

Abusus Non Tollit Usum

Place Grail

Date 5018

Challenge 42

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Lester Stanton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kirban, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(t), Markam Vornicz, Markus Van Delph, Mohammad Kuhnhar, Moira McKean(t), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

"Abuse do not forbid usage."

- The Stellar Apocryphon, Book 59, folio 5 (proscribed by the Church)

- Ravi Lobahura (Eskatonic Deacon)

- Enzo Contura

- Nina Masseri*

Spaceships

Aeolus [Imperial Fleet | 6]

Typhoon [Imperial Fleet | 4]

Winterbreeze [Imperial Fleet | 5]

Imperial Crew

Typhoon crew

- Calistre d'Igneden (captain) (imperial cohort)
- Floyd Carnau (pilot)
- Hans Zdravos (engineer)
- Nathanael Stern (gunner)
- Marzis Dabrez (gunner)
- Ashoka Sensuki (gunner)
- Alia Croft
- Fiona D'Enguerrand

Winterbreeze Escort crew

- Andrea Masseri (captain)
- Lucia Masseri* (pilot)
- Gail Hardin (engineer)
- Fenton Hardin (gunner)
- Annabella Masseri (gunner)

Frigate the Hurrinace crew

- Syark Sir Sic* (Etyri pilot)
- Clara Masseri (Imperial Questing Knight)
- Francesco Masseri (Amalthean Missionary)

Chapter I - Grail

Place Grail / Sangreal

Challenge 7

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanelme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Lester Stenton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(t), Markam Vornicz, Markus Van Delph, Mohammad Kuhnhar, Moira McKean(t), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

Gathering of the Masseri

The first objective is to find Arno Sforza. Nina Masseri* is actually on his tracks, but has difficulties approaching her wild parent.

Pirate Activities

At the entrance of the system squat an imperial squadron lead by the Vanguard [Imperial Fleet | 12] † galliot. It guards the jumpgate of pirate incursions, going in and out, knowing that a few ships (2 li halan escorters and a hawkwood frigate have made it in a few days ago).

Antagonists

- Kristof Ivanovicz the angry Decados
- Kiera Kursovna* the passive/aggressive lover
- Markam Vornicz* the challenger

The Imperial Forces at the gate

- Vanguard [Imperial Fleet | 12] †
- Emerald [Imperial Fleet | 6] †
- Ruby [Imperial Fleet | 6] †

And searching in the system:

- [Mercy was not found]

1.1 Uncharted

Challenge 3

Tobias Frosth*

--

1.1.1 Gathering of the Masseri

Challenge 1

The Lost Masseri

Things were not simple for Arno Sforza. The man has been the private pilot for 12 years for an Hawkwood noble, before the assassination of that noble by the al-Malik on behalf of a court rival (hypothetically an Hawkwood cousin).

1.1.2 Mantis Pirates

Challenge 1

Escaping the Pandemonium System where they have ruled the system for years, this group of pirates tries to make a new home of the Grail System. At this time, the authority is not yet annoyed by the outlaws, and the hunt started by the Commander of the Mercy, Sliver Krent*, is actually the only threat to their set up.

1.1.3 Rule of Hospitality

Challenge 1

The Court

- Haroun Keddah*
- Jacob Tramel
- Bjorn Rico*
- Songaer Akkarek*

§D'Rouge-Glace Men§

- Alphonse Lanelme
- Fabienne Dupré*
- Louis Gragnont*

1.2 Imperial Mandat

Challenge 2

Other Protagonists

- Leona Sterling Hawkwood (IQK)
- Lester Stenton (Imperial Cohort)
- Gail Hardin (Imperial Cohort)

- Magnus Isaac*

1.2.1 Nina... again

Challenge 1

If the party do not follow the Masseri through the gate, there might be no solution to manage to cross the gate later, as the Sons of Sathra will keep it closed to any attempt. The one and only solution is to let **Nina Masseri***, Arno Sforza disciple stay in the Empire, and thus be able to call for the Sons of Sathra in time of need.

1.2.2 Helping hands

Challenge 1

Grail Contacts

- Boss Roscoe Klein*: Scraver contact
- Kiera Kursovna*
- Leira Von Dietrich*
- Adept Donistar Lugh
- Alphonse Lanselme
- Azim The Blacksmith*
- Crafter Stanis Weller*
- Nicklas Lorrenz
- Manfred Douglas*

Illuminata Croft is now helped by Garlen Timpal*

1.3 Lurk on Rimpoche

Challenge 2

The Last Masseri

- Arno Sforza
- Kristof Ivanovicz

Romeric Juandaastas*

1.3.1 Wanted: Terraformers

Challenge 1

Arno Sforza has been busy the last weeks. He was contacted by Natasha Hardin*, Fenton Hardin presumed dead mother. They are actually on the tracks of Jacob Tramel, the last terraformer following the Sacred Geometry of Doramos.

Once they find Jacob Tramel, the team of the Odysseus as to join back

Verona

, protected from the killroys in its course by the ships of Kristof Ivanovicz.

1.3.2 Madman

Challenge 1

Avrel Solustan is an old ermit that left for the Backbone Desert 30 years ago. He is presumed dead by most people, and no one in Sunset, even among the church, would be able to establish the link between the Visionary Bishop and the old madman rumored to live in the depth of the desert.

The Timegate

A wonderful marvel made by the Gatekeepers, a Timegate is an ancient artifact linked to a specific system.

1.4 Night Road

Place Around Grail Jumpgate
 Date 5018-09-01
 Challenge 0

New horizons

Now it's time to test the jumpkey the players have acquired.

Saskia Varnovicz

Alphonse Lanselme

A silent man
 Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk.
 Born in 4972 (45 years old) Height: 172cm / Weight:70kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:6 TEM:5 PRE:9 TEC:4 REF:5 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:15 DMG:0 TOL:11 HUM:55 PAS:11 WYR:12 SPD:3 RUN:8

Skills: Academia[2], Arts[1], Athletics[3], Driving[1], Empathy[1], Etiquette[3], Fight[2], Focus[2], Gambling[1], Impress[2], Inquiry[1], Knavery[4], Leadership[3], Linguistics[2], Local Expert[1], Lore[3], Melee[1], Observe[3], Oratory[3], Persuasion[3], Politics[2], Remedy[1], Search[1], Security[1], Seduction[4], Shadowing[2], Shoot[1], Stealth[1],

Streetwise[3], Teaching[2], Arts (Poetry)[1], Driving (Skycraft Piloting)[2], Linguistics (Franken)[2], Linguistics (Urthish)[2], Local Expert (Sangreal)[1], Lore (Grail)[1], Lore (House D'Rouge-Glace)[2], Lore (House Keddah)[1].

Shortcuts: Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

[000328 / alphonse_lanselme]

Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility.
Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:6 REF:8 AGI:4 AWA:6
REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:12 SPD:4 RUN:8

Skills: Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Dogma[1], Driving[2], Empathy[2], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Linguistics[2], Local Expert[3], Lore[1], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Redemption[1], Remedy[2], Security[1], Sensors[4], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[9], Driving (Landcraft)[2], Linguistics (Ritual)[2], Linguistics (Urthish)[2], Local Expert (Curpertino)[2], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

[000310 / arno_sforza]

Avrel Solustan

A old men

Male Urthish of Hesychast Priest from Malignatus Freefolk.
Born in 4903 (114 years old) Height: 168cm / Weight:62kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:5 TEM:10 PRE:8 TEC:3 REF:3 AGI:3 AWA:5
REC:8 STA:1 END:40 STU:8 RES:13 DMG:0 TOL:15 HUM:75 PAS:15 WYR:10 SPD:2 RUN:8

Skills: Academia[5], Alchemy[2], Athletics[3], Beastcraft[1], Dogma[3], Empathy[3], Etiquette[1], Fight[2], Focus[8], Inquiry[1], Linguistics[2], Lore[3], Observe[3], Occult Arts[1], Oratory[2], Persuasion[4], Politics[1], Remedy[1], Stoic Body[1], Stoic Mind[3], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[3], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Latin)[5], Linguistics (Urthish)[3], Lore (Antinomy)[1], Lore (Dervishes)[1], Lore (Eskatonic Worldshapers)[1].

Shortcuts: Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Deduce from data:INT + Inquiry (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

[000319 / avrel_solustan]

Azim The Blacksmith (†)

Bjorn Rico (†)

Donistar Lugh

Commander of the Divine Weapon Outpost in Grail
Male Urthish Master of Brother Battle from De Moley Freefolk.
Born in 4950 (67 years old) Height: 150cm / Weight:50kg

STR:7 CON:5 BOD:6 MOV:4 INT:3 WIL:5 TEM:7 PRE:4 TEC:3 REF:5 AGI:6 AWA:4
REC:12 STA:2 END:55 STU:11 RES:9 DMG:2 TOL:12 HUM:60 PAS:11 WYR:8 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Cybernetics[1], Dodge[2], Dogma[2], Fight[6], Focus[3], Heavy Weapons[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Melee[3], Observe[2], Persuasion[2], Remedy[3], Shoot[4], Stealth[1], Stoic Body[4], Stoic Mind[1], Surgery[1], Survival[3], Teaching[2], Warfare[2], Dogma (Church of the Celestial Sun)[2], Dogma (Symbiot Lifeweb)[1], Linguistics (Imperial Battle Slang)[3], Linguistics (Urthish)[1], Local Expert (Grail Pilgrims)[3], Local Expert (Stigmata)[2], Lore (Symbiots)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (6), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (9), Iron will:WIL + Stoic Mind (6), Apply surgery on wounded:INT + Surgery (4)

[000327 / donistar_lugh]

Fabienne Dupré (†)

Fenton Hardin

Friend of Sigemeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility.
Born in 4986 (31 years old) Height: 174cm / Weight:80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:7 AGI:4 AWA:5
REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6

Skills: Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[1], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadow[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[1], Dogma (Sathraism)[1], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urthish)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[2].

Shortcuts: Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000068 / fenton_hardin]

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know

Female Urthish Crafter of Engineers from Daishan Freefolk.

Born in 4972 (45 years old) Height: 167cm / Weight:58kg

STR:4 CON:4 BOD:5 MOV:4 INT:7 WIL:4 TEM:3 PRE:7 TEC:7 REF:6 AGI:4 AWA:5
REC:8 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:7 HUM:35 PAS:8 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Bureaucracy[2], Demolition[1], Driving[1], Fight[3], Focus[2], Heavy Weapons[1], Inquiry[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Remedy[2], Science[3], Seduction[2], Shoot[3], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Driving (Landcraft)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[2], Local Expert (Curpertino)[2], Local Expert (New Odessa)[1], Lore (Grail)[2], Redemption (Forbidden Lore)[2], Redemption (Mech)[5], Redemption (Volt)[2], Science (Cybernetics)[2], Science (Engineering)[2], Science (Robotics)[2].

Shortcuts: Keep focused on a task:WIL + Focus (6), Heavy weapon fire:REF + Heavy Weapons (7), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

[000313 / gail_hardin]

Garlen Timpal (†)

Haroun Keddah (†)

Jacob Tramel

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk.

Born in 4945 (72 years old) Height: 167cm / Weight:61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8

Skills: Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urthish)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

Shortcuts: Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob_tramel]

Kiera Kursovna (†)**Kristof Ivanovicz****Master of New Odessa**

Male Urtish Baron of Royale House Decados from Cadavus Nobility.
Born in 4979 (38 years old) Height: 173cm / Weight: 71kg

STR:6 CON:5 BOD:4 MOV:4 INT:6 WIL:8 TEM:3 PRE:7 TEC:4 REF:5 AGI:4 AWA:9
REC:11 STA:1 END:45 STU:9 RES:15 DMG:1 TOL:11 HUM:55 PAS:12 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Alchemy[5], Athletics[4], Bribery[3], Bureaucracy[3], Cryptography[2], Disguise[2], Dodge[2], Empathy[3], Etiquette[5], Fight[2], Focus[4], Forgery[2], Gambling[3], Impress[4], Inquiry[1], Knavery[4], Leadership[5], Linguistics[1], Local Expert[1], Lore[3], Melee[5], Observe[5], Oratory[2], Persuasion[3], Redemption[1], Security[3], Seduction[4], Shoot[3], Sneak[2], Stealth[2], Streetwise[5], Teaching[2], Linguistics (Urtish)[2], Local Expert (New Odessa)[3], Lore (Grail)[2], Lore (Poisons & Drugs)[3], Lore (Underworld)[4], Redemption (Mech)[1].

Shortcuts: Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

[000318 / kristof_ivanovicz]

Leester Stenton**Imperial Cohort of Leona**

Male Urtish of Charioteers from Lemminkainen Freefolk.
Born in 4984 (33 years old) Height: 168cm / Weight: 62kg

STR:4 CON:5 BOD:4 MOV:4 INT:8 WIL:7 TEM:4 PRE:6 TEC:4 REF:7 AGI:3 AWA:6
REC:9 STA:1 END:45 STU:9 RES:13 DMG:0 TOL:11 HUM:55 PAS:10 WYR:15 SPD:4 RUN:8

Skills: Academia[2], Athletics[3], Beastcraft[1], Bureaucracy[1], Cybernetics[1], Dogma[1], Driving[2], Fight[2], Focus[3], Gunnery[3], Impress[1], Leadership[3], Linguistics[2], Local Expert[1], Lore[1], Magna Carta[1], Melee[2], Navigation[2], Observe[4], Persuasion[2], Remedy[3], Seduction[1], Sensors[2], Shoot[3], Teaching[2], Think Machine[3], Dogma (Vuldrok Erdgheist)[1], Driving (Celestial Sailing)[4], Driving (Skycraft Piloting)[2], Linguistics (Urtish)[2], Linguistics (Vuldrok)[1], Local Expert (Hargard)[2], Lore (Jumpweb)[1].

Shortcuts: Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

[000322 / leester_stenton]

Leira Von Dietrich (†)**Leona Sterling Hawkwood****An impressive lady whose body as been torn by war**

Female Urtish Teutonic Duchess of Emperor Alexius Primus from Lemminkainen Nobility.
Born in 4963 (54 years old) Height: 179cm / Weight: 71kg

STR:8 CON:6 BOD:5 MOV:5 INT:5 WIL:6 TEM:5 PRE:6 TEC:4 REF:8 AGI:5 AWA:5
REC:14 STA:2 END:55 STU:11 RES:12 DMG:2 TOL:11 HUM:55 PAS:10 WYR:13 SPD:4 RUN:10

Skills: Academia[3], Athletics[5], Dodge[3], Dogma[1], Etiquette[3], Fight[5], Focus[2], Impress[4], Inquiry[2], Leadership[3], Linguistics[1], Local Expert[1], Lore[1], Magna Carta[2], Melee[1], Observe[3], Persuasion[3], Remedy[2], Riding[1], Search[1], Seduction[2], Shoot[4], Stoic Body[2], Stoic Mind[1], Survival[2], Teaching[2], Warfare[3], Dogma (Church of the Celestial Sun)[2], Linguistics (Urtish)[2], Local Expert (Avaneir Underground)[1], Lore (Engineers)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Search a place:AWA + Search (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000140 / leona_sterling_hawkwood]

Louis Gragnont (†)**Magnus Isaac (†)****Manfred Douglas (†)****Markam Vornicz (†)****Natasha Hardin (†)****Nicklas Lorrenz****Leader of the Grail Charioteers**

Male Urtish Commander of Charioteers from Cadiz Freefolk.
Born in 4973 (44 years old) Height: 165cm / Weight: 60kg

STR:4 CON:3 BOD:4 MOV:4 INT:9 WIL:6 TEM:3 PRE:7 TEC:5 REF:7 AGI:3 AWA:6
REC:7 STA:1 END:35 STU:7 RES:13 DMG:0 TOL:9 HUM:45 PAS:9 WYR:16 SPD:4 RUN:8

Skills: Academia[4], Athletics[2], Bribery[2], Bureaucracy[2], Cryptography[1], Driving[4], Empathy[1], Fight[2], Focus[4], Gunnery[1], Impress[1], Inquiry[1], Leadership[2], Linguistics[2], Lore[3], Magna Carta[3], Melee[1], Navigation[3], Observe[4], Persuasion[2], Politics[1], Redemption[2], Sensors[2], Shoot[1], Streetwise[1], Teaching[2], Think Machine[2], Trading[1], Driving (Celestial Sailing)[4], Driving (Heavy Transport Vehicle)[2], Driving (Railway)[1], Driving (Skycraft Piloting)[2], Linguistics (Latin)[2], Linguistics (Urtish)[2], Lore (House Keddah)[2], Lore (Jumpweb)[2], Lore (Killroys)[1], Redemption (Tinkering)[3], Redemption (Volt)[3].

Shortcuts: Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (11), Fire a ranged weapon:REF + Shoot (8)

[000331 / nicklas_lorrenz]

Nina Masseri (†)**Romeric Juandaastas (†)****Roscoe Klein (†)****Saskia Varnovicz****Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing**

Female Urtish Teutonic Countess of Royale House Decados from Cadavus Nobility.
Born in 4973 (44 years old) Height: 168cm / Weight: 59kg

STR:4 CON:4 BOD:4 MOV:4 INT:7 WIL:8 TEM:6 PRE:10 TEC:5 REF:5 AGI:4 AWA:8
REC:8 STA:1 END:40 STU:8 RES:18 DMG:0 TOL:14 HUM:70 PAS:14 WYR:12 SPD:3 RUN:8

Skills: Academia[5], Acrobatics[3], Athletics[4], Disguise[1], Empathy[4], Etiquette[5], Fight[3], Focus[2], Impress[1], Inquiry[2], Interrogation[1], Knavery[4], Leadership[5], Linguistics[3], Local Expert[3], Melee[1], Observe[4], Oratory[4], Persuasion[3], Politics[5], Seduction[6], Shoot[1], Spycraft[1], Stealth[2], Teaching[2], Linguistics (Kurgan)[1], Linguistics (Ukari)[1], Linguistics (Urtish)[3], Local Expert (Miret)[1], Local Expert (Rampart Li Halan)[1], Local Expert (Rampart Underworld)[1].

Shortcuts: Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

[000189 / saskia_varnovicz]

Sliver Krent (†)**Songaer Akkarek (†)****Stanis Weller (†)****Tobias Frosth (†)**

Chapter II - Lost World: Rimpoche

Place Rimpoche System
Date 5018-06-21

Challenge 6

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Lester Stanton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibrani, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(t), Markam Vornicz, Markus Van Delph, Mohammad Kuhnari, Moira McKean(t), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frost, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

The discovery of Rimpoche is something unespected as only six keys exist in the Empire (and beyond probably). Only a few people actually live on the system.

2.1 Another Keddah Fief

Place Rimpoche
Challenge 3

Keddah Men

- Jasmina Keddah*: The sheik cousin is in charge for everything Rimpoche.
- Ezil Solomniac*: This eskatonic priest is responsible for the well being and behavior of the outpost.
- Mohammad Kuhnari*: This serf has made a mission to track all changes concerning the position of the Beast of Rimpoche.
- Egon Storken: Captain of the Keddah troops, he has about 40 men under his command.
- Rimpoche Keddah Soldiers*: Those are better soldier than the ones found usually on Grail.

Imperial Forces

- Timon Skaard*: Lord-commander of the outpost
- Lucius Gazarel*: Representative of the Charioteers
- Moira McKean*: Assistant of lucius, she's an excellent pilot.
- Imperial Troopers: The standard forces for colonial settlements. About 30 soldiers control the imperial outpost.

--

The trick here is to avoid getting to close to the charioteers, because of the key the players have. Gazarel is an intelligent and open-minded man most of the time.

But his second, the treacherous McKean will do everything in her power to satisfy the vengeful and power hungry Killroy leaders of Grail.

--

2.1.1 The hidden colony

Challenge 1

Only 5 jumpkeys can lead to this world. One for the Emperor, one for House Keddah and three for the Charioteers guild.

As the players will arrive on this world with another jumpkey, they will have to be quiet about where they've found it as the Charioteer, and the Killroys still have a few ears on this system.

2.1.2 The Rimpoche Dragon

Challenge 1

The Rimpoche Gargoyle is capable of many things. But as long as the players will do

2.1.3 The ones in the Desert

Challenge 1

2.2 Expanding the Colony

Challenge 3

2.2.1 Forging Alliance

Challenge 1

The Gesar Frigate

This ship is captained by Fregattenkapitän Zander Glasscherben*, assisted by apostel Franz Gummerick*, according to Gesar Fleet Rules. They are actually tracking a squadron of seven Kurgan mujahidin heavy raiders.

--

2.2.2 Worst Evil

Challenge 1

2.2.3 Cursed for ever

Challenge 1

Egon Storken

Captain of Keddan Soldiers

Male Urtish Commander of House Keddah from Tethys Freefolk.
Born in 4976 (41 years old) Height: 179cm / Weight: 84kg

STR:6 CON:6 BOD:7 MOV:4 INT:3 WIL:6 TEM:5 PRE:6 TEC:6 REF:6 AGI:5 AWA:4
REC:12 STA:3 END:65 STU:13 RES:11 DMG:1 TOL:11 HUM:55 PAS:9 WYR:9 SPD:3 RUN:8

Skills: Academia[2], Acrobatics[1], Athletics[6], Beastcraft[1], Bureaucracy[3], Cryptography[1], Cybernetics[1], Dodge[3], Driving[1], Fight[6], Focus[3], Forgery[2], Impress[2], Leadership[4], Linguistics[1], Local Expert[1], Lore[2], Melee[3], Observe[4], Persuasion[2], Redemption[2], Remedy[2], Search[1], Security[2], Seduction[1], Shadowing[1], Shoot[5], Streetwise[2], Survival[1], Teaching[2], Think Machine[2], Warfare[3], Driving (Landcraft)[3], Linguistics (Urtish)[2], Local Expert (Grail Pilgrims)[2], Lore (Dervishes)[2], Lore (Grail)[2], Redemption (Mech)[3], Redemption (Tinkering)[1].

Shortcuts: Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

[000359 / egon_storken]

Ezil Solomniac (†)

Franz Gummerick (†)

Imperial Troopers

Typical Imperial Colonial Troopers

Male Urtish Private of Imperial Forces from Byzantium Secundus Freefolk.
Born in 4995 (22 years old) Height: 174cm / Weight: 72kg

PHY:6 MEN:4 COM:5
REC:12 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:9 HUM:45 PAS:8 WYR:9 SPD:3 RUN:10

Skills: Academia[2], Acrobatics[2], Athletics[4], Beastcraft[1], Bureaucracy[1], Dodge[3], Driving[2], Fight[5], Focus[2], Impress[2], Linguistics[1], Local Expert[2], Lore[2], Melee[3], Observe[2], Persuasion[2], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[4], Streetwise[2], Survival[1], Teaching[2], Driving (Hovertank)[1], Driving (Landcraft)[1], Linguistics (Urtish)[2], Local Expert (Imperial Dominion)[1], Local Expert (New Odessa)[1], Lore (Byzantium Secundus)[1], Lore (House Keddah)[1], Redemption (Mech)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

[000363 / imperial_troopers]

Jasmina Keddah (†)

Lucius Gazarel (†)

Mohammad Kuhnhar (†)

Moira McKean (†)

Rimpache Keddah Soldiers (†)

Timon Skaard (†)

Zander Glasscherben (†)

Chapter III - Lost World: Verona

Challenge 12

Dramatis Personae

Alia Croft, Alina Lecci, Alphonse Lanselme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Lester Stanton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(†), Markam Vornicz, Markus Van Delph, Mohammad Kuhnhar, Moira McKean(†), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpache Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Kent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frosth, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

In The Hands of House Masseri

The Masseri arrived on Verona from Grail in 2715 AD

The Ukar Fraud (3305 AD)

Clockwork: Third World (3834 AD)

Shelter from the Storm (3917 AD)

Perpetual Lock Down (4133 AD)

Last fief of the House (4974 AD)

Ennemy at the Gate (4998 AD)

Assault (5000 AD)

Kurgans manage to go through the gate once more thanks to the treason of Giacomo Kellerman*.

Breaking the cog (5004 AD)

In 5004 AD, an incident happened on Verona terraforming engine. The failure caused all water to be removed from the low atmosphere, creating in the same move the deep thick steam cloak that now surrounds Verona and make it look like a tiny gas giant from a distance.

here that all operation on the jumpgate are done, by a special mystical/religious order called the Navigators.

3.1.3 Gas Giant

Place Mudworld atmosphere
Challenge 1

From space, Verona appears as a gas giant.

3.1 Remini Space Station

Challenge 3

Meeting with the leaders of the Resistance Forces:

And the expedition:

- Clara Masseri
- Fenton Hardin
- Arno Sforza
- Gail Hardin
- Francesco Masseri
- Annabella Masseri
- Lucia Masseri*
- Alina Lecci

Others non Masseri

- Jacob Tramel
- Syark Sir Sic*
- Ravi Lobahura

Rimini station: crew 56, marines 24, marauders 9

Crew

Marines

Marauders

3.1.1 Calm before the Storm

Challenge 1

Ionoc da Qa*

3.1.2 Sacred Moon

Challenge 1

House Masseri holds Rotunda, the first moon of the fifth planet of the Verona System as an orbital base. It has been established centuries ago and is fully operational. It is

Reaching the Ground

This operation is a really tough one, and will be done only by the best pilots.
 - The Cloudstorm can disable all systems at any time if the ships goes through a node (electro magnetical node, source of terrible lightning bolts). A navigation check is needed every hour to avoid one.
 - With winds reaching 500 km/h in the middle layer of the atmosphere (between 10% and 70% of the trip), manoeuvre checks are needed every 30 minutes to avoid drifting to a node.
 - The upper layer (70% to 71%) is liquid water. If not handled correctly it can be a terrible impact at contact.
 - The moons of verona are actually at the 30%, 45% and 69% of the atmosphere. They are obstacle that should be avoided and solid bodies that create gravity wells also. The best way to reach the ground of Verona is by using an escape pod. House Masseri has a few that had been modified to handle the length of the trip.

3.2 Crack Pilot

Challenge 3

3.2.1 Hellcloud

Challenge 1

3.2.2 Enemy presence

Challenge 1

3.2.3 Crash landing

Challenge 1

3.3 Al raa'ad yiildiz

Challenge 3

Bad Guys

The Kurgan al raa'ad yiildiz are the elite troops based on Verona. Commander Taashik Al Kalibann* is an honorable officer. Highly respected by his men and ennemis alike.
 Prophetess Zarosinia Al Shazaar*

Heroes from the Resistance

- Capitano Lorenzo Carucci*
- Capitano Juliana Zino*
- Capitano Tonino Vanini*

3.3.1 Open Battle

Challenge 1

3.3.2 Tracked

Challenge 1

3.3.3 Losing the pursuers

Challenge 1

3.4 Emptiness & Loneliness

Challenge 3

World without Water

This episode is the discovery of Verona in its current state, with the dysfunctional terraforming engine.

Join the Resistance

The Kurgan Army

3.4.1 Mudworld

Challenge 1

Fixing the world

This is something that can be held in a few day with the correct engine shard to fix the terraforming engine. However, the recovery for verona, and to have it back to its terraformed allure will take between one and twelve years.

3.4.2 The Resistance

Challenge 1

3.4.3 Freeing Verona

Challenge 1

Alina Lecci

Servant of Arno and Fenton

Female Urtish Yeoman of House Masseri from Rampart | Avaneir Freefolk.
Born in 4991 (26 years old) Height: 173cm / Weight:62kg

STR:5 CON:5 BOD:5 MOV:5 INT:6 WIL:5 TEM:4 PRE:6 TEC:4 REF:7 AGI:4 AWA:7
REC:10 STA:2 END:50 STU:10 RES:11 DMG:1 TOL:9 HUM:45 PAS:11 WYR:13 SPD:4 RUN:10

Skills: Academia[3], Athletics[3], Beastcraft[1], Bureaucracy[2], Dodge[3], Driving[2], Empathy[2], Etiquette[2], Fight[2], Focus[2], Impress[1], Inquiry[1], Knavery[1], Linguistics[2], Local Expert[2], Lore[1], Melee[1], Observe[4], Persuasion[2], Redemption[1], Remedy[2], Security[1], Sensors[1], Shoot[2], Streetwise[3], Surveillance[1], Teaching[2], Trading[1], Driving (Hovertank)[2], Driving (Landcraft)[1], Linguistics (Latin)[1], Linguistics (Urtish)[2], Local Expert (Avaneir)[2], Local Expert (Avaneir Recipes)[1], Lore (Jumpweb)[1], Redemption (Tinkering)[1].

Shortcuts: Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (7), Deduce from data:INT + Inquiry (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (11), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (9)

[000272 / alina_lecci]

Annabella Masseri

Pretty & Serious Maid

Female Urtish Knight of House Masseri from Grail Nobility.
Born in 4991 (26 years old) Height: 168cm / Weight:58kg

STR:5 CON:4 BOD:4 MOV:4 INT:6 WIL:7 TEM:5 PRE:6 TEC:4 REF:5 AGI:4 AWA:5
REC:9 STA:1 END:40 STU:8 RES:13 DMG:1 TOL:12 HUM:60 PAS:10 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Athletics[2], Bureaucracy[1], Dodge[4], Empathy[1], Etiquette[2], Fight[2], Focus[2], Forgery[1], Gunnery[4], Impress[1], Leadership[2], Linguistics[1], Melee[4], Observe[2], Occult Arts[2], Persuasion[2], Remedies[2], Security[1], Sensors[4], Shoot[2], Streetwise[2], Teaching[3], Think Machine[1], Linguistics (Urtish)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

[000307 / annabella_masseri]

Arno Sforza

A drunk knight sleeping on a bar

Male Urtish of House Masseri from Severus Nobility.
Born in 4966 (51 years old) Height: 171cm / Weight:63kg

STR:5 CON:4 BOD:5 MOV:4 INT:4 WIL:6 TEM:6 PRE:5 TEC:6 REF:8 AGI:4 AWA:6
REC:9 STA:2 END:45 STU:9 RES:11 DMG:1 TOL:12 HUM:60 PAS:12 WYR:12 SPD:4 RUN:8

Skills: Academia[3], Acrobatics[2], Athletics[3], Disguise[1], Dodge[4], Dogma[1], Driving[2], Empathy[2], Etiquette[1], Fight[2], Focus[2], Gunnery[5], Impress[2], Knavery[3], Linguistics[2], Local Expert[3], Lore[1], Melee[2], Observe[2], Occult Arts[2], Persuasion[3], Redemption[1], Remedy[2], Security[1], Sensors[4], Shoot[4], Stoic Mind[5], Streetwise[2], Teaching[2], Think Machine[2], Trading[2], Dogma (Sathraism)[2], Driving (Celestial Sailing)[9], Driving (Landcraft)[2], Linguistics (Ritual)[2], Linguistics (Urtish)[2], Local Expert (Cupertino)[2], Local Expert (New Odessa)[2], Local Expert (Sangreal)[2], Lore (Jumpweb)[2], Redemption (Tinkering)[2].

Shortcuts: Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

[000310 / arno_sforza]

Clara Masseri

A young lady with some temper

Female Urtish of House Masseri from none Freefolk.
Born in 4993 (24 years old) Height: 174cm / Weight:68kg

STR:6 CON:5 BOD:5 MOV:4 INT:6 WIL:8 TEM:4 PRE:6 TEC:5 REF:7 AGI:5 AWA:6
REC:11 STA:2 END:50 STU:10 RES:14 DMG:1 TOL:12 HUM:60 PAS:10 WYR:13 SPD:4
RUN:8

Skills: Academia[2], Athletics[3], Dodge[4], Driving[2], Etiquette[3], Fight[5], Focus[2], Gunnery[1], Impress[4], Inquiry[2], Leadership[2], Linguistics[1], Local Expert[2], Magna Carta[2], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Search[1], Seduction[1], Shadowing[1], Shoot[5], Streetwise[2], Survival[1], Teaching[3], Think Machine[1], Driving (Heavy Transport Vehicle)[2], Driving (Hovertank)[2], Linguistics (Urtish)[2], Local Expert (Cupertino)[1], Local Expert (Cybernetics Black Market)[1], Redemption (Mech)[1].

Shortcuts: Avoid being hit:AGI + Dodge (9), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (7), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (12)

[000277 / clara_masseri]

Fenton Hardin

Friend of Sigmeon D'Rouge-Glace

Male Urtithian Teutonic Knight of House Masseri from Cadavus Nobility.
Born in 4986 (31 years old) Height: 174cm / Weight: 80kg

STR:5 CON:5 BOD:6 MOV:3 INT:4 WIL:6 TEM:4 PRE:3 TEC:6 REF:7 AGI:4 AWA:5
REC:10 STA:2 END:55 STU:11 RES:9 DMG:1 TOL:10 HUM:50 PAS:9 WYR:11 SPD:4 RUN:6

Skills: Academia[2], Athletics[4], Disguise[1], Dodge[2], Dogma[1], Driving[2], Empathy[1], Etiquette[2], Fight[5], Focus[2], Impress[1], Knavery[1], Leadership[1], Linguistics[1], Local Expert[1], Melee[3], Observe[2], Persuasion[3], Redemption[1], Remedy[2], Shadowing[2], Shoot[5], Stoic Body[1], Stoic Mind[1], Survival[2], Teaching[2], Warfare[1], Dogma (Sathraism)[1], Driving (Celestial Sailing)[3], Driving (Landcraft)[1], Linguistics (Urtithian)[2], Local Expert (Acadia Province)[1], Redemption (Mech)[2].

Shortcuts: Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

[000068 / fenton_hardin]

Francesco Masseri

Certainly the wisest Masseri

Male Urtithian of Sanctuary Aeon from Grail Nobility.
Born in 4984 (33 years old) Height: 168cm / Weight: 68kg

STR:4 CON:4 BOD:4 MOV:3 INT:6 WIL:8 TEM:7 PRE:6 TEC:4 REF:5 AGI:3 AWA:6
REC:8 STA:1 END:40 STU:8 RES:14 DMG:0 TOL:15 HUM:75 PAS:13 WYR:11 SPD:3 RUN:6

Skills: Academia[3], Arts[1], Athletics[2], Beastcraft[1], Dodge[2], Dogma[4], Empathy[3], Etiquette[2], Fight[2], Focus[4], Inquiry[1], Linguistics[4], Observe[3], Oratory[2], Persuasion[2], Remedy[4], Riding[1], Seduction[4], Stoic Mind[1], Streetwise[3], Surgery[4], Teaching[4], Arts (Music)[1], Dogma (Church of the Celestial Sun)[3], Dogma (Omega Gospels)[2], Dogma (Sathraism)[1], Dogma (Stellar Apocryphon)[2], Linguistics (Kurgan)[2], Linguistics (Latin)[2], Linguistics (Ritual)[2], Linguistics (Urtithian)[2].

Shortcuts: Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

[000309 / francesco_masseri]

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know

Female Urtithian Crafter of Engineers from Daishan Freefolk.
Born in 4972 (45 years old) Height: 167cm / Weight: 58kg

STR:4 CON:4 BOD:5 MOV:4 INT:7 WIL:4 TEM:3 PRE:7 TEC:7 REF:6 AGI:4 AWA:5
REC:8 STA:2 END:45 STU:9 RES:11 DMG:0 TOL:7 HUM:35 PAS:8 WYR:13 SPD:3 RUN:8

Skills: Academia[2], Athletics[3], Bureaucracy[2], Demolition[1], Driving[1], Fight[3], Focus[2], Heavy Weapons[1], Inquiry[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Lore[1], Magna Carta[2], Observe[3], Persuasion[4], Politics[2], Redemption[3], Remedy[2], Science[3], Seduction[2], Shoot[3], Streetwise[1], Teaching[2], Think Machine[3], Trading[2], Driving (Landcraft)[2], Linguistics (Urtithian)[2], Linguistics (Urthtech)[2], Local Expert (Cupertino)[2], Local Expert (New Odessa)[1], Lore (Grail)[2], Redemption (Forbidden Lore)[2], Redemption (Mech)[5], Redemption (Volt)[2], Science (Cybernetics)[2], Science (Engineering)[2], Science (Robotics)[2].

Shortcuts: Keep focused on a task:WIL + Focus (6), Heavy weapon fire:REF + Heavy Weapons (7), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

[000313 / gail_hardin]

Giacomo Kellerman (†)

Ionoc da Qa (†)

Jacob Tramel

Terraformer

Male Urtithian of Engineers from Leagueheim Freefolk.
Born in 4945 (72 years old) Height: 167cm / Weight: 61kg

STR:4 CON:4 BOD:3 MOV:4 INT:7 WIL:5 TEM:5 PRE:6 TEC:8 REF:4 AGI:4 AWA:6
REC:8 STA:1 END:35 STU:7 RES:11 DMG:0 TOL:10 HUM:50 PAS:11 WYR:11 SPD:2 RUN:8

Skills: Academia[5], Athletics[3], Beastcraft[1], Cybernetics[1], Demolition[1], Fight[2], Focus[3], Heavy Weapons[1], Inquiry[2], Leadership[1], Linguistics[3], Local Expert[1], Lore[5], Observe[3], Persuasion[2], Redemption[3], Remedy[1], Science[9], Seduction[1], Stealth[1], Stoic Mind[1], Teaching[3], Think Machine[4], Warfare[1], Linguistics (Imperial Battle Slang)[2], Linguistics (Urtithian)[2], Linguistics (Urthtech)[3], Local Expert (Stigmata)[2], Lore (Gargoyles)[2], Lore (Sathraists)[1], Lore (Second Republic Tech)[3], Lore (Shards)[2], Lore (Symbiots)[1], Redemption (Forbidden Lore)[4], Redemption (Mech)[4], Redemption (Volt)[4], Science (Artificial Intelligence)[3], Science (Biology)[1], Science (Chemistry)[1], Science (Engineering)[3], Science (Geology)[3], Science (Oceanography)[2], Science (Physics)[3], Science (Quantum Physics)[2], Science (Terraforming)[5].

Shortcuts: Keep focused on a task:WIL + Focus (8), Heavy weapon fire:REF + Heavy Weapons (5), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

[000335 / jacob_tramel]

Juliana Zino (†)

Lorenzo Carucci (†)

Lucia Masseri (†)

Ravi Lobahura

Eskatonic Confessor of Clara Masseri

Male Urtithian of Eskatonic Order from Lemminkainen Freefolk.
Born in 4984 (33 years old) Height: 171cm / Weight: 70kg

STR:4 CON:5 BOD:4 MOV:4 INT:6 WIL:6 TEM:9 PRE:7 TEC:3 REF:3 AGI:4 AWA:5
REC:9 STA:1 END:45 STU:9 RES:13 DMG:0 TOL:15 HUM:75 PAS:14 WYR:9 SPD:2 RUN:8

Skills: Academia[3], Alchemy[2], Athletics[3], Beastcraft[2], Dogma[4], Empathy[1], Fight[2], Focus[5], Inquiry[1], Knavery[1], Linguistics[2], Observe[3], Occult Arts[1], Oratory[2], Persuasion[2], Remedy[1], Riding[1], Seduction[3], Stoic Mind[1], Streetwise[2], Surgery[1], Teaching[2], Dogma (Church of the Celestial Sun)[4], Dogma (Omega Gospels)[2], Dogma (Sathraism)[2], Dogma (Stellar Apocryphon)[4], Linguistics (Latin)[2], Linguistics (Urtithian)[2].

Shortcuts: Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (11), Deduce from data:INT + Inquiry (7), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (7)

[000316 / ravi_lobahura]

Syark Sir Sic (†)

Taashik Al Kalibann (†)

Tonino Vanini (†)

Zarosinia Al Shazaar (†)

Chapter IV - Enemy at the Gates

Place	Grail System
Date	5018-10-01
Challenge	17
Dramatis Personae	
Alia Croft, Alina Lecci, Alphonse Lanelme, Andrea Masseri, Annabella Masseri, Arno Sforza, Ashoka Sensuki, Avrel Solustan, Calistre d'Igneden, Clara Masseri, Donistar Lugh, Eduardo Casombras de Sutek de Hazat, Egon Storken, Enzo Contura, Fenton Hardin, Fiona D'Enguerrand, Floyd Carnau, Francesco Masseri, Gail Hardin, Hans Zdravos, Imperial Troopers, Jacob Tramel, Kristof Ivanovicz, Lester Stanton, Leona Sterling Hawkwood, Marzis Dabrez, Nathanael Stern, Nicklas Lorrenz, Ravi Lobahura, Saskia Varnovicz	

Azim The Blacksmith, Bjorn Rico, Donellia de Aragon, Ezil Solomniac, Fabienne Dupré, Franz Gummerick, Garlen Timpal, Giacomo Kellerman, Greta Marlowe, Haroun Keddah, Helena Nordwick Hawkwood, Huen Hishimoro, Ionoc da Qa, Jaco Mendes, Jasmina Keddah, Juan Garvex, Juliana Zino, Kenshi Onaka Li Halan, Kiera Kursovna, Lazarus Brednicov, Leira Von Dietrich, Lindsay Willard, Lisbeth McWinter, Locke Kibran, Lorenzo Carucci, Louis Gragnont, Lucia Masseri, Lucius Gazarel, Magnus Isaac, Manfred Douglas(t), Markam Vornicz, Markus Van Delph, Mohammad Kuhnhar, Moira McKean(t), Natasha Hardin, Nina Masseri, Radul Al Farka, Rimpoche Keddah Soldiers, Romeric Juandaastas, Roscoe Klein, Roserio de Comori Al Malik, Sliver Krent, Songaer Akkarek, Stanis Weller, Syark Sir Sic, Taashik Al Kalibann, Timon Skaard, Tobias Frost, Tonino Vanini, Toshiro Wu, Veckman Jones, Yueh Sakomo, Zander Glasscherben, Zarosinia Al Shazaar

The party is back to the Grail system. They just met a Gesar ship that took care of a kurgan raiders team.

They come back to the main fief of house Keddah to realise that war in the Garden Worlds has reached Rampart: a full army is awaiting at the jumpgate when they pass through it.

Adventure themes

Goal:
Villain:
Ally:
Patron:
Framing Event:
Twist:
Complication:
Side Quest:
introduction
Climax

4.1 Esmeralda Space Station

Place	Grail
Challenge	8

This brand new imperial military hub is the new Headquarter for the Garden Worlds. Ironically it has been placed on the gas giant of the Grail System has the space conflict was raising in Rampart when the multiple parts of this technical prowess where brought in to be set up.

aaa

4.1.1 Back to Grail

Challenge	1
-----------	---

The amethyst legion arrived around the 2nd of september.

The arrival of Bloodstone legion is planned for the 24 of september. Before that, no more will happen on the jumpgate, except for two transporter that will cross the jumpgate a few hours after the players.

Greta Marlowe* and Juan Garvex*

The transports are coming from Rampart

4.1.2 The Esmeralda High Command

Challenge	1
-----------	---

- General Toshiro Wu* (****): Space Marshall of the Garden Worlds Fleet
- Lieutenant-General Lazarus Brednicov* (**): Bloodstone Legion commander
- Major-General Huen Hishimoro* (**): Amaranth Legion commander
- Brigadier-General Radul Al Farka* (*): Crystal legion commander
- Colonel/Count Roserio de Comori Al Malik*
- Colonel/Marquessa Donellia de Aragon*
- Colonel Lindsay Willard* (Charioteers, Crystal Legion)
- Colonel/Countess Helena Nordwick Hawkwood* (Crystal Legion)
- Brigadier-General/Duke Kenshi Onaka Li Halan* (*): Amaranth Legion

Current troops in Grail system:

- Amaranth, Third Rampart Legion (12000 men, Infantry, Hishimoro)
- Crystal, Sixth Imperial Legion (13000 men, Navy, Al-Farka)
- Bloodstone, Twelfth Legion of the Mantis (8000 men, Navy, Brednicov)

4.1.3 The Assembly

Challenge	1
-----------	---

Where the difficult manoeuvre of putting the four modules of Esmeralda takes place.

Four top notch pilots must be recruited especially for this three hours task.

The names are currently:

- Colonel Lindsay Willard*, a charioteer officer of the Cristal legion.
- Captain Jaco Mendes*, an Hazat pilot of the Bloodstone Legion
- Captain [portia_donaevski was not found], from the entourage of Kristof Ivanovicz
- Lieutenant Yueh Sakomo* of the Amethyst legion.

4.1.4 Reinforcement to the Masseri

Challenge	1
-----------	---

Anchor	xfiona_denguerrandx
--------	---------------------

Fiona D'Enguerrand and Nina Masseri* have been talking a lot, and something has to be decided for Verona.

Locke Kibran*: Pilot (Imperial cohort)

Veckman Jones*: Engineer (Imperial cohort)

4.1.5 Fortify Rimpoche

Challenge	1
-----------	---

Anchor	xharoun_keddahx xjasmina_keddahx
--------	----------------------------------

4.1.6 Intelligence Mastery

Challenge 1

4.1.7 The missing soldiers

Challenge 1

Anchor ⚭ donellia_de_aragon ⚭

Donellia de Aragon*

4.1.8 The Gates of Leopold

Challenge 1

Anchor ⚭ eduardo_casombras_de_sutek_de_hazat ⚭

Eduardo Casombras de Sutek de Hazat wants to find the Gates of Leopold, near the ruins of Surak in the Blackbone desert, in Tapal.

4.2 Stellar Romance

Challenge 3

Commander Helena Nordwick Hawkwood* and Captain Markus Van Delph*

Lisbeth McWinter*

Eduardo Casombras de Sutek de Hazat

4.2.1 4645

Challenge 1

4.2.2 1456

Challenge 1

4.2.3 4654

Challenge 1

4.3 Out of duty

Challenge 3

4.3.1 1

Challenge 1

4.3.2 ert

Challenge 1

4.3.3 46546

Challenge 1

4.4 Sacred Tone

Challenge 3

4.4.1 4565546

Challenge 1

4.4.2 456

Challenge 1

4.4.3 aze

Challenge 1

Donellia de Aragon (†)

Eduardo Casombras de Sutek de Hazat

Collectionneur Extraordinaire

Male Urthish Baron of Royale House Hazat from Sutek Nobility.
Born in 4953 (64 years old) Height: 173cm / Weight: 76kg

STR:3 CON:3 BOD:4 MOV:5 INT:7 WIL:8 TEM:6 PRE:6 TEC:3 REF:4 AGI:3 AWA:8
REC:6 STA:1 END:35 STU:7 RES:14 DMG:0 TOL:14 HUM:70 PAS:14 WYR:11 SPD:2 RUN:10

Skills: Academia[3], Arts[2], Athletics[5], Bribery[2], Cryptography[3], Cybernetics[1], Demolition[1], Dodge[3], Dogma[2], Etiquette[7], Fight[2], Focus[2], Forgery[2], Gambling[2], Impress[1], Inquiry[2], Knavery[3], Linguistics[4], Melee[3], Observe[5], Oratory[4], Persuasion[3], Redemption[1], Remedy[1], Riding[1], Search[4], Seduction[4], Shoot[2], Stealth[3], Stoic Body[1], Teaching[2], Warfare[1], Arts (Painting)[2], Arts (Sculpture)[2], Dogma (Kurgan El-Din)[1], Dogma (Stellar Apocryphon)[1], Linguistics (Franken)[2], Linguistics (Kurgan)[2], Linguistics (Latin)[2], Linguistics (Urthish)[3], Redemption (Mech)[1].

Shortcuts: Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Fencing:REF + Melee (7), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Search a place:AWA + Search (12), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (6)

[000199 / eduardo_casombras_de_sutek_de_hazat]

Fiona D'Enguerrand

A shining lady, former Intelligence minister of the Black Den, now IQK

Female Urthish Teutonic Knight of House D'Orange-Glace from Rampart / Acadia / Glacemer Nobility.
Born in 4970 (47 years old) Height: 168cm / Weight: 65kg

STR:4 CON:4 BOD:4 MOV:3 INT:7 WIL:6 TEM:6 PRE:7 TEC:3 REF:7 AGI:3 AWA:5
REC:8 STA:1 END:40 STU:8 RES:13 DMG:0 TOL:12 HUM:60 PAS:11 WYR:14 SPD:4 RUN:6

Skills: Academia[3], Arts[1], Athletics[3], Dodge[1], Dogma[2], Driving[2], Empathy[4], Etiquette[5], Fight[3], Focus[2], Knavery[1], Leadership[1], Linguistics[2], Local Expert[2], Melee[1], Observe[3], Occult Arts[4], Oratory[3], Persuasion[3], Remedy[1], Science[1], Seduction[4], Shadowing[1], Shoot[3], Stealth[1], Stoic Body[1], Stoic Mind[4], Survival[1], Teaching[2], Warfare[1], Arts (Poetry)[2], Dogma (Church of the Celestial Sun)[1], Dogma (Sathraism)[1], Driving (Skimmer bike)[2], Driving (Skycraft Piloting)[1], Linguistics (Franken)[1], Linguistics (Urthish)[3], Local Expert (Famous Authors)[2], Local Expert (Rampart Nobility)[2], Science (Archaeology)[2].

Shortcuts: Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (10)

[000130 / fiona_denguerrand]

Greta Marlowe (†)

Helena Nordwick Hawkwood (†)

Huen Hishimoro (†)

Jaco Mendes (†)

Juan Garvex (†)

Kenshi Onaka Li Halan (†)

Kristof Ivanovicz

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility.
Born in 4979 (38 years old) Height: 173cm / Weight: 71kg

STR:6 CON:5 BOD:4 MOV:4 INT:6 WIL:8 TEM:3 PRE:7 TEC:4 REF:5 AGI:4 AWA:9
REC:11 STA:1 END:45 STU:9 RES:15 DMG:1 TOL:11 HUM:55 PAS:12 WYR:11 SPD:3 RUN:8

Skills: Academia[2], Alchemy[5], Athletics[4], Bribery[3], Bureaucracy[3], Cryptography[2], Disguise[2], Dodge[2], Empathy[3], Etiquette[5], Fight[2], Focus[4], Forgery[2], Gambling[3], Impress[4], Inquiry[1], Knavery[4], Leadership[5], Linguistics[1], Local Expert[1], Lore[3], Melee[5], Observe[5], Oratory[2], Persuasion[3], Redemption[1], Security[3], Seduction[4], Shoot[3], Sneak[2], Stealth[2], Streetwise[5], Teaching[2], Linguistics (Urthish)[2], Local Expert (New Odessa)[3], Lore (Grail)[2], Lore (Poisons & Drugs)[3], Lore (Underworld)[4], Redemption (Mech)[1].

Shortcuts: Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

[000318 / kristof_ivanovicz]

Lazarus Brednicov (†)

Lindsay Willard (†)

Lisbeth McWinter (†)

Locke Kibran (†)

Markus Van Delph (†)

Nina Masseri (†)

Radul Al Farka (†)

Roserio de Comori Al Malik (†)

Toshiro Wu (†)

Veckman Jones (†)

Yueh Sakomo (†)

zaffarelli@gmail.com

Alphonse Lanselme

A silent man

Male Urthish Householder of House D'Rouge-Glace from Rampart Freefolk. Born in 4972 (45 years old)

Height: 172cm / Weight: 70kg

Lifepaths

Race Urthish (124), **Upbringing** Poor Class (5), **Upbringing** Town (15), **Apprenticeship** Street Muster (25), **Early Career** Court Ambassador (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	3	Movement	4
Intellect	7	Willpower	6	Temper	5	Presence	9
Tech	4	Reflexes	5	Agility	4	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	15	Damage	0	Tolerance	11	Humanity	55
Passion	11	Wyrd	12	Speed	3	Run	8

Skills

Academia	2	Knavery	4	Oratory	3
Arts	1	Leadership	3	Persuasion	3
> Poetry	1	Linguistics	2	Politics	2
Athletics	3	> Franken	2	Remedy	1
Driving	1	> Urthish	2	Search	1
> Skycraft Piloting	2	Local Expert	1	Security	1
Empathy	1	> Sangreal	1	Seduction	4
Etiquette	3	Lore	3	Shadowing	2
Fight	2	> Grail	1	Shoot	1
Focus	2	> House D'Rouge-Glace	2	Stealth	1
Gambling	1	> House Keddah	1	Streetwise	3
Impress	2	Melee	1	Teaching	2
Inquiry	1	Observe	3		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Dreksel Laser Pistol . P . WA:1 . P . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Leather Armor Soft SP:4 (TO|LA|RAX|LL|RL)

Energy Shield

Streetcrafted 5/10 Hits:5 usage:(Soft --)

Shortcuts

Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (6), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (13), Fire a ranged weapon:REF + Shoot (6)

Narrative

Faithful servant of Count Yves d'Igneden.

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:28 a.m.

Andrea Masseri

Leader of Grail Masseri

Male Urthish Count of House Masseri from Grail Nobility. Born in 4979 (38 years old)

Height: 174cm / Weight: 72kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Soldier (25), **Early Career**

Military Command Soldier (48), **Tour of Duty** Fief Holder (20), **Race Balance** Urthish Balance (16),

Worldly Benefits High Promotion (7).

Primary Attributes

Strength	6	Constitution	5	Body	6	Movement	4
Intellect	4	Willpower	6	Temper	5	Presence	6
Tech	4	Reflexes	6	Agility	4	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	55	Stun	11
Resistance	12	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	10	Speed	3	Run	8

Skills

Academia	2	Linguistics	2	Remedy	2
Athletics	4	> Rital	2	Security	1
Dodge	3	> Urthish	2	Seduction	1
Driving	1	Local Expert	2	Shoot	4
> Landcraft	2	> Cupertino	3	Stoic Body	2
Empathy	1	> Sangreal	1	Stoic Mind	1
Etiquette	2	Lore	1	Streetwise	2
Fight	4	> House Masseri	1	Survival	2
Focus	2	Melee	1	Teaching	3
Gambling	1	Observe	3	Warfare	4
Impress	3	Persuasion	2	Leadership	6
Politics	2				

Blessings/Curses

Bold (2):

Impetuous (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Enemy (Cost:-2):

Nobility (Cost:3): Knight

Retinue (Cost:3):

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (7), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (7), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

Narrative

The leader of the Masseri from Grail, a strong partisan of the Reunion of the House

Generated with **Dramatis Personae**

Nov. 18, 2020, 11:58 p.m.

Annabella Masseri

Pretty & Serious Maid

Female Urthish Knight of House Masseri from Grail Nobility. Born in 4991 (26 years old)

Height: 168cm / Weight: 58kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Military Starman (25), **Early Career**

Court Duelist (48), **Tour of Duty** Native Psychic (20), **Race Balance** Urthish Balance (16), **Worldly**

Benefits Friends & Rewards (7).

Primary Attributes

Strength	5	Constitution	4	Body	4	Movement	4
Intellect	6	Willpower	7	Temper	5	Presence	6
Tech	4	Reflexes	5	Agility	4	Awareness	5

Secondary Attributes

Recovery	9	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Forgery	1	Occult Arts	2
Athletics	2	Gunnery	4	Persuasion	2
Bureaucracy	1	Impress	1	Remedy	2
Dodge	4	Leadership	2	Shoot	2
Empathy	1	Linguistics	1	Streetwise	2
Etiquette	2	> Urthish	2	Teaching	3
Fight	2	Melee	4	Think Machine	1
Focus	2	Observe	2		

Blessings/Curses

Beautiful (2):

Bold (2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Fencing Actions (Silver sword) (Cost:10): Manoeuvres 1, 2, 3 and 4 Requires Melee Skill at 4

Gossip Network (Cost:2): Planetwide

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Leather Armor Soft SP:4 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (9), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (7)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:28 a.m.

Arno Sforza

A drunk knight sleeping on a bar

Male Urthish of House Masseri from Severus Nobility. Born in 4966 (51 years old)

Height: 171cm / Weight: 63kg

Lifepaths

Race Urthish (124), **Upbringing** Vengeful Masseri (20), **Apprenticeship** Streets Charioteers (25), **Early Career** Starship Gunner (48), **Tour of Duty** Native Psychic (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	5	Constitution	4	Body	5	Movement	4
Intellect	4	Willpower	6	Temper	6	Presence	5
Tech	6	Reflexes	8	Agility	4	Awareness	6

Secondary Attributes

Recovery	9	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	1	Tolerance	12	Humanity	60
Passion	12	Wyrd	12	Speed	4	Run	8

Skills

Academia	3	Gunnery	5	Occult Arts	2
Acrobatics	2	Impress	2	Persuasion	3
Athletics	3	Knavery	3	Redemption	1
Disguise	1	Linguistics	2	> Tinkering	2
Dodge	4	> Rital	2	Remedy	2
Dogma	1	> Urthish	2	Security	1
> Sathraism	2	Local Expert	3	Sensors	4
Driving	2	> Cupertino	2	Shoot	4
> Celestial Sailing	9	> New Odessa	2	Stoic Mind	5
> Landcraft	2	> Sangreal	2	Streetwise	2
Empathy	2	Lore	1	Teaching	2
Etiquette	1	> Jumpweb	2	Think Machine	2
Fight	2	Melee	2	Trading	2
Focus	2	Observe	2		

Blessings/Curses

Curious(2):

Nosy(-2):

Benefices/Afflictions

Addiction(Cost:-4): Selshaka

Ally(Cost:1):

Cash(Cost:1): 100

Commission(Cost:3): Ensign / Apprentice / Associate / Private / Associate

Contact(Cost:1):

Gossip Network(Cost:2): Planetwide

Occult Mastery1(Cost:6): Main Path: Power Level 1, 2 & 3

Passage Contract(Cost:2): Tramp Freighter

Weapons

"Firecracker" Heavy Pistol . P . WA:-1 . L . C . DC:4D6+1 . Cal:47 . ROF:6 . Clip:16 . RNG:60 . VR . £350

Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (10), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (11)

Narrative

Avrel Solustan

A old men

Male Urthish of Hesychast Priest from Malignatus Freefolk. Born in 4903 (114 years old)

Height: 168cm / Weight: 62kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Eskatonic Order Monastery (25), **Early Career** Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Noble Confessor (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	4
Intellect	7	Willpower	5	Temper	10	Presence	8
Tech	3	Reflexes	3	Agility	3	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	15	Wyrd	10	Speed	2	Run	8

Skills

Academia	5	Fight	2	Observe	3
Alchemy	2	Focus	8	Occult Arts	1
Athletics	3	Inquiry	1	Oratory	2
Beastcraft	1	Linguistics	2	Persuasion	4
Dogma	3	> Latin	5	Politics	1
> Church of the	3	> Urthish	3	Remedy	1
Celestial Sun					
> Sathraism	1	Lore	3	Stoic Body	1
> Stellar Apocryphon	1	> Antinomy	1	Stoic Mind	3
Empathy	3	> Dervishes	1	Surgery	1
Etiquette	1	> Eskatonic	1	Teaching	2
		Worldshapers			

Blessings/Curses

Curious (2):

Subtle (-2):

Benefices/Afflictions

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Occult Mastery 3 (Cost:13): Main Path: Powers Level 6 & 7

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Shortcuts

Discern emotions:AWA + Empathy (13), Keep focused on a task:WIL + Focus (13), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (12), Stabilize wounds:INT + Remedy (8), Iron will:WIL + Stoic Mind (8), Apply surgery on wounded:INT + Surgery (8)

Narrative

A true Ermit

Generated with **Dramatis Personae**

Nov. 16, 2020, 12:44 a.m.

Azim The Blacksmith

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:32 a.m.

Bjorn Rico

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:32 a.m.

Donistar Lugh

Commander of the Divine Weapon Outpost in Grail

Male Urthish Master of Brother Battle from De Moley Freefolk. Born in 4950 (67 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), **Upbringing** Brother Battle Rookie (20), **Apprenticeship** Brother Battle Trainee (25), **Early Career** Brother Battle Monk (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	7	Constitution	5	Body	6	Movement	4
Intellect	3	Willpower	5	Temper	7	Presence	4
Tech	3	Reflexes	5	Agility	6	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	2	Tolerance	12	Humanity	60
Passion	11	Wyrd	8	Speed	3	Run	8

Skills

Academia	2	Linguistics	2	Remedy	3
Athletics	3	> Imperial Battle Slang	3	Shoot	4
Cybernetics	1	> Urthish	1	Stealth	1
Dodge	2	Local Expert	2	Stoic Body	4
Dogma	2	> Grail Pilgrims	3	Stoic Mind	1
> Church of the Celestial Sun	2	> Stigmata	2	Surgery	1
> Symbiot Lifeweb	1	Lore	1	Survival	3
Fight	6	> Symbiots	2	Teaching	2
Focus	3	Melee	3	Warfare	2
Heavy Weapons	1	Observe	2	Leadership	1
Persuasion	2				

Blessings/Curses

Clueless (-2):

Disciplined (2):

Benefices/Afflictions

Basic Mantok (Cost:6):

Cash (Cost:3): 600

Free Benefice (4) (Cost:4): Occult Power LVL 4

Occult Mastery (1) (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Rise Rank by Two (Cost:4):

Superior Mantok Technique (Cost:4):

Shortcuts

Avoid being hit: AGI + Dodge (8), Keep focused on a task: WIL + Focus (8), Give orders to subsidiaries: PRE + Leadership (5), Fencing: REF + Melee (8), Notice something: AWA + Observe (6), Convince someone with arguments: PRE + Persuasion (6), Stabilize wounds: INT + Remedy (6), Fire a ranged weapon: REF + Shoot (9), Iron will: WIL + Stoic Mind (6), Apply surgery on wounded: INT + Surgery (4)

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:33 a.m.

Eduardo Casombras de Sutek de Hazat

Collectionneur Extraordinaire

Male Urthish Baron of Royale House Hazat from Sutek Nobility. Born in 4953 (64 years old)

Height: 173cm / Weight: 76kg

Lifepaths

Race Urthish (124), **Upbringing** High Court Hazat (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Court Ambassador (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20), **Tour of Duty** Errant Knight (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Rich Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	5
Intellect	7	Willpower	8	Temper	6	Presence	6
Tech	3	Reflexes	4	Agility	3	Awareness	8

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	14	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	11	Speed	2	Run	10

Skills

Academia	3	Fight	2	Oratory	4
Arts	2	Focus	2	Persuasion	3
> Painting	2	Forgery	2	Redemption	1
> Sculpture	2	Gambling	2	> Mech	1
Athletics	5	Impress	1	Remedy	1
Bribery	2	Inquiry	2	Riding	1
Cryptography	3	Knavery	3	Search	4
Cybernetics	1	Linguistics	4	Seduction	4
Demolition	1	> Franken	2	Shoot	2
Dodge	3	> Kurgan	2	Stealth	3
Dogma	2	> Latin	2	Stoic Body	1
> Kurgan El-Diin	1	> Urthish	3	Teaching	2
> Stellar Apocryphon	1	Melee	3	Warfare	1
Etiquette	7	Observe	5		

Blessings/Curses

Disciplined (2):

Vengeful (-2):

War Trauma (-2):

Benefices/Afflictions

Assets (Cost:7): 10000

Nobility (Cost:3): Knight

Well-Traveled (Cost:3): Major house Fief

Weapons

Bachelor Rapier . MELEE . WA:0 . N . E . DC:3D6 . STR:3 . RNG:1 . ST . £10

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (10), Fencing:REF + Melee (7), Notice something:AWA + Observe (13), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF + Shoot (6)

Narrative

Image: Hargreeves dans Umbrella Academy

Egon Storken

Captain of Keddan Soldiers

Male Urthish Commander of House Keddan from Tethys Freefolk. Born in 4976 (41 years old)

Height: 179cm / Weight: 84kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Guildhall Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Military Officer (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	6	Constitution	6	Body	7	Movement	4
Intellect	3	Willpower	6	Temper	5	Presence	5
Tech	6	Reflexes	6	Agility	5	Awareness	4

Secondary Attributes

Recovery	12	Stamina	3	Endurance	65	Stun	13
Resistance	11	Damage	1	Tolerance	11	Humanity	55
Passion	9	Wyrd	9	Speed	3	Run	8

Skills

Academia	2	Impress	2	> Mech	3
Acrobatics	1	Leadership	4	> Tinkering	1
Athletics	6	Linguistics	1	Remedy	2
Beastcraft	1	> Urthish	2	Search	1
Bureaucracy	3	Local Expert	1	Security	2
Cryptography	1	> Grail Pilgrims	2	Seduction	1
Cybernetics	1	Lore	2	Shadowing	1
Dodge	3	> Dervishes	2	Shoot	5
Driving	1	> Grail	2	Streetwise	2
> Landcraft	3	Melee	3	Survival	1
Fight	6	Observe	4	Teaching	2
Focus	3	Persuasion	2	Think Machine	2
Forgery	2	Redemption	2	Warfare	3

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (7), Stabilize wounds:INT + Remedy (5), Search a place:AWA + Search (5), Charm others:PRE + Seduction (6), Fire a ranged weapon:REF + Shoot (11)

Narrative

Generated with **Dramatis Personae**

Nov. 19, 2020, 12:57 a.m.

Enzo Contura

A strong soldier

Male Urthish Sergeant of House Masseri from Grail Freefolk. Born in 4980 (37 years old)

Height: 171cm / Weight: 70kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing Poor Class** (5), **Apprenticeship** Academy Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Security Enforcer (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	7	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	6	Temper	4	Presence	3
Tech	6	Reflexes	8	Agility	4	Awareness	6

Secondary Attributes

Recovery	12	Stamina	2	Endurance	50	Stun	10
Resistance	9	Damage	2	Tolerance	10	Humanity	50
Passion	10	Wyrd	13	Speed	4	Run	8

Skills

Academia	2	Interrogation	2	Remedy	3
Acrobatics	2	Knavery	1	Security	2
Athletics	4	Leadership	2	Shadowing	1
Bureaucracy	1	Linguistics	1	Shoot	7
Dodge	4	> Urthish	2	Streetwise	3
Fight	5	Magna Carta	1	Survival	1
Focus	2	Melee	3	Teaching	2
Gunnery	2	Observe	4	Think Machine	1
Heavy Weapons	2	Persuasion	2	Warfare	1
Impress	3	Redemption	1	Inquiry	4
> Mech	2				

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Armor

Synthsilk	Soft	SP:3	(TO)(LA)(RA)(LL)(RL)
Plastic Mesh Chain Mail	Medium	SP:8	(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (11), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (15)

Narrative

Bodyguard of Clara Masseri

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:33 a.m.

Ezil Solomniac

Male Urthish of Eskatonic Order from none Freefolk. Born in 4961(56 years old)

Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:33 a.m.

Fabienne Dupré

Female Urthish of House D'Rouge-Glace from none Freefolk. Born in 4988 (29 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:34 a.m.

Fenton Hardin

Friend of Sigmeon D'Rouge-Glace

Male Urthish Teutonic Knight of House Masseri from Cadavus Nobility. Born in 4996 (31 years old)

Height: 174cm / Weight: 80kg

Lifepaths

Race Urthish (124), **Upbringing** Vengeful Masseri (20), **Apprenticeship** Military Soldier (25), **Early Career** Mercenary Soldier (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	5	Constitution	5	Body	6	Movement	3
Intellect	4	Willpower	6	Temper	4	Presence	3
Tech	6	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	10	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	10	Humanity	50
Passion	9	Wyrd	11	Speed	4	Run	6

Skills

Academia	2	Fight	5	Persuasion	3
Athletics	4	Focus	2	Redemption	1
Disguise	1	Impress	1	> Mech	2
Dodge	2	Knavery	1	Remedy	2
Dogma	1	Leadership	1	Shadowing	2
> Sathraism	1	Linguistics	1	Shoot	5
Driving	2	> Urthish	2	Stoic Body	1
> Celestial Sailing	3	Local Expert	1	Stoic Mind	1
> Landcraft	1	> Acadia Province	1	Survival	2
Empathy	1	Melee	3	Teaching	2
Etiquette	2	Observe	2	Warfare	1

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Weapons

Armor

Studded Leather Medium SP:5 (TO X LA X RA X LL X RL)

Energy Shield

Artisanal 7/14 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (10), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

Narrative

...

Generated with **Dramatis Personae**

Nov. 19, 2020, 12:29 a.m.

Fiona D'Enguerrand

A shining lady, former Intelligence minister of the Black Den, now IQK

Female Urthish Teutonic Knight of House D'Rouge-Glace from Rampart / Acadia / Glacemer Nobility.

Born in 4970 (47 years old)

Height: 168cm / Weight:65kg

Lifepaths

Race Urthish (124), Upbringing Acadia D'Rouge-Glace (20), Apprenticeship Military Soldier (25), Early Career Court Ambassador (48), Tour of Duty Native Psychic (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	7	Willpower	6	Temper	6	Presence	7
Tech	3	Reflexes	7	Agility	3	Awareness	5

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	12	Humanity	60
Passion	11	Wyrd	14	Speed	4	Run	6

Skills

Academia	3	Focus	2	Remedy	1
Arts	1	Knavery	5	Science	1
> Poetry	2	Leadership	1	> Archaeology	2
Athletics	3	Linguistics	2	Seduction	4
Dodge	1	> Franken	1	Shadowing	1
Dogma	2	> Urthish	3	Shoot	3
> Church of the	1	Local Expert	2	Stealth	1
Celestial Sun					
> Sathraism	1	> Famous Authors	2	Stoic Body	1
Driving	2	> Rampart Nobility	2	Stoic Mind	4
> Skimmer bike	2	Melee	1	Survival	1
> Skycraft Piloting	1	Observe	3	Teaching	2
Empathy	4	Occult Arts	4	Warfare	1
Etiquette	5	Oratory	3	Fight	3
Persuasion	3				

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Occult Mastery 2 (Cost:9): Main Path: Power Level 4 & 5

Raise Rank by one (Cost:2):

Weapons

Avaneir Blaster Pistol . P. WA:0 . J. P. DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (4), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (8). Give orders to subsidiaries:PRE + Leadership (8), Fencing:REF + Melee (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (10)

Narrative

The minister of foreign affairs of the Black Dragon Den is also the leader of Rampart local Fayvana coven cell. An intelligent woman, she will try to keep her coven out of any violent interactions.

FarHand Path

Lifting Hand (1), Throwing Hand (2), Throwing Hand (3), Crushing Hand (4), Duelling Hand (5), Far Arms (6) ...

Francesco Masseri

Certainly the wisest Masseri

Male Urthish of Sanctuary Aeon from Grail Nobility. Born in 4984 (33 years old)

Height: 168cm / Weight: 68kg

Lifepaths

Race Urthish (124), **Upbringing** Grail Masseri (20), **Apprenticeship** Sanctuary Aeon Parish (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Tour of Duty** Standard Tour (single round) (10), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	4	Body	4	Movement	3
Intellect	6	Willpower	8	Temper	7	Presence	6
Tech	4	Reflexes	5	Agility	3	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	14	Damage	0	Tolerance	15	Humanity	75
Passion	13	Wyrd	11	Speed	3	Run	6

Skills

Academia	3	Empathy	3	Oratory	2
Arts	1	Etiquette	2	Persuasion	2
> Music	1	Fight	2	Remedy	4
Athletics	2	Focus	4	Riding	1
Beastcraft	1	Inquiry	1	Seduction	4
Dodge	2	Linguistics	4	Stoic Mind	1
Dogma	4	> Kurgan	2	Streetwise	3
> Church of the	3	> Latin	2	Surgery	4
Celestial Sun					
> Omega Gospels	2	> Rital	2	Teaching	4
> Sathraism	1	> Urthish	2	> Stellar Apocryphon	2
Observe	3				

Blessings/Curses

Bold (2):

Compassionate (2):

Gullible (-2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Weapons

Staff . MELEE . WA:1 . N . E . DC:2d6+1 . STR:3 . RNG:1 . ST . £4

Armor

<u>Priest Robes</u>	Soft	SP:1	(TO)(LA)(RA)(LL)(RL)
<u>Synthsilk</u>	Soft	SP:3	(TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (12), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (9), Apply surgery on wounded:INT + Surgery (10)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:34 a.m.

Franz Gummerick

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:34 a.m.

Gail Hardin

A bad ass of a woman, showing more wisdom than her apparent age let know

Female Urthish Crafter of Engineers from Daishan Freefolk. Born in 4972 (45 years old)

Height: 167cm / Weight: 58kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Street Engineer (25), **Early Career** Mercenary Combat Engineer (48), **Tour of Duty** Cybernetics Tweaked (20), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	4	Body	5	Movement	4
Intellect	7	Willpower	4	Temper	3	Presence	7
Tech	7	Reflexes	6	Agility	4	Awareness	5

Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	7	Humanity	35
Passion	8	Wyrd	13	Speed	3	Run	8

Skills

Academia	2	> Urthish	2	> Mech	5
Athletics	3	> Urthtech	2	> Volt	2
Bureaucracy	2	Local Expert	2	Remedy	2
Demolition	1	> Cupertino	2	Science	3
Driving	1	> New Odessa	1	> Cybernetics	2
> Landcraft	2	Lore	1	> Engineering	2
Fight	3	> Grail	2	> Robotics	2
Focus	2	Magna Carta	2	Seduction	2
Heavy Weapons	1	Observe	3	Shoot	3
Inquiry	2	Persuasion	4	Streetwise	1
Knavery	1	Politics	2	Teaching	2
Leadership	1	Redemption	3	Think Machine	3
Linguistics	2	> Forbidden Lore	2	Trading	2

Blessings/Curses

Innovative (2):

Unnerving (-2):

Vengeful (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Medium Cyber Package (Cost:20): One notable enhancement.

Rise Rank by Two (Cost:4):

Weapons

Dreksel Laser Pistol . P . WA:1 . P . DC:3D6 . Cal:FSC:3x18x15 . ROF:2 . Clip:15 . RNG:80 . ST . £300

Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Keep focused on a task:WIL + Focus (6), Give orders to subsidiaries:PRE + Leadership (8), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (11), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (9), Fire a ranged weapon:REF + Shoot (9), Surgically implant cyber:TEC + Cybernetics (9)

Narrative

Scar on the left arm. Use a laser lance. Formr Imperial Cohort for Leona Sterling Hawkwood.

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:34 a.m.

Garlen Timpal

Assistant of Illumintata Croft

Male Urthish of Eskatonic Order from Grail Freefolk. Born in 4992 (25 years old)

Height: 167cm / Weight: 68kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** City (15), **Apprenticeship** Eskatonic Order Parish (25), **Early Career** Missionary (48), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends (7).

Primary Attributes

Strength	3	Constitution	4	Body	4	Movement	3
Intellect	7	Willpower	5	Temper	6	Presence	8
Tech	3	Reflexes	3	Agility	3	Awareness	7

Secondary Attributes

Recovery	7	Stamina	1	Endurance	40	Stun	8
Resistance	13	Damage	0	Tolerance	11	Humanity	55
Passion	13	Wyrd	10	Speed	2	Run	6

Skills

Academia	2	Focus	6	Remedy	2
Alchemy	1	Inquiry	2	Riding	1
Athletics	2	Linguistics	1	Seduction	4
Beastcraft	1	> Urthish	1	Stoic Mind	2
Dogma	1	Observe	5	Streetwise	2
> Church of the Celestial Sun	1	Occult Arts	1	Surgery	1
Empathy	2	Oratory	2	Teaching	2
Fight	2	Persuasion	2		

Blessings/Curses

Curious (2):

Subtle (-2):

Benefices/Afflictions

Ally (Cost:1):

Cash (Cost:1): 100

Contact (Cost:1):

Gossip Network (Cost:2): Planetwide

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Passage Contract (Cost:2): Tramp Freighter

Shortcuts

Discern emotions:AWA + Empathy (8), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (10), Stabilize wounds:INT + Remedy (9), Charm others:PRE + Seduction (12), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (8)

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:34 a.m.

Giacomo Kellerman

Male Urthish of from none Freefolk. Born in 4958 (59 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:35 a.m.

Greta Marlowe

Young pilot bad at spycraft

Female Urthish Ensign of Charioteers from Midian Freefolk. Born in 4997 (20 years old)

Height: 165cm / Weight: 57kg

Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Poor Class (5), Apprenticeship Academy
 Charioteers (25), Early Career Starship Pilot (48), Tour of Duty Standard Tour (single round) (10),
 Race Balance Urthish Balance (16), Worldly Benefits Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	3
Intellect	8	Willpower	5	Temper	4	Presence	6
Tech	4	Reflexes	7	Agility	3	Awareness	6

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	11	Damage	0	Tolerance	9	Humanity	45
Passion	10	Wyrd	15	Speed	4	Run	6

Skills

Academia	2	Inquiry	1	Persuasion	2
Athletics	2	Knavery	1	Redemption	1
Driving	4	Linguistics	1	> Tinkering	1
> Celestial Sailing	4	> Urthish	1	Remedy	2
> Heavy Transport	2	Lore	2	Sensors	1
Vehicle					
> Landcraft	3	> Jumpweb	1	Shoot	1
> Skycraft Piloting	1	> Spacesuit	2	Streetwise	2
Fight	2	Magna Carta	1	Teaching	2
Focus	2	Melee	1	Think Machine	1
Gunnery	1	Navigation	1	Impress	1
Observe	4				

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Shortcuts

Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (10), Fire a ranged weapon:REF + Shoot (8)

Narrative

Generated with **Dramatis Personae**

Nov. 7, 2020, 11:59 a.m.

Hans Zdravos

Male Urthish Genin of Scravers from Lemminkainen Freefolk. Born in 4986 (31 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing Poor Class** (5), **Apprenticeship** Street Engineer (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Friends & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	3	Movement	4
Intellect	8	Willpower	4	Temper	5	Presence	5
Tech	7	Reflexes	5	Agility	4	Awareness	8

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	0	Tolerance	9	Humanity	45
Passion	13	Wyrd	13	Speed	3	Run	8

Skills

Academia	3	> Urthish	2	Science	3
Athletics	2	> Urthtech	4	> Cybernetics	1
Bureaucracy	1	Lore	3	> Engineering	4
Cryptography	1	> Charioteers	1	> Quantum Physics	3
Cybernetics	1	> Jumpweb	2	Search	1
Driving	1	> Killroys	2	Security	1
> Skycraft Piloting	1	Observe	4	Sensors	1
Fight	2	Oratory	1	Shoot	1
Focus	3	Persuasion	2	Stealth	1
Forgery	1	Redemption	3	Streetwise	3
Inquiry	3	> Forbidden Lore	4	Teaching	2
Knavery	1	> Mech	4	Think Machine	2
Linguistics	2	> Volt	2		

Blessings/Curses

Coward (-2):

Innovative (2):

Loyal (2):

Unnerving (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Weapons

Avaneir Blaster Pistol . P . WA:0 . J . P . DC:5D6 . Cal:FSC:5x30 . ROF:1 . Clip:10 . RNG:30 . VR . £700

Armor

Spacesuit Soft SP:3 (HE)(TO)(LA)(RA)(LL)(RL)

Shortcuts

Keep focused on a task:WIL + Focus (7), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (7), Fire a ranged weapon:REF + Shoot (6), Surgically implant cyber:TEC + Cybernetics (8)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:35 a.m.

Haroun Keddah

The Third

Male Urthish of House Keddah from Grail Nobility. Born in 4978 (39 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:35 a.m.

Helena Nordwick Hawkwood

Famous Military Commander

Female Urthish Commander of Royale House Hawkwood from Delphi Nobility. Born in 4982 (35 years old)

Height: 165cm / Weight: 64kg

Lifepaths

Race Urthish (124), Race Balance Urthish Balance (16).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Generated with **Dramatis Personae**

Oct. 27, 2020, 10:08 p.m.

Imperial Troopers

Typical Imperial Colonial Troopers

Male Urthish Private of Imperial Forces from Byzantium Secundus Freefolk. Born in 4995 (22 years old)

Height: 174cm / Weight: 72kg

Lifepaths

Race Urthish (124), Upbringing Average Class (5), Upbringing Country (15), Apprenticeship Guildhall Muster (25), Early Career Mercenary Soldier (48), Race Balance Urthish Balance (16), Worldly

Benefits Promotion & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	5	Movement	5
Intellect	3	Willpower	5	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	5	Awareness	4

Secondary Attributes

Recovery	12	Stamina	2	Endurance	55	Stun	11
Resistance	9	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	9	Speed	3	Run	10

Skills

Academia	2	Impress	2	Persuasion	2
Acrobatics	2	Linguistics	1	Redemption	1
Athletics	4	> Urthish	2	> Mech	2
Beastcraft	1	Local Expert	2	Remedy	2
Bureaucracy	1	> Imperial Dominion	1	Search	1
Dodge	3	> New Odessa	1	Seduction	1
Driving	2	Lore	2	Shadowing	1
> Hovertank	1	> Byzantium Secundus	1	Shoot	4
> Landcraft	1	> House Keddah	1	Streetwise	2
Fight	5	Melee	3	Survival	1
Focus	2	Observe	2	Teaching	2

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Weapons

Dirk . MELEE . WA:0 . J . E . DC:2D6+1 . STR:2 . RNG:0 . ST . £4

Imperial Rifle . RIF . WA:0 . N . E . DC:6D6+2 . Cal:7.62 . ROF:20 . Clip:21 . RNG:400 . VR . £200

Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9),

Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6),

Stabilize wounds:INT + Remedy (5), Charm others:PRE + Seduction (5), Fire a ranged weapon:REF + Shoot (10)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:35 a.m.

Jacob Tramel

Terraformer

Male Urthish of Engineers from Leagueheim Freefolk. Born in 4945 (72 years old)

Height: 167cm / Weight: 61kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Academy

Engineers (25), **Early Career** Scientist (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20),

Tour of Duty Stigmata Veteran (5013) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits**

Friends & Rewards (7).

Primary Attributes

Strength	4	Constitution	4	Body	3	Movement	4
Intellect	7	Willpower	5	Temper	5	Presence	6
Tech	8	Reflexes	4	Agility	4	Awareness	6

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	11	Damage	0	Tolerance	10	Humanity	50
Passion	11	Wyrd	11	Speed	2	Run	8

Skills

Academia	5	> Stigmata	2	> Artificial Intelligence	3
Athletics	3	Lore	5	> Biology	1
Beastcraft	1	> Gargoyles	2	> Chemistry	1
Cybernetics	1	> Sathraists	1	> Engineering	3
Demolition	1	> Second Republic Tech	3	> Geology	3
Fight	2	> Shards	2	> Oceanography	2
Focus	3	> Symbiots	1	> Physics	3
Heavy Weapons	1	Observe	3	> Quantum Physics	2
Inquiry	2	Persuasion	2	> Terraforming	5
Leadership	1	Redemption	3	Seduction	1
Linguistics	3	> Forbidden Lore	4	Stealth	1
> Imperial Battle Slang	2	> Mech	4	Stoic Mind	1
> Urthish	2	> Volt	4	Teaching	3
> Urthtech	3	Remedy	1	Think Machine	4
Local Expert	1	Science	9	Warfare	1

Blessings/Curses

Innovative (2):

Unnerving (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Shortcuts

Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (7), Notice something:AWA + Observe (9), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (7), Iron will:WIL + Stoic Mind (6)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:36 a.m.

Jasmina Keddah

Female Urthish Countess of House Keddah from Grail Nobility. Born in 4981 (36 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:36 a.m.

Juan Garvex

Vet pilot

Male Urthish Captain of Charioteers from Vera Cruz Freefolk. Born in 4959 (58 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Town (15), **Apprenticeship** Academy Charioteers (25), **Early Career** Starship Gunner (48), **Tour of Duty** Caliphate Wars Veteran (5011) (20),

Race Balance Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	3	Constitution	3	Body	4	Movement	5
Intellect	5	Willpower	6	Temper	4	Presence	8
Tech	4	Reflexes	7	Agility	3	Awareness	6

Secondary Attributes

Recovery	6	Stamina	1	Endurance	35	Stun	7
Resistance	14	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	12	Speed	4	Run	10

Skills

Academia	2	Gunnery	3	> Mech	1
Acrobatics	2	Impress	1	> Tinkering	1
Athletics	4	Inquiry	1	Remedy	3
Bribery	2	Linguistics	2	Security	1
Cybernetics	1	> Kurgan	2	Seduction	2
Demolition	1	> Urthish	1	Sensors	1
Dodge	2	Lore	2	Shoot	3
Driving	2	> Jumpweb	1	Stealth	1
> Heavy Transport	2	> Spacesuit	2	Stoic Body	1
Vehicle					
> Landcraft	3	Melee	1	Teaching	2
Fight	2	Observe	2	Think Machine	1
Focus	2	Persuasion	2	Gambling	1
Redemption	2				

Blessings/Curses

Curious (2):

Nosy (-2):

War Trauma (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Well-Traveled (Cost:3): Major house Fief

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (8), Fencing:REF + Melee (8),

Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (10),

Stabilize wounds:INT + Remedy (8), Charm others:PRE + Seduction (10), Fire a ranged weapon:REF +

Shoot (10)

Narrative

Generated with **Dramatis Personae**

Nov. 7, 2020, 1:34 p.m.

Juliana Zino

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:36 a.m.

Kiera Kursovna

Female Urthish Graffina of Royale House Decados from Cadiz Nobility. Born in 4979 (38 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:36 a.m.

Kristof Ivanovicz

Oct. 21, 2020, 2:37 a.m.

Master of New Odessa

Male Urthish Baron of Royale House Decados from Cadavus Nobility. Born in 4979 (38 years old)

Height: 173cm / Weight: 71kg

Lifepaths

Race Urthish (124), **Upbringing** Landless Decados (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Crimelord (20), **Tour of Duty** Fief Holder (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	6	Constitution	5	Body	4	Movement	4
Intellect	6	Willpower	8	Temper	3	Presence	7
Tech	4	Reflexes	5	Agility	4	Awareness	9

Secondary Attributes

Recovery	11	Stamina	1	Endurance	45	Stun	9
Resistance	15	Damage	1	Tolerance	11	Humanity	55
Passion	12	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Gambling	3	Melee	5
Alchemy	5	Impress	4	Observe	5
Athletics	4	Inquiry	1	Oratory	2
Bribery	3	Knavery	4	Persuasion	3
Bureaucracy	3	Leadership	5	Redemption	1
Cryptography	2	Linguistics	1	> Mech	1
Disguise	2	> Urthish	2	Security	3
Dodge	2	Local Expert	1	Seduction	4
Empathy	3	> New Odessa	3	Shoot	3
Etiquette	5	Lore	3	Sneak	2
Fight	2	> Grail	2	Stealth	2
Focus	4	> Poisons & Drugs	3	Streetwise	5
Forgery	2	> Underworld	4	Teaching	2

Blessings/Curses

Beautiful (2):

Bitter (-2):

Suspicious (2):

Vain (-2):

Benefices/Afflictions

Addiction (Cost:-4): Shelsaka

Cash (Cost:3): 600

Dark Secret (Cost:-3):

Fallen from Grace (Cost:-3):

Gossip Network (Cost:2): Planetwide

Householder (Cost:1):

Indebted (Cost:-6):

Obligation (Cost:-3):

Retinue (Cost:3):

Retinue (Cost:4):

Rise Rank by Two (Cost:4):

Weapons

House Decados "Stanislas" SMG . SMG . WA:0 . J . P . DC:4D6+1 . Cal:0.47 . ROF:20 . Clip:60 . RNG:150 . VR . £400

Armor

Plastic Mesh Chain Mail Medium SP:8 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Avoid being hit:AGI + Dodge (6), Discern emotions:AWA + Empathy (6), Keep focused on a task:WIL + Focus (12), Give orders to subsidiaries:PRE + Leadership (12), Fencing:REF + Melee (10), Notice something:AWA + Observe (14), Convince someone with arguments:PRE + Persuasion (10), Charm others:PRE + Seduction (11), Fire a ranged weapon:REF + Shoot (8)

Narrative

Brother of Lucrecia Ivanovicz

Leester Stenton

Imperial Cohort of Leona

Male Urthish of Charioteers from Lemminkainen Freefolk. Born in 4984 (33 years old)

Height: 168cm / Weight: 62kg

Lifepaths

Race Urthish (124), **Upbringing** Average Class (5), **Upbringing** Country (15), **Apprenticeship** Military Starman (25), **Early Career** Starship Pilot (48), **Tour of Duty** Star Nations Veteran (5007) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	8	Willpower	7	Temper	4	Presence	6
Tech	4	Reflexes	7	Agility	3	Awareness	6

Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	11	Humanity	55
Passion	10	Wyrd	15	Speed	4	Run	8

Skills

Academia	2	Focus	3	Magna Carta	1
Athletics	3	Gunnery	3	Melee	2
Beastcraft	1	Impress	1	Navigation	2
Bureaucracy	1	Leadership	3	Observe	4
Cybernetics	1	Linguistics	2	Persuasion	2
Dogma	1	> Urthish	2	Remedy	3
> Vuldrok Erdgheist	1	> Vuldrok	1	Seduction	1
Driving	2	Local Expert	1	Sensors	2
> Celestial Sailing	4	> Hargard	2	Shoot	3
> Skycraft Piloting	2	Lore	1	Teaching	2
Fight	2	> Jumpweb	1	Think Machine	3

Blessings/Curses

Impetuous (-2):

Loyal (2):

Benefices/Afflictions

Assets (Cost:5): 5000

Cohort Badge (Cost:3): Leona Sterling Hawkwood

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Well-Traveled (Cost:3): Major house Fief

Shortcuts

Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (11), Charm others:PRE + Seduction (7), Fire a ranged weapon:REF + Shoot (10)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:37 a.m.

Leira Von Dietrich

Leader of Grail Eskatonics

Female Urthish of Eskatonic Order from Pentateuch Freefolk. Born in 4954 (63 years old)

Height: 164cm / Weight: 56kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:37 a.m.

Leona Sterling Hawkwood

An impressive lady whose body as been torn by war

Female Urthish Teutonic Duchess of Emperor Alexius Primus from Lemminkainen Nobility. Born in 4963 (54 years old)

Height: 179cm / Weight: 71kg

Lifepaths

Race Urthish (124), Upbringing Rural Estate Hawkwood (20), Apprenticeship Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Cybernetics Tweaked (20), Tour of Duty Questing Knight (40), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

Primary Attributes

Strength	8	Constitution	6	Body	5	Movement	5
Intellect	5	Willpower	6	Temper	5	Presence	6
Tech	4	Reflexes	8	Agility	5	Awareness	5

Secondary Attributes

Recovery	14	Stamina	2	Endurance	55	Stun	11
Resistance	12	Damage	2	Tolerance	11	Humanity	55
Passion	10	Wyrd	13	Speed	4	Run	10

Skills

Academia	3	Linguistics	1	Riding	1
Athletics	5	> Urthish	2	Search	1
Dodge	3	Local Expert	1	Seduction	2
Dogma	1	> Avaneir Underground	1	Shoot	4
> Church of the Celestial Sun	2	Lore	1	Stoic Body	2
Etiquette	3	> Engineers	2	Stoic Mind	1
Fight	5	Magna Carta	2	Survival	2
Focus	2	Melee	1	Teaching	2
Impress	4	Observe	3	Warfare	3
Inquiry	2	Persuasion	3	Leadership	3
Remedy	2				

Blessings/Curses

Prideful (-2):

Unyielding (2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Medium Cyber Package (Cost:20): One notable enhancement.

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Weapons

Armor

Armored Mesh Spacesuit Medium SP:8 (HE)(TO)(LA)(RA)(LL)(RL)

Energy Shield

Standard 10/15 Hits:10 usage:(Soft - -)

Shortcuts

Avoid being hit:AGI + Dodge (8), Keep focused on a task:WIL + Focus (8), Deduce from data:INT + Inquiry (7), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Search a place:AWA + Search (6), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (7)

Narrative

She is called Lion.

Generated with **Dramatis Personae**

Nov. 19, 2020, 12:32 a.m.

Lorenzo Carucci

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:38 a.m.

Louis Gragnont

Male Urthish of House D'Rouge-Glace from none Freefolk. Born in 4982 (35 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Poor Class (5), Apprenticeship Street Muster (25), Early Career Spy (48), Race Balance Urthish Balance (16), Worldly Benefits Friends & Rewards (7).

Primary Attributes

Strength	6	Constitution	6	Body	4	Movement	5
Intellect	3	Willpower	4	Temper	6	Presence	3
Tech	5	Reflexes	5	Agility	5	Awareness	5

Secondary Attributes

Recovery	12	Stamina	1	Endurance	50	Stun	10
Resistance	7	Damage	1	Tolerance	10	Humanity	50
Passion	11	Wyrd	8	Speed	3	Run	10

Skills

Academia	2	Impress	1	Remedy	1
Athletics	3	Inquiry	2	Search	1
Beastcraft	1	Knavery	2	Shadowing	1
Cryptography	2	Linguistics	2	Shoot	1
Disguise	1	> Franken	2	Spycraft	3
Dodge	1	> Urthish	2	Streetwise	4
Fight	2	Melee	2	Teaching	2
Focus	2	Observe	2	Think Machine	2
Forgery	1	Persuasion	2		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:2):

Assets (Cost:3): 3000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Gossip Network (Cost:2): Planetwide

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (6), Fencing:REF + Melee (7),

Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (5),

Stabilize wounds:INT + Remedy (4), Fire a ranged weapon:REF + Shoot (6)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:38 a.m.

Lucius Gazarel

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:38 a.m.

Magnus Isaac

Governor of Blue Rock Bay

Male Urthish of Engineers from none Freefolk. Born in 4972 (45 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:38 a.m.

Manfred Douglas

Presumed Leader of the Killroys

Male Urthish of Charioteers from Leagueheim Freefolk. Born in 4964 (53 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), Upbringing City (15), Upbringing Wealthy Class (5), Apprenticeship Academy Charioteers (25), Early Career Mercenary Soldier (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Primary Attributes

Strength	4	Constitution	4	Body	5	Movement	3
Intellect	6	Willpower	5	Temper	3	Presence	6
Tech	4	Reflexes	7	Agility	4	Awareness	5

Secondary Attributes

Recovery	8	Stamina	2	Endurance	45	Stun	9
Resistance	11	Damage	0	Tolerance	8	Humanity	40
Passion	8	Wyrd	13	Speed	4	Run	6

Skills

Academia	2	Inquiry	1	Redemption	2
Athletics	3	Linguistics	2	> Mech	1
Dodge	1	> Latin	1	> Tinkering	1
Driving	2	> Urthish	2	Remedy	2
> Heavy Transport	2	Lore	1	Shadowing	1
Vehicle					
> Landcraft	3	> Spacesuit	2	Shoot	3
Fight	4	Melee	2	Streetwise	1
Focus	2	Observe	3	Survival	1
Impress	2	Persuasion	2	Teaching	2

Blessings/Curses

Curious (2):

Nosy (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Rise Rank by Two (Cost:4):

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (8), Fire a ranged weapon:REF + Shoot (10)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:38 a.m.

Markam Vornicz

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:39 a.m.

Mohammad Kuhnar

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:39 a.m.

Moira McKean

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:39 a.m.

Natasha Hardin

A veteran woman with bad scars

Female Urthish of Charioteers from none Freefolk. Born in 4952 (65 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task: WIL + Focus (5), Notice something: AWA + Observe (5), Convince someone with arguments: PRE + Persuasion (5)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:39 a.m.

Nicklas Lorrenz

Leader of the Grail Charioteers

Male Urthish Commander of Charioteers from Cadiz Freefolk. Born in 4973 (44 years old)

Height: 165cm / Weight: 60kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing** Wealthy Class (5), **Apprenticeship** Guildhall
Charioteers (25), **Early Career** Starship Pilot (48), **Tour of Duty** Corporate Executive (20), **Race**
Balance Urthish Balance (16), **Worldly Benefits** High Promotion (7).

Primary Attributes

Strength	4	Constitution	3	Body	4	Movement	4
Intellect	9	Willpower	6	Temper	3	Presence	7
Tech	5	Reflexes	7	Agility	3	Awareness	6

Secondary Attributes

Recovery	7	Stamina	1	Endurance	35	Stun	7
Resistance	13	Damage	0	Tolerance	9	Humanity	45
Passion	9	Wyrd	16	Speed	4	Run	8

Skills

Academia	4	Impress	1	Persuasion	2
Athletics	2	Inquiry	1	Politics	1
Bribery	2	Leadership	2	Redemption	2
Bureaucracy	2	Linguistics	2	> Tinkering	3
Cryptography	1	> Latin	2	> Volt	3
Driving	4	> Urthish	2	Remedy	2
> Celestial Sailing	4	Lore	3	Sensors	2
> Heavy Transport	2	> House Keddah	2	Shoot	1
Vehicle					
> Railway	1	> Jumpweb	2	Streetwise	1
> Skycraft Piloting	2	> Killroys	1	Teaching	2
Empathy	1	Magna Carta	3	Think Machine	2
Fight	2	Melee	1	Trading	1
Focus	4	Navigation	3	Gunnery	1
Observe	4				

Blessings/Curses

Curious (2):

Nosy (-2):

War Trauma (-2):

Benefices/Afflictions

Cash (Cost:3): 600

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Dark Secret (Cost:-3):

Rise Rank by Two (Cost:4):

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Shortcuts

Discern emotions:AWA + Empathy (4), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Fencing:REF + Melee (8), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (11), Fire a ranged weapon:REF + Shoot (8)

Narrative

Generated with **Dramatis Personae**

Nov. 8, 2020, 5:59 p.m.

Radul Al Farka

Counter-Spy

Male Urthish Commander of Royale House Al-Malik from Criticorum Nobility. Born in 4979 (38 years old)

Height: 173cm / Weight: 72kg

Lifepaths

Race Urthish (124), Upbringing High Court al-Malik (20), Apprenticeship Military Soldier (25), Early Career Military Command Soldier (48), Tour of Duty Fief Holder (20), Worldly Benefits Promotion & Friends (7).

Primary Attributes

Strength	5	Constitution	5	Body	5	Movement	4
Intellect	5	Willpower	5	Temper	4	Presence	7
Tech	3	Reflexes	7	Agility	4	Awareness	4

Secondary Attributes

Recovery	10	Stamina	2	Endurance	50	Stun	10
Resistance	12	Damage	1	Tolerance	9	Humanity	45
Passion	8	Wyrd	12	Speed	4	Run	8

Skills

Academia	2	Leadership	6	Seduction	1
Athletics	4	Linguistics	2	Shoot	4
Dodge	1	> Graceful Tongue	2	Stoic Body	1
Empathy	1	> Urthish	2	Stoic Mind	1
Etiquette	2	Melee	1	Survival	2
Fight	4	Observe	3	Teaching	2
Focus	2	Persuasion	2	Think Machine	1
Gambling	1	Remedy	2	Warfare	3
Impress	3	Security	1		

Blessings/Curses

Gracious (2):

Impetuous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Nobility (Cost:3): Knight

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Shortcuts

Avoid being hit:AGI + Dodge (5), Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (13), Fencing:REF + Melee (8), Notice something:AWA + Observe (7), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (8), Fire a ranged weapon:REF + Shoot (11), Iron will:WIL + Stoic Mind (6)

Narrative

Generated with **Dramatis Personae**

Nov. 7, 2020, 10:24 p.m.

Ravi Lobahura

Eskatonic Confessor of Clara Masseri

Male Urthish of Eskatonic Order from Lemminkainen Freefolk. Born in 4984 (33 years old)

Height: 171cm / Weight: 70kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Eskatonic Order Monastery (25), **Early Career** Missionary (48), **Tour of Duty** Native Theurge (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Friends (7).

Primary Attributes

Strength	4	Constitution	5	Body	4	Movement	4
Intellect	6	Willpower	6	Temper	9	Presence	7
Tech	3	Reflexes	3	Agility	4	Awareness	5

Secondary Attributes

Recovery	9	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	15	Humanity	75
Passion	14	Wyrd	9	Speed	2	Run	8

Skills

Academia	3	Fight	2	Persuasion	2
Alchemy	2	Focus	5	Remedy	1
Athletics	3	Inquiry	1	Riding	1
Beastcraft	2	Knavery	1	Seduction	3
Dogma	4	Linguistics	2	Stoic Mind	1
> Church of the	4	> Latin	2	Streetwise	2
Celestial Sun					
> Omega Gospels	2	> Urthish	2	Surgery	1
> Sathraism	2	Observe	3	Teaching	2
> Stellar Apocryphon	4	Occult Arts	1	Empathy	1
Oratory	2				

Blessings/Curses

Curious (2):

Subtle (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Occult Mastery 1 (Cost:6): Main Path: Power Level 1, 2 & 3

Ordained (Cost:3): Novitiate / Apprentice / Novitiate

Raise Rank by one (Cost:2):

Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (11), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (9), Stabilize wounds:INT + Remedy (7), Charm others:PRE + Seduction (10), Iron will:WIL + Stoic Mind (7), Apply surgery on wounded:INT + Surgery (7)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:40 a.m.

Rimpuche Keddah Soldiers

Male Urthish Private of House Keddah from Grail Freefolk. Born in 4991 (26 years old)

Height: 164cm / Weight: 59kg

Lifepaths

Race Urthish (124).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:40 a.m.

Romeric Juandaastas

Representant of the House in Grail

Male Urthish of House Juandaastas from Delphi Nobility. Born in 4963 (54 years old)

Height: 170cm / Weight: 69kg

Lifepaths

Race Urthish (124), **Upbringing** Outerbelt Juandaastas (20), **Apprenticeship** Diplomacy Intrigue (25), **Early Career** Defrocked Noble (48), **Tour of Duty** Fief Holder (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	3	Constitution	5	Body	4	Movement	4
Intellect	7	Willpower	7	Temper	3	Presence	6
Tech	4	Reflexes	3	Agility	4	Awareness	7

Secondary Attributes

Recovery	8	Stamina	1	Endurance	45	Stun	9
Resistance	13	Damage	0	Tolerance	10	Humanity	50
Passion	10	Wyrd	10	Speed	2	Run	8

Skills

Academia	2	Impress	2	Redemption	1
Athletics	2	Inquiry	1	> Mech	1
Disguise	1	Knavery	1	Security	1
Empathy	2	Leadership	3	Seduction	3
Etiquette	7	Linguistics	1	Stealth	1
Fight	2	> Urthish	1	Streetwise	2
Focus	3	Observe	3	Teaching	2
Forgery	2	Oratory	2	Gambling	3
Persuasion	2				

Benefices/Afflictions

Assets (Cost:5): 5000

Householder (Cost:1):

Raise Rank by one (Cost:2):

Retinue (Cost:3):

Shortcuts

Discern emotions:AWA + Empathy (5), Keep focused on a task:WIL + Focus (10), Give orders to subsidiaries:PRE + Leadership (9), Notice something:AWA + Observe (10), Convince someone with arguments:PRE + Persuasion (8), Charm others:PRE + Seduction (9)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:40 a.m.

Roscoe Klein

Leader of the Grail Scravers

Male Urthish Boss of Scravers from Severus Freefolk. Born in 4960 (57 years old)

Height: 167cm / Weight: 35kg

Lifepaths

Race Urthish (124), **Upbringing** City (15), **Upbringing Poor Class** (5), **Apprenticeship** Guildhall Scraver (25), **Early Career** Starship Gunner (48), **Tour of Duty** Entrepreneur (20), **Race Balance** Urthish Balance (16), **Worldly Benefits** Promotion & Rewards (7).

Primary Attributes

Strength	5	Constitution	3	Body	4	Movement	4
Intellect	6	Willpower	5	Temper	6	Presence	4
Tech	4	Reflexes	5	Agility	3	Awareness	9

Secondary Attributes

Recovery	8	Stamina	1	Endurance	35	Stun	7
Resistance	9	Damage	1	Tolerance	11	Humanity	55
Passion	15	Wyrd	11	Speed	3	Run	8

Skills

Academia	2	Knavery	3	Politics	2
Acrobatics	2	Leadership	1	Remedy	1
Athletics	3	Linguistics	2	Security	1
Bureaucracy	2	> Scravers' Cant	2	Sensors	1
Dodge	2	> Urthish	1	Shoot	3
Fight	2	Lore	1	Sneak	1
Focus	2	> Jumpweb	1	Streetwise	3
Gambling	1	Magna Carta	2	Teaching	2
Gunnery	3	Melee	1	Think Machine	1
Impress	1	Observe	3	Trading	2
Inquiry	2	Persuasion	4		

Blessings/Curses

Lucky at cards (2):

Possessive (-2):

Benefices/Afflictions

Assets (Cost:5): 5000

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Freelancer Investment (Cost:2): +2 Assets

Raise Rank by one (Cost:2):

Shortcuts

Avoid being hit:AGI + Dodge (5), Keep focused on a task:WIL + Focus (7), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (8), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (8)

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:40 a.m.

Saskia Varnovicz

Stunning young woman with purple eyes and killing smile, archetype of the wolf in sheep's clothing

Female Urthish Teutonic Countess of Royale House Decados from Cadavus Nobility.

Born in 4973 (44 years old)

Height: 168cm / Weight: 59kg

Primary Attributes

Strength	4	Intellect	7	Tech	5
Constitution	4	Willpower	8	Reflexes	5
Body	4	Temper	6	Agility	4
Movement	4	Presence	10	Awareness	8

Secondary Attributes

Recovery	8	Stamina	1	Endurance	40	Stun	8
Resistance	18	Damage	0	Tolerance	14	Humanity	70
Passion	14	Wyrd	12	Speed	3	Run	8

Skills

Academia	5	Knavery	4	Observe	4
Acrobatics	3	Leadership	5	Oratory	4
Athletics	4	Linguistics	3	Persuasion	3
Disguise	1	■ Kurgan	1	Politics	5
Empathy	4	■ Ukari	1	Seduction	6
Etiquette	5	■ Urthish	3	Shoot	1
Fight	3	Local Expert	3	Spycraft	1
Focus	2	■ Miret	1	Stealth	2
Impress	1	■ Rampart Li Halan	1	Teaching	2
Inquiry	2	■ Rampart	1	Interrogation	1
		Underworld			
Melee	1				

Blessings/Curses

Beautiful (2) , Casanova (2) , Suspicious (2) , Vain (-2) .

Benefices/Afflictions

Assets (Cost:9 15000) , Cash (Cost:3 600) , Dark Secret (Cost:-3) , Dark Secret (Cost:-2) , Dark Secret (Cost:-1) , Nobility (Cost:3 Knight) , Paramours (Cost:9 The character has so many lovers and paramours that it can use it as a network for information and help.) , Rise Rank by Two (Cost:4) .

Armor

Synthsilk Soft SP:3 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Dueling 10/20 Hits:15 usage:(Soft Medium -)

Shortcuts

Discern emotions:AWA + Empathy (10), Keep focused on a task:WIL + Focus (10), Deduce from data:INT + Inquiry (9), Give orders to subsidiaries:PRE + Leadership (15), Fencing:REF + Melee (6), Notice something:AWA + Observe (12), Convince someone with arguments:PRE + Persuasion (13), Charm others:PRE + Seduction (16), Fire a ranged weapon:REF + Shoot (6)

Lifepaths

Race Urthish (124), Upbringing High Court Decados (20), Apprenticeship Diplomacy Intrigue (25), Early Career Court Ambassador (48), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (double rounds) (20), Tour of Duty Standard Tour of Duty (single round) (10), Race Balance Urthish Balance (16), Worldly Benefits High Promotion (7).

Narrative

AKA Lady Varnovicz.

Current leader and representative of House Decados in the Salt Province. A major asset for Duke Hiram Decados, that consider Saskia as the next Salandra Decados... forgetting sometimes that the last one is still in the action.

She is a central character in the Epic and cannot be killed.

Generated with **Dramatis Personae**

Nov. 20, 2020, 1:01 a.m.

Sliver Krent

Commander of the Mercy

Male Urthish of Avestites from none Freefolk. Born in 4966 (51 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:41 a.m.

Songaer Akkarek

Female Urthish of House Keddah from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:41 a.m.

Stanis Weller

Master Craftman in Kanton

Male Urthish of Engineers from none Freefolk. Born in 4963 (54 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrds	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:41 a.m.

Syark Sir Sic

A bird piloting a starship

Male Etyri Cha'arkut of House Masseri from Grail Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight:50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:41 a.m.

Taashik Al Kalibann

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:42 a.m.

Timon Skaard

Lord-Commander of Rimpoche Imperial Outpost

Male Urthish Lord-Commander of Imperial Forces from Lemminkainen Freefolk. Born in 4972 (45 years old)

Height: 174cm / Weight: 72kg

Lifepaths

Race Urthish (124), Upbringing Country (15), Upbringing Wealthy Class (5), Apprenticeship Guildhall Muster (25), Early Career Mercenary Soldier (48), Tour of Duty Stigmata Veteran (5013) (20), Race Balance Urthish Balance (16), Worldly Benefits Promotion & Friends (7).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	3	Willpower	6	Temper	4	Presence	4
Tech	6	Reflexes	6	Agility	6	Awareness	4

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	10	Humanity	50
Passion	8	Wyrd	9	Speed	3	Run	8

Skills

Academia	2	> Latin	1	Remedy	3
Athletics	4	> Urthish	2	Search	1
Beastcraft	1	Local Expert	1	Shadowing	1
Dodge	1	> Stigmata	2	Shoot	4
Fight	5	Lore	1	Stealth	1
Focus	2	> Symbiots	1	Stoic Mind	1
Heavy Weapons	1	Melee	2	Streetwise	2
Impress	2	Observe	2	Survival	1
Leadership	1	Persuasion	2	Teaching	2
Linguistics	3	Redemption	1	Warfare	1
> Imperial Battle Slang	2	> Mech	2		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Ally (Cost:4):

Cash (Cost:1): 100

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Raise Rank by one (Cost:2):

Shortcuts

Avoid being hit:AGI + Dodge (7), Keep focused on a task:WIL + Focus (8), Give orders to subsidiaries:PRE + Leadership (5), Fencing:REF + Melee (8), Notice something:AWA + Observe (6), Convince someone with arguments:PRE + Persuasion (6), Stabilize wounds:INT + Remedy (6), Fire a ranged weapon:REF + Shoot (10), Iron will:WIL + Stoic Mind (7)

Narrative

Generated with **Dramatis Personae**

Oct. 21, 2020, 2:42 a.m.

Tonino Vanini

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:42 a.m.

Toshiro Wu

Legion General of the Empire

Male Urthish General of Musters from none Freefolk. Born in 4959 (58 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), **Upbringing** Country (15), **Upbringing** Poor Class (5), **Apprenticeship** Academy Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Tour of Duty** Star Nations Veteran (5007)(20), **Tour of Duty** Stigmata Veteran (5013)(20), **Race Balance** Urthish Balance (16).

Primary Attributes

Strength	6	Constitution	5	Body	5	Movement	4
Intellect	4	Willpower	7	Temper	5	Presence	3
Tech	6	Reflexes	7	Agility	5	Awareness	5

Secondary Attributes

Recovery	11	Stamina	2	Endurance	50	Stun	10
Resistance	10	Damage	1	Tolerance	12	Humanity	60
Passion	10	Wyrd	11	Speed	4	Run	8

Skills

Academia	2	> Imperial Battle Slang	2	> Mech	2
Athletics	4	> Urthish	1	Remedy	3
Beastcraft	1	> Vuldrok	1	Sensors	1
Dodge	1	Local Expert	2	Shadowing	1
Dogma	1	> Hargard	2	Shoot	5
> Vuldrok Erdgeist	1	> Stigmata	2	Stealth	1
Fight	5	Lore	1	Stoic Mind	1
Focus	2	> Symbiots	1	Streetwise	2
Heavy Weapons	1	Melee	2	Survival	1
Impress	2	Navigation	1	Teaching	2
Knavery	1	Observe	3	Think Machine	1
Leadership	1	Persuasion	2	Warfare	1
Linguistics	3	Redemption	1		

Blessings/Curses

Bold (2):

Callous (-2):

Benefices/Afflictions

Commission (Cost:3): Ensign / Apprentice / Associate / Private / Associate

Well-Traveled (Cost:3): Major house Fief

Shortcuts

Avoid being hit:AGI + Dodge (6), Keep focused on a task:WIL + Focus (9), Give orders to subsidiaries:PRE + Leadership (4), Fencing:REF + Melee (9), Notice something:AWA + Observe (8), Convince someone with arguments:PRE + Persuasion (5), Stabilize wounds:INT + Remedy (7), Fire a ranged weapon:REF + Shoot (12), Iron will:WIL + Stoic Mind (8)

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:42 a.m.

Veckman Jones

Engineer for Fiona

Female Urthish of Engineers from none Freefolk. Born in 4985 (32 years old)

Height: 150cm / Weight: 50kg

Lifepaths

Race Urthish (124), Race Balance Urthish Balance (16).

Primary Attributes

Strength	3	Constitution	3	Body	3	Movement	3
Intellect	3	Willpower	3	Temper	3	Presence	3
Tech	3	Reflexes	3	Agility	3	Awareness	3

Secondary Attributes

Recovery	6	Stamina	1	Endurance	30	Stun	6
Resistance	6	Damage	0	Tolerance	6	Humanity	30
Passion	6	Wyrd	6	Speed	2	Run	6

Skills

Academia	2	Focus	2	Observe	2
Athletics	2	Linguistics	1	Persuasion	2
Fight	2	> Urthish	1	Teaching	2

Shortcuts

Keep focused on a task:WIL + Focus (5), Notice something:AWA + Observe (5), Convince someone with arguments:PRE + Persuasion (5)

Narrative

Generated with Dramatis Personae

Nov. 15, 2020, 11:32 p.m.

Zander Glasscherben

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:42 a.m.

Zarosinia Al Shazaar

Female Urthish of from none Freefolk. Born in 5017 (0 years old)

Height: 150cm / Weight: 50kg

Primary Attributes

Strength	0	Constitution	0	Body	0	Movement	0
Intellect	0	Willpower	0	Temper	0	Presence	0
Tech	0	Reflexes	0	Agility	0	Awareness	0

Secondary Attributes

Recovery	0	Stamina	-1	Endurance	0	Stun	0
Resistance	0	Damage	-2	Tolerance	0	Humanity	0
Passion	0	Wyrd	0	Speed	0	Run	0

Shortcuts

Narrative

Generated with *Dramatis Personae*

Oct. 21, 2020, 2:43 a.m.