	9
Tech	4	Reflexes	7	Agility	3	Awareness	5

## Secondary Attributes

Recovery	7	Stamina	2	Endurance	45	Stun	9
Resistance	15	Damage	0	Tolerance	9	Humanity	45
Passion	8	Wyrd	15	Speed	4	Run	8

## Skills

Academia	2	Focus	2	Persuasion	2
Athletics	3	Gunnery	1	<b>Redemption</b>	1
Bureaucracy	1	Impress	2	> Tinkering	2
Disguise	1	Inquiry	2	Remedy	2
<b>Driving</b>	4	Linguistics	1	Search	2
> Celestial Sailing	4	> Urthish	2	Seduction	3
> Heavy Transport Vehicle	2	<b>Lore</b>	1	Sensors	<b>5</b>
> Railway	1	> Jumpweb	2	Shoot	2
> Skycraft Piloting	3	Magna Carta	2	Sneak	1
Empathy	1	Melee	1	Stealth	1
Etiquette	3	Navigation	1	Teaching	2
Fight	2	Observe	3	Think Machine	1

## Blessings/Curses

Curious (2):

Nosy (-2):

## Benefices/Afflictions

Cash (Cost:3): 600

Cohort Badge (Cost:3):

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

## Weapons

"Firecracker" Heavy Pistol .P. WA:-1 .L. C. DC:4D6+1 .Cal:47 .ROF:6 .Clip:16 .RNG:60 .VR .£350

Bachelor Rapier .MELEE .WA:0 .N. E. DC:3D6 .STR:3 .RNG:1 .ST .£10

## Armor

Synthsilk Soft SP:3 (TO\LA\RA\LL\RL)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (12), Fire a ranged weapon:REF + Shoot (9)

## Narrative

## Karkraaragragaa

The big muscular one. Very intimidating by vorox standards

Male Vorox Civilized Vorox Trooper of Royale House Decados from Ungavorox Freefolk. Born in 4973

(44 years old)

Height: 297cm / Weight:325kg

### Lifepaths

Race Vorox (160), Race Vorox Balance (0), Upbringing Vorox Li Halan Cub (20), Apprenticeship Vorox Commando (25), Early Career Vorox Trooper (48), Tour of Duty Standard Tour (single round)(10), Worldly Benefits Friends (7).

### Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	5	Awareness	4

### Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	8	Wyrd	7	Speed	3	Run	14

### Skills

Acrobatics	6	Heavy Weapons	3	Shadowing	2
Alchemy	4	Impress	3	Shoot	3
Athletics	5	Linguistics	1	Surveillance	2
Dodge	5	> Vorox	2	Survival	3
Empathy	1	Lore	1	Warfare	3
Fight	5	> Symbiots	2	Xenology	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Observe	2		

### Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

### Benefices/Afflictions

Ally (Cost:1):

Bite (Cost:2):

Cash (Cost:1): 100

Contact (Cost:1):

Extra Limbs (Cost:4):

Gossip Network (Cost:2): Planetwide

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Passage Contract (Cost:2): Tramp Freighter

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

### Weapons

#### Armor

Padded Clothing Soft SP:1 (TO)(LA)(RA)(LL)(RL)

#### Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

#### Narrative

Brown and Black Fur, Dark eyes

## Kazuya

Stealthy, with brows fur and dark eyes

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4980 (37 years old)

Height: 268cm / Weight: 210kg

### Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Worldly Benefits** Friends (7).

### Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	4

### Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	8	Wyrd	7	Speed	3	Run	14

### Skills

Acrobatics	<b>6</b>	Heavy Weapons	2	Shadowing	2
Alchemy	3	Impress	3	Shoot	3
Athletics	4	<b>Linguistics</b>	1	Surveillance	2
Dodge	4	> Vorox	1	Survival	3
Empathy	1	<b>Lore</b>	1	Warfare	2
Fight	4	> Symbiots	2	<b>Xenology</b>	1
Focus	2	Melee	2	> Urthish	2
Gunnery	1	Observe	2		

### Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

### Benefices/Afflictions

Ally (Cost:1):

Bite (Cost:2):

Cash (Cost:1): 100

Contact (Cost:1):

Extra Limbs (Cost:4):

Gossip Network (Cost:2): Planetwide

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Passage Contract (Cost:2): Tramp Freighter

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

### Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7), Notice something:AWA + Observe (6), Fire a ranged weapon:REF + Shoot (8)

### Narrative

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Generated with **Dramatis Personae**

## Kudoshi Sakuya

Female Urthish Enquist of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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Generated with *Dramatis Personae*

## Kyoko Zee M'ai

Coven member

Female Urthish Kaanic Ensign of Royale House Li Halan from Rampart / Avaneir Nobility. Born in 4979 (38 years old)

Height: 165cm / Weight: 55kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Guildhall Reeves (25), Early Career Spy (48), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour (single round) (10), Tour of Duty Standard Tour of Duty (double rounds) (20), Worldly Benefits Promotion & Rewards (7).

### Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	8	Willpower	4	Temper	6	Presence	5
Tech	3	Reflexes	4	Agility	4	Awareness	9

### Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	9	Damage	0	Tolerance	10	Humanity	50
Passion	15	Wyrd	12	Speed	2	Run	8

### Skills

Academia	3	Inquiry	4	Observe	4
Athletics	2	Linguistics	2	Occult Arts	4
Bureaucracy	1	> Latin	2	Oratory	1
Cryptography	2	> Urthish	1	Persuasion	2
Disguise	2	Local Expert	1	Politics	2
Dodge	1	> Miret guilds	1	Seduction	1
Etiquette	2	Lore	2	Spycraft	3
Fight	2	> Finance	1	Streetwise	2
Focus	4	> Jumpweb	1	Teaching	2
Forgery	1	Magna Carta	1	Think Machine	2
Impress	1	Melee	1		

### Blessings/Curses

Mammon (-2):

Shrewd (2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-2):

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Raise Rank by one (Cost:2):

### Weapons

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

### Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (5),

Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (7),

Charm others:PRE + Seduction (6)

### Narrative

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## Larusso Van Gelder

*Assassin for hire*

Male Urthish Teutonic Knight of House Van Gelder from Severus Nobility. Born in 4989 (28 years old)

Height: 184cm / Weight: 75kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Roaming Van Gelder (20), **Apprenticeship**

Leisure Duelist (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Tour of Duty**

Slayers Guild Agent (30), **Worldly Benefits** Rich Rewards (7).

### Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	6	Presence	3
Tech	5	Reflexes	6	Agility	6	Awareness	5

### Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	8	Damage	1	Tolerance	11	Humanity	55
Passion	11	Wyrd	11	Speed	3	Run	8

### Skills

Academia	2	Focus	3	Persuasion	2
Acrobatics	1	Impress	1	Remedy	2
Acting	3	Inquiry	2	Search	2
Alchemy	2	Linguistics	1	Security	2
Athletics	4	> Urthish	2	Shadowing	3
Disguise	2	Local Expert	1	Sneak	1
Dodge	6	> Rampart Li Halan	1	Stoic Mind	1
Empathy	2	Melee	8	Surveillance	2
Etiquette	1	Observe	2	Teaching	2
Fight	5	Occult Arts	2		

### Blessings/Curses

Loyal (2):

Secretive (-2):

### Benefices/Afflictions

Assets (Cost:7): 10000

Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

### Weapons

#### Armor

Studded Leather Medium SP:5 (TO)(LA)(RA)(LL)(RL)

#### Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

#### Shortcuts

Avoid being hit:AGI + Dodge (12), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (14), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Iron will:WIL + Stoic Mind (6)

#### Narrative

An ally to House Decados and the Van Dyke Cartel.

## Lauretta Xanthippe

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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Generated with **Dramatis Personae**

## Lemans Sangris

*Aide de Camp of Igneden*

Male Urthish of House D'Orange-Glace from Rampart / Igneden Freefolk. Born in 4974 (43 years old)

Height: 182cm / Weight: 76kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15),  
**Apprenticeship** Street Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Caliphate  
 Wars Veteran (5011) (20), **Worldly Benefits** Friends & Rewards (7).

### Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	6
Intellect	4	Willpower	6	Temper	4	Presence	4
Tech	5	Reflexes	6	Agility	5	Awareness	5

### Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	10	Speed	3	Run	12

### Skills

Academia	3	Impress	1	> Mech	1		
Athletics	3	Knavery	1	Remedy	2		
Beastcraft	1	Linguistics	2	Search	1		
Bribery	2	> Kurgan	2	Security	3		
Bureaucracy	1	> Urthish	2	Seduction	1		
Cybernetics	1	Local Expert	2	Sensors	1		
Demolition	1	> Avaneir	2	Shadowing	1		
Dodge	3	> Rampart folk	2	Shoot	4		
<b>Driving</b>	1	Lore	2	Stealth	2		
> Landcraft	3	> Finance	1	Stoic Body	1		
Empathy	1	> Hidden Martyrs	1	Streetwise	2		
Etiquette	3	Melee	1	Surveillance	1		
Fight	2	Observe	2	Teaching	2		
Focus	2	Persuasion	2	Gambling	1		
<b>Redemption</b>	1						

### Blessings/Curses

**Bold** (2):

**Callous** (-2):

**War Trauma** (-2):

### Benefices/Afflictions

**Ally** (Cost:2):

**Assets** (Cost:3): 3000

**Commission** (Cost:3): Ensign / Apprentice / Associate / Private / Associate

**Gossip Network** (Cost:2): Planetwide

**Well-Traveled** (Cost:3): Major house Fief

### Weapons

Scavers Medium Revolver . P . WA:0 . L . C . DC:2D6+3 . Cal:40 . ROF:3 . Clip:6 . RNG:50 . VR . £230

### Armor

**Leather Jerkin** Soft SP:4 (TO)(LA)(RA)

### Shortcuts

Surgically implant cyber:TEC + Cybernetics (6), Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

### Narrative

## Leon Davallo

Male Urthish Castilian Bishop of Orthodox Church from Vera Cruz Freefolk. Born in 4959 (58 years old)

Height: 177cm / Weight: 65kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Orthodox Parish (25), **Early Career** Preacher (48), **Tour of Duty** Pilgrim Escort (20), **Worldly Benefits** High Promotion (7).

### Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	4
Intellect	8	Willpower	6	Temper	8	Presence	10
Tech	3	Reflexes	3	Agility	3	Awareness	5

### Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	16	Damage	0	Tolerance	14	Humanity	70
Passion	13	Wyrd	11	Speed	2	Run	8

### Skills

Academia	3	Fight	2	Melee	2
Athletics	4	Focus	4	Observe	4
Bribery	1	Impress	2	Oratory	6
Bureaucracy	1	Inquiry	3	Persuasion	3
Dodge	1	Linguistics	2	Remedy	1
<b>Dogma</b>	2	> Latin	2	Seduction	4
> Church of the Celestial Sun	4	> Urthish	2	Surgery	2
> Sathraism	2	Local Expert	2	Teaching	4
Empathy	5	> Rampart Church	2	Etiquette	1
> Rampart Li Halan	2				

### Blessings/Curses

Austere (-2):

Pious (2):

### Benefices/Afflictions

Cash (Cost:3): 600

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

### Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (5), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (13), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (14), Apply surgery on wounded:INT + Surgery (10)

### Narrative

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## Lucien d'Avignonet D'Rouge-Glace

Male Urthish of House D'Rouge-Glace from none Freefolk. Born in 4982 (35 years old)

Height: 178cm / Weight: 84kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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# Maaraf Tongren

*Slayer Agent*

Female Urthish of Slayers Guild from Byzantium Secundus Freefolk. Born in 4979 (38 years old)

Height: 172cm / Weight: 64kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** City (15), **Upbringing** Poor Class (5),  
**Apprenticeship** Street Muster (25), **Early Career** Spy (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends (7).

## Primary Attributes

Strength	5	Constitution	5	Body	4	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	3
Tech	4	Reflexes	7	Agility	7	Awareness	7

## Secondary Attributes

Recovery	10	Stamina	1	Endurance	45	Stun	9
Resistance	8	Damage	1	Tolerance	10	Humanity	50
Passion	12	Wyrd	12	Speed	4	Run	8

## Skills

Academia	2	Impress	1	Observe	4
Athletics	3	Inquiry	3	Persuasion	2
Cryptography	2	Knavery	3	Remedy	1
Disguise	2	Linguistics	1	Search	3
Dodge	4	> Urthish	2	Shadowing	3
<b>Driving</b>	1	<b>Local Expert</b>	1	Shoot	4
> Landcraft	1	> Avaneir	1	Spycraft	3
Fight	2	Lore	1	Streetwise	5
Focus	4	> Hidden Martyrs	1	Teaching	2
Forgery	2	Melee	5	Think Machine	2

## Blessings/Curses

Bold (2):

Callous (-2):

## Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Passage Contract (Cost:2): Tramp Freighter

## Weapons

Avaneir "Guardian Angel" Light Revolver . P . WA:0 . P . C . DC:1D6+2 . Cal:0.32 . ROF:3 . Clip:6 . RNG:50 . ST . £90

Mitchau "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 . Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600

## Armor

Polymer Knit Medium SP:6 (TO)(LA)(RA)

## Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (11), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (12), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (11)

## Narrative

## Maud Vemberen

Female Urthish Teutonic Adept of Brother Battle from Delphi Freefolk. Born in 4984 (33 years old)

Height: 178cm / Weight: 67kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Brother Battle Rookie (20), **Apprenticeship**

Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Rewards (7).

### Primary Attributes

Strength	7	Constitution	5	Body	6	Movement	4
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	5	Agility	7	Awareness	4

### Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

### Skills

Academia	3	<b>Local Expert</b>	2	Shoot	4
Athletics	4	> Rampart Church	2	Stoic Body	4
Dodge	4	> Stigmata	2	Stoic Mind	4
Fight	6	Melee	4	Surgery	2
Focus	4	Observe	3	Survival	2
<b>Linguistics</b>	1	Persuasion	3	Teaching	2
> Urthish	2	Remedy	3	Warfare	2

### Blessings/Curses

Clueless (-2):

Disciplined (2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Basic Mantok (Cost:6):

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Superior Mantok Technique (Cost:4):

### Weapons

Mitchau "Conquest" Assault Rifle . RIF . WA:1 . N . P . DC:6D6+2 . Cal:7.62mm . ROF:20 . Clip:41 . RNG:400 . VR . £600

Scimitar . MELEE . WA:0 . N . P . DC:4D6+1 . STR:3 . RNG:1 . ST . £20

### Armor

Adept Robe Ceramsteel Plate Hard SP:14 (HE)(TO)(LA)(RA)(LL)(RL)

### Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard )

### Shortcuts

Avoid being hit:AGI + Dodge (11), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (9),

Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (7),

Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (5)

### Narrative

## Mieville Lecagnau

*Franken Poet*

Male Urthish Teutonic Esprit des Lumières of Le Masque from Rampart / Avaneir Freefolk. Born in 4963 (54 years old)

Height: 176cm / Weight: 77kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

Very famous poet from Rampart, Avaneir. He authored close to twenty five plays and three volumes of poetry. Hated by House Li Halan for his Republican ideals and a certain taste of romanticism close to luxury according to their strict beliefs. Has better relations with the Métier than he has with House D'Rouge-Glace, however it is widely known that Lady Mireille is a true amateur of his work.

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## Mythra Standfill

*Anger made flying daggers*

Female Urthish of Invisible Path from Leagueheim Freefolk. Born in 4988 (29 years old)

Height: 166cm / Weight: 53kg

### Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Average Class (5), **Upbringing** Country (15),

**Apprenticeship** Academy Scravers (25), **Early Career** Thief (48), **Tour of Duty** Native Psychic (20),

**Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Rewards (7).

### Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	4	Agility	4	Awareness	7

### Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	1	Tolerance	12	Humanity	60
Passion	14	Wyrd	7	Speed	2	Run	10

### Skills

Academia	2	Inquiry	2	> Tinkering	1
Acrobatics	1	Knavery	1	Security	1
Athletics	4	Linguistics	2	Seduction	1
Beastcraft	1	> Scravers' Cant	2	Shoot	1
Bureaucracy	1	> Urthish	1	Sneak	2
Dodge	1	Local Expert	1	Stealth	2
Fight	3	> Rampart Underworld	1	Stoic Mind	1
Focus	2	Observe	3	Streetwise	2
Forgery	1	Occult Arts	3	Teaching	2
Gambling	2	Persuasion	2	Impress	2
Redemption	1				

### Blessings/Curses

Possessive (-2):

The Man (2):

### Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Raise Rank by one (Cost:2):

### Weapons

Maüer "Hankerschief" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

### Armor

Leather Jerkin      Soft      SP:4      (TO)(LA)(RA)

### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (6), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (5), Iron will:WIL + Stoic Mind (6)

### Narrative

# Nelko

Fierce Commando female

Female Vorox Civilized of Royale House Decados from Rampart Freefolk. Born in 4976 (41 years old)

Height: 261cm / Weight:189kg

## Lifepaths

**Race** Vorox (160), **Race** Vorox Balance (0), **Upbringing** Vorox Li Halan Cub (20), **Apprenticeship** Vorox Commando (25), **Early Career** Vorox Trooper (48), **Tour of Duty** Standard Tour (single round)(10), **Worldly Benefits** Promotion & Rewards (7).

## Primary Attributes

Strength	8	Constitution	8	Body	9	Movement	7
Intellect	2	Willpower	5	Temper	4	Presence	3
Tech	2	Reflexes	5	Agility	4	Awareness	4

## Secondary Attributes

Recovery	16	Stamina	4	Endurance	85	Stun	17
Resistance	8	Damage	2	Tolerance	9	Humanity	45
Passion	8	Wyrd	7	Speed	3	Run	14

## Skills

Acrobatics	<b>6</b>	Heavy Weapons	2	Shadowing	3
Alchemy	3	Impress	3	Shoot	4
Athletics	4	<b>Linguistics</b>	1	Surveillance	3
Dodge	<b>5</b>	> Vorox	1	Survival	4
Empathy	1	<b>Lore</b>	1	Warfare	2
Fight	4	> Symbiots	2	<b>Xenology</b>	1
Focus	2	Melee	3	> Urthish	2
Gunnery	1	Observe	3		

## Blessings/Curses

Giant (2):

Predatory (0):

Sensistive Smell (2):

Uncouth (-2):

## Benefices/Afflictions

Assets (Cost:5): 5000

Bite (Cost:2):

Extra Limbs (Cost:4):

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Raise Rank by one (Cost:2):

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

## Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Fire a ranged weapon:REF + Shoot (9)

## Narrative

Gray and red fur

## Owen Calabra

Male Urthish of Invisible Path from none Freefolk. Born in 4981 (36 years old)

Height: 175cm / Weight: 70kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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## Philostrate Arbogast

Male Urthish Teutonic Captain of Charioteers from Tethys Freefolk. Born in 4976 (41 years old)

Height: 183cm / Weight: 82kg

### LifePaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Mercenary Soldier (48), **Tour of Duty**

Entrepreneur (20), **Worldly Benefits** Promotion & Friends (7).

### Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	5	Temper	5	Presence	6
Tech	5	Reflexes	7	Agility	4	Awareness	4

### Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	12	Speed	4	Run	8

### Skills

Academia	2	Knavery	2	Persuasion	4
Athletics	4	Leadership	1	Politics	2
Beastcraft	1	Linguistics	2	Redemption	2
Bureaucracy	2	> Urthish	1	> Mech	1
Dodge	1	> Urthtech	1	> Tinkering	2
<b>Driving</b>	3	<b>Local Expert</b>	1	Remedy	2
> Celestial Sailing	5	> Miret guilds	1	Sensors	2
> Heavy Transport Vehicle	2	<b>Lore</b>	1	Shadowing	1
> Railway	1	> Jumpweb	1	Shoot	3
Empathy	1	Magna Carta	2	Streetwise	1
Fight	4	Melee	2	Survival	1
Focus	2	Navigation	2	Teaching	2
Impress	2	Observe	2	Trading	2

### Blessings/Curses

Curious (2):

Nosy (-2):

### Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

### Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal:40 . ROF:3 . Clip:20 . RNG:150 . ST . £350

Maüer "Hankerschiel" C-13 . P . WA:1 . P . R . DC:1D6 . Cal:5mm . ROF:2 . Clip:8 . RNG:50 . ST . £150

### Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (10)

### Narrative

## Pum P'Lo Li Halan

A small man taking care of everything.

Male Urthish Kaanic Governor Advisor of Royale House Li Halan from none Freefolk. Born in 4965 (52 years old)

Height: 166cm / Weight: 64kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Street Reeves (25), Early Career Court Ambassador (48), Tour of Duty Security Enforcer (20), Worldly Benefits Rich Rewards (7).

### Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	9	Willpower	6	Temper	5	Presence	5
Tech	6	Reflexes	5	Agility	4	Awareness	10

### Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	11	Damage	0	Tolerance	11	Humanity	55
Passion	15	Wyrd	14	Speed	3	Run	6

### Skills

Academia	3	Interrogation	1	Observe	<b>6</b>
Arts	1	Knavery	<b>6</b>	Oratory	4
> Sculpture	1	Leadership	2	Persuasion	3
Athletics	2	Linguistics	1	Security	1
Bribery	2	> Urthish	2	Seduction	2
Bureaucracy	1	Local Expert	1	Shoot	3
Etiquette	3	> Miret	2	Stealth	2
Fight	2	Lore	2	Streetwise	3
Focus	2	> Hidden Martyrs	1	Teaching	2
Impress	1	> House Li Halan	2	Think Machine	1
Inquiry	2	Magna Carta	2		

### Blessings/Curses

Mammon (-2):

Shrewd (2):

### Benefices/Afflictions

Assets (Cost:7): 10000

Nobility (Cost:3): Knight

### Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

### Armor

Leather Armor Soft SP:4 (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (16), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (8)

### Narrative

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# Saskia Varnovicz

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*Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing  
Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility. Born in 4973 (44 years old)  
Height: 165cm / Weight: 52kg*

## Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing High Court Decados (20), Apprenticeship Diplomacy Intrigue (25), Early Career Court Ambassador (48), Tour of Duty Standard Tour (single round) (10), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Worldly Benefits High Promotion (7).

## Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	8	Temper	6	Presence	10
Tech	5	Reflexes	5	Agility	4	Awareness	8

## Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	18	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	3	Run	8

## Skills

Academia	5	Knavery	4	Observe	4
Acrobatics	3	Leadership	5	Oratory	4
Athletics	4	Linguistics	3	Persuasion	3
Disguise	1	> Kurgan	1	Politics	5
Empathy	4	> Ukari	1	Seduction	6
Etiquette	5	> Urthish	3	Shoot	1
Fight	3	Local Expert	3	Spycraft	1
Focus	2	> Miret	1	Stealth	2
Impress	1	> RAMPART Li Halan	1	Teaching	2
Inquiry	2	> RAMPART Underworld	1	Interrogation	1
Melee	1				

## Blessings/Curses

Beautiful (2):

Casanova (2):

Suspicious (2):

Vain (-2):

## Benefits/Afflictions

Assets (Cost:9): 15000

Cash (Cost:3): 600

Dark Secret (Cost:-3):

Dark Secret (Cost:-2):

Dark Secret (Cost:-1):

Nobility (Cost:3): Knight

Paramours (Cost:9): The character has so many lovers and paramours that it can use it as a network for information and help.

Rise Rank by Two (Cost:4):

## Weapons

Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000

Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10

## Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

## Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

## Narrative

AKA Lady Varnovicz. Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action. She is a central character in the Epic and cannot be killed.

## Sigmeon D'Rouge-Glace

A charismatic entrepreneur of House D'Rouge-Glace

Male Urthish Teutonic Baron of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4968 (49 years old)

Height: 175cm / Weight: 75kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship

Academy Engineers (25), Early Career Scientist (48), Tour of Duty Entrepreneur (20), Tour of Duty

Standard Tour of Duty (double rounds) (20), Worldly Benefits Friends & Rewards (7).

### Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	7	Willpower	5	Temper	5	Presence	7
Tech	8	Reflexes	6	Agility	4	Awareness	5

### Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	13	Speed	3	Run	6

### Skills

Academia	4	> Urthish	2	> Mech	3
Arts	1	> Urthtech	3	> Volt	3
> Poetry	1	Local Expert	2	Science	5
Athletics	2	> Cybernetics Black Market	3	> Biology	2
Bureaucracy	2	> Rampart Nobility	1	> Cybernetics	5
Dodge	1	Magna Carta	2	> Engineering	4
Etiquette	4	Melee	1	> Genetics	4
Fight	3	Observe	3	> Physics	3
Focus	3	Occult Arts	2	Teaching	2
Inquiry	2	Persuasion	5	Think Machine	5
Knavery	1	Politics	2	Trading	2
Leadership	2	Redemption	3	Linguistics	2
> Forbidden Lore	4				

### Blessings/Curses

Innovative (2):

Unnerving (-2):

### Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Black sheep (Cost:-2):

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Fallen from Grace (Cost:-2):

Freelancer Investment (Cost:2): +2 Assets

Gossip Network (Cost:2): Planetwide

### Weapons

#### Armor

Stiffsynth Medium SP:7 (TO)(LA)(RA)(LL)(RL)

#### Energy Shield

Standard 10/15 Hits:10 usage:(Soft - - )

#### Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12)

#### Narrative

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## Tareka Ozama

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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# Toroko

*The more human of the vorox, with brown and red fur.*

Male Vorox Civilized Vorox Trooper of Royale House Decados from Rampart Freefolk. Born in 4972 (45 years old)

Height: 271cm / Weight: 223kg

## Lifepaths

Race Vorox (160), Race Vorox Balance (0), Upbringing Vorox Li Halan Cub (20), Apprenticeship Vorox Escort (25), Early Career Vorox Trooper (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Worldly Benefits Rich Rewards (7).

## Primary Attributes

Strength	8	Constitution	7	Body	8	Movement	7
Intellect	2	Willpower	4	Temper	4	Presence	3
Tech	2	Reflexes	7	Agility	4	Awareness	5

## Secondary Attributes

Recovery	15	Stamina	3	Endurance	75	Stun	15
Resistance	7	Damage	2	Tolerance	8	Humanity	40
Passion	9	Wyrd	9	Speed	4	Run	14

## Skills

Academia	1	Focus	3	Melee	2
Acrobatics	7	Gunnery	2	Observe	4
Alchemy	2	Heavy Weapons	5	Shadowing	2
Athletics	5	Impress	4	Shoot	4
Dodge	5	Linguistics	1	Surveillance	2
Empathy	2	> Vorox	1	Survival	4
Etiquette	2	Lore	1	Warfare	3
Fight	6	> Symbiots	2		

## Blessings/Curses

Giant (2):

Predatory (0):

Sensitive Smell (2):

Uncouth (-2):

## Benefices/Afflictions

Assets (Cost:7): 10000

Bite (Cost:2):

Extra Limbs (Cost:4):

Graa Fighting (Cost:6): Vorox martial art

No Occult (Cost:-2):

Vorox Free Balance (Cost:0): Only One Tour of Duty (20 OP)

Vorox Gun Manoeuvres (Cost:10): Special shooting actions for vorox (House Li Halan)

## Weapons

House Hawkwood 1638 UltraHeavy SMG . HVY . WA:-2 . N . P . DC:8D6 . Cal:16mm . ROF:30 . Clip:240 . RNG:150 . VR . £850

## Armor

Heavy Clothing      Soft      SP:2      (TO)(LA)(RA)(LL)(RL)

## Shortcuts

Avoid being hit:AGI + Dodge (9), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (9), Fire a ranged weapon:REF + Shoot (11)

## Narrative

Brown and red fur

# Uther Cyprian Hawkwood

A mighty knight bearing the sigil of the Phoenix Guard

Male Urthish Teutonic Knight of Emperor Alexius Primus from Ravenna Nobility. Born in 4994 (33 years old)

Height: 182cm / Weight: 88kg

## Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing High Court Hawkwood (20), Apprenticeship

Leisure Duelist (25), Early Career Court Duelist (48), Tour of Duty Imperial Cadet (20), Worldly

Benefits High Promotion (7).

## Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	5
Intellect	5	Willpower	5	Temper	6	Presence	6
Tech	4	Reflexes	8	Agility	6	Awareness	4

## Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	10	Wyrd	13	Speed	4	Run	10

## Skills

Academia	2	Impress	1	Melee	<b>7</b>
Acrobatics	3	Leadership	1	Observe	2
Athletics	4	Linguistics	1	Persuasion	2
Dodge	4	> Urthish	2	Remedy	2
Empathy	2	Local Expert	1	Sneak	1
Etiquette	4	> Rampart Nobility	1	Teaching	2
Fight	2	Lore	1	Focus	2
> House Hawkwood	1				

## Blessings/Curses

Prideful (-2):

Unyielding (2):

## Benefices/Afflictions

Cash (Cost:-3): 600

Dark Secret (Cost:-3):

Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4

Fencing Gold to Platinum (Cost:6):

Fencing Silver To Gold (Cost:5):

Indebted (Cost:-5):

Nobility (Cost:-3): Knight

Obligation (Cost:-3):

Rise Rank by Two (Cost:4):

## Weapons

### Armor

Plastic Scale Mail Medium SP:7 (TO)(LA)(RA)(LL)(RL)

### Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium - )

### Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (15), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7)

### Narrative

## Vlad Danielof

*Captain of the Mantis*

Male Urthish Teutonic Captain of Royale House Decados from Severus Freefolk. Born in 4984 (33 years old)

Height: 180cm / Weight: 78kg

### Lifepaths

Race Urthish (124), Race Urthish Balance (16), Upbringing Average Class (5), Upbringing City (15), Apprenticeship Guildhall Muster (25), Early Career Royale House Soldier (48), Tour of Duty Security Enforcer (20), Worldly Benefits High Promotion (7).

### Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	6	Temper	3	Presence	5
Tech	6	Reflexes	6	Agility	5	Awareness	7

### Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	11	Damage	1	Tolerance	9	Humanity	45
Passion	10	Wyrd	11	Speed	3	Run	8

### Skills

Academia	3	Leadership	2	<b>Redemption</b>	1
Athletics	2	Linguistics	1	> Mech	2
Bureaucracy	2	> Urthish	1	Remedy	2
Dodge	2	<b>Local Expert</b>	1	Search	2
<b>Driving</b>	2	> Hargard	1	Security	3
> Battle Mech	1	<b>Lore</b>	4	Seduction	1
> Hovertank	1	> House Decados	1	Sensors	1
Empathy	1	> House Li Halan	1	Shoot	<b>5</b>
Etiquette	3	> Jakovian Agency	1	Streetwise	3
Fight	3	> Musters	1	Surveillance	2
Focus	2	Magna Carta	2	Teaching	2
Impress	1	Melee	1	Think Machine	1
Inquiry	1	Observe	4	Interrogation	1
Persuasion	2				

### Blessings/Curses

Bold (2):

Callous (-2):

### Benefits/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

### Weapons

Banshee SMG . SMG . WA:1 . L . P . DC:3D6 . Cal:.40 . ROF:3 . Clip:20 . RNG:150 . ST . £350  
Decados "Maiden Escort" Palm Blaster . P . WA:2 . P . R . DC:2D6+3 . Cal: . ROF:1 . Clip:5 . RNG:20 . VR . £1000

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

### Armor

Plastic Scale Mail      Medium      SP:7      (TO)(LA)(RA)(LL)(RL)

### Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Fencing:REF + Melee (7), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

### Narrative

## Yoko Uzen

Female Ascorbite of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight:50kg

### Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### Shortcuts

### Narrative

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Generated with *Dramatis Personae*

## **Yussuf Meknes**

*Mysterious stranger*

Male Urthish Enquist Baronnet of Royale House al-Malik from none Freefolk. Born in 5017 (0 years old)

Height: 173cm / Weight: 82kg

### **Primary Attributes**

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

### **Secondary Attributes**

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

### **Shortcuts**

### **Narrative**

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Generated with **Dramatis Personae**

# Yves d'Igneden

Famous Strategist of the House

Male Urthish Teutonic Count of House D'Rouge-Glace from Rampart / Acadia / Igneden Nobility. Born in 4952 (65 years old)

Height: 175cm / Weight: 73kg

## Lifepaths

**Race** Urthish (124), **Race** Urthish Balance (16), **Upbringing** Acadia D'Rouge-Glace (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Star Nations Veteran (5007) (20), **Worldly Benefits** High Promotion (7).

## Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	6	Willpower	5	Temper	6	Presence	7
Tech	5	Reflexes	7	Agility	4	Awareness	6

## Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	12	Wyrd	13	Speed	4	Run	8

## Skills

Academia	3	Fight	4	Observe	4
<b>Arts</b>	1	Focus	3	Occult Arts	1
> Poetry	1	Impress	3	Persuasion	2
Athletics	4	Leadership	7	Politics	4
Cryptography	1	Linguistics	2	Remedy	3
Dodge	3	> Urthish	2	Sensors	2
<b>Dogma</b>	2	> Vuldrok	2	Shoot	5
> Church of the Celestial Sun	2	Local Expert	3	Survival	2
> Vuldrok Erdgheist	1	> Acadia Province	3	Teaching	2
<b>Driving</b>	1	> Hargard	2	Think Machine	1
> Celestial Sailing	2	> Rampart Nobility	1	Warfare	6
Empathy	3	Melee	3	Etiquette	4
Navigation	2				

## Blessings/Curses

Austere (-2):

Condescending (-2):

Disciplined (2):

## Benefices/Afflictions

Assets (Cost:6): 7500

Cash (Cost:3): 600

Nobility (Cost:3): Knight

Rise Rank by Two (Cost:4):

Well-Traveled (Cost:3): Major house Fief

## Weapons

Avaneir Blaster Pistol . P. WA:0 . J. P. DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Bachelor Rapier . MELEE . WA:0 . N. E. DC:3D6 . STR:3 . RNG:1 . ST . £10

## Armor

Half Plastic Plate Hard SP:6 (TO\LA\RA)

## Energy Shield

Battle 10/40 Hits:30 usage:(Soft Medium Hard )

## Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (9), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (14), Fencing:REF + Melee (10), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Fire a ranged weapon:REF + Shoot (12)

## Narrative

Famous leader of the House D'Rouge-Glace. ok