# Zaid Okal



## Education

#### Western University | BESc - Software Engineering

September 2020 - April 2025

Dean's Honor List | Western Scholarship of Distinction

Coursework — Database Systems, Software Design, Algorithms, Networking, Software Construction, Data Structures

# Experience

## Software Developer in Test Intern — J.D Power, Remote

May 2023 - August 2024

- Engineered Java-based automation utilities with Serenity BDD and RESTful APIs, improving repetitive task efficiency by 42% through automated build triggers, parallelized test execution, and dynamic reporting across distributed environments
- Led the migration from Serenity to Playwright, leveraging TypeScript, Node.js, and Playwright Runner to achieve a 70% reduction in pipleine execution time via multi-threaded execution, and optimized distributed load balancing
- Architected containerized testing frameworks using Kubernetes and enhanced GitLab CI/CD pipelines, increasing test coverage by 22% through Dockerized suites and parameterized tests, with real-time monitoring and analytics using Grafana
- Developed integration test suites using Gradle, JUnit, and Allure, automating regression testing workflows and integrating with GitLab CI/CD pipelines, improving deployment automation efficiency by 35% and optimizing test orchestration
- Accelerated project delivery by 30% through effective cross-functional collaboration and agile methodologies, addressing
  key bottlenecks and improving team workflows, while streamlining processes and ensuring quality standards were met
- Received the **Power Award**, **Innovation Award**, and was recognized as a **Star Intern** out of 50 interns

## Data Analyst Intern — Co-Operators, London, Ontario, Canada

May 2022 - August 2022

- Diagnosed and resolved complex client database issues by deploying advanced troubleshooting protocols, data integrity checks,
   and performance optimization techniques, driving a 15% increase in client satisfaction, retention, and long-term loyalty
- Designed and executed strategic organizational initiatives to optimize the online registration process, achieving a 26% surge
  in client registrations and significantly enhancing overall business productivity and operational efficiency

## **Projects**

## RBC — GenAI-powered Sustainable Finance — Python, React.js, MongoDB

- Developed a **GenAI** system for **RBC** to automate assessing compliance with the **RBC Sustainable Finance Framework**.
- Leveraged LLaMA 3.2 to analyze detailed public reports, AGMs, stakeholder communications, and news sources, significantly reducing manual effort while enhancing the accuracy and overall integrity of sustainable finance evaluations
- Designed the frontend using **React.js**, **Next.js**, and **Tailwind CSS**, ensuring a responsive and user-friendly interface
- Built the backend with **Python** and **FastAPI**, enabling highly efficient data processing and secure API endpoints
- Utilized MongoDB and PyMongo for robust database management, ensuring optimized data storage and quick retrieval

## CourseFlow — Node.js, React.js, Express.js, MongoDB & Google Cloud Platform

- Architected a **MERN stack** platform for university instructors, enabling dynamic **CRUD operations**, real-time updates, and version control of course outlines, streamlining instructional workflows and enhancing system scalability
- Implemented advanced caching strategies and optimized database queries, improving data retrieval times by 45% and ensuring high availability and fault tolerance, while leveraging GCP for scalable cloud infrastructure and automated deployment

#### Music Enthusiast @ Hack Western 9 — JavaScript, Node.js & React

- Engineered a **RESTful API** using **Node.js** and **Express** for music data retrieval, integrated with a responsive **React** frontend. Implemented **HTTP** caching headers, in-memory caching mechanisms, and efficient state management techniques to reduce API latency by 60%, minimize server load, and enhance system scalability, performance, and fault tolerance

## Projection — C# & Unity

- Built an open-world RPG in **Unity**, with AI-driven boss battles utilizing behavior trees and finite state machines, procedurally generated terrains for expansive exploration, and a dynamic mission tracking system using event-driven programming

## Skills

Programming Languages Python, Java, JavaScript, C#, TypeScript, HTML/CSS, SQL, Swift, XML, GO, Ruby Frameworks & Technologies ReactJS, NodeJS, NextJS, Express.js, MySQL, Git, AWS, Unity, MongoDB, GCP, PyMongo