Name:
Section I [35 Points]
Write a small C-like function revstr() that reverses a string s in the <u>same</u> string.
Function Prototype:
<pre>void revstr(char * s);</pre>
Example:
Memory Position String
s [0x7fffc22b8550]> Hello World s [0x7fffc22b8550]> dlroW olleH ++
int strlen(char * s) from the library string.h returns to you the length of the string s. To obtain all the points in this question, you need to use the same function prototype given above.
[10 Points]
<pre>void revstr(char * s); Example: Memory Position</pre>

Write a small C-like function **reverseFile()** that reverses each line of a file, and writes the new file into a new file. Your function should return 0 if it was able to reverse the file or **EXIT_FAILURE** if it encountered any problems.

Function Prototype:

```
int reverseFile( char * filein, char *fileout );
```

Pre-Conditions:

filein: It is an existing file fileout: A file may exist or not

Post-Conditions:

filein: It is an existing file

fileout: It is a duplicate of filein, but each line is has been reversed. Filein and fileout have the same size. The function returns 0 if it was able to reverse the file or EXIT FAILURE if not

Example:

[10 Points]

root@luna:/13W_CST8234# more test This is simple example of how to reverse a complete line in a file root@luna:/13W_CST8234# more output elpmaxe elpmis si sihT etelpmoc a esrever ot woh fo elif a ni enil

Assume you have a function $display_usage($) in a file usage.c with the following function prototype in the file usage.h:

You **DO NOT** need to write this function.

Write a complete program that receives from the command line argument two arguments filea, fileb. Your program should check that the correct number of arguments are passed and display the appropriate usage message if not. If you have the right number of arguments, your program should reverse filea into fileb.

[5 Points]	

Assuming that you wrote your main() function and your reverseFile() and your revstr() in a file called main.c, and that you use the display_usage() function from the file usage.c, how would you manually compile your program to create an executable called reverse. You want your code to be ANSI C.

[4 Points]		

Jared finished to write his program and his Makefile. After giving the make command, he got the following error:

```
root@luna:/13W_CST8234# make
tmp/ccU7gSMg.o: In function `reverseFile':
ReverseFile.c:(.text+0x195): undefined reference to `revsr'
collect2: ld returned 1 exit status
```

Please notice that some information has been omitted in the above make command.

- a) What does the error means,
- (b) from which stage of the compilation process is coming and
- (c) what can you do to fix it.

[6 Points]

Section II [20 Points]

Giving the following data structure:

```
struct node {
    int data;
    struct node * next;
}
```

Write a small C-like function insertN() which will insert a new node at any index within a list. The caller may specify any index in the range [0..n], and the new node should be inserted so as to be at that index.

Function prototype:

```
void insertN(struct node** headRef, int index, int data);
```

Example

```
root@luna:/13W_CST8234# ./insertN
[ HEAD ]-->[ 0 ]-->[ 15 ]-->[ 10 ]-->[ 5 ]-->[ NULL ]
insertN( &head, 3, -44 )
[ HEAD ]-->[ 0 ]-->[ 15 ]-->[ 10 ]-->[ -44 ]-->[ 5 ]-->[ NULL ]
insertN( &head, 40, -55 )
[ HEAD ]-->[ 0 ]-->[ 15 ]-->[ 10 ]-->[ -44 ]-->[ 5 ]-->[ NULL ]
insertN( &head, 0, -66 )
[ HEAD ]-->[ -66 ]-->[ 0 ]-->[ 15 ]-->[ 10 ]-->[ -44 ]-->[ 5 ]-->[ NULL ]
```

Be sure to carefully test your boundary conditions.

[10 Points]			

Write a small C-like function removen() which will removes a node at any index within a list. The caller may specify any index in the range [0..n], and the node should be removed.

Function prototype:

```
void removeN(struct node** headRef, int index);
```

Example:

```
[ HEAD ]-->[ -66 ]-->[ 0 ]-->[ 15 ]-->[ 10 ]-->[ -44 ]-->[ 5 ]-->[ NULL ]
removeN( &head, 2 )
[ HEAD ]-->[ -66 ]-->[ 0 ]-->[ 10 ]-->[ -44 ]-->[ 5 ]-->[ NULL ]
removeN( &head, 3 )
[ HEAD ]-->[ -66 ]-->[ 0 ]-->[ 10 ]-->[ 5 ]-->[ NULL ]
removeN( &head, 30 )
[ HEAD ]-->[ -66 ]-->[ 0 ]-->[ 10 ]-->[ 5 ]-->[ NULL ]
removeN( &head, 0 )
[ HEAD ]-->[ 0 ]-->[ 10 ]-->[ 5 ]-->[ NULL ]
```

Be sure to carefully test your boundary conditions.

[10 Politis]	

Section II [15 Points]

Giving the following data structure:

```
struct node {
    int data;
    struct node * next;
}
```

Write a small C-like function Merge() which merges two list nodes together to make one list, taking nodes alternately between the two lists. If either list runs out, all the nodes should be taken from the other list.

Function prototype:

```
struct node * Merge( struct node *a, struct node *b);
```

```
Example:
```

```
a = { 78 -> 10 -> 6 -> 3 -> NULL }

b = { 44 -> 34 -> 10 ->
NULL }

c = { 78 -> 44 -> 10 -> 34 -> 6 -> 10 -> 3 -> NULL }
```

[15 Points]

Section III [15 Points]

You are to write a small C-like function countChars () that counts how many times each letter from 'A' to 'Z' occurs in a text file.

Function prototype:

```
void countChars( const char *file, int *count );
```

Pre-Conditions:

file	Text file, it may or may not exits
Text file, it may or may not exits Count An int array of 26 positions, each position representing a letter from A to Z count memory has already been allocated	

Post-Conditions:

c	count	count[0] contains the number of 'A's in the file
		count[1] contains the number of 'B's in the file

12 Points]		