

## System : m

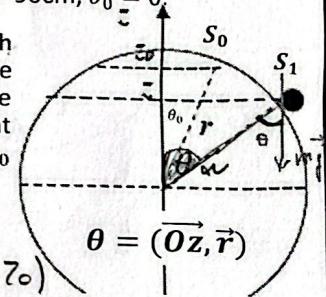
II-6- A particle of mass  $m$  is launched from the point  $S_0$  (with an elevation  $(z_0 = r \cos \theta_0)$  on a sphere with center  $O$  and radius  $r$  with an initial velocity  $v_0$  (tangent to the sphere and in the vertical plane passing through  $O$ ); it slides without friction on the sphere and then takes off, leaving the sphere at a point  $S_1$ . Let  $g$  denote the acceleration due to gravity.

a- Express the reaction  $R$  of the support on the particle as a function of its elevation  $z = r \cos \theta$  at any given moment, and the parameters  $m, r, g, v_0$ , and  $\theta_0$ .

b- Show that if  $v_0 > V$ , the particle leaves the sphere right from the start at  $S_0$ . Determine  $V$ . Note:  $g = 10 \text{ m/s}^2$ ,  $r = 90 \text{ cm}$ ,  $\theta_0 = 0$ .

c- Calculate the path traveled by the particle on the sphere if it is released at  $S_0$  with a velocity  $v_0 = \frac{v}{2}$ .

$$R = R(z, m, g, v_0, z_0)$$



b) if  $v_0 > V$ ;  $V = ??$   
the particle remains in contact with

the surface of the sphere  $R > 0$

If the particle leaves the sphere  $R \leq 0$  at  $S_0$

$$R_0 = \frac{m}{r} (3gz_0 - 2gz_0 - v_0^2) \leq 0$$

$$gz_0 \leq v_0^2 \Rightarrow \sqrt{gz_0} \leq v_0$$

$$R = \frac{m}{r} (3gz - 2gz_0 - v_0^2)$$

if  $v_0 > V$

$$\text{b) At the beginning at } S_0, z = z_0 \quad R_0 = \frac{m}{r} (gz_0 - v_0^2)$$

The particle remains in contact with the surface of the sphere when  $R > 0$ ;

The particle escapes from the surface if  $R \leq 0$ ,

$$R_0 = \frac{m}{r} (gz_0 - v_0^2) \leq 0$$

$$gz_0 \leq v_0^2$$

$$v_0^2 \geq gz_0 = V^2$$

So for  $v_0 \geq \sqrt{gz_0}$  the particle leaves the sphere at the beginning at  $S_0$ . The lower limit of  $v_0$  is

$$V = \sqrt{gz_0} = 3 \text{ m/s}$$

$$\sum \vec{F}_{ext} = m\vec{a} \rightarrow m\vec{g} + \vec{R} = m(\vec{a}_t + \vec{a}_n)$$

$$\begin{cases} \vec{n} : mg \cos \theta - R = ma_n = m \frac{v^2}{r} \rightarrow R = m(g \cos \theta - \frac{v^2}{r}) \\ \vec{t} : mg \sin \theta = ma_t = m \frac{dv}{dt} \end{cases}$$

$$vdv = a_t ds = g \sin \theta r d\theta$$

$$\int_{v_0}^v v dv = \int_{\theta_0}^{\theta} g r \sin \theta d\theta$$

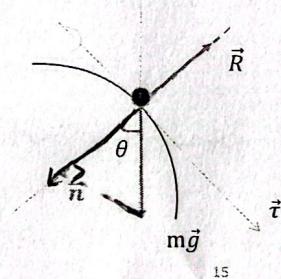
$$\frac{1}{2}(v^2 - v_0^2) = -gr(\cos \theta - \cos \theta_0) \quad \text{We have to eliminate } \theta$$

$$\cos \theta = z/r, \cos \theta_0 = z_0/r,$$

$$R = m \left[ g \frac{z}{r} - \frac{1}{r} (-2gr \left( \frac{z}{r} - \frac{z_0}{r} \right) + v_0^2) \right]$$

$$R = \frac{3mgz}{r} - \frac{2mgz_0}{r} - \frac{mv_0^2}{r}$$

$$R = \frac{m}{r} (3gz - 2gz_0 - v_0^2)$$



15

c) Path travelled before leaving = Arc  $S_0S_1$

The travelled distance is: Arc  $S_0S_1 = r(\theta_1 - \theta_0)$

At point  $S_1$  ( $z = z_1$ ), the particle leaves the sphere if  $R = 0$

$$\text{If } v_0 = \frac{v}{2} = \frac{\sqrt{gz_0}}{2}, \quad R = \frac{3mgz_1}{r} - \frac{2mgz_0}{r} - \frac{mgz_0}{4r}$$

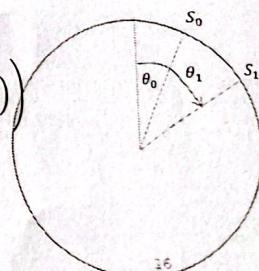
$$R = \frac{3mg}{r} \left( z_1 - \frac{3}{4} z_0 \right) = 0$$

$$z_1 = \frac{3z_0}{4} = r \cos \theta_1 \rightarrow \theta_1 = \cos^{-1} \left( \frac{3z_0}{4r} \right)$$

The travelled distance is

$$\text{Arc } S_0S_1 = r(\theta_1 - \theta_0)$$

$$= r \left( \cos^{-1} \left( \frac{3z_0}{4r} \right) - \cos^{-1} \left( \frac{z_0}{r} \right) \right)$$



16

$$\frac{d\vec{r}}{dt} = \frac{d}{dt} (\vec{OP} \wedge \vec{v})$$

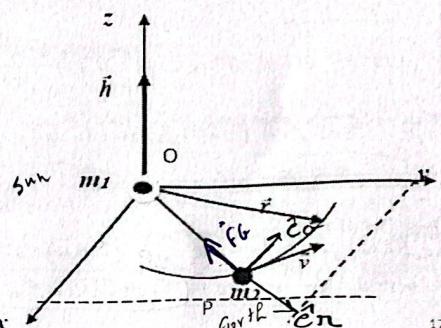
$$= \frac{d\vec{OP}}{dt} \wedge \vec{v} + \vec{OP} \wedge \frac{d\vec{v}}{dt} = \vec{v} \wedge \vec{v} + \vec{OP} \wedge \vec{a} = \vec{OP} \wedge \vec{a}$$

$$= 0$$

$$\frac{d\vec{h}}{dt} = \frac{d\vec{OP}}{dt} \wedge \vec{v} + \vec{OP} \wedge \frac{d\vec{v}}{dt} = \vec{v} \wedge \vec{v} + \vec{OP} \wedge \vec{a} = 0$$

$$\vec{h} = \text{cst}$$

(2) The motion occurs in a plane passing through  $O$ . Indeed, since  $\vec{h}$  is constant,  $\vec{OP}$  remains perpendicular to a fixed direction during the motion, and thus lies in a plane. To study this motion, it is most appropriate to switch to polar coordinates  $(\vec{e}_r, \vec{e}_\theta)$ .



## 2.6 Two-body problem and space dynamics

In this paragraph, we study the most important applications of classical mechanics: the motion of an object subjected to a gravitational force proportional to  $1/r^2$ ; the explanation of **planetary motion** and Kepler's laws, and the study of the motion of ballistic missiles, satellites, and interplanetary probes.

### 2.6-1- The law of universal gravitation

Two arbitrary particles with masses  $m_1$  and  $m_2$ , separated by a distance  $r$ , exert on each other an attractive force acting along the line connecting them, with a magnitude given by:  $F = G \frac{m_1 m_2}{r^2}$  where  $G$  represents a universal constant. In the MKSA system:  $G = 6,67 \cdot 10^{-11} \text{ Nm}^2 \text{ kg}^{-2}$

gravitational force between masses

Properties :

1- The vector  $\vec{h} = \vec{OP} \wedge \vec{v}$  (which is referred to as the areal velocity) is a constant of motion.

$h = \frac{\text{area}}{\text{time}} \rightarrow \text{speed!}$

$$\vec{h} = \vec{OP} \wedge \vec{v} = r \vec{e}_r \wedge (r' \vec{e}_r + r \theta' \vec{e}_\theta) = r^2 \theta' \vec{k} = \text{cst}$$

eq. 17

3- The motion follows the law of areas (Kepler's second law), meaning that the radius vector sweeps out equal areas in equal intervals of time.

$$\vec{h} = \vec{OP} \wedge \vec{v} = r \vec{e}_r \wedge (r' \vec{e}_r + r \theta' \vec{e}_\theta) = r^2 \theta' \vec{k}$$

$$\text{On the other hand } \vec{h} = h \vec{k} = r^2 \frac{d\theta}{dt} \vec{k}$$

Orthonormal base:

$$h dt = r^2 d\theta$$



if  $\Delta t = t_2 - t_1 = t_4 - t_3$   
 $= \Delta t = t_4 - t_3$

then  $A_1 = A_2$

$$\vec{v} = \frac{d\vec{r}}{dt} = r \dot{e}_r + r \dot{\theta} \dot{e}_\theta$$

$$= \frac{dr}{dt} \dot{e}_r + r \frac{d\theta}{dt} \dot{e}_\theta \rightarrow d\vec{r} = dr \dot{e}_r + r d\theta \dot{e}_\theta$$

$$dA = \frac{1}{2} r \cdot r d\theta = \frac{1}{2} r^2 d\theta$$

$$dA = \frac{1}{2} h dt \rightarrow \frac{dA}{dt} = \frac{1}{2} h = \text{cste}$$

$$E_t = KE + PE$$

4- The total energy and angular momentum of the particle are conserved:

We say that the central force (conservative)  $\vec{f} = -\frac{C}{r^2} \vec{e}_r$  applied to the particle  $m$  derives from a potential  $U(r)$ , or in other words, the integral of this force gives a scalar function called potential energy, such that:

$$U(r) =$$

$$U(r) = - \int \vec{f}(r) d\vec{r} + k \rightarrow U(r) = - \int -\frac{C}{r^2} \vec{e}_r d\vec{r} + k = C \int \frac{dr}{r^2} + k = -\frac{C}{r} + k$$

$$ds = r d\theta$$

$$U(r) = \int \frac{G m_m}{r^2} \vec{e}_r \cdot (dr \vec{e}_r + r d\theta \vec{e}_\theta)$$

$\Rightarrow$  elementary displacement vector

initial

$$U = \frac{G m_m}{r} + k$$

We have an attractive potential

+ if  $r \rightarrow \infty \rightarrow U \rightarrow 0$

$$U_\infty = -\frac{G m_m}{r_0} + k$$

$f_g$  (is conservative force, it derives from a potential energy)

$$U(r) = -\frac{C}{r} + k$$

We assume that  $U(r) \rightarrow 0$  when  $r \rightarrow \infty$ , so  $k = 0$

$C = Gm_1 m_2 > 0$ , and the potential is attractive

The fundamental relation of dynamics on the particle m :

$$m(r'' - r\theta'^2)\vec{e}_r + m(r\theta'' + 2r'\theta')\vec{e}_\theta = -\frac{C}{r^2}\vec{e}_r$$

$$\begin{cases} m(r'' - r\theta'^2) = -\frac{C}{r^2} \times r' \\ m(r\theta'' + 2r'\theta') = 0 \times r\theta' \end{cases} \quad \text{2 differential eq. of motion}$$

$$m(r'r'' - rr'\theta'^2 + r\theta' r\theta'' + 2r\theta' r'\theta') = -\frac{C}{r^2} r'$$

$$m(r'r'' + rr'\theta'^2 + r^2\theta' \theta'') = -\frac{C}{r^2} r'$$

$$m(r'r'' + rr'\theta'^2 + r^2\theta' \theta'') + \frac{C}{r^2} r' = 0$$

The integration of this equation gives:

$$\frac{1}{2}m(r'^2 + r^2\theta'^2) - \frac{C}{r} = \text{cte} \rightarrow E_c + U(r) = E_m = \text{cst}$$

this represents the law of conservation of total energy.

topique  
mathématique  
that  
of energy  
is correct

The angular momentum is conserved

$$\vec{j} = \vec{r} \wedge m\vec{v} = m \underbrace{\vec{r} \wedge \vec{v}}_{\vec{h}} = m \vec{h} = \overline{\text{cst}}$$

$$\vec{\theta} \vec{r} \wedge \vec{v} = \vec{h}$$