

Marvin Striekemann

Male Urthish Teutonic of Musters (Guild) from none Freefolk. Born in 4968 (54 years old)
Height: 183cm / Weight:86kg

Primary Attributes

Strength	5	Intellect	5	Tech	6
Constitution	6	Willpower	6	Reflexes	6
Body	7	Temper	4	Agility	5
Movement	4	Presence	6	Awareness	5

Secondary Attributes

Recovery	11	Stamina	3	Endurance	65	Stun	13
Resistance	12	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	11	Speed	3	Run	8

Skills

Academia	4	■ <i>Third Era Republicans</i>	2
Acrobatics	1	Melee	3
Athletics	5	Navigation	1
Bureaucracy	3	Observe	5
Cybernetics	1	Persuasion	3
Dodge	3	Politics	2
Empathy	1	Redemption	1
Etiquette	3	■ <i>Mech</i>	2
Fight	6	Remedy	2
Focus	3	Search	2
Forgery	4	Security	4
Gambling	2	Seduction	1
Impress	2	Sensors	1
Inquiry	2	Shadowing	1
Leadership	4	Shoot	5
Linguistics	3	Streetwise	3
■ <i>Imperial Battle Slang</i>	1	Survival	2
■ <i>Urthish</i>	2	Teaching	3
■ <i>Vuldrok</i>	1	Think Machine	2
Lore	1	Warfare	7

Blessings/Curses

Greedy	-2
Overconfident	-2

Benefices/Afflictions

Cash	3	600
Commission	3	Ensign / Apprentice / Associate / Private / Associate
Rise Rank By 2	4	

Weapons

Weapon	WA	Clip	DC	Rel	Rof	RNG
Battle Axe	o	o	5D6		o	o
	Axe	n/a	n/a	N	C	4 5
Weapon	WA	Clip	DC	Rel	Rof	RNG
Tarskin C34	2	10	7D6		1	45
	Heavy Blaster	n/a	2940 trigs (FSC:10^7x42)	J	R	3 2170

Armor

Armored Mesh	MediumHE:8	TO:8	WA:8	SA:8	WL:8	SL:8
Spacesuit						

Energy Shield

Assault	10/30	Hits:20	usage:(Soft Medium Hard)
		media/images/f_blank.jpg	
		Cast Figure:	

Shortcuts

Swimming (BOD + Athletics = 12)
Fight/Martial Arts (REF + Fight = 12)
Fire a ranged weapon (REF + Shoot = 11)
Notice something (AWA + Observe = 10)
Give orders to subsidiaries (PRE + Leadership = 10)
Melee (REF + Melee = 9)
Keep focused on a task (WIL + Focus = 9)
Convince someone with arguments (PRE + Persuasion = 9)
Fill shipment border transit documents (INT + Bureaucracy = 8)
Avoid being hit (AGI + Dodge = 8)
Stabilize wounds (INT + Remedy = 7)
Search a place (AWA + Search = 7)
Deduce from data (INT + Inquiry = 7)
Charm others (PRE + Seduction = 7)
Roll to cover (MOV + Acrobatics = 5)
Discern emotions (AWA + Empathy = 5)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Military Officer (20), **Tour of Duty** Traveller (20), **Worldly Benefits** High Promotion (7).

Narrative

Storytelling Notes

FICS 8.0 roster generated with **Dramatis Personae**
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