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3- kinematics : Motion in cartesian coordinates

I-3-1- Three dimensional motion

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I-8-Change of reference frames

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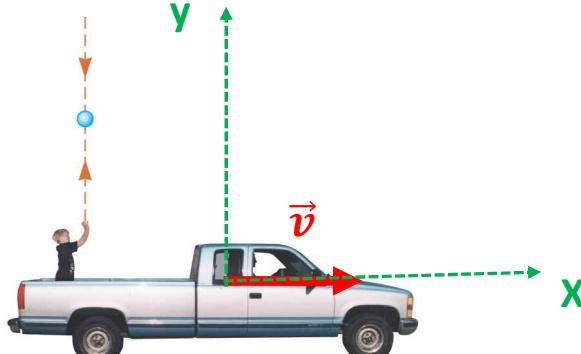
The choice of reference frame is often dictated by the nature of the motion. However, it is important to understand the changes that occur in the kinematics of a point's motion when adopting a different reference frame. For example, the motion of a body in free fall inside a train is different for a passenger in the train and an observer on the train station.

Absolute motion, relative motion, driving motion.

Motion observed by an observer at rest

The truck moves with a constant velocity with respect to the ground.

The **observer in the truck** throws a ball straight up. It appears to move in a vertical path.



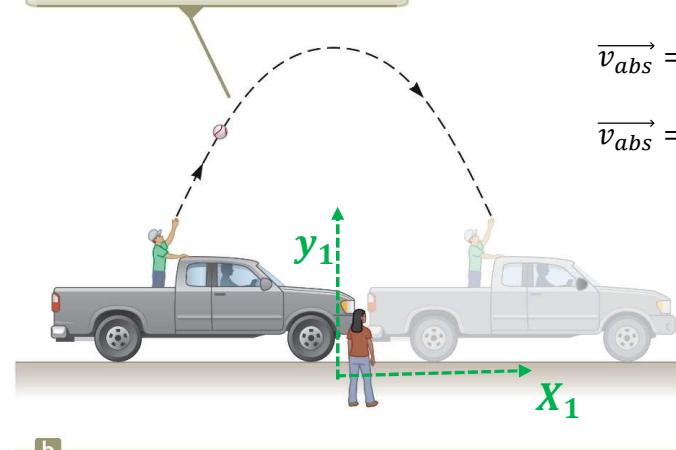
Motion observed by a moving observer

Motion of the moving frame

There is a stationary observer on the ground. He views the path of the ball thrown to be a **parabola**.

The ball has a velocity to the right equal to the velocity of the truck.

The Earth-based observer sees the ball's path as a parabola.

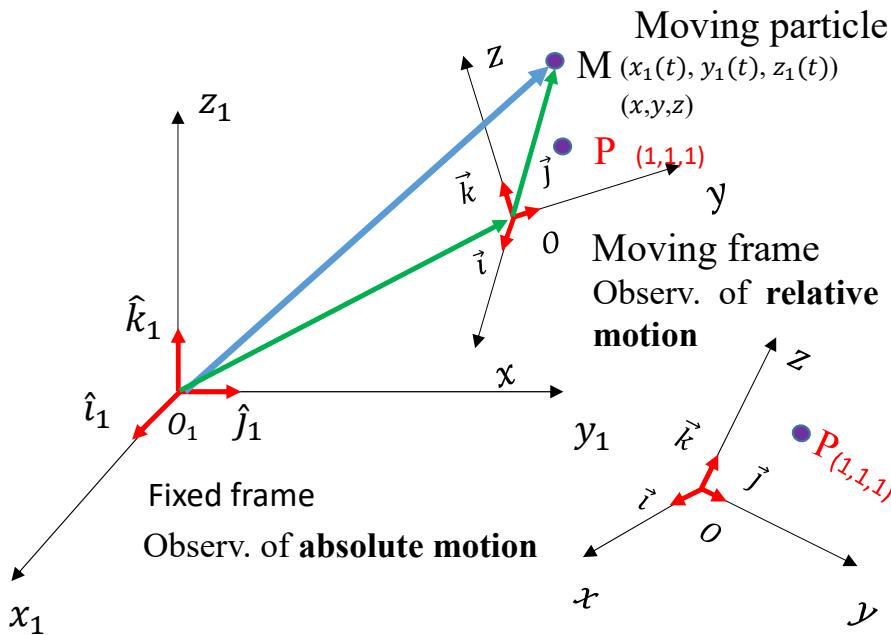


$$\vec{v}_{abs} = \vec{v}_{truck} + \vec{v}_{free\ fall}$$

$$\vec{v}_{abs} = \vec{v}_d + \vec{v}_r$$

Drift velocity= Velocity of the moving frame

Absolute motion, relative motion, driving motion:



$O_1(x_1, y_1, z_1)$ is a **fixed cartesian frame** with unit vectors $(\hat{i}_1, \hat{j}_1, \hat{k}_1)$. This frame allows the observation of the **absolute motion** of the moving object M if its position is given by the vector:

$$\overrightarrow{O_1M} = x_1\hat{i}_1 + y_1\hat{j}_1 + z_1\hat{k}_1$$

Let us now consider another reference frame to which the moving frame $(Oxyz)$ is attached, relative to the first one (with velocity \vec{v}_O).

The motion of the same point M , observed from O , is called **relative motion** and is defined by the time-dependent components of the Cartesian vector \overrightarrow{OM}

$$\overrightarrow{OM} = x\vec{i} + y\vec{j} + z\vec{k}$$

A fixed point in the second frame, with constant coordinates (x, y, z) , appears to be moving in the first frame and has coordinates $(x_1(t), y_1(t), z_1(t))$ that depend on time. The motion thus defined relative to the space of the frame $O_1(x_1, y_1, z_1)$ is called the **driving motion** associated with the point considered fixed in the space defined from the frame $Oxyz$.

Composition of velocities

The equation of motion of the point MM with respect to the fixed frame is given by the vector.

$$\overrightarrow{O_1M} = \overrightarrow{O_1O} + \overrightarrow{OM}$$

The absolute velocity of the moving object M, i.e., the velocity of the absolute motion observed from the reference frame $O_1(x_1, y_1, z_1)$ is obtained by differentiating with respect to time: $\overrightarrow{O_1M} = \overrightarrow{O_1O} + \overrightarrow{OM}$

$$\vec{v}_a = \frac{d\overrightarrow{O_1M}}{dt} = \frac{d\overrightarrow{O_1O}}{dt} + \frac{d\overrightarrow{OM}}{dt} = \vec{v}_o + \frac{d(x\vec{i} + y\vec{j} + z\vec{k})}{dt}$$

Attention: vectors $\vec{i}, \vec{j}, \vec{k}$ are moving

$$\vec{v}_a = \vec{v}_o + \dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k} + x\frac{d\vec{i}}{dt} + y\frac{d\vec{j}}{dt} + z\frac{d\vec{k}}{dt}$$

we had $\frac{d\vec{e}_r}{dt} = \vec{\omega} \wedge \vec{e}_r$ so $\frac{d\vec{i}}{dt} = \vec{\omega} \wedge \vec{i}$

likewise $\frac{d\vec{j}}{dt} = \vec{\omega} \wedge \vec{j}$ $\frac{d\vec{k}}{dt} = \vec{\omega} \wedge \vec{k}$

$$\vec{v}_a = \vec{v}_o + \dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k} + x\vec{\omega} \wedge \vec{i} + y\vec{\omega} \wedge \vec{j} + z\vec{\omega} \wedge \vec{k}$$

$$\vec{v}_a = \vec{v}_o + \dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k} + \vec{\omega} \wedge (x\vec{i} + y\vec{j} + z\vec{k})$$

$$\vec{v}_a = \vec{v}_o + \dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k} + \vec{\omega} \wedge \overrightarrow{OM}$$

$$\vec{v}_a = \vec{v}_d + \vec{v}_r \quad \begin{cases} \vec{v}_d = \vec{v}_o + \vec{\omega} \wedge \overrightarrow{OM} & \text{Driving velocity} \\ \vec{v}_r = \dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k} & \text{Relative velocity} \end{cases}$$

Compositions of accelerations:

$$\vec{a}_a = \frac{d\vec{v}_a}{dt} = \frac{d\vec{v}_o}{dt} + \frac{d(\dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k})}{dt} + \frac{d(\vec{\omega} \wedge (x\vec{i} + y\vec{j} + z\vec{k}))}{dt}$$

1 $\frac{d\vec{v}_o}{dt} = \underline{\vec{a}_o}$

2 $\frac{d(\dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k})}{dt} = \ddot{x}\vec{i} + \ddot{y}\vec{j} + \ddot{z}\vec{k} + \dot{x}\frac{d\vec{i}}{dt} + \dot{y}\frac{d\vec{j}}{dt} + \dot{z}\frac{d\vec{k}}{dt}$
 $= \ddot{x}\vec{i} + \ddot{y}\vec{j} + \ddot{z}\vec{k} + \dot{x}\vec{\omega} \wedge \vec{i} + \dot{y}\vec{\omega} \wedge \vec{j} + \dot{z}\vec{\omega} \wedge \vec{k}$
 $= \ddot{x}\vec{i} + \ddot{y}\vec{j} + \ddot{z}\vec{k} + \vec{\omega} \wedge (\dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k})$
 $= \ddot{x}\vec{i} + \ddot{y}\vec{j} + \ddot{z}\vec{k} + \underline{\vec{\omega} \wedge \vec{v}_r}$

3 $\frac{d(\vec{\omega} \wedge (x\vec{i} + y\vec{j} + z\vec{k}))}{dt} = \vec{\alpha} \wedge (x\vec{i} + y\vec{j} + z\vec{k}) +$
 $\vec{\omega} \wedge (\dot{x}\vec{i} + \dot{y}\vec{j} + \dot{z}\vec{k}) + \vec{\omega} \wedge \left(x\frac{d\vec{i}}{dt} + y\frac{d\vec{j}}{dt} + z\frac{d\vec{k}}{dt} \right) =$

$$\vec{\alpha} \wedge \overrightarrow{OM} + \vec{\omega} \wedge \vec{v}_r + \vec{\omega} \wedge (x\vec{\omega} \wedge \vec{i} + y\vec{\omega} \wedge \vec{j} + z\vec{\omega} \wedge \vec{k}) =$$

$$\underline{\vec{\alpha} \wedge \overrightarrow{OM}} + \underline{\vec{\omega} \wedge \vec{v}_r} + \underline{\vec{\omega} \wedge \vec{\omega} \wedge \overrightarrow{OM}}$$

$$\vec{a}_a = \vec{a}_O + \ddot{x}\vec{i} + \ddot{y}\vec{j} + \ddot{z}\vec{k} + \vec{\omega} \wedge \vec{v}_r + \vec{\alpha} \wedge \overrightarrow{OM} + \vec{\omega} \wedge \vec{v}_r + \vec{\omega} \wedge \vec{\omega} \wedge \overrightarrow{OM}$$

$$\vec{a}_a = \underbrace{\vec{a}_O + \vec{\alpha} \wedge \overrightarrow{OM} + \vec{\omega} \wedge \vec{\omega} \wedge \overrightarrow{OM}}_d + \underbrace{\ddot{x}\vec{i} + \ddot{y}\vec{j} + \ddot{z}\vec{k}}_{\vec{a}_r} + \underbrace{2\vec{\omega} \wedge \vec{v}_r}_{\vec{a}_c} = \vec{a}_d + \vec{a}_r + \vec{a}_c$$

Driving acceleration

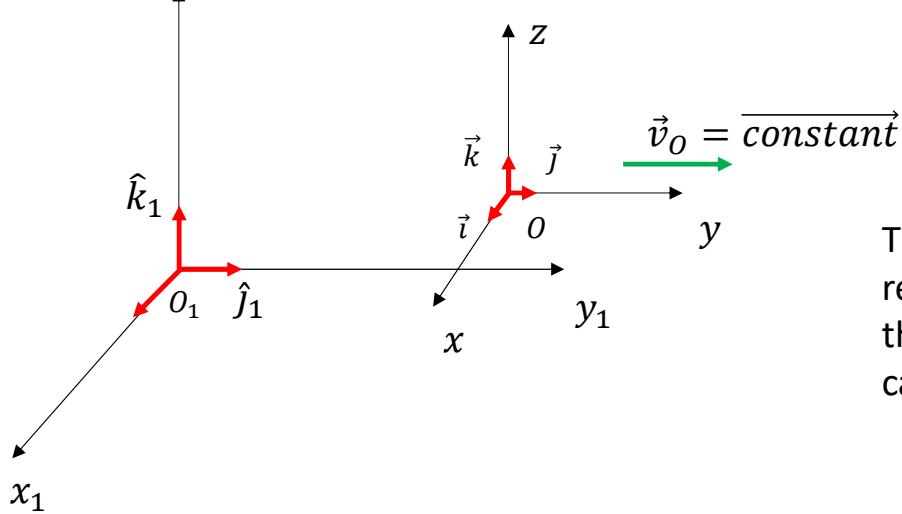
Relative acceleration

Coriolice acceleration

Particular case A particular and important case is when the motion of the moving frame is a uniform rectilinear translation. $\vec{v}_O = \overrightarrow{\text{constant}}$ $\rightarrow \vec{a}_O = 0$

$$\frac{d\vec{i}}{dt} = 0 \rightarrow \omega = 0 \rightarrow \alpha = 0, \vec{a}_d = \vec{a}_c = 0$$

Therefore $\vec{a}_a = \vec{a}_r$



Then the acceleration of the moving object is identical in both reference frames. Such a change of reference frame ensures the invariance of the kinematic quantity, acceleration, and is called a **Galilean transformation**.

I-24- A swimmer starting from point A moves at a constant speed v_s relative to the water in a river of width d, where the water has a constant current of speed v_w ($v_w < v_s$).

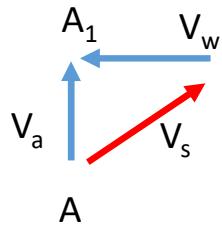
The swimmer completes the round-trip journeys AA₁A in a time t_1 and AA₂A in a time t_2 .

1- Express the ratio t_2/t_1 in terms of the ratio of speeds v_w/v_s .

2- Given that $t_2 = 2t_1$, determine the direction of the swimmer's speed v_s as he moves against the current to reach A₁.

Solution

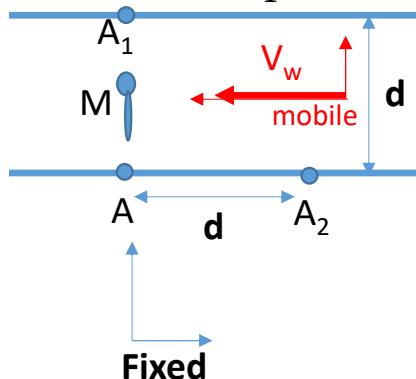
1-



$$t = \frac{d}{v_a}; \quad \vec{v}_a = \vec{v}_d + \vec{v}_r$$

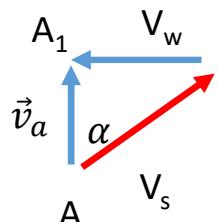
$$\vec{v}_{swimmer/Fixed} = \vec{v}_{moving/Fixed} + \vec{v}_{swimmer/moving}$$

$$\vec{V}_a = \vec{V}_w + \vec{V}_s$$



$$V_s^2 = V_w^2 + v_a^2$$

$$v_a = \sqrt{V_s^2 - V_w^2}$$



The round-trip time AA₁A:

$$t_1 = 2t = \frac{2d}{v_a} = \frac{2d}{\sqrt{V_s^2 - V_w^2}}$$

The round-trip time AA₂A:

$$t_2 = t(AA_2) + t(A_2A) = \frac{d}{V_s - V_w} + \frac{d}{V_s + V_w} = \frac{2dV_s}{V_s^2 - V_w^2}$$

$$\frac{t_2}{t_1} = \frac{\frac{2dV_s}{V_s^2 - V_w^2}}{\frac{2d}{\sqrt{V_s^2 - V_w^2}}} = \frac{V_s \sqrt{V_s^2 - V_w^2}}{V_s^2 - V_w^2} = \frac{V_s \sqrt{V_s^2 \left(1 - \frac{V_w^2}{V_s^2}\right)}}{V_s^2 \left(1 - \frac{V_w^2}{V_s^2}\right)} = \frac{1}{\sqrt{\left(1 - \frac{V_w^2}{V_s^2}\right)}}$$

$$2- \quad t_2 = 2t_1 \quad \left(1 - \frac{V_w^2}{V_s^2}\right) = \frac{1}{4} \rightarrow \frac{V_w^2}{V_s^2} = \frac{3}{4} \rightarrow \frac{V_w}{V_s} = \frac{\sqrt{3}}{2}$$

$$\sin \alpha = \frac{V_w}{V_s} = \frac{\sqrt{3}}{2}; \alpha = 60^\circ$$

I-25- Two planes, A and B, are flying at the same altitude. The first follows a straight trajectory, while the other moves along a circle with center O and radius R = 400 km. Calculate, at the instant when the three points OAB are aligned, the speed and acceleration of B relative to the pilot of A.

Given: $v_A = 700 \text{ km/h}$, $v_B = 600 \text{ km/h}$,
 $a_{B,t} = -100 \text{ km/h}^2$, and $a_A = 50 \text{ km/h}^2$.

Solution Velocity and acceleration of B relative to pilot of A

$$\vec{v}_a = \vec{v}_d + \vec{v}_r$$

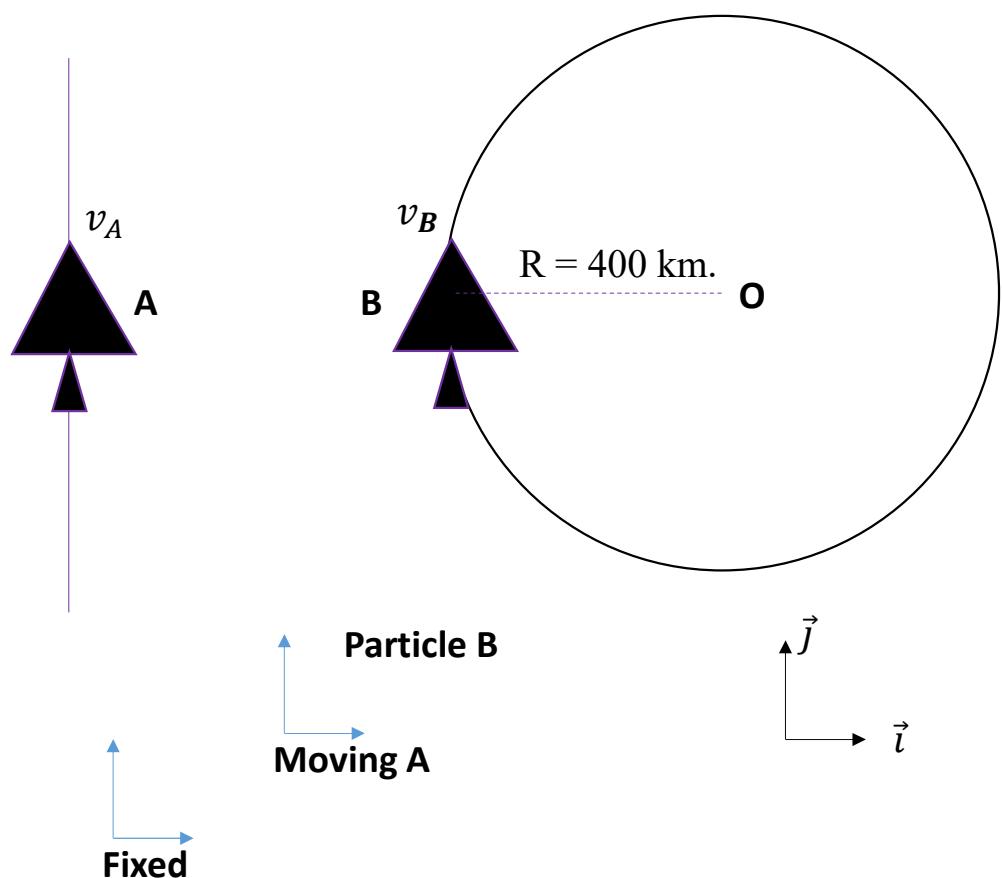
$$\vec{v}_{B/A} ? \quad \vec{v}_{B/fixed} = \vec{v}_{A/fixed} + \vec{v}_{B/A}$$

$$\vec{v}_{B/A} = \vec{v}_{B/fixed} - \vec{v}_{A/fixed} = \vec{v}_B - \vec{v}_A$$

$$\vec{v}_{B/A} = (0 - 0)\vec{i} + (600 - 700)\vec{j} = -100\vec{j} (\text{Km/h})$$

$$\text{Magnitude: } v_{B/A} = 100 \text{ km/h}$$

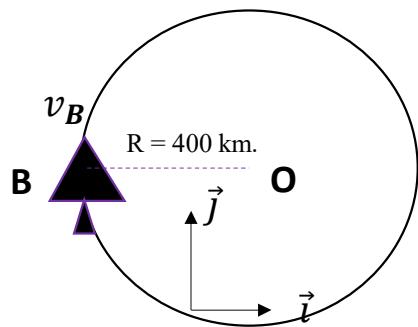
Direction : $-\vec{j}$



$$\vec{a}_{B/A} ? \quad \vec{a}_{B/fix\ d} = \vec{a}_{A/fixe} + \vec{a}_{B/A}$$

$$\vec{a}_{B/A} = \vec{a}_{B/fixe} - \vec{a}_{A/fixe} = \vec{a}_B - \vec{a}_A$$

$$\vec{a}_{B/A} = (\vec{a}_{t\ B} + \vec{a}_{n\ B}) - \vec{a}_A$$



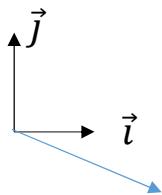
$$\vec{a}_{B/A} = (a_{t\ B}\vec{J} + \frac{v_B^2}{R}\vec{l}) - a_{tA}\vec{J}$$

$$\vec{a}_{B/A} = \frac{v_B^2}{R}\vec{l} + (a_{t\ B} - a_{tA})\vec{J}$$

$$\vec{a}_{B/A} = \frac{600^2}{400}\vec{l} + (-100 - 50)\vec{J}$$

$$\vec{a}_{B/A} = 900\vec{l} - 150\vec{J}$$

$$\text{Magnitude: } a_{B/A} = 912,4 \text{ Km/h}^2$$



$$\text{Direction: } \tan \alpha = \frac{-150}{900} \rightarrow \alpha = -9,4^\circ$$