

# Djihad Carcero

New Clockmaker of Malignatus

Male Urthish Kaanic of from none Freefolk. Born in 4987 (35 years old)

Height: 169cm / Weight:60kg

## Primary Attributes

Strength	4	Intellect	8	Tech	9
Constitution	3	Willpower	4	Reflexes	5
Body	3	Temper	4	Agility	4
Movement	3	Presence	6	Awareness	8

## Secondary Attributes

Recovery	7	Stamina	1	Endurance	30	Stun	6
Resistance	10	Damage	0	Tolerance	8	Humanity	40
Passion	12	Wyrd	13	Speed	3	Run	6

## Skills

Academia	4	<b>Lore</b>	5	▪ Mech	2
<b>Arts</b>	1	▪ Automats	1	▪ Volt	4
▪ Sculpture	4	▪ Clockworking	2	<b>Science</b>	2
Athletics	2	▪ House Decados	2	▪ Clockworking	4
Cybernetics	2	▪ Istakhr System	2	▪ Cybernetics	3
Fight	2	▪ Malignatus System	2	Seduction	3
Focus	3	Melee	1	Shoot	3
Inquiry	3	Observe	5	Streetwise	2
<b>Linguistics</b>	3	Persuasion	2	Teaching	2
▪ Ruski	1	<b>Redemption</b>	4	Think Machine	4
▪ Urthish	2	▪ Clockworking	5	▪ Urthtech	3
▪ Forbidden Lore	2				

## Blessings/Curses

Innovative (2) , Unnerving (-2) .

## Benefices/Afflictions

Assets (Cost:5 5000 ) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate ) , Rise Rank by 1 (Cost:2 ) .

## Talents

## Weapons

1 Decados Crescent Dirk . MELEE . WA:1 . J . P . DC:2D6+3 . STR:2 . RNG:0 . ST . £10  
2 Petrof D15 "Cadiz Coat" . P . WA:-2 . P . R . DC:3D6 . Cal:n/a . ROF:1 . Clip:4 .  
RNG:30 . UR . £420

## Armor

Imperial Metropolis                      Soft                      SP:2                      (TO)(LA)(RA)(LL)(RL)

Worker Outfit

## Shortcuts

Notice something (AWA + Observe = 13), Surgically implant cyber (TEC + Cybernetics = 12), Fix Proscribed Technology (TEC + Redemption (Forbidden Lore) = 11), Deduce from data (INT + Inquiry = 11), Charm others (PRE + Seduction = 9), Fire a ranged weapon (REF + Shoot = 8), Convince someone with arguments (PRE + Persuasion = 8), Keep focused on a task (WIL + Focus = 7), Fight/Martial Arts (REF + Fight = 7), Melee (REF + Melee = 6), Swimming (BOD + Athletics = 5)

## Lifepaths

**Race** Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Clockmaker (20), **Tour of Duty** Standard Tour (single round) (10), **Worldly Benefits** Promotion & Rewards (7).

## Narrative

Generated with *Dramatis Personae*

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