

STUDYHUB

(Feasibility Study Document)

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PROJECT OVERVIEW

CONCEPT

StudyHub is a unified online platform designed to enhance student collaboration and learning, while also allowing faculty and administrators to contribute to the academic environment. It aims to create a vibrant and supportive space where students can interact, exchange files, and collaborate, with faculty and staff enriching the experience through their guidance and involvement.

KEY OBJECTIVES

- 1. Enhance Resource Sharing. Facilitate the sharing of educational materials such as lecture notes, slides, and files, creating a collaborative learning environment among students, while allowing faculty to contribute and share their resources.
- 2. Foster Peer Collaboration. Encourage peer-to-peer learning by setting up study groups with faculty offering guidance and support in academic discussions.
- 3. Promote Academic Achievements: Provide features that help students manage their time, stay organized, and track their progress—all of which improve both academic performance and overall well-being.

- 4. Personalized Tasks: Allow students to create individualized learning paths based on their academic goals, schedules, and exam dates, helping them maintain focus and organize their studies.
- 5. Resource Recommendations and Suggestions. Implement a recommendation system based on course enrollments and student interests, allowing students to review and share educational resources.

TECHNICAL FEASIBILITY

TECHNOLOGIES AND PLATFORMS:

The following technology will be used in the development of the StudyHub application to provide a safe, effective, and user-friendly platform for student resource sharing, peer collaboration, and community involvement:

Programming Language, Java

Java will serve as the primary language for building the application's core logic, ensuring a robust and scalable solution for handling StudyHub's various functions, including resource sharing, discussion forums, and marketplace transactions.

• User Interface Framework (Front End): JavaFX

JavaFX will be used to create an interactive and visually appealing graphical user interface (GUI). This interface will allow users to easily share resources, participate in discussions, and browse the marketplace, enhancing overall user experience.

Database Management System (Back End): Oracle SQL

Oracle SQL will manage data storage and retrieval, providing g reliable and efficient database functionalities for handling user data and interactions across the StudyHub platform.

Back-End Communication: Java Database Connectivity (JDBC)

JDBC will facilitate communication between the Java application and the Oracle SQL database, allowing for seamless data operations such as fetching study materials, handling user interactions, and managing marketplace transactions.

RESOURCE AVAILABILITY:

Resources for these technologies are abundant and accessible.

- Documentation and Tutorials: Comprehensive resources are available online, including official documentation from Oracle and community-contributed tutorials on platforms like GitHub, Stack Overflow, and educational websites.
- Community Support: Active online forums and communities provide platforms for discussion and troubleshooting, helping developers to resolve issues quickly and share knowledge.

TECHNICAL REQUIREMENTS:

Essential requirements for the development of the application include:

- Java Development Kit (JDK): Version 8 or higher is required to compile and run the Java application.
- JavaFX library: This library must be included in the project to support the graphical user interface.
- Oracle JDBC Driver: Necessary for connecting the Java application to the Oracle database.

CONCLUSION:

The technology stack chosen for StudyHub—comprising Java, JavaFX, and Oracle SQL—is feasible and well-supported. The availability of extensive resources and tools will enable the development team to effectively implement the system, ensuring it meets the project's goals and enhances user engagement.

OPERATIONAL FEASIBILITY

TEAM MEMBERS AND RESPONSIBILITIES:

- Digital Marketing Team
- Manages promotion and communication to engage users and raise awareness about StudyHub.
- Database Developer
- Manages the backend database to store and retrieve data efficiently and securely.
- Testers
- Ensure the platform is bug-free, user-friendly, and works seamlessly for all users.
- Project Manager
- Coordinates the development process, ensuring the project stays on track and all team members work together.
- Technical Team
- Provides support during peak periods, resolves technical issues, and ensures smooth platform operations.
- Designers
- Develop and maintain the user interfaces for the mobile and web platforms to ensure they are intuitive and visually appealing.

ACCESSIBILITY:

- 1. Responsive Design Approach: StudyHub will be developed with a responsive design, ensuring an optimal user experience across smartphones, tablets, and desktop computers. The app will initially focus on mobile, but will be compatible with both Android and iOS devices. The design will adapt to different screen sizes and platforms, providing seamless access and usability whether on a mobile device, tablet, or desktop.
- 2. <u>User Interface (UI) Accessibility</u>. StudyHub will ensure that all users can access and navigate the platform easily, with features designed for inclusivity.
- Screen Reader Compatibility: Fully compatible with built-in smartphone features like Talkback (Android) and Voiceover (iOS), providing accessibility for visually impaired users.
- Customizable Display Settings: Users can adjust text size, color themes, and contrast to improve readability.
- Touch-Friendly Navigation: The app will feature large, easy-to-tap buttons and intuitive gestures, making it user-friendly for everyone.
- 3. Offline Features: StudyHub will provide offline access to key features, allowing users to continue their studies even without an internet connection. These features include the ability to view downloaded study resources, manage personal study schedules, and track academic progress.

4. <u>Universal Accessibility:</u> StudyHub will be optimized to provide a seamless and consistent experience across a wide range of devices, including smartphones, tablets, and desktop computers. Whether users are on iOS, Android, or Windows, they will enjoy the same functionality and user experience.

EASE OF USE:

- Simple Design: StudyHub's style will be clear and well-organized, making it simple for users to locate and utilize tools like study timetables, resource sharing, and Q&A forums.
- Easy Navigation: Features will be grouped logically into tabs, such as study materials, schedules, and groups. Users can quickly access everything with just a few taps.
- Personalized Experience: Themes, text sizes, and notifications are among the features that users can modify to suit their preferences.
 Additionally, they can create study reminders or bookmark materials.
- Assistance for New Users: Newcomers will be shown how to use the app through a brief tutorial. Common topics will be addressed in a help section with guidelines and frequently asked questions.
- Accessibility Features.
 - The app will work with screen readers like Voiceover (iOS) and Talkback (Android).
 - Large buttons and easy gestures make it simple for everyone to use.

• <u>Fast and Reliable</u>: StudyHub will load quickly and run smoothly, ensuring users can access their content without delays.

ECONOMIC FEASIBILITY

EXPECTED COSTS:

Development Costs: To ensure the successful development of StudyHub, the following team members and associated salaries have been estimated for the initial development phase:

Category	Description	Monthly Cost (JOD)	Three- Month Cost (JOD)
Lead Developer	Manages the architecture and coding.	5,000 JOD	15,000 JOD
Front-End Developer	Designs and implements the mobile app interface.	3,000 JOD	9,000 JOD
Back-End Developer	Develops and integrates the database with the app.	3,000 JOD	9,000 JOD

UI/UX	Designs user-	3,000 JOD	9,000 JOD
Designer	friendly		
	layouts and		
	accessible		
	features.		
QA Engineer	Tests the app	3,000 JOD	9,000 JOD
	for bugs and		
	performance		
	issues.		
Project	Coordinates	3,000 JOD	9,000 JOD
Manager	tasks and	,	
	timelines.		
	T: 0	4 500 100	4 500 100
Software and	Licenses for	1,500 JOD	4,500 JOD
Tools Costs	design,		
	development,		
	testing, and		
	version control		
	tools (e.g.,		
	Figma, IntelliJ,		
	Selenium).		
Infrastructure	One-time	_	5,000 JOD
Setup	setup cost for		
	hosting,		
	database, and		
	security.		
Total Initial			75,500 JOD
Cost			

o Annual Maintenance Costs:

Ongoing costs ensure the application remains functional, secure, and up-to-date.

Category	Description	Monthly Cost (JOD)	Three- Month Cost (JOD)
Server Hosting	Cloud hosting services to support user activity and data storage.	1,500 JOD	375 JOD
Support and Updates	Bug fixes, feature updates, and performance enhancements.	2,000 JOD	500 JOD

Security and Monitoring	Tools and personnel to safeguard the platform against cyber threats.	500 JOD	125 JOD
Total Annual Maintenance Costs		4,000 JOD	1,000 JOD

> Revenue Projections (First 3 Months):

The total projected revenue for the first three months is 11,400 JOD, broken down as follows:

- Subscription Revenue: 7,500 JOD
- In-App Advertising Revenue: 3,000 JOD
- Event Promotion Revenue: 1,500 JOD
- Marketplace Revenue: 900 JOD

> Profit/Loss for First 3 Months.

The loss for the first three months is calculated as:

Total Costs—Total Revenue= 75,500JOD—11,400JOD=64,100JOD loss

> Growth Projections (Next 3 Months).

Assuming growth in the user base and engagement, the total projected revenue for the next three months is estimated to be 33,900 JOD, which could come from:

- Increased Subscription Revenue as the user base grows.
- Increased Ad Revenue from higher user engagement.
- Increased Revenue from event promotions and marketplace transactions.

> Profitability After 6 Months.

- After six months, the total revenue and costs will be as follows:
- Total Revenue After 6 Months: 45,300 JOD
- Total Costs After 6 Months: 75,500 JOD
- The loss after six months is calculated as:

 Total Costs—Total Revenue=75,500JOD=45,300JOD=30,200JOD loss.

BENEFIT ANALYSIS:

- Tangible Benefits.
 - Enhanced Student Collaboration. Facilitates easy sharing of resources, improving academic performance.
 - Cost Savings. Offers a marketplace for exchanging educational materials, reducing expenses for students.
 - Event Participation. Promotes active involvement in university events, fostering a stronger community.

- Intangible Benefits.
 - o Improved Learning Experience. Encourages engagement through peer collaboration and Q&A forums.
 - Streamlined Communication. Faculty and administrators can easily share updates and resources.
 - University Reputation: Enhances the institution's standing by showcasing a modern, student-focused platform.

The potential academic and social benefits outweigh the costs, making StudyHub a financially feasible project with significant value for all stakeholders.

LEGAL AND ETHICAL CONSIDERATIONS

In order to protect user data, comply with university rules, and create a safe, reliable environment, "StudyHub" will be developed and implemented in accordance with legal and ethical standards.

 Data privacy. Stringent measures will be taken to protect sensitive user data, including encryption for securing information, restricted access for authorized personnel only, and strict adherence to relevant data protection laws and university regulations.

- Compliance with University Laws. The system will adhere to all university policies and legal frameworks, ensuring that its features and functionalities meet institutional guidelines and standards.
- Ethical Standards. Clear guidelines will be established to ensure ethical use of the platform, prohibiting activities like sharing inappropriate content or engaging in fraudulent behavior.
- Transparency: Users will be fully informed about how their data is collected, stored, and used. The platform will provide control options that empower users to manage their privacy settings and exercise their rights effectively.
- Security Measures: Robust cybersecurity protocols will be implemented to safeguard user data, prevent unauthorized access, mitigate hacking attempts, and address potential threats effectively.

SCHEDULE FEASIBILITY

