

Alex Zaharia				
Task 3: Tracing Some C Programs with a Debugger				
layout_1.c				
Frame#1 - main()				
Variable Name	Value	Address		
first	357	0x7fffffffe51c		
second	12	0x7fffffffe518		
Frame#2 - function_one()				
Variable Name	Value	Address		
input	357	0x7fffffffe4ec		
layout_2.c				
Frame#2 - function_one()				
Variable Name	Value	Address		
input	357	0x7fffffffe4ec		
function_one_local	357	0x7fffffffe4fc		
Frame#2 - function_two()				
Variable Name	Value	Address		
input	0	0x7fffffffe4ec		
function_one_local	0	0x7fffffffe4fc		
layout_3.c				
Frame#2 - function_one()				
Variable Name	Value	Address		
first	0	0x7fffffffe508		

nums[0]	0	0x7fffffff4f0		
nums[1]	1	0x7fffffff4f4		
nums[2]	2	0x7fffffff4f8		
nums[3]	3	0x7fffffff4fc		
nums[4]	4	0x7fffffff500		
mid	10	0x7fffffff504		
i	5	0x7fffffff50c		
layout_4.c				
Frame#2 - function_one()				
Variable Name	Value	Address	IN READ ONLY MEMORY	
first	0	0x7fffffff50c		
s1[0]	3	0x7fffffff4f0		
s1[1]	5	0x7fffffff4f1		
s1[2]	7	0x7fffffff4f2		
s2 or s2[0]	0x400600	0x7fffffff500	3	
s2[1]	0x400601		5	
s2[2]	0x400602		7	
s2[3]	0x400603		\0	