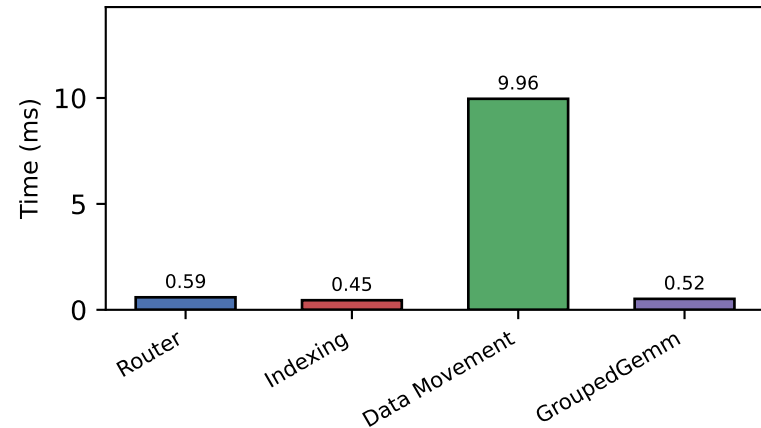




Base



StructMoE + LoRE

