Abdul Mofat al-Malik

The Tiger of Istakhr

Male Urthish Enquist of from none Nobility. Born in 4953 (68 years old) Height: 179.934125cm / Weight:75.82268522065584kg

Primary Attributes

Strength	5	In	tellect	5	Tech		3					
Constitution	5	W	illpower	4	Refle	7						
Body	6	Te	mper	5	Agili	5						
Movement	4	Pr	esence	8	Awareness		5					
Secondary Attributes												
Recovery	10	Stamina	2	Endurance	55	Stun						
Decistance	12	Damage	1	Tolerance	o Hun		nits					

Recovery	10	Stamina		2	Endurance		55	Stun	11
Resistance	12	Damage		1	Toleran	Tolerance		Humanity	45
Passion	10	Wyrd		12	Speed		4	Run	8
Skills									
Academia		2	Knavery			1	Security		1
Athletics		6	Leadership			8	Seduc	3	
Bureaucracy		2	Lingu	istics		2	Shoot		5
Dodge		2	 Graceful Tongue 			2	Stoic I	1	
Empathy		3	Urth	ish		2	Stoic 1	Mind	1
Etiquette		5	Melee			2	Surviv	ral	2
Fight		5	Obser	ve		4	Teach	ing	2
Focus		2	Orato	ry		1	Tradir	ng	1
Gambling		1	Persua	asion		2	Warfa	re	5

Blessings/Curses

Gracious (2), Impetuous (-2).

Benefices/Afflictions

Assets (Cost:5 5000) , Nobility (Cost:3 Knight) , Retinue (Cost:3) , Rise Rank by 1 (Cost:2) .

Remedy

Talents

Impress

Shortcuts

Give orders to subsidiaries (PRE + Leadership = 16), Swimming (BOD + Athletics = 12), Fire a ranged weapon (REF + Shoot = 12), Fight/Martial Arts (REF + Fight = 12), Charm others (PRE + Seduction = 11), Convince someone with arguments (PRE + Persuasion = 10), Notice something (AWA + Observe = 9), Melee (REF + Melee = 9), Convince someone with bullshit (PRE + Knavery = 9), Discern emotions (AWA + Empathy = 8), Stabilize wounds (INT + Remedy = 7), Fill shipment border transit documents (INT + Bureaucracy = 7), Avoid being hit (AGI + Dodge = 7), Keep focused on a task (WIL + Focus = 6), Iron will (WIL + Stoic Mind = 5)

Lifepaths

Race Urthish (140), Upbringing Rural Estate al-Malik (20), Apprenticeship Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Diplomatic Mission (20), Tour of Duty Fief Holder (20), Tour of Duty Military Officer (20), Worldly Benefits Promotion & Rewards (7).

Narrative

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Dec. 19, 2021, 8:18 p.m.