Consuella d'Artemis

Marguise of Tapal

Female Urthish Marquise of Royale House Hazat from Vera Cruz Nobility. Born in 4971 (0 years old)

Height: 168cm / Weight:65kg

Primary Attributes

Strength	3	Intellect	7	Tech	4
Constitution	5	Willpower	7	Reflexes	5
Body	5	Temper	7	Agility	3
Movement	3	Presence	7	Awareness	7

Movement	3	Presence			7		Awareness 7		7				
Secondary Attributes													
Recovery	8	Stami	ina	2	Endurai	nce	50	Stun		10			
Resistance	14	Dama	ige	0	Toleran	ce	14	Humar	nity	70			
Passion	14	Wyrd		12	Speed		3	Run		6			
Skills													
Academia		3	Gambling			2	Music			1			
Acting		1	Impress			2	Persuasion			2			
Arts		2	Inquiry			1	Remedy			3			
Cooking		3	Leadership			3	Riding			1			
Music		2	Linguistics			2	Security			1			
Athletics		2	Latin			2	Seduction			5			
Beastcraft		1	Urthish			2	Stoic Mind			1			
Dogma		3	Local Expert			1	Streetwise			1			
 Church of the 		2	 Grail Pilgrims 			2	Surgery			4			
Celestial Sun													
 Omega Gospels 		1	Lore			1	Teaching			2			
 Stellar Apocryphon 		2	■ Grai		2	Think Machine			1				
Empathy		5	Melee		1	Trading			1				
Etiquette		3	Obser		4	Warfare			1				

Blessings/Curses

Performance

Compassionate (2), Disciplined (2), Gullible (-2), Vengeful (-2).

Oratory

Benefices/Afflictions

Cash (Cost:3 600) , Ordained (Cost:3 Novitiate / Apprentice / Novitiate) , Retinue (Cost:3) , Rise Rank By 2 (Cost:4) .

Focus

Talents

Fight

Weapons

1 Bachelor Rapier . MELEE . WA:1 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

2 Derringer . P . WA:-1 . P . E . DC:1D6 . Cal:0.2 . ROF:2 . Clip:4 . RNG:50 . ST . £50

Armor

Heavy Clothing Soft SP:2 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Discern emotions:AWA + Empathy (12), Keep focused on a task:WIL + Focus (11), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (10), Fencing:REF + Melee (6), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (12), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (11)

Lifepaths

Race Urthish (124), Upbringing High Court Hazat (20), Apprenticeship Sanctuary Aeon Cathedral (25), Early Career Missionary (48), Tour of Duty Dilletante (20), Tour of Duty Fief Holder (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Narrative