Zaid Omer



Languages: C, C++, Java, C#, Python, Rust, CUDA C++/CUDA C, JavaScript, TypeScript, Dart, SQL, Scala, HTML, CSS, XAML, MATLAB, Verilog, Assembly, VHDL, Bash

Frameworks: React/React Native, Expo, Express.js, Node.js, Flutter, WPF, Hadoop/HDFS, Thrift, Spark, Zookeeper, RAFT, Kafka, curl, REST, SOAP, NumPy, Pandas, scikit-learn, Matplotlib, Seaborn, OpenCV, Tesseract OCR, FFmpeg

Tools: Git, MySQL, Docker, AWS, LLaMA, Parallels, Jupyter, Linux, Vim, Jenkins, Postman, Firebase, CLion, Visual Studio, Jira

Experience - Internships



Apple Inc. - Embedded Firmware Engineer

Jan 2023 - Apr 2023

- Developed C and C++ code for hardware modules, mock drivers, and high-speed data transfer. Improved spurious emissions in frequency response by 20% through code adjustments and verified results with spectrum analyzers.
- Contributed to Apple's RF sector, used tools like GitHub, Make, CMake, Peta Linux, CLion, Jenkins for build tests, and Parallels for Ubuntu VM. Utilized Python and Jupyter to run debugging scripts & analyze firmware code results/graphs.
- Discussed issues with vendors & built upon their work. Participated in international factory build with team members.



May 2022 - Aug 2022

- Functioned in a team producing a web app managing financial reports, projects, etc. **Upgraded 90%** of legacy codebase.
- Administered SQL to manage 15+ database tables in SSMS, and SSIS in Visual Studio to troubleshoot bugs in migration tasks. Crafted front & back-end code in React & JavaScript. Utilized Python for REST API requests to access external data.

Abliminal - Software Developer

Jan 2021 - April 2021, Nov 2021 - Dec 2021

- Led the development of a mobile app created in **React Native**. Worked with **firebase** real-time databases storing **85%** of user-specific data, sign-up/auth, UI design, the **Expo** framework, and the **Google Play** Console for android testing.
- Integrated **Google Analytics** code to a **ReactJS/JavaScript** web app to observe statistical user data, and helped revamp the signup process by implementing the **auth0** framework.

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HockeyShot - Mobile Developer

Sep 2021 - Nov 2021

- Collaborated on a **cross-platform** Android/iOS app (**Flutter/Dart**), managing the front/back-end in a scrum environment to develop various pages, in-app widgets, and other features.
- Architected database models that were implemented with firestore. Employed state management tools like the 'get'
 package, streamlined code based on the model-view-view-model framework, and conducted code reviews on GitHub.

C Ceridian - Software Developer in Test

May 2020 - Aug 2020

- Automated UI & API tests using Java for the app "Dayforce" on Android/iOS. Built and/or monitored 100+ tests.
- Worked with **Jenkins**, JMeter, TestNG, Junit, **Selenium**, **Xcode**, mobile emulators, and **Appium** to write, debug, and test code. Managed tasks in scrum with Azure DevOps. Tested functionality on **70%** of supported OS versions.

Projects

AutoHelm - Final Year Design Project

May 2023 - Present

- Engineered in a team of 5; a multi-threaded Windows app (C#/WPF/XAML), allowing users to automate any computer tasks using simple UI building blocks. Also includes a web app (JavaScript/React/Firebase) for sharing user's work.
- Developed a custom programming language with **20+** components and proper **EBNF** grammar to power the software's functionality. Includes **compiler** elements (**lexer** & **parser**) for **AST** construction. Created in **C#** and **Python**.
- Deployed Meta's Llama 2 (Code Llama 13B) model on an Ubuntu server. Trained it with LoRA on Ilama.cpp to code in our proprietary language, acting as a virtual assistant. Made an Express-based REST API to communicate with the LLM.

*⇔*Education

University of Waterloo - Computer Engineering 3.7/4.0 GPA, (B.A.Sc.)

Sep 2019 - Apr 2024

- Taken Programming for Performance All in Rust: Concurrency, async IO, CUDA C GPU programming, profiling, etc.
- Taken Intro to Machine Learning All in Python: Data fitting, classification, regression, decision trees, SVM, KNN, etc.
- Taken Real-Time Operating Systems All in **C/C++**: Process scheduling, caching, virtual memory, kernel development, etc.