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## Lab Manual 04

### Extraction Operators, Expressions and Precedence

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#### 1) Variables: Data Types, sizeof and Polarity:

##### Example 1.1:

```
#include<iostream>
using namespace std;

int main(){

    int age = 20;
    cout<<"Size of age (int) is : "<<sizeof(age)<<endl;
    float average = 2.2;
    cout<<"Size of average (float) is : "<<sizeof(average)<<endl;
    char alpha = 'a';
    cout<<"Size of alpha (char) is : "<<sizeof(alpha)<<endl;
    bool flag = 0;
    cout<<"Size of flag (bool) is : "<<sizeof(flag)<<endl;
}
```

```
kainat@kainat:~/Desktop/PF_Lab04$ g++ -o a.out task1.cpp
kainat@kainat:~/Desktop/PF_Lab04$ ./a.out
```

```
Size of age (int) is : 4
Size of average (float) is : 4
Size of alpha (char) is : 1
Size of flag (bool) is : 1
```

### Example 1.2:

```
#include<iostream>
using namespace std;

int main(){
    unsigned int price = 100;
    cout<<"The value of price is : "<<price<<endl;
    signed int x = -10;
    cout<<"The value of x is : "<<x<<endl;
}
```

```
The value of price is : 100
The value of x is : -10
```

## 2) Standard Input (cin):

### Example 2.1:

```
#include<iostream>
using namespace std;

int main(){
    int age;
    cout<<"Enter the value of age : ";
    cin>>age;
    cout<<"The value of age is : "<<age<<endl;
}
```

```
Enter the value of age : 23
The value of age is : 23
```

### Example 2.2:

```
#include<iostream>
using namespace std;

int main(){
    int age;
    cout<<"Enter the value of age : ";
    cin>>age;
    cout<<"The value of age is : "<<age<<endl;
    cout<<"The double of your age is : "<<age*2<<endl;
}
```

```
Enter the value of age : 20
The value of age is : 20
The double of your age is : 40
```

## 3) Operators:

	Operator	Type
unary operator →	++, --	Unary operator
Binary operator {	+, -, *, /, %	Arithmetic perator
	<, <=, >, >=, ==, !=	Relational operator
	&&,   , !	Logical operator
	&,  , <<, >>, ~, ^	Bitwise operator
	=, +=, -=, *=, /=, %=	Assignment operator
Ternary operator →	?: <a href="http://Tutorial4us.com">Tutorial4us.com</a>	Ternary or conditional operator

## Arithmetic Operator

Operator	Symbol	Form	Operation
add	+	$x+y$	add x and y
subtract	-	$x-y$	subtract x and y
multiply	*	$x*y$	multiply x and y
divide	/	$x/y$	divide x and y
modulus	%	$x\%y$	mod x and y

**Example 3.1:**

```
#include<iostream>
using namespace std;

int main(){
    int a, b, c, d, e;
    cout<<"Enter the value a : ";
    cin>>a;
    cout<<"Enter the value b : ";
    cin>>b;
    cout<<"Enter the value c : ";
    cin>>c;
    cout<<"Enter the value d : ";
    cin>>d;
    cout<<"Enter the value e : ";
    cin>>e;
    cout<<"The output is of the expression (a/b+c*d-e) is : "<< a/b+c*d-e<<endl;
    cout<<"The output is of the expression a/(b+c)*(d-e) is : "<< a/(b+c)*(d-e)<<endl;
}
```

```
Enter the value a : 5
Enter the value b : 4
Enter the value c : 3
Enter the value d : 2
Enter the value e : 1

The output is of the expression (a/b+c*d-e) is : 6

The output is of the expression a/(b+c)*(d-e) is : 0
```

## Lab Tasks

**Problem 01**

Write a program to find circumference of a circle. The program should take radius input from user and display the circumference.

*circumference =  $2\pi r$  (where  $\pi$  is a constant value of 3.1415 and  $r$  is radius)*

**Note:** Declare  $\pi$  as constant

**Problem 02**

Write a program that apply arithmetic operations of Addition, Subtraction, Multiplication, Division and Modulus on these two numbers numOne=20 and numTwo=10. Display the result in following format:

```
Addition of numOne and numTwo is: 30
Subtraction of numTwo from numOne is: 10
Division of numOne by numTwo is: 2
Moduus of numOne with numTwo is: 0
```

### Problem 03

Write a program for the following mathematical trick:

- Declare an integer variable
- Take input from user and assign the value to the variable
- Double the value of variable and store in the same variable.
- Add 10 to the value of variable and store in the same variable.
- Now half the value of variable and store in the same variable.
- Then subtract the number entered by user from the current value of the variable and store in the same variable.
- Finally display the value of the variable. The answer must always be five.

### Problem 04

Write a program that asks a shopkeeper to input unit price of chocolate mini bar and stores in a variable. It then asks to input the quantity of chocolates sold in a particular day and store in another variable. Now it calculates and displays the total sales amount of chocolates earned by the shopkeeper. Now calculate 10% tax on total sales amount and store in another variable. Display the total sales amount of chocolates after tax deduction.

### Problem 05

Write a program to find and display result for whole square of three numbers using following formula in a single expression:

$$a^2 + b^2 + c^2 + 2 (ab + bc + ca)$$

**Note: Get the values of a, b and c from user. Perform the above task with only one mathematical equation. Keep the concept of operator precedence in mind.**

#### Submission Instructions:

1. Save all **.cpp** files with your roll no and task number  
**e.g. i20XXXX\_Task04.cpp**
2. Now create a new folder/directory with name *ROLLNO\_LAB04* **e.g. i20XXXX\_LAB04**
3. Move all of your **.cpp** files to this newly created directory and compress it into **.zip file**.
4. Now you have to submit this zipped file on Google Classroom.

**THE END**