



## Owl's Post Office

Cute owls deliver your letter.

You can easily create games with cute and lovely characters and environment assets.

- 6 owl characters with animation.
  - Environment assets.
  - Demo scene included.
  - Useful bezier spline script.
- Works in Unity 2020.3.12f and above  
- Video : <https://youtu.be/utxAbU3XyyC>

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Before running the demo scene, please import <TouchScript> asset .

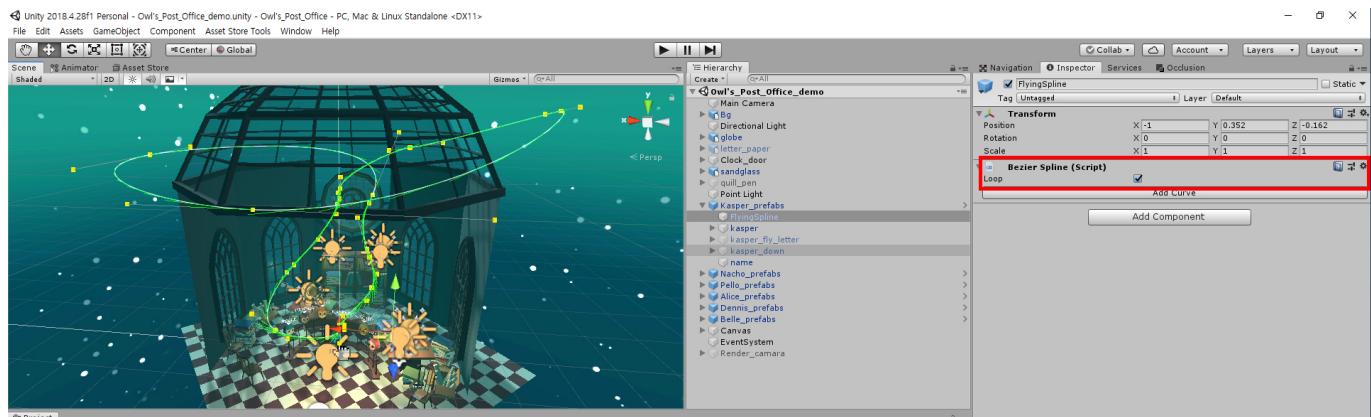
<TouchScript> asset

<https://assetstore.unity.com/packages/tools/input-management/touchscript-7394>

+Source of Curves and Splines scripts.

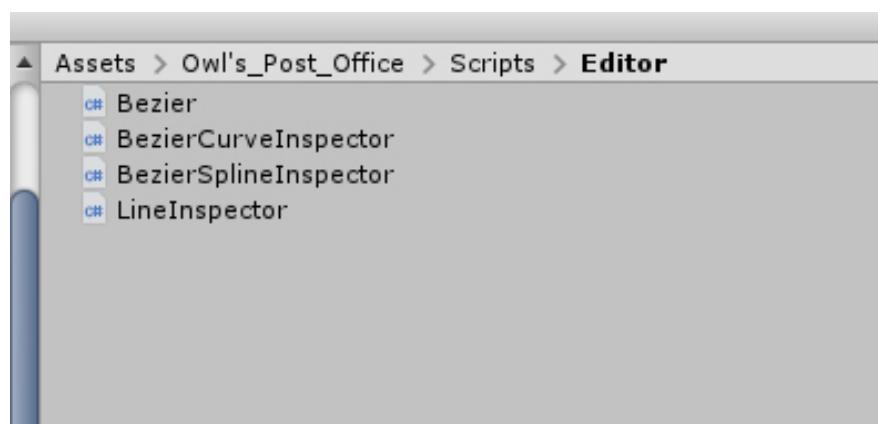
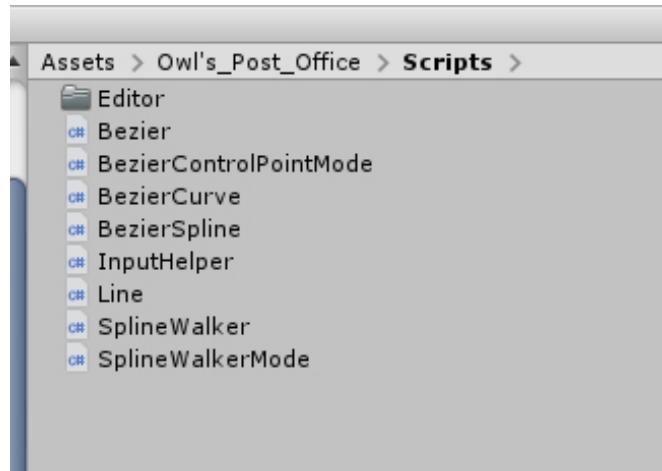
<https://catlikecoding.com/unity/tutorials/curves-and-splines/>

↑ ↑ Check the link for a <Curves and Splines> scripts tutorial.



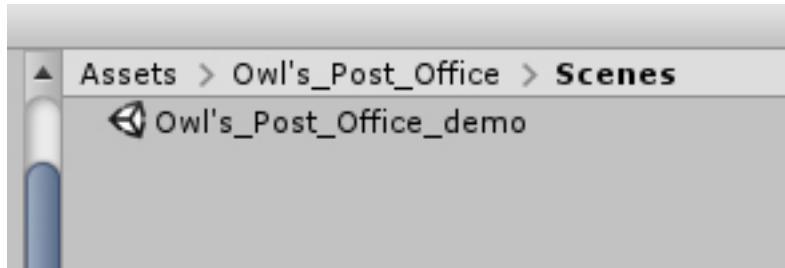
<Script>

8 Scripts file and 4 Editor file.



<Scenes>

1 Demo Scene file.





<Environment assets.>

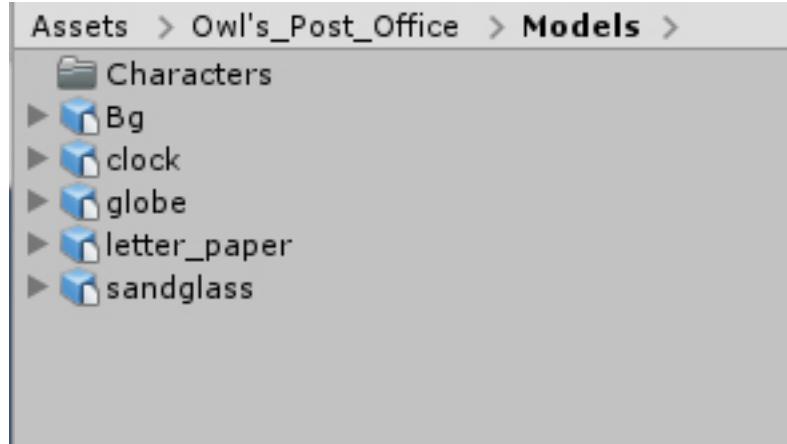
Bg.FBX (Polygon:63,859 / Verts:192,486 / Tris:64,768)

clock.FBX (Polygon:7,080 / Verts:21,240 / Tris:7,080)

globe.FBX (Polygon:2,244 / Verts:6,844 / Tris:2,356)

sandglass.FBX (Polygon:788 / Verts:2,592 / Tris:1,016)

letter\_paper.FBX (Polygon: 235 / Verts: 641 / Tris : 709)





letter\_paper.FBX  
Polygon: 235 / Verts: 641 / Tris : 709



clock.FBX  
Polygon: 1,865 / Verts: 3,556 / Tris : 7,070

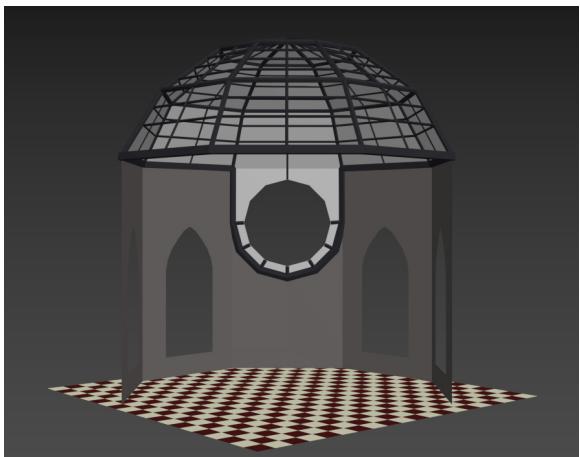


globe.FBX  
Polygon: 1,146 / Verts: 1,196 / Tris : 2,356

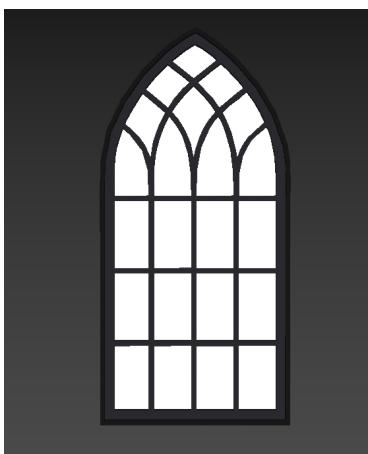


sandglass.FBX  
Polygon: 518 / Verts: 536 / Tris : 1,016

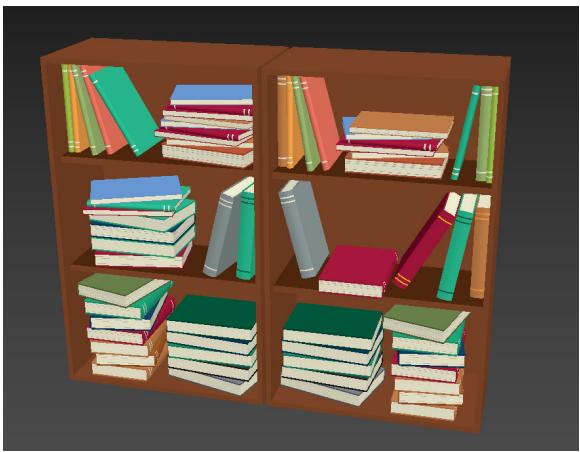
Bg.FBX ( all-Polygon:63,859 / Verts:192,486 / Tris:64,768)



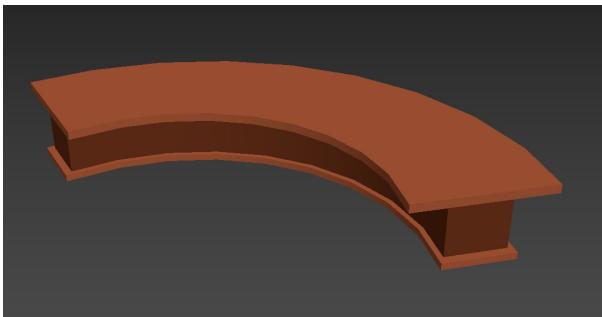
room ( $\times 1$ )  
Polygon: 2,246 / Verts: 1,293 / Tris : 2,308



window ( $\times 4$ )  
Polygon: 1,181 / Verts: 574 / Tris : 1,204



bookcase\_group ( $\times 2$ )  
Polygon: 4,472 / Verts: 5,524 / Tris : 10,764



desk ( $\times 1$ )  
Polygon: 116 / Verts: 120 / Tris : 228



bird\_stand ( $\times 3$ )  
Polygon: 381 / Verts: 456 / Tris : 768



chair ( $\times 3$ )  
Polygon: 178 / Verts: 224 / Tris : 380



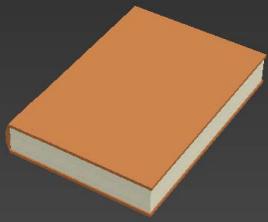
candle ( $\times 7$ )  
Polygon: 135 / Verts: 145 / Tris : 278



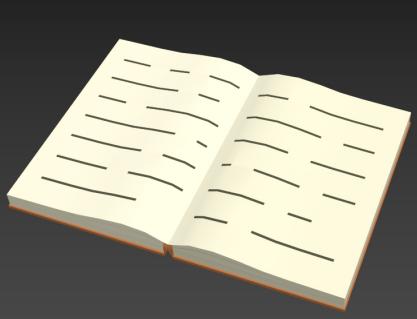
paper\_box ( $\times 2$ )  
Polygon: 2,206 / Verts: 2,280 / Tris : 4,276



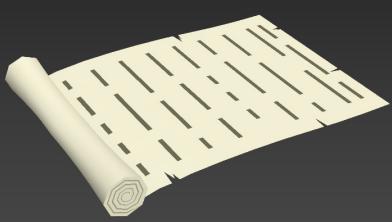
book\_group ( $\times 5$ )  
Polygon: 1,700 / Verts: 2,188 / Tris : 4,028



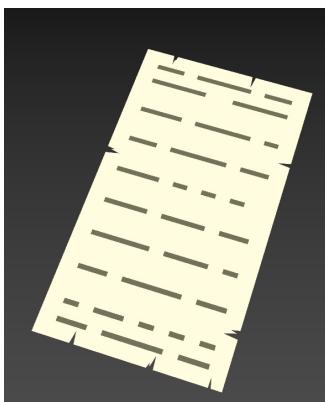
book ( $\times 11$ )  
Polygon: 68 / Verts: 84 / Tris : 164



open\_book ( $\times 2$ )  
Polygon: 346 / Verts: 444 / Tris : 884



roll\_paper ( $\times 4$ )  
Polygon: 476 / Verts: 554 / Tris : 1,026



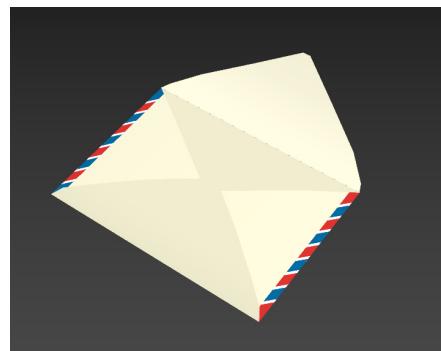
paper ( $\times 5$ )  
Polygon: 272 / Verts: 358 / Tris : 638



ink\_bottle ( $\times 1$ )  
Polygon: 265 / Verts: 419 / Tris : 508



telescope ( $\times 1$ )  
Polygon: 298 / Verts: 433 / Tris : 748

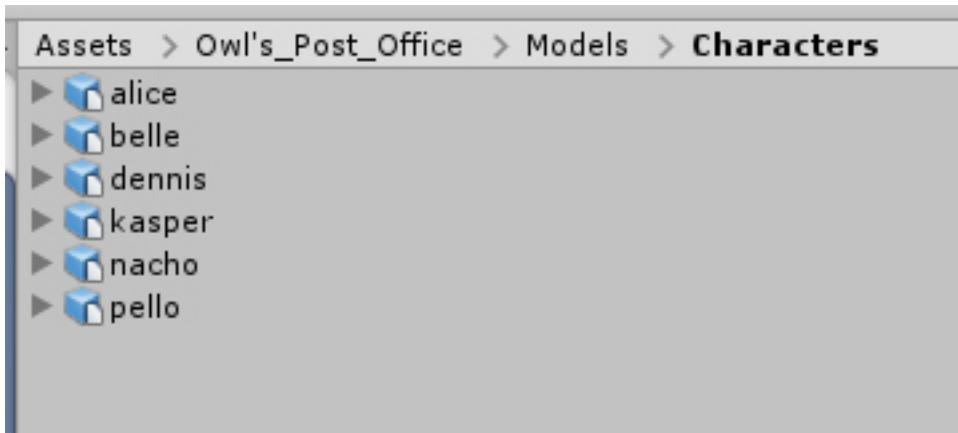


envelope ( $\times 2$ )  
Polygon: 62 / Verts: 118 / Tris : 138

<Characters>

6 Characters FBX files. (with animation)

kasper/alice/dennis/nach/belle/pello



kasper.FBX  
Polygon: 2,258 /  
Verts: 2,369 /  
Tris : 4,233



alice.FBX  
Polygon: 2,024 /  
Verts: 1,919 /  
Tris : 3,684



dennis.FBX  
Polygon: 2,135 /  
Verts: 2,263 /  
Tris : 4,043



nacho.FBX  
Polygon: 2,005 /  
Verts: 2,144 /  
Tris : 3,751



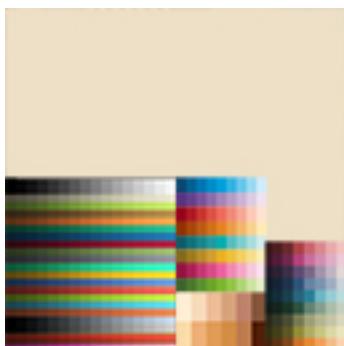
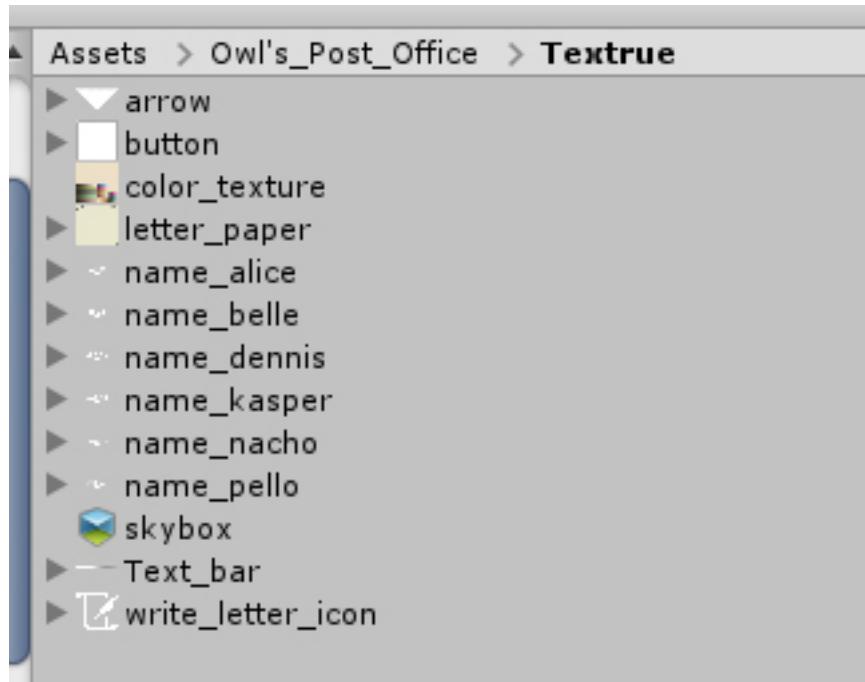
belle.FBX  
Polygon: 2,117 /  
Verts: 2,264 /  
Tris : 4,015



pello.FBX  
Polygon: 2,180 /  
Verts: 2,325 /  
Tris : 4,169

<Texture>

2 PSD files and 11 PNG files.



color\_texture.PSD

Size : 1024\*1024



skybox.psd

Size : 12288\*2048