

Clayton Briggs (Huitzy Kawek)

Male Urthish Sebacean Crafter of from none Freefolk. Born in 4993 (28 years old)

Height: 150cm / Weight:50kg

Primary Attributes

Strength	4	Intellect	8	Tech	8
Constitution	4	Willpower	4	Reflexes	5
Body	5	Temper	3	Agility	4
Movement	4	Presence	5	Awareness	7

Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	9	Damage	0	Tolerance	7	Humanity	35
Passion	10	Wyrd	13	Speed	3	Run	8

Skills

Academia	2	Knavery	2	Remedy	1
Alchemy	1	Leadership	1	Science	1
Athletics	2	Linguistics	2	■ <i>Engineering</i>	1
Bureaucracy	2	■ <i>Urthish</i>	1	Seduction	1
Demolition	1	■ <i>Urthtech</i>	1	Shadowing	1
Dodge	1	Magna Carta	2	Shoot	3
Fight	5	Observe	4	Streetwise	3
Focus	2	Persuasion	4	Teaching	2
Heavy Weapons	1	Politics	2	Think Machine	1
Impress	2	Redemption	2	Trading	2
Inquiry	2	■ <i>Mech</i>	4	Interrogation	1
■ <i>Volt</i>	4				

Blessings/Curses

Innovative (2) , Unnerving (-2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Freelancer Investment (Cost:2 +2 Assets) , Gossip Network (Cost:2 Planetwide) .

Talents

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (6), Heavy weapon fire:REF + Heavy Weapons (6), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (6), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (8)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15),

Apprenticeship Guildhall Engineer (25), **Early Career** Mercenary Combat Engineer (48), **Tour of Duty** Entrepreneur (20), **Tour of Duty** Street Cartel Thug (20), **Worldly**

Benefits Friends & Rewards (7).

Narrative

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Sept. 30, 2021, 12:05 a.m.

Ellis McMoran (Zaharielle)

Male Urthish Teutonic Lieutenant of from none Freefolk. Born in 4996 (25 years old)
Height: 171.34203cm / Weight: 63.99089856587989kg

Primary Attributes

Strength	5	Intellect	5	Tech	6
Constitution	4	Willpower	7	Reflexes	7
Body	5	Temper	3	Agility	4
Movement	4	Presence	4	Awareness	7

Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	4	Run	8

Skills

Academia	3	Gunnery	2	■ <i>Mech</i>	1
Athletics	2	Impress	1	Remedy	1
Bureaucracy	2	Inquiry	1	Security	2
Cryptography	2	Interrogation	1	Sensors	1
Demolition	2	Leadership	1	Shoot	6
Dodge	2	Linguistics	2	Spycraft	2
Driving	1	■ <i>Latin</i>	1	Streetwise	2
■ <i>Celestial Sailing</i>	2	■ <i>Urthish</i>	2	Surveillance	1
Empathy	1	Magna Carta	1	Survival	2
Etiquette	2	Observe	6	Teaching	2
Fight	3	Persuasion	2	Think Machine	1
Focus	2	Redemption	1		

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

Talents

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (9), Deduce from data:INT + Inquiry (6), Give orders to subsidiaries:PRE + Leadership (5), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (13)

Lifepaths

Race Urthish (140), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Academy Muster (25), **Early Career** Royale House Soldier (48), **Tour of Duty** Icon Veteran (5019) (20), **Tour of Duty** Security Enforcer (20), **Worldly Benefits** High Promotion (7).

Narrative

Gustavo Salamenca de Acero (Guilee)

Male Urthish Castillan Baronet of from none Nobility. Born in 4997 (24 years old)
 Height: 182cm / Weight:76kg

Primary Attributes

Strength	4	Intellect	4	Tech	3
Constitution	6	Willpower	6	Reflexes	5
Body	5	Temper	5	Agility	6
Movement	5	Presence	3	Awareness	8

Secondary Attributes

Recovery	10	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	0	Tolerance	11	Humanity	55
Passion	13	Wyrd	9	Speed	3	Run	10

Skills

Academia	2	Focus	3	Persuasion	3
Acrobatics	1	Forgery	4	Redemption	1
Alchemy	2	Gambling	2	▪ <i>Mech</i>	1
Athletics	4	Impress	5	Remedy	1
Bribery	1	Knavery	2	Security	1
Disguise	1	Linguistics	1	Shadowing	1
Dodge	4	▪ <i>Urthish</i>	2	Sneak	3
Empathy	3	Melee	7	Stoic Mind	2
Etiquette	3	Observe	4	Streetwise	3
Fight	2	Oratory	1	Teaching	2

Blessings/Curses

Disciplined (2) , Vengeful (-2) .

Benefices/Afflictions

Addiction (Cost:-1) , Assets (Cost:5 5000) , Householder (Cost:1) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Avoid being hit:AGI + Dodge (10), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (9), Fencing:REF + Melee (12), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Iron will:WIL + Stoic Mind (8)

Lifepaths

Race Urthish (140), **Upbringing** Rural Estate Hazat (20), **Apprenticeship** Leisure Duelist (25), **Early Career** Defrocked Noble (48), **Tour of Duty** House Duellist (20), **Tour of Duty** Junkie in satin (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

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 Sept. 30, 2021, 1:28 a.m.

Ron Gorlig

A old starpilot
Male Urthish Castillan of from none Freefolk. Born in 4966 (55 years old)
Height: 173cm / Weight:50kg

Primary Attributes

Strength	5	Intellect	4	Tech	4
Constitution	5	Willpower	5	Reflexes	7
Body	6	Temper	5	Agility	3
Movement	5	Presence	6	Awareness	6

Secondary Attributes

Recovery	10	Stamina	2	Endurance	55	Stun	11
Resistance	11	Damage	1	Tolerance	10	Humanity	50
Passion	11	Wyrd	11	Speed	4	Run	10

Skills

Academia	2	Fight	4	Persuasion	2
Acrobatics	3	Focus	2	Redemption	1
Alchemy	1	Forgery	2	■ <i>Tinkering</i>	2
Athletics	4	Gunnery	3	Remedy	2
Beastcraft	1	Impress	3	Security	3
Bureaucracy	1	Interrogation	1	Seduction	1
Cryptography	1	Knavery	1	Sensors	1
Cybernetics	1	Linguistics	1	Shadowing	1
Dodge	3	■ <i>Urthish</i>	1	Shoot	2
Driving	2	Lore	1	Streetwise	2
■ <i>Heavy Transport</i>	2	■ <i>Jumpweb</i>	1	Teaching	2
<i>Vehicle</i>					
■ <i>Railway</i>	1	Melee	1	Think Machine	3
Empathy	1	Observe	4		

Blessings/Curses

Curious (2) , Nosy (-2) .

Benefices/Afflictions

Ally (Cost:4) , Cash (Cost:1 100) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) .

Talents

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (9)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Charioteers (25), **Early Career** Starship Gunner (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Street Cartel Thug (20), **Worldly Benefits** Promotion & Friends (7).

Narrative

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Sept. 29, 2021, 11:25 p.m.