

Egon Storken

Captain of Keddah Soldiers

Male Urthish Commander of House Keddah from Tethys Freefolk. Born in 4976 (41 years old)

Height: 179cm / Weight:84kg

Primary Attributes

Strength	6	Intellect	3	Tech	6
Constitution	6	Willpower	6	Reflexes	6
Body	7	Temper	5	Agility	5
Movement	4	Presence	5	Awareness	4

Secondary Attributes

Recovery	12	Stamina	3	Endurance	65	Stun	13
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	9	Speed	3	Run	8

Skills

Academia	2	Impress	2	▪ <i>Mech</i>	3
Acrobatics	1	Leadership	4	▪ <i>Tinkering</i>	1
Athletics	6	Linguistics	1	Remedy	2
Beastcraft	1	▪ <i>Urthish</i>	2	Search	1
Bureaucracy	3	Local Expert	1	Security	2
Cryptography	1	▪ <i>Grail Pilgrims</i>	2	Seduction	1
Cybernetics	1	Lore	2	Shadowing	1
Dodge	3	▪ <i>Dervishes Coven</i>	2	Shoot	5
Driving	1	▪ <i>Grail System</i>	2	Streetwise	2
▪ <i>Landcraft</i>	3	Melee	3	Survival	1
Fight	6	Observe	4	Teaching	2
Focus	3	Persuasion	2	Think Machine	2
Forgery	2	Redemption	2	Warfare	3

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Cash (Cost:3 600) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank By 2 (Cost:4) .

Talents

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Military Officer (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Narrative

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