

Marx Whenger (zaharielle)

Field Operator
Male Urthish Teutonic Sergeant of from none Freefolk. Born in 4996 (26 years old)
Height: 187cm / Weight:95kg

Primary Attributes

Strength	7	Intellect	4	Tech	5
Constitution	7	Willpower	6	Reflexes	7
Body	6	Temper	4	Agility	5
Movement	4	Presence	4	Awareness	4

Secondary Attributes

Recovery	14	Stamina	2	Endurance	65	Stun	13
Resistance	10	Damage	2	Tolerance	10	Humanity	50
Passion	8	Wyrd	11	Speed	4	Run	8

Skills

Academia	2	Impress	3	▪ Mech	1
Acrobatics	2	Knavery	1	Remedy	2
Athletics	4	Linguistics	2	Search	1
Beastcraft	1	▪ Urthish	2	Security	2
Bureaucracy	1	▪ Vuldrok	1	Seduction	1
Cryptography	1	Lore	2	Sensors	1
Cybernetics	1	▪ Gwynmeth System	2	Shadowing	2
Dodge	4	▪ Hargard System	2	Shoot	5
Dogma	1	Melee	3	Streetwise	2
▪ Vuldrok Erdgheist	1	Navigation	1	Survival	5
Fight	4	Observe	5	Teaching	2
Focus	2	Persuasion	2	Think Machine	3
Forgery	2	Redemption	1	Warfare	4

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) , Well-Traveled (Cost:3 Major house Fief) .

Talents

Weapons

1 Mitchau Medium Revolver . P . WA:1 . L . P . DC:2D6+3 . Cal.:40 . ROF:3 . Clip:6 .
RNG:50 . ST . £210

Armor

Samarkand Sawoq Medium SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Sawoq Field 8/12 Hits:12 usage:(Soft Medium -)

Shortcuts

Fire a ranged weapon (REF + Shoot = 12), Fight/Martial Arts (REF + Fight = 11),
Swimming (BOD + Athletics = 10), Melee (REF + Melee = 10), Notice something
(AWA + Observe = 9), Avoid being hit (AGI + Dodge = 9), Keep focused on a task (WIL
+ Focus = 8), Stabilize wounds (INT + Remedy = 6), Roll to cover (MOV + Acrobatics =
6), Convince someone with arguments (PRE + Persuasion = 6), Search a place (AWA
+ Search = 5), Fill shipment border transit documents (INT + Bureaucracy = 5),
Convince someone with bullshit (PRE + Knavery = 5), Charm others (PRE +
Seduction = 5)

Lifepaths

Race Urthish (140), Upbringing Average Class (5), Upbringing Country (15),
Apprenticeship Street Muster (25), Early Career Mercenary Soldier (48), Tour of
Duty Corporate Militia (20), Tour of Duty Star Nations Veteran (5007) (20), Worldly
Benefits Promotion & Rewards (7).

Narrative

Recovery & Special Ops.