

Abdul Mofat al-Malik

Male Urthish Enquist of from none Freefolk. Born in 4953 (68 years old)
 Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | o | Intellect | o | Tech | o |
| Constitution | o | Willpower | o | Reflexes | o |
| Body | o | Temper | o | Agility | o |
| Movement | o | Presence | o | Awareness | o |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|----|-----------|---|----------|---|
| Recovery | o | Stamina | -1 | Endurance | o | Stun | o |
| Resistance | o | Damage | -2 | Tolerance | o | Humanity | o |
| Passion | o | Wyrd | o | Speed | o | Run | o |

Talents

Shortcuts

Narrative

Generated with **Dramatis Personae**
 Nov. 11, 2021, 11 p.m.

Abru Al-Shadiraz

Sihid tribe elder

Male Urthish Kaanic of from Istakhr / Afid Desert Freefolk. Born in 4909 (113 years old)
 Height: 171.55257cm / Weight:62.50093631594287kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 3 | Tech | 3 |
| Constitution | 4 | Willpower | 4 | Reflexes | 3 |
| Body | 3 | Temper | 3 | Agility | 3 |
| Movement | 4 | Presence | 3 | Awareness | 4 |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|---|-----------|----|----------|----|
| Recovery | 7 | Stamina | 1 | Endurance | 35 | Stun | 7 |
| Resistance | 7 | Damage | 0 | Tolerance | 7 | Humanity | 35 |
| Passion | 7 | Wyrd | 6 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|------------|---|--------------------|---|-----------|---|
| Academia | 2 | Linguistics | 1 | Shadowing | 1 |
| Athletics | 2 | ■ <i>Urthish</i> | 1 | Survival | 1 |
| Beastcraft | 1 | Navigation | 1 | Teaching | 2 |
| Fight | 2 | Observe | 3 | Focus | 2 |
| Persuasion | 2 | | | | |

Talents

Shortcuts

Notice something (AWA + Observe = 7), Keep focused on a task (WIL + Focus = 6),
 Swimming (BOD + Athletics = 5), Fight/Martial Arts (REF + Fight = 5), Convince
 someone with arguments (PRE + Persuasion = 5)

Lifepaths

Race Urthish (140), **Upbringing** Sihid Desert Nomad (20).

Narrative

Generated with **Dramatis Personae**
 Dec. 5, 2021, 2:22 a.m.

Aldron Moxlaw

Male Urthish Sebacean of from none Freefolk. Born in 4961 (61 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 5 | Intellect | 4 | Tech | 3 |
| Constitution | 5 | Willpower | 5 | Reflexes | 4 |
| Body | 3 | Temper | 8 | Agility | 3 |
| Movement | 4 | Presence | 6 | Awareness | 9 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 10 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 11 | Damage | 1 | Tolerance | 13 | Humanity | 65 |
| Passion | 17 | Wyrd | 8 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|------------------------|---|--------------------|---|------------|---|
| Academia | 3 | Interrogation | 2 | Oratory | 2 |
| Athletics | 4 | Linguistics | 2 | Persuasion | 4 |
| Dogma | 3 | ▪ <i>Latin</i> | 2 | Politics | 1 |
| ▪ <i>Church of the</i> | 3 | ▪ <i>Urthish</i> | 2 | Remedy | 1 |

Celestial Sun

| | | | | | |
|------------------------|---|--------------------------|---|------------|---|
| ▪ <i>Omega Gospels</i> | 1 | Lore | 5 | Search | 2 |
| ▪ <i>Sathraism</i> | 1 | ▪ <i>Engineers Guild</i> | 1 | Seduction | 2 |
| Empathy | 4 | ▪ <i>Heresy</i> | 2 | Shadowing | 1 |
| Etiquette | 1 | ▪ <i>House al-Malik</i> | 2 | Shoot | 4 |
| Fight | 2 | ▪ <i>Penitents</i> | 2 | Stealth | 1 |
| Focus | 3 | ▪ <i>Synecullum</i> | 1 | Stoic Body | 1 |
| Impress | 4 | Observe | 5 | Streetwise | 1 |
| Inquiry | 4 | Occult Arts | 1 | Teaching | 2 |

Benefices/Afflictions

Cash (Cost: 3 600) , Occult Mastery 1 (Cost: 6 Main Path: Power Level 1, 2 & 3) ,

Ordained (Cost: 3 Novitiate / Apprentice / Novitiate) , Rise Rank By 2 (Cost: 4) .

Talents

Shortcuts

Notice something (AWA + Observe = 14), Discern emotions (AWA + Empathy = 12), Search a place (AWA + Search = 11), Convince someone with arguments (PRE + Persuasion = 10), Keep focused on a task (WIL + Focus = 8), Fire a ranged weapon (REF + Shoot = 8), Deduce from data (INT + Inquiry = 8), Charm others (PRE + Seduction = 8), Swimming (BOD + Athletics = 7), Fight/Martial Arts (REF + Fight = 6), Stabilize wounds (INT + Remedy = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Town (15),

Apprenticeship Temple Avesti Parish (25), **Early Career** Inquisitor (48), **Tour of**

Duty Noble Confessor (20), **Tour of Duty** Native Theurge (20), **Worldly Benefits**

High Promotion (7).

Narrative

Generated with **Dramatis Personae**

Dec. 18, 2021, 2:45 p.m.

Alfonso Gradinier

Grand Couturier

Male Urthish Teutonic of from none Freefolk. Born in 4967 (55 years old)

Height: 169cm / Weight:60kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 5 | Intellect | 6 | Tech | 5 |
| Constitution | 4 | Willpower | 4 | Reflexes | 6 |
| Body | 4 | Temper | 6 | Agility | 3 |
| Movement | 4 | Presence | 6 | Awareness | 7 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 9 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 10 | Damage | 1 | Tolerance | 10 | Humanity | 50 |
| Passion | 13 | Wyrd | 12 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|-------------------|---|-------------|---|-------------|---|
| Academia | 4 | Impress | 3 | ▪ Catwalk | 4 |
| Arts | 2 | Inquiry | 1 | ▪ Dancing | 3 |
| ▪ Couture | 7 | Linguistics | 3 | Persuasion | 3 |
| ▪ Music | 3 | ▪ Franken | 2 | Redemption | 1 |
| Athletics | 2 | ▪ Latin | 2 | ▪ Tinkering | 4 |
| Driving | 2 | ▪ Urthish | 2 | Remedy | 1 |
| ▪ Heavy Transport | 2 | Lore | 2 | Seduction | 3 |
| Vehicle | | | | | |
| ▪ Landcraft | 3 | ▪ Fashion | 6 | Streetwise | 1 |
| Empathy | 5 | ▪ Spacesuit | 2 | Teaching | 4 |
| Fight | 2 | Observe | 6 | Trading | 1 |
| Focus | 4 | Performance | 2 | | |

Blessings/Curses

Curious (2) , Nosy (-2) , Proudful (-2) .

Benefices/Afflictions

Addiction (Cost:-2) , Ally (Cost:2) , Assets (Cost:3 3000) , Fallen from Grace (Cost:-3) , Gossip Network (Cost:2 You have a network of informants planetwide.) .

Talents

Shortcuts

Notice something (AWA + Observe = 13), Discern emotions (AWA + Empathy = 11), Convince someone with arguments (PRE + Persuasion = 9), Charm others (PRE + Seduction = 9), Keep focused on a task (WIL + Focus = 8), Fight/Martial Arts (REF + Fight = 8), Stabilize wounds (INT + Remedy = 7), Deduce from data (INT + Inquiry = 7), Swimming (BOD + Athletics = 6)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Charioteers (25), **Early Career** Lodge of the Artists (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Generated with **Dramatis Personae**

Dec. 12, 2021, 4:01 a.m.

Alicia Bregen

Female Urthish Kaanic of from none Freefolk. Born in 4990 (32 years old)
 Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 8 | Tech | 8 |
| Constitution | 3 | Willpower | 4 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 3 | Presence | 6 | Awareness | 7 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 10 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 11 | Wyrd | 12 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|--------------------|---|-------------------------|---|---------------|---|
| Academia | 3 | ▪ <i>Urthish</i> | 1 | ▪ <i>Mech</i> | 3 |
| Athletics | 2 | ▪ <i>Urthtech</i> | 3 | ▪ <i>Volt</i> | 3 |
| Fight | 2 | Observe | 3 | Seduction | 1 |
| Focus | 3 | Persuasion | 2 | Streetwise | 1 |
| Inquiry | 3 | Redemption | 3 | Teaching | 2 |
| Linguistics | 2 | ▪ <i>Forbidden Lore</i> | 1 | Think Machine | 2 |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Deduce from data (INT + Inquiry = 11), Notice something (AWA + Observe = 10), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 9), Convince someone with arguments (PRE + Persuasion = 8), Keep focused on a task (WIL + Focus = 7), Charm others (PRE + Seduction = 7), Fight/Martial Arts (REF + Fight = 6), Swimming (BOD + Athletics = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Friends (7).

Narrative

Generated with **Dramatis Personae**
 Dec. 18, 2021, 2:42 p.m.

Arik-al-tassoar Thugs

Leading Scraver Gang in Samarkand

Male Urthish Kaanic Associate of from Istakhr / Samarkand Freefolk. Born in 5002

(20 years old)

Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 6 | Intellect | 6 | Tech | 3 |
| Constitution | 5 | Willpower | 3 | Reflexes | 4 |
| Body | 4 | Temper | 4 | Agility | 5 |
| Movement | 5 | Presence | 3 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 11 | Stamina | 1 | Endurance | 45 | Stun | 9 |
| Resistance | 6 | Damage | 1 | Tolerance | 7 | Humanity | 35 |
| Passion | 12 | Wyrd | 10 | Speed | 2 | Run | 10 |

Skills

| | | | | | |
|-------------|---|-------------------|---|------------|---|
| Academia | 2 | Impress | 2 | Melee | 2 |
| Alchemy | 2 | Inquiry | 2 | Observe | 4 |
| Athletics | 2 | Knavery | 3 | Persuasion | 2 |
| Bribery | 2 | Linguistics | 2 | Shoot | 3 |
| Bureaucracy | 1 | ▪ Scravens' Cant | 2 | Stealth | 1 |
| Dodge | 2 | ▪ Urthish | 2 | Streetwise | 8 |
| Fight | 4 | Lore | 2 | Teaching | 2 |
| Focus | 2 | ▪ Istakhr System | 2 | Trading | 2 |
| Gambling | 1 | ▪ Poisons & Drugs | 2 | | |

Blessings/Curses

Lucky at cards (2) , Possessive (-2) .

Talents

Weapons

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Leather Jerkin Soft SP:4 (TO)(LA)(RA)

Shortcuts

Notice something (AWA + Observe = 12), Fight/Martial Arts (REF + Fight = 8), Deduce from data (INT + Inquiry = 8), Fire a ranged weapon (REF + Shoot = 7), Fill shipment border transit documents (INT + Bureaucracy = 7), Avoid being hit (AGI + Dodge = 7), Swimming (BOD + Athletics = 6), Melee (REF + Melee = 6), Convince someone with bullshit (PRE + Knavery = 6), Keep focused on a task (WIL + Focus = 5), Convince someone with arguments (PRE + Persuasion = 5)

Lifepaths

Race Urthish (140), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Street Scravens (25), Nameless Kit Samarkand Cartel Thug (40).

Narrative

Generated with Dramatis Personae

Dec. 7, 2021, 2:07 a.m.

Arsen Floxman (TBD)

Male Urthish Teutonic of from none Freefolk. Born in 4994 (28 years old)
 Height: 171cm / Weight:62kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 9 | Tech | 8 |
| Constitution | 4 | Willpower | 4 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 4 | Presence | 6 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 7 | Stamina | 1 | Endurance | 35 | Stun | 7 |
| Resistance | 10 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 12 | Wyrd | 13 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|---------------|---|-------------------------|---|----------------------|---|
| Academia | 4 | ▪ <i>Latin</i> | 1 | ▪ <i>Volt</i> | 3 |
| Athletics | 2 | ▪ <i>Urthish</i> | 2 | Science | 3 |
| Beastcraft | 1 | ▪ <i>Urthtech</i> | 3 | ▪ <i>Artificial</i> | 3 |
| | | | | <i>Intelligence</i> | |
| Bureaucracy | 2 | Lore | 2 | ▪ <i>Mathematics</i> | 3 |
| Cryptography | 3 | ▪ <i>Leagueheim</i> | 1 | ▪ <i>Robotics</i> | 3 |
| | | <i>System</i> | | | |
| Cybernetics | 2 | ▪ <i>Underworld</i> | 2 | Shoot | 2 |
| Etiquette | 2 | Observe | 3 | Streetwise | 1 |
| Fight | 2 | Persuasion | 2 | Teaching | 3 |
| Focus | 3 | Redemption | 3 | Think Machine | 5 |
| Inquiry | 4 | ▪ <i>Forbidden Lore</i> | 5 | Linguistics | 3 |
| ▪ <i>Mech</i> | 3 | | | | |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

Talents

Shortcuts

Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 13), Deduce from data (INT + Inquiry = 13), Notice something (AWA + Observe = 11), Fill shipment border transit documents (INT + Bureaucracy = 11), Convince someone with arguments (PRE + Persuasion = 8), Keep focused on a task (WIL + Focus = 7), Fire a ranged weapon (REF + Shoot = 6), Fight/Martial Arts (REF + Fight = 6), Swimming (BOD + Athletics = 5)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Craftman (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

Narrative

Think Machine Specialist

Ashur Templa

Male Urthish Kaanic of from none Church. Born in 4997 (25 years old)

Height: 184cm / Weight:72kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 7 | Intellect | 3 | Tech | 3 |
| Constitution | 5 | Willpower | 4 | Reflexes | 5 |
| Body | 8 | Temper | 7 | Agility | 5 |
| Movement | 5 | Presence | 4 | Awareness | 3 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 12 | Stamina | 3 | Endurance | 65 | Stun | 13 |
| Resistance | 8 | Damage | 2 | Tolerance | 11 | Humanity | 55 |
| Passion | 10 | Wyrd | 8 | Speed | 3 | Run | 10 |

Skills

| | | | | | |
|------------------------|---|----------------------------|---|------------|---|
| Academia | 2 | Fight | 6 | Oratory | 1 |
| Acrobatics | 3 | Focus | 3 | Persuasion | 2 |
| Athletics | 4 | Linguistics | 1 | Remedy | 2 |
| Bribery | 1 | ▪ <i>Urthish</i> | 1 | Shoot | 4 |
| Bureaucracy | 1 | Lore | 3 | Stoic Body | 5 |
| Dodge | 4 | ▪ <i>Grail System</i> | 1 | Surgery | 1 |
| Dogma | 1 | ▪ <i>Holy Terra System</i> | 1 | Survival | 2 |
| ▪ <i>Church of the</i> | 2 | ▪ <i>Nowhere System</i> | 1 | Teaching | 3 |
| <i>Celestial Sun</i> | | | | | |
| Empathy | 3 | Melee | 4 | Warfare | 2 |
| Etiquette | 1 | Observe | 3 | | |

Blessings/Curses

Clueless (-2) , Disciplined (2) .

Benefices/Afflictions

Basic Mantok (Cost:6) , Cash (Cost:3 600) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) , Rise Rank By 2 (Cost:4) , Superior Mantok Technique (Cost:4) .

Talents

Shortcuts

Swimming (BOD + Athletics = 12), Fight/Martial Arts (REF + Fight = 11), Discern emotions (AWA + Empathy = 10), Melee (REF + Melee = 9), Fire a ranged weapon (REF + Shoot = 9), Avoid being hit (AGI + Dodge = 9), Roll to cover (MOV + Acrobatics = 8), Keep focused on a task (WIL + Focus = 7), Notice something (AWA + Observe = 6), Convince someone with arguments (PRE + Persuasion = 6), Stabilize wounds (INT + Remedy = 5), Fill shipment border transit documents (INT + Bureaucracy = 4), Apply surgery on wounded (INT + Surgery = 4)

Lifepaths

Race Urthish (140), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Pilgrim Escort (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

Narrative

Veteran of the three pilgrimage roads (Byzantium Secundus to Grail, Byzantium Secundus to Nowhere, Byzantium Secundus to Holy Terra)

Generated with **Dramatis Personae**

Dec. 18, 2021, 2:15 a.m.

Augustus Zeneter (TBD)

Male Urthish Teutonic of from none Freefolk. Born in 4995 (27 years old)
 Height: 173cm / Weight:70kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|----|-----------|---|
| Strength | 4 | Intellect | 8 | Tech | 4 |
| Constitution | 4 | Willpower | 5 | Reflexes | 7 |
| Body | 4 | Temper | 3 | Agility | 3 |
| Movement | 3 | Presence | 10 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 8 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 15 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 8 | Wyrd | 15 | Speed | 4 | Run | 6 |

Skills

| | | | | | |
|----------------------------|---|--------------------|---|--------------------|---|
| Academia | 2 | Impress | 1 | Persuasion | 4 |
| Athletics | 3 | Inquiry | 1 | Politics | 2 |
| Bureaucracy | 2 | Knavery | 2 | Redemption | 1 |
| Driving | 4 | Leadership | 1 | ▪ <i>Tinkering</i> | 2 |
| ▪ <i>Celestial Sailing</i> | 4 | Linguistics | 1 | Remedy | 2 |
| ▪ <i>Heavy Transport</i> | 3 | ▪ <i>Urthish</i> | 2 | Seduction | 2 |
| Vehicle | | | | | |
| ▪ <i>Railway</i> | 2 | Lore | 1 | Sensors | 2 |
| ▪ <i>Skycraft Piloting</i> | 4 | ▪ <i>Jumpweb</i> | 2 | Shoot | 1 |
| Empathy | 1 | Magna Carta | 3 | Teaching | 2 |
| Fight | 2 | Melee | 1 | Think Machine | 2 |
| Focus | 2 | Navigation | 2 | Trading | 3 |
| Gunnery | 3 | Observe | 3 | | |

Blessings/Curses

Curious (2) , Nosy (-2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Freelancer Investment (Cost:2 +2 Assets) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Convince someone with arguments (PRE + Persuasion = 14), Convince someone with bullshit (PRE + Knavery = 12), Charm others (PRE + Seduction = 12), Prepare a legal case (INT + Magna Carta = 11), Give orders to subsidiaries (PRE + Leadership = 11), Fly an aircraft (REF + Driving (Skycraft Piloting) = 11), Stabilize wounds (INT + Remedy = 10), Fill shipment border transit documents (INT + Bureaucracy = 10), Fight/Martial Arts (REF + Fight = 9), Deduce from data (INT + Inquiry = 9), Sailing a spaceship (TEC + Driving (Celestial Sailing) = 8), Notice something (AWA + Observe = 8), Melee (REF + Melee = 8), Fire a ranged weapon (REF + Shoot = 8), Swimming (BOD + Athletics = 7), Keep focused on a task (WIL + Focus = 7), Discern emotions (AWA + Empathy = 4)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Pilot (48), **Tour of Duty** Entrepreneur (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Friends (7).

Narrative

Logistics

Balthazar Zemeckis

Male Urthish Kaanic Master of from none Freefolk. Born in 4954 (67 years old)

Height: 191cm / Weight:112kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|----|
| Strength | 4 | Intellect | 6 | Tech | 10 |
| Constitution | 5 | Willpower | 4 | Reflexes | 4 |
| Body | 5 | Temper | 6 | Agility | 3 |
| Movement | 4 | Presence | 6 | Awareness | 7 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 9 | Stamina | 2 | Endurance | 50 | Stun | 10 |
| Resistance | 10 | Damage | 0 | Tolerance | 10 | Humanity | 50 |
| Passion | 13 | Wyrd | 10 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|---------------|---|--------------------|---|------------------|---|
| Academia | 3 | Leadership | 3 | ▪ Clockworking | 5 |
| Alchemy | 1 | Linguistics | 2 | ▪ Forbidden Lore | 5 |
| Arts | 3 | ▪ Urthish | 2 | ▪ Mech | 5 |
| ▪ Litterature | 1 | ▪ Urthtech | 3 | ▪ Volt | 4 |
| ▪ Music | 1 | Lore | 4 | Science | 3 |
| ▪ Sculpture | 8 | ▪ Automats | 3 | ▪ Clockworking | 6 |
| Athletics | 3 | ▪ Clockworking | 3 | ▪ Cybernetics | 4 |
| Beastcraft | 2 | ▪ Istakhr System | 2 | Seduction | 3 |
| Cybernetics | 5 | ▪ Philosophy | 3 | Shoot | 1 |
| Fight | 2 | Observe | 6 | Teaching | 4 |
| Focus | 3 | Persuasion | 2 | Think Machine | 3 |
| Inquiry | 2 | Redemption | 3 | | |

Blessings/Curses

Gracious (2) , Innovative (2) , Subtle (-2) , Unnerving (-2) .

Benefices/Afflictions

Ally (Cost:5) , Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Dark Secret (Cost:-3 Origins of clockworking) , Dark Secret (Cost:-2 Inglorious alliance) , Enemy (Cost:-3) , Obligation (Cost:-1 Enforce Lex Automata) , Rise Rank by 1 (Cost:2) , Rise Rank By 2 (Cost:4 Inglorious alliance) .

Talents

Weapons

1 Al-Malik 958 "Space Ops" . P . WA:2 . J . C . DC:2D6+1 . Cal:n/a . ROF:1 . Clip:8 . RNG:30 . ST . £240

Armor

Priest Robes Soft SP:1 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (5), Surgically implant cyber:TEC + Cybernetics (14)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Clockmaker (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Generated with **Dramatis Personae**

Nov. 20, 2021, 12:59 a.m.

Caius Branna (TBD)

Male Urthish Mendere Private of from none Freefolk. Born in 4995 (27 years old)

Height: 182cm / Weight: 76kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 7 | Intellect | 5 | Tech | 5 |
| Constitution | 5 | Willpower | 5 | Reflexes | 6 |
| Body | 6 | Temper | 3 | Agility | 5 |
| Movement | 4 | Presence | 4 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 12 | Stamina | 2 | Endurance | 55 | Stun | 11 |
| Resistance | 9 | Damage | 2 | Tolerance | 8 | Humanity | 40 |
| Passion | 8 | Wyrđ | 11 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|--------------------|---|----------------------------|---|---------------|---|
| Academia | 2 | Inquiry | 1 | ▪ <i>Mech</i> | 1 |
| Acrobatics | 3 | Knavery | 1 | Remedy | 3 |
| Athletics | 4 | Linguistics | 1 | Search | 1 |
| Dodge | 2 | ▪ <i>Urthish</i> | 2 | Security | 3 |
| Driving | 1 | Lore | 1 | Seduction | 1 |
| ▪ <i>Landcraft</i> | 2 | ▪ <i>Criticorum System</i> | 2 | Shadowing | 2 |
| Etiquette | 1 | Melee | 5 | Shoot | 4 |
| Fight | 7 | Observe | 4 | Streetwise | 3 |
| Focus | 2 | Persuasion | 2 | Survival | 1 |
| Impress | 3 | Redemption | 1 | Teaching | 2 |

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Martial Arts (Base) (Cost:6 Basic Actions from +1 to +3 Requires Fight 3) .

Talents

Shortcuts

Fight/Martial Arts (REF + Fight = 13), Melee (REF + Melee = 11), Swimming (BOD + Athletics = 10), Fire a ranged weapon (REF + Shoot = 10), Notice something (AWA + Observe = 9), Stabilize wounds (INT + Remedy = 8), Roll to cover (MOV + Acrobatics = 7), Keep focused on a task (WIL + Focus = 7), Avoid being hit (AGI + Dodge = 7), Search a place (AWA + Search = 6), Deduce from data (INT + Inquiry = 6), Convince someone with arguments (PRE + Persuasion = 6), Convince someone with bullshit (PRE + Knavery = 5), Charm others (PRE + Seduction = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Street Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** League Enforcer (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Bodyguard, close combat specialist

Generated with **Dramatis Personae**

Dec. 11, 2021, 12:41 a.m.

Charlie Groff

Enforcer of the Medusa

Male Urthish Mangalore of from none Freefolk. Born in 4982 (40 years old)

Height: 179cm / Weight:74kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 6 | Intellect | 3 | Tech | 6 |
| Constitution | 5 | Willpower | 5 | Reflexes | 6 |
| Body | 5 | Temper | 4 | Agility | 5 |
| Movement | 4 | Presence | 4 | Awareness | 3 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 11 | Stamina | 2 | Endurance | 50 | Stun | 10 |
| Resistance | 9 | Damage | 1 | Tolerance | 9 | Humanity | 45 |
| Passion | 7 | Wyrđ | 9 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|------------|---|-------------------|---|--------------------|---|
| Academia | 2 | ▪ <i>Urthish</i> | 1 | Seduction | 1 |
| Athletics | 4 | Melee | 2 | Shadowing | 1 |
| Beastcraft | 1 | Observe | 2 | Shoot | 4 |
| Dodge | 1 | Persuasion | 2 | Streetwise | 2 |
| Fight | 5 | Redemption | 1 | Survival | 1 |
| Focus | 2 | ▪ <i>Mech</i> | 2 | Teaching | 2 |
| Impress | 2 | Remedy | 2 | Linguistics | 1 |
| Search | 1 | | | | |

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Medium Cyber Package (Cost:20 One notable enhancement.) .

Talents

Shortcuts

Fight/Martial Arts (REF + Fight = 11), Fire a ranged weapon (REF + Shoot = 10), Swimming (BOD + Athletics = 9), Melee (REF + Melee = 8), Keep focused on a task (WIL + Focus = 7), Convince someone with arguments (PRE + Persuasion = 6), Avoid being hit (AGI + Dodge = 6), Stabilize wounds (INT + Remedy = 5), Notice something (AWA + Observe = 5), Charm others (PRE + Seduction = 5), Search a place (AWA + Search = 4)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Cybernetics Tweaked (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Generated with *Dramatis Personae*

Dec. 19, 2021, 3:26 p.m.

Djihad Carcero

New Clockmaker of Malignatus

Male Urthish Kaanic of from none Freefolk. Born in 4987 (35 years old)

Height: 169.15784cm / Weight:60.883184566657064kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 8 | Tech | 9 |
| Constitution | 3 | Willpower | 4 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 3 | Presence | 6 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 10 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 12 | Wyrd | 12 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|--------------------|---|-------------------------|---|-----------------------|---|
| Academia | 3 | ▪ <i>Urthish</i> | 1 | Science | 2 |
| Arts | 1 | ▪ <i>Urthtech</i> | 3 | ▪ <i>Clockworking</i> | 2 |
| ▪ <i>Sculpture</i> | 4 | Observe | 5 | ▪ <i>Cybernetics</i> | 2 |
| Athletics | 2 | Persuasion | 2 | Seduction | 1 |
| Cybernetics | 2 | Redemption | 4 | Shoot | 1 |
| Fight | 2 | ▪ <i>Clockworking</i> | 2 | Streetwise | 1 |
| Focus | 3 | ▪ <i>Forbidden Lore</i> | 1 | Teaching | 2 |
| Inquiry | 3 | ▪ <i>Mech</i> | 2 | Think Machine | 2 |
| Linguistics | 2 | ▪ <i>Volt</i> | 4 | | |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Notice something (AWA + Observe = 13), Surgically implant cyber (TEC + Cybernetics = 11), Deduce from data (INT + Inquiry = 11), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 10), Convince someone with arguments (PRE + Persuasion = 8), Keep focused on a task (WIL + Focus = 7), Charm others (PRE + Seduction = 7), Fight/Martial Arts (REF + Fight = 6), Swimming (BOD + Athletics = 5), Fire a ranged weapon (REF + Shoot = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15),

Apprenticeship Guildhall Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Generated with *Dramatis Personae*

Dec. 19, 2021, 1:59 p.m.

Ernst Szinkevicz

Male Urthish Teutonic of from none Nobility. Born in 4996 (26 years old)
 Height: 178cm / Weight:74kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 4 | Intellect | 6 | Tech | 4 |
| Constitution | 6 | Willpower | 7 | Reflexes | 5 |
| Body | 4 | Temper | 3 | Agility | 4 |
| Movement | 5 | Presence | 4 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 10 | Stamina | 1 | Endurance | 50 | Stun | 10 |
| Resistance | 11 | Damage | 0 | Tolerance | 10 | Humanity | 50 |
| Passion | 11 | Wyrd | 11 | Speed | 3 | Run | 10 |

Skills

| | | | | | |
|------------------|---|-------------------------|---|-------------------|---|
| Academia | 4 | Knavery | 3 | Persuasion | 2 |
| Acting | 2 | Linguistics | 1 | Redemption | 1 |
| Athletics | 2 | ▪ <i>Urthish</i> | 2 | ▪ <i>Mech</i> | 1 |
| Disguise | 3 | Lore | 2 | Search | 3 |
| Empathy | 2 | ▪ <i>Cadavus System</i> | 2 | Seduction | 2 |
| Etiquette | 4 | ▪ <i>House Decados</i> | 2 | Sneak | 1 |
| Fight | 2 | Melee | 2 | Spycraft | 2 |
| Focus | 3 | Navigation | 1 | Stealth | 2 |
| Forgery | 3 | Observe | 4 | Streetwise | 2 |
| Gambling | 2 | Oratory | 3 | Survival | 1 |
| Impress | 1 | Performance | 2 | Teaching | 2 |
| Inquiry | 2 | ▪ <i>Comedia</i> | 2 | Interrogation | 2 |
| ▪ <i>Dancing</i> | 1 | | | | |

Blessings/Curses

Suspicious (2) , Vain (-2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Householder (Cost:1) .

Talents

Shortcuts

Notice something (AWA + Observe = 12), Search a place (AWA + Search = 11), Keep focused on a task (WIL + Focus = 10), Deduce from data (INT + Inquiry = 8), Melee (REF + Melee = 7), Fight/Martial Arts (REF + Fight = 7), Convince someone with bullshit (PRE + Knavery = 7), Swimming (BOD + Athletics = 6), Convince someone with arguments (PRE + Persuasion = 6), Charm others (PRE + Seduction = 6), Discern emotions (AWA + Empathy = 5)

Lifepaths

Race Urthish (140), **Upbringing** Landless Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Traveller (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Hedonist

Fritz Faroë

Male Urthish Protoenquist of from none Freefolk. Born in 5022 (0 years old)
 Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 8 | Tech | 4 |
| Constitution | 4 | Willpower | 7 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 4 | Presence | 6 | Awareness | 7 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 7 | Stamina | 1 | Endurance | 35 | Stun | 7 |
| Resistance | 13 | Damage | 0 | Tolerance | 11 | Humanity | 55 |
| Passion | 11 | Wyrđ | 12 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|-----------|---|--------------------|---|------------|---|
| Academia | 4 | Inquiry | 2 | Persuasion | 3 |
| Athletics | 2 | Knavery | 3 | Search | 1 |
| Empathy | 2 | Linguistics | 1 | Seduction | 4 |
| Etiquette | 6 | ▪ <i>Urthish</i> | 2 | Stealth | 2 |
| Fight | 2 | Navigation | 1 | Survival | 1 |
| Focus | 2 | Observe | 4 | Teaching | 2 |
| Forgery | 1 | Oratory | 5 | | |

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Nobility (Cost:3 Knight) .

Talents

Shortcuts

Notice something (AWA + Observe = 11), Deduce from data (INT + Inquiry = 10), Charm others (PRE + Seduction = 10), Keep focused on a task (WIL + Focus = 9), Convince someone with bullshit (PRE + Knavery = 9), Convince someone with arguments (PRE + Persuasion = 9), Search a place (AWA + Search = 8), Fight/Martial Arts (REF + Fight = 6), Discern emotions (AWA + Empathy = 6), Swimming (BOD + Athletics = 5)

Lifepaths

Race Urthish (140), **Upbringing** Outerbelt Juandaastas (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Traveller (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Generated with **Dramatis Personae**
 Dec. 19, 2021, 2:05 p.m.

Gareth Süskin

Male Urthish Urthish of from none Freefolk. Born in 4988 (34 years old)
 Height: 169cm / Weight:60kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 8 | Tech | 4 |
| Constitution | 3 | Willpower | 4 | Reflexes | 3 |
| Body | 3 | Temper | 6 | Agility | 3 |
| Movement | 3 | Presence | 9 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 13 | Damage | 0 | Tolerance | 10 | Humanity | 50 |
| Passion | 14 | Wyrd | 11 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-------------|---|--------------------|---|-------------------|---|
| Academia | 4 | Inquiry | 3 | Persuasion | 2 |
| Athletics | 3 | Linguistics | 2 | Redemption | 1 |
| Bureaucracy | 1 | ▪ <i>Latin</i> | 2 | ▪ <i>Volt</i> | 6 |
| Cybernetics | 1 | ▪ <i>Urthish</i> | 2 | Seduction | 3 |
| Etiquette | 2 | Magna Carta | 1 | Teaching | 2 |
| Fight | 2 | Observe | 4 | Think Machine | 1 |
| Focus | 3 | Occult Arts | 2 | Impress | 1 |
| Oratory | 2 | | | | |

Blessings/Curses

Mammon (-2) , Shrewd (2) .

Benefices/Afflictions

Assets (Cost:7 10000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) .

Talents

Shortcuts

Notice something (AWA + Observe = 12), Charm others (PRE + Seduction = 12), Deduce from data (INT + Inquiry = 11), Convince someone with arguments (PRE + Persuasion = 11), Prepare a legal case (INT + Magna Carta = 9), Fill shipment border transit documents (INT + Bureaucracy = 9), Keep focused on a task (WIL + Focus = 7), Swimming (BOD + Athletics = 6), Fight/Martial Arts (REF + Fight = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Guildhall Reeves (25), **Early Career** Scholar (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Rich Rewards (7).

Narrative

Generated with **Dramatis Personae**
 Dec. 19, 2021, 2:05 p.m.

Harvenor Russel

Master Clockmaker

Male Urthish Teutonic Master of from none Freefolk. Born in 4961 (61 years old)

Height: 164cm / Weight:59kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|----|
| Strength | 3 | Intellect | 7 | Tech | 10 |
| Constitution | 3 | Willpower | 4 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 3 | Presence | 8 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 12 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 12 | Wyrd | 11 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-------------|---|------------------|---|----------------|---|
| Academia | 3 | ▪ Latin | 1 | ▪ Volt | 3 |
| Arts | 1 | ▪ Urthish | 2 | Science | 2 |
| ▪ Sculpture | 8 | ▪ Urthtech | 3 | ▪ Clockworking | 4 |
| Athletics | 3 | Observe | 6 | ▪ Cybernetics | 4 |
| Cybernetics | 4 | Persuasion | 2 | Seduction | 1 |
| Fight | 2 | Redemption | 4 | Teaching | 2 |
| Focus | 3 | ▪ Clockworking | 4 | Think Machine | 2 |
| Inquiry | 3 | ▪ Forbidden Lore | 1 | Linguistics | 3 |
| ▪ Mech | 3 | | | | |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

Talents

Shortcuts

Surgically implant cyber (TEC + Cybernetics = 14), Notice something (AWA + Observe = 14), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 11), Deduce from data (INT + Inquiry = 10), Convince someone with arguments (PRE + Persuasion = 10), Charm others (PRE + Seduction = 9), Keep focused on a task (WIL + Focus = 7), Swimming (BOD + Athletics = 6), Fight/Martial Arts (REF + Fight = 6)

Lifepaths

Race Urthish (140), **Upbringing** Town (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Clockmaker (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** High Promotion (7).

Narrative

Generated with **Dramatis Personae**

Dec. 19, 2021, 2:15 p.m.

Ionia Zemeckis

Female Urthish Enquist of from none Freefolk. Born in 5022 (0 years old)
 Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 3 | Tech | 3 |
| Constitution | 3 | Willpower | 3 | Reflexes | 3 |
| Body | 3 | Temper | 3 | Agility | 3 |
| Movement | 3 | Presence | 3 | Awareness | 3 |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|---|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 6 | Damage | 0 | Tolerance | 6 | Humanity | 30 |
| Passion | 6 | Wyrd | 6 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-----------|---|--------------------|---|------------|---|
| Academia | 2 | Focus | 2 | Observe | 2 |
| Athletics | 2 | Linguistics | 1 | Persuasion | 2 |
| Fight | 2 | ▪ <i>Urthish</i> | 1 | Teaching | 2 |

Talents

Shortcuts

5/Notice something: AWA + Observe (5), 5/Keep focused on a task: WIL + Focus (5),
 5/Convince someone with arguments: PRE + Persuasion (5)

Lifepaths

Race Urthish (140).

Narrative

Ivan Ipsevicz

Master Clockmaker

Male Urthish Castillan of from none Freefolk. Born in 4969 (52 years old)

Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 8 | Tech | 8 |
| Constitution | 3 | Willpower | 4 | Reflexes | 5 |
| Body | 3 | Temper | 6 | Agility | 3 |
| Movement | 3 | Presence | 5 | Awareness | 9 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 9 | Damage | 0 | Tolerance | 10 | Humanity | 50 |
| Passion | 15 | Wyrd | 13 | Speed | 3 | Run | 6 |

Skills

| | | | | | |
|-------------|---|--------------------|---|----------------|---|
| Academia | 3 | Knavery | 1 | ▪ Mech | 2 |
| Arts | 1 | Linguistics | 2 | Science | 2 |
| ▪ Sculpture | 8 | ▪ Urthish | 2 | ▪ Clockworking | 4 |
| Athletics | 2 | ▪ Urthtech | 2 | ▪ Cybernetics | 4 |
| Cybernetics | 5 | Observe | 8 | Seduction | 1 |
| Etiquette | 1 | Oratory | 1 | Shoot | 1 |
| Fight | 2 | Persuasion | 2 | Streetwise | 3 |
| Focus | 3 | Redemption | 2 | Teaching | 2 |
| Inquiry | 3 | ▪ Clockworking | 4 | Think Machine | 2 |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Medium Cyber Package (Cost:20 One notable enhancement.) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Notice something (AWA + Observe = 17), Surgically implant cyber (TEC + Cybernetics = 12), Deduce from data (INT + Inquiry = 11), Keep focused on a task (WIL + Focus = 7), Fight/Martial Arts (REF + Fight = 7), Convince someone with arguments (PRE + Persuasion = 7), Fire a ranged weapon (REF + Shoot = 6), Convince someone with bullshit (PRE + Knavery = 6), Charm others (PRE + Seduction = 6), Swimming (BOD + Athletics = 5)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Street Engineer (25), **Early Career** Scholar (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Clockmaker (20), **Tour of Duty** Cybernetics Tweaked (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Generated with **Dramatis Personae**
Dec. 19, 2021, 2:18 p.m.

Karlinova Streßhäus

Female Urthish Sebacean of from none Nobility. Born in 4991 (31 years old)
 Height: 177cm / Weight:70kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 5 | Tech | 3 |
| Constitution | 5 | Willpower | 4 | Reflexes | 6 |
| Body | 6 | Temper | 8 | Agility | 4 |
| Movement | 4 | Presence | 4 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 8 | Stamina | 2 | Endurance | 55 | Stun | 11 |
| Resistance | 8 | Damage | 0 | Tolerance | 12 | Humanity | 60 |
| Passion | 16 | Wyrd | 11 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|---------------------|---|--------------------|---|---------------|---|
| Academia | 2 | Focus | 2 | Remedy | 1 |
| Alchemy | 2 | Forgery | 3 | Security | 1 |
| Athletics | 4 | Gambling | 1 | Seduction | 1 |
| Beastcraft | 1 | Gunnery | 1 | Shadowing | 1 |
| Bribery | 2 | Impress | 1 | Shoot | 3 |
| Bureaucracy | 3 | Knavery | 5 | Sneak | 2 |
| Dodge | 2 | Leadership | 4 | Streetwise | 1 |
| Driving | 1 | Linguistics | 1 | Teaching | 2 |
| ▪ Celestial Sailing | 2 | ▪ Urthish | 3 | Think Machine | 1 |
| Empathy | 1 | Melee | 2 | Warfare | 3 |
| Etiquette | 2 | Observe | 2 | Fight | 3 |
| Persuasion | 3 | | | | |

Blessings/Curses

Suspicious (2) , Vain (-2) .

Benefices/Afflictions

Addiction (Cost:-1) , Ally (Cost:4) , Cash (Cost:1 100) , Nobility (Cost:3 Knight) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Swimming (BOD + Athletics = 10), Notice something (AWA + Observe = 10), Fire a ranged weapon (REF + Shoot = 9), Fight/Martial Arts (REF + Fight = 9), Discern emotions (AWA + Empathy = 9), Convince someone with bullshit (PRE + Knavery = 9), Melee (REF + Melee = 8), Give orders to subsidiaries (PRE + Leadership = 8), Fill shipment border transit documents (INT + Bureaucracy = 8), Convince someone with arguments (PRE + Persuasion = 7), Stabilize wounds (INT + Remedy = 6), Keep focused on a task (WIL + Focus = 6), Avoid being hit (AGI + Dodge = 6), Sailing a spaceship (TEC + Driving (Celestial Sailing) = 5), Charm others (PRE + Seduction = 5)

Lifepaths

Race Urthish (140), **Upbringing** Rural Estate Decados (20), **Apprenticeship** Defrocked Noble (25), **Early Career** Military Command Starman (48), **Tour of Duty** Junkie in satin (20), **Tour of Duty** Military Officer (20), **Worldly Benefits** Promotion & Friends (7).

Narrative

Generated with **Dramatis Personae**

Dec. 19, 2021, 1:32 a.m.

Kiera Zeneter

Female Urthish Teutonic of from none Freefolk. Born in 4980 (41 years old)
 Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 7 | Tech | 8 |
| Constitution | 3 | Willpower | 4 | Reflexes | 4 |
| Body | 3 | Temper | 4 | Agility | 3 |
| Movement | 3 | Presence | 8 | Awareness | 6 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 12 | Damage | 0 | Tolerance | 8 | Humanity | 40 |
| Passion | 10 | Wyrd | 11 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-------------|---|-------------------|---|-------------------------|---|
| Academia | 3 | ▪ <i>Latin</i> | 1 | ▪ <i>Forbidden Lore</i> | 1 |
| Athletics | 3 | ▪ <i>Urthish</i> | 2 | ▪ <i>Mech</i> | 3 |
| Fight | 2 | ▪ <i>Urthtech</i> | 3 | ▪ <i>Volt</i> | 3 |
| Focus | 3 | Observe | 2 | Seduction | 1 |
| Inquiry | 3 | Persuasion | 2 | Teaching | 2 |
| Linguistics | 3 | Redemption | 3 | Think Machine | 2 |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

Talents

Shortcuts

Deduce from data (INT + Inquiry = 10), Convince someone with arguments (PRE + Persuasion = 10), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 9), Charm others (PRE + Seduction = 9), Notice something (AWA + Observe = 8), Keep focused on a task (WIL + Focus = 7), Swimming (BOD + Athletics = 6), Fight/Martial Arts (REF + Fight = 6)

Lifepaths

Race Urthish (140), **Upbringing** Town (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Engineers (25), **Early Career** Scientist (48), **Worldly Benefits** High Promotion (7).

Narrative

Generated with **Dramatis Personae**
 Dec. 19, 2021, 1:27 a.m.

Kleria Van Dyke

Female Urthish Teutonic of from none Freefolk. Born in 5022 (0 years old)
Height: 169.15784cm / Weight:58.099893525674055kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 3 | Tech | 3 |
| Constitution | 3 | Willpower | 3 | Reflexes | 3 |
| Body | 3 | Temper | 3 | Agility | 3 |
| Movement | 3 | Presence | 3 | Awareness | 3 |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|---|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 6 | Damage | 0 | Tolerance | 6 | Humanity | 30 |
| Passion | 6 | Wyrd | 6 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-----------|---|-------------|---|------------|---|
| Academia | 2 | Focus | 2 | Observe | 2 |
| Athletics | 2 | Linguistics | 1 | Persuasion | 2 |
| Fight | 2 | ■ Urthish | 1 | Teaching | 2 |

Talents

Shortcuts

Swimming (BOD + Athletics = 5), Notice something (AWA + Observe = 5), Keep focused on a task (WIL + Focus = 5), Fight/Martial Arts (REF + Fight = 5), Convince someone with arguments (PRE + Persuasion = 5)

Lifepaths

Race Urthish (140).

Narrative

Lorem Zenski (skornett)

Spiritual Guide

Male Urthish Castillan Novitiate of from none Church. Born in 4995 (27 years old)

Height: 171cm / Weight:62kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 4 | Intellect | 8 | Tech | 3 |
| Constitution | 4 | Willpower | 5 | Reflexes | 3 |
| Body | 4 | Temper | 8 | Agility | 3 |
| Movement | 3 | Presence | 8 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 8 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 13 | Damage | 0 | Tolerance | 13 | Humanity | 65 |
| Passion | 16 | Wyrd | 11 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-----------------|---|--------------------|---|-------------|---|
| Academia | 4 | Etiquette | 2 | Occult Arts | 3 |
| Alchemy | 2 | Fight | 2 | Persuasion | 3 |
| Athletics | 3 | Focus | 9 | Remedy | 3 |
| Dogma | 4 | Inquiry | 4 | Seduction | 3 |
| ▪ Church of the | 3 | Linguistics | 3 | Stoic Body | 1 |

Celestial Sun

| | | | | | |
|----------------------|---|------------------|---|------------|---|
| ▪ Omega Gospels | 2 | ▪ Latin | 4 | Stoic Mind | 5 |
| ▪ Stellar Apocryphon | 1 | ▪ Signs Language | 2 | Streetwise | 1 |
| ▪ Symbiot Lifeweb | 1 | ▪ Urthish | 2 | Surgery | 2 |
| Empathy | 4 | Observe | 4 | Teaching | 2 |

Blessings/Curses

Curious (2) , Subtle (-2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) .

Talents

Weapons

1 Ceramique 136 . P . WA:1 . J . C . DC:1D6+3 . Cal: . ROF:2 . Clip:10 . RNG:50 . VR . £80

2 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Samarkand Sawoq Medium SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Sawoq Field 8/12 Hits:12 usage:(Soft Medium -)

Shortcuts

Keep focused on a task (WIL + Focus = 14), Notice something (AWA + Observe = 12), Discern emotions (AWA + Empathy = 12), Deduce from data (INT + Inquiry = 12), Stabilize wounds (INT + Remedy = 11), Convince someone with arguments (PRE + Persuasion = 11), Charm others (PRE + Seduction = 11), Iron will (WIL + Stoic Mind = 10), Apply surgery on wounded (INT + Surgery = 10), Swimming (BOD + Athletics = 7), Fight/Martial Arts (REF + Fight = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Eskatonic Order Monastery (25), **Early Career** Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Answer to the Zemeckis call for assistance from Manifest Light

Generated with **Dramatis Personae**

Dec. 9, 2021, 7:47 p.m.

Mae Lin Breguet

Female Urthish Sebacean of from none Freefolk. Born in 4966 (55 years old)
 Height: 164.15784cm / Weight:56.3825656877898kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 3 | Intellect | 3 | Tech | 3 |
| Constitution | 3 | Willpower | 3 | Reflexes | 3 |
| Body | 3 | Temper | 3 | Agility | 3 |
| Movement | 3 | Presence | 3 | Awareness | 3 |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|---|-----------|----|----------|----|
| Recovery | 6 | Stamina | 1 | Endurance | 30 | Stun | 6 |
| Resistance | 6 | Damage | 0 | Tolerance | 6 | Humanity | 30 |
| Passion | 6 | Wyrd | 6 | Speed | 2 | Run | 6 |

Skills

| | | | | | |
|-----------|---|--------------------|---|------------|---|
| Academia | 2 | Focus | 2 | Observe | 2 |
| Athletics | 2 | Linguistics | 1 | Persuasion | 2 |
| Fight | 2 | ■ <i>Urthish</i> | 1 | Teaching | 2 |

Talents

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5),
 Convince someone with arguments:PRE + Persuasion (5)

Lifepaths

Race Urthish (140).

Narrative

Marcus Zemeckis (huitzy_kawek)

Clockworking Apprentice

Male Urthish Kaanic Apprentice of from none Freefolk. Born in 4998 (24 years old)

Height: 172cm / Weight:63kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|----|
| Strength | 3 | Intellect | 8 | Tech | 10 |
| Constitution | 4 | Willpower | 7 | Reflexes | 4 |
| Body | 4 | Temper | 3 | Agility | 3 |
| Movement | 4 | Presence | 4 | Awareness | 8 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 7 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 11 | Damage | 0 | Tolerance | 10 | Humanity | 50 |
| Passion | 11 | Wyrd | 12 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|---------------------|---|-------------------|---|-----------------|---|
| Academia | 3 | ▪ Ukari | 1 | ▪ Mech | 3 |
| Alchemy | 1 | ▪ Urthish | 2 | ▪ Volt | 3 |
| Arts | 1 | ▪ Urthtech | 2 | Science | 3 |
| ▪ Sculpture | 4 | Lore | 3 | ▪ Clockworking | 4 |
| Athletics | 2 | ▪ Aylon System | 2 | ▪ Cybernetics | 2 |
| Cybernetics | 3 | ▪ Clockworking | 2 | ▪ Engineering | 5 |
| Driving | 1 | ▪ Leagueheim | 1 | Sensors | 1 |
| | | System | | | |
| ▪ Celestial Sailing | 2 | Melee | 1 | Streetwise | 1 |
| Fight | 2 | Observe | 7 | Teaching | 2 |
| Focus | 4 | Persuasion | 2 | Think Machine | 3 |
| Inquiry | 2 | Redemption | 4 | Xenology | 1 |
| Linguistics | 4 | ▪ Clockworking | 3 | ▪ Ur Ukar | 3 |
| ▪ Latin | 2 | ▪ Forbidden Lore | 5 | | |

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Ally (Cost:2 Wilson Nolland) , Ally (Cost:4 Balthazar Zemeckis) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Gossip Network (Cost:2 You have a network of informants planetwide.) .

Talents

Weapons

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Samarkand Sawoq Medium SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Sawoq Field 8/12 Hits:12 usage:(Soft Medium -)

Shortcuts

Notice something (AWA + Observe = 15), Maintain celestial ship propellers thrust (TEC + Science (Engineering) = 15), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 15), Surgically implant cyber (TEC + Cybernetics = 12), Sailing a spaceship (TEC + Driving (Celestial Sailing) = 12), Keep focused on a task (WIL + Focus = 11), Deduce from data (INT + Inquiry = 10), Swimming (BOD + Athletics = 6), Fight/Martial Arts (REF + Fight = 6), Convince someone with arguments (PRE + Persuasion = 6), Melee (REF + Melee = 5)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Engineers (25), **Early Career** Starship Engineer (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends & Rewards (7).

Narrative

Nephew of Balthazar Zemeckis. Sister: Leslie Zemeckis (23) Brother: Tomas Zemeckis (16)

Marx Whenger (zaharielle)

Field Operator

Male Urthish Teutonic Sergeant of from none Freefolk. Born in 4996 (26 years old)

Height: 187cm / Weight:95kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 7 | Intellect | 4 | Tech | 5 |
| Constitution | 7 | Willpower | 6 | Reflexes | 7 |
| Body | 6 | Temper | 4 | Agility | 5 |
| Movement | 4 | Presence | 4 | Awareness | 4 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 14 | Stamina | 2 | Endurance | 65 | Stun | 13 |
| Resistance | 10 | Damage | 2 | Tolerance | 10 | Humanity | 50 |
| Passion | 8 | Wyrd | 11 | Speed | 4 | Run | 8 |

Skills

| | | | | | |
|---------------------|---|--------------------|---|---------------|---|
| Academia | 2 | Impress | 3 | ▪ Mech | 1 |
| Acrobatics | 2 | Knavery | 1 | Remedy | 2 |
| Athletics | 4 | Linguistics | 2 | Search | 1 |
| Beastcraft | 1 | ▪ Urthish | 2 | Security | 2 |
| Bureaucracy | 1 | ▪ Vuldrok | 1 | Seduction | 1 |
| Cryptography | 1 | Lore | 2 | Sensors | 1 |
| Cybernetics | 1 | ▪ Gwynmeth System | 2 | Shadowing | 2 |
| Dodge | 4 | ▪ Hargard System | 2 | Shoot | 5 |
| Dogma | 1 | Melee | 3 | Streetwise | 2 |
| ▪ Vuldrok Erdgheist | 1 | Navigation | 1 | Survival | 5 |
| Fight | 4 | Observe | 5 | Teaching | 2 |
| Focus | 2 | Persuasion | 2 | Think Machine | 3 |
| Forgery | 2 | Redemption | 1 | Warfare | 4 |

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) , Well-Traveled (Cost:3 Major house Fief) .

Talents

Weapons

1 Mitchau Medium Revolver . P . WA:1 . L . P . DC:2D6+3 . Cal: .40 . ROF:3 . Clip:6 .
 RNG:50 . ST . £210

Armor

| | | | |
|------------------------|--------|------|----------------------|
| <u>Samarkand Sawoq</u> | Medium | SP:5 | (TO)(LA)(RA)(LL)(RL) |
|------------------------|--------|------|----------------------|

Energy Shield

| | | | |
|--------------------|------|---------|------------------------|
| <u>Sawoq Field</u> | 8/12 | Hits:12 | usage:(Soft Medium -) |
|--------------------|------|---------|------------------------|

Shortcuts

Fire a ranged weapon (REF + Shoot = 12), Fight/Martial Arts (REF + Fight = 11), Swimming (BOD + Athletics = 10), Melee (REF + Melee = 10), Notice something (AWA + Observe = 9), Avoid being hit (AGI + Dodge = 9), Keep focused on a task (WIL + Focus = 8), Stabilize wounds (INT + Remedy = 6), Roll to cover (MOV + Acrobatics = 6), Convince someone with arguments (PRE + Persuasion = 6), Search a place (AWA + Search = 5), Fill shipment border transit documents (INT + Bureaucracy = 5), Convince someone with bullshit (PRE + Knavery = 5), Charm others (PRE + Seduction = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Street Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Star Nations Veteran (5007) (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Recovery & Special Ops.

Neve Sledad (TBD)

Sculptor
 Female Urthish Protoenquist of from none Freefolk. Born in 4995 (27 years old)
 Height: 170cm / Weight:59kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 5 | Intellect | 7 | Tech | 4 |
| Constitution | 4 | Willpower | 4 | Reflexes | 5 |
| Body | 4 | Temper | 7 | Agility | 3 |
| Movement | 4 | Presence | 6 | Awareness | 7 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 9 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 10 | Damage | 1 | Tolerance | 11 | Humanity | 55 |
| Passion | 14 | Wyrd | 12 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|--------------------------|---|--------------------------|---|--------------------|---|
| Academia | 4 | Fight | 2 | Melee | 2 |
| Arts | 2 | Focus | 2 | Observe | 6 |
| ▪ <i>Poetry</i> | 1 | Forgery | 1 | Persuasion | 3 |
| ▪ <i>Sculpture</i> | 5 | Impress | 1 | Redemption | 1 |
| Athletics | 2 | Inquiry | 2 | ▪ <i>Tinkering</i> | 2 |
| Beastcraft | 1 | Linguistics | 4 | Remedy | 1 |
| Bureaucracy | 2 | ▪ <i>Franken</i> | 1 | Science | 1 |
| Dodge | 2 | ▪ <i>Graceful Tongue</i> | 1 | ▪ <i>Biology</i> | 3 |
| Driving | 2 | ▪ <i>Latin</i> | 2 | Seduction | 3 |
| ▪ <i>Heavy Transport</i> | 2 | ▪ <i>Urthish</i> | 2 | Streetwise | 1 |

| | | | | | |
|--------------------|---|-------------------------|---|----------|---|
| <i>Vehicle</i> | | | | | |
| ▪ <i>Landcraft</i> | 3 | Lore | 2 | Teaching | 3 |
| Empathy | 4 | ▪ <i>Rampart System</i> | 1 | Trading | 1 |
| Etiquette | 5 | ▪ <i>Spacesuit</i> | 2 | | |

Blessings/Curses

Curious (2) , Nosy (-2) .

Benefices/Afflictions

Assets (Cost:7 10000) .

Talents

Shortcuts

Notice something (AWA + Observe = 13), Discern emotions (AWA + Empathy = 11), Fill shipment border transit documents (INT + Bureaucracy = 9), Deduce from data (INT + Inquiry = 9), Convince someone with arguments (PRE + Persuasion = 9), Charm others (PRE + Seduction = 9), Stabilize wounds (INT + Remedy = 8), Melee (REF + Melee = 7), Fight/Martial Arts (REF + Fight = 7), Swimming (BOD + Athletics = 6), Keep focused on a task (WIL + Focus = 6), Avoid being hit (AGI + Dodge = 5)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Charioteers (25), **Early Career** Lodge of Matter (48), **Tour of Duty** Craftman (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Rich Rewards (7).

Narrative

Quaid oj Sallak (TBD)

An *ukari* void of bitterness

Male Ur Ukar Mo'jun Plastician of from none Freefolk. Born in 4998 (23 years old)

Height: 183cm / Weight:72kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 6 | Intellect | 3 | Tech | 7 |
| Constitution | 6 | Willpower | 5 | Reflexes | 5 |
| Body | 4 | Temper | 6 | Agility | 5 |
| Movement | 4 | Presence | 5 | Awareness | 6 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 12 | Stamina | 1 | Endurance | 50 | Stun | 10 |
| Resistance | 10 | Damage | 1 | Tolerance | 11 | Humanity | 55 |
| Passion | 12 | Wyrd | 8 | Speed | 3 | Run | 8 |

Skills

| | | | | | |
|--------------------|---|---------------------------|---|------------------|---|
| Academia | 2 | Focus | 2 | Politics | 1 |
| Alchemy | 1 | Impress | 1 | Science | 1 |
| Arts | 1 | Linguistics | 3 | ■ <i>Biology</i> | 2 |
| ■ <i>Sculpture</i> | 3 | ■ <i>Ba'amon carvings</i> | 1 | Seduction | 2 |
| Athletics | 2 | ■ <i>Ukari</i> | 2 | Shoot | 1 |
| Disguise | 1 | ■ <i>Urthish</i> | 2 | Stealth | 2 |
| Dodge | 2 | Melee | 2 | Streetwise | 1 |
| Empathy | 5 | Observe | 5 | Teaching | 2 |
| Etiquette | 3 | Occult Arts | 2 | Trading | 2 |
| Fight | 4 | Persuasion | 1 | | |

Blessings/Curses

Bitter (-2) , Sensitive Touch (2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Ostracism (Mild) (Cost:-2) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Notice something (AWA + Observe = 11), Discern emotions (AWA + Empathy = 11), Fight/Martial Arts (REF + Fight = 9), Melee (REF + Melee = 7), Keep focused on a task (WIL + Focus = 7), Charm others (PRE + Seduction = 7), Avoid being hit (AGI + Dodge = 7), Swimming (BOD + Athletics = 6), Fire a ranged weapon (REF + Shoot = 6), Convince someone with arguments (PRE + Persuasion = 6)

Lifepaths

Race Ur Ukar (140), **Upbringing** Aylon Spawn (20), **Apprenticeship** Clan Warrior (25), **Early Career** Lodge of Matter (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Generated with **Dramatis Personae**

Dec. 12, 2021, 2:54 a.m.

Shamij Al Jabra (dogan)

Fixer

Male Urthish Mangalore Associate of from none Freefolk. Born in 4996 (26 years old)

Height: 176cm / Weight:58kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|----|
| Strength | 6 | Intellect | 6 | Tech | 4 |
| Constitution | 4 | Willpower | 5 | Reflexes | 4 |
| Body | 4 | Temper | 5 | Agility | 3 |
| Movement | 5 | Presence | 7 | Awareness | 10 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 10 | Stamina | 1 | Endurance | 40 | Stun | 8 |
| Resistance | 12 | Damage | 1 | Tolerance | 10 | Humanity | 50 |
| Passion | 15 | Wyrd | 10 | Speed | 2 | Run | 10 |

Skills

| | | | | | |
|--------------------------|---|-------------------------|---|----------------------|---|
| Academia | 2 | Impress | 5 | Persuasion | 2 |
| Alchemy | 1 | Inquiry | 4 | Science | 1 |
| Athletics | 2 | Interrogation | 1 | ■ <i>Archaeology</i> | 4 |
| Dodge | 2 | Knavery | 7 | Seduction | 2 |
| Driving | 2 | Linguistics | 2 | Shadowing | 1 |
| ■ <i>Heavy Transport</i> | 1 | ■ <i>Scravers' Cant</i> | 2 | Shoot | 3 |

| | | | | | |
|--------------------|---|------------------------------|---|------------|---|
| <i>Vehicle</i> | | | | | |
| ■ <i>Landcraft</i> | 1 | ■ <i>Urthish</i> | 2 | Sneak | 4 |
| Empathy | 1 | Lore | 2 | Streetwise | 7 |
| Fight | 5 | ■ <i>Aylon System</i> | 2 | Teaching | 2 |
| Focus | 2 | ■ <i>Poisons & Drugs</i> | 5 | Trading | 5 |
| Gambling | 2 | Observe | 4 | | |

Blessings/Curses

Lucky at cards (2) , Possessive (-2) .

Benefices/Afflictions

Ally (Cost:1) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Contact (Cost:1) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Passage Contract (Cost:2 Tramp Freighter) .

Talents

Weapons

1 Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

2 Scravers Light Revolver . P . WA:0 . J . C . DC:1D6+2 . Cal.:32 . ROF:3 . Clip:6 . RNG:50 . ST . £110

Armor

Samarkand Sawoq Medium SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Sawoq Field 8/12 Hits:12 usage:(Soft Medium -)

Shortcuts

Notice something (AWA + Observe = 14), Convince someone with bullshit (PRE + Knavery = 14), Deduce from data (INT + Inquiry = 10), Fight/Martial Arts (REF + Fight = 9), Convince someone with arguments (PRE + Persuasion = 9), Charm others (PRE + Seduction = 9), Keep focused on a task (WIL + Focus = 7), Fire a ranged weapon (REF + Shoot = 7), Swimming (BOD + Athletics = 6), Discern emotions (AWA + Empathy = 6), Avoid being hit (AGI + Dodge = 5)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Poor Class (5), **Apprenticeship** Guildhall Scraver (25), **Early Career** Market Merchant (48), **Tour of Duty** Street Cartel Thug (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Friends (7).

Narrative

Specialities & Rare Goods Provider

Siliestro Venga (TBD)

Male Urthish Castillan of from none Church. Born in 4995 (27 years old)
 Height: 176cm / Weight:72kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 4 | Intellect | 6 | Tech | 4 |
| Constitution | 5 | Willpower | 6 | Reflexes | 3 |
| Body | 4 | Temper | 8 | Agility | 3 |
| Movement | 4 | Presence | 7 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|---|-----------|----|----------|----|
| Recovery | 9 | Stamina | 1 | Endurance | 45 | Stun | 9 |
| Resistance | 13 | Damage | 0 | Tolerance | 14 | Humanity | 70 |
| Passion | 13 | Wyrd | 9 | Speed | 2 | Run | 8 |

Skills

| | | | | | |
|------------------------|---|--------------------------|---|------------|---|
| Academia | 2 | Inquiry | 2 | Politics | 1 |
| Athletics | 3 | Linguistics | 3 | Remedy | 4 |
| Beastcraft | 2 | ▪ <i>Graceful Tongue</i> | 2 | Riding | 1 |
| Dogma | 2 | ▪ <i>Latin</i> | 2 | Seduction | 5 |
| ▪ <i>Church of the</i> | 5 | ▪ <i>Urthish</i> | 2 | Streetwise | 1 |
| <i>Celestial Sun</i> | | | | | |
| ▪ <i>Ukar Banjak</i> | 1 | Magna Carta | 1 | Surgery | 4 |
| Empathy | 2 | Observe | 4 | Teaching | 3 |
| Fight | 2 | Oratory | 3 | Focus | 4 |
| Persuasion | 2 | | | | |

Blessings/Curses

Austere (-2) , Pious (2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Charm others (PRE + Seduction = 12), Stabilize wounds (INT + Remedy = 10), Keep focused on a task (WIL + Focus = 10), Discern emotions (AWA + Empathy = 10), Apply surgery on wounded (INT + Surgery = 10), Notice something (AWA + Observe = 9), Convince someone with arguments (PRE + Persuasion = 9), Deduce from data (INT + Inquiry = 8), Swimming (BOD + Athletics = 7), Prepare a legal case (INT + Magna Carta = 7), Fight/Martial Arts (REF + Fight = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Orthodox Parish (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Friends (7).

Narrative

Envoy of the Orthodox Church

Vedel Klugzman

Male Urthish Teutonic of from none Freefolk. Born in 4974 (48 years old)
Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | o | Intellect | o | Tech | o |
| Constitution | o | Willpower | o | Reflexes | o |
| Body | o | Temper | o | Agility | o |
| Movement | o | Presence | o | Awareness | o |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|----|-----------|---|----------|---|
| Recovery | o | Stamina | -1 | Endurance | o | Stun | o |
| Resistance | o | Damage | -2 | Tolerance | o | Humanity | o |
| Passion | o | Wyrđ | o | Speed | o | Run | o |

Talents

Shortcuts

Narrative

Wilson Nolland

Male Urthish Castillan of from none Freefolk. Born in 4975 (47 years old)
Height: 150cm / Weight:50kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | o | Intellect | o | Tech | o |
| Constitution | o | Willpower | o | Reflexes | o |
| Body | o | Temper | o | Agility | o |
| Movement | o | Presence | o | Awareness | o |

Secondary Attributes

| | | | | | | | |
|------------|---|---------|----|-----------|---|----------|---|
| Recovery | o | Stamina | -1 | Endurance | o | Stun | o |
| Resistance | o | Damage | -2 | Tolerance | o | Humanity | o |
| Passion | o | Wyrđ | o | Speed | o | Run | o |

Talents

Shortcuts

Narrative

Generated with **Dramatis Personae**
Dec. 19, 2021, 2:06 p.m.

Zatromos Radul Al-Malik

Male Urthish Kaanic Knight of from none Nobility. Born in 4995 (26 years old)
 Height: 172cm / Weight:69kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 4 | Intellect | 9 | Tech | 3 |
| Constitution | 4 | Willpower | 8 | Reflexes | 6 |
| Body | 3 | Temper | 5 | Agility | 3 |
| Movement | 3 | Presence | 6 | Awareness | 6 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 8 | Stamina | 1 | Endurance | 35 | Stun | 7 |
| Resistance | 14 | Damage | 0 | Tolerance | 13 | Humanity | 65 |
| Passion | 11 | Wyrd | 15 | Speed | 3 | Run | 6 |

Skills

| | | | | | |
|----------------------------|---|----------------------------|---|---------------|---|
| Academia | 4 | Gambling | 2 | Oratory | 3 |
| Acting | 1 | Knavery | 2 | Persuasion | 4 |
| Athletics | 2 | Linguistics | 2 | Riding | 2 |
| Dodge | 1 | ▪ <i>Graceful Tongue</i> | 2 | Seduction | 4 |
| Driving | 2 | ▪ <i>Urthish</i> | 3 | Shoot | 1 |
| ▪ <i>Skimmer bike</i> | 1 | Lore | 3 | Stealth | 1 |
| ▪ <i>Skycraft Piloting</i> | 2 | ▪ <i>Automats</i> | 1 | Teaching | 2 |
| Empathy | 1 | ▪ <i>Criticorum System</i> | 2 | Think Machine | 2 |
| Etiquette | 5 | ▪ <i>Philosophy</i> | 2 | Trading | 1 |
| Fight | 2 | Melee | 3 | Focus | 3 |
| Observe | 5 | | | | |

Blessings/Curses

Gracious (2) , Impetuous (-2) .

Benefices/Afflictions

Assets (Cost:7 10000) , Fencing Actions (Bronze sword) (Cost:6 Manoeuvres 1, 2 and 3 Requires Melee Skill at 3) , Nobility (Cost:3 Knight) .

Talents

Shortcuts

Notice something (AWA + Observe = 11), Keep focused on a task (WIL + Focus = 11), Convince someone with arguments (PRE + Persuasion = 10), Charm others (PRE + Seduction = 10), Melee (REF + Melee = 9), Fly an aircraft (REF + Driving (Skycraft Piloting) = 8), Fight/Martial Arts (REF + Fight = 8), Convince someone with bullshit (PRE + Knavery = 8), Fire a ranged weapon (REF + Shoot = 7), Discern emotions (AWA + Empathy = 6), Swimming (BOD + Athletics = 5), Avoid being hit (AGI + Dodge = 4)

Lifepaths

Race Urthish (140), **Upbringing** High Court al-Malik (20), **Apprenticeship** Leisure Dandy (25), **Early Career** Court Ambassador (48), **Tour of Duty** Dilletante (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Rich Rewards (7).

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Clockwork amateur