

CIRKITRIX

INTRODUCTION:

Engineers dream new designs, design efficient models, model a new world. That's what make them known in the world as 'ENGINEERS'.

GAMEPLAY:

The competition will be of two rounds.

Round 1: Round 1 will be a written round, in which teams will be asked to design circuits with pen and paper.

Round 2: Round 2 will be a circuit fabrication round, components will be given to the teams and they have to make the asked circuits in given time.

JUDGING CRITERIA:

- Team, who will complete the task in lesser time will be the winner , however if the time gap between two teams will be less than 2 minutes then the efficient model will be given more priority.
- The circuit that will give more output & better space utilization will be considered as more efficient model.

RULES:

- Teams, who will be caught doing malpractice, will be disqualified.
- Teams of maximum 2 members are allowed.
- Teams will not be allowed to use their own components in Round 2.
- Teams who can't complete the given task within the time limit will be disqualified.
- The decision of the co-ordinator will be final.

Co-ordinators:

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