

## Aldron Moxlaw

Male Urthish Sebacean of from none Freefolk. Born in 4961 (61 years old)

Height: 150cm / Weight: 50kg

### Primary Attributes

Strength	5	Intellect	4	Tech	3
Constitution	5	Willpower	5	Reflexes	4
Body	3	Temper	8	Agility	3
Movement	4	Presence	6	Awareness	9

### Secondary Attributes

Recovery	10	Stamina	1	Endurance	40	Stun	8
Resistance	11	Damage	1	Tolerance	13	Humanity	65
Passion	17	Wyrd	8	Speed	2	Run	8

### Skills

Academia	3	Interrogation	2	Oratory	2
Athletics	4	<b>Linguistics</b>	2	Persuasion	4
<b>Dogma</b>	3	▪ <i>Latin</i>	2	Politics	1
▪ <i>Church of the</i>	3	▪ <i>Urthish</i>	2	Remedy	1

#### Celestial Sun

▪ <i>Omega Gospels</i>	1	<b>Lore</b>	5	Search	2
▪ <i>Sathraism</i>	1	▪ <i>Engineers Guild</i>	1	Seduction	2
Empathy	4	▪ <i>Heresy</i>	2	Shadowing	1
Etiquette	1	▪ <i>House al-Malik</i>	2	Shoot	4
Fight	2	▪ <i>Penitents</i>	2	Stealth	1
Focus	3	▪ <i>Synecullum</i>	1	Stoic Body	1
Impress	4	Observe	5	Streetwise	1
Inquiry	4	Occult Arts	1	Teaching	2

### Benefices/Afflictions

Cash (Cost: 3 600 ) , Occult Mastery 1 (Cost: 6 Main Path: Power Level 1, 2 & 3 ) ,

Ordained (Cost: 3 Novitiate / Apprentice / Novitiate ) , Rise Rank By 2 (Cost: 4 ) .

### Talents

### Shortcuts

Notice something (AWA + Observe = 14), Discern emotions (AWA + Empathy = 12), Search a place (AWA + Search = 11), Convince someone with arguments (PRE + Persuasion = 10), Keep focused on a task (WIL + Focus = 8), Fire a ranged weapon (REF + Shoot = 8), Deduce from data (INT + Inquiry = 8), Charm others (PRE + Seduction = 8), Swimming (BOD + Athletics = 7), Fight/Martial Arts (REF + Fight = 6), Stabilize wounds (INT + Remedy = 5)

### Lifepaths

**Race** Urthish (140), **Upbringing** Average Class (5), **Upbringing** Town (15),

**Apprenticeship** Temple Avesti Parish (25), **Early Career** Inquisitor (48), **Tour of**

**Duty** Noble Confessor (20), **Tour of Duty** Native Theurge (20), **Worldly Benefits**

High Promotion (7).

### Narrative

Generated with **Dramatis Personae**

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