

Goal

Build a React **SplashSequence** that shows **F** → **M** → **F** → **B** (images or fallback letters) for ~5s, then reveals your main page — **in Laravel 9 + Vite**. Below are the exact files, commands, and the fixes for every issue you hit.

1) Prereqs (Windows)

- **Node/npm** installed (you have them).
- **PowerShell policy** (fix once so VS Code terminal works):

```
Set-ExecutionPolicy -Scope CurrentUser -ExecutionPolicy RemoteSigned -Force
```

(Alternative per-session: `Set-ExecutionPolicy -Scope Process -ExecutionPolicy Bypass`
— or use CMD instead of PowerShell.)

2) Install React + Vite React plugin

```
npm install react react-dom
```

```
npm install -D @vitejs/plugin-react
```

Avoid `npm audit fix --force` during setup (it jumps to breaking majors). If you already ran it but Vite still runs, you're fine.

3) Vite config

```
vite.config.js (project root)
```

```
import { defineConfig } from 'vite'
```

```
import laravel from 'laravel-vite-plugin'
```

```
import react from '@vitejs/plugin-react'
```

```
export default defineConfig({
```

```
  plugins: [
```

```

laravel({
  input: ['resources/js/app.jsx'], // must match your real file
  refresh: true,
}),
react(),
],
})

```

Common problem we hit:

Failed to resolve rollupOptions.input ... `resources/js/app.jsx` → The file didn't exist or path didn't match. Create it and keep Blade path identical (next step).

4) Blade (load Vite & mount React)

`resources/views/welcome.blade.php` — inside `<head>`:

```
@viteReactRefresh
```

```
@vite('resources/js/app.jsx')
```

At the end of `<body>` (or anywhere in body):

```
<div id="root"></div>
```

Fixes we applied:

- **Preamble error** (“@vitejs/plugin-react can't detect preamble”) → add `@viteReactRefresh` and ensure one valid `<head>...</head>`.

- **Bootstrap URL**: use the correct CDN (no %40):

```
<script src="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0/dist/js/bootstrap.bundle.min.js"
defer></script>
```

5) Project structure

`resources/js/`

└─ `app.jsx` (entry — creates root & renders MainApp)

```
└─ mainApp.jsx    (your main component: shows Splash, then page)
└─ components/
    └─ SplashSequence.jsx
public/images/
└─ F1.png
└─ M.png
└─ F2.png
└─ B.png
```

On Windows you can't have both `App.jsx` and `app.jsx`. We use `mainApp.jsx` for the component and `app.jsx` for the entry.

6) Entry file

```
resources/js/app.jsx
```

```
import React from "react";
import { createRoot } from "react-dom/client";
import MainApp from "../mainApp";
```

```
const el = document.getElementById("root");
if (el) {
  createRoot(el).render(
    <React.StrictMode>
      <MainApp /> { /* Must be capitalized */ }
    </React.StrictMode>
  );
}
```

Bug we fixed: `<mainApp />` (lowercase) won't render your component. Use `<MainApp />`.

7) Main component

resources/js/mainApp.jsx

```
import React, { useState } from "react";
```

```
import SplashSequence from "../components/SplashSequence";
```

```
function MainPage() {
```

```
  return (
```

```
    <div style={{ padding: 24 }}>
```

```
      <h1>FMFB — Main Dashboard</h1>
```

```
      <p>Welcome! The splash is done.</p>
```

```
    </div>
```

```
  );
```

```
}
```

```
export default function MainApp() {
```

```
  const [ready, setReady] = useState(false);
```

```
  return (
```

```
    <>
```

```
      {!ready && <SplashSequence onDone={() => setReady(true)} />}
```

```
      {ready && <MainPage />}
```

```
    </>
```

```
  );
```

```
}
```

8) Splash component (final, robust)

resources/js/components/SplashSequence.jsx

```
import React, { useEffect, useRef, useState, useMemo } from "react";
```

```
export default function SplashSequence({ onDone }) {
```

```
  // useMemo so the reference doesn't change and re-trigger effects
```

```
  const images = useMemo(() => [
```

```
    "/images/F1.png",
```

```
    "/images/M.png",
```

```
    "/images/F2.png",
```

```
    "/images/B.png",
```

```
  ], []);
```

```
  const letters = ["F", "M", "F", "B"]; // fallback while images load
```

```
  const [step, setStep] = useState(0);
```

```
  const [imgReady, setImgReady] = useState(false);
```

```
  const timerRef = useRef(null);
```

```
  // Preload once
```

```
  useEffect(() => {
```

```
    images.forEach(src => { const i = new Image(); i.src = src; });
```

```
  }, [images]);
```

```
  // Drive the sequence: ~5s total
```

```
  useEffect(() => {
```

```
setStep(0);
```

```
setImgReady(false);
```

```
let i = 0;
```

```
timerRef.current = setInterval(() => {
```

```
  i += 1;
```

```
  if (i < images.length) {
```

```
    setImgReady(false);
```

```
    setStep(i);
```

```
  } else {
```

```
    clearInterval(timerRef.current);
```

```
    onDone?.();
```

```
  }
```

```
}, 1250);
```

```
return () => { if (timerRef.current) clearInterval(timerRef.current); };
```

```
}, [onDone]); // don't depend on `images` unless memoized (we memoized it)
```

```
// Hide when finished
```

```
if (step >= images.length) return null;
```

```
return (
```

```
<div style={{
```

```
  position: "fixed",
```

```
  inset: 0,
```

```

display: "grid",

placeItems: "center",

background: "#341539",

color: "#fff",

zIndex: 9999

}}>

{/* Fallback letter so it's never blank while the image loads */}

{!imgReady && (

  <div style={{ fontSize: "min(20vw,160px)", fontWeight: 800, opacity: .25 }}>

    {letters[step]}

  </div>

)}

<img

  src={images[step]}

  alt={`splash-${step}`}

  onLoad={() => setImgReady(true)}

  onError={() => console.warn("Image failed:", images[step])}

  style={{

    width: "min(60vw,420px)",

    height: "auto",

    objectFit: "contain",

    display: imgReady ? "block" : "none",

    userSelect: "none",

  }}

```

```
    />
  </div>

  );
}
```

Bugs we solved here:

- **Stuck on “F”** → effect was re-triggering because `images` (a new array each render) was in deps. We **memoized** `images` and removed it from the sequencer effect's deps.
- **Blank purple overlay** → added **fallback letters** and **preloading** so it's never visually empty, even on slow loads.

(StrictMode note: if dev double-mount bothers you, you can temporarily remove `<React.StrictMode>` in `app.jsx` to test.)

9) Run the app

Two terminals (recommended while developing): Zahra->(powershell)

```
npm run dev    # Vite dev server (hot reload)
```

```
php artisan serve # Laravel at http://127.0.0.1:8000
```

“Vite manifest not found” in dev? You probably aren't running Vite, or `public/hot` is stale:

```
del public\hot
```

```
php artisan config:clear
```

```
php artisan cache:clear
```

```
php artisan view:clear
```



```
npm run dev
```

Production (no dev server):

```
npm run build
```

```
php artisan serve
```

10) Troubleshooting (everything you faced)

Symptom	Cause	Fix	
<code>npm</code> is not recognized	Node/npm not in PATH or wrong shell	Reinstall Node; open new terminal	
<code>npm.ps1</code> cannot be loaded	PowerShell execution policy blocks npm	<code>Set-ExecutionPolicy -Scope CurrentUser -ExecutionPolicy RemoteSigned -Force</code> (or use CMD)	
Vite: Failed to resolve input	Entry file path mismatch	Ensure <code>vite.config.js</code> and Blade both point to <code>resources/js/app.jsx</code> and file exists	
React preamble can't be detected	Missing preamble or malformed <code><head></code>	Add <code>@viteReactRefresh</code> above <code>@vite(...)</code> ; ensure one <code><head></code> pair	
Bootstrap nosniff	URL had <code>%40</code> encoded <code>@</code> 	Use <code>bootstrap@5.3.0</code> correct URL shown above	
Splash never shows	<code><mainApp /></code> lowercase tag	Use <code><MainApp /></code>	
Stuck on "F"	Effect restarts; <code>images</code> in deps	Memoize <code>images</code> (<code>useMemo</code>) and remove from sequencer deps	
Blank overlay	Images slow/404	Put files in <code>public/images</code> , use leading <code>/</code> , add fallback letters, check Network 200 OK	
Manifest not found	Running Laravel without Vite dev server	Use dev mode (<code>npm run dev</code>) or build (<code>npm run build</code>)	