```cpp
1   // Digraph.cpp -- directed graph class
2   // c. 2017 T. O'Neil
3
4   #include "Digraph.hpp"
5   #include <climits>
6
7   unsigned int Digraph::noVertices(){
8       return numberOfVertices;
9   }
10
11  unsigned int Digraph::noEdges(){
12      return numberOfEdges;
13  }
14
15  void Digraph::resetEdges(){
16      for(int i=0; i < numberOfVertices; i++){
17          for(int j=0; j < numberOfVertices; i++){
18              if(i==j)
19                  distMatrix[i][j] = 0;
20              else
21                  distMatrix[i][j] = INT_MAX;
22          }
23      }
24  }
25
26  void Digraph::addEdge(int source, int dest, int wt){
27      distMatrix[source][dest] = wt;
28  }
29
30  void Digraph::delEdge(int source, int dest){
31      if(source==dest)
32          distMatrix[source][dest] = 0;
33      else
34          distMatrix[source][dest] = INT_MAX;
35  }
36
37  int Digraph::isEdge(int source, int dest){
38
39  }
40
41  int Digraph::dijkstra(int source, int dest){
42
43  }
```