

Marx Whenger (zaharielle)

Male Urthish Teutonic of from none Freefolk. Born in 4996 (26 years old)
Height: 187cm / Weight:95kg

Primary Attributes

Strength	7	Intellect	3	Tech	5
Constitution	7	Willpower	5	Reflexes	7
Body	6	Temper	4	Agility	5
Movement	4	Presence	4	Awareness	3

Secondary Attributes

Recovery	14	Stamina	2	Endurance	65	Stun	13
Resistance	9	Damage	2	Tolerance	9	Humanity	45
Passion	7	Wyrd	10	Speed	4	Run	8

Skills

Academia	2	Impress	3	Remedy	2
Acrobatics	2	Knavery	1	Search	1
Athletics	4	Linguistics	1	Security	2
Beastcraft	1	▪ <i>Urthish</i>	2	Seduction	1
Bureaucracy	1	Lore	1	Shadowing	2
Cryptography	1	▪ <i>Gwynneth System</i>	2	Shoot	5
Cybernetics	1	Melee	3	Streetwise	2
Dodge	4	Observe	4	Survival	5
Fight	4	Persuasion	2	Teaching	2
Focus	2	Redemption	1	Think Machine	2
Forgery	2	▪ <i>Mech</i>	1	Warfare	4

Blessings/Curses

Bold (2) , Callous (-2) .

Benefices/Afflictions

Assets (Cost:5 5000) , Commission (Cost:3 Ensign / Apprentice / Associate / Private / Associate) , Rise Rank by 1 (Cost:2) .

Talents

Weapons

1 Mitchau Medium Revolver . P . WA:1 . L . P . DC:2D6+3 . Cal.:40 . ROF:3 . Clip:6 .
RNG:50 . ST . £210

Armor

Samarkand Sawoq Medium SP:5 (TO)(LA)(RA)(LL)(RL)

Energy Shield

Sawoq Field 8/12 Hits:12 usage:(Soft Medium -)

Shortcuts

Fire a ranged weapon (REF + Shoot = 12), Fight/Martial Arts (REF + Fight = 11),
Swimming (BOD + Athletics = 10), Melee (REF + Melee = 10), Avoid being hit (AGI + Dodge = 9), Notice something (AWA + Observe = 7), Keep focused on a task (WIL + Focus = 7), Roll to cover (MOV + Acrobatics = 6), Convince someone with arguments (PRE + Persuasion = 6), Stabilize wounds (INT + Remedy = 5), Convince someone with bullshit (PRE + Knavery = 5), Charm others (PRE + Seduction = 5), Search a place (AWA + Search = 4), Fill shipment border transit documents (INT + Bureaucracy = 4)

Lifepaths

Race Urthish (140), **Upbringing** Average Class (5), **Upbringing** Country (15),
Apprenticeship Street Muster (25), **Early Career** Mercenary Soldier (48), **Tour of Duty** Corporate Militia (20), **Tour of Duty** Standard Tour of Duty (double rounds) (20), **Worldly Benefits** Promotion & Rewards (7).

Narrative

Recovery & Special Ops.