

De Automatum Legis Chapter I - The Three

First campaign for the discord team.

Mountains

This epic is supposed to be a short one, built around five large dramas. It's about serving an innovative Master Engineer, helping him in his daily problems, etc...

At first, the players are hired by the engineer, and the only reason they have to do the job is that they are payed five time the standard amount. Of course, the man as recruited specialists in their domains, and sizing the talent of a person is something he is really good at.

To be sure the guys is provided the good people to hire, multiple avatars are pre-rolled to fit different roles. Either players can switch between characters in a fixed set from a session to one other with, or keep the dormant avatars in a big pool where everybody is welcome to tap if he doesn't want to play its main character, this is not an issue. Just a decision to be made with the agreement of the players.

In any case, it might be important that the main cast of characters might be present in the epic at least as NPCs, as they may be linked to the main intrigue.

Dramatis Personae

Would-be clockmakers

- Marcus Zemeckis*, nephew of Master Zemeckis
- Quaid oj Sallak*, ur ukar enthousiast
- Luther Van Crow, academia interrata freshman
- Arsen Floxman, think machine specialist

Tough guys

- Caius Branna*, bodyguard
- Shamij Al Jabra*, specialities provider
- Augustus Zeneter*, logistics specialist
- Jeb Solustran*, tax collector
- Marx Whenger*, security et recovery ops

Other Talents

- Dina Ashamid*, de physika sapien (medic)
- Quintus Hoffman*, attorney at law
- Zatromos Radul Al-Malik*, mecene
- Siliestro Venga*, church envoy
- Neve Sledad*, sculptor
- Horace Lamibi*, fixer
- Lorem Zenski*, confessor

1.1 Master Clockmaker

The man

Harvenor Russel (+)

Horace Lamibi (+)

Ionía Zemeckis (+)

Ivan Ipšević (+)

Jeb Solustran (+)

Kiera Zeneter (+)

Lorem Zenski (+)

Mae Lin Breguet (+)

Marcus Zemeckis (+)

Marx Whenger (+)

Massic Antillies (+)

Neve Sledad (+)

Quaid oJ Sallak (+)

Quintus Hoffman (+)

Shamij Al Jabra (+)

Siliestro Venga (+)

Zatromos Radul Al-Malik (+)

Chapter II - Prometheus

Mission

Deliver an automat to a client. The rendez-vous is in Samarkand Agora (the Istakhr Market). The buyer is Abdul Mofat al-Malik.

Bomb

After the transaction, a bomb explodes in the suq, killing a dozen Al-Malik men, injuring around one hundred people. The granddaughter of Abdul Mofat Al-Malik critically injured, in a coma, saved in extremis by the newly acquired automat.

2.1 Arrival

2.1.1 Outworlders

2.1.2 Istakhr Autochtons

2.1.3 Others

2.2 The Grand Tour

2.2.1 Security Guys

2.2.2 Technical Staff

2.2.3 Other Positions

2.3 Learning

2.3.1 The Life in Syracuse

2.3.2 Daily Duties

2.4 Desert Integrists

2.4.1 Enemies at the gates

Chapter IV - The Scorpion

Chapter V - Dies Irae

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