Valterez Vauxhaull

Male Urthish Sebacean of from none Freefolk. Born in 4974 (48 years old) Height: 178.73676cm / Weight:74.36098184568834kg

Primary Attributes

Cocondory A	ttributos				
Movement	4	Presence	7	Awareness	8
Body	5	Temper	8	Agility	3
Constitution	5	Willpower	3	Reflexes	5
Strength	5	Intellect	6	Tech	3

	Movement	4	Presence			7		Aware					
Secondary Attributes													
	Recovery	10	Stami	ina	2	Endura	nce	50	Stun	10			
	Resistance	10	Dama	ige	1	Tolerance		11	Humanity	55			
	Passion	16	Wyrd		11	Speed		3	Run	8			
	Skills												
	Academia		4 Gunn		ery	ry 1		Remedy		1			
	Athletics	Athletics 5 Im		Impre	Impress		2	Search		1			
Bribery		2	Inquiry		3	Security		2					
Bureaucracy		4	Knavery			2	Seduction		1				
Cryptography		2	Leadership		6	Shoot		3					
Dodge		1	Linguistics			2	Sneak	1					
Driving		1	 Scravers' Cant 			2	Street	3					
 Celestial Sailing 		2	Urthish			2	Survival						
Empathy		1	Melee			2	Teaching		2				
Fight		4	Navig		1	Think Machine		1					
Focus		2	Obser		2	Warfa	3						
Forgery			1	Orato		1	Gamb	1					

Blessings/Curses

Persuasion

Possessive (-2), The Man (2).

Benefices/Afflictions

Cash (Cost:3 600) , Dark Secret (Cost:-3) , Gossip Network (Cost:2 You have a network of informants planetwide.) , Nobility (Cost:3 Knight) , Obligation (Cost:-3) , Retinue (Cost:4) , Rise Rank By 2 (Cost:4) .

Talents

Shortcuts

Give orders to subsidiaries (PRE + Leadership = 13), Swimming (BOD + Athletics = 10), Notice something (AWA + Observe = 10), Fill shipment border transit documents (INT + Bureaucracy = 10), Search a place (AWA + Search = 9), Fight/Martial Arts (REF + Fight = 9), Discern emotions (AWA + Empathy = 9), Deduce from data (INT + Inquiry = 9), Convince someone with bullshit (PRE + Knavery = 9), Convince someone with arguments (PRE + Persuasion = 9), Fire a ranged weapon (REF + Shoot = 8), Charm others (PRE + Seduction = 8), Stabilize wounds (INT + Remedy = 7), Melee (REF + Melee = 7), Sailing a spaceship (TEC + Driving (Celestial Sailing) = 5), Keep focused on a task (WIL + Focus = 5), Avoid being hit (AGI + Dodge = 4)

Lifepaths

Race Urthish (140), Upbringing Poor Class (5), Upbringing Town (15),
Apprenticeship Academy Scravers (25), Early Career Military Command Starman
(48), Tour of Duty Military Officer (20), Tour of Duty Traveller (20), Tour of Duty
Crimelord (20), Worldly Benefits High Promotion (7).

Narrative

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