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Joakim Hedman
Game & UX designer



Experiences



Technical Designer at **Stunlock Studios** (*Skövde, Sweden*)

Jan 2017 - Aug 2017

Programming - Game design - Encounter design

Primary focus on development of game modes for their flagship title Battlerite, where I designed and implemented various kinds of systems and mechanics.

Additionally I got to work on:

- UI design
- Level design
- Encounter design



Frontend Web Developer at **The Farm** (*Falköping, Sweden*)

Sep 2018 - May 2020

Web development - Web design - UX/UI design

Frontend development and support towards various clients' webpages, such as Helly Hansen, Leo's Lekland, and Suzuki.

I mainly spent time developing and implementing features for sites, but I also got to work on designing and wireframing several product pages and newsletters.

Education



Game & UX design at **FutureGames** (*Skellefteå, Sweden*)

2021 - present

Game design - Prototyping - UX Research

Multidisciplinary education where I learned and acquired skills within UX and prototyping, and as well improved my abilities in game design and game development.

During this time I engaged in various extracurricular activities, such as teaching game design and scripting to people interested in entering game development education, and being a bartender at the local student pub.



Computer Game Developer within Design/Scripting & Programming at **Folkuniversitetet Skövde** (*Skövde, Sweden*)

2015 - 2017

Programming - Game design - Scripting

Vocational education in game development where I learned and improved my skills in Unity, Unreal Engine 4, Game design, Level design, and more.

Here I acquired relevant game industry skills and discipline for creating games.

Software & Engines



Unity



Unreal



Figma



Word

• System design

• Level design

• Scripting (C#, UE4

Blueprints)

• Ideation & brainstorming

• UX-research & testing

• Wireframing

• Rapid prototyping

• Web development

(HTML5, CSS3, JavaScript)



Photoshop



XD



Git



Miro

Skills



linkedin.com/in/joakim-hedman



artstation.com/zahhibb



zahhibb.itch.io



twitter.com/zahhibb