

Keishi Sadda

Young knight waiting to shine

Male Urthish Kaanic Knight of Royale House Li Halan from Icon Freefolk. Born in 4993 (24 years old)
Height: 176cm / Weight:80kg

Primary Attributes

Strength	5	Intellect	5	Tech	3
Constitution	6	Willpower	6	Reflexes	5
Body	5	Temper	5	Agility	6
Movement	4	Presence	4	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	10	Damage	1	Tolerance	11	Humanity	55
Passion	10	Wyrd	10	Speed	3	Run	8

Skills

Academia	2	Leadership	1	Persuasion	2
Athletics	3	Linguistics	1	Redemption	1
Disguise	1	▪ <i>Urthish</i>	1	▪ <i>Mech</i>	1
Dodge	2	Local Expert	1	Remedy	2
Dogma	1	▪ <i>Miret</i>	1	Shoot	2
▪ <i>Church of the</i>	1	Lore	1	Stoic Body	1
<i>Celestial Sun</i>					
Etiquette	2	▪ <i>House Li Halan</i>	1	Stoic Mind	1
Fight	3	Melee	4	Streetwise	2
Focus	4	Observe	3	Survival	1
Forgery	2	Oratory	1	Teaching	2
Gambling	2	Performance	1	Warfare	2
Impress	1	▪ <i>Dancing</i>	2		

Blessings/Curses

Guilty (-2) , Pious (2) .

Benefices/Afflictions

Ally (Cost:1) , Cash (Cost:1 100) , Contact (Cost:1) , Fencing Actions (Bronze sword) (Cost:6 Manoeuvres 1, 2 and 3 Requires Melee Skill at 3) , Gossip Network (Cost:2 Planetwide) , Householder (Cost:1) , Indebted (Cost:-4) , Passage Contract (Cost:2 Tramp Freighter) .

Talents

Weapons

1 Rapier . MELEE . WA:0 . L . C . DC:3D6 . STR:3 . RNG:1 . UR . £8

Armor

Studded Leather Jerkin Medium SP:5 (TO)(LA)(RA)

Energy Shield

Streetcrafted 5/10 Hits:5 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (7), Iron will:WIL + Stoic Mind (7)

Lifepaths

Race Urthish (124), **Upbringing** Landless Li Halan (20), **Apprenticeship** Military Soldier (25), **Early Career** Defrocked Noble (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Narrative

Generated with **Dramatis Personae**

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