

```
• (base) zahid@zahid lab15 % make
gcc -O3 -Wall -std=c99 -c QRA.c
gcc main.o matrix.o trimatrix.o QRA.o QRdecomp.o Hessenberg.o -o main.exe
• (base) zahid@zahid lab15 % ./main.exe
Input N: 6
```

Original Matrix:

```
A =
| 7.584e-01, 2.979e-01, 9.773e-01, 3.172e-01, 6.062e-01, 7.961e-01 |
| 2.979e-01, 4.435e-01, 9.636e-01, 1.500e-01, 8.090e-02, 8.396e-01 |
| 9.773e-01, 9.636e-01, 7.027e-01, 6.688e-01, 7.781e-01, 7.247e-01 |
| 3.172e-01, 1.500e-01, 6.688e-01, 5.402e-01, 8.398e-01, 2.350e-01 |
| 6.062e-01, 8.090e-02, 7.781e-01, 8.398e-01, 6.353e-01, 4.423e-01 |
| 7.961e-01, 8.396e-01, 7.247e-01, 2.350e-01, 4.423e-01, 4.473e-01 |
```

Reduction to Tridiagonal Form:

```
T =
| 7.584000e-01, -1.464831e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00 |
| -1.464831e+00, 2.624534e+00, -9.630152e-01, 0.000000e+00, 0.000000e+00, 0.000000e+00 |
| 0.000000e+00, -9.630152e-01, -2.025231e-01, -2.647607e-01, 0.000000e+00, 0.000000e+00 |
| 0.000000e+00, 0.000000e+00, -2.647607e-01, -7.632367e-02, 4.834307e-01, 0.000000e+00 |
| 0.000000e+00, 0.000000e+00, 0.000000e+00, 4.834307e-01, 6.808279e-01, -1.609247e-01 |
| 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, -1.609247e-01, -2.575152e-01 |
```

Rayleigh quotient's eigenvalue: -0.334103

After QR Algorithm:

```
T =
| 3.618658e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00 |
| 0.000000e+00, 9.448871e-01, 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00 |
| 0.000000e+00, 0.000000e+00, -7.883735e-01, 0.000000e+00, 0.000000e+00, 0.000000e+00 |
| 0.000000e+00, 0.000000e+00, 0.000000e+00, -3.341035e-01, 0.000000e+00, 0.000000e+00 |
| 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, 2.894399e-01, 0.000000e+00 |
| 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, 0.000000e+00, -2.031085e-01 |
```

```
○ (base) zahid@zahid lab15 % █
```