

Magnus Sullington

A large fellow with a certain taste for violence.

Male Urthish Teutonic Knight of Royale House Hawkwood from Lemminkainen

Nobility. Born in 4982 (35 years old)

Height: 178cm / Weight:76kg

Primary Attributes

| | | | | | |
|--------------|---|-----------|---|-----------|---|
| Strength | 7 | Intellect | 6 | Tech | 3 |
| Constitution | 5 | Willpower | 4 | Reflexes | 7 |
| Body | 7 | Temper | 4 | Agility | 5 |
| Movement | 4 | Presence | 5 | Awareness | 5 |

Secondary Attributes

| | | | | | | | |
|------------|----|---------|----|-----------|----|----------|----|
| Recovery | 12 | Stamina | 3 | Endurance | 60 | Stun | 12 |
| Resistance | 9 | Damage | 2 | Tolerance | 8 | Humanity | 40 |
| Passion | 9 | Wyrd | 13 | Speed | 4 | Run | 8 |

Skills

| | | | | | |
|----------------------------|---|----------------------------|---|---------------|---|
| Academia | 2 | ▪ <i>Urthish</i> | 2 | Riding | 3 |
| Athletics | 5 | ▪ <i>Vuldrok</i> | 2 | Sensors | 1 |
| Dodge | 2 | Local Expert | 2 | Shoot | 4 |
| Dogma | 1 | ▪ <i>Hargard</i> | 2 | Stoic Body | 1 |
| ▪ <i>Vuldrok Erdgheist</i> | 1 | ▪ <i>Imperial Dominion</i> | 1 | Stoic Mind | 1 |
| Fight | 4 | Melee | 3 | Survival | 3 |
| Focus | 3 | Navigation | 1 | Teaching | 2 |
| Impress | 3 | Observe | 4 | Think Machine | 1 |
| Leadership | 3 | Persuasion | 2 | Warfare | 3 |
| Linguistics | 2 | Remedy | 2 | | |

Blessings/Curses

Prideful (-2) , Unyielding (2) .

Benefices/Afflictions

Ally (Cost:2) , Assets (Cost:3 3000) , Gossip Network (Cost:2 Planetwide) , Nobility (Cost:3 Knight) , Well-Traveled (Cost:3 Major house Fief) .

Talents

Weapons

1 Rapier . MELEE . WA:0 . L . C . DC:3D6 . STR:3 . RNG:1 . UR . £8

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Streetcrafted 5/10 Hits:5 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (5)

Lifepaths

Race Urthish (124), **Upbringing** Landless Hawkwood (20), **Apprenticeship** Military Soldier (25), **Early Career** Military Command Soldier (48), **Tour of Duty** Star Nations Veteran (5007) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Narrative

Right arm of Clawrence Hapsburgh

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