

Book Store Front - FREE

This exclusive Low poly, Book Store Front - FREE pack can be used to fill up your fictional game environment. With 2k resolution, PBR and HDRP textures, you can now optimize your project as you want using multiple options provided in the package.

Textures are created to be realistic with PBR and HDRP workflow. The texture folder also contains five texture maps for PBR as follows Albedo map, Metallic map, Occlusion map, Normal map, Emission Map and also four texture maps for HDRP as follows Base map, Mask map, Normal map, Emission Map.

- Drag and Drop the prefabs from the prefab folder to use them.

If there are any problems with the asset, Kindly contact us on admin@devdensolutions.com