FuZion Interlock Custom System v7.3

FuZion Interlock Custom	System v7.5			
Armor Samarkand Sawoq	Cat HE TO SA WA SL W Medium O 5 5 5 5 5 5			Cat Tour of Duty O Urthish 10 City Pts 140
Weapon Dirk Scravers Light Revolver	Cat Caliber WA DC MELEE n/a O 2D6+1 P .32 O 1D6+2	RE CO ST J ST J	Clip ROF RNG O O O 6 3 50	10 Poor Class 5 20 Guildhall Scraver 25 30 Market Merchant 48 40 Street Cartel Thug 20 40 Standard Tour of Duty (double rounds) 20 50 Friends 7
	Description +2 gambling when cheating		Energy Shields Shield min MAX Hits Sawog Field 8 12 12	Assets & Money Wallet Money: Bank Accounts:
Benefice/Affliction Value Ally 1 Cash 1 Commission 3 Contact 1	Description Note Kleria 100 Ensign / Apprentice / Associate / Private / Associate You have a network of informants planetwide. Tramp Freighter	Van Dyke	Occult Arts Stigma: Pathes: Lyl Path Ritual	LVL O DRK O G L P W Att Skill Value
Shortcut Convince someone with bullshit Notice something	Label PRE + Knavery AWA + Observe	Score 14 14	Possessions, Gear & Equipme	ent
Deduce from data Fight/Martial Arts Convince someone with arguments Charm others Keep focused on a task Fire a ranged weapon Swimming Discern emotions Avoid being hit	INT + Inquiry REF + Fight PRE + Persuasion PRE + Seduction WIL + Focus REF + Shoot BOD + Athletics AWA + Empathy AGI + Dodge	10 9 9 9 7 7 6 6 5		