**Minh Tran Hoang**

Being a full-stack software developer with flexible skill sets, I am passionate about web technologies and problem solving.

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[GitHub](https://github.com/zahego) || [Portfolio](https://zahego-tech-portfolio.netlify.app/) || [LinkedIn](https://www.linkedin.com/in/minh-tran-302590139/)

**#Skills:**

***Web dev:***

* HTML, CSS, JavaScript, Vue, React, Nodejs, Struts2, Spring MVC, Hibernate, JSP, MySQL, REST, Apache, Glassfish, Tomcat, UI/UX design, Photoshop, Adobe XD, Selenium, Axure, InVision

***Software tools:***

* Java, Python, C#, Unity, Android Studio, MS Threat Model

***Soft skills:***

* Agile development, Scrum, Usability testing, Digital Art, Version control, Software Security, Software Testing, Application Prototyping

**#Work experience:**

***Vr and 3D lab employee***

Temple University || Philadelphia, PA || September 2018-September 2019

* Managed the 3D printing process from modelling to cleaning up outputs
* Developed programs for the Manus VR and the HoloLens with Unity Plugin
* Consulted clients for the project

***Android and Design intern***

FPT Play || Hanoi, Vietnam || May 2018-July 2018

* Programmed simple applications with Android Studio
* Developed a new Activity for an over-the-top media service.
* Designed new user flows and additional fragments for the app with a professional team

***Hackathon participant***

Hack Harvard || Philadelphia, PA || May 2017 –May 2017

* Created a self-composing music program with RNN and LSTM model
* Utilized beautiful soup to scrape MIDI files for data set

**#Other projects:**

* Translating data set for a machine learning model, using self-made program to extract then remap keywords and Google translation API to increase proficiency by up to 400%

[GitHub link](https://github.com/VinAIResearch/PhoBERT?fbclid=IwAR0yzlPYF_Zt47GHau5t7CGfRoCaUNW61xjbd8jcI8VG5TcDlDauFJemBn8)

* Building Unity gesture control game with teammates using agile development for Capstone course

[GitHub link](https://github.com/Capstone-Projects-2019-Fall/GestureControlGame---MagicHands)

* Researched computer vision with Dr. Longin Jan Latecki

**#Education:**

***Bachelor of Science in Computer Science***

Temple University || Philadelphia, PA || Graduation: Dec 2020

***Selected Coursework:***

* Data Structure and Algorithm, Mobile Design and Prototype, Web App Development, Mobile App Development, Quality Assurance and Testing, Software Design, Principles of Data Science, Probability and Statistic, Technical Writing, Final Project in Computer Science, UI/UX design, Software Security Development, Linear Algebra, Calculus

# #Languages:

* English (proficient)
* Vietnamese (native)