Alex Zaharia

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EDUCATION

Seattle University

Seattle, WA

Master of Science in Computer Science (Data Science)

Start: Spring 2025

California Polytechnic State University

San Luis Obispo, CA

Bachelor of Science in Computer Science

September 2020 - August 2024

EXPERIENCE

AI Developer

January 2025 – Present

 $Logic\ Lab$

Seattle, WA

- Engineering a full-stack sandbox for Clark, an AI agent, to develop its codebase and tools
- Building a suite of APIs and automated pipelines that leverage prompt engineering to streamline coding workflows
- Utilizing FAISS and OpenAI to embed, index, and retrieve coding contexts, improving coding feedback loops
- Testing accuracy, runtime metrics, and resource usage across models from OpenAI, Deepseek, and Claude
- Researching LLM memory systems, abstraction techniques, continual learning, and deep research to evolve Clark

Software Engineer/Real Estate Sales Intern

June 2022 – August 2022

206 Realty

Bellevue. WA

- Collaborated with my manager to fully redesign the internal database schema and data collection processes
- Analyzed historical conversion trends to identify key factors for successful client acquisition
- Developed a lead prioritization tool in Python, boosting lead conversion rate by 28%
- Executed 2,000+ cold calls, strategically identifying and setting up high-priority leads for further engagement

Blockchain Project Manager

April 2020 - August 2021

HODLRocket & The Secret Society of Pixel Thugs

San Luis Obispo, CA

- Led a team of 8 to launch a BEP-20 token, achieving a \$30,000+ market cap and \$100,000+ in Web 3.0 assets
- Designed 302 unique traits for the Pixel Thug NFT collection using Adobe Illustrator
- Randomized layers, embedded metadata, and generated 5,000 NFTs using JavaScript
- Sold the Pixel Thug NFT collection for \$3,000, showcasing successful branding and execution

PROJECTS

Gridiron GPT | OpenAI, Python, React, PostgreSQL, Leaflet, Supabase, Illustrator, nfl-verse | April 2024 - Present

- Built a fantasy football platform on React, earning \$1,000 from winning 2 out of 3 leagues in 2024
- Automated a data pipeline to scrape, clean, and aggregate 10+ NFL-related sources on a daily basis
- Architected UML diagrams and Supabase database to manage over 300,000 entries of user and NFL data
- Leveraged the OpenAI API to build a dynamic search tool, transforming user queries into PostgreSQL queries
- Built a drafting tool, trade analyzer, and rankings tables to optimize lineups and trades
- Optimizing ML models using sci-kitlearn to generate projections and analyze matchups
- Integrated with ESPN and Sleeper to allow for personalized fantasy football recommendations

Haggle | React, MySQL, PostgreSQL, TalkJS, GCP, AWS, Supabase, Illustrator

January 2024 – June 2024

- Collaborated in a diverse team of 5 to create a full stack online marketplace with React
- Monitored project progress, timelines, and resource allocation, ensuring all milestones were being met
- Developed and managed high-priority user stories, personas, and a comprehensive product backlog in Github
- Designed UML and Figma models for planning frontend/backend designs
- Handled user authentication (login, sign-up, password management), integrating OAuth and nodemailer
- Leveraged TalkJS for developing chat features (chat rooms and inbox), allowing users to 'haggle'
- Implemented unit testing with Jest, TDD, and managed CI/CD pipelines for Azure deployment

TECH STACK

Programming: Python, Java, C/C++, JavaScript, HTML/CSS, SQL, MongoDB

AI & ML: LLMs (OpenAI, Deepseek, Claude), Prompt Engineering, FAISS, scikit-learn, NumPy, pandas, Matplotlib

Software Engineering: React, APIs, Agile, CI/CD, Testing, Git, Docker

Data Engineering: Apache Spark (PvSpark), Hadoop, MapReduce

Cloud: GCP, AWS (S3), Supabase, Microsoft Azure