Documentation

Hello.c

It is a simple Loadable Kernel Module that shows how we can make our program to run in Kernel space.

In LKM we register our method using module_init() method. When module is loaded this registered method executes. We are just printing "Hello World" Message when module is loaded.

In the same way we have registered our exit method using module_exit(). Our exit method is called when module is unloaded. In this method we are printing "Good Bye"

Sys call hooking.c

In this module we are hooking **open()** system call. When our module is loaded, it will simply print message "Your Open() system call is hooked" on open system call.

For example if user enter vim f1.txt or cat f1.txt etc. our module will print message of hooking.

Creation of Loadable Kernel Module from C (e.g. hello.c) file

- 1. Place C file (hello.c) and Makefile in same folder
- 2. Make
- 3. Hello.ko and some other files will be created

Figure 1

Loading of Loadable Kernel Module

sudo insmod hello.ko (Figure 2)

To View our Loaded module

• Ismod

Figure 2

To view message printed by LKM

• dmesg

To clear messages from console

• sudo dmesg -c

To unload LKM

• sudo rmmod hello

Video demo is available in the same repository.