

Character Sheet

Character Name

Player

Character Class and Level

Deity

Homeland

Race

Size

Gender

Age

Height

Weight

STR strength	Ability Score	Ability Modifier	Temp Score	Temp Modifier	HP Hit Points	Total	Damage Resistance
DEX dexterity					Wounds/Current HP		
CON constitution					Nonlethal Damage		
INT Intelligence							
WIS wisdom							
CHA charisma					INITIATIVE Modifier	Total	Dex Modifier Misc Modifier

AC armor class	Total	= 10 +	Armor Bonus	Shield Bonus	DEX Modifier	Size Modifier	Natural Armor	Deflection Bonus	Temp modifier	Mods
Touch armor class		= 10 +								
Flat Footed armor class		= 10 +								
Fortitude constitution	Total	=	Base Save	Ability Modifier	Magic Modifier	Misc Modifier	Temp Modifier	Mods		
Reflex Dexterity		=								
Will Wisdom		=								

BAB Base Attack Bonus		SR Spell Resistance	
CMB Combat Maneuver Bonus		BAB	STR modifier
CMD Combat Maneuver Defense		= 10 +	DEX modifier

Weapons							
Weapon	Attack Bonus	DMG	Damage Bonus	Weapon Type	Range	Ammo	Special

Languages

SPEED Feet	Land	Squares	With Armor	Squares	Mods
Fly	Swim	Climb	Burrow		

SKILLS

Rnk		CC	ACP	MOD	VAL
	DEX				
	INT				
	CHA				
	STR				
	INT				
	CHA				
	DEX				
	CHA				
	DEX				
	CHA				
	WIS				
	CHA				
	INT				
	INT				
	INT				
	INT				
	INT				
	INT				
	INT				
	INT				
	WIS				
	CHA				
	WIS				
	DEX				
	WIS				
	DEX				
	INT				
	DEX				
	WIS				
	STR				
	CHA				

Notes

Total Skill Ranks

Favored Class Ranks

* cannot be used untrained

▣ armor check penalty