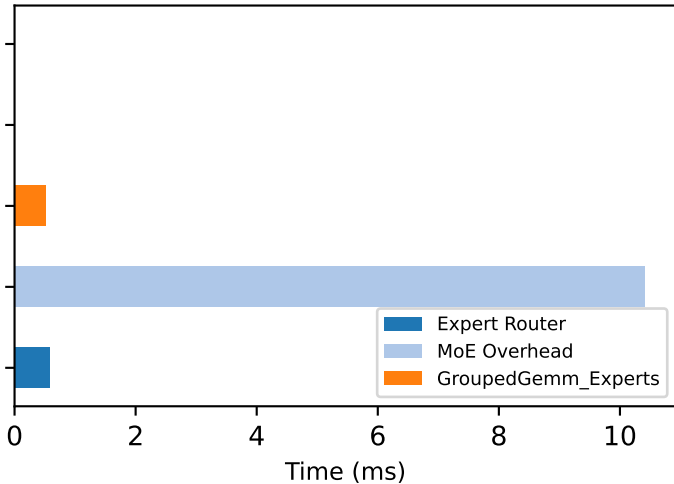


Base



StructMoE + LoRE

