Zahro Nurobby Ashari

Mobile Developer

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Highly motivated and enthusiastic Entry-Level Mobile Developer Flutter-based with a strong passion for creating innovative and user-friendly mobile applications. Proficient in mobile app development using various programming languages and frameworks, with a solid foundation in software development principles. Committed to staying updated with the latest industry trends and technologies. A fast learner and an effective team player with excellent problem-solving skills. Seeking an opportunity to contribute to a dynamic organization and further enhance my skills in mobile app development

Work Experience

Junior Software Quality Assurance, ICUBE by SIRCLO

September 2022 – June 2023

Contract – Remote

Highlight:

- Execute manual UI testing and Functional testing from total 21 Client Project
- Contribute to migrating automation script for B2C product from Robot framework to Cypress
- Monitoring resolution of, tested fixes, and helped developers tackle ongoing problems and providing QA perspective.
- Documented testing procedures for developers and future testing uses
- Collaborate and communicate with developers, and TL to provide testing feedbacks and resolve issues

Internship Quality Assurance, ICUBE by SIRCLO

March 2022 – September 2022

Contract - Remote

Highlight:

- Prepared QA evaluation reports and submitted to management.
- Determined overall product quality by accurately conducting and evaluating various QA tests.
- Assisted with planning of quality assurance testing projects following functional specifications.
- Documented testing procedures for developers and future testing uses
- Collaborate and communicate with developers, and TL to provide testing feedbacks and resolve issues

Internship Full stack Developer, Ezy Industries

April 2021 – December 2021

Contract - On Site

Highlight:

- Worked with back-end developers to design APIs
- Used NodeJS (ExpressJS), ORM and SQL to develop and manage databases for Back-end Application
- Used Flutter to create user interface for Front-end Application
- Analyze and debugging reported bugs

Education

SMK Negeri 4 Malang (Malang Vocational Public High School 4)

2019 - 2022

Software EngineeringScore: 90.15 of 100

Course Certificate

• Introduction to the Internet of Things and Embedded Systems - Coursera

Instructor: Professor Ian Harris, Department of Computer Science - UCI (University of California, Irvine)

Skills

Programming Language & API:

- HTML
- CSS
- JavaScript
- TypeScript
- MySQL
- Git and GitHub

- Rest API
- NodeJS
- HTTP
- Postman
- Altair GraphQL Client
- Java
- C++

Frameworks, Tools and Other Skills:

- React JS
- Next JS
- CodeIgniter 3
- Flutter
- Tailwind CSS
- Bootstrap
- Robot Frameworks
- Selenium
- Appium
- Cypress
- Browserstack
- Mocha and Chai
- Linux
- Google Docs, Google Sheets, Google Drive
- Strong Algorithm and Logic

Competencies

- Test Implementation
- Manual Testcases Preparation
- Documentation Skills
- Organization and Time Management
- Flexible and Adaptable
- Attention to Detail
- Decision Making
- Defect Monitoring
- Good Telephone Etiquette
- Good Team Player
- Great self-starter
- Fast Learner