

C++ Notes

What is C++?

C++ is a cross-platform language that can be used to create high-performance applications. C++ was developed by Bjarne Stroustrup, as an extension to the C language. C++ gives programmers a high level of control over system resources and memory.

The language was updated 4 major times in 2011, 2014, 2017, and 2020 to C++11, C++14, C++17, C++20.

Why Use C++

C++ is one of the world's most popular programming languages. C++ can be found in today's operating systems, Graphical User Interfaces, and embedded systems. C++ is an object-oriented programming language which gives a clear structure to programs and allows code to be reused, lowering development costs. C++ is portable and can be used to develop applications that can be adapted to multiple platforms.

C++ is fun and easy to learn!

As C++ is close to C, C# and Java, it makes it easy for programmers to switch to C++ or vice versa.

Difference between C and C++

C++ was developed as an extension of C, and both languages have almost the same syntax.

The main difference between C and C++ is that C++ support classes and objects, while C does not.

C++ Variables

Variables are containers for storing data values.

In C++, there are different types of variables (defined with different keywords), for example:

int - stores integers (whole numbers), without decimals, such as 123 or -123

double - stores floating point numbers, with decimals, such as 19.99 or -19.99

char - stores single characters, such as 'a' or 'B'. Char values are surrounded by single quotes

string - stores text, such as "Hello World". String values are surrounded by double quotes

bool - stores values with two states: true or false.

Basic Data Types

The data type specifies the size and type of information the variable will store:

Data Type	Size	Description
boolean	1 byte	Stores true or false values
char	1 byte	Stores a single character/letter/number, or ASCII values
int	2 or 4 bytes	Stores whole numbers, without decimals
float	4 bytes	Stores fractional numbers, containing one or more decimals. Sufficient for storing 6-7 decimal digits
double	8 bytes	Stores fractional numbers, containing one or more decimals. Sufficient for storing 15 decimal digits

C++ Conditions

C++ If ... Else

C++ Conditions and If Statements

You already know that C++ supports the usual logical conditions from mathematics:

Less than: $a < b$

Less than or equal to: $a \leq b$

Greater than: $a > b$

Greater than or equal to: $a \geq b$

Equal to $a == b$

Not Equal to: $a != b$

You can use these conditions to perform different actions for different decisions.

C++ has the following conditional statements:

Use if to specify a block of code to be executed, if a specified condition is true

Use else to specify a block of code to be executed, if the same condition is false

Use else if to specify a new condition to test, if the first condition is false

Use switch to specify many alternative blocks of code to be executed

The if Statement

Use the if statement to specify a block of C++ code to be executed if a condition is true.

Syntax

```
if (condition) {  
    // block of code to be executed if the condition is true  
}
```

Note that if is in lowercase letters. Uppercase letters (If or IF) will generate an error.

In the example below, we test two values to find out if 20 is greater than 18. If the condition is true, print some text:

Example

```
if (20 > 18) {  
    cout << "20 is greater than 18";  
}
```

We can also test variables:

Example

```
int x = 20;  
int y = 18;  
if (x > y) {  
    cout << "x is greater than y";  
}
```

Example explained

In the example above we use two variables, x and y, to test whether x is greater than y (using the > operator). As x is 20, and y is 18, and we know that 20 is greater than 18, we print to the screen that "x is greater than y".