

CLIO LONGSDALE

FADING SUNS  
DE AUTOMATUM LEGIS

Alliance

Musters

STR

strength

6

CON

constitution

4

BOD

body

6

MOV

movement

3

INT

intellect

5

WIL

willpower

5

TEM

temper

4

PRE

presence

5

TEC

tech

6

REF

reflexes

6

AGI

agility

5

AWA

awareness

5

REC

STR+CON

10

STA

BOD/2-1

2

END

(BOD+CON)x5

50

STU

BOD+CON

10

RES

WIL+PRE

10

DMG

STR/2-2

1

TOL

TEM+WIL

9

HUM

(TEM+WIL)x5

45

PAS

TEM+AWA

9

WYR

INT+REF

11

SPD

REF/2

3

RUN

MOVx2

6

Azurites

00000

Diamonds

00000

Rubies

00000

Experience Earned

Experience Spent

Experience Pool

Player

Caste

Freffolk

Species

Urthish

Rank

Private

Gender

female

Age

27

Height (cm)

178

Weight (kg)

70

Escort for Bishop Naralian

Academia ..... 2  
Acrobatics .....  
Acting .....  
Alchemy .....  
Arts(A) .....  
Athletics ..... 3  
Beastcraft .....  
Bribery .....  
Bureaucracy .....  
Cryptography .....  
Cybernetics .....  
Demolition .....  
Disguise .....  
Dodge ..... 1

Dogma(B) .....  
Driving(C) .....  
Empathy ..... 1  
Etiquette ..... 2  
Fight ..... 7  
Focus ..... 3  
Forgery .....  
Gambling .....  
Gunnery .....  
Heavy Weapons .....  
Householding .....  
Impress ..... 2  
Inquiry ..... 2  
Interrogation .....

Knavery .....  
Leadership .....  
Linguistics(D) ..... 1  
Local Expert(E) .....  
Lore(F) ..... 2  
Magna Carta .....  
Melee ..... 3  
Navigation .....  
Observe ..... 4  
Occult Arts .....  
Oratory .....  
Performance(G) .....  
Persuasion ..... 2  
Politics .....

Redemption(H) ..... 1  
Remedy ..... 3  
Riding .....  
Science(I) .....  
Search ..... 1  
Security ..... 4  
Seduction ..... 2  
Sensors .....  
Shadowing ..... 3  
Shoot ..... 4  
Sneak .....  
Spycraft .....  
Stealth .....  
Stoic Body .....

Stoic Mind .....  
Streetwise ..... 3  
Surgery .....  
Surveillance ..... 3  
Survival ..... 1  
Teaching ..... 2  
Think Machine .....  
Trading .....  
Warfare .....  
Xenology(I) .....

(D) Urthish ..... 1 (H) Mech ..... 2  
(F) Istakhr System ..... 1  
(F) Rampart System ..... 2

NAME ..... DV  
Very Hard ..... 30  
Hard ..... 25  
Challenging ..... 20  
Moderate ..... 15  
Easy ..... 10  
Piece of Cake ..... 5

Standard Roll: 1D12 + Skill + Attribute /vs/ DV  
Margin = Roll - DV  
Margin > DV => Critical Success  
Margin < 0 => Failure  
Roll < 0 => Critical Failure  
12 on D12 => Roll += another D12, etc  
1 on D12 => Roll -= another D12, etc

Optimistic Accent Roll: min(2D12) + Attribute + Skill (1W) => margin = margin x 2  
Pessimistic Accent Roll: max(2D12) + Attribute + Skill (2W) => margin = margin / 2  
Melee/Fight additional damage = ((margin div 3)+DMG) x D6

HIT POINTS

50

Stamina

Penalty

2

Save

Shield Hits

10

Shield Power

Trigger Range

Head ..... 12  
Strong Arm .. 10-11  
Torso ..... 7-9  
Weak Arm ..... 5-6  
Strong Leg .... 3-4  
Weak Leg ..... 1-2

Head

WA

SP

SA

8

SP

8

MW

MW

SW

SW

SW

SW

WL

8

SP

8

SP

8

MW

MW

MW

SW

SW

SW

6

10

ok

MW

SW

Sanity

45

Psychosis

Incompatibility

Glamour

Current

Crushes

9

Wyrd

Current

Tabernacle

11