Zahra Abbasian

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# About Me

I am an Australian citizen and a final-year student in Computer Science. I am very passionate about software, web, or game development; hence, I am seeking an internship or junior position in related fields. I am able to cooperate effectively in a team environment as well as working well using my own initiative. Moreover, I can work under pressure and adhere to strict deadlines.

# Skills

* Programming languages: C, C#, Python, JavaScript
* Web Development: HTML, CSS, Bootstrap, JQuery, Angular, Node.js, .NET, PHP
* Databases: MySQL, MongoDB

# Projects

* A 3D adventure/horror game ([View Demo](https://youtu.be/OV-JMd6bgL8) | [View Code](https://github.com/zahra-abbasian/unity3D-Scarehuman))
* Unity, C#, OOP, CG/HLSL
* 3D Terrain by Diamond-Square Algorithm ([View Demo](https://youtu.be/82vCipbLt3k) | [View Code](https://github.com/zahra-abbasian/Terrain-DiamondSquare))
* Unity, C#, OOP, CG/HLSL
* Content Management System (CMS) (Demo in Progress | [View Code](https://github.com/zahra-abbasian/CMS))
* HTML, CSS, Bootstrap, JavaScript, PHP, MySQL
* A Dating Website (Demo in Progress | [View Code](https://github.com/zahra-abbasian/DatingApp))
* C# .NET, AngularJS, TypeScript, SQLite
* Simon Game ([View Demo](https://zahra-abbasian.github.io/Simon-Game/) | [View Code](https://github.com/zahra-abbasian/Simon-Game))
* HTML, CSS, jQuery
* Data processing: Manipulation and Visualisation, Data Linkage and Classification ([View Code](https://github.com/zahra-abbasian/Machine-Learning))
* Python, File formats of CSV, XML and JSON
* Grid-base Route Planning, Hash Tables, Text Analysis and Other Algorithm Based Programs ([View Code](https://github.com/zahra-abbasian/C-programs))
* C

# Education

## Bachelor’s degree | University of Melbourne

* Major: Computer Science | Graduating in June 2021 | GPA: 80.5/100