

# Annabella Masseri

*Pretty & Serious Maid*

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years old)  
Height: 168cm / Weight:58kg

## Primary Attributes

Strength	5	Intellect	6	Tech	4
Constitution	4	Willpower	7	Reflexes	5
Body	4	Temper	5	Agility	4
Movement	4	Presence	6	Awareness	5

## Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	11	Speed	3	Run	8

## Skills

Academia	2	Forgery	1	Occult Arts	2
Athletics	2	Gunnery	4	Persuasion	2
Bureaucracy	1	Impress	1	Remedy	2
Dodge	4	Leadership	2	Shoot	2
Empathy	1	<b>Linguistics</b>	1	Streetwise	2
Etiquette	2	▪ <i>Urthish</i>	2	Teaching	3
Fight	2	Melee	4	Think Machine	1
Focus	2	Observe	2		

## Blessings/Curses

Beautiful (2) , Bold (2) , Impetuous (-2) .

## Benefices/Afflictions

Ally (Cost:2 ) , Assets (Cost:3 3000 ) , Fencing Actions (Silver sword) (Cost:10 Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4 ) , Gossip Network (Cost:2 Planetwide ) , Nobility (Cost:3 Knight ) , Occult Mastery 1 (Cost:6 Main Path: Power Level 1, 2 & 3 ) .

## Talents

## Weapons

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

## Armor

Leather Armor                      Soft                      SP:4                      (TO)(LA)(RA)(LL)(RL)

## Energy Shield

Standard                      10/15                      Hits:10                      usage:(Soft - - )

## Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

## Lifepaths

**Race** Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Starman (25), **Early Career** Court Duelist (48), **Tour of Duty** Native Psychic (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

## Narrative

Generated with **Dramatis Personae**

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