# **Neve Sledad**

#### Sculptor

Female Urthish Protoenquist of from none Freefolk. Born in 4995 (27 years old) Height: 175cm / Weight:61kg

## **Primary Attributes**

Strength	5	Intellect	7	Tech	4
Constitution	4	Willpower	4	Reflexes	5
Body	4	Temper	8	Agility	4
Movement	4	Presence	6	Awareness	7

#### **Secondary Attributes**

Recovery	9	Stamina	1	Endurance	40	Stun	8
Resistance	10	Damage	1	Tolerance	12	Humanity	60
Passion	15	Wyrd	12	Speed	3	Run	8
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#### Skills

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Academia	4	Focus	3	Melee	2
Arts	2	Forgery	1	Observe	6
<ul><li>Poetry</li></ul>	2	Impress	1	Persuasion	4
<ul> <li>Sculpture</li> </ul>	5	Inquiry	2	Redemption	1
Athletics	2	Knavery	1	<ul><li>Tinkering</li></ul>	4
Beastcraft	2	Linguistics	4	Remedy	2
Bureaucracy	2	<ul> <li>Franken</li> </ul>	2	Science	2
Dodge	2	<ul> <li>Graceful Tongue</li> </ul>	2	<ul><li>Biology</li></ul>	2
Driving	2	<ul><li>Latin</li></ul>	2	<ul> <li>Clockworking</li> </ul>	1
<ul> <li>Heavy Transport</li> </ul>	2	<ul><li>Urthish</li></ul>	2	Seduction	4
Vehicle					
<ul> <li>Landcraft</li> </ul>	3	Lore	3	Streetwise	1
Empathy	5	<ul> <li>Clockworking</li> </ul>	2	Teaching	3
Etiquette	3	<ul> <li>Rampart System</li> </ul>	1	Trading	2
Fight	2	<ul> <li>Spacesuit</li> </ul>	2		

### **Blessings/Curses**

Curious (2), Handsome (1), Nosy (-2).

### **Benefices/Afflictions**

Assets (Cost:7 10000 ) .

### **Talents**

## **Weapons**

1 Al-Malik Stiletto . MELEE . WA:1 . P . P . DC:2D6 . STR:1 . RNG:1 . ST . £10 2 Hawkwood Light Blaster . P . WA:1 . J . C . DC:3D6 . Cal:n/a . ROF:1 . Clip:8 . RNG:30 . ST . £440

#### **Armor**

Samarkand Sawoq Medium SP:5 (TO)(LA)(RA)(LL)(RL)

**Energy Shield** 

Sawoq Field 8/12 Hits:12 usage:(Soft Medium - )

## **Shortcuts**

Notice something (AWA + Observe = 13), Discern emotions (AWA + Empathy = 13), Convince someone with arguments (PRE + Persuasion = 10), Charm others (PRE + Seduction = 10), Stabilize wounds (INT + Remedy = 9), Fill shipment border transit documents (INT + Bureaucracy = 9), Deduce from data (INT + Inquiry = 9), Melee (REF + Melee = 7), Keep focused on a task (WIL + Focus = 7), Fight/Martial Arts (REF + Fight = 7), Convince someone with bullshit (PRE + Knavery = 7), Swimming (BOD + Athletics = 6), Avoid being hit (AGI + Dodge = 6)

#### Lifepaths

Race Urthish (140), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Academy Charioteers (25), Early Career Lodge of the Artists (48), Tour of Duty Craftman (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Worldly Benefits Rich Rewards (7).

# **Narrative**