



COURSE DESCRIPTION FORM

INSTITUTION National University of Computer and Emerging Sciences (NUCES-FAST)
BS(CS)

PROGRAM (S) TO BE EVALUATED

A. Course Description

Course Code	CS2001
Course Title	Data Structures
Credit Hours	3+1
Prerequisites by Course(s) and Topics	Object-oriented Programming (CS217)
Assessment Instruments with Weights (homework, quizzes, midterms, final, programming assignments, lab work, etc.)	Midterm Exam 1: 15 (1 Hour written exam) Midterm Exam 2: 15 (1 Hour written exam) Project: 10 Quizzes: 10 (Four Surprise quizzes – best three counted) Final: 50 (3 Hours Written Exam)
Course Coordinator	Dr. Jawwad A Shamsi
URL (if any)	-
Current Catalog Description	-
Textbook (or Laboratory Manual for Laboratory Courses)	<u>Textbook:</u> Data Structures and Algorithms in C++ 4th Edition by Adam Drozdek <u>Reference books:</u> Data Structure and Algorithms Analysis in C++ Mark Allen Using C++ -- A Practical Implementation by Sachi Nandan Mohanty and Pabitra Kumar Tripathy

Reference Material	Data Structures Using C++ by VARSHA H. PATIL Oxford University Press Data Structures and Algorithm Analysis by Clifford A. Shaffer Open Data Structures in C++ Open Data Structures in Java																																			
Course Goals	<table border="1"> <tr> <th colspan="3" data-bbox="505 646 1560 716">A. Course Learning Outcomes (CLOs)</th> </tr> <tr> <td data-bbox="505 716 781 835">1.</td> <td data-bbox="781 716 1560 835"> <i>Use & explain</i> concepts related to basic and advanced data structures and describe their usage in terms of common algorithmic operations [Bloom's Taxonomy Level: 3, Learning Domain: Cognitive] </td> <td data-bbox="505 835 781 919">2.</td> </tr> <tr> <td data-bbox="505 919 781 1039">3.</td> <td data-bbox="781 919 1560 1039"> <i>Solve</i> recursive problems efficiently using Backtracking [Bloom's Taxonomy Level: 3, Learning Domain: Cognitive] </td> <td data-bbox="505 1039 781 1186">4.</td> </tr> <tr> <td data-bbox="505 1186 781 1306">3.</td> <td data-bbox="781 1186 1560 1306"> <i>Compare</i> different data structures in terms of their relative efficiency and <i>design</i> effective solutions and algorithms that make use of them. [Bloom's Taxonomy Level: 6, Learning Domain: Cognitive & Psychomotor] </td> <td data-bbox="505 1306 781 1425">4.</td> </tr> <tr> <td data-bbox="505 1425 781 1545">4.</td> <td data-bbox="781 1425 1560 1545"> <i>Transform</i> cycling-bearing graphs into acyclic tree structures for minimum cost traversal [Bloom's Taxonomy Level: 6, Learning Domain: Cognitive & Psychomotor] </td> <td data-bbox="505 1545 781 1665"></td> </tr> <tr> <td data-bbox="505 1665 781 1785"></td> <td data-bbox="781 1665 1560 1785"></td> <td data-bbox="505 1785 781 1904"></td> </tr> <tr> <th colspan="3" data-bbox="505 1186 1560 1255">B. Program Learning Outcomes</th> </tr> <tr> <td data-bbox="505 1255 781 1413">1. Computing Knowledge</td> <td data-bbox="781 1255 1560 1413">Apply knowledge of mathematics, natural sciences, computing fundamentals, and a computing specialization to the solution of complex computing problems.</td> <td data-bbox="505 1413 781 1619">CLO-1</td> </tr> <tr> <td data-bbox="505 1413 781 1619">2. Problem Analysis</td> <td data-bbox="781 1413 1560 1619">Identify, formulate, research literature, and analyze complex computing problems, reaching substantiated conclusions using first principles of mathematics, natural sciences, and computing sciences.</td> <td data-bbox="505 1619 781 1824">CLO-2</td> </tr> <tr> <td data-bbox="505 1619 781 1824">3.Design/Develop Solutions</td> <td data-bbox="781 1619 1560 1824">Design solutions for complex computing problems and design systems, components, and processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.</td> <td data-bbox="505 1824 781 1904">CLO-3</td> </tr> <tr> <td data-bbox="505 1824 781 1904"></td> <td data-bbox="781 1824 1560 1904"></td> <td data-bbox="505 1904 781 1984">CLO-4</td> </tr> </table>			A. Course Learning Outcomes (CLOs)			1.	<i>Use & explain</i> concepts related to basic and advanced data structures and describe their usage in terms of common algorithmic operations [Bloom's Taxonomy Level: 3, Learning Domain: Cognitive]	2.	3.	<i>Solve</i> recursive problems efficiently using Backtracking [Bloom's Taxonomy Level: 3, Learning Domain: Cognitive]	4.	3.	<i>Compare</i> different data structures in terms of their relative efficiency and <i>design</i> effective solutions and algorithms that make use of them. [Bloom's Taxonomy Level: 6, Learning Domain: Cognitive & Psychomotor]	4.	4.	<i>Transform</i> cycling-bearing graphs into acyclic tree structures for minimum cost traversal [Bloom's Taxonomy Level: 6, Learning Domain: Cognitive & Psychomotor]					B. Program Learning Outcomes			1. Computing Knowledge	Apply knowledge of mathematics, natural sciences, computing fundamentals, and a computing specialization to the solution of complex computing problems.	CLO-1	2. Problem Analysis	Identify, formulate, research literature, and analyze complex computing problems, reaching substantiated conclusions using first principles of mathematics, natural sciences, and computing sciences.	CLO-2	3.Design/Develop Solutions	Design solutions for complex computing problems and design systems, components, and processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.	CLO-3			CLO-4
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	Binary Search Trees, their operations and applications, skewness and issues			
	===== Mid-term 2 Exam =====			
	Balance in Binary Search Trees, AVL Trees	1	3	2, 3
	Hashing, Hash Functions, Collision-resolution Techniques, Rehashing	1	3	1, 3
	Graphs and their representation and traversal, Shortest Path Problem, Minimum Spanning Trees, Graph Algorithms, Topological Sort	1	3	4
	Revision	1	3	
	===== Final Exam =====			
	Total	14	43	
Laboratory Projects/Experiments Done in the Course	<p>There will be weekly labs starting from the first week. The following is a summary of the Lab exercises given to Students:</p> <ul style="list-style-type: none"> ● Introduction to Data Structures and their implementation. ● Writing & using dynamic safe arrays ● Solving recursive problems using Backtracking in programs ● Implementation of Linked Lists ● Linked List based implementation of primitive Data Structures ● Implementing Sorting Algorithms ● Implementing Binary Trees and writing functions for their properties ● Implementing Binary Search Trees using Structures and Classes ● Writing functions for tree traversal and maintaining balance ● Implementing graphs and writing functions for their traversal 			
Programming Assignments Done in the Course	Assignments related to Backtracking, Stacks & Queues, Binary Search Trees and traversal			
Class Time Spent on (in credit hours)	Theory	Problem Analysis	Solution Design	Social and Ethical Issues
	15	15	13	0
Oral and Written Communications	Every student is required to submit at least <u> 1 </u> written report of typically <u> 6 </u> pages and to make <u> 1 </u> oral presentations of typically <u> 10 </u> minute's duration. Include only material that is graded for grammar, spelling, style, and so forth, as well as for technical content, completeness, and accuracy.			



National Computing Education Accreditation Council
NCEAC



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Instructor Name:

Instructor Signature: _____

Date: