JOSEF BARANOF

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Shortcut Convince someone with arguments	Label PRE + Persuasion	Score 15	Assets & Money			
Notice something	AWA + Observe	13	Wallet Money:			
Charm others	PRE + Seduction	13	Bank Accounts:			
Convince someone with bullshit	PRE + Knavery	12				
Give orders to subsidiaries	PRE + Leadership	11				
Fire a ranged weapon	REF + Shoot	10	ĺ			
Keep focused on a task	WIL + Focus	9				
Melee	REF + Melee	9				
Stabilize wounds	INT + Remedy	9				
Iron will	WIL + Stoic Mind	9				
Avoid being hit	AGI + Dodge	8				
Fight/Martial Arts	REF + Fight	8	Possessions, Gear & Equipment			
Deduce from data	INT + Inquiry	8				
Swimming	BOD + Athletics	6				
Discern emotions	AWA + Empathy	6				
Roll to cover	MOV + Acrobatics	4	i			
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i e						
			Experience Details			
			Ability PA_AGI	Cuml. changes 3>4	OP Equiv 5	XP spent 20
			Impress	1>5	4	14
			Dodge	1>4	3	9
			Acrobatics	0>2	2	3
			Stoic Mind	1>2	1	2
1			Streetwise	0>2	2	3
			Remedy	0>2	2	3
			Cyber Tweaked	20>22	2	2

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Linguistics (Saxon)

Linguistics (Kurgan)

Linguistics (Franken)

Linguistics (Saudi)

Total expenditure is

Shoot

0>1

0>1

0>1

0>1

0>4

1

27

10

70