

# Dina Ashamid

Medic

Female Urthish Kaanic of from none Freefolk. Born in 4993 (29 years old)

Height: 169cm / Weight:58kg

## Primary Attributes

Strength	3	Intellect	8	Tech	8
Constitution	3	Willpower	6	Reflexes	6
Body	3	Temper	4	Agility	3
Movement	3	Presence	6	Awareness	7

## Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	12	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	14	Speed	3	Run	6

## Skills

Academia	4	▪ <i>Urthtech</i>	3	<b>Science</b>	3
Alchemy	2	<b>Lore</b>	1	▪ <i>Biology</i>	2
Athletics	2	▪ <i>Criticorum System</i>	2	▪ <i>Cybernetics</i>	2
Cybernetics	2	Observe	3	▪ <i>Physics</i>	3
Empathy	4	Persuasion	2	Seduction	3
Fight	2	<b>Redemption</b>	3	Shoot	1
Focus	4	▪ <i>Forbidden Lore</i>	1	Streetwise	1
Inquiry	3	▪ <i>Mech</i>	2	Surgery	6
<b>Linguistics</b>	2	▪ <i>Volt</i>	4	Teaching	2
▪ <i>Urthish</i>	2	Remedy	6	Think Machine	2

## Blessings/Curses

Innovative (2) , Unnerving (-2) .

## Benefices/Afflictions

Cash (Cost:3 600 ) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate ) , Rise Rank By 2 (Cost:4 ) .

## Talents

## Shortcuts

Stabilize wounds (INT + Remedy = 14), Apply surgery on wounded (INT + Surgery = 14), Deduce from data (INT + Inquiry = 11), Surgically implant cyber (TEC + Cybernetics = 10), Notice something (AWA + Observe = 10), Keep focused on a task (WIL + Focus = 10), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 9), Charm others (PRE + Seduction = 9), Fight/Martial Arts (REF + Fight = 8), Discern emotions (AWA + Empathy = 8), Convince someone with arguments (PRE + Persuasion = 8), Fire a ranged weapon (REF + Shoot = 7), Swimming (BOD + Athletics = 5)

## Lifepaths

**Race** Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Lodge of the Physicians (20), **Worldly Benefits** High Promotion (7).

## Narrative

Famous Surgeon